

Three‑dimensional discrete element modeling of the irregularly shaped pebbles used in a truck escape ramp

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Received: 16 June 2019 / Revised: 16 July 2019 / Accepted: 30 July 2019 / Published online: 5 August 2019 © OWZ 2019

Abstract

The truck escape ramp is a clump of pebbles that is located alongside downgrades. As the pebbles are randomly placed in arrester beds, few studies have been conducted on simulation methods of the irregularly shaped pebbles. This paper proposed a pebble DEM model to analyze the micro-contact mechanism of the pebbles. Based on a polynomial algorithm, the 7th ft was selected and the coefficients of the edge curves were recorded. Second, the main view and left view were filled with preset numbers of ball elements. According to the ball element parameters, the ball elements were extended to three-dimensional models. Third, based on the edges of the main view and the top view, the ball element parameters were recalculated. Then, compression tests were conducted, and the key parameters of the pebble DEM model were calibrated. Based on the built pebble DEM model, compression tests were simulated with diferent pressing plate velocities and laying thicknesses. The results indicate that for increases in the pressing plate velocity, the contacting forces on the plate correspondingly increase, and this increase is linearly shaped. The results for diferent laying thicknesses indicate that for increases in the laying thickness, the contacting forces on the plate correspondingly decrease.

Keywords Discrete element method (DEM) · Irregularly shaped pebbles · Numerical modeling · Force chains · Pebble velocity

1 Introduction

The truck escape ramp is a type of traffic safety facility that is constructed by a pile of discrete pebbles. It is an efficient way to prevent out-of-control truck accidents on the long and steep downhill slopes [[1,](#page-10-0) [2](#page-10-1)]. Previous studies on truck escape ramps were mainly concerned with the efflux angle [[3\]](#page-10-2), setting locations [[4\]](#page-10-3), and experimental tests on the pebbles [[5\]](#page-10-4). However, as the irregularly shaped pebbles are randomly placed in arrester beds, few studies have been conducted on simulation method of the contacting mechanism of the pebbles.

The discrete element method (DEM) has been rapidly developed for discrete element particles. The DEM separates an object into several basic elements as "ball elements" or "wall elements." With a preset algorithm, the movement and the contacting mechanism of the element methods were

 \boxtimes Xuan Zhao zhaoxuan@chd.edu.cn simulated [[6–](#page-10-5)[8\]](#page-10-6). Currently, the DEM is mainly focused on the following aspects: (1) geotechnical engineering, such as soil slope stability analysis $[9]$ $[9]$ and rock avalanches $[10]$ $[10]$; (2) structural geology, such as geological earthquakes [[11\]](#page-10-9) and faulting [\[12\]](#page-10-10); (3) mechanical engineering, such as material processing [[13\]](#page-10-11) and fatigue damage [\[14](#page-10-12)]; and (4) interdisciplinary felds, such as tire–ground interaction [[15](#page-10-13), [16](#page-10-14)] and clay soil tillage [\[17](#page-10-15), [18\]](#page-11-0). As for the pebbles that are used in truck escape ramps, the DEM is a proper method to analyze pebble contacting and movement mechanics. This method is also appropriate for further analysis of the process of truck tires rolling on arrester beds.

The pebble shape is of great importance to the intensity of the compressive strength and deforming forces. Basic DEM elements are ball elements, so most DEM models are spherical. However, such a method is not suitable for the irregularly shaped pebbles that are used in arrester beds. Currently, the DEM model shape reconstruction methods for irregularly shaped particles are mainly concerned with the following aspects.

