

An improved and robust biometrics-based three factor authentication scheme for multiserver environments

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Abstract The rapid advancement in communication technologies enables remote users to acquire a number of online services. All such online services are provided remotely facilitating the users to freely move any where with out disruption of the services. In order to ensure seamless and secure services to the remote user such services espouse authentication protocols. A number of authentication protocols are readily available to achieve security and privacy in remote client server architecture. Most of these schemes are tailored for single server architecture. In such scenario, if a user wants to attain the services provided by more than one servers he has to register with each server. In recent times, multiserver authentication has got much attention, where a user can register once and then can acquire services provided by multiple servers. Very recently, Lu et al. proposed a biometric, smart card and password-based three

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factor authentication scheme usable for multiserver environments. Furthermore, Lu et al. identified their scheme to resist known attacks. However, the analysis in this paper ascertains that Lu et al.'s scheme is vulnerable to impersonation attack. An adversary registered to the system just after knowing the public identity of a user can impersonate himself as the latter. Then we propose an improvement over Lu et al.'s scheme. Our improvement is more robust than the existing schemes. The security of proposed scheme is substantiated formally along with informal security discussion, while same is also validated using a popular automated tool ProVerif. The analysis confirms that proposed scheme achieves mutual authentication and is robust against known attacks. In addition, the proposed scheme does not incur any extra computation as compared with Lu et al.'s scheme.

Keywords Biometrics · Authentication · Multiserver · Impersonation attack · Smart card stolen attack · Anonymity · ProVerif

1 Introduction

During the recent times, wireless and mobile technologies have endured growth. Now a huge number of people are using mobile/wireless devices (e.g. smart phones, notebooks and PDAs) to access varying online services from anywhere and at anytime. These services include: remote medical treatment, video conferencing, VoIP, net-browsing and government services. However, the real constraint to such online services is the underlying public Internet infrastructure, which allows the attacker to intercept, eavesdrop and temper the messages transmitted between two honest entities. Therefore, it is most important to ensure the security of transmitted messages as well as the privacy of the participants. Password-based authentication scheme if employed properly can resolve such security issues. The first authentication scheme was proposed by Lamport [1]. However, their scheme was vulnerable to different attacks but it provided a basis for future research. The failure of Lamport's scheme was the usage of only a single factor (i.e. password) for authentication. Afterwards a number of two factor authentication using password as well as smart card were proposed [2–21]. Similarly to enhance the security, a number of three factor authentication schemes using password, smart card, and biometrics were also proposed [22–29]. All the mentioned biometric-based authentication schemes are usable in single server environments. In such cases, the user has to register to various servers, which in turn limits the scalability, because he has to remember a number of identities and password also he needs a separate smart card for each server. In 2010, Yoon and Yoo [30] proposed a biometric-based authentication scheme for multiserver environments. However in 2014, He and Wang [31] found a number of weaknesses including vulnerability to impersonation and smart card theft attack in Yoon et al.'s scheme. Then He et al. proposed an improved scheme. In 2014, Chaung and Chen [32] presented an authentication scheme based on biometrics for multiserver environments and claimed that their scheme is resistant to all known attacks, but soon Mishra et al. [33] realized that scheme proposed by Chaung and Chen is vulnerable to: (1) smart card theft attack; (2) server spoofing attack; and (3) denial of services attack. Mishra et al. then presented an authentication scheme to enhance the

security. Very recently Lu et al. [34] identified that Mishra et al.’s scheme cannot resist user impersonation and server spoofing attacks. They also demonstrated that Mishra et al.’s scheme does not provide perfect forward secrecy. Lu et al. then proposed a new biometric-based three factor authentication scheme for multiserver environments. Lu et al. further claimed that their scheme is robust against numerous attacks. However, the analysis in this paper proves that Lu et al.’s scheme is defenseless against user impersonation attack. We show that a dishonest user of the system can impersonate as another user of the system by just knowing the public identity of the latter.

Rest of the paper is prescribed as follows: Sect. 2 accommodates notations used throughout the paper and basic concepts relating to one way hash functions, bio-hashing and the common adversarial model. Section 3 elaborates review of Lu et al.’s biometric-based authentication scheme for multiserver environments, followed by its cryptanalysis performed in Sect. 4. The proposed enhanced scheme is presented in Sect. 5. The formal and informal security analysis is performed in Sect. 6. The automated security validation of proposed scheme using ProVerif is performed in Sect. 7. The performance evaluation is done in Sect. 8. Finally, the conclusion is made in Sect. 9.

2 Preliminaries

This section elaborates some basics related to hash functions, bio-hashing, and adversarial model along with the notations used throughout the paper outlined in Table 1.

2.1 One way hash functions

A one way hash function $H : \{0, 1\}^* \rightarrow Z_q^*$ takes arbitrary length string S as input and outputs a fixed length code $C = H(S)$, the fixed length out put C is termed as hash value/hash code. A slight change in S results a significant change in C . Following are the properties to qualify a secure hash function:

- It is computationally easy to find $C = H(S)$, if S is given.
- It is computationally infeasible to compute S , if $C = H(S)$ is given.
- It is difficult to find two inputs S and T such that $H(S) = H(T)$. This property is known as collision-resistance property.

Table 1 Notation guide

Notations	Description	Notations	Description
RC, S_j	Registration center, server	U_i, \mathcal{A}	User, attacker
SID_j, ID_{ui}	Identities of S_j, U_i	PW_{ui}, BIO_{ui}	U_i 's password and biometrics
x_{ui}	U_i 's private key	Pub_{S_j}, Pri_{S_j}	Public and private key pair of S_j
PSK_{rs}	Secret key between S_j and RC	SC_{ui}	U_i 's smart card
$h(\cdot), H(\cdot)$	Hash and bio hash functions	\parallel, \oplus	Concatenation, Xor operators

Definition 1 (*Collision-resistant hash functions*) Let $H(\cdot)$ be a collision resistant hash function. The probability for an attacker \mathcal{A} to find a twain ($S \neq T$) such that $H(S) = H(T)$ is defined as $Adv_{\mathcal{A}}^{HASH}(t_{e1}) = Prb[(S, T) \leftarrow_r \mathcal{A} : (S \neq T) \text{ and } H(S) = H(T)]$. Where \mathcal{A} can randomly select a twain (S, T). The carried advantage of \mathcal{A} over the randomly made selections within polynomial time t_{e1} is illustrated as $Adv_{\mathcal{A}}^{HASH}(t_{e1})$. The collision-resistant property for secure has functions implies that $Adv_{\mathcal{A}}^{HASH}(t_{e1}) \leq \epsilon$ for any sufficiently small $\epsilon > 0$.

