

Optimal Meta‑Heuristic Elastic Scheduling (OMES) for VM selection and migration in cloud computing

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Abstract

Virtualization is a powerful technique that allows numerous applications can execute on a single cloud server. The process is carried out by cramming software into Virtual Machines (VMs), so that many programs may execute in parallel which leads to an increase in speed. It reduces the overall cost of the cloud data centers by applying migration, and load balancing techniques on the virtual machines. However, the associated energy consumption and Service Level Agreement (SLA) breaches have been extremely high because of increased network traffic and the bandwidth requirements of the applications. To address this issue, the current study presented a novel approach based on the food selection technique used by honey bees to allocate and utilize resources to the VMs. The proposed Optimal Meta-Heuristic Elastic Scheduling (OMES) integrates the Artifcial Bee Colony algorithm with flower pollination to select VMs for specific clusters. The simulation is applied on 1000 VMs and analyzed based on VM migration, energy consumption, and SLA violation performance metrics. The comparative analysis performed against existing studies demonstrates highest unit improvement of 0.47 for VM migrations, 0.485 for power consumption, and 0.305 for SLA-V.

Keywords Artifcial Bee Colony (ABC) · Cloud computing · Energy consumption · Service Level Agreements (SLAs) · Virtual Machine (VM)

1 Introduction

Cloud computing was designed to perform in the most efficient manner any processing engine could have ever imagined to be implemented. Considering the fast-working abilities of the Data-centre (Dc), it was no wonder that complex computation tasks like Google Navigation, fast-speed video editing, and high-resolution image processing of the hyperstructure images became a reality. Considering that one data center may consume power

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equivalent to the power consumption of 25,000 households, a massive amount of power, green computing has gained popularity among cloud developers and researchers [\[1](#page-24-0)]. Hence, modern-day computing environments consider creating a power-balanced processing system rather than creating a system that can speed up the computation. A Dc contains Physical Machines (PMs) used to execute the diferent tasks provided by users at a specifc layer, especially service. The PMs are assisted by Virtual Machines (VMs) at the cost of hardware resources. The VMs uses PM's hardware resources until a VM is associated with the PM. It becomes the responsibility of the scheduler to arrange VMs for the PM to complete a particular set of processing queries. The scheduler sits in between the user layer and the processing.

The Dc takes requests from the user, passes them on to the scheduler with Turn Around Time (Tat), and is expected to complete them on time. Generally, the process is speeded up by arranging the scheduler to VMs for the PMs based on the VM's working capabilities and the user's demand requirements. When a VM is supplied to a PM, the process is referred to as VM allocation. A VM is available over the PM for a specifc time interval and then migrated to another PM to support scalability [\[2](#page-24-1)]. Overall, the VM to PM association process is a subset of 4 steps.

- 1. VM is allocated to the desired PM.
- 2. Identifcation of the PM to migrate the VMs.
- 3. Identifcation of the PM to supply the migrated VMs.
- 4. Migration of the VM.

The allocation process was introduced in 2010 by Beloglazov and Buyya, considering power consumption as a dependent variable over allocation strategies and policies (Fig. [1](#page-2-0)). To allocate a VM to a PM, an allocation process was introduced to the world based on the bin packing algorithm by the researchers using the Modifed Best Fit Decreasing (MBFD). MBFD identifes every possible PM with enough resources to compensate the considering VM. To allocate, MBFD computes the least likely power consumption and supplies the VM to the most petite consumption holder. The power consumption calculation has been observed to be evaluated by many methods [[3](#page-24-2)].

1.1 DVFS (dynamic voltage and frequency scheduling)

The frequency of DVFS strategies changes in response to the use of complex workloads. Since dynamic power is frequency-dependent, these policies help to minimize resource consumption dynamically. Underutilized resource power has been reduced using the DVFS to avoid SLA violations. To avoid performance degradation due to overprovisioning in dynamic workload environments, policies must manage the workload needs and adapt the operating server collection. Such a scheduling technique is the most efficient and energyviable available today. This technique reduces operating voltage and frequency to scale power according to the device's changing workload. The switching operation is slowed by lowering the operating frequency and voltage, resulting in energy savings while also lowering efficiency. The implementation of DVFS has been done as there is a direct relationship between the CPU power and its frequency, but in the case of using the DVFS for CPU, resources such as voltage and frequency are limited [[4](#page-24-3)].

