**ORIGINAL PAPER**



# **Multi‑dimensional encoding and decoding for high capacity optical communication using OCDMA**

**R. Mercy Kingsta1 · R. Shantha Selvakumari1**

Received: 16 March 2021 / Accepted: 20 May 2022 / Published online: 25 June 2022 © The Author(s), under exclusive licence to Springer Science+Business Media, LLC, part of Springer Nature 2022

#### **Abstract**

This paper describes a novel multi-dimensional OCDMA coding technique with the objective of enhancing capacity of the optical communication network. In order to overcome the drawbacks associated with the conventional coding methods, multiple modes, time slots and multicarrier are utilized to construct the code set using prime sequences. The general procedure for code construction using the proposed method is described in this paper and the performance of the proposed coding technique has been analyzed for 36 users using 3 frequency channels and 5 fber modes. By properly assigning 12 time slots to orthogonal group of users, the encoded data transmitted simultaneously by all 36 users have been correctly decoded without interference. The obtained results confrm the ability of the proposed method to improve the network capacity by supporting maximum number of concurrent users. Due to mode and frequency spreading, the data security against interceptor is also ensured in the proposed method than the conventional mode division multiplexing.

**Keywords** OCDMA · Prime sequences · Correlation · Orthogonal group

# **1 Introduction**

Over the decades, data traffic is growing enormously around the globe due to the ever increasing broadband network services. In order to handle the increasing demand for ultra-high speed data transmission and to provide the same for number of simultaneous users, novel transmission technologies have become essential in optical networks. In a network with bandwidth and signal-to-noise ratio constraints, according to Shannon's capacity theorem, the capacity can be increased by accommodating more number of users within the available bandwidth by means of diferent techniques. For years, several multiple access techniques are used extensively in optical communication. Particularly Optical Code Division Multiple Access (OCDMA) is getting much attention mainly due to its potential for improved information security, band-width utilization and network flexibility [\[1](#page-10-0), [2](#page-10-1)].

 $\boxtimes$  R. Mercy Kingsta m\_kingsta@mepcoeng.ac.in

> R. Shantha Selvakumari rshantha@mepcoeng.ac.in

In OCDMA, each user is assigned with one address sequence for encoding and decoding and signals from different users may interfere in time and frequency. Multiple Access Interference (MAI) thus becomes a challenging issue in OCDMA. The address sequences need to be used in such a way that interference among multiple users must be minimal otherwise the number of simultaneous users will be less. Several OCDMA code sequences were proposed earlier with high autocorrelation and less cross correlation characteristics like optical orthogonal codes, prime codes and quadratic congruence codes [[3–](#page-10-2)[6](#page-10-3)]. Later, in order to improve the code cardinality, two-dimensional (2D) and three-dimensional (3D) codes were proposed [[6](#page-10-3)[–13](#page-10-4)]. The performances of multi-dimensional codes vary with respect to the number of concurrent users for the required bit error rate (BER), correlation properties, implementation complexity and fexibility [\[2](#page-10-1)].

In this paper we propose a novel encoding and decoding technique with the objective of increasing number of concurrent users and enhancing the data security against eavesdropping. In order to achieve the same we have constructed a 2D code set, using multiple frequency channels and modes, with partial utilization of third dimension parameter namely time. Simulation results confrm the possibility of utilizing the complete code set with very minimal interference among

<sup>&</sup>lt;sup>1</sup> Mepco Schlenk Engineering College, Sivakasi, Tamil Nadu, India

users. Moreover, the chances for data interception also can be reduced. This paper is organized as follows: In Sect. [2,](#page-1-0) construction of proposed code using prime sequences and group padded modifed prime sequences is explained. Section [3](#page-3-0) describes the transmitter and receiver model for the proposed system. Simulation results and comparison with other coding procedures are discussed in Sect. [4.](#page-5-0)

#### <span id="page-1-0"></span>**2 Code construction and correlation**

Main objectives of OCDMA code construction are to properly identify the desired user's data in midst of MAI and to accommodate more number of users in the system. For years, many optical spreading sequences for OCDMA networks have been proposed. One among them is prime sequences. Conventionally, prime sequences are mapped into binary sequences and binary sequences are used for encoding and decoding. The length of the binary sequence, known as the code length, plays a vital role in the performance of the OCDMA system and the compromise between BER and throughput need to be considered since larger code length reduces both MAI and data transmission rate. Mapping prime sequences into binary sequences thus limits the bandwidth utilization.