2.2 Bio-hashing

The biometric refers to the measurable and distinct features used to mark and describe human. Biometric is often used for enabling the authentication to work provided the physical appearance of person. The biometric features (e.g. finger prints, facial expressions and retina etc.) may slightly vary at each imprint, which may cause a number of false rejection of legal users. Consequently impacting the usability of the system. To cope with false rejection, Jin et al. [35] presented a two factor authenticator using iterated inner product of human biometric features and tokenized random number. To accommodate this, user specific codes are generated. The user specific codes are termed as Bio-hash codes. During recent times, many bio-hashing schemes are proposed [36,37]. Bio-hashing is proved to be a convenient technique usable in small devices, such as smart card, smart phone.

2.3 Adversarial model

In this paper, we consider the common adversarial model as mentioned in [38–40]. Where according to capabilities of the adversary \mathcal{A} , following assumptions are made:

1. \mathcal{A} completely controls the public communication link. \mathcal{A} is able to intercept, replay, modify, remove or can send a new fabricated message.
2. \mathcal{A} can extract information contained in smart card by examining power analysis or leaked information [41,42].
3. \mathcal{A} can be an outsider or can be a dishonest user of the system.
4. Identities of the registered users and servers are public and known to insiders.
5. The servers are assumed to be secure and \mathcal{A} can not compromise any server of the system. (i.e. PSK_{r_s} cannot be accessible to any adversary).

3 Review of Lu et al.'s scheme

In this section, we briefly review Lu et al.'s biometric-based authentication scheme. Lu et al. employed public key technique to achieve user anonymity and forward secrecy. Their scheme involves three participants: a user \mathcal{U}_i , a server \mathcal{S}_j and the registration center RC . The scheme is illustrated in Fig. 1. We also elaborate Lu et al.'s scheme by the following three phases.

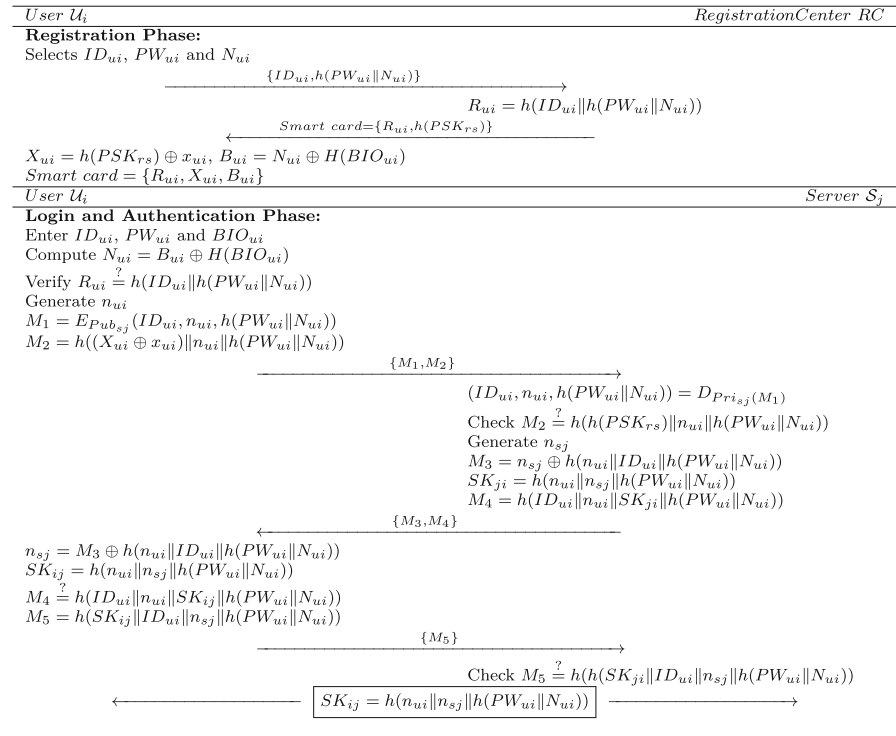


Fig. 1 Lu et al.'s scheme

3.1 Registration phase

Registration involves following three steps:

- Step Reg 1: \mathcal{U}_i selects his identity ID_{ui} , password PW_{ui} , a random number N_{ui} along with his master private key x_{ui} . Then \mathcal{U}_i scans his biometrics BIO_{ui} . Further, \mathcal{U}_i sends $\{ID_{ui}, h(PW_{ui}, N_{ui})\}$ to RC on a private channel.
- Step Reg 2: RC computes $R_{ui} = h(ID_{ui} || h(PW_{ui} || N_{ui}))$ and personalizes the smart card SC_{ui} by $\{R_{ui}, h(PSK_{rs})\}$, where PSK_{rs} is the shared secret key between RC and \mathcal{S}_j . RC using private channel sends SC_{ui} to \mathcal{U}_i .
- Step Reg 3: Upon receiving smart card, \mathcal{U}_i computes $X_{ui} = h(PSK_{rs}) \oplus x_{ui}$, $B_{ui} = N_{ui} \oplus H(BIO_{ui})$. Then \mathcal{U}_i deletes $h(PSK_{rs})$ from smart card (SC_{ui}) and stores X_{ui} and B_{ui} in the smart card (SC_{ui}). Finally, the smart card (SC_{ui}) contains $\{R_{ui}, X_{ui}, B_{ui}, h()\}$.

