

Evolutionary Competition Between Adjustment Processes in Cournot Oligopoly: Instability and Complex Dynamics

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Abstract We consider a model of evolutionary competition between adjustment processes in the Cournot oligopoly model and investigate the effect of increasing the number of firms. Our focus is on Nash play versus a general short-memory adaptive adjustment process. We find that, although Nash play has a stabilizing influence, a sufficient increase in the number of firms in the market tends to make the Cournot-Nash equilibrium unstable. This shows that the famous result by Theocharis (Rev Econ Stud 1960), that Cournot oligopoly markets are unstable for more than three firms, is robust, although the instability threshold increases in the presence of Nash firms. We establish that both the *existence* and the *level* of this threshold depend on the information costs associated with Nash play. Moreover, the interaction between adjustment processes naturally leads to the emergence of complicated endogenous fluctuations as the number of firms increases, even when demand and costs are linear.

Keywords Stability of Cournot-Nash equilibrium $\cdot n$ -Player Cournot games \cdot Evolutionary competition \cdot Endogenous fluctuations

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1 Introduction

The seminal work by Palander [36] and Theocharis [45] shows that, in a quantity-setting game with firms using the Cournot [14] adjustment process,¹ the Cournot-Nash equilibrium becomes unstable as the number of firms increases.² In fact, with linear demand and constant marginal costs, the Cournot-Nash equilibrium looses stability and bounded but perpetual oscillations arise already for triopoly (n = 3). For more than three firms, oscillations grow until the nonnegativity price and demand constraints become effective. Other short-term learning processes, such as gradient learning (see, e.g., Arrow and Hurwicz [6]) also tend to be less stable if the number of firms on a market increases. However, the assumption underlying these conventional adjustment processes, that rivals will not revise their output from the last period, is continuously invalidated outside equilibrium and has been criticized as a consequence (see, e.g., Seade [42], Al-Nowaihi and Levine [3]). An alternative to these intuitive, but simple, adaptive processes is the more sophisticated model where firms have full knowledge of the demand function and of their own and their opponents' cost functions and coordinate on the Cournot-Nash equilibrium instantaneously.³ The price for the resulting stability is that these more sophisticated models put much higher demands on the cognitive capacities of the players. It seems reasonable that in a market where all firms use the same adjustment process a tendency exists for some firms to change to another type of behavioreither to avoid structural decision making errors in an unstable environment or to save on cognitive efforts in a stable environment. In this paper, we therefore introduce a model that presents a middle ground between these alternatives by allowing firms to use different adjustment processes and switch between those on the basis of past performance, as in, e.g., Brock and Hommes [10] and Droste et al. [20]. Our aim is to study whether the classic instability result by Palander [36] and Theocharis [45] will survive in an environment where firms can switch to more sophisticated adjustment processes when market dynamics are volatile and simple adjustment processes do not perform well.

We focus in particular on the interaction between a single short-memory adjustment process and Nash behavior, where the latter refers to firms that have correct expectations about the choices of the other firms, and are able to coordinate on the corresponding equilibrium.⁴ That is, we consider a large population of firms of which a fraction ρ_t are Nash firms in period *t*, and the remaining firms use the short-memory adjustment process. Every period firms are randomly matched in groups of *n* firms to play the Cournot oligopoly game. By averaging over all groups, where groups typically differ in their composition of adjustment processes, we can express the dynamics of the population-wide average individual supply of non-Nash players, q_t , as a function of the fraction of Nash players in the previous period, ρ_{t-1} , and the average individual supply of non-Nash players in the previous period, q_{t-1} . Similarly, by

¹ Firms employ a Cournot adjustment process, also referred to as *best-reply dynamics*, whenever they take the *last* period's aggregate output of their rivals as a predictor for the *current* period choices of those rivals and best-respond to it.

² Although this finding is typically credited to Theocharis [45], the argument was already made, in Swedish and some 20 years earlier, in Palander [36]. See Puu [38] for a discussion.

³ The Cournot-Nash equilibrium is also supported by relatively sophisticated *long-memory* adjustment processes. For example, *fictitious play* (see Brown [11]), which asserts that each player best-replies to the empirical distribution of the opponents' past record of play, converges to the Cournot-Nash equilibrium for a large set of demand-cost structures (see, e.g., Deschamp [18] and Thorlund-Petersen [46]).

⁴ Note that the equilibrium the Nash firms coordinate on typically only coincides with the Cournot-Nash equilibrium if firms using the short-memory adjustment process also choose the Cournot-Nash equilibrium quantity—see the discussion of Nash play in a heterogeneous environment in Sect. 3.

letting the fraction of Nash players, ρ_t , evolve according to their performance relative to the non-Nash players in the previous period, it can be expressed as a function of q_{t-1} and ρ_{t-1} as well. The model therefore gives rise to a system of two first-order nonlinear difference equations, of which the fixed point corresponds to the Cournot-Nash equilibrium.

We find that the classic instability result of Theocharis [45] is quite robust: it persists under endogenous switching between adjustment processes. However, the presence of Nash firms increases the threshold number of firms that triggers instability. This threshold number of firms furthermore varies with the information costs for Nash firms and with the level of evolutionary pressure between the different adjustment processes. As the number of firms increases, a period-doubling route to chaos typically arises, and the model might exhibit complicated but bounded dynamics, a feature not present in the original model of Theocharis [45]. These fluctuations have a smaller amplitude than the fluctuations that would emerge when all firms use the short-memory adjustment process, but they are more erratic and less predictable and arise naturally from the interaction of two opposing forces. If the fraction of Nash firms is sufficiently high, the Cournot-Nash equilibrium will be stable. This induces firms to switch to a short-memory adjustment process that gives similar market profits, but does not require as much cognitive effort. As a sufficiently large fraction of the population of firms uses this short-memory adjustment process, the Cournot-Nash equilibrium becomes unstable and quantities start fluctuating. When these fluctuations are sufficiently large, firms are attracted to Nash play, which stabilizes the dynamics again, and so on.

To some extent, our approach is supported by findings from laboratory experiments with human subjects. In particular, neither the Cournot-Nash equilibrium nor the predictions of less sophisticated short-memory adjustment processes describe the data from these experiments convincingly. Rassenti et al. [40], for example, present an experiment on a Cournot oligopoly with linear demand, constant (but asymmetric) marginal costs and five firms, implying that the Cournot-Nash equilibrium is unstable under best-reply dynamics. Indeed, they find that aggregate output persistently oscillates around the equilibrium and does not converge. Individual behavior, however, is not explained very well by best-reply dynamics. Huck et al. [28] discuss a linear (and symmetric) Cournot oligopoly experiment with four firms. Instead of diverging quantities, as predicted by best-reply dynamics, they find that the time average of quantities converges to the Cournot-Nash equilibrium quantity, although there is substantial volatility around this equilibrium throughout the experiment. Interestingly, Huck et al. [28] find that a process where participants mix between best-replying and imitating the previous period's average quantity describes participants' behavior best. This supports our model of heterogeneous adjustment processes.

Our paper extends the literature on the stability of the Cournot-Nash equilibrium that emerged in response to Theocharis [45] by considering switching between adjustment processes. It also contributes to a separate but related literature on complicated dynamics and endogenous fluctuations in Cournot oligopoly. This literature typically considers Cournot duopolies with non-monotonic reaction functions that are postulated ad hoc (Rand [39]), derived from iso-elastic demand functions together with substantial asymmetries in marginal costs (Puu [37]) or derived from cost externalities (Kopel [30]) and shows that best-reply dynamics might result in periodic cycles and chaotic behavior. For these models with nonmonotonic reaction curves, complicated behavior might also arise for other adjustment processes (see, e.g., [1,9]). Although non-monotonic reaction curves cannot be excluded on economic grounds⁵ complicated behavior in our model emerges in a much more natural fashion and perpetual but bounded fluctuations occur even for linear demand and cost curves.

