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# Privacy-preserving horizontally partitioned linear programs with inequality constraints

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**Abstract** In this paper we solve the open problem, finding the solutions for privacypreserving horizontally partitioned linear programs with inequality constraints, proposed recently by Mangasarian (Optim Lett 2011, doi:10.1007/s11590-010-0268-9).

**Keywords** Linear programming · Privacy-preserving · Horizontally partitioned data

## **1** Introduction

Consider jointly-defined linear programs where two or more parties each contribute various components to form a whole optimization problem. The critical information to be kept hidden is dependent on the situation but could include the constraint set (which may contain private information about budgets financial health, production capacity, or network layout etc.) and the objective function (which may express costs or company aims). The goal is to solve the joint-program and yet keep the private information hidden as much as possible. This type of problem is referred to as "privacy-preserving linear program". Recently there has been substantial interest in privacy-preserving linear programming problems [1–6].

An approach to privacy-preserving linear programming has been developed is transformation-based method [1,4]. Bednarz et al. [6] pointed out some flaws of the these transformations.

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Recently, Mangasarian [7,8] proposed some effective solution methods for privacypreserving linear programming, based on random matrix transformation. Consider the linear program

$$\min c^T x \tag{1}$$
  
s.t.  $Ax = b, \quad x \ge 0.$ 

Here, the matrix  $A \in \mathbb{R}^{m \times n}$  together with the right hand side vector  $b \in \mathbb{R}^m$ , that is  $[A \ b]$ , are divided into p horizontal blocks of  $m_1, m_2, \ldots$  and  $m_p, (n+1)$ -dimensional rows with  $m_1 + m_2 + \cdots + m_p = m$ . Each block of rows of  $[A \ b]$  corresponding to the index sets  $I_1, I_2, \ldots, I_p, \bigcup_{i=1}^p I_i = \{1, 2, \ldots, m\}$ , is owned by a distinct entity that is unwilling to make its block of data public or share it with the other entities. In [8], a method for solving this linear program without revealing any privately held data is proposed. Also, in [8] the following open problem is posed:

"Another interesting problem in this realm occurs when the equality constraints of the linear program (1) are inequality constraints instead. The approach proposed here does not work because we cannot multiply these inequality constraints by a random matrix  $B \in \mathbb{R}^{k \times m}$ , even if  $B \ge 0$ , and preserve the original feasible region of the problem. Furthermore, if we convert the inequality constraints to equality constraints by adding slack variables, multiplying the *i*th identity matrix coefficient matrix of the slack variables of the *i*th entity by its privately held random matrix  $B_{i}$  would reveal  $B_{i}$ . Hence, treating inequality constraints remains an open problem for future research."

This paper proposes a solution to this open problem. In the next section we give the theory behind our approach. Then in Sect. 3, we describe the algorithm based on the theory proposed in Sect. 2. An illustrative example of the proposed algorithm is given in Sect. 4 to demonstrate our approach.

We describe our notation now. All vectors will be column vectors unless transposed to a row vector by a superscript T. For a vector  $x \in \mathbb{R}^n$  the notation  $x_j$  will signify either the *j*th component or *j*th block of components. The scalar (inner) product of two vectors x and y in the *n*-dimensional real space  $\mathbb{R}^n$  will be denoted by  $x^T y$ . The notation  $A \in \mathbb{R}^{m \times n}$  will signify a real  $m \times n$  matrix. For such a matrix,  $A^T$  will denote the transpose of A,  $A_i$  will denote the *i*th row or *i*th block of rows of A and  $A_{\cdot,j}$  the *j*th column or the *j*th block of columns of A. A vector of zeros in a real space of arbitrary dimension will be denoted by 0.

## 2 Privacy-preserving linear programming for horizontally partitioned data with inequality constraints

Consider the linear program

$$\min c^T x \tag{2}$$
  
s.t.  $Ax \le b, \quad x \ge 0.$ 

Here, the matrix  $A \in \mathbb{R}^{m \times n}$  together with the right hand side vector  $b \in \mathbb{R}^m$ , that is  $[A \ b]$ , are divided into p horizontal blocks of  $m_1, m_2, \ldots$  and  $m_p, (n+1)$ -dimensional rows with  $m_1 + m_2 + \cdots + m_p = m$ . Each block of rows of  $[A \ b]$  corresponding to the index sets  $I_1, I_2, \ldots, I_p, \bigcup_{i=1}^p I_i = \{1, 2, \ldots, m\}$ , is owned by a distinct entity that is unwilling to make its block of data public or share it with the other entities. We will solve this linear program without revealing any privately held data. We shall achieve this by a transformation approach.