3.2 Login and authentication phase

During login and authentication phase, \mathcal{U}_i inserts his SC_{ui} into card reader, imprints his biometrics (BIO_{ui}) and submits ID_{ui} and PW_{ui} . The steps performed by SC_{ui} and \mathcal{S}_j are as follows:

- Step LA1: SC_{ui} computes $N_{ui} = B_{ui} \oplus H(BIO_{ui})$ and $R'_{ui} = h(ID_{ui} \| h(PW_{ui} \| N_{ui}))$.
- Step LA2: SC_{ui} verifies $R_{ui} \stackrel{?}{=} h(ID_{ui} \| h(PW_{ui} \| N_{ui}))$, if not true, SC_{ui} aborts the session.
- Step LA3: SC_{ui} generates a random number n_{ui} and computes $M_1 = E_{Pub_{S_j}}(ID_{ui}, n_{ui}, h(PW_{ui} \| N_{ui}))$ and $M_2 = h((X_{ui} \| x_{ui}) \| n_{ui} \| h(PW_{ui} \| N_{ui}))$.
- Step LA4: Further, SC_{ui} sends login message $\{M_1, M_2\}$ to S_j .
- Step LA5: For the received login message, S_j using his private key decrypts M_1 to get $(ID_{ui}, n_{ui}, h(PW_{ui} \| N_{ui}))$.
- Step LA6: S_j checks whether $M_2 \stackrel{?}{=} h(h(PSK_{rs}) \| n_{ui} \| h(PW_{ui} \| N_{ui}))$, if not true S_j aborts the session. Otherwise, S_j selects a random number n_{sj} and computes $M_3 = n_{sj} \oplus h(n_{ui} \| ID_{ui} \| h(PW_{ui} \| N_{ui}))$, the session key $SK_{ji} = h(n_{ui} \| n_{sj} \| h(PW_{ui} \| N_{ui}))$ and $M_4 = h(ID_{ui} \| n_{ui} \| SK_{ji} \| h(PW_{ui} \| N_{ui}))$. Further, S_j sends $\{M_3, M_4\}$ to \mathcal{U}_i .
- Step LA7: For the received login message, \mathcal{U}_i computes $n_{sj} = M_3 \oplus h(n_{ui} \| ID_{ui} \| h(PW_{ui} \| N_{ui}))$ and session key $SK_{ij} = h(n_{ui} \| n_{sj} \| h(PW_{ui} \| N_{ui}))$. \mathcal{U}_i then checks $M_4 \stackrel{?}{=} h(ID_{ui} \| n_{ui} \| SK_{ij} \| h(PW_{ui} \| N_{ui}))$. If it holds, \mathcal{U}_i ponders S_j as authenticated.
- Step LA8: Finally, \mathcal{U}_i computes and sends $M_5 = h(SK_{ij} \| ID_{ui} \| n_{sj} \| h(PW_{ui} \| N_{ui}))$ to S_j .
- Step LA9: S_j checks $M_5 \stackrel{?}{=} h(h(SK_{ji} \| ID_{ui} \| n_{sj} \| h(PW_{ui} \| N_{ui})))$ if it holds, S_j ponders \mathcal{U}_i as authenticated.

The computed shared key between \mathcal{U}_i and S_j is:

$$SK_{ij} = h(n_{ui} \| n_{sj} \| h(PW_{ui} \| N_{ui})) \tag{1}$$

3.3 Password change phase

\mathcal{U}_i inserts his smart card (SC_{ui}) in specialized reader. \mathcal{U}_i then inputs ID_{ui} , PW_{ui} and BIO_{ui} . SC_{ui} computes $N_{ui} = B_{ui} \oplus H(BIO_{ui})$ and checks $R_{ui} = h(ID_{ui} \| h(PW_{ui} \| N_{ui}))$, if it holds SC_{ui} asks for new password. \mathcal{U}_i inputs new password PW_{ui}^{new} . SC_{ui} computes $R_{ui}^{new} = h(ID_{ui} \| h(PW_{ui}^{new} \| N_{ui}))$. Finally SC_{ui} replaces R_{ui} by R_{ui}^{new} .

4 Cryptanalysis of Lu et al.’s scheme

This section elaborates the weakness of Lu et al.’s scheme against user impersonation attack. We show that a dishonest legal user \mathcal{A} can easily masquerade himself as an other honest user \mathcal{U}_i considering the common adversarial model as mentioned in Sect. 2.3. Let \mathcal{A} be a legal user having smart card SC_a and wants to impersonate himself as another user \mathcal{U}_i . The attack is illustrated in Fig. 2. The description of the same is also detailed in following steps performed during interaction of \mathcal{A} and S_j :

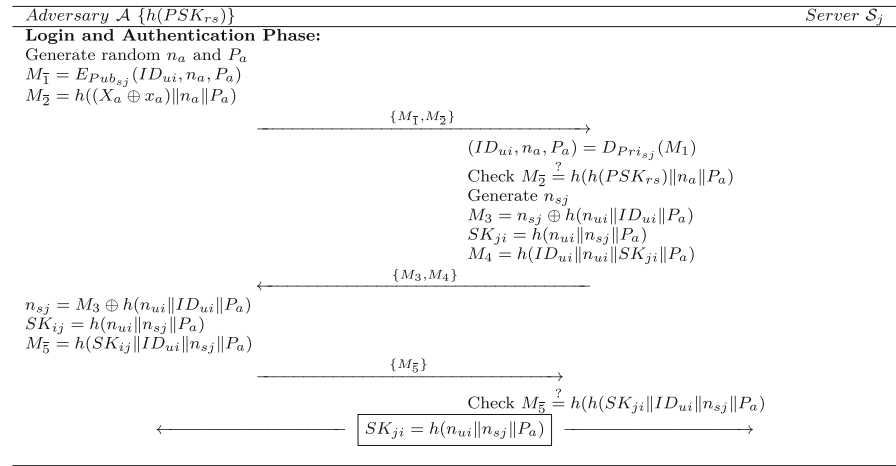


Fig. 2 Impersonation attack on Lu et al.’s scheme

Step IA 1: \mathcal{A} extracts the information stored in SC_a and computes:

$$h(PSK_{rs}) = X_a \oplus x_a \tag{2}$$

Step IA 2: \mathcal{A} generates two random number n_a and P_a and computes:

$$M_1 = E_{Pub_{s_j}}(ID_{ui}, n_a, P_a) \tag{3}$$

$$M_2 = h((X_a \oplus x_a) || n_a || P_a) \tag{4}$$

Step IA 3: \mathcal{A} sends M_1 and M_2 as login message to \mathcal{S}_j .