Finally, our work is closely related to Droste et al. [20] who investigate evolutionary competition between best-reply dynamics and Nash play in a Cournot duopoly with linear demand and quadratic costs, but there are several important differences with respect to that earlier work.⁶ First, whereas in Droste et al. [20], as in the vast majority of other contributions in this field, the number of firms in the market is given and fixed, we analyze the effect on the dynamics—for fixed values of the other (demand, cost and behavioral) parameters—of an increase in the number of firms. This is particularly relevant in light of the original results from Palander [36] and Theocharis [45] that show that under homogeneous best-reply an increase in the number of firms is destabilizing. It is therefore very natural to study the robustness of that result under the presence of more sophisticated behavior and evolutionary competition. To the best of our knowledge, this has not been done before. Second, and related to the first point, Droste et al. [20] find that complicated dynamics are only possible in their Cournot duopoly model when the production function satisfies strong increasing returns to scale. That is, firm's cost functions should be sufficiently concave, or marginal costs should be decreasing sufficiently fast. Although there might be markets for specific products that satisfy this condition, it nevertheless corresponds to a rather special case. In particular, this condition implies the existence of multiple Cournot-Nash equilibria (a symmetric interior equilibrium and two asymmetric boundary equilibria where one of the firms has a monopoly and the other firm is inactive). Moreover, it gives rise to a perverse and counterintuitive comparative statics effect: instead of increasing the Cournot-Nash equilibrium price, as one would expect, an exogenous increase in demand *reduces* the equilibrium price. The model studied in the current paper does not require such a special and non-typical feature and works both for increasing and decreasing marginal costs, as well as for the textbook case of linear demand and constant marginal costs. It therefore generalizes the results from Droste et al. [20] to a much wider range of market structures.⁷ The third difference with Droste et al. [20] is that the latter uses the (noisy) replicator dynamics as a model of evolutionary competition, whereas the current paper employs a different class of evolutionary models, which includes (but is not restricted to) the discrete choice model. Both approaches model evolutionary selection between adjustment processes, but the mechanisms are different. In particular, the replicator dynamics-which can be derived from a process of pairwise imitation-inhibits adjustment processes to spread quickly through the population of firms. With the class of evolutionary processes studied here this is much easier, because the adoption of an adjustment process only depends upon its relative performance and not on the fraction of firms currently using

⁵ Corchon and Mas-Colell [13] show that any type of behavior can emerge for continuous-time gradient (or best-reply) dynamics in heterogeneous oligopoly, although Furth [23] argues that for homogeneous Cournot oligopoly there are certain restrictions as to what behavior can arise. Relatedly, Dana and Montrucchio [16] show that in a duopoly model where firms maximize their discounted stream of future profits and play Markov perfect equilibria—and therefore are rational—any behavior is possible for small discount factors.

⁶ See Ochea [35] for an analysis of the model from Droste et al. [20] with a larger selection of adjustment processes. Other recent contributions employing this framework are Bischi et al. [8] and Cerboni Baiardi et al. [12] who study evolutionary competition between local monopolistic approximation on the one hand and best-reply dynamics and gradient dynamics on the other hand, respectively, and Kopel et al. [31] and De Giovanni and Lamantia [17], who study evolutionary competition between different types of objective functions for firms (profit maximizing firms versus socially concerned firms and profit maximizing firms versus firms that take revenues into account as well, respectively).

⁷ Moreover, the present paper is also more general than Droste et al. [20] in two other directions. Where the main focus of Droste et al. [20] is on evolutionary competition, modelled by the noisy replicator dynamics, between Nash firms and best-reply firms, in this paper we focus on competition between Nash firms and a more general short-run adjustment process under a general set of evolutionary processes.

that process. As a consequence, the two types of evolutionary processes give rise to similar local stability results, but (at least for the economic model studied here) the global dynamics of the models is quite different. Under the noisy replicator dynamics, typically the dynamics, when the equilibrium is unstable, are attracted to a period two cycle or are explosive, whereas the discrete choice model exhibits a much wider range of possible complicated behaviors, including cycles with a high period and strange attractors that give rise to complicated and erratic endogenous fluctuations.

The rest of the paper is organized as follows. Section 2 briefly reviews short-memory adjustment processes in the general symmetric *n*-player Cournot model. Section 3 introduces a Cournot population game where firms can choose between Nash play and a general short-memory adjustment process and Sect. 4 illustrates the global dynamics of this model for the Cournot oligopoly game with Nash play versus best-reply dynamics for linear demand and constant marginal costs. Section 5 provides a short discussion. The Appendix contains the proofs of our two main results.

2 Short-Memory Adjustment Processes in Cournot Oligopoly

Consider a Cournot oligopoly with *n* firms supplying a homogeneous commodity.⁸ The inverse demand function P(Q) is nonnegative, nonincreasing and, whenever it is strictly positive, twice continuously differentiable. Here $Q = \sum_{i=1}^{n} q_i$ is aggregate output, where q_i denotes production of firm *i*. The cost function $C(q_i)$ is twice continuously differentiable and the same for every firm. Moreover, $C(q_i) \ge 0$ and $C'(q_i) \ge 0$ for every q_i .

Each firm wants to maximize instantaneous profits $P(Q_{-i} + q_i) q_i - C(q_i)$, where $Q_{-i} = \sum_{i \neq i} q_j = Q - q_i$. This gives the following first-order condition for an interior solution

$$P(Q_{-i} + q_i) + q_i P'(Q_{-i} + q_i) - C'(q_i) = 0,$$
(1)

with second-order condition for a local maximum given by $2P'(Q_{-i} + q_i) + q_i P''(Q_{-i} + q_i) - C''(q_i) \le 0$.

The first-order condition (1) implicitly defines the *best-reply correspondence* or *reaction curve*:

$$q_i = R(Q_{-i}). \tag{2}$$

We assume that a symmetric Cournot-Nash equilibrium q^* , that is, the solution to $q^* = R((n-1)q^*)$, exists and is strictly positive and unique.⁹ Aggregate equilibrium production is then given by $Q^* = nq^*$.

The key question is: how do firms learn to play q^* ? One approach is to assume that firms have complete information about their environment and are able to coordinate on the Nash equilibrium instantaneously. As an alternative, we consider short-memory adaptive adjustment processes with the following general structure

$$q_{i,t} = F\left(q_{i,t-1}, Q_{-i,t-1}\right).$$
(3)

⁸ For a thorough treatment of the Cournot oligopoly game under general demand and cost structures, we refer the reader to Bischi et al. [7].

⁹ Sufficient conditions for the existence and uniqueness of the Cournot-Nash equilibrium are that $P(\cdot)$ is twice continuously differentiable, nonincreasing and concave on the interval where it is positive and that $C(\cdot)$ is twice continuously differentiable, nondecreasing and convex, see Szidarovszky and Yakowitz [43]. For more general conditions on existence and uniqueness, see, e.g., Novshek [34] and Kolstad and Mathiesen [29], respectively.

That is, the firm's current production decision depends upon its own choice and the aggregate choices of the other firms from the previous period. We make the following assumption on the adjustment process (3), where $F_q^* = \frac{\partial F(q,Q_{-i})}{\partial q}\Big|_{(q^*,(n-1)q^*)}$ and $F_Q^* = \frac{\partial F(q,Q_{-i})}{\partial Q_{-i}}\Big|_{(q^*,(n-1)q^*)}$ denote the partial derivatives of *F*, evaluated at the Cournot-Nash equilibrium.

Assumption A For all *n*, the adjustment process (3) satisfies (i) $F(q^*, (n-1)q^*) = q^*$, (ii) $\left|F_q^*\right| < 1, F_Q^* \in (-1, -\delta)$, where $0 < \delta < 1$ is a strictly positive constant, and $F_q^* - F_Q^* < 1$.

Part (i) of Assumption A ensures that the Cournot-Nash equilibrium quantity corresponds to a steady state of the adjustment process. Part (ii) puts some natural restrictions on the partial derivatives of F which facilitate stability of adjustment process (3). In particular, note that either $|F_q^*| > 1$ or $F_Q^* < -1$ would make the adjustment process inherently unstable: a small change in q or Q_{-i} in the previous time period, respectively, would then bring about a larger change in q in the current period. Similarly, $F_q^* - F_Q^* > 1$ would imply that a redistribution of production from Q_{-i} to q in the current period additionally increases next period's output q by more than that redistribution. The assumption that F_Q^* is negative and bounded away from zero makes sense because quantities are strategic substitutes.