The first method is the basic element reconstruction method. This method takes the preset irregularly shaped

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elements as the basic DEM elements in place of the regular ball elements. Zhang et al. [\[19](#page-11-1)] built DEM models for poly-ellipsoidal particles, and synchrotron micro-computed tomography was used to characterize the shapes of grains of a Colorado Mason sand. Yan and Regueiro [[20,](#page-11-2) [21\]](#page-11-3) simulated the element contacting mechanics of the element shapes as disks and needles. Zhou et al. [\[22](#page-11-4)] generated convex polyhedral particles from scalene ellipsoids. During the calculation process, random points were generated on the surface of the scalene ellipsoids. Govender et al. [\[23](#page-11-5)] simulated the mixing of crystalline particles using a four-blade mixer. The particle shapes were designed as cube, sphere, truncated tetrahedron, bilunabirotunda, and scale hexagonal. The advantages of the basic element reconstruction method lie in its accuracy and comparatively lower computational amounts. However, with the change in the basic DEM element shapes, the contacting judgment and contacting mechanism of the pebbles should be correspondingly redesigned.

The second method is the close packing agglomerate method. Wang [[24\]](#page-11-6) conducted single-particle crushing tests for irregularly shaped ballast stones with the DEM. The ballast stones were reconstructed with connected particles. Fu et al. $[25]$ modeled the particle shape effect of crushable sands. During the calculation process, the particle shape was reconstructed by X-ray micro-computed tomography scanning and image processing. Using spherical harmonic analysis, the particle shapes were generated in the DEM simulation. The results indicated that the particle shape greatly infuences the sand particle fracture patterns. Zhou et al. [\[26](#page-11-8)] proposed a method of modeling convex or concave polygonal particles. Using fnite element mesh, the sizes and positions of the grid were calculated. Then, the efect of crushability on the mechanical behavior of granular materials was analyzed. The ball elements in the close packing agglomerate method are evenly distributed, and it is easy to calculate the ball element locations. The shortcomings of this method lie in its calculation amount, and the gaps among the ball elements should also be taken into account.

The third method is the clumps with the overlapping method. Tong et al. [[27](#page-11-9)] simulated the damping ratio of sand with diferent particle shapes, number of particles, and aging. The simulated particles were constructed by three ball elements. Similarly, Guo et al. [\[28\]](#page-11-10) constructed a soil model with three ball elements and analyzed the erodibility of a non-cohesive soil. During the simulation process, the evolutions of the dip direction and dip angle were tracked. Falagush et al. [\[29](#page-11-11)] modeled cone penetration tests of granular materials in a calibration chamber using three-dimensional discrete element modeling. During the simulation process, the particle DEM model shapes were set as single spheres, two overlapping balls, and two connected balls. Coetzee [[30\]](#page-11-12) reconstructed particles with a top view and a side view. Based on ten rock samples, clumps with diferent numbers of particles were constructed, and the particle DEM model parameters were calibrated. Zhao [\[31](#page-11-13)] simulated the truck tires rolling on arrester beds with three typical pebble shapes. Zeng et al. [\[32\]](#page-11-14) proposed a refned method based on computed tomography scanning of irregularly shaped particles. Then, laboratory and numerical open bottom cylinder tests were carried out, and the results verifed the refned modeling method. The advantages of the overlapping method lie in the calculation amount. The shortcomings of this method lie in the algorithm to calculate the ball element diameters and locations. This algorithm should balance the effects of both the calculation efficiency and the particle shape accuracy.

The main objective of this study is to fnd a proper way to simulate the irregularly shaped pebbles used in truck escape ramps. Considering the computational amount and calculation accuracy, the clumps with the overlapping method are the best choice. Based on pebbles collected from the truck escape ramp located on K209+400 Road, Gansu Province, China, pebble sizes were recorded from the three views. Combined with the polynomial algorithm, the 7th ft was selected, and the main view and the left view were flled with ball elements. Based on the ball element parameters, such as the locations and diameters in the left view and the *x*-positions in the main view, the ball elements were extended to three-dimensional models. Then, these models were reshaped based on the edge curves of the main view and the top view. To calibrate the pebble DEM parameters, compression tests were conducted, and the tests were simulated using the DEM. During the simulation process, we selected ffty pebbles. Based on the compression test system, the procedure was simulated and the microscopic parameters of the pebble DEM model were calibrated. Based on the proposed pebble three-dimensional DEM model, compression tests with diferent plate velocities and laying thicknesses were simulated and the results were analyzed. The proposed pebble DEM model is useful for further research on the analysis of the process of truck tires rolling on arrester beds.