In our proposed work, we use prime sequences itself instead of binary sequences. Combinations of fber modes and frequencies are used to obtain the address sequences thereby the issues related with time spreading can be avoided since in the case of the later, reducing the temporal overlap between signals from diferent users at the receiver will be a major challenge. The prime sequences are constructed from Galois Field, *GF* (*P*) = (0, 1, 2,..., *P* − 1) where *P* ≥ 3 is a prime number [[4](#page-10-5)]. The elements of sequence  $S<sub>r</sub>$  is obtained by,

 $S_{xi} = (x \times j) \text{ mod } (P)$ 

where *x*, *j*∈{0, 1 2,*...*, *P*−1}.

Each prime sequence can then be represented as,

$$
S_x = [S_{x0}S_{x1}S_{x2} \dots S_{xP-1}]
$$

Similarly, using prime sequences modified prime sequences and then group padded modifed prime (GPMP) sequences can be constructed by shifting and simple padding [[14\]](#page-10-6). The general structure for GPMP code construction is shown below.



For each of the '*x*' group, the frst sequence is similar to the prime sequence except for the padding. The remaining *P*-1 sequences in each group are the shifted version of the frst sequence and the shifting of elements varies from 1 to *P*-1. Padding is done using the last two elements of the previous sequence within the same group. Total number of GPMP sequence thus will become *P*<sup>2</sup> .

Using the above procedure, for  $P_1 = 5$  the prime sequences can be tabulated as given in Table [1](#page-1-1).

For  $P_2 = 3$  group padded modified prime sequences can be tabulated as given in Table [2.](#page-2-0)

Prime sequences and GPMP sequences are selected for their simple construction, good correlation characteristics and cardinality which are already proven for these sequences as time spreading codes [[14](#page-10-6)]. They are used with  $P_1 = 5$  and  $P_2 = 3$ , respectively, to construct the 2D code set for simulation. Here the prime sequence  $S_0$  is a trivial one and it can be excluded. Using remaining sequences, 36 codes, namely  $m_1, m_2, \ldots, m_{36}$ , can be



<span id="page-1-1"></span>**Table 1** Prime sequences for  $P_1 = 5$ 

<span id="page-2-0"></span>**Table 2** GPMP sequences for  $\frac{1}{j}$  0 1 2 Group<br> $P_2 = 3$  sequences

İ x	0	1	$\overline{2}$	Group sequence			
0	0	$\Omega$	0	1	1	G,	G0
	$\overline{2}$	$\overline{2}$	$\overline{2}$	0	0	$G_2$	
	1	1	1	2	$\mathfrak{2}$	$G_3$	
1	$\theta$	1	2	$\mathbf{0}$	1	$G_4$	G1
	1	$\overline{c}$	$\mathbf{0}$	1	2	$G_5$	
	$\overline{c}$	$\theta$	1	2	$\overline{0}$	$G_6$	
2	$\theta$	$\overline{c}$	1	$\mathbf{0}$	$\mathfrak{2}$	$G_7$	G <sub>2</sub>
	$\overline{c}$	1	$\overline{0}$	2	1	$G_8$	
	1	0	$\overline{2}$	1	0	$G_9$	

obtained as  $S_1G_1$ ,  $S_1G_2$ , ...,  $S_4G_9$ .  $S_{xi}$  in prime sequences is represented as diferent fber modes and the values of elements in GPMP sequences are represented as frequencies. Five lower order modes namely  $LP_{01}$ ,  $LP_{11}$ ,  $LP_{02}$  $LP_{12}$  and  $LP_{03}$  and three frequencies 193.1 THz, 193.2 THz and 193.3 THz are used for the simulation. For example, the  $a \times b$  code matrix corresponding to  $S_3G_6$  can be represented as follows:



User data is encoded using this code matrix assignment. The power of the signal corresponding to data bit 1 is divided across the fve frequency-mode combinations with respect to the specifc code matrix. The amount of power in each frequency-mode combination should be low in such a way that, data bit will be detectable only when all the fve frequency-mode combinations are received properly, which is necessary to avoid data interception. It is understood from the code matrices that, each frequency-mode combination can have maximum 12 diferent user data, assuming all the 36 users are transmitting simultaneously.

