

l

֦

l

J. Cent. South Univ. (2018) 25: 107−120 **DOI:** https://doi.org/10.1007/s11771-018-3721-z

An enhanced artificial bee colony optimizer and its application to multi-level threshold image segmentation

GAO Yang(高扬)¹, LI Xu(李旭)², DONG Ming(董明)¹, LI He-peng(李鹤鹏)³

1. Academy of Information Technology, Northeastern University, Shenyang 110018, China; 2. Benedictine University, Lisle, IL, US;

3. Shenyang Institute of Automation, Chinese Academy of Sciences, Shenyang 110016, China

© Central South University Press and Springer-Verlag GmbH Germany, part of Springer Nature 2018

Abstract: A modified artificial bee colony optimizer (MABC) is proposed for image segmentation by using a pool of optimal foraging strategies to balance the exploration and exploitation tradeoff. The main idea of MABC is to enrich artificial bee foraging behaviors by combining local search and comprehensive learning using multi-dimensional PSO-based equation. With comprehensive learning, the bees incorporate the information of global best solution into the solution search equation to improve the exploration while the local search enables the bees deeply exploit around the promising area, which provides a proper balance between exploration and exploitation. The experimental results on comparing the MABC to several successful EA and SI algorithms on a set of benchmarks demonstrated the effectiveness of the proposed algorithm. Furthermore, we applied the MABC algorithm to image segmentation problem. Experimental results verify the effectiveness of the proposed algorithm.

Key words: artificial bee colony; local search; swarm intelligence; image segmentation

Cite this article as: GAO Yang, LI Xu, DONG Ming, LI He-peng. An enhanced artificial bee colony optimizer and its application on multilevel threshold image segmentation [J]. Journal of Central South University, 2018, 25(1): 107–120. DOI: https://doi.org/10.1007/s11771-018-3721-z.

1 Introduction

Image segmentation is considered useful method to separate objects from background that has distinct gray levels. Among existing segmentation techniques, multi-level threshold is a simple but effective tool and requires multiple threshold values to accomplish segmentation. This approach can be classified into optimal threshold methods [1–4] and property based threshold methods [5–7]. The first category searches for the optimal thresholds which make the threshold classes on the histogram reach the desired characteristics. The second category detects the thresholds by measuring some property of the

histogram. Property-based threshold methods are fast and suitable for the case of multilevel threshold, while the number of thresholds is hard to be determined.

Several algorithms have been proposed in literatures for optimal threshold [8–12]. In Refs. [4, 8, 9], some novel methods, derived from optimizing an objective function for bi-level and multi-level threshold, were proposed. These methods suffer from a common drawback that the computational complexity raises exponentially when the problem is extended to multi-level threshold. Recently, swarm intelligence (SI) algorithms have been introduced to image segmentation [12–16]. Among them, artificial bee colony algorithm (ABC) is one popular member of the SI family [17]. Due to its

Received date: 2016−04−25; **Accepted date:** 2017−12−01

Foundation item: Projects(6177021519, 61503373) supported by National Natural Science Foundation of China; Project(N161705001) supported by Fundamental Research Funds for the Central University, China

Corresponding author: GAO Yang, Master; Tel: +86−13842023316; E-mail: gaoy@mail.neu.edu.cn; ORCID: 0000-0002-1858-6324

good robustness, the ABC has been widely employed to solve many engineering optimization problems [18–21]. Especially, Refs. [19, 20] have proposed and developed the novel and effective

ABC variants by using a hybridization of lifecycle and optimal search strategies have obtained significant performance improvement. However, when tackling complex problems, these ABCs still suffer from the drawbacks of poor exploitation [18].

Aiming to conquer above drawbacks to some extent, this paper presents a modified artificial bee colony algorithm (MABC) for image segmentation. In our proposed MABC model, the local search operation is activated when a bee finds promising area and the comprehensive learning is used to facilitate more information shared in bee colony. By this hybrid mechanism, the proposed MABC can be claimed very powerful due to the fact that the exploitation and exploration can be elaborately balanced.

2 Standard ABC algorithm

The recently introduced artificial bee colony (ABC) algorithm is motivated by intelligent social behaviors of three types of bees [17]. In ABC, there are three groups of bees: employed bees, onlookers and scouts. The employed bees explore the food sources and transmit related information to onlooker bees. The onlooker bees select good food sources, and these food sources with higher quality will have a bigger probability to be chosen. If a food source found by employed bee is exhausted, the corresponding employed bee will be transformed to a random scout. The detailed procedures are given as follows.