2 Surface reconstruction method for the pebbles

2.1 The tested materials and pebble shape characteristics

The pebbles tested in this paper were obtained from the truck escape ramp located on K209+400 Road, Gansu Province, China. The pebbles are shown in Fig. [1](#page-2-0). The pebble shape characteristics can be summarized as follows: (1) The pebble edges are mostly smooth and round. (2) The basic shapes of the pebbles are oval and fat. (3) The pebble sizes are

Fig. 1 Tested pebbles from the truck escape ramp

randomly distributed within a certain range. (4) There are a few pebbles with even fracture surfaces and sharp corners.

In this paper, 100 pebbles were randomly selected as the basic samples. The pebble length, width, and height were measured using a vernier caliper, and the pebble size distributions are shown in Fig. [2.](#page-2-1) The pebble lengths range from 7.77 to 29.17 mm, and the average length is 15.98 mm. The pebble width ranges from 6.61 to 22.20 mm, and the average width is 11.82 mm. The pebble height ranges from 2.81 to 12.70 mm, and the average height is 6.77 mm.

2.2 Pebble reconstruction method with ball elements

Based on the polynomial algorithm, the pebbles were reconstructed with ball elements. The procedure was separated into the following steps:

- 1. A pebble was randomly selected, and photographs of the pebble were taken from three views. The top view was oriented with the length as the major size and the width as the minor size. Then, the corresponding main view and left view were determined. The photographs were enlarged and separated into two parts by the major axis, and the major axis separated equal parts with vertical lines. The results are shown in Fig. [3](#page-3-0).
- 2. The lengths of the vertical lines were measured, and the data were exported to MATLAB. The results are shown in Fig. [4.](#page-3-1)
- 3. Combined with the polynomial algorithm, the 7th ft was selected, and the edge curves of the pebbles were ftted. The algorithm is shown in Eq. [1](#page-2-2), and the coefficients for the three views are shown in Table [1.](#page-3-2)

$$
f(x) = p_1 x^7 + p_2 x^6 + p_3 x^5 + p_4 x^4 + p_5 x^3 + p_6 x^2 + p_7 x^1 + p_8
$$
 (1)

The results are shown in Fig. [5](#page-4-0).

Fig. 2 Pebble size distributions: **a** length; **b** width; **c** height

4. The number of ball elements in the main view was frst designed. Next, the major axes in the main view were separated into equal parts as the *x*-positions of the ball elements. The *y*-positions *y* and radius *r* of each ball element were calculated by Eqs. [2](#page-2-3) and [3](#page-2-4), respectively. Similarly, the left view was flled with separated ball elements. The results are shown in Fig. [6](#page-4-1).

$$
y = (y_{\text{up}} + y_{\text{down}})/2
$$
 (2)

$$
r = (y_{\text{up}} - y_{\text{down}})/2 \tag{3}
$$

Fig. 3 Three views: **a** the main view; **b** the left view; **c** the top view

Fig. 4 Three views: **a** the main view; **b** the left view; **c** the top view

where y_{up} is the y coordinate of the upper curve in the main view calculated by Eq. [1](#page-2-2), and y_{down} is the *y* coordinate of the lower curve in the main view calculated by Eq. [1.](#page-2-2)

5. Coupled with the ball element *x*-positions in the main view, the ball elements in the left view were extended to three dimensions, and the results are shown in Fig. [7](#page-5-0)a. Based on the edge curves of the main view, the ball element radius and *z*-positions were changed according to Eqs. [4](#page-3-3) and [5](#page-4-2), respectively, and the results are shown in Fig. [7b](#page-5-0). Similarly, the ball element *y*-positions were recalculated according to the edge curves of the top view. The results are shown in Fig. [7c](#page-5-0). Compared with a real pebble (Fig. [7](#page-5-0)d), the results indicate that this method can simulate theedge curves of a real pebble well.

