

# Cryptanalysis and Improvement of an Anonymous Authentication Protocol for Wireless Access Networks

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**Abstract** Authentication protocols with anonymity attracted wide attention since they could protect users' privacy in wireless communications. Recently, Hsieh and Leu proposed an anonymous authentication protocol based on elliptic curve Diffie–Hellman problem for wireless access networks and claimed their protocol could provide anonymity. However, by proposing a concrete attack, we point out that their protocol cannot provide user anonymity. To overcome its weakness, we propose an improved protocol. We also provide an analysis of our proposed protocol to prove its superiority, even though its computational cost is slightly higher.

**Keywords** Wireless networks · Authentication · Anonymity · Elliptic curve Diffie–Hellman

## 1 Introduction

With the development of the mobile technology and communication technology, wireless networks have been widely used in our life. To provide secure roaming service for a user between the home network and a visited foreign network, authentication protocols for wireless access networks are required. In a roaming scenario, there are three parties, i.e. a mobile station (*MS*), a home agent (*HA*) and a foreign agent (*FA*). When a *MS* roams into a foreign network, the *MS* and the *FA* could authenticate each other under the help of *HA*. At the same time, the *MS* and the *FA* generate a session key for future communication.

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Anonymity is an important property of roaming services. The disclosure of a user's identity may allow unauthorized entities to track his movement history and current location. Any unauthorized illegal access to information related to users' location without their permission can be a serious violation of privacy. To protect users' privacy, many authentication protocols [1–9] for wireless networks with anonymity have been proposed. However, the performance and security of those protocols are not satisfying. In 2004, Zhu and Ma [10] proposed an efficient authentication protocol based on the hash function and smart cards to preserve user anonymity. However, Lee et al. [11] found that Zhu and Ma's protocol cannot provide mutual authentication and is vulnerable to the forgery attack. Chen et al. [12] also pointed out that Zhu et al.'s protocol cannot provide anonymity. To enhance security, Yang et al. [13] proposed a new authentication protocol with anonymity for wireless networks using symmetric cryptosystems. Unfortunately, Chen et al. [12] found that Yang et al.'s protocol [13] cannot withstand the password guessing attacks. Chen et al. also proposed an improved protocol to overcome these weaknesses. However, Hsieh and Leu [14] pointed out that Chen et al.'s protocol is vulnerable to the denial of authentication attack. To improved security, they also proposed an improved protocol based on the elliptic curve Diffie-Hellman problem (ECDLP) [15]. They claimed that their protocol could withstand various attacks and could provide anonymity. However, we found that a malicious user in their protocol could easily obtain other users' identities. Their protocol cannot preserve user anonymity. This paper first demonstrates the weakness in their protocol and then proposed an improved protocol to overcome the above weakness.

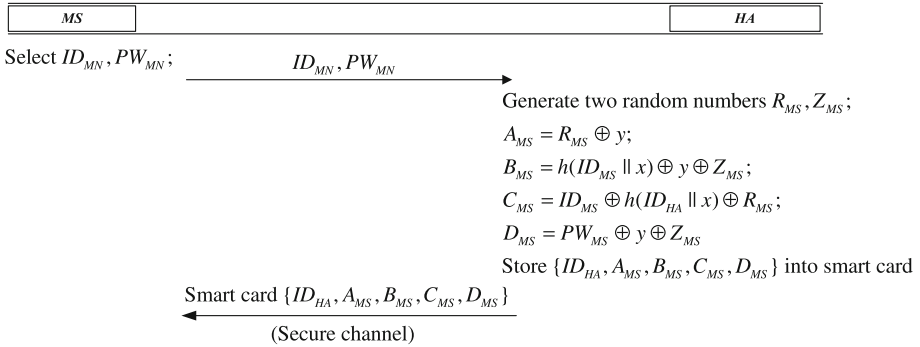
The organization of the paper is sketched as follows. Section 2 gives a brief review the protocol of Hsieh and Leu. Section 3 discusses the cryptanalysis of Hsieh et al.'s protocol. Section 4 proposes an improved protocol. Sections 5 and 6 analyze the security and performance separately. At last, some conclusions are proposed in Sect. 7.

## 2 Review Hsieh and Leu's Protocol

For convenience, the notations used in this paper are described as follows.

- $q$  : The field size (may be either an odd prime  $p$  or  $2^m$ , where  $m$  is a prime);
- $F_q$  : A finite field;
- $E(F_q)$  : An elliptic curve define on the finite field  $F_q$ ;
- $G$  : A base (generating) point consisting of prime order on  $E(F_q)$ ;
- $n$  : The order of the point  $G$ ;
- $HA$  : A home agent;
- $FA$  : A foreign agent;
- $MS$  : A mobile station;
- $ID_{HA}$  : The identity of  $HA$ ;
- $ID_{FA}$  : The identity of  $FA$ ;
- $ID_{MS}$  : The identity of  $MS$ ;
- $PW_{MS}$  : Then password of  $MS$ ;
- $k_{FH}$  : A secret key shared by the  $FA$  and the  $HA$ ;
- $x, y$  : The secret keys of  $HA$ ;
- $(M)_k$  : Ciphertext  $M$  encrypted with the symmetric key  $k$ ;
- $h(\cdot)$  : A secure hash function;

Hsieh and Leu's protocol consists of three phases: the registration phase, the ticket-issuing phase, and the ticket authentication phase. The detail is described as follows.



