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# **Rfpssih: reducing false positive text detection sequels in scenery images using hybrid technique**

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**Abstract** Text detection from scenic photographs with text is a difficult issue that has recently attracted a lot of attention. There are two main elements in scenery photographs (1) Recognizing text in photographs and (2) Character recognition. The model's entire accuracy depends on the output of this phase, fnding the text in the photos is the most crucial aspect. An approach consisting of two phases has been proposed in this article. (1) Text recognition and (2) Text checker. Text detection is accomplished using the Maximally Stable Extremal Regions (MSER) feature detector. The output of the MSER feature detector is subjected to various flters in order to exclude components, i.e., unlikely to contain text. The second phase uses a machine learning methodology to classify the text and non-text on phase-1 fnal output. It has been discovered that the proposed method nearly removes all false-positive results on the MSER method's fnal output.

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## **1 Introduction**

Extracting text from scenery images is a difficult task that has many practical applications, such as assisting blind people in fnding images based on text in them and car navigation systems that automatically read street signboards and navigate the car or send alert messages to the driver based on the sign and text on the street board. Traditional OCR systems are designed for scanned documents; therefore, one cannot directly apply the scenery image in the input of the OCR system without segmenting the text region (Imam et al. [2022](#page-11-0)). In a traditional OCR system, one has to correctly isolate the characters from the background pixels and then recognize them. In the scenery image, isolating the characters from the background pixel is difficult because of the random background color, noise, lightning efect, etc. Also, the page layout for the traditional OCR system is well structured, but this is not the case for the scenery images (Yang et al. [2019\)](#page-11-1) because there are only a few texts and lots of variable structures with diferent geometry and appearances. This paper's hybrid approach consists of two phases - phase-1 is based on the connected component approach, and phase 2 is based on the machine learning approach. In phase-1 MSER feature detector (Chen et al. [2011](#page-11-2); He et al. [2016](#page-11-3); Gupta and Jalal [2019](#page-11-4); Ch'ng et al. [2020;](#page-11-5) Rashtehroudi et al. [2023](#page-11-6)) is applied to detect the text, and from the image shown in Fig. [1](#page-1-0), an impression has emerged that the MSER feature detector works well in scenery images. It works well because the text has a consistent color and strong contrast, resulting in a consistent intensity profle. However, the MSER feature



 $(a)$ 

<span id="page-1-0"></span>**Fig. 1 a** Original images, **b** MSER regions

detector has a problem with many non-text regions being recognized alongside the text.

Suppose the output of the MSER feature detector is processed in the further stages of the OCR (Imam et al. [2022](#page-11-0); Gupta and Jalal [2019](#page-11-4); Tong et al. [2022;](#page-11-7) Rajeswari and Aradhana [2021\)](#page-11-8). In that case, the overall accuracy will be reduced by a large amount because it contains a large number of false-positive regions. A collection of data (Rashtehroudi et al. [2023](#page-11-6); Hao et al. [2016](#page-11-9)) contains more than 90 pictures of scenes with various amounts of architecture such as geometry, blur (haze), color, and appearances. On all of dataset-1's sample photos, the MSER feature detector is used, and from its output, an investigation is done to determine which types of regions give false-positive results. According to the investigation, background elements like building windows, rooftops, tree branches, and background components including tree leaves frequently provide falsepositive results (Tong et al. [2022](#page-11-7)).

The research mentioned above produces a new dataset (Gupta and Jalal [2019;](#page-11-4) Soni et al. [2020](#page-11-10)) that includes 100 photos of text-free regions and 100 images from non-text areas. Give this dataset the identifcation as dataset-1. Figure [2](#page-1-1) shows several random photos from dataset-1.