$$
r_{\text{main}} = (z_{\text{up}} - z_{\text{down}})/2 \tag{4}
$$

Fig. 5 Three views: **a** the main view; **b** the left view; **c** the top view

Fig. 6 Ball elements flled in the main view and left view

$$
z_{\text{main}} = (z_{\text{up}} + z_{\text{down}})/2 \tag{5}
$$

where z_{up} is the *z* coordinate of the upper curve in the main view calculated by Eq. [1](#page-2-2) and z_{down} is the *z* coordinate of the lower curve in the main view calculated by Eq. [1.](#page-2-2)

In this paper, the number of ball elements was judged by the number of circles in the main view and the left view. The number of circles in the main view n_{main} was determined by the computational amount as well as the calculation accuracy. Next, the number of circles in the left view n_{left} was calculated by Eq. [4.](#page-3-3) Figure [8](#page-5-1) shows the results with the number of circles in the main view as 3, 5, 10, and 15.

$$
n_{\text{left}} = \text{ceil}(n_{\text{main}} \times w/l) \tag{6}
$$

where *l* is the pebble length and *w* is the pebble width.

3 Three‑dimensional DEM simulation of the compression test system

3.1 The compression test system

This paper selected dynamic compression tests to calibrate the pebble DEM model. The compression test system is shown in Fig. [9,](#page-5-2) and the key technical parameters of the test system are given in Table [2](#page-6-0).

In the experiment, the number of the tested pebbles was mainly judged by the computational amount as well as the calculation accuracy. With an increase in the number of pebbles, the computational amount correspondingly increases. It is impossible to simulate the procedure with a very large number of pebbles. However, the results may fuctuate if the number of tested pebbles is not enough. In this paper, the selected box size was measured as $0.343 \text{ m} * 0.236 \text{ m} * 0.1635 \text{ m}$, and the laying depth was preset to around 0.08 m.

The compression tests include three steps. First, the tested pebbles were placed into the box until the pebble thickness reached a preset value. Second, vertical speed was applied to the pressing plate, and the plate reached near the pebble horizontal surface. Third, a constant vertical velocity of 200 mm/min is applied to the pressing plate until the vertical displacement reached a preset depth. The compression process is shown in Fig. [10](#page-6-1). In the testing process, signals

Fig. 7 Pebble shape reconstruction process

Fig. 8 Results for diferent numbers of circles in the main view

of the pressing plate contacting forces and vertical displacements were recorded.

At a pressing plate speed of 200 mm/min and pebble laying thickness of 0.0885 m, repetition test results of the compressing plate velocity were compared. The porosity was measured as 0.37, and the results are shown in Fig. [11.](#page-6-2)

Fig. 9 Compression test system

The results of the repetition tests show that with an increase in the pressing plate displacement, the contacting forces on the pressing plate increase considerably. Within 6.5 mm, the contacting forces increase linearly to about 1355 N. In addition, although there are some burrs in the displacement–force curves, the trend of these forces is roughly the same. The results indicate that the tested box size and the number of pebbles can be used for

Table 2 Key technical parameters of the test system

Parameters	Value
Maximum load forces	50 kN
Load sensor resolution	0.01% Fs
Load sensor range	$2 - 100\%$
Load sensor accuracy	$+1\%$
Maximum displacement	750 mm
Displacement sensor accuracy	$+1\%$
Pressing plate sizes	0.1 m *0.1 m*0.01 m

Fig. 10 Compression process

Fig. 11 Repetition test results

a calibration method for the pebbles used in truck escape ramps.

