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Simplifed vehicle–bridge interaction for medium to long‑span bridges subject to random traffic load

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Abstract

This study introduces a simplifed model for bridge–vehicle interaction for medium- to long-span bridges subject to random traffic loads. Previous studies have focused on calculating the exact response of the vehicle or the bridge based on an interaction force derived from the compatibility between two systems. This process requires multiple iterations per time step per vehicle until the compatibility is reached. When a network of vehicles is considered, the compatibility equation turns to a system of coupled equations which dramatically increases the complexity of the convergence process. In this study, we simplify the problem into two sub-problems that are decoupled: (a) a bridge subject to random excitation, and (b) individual sensing agents that are subjected to linear superposition of the bridge response and the road profle roughness. The study provides sufficient evidences to confirm that the proposed simulation approach is valid with minimal error when the bridge span is medium to long, and the spatio-temporal load pattern can be modeled as random white noise. The latter assumption is verified using a comparative study on a random traffic network. Quantitatively, the proposed approach is over 1000 times computationally more efficient when compared to the conventional approach for a 500 m long bridge, with response simulation errors below 0.1%.

Keywords Mobile sensing · Numerical simulation · Vehicle-bridge interaction · Crowdsensing · Coupled system

1 Introduction

The problem of vehicle–bridge interaction (VBI) has been studied widely over recent years due to the broad applications spanning from fatigue analysis and bridge mobile sensing $[1-5]$ $[1-5]$ to ride comfort and safety analysis $[6, 7]$ $[6, 7]$ $[6, 7]$ $[6, 7]$ $[6, 7]$. The complexity of the problem has resulted in a reliance on numerical modeling to evaluate research hypotheses [[8–](#page-14-2)[10](#page-14-3)]. Consequently, today various numerical tools for

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VBI modeling are available, yet the majority are geared towards problems concerning individual vehicle dynamics, e.g., interaction of a single vehicle with a simple bridge. Recent applications on vehicle fleets and crowdsensing methods [\[11](#page-14-4), [12](#page-14-5)] have provided insight into the wealth of SHM information that can be produced by ubiquitous mobile sensors. Such large-scale analyses call for interaction simulation methods that can incorporate vehicular networks and everyday traffic scenarios, and are computationally efficient.

1.1 Crowdsensing the built environment with mobile sensors

The growing adaptation of *internet of things* technologies and connected devices in smart cities suggest a new sensing paradigm in which new information is regularly gathered from the crowd, e.g., individual smartphones, vehicular sensor networks, etc. Calabrese et al. [\[13\]](#page-14-6) proposed a realtime data aggregation solution for constructing a dynamic urban map of large cities using crowdsourced smartphone data. Wang et al. $[14]$ $[14]$ $[14]$ quantified traffic patterns and proposed management applications based on large-scale mobile

phone data. Yu et al. [[15\]](#page-14-8) successfully utilized smartphone sensors for structural health monitoring application due to its availability and inexpensive data acquisition. Feng et al. [\[16](#page-14-9)] and Ozer et al. [\[17](#page-14-10)] also suggested novel applications in post-event bridge vibration analysis using stationary smartphones as sensors.

Crowdsensing inherently relies on *mobile sensor networks*, which is an emerging data acquisition technique in structural health monitoring (SHM). Historically, observations of structural dynamics have been based on measurements collected by *fxed sensor networks*. Alternatively, Fig. [1](#page-1-0) illustrates how a vehicle can act as a sensing agent amongst bridge traffic. In terms of System Identification (SID), Matarazzo and Pakzad [\[18\]](#page-14-11) presented the STRIDE modal identification algorithm and verified that mobile sensor data was suitable for a comprehensive bridge modal identification (frequencies, damping ratios, and mode shapes). They proposed the truncated physical state-space model as an efficient approach for representing time-space observations from a mobile sensor network. Later, Matarazzo and Pakzad [\[19](#page-14-12)] presented an identifcation algorithm called STRIDEX to identify truncated physical model parameters, which enabled efficient and scalable modal identifcation using mobile sensors; the study showed that in an experimental case, one mobile sensor provided a mode shape density comparable to 120 fxed sensors. As a versatile alternative for STRIDEX, Eshkevari et al. [\[10,](#page-14-3) [20\]](#page-14-13) proposed the modal identifcation using matrix completion (MIMC) approach to consider vibration data collected by multiple mobile sensors with uncontrolled motions which successfully identifed comprehensive bridge modal properties in diferent simulated applications.

The idea of smartphone data crowdsourcing for bridge system identifcation has been recently tested on real bridges.

Matarazzo et al. [[12](#page-14-5)] presented a real-world application of mobile sensors, in the form of smartphones in moving vehicles. Signifcant indicators of the frst three modal frequencies of the Harvard Bridge were found by aggregating data from about forty bridge trips. This study shows promising results for the use of crowdsensing in bridge health monitoring. Yet further development is needed, in particular, analytical and experimental studies on mobile sensing using data crowdsourcing, to attain the sophistication and robustness of the traditional modal identifcation methods based on fxed sensor data.