Step 1: Initialization

In initialization phase, a group of food sources representing possible solutions are generated randomly by the following equation:

$$
x_{i,j} = x_j^{\min} + rand(0,1)(x_j^{\max} - x_j^{\min})
$$
 (1)

where $i=1, 2, \cdots, S_N; j=1, 2, \cdots, D; S_N$ is the population size (the number of solutions); *D* donates the number of variables, i.e. problem dimension; x_j^{min} and x_j^{max} represent the lower upper and upper bounds of the *j*th variable, respectively.

Step 2: Sending employed bees

In this phase, the neighbor food source

(candidate solution) can be generated from the old food source of each employed bee in its memory using the following expression:

$$
v_{i,j} = x_{i,j} + \varphi(x_{i,j} - x_{k,j})
$$
 (2)

where x_k is a randomly selected individual as a neighbor bee and is different from current bee; $x_{i,j}$ is another randomly chosen index donating a random dimension; ϕ is a number randomly falling into $[-1,1]$.

Step 3: Sending onlooker bees

In this phase, an onlooker bee selects a food source lying on the probability value linked with that corresponding food source; P_i can be defined as following expression:

$$
P_i = \frac{\text{fitness}_i}{\sum_{j=1}^{S_N} \text{fitness}_j}
$$
(3)

where fitness*i* donates the fitness value of the *j*th solution.

Step 4: Sending scout bees

In the scout bees' phase, once a food source cannot be ameliorated further during a predetermined cycle (defined as "limit" in ABC), the food source should be replaced with a new one while the employed bee associated with it subsequently becomes a scout. The new food source is generated randomly according to Eq. (1).

Those procedures from Step 2 to Step 4 will be carried out repetitively until the termination condition is met.

3 Modified artificial bee colony algorithm

3.1 Local search

The Powell's local search algorithm is an extension of basic pattern search method, and has a merit of tackling the non-differentiable objective functions without derivatives [22]. This algorithm searches the objective optima bi-directionally along each vector, alternately. Then the new point is donated as a linear combinational vector as a new member added to the search vector list. Accordingly, the most successful search vector with most contribution to the new direction is removed from this list. This process is iterated until no significant improvement is achieved. The detailed implantation of this algorithm can refer to Ref. [22].

3.2 Comprehensive learning based on multidimensional best-solution information

In the original ABC version, the search equation (i.e., Eq. (2)) is used to generate a new position by a random-dimension disturbance, whereas this approach is similar to a blind mutation operator. That is, this equation drives the old individual bee towards (or away from) its randomly-selected neighbor at a random dimension. This inevitably causes the inefficiency of information exchange at the individual-level and population-level because the useful information of elites is not utilized fully and the dimension of learning is not enough.

Inspired by the social learning in PSO model [23], a new learning strategy is employed in search equation of ABC (i.e., Eq. (2)). To learn fully from the best individual in current bee population, assume that individuals exchange information to other individuals in a full-dimension manner. Specifically, in the employed or onlooker stage, the foraging direction of a bee is governed by the information combination of its randomly-selected neighbor and the best individual in the population (i.e., *g*best). And this search equation is modified as follows:

$$
x_{\text{new}_i} = x_i + l_1(x_{\text{gbest},j} - x_{i,j}) + l_2(x_i - x_k)
$$
 (4)

where x_{gbest} is the best member from current population; x_k is randomly chosen neighbor individual (note that k is different with i); l_1 and l_2 is a random number within the scope of $[-1, 1]$.

According to Eq. (4), the *g*best term can drive the new candidate solution towards the global best solution, as well as the full-dimension learning can enhance the efficacy of information exchange.

3.3 Proposed algorithm

The balance between exploration of the search space and exploitation of potentially good solutions is considered a fundamental problem in populationbased optimization algorithms. In practice, the exploration and exploitation contradict with each other. By using the local search and comprehensive learning, the proposed MABC will act as the main optimizer for searching the near-optimal position while the local search will make fine tune the best solutions obtained by the MABC in each iteration. The main steps of the proposed algorithm are given as the following processes. The following is the proposed MABC algorithm.

Step 1) Initialization.

Step 1.1) Randomly generate S_N food sources in the search space to form an initial population by Eq. (1) .

Step 1.2) Evaluate the fitness of each bee.

Step 1.3) Set the maximum cycle (*LimitC*).

Step 2) Iteration=0.

Step 3) Employ bee phase. Loop over each food source.

Step 3.1) Generate a candidate solution V_i by Eq. (4) and evaluate $f(V_i)$.

Step 3.2) Greedy selection and memorize the better solution.