3.2 DEM simulation of the compression test system

1. DEM algorithm

The DEM is mostly used for the mechanisms of element movement and interaction. The basic elements are the "ball" and "wall". During the simulation process, the element interactions are judged by the positions of the elements, and the interactions are separated into "ball–ball" and "ball–wall." If the elements are judged to be contacted, then a force–displacement law based on the Newton's second

Fig. 12 Element contacting mechanism: **a** ball–ball; **b** ball–wall

Fig. 13 Simplifed contacting model

law is established. The contacting mechanism is shown in Fig. [12,](#page-6-3) and the parameters are calculated by Eqs. [1–](#page-2-2)[4](#page-3-3) [[33,](#page-11-15) [34](#page-11-16)].

$$
d = \begin{cases} ||x_2 - x_1||, & \text{ball-ball} \\ ||x_3 - x_1||, & \text{ball-wall} \end{cases}
$$
(7)

$$
n = \begin{cases} \frac{x_2 - x_1}{d}, & \text{ball-ball} \\ \frac{x_3 - x_1}{d}, & \text{ball-wall} \end{cases}
$$
 (8)

$$
x_4 = x_1 + (r_1 + 0.5 \times c) \times n \tag{9}
$$

$$
c = \begin{cases} d - (x_1 - x_2), & \text{ball-ball} \\ d - x_1, & \text{ball-wall} \end{cases}
$$
 (10)

where *d* is the "ball-ball" or "ball-wall" distance; x_1 and x_2 are the ball element coordinates; x_3 is the point on the wall element that is nearest to the ball element; x_4 is the middle point between the elements; *n* is the unit normal vector of the "ball–ball" or "ball–wall"; and *c* is the judging variable. When c is less than the minimum distance variable g_c , the elements are judged to be contacted.

This paper selected the linear model as the "ball–ball" or "ball–wall" force–displacement contacting model. The linear model is separated into linear and damping parts. The linear part consists of elastic and friction force. The damping part consists of shear and normal damping force. The simplifed contacting model is shown in Fig. [13.](#page-6-4)

The elastic force is separated into normal elastic force F_n^l and shear elastic force F_s^l as follows:

$$
F_n^l = k_n \times \delta_n \tag{11}
$$

$$
F_s^l = \left(F_s^l\right)_0 + k_s \Delta \delta_s \tag{12}
$$

where k_n is the normal stiffness, $\frac{1}{k_n} = \frac{1}{k_{n1}} + \frac{1}{k_{n2}}$, where k_{n1} and k_n ² are the normal stiffnesses of the ball or wall elements; δ_n is the normal displacement of the elements; $(F_s^l)_0$ is the linear shear force at the beginning of the timestep; k_s is the shear stiffness, $\frac{1}{k_s} = \frac{1}{k_{s1}} + \frac{1}{k_{s2}}$, where k_{s1} and k_{s2} are the shear stiffnesses of the ball or wall elements; and $\Delta \delta$ _{*s*} is the relative shear displacement of the elements.

When the shear elastic force is larger than the friction force, the shear elastic force is set to zero and the elements are only affected by the friction force F_s^{μ} :

$$
F_s^{\mu} = f_s \times F_n^l \tag{13}
$$

where f_s is the friction coefficient. The friction coefficient is the minimum friction coefficient of the contacted elements.

The contacting elements are also affected by the damping force. Each time that two elements contact, part of the kinetic energy transforms into thermal energy. The local damping is imported into the DEM to restrict the relative motion. The damping force is proportional to the unbalanced force, and the force direction is opposite to the generalized velocity. The motion is transformed into the formula below:

$$
F_i + F_i^d = M_i A_i \tag{14}
$$

where F_i is the unbalanced force; F_i^d is the damping force; M_i is the mass; and A_i is the acceleration.

$$
F_i^d = -\alpha |F_i| \text{sign}(v_i) \quad (i = 1 \dots 6)
$$
 (15)

sign(y) =
$$
\begin{cases} 1 & (y > 0) \\ -1 & (y < 0) \\ 0 & (y = 0) \end{cases}
$$
 (16)

where α is the damping coefficient and v_i is the generalized velocity.