**Fig. 1** The registration phase of Hsieh and Leu’s protocol

2.1 Phase I: The Registration Phase

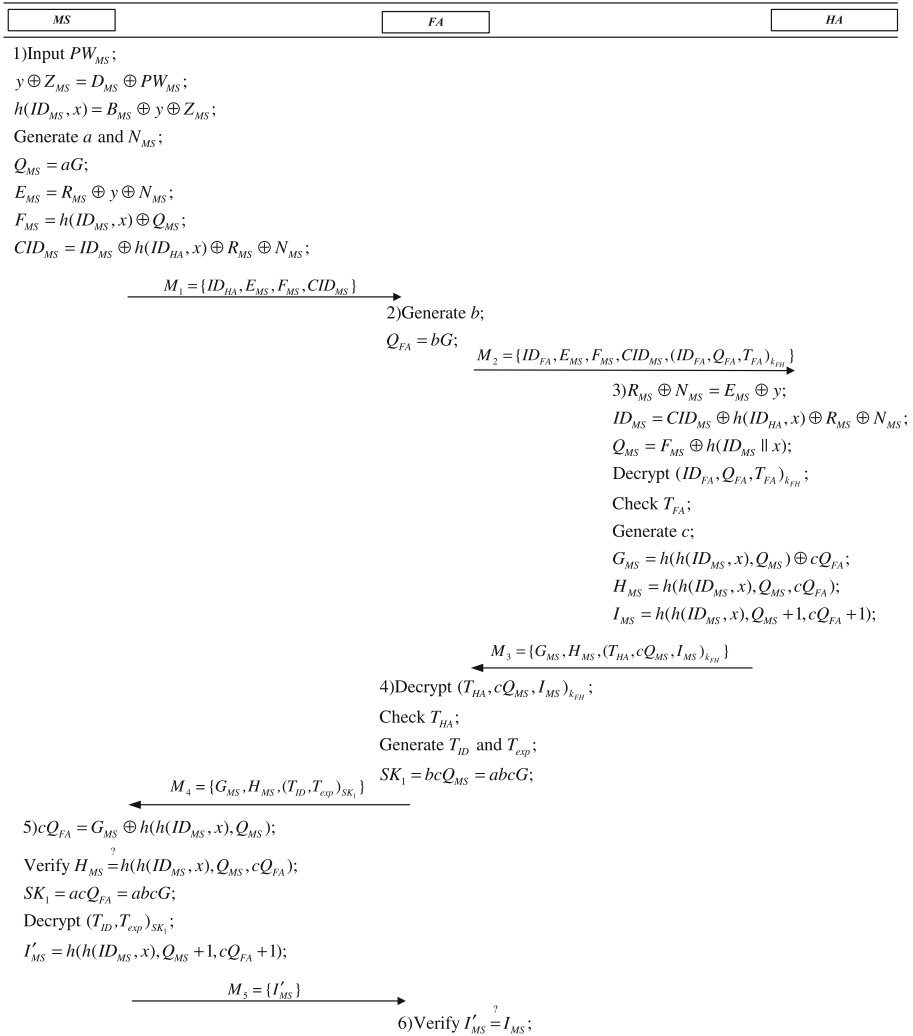
To be a legal user, as shown in Fig. 1, a mobile station  $MS$  will register in the home agent  $HA$  through the following steps.

- (1)  $MS$  chooses his identity  $ID_{MS}$  and password  $PW_{MS}$  freely. Then,  $MS$  sends  $ID_{MS}$  and  $PW_{MS}$  to  $HA$  through a secure channel.
- (2) Upon receiving  $ID_{MS}$  and  $PW_{MS}$ ,  $HA$  generates two random number  $R_{MS}$  and  $Z_{MS}$ .  $HA$  computes  $A_{MS} = R_{MS} \oplus y$ ,  $B_{MS} = h(ID_{MS}, x) \oplus y \oplus Z_{MS}$ ,  $C_{MS} = ID_{MS} \oplus h(ID_{HA}, x) \oplus R_{MS}$  and  $D_{MS} = PW_{MS} \oplus y \oplus Z_{MS}$ . At last,  $HA$  stores  $ID_{HA}$ ,  $A_{MS}$ ,  $B_{MS}$ ,  $C_{MS}$  and  $D_{MS}$  into a smart card and issues it to  $MS$ .

2.2 Phase II: The Ticket-Issuing Phase

When the  $MS$  roams into a foreign network, as shown in Fig. 2, he will register in the  $FA$  through the following steps.

- (1)  $MS$  inputs  $PW_{MS}$  into his smart card. The smart card computes  $y \oplus Z_{MS} = D_{MS} \oplus PW_{MS}$  and  $h(ID_{MS}, x) = B_{MS} \oplus y \oplus Z_{MS}$ . The smart cards generates two random number  $a$  and  $N_{MS}$ , computes  $Q_{MS} = aG$ ,  $E_{MS} = R_{MS} \oplus y \oplus N_{MS}$ ,  $F_{MS} = h(ID_{MS}, x) \oplus Q_{MS}$  and  $CID_{MS} = ID_{MS} \oplus h(ID_{HA}, x) \oplus R_{MS} \oplus N_{MS}$ . At last,  $MS$  sends the message  $M_1 = \{ID_{HA}, E_{MS}, F_{MS}, CID_{MS}\}$  to the  $FA$ .
- (2) Upon receiving  $M_1$ ,  $FA$  generates a random number  $b$ , computes  $Q_{FA} = bG$ . Then,  $FA$  sends  $M_2 = \{ID_{FA}, E_{MS}, F_{MS}, CID_{MS}, (ID_{FA}, Q_{FA}, T_{FA})_{k_{FH}}\}$  to  $HA$ , where  $T_{FA}$  is the current timestamp.
- (3) Upon receiving  $M_2$ ,  $HA$  computes  $R_{MS} \oplus N_{MS} = E_{MS} \oplus y$ ,  $ID_{MS} = CID_{MS} \oplus h(ID_{HA}, x) \oplus R_{MS} \oplus N_{MS}$  and  $Q_{MS} = F_{MS} \oplus h(ID_{MS}, x)$ .  $HA$  obtains  $(ID_{FA}, Q_{FA}, T_{FA})$  by decrypting  $(ID_{FA}, Q_{FA}, T_{FA})_{k_{FH}}$ . Then,  $HA$  checks the freshness of  $T_{FA}$ . If  $T_{FA}$  is not fresh,  $HA$  stops the session; otherwise,  $HA$  generates a random number  $c$ , computes  $G_{MS} = h(h(ID_{MS}, x), Q_{MS}) \oplus cQ_{FA}$ ,  $H_{MS} = h(h(ID_{MS}, x), Q_{MS}, cQ_{FA})$  and  $I_{MS} = h(h(ID_{MS}, x), Q_{MS} + 1, cQ_{FA} + 1)$ . At last,  $HA$  sends  $M_3 = \{G_{MS}, H_{MS}, (T_{HA}, cQ_{MS}, I_{MS})_{k_{FH}}\}$  to  $FA$ , where  $T_{HA}$  is the current timestamp.
- (4) Upon receiving  $M_3$ ,  $FA$  gets  $(T_{HA}, cQ_{MS}, I_{MS})$  by decrypting  $(T_{HA}, cQ_{MS}, I_{MS})_{k_{FH}}$ .  $FA$  checks the freshness of  $T_{HA}$ . If it is not fresh,  $FA$  stops the session; otherwise,  $FA$  generates a unique ticket identifier  $T_{ID}$  and a expired time  $T_{exp}$ , and computes  $SK_1 = bcQ_{MS} = abcG$ . At last,  $FA$  sends  $M_4 = \{G_{MS}, H_{MS}, (T_{ID}, T_{exp})_{SK_1}\}$  to  $MS$ .

