



# On the minimum number of neighbors needed for consensus of flocks

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## Abstract

This paper investigates consensus of flocks consisting of  $n$  autonomous agents in the plane, where each agent has the same constant moving speed  $v_n$  and updates its heading by the average value of the  $k_n$  nearest agents from it, with  $v_n$  and  $k_n$  being two prescribed parameters depending on  $n$ . Such a topological interaction rule is referred to as  $k_n$ -nearest-neighbors rule, which has been validated for a class of birds by biologists and verified to be robust with respect to disturbances. A theoretical analysis will be presented for this flocking model under a random framework with large population, but without imposing any *a priori* connectivity assumptions. We will show that the minimum number of  $k_n$  needed for consensus is of the order  $O(\log n)$  in a certain sense. To be precise, there exist two constants  $C_1 > C_2 > 0$  such that, if  $k_n > C_1 \log n$ , then the flocking model will achieve consensus for any initial headings with high probability, provided that the speed  $v_n$  is suitably small. On the other hand, if  $k_n < C_2 \log n$ , then for large  $n$ , with probability 1, there exist some initial headings such that consensus cannot be achieved, regardless of the value of  $v_n$ .

**Keywords:**  $k$ -nearest-neighbor, consensus, topological interaction, random geometric graph

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## 1 Introduction

Collective behavior, which is widely observed in physical, chemical, social, and biological systems, does not seem to have global information transfer among the components of the system, but the overall can display

some highly ordered behavior. From a scientific point of view, how locally interacting rules lead to ordered phenomena is a basic and challenging issue to be understood. In recent years, much attempt has been made to observe, describe and model the collective behavior ranging from molecules to groups of animals, trying to

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find the mechanism behind these phenomena [1–24] etc. To mimic the flock of birds, Reynolds proposed a Boid model which employs three simple local interaction rules: flocking cohesive, collision avoidance and velocity alignment [1]. These rules have been realized by (discrete or continuous) dynamical systems [2, 3]. To carry out a theoretical study on Boid model, the authors of [3,4] constructed some collective potential functions to characterize the attraction and repulsion among agents, adopted consensus algorithm to achieve velocity consensus, and provided the corresponding stability analysis. Note that in many practical systems, the velocities of the neighboring individuals tend to become parallel to each other, and such motion seems to be safe, stable and collision-free [5]. Consequently, the velocity alignment or consensus problem has drawn wide attention from researchers in recent years. In particular, Vicsek et al. proposed a simplified Boid model [6], which consist of  $n$  autonomous agents moving in the plane with the same constant speed and with the heading of each being updated by the average of its geometric neighbors'. This model has also been generalized to other forms together with numerical simulations, see, e.g., [7] and [8]. To analyze the so-called Vicsek's model introduced in [6], Jadbabaie et al. [9] further simplified the Vicsek model, and initiated a theoretical study by resorting to some connectivity assumptions on the system dynamics, followed by many researchers, see, e.g., [10] and [11]. Another typical flocking model is the so-called Cucker-Smale model [12], in which the interaction between two agents is a monotonously decreasing function with respect to their distance. Some variants of this model can be found in e.g., [13], and the convergence time of flocks has been studied in-depth in [14].

We would like to point out that, in most of the local interaction-based flocking models studied in the existing literature, the "neighbor" is often defined via the geometrical distance, that is, each agent's neighbors are defined as the ones within a prescribed geometric distance from it, as can be seen from the models mentioned above. However, the geometric distance cannot cover all the interesting situations either practically or theoretically.

Take a group of animals for instance, as pointed out by [25], under the geometric interaction rule, once the inter-individual distance became larger than the prescribed geometric distance, there would be no interaction and stragglers would "evaporate" from the aggregation, and so, the cohesion in the case of strong per-

turbations or predators invasion cannot be kept. Hence, whether the practical interaction is indeed determined by a geometric distance remains to be a question.

In fact, a group of scientists has carried out an experimental observation for starlings within flocks, with a significant finding that the starlings in huge flocks interact with a fixed number (6 or 7) of nearest individuals (i.e., "topological distance") [25], instead of those within a given geometric distance. Moreover, they have also made comparisons with the geometric distance based rules via numerical simulations, and revealed that the topological interaction significantly outperforms the geometrical interaction towards maintaining the connectivity of the flocks. Based on this, they claimed that "topological interaction is the only mechanism granting the robust cohesion with higher biological fitness" [25]. Such interaction have also been validated in [26] through establishing a maximum entropy model to empirical data. Furthermore, Ballerini et al. [25] also discussed why the neighbor's number is 6 or 7, which may be explained as follows: on one hand, birds cannot distinguish and track too many individuals due to the limited visual capacity and this has been validated in trained pigeons [27] and shoaling fish [28]. On the other hand, the number of 6–7 is the result of some optimization. In [29], the authors showed that the flock interaction networks with 6–7 neighbors optimizes the trade-off between group cohesion and individual effort.

It is worth mentioning that the topological interaction has also been studied in wireless networks, where nodes are located randomly on the plane according to a Poisson point process and each node is connected to a fixed number of nearest ones. In order to conserve energy and reduce disturbance from communication noise, it is meaningful to find the minimum number of neighbors that each node should link to, so that the overall network becomes connected. To address this issue, [30] pioneered the investigation of the connectivity of a random topological graph denoted by  $G(n, m_n)$  with  $n$  nodes and  $m_n$  neighbors, and successfully proved that there exist two constants  $0 < c_1 < c_2$  such that  $G(n, c_1 \log n)$  is disconnected and  $G(n, c_2 \log n)$  is connected with high probability. This result has later been refined in [31].

Hereinafter, the topological interaction rule or the " $k$ -nearest-neighbor rule" will be used exclusively in the paper. We will investigate the consensus property of flocks in the following scenario:  $n$  autonomous agents move in the plane with the same constant speed  $v_n$  and with heading of each agent updated according to the av-

eraged direction of its  $k_n$  nearest neighbors. This model is obviously related to but different from those with geometric distance based rules, including the above-mentioned Vicsek’s model and its variations.

We remark that, to the best of our knowledge, there are few theoretical results on the flocking model with  $k$ -nearest-neighbor rule, although there is a vast literature on the related geometric distance based flocking models, see, e.g., [3, 4], [9–11] and [18–21]. The theoretical difficulties in the current paper lie at least in the following two aspects: one is that some kind of connectivity is required in the theoretical investigation of consensus which is also adopted as a basic assumption in [3, 4] and [9–11]. This is a well-known “bottleneck” problem, because the topology of the flocks is time-varying and state-dependent, and thus, how to sidestep or verify the connectivity conditions turns out to be a difficult and challenging mathematical problem. Another difficulty is that the underlying topological graphs are directed due to the  $k$ -nearest-neighbor rule, and therefore a lot of nice properties with beauty of symmetry for undirected graphs are lost, which brings a big difference from the undirected case as in Vicsek’s model. Therefore, the results and methods used in [19–21] for flocks with undirected graphs cannot be directly applied here, and new methods in analyzing nonlinearly coupled dynamical flocks with directed position graphs should be developed. This constitutes one new contribution of the paper, with parts of the results presented in [22].

Next, since the neighbors number  $k_n$  can be treated as a parameter of the system, then how  $k_n$  affects the ordering phenomenon on earth? It is obvious that if  $k_n = 0$ , the system cannot achieve consensus in general whatever the speed is, but if  $k_n = n$ , then consensus would be achieved immediately. Thus, it is nontrivial to ask “dose a critical neighbor number  $k_n$ , or at least a critical order exist for the emergence of consensus?” From an engineering viewpoint, the critical number of neighbors also plays an important role in designing distributed cooperative control or communication networks. Recall that for a static random  $k$ -nearest-neighbor graph with  $n$  nodes to be asymptotically connected, the order  $\Theta(\log n)$  neighbors are kind of necessary and sufficient [30]. We would then naturally expect and will actually prove that for the current nonlinear dynamical system, similar consensus results can also be established, under some conditions on the speed and initial settings. This will constitute another original contribution of the work, with parts of the results presented in [23] without full proof.

The rest of this paper is organized as follows: some notations used in the paper are defined in Section 2. In Section 3, we will present the formulation of the problem and the main results, with their detailed proofs given in Section 4 and the Appendix. A simulation example will be showed in Section 5, followed by the concluding remarks in Section 6.