The dataset should be referred to as dataset 2. Some random photos of dataset-2 are shown in Fig. [3.](#page-2-0)

The goal of this study is to reduce the number of falsepositive regions. More flters are applied to the candidate text region (output of MSER feature detector). Then (1) elimination of non-text regions in the output of the MSER feature detector is done based on simple geometric properties. (2) Another flter is applied to eliminate some more non-text regions in the output of step 1 based on stroke width variation. (3) The output of step 2 is fnally fed into the ANN classifer (ANN classifer is trained by dataset-2 so that it has the ability to classify regions as text or non-text) in our test dataset, which contains more than 25 photos and achieves state-of-the-art results. We'll refer to the test dataset as dataset-3. Table [1](#page-2-1) frequently refers to terms used in this article.

#### **1.1 Paper organization**

The rest of the section follows as the related study of word extraction in scenery images is presented in Sect. [2](#page-2-2). Section [3](#page-3-0) is a brief overview of the proposed methodology. The experimental fndings of the suggested algorithm are described in Sect. [4,](#page-8-0) and the results are compared to the

<span id="page-1-1"></span>

**Fig. 2** Sample images of the dataset-1



**Fig. 3** Sample images of the dataset-2 containing **a** Non-text regions **b** Text regions

<span id="page-2-1"></span><span id="page-2-0"></span>

results of diferent algorithms. Section [5](#page-9-0) is discussed the conclusion and future scope.

## <span id="page-2-2"></span>**2 Related work**

abbreviation

Finding text from scenery photographs and video frames takes a lot of effort. The extraction of linear characteristics is a topic that has been studied in several disciplines. A comprehensive review of several text detection methods may be found in the literature (Liang et al. [2005](#page-11-11); Panchal et al. [2022](#page-11-12)). In general, the approaches for locating text in photographs can be classifed into two types: (a) texturebased methods (b) region-based techniques. Texture-based approaches (Naiemi et al. [2021;](#page-11-13) Yang et al. [2022\)](#page-11-14) scan images at various sizes, classifying pixel neighborhoods based on various text properties. Using conditional random felds (Gllavata et al. [2004](#page-11-15)), A cluster of flters was used by Gllavata et al. ([2004](#page-11-15)) to study the appearance scenery in diferent blocks and the joint texture variations in adjacent regions. The disadvantage of these methods is that Before categorizing the image, they employed a non-content based image region to divide it into equal-sized segments. The noncontent based picture divider can break down text characters into pieces, but it doesn't satisfy the texture constraints. The drawbacks of this texture-based technique are that it is computationally intensive. This is because photos must be scanned at various scales. Naiemi et al. ([2021](#page-11-16)) discussed the MOSTL techniques. The proposed approach included an enhanced ReLU-layer and an enhanced inception-layer. The design idea is frst utilized to extract basic visual information. After that, a further layer was added to enhance feature extraction. The text identifcation process has benefted from the addition of the i.inception layers and i.ReLU. The output