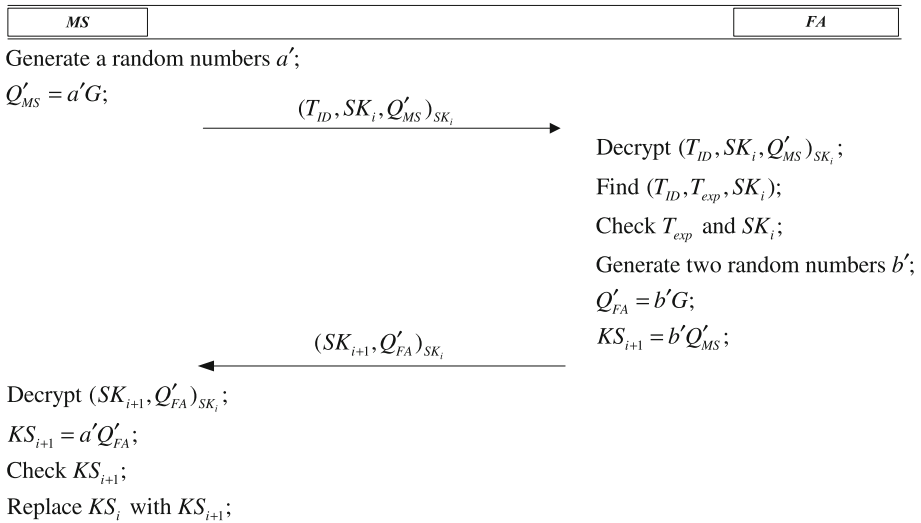


**Fig. 2** The ticket-issuing phase of Hsieh and Leu’s protocol

- (5) Upon receiving  $M_4$ ,  $MS$  computes  $cQ_{FA} = G_{MS} \oplus h(h(ID_{MS}, x), Q_{MS})$  and checks whether  $H_{MS}$  and  $h(h(ID_{MS} || x) || Q_{MS} || cQ_{FA})$  are equal. If they are not equal,  $MS$  stops the session; otherwise,  $MS$  computes  $SK_1 = acQ_{FA} = abcG$  and gets  $T_{ID}, T_{exp}$  by decrypting  $(T_{ID}, T_{exp})_{SK_1}$  using  $SK_1$ . At last,  $MS$  computes  $I'_{MS} = h(h(ID_{MS}, x), Q_{MS} + 1, cQ_{FA} + 1)$  and sends  $M_5 = \{I'_{MS}\}$  to  $FA$ .
- (6) Upon receiving  $M_5$ ,  $FA$  checks whether  $I'_{MS}$  and  $I_{MS}$  are equal. If they are not equal,  $FA$  stops the session. Otherwise, the user is authenticated.

### 2.3 Phase III: The Ticket Authentication Phase

After obtaining an anonymous ticket by decrypting  $(T_{ID}, T_{exp})_{SK_{FA}}$ ,  $MS$  could login in  $FA$  through the ticket. Since a new session key will be compromised in the next session, each



**Fig. 3** The ticket authentication phase of Hsieh and Leu’s protocol

anonymous ticket should be authenticated by *FA* when *MS* wants to carry out a secure and anonymous session. Figure 3 shows the ticket authentication phase in the *i*th session which is described as follows.

- (1) *MS* generates a new random number  $a'$ , computes  $Q'_{MS} = a'G$  and sends  $(T_{ID}, SK_i, Q'_{MS})_{SK_i}$  to *FA*.
- (2) After receiving  $(T_{ID}, SK_i, Q'_{MS})_{SK_i}$ , *FA* decrypts it and receives  $(T_{ID}, SK_i, Q'_{MS})$ . Then, *FA* uses  $T_{ID}$  to find the corresponding ticket entry  $(T_{ID}, T_{exp}, SK_i)$  in the ticket table. If  $T_{exp}$  is expired *FA* stops the session. Otherwise, *FA* checks whether  $SK_i$  in the ticket table and the decrypted one are equal. If they are not equal, *FA* stops the session. Otherwise, *FA* chooses a new random number  $b'$  and computes  $Q'_{FA} = b'G$ ,  $KS_{i+1} = b'Q'_{MS}$ . Then, the *FA* sends the message  $(SK_{i+1}, Q'_{FA})_{SK_i}$  to the *MS*.
- (3) Upon receiving  $(SK_{i+1}, Q'_{FA})_{SK_i}$ , *MS* decrypts it and receives  $(SK_{i+1}, Q'_{FA})$ . Then, *MS* computes  $KS_{i+1} = a'Q'_{FA}$  and checks whether  $KS_{i+1}$  and the decrypted one are equal. If they are not equal, *MS* stops the session. Otherwise, *MS* replaces  $KS_i$  with  $KS_{i+1}$ .

### 3 Analysis of Hsieh and Leu’s Protocol

Hsieh and Leu [14] claimed that their protocol could provide anonymity. However, in this section, we shall disprove their claim by giving a concrete attack. Let  $MS_A$  be a malicious mobile station. Then, he could get a legal smart card by registering in *HA*. Since the openness of the wireless networks, we could assume that  $MS_A$  has total control over the communication channel, which means that he can insert, delete, or alter any messages in the channel.  $MS_A$  could extract another mobile station *MS*’s identity through the following two phases.

- *The first phase*

- (1)  $MS_A$  inputs his password into his smart and generates a login message  $M_1 = \{ID_{HA}, E_{MS_A}, F_{MS_A}, CID_{MS_A}\}$  through the steps in the ticket-issuing phase, where

$Q_{MS_A} = a_{MS_A}G, E_{MS_A} = R_{MS_A} \oplus y \oplus N_{MS_A}, F_{MS_A} = h(ID_{MS_A}, x) \oplus Q_{MS_A}, CID_{MS_A} = ID_{MS_A} \oplus h(ID_{HA}, x) \oplus R_{MS_A} \oplus N_{MS_A}$  and  $a_{MS_A}$  is a random number generate by  $MS_A$ .

(2)  $MS_A$  intercepts the message  $M_1 = \{ID_{HA}, E_{MS_A}, F_{MS_A}, CID_{MS_A}\}$  and computes  $h(ID_{HA}||x) \oplus y = ID_{MS_A} \oplus CID_{MS_A} \oplus E_{MS_A}$ .

• *The second phase*

(1) When another mobile station  $MS$  of  $HA$  wants to register in  $FA$ , he will send a login message  $M_1 = \{ID_{HA}, E_{MS}, F_{MS}, CID_{MS}\}$  through the steps in the ticket-issuing phase, where  $Q_{MS} = a_{MS}G, E_{MS} = R_{MS} \oplus y \oplus N_{MS}, F_{MS} = h(ID_{MS}, x) \oplus Q_{MS}, CID_{MS} = ID_{MS} \oplus h(ID_{HA}, x) \oplus R_{MS} \oplus N_{MS}$  and  $a_{MS}$  is a random number generate by  $MS$ .