## 2 Some basic definitions

Graph theory plays an important role in the research of dynamical network and some basic notations and concepts deserve to point out first. A directed graph (digraph)  $G = \{V, E\}$  is composed of a vertex (or node) set  $V = \{1, 2, \dots, n\}$  and an edge set  $E = \{(i, j) \subseteq V \times V\}$ , where  $(i, j) \in E$  is a directed edge from  $i$  to  $j$ , and also means that  $j$  is a neighbor of  $i$ . If vice versa, then  $G$  is undirected. For any vertex  $i \in V$ , if  $(i, i) \in E$ , then it is called a loop of  $G$ . A path of length  $l$  in  $G$  that joins vertexes  $i$  and  $j$  means that there is a sequence of vertexes  $i_1, i_2, \dots, i_l$  such that  $(i_m, i_{m+1}) \in E, 0 \leq m \leq l$  with  $i_0 = i, i_{l+1} = j$ . A digraph is called strongly connected if for any two different vertexes  $i$  and  $j$ , there always exists a path from  $i$  to  $j$ . If a strongly connected graph is undirected, then it is called connected. A digraph is said to have a spanning tree if and only if there exists a vertex  $i \in V$ , called root, such that there is a path from  $i$  to any other vertex. The adjacency matrix  $M = (m_{ij})_{n \times n}$  of graph  $G$  is a 0–1 matrix, where  $m_{ij} = 1$  if and only if  $(i, j) \in E$ .

In this article, we use the following standard notations. The symbol  $:=$  denotes definition. The set of real numbers is denoted by  $\mathbb{R}$  and the set of non-negative integers is denoted by  $\mathbb{Z}_+$ . For a set  $U$ ,  $|U|$  denotes the cardinality of  $U$ . Given  $t \in \mathbb{R}$ , we write  $\lfloor t \rfloor$  for the value of  $t$  rounded down to the nearest integer, and  $\lceil t \rceil$  for the value of  $t$  rounded up to the nearest integer. For integers  $n \geq m \geq 1$ ,  $C_n^m := \frac{n!}{m!(n-m)!}$ . Hereinafter, all logarithms are base  $e$ .

Suppose  $\{a_n\}_{n \geq 1}$  and  $\{b_n\}_{n \geq 1}$  are sequences of positive real numbers with  $b_n > 0$  for all  $n$ . We write  $a_n = O(b_n)$  if  $\limsup_{n \rightarrow \infty} \frac{a_n}{b_n} < \infty$ , and write  $a_n = o(b_n)$  if  $\limsup_{n \rightarrow \infty} \frac{a_n}{b_n} = 0$ . We write  $a_n = \Theta(b_n)$  if both  $a_n = O(b_n)$  and  $b_n = O(a_n)$ .

For all  $x \in \mathbb{R}^d$  with  $x := (x_1, \dots, x_d)$ , the so-called  $l_p$  norms of  $x$ ,  $\| \cdot \|_p$ , are defined for  $1 \leq p < \infty$  by

$$\|(x_1, \dots, x_d)\|_p := \left( \sum_{i=1}^d |x_i|^p \right)^{1/p}. \tag{1}$$

The  $l_2$  norm is also denoted by the Euclidean norm. Let  $B(x, r) := \{y \in \mathbb{R}^2 : \|x - y\|_2 \leq r\}$  denotes the ball centered at  $x$  with radius  $r$ . The following notation is quite important in our paper, we highlight it.

**Definition 1** We say that a sequence of events  $E_n$ ,  $n \geq 1$  occur with high probability (w.h.p.) if  $\lim_{n \rightarrow \infty} \Pr[E_n] = 1$ . Moreover, we say  $E_n$  occur with probability 1 for large  $n$  if almost surely  $E_n^c$ ,  $n \geq 1$  only happen finite times in terms of  $n$ .

### 3 Model and main results

#### 3.1 Model

Let us assume that  $n$  autonomous agents move in the plane with the same speed  $v_n$  ( $v_n > 0$ ) but with different headings. At any time  $t \in \mathbb{Z}_+$ , the position and heading of agent  $i$  are denoted by  $X_i(t) (\in \mathbb{R}^2)$  and  $\theta_i(t) (\in (-\pi, \pi])$  respectively. The distance between agents  $i$  and  $j$  is denoted by  $d_{ij}(t) := \|X_i(t) - X_j(t)\|_2$ . For any agent  $i$  ( $1 \leq i \leq n$ ), the neighbors of  $i$  are defined as the nearest  $k_n$  individuals from it, where  $k_n$  is a prescribed value depending on  $n$ , and the neighbor set of  $i$  at  $t$  is denoted by  $\mathcal{N}_i(t)$ . If at time  $t$ , there is more than one agents who are eligible to be the  $k_n$ -th nearest one from agent  $i$ , then  $i$  chooses one randomly among them. In particular, we define that each agent is a neighbor of itself. For arbitrary  $t \in \mathbb{Z}_+$  and  $1 \leq i \leq n$ , the position's updating rule for  $i$  is as follows:

$$X_i(t) = X_i(t - 1) + v_n(\cos \theta_i(t), \sin \theta_i(t)) \quad (2)$$

with  $\theta_i(t)$  updated by

$$\theta_i(t) = \frac{1}{|\mathcal{N}_i(t-1)|} \sum_{j \in \mathcal{N}_i(t-1)} \theta_j(t-1). \quad (3)$$

Since  $|\mathcal{N}_i(t)| \equiv k_n$ , then we can rewrite (3) as follows:

$$\theta_i(t) = \frac{1}{k_n} \sum_{j \in \mathcal{N}_i(t-1)} \theta_j(t-1). \quad (4)$$

This paper will mainly investigate the consensus property of the model (2)–(4). Following Tang and Guo [19], we give the definition of “consensus”.

**Definition 2** If there exists a constant  $\bar{\theta} \in (-\pi, \pi]$  such that  $\lim_{t \rightarrow \infty} \theta_i(t) = \bar{\theta}$ ,  $\forall 1 \leq i \leq n$ , then we say the model (2)–(4) achieve consensus.

#### 3.2 Main results

For  $t \in \mathbb{Z}_+$ , let

$$\mathcal{X}_n(t) := \{X_1(t), X_2(t), \dots, X_n(t)\}$$

be the set including the positions of  $n$  agents at  $t$ . To analyze the consensus behavior, we will use the following graph sequence  $\{\mathcal{G}(t), t = 0, 1, \dots\}$  to describe the relationship among neighbors. For  $t \in \mathbb{Z}_+$ , define

$$\mathcal{G}(t) = \mathcal{G}_{n, k_n}(t) := \mathcal{G}(\mathcal{X}_n(t), \mathcal{E}(t))$$

to be the position graph of the model at  $t$ , where  $(i, j) \in \mathcal{E}(t)$  if and only if  $j \in \mathcal{N}_i(t)$ . Note that  $(i, i) \in \mathcal{E}(t)$  for all  $1 \leq i \leq n$ , since self-loop is contained. It worth mentioning that the graphs formed in this way are directed. Denote  $P(t) = P_{n, k_n}(t)$  as the average matrix of the graph  $\mathcal{G}(t)$ , i.e.,

$$(P(t))_{ij} = \begin{cases} 1/k_n, & \text{if } (i, j) \in \mathcal{E}(t), \\ 0, & \text{else,} \end{cases} \quad \forall i, j = 1, 2, \dots, n.$$

It can be seen immediately that  $P(t)$  is a stochastic matrix. Set  $\theta(t) := (\theta_1(t), \theta_2(t), \dots, \theta_n(t))^T$ , then the iteration rule of the model based on (2) and (4) can be rewritten as the following compact matrix form:

$$\begin{cases} \theta(t) = P(t-1)\theta(t-1), \\ X_i(t) = X_i(t-1) + v_n(\cos \theta_i(t), \sin \theta_i(t)). \end{cases} \quad (5)$$

We will proceed our analysis under the assumption that the initial positions  $\{X_i(0) \in \mathbb{R}^2, 1 \leq i \leq n\}$  are independently and uniformly distributed in the unit square  $[0, 1]^2$  with the initial headings  $\{\theta_i(0) \in \mathbb{R}^2, 1 \leq i \leq n\}$  arbitrarily distributed in  $(-\pi, \pi]$ . Then the position graph at the initial time instant  $\mathcal{G}(0)$  is the random  $k_n$ -nearest neighbor graph, which has been investigated in [30] and [31], etc.

