# **Privacy preservation in secure group communications** for vehicular ad hoc networks

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Abstract Secure communications for vehicular ad hoc networks (VANETs) have become an important research issue these years. Many protocols for secure vehicle-to-vehicle communications and vehicle-to-infrastructure communications have been proposed, yet fewer protocols are concerned with secure group communications for VANETs. Of those existing protocols for group communications, some of them form a group of vehicles based on geographical regions and provide broadcasting to the group members with or without message confidentiality. The others allow secure vehicle-tovehicle communications within a group with session keys, but they do not preserve user privacy for communicating parties within the group. In this paper, we propose a novel group communication scheme for vehicular networks, in which a group is formed by a set of related vehicles of the same purpose, such as a platoon of recreational vehicles targeted for the same tourist spot. The scheme not only offers efficient and secure group communications but also provides privacy preservation for vehicle-to-vehicle communications within a group. Security analysis is given to demonstrate the robustness of the proposed scheme.

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Department of Commerce Technology and Management, Chihlee Institute of Technology, 313 Section 1, Wunhua Road, Banciao, Taipei, Taiwan 22050, ROC e-mail: pchw8598@mail.chihlee.edu.tw **Keywords** Group communications · Privacy preservation · Vehicular ad hoc network

# **1** Introduction

The area of vehicular ad hoc networks (VANETs) [32] has been developed significantly during the past decade. In a VANET, there are two kinds of communicating entities: vehicles and roadside base stations. A typical modern vehicle usually consists of several tens of interconnected processors, a wireless communication equipment (such as on-board unit (OBU)), an event data recorder (EDR), a global positioning system (GPS) receiver, and optionally a navigation system, and one or several radars. The mobile vehicles are selforganized and act both as end points and routers to send, receive, and broadcast information to the vehicular network for traffic safety. Wireless links are used to communicate each other directly by single or multiple hops. There are two types of VANET communications [24]: vehicle-to-vehicle (V2V) and vehicle-to-infrastructure (V2I). The former allows vehicles to communicate with others. The latter can be further classified into two modes [3]: (1) transmitting messages from fixed roadside base stations to mobile vehicles, and (2) transmitting messages from mobile vehicles to fixed roadside base stations. Since the major components of VANETs are vehicles, the network dynamics can be characterized by quasi-permanent mobility, high speeds, and very short connection times between neighbors [25]. One of the advantages of VANETs over other ad hoc networks is that they provide sufficient computational and power resources.

In addition to enhancing traffic safety and efficiency as in intelligent transportation systems, there are a broad range of applications envisioned for VANETs to comfort or to entertain drivers and passengers. In [25], these applications are divided into two main categories. The first one is safetyrelated applications which are relevant to life-critical situations to prevent life-endangering accidents, such as collision avoidance and cooperative driving as in lane merging. All other applications belong to the second category, such as traffic optimization, payment service (e.g., toll collection), location-based services (e.g., finding the closest coffee shops), infotainment (e.g., Internet access), etc. To fulfill these applications, the key issue is to provide secure vehicular communications to preserve the privacy of the network users [5, 9, 16–18, 22, 31]. As suggested in [25, 27], a security system for safety messaging in VANETs should contain the following criteria:

- *Authentication*: Vehicles should authenticate the senders to validate the incoming messages to react events.
- *Integrity*: Vehicles should assure that messages are received without modification, insertion, reordering, replaying, or even masquerading for consistency checking.
- *Non-reputation*: It is crucial to prevent the sender from denying the transmission of a message when causing an accident.
- *Privacy*: User privacy should be preserved from disclosing their identities as well as tracking.
- *Confidentiality*: The security system should protect the communication contents from revealing to others except the communicating parties.
- *Availability*: To avoid attacks which bring down the network, availability should be also supported by alternative means.

Many protocols and architectures for secure V2V and V2I communications have been proposed [1, 2, 4, 7, 10, 12, 13, 15, 19–21, 26, 29, 30, 33, 34]. However, there are some situations, such as a platoon of recreational vehicles targeted for the same tourist spot or a fleet of trucks carrying cargoes targeted for the same destination, in which confidential group communications are necessary. Yet fewer protocols are concerned with secure group communications for VANETs. Raya and Hubaux [22, 25] proposed a naive protocol for group communications, where a group is formed by a geographical region. The protocol focuses on the safetyrelated messages, which are transmitted in plaintext form accompanied with message authentication codes for authentication. Wang et al. [27] improved Raya-Hubaux's protocol with message confidentiality and non-reputation with symmetric encryption and signatures. On the other hand, Li et al. [11] proposed a secure V2V communication scheme within a group. Although they used session keys to provide message confidentiality, their protocol does not preserve privacy for communicating parties within the group while establishing session keys. Beside the secure group communication protocols proposed above, Wasef and Shen [28] also presented a privacy preserving group rekeying scheme to address key updating management for VANETs. However, the computation overhead is costly.