from the i.inception layers and i.ReLU was supplied with an additional layer that allows MOSTL to recognize multi-oriented texts, including vertical and curved features. He et al. [\(2016\)](#page-11-3) recommended applying scene text recognition to the just-developed CE-MSER detector. A picture from CNN's competent text classifer was used to categorize text features. When employing this techniques, only for the horizontally texts are discovered (Rashtehroudi et al. [2023\)](#page-11-6). Gupta and Jalal [\(2019](#page-11-4)) presented a novel approach for locating prominent text in a natural environment. They combined the benefts of the Grabcut segmentation method and the capabilities of the MSER detector. The key components of the natural landscape are identifed using the Zhang model. Li et al. [\(2000\)](#page-11-17) discussed the two types of texture-based approaches such as block-based texture and cell-based texture methods. The text features are retrieved for a specifc area, and the text is detected using a classifer. Baran et al. ([2018](#page-11-18)) introduced a new approach based on threshold fnding (Neumann and Matas [2011](#page-11-19)) that took into account the vertical location, height, and energy of each character with two neighboring characters prior to the collection of stages. This approach seeks to achieve its goals by removing non-characters, decreasing the number of unwanted results, and creating an initial setting for the rest of the characters. Another arbitrary-shape scenery text benchmark called Total-Text (Ch'ng et al. [2020](#page-11-5)) has almost 1,256 training and nearest 300-test images. Every text instance has a word-level polygon with an adjustable number of important points annotating it. Ye et al. [\(2005\)](#page-11-20) introduced a character component technique based on deep learning that focuses on locating each character in the scene image. At the character level, the approach is used for both fundamental image ground truths and synthetic picture character level labeling. The affinity estimation between characters is also incorporated into the algorithm. Diferent benchmarked datasets were employed for evaluation, including ICDAR-2013, 2015, and 2017, MSRA-TD500, Total Text, and CTW-1500, which attained 95.1, 86.8, 73.9, 82.7, 83.4, and 83.2  $F_1$ -measures, respectively. Weinman et al. [\(2004\)](#page-11-21) introduced a method for detecting text in photos of scenes. MSERs are used to identify potential text patches in complex backdrop imagery. A CRF-based model was also utilized to distinguish between text and non-text portions of the image. The missing text of obtained MSERs is recovered using the text's context information. The characters on a line were then retrieved using the clustering technique. The canny edge detector is then used to divide the grouped line into words. To improve the system, the false-positive text is deleted with binary and grey images. Because of its resilience and speed, a random forest shape-specifc classifer is employed to gaining a secure text area. The ICDAR-2005, ICDAR-2011, ICDAR-2013, and SVT datasets were utilized to evaluate performance and yielded  $F_1$ -measures of 0.75, 0.77, 0.76, and 0.41, respectively. Slanted text detection can help enhance the model. Furthermore, these approaches are incapable of detecting slanted text. The regions are used in the other set of text detection algorithms (Wang et al. [2018](#page-11-22)). The pixels in these algorithms indicate particular features. Approximately constant color, for example, is clustered together. Epshtein et al. [\(2010](#page-11-23)) recently developed a content based segmentation known as the stroke-width transform to extract text characters with consistent stroke-widths. The width of every picture pixel is determined to capture the value of the stroke and thus verify its usage in the work of scene text detection in scenery photographs (He et al. [2016](#page-11-3); Naiemi et al. [2021\)](#page-11-13). This technique is intriguing since it can recognize texts of various scales at the same time and is not limited to horizontal texts. MSER is a region-based approach for detecting features. However, the problem with this method is that it generates much too many false positives. This problem can be solved using the given method.

## <span id="page-3-0"></span>**3 Proposed methodology**

Hybrid approaches are sometimes preferred for better performance. consequently the various techniques are used in the resultant output of the MSER feature identifed for better performance. Figure [4](#page-4-0) shows the fow diagram for extracting the text from the scenic photograph.

There are two phases in the flow diagram, and the MSER feature detector is used in the frst phase. Filters are used in the second step, such as the removal of non-text areas based on fundamental geometric parameters. To screen out areas that are unlikely to contain text, non-text sections can be removed based on variations in stroke width. After that, the text regions are segmented and sent into the ANN classifer, which functions as a text verifer. The input photos can be identifed as text or non-text; an ANN classifer was used. Given a segmented region of 30×30 pixels, the presence or absence of textual areas in the viewing area can be determined by the ANN classifer. Because the ANN classifer has two outputs (text and non-text), it is utilized as a binary classifer. The dataset-2 is used to train the ANN classifer. Figure [5](#page-4-1)(a) depicts our neural network's learning architecture. Due to learning complicated nonlinear elements is one of the ANN classifer's felds of study, it is used. The three layers employed are the input layer, the concealed layer, and the output layer. Due to the image's size of 30 by 30, 900 input layer units were utilized (but we do not include the additional bias unit; then it always yields plus one). We used the variables x and y to represent the training data, and we randomly initialized the weights for the ANN variables  $W(1)$ and W(2). In a separate mat fle, we saved the dataset as well as the ANN classifer's weight. The settings are sized for a second-layer artifcial neural network with 60 units and two output units (falling under the two categories of text and



<span id="page-4-0"></span>**Fig. 4** Flowchart of the proposed method



<span id="page-4-1"></span>**Fig. 5 a** Learning architecture of the ANN classifer and **b** 30 random grayscale images of dataset-2

non-text). Figure [5](#page-4-1)(b) depicts dataset-2's 30 random grayscale photos.