A number of well-known adjustment processes can be represented by (3).¹⁰ Probably best known is the *best-reply dynamics* (see, e.g., Theocharis [45]) which assumes that firms best-reply to the aggregate quantity of the other firms from the previous period, that is

$$F(q, Q_{-i}) = R(Q_{-i}).$$

Note that we have $F_q^* = 0$ and $F_Q^* = R'(Q_{-i}^*)$, which is indeed typically negative.¹¹ The closely related *adaptive best-reply dynamics* (see, e.g., Fisher [21]), where firms move *in the direction* of their best reply, can be written as $F(q, Q_{-i}) = \alpha R(Q_{-i}) + (1 - \alpha) q_i$, with $\alpha \in (0, 1]$ and where $F_q^* = 1 - \alpha$ and $F_Q^* = \alpha R'(Q_{-i}^*)$. Another variation is suggested in Huck et al. [28], where it is found that participants to a laboratory experiment use a weighted average of best-reply and *imitation*.

Another famous adjustment process is *gradient learning* (see, e.g., Arrow and Hurwicz [6] and Bischi et al. [7]) where firms adapt their decision in the direction of increasing profits, that is

$$F(q_i, Q_{-i}) = q_i + \lambda \frac{\partial \pi (q_i, Q_{-i})}{\partial q_i},$$

with $\lambda > 0$ the speed of adjustment parameter.¹² Here $F_Q^* = \lambda \left[P'(Q^*) + q^* P''(Q^*) \right]$ and $F_q^* = 1 + \lambda \left[2P(Q^*) + q^* P''(Q^*) - C''(q^*) \right]$, where $F_q^* < 1$ follows from the second-order condition for a local maximum and $F_Q^* < 0$ holds under the familiar condition that the inverse demand function is "not too convex" (see footnote 11).

¹¹ From the first-order condition (1), we find that

$$\frac{dq_i}{dQ_{-i}} = R'(Q_{-i}) = -\frac{P'(Q) + q_i P''(Q)}{2P'(Q) + q_i P''(Q) - C''(q_i)}.$$
(4)

Note that the second-order condition for a local maximum implies that the denominator, evaluated at the Cournot-Nash equilibrium, is negative. Typically the numerator is also negative (although this is not necessarily the case if the inverse demand function is sufficiently convex), and therefore, we generally have $R'\left(Q_{-i}^*\right) < 0$.

¹² In a more general version of the gradient dynamics, the speed of adjustment is a function of the quantity, λ (q_i).

¹⁰ Bischi et al. [7] provide a systematic analysis of a variety of adjustment processes in Cournot oligopoly games.

Besides these benchmark adjustment processes, many other processes obey the general form (3), such as *local monopolistic approximation*¹³ or *imitating the average* (although the latter does not satisfy part (i) of Assumption A). Some other adjustment processes, such as fictitious play and *least squares learning* (see, e.g., Anufriev et al. [5]), cannot be represented by (3).

The next proposition characterizes when the Cournot-Nash equilibrium is stable, given that all firms use the same adjustment process (3).¹⁴

Proposition 1 Let all firms use adjustment process (3). The symmetric Cournot-Nash equilibrium (q^*, \ldots, q^*) is locally stable if

$$\left|F_{q}^{*}+(n-1)F_{Q}^{*}\right|<1.$$
(5)

Proposition 1 suggests that the Cournot-Nash equilibrium becomes unstable, under adjustment process (3), if the number of firms increases sufficiently. In particular, a sufficient condition for instability is $\left|F_q^* + (n-1)F_Q^*\right| > 1$, which gives the following instability threshold

$$n > 1 - \frac{1 + F_q^*}{F_Q^*}.$$
(6)

The intuition is that individual firms, who choose their production level partly on the basis of last period's aggregate production of the other firms, do not take into account that those other firms also adjust their production level. Obviously, disregarding other firms' adjustments will have a larger effect when there are more firms in the market (or when $|F_Q^*|$ is higher) and eventually destabilizes the Cournot-Nash equilibrium. For example, with linear demand and costs, the slope of the resulting linear reaction curve equals $-\frac{1}{2}$. This means that if one firm deviates from the equilibrium by producing one additional unit, under best-reply dynamics *every* other firm responds by decreasing its own production by half a unit. Consequently, for n > 3 the aggregate reduction in production is larger than the earlier increase in production, which renders the dynamics unstable. Similarly, for gradient learning with a speed of adjustment λ low enough to induce convergence to the Cournot-Nash equilibrium when the number of firms is small, a sufficient increase in the number of firms will destabilize the dynamics.

Since F_Q^* typically depends upon *n* through q^* , in principle a market structure could exist with the property that F_Q^* decreases in *n* faster than $\frac{1}{n}$, meaning that (3) may converge to the

$$F(q, Q_{-i}) = \frac{1}{2}q - \frac{1}{2}\frac{P(q+Q_{-i}) - c}{P'(q+Q_{-i})}$$

For details, see Tuinstra [48] and Bischi et al. [9].

 $^{^{13}}$ The idea behind local monopolistic approximation is that every firm estimates a linear demand curve on the basis of his last observed price-quantity combination and the slope of the inverse demand function at that quantity in the last period. It then uses this estimated demand function to determine its perceived profit maximizing quantity. For constant marginal costs *c*, this gives rise to adjustment process

¹⁴ Recall that the local stability properties of the fixed point of a nonlinear dynamical system are qualitatively the same as those of the linearized system, provided that the fixed point is *hyperbolic* (that is, the Jacobian matrix has no eigenvalues on the unit circle), see, e.g., Kuznetsov [32]. Such a fixed point is locally stable (a *sink*) if all eigenvalues of the Jacobian matrix (evaluated at that fixed point) lie within the unit circle, and the fixed point is unstable either when all eigenvalues lie outside the unit circle (the fixed point is then called a *source*) or when at least one eigenvalue lies outside the unit circle, and at least one eigenvalue lies inside the unit circle (the fixed point is then called a *saddle*).

Cournot-Nash equilibrium for any number of firms. However, such a market structure seems unlikely and, to the best of our knowledge, has not been considered in the literature.¹⁵ The assumption that F_{Ω}^{*} is bounded away from zero therefore seems innocuous.

3 Evolutionary Competition Between Adjustment Processes

Proposition 1 establishes that dynamic behavior under adjustment processes of the form (3) is quite different from more sophisticated adjustment processes, such as Nash play or fictitious play, particularly when the number of firms in the market is large. However, the latter typically require more cognitive effort. In this section, we introduce an evolutionary competition between the different adjustment processes. For this, we model our Cournot oligopoly as a population game. That is, we consider a large population of firms from which in each period groups of *n* firms are sampled randomly to play the one-shot *n*-firm Cournot oligopoly. Firms may use different adjustment processes, and they switch between these processes according to a general, monotone selection dynamic, capturing the idea that an adjustment process of the form (3). Denote by $\rho_t \in [0, 1]$ the fraction of Nash firms in the population in period *t*, with a fraction $1 - \rho_t$ using the short-memory adjustment process—from here on we will refer to the latter as *F*-firms. After each period, the fraction ρ_t is updated and the random matching procedure is repeated.