Each of entity i, i = 1, ..., p, chooses its own privately held random matrix  $B_{I_i} \in R^{k \times m_i}$  with  $k \ge m$ , corresponding to the index set  $I_i$ . We thus have the following decompositions

$$A = \begin{bmatrix} A_{I_1} \\ A_{I_2} \\ \vdots \\ A_{I_p} \end{bmatrix}, b = \begin{bmatrix} b_{I_1} \\ b_{I_2} \\ \vdots \\ b_{I_p} \end{bmatrix}$$

and

$$B = [B_{.I_1}, B_{.I_2}, \dots, B_{.I_p}] \in R^{k \times m}.$$
(3)

The rank of the randomly generated matrix  $B \in \mathbb{R}^{k \times m}$  with  $k \ge m$  is m [9]. Thus we have

$$BA = [B_{.I_{1}}, B_{.I_{2}}, \dots, B_{.I_{p}}] \begin{bmatrix} A_{I_{1}} \\ A_{I_{2}} \\ \vdots \\ A_{I_{p}} \end{bmatrix}$$
$$= B_{.I_{1}}A_{I_{1}} + B_{.I_{2}}A_{I_{2}} + \dots + B_{.I_{p}}A_{I_{p}} \in \mathbb{R}^{k \times n}$$
(4)

and

1

$$Bb = [B_{.I_1}, B_{.I_2}, \dots, B_{.I_p}] \begin{bmatrix} b_{I_1} \\ b_{I_2} \\ \vdots \\ b_{I_p} \end{bmatrix}$$
$$= B_{.I_1}b_{I_1} + B_{.I_2}b_{I_2} + \dots + B_{.I_p}b_{I_p} \in R^k.$$
(5)

Now if we convert the inequality constraints in (2) to equality constraints by adding slack variables, multiplying the *i*th identity matrix coefficient matrix of the slack variables of the *i*th entity by its privately held random matrix  $B_{.I_i}$ , as pointed out in [8], would reveal  $B_{.i}$ . However, a simple trick can be exploited here to overcome this difficulty. Note the fact that, in simplex algorithm for linear program, we normally convert the inequality constraints, say, for example,

$$\begin{cases} 2x_1 - 3x_2 \le 3\\ 4x_1 + 5x_2 \le 7 \end{cases}$$
(6)

to equality constraints as

$$\begin{cases} 2x_1 - 3x_2 + x_3 = 3\\ 4x_1 + 5x_2 + x_4 = 7\\ x_3 \ge 0, \quad x_4 \ge 0. \end{cases}$$

However, it is not necessary to do exactly in this way. The inequality constraints (6) can also be converted to equality constraints as, e.g.,

$$\begin{cases} 2x_1 - 3x_2 + 1.73468x_3 = 3, \\ 4x_1 + 5x_2 + 100.7683x_4 = 7 \\ x_3 \ge 0, \quad x_4 \ge 0. \end{cases}$$

In general, the inequality constraints (6) can be converted to equality constraints as

$$\begin{cases} 2x_1 - 3x_2 + d_1 x_3 = 3\\ 4x_1 + 5x_2 + d_2 x_4 = 7\\ x_3 \ge 0, \quad x_4 \ge 0, \end{cases}$$
(7)

where  $d_1$ ,  $d_2$  are arbitrarily chosen positive numbers.

Based on the discussion above, we continue as follows. Each entity i, i = 1, ..., p, chooses its own privately held random diagonal matrix  $D_{I_i} \in R^{m_i \times m_i}$ , corresponding to the index set  $I_i$ . The elements of  $D_{I_i}$  are randomly chosen positive real numbers. Denoted by D, the diagonal matrix  $D = diag(D_{I_1}, D_{I_2}, ..., D_{I_p}) \in R^{m \times m}$  and introduce slack variables  $x_s = (x_{m+1}, x_{m+2}, ..., x_{m+n})^T \in R^m$ , the associated linear program in stand form is

$$\min c^T x$$

$$s.t. Ax + Dx_s = b, \quad x, x_s \ge 0.$$
(8)

**Proposition 1** If  $(x^*, x_s^*)$  is an optimal solution to linear program (8), then  $x^*$  is optimal for linear program (2).