In this paper, we present a novel secure group communication scheme for VANETs to cope with the above security weaknesses. In our scheme, we provide three different communication modes: public broadcast, public V2V, and private V2V communication modes. Our scheme not only offers efficient and secure group communications but also provides privacy preservation for private V2V communications within a group. We then analyze the security features provided by our scheme to demonstrate the robustness of the proposed scheme. The merits of our scheme includes providing (1) secure and quick detection of group messages, (2) group anonymity and non-traceability, (3) message authentication, non-repudiation, and confidentiality, and (4) authenticated key exchange and privacy preservation in the private communications.

The rest of the paper is organized as follows. In Sect. 2, we briefly review related work. In Sect. 3, we present our secure group communication scheme. In Sect. 4, we analyze the security features of our scheme. The last section concludes this paper.

# 2 Related work

# 2.1 Raya-Hubaux's protocol

In 2007, Raya and Hubaux [25] devised a group communication mechanism which aims at VANETs with geographically defined groups for efficiently disseminating messages (the term *group*, interchangeably with the term *cluster*, used in their work is in a networking rather than distributed systems sense [23]). In their protocol, roads are pre-divided into cells. Vehicles in each cell form a group and the one nearest to the center of the cell is designated as the group leader.

First, the group leader L distributes the group key K to members, for example, A, B, and C as follows:

 $L \to *: H_A, \{K\}_{PuK_A}, H_B, \{K\}_{PuK_B}, H_C, \{K\}_{PuK_C},$ Sig<sub>PrK1</sub> [the whole message]

where  $PrK_L$  is the private key of the group leader *L* used to sign *the whole message* to obtain the signature *Sig*, *PuK<sub>A</sub>* is the public key of member *A* used to encrypt the group key *K* (i.e., {*K*}<sub>*PuK<sub>A</sub>*), and *H<sub>A</sub>* is the hash of the receiver *A*'s public key to help the receiver identify which encrypted group key to decrypt. For message broadcasting, Raya and Hubaux used hash-based message authentication code (HMAC) with the group key *K* for authentication as follows, for example, for message *m*:</sub>

$$L \rightarrow *: m, HMAC_K(m)$$

When a new vehicle D enters the cell, the group leader L sends the group key K to it as follows:

$$L \rightarrow D: \{K\}_{PuK_D}, Sig_{PrK_L}[\{K\}_{PuK_D}]$$

However, they considered only safety-related applications, such as collision avoidance to prevent life-endangering accidents. Their protocol broadcasts messages in plaintext form accompanied with HMACs for verification. Thus, it provides only authentication service for group communications.

# 2.2 Wang-Hwang-Chen's protocol

In 2008, Wang et al. [27] enhanced Raya-Hubaux's protocol to provide services on confidentiality and non-repudiation. The distribution of group key K to group members from the group leader L is the same as Raya-Hubaux's protocol [25]. When broadcasting messages, they are protected by encryption with group key K for confidentiality. For example, to broadcast a message m, the group leader L performs as follows:

 $L \rightarrow * : E_K[m]$ 

where  $E_K[m]$  is the symmetric encryption with group key K on message m. If the non-reputation service is needed, L broadcasts the encrypted message together with the signature of HMAC:

$$L \rightarrow *: E_K[m \parallel Sig_{PrK_I}[HMAC_K(m)]]$$

where '||' is the concatenation operator. When a new vehicle D enters the cell, it receives the group key K in the same way as in Raya-Hubaux's protocol [25].

In order to decrease the load of group key distribution, both Raya-Hubaux's and Wang et al.'s protocols allow the group leader to decide the group key and to distribute it to its members for authentication and symmetric encryption/ decryption of subsequent messages. As a result, the load of the group leader becomes heavy if the number of group members increases.

## 2.3 Li-Hwang-Chu's protocol

In 2008, Li et al. [11] proposed a secure V2V communication protocol within a group using the non-interactive IDbased public key cryptography [8, 14] for session key exchange in VANETs. Suppose that a source vehicle  $V_s$  (with identity  $VID_s$ ) initiates a connection with a destination vehicle  $V_d$  (with identity  $VID_d$ ) to exchange a session key  $K_{s,d}$ .  $V_s$  first generates a unique tag#, a random number a, and the current timestamp  $T_{V_s}$ . It then computes

$$C = (VID_d^2)^{H(T_{V_s} \parallel r_l) * VK_s} \pmod{N}$$

and

$$D = C \oplus (tag \# \parallel VID_s \parallel VID_d \parallel T_{V_s} \parallel a),$$

where  $VK_s$  is the secret key of  $V_s$ ,  $H(\cdot)$  is a hash function, N is a public parameter, and  $r_l$  is the identity of a roadway section. Then,  $V_s$  broadcasts the following message to all group members:

$$V_s \rightarrow *: H^t(SK) \oplus (tag \#, VID_s, VID_d, hop, T_{V_s}, r_l, D)$$

where  $H^t(SK)$  is the group key shared among all group members to protect the message from revealing to outsiders.