**Theorem 1** For the flocking model (2)–(4), suppose that the initial positions of  $n$  agents are uniformly and independently distributed in the unit square  $[0, 1]^2$ . Then there exist some constants  $0 < C_2 < C_1$  and  $C \in (0, 1)$ , such that the following two assertions are true:

i) If  $k_n > C_1 \log n$  and  $v_n = O(C \sqrt{\frac{n}{k_n}})$ , then the system will achieve consensus w.h.p. for arbitrary initial headings.

ii) If  $k_n \leq C_2 \log n$ , then for large  $n$  with probability 1, there exist some initial headings' configurations such that the flocking model cannot achieve consensus for any speed  $v_n \geq 0$ .

**Remark 1** The precise value of the constants  $C_1, C_2, C$  can be found from the proof of Theorem 1 in the next section. Here, we just mention that some calculations can give rough estimates for  $C_1$  and  $C_2$  as 50 and 0.1360, respectively.

### 4 Proof of Theorem 1

Theorem 1 consists of two parts whose proof will be proceeded in Section 4.1 and 4.2, respectively.

#### 4.1 Analysis of Theorem 1 i)

Throughout the proof, all analysis will be carried out under the assumption that the positions of all the agents are independently and uniformly distributed in  $[0, 1]^2$ , then the initial random  $k_n$ -nearest-neighbor graph will have some nice properties.

Let  $[0, 1]^2$  be divided equally into  $M_{n,K} := \lceil \sqrt{\frac{n}{Kk_n}} \rceil^2$  small squares whose side length is defined as  $a_{n,K} := 1/\lceil \sqrt{\frac{n}{Kk_n}} \rceil$  and set  $L_{n,K} := \lceil \frac{1}{a_{n,K}} \rceil = \lceil \sqrt{\frac{n}{Kk_n}} \rceil$ , as depicted in Fig. 1, where  $K > 0$  is a tunable parameter. We label the small squares as  $S_{n,K}^i, i = 1, 2, \dots, M_{n,K}$ , from left to right, and from bottom to top. Denote by  $N_{n,K}^i$  the number among the  $n$  agents, that fall into the square  $S_{n,K}^i$ . Then the following estimation for  $N_{n,K}^i$  holds.

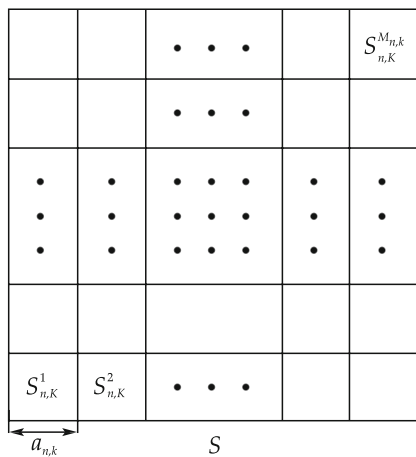


Fig. 1 The unit square  $[0, 1]^2$  is equally divided to  $M \lceil \sqrt{\frac{n}{Kk_n}} \rceil^2$  small squares which are labeled as  $S_{n,K}^i, i = 1, 2, \dots, M_{n,K}$ , from left to right, and from bottom to top.

**Lemma 1** Assume that  $Kk_n > \frac{\log n}{\log(4/e)}$ , and let

$\mu^0 \in (0, 1)$  be the sole root of the equation

$$-\mu + (1 + \mu) \log(1 + \mu) = \frac{\log n}{Kk_n} \tag{6}$$

with respect with  $\mu$ . Then for any  $\mu > \mu^0$ :

$$\max_i |N_{n,K}^i - Kk_n| \leq \mu Kk_n \text{ w.h.p.} \tag{7}$$

**Proof** This result can be obtained by the method of the proof of Lemma 3.1 in [30] with slight adjustment.  $\square$

Before proceeding further, define the large deviations rate function  $H : [0, \infty) \rightarrow \mathbb{R}$  by  $H(0) = 1$  and

$$H(a) = 1 - a + a \log a, \quad a > 0. \tag{8}$$

Note that  $H(1) = 0$  and the unique turning point of  $H$  is the minimum at 1. Also  $H(a)$  is increasing on  $(1, \infty)$ .

For any fixed agent  $i$ , the following lemma estimates the number of agents falling into a ball centered at  $i$ , see Fig. 2.

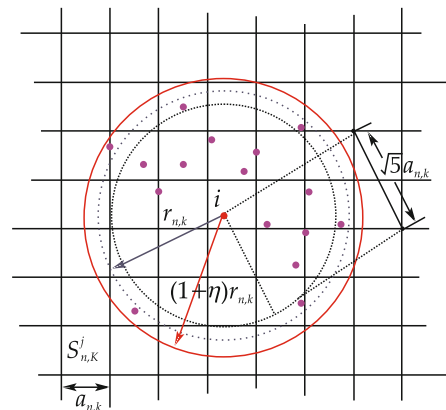


Fig. 2 The ball with red boundary represents  $B(X_i(0), (1 + \eta)r_{n,K})$  and  $r_{n,K} = \frac{1}{1 - \eta} \sqrt{5}a_{n,K}$ .

**Lemma 2** Suppose  $r_n (n \geq 1)$  is a positive real number sequence satisfying  $\pi n r_n^2 \geq 2 \log n$ . Then with probability 1,

$$\max_i |\mathcal{X}_n(0) \cap B(X_i(0), r_n)| \leq a_n \pi r_n^2 (1 + o(1)) \tag{9}$$

for large  $n$ , where  $a_n$  is the solution to the following equation:

$$H(a) = \frac{\log n}{\pi n r_n^2}, \quad a > 1.$$

**Proof** This result can be deduced directly from Theorem 6.14 of [32].  $\square$

**Lemma 3** Pick arbitrary  $0 < \eta < 1$  and define

$r_{K,\eta} = r_{n,K,\eta} := \sqrt{\frac{5Kk_n}{n}}/(1 - \eta)$ . If  $k_n > C_1 \log n$  with  $C_1 = (5\pi \times 1.23)/\log(4/e)$ , then we can find some  $K$  and  $\eta$  such that  $Kk_n > \frac{\log n}{\log(4/e)}$  and the following assertion is true:

$$\begin{aligned} & \max_i |\mathcal{X}_n(0) \cap B(X_i(0), (1 + \eta)r_{K,\eta})| \\ & \leq k_n \quad \text{w.h.p.} \end{aligned} \tag{10}$$

**Proof** The relationship among  $a_{n,K}$ ,  $r_{K,\eta}$  and  $(1 + \eta)r_{K,\eta}$  can be seen in Fig. 2.

Let  $k_n \geq C_1 \log n$  and set  $K = 1/(5\pi \times 1.23)$ , then by the value of  $C_1$ , we have  $KC_1 > \frac{1}{\log(4/e)}$ , which is followed by  $Kk_n > \frac{\log n}{\log(4/e)}$ .

By computing, we have

$$n\pi[(1 + \eta)r_{K,\eta}]^2 = 5\pi K \left(\frac{1 + \eta}{1 - \eta}\right)^2 k_n > 2 \log n,$$

then the condition of Lemma 2 is satisfied. Applying Lemma 2 directly, we can obtain that w.h.p.

$$\max_i |\mathcal{X}_n(0) \cap B(X_i(0), r_{K,\eta})| \leq 5\pi K \left(\frac{1 + \eta}{1 - \eta}\right)^2 a_n k_n, \tag{11}$$

where  $a_n$  is a root of  $H(a_n) = \log n / (5\pi K \left(\frac{1 + \eta}{1 - \eta}\right)^2 k_n)$ . Again by the value of  $K$  and  $C_1$ , we have  $H(a_n) < \frac{\log(4/e)}{5\pi}$ , and we can also verify that  $H(1.23) > \frac{\log(4/e)}{5\pi}$ . Since  $H(a)$  is monotonously increasing on  $a \in (1, \infty)$ , we can get  $1 < a_n < 1.23$ , then there always exists some  $0 < \eta < 1$  such that  $5\pi K \left(\frac{1 + \eta}{1 - \eta}\right)^2 a_n = 1$ . Combing this with (11), we have

$$\max_i |\mathcal{X}_n(0) \cap B(X_i(0), r_{K,\eta})| \leq k_n, \quad \text{w.h.p.} \quad \square$$

From now on, when we refer to  $r_{K,\eta}$ , it means the same as that in Lemma 3. Next, we define a new graph based on the agents' initial positions.

