

# Quantum solution to a class of two-party private summation problems

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**Abstract** In this paper, we define a class of special two-party private summation (S2PPS) problems and present a common quantum solution to S2PPS problems. Compared to related classical solutions, our solution has advantages of higher security and lower communication complexity, and especially it can ensure the fairness of two parties without the help of a third party. Furthermore, we investigate the practical applications of our proposed S2PPS protocol in many privacy-preserving settings with big data sets, including private similarity decision, anonymous authentication, social networks, secure trade negotiation, secure data mining.

Keywords Quantum cryptography  $\cdot$  Quantum computation  $\cdot$  Secure multi-party quantum computation  $\cdot$  Privacy-preserving

## **1** Introduction

Secure multi-party computation (SMC) allows a number of mutually distrustful parties to compute a joint function of their inputs without leaking any information about their respective private inputs. Due to its important military and business values, SMC has raised widespread concerns and has been extensively researched in the cryptographic community, since it was first introduced by Yao [1] and extended by Goldreich et al. [2].

The general SMC problem is well known to be solvable, in theory, using circuit evaluation protocols [3,4]. However, the communication complexity of these protocols depends on the size of the circuit that expresses the functionality to be computed [5].

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As Goldreich pointed out [6], using the general solution to solve specific problems can be impractical; problem-specific solutions should be developed, for efficiency reasons.

Subsequently, solutions for some specific SMC problems [7–12] have appeared that use well-known primitive protocols as important building blocks, such as oblivious transfer [13], homomorphic encryption [14], Yao's millionaire problem [1], and zero-knowledge proof [15]. Compared with general circuit evaluation protocols, these specific protocols have reduced complexity, especially communication complexity. However, for many applications with big data sets, these existing protocols are still not efficient enough due to their linear communication complexities, which is relative to the size of data sets. Furthermore, it is also difficult for these protocols to guarantee the fairness to all participants without the help of a third party. In addition, the security of most existing SMC protocols is based on unproven difficulty assumptions, which are vulnerable to attack by the quantum computer.

As we know, with the advent of fast quantum algorithms [16, 17], classical cryptosystems, including symmetric and asymmetric (i.e., public key) cryptosystems, are facing enormous threat and challenges. On the other hand, quantum cryptography opens a new era. The security of quantum cryptography is based on the physical principles of quantum mechanics, so it can provide unconditional security in theory. Since Bennett and Brassard presented the first quantum key distribution protocol [18], quantum cryptography has been widely studied and rapidly developed. Nowadays, many results have been reported, such as quantum encryption [19], quantum secret sharing [20], quantum secure direct communication [21], and quantum signature [22]. Furthermore, SMC is also studied extensively in quantum cryptography [23–25]. Especially, another more practical kind of quantum SMC protocol, called Quantum Private Query [26–30], has drawn attention recently. However, unfortunately, Lo [31], Colbeck [32] and Buhrman et al. [33] independently pointed out that unconditionally secure nonrelativistic two-party computations are impossible. Later results further show that although there is not a perfectly secure two-party computation, quantum protocols, such as quantum bit commitment [34] and quantum coin tossing [18], can still provide a reasonable security improvement over corresponding classical protocols.

In this paper, we focus on a specific class of SMC problems, involving two participants, conventionally called Alice and Bob, in which Alice and Bob have a private vector  $(x_1, x_2, ..., x_N)$  and  $(y_1, y_2, ..., y_N)$ , respectively, for which they want to jointly compute the summation  $\sum_{i=1}^{N} f(x_i, y_i)$  without revealing any private information, where  $f(x_i, y_i) \in \{0, 1\}$ . Hereafter, we call these special two-party private summation problems S2PPS problems.

To our knowledge, no quantum protocol currently exists for this kind of two-party private summation problem. Furthermore, we are deeply inspired by some novel quantum protocols [35–38], which achieve an exponential reduction in communication complexity compared to classical solutions. Since unconditionally secure two-party quantum protocols require the help of a third party, we seek practically secure quantum protocol for S2PPS problems. In this paper, we present a cheat-sensitive quantum solution to S2PPS problems, in which a dishonest party cannot perform a cheat strategy without risking detection by the honest party. Compared with classical related solutions [7–12], the proposed solution has the advantages of higher security, lower communication complexity, and perfect fairness.

The paper is organized as follows. In next section, we present a cheat-sensitive quantum solution to S2PPS problems, and in Sect. 3 give a security analysis and performance comparisons. In addition, we discuss practical applications in Sect. 4. We conclude in Sect. 5.