Step IA 4: For the received login message, \mathcal{S}_j decrypts M_1 to obtain:

$$(ID_{ui}, n_a, P_a) = D_{Pri_{s_j}}(M_1) \tag{5}$$

Step IA 5: \mathcal{S}_j further verifies $M_2 \stackrel{?}{=} h(h(PSK_{rs}) || n_a || P_a)$ and finds it to be true.

Step IA 6: \mathcal{S}_j further selects n_{s_j} and computes:

$$M_3 = n_{s_j} \oplus h(n_{ui} || ID_{ui} || P_a) \tag{6}$$

$$SK_{ji} = h(n_{ui} || n_{s_j} || P_a) \tag{7}$$

$$M_4 = h(ID_{ui} || n_{ui} || SK_{ji} || P_a) \tag{8}$$

Step IA 7: \mathcal{S}_j sends M_3 and M_4 to \mathcal{U}_i as response message.

Step IA 8: \mathcal{A} intercepts the message and computes:

$$n_{s_j} = M_3 \oplus h(n_{ui} || ID_{ui} || P_a) \tag{9}$$

$$SK_{ij} = h(n_{ui} || n_{s_j} || P_a) \tag{10}$$

$$M_5 = h(SK_{ij} || ID_{ui} || n_{s_j} || P_a) \tag{11}$$

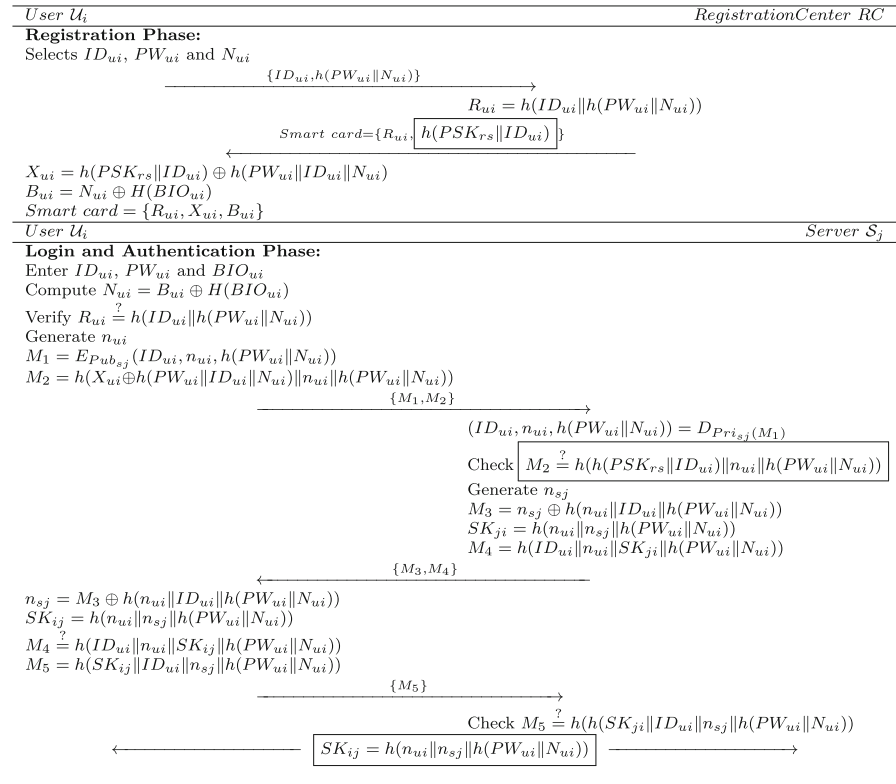


Fig. 3 Proposed scheme

Step IA 9: \mathcal{A} sends M_5 to S_j .

Step IA 10: S_j checks $M_5 \stackrel{?}{=} h(h(SK_{ji} || ID_{ui} || n_{sj} || P_a))$ and finds it to be true.

Hence, \mathcal{A} successfully deceived S_j by impersonating himself as U_i . The shared key between \mathcal{A} and S_j is:

$$SK_{ji} = h(n_{ui} || n_{sj} || P_a) \tag{12}$$

5 Proposed scheme

This section elaborates the proposed improvement of Lu et al.’s scheme. The main problem of Lu et al.’s scheme is usage of secret parameter $h(PSK_{rs})$. This parameter is stored on smart card of each user. Therefore, an adversary after registering to the system can extract $h(PSK_{rs})$ from his own smart card. After obtaining $h(PSK_{rs})$, the adversary can easily impersonate himself any user of the system. In proposed scheme, we have alternated the generic secret $h(PSK_{rs})$ by a unique secret $h(PSK_{rs} || ID_{ui})$. The proposed scheme as illustrated in Fig. 3 is described in following subsections.