**Definition 3**

$$\mathcal{G}_K = \mathcal{G}_{n,k_n,K} := \mathcal{G}(\mathcal{X}_n(0), \mathcal{E}_K),$$

where

$$\begin{aligned} \mathcal{E}_K &= \mathcal{E}_{n,k_n,K} \\ &:= \{(i, j) : X_j(0) \in \mathcal{X}_n(0) \cap B(X_i(0), (1 - \eta)r_{K,\eta})\}. \end{aligned}$$

**Remark 2** Evidently,  $\mathcal{G}_K$  is undirected. By the construction of  $r_{K,\eta}$ , it can be seen that  $(1 - \eta)r_{K,\eta} = \sqrt{\frac{5Kk_n}{n}} = \sqrt{5}a_{n,K}$ , which is equal to the diagonal line length of two adjacent small squares as depicted in Fig. 2. We also provide an example of  $\mathcal{G}_K$  with  $n = 21, k_n = 5$  in Fig. 3.

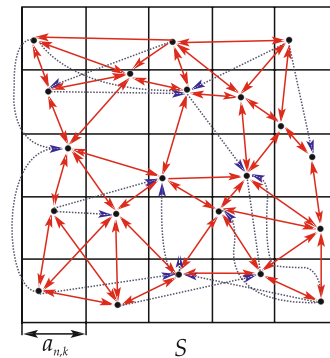


Fig. 3 Here is an example of  $\mathcal{G}(0)$  and  $\mathcal{G}_K$  with  $n = 21$  and  $k_n = 5$ . We use arrows (both red and blue dotted arrows) to represent edges in  $\mathcal{E}(0)$ , which are defined according to the 5-nearest-neighbor rule, where double arrows represent the mutual neighbor relationship and one-way arrows represent the unidirectional neighbor relationship. When two agents' distance is smaller than  $\sqrt{5}a_{n,K}$ , then there is a red double arrow between them which belong to  $\mathcal{E}_K$ .

Throughout the sequel, let  $k_n > C_1 \log n$ . Fix  $K^* = 1/(5\pi \cdot 1.23)$  and  $\eta^*$  such that Lemma 3 holds. For this  $K^*$ , we can also find some  $\mu^* \in (0, 1)$  such that Lemma 1 holds. And the variables  $L_{n,K^*}, r_{K^*,\eta^*}$  are as defined in the above. The following Lemmas 4-8 are all based on this premise.

**Lemma 4** Suppose that  $k_n > C_1 \log n$ , then w.h.p.  $\mathcal{G}_{K^*} \subset \mathcal{G}(0)$  and  $\mathcal{G}_{K^*}$  is connected.

**Proof** According to Lemma 3, we obtain that w.h.p.

$$\forall i, |\mathcal{X}_n(0) \cap B(X_i(0), (1 + \eta^*)r_{K^*,\eta^*})| \leq k_n.$$

Then by  $k_n$ -nearest-neighbor rule, we have w.h.p.

$$\forall i, \mathcal{X}_n(0) \cap B(X_i(0), (1 + \eta^*)r_{K^*,\eta^*}) \subset \mathcal{N}_i(0). \tag{12}$$

Pick arbitrary  $(i, j) \in \mathcal{E}_{K^*}$ , by the construction of  $\mathcal{E}_{K^*}$ , it

can be seen that

$$\begin{aligned} d_{ij}(0) &= \|X_i(0) - X_j(0)\|_2 \leq \sqrt{5}a_{n,K^*} \\ &= (1 - \eta^*)r_{K^*,\eta^*} < (1 + \eta^*)r_{K^*,\eta^*}. \end{aligned} \tag{13}$$

Combining (13) with (12), we can obtain that w.h.p. for arbitrary  $i, j$ ,

$$j \in \mathcal{N}_i(0),$$

which means

$$(i, j) \in \mathcal{E}(0).$$

Then we have  $\mathcal{E}_{K^*} \subset \mathcal{E}(0)$  w.h.p., which is followed by  $\mathcal{G}_{K^*} \subset \mathcal{G}(0)$  w.h.p.

Now we prove the connectivity of  $\mathcal{G}_{K^*}$ . Notice that  $\mathcal{G}_{K^*}$  is actually a standard random geometric graph with radius  $\sqrt{5}a_{n,K^*} = \sqrt{\frac{5K^*k_n}{n}} = \sqrt{\frac{5K^*\pi k_n - \log n + \log n}{\pi n}}$ . And it has been proved in [33] that the random geometric graph with radius  $\sqrt{\frac{c_n + \log n}{\pi n}}$  will be connected w.h.p., if and only if  $c_n \rightarrow \infty$ . Hence,  $\mathcal{G}_{K^*}$  is connected w.h.p., by the fact that  $K^*k_n > 1/\log(4/e)$ .  $\square$

**Lemma 5** Assume that there exists a virtual vertex  $v_{n,K^*}^i$  in the center of each square  $S_{n,K^*}^i, i = 1, 2, \dots, M_{n,K^*}$ , and a virtual edge  $(v_{n,K^*}^i, v_{n,K^*}^j)$  if either  $i = j$  or  $\|v_{n,K^*}^i - v_{n,K^*}^j\|_2 = a_{n,K^*}$ . Then for arbitrary  $i, j$ , the number of virtual undirected paths with length  $2(L_{n,K^*} - 1)$  joining  $v_{n,K^*}^i$  and  $v_{n,K^*}^j$  is not smaller than  $C_{2(L_{n,K^*}-1)}^{L_{n,K^*}}$ .

The proof of Lemma 5 is given in the appendix.

Let  $M_{K^*}$  be the adjacency matrix of the graph  $\mathcal{G}_{K^*}$ , we have:

**Lemma 6** Suppose that  $k_n \geq C_1 \log n$ , then

$$\begin{aligned} &(M_{K^*})^{2(L_{n,K^*}-1)} \\ &\geq C_{2(L_{n,K^*}-1)}^{L_{n,K^*}} ((1 - \mu^*)K^*k_n)^{2(L_{n,K^*}-1)-1} \mathbf{1}^T, \text{ w.h.p.} \end{aligned}$$

where  $\mathbf{1}$  is all 1's vector.

**Proof** For any  $i, j$ ,  $(M_{K^*})_{ij}^{2(L_{n,K^*}-1)}$  represents the total number of paths from agent  $i$  to agent  $j$  in  $\mathcal{G}_{K^*}$  with length  $2(L_{n,K^*} - 1)$ . Assume that  $i$  and  $j$  locate in  $S_{n,K^*}^{i_1}$  and  $S_{n,K^*}^{j_1}$ , respectively. From Lemma 5, the total number of virtual undirected path from  $v_{n,K^*}^{i_1}$  to  $v_{n,K^*}^{j_1}$  with length  $2(L_{n,K^*} - 1)$  is at least  $C_{2(L_{n,K^*}-1)}^{L_{n,K^*}}$ . And by Lemma 1, each virtual directed path can be substituted

by  $((1 - \mu^*)K^*k_n)^{2(L_{n,K^*}-1)-1}$  real paths in  $\mathcal{G}_{K^*}$  w.h.p., which derives Lemma 6 immediately.  $\square$

**Lemma 7** Suppose that  $k_n > C_1 \log n$ . If  $\mathcal{G}_{K^*} \subset \mathcal{G}(s)$  on  $s \in \mathbb{Z}_+ \cap [t + 1, t + 2(L_{n,K^*} - 1)]$ , then w.h.p.,

$$\begin{aligned} &P(t + 2(L_{n,K^*} - 1)) \times \dots \times P(t + 1) \\ &\geq C_{2(L_{n,K^*}-1)}^{L_{n,K^*}} \times \frac{1}{k_n} ((1 - \mu^*)K^*)^{2(L_{n,K^*}-1)-1} \mathbf{1}^T. \end{aligned}$$

**Proof** By the assumption that  $\mathcal{G}_{K^*} \subset \mathcal{G}(s)$ , we have  $M(t) \geq M_{K^*}$  on  $s \in \mathbb{Z}_+ \cap [t + 1, t + 2(L_{n,K^*} - 1)]$ . Then Lemma 7 can be derived immediately noting that  $P(t) = \frac{1}{k_n} M(t)$ .  $\square$

**Corollary 1** Under the same condition of Lemma 7, the following inequality holds w.h.p.:

$$P(t + 2(L_{n,K^*} - 1)g) \times \dots \times P(t + 1) \geq \frac{1}{k_n} C \sqrt{\frac{n}{k_n}},$$

where  $C \in (0, 1)$  is a computable constant only depending on  $K^*, \eta^*, \mu^*$ .