Also, it is well known that if multiple users share some common frequency-mode combination, it is not possible to distinguish their data even with frequency-mode demultiplexer. In order to understand this further, the correlation characteristics between diferent code matrices were studied. For any code word  $X \in \mathbb{C}$ , where  $\mathbb{C}$  is a set of binary  $a \times b$  matrices, the autocorrelation sidelobe of *X* is calculated using the following expression,



<span id="page-2-1"></span>**Fig. 1** Correlation between code matrices **a**  $S_1G_1$  **b**  $S_1G_2$  **c**  $S_1G_3$  with other 36 code matrices

$$
\sum_{i=0}^{a-1}\sum_{j=0}^{b-1}x_{i,j}x_{i,j\oplus i}
$$

where  $\tau$  is any integer  $(0 < \tau < b)$ . Similarly the cross correlation of code words  $X, Y \in C$  is calculated using the following expression,

$$
\sum_{i=0}^{a-1}\sum_{j=0}^{b-1}x_{i,j}y_{i,j\oplus\tau}
$$

where  $\tau$  is any integer  $(0 \leq \tau \leq b)$ .

Using the above-mentioned expressions, the correlation characteristics of the proposed code set was analyzed using MATLAB R2019b. Figure [1](#page-2-1) shows the correlation between code matrices  $S_1G_1$ ,  $S_1G_2$  and  $S_1G_3$  with all other codes and for other codes also similar plots have been obtained. It can be seen that for example, *m*1 and *m*6 have one common frequency-mode combination  $f_1$ -LP<sub>11</sub> and hence  $f_1$ -LP<sub>11</sub> will have both user 1 and user 6 data which means 20% of user 1 signal power is mixed with unintended signal. Also, Fig. [1](#page-2-1) clearly shows,  $m_1$  is orthogonal with  $m_2$ ,  $m_3$ ,  $m_{14}$  and  $m_{32}$ ,  $m_2$  is orthogonal with  $m_1$ ,  $m_3$ ,  $m_{13}$  and  $m_{31}$ , *m*<sub>3</sub> is orthogonal with  $m_1$ ,  $m_2$ ,  $m_{15}$  and  $m_{33}$ .  $m_1$ ,  $m_2$  and  $m_3$ 

thus can be formed as an orthogonal group and it has been observed that 12 such groups namely  $G_0 S_1$ ,  $G_1 S_1$ ,  $G_2 S_1$ , *G0 S2*, *G1 S2*, *G2 S2*, *G0 S3*, *G1 S3*, *G2 S3*, *G0 S4*, *G1 S4* and *G2 S4* can be formed.

Each frequency-mode spread orthogonal group can also be made to hop among twelve time slots based on any random permutation algorithms such as Fisher–Yates shuffle, Sattolo's algorithm and their variant algorithms. Thus, it is possible that all 36 users can be made to transmit within the bit period, with the use of narrow pulses, and additionally data security against interception also can be enhanced due to time hopping. Frequency-mode combinations corresponding to all the 36 codes in the proposed code set along with their respective time slot for transmission are listed in Table [3](#page-3-1).

# <span id="page-3-0"></span>**3 Simulation model for transmitter and receiver**

The transmitter model for the proposed OCDMA system is shown in Fig. [2a](#page-4-0). Each user data is modulated based on the respective code matrix generator which decides the spreading of frequency and mode for that user. Group of user's data which are orthogonal, are combined and a time slot is assigned based on the time hop sequence. All the

<span id="page-3-1"></span>



<span id="page-4-0"></span>**Fig. 2 a** Transmitter and **b** Receiver model for the proposed OCDMA system with 36 users

orthogonal groups thus formed are combined together before transmission through the fber. The receiver model is shown in Fig. [2](#page-4-0)b. The signal from the fiber is given to  $1 \times 36$  power splitter and each user's data is decoded using the respective code matrix at the specifc time slot which is decided by the time hop pattern followed in the system. The decoded optical signal is given to photo detector and BER is calculated using Gaussian approximation.

$$
P_{\text{error}} = \frac{N_0}{N_0 + N_1} P_{\text{err0}} + \frac{N_1}{N_0 + N_1} P_{\text{err1}}
$$

where  $N_0$ ,  $N_1$  denotes number of bit 0 and bit 1 samples, respectively,  $P_{\text{err}0}$  is the probability that output voltage exceeds threshold when bit 0 is transmitted and  $P_{\text{err1}}$  is the probability that output voltage is less than threshold when bit 1 is transmitted.  $P_{\text{err}0}$  and  $P_{\text{err}1}$  depend on mean and standard deviation of sampled signals and the threshold value.