1.2 Vehicle–bridge interaction modeling

More practical approaches for bridge health monitoring such as crowdsensing require a computationally scalable numerical framework. A comprehensive literature review of common VBI simulation approaches is provided by González [[21\]](#page-14-14). Initially, the vehicle–bridge interaction was modeled using 1D continuous beam models subject to simple moving loads [[22](#page-14-15)] which is solvable in closed-form. By further development of computers and increasing use of the fnite element method, the problem was reframed as a multi degrees of freedom (MDOF) system for the bridge interacting with simplifed dynamical models of the vehicle. This approach has been broadly adopted for VBI modeling ever since, mostly for short- to mid-span bridges subject to a very limited number of vehicles with controlled motions. In this approach, once the models for the vehicle and the bridge are selected (based on required accuracy and fdelity), the dynamic equations of each component are separately built, in which the interaction forces between the vehicle and the bridge are coupled to the both sets of equations. Therefore,

Fig. 1 Crowdsourcing framework: the sensing agent is one (or more) particular vehicle within a large pool of crossing vehicles. The problem is equivalent to a case in which the bridge is subject to ambient random load while being scanned by the sensing agent

a numerical solver is required to solve the problem either iteratively or as a coupled system of equations.

The underlying principle of the approach, that is the interactive dynamic force acting between the vehicle and the bridge, has remained consistent throughout the literature. The uncoupled iterative algorithm is the most common method for VBI problems [[4](#page-13-2), [23–](#page-14-16)[26](#page-14-17)]. Various versions of the algorithm have been developed based on the problem requirements, e.g., diferent vehicle models (such as single DOF, quarter-car, or half-car models) as well as diferent bridge models with diferent fdelity levels (such as 2D, 3D, with or without material or geometrical nonlinearities). However, in the majority of these studies, a short- to mid-span bridge have been considered. As mentioned in González [[21\]](#page-14-14), when the vehicle mass is negligible compared to the bridge mass (which is the case for medium to long bridges) and a smooth pavement is assumed, the dynamic model of the vehicle can be replaced with a moving mass model that simplifes the simulation process. Road irregularities increase the contribution of vehicle dynamics to the interaction force, which emphasize on the importance of a fully coupled model.

In the uncoupled iterative approach, the bridge model is analyzed multiple times (once at the beginning, and at least once for each time step inside the compatibility convergence loop). In addition, as the bridge dimension grows, an accurate bridge model requires more degrees of freedom, which increases the computational costs. A limited number of studies have considered long-span bridges along with a dense vehicle network for the simulation purpose. Camara et al. [\[7](#page-14-1)] recently modeled wind–bridge–vehicle interaction using the uncoupled iterative approach. The study could accurately model the system by adopting complex models for each component. The complexity of the approach implies that it requires great efforts to built such a high fidelity model, which may neither be a feasible nor cost effective solution for crowdsensing or other crude vehicle–bridge interacting scenarios. Moreover, bridge standards recommend lower dynamic factors for live loads in medium to long bridges compared to short bridges [[27\]](#page-14-18); which means that the VBI interaction force is less dynamic and more similar to a constant moving load. These challenges and specifcations suggest that it may not be required to use rigorous iterative solutions for VBI simulation of medium to long bridges subject to high traffic loads. This study intends to demonstrate that a simplifed simulation approach inspired by the conventional uncoupled iterative algorithm [\[21](#page-14-14)] is able to simulate VBI problems with high accuracy and dramatically less computational effort.

Figure [1](#page-1-0) shows how the proposed notion is applicable in the VBI simulation. This fgure demonstrates a scenario of interest in which the bridge is subject to a random traffic network. The objective is to simulate the system and fnally

calculate the collected response of the sensing agent. In a brute-force approach, the spatial coordinates and mechanical properties of every single vehicle in the network are required to fully determine the complex model. Such an accurate information setting is quite impractical and unnecessary. Alternatively, one can simulate the collective loading efect of the vehicle network (the sensing agent excluded) by ambient random load (as shown in Fig. [1](#page-1-0)b). If the spatiotemporal ambient random load is represented as matrix F_0 , the conventional algorithm for simulating the VBI problem is as shown in Algorithm 1.

In this algorithm, M_{brg} , C_{brg} , K_{brg} and M_{vel} , C_{vel} , K_{vel} characterize mechanical properties of the bridge and the vehicle, respectively. *rgh* is a vector of roughness profle elevations at bridge DOFs. The algorithm performs the following steps:

- 1. The bridge is subjected to random ambient load \mathbf{F}_0 at diferent physical locations.
- 2. A vehicle starts moving from one side of the bridge and at each time instance, the bridge response (displacement) from the previous step in addition to the local roughness intensity (i.e., *rgh*(*t*)) is input to the vehicle system.
- 3. The vehicle response to the applied force from the previous step is then analyzed using a Matlab ordinary diferential equation (ODE) solver to calculate its displacement response $(y_x c l)$ in line 9 in Algorithm 1). Based on this response, the interacting force between the sensing vehicle and the bridge is calculated as: $F_t = -K_{vel}[2](y_{vel}(t) - wv) - C_{vel}[2](y'_{vel}(t) - wv')$ (where [2] stands for the 2*nd* DOF of the vehicle, i.e., the tire). Note that if $F_t < 0$, it is replaced with zero since it means that the vehicle has lost its contact.
- 4. The interaction force from the vehicle to the bridge F_t upgrades the original loading matrix F_0 to produce \vec{F} . At this point, the bridge is required to be analyzed again

with the updated force matrix. Here, Newmark- β method is used for bridge dynamics analysis [[28\]](#page-14-19).

5. If the diference between the updated bridge displacement and the one that was applied in Step 2 is higher than a predefined threshold, the process should be repeated from Step 2 onward by the updated bridge response. Otherwise, the vehicle moves to the next DOF on the bridge.

Step 5 in this process (i.e., the while loop in Algorithm 1) is expensive since it results in multiple full bridge analysis iterations within a time step. This is quite signifcant when the bridge is discretized with a large number of DOFs or is modeled with nonlinear elements. Figure [2](#page-3-0) summarizes the approaches one can take for calculation of the sensing vehicle's measurement. In case (a), the brute-force approach is shown in which all the vehicles are coupled with the bridge.