First consider the decision of a Nash firm that knows the fraction of Nash firms in the population and the production decision of the *F*-firms, but does not know the exact composition of firms in its market (or it has to make a production decision before observing this). This firm forms expectations over all possible mixtures resulting from independently drawing n - 1 other players from a large population, each of which is either a Nash firm or a *F*-firm. Nash firm *i* therefore chooses quantity q_i such that the objective function

$$\sum_{k=0}^{n-1} \binom{n-1}{k} \rho_t^k (1-\rho_t)^{n-1-k} \left[P\left((n-1-k) q_t + kq^N + q_i \right) q_i - C\left(q_i\right) \right],$$

is maximized. Here q^N is the (symmetric) output level of each of the other Nash firms, and q_t is the output level of each *F*-firm, which is given by (3). Assuming that *F*-firms respond to the industry-wide average quantity from the previous period, the quantities they set will be symmetric (provided all of them start out with the same quantity q_0), see Eq. (8) below. The first-order condition for an optimum is characterized by equality between marginal cost and *expected* marginal revenue. We assume that, given the value of q_t , all Nash firms coordinate on the same output level q^N . The first-order condition, with $q_i = q^N$, reads

¹⁵ For the specification of Theocharis [45], with linear inverse demand function and constant marginal costs the reaction curve is linear with a constant slope that is independent of *n*. For an iso-elastic inverse demand function and constant marginal costs, the slope of the reaction curve, evaluated at the Cournot-Nash equilibrium, does depend upon *n*. In this case, the Cournot-Nash equilibrium is unstable under best-reply dynamics for $n \ge 5$ (see [2] and [38]). Puu [38] provides an example for which the best-reply dynamics do remain stable when *n* increases, but he assumes that the cost function of each firm depends directly upon the number of firms *n*: as the number of firms increases the capacity of each individual firm is reduced, increasing its marginal costs.

$$\sum_{k=0}^{n-1} \binom{n-1}{k} \rho_t^k (1-\rho_t)^{n-1-k} \\ \times \left[P\left((n-1-k) q_t + (k+1) q^N \right) + q^N P'\left((n-1-k) q_t + (k+1) q^N \right) - C'\left(q^N\right) \right] = 0.$$
(7)

Let the solution to (7) be given by $q^N = H(q_t, \rho_t)$.¹⁶ Note that if the *F*-firms play the Cournot-Nash equilibrium quantity q^* , or if all firms are Nash firms, then Nash firms will produce q^* as well, that is $H(q^*, \rho_t) = q^*$, for all ρ_t and $H(q_t, 1) = q^*$ for all q_t . Moreover, a Nash firm that is certain it will only meet *F*-firms plays a best-reply to *current* aggregate output of these *F*-firms, that is $H(q_t, 0) = R((n-1)q_t)$, for all q_t .

We assume that *F*-firms know the *average* quantity \overline{q}_{t-1} played across the population of firms in period t - 1. We therefore obtain

$$q_{t} = F\left(q_{t-1}, (n-1)\overline{q}_{t-1}\right) = F\left(q_{t-1}, (n-1)\left(\rho_{t-1}H\left(q_{t-1}, \rho_{t-1}\right) + (1-\rho_{t-1})q_{t-1}\right)\right),$$
(8)

with the output of a Nash firm in period t given by $q_t^N = H(q_t, \rho_t)$.

The evolutionary competition between adjustment processes is driven by the profits they generate. Taking into account that a Nash firm meets between 0 and n - 1 other Nash firms, expected profits for a Nash firm are given by

$$\Pi_N\left(q^N, q, \rho\right) = \sum_{k=0}^{n-1} \binom{n-1}{k} \rho^k (1-\rho)^{n-1-k} \\ \times \left[P\left((k+1)q^N + (n-1-k)q\right)q^N - C\left(q^N\right)\right], \tag{9}$$

where q^N and q are the (symmetric) quantities set by Nash firms and F-firms, respectively. Expected profits $\Pi_F(q^N, q, \rho)$ for an F-firm can be determined in a similar manner. If the population of firms and the number of groups of n firms drawn from that population are large enough, average profits will be approximated quite well by these expected profits, which we will use as a proxy for average profits from now on. In addition, because the information requirements for Nash play are substantially higher than those for short-memory adjustment processes, we allow for differences in *information* or *deliberation* costs κ_N , $\kappa_F \ge 0$ required to implement these types of behavior. Performance of Nash and F-firms is then evaluated according to $V_i = \Pi_i - \kappa_i$ where i = N, F.

The fraction ρ_t of Nash firms evolves endogenously according to a dynamic which is an increasing function of the performance differential between the two adjustment processes, that is

$$o_t = G\left(V_{N,t-1} - V_{F,t-1}\right) = G\left(\Pi_{N,t-1} - \Pi_{F,t-1} - \kappa\right),\tag{10}$$

where $\kappa \equiv \kappa_N - \kappa_F$ is the difference in deliberation costs, which we—given the information requirements for Nash play in a heterogeneous environment—assume to be nonnegative.¹⁷

¹⁶ Note that in general the solution to (7) does not necessarily have to be unique, although it will be unique under the standard assumptions of nondecreasing marginal costs and concave inverse demand. If, for some q_t and ρ_t , there are multiple solutions to (7) we assume that the Nash firms are able to identify which of these solutions corresponds to the global maximum of their profit function and coordinate on this solution, which we then refer to as $H(q_t, \rho_t)$.

¹⁷ Note that κ does not necessarily only represent the difference in information costs; it could also capture a predisposition towards (or away from) Nash play.

The map $G : \mathbb{R} \to [0, 1]$ is a continuously differentiable, monotonically increasing function with $G(0) = \frac{1}{2}$, $\lim_{x \to -\infty} G(x) = 0$ and $\lim_{x \to \infty} G(x) = 1$. One possible choice for $G(\cdot)$ that satisfies these properties is the *discrete choice model*, $G(x) = [1 + \exp(-\beta x)]^{-1}$, see Anderson et al. [4]. This model is based on stochastic choice of firms, who observe performance of the different adjustment processes and tend to choose the better performing process with a higher probability. This model is very popular in *heterogeneous agent models* (see, e.g., Brock and Hommes [10]) and in the literature on *quantal response equilibria* (see, e.g., McKelvey and Palfrey [33]), and we will use this specification in Sect. 4. It is straightforward to generalize this approach to allow for other (and more than two) adjustment processes, or to let it depend upon performance of these processes from earlier periods.

The dynamics of the quantities and fractions are governed by Eqs. (8) and (10). The steady state of this dynamic system is (q^*, ρ_κ) , where q^* is the Cournot-Nash equilibrium quantity, and $\rho_\kappa = G(-\kappa)$ is the fraction of Nash firms at the steady state. Because market profits are the same in equilibrium, this fraction depends only on the difference in deliberation costs. We have the following stability result:

Proposition 2 Let $P'(Q^*) + q^*P''(Q^*) < 0$. Then the equilibrium (q^*, ρ_{κ}) of the model with evolutionary competition between Nash play and the short-memory adjustment process (3) is locally stable if:

$$\frac{(1-\rho_{\kappa})(n-1)}{1-\rho_{\kappa}(n-1)R'(Q_{-i}^{*})} < -\frac{1+F_{q}^{*}}{F_{Q}^{*}},\tag{11}$$

and unstable if

$$\frac{(1-\rho_{\kappa})(n-1)}{1-\rho_{\kappa}(n-1)R'(Q^{*}_{-i})} > -\frac{1+F^{*}_{q}}{F^{*}_{O}}.$$
(12)

Note that it follows from condition (11) that for a sufficiently large fraction of Nash firms the Cournot-Nash equilibrium will be stable. On the other hand, from rearranging condition (12), we find that a sufficient condition for instability is

$$\frac{n - \rho_{\kappa} (n-1) \left[1 + R' \left(Q_{-i}^* \right) \right]}{1 - \rho_{\kappa} (n-1) R' \left(Q_{-i}^* \right)} > 1 - \frac{1 + F_q^*}{F_Q^*}$$
(13)

Note that the right-hand sides of conditions (6) and (13) are the same, but that the left-hand side of (13) is smaller than *n* [the left-hand side of (6)], provided $-1 \le R'(Q_{-i}^*) \le 0$. Introducing Nash firms in an environment with *F*-firms therefore has a stabilizing effect.

In the next section, we will see that instability is still possible and that the model with interaction between Nash play and a short-memory adjustment process may actually give rise to complicated and unpredictable dynamics. Before we go into that, however, a remark on the evolutionary process (10) is in order, since it does not include the well-known replicator dynamics. These replicator dynamics—developed by evolutionary biologists (see [26] and [44]), but also applied to many evolutionary economic models—can be derived from a model of imitation, see, e.g., Gale et al. [24] or Schlag [41]. For our case, the standard replicator dynamics is given as:

$$\rho_t = \frac{\rho_{t-1} V_{N,t-1}}{\rho_{t-1} V_{N,t-1} + (1 - \rho_{t-1}) V_{F,t-1}}.$$
(14)

For $\kappa > 0$ the model consisting of (8) and (14) has two equilibria, $(q^*, 0)$ and $(q^*, 1)$, both of which are unstable if the market with only *F*-firms is unstable. Because in equilibrium Nash firms and *F*-firms do not coexist, the standard replicator dynamics does not seem to be a suitable model to study the stabilizing effect of an increase in the fraction of Nash firms.