**Proof** As  $n \rightarrow \infty, L_{n,K^*} = \Theta\left(\sqrt{\frac{n}{\log n}}\right) \rightarrow \infty$ , therefore  $C_{2(L_{n,K^*}-1)}^{L_{n,K^*}} \geq 2^{(L_{n,K^*}-1)}$ . Plus the fact that  $L_{n,K^*} = \sqrt{\frac{n}{K^*k_n}}$ , the inequality can be obtained immediately.  $\square$

**Lemma 8** Suppose that  $k_n > C_1 \log n$ . If for any  $i \neq j$  and  $t \in [0, T] \cap \mathbb{Z}_+$ , the following inequality holds:

$$|d_{ij}(t) - d_{ij}(0)| < \eta^* r_{K^*,\eta^*}, \tag{14}$$

then w.h.p.  $\mathcal{G}_{K^*} \subset \mathcal{G}(t)$  for all  $t \in [0, T] \cap \mathbb{Z}_+$ .

The proof of Lemma 8 is similar to that of Lemma 3.3 in [22], so we omit it due to space limitation.

Now we are ready to prove Theorem 1 i).

**Proof of Theorem 1 i)** Set  $\Delta_t := \max_{i,j} \{\theta_i(t) - \theta_j(t)\}$ .

By the heading iteration (4), it can be seen immediately that  $\Delta_t$  is monotonously decreasing with respect to  $t$ . Now we prove that w.h.p.  $\Delta_t$  is exponentially decreasing, that is,

$$\forall s, \Delta_{s-2(L_{n,K^*}-1)} \leq \left(1 - \frac{n}{k_n} C \sqrt{\frac{n}{k_n}}\right)^s \Delta_0, \text{ w.h.p.,} \tag{15}$$

where  $C \in (0, 1)$  is defined in Corollary 1.

The main idea to prove (15) is that once  $v_n$  is moderately small,  $\mathcal{G}_{K^*}$ , as a subgraph of  $\mathcal{G}(0)$ , can be maintained as the associated dynamical position graphs  $\mathcal{G}(t)$

evolve, therefore a generic “convergence factor” of the corresponding stochastic matrices can be estimated only with respect to  $\mathcal{G}_K$ , then the convergence speed of  $\Delta_t$  can be computed. To this end, we need not only to verify the connectivity of position graphs but also to prove the headings’ consensus at the same time on a bounded period of time and then repeat the process again and again. Similar proof line has been presented in [22], and we omit the details for saving space.  $\square$

**4.2 Analysis of Theorem 1 ii)**

In this part we will give the proof of Theorem 1 ii). To achieve this, we still focus on investigating the initial position graph  $\mathcal{G}(0)$  and try to find moderately small  $k_n$  such that  $\mathcal{G}(0)$  is disconnected.

Some new notations are introduced first. In subsequent paper, let  $\mathcal{L}(A)$  denote the area for the set  $A \subset \mathbb{R}^2$ . For a point  $x \in \mathbb{R}^2$  and a set  $S \subset \mathbb{R}^2$ , the distance and the biggest distance between  $x$  and  $S$  are denoted by  $d(x, S) := \inf_{y \in S} \|x - y\|_2$  and  $\text{dia}(x, S) := \sup_{y \in S} \|x - y\|_2$ , respectively. Pick  $\lambda > 0$  arbitrarily, we write  $\text{Po}(\lambda)$  for any Poisson random variable with parameter  $\lambda$ . Define a Poisson point process  $\mathcal{P}_\lambda$  by  $\mathcal{P}_\lambda := \{Y_1, Y_2, \dots, Y_{\text{Po}(\lambda)}\}$ , where  $\{Y_1, Y_2, \dots\}$  is the set of points independently and uniformly distributed in  $[0, 1]^2$  and  $\mathcal{P}_\lambda$  is independently of  $\{Y_1, Y_2, \dots\}$ . For a set  $A \subset [0, 1]^2$ ,  $|\mathcal{P}_\lambda \cap A|$ , the number of points lying in  $A$  is a Poisson random variable with parameter  $\lambda \mathcal{L}(A)$ . For any two sets  $A_1, A_2 \subseteq [0, 1]^2$ , if  $\mathcal{L}(A_1 \cap A_2) = 0$ , then the random variables  $|\mathcal{P}_\lambda \cap A_1|$  and  $|\mathcal{P}_\lambda \cap A_2|$  are mutually independent. This property is called *spatial independence* of a Poisson point process.

The following lemma will be useful.

**Lemma 9** [31] Let  $A_1, \dots, A_r$  be disjoint regions of  $\mathbb{R}^2$  and  $\rho_1, \dots, \rho_r \geq 0$  be real numbers such that  $\rho_i \mathcal{L}(A_i) \lambda \in \mathbb{Z}_+$ , where  $\lambda > 0$ . Then the probability that a Poisson process with intensity  $\lambda$  has precisely  $\rho_i \mathcal{L}(A_i) \lambda$  points in each region  $A_i$  is

$$\exp\left\{\sum_{i=1}^r (\rho_i - 1 - \rho_i \log \rho_i) \lambda \mathcal{L}(A_i)\right\} + O(r \log_+ \sum \lambda \rho_i \mathcal{L}(A_i)),$$

with the convention that  $0 \log 0 = 0$ , and  $\log_+ x = \max(\log x, 1)$ .

We redivide  $[0, 1]^2$  as follows: let  $[0, 1]^2$  be divided equally into  $M_{n,K} := \lceil \sqrt{\frac{n}{K \log n}} \rceil^2$  small squares with

side length

$$a_{n,K} = \sqrt{\frac{K \log n}{n}} \text{ and } L_{n,K} = \lceil \frac{1}{a_{n,K}} \rceil = \lceil \sqrt{\frac{n}{K \log n}} \rceil,$$

where  $K > 0$  is a tunable parameter. The small squares are labeled as  $S_{n,K}^i, i = 1, 2, \dots, M_{n,K}$ , from left to right, and from bottom to top. Now we construct some special position configurations, whose uses will be showed later.

**Definition 4** ( $\text{Trap}_{r_0}^\epsilon$ ) We call the configuration in Fig. 4 a  $\text{Trap}_{r_0}^\epsilon$ . It is a semi-disk  $D$  with center on  $x$ -axis and radius  $5r_0$ , which is located in one of the bottom squares, i.e., some  $S_{n,K}^i$ , where  $i = 1, \dots, L_{n,K}$ ,  $r_0$  is pending. Inside  $D$ ,  $A_1$  is a concentric semi-disk with radius  $r_0$ , and  $A_2$  is a concentric semi-annulus with radii  $r_0$  and  $3r_0$ . The remaining region of  $D$  is denoted by  $A$ , which is divided into  $N - 2$  small regions, i.e.,  $A = \bigcup_{3 \leq i \leq N} A_i$ , with each  $A_i$  of diameter at most  $\epsilon r_0$ .

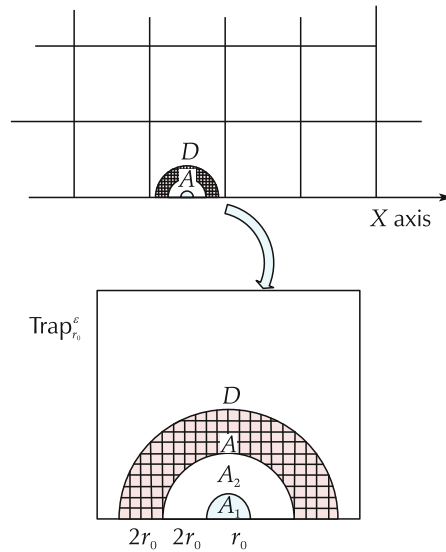


Fig. 4 A  $\text{Trap}_{r_0}^\epsilon$  is a semi-disk  $D$  with center on  $x$ -axis and radius  $5r_0$ . Inside  $D$ ,  $A_1$  is a concentric semi-disk with radius  $r_0$ , and  $A_2$  is a concentric semi-annulus with radii  $r_0$  and  $3r_0$ . The remaining region of  $D$  is denoted by  $A$ , which is divided into  $N - 2$  small regions, i.e.,  $A = \bigcup_{3 \leq i \leq N} A_i$ , with each  $A_i$  of diameter at most  $\epsilon r_0$ .