1.3 Simplifed method for VBI modeling

This study proposes a fast and accurate simulation approach for VBI problems in which: (1) the bridge span is medium to long and it is fexible, and (2) the vehicle network load is modeled as a random spatio-temporal load over the bridge span. The second condition refers to the ambient vibrations caused by a network of moving vehicles [\[29](#page-14-20)[–32](#page-14-21)].

Figure [2](#page-3-0)b shows a simplifed representation of Fig. [2](#page-3-0)a, in which the traffic network (the sensing agent excluded) is replaced with an applied ambient white noise loading while the sensing agent is still interacting with the bridge in a coupled fashion. While this approach is signifcantly computationally less expensive, the coupled system still requires iterations to reach the compatibility between the vehicle and the bridge at each time step. In this paper, we present an approach in which the compatibility

Fig. 2 Simulation approaches: (**a**) a complex and coupled system of a vehicle network interacting with a bridge; (**b**) a coupled system of the sensing vehicle interacting with the bridge. The bridge is separately subject to an ambient load to capture the vehicle network load; (**c**) the

proposed approach in which the bridge is only subjected to the ambient load. The response is then applied to an uncoupled model of the sensing vehicle to produce the vehicle output

calculations between two interacting components are not iterative, as shown in Fig. [2](#page-3-0)c. In this approach, we posit that the dynamical efect of an individual sensing agent on the bridge response is negligible when the bridge is medium to long and the cumulative efect of other loads (the individual vehicle excluded) is signifcantly greater than a single vehicle. The approach is presented in Algorithm 2:

Algorithm 2 Simplified non-iterative VBI simulation. 1: Input: $M_{brg}, C_{brg}, K_{brg}, M_{vcl}, C_{vcl}, K_{vcl}, F_0, rgh$ 2: $Y_{brg} = Newmark \beta(M_{brg}, C_{brg}, K_{brg}, F_0)$ 3: for $\tilde{t} = 1, \dots, T$ do $r = Y_{brg}(t)$ $4:$ $\begin{aligned} v &= \mathbf{r}_{brg}(v) \\ wv &= rgh(t) + r \\ wv' &= rgh'(t) + Y'_{brg}(t) \end{aligned}$ 5: 6: $y_{vcl}(t) = ODE45(\mathbf{\widetilde{M}}_{vcl}, \mathbf{C}_{vcl}, \mathbf{K}_{vcl}, wv, wv')$ $7:$ 8: Return Y_{brg}, y_{vcl}

In this algorithm, the bridge is only analyzed once at the beginning under F_0 . The bridge response is then linearly superimposed with *rgh* and then applied to the vehicle dynamical model. In fact, the approach is similar to the constant force method proposed by Gonzàlez [[21](#page-14-14)]. However, in our approach the vehicle dynamics is incorporated in the vehicle response, which was not the case in the moving mass model. The approach has not been proposed or utilized previously; yet needs to be fully justifed and evaluated. In the rest of this paper, we frst propose a theoretical proof based on a simplifed case of the coupled VBI problem. This part intends to demonstrate that bridge to vehicle mass and stifness ratios are the keys to determine the coupling degree. In the next step, VBI responses of multiple bridges with diferent characteristics and vehicles are numerically simulated using coupled (i.e., conventional) and uncoupled (i.e., simplifed) procedures and results are compared. Discussions and comparison of the numerical results are also supplemented in the last sections.

2 Theoretical approach

In this section, a closed-form theoretical proof for verifcation of the simplifed model is presented. Generally, vehicle–bridge interaction is a complex model to be solved in closed-form; however, simplifed models can be used for proof of concept [[8,](#page-14-2) [22](#page-14-15)]. The objective here is to show that a coupled VBI system subject to external stochastic excitations produces bridge and vehicle responses that are very close to the responses of an uncoupled system, especially if the bridge is long and heavy. For this purpose, the mass

Fig. 3 Schematic of the coupled setup

and spring system shown in Fig. [3](#page-4-0) is considered in which the vehicle is located at the mid-span of the beam with no motion and in full interaction (no damping is considered for simplicity). The random spatio-temporal load of the bridge is also lumped into an efective point load that is applied to the bridge mass. In particular, the proof intends to show that the coupling of the bridge response x_b to the vehicle interaction decays as the bridge dimensions grow.

From Fig. [3](#page-4-0), the beam is modeled as a unidirectional spring, while the vehicle is a single DOF system. The bridge spring represents the frst modal stifness of the beam. The bridge mass is lumped at the contact point of the two components. The setup constitutes a 2 DOF coupled system with the equation of motion shown in Eq. [\(1](#page-4-1)). Using this simplifed setup, both responses are calculated in closed-form:

$$
\begin{bmatrix} m_b & 0 \\ 0 & m_v \end{bmatrix} \begin{bmatrix} \ddot{x}_b \\ \ddot{x}_v \end{bmatrix} + \begin{bmatrix} k_b + k_v & -k_v \\ -k_v & k_v \end{bmatrix} \begin{bmatrix} x_b \\ x_v \end{bmatrix} = \begin{bmatrix} f(t) \\ 0 \end{bmatrix}
$$
 (1)

where m_b and m_v are the bridge and vehicle masses, respectively; also, k_b and k_v are the stiffnesses for two components. For further calculations, it is assumed that $m_b = \alpha m_v = \alpha m$ and $k_b = \beta k_v = \beta k$ in which α and β are bridge to vehicle mass and stiffness ratios, respectively, and $\alpha > \beta$. Therefore, using relative mass and stifness ratios, Eq. [\(1](#page-4-1)) can be states as:

$$
\begin{bmatrix} \alpha m & 0 \\ 0 & m \end{bmatrix} \ddot{X} + \begin{bmatrix} (1+\beta)k & -k \\ -k & k \end{bmatrix} X = \begin{bmatrix} f(t) \\ 0 \end{bmatrix}
$$
 (2)

in which $X = [x_b; x_v]$ contains the bridge and vehicle responses, respectively. In order to solve this equation for X, the frst step is to decouple it by using modal transformation using eigenvalue analysis shown in Eq. [\(3](#page-4-2)).