(2)  $MS_A$  intercepts the message  $M_1 = \{ID_{HA}, E_{MS}, F_{MS}, CID_{MS}\}$  and computes  $ID_{MS} = CID_{MS} \oplus E_{MS} \oplus h(ID_{HA}, x) \oplus y$ .

Since  $E_{MS} = R_{MS} \oplus y \oplus N_{MS}$  and  $CID_{MS} = ID_{MS} \oplus h(ID_{HA}, x) \oplus R_{MS} \oplus N_{MS}$ , then we have

$$\begin{aligned} &CID_{MS} \oplus E_{MS} \oplus (h(ID_{HA}, x) \oplus y) \\ &= (ID_{MS} \oplus h(ID_{HA}, x) \oplus R_{MS} \oplus N_{MS}) \oplus (R_{MS} \oplus y \oplus N_{MS}) \oplus (h(ID_{HA}, x) \oplus y) \\ &= ID_{MS} \oplus h(ID_{HA}, x) \oplus h(ID_{HA}, x) \oplus y \oplus y \oplus R_{MS} \oplus R_{MS} \oplus N_{MS} \oplus N_{MS} \\ &= ID_{MS} \end{aligned}$$

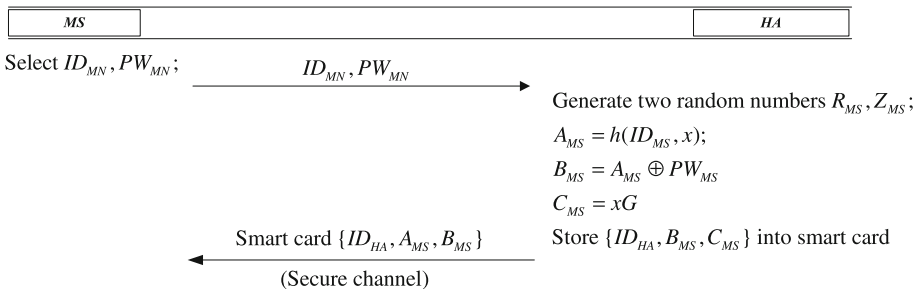
We can conclude that  $MS_A$  could get the identity of a legal mobile station  $MS$ . Therefore, Hsieh and Leu’s protocol cannot provide anonymity.

### 4 Our Improved Protocol

Similar to Hsieh and Leu’s protocol, our protocol also consists of three phases: the registration phase, the ticket-issuing phase, and the ticket authentication phase. The detail is described as follows.

#### 4.1 Phase I: The Registration Phase

To be a legal user, as shown in Fig. 4, a mobile station  $MS$  will register in the home agent  $HA$  through the following steps.



**Fig. 4** The registration phase of our protocol

- (1)  $MS$  chooses his identity  $ID_{MS}$  and password  $PW_{MS}$  freely. Then,  $MS$  sends  $ID_{MS}$  and  $PW_{MS}$  to  $HA$  through a secure channel.
- (2) Upon receiving  $ID_{MS}$  and  $PW_{MS}$ ,  $HA$  computes  $A_{MS} = h(ID_{MS}, x)$   $B_{MS} = A_{MS} \oplus PW_{MS}$  and  $C_{MS} = xG$ . At last,  $HA$  stores  $ID_{HA}$ ,  $A_{MS}$  and  $C_{MS}$  into a smart card and issues it to  $MS$ .

### 4.2 Phase II: The Ticket-Issuing Phase

When the  $MS$  roams into a foreign network, as shown in Fig. 5, he will register in the  $FA$  through the following steps.