Step 4: Calculate the probability value *Pi* by Eq. (3).

Step 5: Onlooker bee phase.

Step 5.1) Generate a candidate solution V_i by Eq. (4) and evaluate $f(V_i)$.

Step 5.2) Greedy selection and memorize the better solution.

Step 6: Powell's search phase.

If mode (Iteration, T_p) ==0, randomly choose $m \in \{1, \dots, S_N\}$ that has to be different from the best one, X_{best} , and generate a new solution V_s by Eq. (4). Use the V_s as a starting point and generate a new solution *V*m by Powell's method as illustrated in standard ABC algorithm.

Step 7) Iteration= Iteration +1.

Step 8) If the iteration is greater than *LimitC*, stop the procedure; otherwise, go to Step 3).

Step 9) Output the best solution achieved.

4 Benchmark test

In the experimental studies, according to the no free lunch (NFL) theorem [24], a suit of 15 benchmark functions are employed to fully evaluate the performance of the MABC algorithm without a biased conclusion towards some chosen problems [25–28]. The involved benchmark functions can be classified as basic continuous benchmarks (f_1-f_8) , CEC2005 benchmarks (f_9-f_{15}) . The formula for each basic benchmarks and CEC2005 test functions is shown in Tables 1 and 2. In order to compare the different algorithms fairly, the number of function evaluations (FEs) is adopted as a time measure substituting the number of iterations, due to the fact that the algorithms do differing amounts of work in their inner loops.

Table 1 Classical test suite

Table 2 CEC 2005 test suite

4.1 Parameters settings for involved algorithms

Experiment was conducted to compare with original artificial bee colony algorithm (ABC) [18], canonical PSO with constriction factor (PSO) [23], genetic algorithm with elitism (EGA) [29] and covariance matrix adaptation evolution strategy (CMA-ES) [30]. All algorithms were run 30 times respectively on each benchmark and the maximum evaluation number (FEs) was set at 100000. For involved benchmarks, the dimensions are all set as 30. All the control parameters for the EA and SI algorithms are set to be default of their original literatures: initialization conditions of CMA-ES are the same as those in Ref. [30]; the number of offspring candidate solutions generated per time step is $\lambda = 4\mu$, where μ is a adjustable parameter defined in Ref. [30]; the limit parameter of ABC is set to be $S_N \times D$, where *D* is the dimension of the problem and *SN* is the number of employed bees [18]. For canonical PSO, the learning rates c_1 and c_2 are both set as 2.05 and the constriction factor χ =0.729 [23]. For EGA, crossover rate of 0.8, mutation rate of 0.01, and the global elite with a rate of 0.06 are adopted [29]. For the proposed MABC, the control parameter *T*p can be empirically set as 90 in the experiments and other parameters can be referred the setting of original ABC [18].

4.2 Numerical results and comparison

4.2.1 Results on classical benchmarks

The means and stand deviations of the 30 run times of involved algorithms on classical test functions are listed in Table 3 where the best results are highlighted in bold. From Table 3, MABC and ABC obtain satisfactory results on the unimodal *f*1, f_2 , f_3 in terms of accuracy and convergence. MABC performs a little worse than ABC on these functions, but significantly better than other algorithms. f_5-f_8 are the most commonly used test multimodal functions, and an algorithm can be easily trapped in a local minimum. As expected, the MABC gets more favorable results than the compared

algorithms on all these cases. The superior performance of MABC on these multimodal functions suggests that MABC is good at a finegained search. The performance improvement is mainly due to its Powell's search and improved search equation in MABC. That is, the ABC guided by so-far-best information will act as the main optimizer for exploration while the Powell's method aims to fine exploitation. From computation results on these classical functions, MABC performs most powerful on most test cases due to its using the proposed foraging strategies.

4.2.2 Results on CEC2005 benchmarks

Benchmarks f_9 – f_1 ₅ from CEC 2005 test bad are employed in this section and correlative computation results are presented in Table 4. From these results, it can be observed that MABC performs best on five out of the seven functions. ABC and CMA-ES achieve similar ranking, only worse than MABC. It is clearly visible and proven that MABC performs more powerful on CEC 2005