$$
\det\begin{pmatrix} (\beta + 1)k - \alpha m\omega^2 & -k \\ -k & k - m\omega^2 \end{pmatrix}
$$

= ((β + 1) $k - \alpha m\omega^2$)($k - m\omega^2$) - $k^2 = 0$ (3)

By assuming $\frac{m\omega^2}{k} = \lambda$ and dividing both sides by k^2 we have:

$$
(\beta + 1) - (\beta + 1)\lambda - \alpha\lambda + \alpha\lambda^2 - 1 = 0
$$

$$
\lambda = \frac{\alpha + \beta \pm \sqrt{(\alpha + \beta + 1)^2 - 4\alpha\beta}}{2\alpha}
$$
 (4)

One can simply assume that $\alpha + \beta + 1 \approx \alpha + \beta$ since ratios are significantly large (especially the mass ratio α) when considering commercial vehicles and mid- to long-span bridges. This helps further simplifications as shown in Eq. (5) (5) :

$$
\lambda = \frac{\alpha + \beta \pm \sqrt{(\alpha + \beta)^2 - 4\alpha\beta}}{2\alpha} = \frac{\alpha + \beta \pm (\alpha - \beta)}{2\alpha}
$$

$$
\lambda_1 = 1 \Rightarrow \omega_1 = \sqrt{\frac{k}{m}} = \omega_v
$$

$$
\lambda_2 = \frac{\beta}{\alpha} \Rightarrow \omega_2 = \sqrt{\frac{\beta}{\alpha}} \omega_v
$$
 (5)

It is worth noting that from Eq. (5) (5) , one of the natural frequencies is equal to the vehicle's fundamental frequency. Once the eigenvalues are found, eigenvectors can be derived to allow for modal superposition. For brevity, this calculation is summarized and the fnal mode shapes are presented in Eq. ([6\)](#page-5-1).

$$
\Phi = \begin{bmatrix} \frac{1}{\beta - \alpha + 1} & \frac{\alpha - \beta}{\alpha} \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} \phi_{11} & \phi_{12} \\ \phi_{21} & \phi_{22} \end{bmatrix}
$$
(6)

In Eq. (1) (1) , $f(t)$ is the applied load function, which is ultimately assumed as an ambient white noise for a random traffic network (i.e., Gaussian white noise ~ $\mathcal{N}(0, \sigma^2)$). In order to calculate the response of the system to such loads, one approach is to convert it to a sum of sinusoidal waves using Fourier transform. For a white noise, the spectral density function is a continuous function of a constant value (the value equals σ^2). Therefore, for simplicity, the response of the system subject to a single sinusoidal load is found in closed-form and then, the efect of diferent frequencies is evaluated by parametric study to determine whether the same conclusion is valid over the entire frequency band. Therefore, $f(t) = A_e \sin(\omega_e t)$ is defined, in which A_e and ω_e are the sinusoidal amplitude and frequency, respectively. To convert the equation of motion shown in Eq. (1) to modal coordinates, we premultiply both sides by Φ^T . The modal force vector and modal stifness are then calculated as shown in Eq. ([7\)](#page-5-2):

$$
\Phi^{\mathrm{T}}F(t) = \begin{bmatrix} \frac{1}{\beta-\alpha+1} & 1-\frac{\beta}{\alpha} \\ 1 & 1 \end{bmatrix}^{\mathrm{T}} \begin{bmatrix} A_{\mathrm{e}}\sin(w_{\mathrm{e}}t) \\ 0 \end{bmatrix}
$$

$$
= \begin{bmatrix} \frac{A_{\mathrm{e}}}{\beta-\alpha+1}\sin(w_{\mathrm{e}}t) \\ \frac{A_{\mathrm{e}}(\alpha-\beta)}{\alpha}\sin(w_{\mathrm{e}}t) \end{bmatrix}
$$

$$
\hat{K} = \Phi^{\mathrm{T}}K\Phi = \begin{bmatrix} \hat{k}_{1} & 0 \\ 0 & \hat{k}_{2} \end{bmatrix}
$$

$$
= \begin{bmatrix} \frac{\alpha}{(\beta-\alpha+1)^{2}} + \frac{\alpha-\beta-2}{\beta-\alpha+1} \end{bmatrix} k \begin{bmatrix} 0 \\ 0 \end{bmatrix}
$$

$$
x_{\mathrm{b}} = \phi_{11}q_{1} + \phi_{21}q_{2}
$$

$$
m_{1}\vec{q}_{1} + \hat{k}_{1}q_{1} = \frac{A_{\mathrm{e}}}{\beta-\alpha+1}\sin(w_{\mathrm{e}}t)
$$

$$
m_{2}\vec{q}_{2} + \hat{k}_{2}q_{2} = \frac{A_{\mathrm{e}}(\alpha-\beta)}{\alpha}\sin(w_{\mathrm{e}}t)
$$