**Definition 5** (the smallest cover in  $\text{Trap}_{r_0}^\epsilon$ ) For any region  $D' \subset A$ , define

$$\mathcal{A}_{D'} = \bigcup_{3 \leq i \leq N, A_i \cap D' \neq \emptyset} A_i \tag{16}$$

as  $D'$ 's smallest cover in  $\text{Trap}_{r_0}^\epsilon$ , see Fig. 5.



**Remark 3** It can be deduced immediately that  $\mathcal{L}(\mathcal{A}_{D'}) = \sum_{A_i \subset \mathcal{A}_{D'}} \mathcal{L}(A_i)$  and  $\mathcal{L}(D') \leq \mathcal{L}(\mathcal{A}_{D'})$ . See Fig. 5.

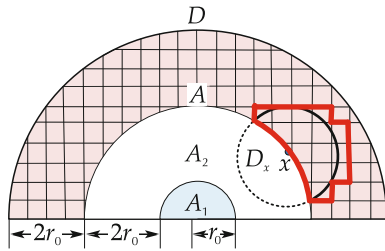


Fig. 5  $\mathcal{A}_{D_x \cap A}$  is the region with the red boundary, which is composed of all the  $A_i$  intersecting with  $D_x \cap A$ .

**Definition 6** (*k*-filling event) We say a *k*-filling event occurs in  $\text{Trap}_{r_0}^\varepsilon$  if i)  $|A_1 \cap \mathcal{X}_n(0)| \geq k$ , ii)  $|A_2 \cap \mathcal{X}_n(0)| = 0$  and iii) for arbitrary point  $x \in A$ ,  $|\mathcal{A}_{D_x \cap A} \cap \mathcal{X}_n(0)| \geq k$ , where  $D_x := B(x, r - (1 + \varepsilon)r_0)$  and  $r$  is the distance between  $x$  and the center of  $D$ . See Fig. 6.

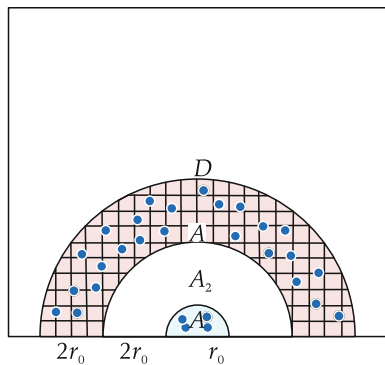


Fig. 6 A *k*-filling event occurs in  $\text{Trap}_{r_0}^\varepsilon$  if (i)  $|A_1 \cap \mathcal{X}_n(0)| \geq k$ , (ii)  $|A_2 \cap \mathcal{X}_n(0)| = 0$  and (iii) for arbitrary point  $x \in A$ ,  $|\mathcal{A}_{D_x \cap A} \cap \mathcal{X}_n(0)| \geq k$ , where  $D_x := B(x, r - (1 + \varepsilon)r_0)$  and  $r$  is the distance between  $x$  and the center of  $D$ .

**Remark 4** Intuitively, (iii) guarantees that the points in  $A$  are relatively uniform with the “average density” in each ball  $D_x$  being larger than  $k$ .

**Lemma 10** For some  $\varepsilon$  and  $r_0$ , if a  $k_n$ -filling event occurs in a  $\text{Trap}_{r_0}^\varepsilon$ , then under  $k_n$ -nearest-neighbor rule,  $\mathcal{G}(0)$  is disconnected.

Now for the bottom row squares of  $[0, 1]^2$ :  $\{S_{n,K}^i, i = 1, 2, \dots, L_{n,K}\}$ , where  $K > \frac{1}{\log(4/e)}$ , define the event

$$E_n^i := \{S_{n,K}^i \text{ contains a } \text{Trap}_{r_0}^\varepsilon, \text{ in which a } k_n\text{-filling event occurs}\}$$

and another event

$$\tilde{E}_n^i := \{S_{n,K}^i \text{ contains a } \text{Trap}_{r_0}^\varepsilon, \text{ in which}$$

$$\begin{aligned} |A_1 \cap \mathcal{X}_n(0)| &= 2\rho\mathcal{L}(A_1) \geq k_n, |A_2 \cap \mathcal{X}_n(0)| = 0, \\ |A_i \cap \mathcal{X}_n(0)| &= \rho\mathcal{L}(A_i), 3 \leq i \leq N. \end{aligned}$$

Intuitively,  $2\rho$  and  $\rho$  represent a kind of “densities” in  $A_1$  and  $A$ , respectively, and the value of  $\rho$  can be chosen arbitrarily. Then we have

**Lemma 11** For small enough  $\varepsilon$ , the following assertion holds:

$$\tilde{E}_n^i \subset E_n^i.$$

Set  $\lambda_1^n := n - n^{\frac{3}{4}}$  and  $\lambda_2^n := n + n^{\frac{3}{4}}$ . Let  $\mathcal{P}_{\lambda_1^n}$  and  $\mathcal{P}_{\lambda_2^n}$  denote Poisson point processes in  $[0, 1]^2$  with parameters  $\lambda_1^n, \lambda_2^n$ , respectively. Define the event

$$\begin{aligned} F_n^i &:= \{S_{n,K}^i \text{ contains a } \text{Trap}_{r_0}^\varepsilon, \text{ in which} \\ |A_1 \cap \mathcal{P}_{\lambda_1^n}| &= 2\rho\mathcal{L}(A_1) \geq k_n, |A_2 \cap \mathcal{P}_{\lambda_2^n}| = 0, \\ |A_i \cap \mathcal{P}_{\lambda_1^n}| &= \rho\mathcal{L}(A_i), 3 \leq i \leq N. \end{aligned}$$

Then we can get the following two lemmas:

**Lemma 12**

$$\Pr\left(\bigcup_{i=1}^{L_{n,K}} \tilde{E}_n^i\right) \geq \Pr\left(\bigcup_{i=1}^{L_{n,K}} F_n^i\right) - 2e^{-n^{1/4}}. \tag{17}$$

**Lemma 13** If  $k_n < C_2 \log n$  with  $C_2 = (2(\log \frac{25}{9} + 8 \log \frac{25}{18}))^{-1}$ , then for  $n$  large enough,  $\bigcup_{1 \leq i \leq L_{n,K}} E_n^i$  happens with probability 1.

The proofs of Lemma 10-Lemma 13 are given in the appendix.

**Proof of Theorem 1 ii)** In Lemma 13, we have proved that under the condition  $k_n < C_2 \log n$  and  $n$  large enough, at least one of the bottom row squares contains a  $\text{Trap}_{r_0}^\varepsilon$ , in which a  $k_n$ -filling event occurs. Hence, we set the initial headings of the agents in  $A_1$  to be  $-\frac{\pi}{2}$ , and the others to be  $\frac{\pi}{2}$ . For such case, the system cannot achieve consensus regardless of the value of  $v_n$ , which completes the proof.  $\square$

**Remark 5** The idea stems from [21] but has a key difference rooted in the different interaction rules, and a much more complicated way is needed in our case to construct the disconnected component. The design of the  $k_n$ -filling event is partially inspired by [31], however we demand the configuration occur along the border of the  $[0, 1]^2$  due to the headings’ specific configuration, while [31] does not, which makes construction design, connectivity analysis and probability computation quite different.

## 5 Simulations

In this section, we provide a simulation example. Here, we take the population as  $n = 5000$ , and set the neighbors number  $k_n = 80 \log n$ . The initial positions and headings of the  $n$  agents are mutually independent, with positions and headings uniformly and independently distributed in  $[0, 1]^2$  and  $(-\pi, \pi]$ , respectively. Fig. 7 shows how the probability of consensus changes with moving speed. From this simulation, we see that if the speed is small, the system can achieve consensus with high probability, and the probability of consensus will tend to small as the speed increases.

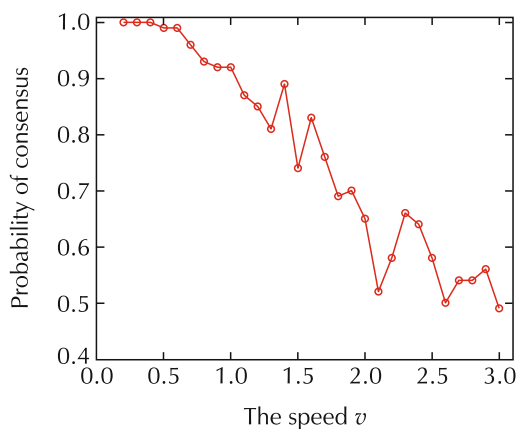


Fig. 7 Simulation example.

