



RAP via hybrid genetic simulating annealing algorithm

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Abstract This paper aims to solve Redundancy allocation problem (RAP). It is a significant complex optimization and non-linear integer programming problem of reliability engineering. RAP includes the choices of components and the suitable amount of redundant subsystems for maximizing reliability of the system under given restrictions like cost, weight, volume etc. It is difficult to solve non-linear complex problems. In this paper, the RAP is solved by the combination of genetic and simulating algorithm that is called Hybrid Genetic Simulating Annealing Algorithm (HGSAA). It can be observed that superiority of both the algorithms are combined and form an adequate algorithm which ignores the individual weakness. Comparative analysis of HGSAA with existing methods such as Heuristic Algorithm, Constraint Optimization Genetic Algorithm, Hybrid Particle Swarm Optimization and Constraint Optimization Genetic Algorithm are presented in this study. RAP is also solved by Branch and Bound method to validate the result of HGSAA. The developed algorithm is programmed by Matlab.

Keywords Reliability · RAP · HA · COGA · HPSOCOGA · HGSAA · B&B Method

Abbreviations

a_i i th component

$R_i(a_i)$	Reliability of a_i
$Q_i(a_i)$	Unreliability of component- a_i
$R_s(a)$	Complete system reliability
m_i	Redundancy in i th subunits
$h_i(a_i)$	j th resource exhausted by i th component
$m = 7$	Overall units
C	Total cost
$K(.)$	A function which estimate the reliability of overall system
$COGA_{num}$	No. of solutions at the time of execution of iteration in COGA
$COGA_{PS}$	Population size of the particles in COGA
$COGA_{max\ iter}$	Upper iteration limit in PSO
PSO_i	PSO iteration in ongoing execution

1 Introduction

Most of the services to human beings are often provided by use of costly and complex systems. Some examples of industries using most complex systems are industries like aerospace, power generation, military, petrochemicals and automotive industries. The technological developments and increasing complication in technical systems made the job of analysts more complicated. As they study the system performance using qualitative and quantitative approaches to improve the output and productivity. The rising requirements of highly reliable systems open doors towards the study of reliability optimization. To design an exceedingly reliable system, improvement in system reliability can be done in two ways. Firstly, by way of addition of redundant components and secondly, by enhancing the

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component reliability. Usually, application of either of the ways increase the use of resources i.e. cost, volume, weight etc. Therefore, a substantial problem while structuring an exceedingly reliable system to keep up balance the reliability and use of other resources. To attain such an allocation, several researchers deal with different system configurations like series, parallel, series–parallel and k-out of $-n$ systems etc. Many real world complex system design problems require the utilization of redundancy to meet the goal of maximizing the reliability. RAP with single goal has widely investigated. In some critical parts, engineers put redundancy to ensure launch success. Because of the various component combinations, RAP is classified as NP-hard.

A huge variety of techniques have been applied to solve RAP. In summary, various researchers have found various modifications of the RAP (Kuo and Prasad 2000; Chambari et al. 2012). These developed techniques can be categorized using dynamic programming, non-linear and mixed integer programming problem as single objective optimization (Bellman and Dreyfus 1962; Fyffe et al. 1968; Nakagawa and Miyazaki 1981, Garg and Kumar 2009, Garg et al. 2010). It has been also solved by using some techniques such that heuristic and meta-heuristic algorithm like genetic algorithms, PSO and Simulating Annealing (SA) etc. GA is the most popular amongst heuristic algorithms which is applied in vast range of reliability optimization problems (Painton and Campbell 1994, 1995; Davis 1987). GAs are considered as numerical search techniques which follow a procedure based on natural selection (Holland 1975). Garg and Kumar (2010) utilized GA to solve availability optimization problem of screw plant. GAs applications resembles in the works of many authors i.e., (Dengiz et al. 1997; Tavakkoli-Moghaddma et al. 2008). For improving the performance of GA, an effective oriented GA (EOGA) is proposed by adding a new criteria known as the components applicability (Es-sadqi et al. 2018). This parameter allows a better search in generation of initial population and operator's specific usage and fitness function. A problem of multi-objective optimization is solved by GA (Busacca et al. 2001) in which they considered every goal as separate goal. In optimization of designing of engineered systems, there are several goals which have to be satisfied. COGA has been used for solving RAP (Devi and Garg 2017). SA algorithm, which was first independently presented as an iterative search tool to find the most favorable solution of complex optimization problems in (Kirkpatrick et al. 1983; Černý 1985). It has been shown by many researchers that evolutionary algorithms GA, PSO and physical algorithm SA are attractive because they have better search capabilities to the optimization problem (He et al. 2004; He and Wang 2007; Sheikhalishahi et al. 2013; Garg 2015). For getting