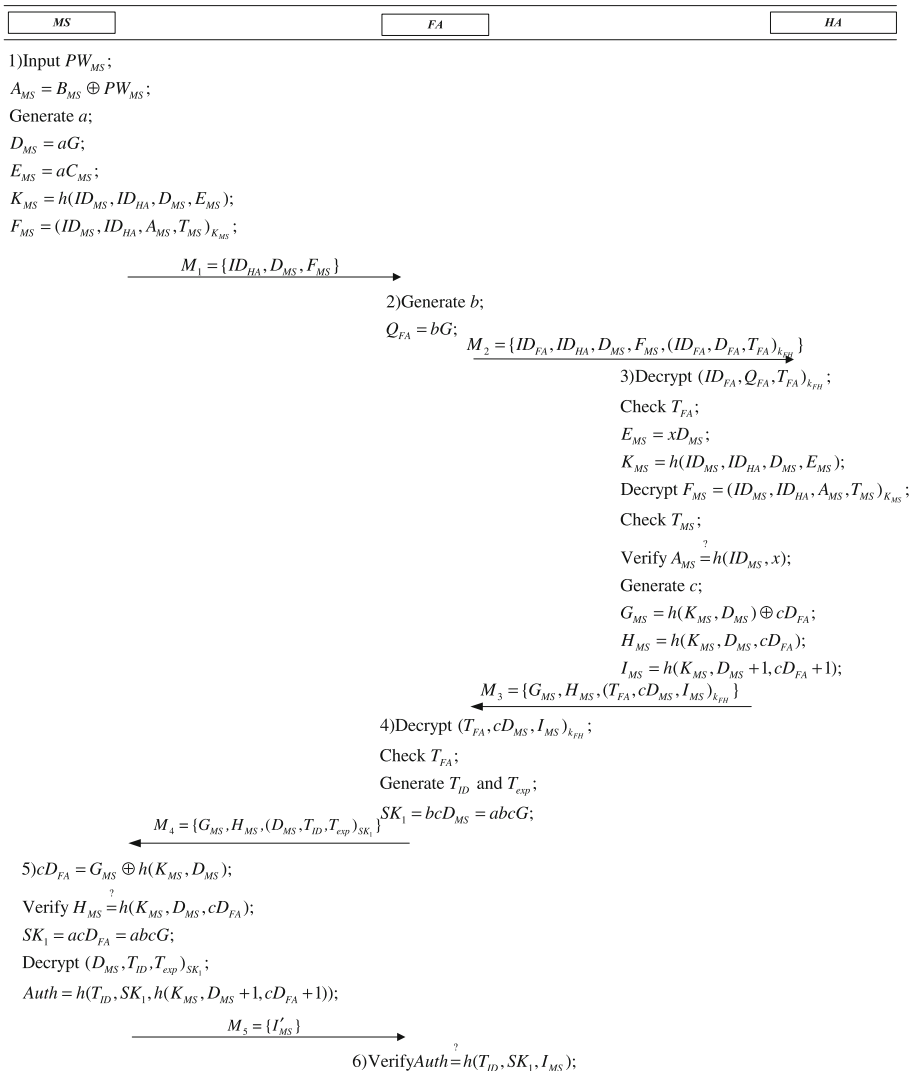


Fig. 5 The ticket-issuing phase of our protocol

- (1)  $MS$  inputs  $PW_{MS}$  into his smart card. The smart card computes  $A_{MS} = B_{MS} \oplus PW_{MS}$ . The smart cards generates a random number  $a$  and computes  $D_{MS} = aG$ ,  $E_{MS} = aC_{MS}$ ,  $K_{MS} = h(ID_{MS}, ID_{HA}, D_{MS}, E_{MS})$  and  $F_{MS} = (ID_{MS}, ID_{HA}, A_{MS}, T_{MS})_{K_{MS}}$ , where  $T_{MS}$  is the current timestamp.  $MS$  sends the message  $M_1 = \{ID_{HA}, D_{MS}, F_{MS}\}$  to the  $FA$ .
- (2) Upon receiving  $M_1$ ,  $FA$  generates a random number  $b$ , computes  $D_{FA} = bG$ . Then,  $FA$  sends  $M_2 = \{ID_{FA}, ID_{HA}, D_{MS}, F_{MS}, (ID_{FA}, D_{FA}, T_{FA})_{k_{FH}}\}$  to  $HA$ , where  $T_{FA}$  is the current timestamp.
- (3) Upon receiving  $M_2$ ,  $HA$  obtains  $(ID_{FA}, Q_{FA}, T_{FA})$  by decrypting  $(ID_{FA}, Q_{FA}, T_{FA})_{k_{FH}}$ . Then,  $HA$  checks the freshness of  $T_{FA}$ . If  $T_{FA}$  is not fresh,  $HA$  stops the session; otherwise  $HA$  computes  $E_{MS} = xD_{MS}$ ,  $K_{MS} = h(ID_{MS}, ID_{HA}, D_{MS}, E_{MS})$  and decrypts  $F_{MS}$  to get  $(ID_{MS}, ID_{HA}, A_{MS}, T_{MS})$ . Then,  $HA$  checks the freshness of  $T_{MS}$ . If  $T_{MS}$  is not fresh,  $HA$  stops the session; otherwise,  $HA$  checks whether  $A_{MS}$  and  $h(ID_{MS}, x)$  are equal. If they are not equal,  $HA$  stops the session; otherwise,  $HA$  generates a random number  $c$ , computes  $G_{MS} = h(K_{MS}, D_{MS}) \oplus cD_{FA}$ ,  $H_{MS} = h(K_{MS}, D_{MS}, cD_{FA})$  and  $I_{MS} = h(K_{MS}||D_{MS} + 1||cD_{FA} + 1)$ . At last,  $HA$  sends  $M_3 = \{G_{MS}, H_{MS}, (T_{FA}, cD_{MS}, I_{MS})_{k_{FH}}\}$  to  $FA$ .
- (4) Upon receiving  $M_3$ ,  $FA$  gets  $(T_{FA}, cQ_{MS}, I_{MS})$  by decrypting  $(T_{FA}, cD_{MS}, I_{MS})_{k_{FH}}$ .  $FA$  checks whether  $T_{HA}$  is the one he has sent. If it is not that one,  $FA$  stops the session; otherwise,  $FA$  generates a unique ticket identifier  $T_{ID}$  and an expired time  $T_{exp}$ , and computes  $SK_1 = bcQ_{MS} = abcG$ . At last,  $FA$  sends  $M_4 = \{G_{MS}, H_{MS}, (D_{MS}, T_{ID}, T_{exp})_{SK_1}\}$  to  $MS$ .
- (5) Upon receiving  $M_4$ ,  $MS$  computes  $cD_{FA} = G_{MS} \oplus h(K_{MS}, D_{MS})$  and checks whether  $H_{MS}$  and  $h(K_{MS}, D_{MS}, cD_{FA})$  are equal. If they are not equal,  $MS$  stops the session; otherwise,  $MS$  computes  $SK_1 = acD_{FA} = abcG$  and gets  $(D_{MS}, T_{ID}, T_{exp})$  by decrypting  $(D_{MS}, T_{ID}, T_{exp})_{SK_1}$  using  $SK_1$ . At last,  $MS$  computes  $Auth = h(T_{ID}, SK_1, h(K_{MS}, D_{MS} + 1, cD_{FA} + 1))$  and sends  $M_5 = \{Auth\}$  to  $FA$ .
- (6) Upon receiving  $M_5$ ,  $FA$  checks whether  $Auth$  and  $h(T_{ID}, SK_1, I_{MS})$  are equal. If they are not equal,  $FA$  stops the session. Otherwise, the user is authenticated.

#### 4.3 Phase III: the Ticket Authentication Phase

The phase of our protocol is the same as that of Hsieh and Leu's protocol. To save space, we will not repeat the description.

## 5 Security Analysis

### 5.1 Authentication Proof Based on BAN-Logic

The BAN logic [16] is a well known formal model. It has been widely used to analyze the security of authentication and key distribution protocols. We will demonstrate the validity of our protocol through the BAN logic. For convenience, the notations used in BAN logic analysis are described as follows.

- $P \equiv X$  : The principal  $P$  believes a statement  $X$ , or  $P$  is entitled to believe  $X$ .
- $\#(X)$  : The formula  $X$  is fresh.
- $P \Rightarrow X$  : The principal  $P$  has jurisdiction over the statement  $X$ .
- $P \triangleleft X$  : The principal  $P$  sees the statement  $X$ .
- $P | \sim X$  : The principal  $P$  once said the statement  $X$ .



- $(X, Y)$  : The formula  $X$  or  $Y$  is one part of the formula  $(X, Y)$ .
- $\langle X \rangle_Y$  : The formula  $X$  combined with the formula  $Y$ .
- $\{X\}_Y$  : The formula  $X$  is encrypted under the key  $K$ .
- $(X)_Y$  : The formula  $X$  is hash with the key  $K$ .
- $P \xleftrightarrow{K} Q$  : The principals  $P$  and  $Q$  use the shared key  $K$  to communicate. The key  $K$  will never be discovered by any principal except  $P$  and  $Q$ .
- $sk$  : The session key used in the current session.

We also define some main logical postulates of BAN logic as follows, since they will be used in our proof.