Figure [3](#page-4-1) shows the simulation layout of the transmitter section for 36 concurrent users. Each encoder in the layout corresponds to a group of three orthogonal users and each group's data is transmitted in the specifc time slot. Data from all the groups are combined before transmission through optical fiber. As an example, the encoder



<span id="page-4-1"></span>**Fig. 3** Simulation layout of the transmitter for the proposed system with 36 users

corresponding to the eighth time slot is shown in Fig. [4](#page-5-1) which illustrates the modulation of three user data using code matrices  $S_3G_4$ ,  $S_3G_5$  and  $S_3G_6$  respectively. The width of the pulse generator is set to be less than one twelfth of the bit period.

The layout for code matrix generation is shown in Fig. [5.](#page-5-2) CW laser array, measured transverse mode generators and a power combiner are used for each code matrix generator. Each measured transverse mode component is loaded with  $LP_{01}$ ,  $LP_{11}$ ,  $LP_{02}$ ,  $LP_{12}$  and  $LP_{03}$  mode profiles, respectively. Specifc code matrix is generated by properly connecting the particular CW laser array output port with the corresponding mode generator. For  $S_3G_6$  code matrix, as explained earlier, LP<sub>01</sub> mode at 193.3 THz, LP<sub>11</sub> at 193.2 THz, LP<sub>02</sub> at 193.1 THz,  $LP_{12}$  at 193.1 THz and  $LP_{03}$  at 193.3 THz are generated. All the fve frequency-mode pair are then combined and given to Mach–Zehnder modulator.



<span id="page-5-1"></span>**Fig. 4** Simulation layout of  $t_8$  time slot encoder



<span id="page-5-2"></span>**Fig. 5** Simulation layout of the  $S_3G_6$  encoder

Figure [6](#page-6-0) shows the simulation layout of the receiver section for all the 36 users. Each user has a dedicated decoder section, photo detector and low noise flter. Details of the decoder for orthogonal group of users are shown in Fig. [7](#page-7-0). It is necessary to have exact code matrix and time slot decoding as that of transmitter. Frequency-mode demultiplexer is used for code matrix decoding as shown in Fig. [8.](#page-7-1) Time slot decoding can be done with the help of pulse generator and simple modulator working at 1 Gbps clock. Pulse position within the bit period need to be set in accordance with the time delay assigned for that user in the transmitter.

For code matrix decoding, spatial demultiplexer component in optisystem 17.0 is used and it splits the composite signal and separates all the 15 frequency-mode combinations. At frst it demultiplexes the three frequency channels (193.1 THz, 193.2 THz and 193.3 THz) and then separates out all the LP modes  $(LP_{01}, LP_{11}, LP_{02}, LP_{12}$  and  $LP_{03}$ ) associated with each channel. Five frequency-mode pairs corresponding to the code matrix used in the transmitter are then combined and given to time slot decoder. For  $S_3G_6$  decoder, LP<sub>01</sub> mode at 193.3 THz, LP<sub>11</sub> at 193.2 THz, LP<sub>02</sub> at 193.1 THz,  $LP_{12}$  at 193.1 THz and  $LP_{03}$  at 193.3 THz are taken from spatial demultiplexer output ports and are combined. Diferent parameters used for the simulation of the proposed OCDMA system are listed in Table [4.](#page-7-2)

### <span id="page-5-0"></span>**4 Simulation results**

The performance of the proposed code, as observed using MATLAB R2019b, is also verified using OptiSystem **17.0** simulation software. For simulation, Pseudo random sequence generators are used for all 36 users and the sequence length is kept as 1024. Each user's data rate is kept at 1 Gbps and the 1 ns bit period is divided into 12 time slots so that 12 orthogonal groups can be accommodated within the bit period. Figure [9](#page-7-3) shows the pulse sequence when all the 36 users transmit their data and it can be seen that each 1 ns bit period contains 12 pulses corresponding to diferent orthogonal groups. The diference in the pulse levels is due to the randomness in the generation of bit 1 or bit 0 at specifc bit period for diferent users.