more efficient computations, GA has been combined with other meta heuristic algorithms like as GA with PSO and Hill climbing approach (Krink and Lvbjerg 2002). PSO is a nature inspired evolutionary algorithm. Position and velocity of PSO are revised as per its own experiences and neighbors experiences. New improvement seen in performance of PSO after defining a new parameter w and give a name inertia weight to that parameter (Shi and Eberhart 1998). As it is a stochastic search algorithm, it has some advantage and some weakness. The performance of PSO is problem dependent and that is the major weakness of PSO. There is a high degree of variation in the performance of PSO because of the different parameters are set for different problems. It can't be possible to set a single parameter for all the problems solving by PSO. The problem has been dealt in a better way with defining self-adaptive parameters (Clerc 1999; Shi and Eberhart 2001; Hu and Eberhart 2002; Tsou and Macnish 2003; Ratnaveera et al. 2004). The second weakness of PSO is that it could be converge or trapped on local minima and even it could not improve the performance when number of large iterations (Angeline 1998). To curb the convergence properties of a particle swarm system, a contraction coefficient is generated (Clerc and Kennedy 2002). A dynamic inertia weight is also introduced in PSO algorithm for solving optimization problem and it has given a name of Improved PSO (IPSO) algorithm (Jiao et al. 2008). Several modifications have been made for improving the performance of PSO, and Hybridization of techniques came in limelight. Hybridization is a recent spreading area of intelligence system. Genetical Swarm Optimization (GSO) is a combination of desired properties of PSO and GAs which is applied for solving complex optimization problems (Grimaldi et al. 2004). H-PSOCOGA is a combination of PSO and COGA, utilized for solving the RAP (Devi et al. 2017). For solving multi-objective optimization problems a hybrid algorithm known as GA/PSO was applied (Jieong et al. 2009). The validity of this algorithm is checked on test problems. This can be achieved by numerous researchers like PSO with GA and utilized to improve the work of PSO.

In recent phase, various techniques have been developed with the combination of evolutionary and physical algorithms which is more powerful for solving constraint optimization problems. For instance the combination of GA and SA has become an effective algorithm to solve RAP. (Kim et al. 2004) used SA algorithm for solving RAP with different element choices. GA and SA both are nature inspired search algorithms but the difference is that GA could be trapped in local minima while SA has the capability to jump out through local optimization. A Hybrid Simulating Annealing (HSA) has been applied to solve nonslicing floor-planning that is starting phase to design a

chip (Chen et al. 2011). With the combination of GA and SA an efficient algorithm is made for solving broadband matching networks for antennas (Chen et al. 2012). In this paper HGSA is presented for solving RAP.

2 Material and methods

2.1 Problem formulation

In this section, a problem of manufacturing industry is taken to improve the reliability of the system. There are mainly seven units are arranged in series way and the process of making a product run step by step by each and every machine. The problem is same which is explained in earlier paper (Devi and Garg 2017). The motive of solving this problem is to maximize product reliability with the reduction of low cost as defined in Table 1. Given cost constraint is $C = 30,490,000$.