The following list outlines the approaches used in order to identify the text section in scenery images:

*Step 1:* It has been possible to locate probable text sections by using the MSER feature detector. Figure [6](#page-5-0) displays the original image and the specifed region after applying the MSER features detectors.

*Step 2:* Non-text regions are removed based on basic geometric features.

- Different geometric features, such as Euler number, extent, aspect ratio, eccentricity, and solidity, have been utilized to distinguish between text and non-text regions based on a simple threshold value.
- Fig.  $7(a)$  shows how non-text portions can be removed using simple geometric features.

*Step 3:* Based on the stroke width variation, non text parts are removed.

• The width of the curves and lines that make up a character determines the variation in stroke width. The stroke width of the text parts varies only slightly, whereas the non-text sections have a wide range of stroke widths. Figure [7](#page-5-1)(b) shows how the stroke width fluctuates sig-



**Fig. 6 a** Actual image **b** the result of using the MSER feature detector

<span id="page-5-0"></span>

<span id="page-5-1"></span>**Fig. 7 a** Image after geometric properties-based removal of the non-text section **b** Example of uniform stroke variation in the text



**Expanded bounding boxes Text** 



**Fig. 9** Individual text refected by the bounding box

<span id="page-6-0"></span>**Fig. 8** After deleting non-text based on stroke width fuctuation, the image looks like this

nifcantly over diferent locations because the widths of the curves and lines are frequently equal.

• Fig. [8](#page-6-0) depicts the impact of eliminating non text portions through the variance in stroke-width after removing the non-text portions:

*Step 4:* Combining characters into words or lines of text.

- Given that step three's outcome comprises unique characters, The practice of blending text sections into words or lines by using nearby text has been uncovered. After completing step 4, Fig. [9](#page-6-1) shows the results in terms of bounding boxes.
- A bounding box is deleted if its pairwise overlap ratio is less than two after fnding the pairwise overlap ratio.

*Step 5:* The output of step 4 is verified as non text and text using the ANN classifer, which also serves as the verifer. Following are the many steps to implement an ANN classifer: Step 5: The ANN classifer serves as the verifer to check the output of step 4's text areas, including non text and text. The multiple steps required to create the ANN classifer are as follows:

- 1. Create the training data collection and network architecture for the neural network.
- 2. The issue of both overftting and underftting has been solved using a regularized cost function. Equation ([1\)](#page-6-2) is applied to the cost function to calculate it, as shown below:

<span id="page-6-2"></span><span id="page-6-1"></span>
$$
J(\theta) = [A] + [B] \tag{1}
$$

Calculate the  $J(\theta)$  with the help of Eqs. ([2\)](#page-6-3) and ([3\)](#page-6-4).

<span id="page-6-3"></span>
$$
[A] = \frac{1}{m} \sum_{i=1}^{m} \sum_{k=1}^{K} \left[ -y_k^{(i)} \log \left( \left( h_{\Theta}(x^{(i)}) \right)_k \right) - \left( 1 - y_k^{(i)} \right) \log \left( 1 - \left( h_{\Theta}(x^{(i)}) \right)_k \right) \right]
$$
(2)

<span id="page-6-4"></span>
$$
[B] = \frac{\lambda}{2m} \left[ \sum_{j=1}^{60} \sum_{k=1}^{900} \left( \Theta_{j,k}^{(1)} \right)^2 + \sum_{j=1}^{60} \sum_{k=1}^{2} \left( \Theta_{j,k}^{(2)} \right)^2 \right]
$$
(3)

where  $J(\Theta)$ = Regularized cost function, j= number of units in second layer,  $(h_{\Theta}(x^{(i)}))_k$  = output value of *K<sup>th</sup>* output unit, K= number of output layer,  $x^{(i)} = i^{th}$  training example,  $m =$  number of pixels applied as the input in layer 1,  $\lambda$  = Regularized parameter,  $y_k$ <sup>(i)</sup> = value of output k in *i th* training example.