This issue can be addressed by introducing noisy decision making in the replicator dynamics (see, e.g., [20] and [22,24]), which gives rise to

$$\rho_t = \delta + (1 - 2\delta) \frac{\rho_{t-1} V_{N,t-1}}{\rho_{t-1} V_{N,t-1} + (1 - \rho_{t-1}) V_{F,t-1}}.$$
(15)

Here each period a fraction 2δ of the population chooses between the adjustment processes randomly (with equal probability) and independent of past performance. For this specification of the replicator dynamics, there will be a unique equilibrium (q^*, ρ_{δ}) , with $\rho_{\delta} \in (0, 1)$. As δ decreases (or as κ increases), ρ_{δ} decreases and for ρ_{δ} small enough (and *n* high enough) the equilibrium will be unstable. The local stability properties for the model with the noisy replicator dynamics will therefore be similar to that of the model we study here, although the global dynamics is typically different, see the discussion in the next section. Note that the economic interpretation of the replicator dynamics is also different from that of models of the form (10), such as the discrete choice model. The former relies upon (pairwise) imitation which implies that if one adjustment process performs better than the other, but is initially used by only a small fraction of the population (that is, ρ_t is close to 0 or 1), it may take quite some periods for that adjustment process to be used by almost all firms. In contrast, for models of the form (10) almost the full population may switch to the better performing adjustment process in only one period. Since in oligopolistic markets firms may arguably perform some kind of (possibly restricted) optimization, instead of simply imitating another firm, we have a slight preference for models of the form (10) as a description of how firms choose adjustment processes.

4 Nash Play Versus Best-Reply: Global Dynamics and Perpetual Bounded Fluctuations

In this section, we study the global dynamical behavior of the model discussed in Sect. 3 where for the short-memory adjustment process we take the best-reply dynamics, $F(q_i, Q_{-i}) = R(Q_{-i})$. This choice is supported by evidence from laboratory experiments that suggests that best-reply dynamics is relevant in human decision making. Cox and Walker [15], for example, present an experiment on Cournot duopoly with linear demand and quadratic costs where participants' quantity choices fail to converge to the (interior) Cournot-Nash equilibrium when that equilibrium is unstable under best-reply dynamics. Also Rassenti et al. [40] and Huck et al. [28] find that a Cournot-Nash equilibrium that is unstable under best-reply dynamics will not be reached by human subjects.

Applying Proposition 2 to best-reply dynamics (that is, $F_q^* = 0$ and $F_Q^* = R'(Q_{-i}^*) < 0$) and using $\rho_0 = \frac{1}{2}$, we find that the Cournot-Nash equilibrium is locally stable for any number of firms if there are no information costs for Nash play:

Corollary 3 Let $P'(Q^*) + q^*P''(Q^*) < 0$. Then the equilibrium (q^*, ρ_{κ}) of the model of endogenous switching between Nash play and best-reply dynamics is locally stable if

$$(1 - 2\rho_{\kappa})(n - 1) R'(Q_{-i}^*) > -1.$$
(16)

Moreover, in the absence of a difference in information costs, $\kappa = 0$, the equilibrium (q^*, ρ_0) is locally stable for all $n \ge 2$.

To investigate global dynamics, we need to specify the demand and cost structure, as well as the switching mechanism. We will use linear demand P(Q) = a - bQ, and costs,

 $C_i(q_i) = cq$, with $a > c \ge 0$ and b > 0. The reaction curve then becomes

$$q_i = R_i (Q_{-i}) = q^* - \frac{1}{2} (Q_{-i} - (n-1)q^*), \qquad (17)$$

with $q^* = \frac{a-c}{b(n+1)}$ the unique Cournot-Nash equilibrium. Furthermore, given q_t and ρ_t , Nash firms in period t coordinate on the solution to Eq. (7) which is

$$q_t^N = H(q_t, \rho_t) = q^* - \frac{(1 - \rho_t)(n - 1)}{2 + (n - 1)\rho_t} \left(q_t - q^*\right).$$
(18)

It can be easily checked that $q_t = R((n-1)(\rho_{t-1}H(q_{t-1},\rho_{t-1})) + (1-\rho_{t-1})q_{t-1}) = H(q_{t-1},\rho_{t-1}) = q_{t-1}^N$, that is, in each period best-reply firms produce the quantity that Nash firms produced in the period before, illustrating the information advantage of the latter. From Eq. (18), we see that Nash firms respond to best-reply firms by choosing a high (low) production level when production of best-reply firms is low (high) in that period.¹⁸ Nash firms therefore partially neutralize the instability created by best-reply firms. However, if the equilibrium fraction ρ_k of Nash firms in the population is too small, or the number of firms *n* in a market sufficiently large, the Cournot-Nash equilibrium will still be unstable, as can be seen by condition (16) which, for the current specification, reduces to

$$(1 - 2\rho_{\kappa})(n - 1) < 2.$$
⁽¹⁹⁾

We model evolutionary competition by the *discrete choice dynamics* (see, e.g., Brock and Hommes [10]):

$$G\left(\Pi_{N,t-1} - \Pi_{F,t-1} - \kappa\right) = \frac{1}{1 + \exp\left[-\beta\left(\Pi_{N,t-1} - \Pi_{F,t-1} - \kappa\right)\right]}.$$
 (20)

The parameter $\beta \ge 0$ measures the *intensity of choice*: for a higher value of β , firms are more likely to switch to the more successful adjustment process from the previous period. A straightforward computation shows that the profit difference is given by

$$\Pi_{N,t} - \Pi_{F,t} = b \left(\frac{n+1}{2 + (n-1)\rho_t} \right)^2 (q_t - q^*)^2.$$

Note that, abstracting from information costs κ , average profits of Nash firms are always higher than those of the best-reply firms. The difference increases with the deviation of q_t from its equilibrium value and decreases with the fraction of Nash firms. The full model with endogenous switching between Nash and best-reply behavior is

$$q_{t} = q^{*} - \frac{(1 - \rho_{t-1})(n-1)}{2 + (n-1)\rho_{t-1}} (q_{t-1} - q^{*}),$$

$$\rho_{t} = \frac{1}{1 + \exp\left[-\beta \left(b \left(\frac{n+1}{2 + (n-1)\rho_{t-1}}\right)^{2} (q^{*} - q_{t-1})^{2} - \kappa\right)\right]},$$
(21)

with the equilibrium given by $(q^*, \rho_{\kappa}) = \left(\frac{a-c}{b(n+1)}, \left[1 + \exp\left[\beta\kappa\right]\right]^{-1}\right)$. This equilibrium is locally stable when condition (19) holds.

¹⁸ In fact, the production level of Nash firms will lie between q^* and $R((n-1)q_t)$. To be specific, for $\rho \in (0, 1)$ and $q_t \neq q^*$ we either have $R((n-1)q_t) < H(q_t, \rho) < q^* < q_t$ or $R((n-1)q_t) > H(q_t, \rho) > q^* > q_t$.

This condition is always satisfied for $n \le 3$, but for n > 3 the Cournot-Nash equilibrium becomes unstable if the fraction of Nash firms in equilibrium is too low, with the critical value for ρ given by

$$\rho_{\kappa} < \overline{\rho} = \frac{1}{2} \frac{n-3}{n-1}.$$
(22)

As is already clear from Corollary 3, the equilibrium is always locally stable in the absence of information costs, $\kappa = 0$ (note that $\overline{\rho} < \rho_0 = \frac{1}{2}$ for all *n*). However, for any n > 3 there exists an intensity of choice β and information costs κ such that the equilibrium becomes unstable, because the fraction of Nash firms in equilibrium is too small. In fact, the equilibrium is unstable for all $n \ge 4$ when $\rho_{\kappa} < \frac{1}{6}$, that is, whenever $\beta \times \kappa > \ln 5 \approx 1.609$.