Table 3 Results obtained by all algorithms on classical test suite

Function		MABC	ABC	PSO	CMA-ES	GA
	Mean	$1.7198{\times}10^{-11}$	1.6191×10^{-11}	2.2059×10^{-4}	1.8626×10^{-6}	1.4077×10^{-3}
f_1	Std	2.9544×10^{-11}	2.2532×10^{-11}	4.8068×10^{-4}	4.2273×10^{-4}	1.9295×10^{-3}
	Rank	2	1	$\overline{4}$	$\overline{3}$	5
	Mean	5.7139×10^{-15}	1.0238×10^{-4}	2.1456×10^{-4}	6.2334×10^{-3}	5.3335×10^{-2}
f_2	Std	1.2333×10^{-10}	2.0252×10^{-14}	1.0572×10^{-5}	2.1883×10^{-6}	5.0792×10^{1}
	Rank	$\mathbf{1}$	2	\mathfrak{Z}	$\overline{4}$	5
	Mean	1.4679×10^{-1}	3.0075×10^{-6}	1.7778×10^{-2}	1.4562×10^{-1}	2.5940×10^{-1}
f_3	Std	1.4503×10^{-2}	1.9804×10^{-6}	5.1131×10^{-3}	1.4532×10^{-32}	3.8971×10^{-2}
	Rank	4	1	$\overline{2}$	3	5
	Mean	1.3043×10^{-10}	6.1442×10^{-3}	1.4789×10^{-3}	3.3235×10^{-3}	3.4971×10^{-2}
f_4	Std	1.5945×10^{-10}	2.2358×10^{-2}	2.9159×10^{-4}	2.5874×10^{-3}	2.1107×10^{-3}
	Rank	1	$\overline{4}$	$\overline{2}$	$\overline{3}$	5
	Mean	1.7471×10^{-3}	6.6937×10^{-2}	8.9786×10^{-2}	4.1529×10^{-2}	3.0978×10^{-1}
f_5	Std	5.3145×10^{-4}	4.9569×10^{-4}	7.2506×10^{-3}	7.0509×10^{-3}	2.9555×10^{-2}
	Rank	1	3	$\overline{4}$	2	5
	Mean	3.23811×10^{-5}	3.2986×10^{-5}	1.6616	4.3748×10^{-2}	3.0685
$f_{\rm 6}$	Std	3.1251×10^{-2}	3.2325×10^{-2}	1.3884×10^{-1}	2.3449×10^{-2}	1.3645×10^{-1}
	Rank	$\mathbf{1}$	\mathfrak{D}	$\overline{4}$	3	5
	Mean	3.6592×10^{-6}	3.0293×10^{-6}	1.0526×10^{-2}	1.6812×10^{-3}	2.0852×10^{-2}
f_7	Std	2.8258×10^{-6}	2.6086×10^{-6}	7.2454×10^{-5}	7.7436×10^{-4}	8.6817×10^{-6}
	Rank	$\mathbf{1}$	$\overline{3}$	$\overline{4}$	$\overline{2}$	5
	Mean	4.4537×10^{-10}	8.3839×10^{-8}	8.5416×10^{-5}	2.1706×10^{-7}	5.3409×10^{-4}
f_8	Std	1.9980×10^{-10}	3.4183×10^{-7}	1.6413×10^{-5}	4.3498×10^{-7}	1.9193×10^{-4}
	Rank	1	2	$\overline{4}$	3	5

112 J. Cent. South Univ. (2018) 25: 107–120

Function		MABC	$\rm ABC$	PSO	CMA-ES	EGA
f_9	Mean	-4.5832×10^{2}	-4.4132×10^{2}	3.4613×10^{1}	-4.3127×10^{2}	-3.5686×10^{2}
	Std	1.9472×10^{-14}	2.227×10^{-14}	5.8420 \times 10 ²	5.1713×10^{-14}	2.0814×10^{1}
	Rank	$\mathbf{1}$	$\overline{2}$	5	3	$\overline{4}$
	Mean	-4.5631×10^{1}	-4.3815×10^{1}	9.5247×10^{2}	-4.6012×10^{2}	1.4385×10^{4}
f_{10}	Std	2.1225×10^{2}	2.3419×10^{2}	2.9622×10^{3}	2.2718×10^{-14}	5.4253×10^{3}
	Rank	2	3	4		5
	Mean	4.2331×10^{2}	4.3429×10^{2}	2.6559×10^{7}	4.4678×10^{2}	4.0998×10^{4}
f_{11}	Std	2.1056×10^{0}	1.9871×10^{0}	2.6716×10^{7}	1.8864×10^{0}	3.5523×10^{4}
	Rank	$\mathbf{1}$	$\overline{2}$	5	3	$\overline{4}$
	Mean	-1.9178×10^{2}	2.4681×10^{3}	6.4552×10^{3}	2.4392×10^{3}	3.2963×10^{3}
f_{12}	Std	7.2376×10^{-3}	1.4429×10^{-2}	2.2961×10^{2}	1.3490×10^{-3}	4.6746×10^{2}
	Rank		3	5	2	4
	Mean	-1.1831×10^{2}	-1.7658×10^{2}	-1.7397×10^{2}	-1.1896×10^{2}	-1.6903×10^{2}
f_{13}	Std	1.3423×10^{-1}	6.4345×10^{23}	1.6532×10^{-1}	3.7856×10^{-2}	2.1242×10^{-2}
	Rank	2	3	4		5
f_{14}	Mean	-3.3021×10^{2}	-3.3021×10^{2}	-2.5985×10^{2}	-2.5849×10^{2}	-2.4729×10^{2}
	Std	1.2349×10^{-14}	3.3386×10^{-14}	3.3534×10^{1}	2.3651×10^{1}	3.5474×10^{0}
	Rank	$\mathbf{1}$	$\mathbf{1}$	4	3	5
	Mean	-2.8243×10^{2}	-1.2346×10^{2}	-1.8931×10^{2}	-1.6559×10^{2}	-1.3717×10^{2}
f_{15}	Std	1.1367×10^{1}	3.4544×10^{1}	2.5676×10^{1}	2.6985×10^{1}	3.9898×10^{1}
	Rank	$\mathbf{1}$	5	\mathfrak{D}	3	4