## 2 Proposed protocol

We first give an informal definition of special two-party private summation (S2PPS).

**Definition 1** (*S2PPS problem*). Two parties, Alice and Bob, have a private vector  $(x_1, x_2, ..., x_N)$  and  $(y_1, y_2, ..., y_N)$ , respectively, and they want to jointly compute the summation  $\sum_{i=1}^{N} f(x_i, y_i)$  without revealing any other private information except the summation  $\sum_{i=1}^{N} f(x_i, y_i)$ , where  $f(x_i, y_i) \in \{0, 1\}$ .

**Definition 2** (*S2PPS protocol*). Alice and Bob input a private vector  $(x_1, x_2, ..., x_N)$  and  $(y_1, y_2, ..., y_N)$ , respectively. After executing this protocol, both Alice and Bob output the result of  $\sum_{i=1}^{N} f(x_i, y_i)$ , where  $f(x_i, y_i) \in \{0, 1\}$ . In addition, this protocol should meet the following requirements:

*Correctness* Two honest parties get the right result for  $\sum_{i=1}^{N} f(x_i, y_i)$ .

Alice's Privacy Bob cannot learn any secret information about Alice's  $x_i$  except possible information deduced from the result  $\sum_{i=1}^{N} f(x_i, y_i)$  and his private vector  $(y_1, y_2, \dots, y_N)$ .

*Bob's Privacy* Alice cannot get any secret information about Bob's  $y_i$  except possible information inferred from  $\sum_{i=1}^{N} f(x_i, y_i)$  and her private vector  $(x_1, x_2, ..., x_N)$ . *Fairness* Two parties are perfect peer entities, and they can get the result  $\sum_{i=1}^{N} f(x_i, y_i)$  with equal opportunities. In addition, the probabilities of two parties' successfully cheating are exactly equal.

In the following protocol, suppose that Alice's private vector is  $(x_0, x_1, \ldots, x_{N-1})$  and Bob's private vector  $(y_0, y_1, \ldots, y_{N-1})$ . For simplicity, furthermore, we assume that all components of the two vectors lie in  $Z_N$ , where  $Z_N = \{0, 1, 2, \ldots, N-1\}$  and  $N = 2^n$ . The proposed protocol consists of 5 steps, which are described in detail as follows.

## **3** Analysis

#### 3.1 The correctness

By the definition in Step 3 of the proposed protocol, *t* is the number of  $i \in \{0, 1, 2, ..., N-1\}$  such that  $f(x_i, y_i) = 1$  on the resultant state  $\frac{1}{\sqrt{N}} \sum_{i=0}^{N-1} |i\rangle |x_i\rangle |y_i\rangle |f(x_i, y_i)\rangle$ . Obviously, *t* is equal to  $\sum_{i=1}^{N} f(x_i, y_i)$  because of  $f(x_i, y_i) \in \{0, 1\}$ . Furthermore, in the next step, two parties count *t* using quantum counting algorithm, respectively. So the correctness of the proposed protocol is guaranteed by quantum counting algorithm.