DVFS has primarily been used to improve the scheduling workload for the CPU' having less energy used for servers. It is also viable for systems where tasks are noncritical (Wu

Fig. 1 Service Allocation

et al. 2014). Consequently, reducing voltage and CPU operating frequency slows down the switching operation process, which saves energy but negatively affects the system's efficiency. As a result, implementing DVFS-aware consolidation policies in Cloud Dc have enough potential and energy to shrink the energy consumed by the machines on which the workload is very high [\[5\]](#page-24-4).

The term migration comes into action when the data center has to reschedule the VMs to save the PMs from overloading. The most efficient way to judge a PM for the overload parameter is to check the utilization factor and energy consumed by the PM. The cloud does not want to produce the best result. But instead, it would be happy to create an efficient result that can be used to calculate the practical solution to a given problem set. The evaluation policy is a dual-threshold policy and has been opted for by many researchers and practitioners [[6\]](#page-24-5).

The famous migrations of VMs are live and non-live migrations. Before the migration process, the VM has to be switched OFF, and the various operating services

provided to the machines have been operated on demand. The knowledge of which VM is running depends upon the energy utilization, and the encapsulation process has been carried out to the target site if it is suspended.

Figure [2](#page-3-0) shows that no open network connections are held during the migration, and all connections are rebuilt after the VM is restarted (a). Migration of Memory data and continuity of the network link are the two issues that must be resolved in live migration to prevent service interruption. Data migration is needed when the end-to-end sites do not share the exact storage mechanism. The process operated on the running VMs that are migrated would be disrupted by non-live migration. The most efficient way to judge a machine on the side of utilization is to check the voltage and energy consumed by the PM. Consequently, implementing a live machine reduces operating voltage and frequency to scale power according to the workload in a device. Since several applications in a cloud data center run 24 h a day, this signifcantly limits its application feld. As a result, most research is concentrated on live migration [\[7](#page-24-6)].

In contrast, to bundle the VMs into similar group architectures, Nishaat et al. presented the Smart Elastic Scheduling Algorithm (SESA), which intends to bind the VMs as per their location preferences and the RAM associated along with the CPU utilization of the VMs. The work architecture of SESA uses enhanced k-means which are divided into the following signifcant steps as depicted below: -

- 1. Calculation of the total number of centroids required to accommodate the migrating VMs.
- 2. Initial placement of the VMs based on the Euclidean Distance between the attribute set utilized to analyze the VMs for the migration.
- 3. It is shifting the cluster group based on the changed centroid.

Allocating the VM group with the highest cluster density to the PMs, Where the allocation process is considered only by MBFD.

Fig. 2 Migration types

1.2 Problem formulation

VM allocation and migration is one of the vital steps that must be implemented to support the elasticity in the network. When the load increases over a PM that becomes relatively high compared to the other PMs in the list, it becomes essential to migrate the VMs from one end to another, viz., from one PM to another PM. Migrating the VMs consumes power from the data center, so choosing the appropriate VM for the migration becomes essential. The proposed VM allocation and migration model is an extended version of the Binpacking problem, and good conditions have been expressed to avoid inequalities. The main objective of the underlying problem is to determine the number of nodes used to host the VM, and then power consumption and appropriate selection policy have been selected. The requested VMs by the user has been characterized as several servers or Physical Machines (PM) available to provide services in the data center as represented 'PM.' The consumption power of the servers is assumed to have a limit as follows:

$$
PM_{i,max, \{i = 1, 2, \ldots, m\}}
$$

At each run, each PM is used to host several VMs and characterized by the current power consumed by the machines as $PM_{i, current}$.