benchmarks than on basic benchmarks. This means that MABC with the proposed effective strategies is more competent in tackling complex problems.

Table 4 Results obtained by all algorithms on CEC05 benchmarks

5 Multilevel threshold for image segmentation by MABC

5.1 Kapur criterion

The Kapur multi-threshold entropy measure [31] has been popularly employed in determining whether the optimal threshold method can provide image segmentation with satisfactory results. It is aimed to find the optimal thresholds that can yield the maximum entropy. For multilevel threshold, Kaptur's entropy may be described as follows.

Consider an image containing *N* pixels of gray levels from 0 to L. *H*(*i*) represents the number of the *i*th gray level pixel and $P(i)$ represents the probability of i. Then, we obtain:

$$
H_i = \sum_{i} \frac{P(i)}{\omega_k} \ln \frac{P(i)}{\omega_k} \tag{5}
$$

Assuming that there are $M-1$ thresholds $\{t_1,$ t_2 , \cdots , t_{M-1} } that divide the original image into *M* classes (C1 for $[0, t_1]$, C2 for $[t_1, t_2]$, and CM for $[t_{M-1}, L]$, the optimal thresholds $\{t_1, t_2, \cdots, t_{M-1}\}$ selected by the Kapurmethod are depicted as follows:

$$
\{t_1^*, t_2^*, \cdots, t_{M-1}^*\} = \arg \max \left\{ \sum_{i=1}^{M-1} H_i \right\} \tag{6}
$$

Equation (6) is used as the objective function for the proposed MABC based procedure which is to be optimized (minimized). A close look into this equation will show that it is very similar to the expression for uniformity measure.

5.2 Experiment setup

The datasets involve a set of popular tested images used in previous studies [32], including avion.ppm, house.ppm, lena.ppm, peppers.ppm, safari04.ppm and hunter.pgm. The size of each involved image is 512×512. The proposed algorithm and compared algorithms are evaluated based on Kapur. The parameters of these algorithms including MABC, ABC, PSO, EGA and CMA_ES are set as described in Section 4.1. We strived to utilize the proposed algorithm to obtain multiple thresholds with larger fitness values and fast

computation ability. The numbers of thresholds M-1 investigated in the experiments are 2, 3, 4, 5, 7, and 9. The population size is set to 20 and the maximum FE is set to 2000. All the experiments are repeated 30 times.

5.3 Experimental results of multilevel threshold

Table 5 gives the fitness, mean computation time, and optimal thresholds with *M*–1=2, 3, and 4 obtained by Kapur. From Table 5, we can see that Kapur takes too long computation time on these cases. From computation results in Table 6, it can be observed that population- based methods consume similar CPU time, which exhibits superior performance to pure Kapur. As can be seen form Table 7, the proposed MABC algorithm generally performs satisfactory fitness values with *M*–1=2, 3 and 4, and consumes less time than Kapur. This is mainly due to the fact that the comprehensive learning strategy using improved PSO-based search equation enables the proposed algorithm obtain faster convergence speed. Furthermore, the MABCbased algorithm achieves the best achievements among the population-based methods in most cases. Moreover, the differences between the MABC and the other algorithms are more evident as the segmentation level increases.