The steady-state responses of the single-degree of freedom systems subject to a harmonic load have the following form shown in Eq. (8) (8) :

$$
q_1(t) = \frac{\frac{A_e}{\beta - \alpha + 1}}{\hat{k_1}} \frac{1}{1 - \gamma^2} \sin(\omega_e t)
$$

$$
q_2(t) = \frac{\frac{A_e(\alpha - \beta)}{\alpha}}{\hat{k_2}} \frac{1}{1 - \frac{\alpha}{\beta} \gamma^2} \sin(\omega_e t)
$$
 (8)

in which $\gamma = \omega_e/\omega_v$. For a unit amplitude of the external load (i.e., $A_e = 1$) and by substitution of stiffness from Eq. (7) (7) (7) to (8) (8) , the harmonic amplitudes are calculated as follows:

$$
\text{amp}(q_1) = \frac{\beta - \alpha + 1}{(\gamma^2 - 1)(\alpha^2 - 2\alpha\beta - 4\alpha + \beta^2 + 3\beta + 2)k}
$$

\n
$$
\text{amp}(q_2) = \frac{\alpha(\alpha - \beta)}{(\beta - \alpha\gamma^2)(\alpha^2 - 2\alpha\beta + \beta^2 + \beta)k}
$$
 (9)

Finally, by modal superposition of the two modal responses, the amplitude of the total harmonic vibration of the bridge is calculated as shown in Eq. [\(10](#page-6-0)):

Fig. 4 Schematic of the uncoupled setup

$$
\text{amp}(x_{\text{b}}) = \phi_{11} \times \text{amp}(q_1) + \phi_{21} \times \text{amp}(q_2)
$$
\n
$$
= \frac{1}{k} \left[\frac{1}{(\gamma^2 - 1)(\alpha^2 - 2\alpha\beta - 4\alpha + \beta^2 + 3\beta + 2)} + \frac{(\alpha - \beta)^2}{(\beta - \alpha\gamma^2)(\alpha^2 - 2\alpha\beta + \beta^2 + \beta)} \right] (10)
$$

So far, the bridge response from the fully coupled setup is derived. In order to fnd the bridge response using the second approach (i.e., the simplifed model), the setup shown in Fig. [4](#page-5-4) is assumed. The bridge model is individually subject to the external load and responds to it. The response is then applied to an isolated vehicle model to produce the vehicle response. The closed-form solution for the bridge response in such an uncoupled setup is trivial and shown in Eq. [\(11](#page-6-1)).

$$
m_b \ddot{x_b} + k_b x_b = A_e \sin(\omega_e t)
$$

$$
x_b = \frac{A_e}{k_b} \cdot \frac{1}{1 - \frac{\omega_e}{\omega_b}^2} \cdot \sin(\omega_e t)
$$

$$
amp(x_b) = \frac{1}{k(\beta + \alpha \gamma^2)}
$$
 (11)

Once Eqs. (10) (10) and (11) (11) (11) are derived, the parametric study can take place. Both equations are functions of α , β , and γ . By plotting the response error between these two solutions for diferent ranges of these three parameters, the extent of the error in the simplifed decoupled model can be investigated. Intuitively, as the bridge size increases, the stifness of the structure decreases (i.e., longer bridges are more fexible), and the mass increases, resulting lower fundamental frequencies. The main objective is to observe the sensitivity of the error to the bridge size. Therefore, diferent mass and stifness ratio pairs are plugged into both equations and errors are calculated. In addition, diferent loading frequencies are also examined. The mass and stiffness ratios (α and β) used for this purpose range [50:10,000] and [500:10], respectively, modeling short (stiff) to long (flexible) bridges. Loading frequencies spread exponentially from 10^{-3} to 10^{3} Hz to envelope a sufficiently wide range of loading frequencies. Figure [5](#page-6-2) summarizes the outcomes of the parametric study. Note that the *x* axis corresponds to diferent mass and stifness ratio pairs, which is normalized to better convey the qualitative aspect of the plot (i.e., 0 is the stifest bridge while 1 stands for the most flexible one).

Figure [5](#page-6-2) demonstrates that based on the closed-form solutions, what would be the extent of error in the simplifed simulation method for diferent types of bridges. As the bridge size increases, the error between two methods decays substantially (e.g., below 0.1% error for long bridges). This supports the idea that an uncoupled simplifed solution is accurate enough when the bridge length increases. The fgure also shows that there is a range of bridges in which the error is not negligible (for relatively short bridges the error

Fig. 5 Results of the theoretical approach: parametric study shows the extent of error for diferent bridge types and loading frequencies when using the simplifed bridge–vehicle simulation approach

can be up to 50% when the loading frequency resonates with the natural frequency of the vehicle). Also notice that the same trend occurs for diferent loading frequencies, with maximum error near the vehicle resonance frequency.

In this part, using our simplifed model we showed that the uncoupled simulation approach yields accurate results when compared to the fully coupled approach, especially when the bridge size grows. In the next sections, the results from more detailed numerical simulations of the vehicle–bridge interaction are presented in order to incorporate other aspects of the VBI problems, such as vehicle motions and road roughness profle.

3 Numerical analysis

In this section, the VBI problem is modeled numerically in MATLAB using the conventional approach (Algorithm 1), and the results are compared with the signals from the simplifed simulation approach (Algorithm 2). In this numerical case study, six bridges with diferent span lengths are modeled in SAP2000 and two simulation approaches are implemented. The exact numerical approach for modeling the bridge response interacting with a moving vehicle (roughness included) is adopted from Gonzàlez et al. [[26\]](#page-14-17) as presented in Algorithm 1.