#### Quantum S2PPS protocol

1	Alice and Bob prepare an initial state $ \psi_0\rangle = \frac{1}{\sqrt{N}}\sum_{i=0}^{N-1}  i\rangle \otimes  0\rangle$ , respectively. Fur-
	thermore, Alice applies an oracle operator $U_A$ to her initial state $ \psi_0\rangle$ , which implements
	$\frac{1}{\sqrt{N}}\sum_{i=0}^{N-1}  i\rangle \otimes  0\rangle \rightarrow \frac{1}{\sqrt{N}}\sum_{i=0}^{N-1}  i\rangle  x_i\rangle$ . At the same time, Bob performs an ora-
	cle operator $U_B$ on his initial state $ \psi_0\rangle$ , which implements $\frac{1}{\sqrt{N}}\sum_{i=0}^{N-1} i\rangle\otimes 0\rangle \rightarrow$
	$\frac{1}{\sqrt{N}}\sum_{i=0}^{N-1} i\rangle  y_i\rangle. \text{ Let }  \psi_A\rangle = \frac{1}{\sqrt{N}}\sum_{i=0}^{N-1} i\rangle  x_i\rangle \text{ and }  \psi_B\rangle = \frac{1}{\sqrt{N}}\sum_{i=0}^{N-1} i\rangle  y_i\rangle.$
	Then, Alice sends the state $ \psi_A\rangle$ to Bob through the quantum channel and Bob sends the state
	$ \psi_B\rangle$ to Alice through the quantum channel.
2	After receiving the other party's quantum state $ \psi_B\rangle$ or $ \psi_A\rangle$ , Alice and Bob further generate
	the state $ \psi_{AB}\rangle = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1}  i\rangle  x_i\rangle  y_i\rangle$ by the similar oracle operators as described
	above, respectively. That is, Alice with all $x_i$ s applies the oracle operator $U_A$ to her received
	state $ \psi_B\rangle = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1}  i\rangle  y_i\rangle$ and an auxiliary state $ 0\rangle$ and then obtains the state
	$ \psi_{AB}\rangle = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1}  i\rangle  x_i\rangle  y_i\rangle$ . Similarly, Bob with all $y_i$ s applies the oracle operator
	$U_B$ to his received state $ \psi_A\rangle = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1}  i\rangle  x_i\rangle$ and an auxiliary state $ 0\rangle$ and then gets
	the state $ \psi_{AB}\rangle = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1}  i\rangle  x_i\rangle  y_i\rangle$ . Furthermore, two parties apply another oracle
	operator $U_f$ to their respective quantum state $ \psi_{AB}\rangle$ , which implements $ \psi_{AB}\rangle \otimes  0\rangle \rightarrow$
	$\frac{1}{\sqrt{N}}\sum_{i=0}^{N-1}  i\rangle  x_i\rangle  y_i\rangle  f(x_i, y_i)\rangle.$ Call the resultant state $ \tilde{\psi}_{AB}\rangle.$
3	Alice and Bob execute quantum counting algorithm $[39-41]$ to count t, respectively, where t
	is the number of $i \in \{0, 1, 2, \dots, N-1\}$ such that $f(x_i, y_i) = 1$ on $ \psi_{AB}\rangle$ . After execut-
	ing quantum counting algorithm, Alice and Bob get $\tilde{t}_A$ and $\tilde{t}_B$ , the quantum estimator of $t$ ,
	respectively.
4	Two parties exchange $\tilde{t}_A$ and $\tilde{t}_B$ by using quantum bit string commitment protocol [42] as
	follows: (1) Alice commits the bit string $t_A$ to Bob, and Bob commits the bit string $t_B$ to Alice;
	(2) Alice opens her bit string commitment, $t_A$ , and Bob opens his string commitment, $t_B$ ; (3)
_	Alice and Bob verify the validness of the other's bit string commitment.
5	After verifying the validness of the other's counting result, Alice and Bob compare two counting
	results. If the difference of two counting results is more than $2\varepsilon(i.e.,  t_A - t_B  > 2\varepsilon)$ , where $\varepsilon$
	is error of estimation in quantum counting algorithm, she (or he) will find the cheating of the
	other party. Otherwise she (or he) will believe that the other party is honest.

#### 3.2 Alice's privacy

In our proposed protocol, before exchanging the quantum counting results, Alice only sends the state  $|\psi_A\rangle$  to Bob without any classical information, where  $|\psi_A\rangle = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1} |i\rangle |x_i\rangle$ . Although all classical information about Alice's private vector is embedded into the state  $|\psi_A\rangle$ , anyone cannot extract all this information only from  $|\psi_A\rangle$ .

On the one hand, a dishonest Bob can make a projective measurement on the state  $| \psi_A \rangle$  (i.e.,  $\frac{1}{\sqrt{N}} \sum_{i=0}^{N-1} |i\rangle |x_i\rangle$ ). Accordingly, he will get  $|i\rangle |x_i\rangle$  for any *i* with the probability of  $\frac{1}{N}$ . So the system *A* sent by Alice can be characterized by the quantum ensemble  $\varepsilon \equiv \{p_i, \rho_A l(i)\}$ , where  $p_i = \frac{1}{N}$  is Bob's probability of getting the component  $x_i$  (Assuming that initially Bob does not have any prior information on Alice's private vector), and

$$\rho_A(i) = |i\rangle |x_i\rangle \langle x_i |\langle i|.$$
(1)

Furthermore, Holevo's theorem [43] tells us that the accessible information available to Bob by any measurement on  $\rho_A$  is bounded by the entropy

$$I \leq \mathcal{X}(\varepsilon) = S(\rho_A) - \frac{1}{N} \sum_{i=0}^{N-1} S(\rho_A(i))$$
$$= S(\rho_A), \qquad (2)$$

where  $\rho_A = \sum_{i=0}^{N-1} \rho_A(i)/N$  is the average state of A. So  $I \leq S(\rho_A) = n$ . That is, Bob can extract at most a component  $x_i$  (*n* bits) of Alice's private vector by any possible measurement.