5.1 Registration phase

Registration involves following three steps:

- Step PR 1: \mathcal{U}_i selects his identity ID_{ui} , password PW_{ui} and a random number N_{ui} . Then \mathcal{U}_i scans his biometrics BIO_{ui} . Further \mathcal{U}_i sends $\{ID_{ui}, h(PW_{ui}, N_{ui})\}$ to RC on a private channel.
- Step PR 2: RC computes $R_{ui} = h(ID_{ui} \| h(PW_{ui} \| N_{ui}))$ and personalizes the smart card SC_{ui} by $\{R_{ui}, h(PSK_{rs} \| ID_{ui})\}$, where PSK_{rs} is the shared secret key between RC and \mathcal{S}_j . RC using private channel sends SC_{ui} to \mathcal{U}_i .
- Step PR 3: Upon receiving smart card, \mathcal{U}_i computes $X_{ui} = h(PSK_{rs} \| ID_{ui}) \oplus h(PW_{ui} \| ID_{ui} \| N_{ui})$, $B_{ui} = N_{ui} \oplus H(BIO_{ui})$. Then \mathcal{U}_i deletes $h(PSK_{rs} \| ID_{ui})$ from smart card (SC_{ui}) and stores X_{ui} and B_{ui} in the smart card (SC_{ui}). Finally, the smart card (SC_{ui}) contains $\{R_{ui}, X_{ui}, B_{ui}, h()\}$.

5.2 Login and authentication phase

During login and authentication phase, \mathcal{U}_i inserts his SC_{ui} into card reader, imprints his biometrics (BIO_{ui}) and submits ID_{ui} and PW_{ui} . The steps performed by SC_{ui} and \mathcal{S}_j are as follows:

- Step LA1: SC_{ui} computes $N_{ui} = B_{ui} \oplus H(BIO_{ui})$ and $R'_{ui} = h(ID_{ui} \| h(PW_{ui} \| N_{ui}))$.
- Step LA2: SC_{ui} verifies $R_{ui} \stackrel{?}{=} h(ID_{ui} \| h(PW_{ui} \| N_{ui}))$, if not true, SC_{ui} aborts the session.
- Step LA3: SC_{ui} generates a random number n_{ui} and computes $M_1 = E_{Pub_{\mathcal{S}_j}}(ID_{ui}, n_{ui}, h(PW_{ui} \| N_{ui}))$ and $M_2 = h((X_{ui} \oplus h(PW_{ui} \| ID_{ui} \| N_{ui})) \| n_{ui} \| h(PW_{ui} \| N_{ui}))$.
- Step LA4: Further, SC_{ui} sends login message $\{M_2, M_3\}$ to \mathcal{S}_j .
- Step LA5: For the received login message, \mathcal{S}_j using his private key decrypts M_1 to get $(ID_{ui}, n_{ui}, h(PW_{ui} \| N_{ui}))$.
- Step LA6: \mathcal{S}_j checks whether $M_2 \stackrel{?}{=} h(h(PSK_{rs} \| ID_{ui}) \| n_{ui} \| h(PW_{ui} \| N_{ui}))$, if not true \mathcal{S}_j aborts the session. Otherwise, \mathcal{S}_j selects a random number n_{sj} and computes $M_3 = n_{sj} \oplus h(n_{ui} \| ID_{ui} \| h(PW_{ui} \| N_{ui}))$, the session key $SK_{ji} = h(n_{ui} \| n_{sj} \| h(PW_{ui} \| N_{ui}))$ and $M_4 = h(ID_{ui} \| n_{ui} \| SK_{ji} \| h(PW_{ui} \| N_{ui}))$. Further \mathcal{S}_j sends $\{M_3, M_4\}$ to \mathcal{U}_i .
- Step LA7: For the received login message, \mathcal{U}_i computes $n_{sj} = M_3 \oplus h(n_{ui} \| ID_{ui} \| h(PW_{ui} \| N_{ui}))$ and session key $SK_{ij} = h(n_{ui} \| n_{sj} \| h(PW_{ui} \| N_{ui}))$. \mathcal{U}_i then checks $M_4 \stackrel{?}{=} h(ID_{ui} \| n_{ui} \| SK_{ij} \| h(PW_{ui} \| N_{ui}))$. If it holds, \mathcal{U}_i ponders \mathcal{S}_j as authenticated.
- Step LA8: Finally, \mathcal{U}_i computes and sends $M_5 = h(SK_{ij} \| ID_{ui} \| n_{sj} \| h(PW_{ui} \| N_{ui}))$ to \mathcal{S}_j .
- Step LA9: \mathcal{S}_j checks $M_5 \stackrel{?}{=} h(h(SK_{ji} \| ID_{ui} \| n_{sj} \| h(PW_{ui} \| N_{ui})))$ if it holds, \mathcal{S}_j ponders \mathcal{U}_i as authenticated.

The computed shared key between \mathcal{U}_i and \mathcal{S}_j is:

$$SK_{ij} = h(n_{ui} \| n_{sj} \| h(PW_{ui} \| N_{ui})) \tag{13}$$

5.3 Password change phase

\mathcal{U}_i inserts his smart card (SC_{ui}) in specialized reader. \mathcal{U}_i then inputs ID_{ui} , PW_{ui} and BIO_{ui} . SC_{ui} computes $N_{ui} = B_{ui} \oplus H(BIO_{ui})$ and checks $R_{ui} = h(ID_{ui} \| h(PW_{ui} \| N_{ui}))$, if it hold SC_{ui} asks for new password. \mathcal{U}_i inputs new password PW_{ui}^{new} . SC_{ui} computes $R_{ui}^{new} = h(ID_{ui} \| h(PW_{ui}^{new} \| N_{ui}))$ and $X_{ui}^{new} = X_{ui} \oplus h(PW_{ui} \| ID_{ui} \| N_{ui}) \oplus h(PW_{ui}^{new} \| ID_{ui} \| N_{ui}^{new})$. Finally, SC_{ui} replaces R_{ui} and X_{ui} by R_{ui}^{new} and X_{ui}^{new} .

6 Security analysis

This section elaborates the security analysis of proposed scheme. Here, we prove that proposed scheme is robust and can with stand several attacks under the common adversarial model as mentioned in Sect. 2.3. The evidence is solicited in following subsections.

6.1 Formal security

To demonstrate that proposed scheme is provably secure, we adopted the same analysis as mentioned in [33, 34]. For analysis, we define Reveal oracle as follows:

- *Reveal*: This oracle results an input string S from the hash code $T = h(S)$.