The bridge setup is shown in Fig. [6.](#page-7-0) The span varies from 15 m (a very short and stif bridge) to 500 m (a long and fexible bridge), with mechanical properties shown in Table [1.](#page-7-1) The bridge is 3D modeled in SAP2000 using prismatic beams with box cross-sections. Note that the considered single-span simply-supported bridge is the use case for the majority of numerical studies in the VBI community [\[25,](#page-14-22) [33\]](#page-14-23). Since one of the objectives of our paper is to propose a simplifed numerical approach for VBI analysis to be used in the VBI community, the same geometry and boundary conditions are considered in the frst numerical case study. The reason for 3D modeling of the bridge is to have a physical sense of the dimensions of the deck section and better visualization. The modeling process is as follows: the bridge geometry and material are defned in the SAP model. The stifness and mass matrices of the SAP model are then exported to a MATLAB script within which bridge dynamic analyses as well as vehicle–bridge interactions are held. The accuracy of the bridge models is verifed by examining bridge natural frequencies. The fundamental modes in shorter bridges are vertical (longitudinal) while for very long spans, torsional modes dominate. Note that the torsional modes are not within the scope of this study and are excluded from modal analyses. In this case study, bridges are all simply-supported; nonetheless, a diferent geometry is evaluated in Sect. [5.](#page-11-0) The structural behavior is assumed linear elastic for consistency with the operational modal analysis. The study does not take large deformations and nonlinearities into account based on the fact that the method is being proposed for numerical simulation of bridges under operational mode. In particular, no material nonlinearity is

Fig. 6 Schematic of the simulated model: roughness profle is also included

expected here. In terms of geometry nonlinearity, we expect that it may be efective for very long bridges.

In this study, bridge models are deterministic and no uncertainty for material and geometry is included. In fact, the study is focused on studying the extent of bridge–vehicle interaction with respect to bridge dimensions and traffic level. Ni et al. [[34\]](#page-14-24) showed that by incorporating uncertainties in bridge modeling, the modal properties are changed, however, this variation is dramatically lower for the fundamental modes compared to higher ones. In addition, Yang and Lin [\[35\]](#page-14-25) showed that in a vehicle–bridge interaction scenario, the bridge response is highly dominated by the frst natural mode. Considering these, uncertainty propagation analysis is neglected in this study. Road roughness profle is adapted according to ISO standard for a road class 'A' [[36](#page-14-26)] which is the case for a well maintained highway road condition. At each time instance, the bridge model is analyzed dynamically using Newmark- β method by processing matrices imported from SAP2000. For the vehicle, frst a quarter-car model is adopted with the properties shown in Table [2](#page-7-2). This vehicle simulates suspension properties of a commercial vehicle with high damping and low natural frequency (which are critical factors for a comfortable ride [[37](#page-14-27)]). The second vehicle is a quarter-car model of a heavy truck adopted from [\[38,](#page-14-28) [39\]](#page-14-29) with properties shown in Table [3.](#page-8-0) The second vehicle is selected to investigate the approximation error of using the simplifed method for heavy sensing agents when the weight is not negligible.

For a fair comparison, the vehicle's speed is kept constant among all bridge spans (10 m/s) . Finally, the traffic load is modeled as a random ambient load uniformly applied over the span with the amplitude proportional to the number of

Table 2 Commercial vehicle properties

Table 3 Heavy truck properties

vehicles. In particular, for *n* vehicles, a random and sparse matrix is generated in which the sum of forces in each row (i.e., for each time instance) is equal to $n \times 2000 \times g$ N, assuming 2000 kg for the average weight of a commercial vehicle and g is the gravity acceleration. Four traffic levels are considered for each span length with $n = 0, 10, 20, 50$ $(n = 0$ models an isolated bridge and $n = 50$ models a bridge with 50 vehicles moving while being scanned by the sensing agent). The bridge is modeled as a MDF system with 0.1 m spatial discretization (e.g., 15 m long bridge is modeled with 150 DOFs). The 0.1 m discretization is selected based on a trade-off between computation time and maximum avoidance for displacement interpolation when the vehicle's location falls inside a bridge segment. 0.1 m-long bridge segmentation yields exact vehicle displacement calculation when vehicles' speed is set to 10 m/s. For vehicles moving faster than this speed, discretization of vehicle's time and space coordinates results in some gaps in locations of consecutive time steps. This gap causes a simplifcation in the vehicle's initial condition (particularly the initial speed) calculation. However, in this study the damping of the unsprung mass is set to zero which disconnects the vehicle's dynamic analysis to its initial speed. For simulating responses using the decoupled model, Algorithm 2 is adopted: the random traffic load is firstly applied to the bridge with no consideration for the sensing vehicle. The bridge responses at the vehicle locations are then aligned in space and applied to the model of the sensing vehicle. The vehicle processes the input through its dynamical model (shown in Tables [2](#page-7-2), [3\)](#page-8-0) and produces the vehicle response.

The performance of the simplifed model is evaluated in terms of the bridge response as well as the vehicle response. From Sect. [2](#page-4-3) it is expected that the simplifed model yields more accurate response estimations as the length of the bridge span increases. In the conventional simulation approach, the acceptance threshold for the bridge response convergence is set to 1.5×10^{-12} m. For each bridge span and traffic level pairs, bridge and vehicle response signals are simulated using two approaches (in total 24 runs for each vehicle); and the errors between two signals are measured in time and frequency domains using the mean squared error (MSE). For more consistency, the responses are scaled by the absolute maximum values of the displacement signals found from the conventional method.