Upon receiving the message, if a vehicle is the destination node  $V_d$ , it can use its group key  $H^t(SK)$  to correctly obtain (*tag*#, *VID<sub>s</sub>*, *VID<sub>d</sub>*, *hop*,  $T_{V_s}$ ,  $r_l$ , *D*) and compute

$$C' = (VID_s^2)^{H(T_{V_s} \parallel r_l) * VK_d} \pmod{N}$$

where  $VK_d$  is the secret key of  $V_d$  and C' = C. Then, it can decrypt D by computing  $D \oplus C'$  to recover the message  $(tag# || VID_s || VID_d || T_{V_s} || a)$ . The destination vehicle  $V_d$ selects a random number b, generates the current timestamp  $T_{V_d}$ , and computes the session key  $K_{d,s} = H(a || b || 0)$ , message authentication code  $MAC = H(K_{d,s} || a + 1)$ , and

 $D' = C' \oplus (tag \# \parallel VID_d \parallel VID_s \parallel T_{V_d} \parallel r_l \parallel b \parallel MAC).$ 

Finally,  $V_d$  sends the following response to  $V_s$ :

 $V_d \rightarrow V_s : H^t(SK) \oplus (tag \#, VID_d, VID_s, hop, T_{V_d})$ 

 $r_l, D'$ )

After receiving the response message from  $V_d$ ,  $V_s$  first decrypts it with the group key  $H^t(SK)$  and C to recover  $(tag# || VID_d || VID_s || T_{V_d} || r_l || b || MAC)$ . Then,  $V_s$  computes the session key  $K_{s,d} = (a || b || 0)$  and verifies the validity of *MAC*. If it holds, the session keys  $K_{s,d} = K_{d,s}$ , which are used for securing subsequent message transmissions.

In Li et al.'s scheme, the transmitted messages contain the sender's and recipient's identities which are XORed with the group key to preserve privacy. Though the identities of vehicles are protected from outsiders of the group, they are not protected within the group. Besides, the XOR operation is efficient yet not secure enough. If the identity of a group member is leaked, several bits of the group key will be compromised, which can be used to derive the identities of other members from the eavesdropped messages.

## 2.4 Wasef-Shen's protocol

In addition to the above group communication protocols, Wasef and Shen [28] also presented a privacy preserving group rekeying scheme, called PPGCV, to address key updating management for VANETs. PPGCV is based on a probabilistic key distribution approach [35, 36] and a security threshold scheme [6]. However, one of the shortcomings of Wasef-Shen's approach is that the load of updating group key is very heavy.

#### **3** Our proposed scheme

In this section, we propose a novel secure group communication scheme preserving privacy for VANETs. Our scheme consists of three phases: initial setup, group key update, and communication phases. The latter phase also contains three communication modes: public broadcast, public V2V, and private V2V communication modes.

In our scheme, each vehicle  $V_i$  has its own unique identity  $VID_i$  and a pair of public and private keys. Each group  $G_j$  of vehicles has its own unique identity  $GID_j$ . In addition, each vehicle in the group  $G_j$  shares a group secret key  $SK_j$ . Note that among each group, a group leader is assigned, denoted as  $V_{head}$ , which is known to all its group members and which can change the group identity  $GID_j$  and the group secret key  $SK_j$  in the group key update phase. Besides, the public key of each vehicle is known to all the other members within the group. Table 1 lists the notation used in our scheme.

# 3.1 Initial setup phase

A set of related vehicles of the same purpose forms a group, such as a platoon of recreational vehicles targeted for the same tourist spot. Each group has a trusted Group Registration Center (GRC). A group  $G_i$  has its own group identity

Table 1 Notation used in our scheme

Notation	Meaning
V <sub>i</sub>	A vehicle
VID <sub>i</sub>	Identity of vehicle $V_i$
$G_j$	A group of vehicles
$GID_j$	Identity of group $G_j$ of vehicles
$SK_j$	Group secret key of group $G_j$
Т	Timestamp
р	A large prime number
g	A primitive root of <i>p</i>
$\oplus$	Exclusive-OR (XOR) operation
	Concatenation operation
$h(\cdot)$	Secure one-way hash function
$E_k(M)$	Symmetric encryption of $M$ with secret key $k$
$D_k(M)$	Symmetric decryption of $M$ with secret key $k$
$E_{puK}[M]$	Asymmetric encryption of $M$ with public key $puK$
$D_{prK}[M]$	Asymmetric decryption of M with private key prK
$Sig_{V_i}[M]$	Signature of $M$ signed by the private key of vehicle $V_i$

 $GID_j$  and group secret key  $SK_j$  for secure group communications. Besides, a group leader  $V_{head}$  is assigned which is in charge of updating group identity and group secret key to provide more secure communications.