The BER performance for one user, for example, when all the 36 users are transmitting concurrently in the proposed OCDMA system is shown in Fig. [10](#page-8-0). The user data at the transmitter side is shown in Fig. [10](#page-8-0)a and the correctly received sequence after proper decoding at the respective time slot is shown in Fig. [10](#page-8-0)b. The corresponding eye diagram is given in Fig. [10c](#page-8-0) and the BER observed is 0. For all other users also similar results were obtained.

When decoding is done using incorrect code matrix or at incorrect time slot, it is not possible to retrieve the transmitted data and is shown in Fig. [11](#page-8-1). Figure [11](#page-8-1)a shows a sample transmitted data sequence of one user and it is decoded using a code matrix which is not the intended one. The corresponding decoded data can be seen in Fig. [11b](#page-8-1) and the interference from other user's data can be clearly understood. For another sample transmitted data sequence as shown in Fig. [11](#page-8-1)c, the decoding is done using correct code matrix but at incorrect time slot. It results in a decoded output with MAI as shown in Fig. [11d](#page-8-1). For both the cases, the BER is 1 and the corresponding eye diagram can be seen in Fig. [11](#page-8-1)e. Thus it is clear that both code matrix and the decoding time



<span id="page-6-0"></span>**Fig. 6** Simulation layout of the receiver for the proposed system with 36 users

slot need to be correct in order to distinguish the intended user from other users in the network.

As the proposed coding procedure spreads in frequency, propagation modes and time, it is efective to support maximum number of users with enhanced data security and it has been proved for 36 users when  $P_1 = 5$  and  $P_2 = 3$ . The same can be expected for higher values of  $P_1$  and  $P_2$  when frequency spreading, mode spreading and time hopping (FS/ MS/TH) is used as proposed.

For the proposed coding method, maximum number of users concurrently supported by the system can be represented as,

No. of concurrent users =  $(P_1 - 1)(P_2 \times P_2)$ 

Figure [12](#page-9-0) shows the plot between the number of frequency channels required and the corresponding increase in the number of accommodated users for the proposed OCDMA system. It can be easily observed that with respect to slight increase in the required frequency channels, there is rapid rise in the number of supported users. This can be more effectively understood in terms of spectral efficiency as shown in Fig. [13](#page-9-1).

The spectral efficiency for the proposed coding system can be calculated as [\[15](#page-10-7)],

$$
Spectral Efficiency = \frac{(P_1 - 1)P_2 \times R_b}{\Delta f}
$$

where  $R_b$  is the bit rate per user and  $\Delta f$  is the spacing between the frequency channels used. In Fig. [13](#page-9-1), the spectral efficiency is plotted for various per user bit rate and frequency spacing. Sharp hike in the spectral efficiency for even a small change in the frequency channels used can be seen from the figure. Nearly 100 b/s/Hz spectral efficiency can be expected when the 2D code set is constructed using prime numbers 17 and 15 for prime sequences and GPMP sequences, respectively, and using per user bit rate as 10 Gbps, frequency spacing as 25 GHz.

In general, conventional prime code binary sequences require long code lengths to suppress MAI. Within the bit period thus more time slots need to be assigned which necessitates the use of very narrow optical pulses. For the proposed FS/MS/TH coding method, the number of time slots required within the bit period will be less compared to the wavelength hopping and time spreading (WH/TS) code. The comparison between both the coding methods



<span id="page-7-0"></span>**Fig. 7** Simulation layout of  $t_8$  time slot decoder



<span id="page-7-1"></span>**Fig. 8** Simulation layout of the  $S_3G_6$  decoder

is shown in Fig. [14.](#page-9-2) For the same prime numbers used for prime sequences and GPMP sequences, number of time slots required per bit period for WH/TS code set  $(P_1P_2)$  and the proposed FS/MS/TH code  $((P_1-1) P_2)$  are plotted and it can be understood from Fig. [14](#page-9-2) that FS/MS/TH will not necessitate the use of optical pulses as short as WH/TS. Hence in terms of narrow pulse width requirement also, the proposed

<span id="page-7-2"></span>





<span id="page-7-3"></span>**Fig. 9** Pulse sequence with all the 12 orthogonal groups

coding method can perform better than the conventional 2D time spreading codes.