On the other hand, if Bob extracts the partial private information about Alice's private vector, where the maximum amount is just equal to that of a component of Alice's private vector (i.e., one-*N*th of Alice private information), he will certainly lose the chance to further get  $\tilde{t}_B$ , which is an estimation of *t*, due to No-cloning Theorem which forbids the creation of identical copies of an arbitrary unknown quantum state. However, in order to complete the honest test of Alice in Step 5, Bob can try to steal as much information as possible from Alice's quantum commitment. By the results of Ref. [42], the information about the  $n \approx Cn'$  bit string accessible to Bob is at most  $\log n'$  bits, where *C* is a positive constant. Furthermore, his probability of identifying all *n* bits (i.e.,  $\tilde{t}_A$ ) is at most  $\epsilon = 2^{-(n-\log n')}$ . That is, the successful probability of his cheating is at most  $\epsilon$ . Therefore, if Bob extracts Alice's partial private information from the state  $|\psi_A\rangle$ , he will be detected in later honest test performed by Alice with the probability of  $(1 - \epsilon)$  at least, where  $\epsilon = 2^{-(n-\log n')}$ .

#### 3.3 Bob's privacy

Similarly, a dishonest Alice can get one component of Bob's private vector by her local measurement. However, her dishonesty will be detected by Bob with the probability of  $(1 - \epsilon)$  at least, where  $\epsilon = 2^{-(n - \log n')}$ .

#### 3.4 Fairness

In the S2PPS protocol proposed above, we see that the two parties, Alice and Bob, execute the same prescribed procedures, which include exchanging two initial quantum states, running the quantum counting algorithm, exchanging the counting results by a quantum bit string commitment protocol, and finally comparing the counting results. From this point of view, two parties are perfect peer entities.

In addition, by the analysis above, the successful probabilities of two parties' cheating are exactly equal, i.e.,  $\epsilon = 2^{-(n-\log n')}$ .

To sum up, Alice and Bob in our proposed protocol are perfect peer entities and each obtains the result of  $\sum_{i=0}^{N-1} f(x_i, y_i)$  with the equal opportunity. Therefore, our proposed protocol ensures perfect fairness for the two parties. By contrast, in the corresponding classical protocols, either the help of a third party is needed, or one

party first gets the final results and then tells the other party. (But the one can cheat, so it is difficult to ensure the fairness).

## 3.5 Efficiency

Here, we mainly analyze the communication costs of the proposed protocol. From Step 1 to Step 3 of this protocol, we can easily see that Alice and Bob only exchange two quantum messages (i.e.,  $|\psi_A\rangle$  and  $|\psi_B\rangle$ ), where the size of each quantum message is 2n qubits ( $n = \log N$ ). In addition, the quantum cost of quantum bit string commitment protocol is 2n qubits. Finally, two parties open (i.e., exchange) two classical messages (i.e.,  $\tilde{f}_A$  and  $\tilde{t}_B$ ), where the bit length of the classical messages is n bits. Therefore, the communication complexity of our proposed protocol is  $O(\log N)$  (i.e., transmitting  $O(\log N)$  qubits/bits). Obviously, our proposed protocol achieves a significant reduction in communication complexity (i.e., transmitting O(N) messages, each with the linear communication complexity (i.e., transmitting O(N) messages, each with log N bits).

## **4** Applications

In this section, we further investigate practical applications of proposed quantum S2PPS protocol in many privacy-preserving settings.

## 4.1 The Hamming distance problem

**Definition 3** (*Hamming distance*). For any  $X, Y \in \{0, 1\}^N$ , the Hamming weight of X, denoted by |X|, is the number of 1's in X, and the Hamming distance of X and Y is  $|X \oplus Y|$ , with " $\oplus$ " being bit-wise XOR. Furthermore, if  $X = (x_1, x_2, ..., x_N)$  and  $Y = (y_1, y_2, ..., y_N)$ , then  $|X \oplus Y| = \sum_{i=1}^N x_i \oplus y_i$ .

In S2PPS problem, let the Boolean function  $f(x_i, y_i) = x_i \bigoplus y_i$ , where  $x_i, y_i \in \{0, 1\}$  and  $\oplus$  denotes bit-wise XOR. It is equivalent to privately compute the value of  $\sum_{i=1}^{N} x_i \oplus y_i$ , which is the Hamming distance between two private vectors X and Y. Then S2PPS problem will become the Hamming distance problem, in which two parties have a private 0/1 vector, respectively, and they want to jointly compute the Hamming distance between two private vectors (i.e.,  $\sum_{i=1}^{N} x_i \oplus y_i$ ) without revealing their respective private information.