Each vehicle  $V_i$  registers with the GRC using its unique vehicle identity  $VID_i$ . In addition, a pair of public key and private key is assigned by the GRC to the registered vehicle  $V_i$ . Before group  $G_j$  starts its tourist, each OBU of member vehicle  $V_i$  in  $G_j$  stores the vehicle identities and public keys of all group members, the group identity  $GID_j$ , and the initial group secret key  $SK_j$ . Furthermore, to preserve privacy in private V2V communications, two public parameters pand g are required, where p is a large prime number and gis a primitive root of p. Therefore, parameters p and g are also recorded in the OBU of each member vehicle.

Note that as in [25], to withstand attacks, our scheme also assumes that the OBU is a tamper-proof device. The information stored in the OBU cannot be retrieved by any means.

# 3.2 Group key update phase

To provide more secure group communications, the group leader  $V_{head}$  requires to change its group identity and group secret key when appropriate, such as starting a new group tourist. If  $V_{head}$ , with identity  $VID_{head}$ , wants to update its group identity  $GID_j$  and its group secret key  $SK_j$ , it performs the following steps (as shown in Fig. 1):

- U1. Automatically generate a new group identity  $GID_{new}$ and a new group secret key  $SK_{new}$ .
- U2. Compute

$$Sig_{h} = S_{V_{head}}[GID_{new}, SK_{new}, T],$$
  

$$VT_{h} = VID_{head} \oplus T,$$
  

$$C = E_{SK_{j}}(Dest, VT_{h}, GID_{new}, SK_{new}, Sig_{h}), \text{ and }$$
  

$$D = GID_{j} \oplus (h(SK_{j} || T) || (SK_{j} \oplus T)),$$

where T is the current timestamp and *Dest* is set to *All-update* to indicate that the message is to be read by all the group members within group  $G_j$  to update group identity and group secret key.

U3. Broadcast the message  $\{D, C\}$  to all of its group members and replace the group identity  $GID_j$  and group secret key  $SK_j$  with  $GID_{new}$  and  $SK_{new}$ , respectively.

When a vehicle  $V_i$ , belonging to group  $G_j$ , receives the message  $\{D, C\}$ , it proceeds as follows to perform the update procedure:

U4. Compute  $GID_j \oplus D$  to obtain  $(H_1 \parallel H_2)$ . Then, calculate timestamp  $T' = H_2 \oplus SK_j$  and verify the format and the freshness of T'. If they are not both correct, discard the message without further processing. Otherwise, check if  $h(SK_j \parallel T') = H_1$ . If so, the message



 $\{D, C\}$  is sent from the same group. Otherwise, discard the message without further processing.

U5. Decrypt the ciphertext C with the group secret key  $SK_i$ to obtain (*Dest'*,  $VT'_h$ ,  $GID'_{new}$ ,  $SK'_{new}$ ,  $Sig'_h$ ). If Dest' =All-update, verify if  $VID_{head} = VT'_h \oplus T'$  and check the validity of the signature  $Sig'_h$  with the public key of  $V_{head}$ . If  $VID_{head}$  and the signature  $Sig'_h$  are both correct, replace the group identity  $GID_i$  and group secret key  $SK_i$  with  $GID'_{new}$  and  $SK'_{new}$ , respectively, for subsequent secure communications. Otherwise, discard the message.

## 3.3 Communication phase

phase

In our scheme, there are two different types of communications: public communications and private communications. Publication communications mean that messages can be read within the group while they cannot be read outside the group. There are two different modes of public communications: broadcast and V2V unicast. In the former case, messages are sent to all group members, while in the latter case, messages are sent to only one recipient. On the other hand, in private communications, transmitted messages cannot be read not only from outsiders of the group but also within the group except the two communicating parties. In addition, the privacy of communicating parties is preserved in the private communications.