Problem is to maximize

$$R_s(a) = K (R_1(a_1).R_2(a_2)...R_m(a_m)) = \prod_{i=0}^7 R_i(a_i),$$

where $R_i(a_i) = \prod_{i=0}^7 [1 - (Q_i(a_i))^{m_i}]$,
such that

$$\sum_{i=1}^7 h^1(a_i) * m_i \leq 30490000.$$

2.2 Hybrid genetic simulating annealing algorithm (HGSA)

This section develops a novel technique based on a combination of hybrid GA and SA based on local search and named as HGSA. The proposed algorithm shows the advantages of both the algorithms. In this paper, the developed HGSA technique is applied for solving RAP and avoid the drawbacks of both the above mentioned algorithms. The algorithm of proposed approach HGSA is given as below:

- (1) Initialize the Parameters: population size N , crossover probability P_c , mutation probability P_m , iteration count i .
- (2) Initialize $i = 0$, Generate initial population randomly C_i .
- (3) Set up starting population arbitrarily C_i .

- (4) Figure out the fitness value of every character in population C_i .
- (5) Compute the fitness value of every individual in population C_i .
- (6) Do the selection, crossover, and mutation operations for individual in population $C_i, i = i + 1$, then get updated population C_i .
- (7) Evaluate new population $C_i, i = i + 1$
 - (a) Use selection operator to select parent
 - (b) Use crossover operator to get new sibling from selective parents
 - (c) Further mutate
- (8) After the individual variation, perform the inner loop operation of simulated annealing algorithm until attain stable population C_i .
 - (a) the starting solution $S_0 = C_i$
 - (b) $k = 0$
 - (c) do
 - (d) Increase temperature to T_{max} ,
 - (e) Perturb the initial solution S_k , construct next solution S_{k+1} .
 - (f) Compute the difference $\Delta f = f(S_{k+1}) - f(S_k)$, $f(S)$ is the assessment function.
 - (g) If $\Delta f > 0$, then consider $S_{k+1} = S_{k+1}$ as the next solution, otherwise $S_{k+1} = S_k$ as the next solution in accordance with the probability $\exp(\Delta f / T)$.
 - (h) Decrease T decreases, $T \rightarrow 0, k = k + 1$
 - (i) While $k < \text{maxitr}$
- (9) $C_i = S_k$, go to step (3).
- (10) Check whether the outcome of the program is fulfilled with termination condition, then perform step (8), otherwise go to step 3.
- (11) Obtained results.

The achieved results from HGSA are listed in below Table 2.

2.3 Exact Optimization

B&B method is classical exact method which gives optimal solution. The primary goal of B&B method is to optimize the objective function. It has been used in this paper to

Table 1 Reliability and cost of every unit

Subsystem	a ₁	a ₂	a ₃	a ₄	a ₅	a ₆	a ₇
Reliability of component R _i (a _i)	0.99	0.9762	0.9188	0.8155	0.8655	0.9287	0.9453
Cost of component h ₁ (a _i)	1,280,000	960,000	2,500,000	1,050,000	10,500,000	950,000	250,000

Table 2 Results of HGSA A

Algorithm	Result of RAP							Increase in reliability (%)	CPU Time (in Sec)
	a ₁	a ₂	a ₃	a ₄	a ₅	a ₆	a ₇		
HGSA A	2	2	3	4	1	3	3	56.85	2.122

Table 3 Result of exact optimization

Algorithm	Result of RAP							Increase in reliability (%)
	a ₁	a ₂	a ₃	a ₄	a ₅	a ₆	a ₇	
HGSA A	2	2	3	4	1	3	3	56.85

Table 4 The computational results obtained by HA

Algorithm	Result of RAP							Increase in reliability (%)	CPU Time (in Sec)
	a ₁	a ₂	a ₃	a ₄	a ₅	a ₆	a ₇		
HA	1	1	1	2	2	2	3	52.30	50.66

Table 5 The computational results obtained by COGA

Algorithm	Result of RAP							Increase in reliability (%)	CPU Time (in Sec)
	a ₁	a ₂	a ₃	a ₄	a ₅	a ₆	a ₇		
COGA	2	2	3	4	2	2	3	56.88	66.51

Table 6 The computational results obtained by HPSOCO GA

Algorithm	Result of RAP							Increase in reliability (%)	CPU Time (in Sec)
	a ₁	a ₂	a ₃	a ₄	a ₅	a ₆	a ₇		
HPSOCO GA	2	3	2	5	1	3	5	56.10	5.559

validate the results of HGSA A. It is too time consuming but results do not vary.