- The message-meaning rule:  $\frac{P \models P \xleftrightarrow{K} Q, P \triangleleft \{X\}_K}{P \models Q \mid \sim X}$ .
- The freshness-conjunction rule:  $\frac{P \models \#(X)}{P \models \#(X, Y)}$ .
- The nonce-verification rule:  $\frac{P \models \#(X), P \models Q \mid \sim X}{P \models Q \mid X}$ .
- The jurisdiction rule:  $\frac{P \models Q \Rightarrow X, P \models Q \mid X}{P \mid X}$ .

According to the analytic procedures of BAN logic, the proposed protocol will satisfy the following goals:

- Goal 1.  $MS \mid \equiv (MS \xleftrightarrow{SK_1} FA)$ ;
- Goal 2.  $MS \mid \equiv FA \mid \equiv (MS \xleftrightarrow{SK_1} FA)$ ;
- Goal 3.  $FA \mid \equiv (MS \xleftrightarrow{SK_1} FA)$ ;
- Goal 4.  $FA \mid \equiv FA \mid \equiv (MS \xleftrightarrow{SK_1} FA)$ ;
- Goal 5.  $MS \mid \equiv (MS \xleftrightarrow{TID} FA)$ ;
- Goal 6.  $MS \mid \equiv FA \mid \equiv (MS \xleftrightarrow{TID} FA)$ ;
- Goal 7.  $FA \mid \equiv (MS \xleftrightarrow{TID} FA)$ ;
- Goal 8.  $FA \mid \equiv MS \mid \equiv (MS \xleftrightarrow{TID} FA)$ ;

First, we transform our proposed protocol to the idealized form as follows:

- Msg 1.  $MS \rightarrow HA : \{(ID_{MS}, ID_{HA}, T_{MS}, Q_{MS})_{A_{MS}}\}_{K_{MS}}$
- Msg 2.  $FA \rightarrow HA : \{ID_{FA}, D_{FA}, T_{FA}\}_{k_{FH}}$
- Msg 3.  $HA \rightarrow MS : (D_{MS}, MS \xleftrightarrow{cD_{FA}} FA)_{K_{MS}}$
- Msg 4.  $HA \rightarrow FA : \{T_{FA}, MS \xleftrightarrow{cD_{MS}} FA, I_{MS}\}_{k_{FH}}$
- Msg 5.  $FA \rightarrow MS : \{D_{MS}, MS \xleftrightarrow{TID} FA, MS \xleftrightarrow{SK_1} FA\}_{SK_1}$
- Msg 6.  $MS \rightarrow FA : (TID, MS \xleftrightarrow{TID} FA, MS \xleftrightarrow{SK_1} FA)_{SK_1}$

Second, we make the following assumptions about the initial state of the protocol to analyze the proposed protocol:

- A<sub>1</sub>:  $MS \mid \equiv \#(T_{MS})$ ;
- A<sub>2</sub>:  $MS \mid \equiv \#(D_{MS})$ ;
- A<sub>3</sub>:  $FA \mid \equiv \#(T_{FA})$ ;
- A<sub>4</sub>:  $FA \mid \equiv \#(TID)$ ;
- A<sub>5</sub>:  $HA \mid \equiv \#(T_{MS})$ ;
- A<sub>6</sub>:  $HA \mid \equiv \#(T_{FA})$ ;
- A<sub>7</sub>:  $MS \mid \equiv (MS \xleftrightarrow{A_{MS}} HA)$ ;

- $A_8: MS| \equiv (MS \xleftrightarrow{K_{MS}} HA);$
- $A_9: HA| \equiv (MS \xleftrightarrow{A_{MS}} HA);$
- $A_{10}: HA| \equiv (MS \xleftrightarrow{K_{MS}} HA);$
- $A_{11}: FA| \equiv (FA \xleftrightarrow{k_{FH}} HA);$
- $A_{12}: HA| \equiv (FA \xleftrightarrow{k_{FH}} HA);$
- $A_{13}: MS| \equiv HA| \Rightarrow (MS \xleftrightarrow{cD_{FA}} FA).$
- $A_{14}: FA| \equiv HA| \Rightarrow (MS \xleftrightarrow{cD_{FA}} FA).$
- $A_{15}: MS| \equiv FA \Rightarrow (MS \xleftrightarrow{T_{ID}} FA);$
- $A_{16}: MS| \equiv FA \Rightarrow (MS \xleftrightarrow{SK_1} FA);$
- $A_{17}: FA| \equiv MS \Rightarrow (MS \xleftrightarrow{T_{ID}} FA);$
- $A_{18}: FA| \equiv MS \Rightarrow (MS \xleftrightarrow{SK_1} FA);$

Third, we analyze the idealized form of the proposed protocol based on the BAN logic rules and the assumptions. The main proofs are stated as follows:

According to the message  $Msg 1$ , we could get

$$S_1: HA \triangleleft \{(ID_{MS}, ID_{HA}, T_{MS}, Q_{MS})_{A_{MS}}\}_{K_{MS}}.$$

According to the assumption  $A_9$ , we apply the message-meaning rule to get

$$S_2: HA| \equiv MS| \sim (ID_{MS}, ID_{HA}, T_{MS}, Q_{MS})_{A_{MS}}.$$

According to the assumption  $A_{10}$ , we apply the message-meaning rule to get

$$S_3: HA| \equiv MS| \sim (ID_{MS}, ID_{HA}, T_{MS}, Q_{MS}).$$

According to the assumption  $A_5$ , we apply the freshness-conjunction rule to get

$$S_4: HA| \equiv MS| \equiv (ID_{MS}, ID_{HA}, T_{MS}, Q_{MS}).$$

According to the message  $Msg 2$ , we could get

$$S_5: HA \triangleleft \{ID_{FA}, D_{FA}, T_{FA}\}_{k_{FH}}.$$

According to the assumption  $A_{11}$ , we apply the message-meaning rule to get

$$S_6: HA| \equiv FA| \sim (ID_{FA}, D_{FA}, T_{FA}).$$

According to the assumption  $A_3$ , we apply the freshness-conjunction rule to get

$$S_7: HA| \equiv FA| \equiv (ID_{FA}, D_{FA}, T_{FA}).$$

According to the message  $Msg 3$ , we could get

$$S_8: MS \triangleleft (D_{MS}, FA \xleftrightarrow{cD_{FA}} HA)_{K_{MS}}.$$

According to the assumption  $A_8$ , we apply the message-meaning rule to get

$$S_9: MS| \equiv HA| \sim (D_{MS}, FA \xleftrightarrow{cD_{FA}} HA).$$

According to the assumption  $A_2$ , we apply the freshness-conjunction rule to get

$$S_{10}: MS| \equiv HA| \equiv (D_{MS}, MS \xleftrightarrow{cD_{FA}} FA).$$

According to  $S_{10}$ , we apply the BAN logic rule to break conjunctions to produce

$$S_{11}: MS| \equiv HA| \equiv (MS \xleftrightarrow{cD_{FA}} FA).$$

According to assumption  $A_{13}$ , we apply the jurisdiction rule to get

$$S_{12}: MS| \equiv (MS \xleftrightarrow{cD_{FA}} FA).$$

According to  $SK_1 = a(cD_{FA}) = abcG$ , we could get

$$S_{13}: MS| \equiv (MS \xleftrightarrow{SK_1} FA). \tag{Goal 1}$$

According to the message  $Msg 4$ , we could get

$$S_{14}: FA \triangleleft \{T_{FA}, MS \xleftrightarrow{cD_{MS}} FA, I_{MS}\}_{k_{FH}}.$$