#### 3.3.1 Public broadcast communication mode

When a vehicle  $V_A$ , with identity  $VID_A$ , wants to broadcast a public message M to all the group members of group  $G_i$ , it proceeds as follows (see Fig. 2):

## B1. Compute

$$\begin{split} Sig_A &= S_{V_A}[M, T], \\ VT_A &= VID_A \oplus T, \\ C &= E_{SK_j}(Dest, VT_A, M, Sig_A), \quad \text{and} \\ D &= GID_j \oplus (h(SK_j \parallel T) \parallel (SK_j \oplus T)), \end{split}$$

where T is the current timestamp, and Dest is set to Allread to indicate that the message is to be read by all the group members of group  $G_i$ .

B2. Broadcast the message  $\{D, C\}$  to all group members.

If a vehicle  $V_i$  receives the message  $\{D, C\}$ , it performs the following steps to authenticate M:

- B3. Perform Step U4 in the update phase to check whether the sender belongs to the same group of  $V_i$ . If  $V_A$  and  $V_i$ are not in the same group, discard the message. Otherwise, they are in the same group  $G_i$  and T' is obtained.
- B4. Decrypt the ciphertext C with the group secret key  $SK_i$ to obtain  $(Dest', VT'_A, M', Sig'_A)$ . If Dest' = All-read, compute  $VID_A = VT'_A \oplus T'$  and check the validity of the signature  $Sig'_A$  with the public key of  $V_A$ . If it is correct, the message M' is authenticated (i.e., M' = M).

#### 3.3.2 Public V2V communication mode

When a vehicle  $V_A$  wants to send a private message  $m_1$  to another vehicle  $V_B$  within the same group  $G_i$ , it proceeds as follows (as depicted in Fig. 3):

P1. Compute

$$Sig_A = S_{V_A}[VID_B, m_1, T_1],$$

$$VT_{A1} = VID_A \oplus T_1,$$

$$VT_{B1} = VID_B \oplus T_1,$$

$$C_1 = E_{SK_j}(VT_{B1}, VT_{A1}, m_1, Sig_A), \text{ and }$$

$$D_1 = GID_j \oplus (h(SK_j \parallel T_1) \parallel (SK_j \oplus T_1)),$$

where  $T_1$  is the current timestamp.

P2. Send the message  $\{D_1, C_1\}$  to  $V_B$ .

When vehicle  $V_B$  receives the message  $\{D_1, C_1\}$ , it performs the following steps to read  $m_1$ :

P3. Perform Step U4 in the update phase to check whether the sender belongs to the same group of  $V_B$ . If they are



not in the same group, discard the message. Otherwise,  $V_A$  and  $V_B$  are in the same group  $G_j$  and  $T'_1$  is obtained.

- P4. Decrypt the ciphertext *C* with the group secret key  $SK_j$  to obtain  $(VT'_{B1}, VT'_{A1}, m'_1, Sig'_A)$ . Verify if  $VID_B = VT'_{B1} \oplus T'_1$ . If it is,  $V_B$  is the correct recipient of the message.
- P5. Compute  $VID_A = VT'_{A1} \oplus T'_1$  and check the validity of the signature  $Sig'_A$  with the public key of  $V_A$ . If it is correct, the message  $m_1$  is authenticated.

If  $V_B$  wants to reply a message  $m_2$  to  $V_A$ , it performs a similar procedure as in Steps P1 and P2 stated above. First, it computes

 $Sig_B = S_{V_B}[VID_A, m_2, T_2],$   $VT_{A2} = VID_A \oplus T_2,$   $VT_{B2} = VID_B \oplus T_2,$   $C_2 = E_{SK_j}(VT_{A2}, VT_{B2}, m_2, Sig_B), \text{ and }$   $D_2 = GID_j \oplus (h(SK_j \parallel T_2) \parallel (SK_j \oplus T_2)),$ 

where  $T_2$  is the current timestamp. Then,  $V_B$  sends the message  $\{D_2, C_2\}$  to  $V_A$ . On receiving the message,  $V_A$  performs a similar procedure as in Steps P3 to P5 stated above to authenticate  $m_2$  (as shown in Fig. 3).

Note that in both modes of the public communications, the sender and the recipient are known to the other members

within the same group. In addition, the transmitted messages M,  $m_1$ , and  $m_2$  are also known to all other group members. To protect privacy and confidentiality in private V2V communications, the vehicle identities and the transmitted messages of the two communicating parties should not be revealed to other group members. In the next subsection, we provide a private V2V communication mode to preserve privacy and confidentiality.

## 3.3.3 Private V2V communication mode

To provide private V2V communications, a session key is needed to be established first. Then, the session key is used to encrypt/decrypt the subsequent messages for secure private communications.