Theorem 1 *The proposed scheme is provably secure against an adversary \mathcal{A} for stemming \mathcal{U}_i 's identity ID_{ui} , password PW_{ui} , the session key SK_{ij} and the shared key PSK_{r_s} between Registration center RC and the server \mathcal{S}_j considering one way hash function as a random oracle.*

Proof 1 For the proof purpose, we construct an attacker \mathcal{A} with capabilities to derive a legal user \mathcal{U}_i 's ID_{ui} , PW_{ui} , the session key SK_{ij} between \mathcal{U}_i and \mathcal{S}_j and the shared key PSK_{r_s} between \mathcal{S}_j and RC . \mathcal{A} simulates *Reveal* oracle to executes algorithmic experiment $EXPE1_{\mathcal{A}, MSBTFAS}^{HASH}$ against our proposed mutiserver biometric-based three factor authentication scheme (*MSBTFAS*). The success probability for $EXPE1_{\mathcal{A}, MSBTFAS}^{HASH}$ is defined as $Succe_1 = |Pr[EXPE1_{\mathcal{A}, MSBTFAS}^{HASH} = 1] - 1|$. The adversary advantage is defined as $Adv_{\mathcal{A}, MSBTFAS}^{HASH}(t_{e1}, q_{rv}) = max_{\mathcal{A}}(Succe_1)$, where t_{e1} is the maximum execution time for polynomial bound adversary \mathcal{A} and q_{rv} are the maximum number of *Reveal* queries. Referring to the experiment, \mathcal{A} can derive ID_{ui} , PW_{ui} , SK_{ij} and PSK_{r_s} if he can invert hash value (i.e. find S out of $h(S)$), which is infeasible as per Definition 1. Therefore, $Adv_{\mathcal{A}}^{HASH}(t_{e1}) \leq \epsilon$ for sufficiently small value $\epsilon > 0$. The advantage $Adv_{\mathcal{A}, MSBTFAS}^{HASH}(t_{e1}, q_{rv})$ relies on $Adv_{\mathcal{A}}^{HASH}(t_{e1})$. Hence,

$Adv_{\mathcal{A}, MSBTFAS}^{HASH}(t_{e1}, q_{rv}) \leq \epsilon$. Therefore, the proposed scheme is secure against \mathcal{A} for deriving ID_{ui} , PW_{ui} , SK_{ij} and PSK_{rs} . \square

Algorithm 1 $EXPE1_{\mathcal{A}, MSBTFAS}^{HASH}$

- 1: Eavesdrop the login request (M_1, M_2) , Where $M_1 = E_{Pub_{S_j}}(ID_{ui}, n_{ui}, h(PW_{ui} \| N_{ui}))$ and $M_2 = h(h(PSK_{rs} \| ID_{ui}) \| n_{ui} \| h(PW_{ui} \| N_{ui}))$
 - 2: Call reveal oracle on M_2 to get $(h(PSK_{rs} \| ID_{ui})' \| n'_{ui} \| h(PW_{ui} \| N_{ui})') \leftarrow Reveal(M_2)$
 - 3: Eavesdrop the challenge message (M_3, M_4) , Where $M_3 = n_{sj} \oplus h(n_{ui} \| ID_{ui} \| h(PW_{ui} \| N_{ui}))$ and $M_4 = h(ID_{ui} \| n_{ui} \| SK_{ji} \| h(PW_{ui} \| N_{ui}))$
 - 4: Call reveal oracle on M_4 to get $(ID'_{ui} \| n''_{ui} \| SK'_{ji} \| h(PW_{ui} \| N_{ui})'') \leftarrow Reveal(M_4)$
 - 5: **if** $n'_{ui} = n''_{ui}$ **then**
 - 6: call Reveal on $h(PW_{ui} \| N_{ui})'$ to obtain $(PW'_{ui} \| N'_{ui}) \leftarrow Reveal(h(PW_{ui} \| N_{ui})')$
 - 7: call Reveal on $h(PW_{ui} \| N_{ui})''$ to obtain $(PW''_{ui} \| N''_{ui}) \leftarrow Reveal(h(PW_{ui} \| N_{ui})'')$
 - 8: call Reveal on $h(PSK_{rs} \| ID_{ui})'$ to obtain $(PSK'_{rs} \| ID'_{ui}) \leftarrow Reveal(h(PSK_{rs} \| ID_{ui})')$
 - 9: **if** $N'_{ui} = N''_{ui}$ **then**
 - 10: Accept PW'_{ui} , ID'_{ui} and SK'_{ji} as \mathcal{U}_i 's password, identity and the shared session key respectively.
 - 11: **if** $ID'_{ui} = ID''_{ui}$ **then**
 - 12: Accept PSK'_{rs} as the shared key between RC and S_j
 - 13: **return** Success
 - 14: **else**
 - 15: **return** Fail
 - 16: **end if**
 - 17: **else**
 - 18: **return** Fail
 - 19: **end if**
 - 20: **else**
 - 21: **return** Fail
 - 22: **end if**
-

6.2 Further security discussion

In this subsection, we informally describes the security functionalities provided by proposed scheme.

6.2.1 Anonymity and privacy

In proposed scheme, \mathcal{U}_i 's identity (ID_{ui}) is not transmitted in plain text, rather it is encrypted by intended server S_j 's public key. Hence, only S_j can know the real identity of the sender. Furthermore, the message M_1 contains session specific n_{ui} . Hence, no adversary can predict whether two sessions are initiated by same user.