- 3. The ANN classifer's weights have been initialized at random and are close to zero.
- 4. The hypothesis is then obtained by using forward propagation. The various steps are given below: The output value of the hypothesis  $h_{\Theta}(x)$ , given a training example  $(x^{(t)}, y^{(t)})$ , is computed using the "forward pass," which computes all activations across the whole network. Where the number of layers is  $l$ ,  $a^{(l)}$ =activation of layer l, it's set to the  $t^{th}$  training example  $x(t)$  input layer values  $(a(1))$  Then, using Eq.  $(4)$  $(4)$ , evaluate the activations  $((a^{(2)}, z^{(2)}), (a^{(3)}, z^{(3)}))$  for layers 2 and 3 in a feedforward pass (Fig. [10](#page-7-1)). To guarantee the vectors of activations applicable in the layers of  $a(1)$  and  $a(2)$  that are included in the bias unit, another term  $(a+1)$  must be included.

#### <span id="page-7-1"></span>**Fig. 10** Forward Propagation



In layer 1, activation is performed through input. Mathematically diferent steps are:

$$
a^{(1)} = x
$$
  
\n
$$
z^{(2)} = a^{(1)} \times \Theta^{(1)}
$$
  
\n
$$
sigmoid(z) = g(z) = \frac{1}{1 + e^{-z}}
$$
  
\n
$$
a^{(2)} = g(z^{(2)})
$$
  
\n
$$
z^{(3)} = a^{(2)} \times \Theta^{(2)}
$$
  
\n
$$
a^{(3)} = g(z^{(3)})
$$
\n(4)

- 5. Equation [\(1](#page-6-2)) is used to determine the cost function during the code-development process. In order to determine the cost function, the code is implemented using Equation (1).
- 6. The back propagation code has been implemented to compute partial derivatives. Below are the diferent steps to do this task:
	- (a) Layer 3 is the output layer, which employs Eq. ([5\)](#page-7-2) to calculate the error for each output unit k.

$$
\delta_k^{(3)} = (a_k^{(3)} - y_k) \tag{5}
$$

Where  $a_k^{(3)}$  = activation unit k in layer-3,  $y_k \in 1, 2$ , If  $y_k$ =1 belongs to class "k", or if  $y_k$ = 2 belongs in diferent class, it is marked as an example of current training.

<span id="page-7-0"></span>(b) Middle layer is known as the hidden-layer, i.e., hidden-layer  $l = 2$ ; Eq. [\(6](#page-7-3)) determines the error.

<span id="page-7-3"></span>
$$
\delta^{(2)} = \left(\Theta^{(2)}\right)^T \delta^{(3)} \cdot * g\prime(z^{(2)})\tag{6}
$$

(c) The gradient is accumulated using the following Eq. [\(7](#page-7-4)).

<span id="page-7-4"></span>
$$
\Delta^{(l)} = \Delta^{(l)} + \delta^{(l+1)} (a^{(l)})^T
$$
 (7)

(d) Divide the collected gradients by  $\frac{1}{m}$  to get the (unregularized) gradient for the NN cost function, as shown in Eq.  $(8)$  $(8)$ .