*Proof* Note that  $(x^*, x_s^*)$  is optimal (and hence feasible) for linear program (8),  $Ax^* + Dx_s^* = b, x^* \ge 0, x_s^* \ge 0$ . Thus  $x^* \ge 0$  and  $Ax^* = b - Dx_s^* \le b$  (since  $x_s^* \ge 0$  and D is a diagonal matrix with positive diagonal elements), and so  $x^*$  is feasible for linear program (2). To show that  $x^*$  is actually optimal for linear program (2), let x be any feasible solution for linear program (2), i.e.,  $Ax \le b$  and  $x \ge 0$ . Then x and  $x_s = D^{-1}(b - Ax)$  are feasible for Linear program (8). Since  $(x^*, x_s^*)$  is optimal for linear program (8), it must be that  $c^Tx^* \le c^Tx$ , and so  $x^*$  is optimal for linear program (2).

Conversely, if  $x^*$  is an optimal solution to linear program (2), then there is a vector  $x_s^*$  such that  $(x^*, x_s^*)$  is optimal for linear program (8). Thus, the linear program (8)

is also a kind of standard form associated with linear program (2). Based on these discussions our original linear program (2) is transformed into the following secure linear program:

$$\min c^T x$$

$$s.t. BAx + BDx_s = Bb, \quad x, x_s > 0.$$
(9)

Note that the rank of the random matrix B of (3) is *m*, thus the following equivalence is obvious:

$$Ax + Dx_s = b \Leftrightarrow BAx + BDx_s = Bb. \tag{10}$$

Consequently the feasible region of the original linear program (8) is equivalent to the feasible region of the secure linear program (9). Since both objective functions are the same, it follows immediately that both problems have the same solution set. Thus, we obtain the following result.

**Proposition 2** Let  $k \ge m$  for the random matrix  $B \in \mathbb{R}^{k \times m}$  of (3). The secure linear program (9) is solvable if and only if the linear program (8) is solvable in which case the solution sets of the two linear programs are identical.

In next section we describe an explicit implementation of the secure linear programming formulation (9).

#### **3** Formulation of the privacy-preserving algorithm

Starting with the linear program (2) that is partitioned among p entities as described in Sect. 2, the following algorithm generates a solution to the linear program without disclosing any of the privately held data.

#### Algorithm 1

- Step 1. All p entities agree on a value for  $k \ge m$ , where k is the number of rows of the random matrix  $B \in \mathbb{R}^{k \times m}$  as defined in (3).
- Step 2. Each entity generates its own privately held random matrix  $B_{I_i} \in R^{k \times m_i}$ , i = 1, ..., p, where  $m_i$  is the number of rows held by entity *i* which results in

$$B = [B_{\cdot I_1}, B_{\cdot I_2}, \dots, B_{\cdot I_n}] \in R^{k \times m}.$$
 (11)

Step 3. Each entity generates its own privately held random matrix  $D_{I_i} \in \mathbb{R}^{m_i \times m_i}$ , i = 1, ..., p, where  $m_i$  is the number of rows held by entity *i* which results in

$$D = diag(D_{I_1}, D_{I_2}, \dots, D_{I_n}) \in \mathbb{R}^{m \times m}$$

$$(12)$$

Step 4. Each entity *i* makes public only its matrix product  $B_{I_i}A_{I_i}$ ,  $B_{I_i}D_{I_i}$  and  $B_{I_i}b_{I_i}$ . These products do not reveal either  $A_{I_i}$ ,  $D_{I_i}$  and  $b_{I_i}$  but allow the

public computation of the full constraint matrix needed for the secure linear program (9):

$$BA = B_{\cdot I_1} A_{I_1 \cdot} + B_{\cdot I_2} A_{I_2 \cdot} + \dots + B_{\cdot I_p} A_{I_p \cdot} \in \mathbb{R}^{k \times n},$$
(13)

$$BD = B_{I_1}D_{I_1} + B_{I_2}D_{I_2} + \dots + B_{I_p}D_{I_p} \in \mathbb{R}^{k \times m}$$
(14)

and the right hand side for (9):

$$Bb = B_{\cdot I_1}b_{I_1} + B_{\cdot I_2}b_{I_2} + \dots + B_{\cdot I_n}b_{I_n} \in \mathbb{R}^k$$
(15)

Step 5. A public optimal solution vector  $(x, x_s)$  to the secure linear program (9) is obtained which, by Proposition 2, x solves the original linear program (2).