The trade-off between evolutionary pressure and the number of firms *n* in the market for which the equilibrium is stable is illustrated in the upper panel of Fig. 1. This figure plots the period-doubling *bifurcation curve*, where, for convenience, we interpret *n* as a continuous variable.¹⁹ For combinations of $\beta\kappa$ and *n* to the northeast of the curve the equilibrium is unstable.

The dynamics can become quite complicated when the equilibrium is unstable. Figure 2 shows the results of some representative numerical simulations of the model with a = 17, $b = 1, c = 10, \beta = 5$ and $\kappa = \frac{1}{2}$. Note that in this case $\rho_{\kappa} = \left[1 + \exp\left[\frac{5}{2}\right]\right]^{-1} \approx 0.076$ and the equilibrium will be unstable for any n > 3. Panel (a) shows a bifurcation diagram for n = 2 to n = 20, with the composite variable $q_t + \rho_t$ on the vertical axis.²⁰ The main dynamic scenario as n increases is a so-called *period-doubling bifurcation route to chaos.* The equilibrium (q^*, ρ_k) becomes unstable through a period-doubling bifurcation at $n \approx 3.36$. At this primary bifurcation, an attracting period two cycle is created. This period two cycle undergoes a period-doubling bifurcation itself at $n \approx 6.04$. Two coexisting and stable period four cycles emerge from that secondary bifurcation. In (q, ρ) -space, these cycles are symmetric to each other with respect to the vertical line at $q = q^{*}$.²¹ Because for some values of n the initial condition (q_0, ρ_0) lies in the so-called basin of attraction of one period four cycle, whereas for slightly different values of n it lies in the basin of attraction of the other period four cycle, the bifurcation diagram in panel (a) of Fig. 2 gives the impression that for many values of n (roughly between 9 and 15) the dynamics converges to a period eight cycle, although this in fact illustrates the coexistence of two period four cycles. At $n \approx 15.70$ each of these period four cycles undergoes another period-doubling bifurcation

²¹ Denoting by $x_t = q_t - q^*$ the deviation of the quantity from its Nash equilibrium level, we can write (21) as $(x_t, \rho_t) = \left(\tilde{H}(x_{t-1}, \rho_{t-1}), \tilde{G}(x_{t-1}, \rho_{t-1})\right)$, with $\tilde{H}(x, \rho) = -\frac{(1-\rho)(n-1)}{2+(n-1)\rho}x$ and $\tilde{G}(x, \rho) = G(x+q^*, \rho)$. It is easily checked that this map has a so-called *reflection symmetry* with respect to x = 0. That is, $\left(\tilde{H}(-x, \rho), \tilde{G}(-x, \rho)\right) = \left(-\tilde{H}(x, \rho), \tilde{G}(x, \rho)\right)$ for all x and ρ . This implies that if an attractor of this dynamical system is not symmetric with respect to x = 0 (or $q = q^*$), that is, if it includes the point (x_0, ρ_0) but not the point $(-x_0, \rho_0)$, then another attractor must exist (which does include the latter point). For more on the properties of dynamical systems with symmetries, see Golubitsky et al. [25] for an overview and Tuinstra [47] for an application to economics.

¹⁹ For a discussion on these period-doubling thresholds for more general adjustment processes, i.e., adaptive expectations and fictitious play, see Chapter IV in Ochea [35].

²⁰ We choose to plot $q_t + \rho_t$ on the vertical axis for the following reason. For a large range of values of *n*, the dynamics of the model converges to a period four cycle of the type $\{(q_1, \rho_1), (q_2, \rho_2), (q_3, \rho_3), (q_4, \rho_4)\} = \{(a, x), (b, x), (c, y), (b, y)\}$. That is, although the period four cycle consists of four different points in (q, ρ) -space, it is characterised by only three distinct *q*-values and two distinct ρ -values. Plotting *q* (or ρ) on the vertical axis of panel (a) of Fig. 2 would therefore suggest the existence of a period three (period two) cycle. The composite variable $q + \rho$ does take on four distinct values along the period four cycle, and we therefore prefer that variable as a presentation of the dynamics.





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leading to the emergence of two coexisting attracting period eight cycles. This sequence of period-doubling bifurcations continues, creating coexisting period 16 cycles (emerging at $n \approx 17.19$) and coexisting period 32 cycles (emerging at $n \approx 17.51$) and eventually leading to two coexisting four piece attractors, characterized by complicated aperiodic dynamics. At approximately $n \approx 18.55$, these two attractors merge into one large attractor which is symmetric with respect to $q = q^*$ and has a complicated geometric structure. The dynamics of the model exhibits other features as well. For example, for values of n approximately between 6.64 and 8.76 a two-piece complicated attractor exists, which does not emerge from the two period four cycles (see panel (e) of Fig. 2 for n = 8).

The obvious caveat to the discussion above is that the dynamics are only meaningful if the parameter n, representing the number of firms in the market, takes on an integer value. Therefore, not necessarily all types of behavior presented in Panel (a) of Fig. 2 and discussed above can be observed. For example, period 16 or period 32 cycles do not appear for integer values of n. However, by varying another parameter of the model, such as β or κ , we can also observe dynamic behavior that arises for non-integer values of n in panel (a) of Fig. 2. To illustrate consider the left panel of Fig. 3, which considers a bifurcation diagram for κ running from 0.47 to 0.53, with n = 17 and all other parameters the same as in Fig. 2. The left panel of Fig. 3 shows that at $\kappa = 0.47$ the dynamics is attracted to a period four cycle and as κ increases to the dynamics undergoes a number of period-doubling bifurcations leading to a complicated attractor when $\kappa = 0.53$. To illustrate this bifurcation scenario in a bit more detail, the right panel of Fig. 3 zooms in on one point of the period four cycle from the left panel. From this panel, it follows that the period four cycle undergoes a standard period-doubling bifurcation scenario as κ increases, including cycles of period 16, 32 and so on. Figure 3 suggests that we can obtain the behavior that arises for non-integer values of n also from choosing an integer value of n, combined with varying one or more other parameters (that can take on real values).

Panels (b–d) in Fig. 2 show the dynamics of quantities, profit differences and fractions for n = 8, respectively.²² Note that close to the equilibrium (in fact, when $|q_t - q^*| < \frac{1}{9}\sqrt{2}(1 + \frac{7}{2}\rho_t))$ best-reply firms do better than Nash firms because they do not have to pay information costs and the difference in average market profits is relatively small. This decreases the fraction of Nash firms, which destabilizes the quantity dynamics. As the dynamics moves away from the equilibrium, eventually Nash firms outperform best-reply firms and more firms become Nash firms again, increasing ρ_t . Now, when $\rho_t > \overline{\rho} = \frac{5}{14}$ (the horizontal dashed line in panel (d)) the quantity dynamics stabilizes again and quantities converge to their Cournot-Nash equilibrium level, and the whole story repeats. Panel (f) shows that, for n = 8, the largest Lyapunov exponent tends to be strictly positive if the intensity of choice β is high enough, indicating chaotic behavior.

We conclude this section with a brief discussion of the dynamics when evolutionary competition is modeled by the replicator dynamics, instead of the discrete choice model. For the standard replicator dynamics (14), there will be two equilibria for $\kappa > 0$, one with only Nash firms and one with only best-reply firms.²³ Both equilibria will be unstable for n > 3. The noisy replicator dynamics (15) has a unique equilibrium, which is interior, and which becomes unstable if the noise parameter δ becomes small enough. As the equilibrium becomes unstable, the dynamics is either attracted to a stable period two cycle or it is explosive. More

²² Observe that the dynamics of quantities have a smaller amplitude and are much less regular than they would be under pure best-reply dynamics. In that case (under symmetric initial conditions), individual quantities would fluctuate in a period-two cycle between 0 and $\frac{1}{2}(n+1)q^*$.

²³ For $\kappa = 0$ the combination (q^*, ρ) is an equilibrium of the model for any $\rho \in [0, 1]$. The dynamics will then always end up in an equilibrium with $\rho > \overline{\rho}$.