(1) Session key establishment subphase When a vehicle  $V_A$  (in group  $G_j$ ) wants to communicate with another member vehicle  $V_B$  privately, they need to establish a session key first. This involves two public parameters p and g, where p is a large prime number and g is a primitive root of p. The vehicle  $V_A$  first performs the following procedure to exchange the session key with  $V_B$  as follows (Fig. 4):

K1. Generate a random number a and compute

 $Q_A = g^a \mod p$ ,





$$\begin{split} VT_{A1} &= VID_A \oplus Q_A, \\ VT_{B1} &= VID_B \oplus Q_A, \\ Sig_A &= S_{V_A}[VT_{B1}, T_1], \\ E_1 &= E_{puB}[VT_{A1}, Q_A, Sig_A], \\ C_1 &= E_{SK_j}(Dest, E_1), \quad \text{and} \\ D_1 &= GID_j \oplus (h(SK_j \parallel T_1) \parallel (SK_j \oplus T_1)), \end{split}$$

where  $T_1$  is the current timestamp, *Dest* is set to *Private* to mean that it is a private communication, and *puB* is the public key of  $V_B$ .

K2. Send the message  $\{D_1, C_1\}$  to  $V_B$ .

When the vehicle  $V_B$  receives the message, it performs the following steps:

K3. Perform Step U4 in the update phase to check whether the sender belongs to the same group of  $V_B$ . If they are not in the same group, discard the message. Otherwise,  $V_A$  and  $V_B$  are in the same group  $G_i$  and  $T'_1$  is obtained.

- K4. Decrypt the ciphertext  $C_1$  with the group secret key  $SK_j$  to obtain  $(Dest', E'_1)$ . If Dest' is equal to Private, it means that this is a private communication. Otherwise, discard the message. Decrypt the ciphertext  $E'_1$  with the private key (prB) of  $V_B$  to obtain  $[VT'_{A1}, Q'_A, Sig'_A]$ . Compute  $VID_A = VT'_{A1} \oplus Q'_A, VT'_{B1} = VID_B \oplus Q'_A$ , and check the validity of the signature  $Sig'_A$  with the public key of  $V_A$ . If it is correct,  $V_B$  is the correct recipient. Otherwise, discard the message.
- K5. Generate a random number b and compute

$$Q_B = g^{\rho} \mod p,$$
  

$$VT_{A2} = VID_A \oplus Q_A \oplus Q_B,$$
  

$$VT_{B2} = VID_B \oplus Q_B,$$
  

$$Sig_B = S_{V_B}[VT_{A2}, T_2],$$

 $E_2 = E_{puA}[VT_{B2}, Q_B, Sig_B],$   $C_2 = E_{SK_j}(Dest', E_2), \text{ and}$  $D_2 = GID_j \oplus (h(SK_j \parallel T_2) \parallel (SK_j \oplus T_2)),$ 

where  $T_2$  is the current timestamp and *puA* is the public key of  $V_A$ .

K6. Compute the session key  $sk_{AB} = (Q'_A)^b \mod p$  and send  $\{D_2, C_2\}$  to  $V_A$ .

When the vehicle  $V_A$  receives the message, it performs the following steps:

- K7. Perform Step U4 in the update phase to check whether the sender belongs to the same group of  $V_A$ . If they are not in the same group, discard the message. Otherwise,  $V_A$  and  $V_B$  are in the same group  $G_j$  and  $T'_2$  is obtained.
- K8. Decrypt the ciphertext  $C_2$  with the group secret key  $SK_j$  to obtain  $(Dest'', E'_2)$ . If Dest'' is equal to Dest (which was set to *Private*), it means that this is a private communication. Otherwise, discard the message.
- K9. Decrypt the ciphertext  $E'_2$  with the private key (prA)of  $V_A$  to obtain  $[VT'_{B2}, Q'_B, Sig'_B]$ . Compute  $VID_B =$  $VT'_{B2} \oplus Q'_B, VT'_{A2} = VID_A \oplus Q_A \oplus Q'_B$  and check the validity of the signature  $Sig'_B$  with the public key of  $V_B$ . If it is correct,  $V_A$  is the correct recipient and computes the session key  $sk_{AB} = (Q'_B)^a \mod p$ . Otherwise, discard the message.

(2) Private V2V communication subphase After the session key  $sk_{AB}$  is established between  $V_A$  and  $V_B$ , they can communicate privately without revealing their privacy. When  $V_A$  wants to send a message  $m_1$  to  $V_B$  privately, it proceeds as follows (Fig. 4):

R1. Compute

$$C_{3} = E_{sk_{AB}}(m_{1}, T_{3}) \text{ and}$$
  
$$D_{3} = Q'_{B} \oplus (h(Q'_{A} \parallel T_{3}) \parallel (Q'_{A} \oplus T_{3})),$$

where  $T_3$  is the current timestamp. R2. Send  $\{D_3, C_3\}$  to  $V_B$ .