To further investigate the population-based

methods over high-dimensional segmentation, we conduct these algorithms on image segment with *M*–1=5, 7 and 9. Table 8 gives the average fitness and standard deviation obtained by each population-based algorithm. From Table 8, it can be observed that MABC demonstrates the best performance and stability on these highdimensional functions, which is more efficient than the conventional ABC and other classical population-based algorithms, which proves that the MABC-based algorithm is more suitable for resolving multilevel image segmentation problems.

6 Conclusions

In order to apply artificial bee colony algorithm to solve complex optimization problems efficiently, this paper proposes a modified artificial bee colony algorithm, namely MABC. The potential of the proposed MABC to balance the exploration and exploitation tradeoff is achieved by combining local search and comprehensive learning strategies. In MABC, each individual can be characterized by focused and deeper exploitation of the promising regions and wider exploration of other regions of the search space. The algorithm achieves this by employing local search to encourage fine exploitation when it enters the

	$M-1=2$			$M-1=3$	$M-1=4$	
Image	Objective value	Optimal threshold	Objective value	Optimal threshold	Objective value	Optimal threshold
Avion	12.3225	70.171	15.6050	68,126,181	18.4232	66, 105, 142, 183
House	12.5950	89.149	15.6664	70,123,171	18.5158	58,96,143,182
Lena	12.4577	98,163	15.4294	81,124,173	18.1234	63,96,134,173
Peppers	12.7457	73,142	15.7998	60,110,168	18.6505	57, 102, 144, 193
Safari04	11.9905	75,141	15.0652	62, 115, 163	17.7978	50,85,122,160
Hunter	12.4885	91,177	15.7247	57, 115, 177	18.6384	43,91,132,178
Mean CPU time	1.24333		51.342		2325.472	

Table 6 Mean CPU time of compared population-based methods on Kapur algorithm

	$M-1$	Objective value (standard deviation)						
Image		MABC	ABC	PSO	CMA-ES	EGA		
Avion	\overline{c}	1.4788×10	1.4788×10	1.4788×10	1.4763×10	1.4787×10		
		$\boldsymbol{0}$	$\boldsymbol{0}$	$\boldsymbol{0}$	2.7853×10^{-2}	4.1077×10^{-4}		
		71	71	71	76.9428	70.7000		
		173	173	173	166.8398	171.7000		
	$\overline{\mathbf{3}}$	1.8791×10	1.8790×10	1.8790×10	1.8366×10	1.8775×10		
		4.1095×10^{-4}	7.0527×10^{-4}	1.5756×10^{-3}	8.3349×10^{-1}	9.9384×10^{-3}		
		69.0000	69.0000	68.8000	65.9486	68.6000		
		126.7000	126.8000	126.9000	127.1134	127.7000		
		183.0000	182.9000	183.0000	182.6826	183.7000		
		2.2212×10	2.2191×10	2.2212×10	2.21010×10	2.2166×10		
		5.3515×10^{-4}	1.9772×10^{-2}	6.5323×10^{-4}	5.4463×10^{-2}	1.8436×10^{-2}		
		66.7000	68.0000	66.7000	64.8520	64.0000		
	$\overline{4}$	106.1000	98.4000	105.6000	103.3790	103.6000		
		145.2000	149.0000	144.8000	139.7959	144.4000		
		185.0000	181.4000	185.0000	179.9956	185.1000		
		1.5118×10	1.5118×10	1.5118×10	1.5104×10	1.5116×10		
		1.7778×10^{-4}	2.2674×10^{-15}	2.2674×10^{-15}	1.8044×10^{-2}	1.1003×10^{-3}		
	$\boldsymbol{2}$	88.0000	88	$88\,$	85.8326	87.3000		
		147.9000	148	148	152.1452	147.6000		
		1.8853×10	1.8853×10	1.8853×10	1.8832×10	1.8848×10		
	\mathfrak{Z}	$\boldsymbol{0}$	4.2836×10^{-4}	$\boldsymbol{0}$	1.5877×10^{-2}	4.2420×10^{-3}		
		72	72.6000	72	73.0233	73.3000		
House		122	122.8000	122	124.4326	123.4000		
		174	174.6000	174	177.2193	175.3000		
		2.2324×10	2.2309×10	2.2324×10	2.2193×10	2.2281×10		
		8.6056×10^{-5}	9.2188×10^{-3}	5.6337×10^{-5}	1.7201×10^{-1}	1.8558×10^{-2}		
		59.0000	60.5000	59.0000	62.2997	59.6000		
	$\overline{4}$	99.0000	99.9000	99.0000	100.9495	101.9000		
		139.7000	140.7000	139.9000	137.2325	141.6000		
		183.7000	183.1000	183.9000	181.2818	184.0000		
	$\boldsymbol{2}$	1.4951×10	1.4951×10	1.4951×10	1.4943×10	1.4951×10		
		2.2693×10^{-15}	2.2693×10^{-15}	2.2693×10^{-15}	1.2241×10^{-2}	6.9023×10^{-4}		
		97	97	97	97.8584	97.7000		
		164	164	164	167.7098	164.3000		
	$\overline{\mathbf{3}}$	1.8565×10	1.8565×10	1.8565×10	1.8548×10	1.8558×10		
Lena		2.2694×10^{-15}	$\boldsymbol{0}$	5.7544×10^{-4}	3.9026×10^{-2}	4.8480×10^{-3}		
		82	82	82.1000	86.2773	83.0000		
		126	126	126.2000	132.6633	128.0000		
		175	175	175.3000	179.4721	175.1000		
		2.1848×10	2.1823×10	2.1839×10	2.1747×10	2.1811×10		
	$\overline{4}$	5.6279×10^{-4}	1.7588×10^{-2}	9.8253×10^{-3}	7.2537×10^{-2}	1.5890×10^{-2}		
		64.0000	72.1000	68.2000	78.3727	66.6000		
		96.9000	109.0000	104.0000	110.8736	100.7000		
		137.0000	140.8000	141.2000	147.5074	138.7000		
		179.0000	177.8000	180.3000	182.6328	179.3000		