(a) Bifurcation diagram $(q_t + \rho_t, n)$



1.4

1.1

0.5

0.2

0

10

2.0

(**b**) Best-reply firms' play

time

30

40

50

t[⊥]0.8

Fig. 2 Linear *n*-player Cournot game with Nash versus best-reply firms. Panel **a** depicts a sequence of perioddoubling bifurcations as the number of players *n* increases. Instability sets in already for the triopoly game. Panels **b–d** display oscillating time series of the quantity chosen by the best-reply firm, the profit differential (net of information costs $\kappa = 0.5$) and the fraction of Nash firms, respectively. The threshold fraction of Nash firms $\rho = 5/14$ for which the dynamics become stable is also marked in Panel (**d**). A typical phase portrait is shown in Panel **e** while Panel **f** plots the largest Lyapunov exponent for increasing β . Game and behavioral parameters: n = 8, a = 17, b = 1, c = 10, $\kappa = 0.5$, $\beta = 5$



Fig. 3 Linear *n*-player Cournot game with Nash versus best-reply firms. For a fixed number of players n = 17, panel **a** depicts a 4-cycle of the composite variable $q + \rho$ and its subsequent period-doubling bifurcation with respect to the information costs κ . Panel **b** zooms in the bifurcation scenario for one particular point of the 4-cycle. Game and behavioral parameters: n = 17, a = 17, b = 1, c = 10, $\beta = 5$

complicated dynamics only appear to occur in a very small region of the parameter space. This is an important difference with respect to the model in Droste et al. [20], which also uses (15) but typically gives rise to different types of complicated behavior for δ small enough.²⁴

5 Discussion

In this paper, we introduced a model of evolutionary competition between different adjustment processes in Cournot oligopoly. We focused on the interaction between Nash play and a single adaptive adjustment process. The availability of Nash play stabilizes the dynamics: although the Cournot-Nash equilibrium will typically still be unstable if the number of firms is sufficiently high, the stability threshold increases. For the special case of Nash play versus best-reply dynamics, we find that the Cournot-Nash equilibrium is locally stable for any number of firms if, in the equilibrium of the evolutionary model, at least half of the population of firms uses Nash play.²⁵ However, this does not generalize to other adjustment processes. The lower panel of Fig. 1 shows stability curves for Nash play versus gradient learning (for the case of linear demand and costs) where the horizontal axis shows the normalized speed of adjustment parameter $b\lambda$ and the vertical axis shows the number of firms $n.^{26}$ The lowest curve demarcates the stability region when all firms use gradient learning (for combinations

$$\rho_t = \delta + (1 - 2\delta) \rho_{t-1} \left[\rho_{t-1} + (1 - \rho_{t-1}) \exp\left(-\beta \left[V_{N,t-1} - V_{F,t-1} \right] \right) \right]^{-1},$$

²⁶ Gradient learning, for P(Q) = a - bQ and C(q) = cq, is given by

$$q_{i,t+1} = (1 - 2b\lambda) q_{i,t} + \lambda \left[a - c - bQ_{-i,t} \right]$$

 $^{^{24}}$ The exponential replicator dynamics (see, e.g., [8,12,19,27,31]) is a popular variation of the replicator dynamics. Applying the noisy version of the exponential replicator dynamics, given by

to our model gives a complicated period-doubling route to chaos, comparable to the dynamics under the discrete choice model, when δ decreases (or when n, β or κ increase).

 $^{^{25}}$ One would expect the number of Nash firms to be lower in equilibrium however, since in equilibrium best-reply firms can free ride on the Nash firms: they produce the same quantity, but do not incur the high information costs.

of $b\lambda$ and *n* to the northeast of this curve the Cournot-Nash equilibrium is unstable) and the highest curve characterizes stability in the case where, in equilibrium, half of the population consists of Nash firms. It follows immediately that the stability region increases with ρ_{κ} , although, even for $\rho_{\kappa} = \rho_0 = \frac{1}{2}$ (and $b\lambda > \frac{1}{2}$), one can always find a number of firms *n* such that the Cournot-Nash equilibrium is unstable.

For the case of Nash play versus best-reply dynamics, the dynamics of the evolutionary model can give highly irregular, perpetual but bounded fluctuations, even if demand and costs are linear. Complicated dynamics have been established in Cournot models before, but typically require non-monotonic reaction curves, which are not standard, or very specific cost structures, as in Droste et al. [20]. In our model, the bounded fluctuations are created naturally, in a wide range of market structures, by the interaction of different adjustment processes and the increase in the number of firms.

The analysis provided in this paper can be extended by considering other adjustment processes, although this will lead to qualitatively similar results.²⁷ In addition, our local stability results are robust against changing the switching mechanism to the noisy replicator dynamics, and simulations suggest that the global dynamics are similar to those of the noisy exponential replicator dynamics. Finally, continuous-time processes typically generate stable equilibria for a wide array of adjustment processes,²⁸ at least for Cournot oligopoly with linear demand and costs and an arbitrary number of firms. It remains an open question whether continuous-time processes with evolutionary competition between adjustment processes can generate complicated dynamics in such an environment.

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Appendix

Proof of Proposition 1 The dynamics of quantities is governed by a system of n first-order difference equations, given by (3) for i = 1, ..., n. All of the diagonal elements of the

Footnote 26 continued

Note that $|F_q^*| < 1$, from Assumption A, requires $b\lambda < 1$. The critical value for *n* implied by stability condition (11) then becomes

$$n^{GD} = \frac{2 - b\lambda - \rho_{\kappa}}{b\lambda - \rho_{\kappa}}.$$

The equilibrium (q^*, ρ_κ) is locally stable as long as $b\lambda \le \rho_\kappa$. For any $\rho_\kappa < 1$ and $b\lambda \in (\rho_\kappa, 1)$ we can always find *n* large enough such that the equilibrium is unstable. In particular, in the absence of information costs for Nash play, the equilibrium will be unstable for $n > (3 - 2b\lambda) / (2b\lambda - 1)$ and $b\lambda > 1/2$.

²⁷ For example, we could use our framework to study evolutionary competition between imitation and bestreply dynamics (which is the combination of adjustment processes found in the laboratory experiment presented in Huck et al. [28]). When a fraction ρ_t of the population imitates last period's average and a fraction of $1 - \rho_t$ uses best-reply, the average quantity produced evolves as $\overline{q}_t = \rho_t \overline{q}_{t-1} + (1 - \rho_t) R((n-1)\overline{q}_{t-1})$. The equilibrium (q^*, ρ_κ) is stable if and only if $|\rho_\kappa + (1 - \rho_\kappa) (n-1) R'((n-1)q^*)| < 1$. In absence of information costs ($\kappa = 0$ and $\rho_0 = \frac{1}{2}$) and with linear demand and costs we obtain that the Cournot-Nash equilibrium is locally stable in this setting for $n \le 7$.

²⁸ See Bischi et al. [7, p. 90] for the stability analysis of two continuous-time adjustment processes: *best-reply* with adaptive expectations and *partial adjustment towards the best-reply* with naive expectations.

corresponding $n \times n$ Jacobian matrix \mathbf{J}^* , evaluated at the Cournot-Nash equilibrium, are equal to F_q^* and all of its off-diagonal elements are equal to F_Q^* . It follows that \mathbf{J}^* has eigenvalues $\lambda_1 = F_q^* - F_Q^*$, with multiplicity n - 1, and $\lambda_2 = F_q^* + (n - 1) F_Q^*$. Because the Cournot-Nash equilibrium is locally stable if all eigenvalues of \mathbf{J}^* lie within the unit circle, and since by Assumption A we have $|\lambda_1| < 1$, a sufficient condition for local stability is $|\lambda_2| = |F_q^* + (n - 1) F_Q^*| < 1$. Similarly, a sufficient condition for instability is $|\lambda_2| > 1$. Because $F_Q^* \leq -\delta < 0$ and $F_q^* \in (-1, 1)$, we will have $|\lambda_2| > 1$ for n sufficiently large. \Box

Proof of Proposition 2 The variables q_t and ρ_t evolve according to

$$q_{t} = \Phi^{1} (q_{t-1}, \rho_{t-1}) \equiv F (q_{t-1}, (n-1) (\rho_{t-1} H (q_{t-1}, \rho_{t-1}) + (1 - \rho_{t-1}) q_{t-1})),$$

$$\rho_{t} = \Phi^{2} (q_{t-1}, \rho_{t-1}) \equiv G(\Pi_{N,t-1} - \Pi_{F,t-1} - \kappa).$$
(23)

Local stability of (q^*, ρ_κ) is determined by the Jacobian matrix of (23), evaluated at (q^*, ρ_κ) .