<span id="page-7-5"></span>
$$
\frac{\partial}{\partial \Theta_{ij}^{(l)}} J(\Theta) = D_{ij}^{(l)} = \frac{1}{m} \Delta_{ij}^{(l)} \tag{8}
$$

<span id="page-7-2"></span>7. The numerical estimation of the cost function gradient and the partial derivatives are then compared using gradient checking. The parameters are checked for gradients, which can be done by "unrolling" the parameters  $\Theta^{(1)}$ ,  $\Theta^{(2)}$  into a long vector  $\Theta$ . Instead of thinking of the cost function as *J*(Θ), one can think of it as *J*(Θ) and use the gradient checking approach below. Function  $f_i(\Theta)$ that purports to compute  $\frac{\partial}{\partial \theta_i} J(\Theta)$ ; it's a good idea to double-check that  $f_i$  is returning correct derivative values.

$$
\Theta^{(i+)} = \Theta + \begin{bmatrix} 0 \\ 0 \\ \vdots \\ \vdots \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}
$$
\n
$$
\Theta^{(i-)} = \Theta - \begin{bmatrix} 0 \\ 0 \\ \vdots \\ \vdots \\ \vdots \\ 0 \end{bmatrix}
$$
\n(9)

After finding the  $\Theta^{(i+)}$  and  $\Theta^{(i-)}$  through Eq. [\(9](#page-8-1)). According to,  $\Theta^{(i+)}$  is same as " $\Theta$ ", to except that its *i*<sup>th</sup>-element is increased by  $\varepsilon$ . Similarly,  $\Theta^{(i-)}$  is the correspondingvector, but with the  $i^{th}$  member reduced by  $\varepsilon$ . By checking the Eq.  $(10)$  for each i, one can now quantitatively verify the accuracy of  $f_i(\Theta)$ 's.

$$
f_i(\Theta) \approx \frac{J(\Theta^{(i+)}) - J(\Theta^{(i-)})}{2\varepsilon} \tag{10}
$$

8. Backpropagation and advanced optimization techniques were employed to minimize the cost function.

Testing was done on dataset-3, which comprises more than 25-photos. After developing the ANN-classifer using the preceding techniques, it was discovered that the text verifer practically removes all false-positive fndings.

#### <span id="page-8-0"></span>**4 Experiment result and analysis**

The experimental results for each methodology are determined in terms of recall, precision, and  $F_1$ -score value. These terms are defnded individually with mathematical formula that is used in image technology. "True Positive (TP) is taken as text area correctly identifed as text area and False Positive (FP) as non-text area incorrectly identifed as a text area." "True Negative (TN) as non-text area identifed as non-text area and False Negative (FN) as text area incorrectly identifed as non-text area" (Yadav et al. [2021,](#page-11-24) [2023\)](#page-11-25). All these three term are calculated based on confusion matrix, i.e, shown Table [2.](#page-8-3) Confusion matirix are four possible predicted and actual value combination in the Table [2](#page-8-3).

*Precision* The precision is the percentage of the predicted text appearing in the photograph out of all the information in the photograph. Its mathematical formulas are shown in Eq. ([11\)](#page-8-4) (Yadav et al. [2021,](#page-11-24) [2023\)](#page-11-25).

<span id="page-8-4"></span>
$$
Precision = \frac{TP}{TP + FP}
$$
\n<sup>(11)</sup>

<span id="page-8-1"></span>*Recall* The percentage of accurately identifed text out of all text that is true text is known as recall. Its mathematical formulas are shown in Eq. ([12\)](#page-8-5) (Yadav et al. [2021,](#page-11-24) [2023\)](#page-11-25).

<span id="page-8-5"></span>
$$
Recall = \frac{TP}{TP + FN}
$$
\n<sup>(12)</sup>

*F*1*-score* This is calculated through precision and recall. It follows the harmonic process, and its mathematical formula is shown in Eq. ([13\)](#page-8-6) (Yadav et al. [2021,](#page-11-24) [2023](#page-11-25)).