## 6 Conclusions

Most of the existing literature on flocks is concerned with interaction rules that are based on geometric distance in nature. In this paper, we have investigated a rather different class of flocks with  $k$ -nearest-neighbor rule. Such a topological distance-based interaction rule has been validated by biologists and verified to be robust with respect to disturbances. By overcoming the mathematical difficulties concerning with connectivity of the underlying nonlinear flocking dynamical systems, and with non-symmetry of the underlying dynamical topology resulted from the used directed  $k$ -nearest-neighbor rule, we are able to establish that the minimum number of neighbors  $k_n$  needed for consensus is of the order  $O(\log n)$  for large population with size  $n$ . It goes without saying that this nice result may have meaningful implications in many related fields including biology, communication and social networks. For further investigation, it is desirable to shrink the “gap” between the two constants in our main theorem, and to extend the results to more complicated anisotropic updating rules.

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**Appendix**

**Proof of Lemma 5** In the following proofs, we will get rid of the subscripts from all the variables  $v_{n,K^*}^i, S_{n,K^*}^i, L_{n,K^*}$  for the sake of convenience.

For arbitrary two virtual vertices  $v^j$  and  $v^k$ , we can construct an undirected path with length  $2(L - 1)$  joining  $v^j$  and  $v^k$ . Without loss of generality, assume that  $v^j$  lies on the left of  $v^k$  as

illustrated in Fig. a1. We begin from  $v^j$  and select virtual edges on the straight line from left to right until we arrive at right above or below  $v^k$ , then we select virtual edges on the straight line from top to bottom or bottom to top. By such method, the length of the virtual path from  $v^j$  to  $v^k$  is not larger than  $2(L - 1)$ . If the length is strictly smaller than  $2(L - 1)$ , then we add a number of loops  $(v^k, v^k)$  to lengthen it. It worth mentioning that the loops play an important role in the proof to be seen later. Now we prove the number of such undirected paths is not smaller than  $C_{2(L-1)}^L$  in two situations:

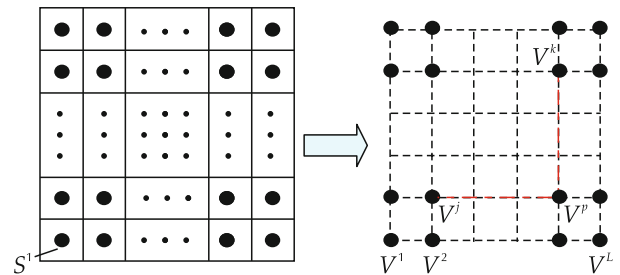


Fig. a1 The construction of virtual vertices and edges.

i)  $v^j$  and  $v^k$  lie in the opposite corners of  $[0, 1]^2$  respectively, for example,  $v^j$  lies in the bottom-left square and  $v^k$  lies in the top-right square. We use a walk sequence from  $v^j$  to  $v^k$  to represent a path. In order to arrive at  $v^k$  exactly at the  $2(L - 1)$ -th walk, each walk has to be either from left to right or from bottom to top, denoted as “ $\rightarrow$ ” and “ $\uparrow$ ”, respectively, and a path is determined only by the order of  $\rightarrow$  and  $\uparrow$  (For example, “ $\rightarrow \rightarrow \dots \uparrow \uparrow$ ” and “ $\rightarrow \uparrow \dots \rightarrow \uparrow$ ” represent different paths). For the walk sequence in demand, the number of  $\rightarrow$  should be  $(L - 1)$ , and so is the number of  $\uparrow$ . As a result, we can choose  $(L - 1)$  walks as  $\rightarrow$  among the total walks and the others as  $\uparrow$ , with the combinatorial number  $C_{2(L-1)}^{L-1}$ .

ii)  $v^j$  and  $v^k$  do not lie in the opposite corners of  $[0, 1]^2$ . Assume that their coordinates are  $(j_1a - \frac{1}{2}a, j_2a - \frac{1}{2}a), (k_1a - \frac{1}{2}a, k_2a - \frac{1}{2}a)$  respectively, where  $a$  is the side length of the square  $S^i$ . Then from the construction of virtual vertices, we can deduce that  $|k_1 - j_1|, |k_2 - j_2|$  are both integers and  $\min\{|k_1 - j_1|, |k_2 - j_2|\} < L - 1$ . In such case, in order to arrive at  $v^k$  at exactly the  $2(L - 1)$ -th walk, each walk may have more choices to move, not only to right and top but also to left, bottom and itself, denoted as “ $\leftarrow$ ”, “ $\downarrow$ ” and “ $\cup$ ” respectively. For convenience, we denot  $\rightarrow, \leftarrow$  as  $\leftrightarrow$ , and  $\uparrow, \downarrow$  as  $\updownarrow$ . Now assume that  $L - 1$  is even without loss of generality:

. If  $j_1 - k_1$  and  $j_2 - k_2$  are both even, then let the walk sequence from  $v^j$  to  $v^k$  contain exactly  $(L - 1) \leftrightarrow$  and  $(L - 1) \updownarrow$ , therefore the combinatorial number is  $C_{2(L-1)}^{L-1}$ . Now the problem is converted into a new one that whether  $v^j$  can arrive at  $v^k$  through exactly  $L - 1 \leftrightarrow$  and  $L - 1 \updownarrow$ . Since  $L - 1$  is also even, such a walk sequence can be constructed easily: it first takes  $k_1 - j_1 \rightarrow$  from  $v^j$  to  $v^p$ , and then  $L - 1 - (k_1 - j_1)$  walks from  $v^p$  to  $v^p$  with  $\rightarrow$  and  $\leftarrow$  alternating, next takes  $k_2 - j_2 \up$  from

$v^p$  to  $v^k$ , and finally  $L - 1 - (k_2 - j_2)$  walks from  $v^k$  to  $v^k$  with  $\uparrow$  and  $\downarrow$  alternating, See Fig. a1.

• If  $j_1 - k_1$  is even and  $j_2 - k_2$  is odd, let the walk sequence contain exactly  $(L - 1) \leftrightarrow$  and  $(L - 1) \uparrow$  and  $\cup$ , then the combinatorial number is  $C_{2(L-1)}^{L-1}$  as expected. Such path can be constructed similarly to the design above: it takes  $L - 1 \leftrightarrow$  from  $v^j$  to  $v^p$  just the same as above, and then take  $L - 2 \uparrow$  from  $v^p$  to  $v^k$  because  $L - 1$  is odd, finally we can add a  $\cup$  from  $v^k$  to  $v^k$ .

• If  $j_1 - k_1$  is odd while  $j_2 - k_2$  is even, then the combinatorial number of the walk sequences is  $C_{2(L-1)}^{L-1}$  using the same analysis as above.

• If  $j_1 - k_1$  and  $j_2 - k_2$  are both odd, let the walk sequence contain exactly  $L \leftrightarrow$  and  $(L - 2) \uparrow$ , then the combinatorial number is  $C_{2(L-1)}^L$ . □

**Proof of Lemma 10** For any  $x \in A$  with distance  $r$  from  $D$ 's center,  $d(x, A_1) = r - r_0$ . Now we claim that  $\text{dia}(x, \mathcal{A}_{D_x \cap A}) < r - r_0$ . Pick arbitrary  $A_i \subset \mathcal{A}_{D_x \cap A}$ , if  $A_i \subset D_x$ , then from the construction of  $D_x$ , we have  $\text{dia}(x, A_i) \leq r - (1 + \varepsilon)r_0 < r - r_0$  immediately; If  $A_i \not\subset D_x$ , then a portion of  $A_i$  is outside  $D_x$ , since the diameter of  $A_i (3 \leq i \leq N)$  is at most  $\varepsilon r_0$ , then  $\text{dia}(x, A_i) < r - (1 + \varepsilon)r_0 + \varepsilon r_0 < r - r_0$ . Hence, the points in  $\mathcal{A}_{D_x \cap A}$  are closer to  $x$  than the points in  $A_1$ . Since  $|\mathcal{A}_{D_x \cap A} \cap \mathcal{X}_n(0)| \geq k_n$  by (iii), then the neighbors of  $x$  all lie in  $\mathcal{A}_{D_x \cap A} \subset A$ . Notice that  $|A_1 \cap \mathcal{X}_n(0)| \geq k_n$ , then for any point in  $A_1$ , its neighbors all lie in  $A_1$  itself, which makes no edge between  $A_1$  and  $A$ , therefore  $\mathcal{G}(0)$  is disconnected. □

**Proof of Lemma 11** By the definition of  $\tilde{E}_n^i$ , it is obvious that the conditions i) and ii) of Definition 6 are satisfied, and it remains to check condition iii) of Definition 6.