For the proposed FS/MS/TH coding procedure, the probability of detecting the correct code word will be less as the interceptor has to correctly identify both the code matrix and the time slot to which the user is allotted. Under the following assumption that the power in each frequency-mode combination is small so that the data bit can be correctly decoded only when all the frequency-mode combinations



<span id="page-8-0"></span>**Fig. 10 a** Transmitted data **b** Received data **c** Eye diagram for one user when all 36 users transmit in the system

are properly received, the probability of intercepting user's data  $P_{\text{det}}$  can be calculated as,

$$
P_{\text{det}} = \frac{1}{(P_1 - 1)P_2} \times \frac{(P_1 P_2 - P_1)!}{(P_1 P_2)!}
$$

The ability of the interceptor to distinguish bit 1 and bit 0 using proper threshold is not considered here and the code interception probability will decrease further if the interceptor is not able to distinguish the data bits. Figure [15](#page-9-3) shows the probability of detecting the correct code word with respect to code size. It can be understood that when code size increases, the code interception probability decreases rapidly. Data security is reasonably high even with FS/ MS alone and the added advantage due to time hopping of orthogonal groups can be clearly seen in the fgure and it further enhances the data security. The correlation characteristics of the proposed code set along with the ability to shuffe the assigned time slot may not guarantee a cryptographic level of data security, but certainly will provide an additional level of signal obfuscation.

The performance of FS/MS/TH coding method can be compared with some of the works reported earlier and is given in Table [5](#page-9-4). For WH/TS using prime codes, total number of distinct codes will be 110 when *P*=11 for example,



<span id="page-8-1"></span>**Fig. 11 a** Transmitted data 1 **b** Decoded data for correct timeslot and incorrect code matrix **c** Transmitted data 2 **d** Decoded data for incorrect timeslot and correct code matrix **e** Eye diagram for incorrect decoding

but it had been proved that only 20 users can transmit their data simultaneously with tolerable BER due to MAI limitation and a total of 11 wavelengths will be required for the 20 users [[7\]](#page-10-8). Instead of prime codes, 2D OCDMA using modifed pseudo-noise matrix codes (MPMC) was analyzed in [[8\]](#page-10-9) and in their work, 8 wavelengths were used to achieve a cardinality of 7. WH/TS using optical complementary code (OCC) and zero correlation code (ZCC) was reported in [[9\]](#page-10-10) and the authors have claimed that, the cardinality is 9 if 11 frequency channels are used and  $P=3$  is used for OCC generation. In a 3D OCDMA code using frequency, time and mode [\[16](#page-10-11)], it has been reported that when the cardinality is



<span id="page-9-0"></span>**Fig. 12** No. of users in the proposed OCDMA system for diferent no. of frequency channels



<span id="page-9-1"></span>Fig. 13 Spectral efficiency with respect to no. of channels



<span id="page-9-2"></span>**Fig. 14** Required number of time slots for diferent code size



<span id="page-9-3"></span>**Fig. 15** Code interception probability with code size

<span id="page-9-4"></span>**Table 5** Comparative analysis of some 2D/3D OCDMA systems

Code type	Frequency channels used	Time slots required	Cardinality	No. of supported users
PC/PC [7]	11	121	110	20
<b>2D MPMC [8]</b>	8	4	7	4
OCC/ZCC [9]	11	3	9	<b>NA</b>
3D Prime code [16]	9	9	8	6
Proposed work	3	12	36	36

*NA* Data not available

8, the system supports 6 users (BER  $\sim 10^{-9}$ ) using 9 wavelengths. Also, when  $P=11$ , the cardinality will be 120 and 121 wavelengths will be required according to their coding method. When 11 frequency channels are used, however, our proposed work will support 1452 users using 13 modes with the help of orthogonal group formation as mentioned earlier. The proposed system thus will guarantee more number of users, high spectral efficiency and also enhanced data security. Further, the proposed coding procedure is not only limited to prime code sequences and can be extended to other code family also. Number of frequency channels, number of modes and time slots required and hence the number of concurrent users will vary accordingly.