6.2.2 Mutual authentication

S_j authenticates \mathcal{U}_i by verifying $M_2 \stackrel{?}{=} h(h(PSK_{rs} \| ID_{ui}) \| n_{ui} \| h(PW_{ui} \| N_{ui}))$. To compute valid M_2 the adversary needs $h(PSK_{rs} \| ID_{ui})$ which can only be computed

by involving both \mathcal{U}_i 's password and smart card. Similarly \mathcal{S}_j is authenticated by verifying $M_4 \stackrel{?}{=} h(ID_{ui} \| n_{ui} \| SK_{ij} \| h(PW_{ui} \| N_{ui}))$. \mathcal{U}_i sends M_1 and M_2 to server as authentication request. The session specific information n_{ui} and \mathcal{U}_i 's password, identity and secret number N_{ui} can be extracted by decrypting M_1 . As M_1 is decrypted by using public key of \mathcal{S}_j . Hence to decrypt one needs private key of \mathcal{S}_j . Hence, only legal user can generate valid (M_1, M_2) pair. Similarly, only legal server can respond by M_4 . Therefore, proposed scheme posses mutual authentication between \mathcal{U}_i and \mathcal{S}_j .

6.2.3 User and server impersonation attacks

As described earlier in Sect. 6.2.2, only legal user can generate valid request (M_1, M_2) pair and only valid intended server can generate valid response M_4 and no adversary can generate either of the mentioned messages. Hence, proposed scheme resists user as well as server impersonation attacks.

6.2.4 Smart card theft/stolen attack

In proposed scheme, even if an adversary becomes able to acquire \mathcal{U}_i 's smart card. The adversary can further extracts $R_{ui} = h(ID_{ui} \| h(PW_{ui} \| N_{ui}))$, $X_{ui} = h(PSK_{rs} \| ID_{ui}) \oplus h(PW_{ui} \| ID_{ui} \| N_{ui})$ and $B_{ui} = N_{ui} \oplus H(BIO_{ui})$. Then to obtain $h(PSK_{rs} \| ID_{ui})$ and N_{ui} he needs \mathcal{U}_i 's password as well as biometrics. Hence, no forgery attack is possible with theft smart card.

6.2.5 Replay attack

An adversary after intercepting a previous message request (M_1, M_2) can replay it later on. But he will not be able to compute session specific (n_{ui}, n_{sj}) and password-related $h(PW_{ui} \| N_{ui})$. Furthermore, adversary will not be able to generate valid response message M_5 . Hence no replay attack is feasible on proposed scheme.

6.2.6 Perfect forward secrecy

In proposed scheme, the session key contains session specific n_{ui} contributed by \mathcal{U}_i and n_{sj} putted by \mathcal{S}_j . If some session key or long term private key of the server or user's password is exposed to the adversary it will have no effect on established session keys.

6.2.7 Insider and stolen verifier attacks

In proposed scheme, the user's password is not sent in plain text to the server. Furthermore, the server does not store any verifier table for user authentication. Hence, no insider or stolen verifier attack is possible on proposed scheme.

6.2.8 Password guessing attack

In proposed scheme, the information relating to \mathcal{U}_i 's password is protected by N_{ui} and one way hash function. Furthermore, there is no parameter to verify correctness of user's password. Hence password guessing attack is not feasible on proposed scheme.

6.2.9 No clock synchronization

The proposed scheme made use of session specific random number n_{ui} and n_{sj} for authentication. There is no time stamp involved in any message. Hence in proposed scheme, there is no need to perform clock synchronization.

7 Verification through ProVerif

Cryptographic verification aims to examine the robustness of protocols against strong active attackers such as insiders who know some of the cryptographic parameters. ProVerif as designed is an automated verification tool to analyze security protocols against strong adversaries. Based on applied π calculus, ProVerif can verify numerous security aspects like: secrecy, reachability, and authentication [43–48]. To analyze the security of proposed scheme, we model the mentioned steps of Sect. 5, which are also illustrated in Fig. 3. The formal model of ProVerif can be described by following three parts: (1) declaration; (2) process; and (3) main. Declaration part is reserved for defining variables, constants and cryptographic primitives. As shown in Fig. 4a, we define two channels, the variables and constants. We also model the primitives used in proposed scheme as constructors, destructors and equations in declaration part. We define three processes for each registration center, server and user in processes part as shown in Fig. 4b. In main part, we simulate parallel execution of the three processes. To verify reachability property, we define start and end events of server and user. Finally, we applied three queries as shown in Fig. 4c. Following are the results:

1. RESULT inj-event(end_ServerSj(id)) ==> inj-event(begin_ServerSj(id)) is true.
2. RESULT inj-event(end_UserUi(id_3409)) ==> inj-event(begin_UserUi(id_3409)) is true.
3. RESULT not attacker(SKij[]) is true.

Results (1) and (2) confirms both the user and server processes initiated and terminated successfully which verifies that proposed scheme is correct and posses the reachability property. Result (3) confirms that the attacker is not able to compute the session key ($SKij[]$). Hence, proposed scheme is correct and fulfills reachability as well as secrecy and authentication properties.

8 Performance and security comparisons

This section elaborates the performance and security comparisons of proposed and related recent schemes [32–34]. We illustrate the security comparison of proposed scheme with related schemes in Table 2 under the mentioned adversarial model in

```
(***** Channels *****)
free Sec_Ch:channel [private].
free Pub_Ch:channel.
(***** Names * Variables *****)
free IDui:bitstring.
free PWui:bitstring.
free Pubsj:bitstring.
free Prisj:bitstring [private].
free xui:bitstring [private].
free BIOui:bitstring [private].
free PSKrs:bitstring [private].
free SKij:bitstring [private].
(***** Constructors*destructors*Equations *****)
fun h(bitstring):bitstring.
fun AsyEnc(bitstring, bitstring):bitstring.
fun xor(bitstring, bitstring):bitstring.
fun mult(bitstring, bitstring):bitstring.
fun concat(bitstring, bitstring):bitstring.
reduce forall m:bitstring, key:bitstring: AsyDec(
  AsyEnc(m, Pubsj), Prisj)=m.
equation forall a:bitstring, b:bitstring: xor(xor(a,
  b),b)=a.
```

(a)

```
(*****Events *****)
event begin_UserUi(bitstring).
event end_UserUi(bitstring).
event begin_ServerSj(bitstring).
event end_ServerSj(bitstring).
(*****Process Replication*****)
process ( (!UserUi) | (!RegistrationCenterRC) | (!
  ServerSj) )
(***** queries *****)
query attacker(SKij).
query id:bitstring: inj event(end_UserUi(id)) ==>
  inj event(begin_UserUi(id)) .
query id:bitstring: inj event(end_ServerSj(id)) ==>
  inj event(begin_ServerSj(id)) .
```