*Remarks* By algorithm, the solution vector x obtained is publicly available. However, it is impossible to compute  $A_{I_i}$ ,  $b_{I_i}$  without knowing  $B_{\cdot I_i}$  and  $b_{I_i}$ . Hence, all entities share the publicly computed optimal solution, but without revealing their privately held data.

### 4 An illustrative example

Consider the linear program

$$\min z = -2x_1 - 3x_2 - 4x_3$$
  
s.t.  $x_1 + x_2 + 2x_3 \le 2$   
 $x_1 + 4x_2 - x_3 \le 1$   
 $x_1 + 2x_2 - 4x_3 \le 1$   
 $x_i \ge 0, \quad i = 1, \dots, 6.$ 
(16)

It can be shown that the optimal solution to (16) is  $x^* = (0, 0.4444, 0.7778)^T$ . Let  $I_1 = \{1, 2\}, I_2 = \{3\}$ , i.e.,

$$A_{I_{1}} = \begin{bmatrix} 1 & 1 & 2 \\ 1 & 4 & -1 \end{bmatrix}, \\ A_{I_{2}} = \begin{bmatrix} 1 & 2 & -4 \end{bmatrix}, \\ b_{I_{1}} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}, b_{I_{2}} = \begin{bmatrix} 2 \end{bmatrix}$$

Entity 1 generates its own privately held random matrixes

$$B_{I_1} = \begin{bmatrix} 0.4562 & 0.1367\\ 0.5469 & 0.8739\\ 0.5633 & 0.7693 \end{bmatrix} \in R^{3 \times 2},$$
$$D_{I_1} = \begin{bmatrix} 12.4965 & 0\\ 0 & 25.6433 \end{bmatrix} \in R^{2 \times 2}$$

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and makes public only its matrix product  $B_{I_1}A_{I_1}$ ,  $B_{I_1}D_{I_1}$  and  $B_{I_1}b_{I_1}$ .

Entity 2 choose its own privately held random matrices

$$B_{\cdot I_2} = \begin{bmatrix} 0.3574\\ 0.7763\\ 0.6682 \end{bmatrix} \in R^{3 \times 1},$$
$$D_{I_2} = [15.7628] \in R^{1 \times 1}.$$

and makes public only its matrix product  $B_{I_2}A_{I_2}$ ,  $B_{I_2}D_{I_2}$  and  $B_{I_2}b_{I_2}$ .

These products do not reveal either  $A_{I_i}$ ,  $D_{I_i}$  and  $b_{I_i}$ , i = 1, 2 but allow the public computation of the full constraint matrix and the right hand side needed for the secure linear program. Thus, introducing the slack variable vector  $x_s = (x_{m+1}, \ldots, x_{m+n})^T$  we get the secure linear program associated with the program (16) below

$$\min z = -2x_1 - 3x_2 - 4x_3$$
s.t.  $0.9503x_1 + 1.7178x_2 - 0.6539x_3 + 5.7009x_4 + 3.5054x_5 + 5.6336x_6 = 1.4065$ 
 $2.1971x_1 + 5.5951x_2 - 2.8853x_3 + 6.8343x_4 + 22.4097x_5 + 12.2367x_6 = 2.7440$ 
 $2.0008x_1 + 4.9769x_2 - 2.3155x_3 + 7.0393x_4 + 19.7274x_5 + x_610.5327 = 2.5641$ 
 $x_i \ge 0, \quad i = 1, \dots, 6.$ 

The optimal solution to secure linear program is

$$\bar{x} = (0.0000, 0.4444, 0.7778, 0.0000, 0.0000, 0.2044)^T$$

The sub-vector of  $\bar{x}$  of the first three components is the correct optimal solution  $x^* = (0, 0.4444, 0.7778)^T$  to the original problem. The solution vector obtained is publicly available. On the other hand, no entity i, i = 1, 2, reveals its data matrix  $A_{I_i}$ . and its right hand side vector  $b_{I_i}$ .

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