On receiving the message,  $V_B$  performs the following steps to read  $m_1$ :

- R3. Compute  $Q_B \oplus D_3$  to obtain  $(H_1 \parallel H_2)$ . Compute timestamp  $T'_3 = Q'_A \oplus H_2$  and verify the format and freshness of  $T'_3$ . If they are not both correct, discard the message. Otherwise, check if  $h(Q'_A \parallel T'_3) = H_1$ . If so, the message  $\{D_3, C_3\}$  is sent from the same group. Otherwise, discard it.
- R4. Decrypt the ciphertext  $C_3$  with the session key  $sk_{AB}$  to obtain  $(m'_1, T''_3)$ . Check if  $T''_3 = T'_3$ . If it is,  $m'_1 (= m_1)$  is a new message sent from  $V_A$ . Otherwise, discard the message.

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If  $V_B$  wants to reply a message  $m_2$  to  $V_A$ , a similar procedure as stated above in Steps R1 to R4 is performed (as depicted in Fig. 4).

# 4 Security analysis

4.1 Secure and quick detection of group messages

In our scheme, we use  $D = GID_j \oplus (h(SK_j || T) || (SK_j \oplus T))$  for detecting whether messages are sent from within the same group, where *T* is a timestamp for freshness checking to avoid replay attacks. Since only the member vehicles have the same group identity  $GID_j$  and group secret key  $SK_j$ , simply using the hash and XOR operations with *D*, the member vehicle can quickly identify whether the received message  $\{D, C\}$  is a message from the same group. Without correct  $GID_j$  and  $SK_j$ , an outsider adversary of the group is difficult to derive (or guess) the group identity  $GID_j$  and the group secret key  $SK_j$  from *D*. Therefore, in our scheme, we use the two factors  $(GID_j \text{ and } SK_j)$  to provide a secure and efficient way to detect group messages.

4.2 Group anonymity and non-traceability

In our scheme, instead of transmitting the group identity  $GID_j$  explicitly (i.e., in plaintext form), we embed it in  $D = GID_j \oplus (h(SK_j \parallel T) \parallel (SK_j \oplus T))$ , where the timestamp T is also sent implicitly in D. As discussed in Sect. 4.1, a member vehicle  $V_i$  of  $G_j$  can quickly and securely verify if the message  $\{D, C\}$  is sent from within the same group. Since an outsider adversary cannot derive group identities from the transcripts, our proposed scheme provides *group anonymity*; it protects group identities from leaking to outsiders. In addition, due to the freshness of the timestamp T, D keeps changing from time to time, instead of a fixed value, and thus the outsider adversary cannot link it to a specific group. Hence, our proposed scheme will not suffer from group tracing; it provides *group non-traceability*.

## 4.3 Message authentication and non-repudiation

In our scheme, we provide message authentication by the digital signature of the sender as well as the public keys of all group members. Each message is transmitted with the sender's signature, which is generated with sender's private key. The private key is kept secretly, which cannot be leaked to anyone else. Without the sender's private key, no one can forge a sender's signature. Since each signature includes a fresh timestamp T which will be checked with the transmitted message, it cannot be replayed. Therefore, our scheme provides *message authentication* and *non-repudiation*.

# 4.4 Authenticated key exchange in private communications

In our scheme, during the session key establishment phase in the private V2V communication mode, vehicle  $V_A$ sends  $E_1 (= E_{puB}[VT_{A1}, Q_A, Sig_A])$ , encrypted in  $C_1 (=$  $E_{SK_i}(Dest, E_1)$ ) with group secret key  $SK_i$ , to  $V_B$  for authentication and session key exchange, where puB is the public key of  $V_B$ . Only the recipient  $V_B$  can correctly decrypt  $E_1$  with its private key (*prB*) to obtain  $[VT_{A1}, Q_A, Sig_A]$ , where  $VT_{A1} = VID_A \oplus Q_A$ ,  $Q_A =$  $g^a \mod p$ , and  $Sig_A = S_{V_A}[VT_{B1}, T_1]$ . From  $VT_{A1}, V_B$  can derive identity of sender  $VID_A$  by computing  $VT_{A1} \oplus Q_A$ , and thus it can verify the signature  $Sig_A$  with sender's public key (*puA*) using the information  $VT_{B1}(=VID_B \oplus Q_A)$ and  $T_1$ , where  $T_1$  can be obtained from  $D_1$  with its group identity  $GID_i$  and group secret key  $SK_i$ . Since signature  $Sig_A$  is signed by  $V_A$ 's private key (*prA*) with timestamp  $T_1$ , it cannot be replayed. Without knowing the private key of  $V_A$ , Sig<sub>A</sub> cannot be forged. In addition, the signature Sig<sub>A</sub> contains the recipient information  $VT_{B1}$ . Therefore, if the signature  $Sig_A$  is verified successfully,  $V_B$  is the correct recipient and  $V_A$  is authenticated.