2. DEM simulation process

The pebble DEM models were created using the proposed pebble shape construction method. We randomly built 50 pebble DEM model samples, and the results are shown in Fig. [14.](#page-7-0)

Fig. 14 Pebble DEM model

Fig. 15 Simulation process

Fig. 16 Evolution of the contact force chain

Fig. 17 Evolution of the pebble velocity

The pebble DEM models were placed into a box DEM model using the "rainfall methods." First, the pebbles were placed with equal spacing of 30 mm. The pebble sizes and the pebble rotations were randomly selected by the "rand" command. The results are shown in Fig. [15](#page-7-1)a. By the "gravity" command, the pebble DEM models were dropped into a box DEM model, and the processes are shown in Fig. [15a](#page-7-1)–c. By the "clump del" command, the pebbles with a preset laying thickness were settled. In this paper, the laying thickness was set to 0.0885 m, and the results are shown in Fig. [15d](#page-7-1).

Then, a pressing plate DEM model was built by the "wall create" command. The plate was placed near the pebble surface. With an initial speed of 0.0333 m/s, the plate started to press into the pebbles. The evolutions of the contact force chain and pebble velocity during the simulation are shown in Figs. [16](#page-8-0) and [17](#page-8-1).

4 The calibration of the pebble microscopic parameters

Based on the three-dimensional DEM model of the compression test system, the key parameter of the pebble DEM model friction coefficient was calibrated. In the simulation process, the element number and porosity were measured as 81,307 and 0.3732. The shear and normal stifness were set to 2.4e7 N/m and 4.8e6 N/m [\[35](#page-11-17)]. The pebble density was measured as 2777 kg/m^3 . The results for different friction coefficients are shown in Fig. [18.](#page-8-2)

The results show that at a laying thickness of 0.0885 m, the pressing plate contacting forces can be divided into two stages. The frst stage is from 0 to 0.9255 mm. For friction

Fig. 18 Results for different friction coefficients

coefficients of 0.2, 0.3, 0.4, 0.5, and 0.6, the contacting forces of the pressing plate increase to 5.737 N, 21.11 N, 63.55 N, 153.2 N, and 301.2 N, respectively. The second stage is from 0.9255 to 4.2 mm, and the compression forces increase to 70.35 N, 238.2 N, 604.5 N, 1837 N, and 4224 N, respectively. The results indicate that the basic trends of the simulation results are linearly shaped. The curves can be separated into two sections, and the forces in the second stage increase much more sharply than those in the frst stage. The reason is that in the frst stage, the pressing plate starts to press into the pebbles and the force deviations of diferent compressing velocities are not large. When the displacement reaches a certain degree, the function of the laying thickness becomes much more important and the contacting forces increase considerably. The results indicate that the friction coefficients greatly affect the simulation results. With an increase in the friction coefficients, the compression forces correspondingly increase.

Fig. 19 Comparison of the simulation and testing results

Based on the compression test results, the friction coefficient was calibrated as 0.4. Simulation results and test results are compared. The results are shown in Fig. [19.](#page-9-0)

The results show that within 4.2 mm, the compression forces for the testing results and the simulation results increase to 587.4 N and 604.5 N, respectively. The results indicate that although there were some deviations, the trends of the simulation results are consistent with those of the experimental results. The results verifed the feasibility of the simulation results. The errors in the simulation results mainly lie in the following aspects: The frst method is the pebble shape calculation method. Considering the calculation amount, the pebble DEM model surface is not as fat as that of the real pebbles. The second aspect lies in the calibrated parameters; although the simulation results are consistent with the test results, the pebble DEM model parameters require further analysis.

5 The results for diferent pressing plate velocities and laying thicknesses

Based on the pebble DEM model parameters calibrated in previous chapters, the compression tests with diferent compressing plate velocities and laying thicknesses were simulated. During the simulation process, the signals from both the pressing plate displacement and contacting forces were recorded.