(c)

```
(*****Processes *****)
(*****Registration Center RC*****)
let RegistrationCenterRC =
in(Sec_Ch,(xIDui:bitstring, xHPWuiNui:bitstring));
let Rui = h(concat(xIDui, xHPWuiNui)) in
out(Sec_Ch,(Rui,h(concat(PSKrs, xIDui))));
0.
(*****User ui*****)
let UserUi =
new Nui:bitstring;
out(Sec_Ch,(IDui,h(concat(PWui, Nui))));
in(Sec_Ch,(xRui:bitstring, xHPSKrsIDui:bitstring));
let Xui = xor(xHPSKrsIDui,h(concat(PWui(concat(IDui,
  Nui)))))) in
let Bui = xor(Nui,h(BIOui)) in
(*Login and Authentication Phase*)
let xNui = xor(Bui,h(BIOui)) in
let Rui = h(concat(IDui,(PWui,Nui))) in
if(xRui = Rui) then
new nui:bitstring;
let M1=AsyEnc(mult(IDui,( nui, h(concat(PWui,Nui))
  )), Pubsj) in
let M2 = h(concat(xor(Xui, h(concat(PWui(concat(IDui
  Nui))))),(nui, h(concat(PWui, Nui))))) in
out(Pub_Ch,(M1,M2));
in(Pub_Ch,(xM3:bitstring, xM4:bitstring));
let nsj = xor( xM3,h(concat(nui, (IDui,h(concat(PWui,
  Nui)))))) in
let SKij = h(concat(nui, (nsj,h(concat(PWui,Nui))))))
in
let M4 = h(concat(IDui,(nui,SKij,h(concat(PWui,Nui)
  ))) in
if(M4 = xM4) then
let M5 = h(concat(SKij,(IDui, nsj, h(concat(PWui,Nui)
  ))) in
out(Pub_Ch,(M5))
else 0.
(***** Server Sj*****)
let ServerSj=
in(Pub_Ch,(xM1:bitstring, xM2:bitstring));
let (xIDui:bitstring, xnui:bitstring, hPWuiNui:
  bitstring) = AsyDec(xM1, Prisj) in
let M2 = h(concat(h(concat(PSKrs, xIDui)),(xnui,
  hPWuiNui))) then
if(xM2=M2) then
new nsj:bitstring;
let M3 = xor(nsj, h(concat(xnui, (xIDui, hPWuiNui)))
  in
let SKji = h(concat(xnui, (nsj, hPWuiNui))) in
let M4 = h(concat(xIDui, (xnui, SKji, hPWuiNui))) in
out(Pub_Ch,(M3,M4));
in(Pub_Ch,(xM5:bitstring));
let M5 = h(concat(SKji,(xIDui, nsj, hPWuiNui))) in
if(xM5 = M5) then
let SKij = h(concat(xnui, (nsj, hPWuiNui))) in
out(Pub_Ch,(SKij))
else 0.
```

(b)

Fig. 4 ProVerif validation. a Declarations, b processes, c main

Table 2 Comparison of security parameters

Scheme	Proposed	[34]	[33]	[32]
Anonymity and privacy	Yes	No	Yes	Yes
Mutual authentication and key agreement	Yes	Yes	Yes	Yes
Resists impersonation attack	Yes	No	No	No
Resists smart card theft attack	Yes	Yes	Yes	No
Resists replay attack	Yes	Yes	Yes	Yes
Provides forward secrecy	Yes	Yes	No	Yes
Resists insider and stolen verifier attacks	Yes	Yes	Yes	Yes
Resists password guessing attack	Yes	Yes	Yes	Yes
Provides no clock synchronization	Yes	Yes	Yes	Yes

Sect. 2.3. The vulnerability to impersonation attack of Lu et al.’s scheme was due to the fact, they used a generic value $h(PSK_{r,s})$ to authenticate any user. Hence a registered user can extract this value from his smart card and then can impersonate

Table 3 Computational cost comparison

Participant	Scheme			
	Proposed	[34]	[33]	[32]
User	$1t_{aen} + 7t_h$	$1t_{aen} + 7t_h$	$10t_h$	$8t_h$
Server	$1t_{aen} + 5t_h$	$1t_{aen} + 5t_h$	$7t_h$	$8t_h$
Total	$2t_{aen} + 12t_h$	$2t_{aen} + 12t_h$	$17t_h$	$16t_h$

himself as any user of the system provided he obtains the public identity of the user. We alternated the use of generic value $h(PSK_{rs})$ by user specific value $h(PSK_{rs} || ID_{ui})$, which prevents impersonation and other attacks. Refer to Table 2, Proposed scheme is robust against all attacks, while all other schemes are vulnerable to impersonation attacks. In addition, Mishra et al. scheme does not provide forward secrecy, while Chaung et al.'s scheme can not resist smart card lost/theft attack. Following are the notations used for performance comparison:

- t_h : time to compute hash code
- t_{pml} : time to perform point multiplication
- t_{aen} : time to perform asymmetric operations

Table 3 illustrates the computational cost comparisons. It can be seen that only Mishra et al. and Chaung et al.'s schemes are having least cost because both schemes are based on hash function. Proposed scheme is having same computation cost as of Lu et al.'s scheme. Hence proposed scheme not only improved the security but is also having same computation cost as of Lu et al.'s scheme.

9 Conclusion

In this paper, we analyzed Lu et al.'s biometric-based authentication scheme for multiserver environments. We proved that Lu et al.'s scheme cannot withstand user impersonation attack. Then we proposed an improved and robust biometric-based authentication scheme to enhance security. We also proved the security of proposed scheme using popular automated tool ProVerif. The improved scheme did not change the computation and communication costs of original scheme while ensuring security and privacy of the remote user.

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