Since the main objective of this study is the minimum consumption of power by the data centers and the appropriate selection of VM policy, therefore key decision variables (i) have been defined for each server (ES_i) which approaches 1 if server 'i' is applicable for VMs, and 0 if not selected. The main function is to place all the VMs within a minimum count of machines or servers expressed as follows:-

$$
\min K = \sum_{i=1}^{n} ES_i \tag{1}
$$

The optimization using the efficient technique has been done considering the linear constraints having the capacity limit for the respective server and VM can only be assigned to the server having resources not utilized efficiently. VMs allocation based on the remaining energy usage is illustrated as follows:-

• Each physical machine or server has a certain power limit $(PM_{i,max})$ that is not exceeded at a certain level when hosting a VM and this will be used to determine the remaining capacity of the machine.

$$
\sum_{r=1}^{j} pm_r y_{ri} \le PM_{i,max} ES_i - PM_{i, current.} \forall = 1, ..., m
$$
 (2)

All the requests by the user have been fulflled by the cloud within an SLA and VM is assigned to the requested one-to-one server:-

$$
\sum_{i=1}^{m} y_{ri} = 1, \forall i = 1, ..., n
$$
 (3)

For servers, the condition has been verifed as

$$
(PM_{i,max}) > PM_{i,current}
$$
, and $PM_{i,current} \neq 0$,

The total count of servers is under the lower bound represented as

$$
Lower bound \rightarrow \lceil \frac{\sum_{i=1}^{m} PM_{i, current}}{PM_{i,max}} \rceil
$$
\n
$$
(4)
$$

Thus, model inequality has been avoided by adding the following equation as follows: -

$$
\sum_{i=1}^{m} ES_i > \lceil \frac{\sum_{i=1}^{m} PM_{i, current}}{PM_{i, max}} \rceil
$$
 (5)

Further, the following set of conditions has been considered to determine the objective function as follows: -

$$
\min K = \sum_{i=1}^{n} ES_i \tag{6}
$$

This is subjected to the following equations: -

$$
\sum_{r=1}^{j} pm_r y_{ri} \le PM_{i,max} ES_i - PM_{i, current.} \forall i = 1, ..., m
$$
 (7)

$$
\sum_{i=1}^{m} y_{ri} = 1, \forall i = 1, ..., n
$$
 (8)

$$
\sum_{i=1}^{m} ES_i \ge \lceil \frac{\sum_{i=1}^{m} PM_{i, current}}{PM_{i, max}} \rceil
$$

\n
$$
ES_i = \begin{cases}\n1, & \text{if the server } i \text{ is used} \\
0, & \text{otherwise}\n\end{cases}
$$
\n
$$
y_{ri} = \begin{cases}\n1, & \text{if the VM}_r \text{ is placed in server } i; \\
0, & \text{otherwise}\n\end{cases}
$$
\n(9)

For easy reference, all the reference constants and variables are explained as follows: -

- In the given equation, j is the request size for requested VMs by the user, and n is the servers count in the data center.
- pm_r represents the power consumption of y_{ri}
- y_{ri} is a bivalent variable that shows VM , is assigned to the server.
- ES_i indicate whether the server 'i' is used or not.
- $PM_{i,max}$ indicates maximum power consumption of server i.
- *PM*_{icurrent} indicates the current power consumption of server i.

The problem of the presented work is to reduce energy consumption and optimize the VM selection policy to reduce overall power consumption. A lot of evidence of the usage of SI is presented to select the appropriate VMs in the literature and hence the problem extends to designing a novel ftness function utilizing the SI behavior.

1.3 Contribution of the paper

This paper is inspired by the work presented by Nishaat et al. [\[8\]](#page-24-7). Though a good enough structure has been presented already, the contribution of the proposed work is listed as follows [[8\]](#page-24-7).

- 1. The proposed work introduces a novel ftness function for adjusting the VM in the current group and evaluating the possibilities of the VM being placed in other clusters.
- 2. The reallocation policy is based on MBFD as it is in SESA. Still, it gets sustainable improvements in allocating the VM to the PM based on the utilized slots and history of the PM while the VM was allocated to the PM. To utilize the previous experience of the PM after the reallocation of the VM, a monitoring unit is placed, underutilization model.
- 3. This paper outlines the issues related to VMP and illustrates the techniques for the appropriate placement of the VM.