5.1 The simulation results of diferent pressing plate velocities

Based on the pebble DEM model parameters calibrated in previous chapters, compression tests were simulated with diferent pressing plate velocities. The pressing plate velocity was set by the "wall attribute velocity" command. This velocity was set as 3e−3 m/s, 4e−3 m/s, 5e−3 m/s,

Fig. 20 Results for diferent pressing plate velocities

Fig. 21 Results for diferent laying thicknesses

6e−3 m/s, and 7e−3 m/s. During the simulation process, the thickness of the pebbles was set to 0.0885 m and the signals from both the pressing plate displacement and contacting forces were recorded. The results are shown in Fig. [20](#page-9-1).

The results show that within 4 mm, for pressing plate velocities of 3e−3 m/s, 4e−3 m/s, 5e−3 m/s, 6e−3 m/s, and 7e−3 m/s, the contacting forces increase to 625.5 N, 709.7 N, 851.2 N, 983.8 N, and 1003 N, respectively. The results indicate that the contacting forces of the pressing plate are linearly shaped, and for increases in the pressing plate velocity, the contacting forces correspondingly increase.

5.2 The simulation results for diferent laying thicknesses

Then, simulations were conducted with diferent laying thicknesses. The laying thicknesses were set as 0.045 m, 0.055 m, and 0.065 m. During the simulation process, the pressing plate velocity was set to 200 mm/min, and the signals from both the pressing plate displacement and contacting forces were recorded. The results are shown in Fig. [21.](#page-9-2)

The results show that within 3.5 mm, for laying thickness of 0.045 m, 0.055 m, and 0.065 m, the contacting forces increase to 398.9 N, 537.0 N, and 709.0 N, respectively. The results indicate that for increases in the laying thickness, the contacting forces on the pressing plate correspondingly decrease, and the contacting forces of the pressing plate are linearly shaped.

6 Discussion and conclusion

The main aim of this study is to fnd a proper way to simulate the irregularly shaped pebbles used in truck escape ramps. Coupled with the discrete element method (DEM) algorithm, this paper proposed a pebble DEM model to analyze the micro-contact mechanism of the pebbles. First is the pebble shape reconstruction method. Considering the computational amount and the calculation accuracy, the clumps with the overlapping method are the best choice. Coupled with a polynomial algorithm, this paper proposed a mathematical method to reconstruct the basic shapes of irregularly shaped pebbles. The results indicate that the proposed method is appropriate for reconstructing the rounded pebbles used in truck escape ramps. Second is the micro-parameters of the pebble DEM model. To calibrate the friction coefficient of the pebble DEM model, compression tests were conducted. The results verifed the feasibility of the simulation method.

Next, compression tests were simulated with diferent plate velocities and laying thicknesses. The results for different compressing plate velocities indicate that the contacting forces of the plate are linearly shaped, and for increases in the compressing plate velocity, the contacting forces on the plate correspondingly increase. The results for diferent laying thicknesses indicate that for increases in the laying thickness, the contacting forces on the plate correspondingly decrease.

The shortcomings of this research mainly lie in the following aspects: First, the method is only suitable for rounded pebbles with smooth edge curves, and fractured pebbles with horizontal edge curves or sharp corners do not ft this method. Second, considering the computational amount, the shapes obtained from the pebble DEM models built in this paper were not as smooth as the real pebbles. Further studies will mainly concentrate on improving the calculation method and determining more precise pebble micro-parameters.

Acknowledgements This research is funded by the National Key R&D Program of China (2017YFC0803904), Key Research and Development Program of Shaanxi (2019ZDLGY15-02, 2018ZDCXL-GY-05-03-01), and the Youth Innovation Team of Shaanxi Universities.

Compliance with ethical standards

Conflict of interest The authors declare that they have no confict of interests.

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