The results obtained by B&B method (exact algorithm) shown in Table 3.

2.4 Algorithm of B&B Method

- To search a feasible solution and fix the present optimum solution as value of starting feasible solution
- Abort the procedure, if no unsolved problem is found
- Split the problem into sub-problem where a decision variable is bounded.
- Solve the problem by applying relaxation for each sub-problem. Subsequently revise the upper bound as the highest value of solution.
- Figure out the tree node in case the upper bound is lesser than the present optimum solution.
- Update the present optimum solution and move to the upcoming tree node if the upper bound is feasible else split into sub-problem again.

3 Results

The problem given in Sect. 2 is solved by HA, COGA and H-PSOCO GA (Devi and Garg 2017). The results obtained by these three algorithms are outlined in Tables 4, 5, 6 respectively.

Table 7 shows the comparative results of four algorithms w.r.t. increment in reliability and CPU time except Exact Optimization Method. Obtained results demonstrate that percentage increment in reliability by HGSA A comparatively better than HA and COGA, HPSOCO GA. Graphical representation the results shown in (Figs. 1, 2, 3).

Table 7 Comparison of the best optimal solution by four techniques

Technique	Result of RAP							Increase in reliability (%)	CPU Time (in Sec)
	a ₁	a ₂	a ₃	a ₄	a ₅	a ₆	a ₇		
HA	1	1	1	2	2	2	3	52.30	50.66
COGA	2	2	3	4	2	2	3	56.88	66.51
H-PSOCOGA	2	3	2	5	1	3	5	56.10	5.559
HGSAA	2	2	3	4	1	3	3	56.85	2.122

Fig. 1 Comparison of optimal solution (increase in reliability) of four algorithms

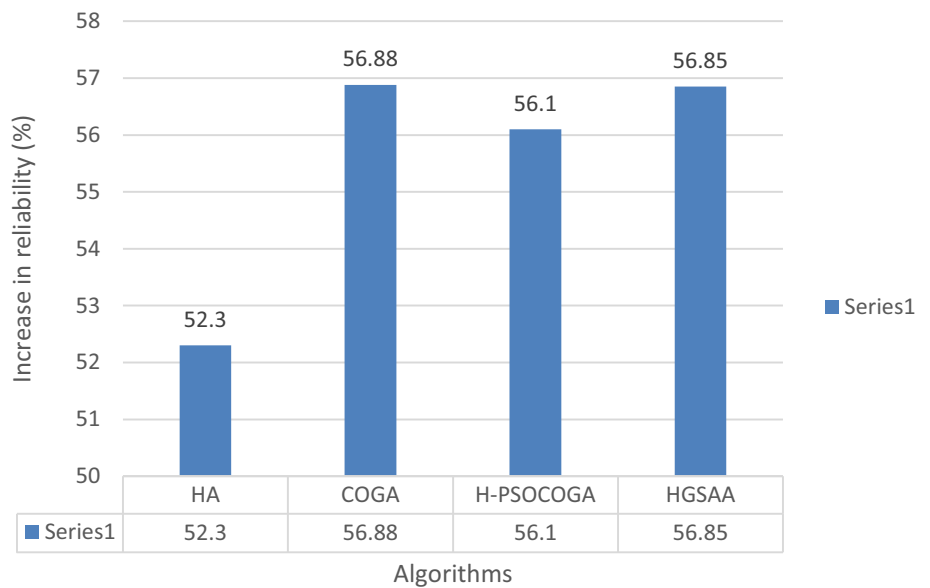
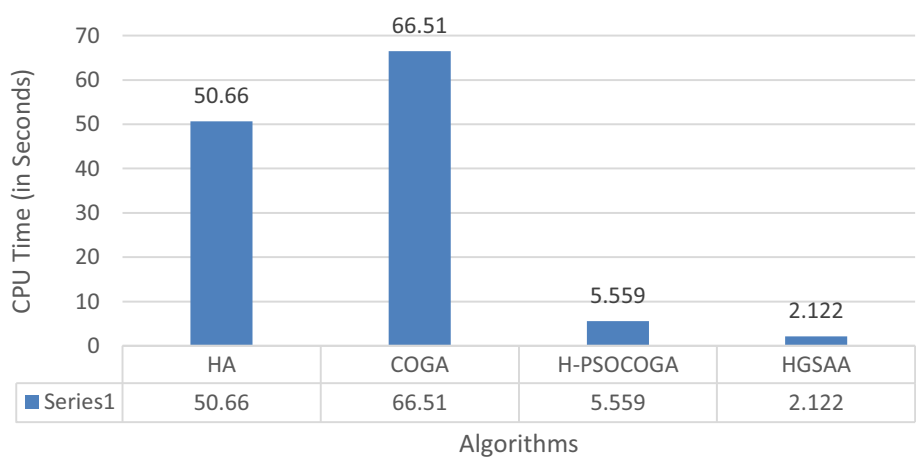