# **5 Conclusion**

The coding method which utilizes the conventional prime sequences with novel approach was proposed in this paper. It has been proved that, with the use of frequency and mode spreading and partially using time domain, the drawbacks associated with time spreading can be avoided in the proposed method and all possible code words in the code set can be efectively utilized and assigned to diferent users.

Also theoretical calculation assures further enhancement of data security with the inclusion of time hopping along with FS/MS. The obtained results show that all the 36 users in the proposed code set can simultaneously transmit and receive their data within the bit period without MAI using 3 frequencies, 5 modes and 12 time slots. Also it has been observed that the narrow pulse width requirement will be less in the proposed method compared to the existing time spreading coding methods. Simulation results using the proposed coding method hence strongly confrm the scope for improvement in spectral efficiency of OCDMA networks and the proposed coding set would fnd applications in synchronous access networks which demand high level of network security and fexibility.

**Data availability** The datasets generated during and/or analyzed during the current study are available from the corresponding author on reasonable request.

#### **References**

- <span id="page-10-0"></span>1. Salehi, J.A.: Code division multiple-access techniques in optical fber networks—part I: fundamental principles. IEEE Trans. Commun. **37**(8), 824–833 (1989)
- <span id="page-10-1"></span>2. Yin, H., Richardson, D.J.: Optical code division multiple access communication networks: theory and applications. Tsinghua University Press and Springer Verlag GmbH, New York (2007)
- <span id="page-10-2"></span>3. Chung, F.R.K., et al.: Optical orthogonal codes: design, analysis and application. IEEE Trans. Inform. Theory **35**(3), 595–605 (1989)
- <span id="page-10-5"></span>4. Kwong, W.C., et al.: Performance comparison of asynchronous and synchronous code-division multiple-access techniques for fber-optic local area networks. IEEE Trans. Commun. **39**(11), 1625–1634 (1991)
- 5. Kostic, Z., et al.: The design and performance analysis for several new classes of codes for optical synchronous CDMA and for arbitrary-medium time-hopping synchronous CDMA communication systems. IEEE Trans. Commun. **42**(8), 2608–2617 (1994)
- <span id="page-10-3"></span>6. Kaur, G., et al.: Performance analysis of new modifed prime sequence codes for OCDMA system. Proc. Wireless Opt. Commun. Netw. **2007**, 1–4 (2007)
- <span id="page-10-8"></span>Tancevski, L., et al.: Wavelength hopping/time spreading code division multiple access systems. IEE Elect. Lett. **30**(17), 1388– 1390 (1994)
- <span id="page-10-9"></span>8. Singh, J., et al.: A new family of two-dimensional codes for optical CDMA systems. Optik **120**(18), 959–962 (2009)
- <span id="page-10-10"></span>9. Kandouci, C., et al.: A new family of 2D-wavelength-time codes for OCDMA system with direct detection. Optik **135**, 8–15 (2017)
- 10. Nisar, K.S., et al.: Performance evaluation of newly constructed NZCC for SAC-OCDMA using direct detection technique. Photon Netw. Commun. **37**, 75–82 (2019)
- 11. Kaur, G., et al.: Performance comparison between modifed prime sequence codes and superimposed optical cyclic orthogonal codes for OCDMA system at 5Gbps bit rate. In: *Proceedings of the World Congress on Engineering*, vol I (2010)
- 12. Kim, S., et al.: A new family of space/wavelength/time spread three-dimensional optical code for OCDMA networks. J. Lightw. Technol. **18**(4), 502–511 (2000)
- <span id="page-10-4"></span>13. Jellali, N., et al.: Performance enhancement of the 3D OCDMA system by using dynamic cyclic shift and multi-diagonal codes. Photon Netw. Commun. **37**, 63–74 (2019)
- <span id="page-10-6"></span>14. Ghafouri-Shiraz, H., Karbassian, M.M.: Optical CDMA networks: principles, analysis and applications. Wiley, Hoboken (2012)
- <span id="page-10-7"></span>15. Chang, T.W.F., et al.: Optimizing spectral efficiency in multiwavelength optical CDMA system. IEEE Trans. Commun. **51**(9), 1442–1445 (2003)
- <span id="page-10-11"></span>16. Yadav, R., et al.: Simulation and analysis of three-dimensional OCDMA system. J. Opt. **47**, 318–323 (2018)

**Publisher's Note** Springer Nature remains neutral with regard to jurisdictional claims in published maps and institutional affiliations.