Pick any  $x$  with  $r = 3r_0$  and  $\varepsilon$  small enough, then  $\mathcal{L}(D_x \cap A) \geq (1/2 + \delta)\mathcal{L}(D_x)$  for some  $\delta > 0$ , independent of  $\varepsilon$ . Hence for sufficiently small  $\varepsilon$ ,

$$\mathcal{L}(D_x \cap A) \geq (\frac{1}{2} + \delta) \cdot \frac{1}{2} \pi [(2 - \varepsilon)r_0]^2 > \frac{1}{2} \pi r_0^2 \geq 2\mathcal{L}(A_1). \quad (\text{a1})$$

If we move the point  $x$  radially outwards from the center of  $D$ , the regions  $D_x$  form a nested family. Thus  $\mathcal{L}(D_x \cap A) \geq 2\mathcal{L}(A_1)$  for all  $x$ .

From  $\mathcal{A}_{D_x \cap A} \supset D_x \cap A$  and  $|A_i \cap \mathcal{X}(0)| \geq \rho \mathcal{L}(A_i), 3 \leq i \leq N$ , we have

$$\begin{aligned} |\mathcal{A}_{D_x \cap A} \cap \mathcal{X}(0)| &= \sum_{A_i \subset \mathcal{A}_{D_x \cap A}} |A_i \cap \mathcal{X}(0)| \geq \rho \mathcal{L}(D_x \cap A) \\ &\geq \rho \cdot 2\mathcal{L}(A_1) \geq k_n, \end{aligned}$$

which satisfies condition iii) of Definition 6. □

**Proof of Lemma 12** Using Lemma 1.4 in [32], for large  $n$  we can get

$$\begin{aligned} \Pr(\mathcal{X}_n(0) \subseteq \mathcal{P}_{\lambda_2^n}) &\geq \Pr(\text{Po}(\lambda_2^n) \geq n) = 1 - e^{-n^{1/4}}, \\ \Pr(\mathcal{P}_{\lambda_1^n} \subseteq \mathcal{X}_n(0)) &\geq \Pr(\text{Po}(\lambda_1^n) \leq n) = 1 - e^{-n^{1/4}}. \end{aligned}$$

Then by these two inequalities,

$$\begin{aligned} &\Pr(\bigcup_{i=1}^{L_n, K} \tilde{E}_n^i) \\ &\geq \Pr(\bigcup_{i=1}^{L_n, K} F_n^i, \mathcal{P}_{\lambda_1^n} \subset \mathcal{X}_n(0), \mathcal{X}_n(0) \subset \mathcal{P}_{\lambda_2^n}) \\ &\geq \Pr(\bigcup_{i=1}^{L_n, K} F_n^i) + \Pr(\mathcal{P}_{\lambda_1^n} \subset \mathcal{X}_n(0)) \\ &\quad + \Pr(\mathcal{X}_n(0) \subset \mathcal{P}_{\lambda_2^n}) - 2 \\ &> \Pr(\bigcup_{i=1}^{L_n, K} F_n^i) - 2e^{-n^{1/4}}. \end{aligned}$$

□

**Proof of Lemma 13** Now we fix the value of  $\rho$  as  $\rho_n \lambda_1^n$  with  $\rho_n = \frac{25}{18} + \frac{8}{9} \frac{n^{3/4}}{n - n^{3/4}}$ , then the number of points in  $D$  of a  $\text{Trap}_{r_0}^\varepsilon$  is as expected, i.e.,

$$\begin{aligned} &2\rho_n \lambda_1^n \mathcal{L}(A_1) + 0 \cdot \mathcal{L}(A_2) + \sum_{3 \leq i \leq N} \rho_n \lambda_1^n \mathcal{L}(A_i) \\ &= \lambda_1^n \sum_{i \neq 2} \mathcal{L}(A_i) + \lambda_2^n \mathcal{L}(A_2). \end{aligned}$$

Suppose that for  $3 \leq i \leq N$ ,  $\rho_n \lambda_1^n \mathcal{L}(A_i) \in \mathbb{Z}$  (for large enough  $n$  and suitable  $\varepsilon, r_0$ , this can be realized) and exactly  $\rho_n \lambda_1^n \mathcal{L}(A_i)$  points lie in each  $A_i$  for  $i \neq 2$ , then from Lemma 9 and the spatial independence of the Poisson point process,

$$\begin{aligned} &\Pr(F_n^i) \\ &\geq \Pr(|\mathcal{P}_{\lambda_1^n} \cap A_1| = 2\rho_n \lambda_1^n \mathcal{L}(A_1) = k_n, |\mathcal{P}_{\lambda_2^n} \cap A_2| = 0, \\ &\quad |\mathcal{P}_{\lambda_1^n} \cap A_i| = \rho_n \lambda_1^n \mathcal{L}(A_i), 3 \leq i \leq N) \\ &= \exp\{-\log 2\rho_n - 8 \log \rho_n\} 2\rho_n \lambda_1^n \mathcal{L}(A_1) \\ &\quad + O(N \log(2\rho_n \lambda_1^n \mathcal{L}(A_1))) \\ &= \exp\{-\log(\frac{50}{18} + \frac{16}{9} \frac{n^{3/4}}{n - n^{3/4}}) \\ &\quad - 8 \log(\frac{25}{18} + \frac{8}{9} \frac{n^{3/4}}{n - n^{3/4}})\} k_n \\ &\quad + 7O(N \log(2\rho_n \lambda_1^n \mathcal{L}(A_1))) \\ &:= \exp\{-c_n k_n + O(N \log k_n)\}, \end{aligned} \quad (\text{a2})$$

where  $c_n$  monotonously decreases and satisfies  $\lim_{n \rightarrow \infty} c_n := c = \log \frac{25}{9} + 8 \log \frac{25}{18}$ .

Note that under the condition  $k_n < \frac{1}{2c} \log n = C_2 \log n$ , there always exists some  $M > 0$  such that for  $n > M$ ,  $k_n < \frac{1}{2c_M} \log n$  and  $c_n < c_M$ . Again using the spatial independence of the Poisson point process, we have for  $n > M$ ,

$$\begin{aligned} &\Pr((\bigcup_{1 \leq i \leq L_n, K} F_n^i)^c) \\ &= \Pr(\bigcap_{1 \leq i \leq L_n, K} (F_n^i)^c) = \prod_{1 \leq i \leq L_n, K} [1 - \Pr(F_n^i)] \\ &= \exp(-\sum_{1 \leq i \leq L_n, K} \log[1 - \Pr(F_n^i)]) \\ &\leq \exp(-\sum_{1 \leq i \leq L_n, K} \Pr(F_n^i)) \end{aligned}$$

$$\begin{aligned} &\leq \exp\left(-\sqrt{\frac{n}{K \log n}} \exp\left\{-\frac{c_n}{2c_M} \log n\right\}\right) \\ &\leq \exp\left(-\frac{n^{\frac{1}{2}-\frac{c_n}{2c_M}}}{\sqrt{K \log n}}\right), \end{aligned}$$

where we have used the inequality  $\log(1-x) \leq -x$  for  $x \in (0, 1)$  and (a2). Combing this with Lemmas 11 and 12,

$$\begin{aligned} \Pr\left\{\left(\bigcup_{1 \leq i \leq L_{n,K}} E_n^i\right)^c\right\} &\leq \Pr\left\{\left(\bigcup_{1 \leq i \leq L_{n,K}} \tilde{E}_n^i\right)^c\right\} \\ &\leq \Pr\left\{\left(\bigcup_{1 \leq i \leq L_{n,K}} F_n^i\right)^c\right\} + 2 \exp(-n^{1/4}) \\ &\leq \exp\left(-\frac{n^{\frac{1}{2}-\frac{c_n}{2c_M}}}{\sqrt{K \log n}}\right) + 2 \exp(-n^{1/4}), \end{aligned}$$

which is followed by

$$\sum_{n=M}^{\infty} \Pr\left\{\left(\bigcup_{1 \leq i \leq L_{n,K}} E_n^i\right)^c\right\} < \infty. \tag{a3}$$

From Borel-Cantelli theorem, (a3) means that

$$\Pr\left\{\left(\bigcup_{1 \leq i \leq L_{n,K}} E_n^i\right)^c \text{ happens infinitely often}\right\} = 0,$$

which completes the proof of Lemma 13.



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