Similarly,  $V_B$  sending  $E_2 (= E_{puA}[VT_{B2}, Q_B, Sig_B])$ , encrypted in  $C_2 (= E_{SK_j}(Dest', E_2))$ , to  $V_A$  will pass the authentication of  $V_A$ , where  $Q_B = g^b \mod p$ . Therefore, the generated session key  $sk_{AB} = (Q_A)^b \mod p = (Q_B)^a \mod p = g^{ab} \mod p$  will also be authenticated. Thus, our scheme provides *authenticated key exchange* (i.e., session key exchange with mutual authentication) in private V2V communication mode.

# 4.5 Privacy preservation in private communications

Consider the case that vehicle  $V_A$  sends  $\{D_1, C_1\}$  to  $V_B$  in the session key establishment subphase. The sender information  $VT_{A1}$  is encrypted in  $E_1(=E_{puB}[VT_{A1}, Q_A, Sig_A])$ with the public key (puB) of  $V_B$ . Only the correct recipient  $V_B$  can use its private key prB to obtain  $VT_{A1}$  so that it can derive the sender's identity  $VID_A = VT_{A1} \oplus Q_A$ . Without prB, other group members cannot obtain the sender's identity. On the other hand, the recipient information can only be verified by the signature  $Sig_A (= S_{V_A}[VT_{B1}, T_1])$  signed by the private key (prA) of sender  $V_A$ , which is also encrypted in  $E_1$ . Without knowing *prB*, there is no way to obtain signature  $Sig_A$  to guess the intended recipient  $V_B$ . The same conclusion will also be drawn for the case that  $V_B$  sends  $\{D_2, C_2\}$  to  $V_A$ . Therefore, in the session key establishment subphase, sender and recipient identities will not be revealed to others; i.e., during this subphase, our scheme protect user (vehicle) anonymity. In addition, each time  $E_1$  and  $Sig_A$  are sent differently since they contains random number a (in  $Q_A$ ) and timestamp  $T_1$ , respectively. Thus, the sender and the recipient will be non-trackable.

Now, consider the case that  $V_A$  sends  $\{D_3, C_3\}$  to  $V_B$ in the private V2V communication subphase, where  $D_3 = Q'_B \oplus (h(Q_A || T_3) || (Q_A \oplus T_3))$  and  $C_3 = E_{sk_{AB}}(m_1, T_3)$ . Only the recipient  $V_B$  has the correct  $Q_A$  and  $Q_B(=Q'_B)$  to obtain the timestamp  $T_3$  for freshness check. In addition, only the recipient  $V_B$  has the correct authenticated session key  $sk_{AB}$  to decrypt  $C_3$  to obtain  $(m_1, T_3)$  for confirmation of  $T_3$  in reading  $m_1$ . From the above observation, there is no sender and recipient information conveyed in the message  $\{D_3, C_3\}$ . Besides, each transmitted message  $\{D_3, C_3\}$ are different; there is no way to trace the sender and the recipient. This is the same for  $\{D_4, C_4\}$  sent from  $V_B$  to  $V_A$ . Therefore, we can conclude that our proposed scheme preserve *user (vehicle) privacy* and *non-trackability* in the private V2V communications.

## 4.6 Message confidentiality

In our scheme, each message is encrypted with a group secret key,  $SK_j$ , for public communications or V2V session key,  $sk_{AB}$ , for private communications in our scheme. For public communications, without the group secret key, an outsider adversary cannot decrypt the transmitted messages. On the other hand, for private communications, without session keys, even the group members, except the communicating parties, cannot decrypt the private messages. Therefore, our scheme protects *message confidentiality*.

# 5 Conclusion

It is believed that VANETs will be deployed in the very near future due to the technology advancement. One of the interesting applications is the group communications in VANETs, such as a platoon of recreational vehicles targeted for the same tourist spot, in which security and privacy are two main concerns of the users. In this paper, we proposed an application-layer protocol to satisfy these two criteria. In our protocol, we provide three communication modes: public broadcast, public V2V, and private V2V. We showed that our protocol protects group anonymity. In addition, our scheme also provides message authentication, non-repudiation, and confidentiality. On the other hand, in the private communications, our protocol provides authenticated key exchange to preserve user privacy and nontraceability. Before VANETs to be fully deployed, security on some applications, such as payment service, still need to pay more attention to.

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