<span id="page-8-6"></span>
$$
F_1 - score = \frac{1}{\frac{\alpha}{precision} + \frac{1-\alpha}{Recall}}
$$
(13)

<span id="page-8-2"></span>The standard  $F_1$ -measure is often used to integrate precision and recall. The relative weight can be adjusted using the variable.  $\alpha$  has been adjusted to 0.5 to give recall and precision equal weight. Therefore, imbalanced weight produced a greater recall in the  $\alpha = 0.75$  setting (recall value  $= 0.75$ , precision value  $= 0.25$ ). The precision and recall for phase-1 are 0.45 and 0.84, respectively. The precision rises to 0.87 after incorporating the ANN classifer (phase-2), but the recall remains unchanged at 0.84 since the text region that was not retrieved in phase-1 cannot be retrieved in phase-2. The Table [3](#page-9-1) contains a various methods along with reults. The *ICDAR*<sub>1</sub> dataset findings are obtained for the comparative results. The particular dataset in the table references dataset-3.

<span id="page-8-3"></span>**Table 2** Representation of confusion matrix

<b>Confusion Matrix</b>		AV		
		Positive $(1)$	Negative $(0)$	
PV	Positive $(1)$	TP	FP	
	Negative $(0)$	FN	TN	

<span id="page-9-1"></span>**Table 3** Experimental result based on proposed work

Methods	Dataset	Recall	Precision	$F_1$ -score
Todoran (TD)	$ICDAR_1$	0.18	0.19	0.18
Jisoo Kim (JK)	$ICDAR_1$	0.28	0.22	0.22
Qiang Zhu (QZ)	$ICDAR_1$	0.40	0.33	0.33
Hinnerk Becker (HB)	$ICDAR_1$	0.62	0.67	0.58
Nobuo Ezaki (NE)	$ICDAR_1$	0.36	0.18	0.22
Epshtein (EPN)	$ICDAR_1$	0.61	0.72	0.66
Gupta et al. (GP)	$ICDAR_1$	0.77	0.87	0.82
He at al. $(HE)$	$ICDAR_1$	0.80	0.82	0.81
Ashida (ASH)	$ICDAR_1$	0.46	0.55	0.50
Wolf (WF)	$ICDAR_1$	0.44	0.30	0.35
Alex Chen (AC)	$ICDAR_1$	0.60	0.60	0.58
HWDavid (HWD)	$ICDAR_1$	0.46	0.44	0.45
Proposed (Our*)	Special	0.80	0.89	0.84

Table [3](#page-9-1) shows experimental values of diferent state-ofthe-art methods and their comparison of recall, precision, and  $F_1$ -score, shown in graphical ways as Figs. [11](#page-9-2), [12](#page-10-0) and [13](#page-10-1). The proposed algorithm has better performance than other state-of-the-art methods which is described in this section. The next section discuss the conclusion and future scope of this article.

## <span id="page-9-0"></span>**5 Conclusion and future scope**

The latest research on text detection methods is developed using a hybrid methodology with two components. The connected component method (MSER) with numerous flters makes up the frst phase, while the ML approach makes up the second (ANN-classifer). When the proposed approach is used on scenery photographs with text, it is discovered that phase-1 yields a precision and recall rate is 0.45 and 0.84, respectively. The precision and recall rate improve by 0.87 and 0.84 once the ANN classifer is integrated (text verifer-phase-2). Any approach whose output produces a signifcant amount of false positive results can be merged with phase-2 (text verifer) to enhance the system's performance. It is shown that the best results are obtained by identifying the type of structure in landscape photographs that produce false positive results and then using that sort of structure to train the ANN-classifer. The text verifer uses minimal computational resources than the sliding window approach since it only needs to execute one scan in the text-containing sections before classifying the image as text or non-text. When compared to other methodologies, our proposed approach shows the highest recall and precision values. The ANN classifer makes the highest results even if it is trained on a dataset of just 200-photos. Increasing the number of training set photographs on phase-2 will try for more performance improvement in the future.

<span id="page-9-2"></span>**Fig. 11** Comparison of various methods for experimental precision metric efects based on scenery images text detection



<span id="page-10-0"></span>



<span id="page-10-1"></span>**Fig. 13** Comparison of various methods for experimental F-score metric efects based on scenery images text detection



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