Table 7 Objective value and standard deviation by compared population-based methods on Kapur algorithm

to be continued

J. Cent. South Univ. (2018) 25: 107-120 117

continued

to be continued

promising region with high fitness, while enhance information sharing between excellent bees to improve the exploration when the individual finds difficulties during exploitation.

Finally, the MABC algorithm is applied in the real-world image segmentation problems. The correlative results obtained by MABC-based method on each image indicate a significant improvement compared to several other popular population-based methods. As an effective population-based method, the MABC algorithm can be incorporated to other popular threshold segmentation methods based on optimizing the fitness function.

References

- [1] KITTLER J, ILLINGWORTH J. Minimum error threshold [J]. Pattern Recognition, 1986, 19: 41–47.
- [2] PUN T. Entropic thresholding, a new approach [J]. Computer Graphics & Image Processing, 1981, 16(3): 210–239.
- [3] OTSU N. A threshold selection method from gray-level histograms [J]. IEEE Transactions on Systems Man & Cybernetics, 2007, 9(1): 62–66.
- [4] KAPUR J N, SAHOO P K, WONG A K C. A new method for gray-level picture thresholding using the entropy of the histogram [J]. Computer Vision Graphics & Image Processing, 1985, 29(3): 273–285.
- [5] LIM Y W, SANG U L. On the color image segmentation algorithm based on the thresholding and the fuzzy c-means techniques [J]. Pattern Recognition, 1990, 23(9): 935–952.
- [6] TSAI D M. A fast thresholding selection procedure for multimodal and unimodal histograms [J]. Pattern Recognition Letters, 1995, 16(6): 653–666.
- [7] YIN P Y, CHEN L H. A new method for multilevel thresholding using symmetry and duality of the histogram [J]. Journal of Electronic Imaging, 1993, 2(4): 337–345.
- [8] BRINK A D. Minimum spatial entropy threshold selection [J]. IEE Proceedings-Vision, Image and Signal Processing, 1995, 142(3): 128–132.
- [9] CHENG H D, CHEN J R, LI J. Threshold selection based on fuzzy c-partition entropy approach [J]. Pattern Recognition, 1998, 31(7): 857–870.
- [10] HUANG L K, WANG M J J. Image thresholding by minimizing the measures of fuzziness [J]. Pattern Recognition, 1995, 28(1): 41–51.
- [11] CHANDER A, CHATTERJEE A, SIARRY P. A new social and momentum component adaptive PSO algorithm for image segmentation [J]. Expert Systems with Applications, 2011, 38(5): 4998–5004.
- [12] MA L, HU K, ZHU Y, et al. A hybrid artificial bee colony optimizer by combining with life-cycle, Powell's search and crossover [J]. Applied Mathematics & Computation, 2015, 252: 133–154.
- [13] GAO H, XU W, SUN J, et al. Multilevel thresholding for image segmentation through an improved quantum-behaved

particle swarm algorithm [J]. IEEE Transactions on Instrumentation & Measurement, 2010, 59(4): 934–946.