First, we determine the partial derivatives of Φ^2 with respect to q_{t-1} and ρ_{t-1} , respectively. To that end, note that we can write the profit differential as

$$\Delta \Pi_N = \Pi_{N,t-1} - \Pi_{F,t-1} = \sum_{k=0}^{n-1} A_k \left(\rho_{t-1} \right) D_k \left(q_{t-1}, \rho_{t-1} \right)$$

with $A_k(\rho_{t-1}) = \binom{n-1}{k} \rho_{t-1}^k (1 - \rho_{t-1})^{n-1-k}$, which does not depend upon q_{t-1} , and

$$D_k(q_{t-1}, \rho_{t-1}) = P\left((n-1-k)q_{t-1} + (k+1)q_{t-1}^N\right)q_{t-1}^N - C\left(q_{t-1}^N\right) \\ - \left[P\left((n-k)q_{t-1} + kq_{t-1}^N\right)q_{t-1} - C\left(q_{t-1}\right)\right],$$

which only depends upon ρ_{t-1} through $q_{t-1}^N = H(q_{t-1}, \rho_{t-1})$. Note that $D_k(q^*, \rho_{\kappa}) = 0$. Moreover, the partial derivatives of $D_k(q_{t-1}, \rho_{t-1})$, evaluated at the equilibrium (q^*, ρ_{κ}) are given by

$$\frac{\partial D_{k}(q_{t-1}, \rho_{t-1})}{\partial q_{t-1}}\Big|_{(q^{*}, \rho_{\kappa})} = \left[P\left(Q^{*}\right) + q^{*}P'\left(Q^{*}\right) - C'\left(q^{*}\right)\right] \\ \times \left(\frac{\partial H\left(q_{t-1}, \rho_{t-1}\right)}{\partial q_{t-1}}\Big|_{(q^{*}, \rho_{\kappa})} - 1\right) = 0,$$

$$\frac{\partial D_{k}\left(q_{t-1}, \rho_{t-1}\right)}{\partial \rho_{t-1}}\Big|_{(q^{*}, \rho_{\kappa})} = \left[P\left(Q^{*}\right) + q^{*}P'\left(Q^{*}\right) - C'\left(q^{*}\right)\right] \\ \times \left.\frac{\partial H\left(q_{t-1}, \rho_{t-1}\right)}{\partial \rho_{t-1}}\Big|_{(q^{*}, \rho_{\kappa})} = 0,$$

where we use the fact that at the Cournot-Nash equilibrium the individual firm's first-order condition (1) is satisfied. We now have

$$\begin{aligned} \frac{\partial \Phi^2}{\partial q_{t-1}}\Big|_{(q^*,\rho_\kappa)} &= G'\left(-\kappa\right) \left. \frac{\partial \Delta \Pi_R}{\partial q_{t-1}} \right|_{(q^*,\rho_\kappa)} \\ &= G'\left(-\kappa\right) \sum_{k=0}^{n-1} A_k\left(\rho_\kappa\right) \left. \frac{\partial D_k\left(q_{t-1},\rho_{t-1}\right)}{\partial q_{t-1}} \right|_{(q^*,\rho_\kappa)} = 0 \end{aligned}$$

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and

$$\begin{aligned} \frac{\partial \Phi^2}{\partial \rho_{t-1}} \Big|_{(q^*,\rho_{\kappa})} &= G'(-\kappa) \left. \frac{\partial \Delta \Pi_R}{\partial \rho_{t-1}} \right|_{(q^*,\rho_{\kappa})} \\ &= G'(-\kappa) \sum_{k=0}^{n-1} \left[\left. \frac{\partial A_k(\rho_{t-1})}{\partial \rho_{t-1}} \right|_{\rho_{\kappa}} D_k\left(q^*,\rho_{\kappa}\right) \right. \\ &\left. + A_k\left(\rho_{\kappa}\right) \left. \frac{\partial D_k\left(q_{t-1},\rho_{t-1}\right)}{\partial \rho_{t-1}} \right|_{(q^*,\rho_{\kappa})} \right] \\ &= 0. \end{aligned}$$

The Jacobian matrix of (23), evaluated at (q^*, ρ_κ) , therefore has the following structure

$$\left(\begin{array}{c} \frac{\partial \Phi^1}{\partial q_{l-1}} \Big|_{(q^*,\rho_{\kappa})} & \frac{\partial \Phi^1}{\partial \rho_{l-1}} \Big|_{(q^*,\rho_{\kappa})} \\ 0 & 0 \end{array} \right),$$

with eigenvalues $\lambda_1 = \frac{\partial \Phi^1}{\partial q_{l-1}}\Big|_{(q^*, \rho_{\kappa})}$ and $\lambda_2 = 0$. Hence, a sufficient condition for (q^*, ρ_{κ}) to be locally stable (unstable) is $|\lambda_1| < 1$ ($|\lambda_1| > 1$).

We have

$$\lambda_1 = \left. \frac{\partial \Phi^1}{\partial q_{t-1}} \right|_{(q^*, \rho_k)} = F_q^* + (n-1) \left(\rho H_q^* + (1-\rho) \right) F_Q^*, \tag{24}$$

where $H_q^* = \frac{\partial H(q_{t-1},\rho_{t-1})}{\partial q_{t-1}}\Big|_{(q^*,\rho_{\kappa})}$. To determine H_q^* we totally differentiate first-order condition (7):

$$\sum_{k=0}^{n-1} \binom{n-1}{k} \rho^{k} (1-\rho)^{n-1-k} (n-1-k) \left[P'(Q^{*}) + q^{*}P''(Q^{*}) \right] dq_{t}$$

+
$$\sum_{k=0}^{n-1} \binom{n-1}{k} \rho^{k} (1-\rho)^{n-1-k} \left[k \left(P'(Q^{*}) + q^{*}P''(Q^{*}) \right) + 2P'(Q^{*}) + q^{*}P''(Q^{*}) - C''(q^{*}) \right] dq^{N}$$

= 0.

Using $\sum_{k=0}^{n-1} {\binom{n-1}{k}} \rho^k (1-\rho)^{n-1-k} = 1$ and $\sum_{k=0}^{n-1} {\binom{n-1}{k}} \rho^k (1-\rho)^{n-1-k} k = \rho (n-1)$ and rearranging we find that

$$H_{q}^{*} = \frac{\mathrm{d}q^{N}}{\mathrm{d}q_{t}} = -\frac{(1-\rho)(n-1)\left(P'(Q^{*}) + q^{*}P''(Q^{*})\right)}{\rho(n-1)\left(P'(Q^{*}) + q^{*}P''(Q^{*})\right) + 2P'(Q^{*}) + q^{*}P''(Q^{*}) - C''(q^{*})}$$
$$= \frac{(1-\rho)(n-1)R'(Q^{*}_{-i})}{1-\rho(n-1)R'(Q^{*}_{-i})}.$$
(25)

The last equality follows from the fact that from (1) the slope of the best-reply function equals

$$\frac{\mathrm{d}q_{i}}{\mathrm{d}Q_{-i}} = -\frac{P'(Q^{*}) + q^{*}P''(Q^{*})}{2P'(Q^{*}) + q^{*}P''(Q^{*}) - C''(q^{*})} < 0,$$

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where the inequality follows from the second-order condition of a profit maximum and the assumption that $P'(Q^*) + q^*P''(Q^*) < 0$. Substituting (25) into (24), we get

$$\lambda_1 = F_q^* + \frac{(n-1)(1-\rho)}{1-\rho(n-1)R'(Q_{-i}^*)}F_Q^*.$$

Note that, by Assumption A and given that $R'(Q_{-i}^*) < 0$, we know that $\lambda_1 < F_q^* < 1$. The equilibrium (q^*, ρ_{κ}) is therefore locally stable (unstable) when $\lambda_1 > -1$ ($\lambda_1 < -1$). Rearranging these inequalities gives conditions (11) and (12).

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