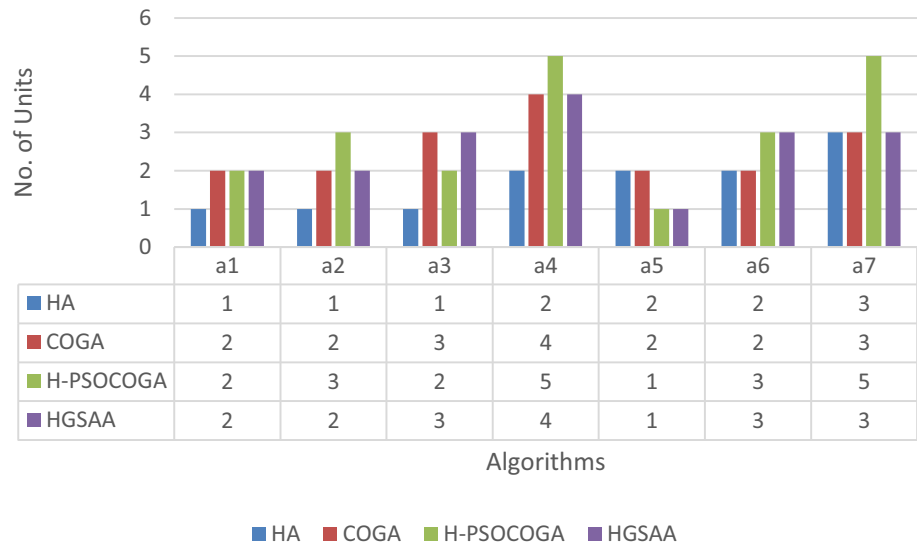
Fig. 2 Comparison of optimal solution (CPU time) of four algorithms



4 Conclusion

In the present work, a novel approach HGSAA is developed with the combination of two existing methods GA and SA. Due to all heuristic algorithms HA, COGA, HPSOCOGA, the results of HGSAA are validated by Branch and Bound method. The outcomes achieved by HA, COGA, H-PSOCOGA and HGSAA w.r.t increase in

reliability are 52.30, 56.88, 56.10 and 56.85 respectively and with respect to CPU time are 50.66, 66.51, 5.559 and 2.122 respectively (in seconds), as shown in Table 7. However the increase in reliability by COGA is few more than proposed approach HGSAA but the time gap between these algorithms are high which shows the feasibility of proposed method.

Fig. 3 Results of RAP

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