Simulated displacement signals for two spans (15 m and 200 m) are shown in Figs. [7](#page-8-1) and [8.](#page-9-0) For both vehicle types, the bridge response difers noticeably between the conventional and simplifed VBI simulations in the 15 m bridge. However, as expected from Sect. [2](#page-4-3), as the bridge length increases, the discrepancy between two simulation approaches shrinks in bridge response estimation. The MSE values versus bridge length are also presented in Figs. [9](#page-9-1) and [10](#page-10-0) for the commercial vehicle and Figs. [11](#page-10-1) and [12](#page-11-1) for the heavy truck to further quantify this observation. Figures [9](#page-9-1)

Fig. 7 Bridge displacement simulation results for the commercial vehicle

VBI decoupled

VBI coupled

1600

1800 2000

Fig. 8 Bridge displacement simulation results for the heavy truck

 \mathcal{C}

 -0.1

 -0.2

 -0.4

 -0.5

 -0.7 -0.8

 -0.9

 $\overline{0}$

200 400 600

800

1000 1200 1400

DOF id

displacement -0.3

hormalized -0.6

Fig. 9 Bridge response comparison for the commercial vehicle in terms of the MSE: the trends show more accurate simulation results as bridge span and/or traffic volume increase

and [11](#page-10-1) (error in the bridge response simulations) show a strictly decreasing MSE value as the bridge length increases. In addition, in both cases, as the traffic level increases (i.e., from $n = 0$ to $n = 50$), the estimation error reduces. This is more evident in the commercial vehicle. Note that the same patterns are deduced from the frequency representation plots.

Figures [9](#page-9-1) and [11](#page-10-1) show the extent of error for simulating stationary sensors' data that are attached to the bridge. However, what a mobile sensing agent records while crossing the bridge is not the bridge pure vibrations, but the vehicle response to it. Therefore, Figs. [10](#page-10-0) and [12](#page-11-1) show

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the accuracy of the vehicle response subject to the bridge motion when comparing the simplifed model with the conventional approach. In this case, two sensing agents (i.e., the commercial vehicle versus the heavy truck) react diferently. For the commercial vehicle, the responses are relatively insensitive to the span and the traffic level and errors are consistently low for all cases. However, from Fig. [12](#page-11-1), the truck response is simulated less accurately when the bridge span grows from 15 to 100 m (for longer bridges, a decaying error trend is observed again). In particular, the frequency estimation error for the heavy vehicle crossing a 100 m long bridge is quite noticeable when

Fig. 10 Vehicle response comparison for the commercial vehicle in terms of the MSE: the trends show invariance to the span and the traffic level

Fig. 11 Bridge response comparison for the heavy truck in terms of the MSE: the trends show more accurate simulation results as the bridge span and/or the traffic volume increase

using the simplifed model. From Table [3](#page-8-0), the fundamental frequency of the truck is 0.69 Hz which is near resonance for the [1](#page-7-1)00 m long bridge (from Table 1, $f = 0.75$ Hz). Moreover, the vehicle weight is signifcant, which results in higher interaction forces applied to the bridge and the vehicle itself. In fact, this case highlights that when the bridge and the sensing vehicle have near resonance frequencies, the simplifed model works more accurately when the vehicle is lightweight. To validate this, the properties from Table [3](#page-8-0) are downscaled by a factor of 5 (i.e., the same natural frequency while being lighter) and simulation for 100 m long bridge is repeated. The MSE value for *n* = 50 reduced from 1.19×10^{-4} to 5.46×10^{-6} .

4 Computational cost evaluation

The main objective of the simplifed model is to improve the computational performance of simulations while having a minimal impact on the accuracy of the results. In Fig. [13](#page-11-2) the computational runtimes for the commercial vehicle simulation case are compared between two methods (the heavy vehicle yields a very similar plot as well). The figure demonstrates that while the runtime increases linearly in the simplifed model, it grows exponentially when using the conventional approach for longer bridges. For instance, using a single Intel Core i5 CPU, the entire VBI simulation process

Fig. 12 Vehicle response comparison for the heavy truck in terms of the MSE: the trends show that the error peaks when the bridge and the vehicle have close fundamental frequency values

Fig. 13 Runtime comparison between the conventional and simplifed simulation methods: the conventional approach is computationally $> 1000 \times$ slower than the simplified model in a 500 m bridge with no significant gain in the accuracy of response estimations

for the 500 m long bridge takes 1.8 sec using the simplifed model, while the same process takes nearly 2250.0 sec using the conventional method (more than $1000 \times$ slower). This dramatic runtime diference is resulted by the inner iterations of the conventional approach (see Algorithm 1) that guarantee the compatibility. Within this iteration, the entire bridge model has to be analyzed repeatedly for the modifed interaction force as long as the stopping criterion is not met, which is computationally very expensive. This is a bottleneck for the numerical computation, especially when the

on crowdsensing-based bridge health monitoring. **5 Fully coupled vehicle network simulation** In this section, a fully coupled network of vehicles is analyzed to verify the followings: (1) the premise of ambient 500 white noise on behalf of a random traffic load is valid and (2) the simplifed method yields accurate results for bridges with

diferent geometries. Regarding that, a continuous bridge with four 50 m-long spans with elastic steel material is modeled and shown in Fig. [14](#page-12-0) (beam cross-section is shown as well). The bridge length is discretized with 0.1 m grids, resulting a 2001 DOF system. The roughness profle is introduced with the same setup as before. In this case, instead of applying a spatio-temporal random load to model random traffic loads, the bridge is subjected to different levels of traffic loads caused by actual vehicle trajectories (as shown in Fig. [2](#page-3-0)a). All vehicles are interacting with the bridge in the same fashion as given in Algorithm 1. In summary, the convergence loop continues until all vehicles have reached acceptable displacement errors.