- [14] GHAMISI P, COUCEIRO M S, MARTINS F M L, et al. Multilevel image segmentation based on fractional-order Darwinian particle swarm optimization [J]. IEEE Transactions on Geoscience & Remote Sensing, 2014, 52(5): 2382–2394.
- [15] CUEVAS E, ZALDIVAR D, PÉREZ-CISNEROS M. A novel multi-threshold segmentation approach based on differential evolution optimization [J]. Expert Systems with Applications, 2010, 37(7): 5265–5271.
- [16] GAO H, KWONG S, YANG J, et al. Particle swarm optimization based on intermediate disturbance strategy algorithm and its application in multi-threshold image segmentation [J]. Information Sciences, 2013, 250(11): 82–112.
- [17] KARABOGA D. An idea based on honey bee swarm for numerical optimization [R]. Technical report-tr06. Erciyes University, Computer Engineering Department, 2005.
- [18] KARABOGA D, BASTURK B. A powerful and efficient algorithm for numerical function optimization: artificial bee colony (ABC) algorithm [J]. Journal of Global Optimization, 2007, 39(3): 459–471.
- [19] MA L, HU K, ZHU Y, et al. A hybrid artificial bee colony optimizer by combining with life-cycle, Powell's search and crossover [J]. Applied Mathematics & Computation, 2015, 252: 133–154.
- [20] MA L, HU K, ZHU Y, et al. Cooperative artificial bee colony algorithm for multi-objective RFID network planning [J]. Journal of Network & Computer Applications, 2014, 42: 143–162.
- [21] MA L, ZHU Y, ZHANG D, et al. A hybrid approach to artificial bee colony algorithm [J]. Neural Computing & Applications, 2016, 27(2): 387–409.
- [22] POWELL M J D. Restart procedures for the conjugate gradient method [J]. Mathematical Programming, 1977, 12(1): 241–254.
- [23] SUMATHI S, HAMSAPRIYA T, SUREKHA P. Evolutionary intelligence: An introduction to theory and applications with Matlab [M]. Springer Science & Business Media, 2008.
- [24] WOLPERT D H, MACREADY W G. No free lunch theorems for optimization [J]. IEEE Transactions on Evolutionary Computation, 1997, 1(1): 67–82.
- [25] MA L, HU K, ZHU Y, et al. Discrete and continuous optimization based on hierarchical artificial bee colony optimizer [J]. Journal of Applied Mathematics, 2014, 2014(1): 1–20.
- [26] MA L, ZHU Y, LIU Y, et al. A novel bionic algorithm inspired by plant root foraging behaviors [J]. Applied Soft Computing, 2015, 37(C): 95–113.
- [27] LIANG J J, QIN A K, SUGANTHAN P N, et al. Comprehensive learning particle swarm optimizer for global optimization of multimodal functions [J]. IEEE Transactions on Evolutionary Computation, 2006, 10(3): 281–295.
- [28] CLERC M, KENNEDY J. The particle swarm explosion, stability, and convergence in a multidimensional complex space [J]. IEEE Transactions on Evolutionary Computation, 2002, 6(1): 58–73.
- [29] HANSEN N, OSTERMEIER A. Completely derandomized

self-adaptation in evolution strategies [J]. Evolutionary Computation, 2001, 9(2): 159–195.

- [30] KAPUR J N, SAHOO P K, WONG A K C. A new method for gray- level picture thresholding using the entropy of the histogram [J]. Computer Vision Graphics & Image Processing, 1985, 29(3): 273–285.
- [31] YIN P. Multilevel minimum cross entropy threshold

中文导读

增强性人工蜂群算法及在多阀值图像分割中的应用

摘要:提出了一种改进的人工蜂群算法来处理图像分割问题,具体采用一系列群体优化觅食策略来平 衡开发和探测寻优模式。该算法的主要思想是将局部搜索策略和基于多维粒子群方程的复杂学习策略 相结合,可丰富人工蜂群觅食行为模式。通过全局学习,蜂群把全局最优信息整合到搜索方程中以提 高探测搜索能力,同时局部搜索使蜂群能更深层探索优势区域,最终取得开发和探索平衡。通过比较 该改进蜂群算法和进化算法、群智能算法在一系列基准函数上的实验结果,表明本文所提出的算法的 有效性。将改进蜂群算法应用于处理图像分割问题,实验结果也证明了该算法的有效性

关键词:人工蜂群算法;局部搜索;群体智能;图像分割

selection based on particle swarm optimization [J]. Applied Mathematics & Computation, 2007, 184(2): 503–513.

[32] CAO L, BAO P, SHI Z. The strongest schema learning GA and its application to multilevel thresholding [J]. Image & Vision Computing, 2008, 26(5): 716–724.

(Edited by YANG Hua)