According to the assumption  $A_{12}$ , we apply the message-meaning rule to get

$$S_{15}: FA| \equiv HA| \sim (T_{FA}, MS \xleftrightarrow{cD_{MS}} FA, I_{MS}).$$

According to the assumption  $A_3$ , we apply the freshness-conjunction rule to get

$$S_{16}: FA| \equiv HA| \equiv (T_{FA}, MS \xleftrightarrow{cD_{MS}} FA, I_{MS}).$$

According to  $S_{16}$ , we apply the BAN logic rule to break conjunctions to produce

$$S_{17}: FA| \equiv HA| \equiv (MS \xleftrightarrow{cD_{MS}} FA).$$

According to assumption  $A_{14}$ , we apply the jurisdiction rule to get

$$S_{18}: FA| \equiv (MS \xleftrightarrow{cD_{FA}} FA).$$

According to  $SK_1 = b(aD_{MS}) = abcG$ , we could get

$$S_{19}: FA| \equiv (MS \xleftrightarrow{SK_1} FA). \quad \text{(Goal 3)}$$

According to the message *Msg 5*, we could get

$$S_{20}: MS \triangleleft \{D_{MS}, MS \xleftrightarrow{T_{ID}} FA, MS \xleftrightarrow{SK_1} FA\}_{SK_1}.$$

According to  $S_{20}$ , we apply the message-meaning rule to get

$$S_{21}: MS| \equiv FA| \sim (D_{MS}, MS \xleftrightarrow{T_{ID}} FA, MS \xleftrightarrow{SK_1} FA).$$

According to the assumption  $A_2$ , we apply the freshness-conjunction rule to get

$$S_{22}: MS| \equiv FA| \equiv (D_{MS}, MS \xleftrightarrow{T_{ID}} FA, MS \xleftrightarrow{SK_1} FA).$$

According to  $S_{22}$ , we apply the BAN logic rule to break conjunctions to produce

$$S_{23}: MS| \equiv FA| \equiv (MS \xleftrightarrow{SK_1} FA). \quad \text{(Goal 2)}$$

$$S_{24}: MS| \equiv FA| \equiv (MS \xleftrightarrow{T_{ID}} FA). \quad \text{(Goal 6)}$$

According to  $S_{24}$  and the assumption  $A_{15}$ , we apply the jurisdiction rule to get

$$S_{25}: MS| \equiv (MS \xleftrightarrow{T_{ID}} FA). \quad \text{(Goal 5)}$$

According to the message *Msg 6*, we could get

$$S_{26}: MS \triangleleft (T_{ID}, MS \xleftrightarrow{T_{ID}} FA, MS \xleftrightarrow{SK_1} FA)_{SK_1}.$$

According to  $S_{26}$ , we apply the message-meaning rule to get

$$S_{27}: MS| \equiv FA| \sim (T_{ID}, MS \xleftrightarrow{T_{ID}} FA, MS \xleftrightarrow{SK_1} FA).$$

According to the assumption  $A_{17}$ , we apply the freshness-conjunction rule to get

$$S_{28}: MS| \equiv FA| \equiv (T_{ID}, MS \xleftrightarrow{T_{ID}} FA, MS \xleftrightarrow{SK_1} FA).$$

According to  $S_{26}$ , we apply the BAN logic rule to break conjunctions to produce

$$S_{29}: FA| \equiv MS| \equiv (MS \xleftrightarrow{SK_1} FA). \quad \text{(Goal 4)}$$

$$S_{30}: FA| \equiv MS| \equiv (MS \xleftrightarrow{T_{ID}} FA). \quad \text{(Goal 8)}$$

According to  $S_{30}$  and the assumption  $A_{18}$ , we apply the jurisdiction rule to get

$$S_{31}: FA| \equiv (MS \xleftrightarrow{T_{ID}} FA). \quad \text{(Goal 7)}$$

According to **(Goal 1)**, **(Goal 2)**, **(Goal 3)**, **(Goal 4)**, **(Goal 5)**, **(Goal 6)**, **(Goal 7)** and **(Goal 8)**, we know that both of  $MS$  and  $FA$  believe that the session key  $SK_1$  and a unique ticket identifier  $T_{ID}$  is shared between  $MS$  and  $FA$ .

## 5.2 Discussions on the Possible Attacks

In this sub section, we will show our protocol could provide the user anonymity and withstand some attacks [17–19].

*Anonymity:* In our protocol,  $MS$ 's identity  $ID_{MS}$  is included in the message  $F_{MS} = (ID_{MS}, ID_{HA}, A_{MS}, T_{MS})_{K_{MS}}$ . The adversary  $A$  has to compute get  $K_{MS} = h(ID_{MS}, ID_{HA}, D_{MS}, E_{MS})$  if he wants to get the identity  $ID_{MS}$ .  $A$  has to compute  $E_{MS} = aC_{MS} = axG$  from  $C_{MS} = xG$  and  $D_{MS} = aG$ . Therefore,  $A$  will face with the computational Diffie–Hellman problem and our protocol could provide anonymity.

*Impersonation attack:* Suppose an adversary  $A$  wants to impersonate  $MS$  to login in  $HA$ . He could generate a random number  $a$  and computes  $D_{MS} = aG$ ,  $E_{MS} = aC_{MS}$  and  $K_{MS} = h(ID_{MS}, ID_{HA}, D_{MS}, E_{MS})$ . However, he cannot generate a legal  $F_{MS} = (ID_{MS}, ID_{HA}, A_{MS}, T_{MS})_{K_{MS}}$  to pass  $HA$ 's verification since he cannot compute  $A_{MS} = h(ID_{MS}, x)$  without the knowledge of  $x$ . Therefore, our protocol could withstand the impersonation attack.

*Stolen-verifier attack:* In our protocol,  $HA$  keeps no verifier table at all. So, the adversary cannot steal or modify any verification information of  $MS$ . Therefore, our protocol could withstand the stolen-verifier attack.