Obviously, the smaller the Hamming distance is, the more similar the two vectors are; if the Hamming distance is equal to 0, two vectors are identical. So, the Hamming distance problem can be widely applied to privately determine the similarity in fields, such as biological information, medical care and e-commerce. In addition, based on the Hamming distance problem, we can also solve the socialist millionaires' problem by introducing a secure hash function, in which two parties want to decide whether their private secrets a and b are equal or not. Obviously, if a = b, then the Hamming distance between the bit strings of h(a) and h(b) is 0.

### 4.2 Private set intersection/union cardinality

**Definition 4** (*Private Set Intersection/Union Cardinality problem*). There are two parties, similarly called Alice and Bob. Alice and Bob have a private set *A* and *B*, respectively, and they want to jointly compute the cardinality of the intersection/union of their respective sets, i.e.,  $|A \cap B| / |A \bigcup B|$  without revealing their respective private information.

Without loss of generality, suppose that all components of two sets belong to  $Z_N$ . Furthermore, Alice and Bob transform their respective private set to an *N*-dimensional 0/1 vector in the following encoding method: the *i*th component of the vector is equal to 1 if *i* belongs to her/his set, and 0 otherwise. In addition, let the Boolean function  $f(x_i, y_i) = x_i \wedge y_i/f(x_i, y_i) = x_i \vee y_i$  in our S2PPS problem, where  $x_i, y_i \in \{0, 1\}$ , and  $\wedge, \vee$  denote the Boolean operator AND, OR, respectively. It is equivalent to privately compute the value of  $\sum_{i=1}^{N} x_i \wedge y_i / \sum_{i=1}^{N} x_i \vee y_i$  with two private *N*-dimensional 0/1 vectors, which represent two private sets. Then S2PPS problem will become Private Set Intersection/Union Cardinality problem.

There are many important applications of Private Set Intersection/Union Cardinality problem in the real world. For instance, Private Set Intersection Cardinality (PSI-CA) can be used in anonymous authentication, authenticating a remote user without revealing his/her identity, e.g., when a remote user requests the server to authenticate his/her legality, the server asks the user to jointly execute a quantum PSI-CA (i.e., S2PPS) protocol and further verifies whether the intersection cardinality of their respective private sets is equal to a constant, which is assigned by a trusted third party in advance. Moreover, Private Set Union Cardinality (PSU-CA) problem is useful in social networks, e.g., when two parties want to privately determine the number of all connections in order to decide whether it exceeds a threshold value, it only needs to jointly run a quantum PSU-CA (i.e., S2PPS) protocol, where each element of their respective private sets represents a connection.

## 4.3 Secure trade negotiation

In the S2PPS problem, let the Boolean function  $f(x_i, y_i) = (x_i > y_i)$ , i.e.,  $f(x_i, y_i) = 1$  if  $x_i > y_i$ , and 0 otherwise. Equivalently, we may jointly compute the value of  $\sum_{i=1}^{N} (x_i > y_i)$  with two private data sets. Similarly, this S2PPS problem can be applied in some complicated cryptographic tasks, e.g., in a trade negotiation, one party has *N* products, each with a minimum price, and hopes to sell more at the highest possible prices. The other party wants to buy these products, but he is not willing to buy one over a maximum price. Before starting the negotiation, two parties want to determine whether the number of the products which can be traded (i.e., satisfying the traded property that the maximum price of the buyer is bigger than the minimum price of the seller) is over a threshold value, and otherwise they will cancel this negotiation. In order to fulfil the task, they only need to jointly run a quantum S2PPS protocol, where each element of their respective private sets represents a minimum / maximum price.

## **5** Conclusion

We defined and investigated a class of special two-party private summation (S2PPS) problems. Inspired by quantum fast algorithms, we focused on a quantum solution to the S2PPS problem and presented a cheat-sensitive quantum S2PPS protocol, in which the dishonest party's cheating can be detected by the other party with high probability (i.e.,  $1 - \epsilon$  at least, where  $\epsilon = 2^{-(n-\log n')}$ ). The proposed S2PPS protocol makes ingenious use of a quantum counting algorithm and a quantum bit string commitment protocol, where the former greatly improves the efficiency and the latter ensures perfect fairness. In addition, we studied its practical applications for different cryptographic tasks, such as private similarity decision, anonymous authentication, social networks, secure trade negotiations, and privacy-preserving data mining.

At present, we only give an approximate quantum solution to S2PPS problems in theory, i.e., the proposed protocol only obtains an approximate value of the summation, so our future work seeks a precise quantum approach to solve S2PPS problems.

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