bridge length increases or models with higher fdelity is of interest (i.e., MDF model grows in size). Alternatively, the simplifed model fully decouples the bridge model from the vehicle systems, which yields a one-time bridge analysis (see Algorithm 2). This signifcant speedup enables to perform VBI simulations for medium- to long-span bridges with fne spatial discretization, which is required for numerical studies

In these analyses, each vehicle in the network has certain speed and mechanical properties. The mechanical properties

Fig. 14 Geometry of the four-span continuous bridge and its crosssection

(a) white noise (b) random traffic

are randomly selected with a lognormal distribution. The mean values for each property are set to the values given in Table [2](#page-7-2) for the commercial vehicle. Standard deviation σ is also set to 0.35 for all components of the property table. The map of vehicle network trajectories for two levels of traffic is shown in Fig. [15](#page-12-1). In this fgure, each column contains momentary response of the bridge at all DOFs. Each trajectory is represented by a line in the spatio-temporal response matrix. Diferent slopes show diferent directions and speeds (e.g., close to horizontal trajectories show very low speed vehicles while nearly vertical ones show very fast bridge crossings). The programmed random trajectory generator allows for fxed vehicles as well.

The frst objective is to show the spatio-temporal load determined by the vehicle network and bridge interaction has statistical characteristics of a 2D white noise. The resulted loading matrix for a random traffic case (with 200 random vehicle trajectories) is derived from the coupled dynamic analysis and its Fourier transform is shown in Fig. [16](#page-12-2) along with the frequency representation of a white noise loading matrix. By comparison, both plots show uniform contents everywhere with no coherent frequency peaks. This implies

Fig. 16 Frequency representations of spatio-temporal loads applied to the bridge. (**a**) the white noise spatio-temporal load considered in analyses in Sect. 3 . **b** the actual load resulted from a traffic network of random vehicles with full consideration for the vehicle–bridge interaction. Similarity between two representations confrms the white random nature of traffic load

that a realistic loading scenario with deterministic vehicle motions has the similar effect to a random white noise.

In the next step, a mobile sensing agent is added to the traffic networks and the bridge interaction is considered with (1) conventional (Algorithm 1) and (2) simplifed (Algorithm 2) approaches and results are compared. Three different speeds for the sensing agent are considered: 10 m/s, 20 m/s, and 30 m/s. The MSE error between vehicle and bridge response estimations of the simplifed and conventional approach is calculated and plotted in Fig. [17](#page-13-3). In all three speed cases, the error signifcantly drops when the network includes higher number of vehicles. This fgure confirms that even in a realistic simulation of a traffic network, the simplifed approach yields accurate estimations for the majority of cases (i.e., when the network is sufficiently crowded). Regarding the sensing agent's speed efect, except for a slightly higher errors for higher speeds, other variations

Fig. 15 Random vehicles trajectory in the time-space matrix. Each solid line represents a single vehicle's motion over the bridge. Vehicles have diferent speeds and directions and all are fully interacting with the bridge. Two levels of traffic are shown

Fig. 17 Bridge and vehicle response comparison for a commercial sensing vehicle in terms of the MSE: the plots confrm that as the number of traffic fleet increases, the error in simplified approach

are not conclusive. By comparing these plots with Figs. [9](#page-9-1) and [10,](#page-10-0) the trends are consistent. The variations in the magnitude of the MSEs can be explained due to diferent bridge boundary conditions and more realistic loading pattern.

6 Conclusions

In this paper, a modifed simulation algorithm was proposed for vehicle–bridge interaction (VBI) problems concerning medium- to long-span bridges with random traffic excitation. The primary deliverable of this study to the SHM community is to enable a fast and accurate numerical analysis method that can be used in diferent bridge infrastructure management levels, such as (1) evaluation of crowdsensing-based methods for bridge modal identifcation and (2) probabilistic and life-cycle analysis of bridges subjected to vehicle networks under various uncertainties (e.g., road profile, vehicle dynamics, traffic level, and environmental variations). Our main contribution is the result that as the bridge fexibility increases (longer spans), the degree of coupling between the vehicle and the bridge reduces notably. Conventional VBI simulation algorithms require iterations within each time step in order to reach a desired level of compatibility between the vehicle and the bridge, which is computationally expensive. We show that the proposed simple and decoupled model is efficient for simulations of the vehicle–bridge interacting systems in such cases, with an accuracy that increases with bridge fexibility. In particular, the theoretical analysis showed that the response of a coupled continuous beam and vehicle setup subject to a random load becomes more independent to the vehicle dynamics as the bridge mass grows and the stifness reduces. Therefore, for longer or fexible bridges, the dynamics are practically independent. Moreover, the numerical simulation validated that the bridge size and traffic load intensity both affect the accuracy of the bridge vibration estimations when using the simplifed model. For commercial

reduces. In general, once the number of feet tops 50, the accuracy of the proposed method is very high

vehicles, the simplifed method yields accurate response estimations. In the case of a heavy vehicle with a natural frequency near the bridge's fundamental frequency, e.g., heavy vehicles and fexible bridges, the error associated with the simplifed model is noticeable. In terms of the computational cost, a comparative study showed that the cost of the conventional model behaves exponentially while the cost of the simplifed model is linear. For instance, in a 500 m bridge the simplifed method was able to reduce the simulation runtime by order of 1000 while simulating responses with errors below 0.1% compared to the exact responses. Finally, using a numerical analysis, the study demonstrated that the collective loading effect of a realistic random traffic network has similar statistical charactristics to a spatio-temporal random white noise.

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