*Smart card stolen attack:* In our protocol, the adversary  $A$  may get  $MS$ 's smart card and extract the registration information  $\{ID_{HA}, B_{MS}, C_{MS}\}$  through the side channel attack [20,21], where  $A_{MS} = h(ID_{MS}, x)$  and  $B_{MS} = A_{MS} \oplus PW_{MS}$ .  $A$  may also get the message  $M_1 = \{ID_{HA}, D_{MS}, F_{MS}\}$  related with the password, where  $D_{MS} = aG$ ,  $E_{MS} = aC_{MS}$ ,  $K_{MS} = h(ID_{MS}, ID_{HA}, D_{MS}, E_{MS})$  and  $F_{MS} = (ID_{MS}, ID_{HA}, A_{MS}, T_{MS})_{K_{MS}}$ . He could guess a password  $PW'_{MS}$  and computes  $A'_{MS} = B_{MS} \oplus PW'_{MS}$ . To verify the correctness of  $PW'_{MS}$ ,  $A$  has to compute  $K_{MS} = h(ID_{MS}, ID_{HA}, D_{MS}, E_{MS})$ . Then, he has to compute  $E_{MS} = aC_{MS} = axG$  from  $C_{MS} = xG$  and  $D_{MS} = aG$ . Therefore, he has to solve the computational Diffie–Hellman problem and our protocol could withstand the smart card stolen attack.

*Replay attack:* In our protocol, the adversary  $A$  may intercept the authentication message  $\{ID_{FA}, ID_{HA}, D_{MS}, F_{MS}, (ID_{FA}, D_{FA}, T_{FA})_{k_{FH}}\}$  transmitted between  $FA$  and  $HA$ , where  $F_{MS} = (ID_{MS}, ID_{HA}, A_{MS}, T_{MS})_{K_{MS}}$ .  $HA$  could find the attack by checking the freshness of  $T_{MS}$  and  $T_{FA}$  if  $A$  replay the message to it. Therefore, our protocol could withstand the replay attack.

*Denial of authentication attack:* In step 4 of the ticket-issuing phase, the unique ticket identifiers  $T_{ID}$  and  $T_{exp}$  are encrypted by a session key  $SK_1$ . Even if a malicious attacker intercepts  $(D_{MS}, T_{ID}, T_{exp})_{SK_1}$ , he cannot falsify the unique ticket without decrypting  $(D_{MS}, T_{ID}, T_{exp})_{SK_1}$ . Therefore, our protocol could withstand a denial of authentication attack successfully.

## 6 Performance Analysis

In this section, we will compare our protocol with Hsieh and Leu's protocol of [14]. For convenience, some notations are defined as follows.

- $T_{hash}$  : The time for executing the hash function;
- $T_{sym}$  : The time for executing the symmetric key cryptography;
- $T_{XOR}$  : The time for executing the XOR operation;
- $T_{EC-mul}$  : The time for executing the elliptic curve point multiplication.

Table 1 shows performance comparisons between our protocol and Hsieh and Leu's protocol [14]. The total computational cost of ticket-issuing phase in their protocol is  $6T_{EC-mul} + 8T_{hash} + 6T_{sym} + 11T_{XOR}$ . The total computational cost of ticket-issuing phase in our protocol is  $7T_{EC-mul} + 13T_{hash} + 7T_{sym} + 3T_{XOR}$ . To be more precise, the computational time of a one-way hashing operation, a symmetric encryption/decryption operation and an elliptic curve point multiplication operation is 0.0005, 0.0087 and 0.063075 s separately [14,22]. Moreover, the computational cost of XOR operation could be ignored when compared with other operations. The total computational time of ticket-issuing phase in their protocol and our protocol is 0.43465 and 0.508925 s separately. However, their pro-

**Table 1** Performance comparisons

	Hsieh and Leu's protocol	Our protocol
<i>Computational cost of ticket-issuing phase</i>		
<i>MS</i>	$2T_{EC-mul} + 4T_{hash} + 1T_{sym} + 6T_{XOR} \approx 0.13685$	$3T_{EC-mul} + 4T_{hash} + 1T_{sym} + 2T_{XOR} \approx 0.19925$
<i>FA</i>	$2T_{EC-mul} + 3T_{sym} \approx 0.12765$	$2T_{EC-mul} + 3T_{sym} + 1T_{hash} \approx 0.13635$
<i>HA</i>	$2T_{EC-mul} + 4T_{hash} + 2T_{sym} + 5T_{XOR} \approx 0.14555$	$2T_{EC-mul} + 5T_{hash} + 3T_{sym} + 1T_{XOR} \approx 0.15475$
Total	$6T_{EC-mul} + 8T_{hash} + 6T_{sym} + 11T_{XOR} \approx 0.43465$	$7T_{EC-mul} + 13T_{hash} + 7T_{sym} + 3T_{XOR} \approx 0.508925$
<i>Computational cost of ticket-authentication phase</i>		
<i>MS</i>	$2T_{EC-mul} + 2T_{sym} \approx 0.12715$	$2T_{EC-mul} + 2T_{sym} \approx 0.12715$
<i>FA</i>	$2T_{EC-mul} + 2T_{sym} \approx 0.12715$	$2T_{EC-mul} + 2T_{sym} \approx 0.12715$
<i>HA</i>	–	–
Total	$4T_{EC-mul} + 4T_{sym} \approx 0.2543$	$4T_{EC-mul} + 4T_{sym} \approx 0.2543$

tol cannot provide anonymity. It is well known that security is of top priority in wireless communications. Therefore, it is acceptable to enhance security at the cost of increasing computational time slightly.

## 7 Conclusion

Recently, Hsieh and Leu proposed an anonymous authentication protocol based on elliptic curve Diffie–Hellman problem for wireless access networks. They claimed that their protocol could provide anonymity and could withstand various attacks. However, after reviewing of their protocol and analyzing of its security, we demonstrate their protocol cannot provide anonymity. To overcome the weakness, we also proposed an improved protocol based on elliptic curve Diffie–Hellman problem for wireless access networks. Analysis shows our protocol could overcome the weakness in their protocol at increasing the computational cost slightly. Therefore, our protocol is more suitable for practical applications.

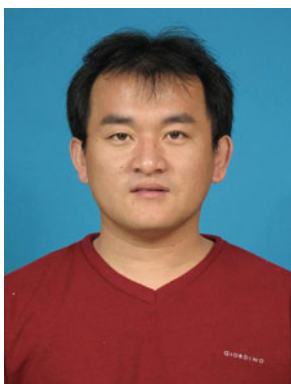
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