1.4 Organization of the paper

Rest the organization of the paper is structured into 5 sections. Section [2](#page-6-0) discusses the distinguishing work done to improve the energy efficiency of cloud data centers based on virtualization. The integration of the Swarm Intelligence (SI) approach is discussed in Section $\overline{3}$ to design a novel fitness function proposed in the paper. Section $\overline{4}$ is dedicated to the simulation analysis and discussion of the results. The derived conclusion and the future work are presented in Section [5.](#page-23-0) This is followed by the list of references that are cited in the paper.

2 Related work

The last decade has witnessed the scientifc community being focussed on achieving energy-efficient resource utilization for the cloud environment. Virtualization technology has been one of the most critical aspects of achieving this goal. Therefore, many researchers have also taken advantage of the optimization concept to achieve efficient resource allocation with minimal CPU and power consumption [\[9\]](#page-24-8).

Various approaches have been proposed in the literature to address the VM migration issues. The metaheuristic techniques based on the intelligent behavior of the species and best ft decreasing algorithms have been developed. The optimization techniques are based on the social behavior of the ants using the Ant Colony Optimization (ACO) approach, and bees, namely Artifcial Bee Colony (ABC), particles namely Particle Swarm Optimization (PSO), frefy technique (FFA) also added. The past study also includes ML, deep learning, best ft decreasing (BFD) techniques, round robin, and Modifed BFD (MBFD).

A BP-based heuristic is used to investigate a concrete method for controlling the number of VMs migrated [\[10\]](#page-24-9). The approach prevents the migration of VMs with consistent work-loads, which decreases the number of migrations. Beloglazov et al. [[11](#page-24-10)] propose a threshold-based VM migration optimization after a frst ft BP process [\[11\]](#page-24-10). A multi-dimensional space partition model coordinates diferent resource loads [\[12\]](#page-24-11). The authors divided the resource space into three categories: acceptance, protection, and forbidden domain. From the former to the latter, VM takes precedence. The given solution will efectively reduce the number of physical machines (PMs) required by maximizing the complementary resource requirement. Song et al. [[13](#page-24-12)] present a robust technique that worked on the migration of VMs. Specifcally, VM is categorized into four parts ranging from allocation of small to big. For the one-dimension case, and then packed according to the categories. It has been established that the algorithm is approximate. Only the algorithm can reduce the number of VM migrations batches. However, it cannot guarantee the number of VMs that

will be migrated [\[13\]](#page-24-12). A multi-capacity stochastic solution was proposed that was different from the existing multi-dimensional BP because it believed that that particular VM should only use a part of one resource allocated to one VM. Multi-capacity BP more realistically captures server resource characteristics. To reduce the number of stochastic resources used, a heuristic algorithm working on two stages is provided [\[14\]](#page-24-13). Heuristics based on BP are often widely used to save resources by reducing the number of services needed.

Similar, complementary, and remaining together are used to achieve a better result in maximizing nodes and bandwidth capital [[15](#page-24-14)]. Shi et al. [\[16\]](#page-24-15) want to increase CSP sales from an economic standpoint. They organize VM collections based on capacity and placement constraints, such as security, anti-location, and co-location. A hybrid heuristic is pro-posed based on BP and a spanning tree [\[16\]](#page-24-15).

Beloglazov et al. [[11](#page-24-10)] proposed an MBFD technique in which the VMs are sorted in decreasing order, and the sorting of PMs was performed according to the power. FFD is used to complete the work after the sorting is completed. The drawback of MBFD is that it only considers a single target and cannot handle scalable data center situations. The heuristic approach, which is based on the greedy algorithm to search and use fewer additional details, is typically used in conventional solution methods [[11](#page-24-10)].

As previously mentioned, BP-based algorithms are unable to profle VM communication. It cannot also represent networked networks. Meta-heuristic (MH) algorithms, apart from the other general-purpose techniques, are worked on by shrinking the solution space linked to the universe population. MH algorithms will achieve efficiency as inspired by nature, as illustrated above. These algorithms' work depends upon the ftness value generated during the complete delivery of food which is directly linked to the maximum output with static input. The species searching the food is linked to the determination of a solution by being kept and carried over to the next.

According to the literature review, a signifcant number of evolutionary methods have been explored to address the optimization problems of cloud data centers.

2.1 Genetic algorithm

It is a classic heuristic algorithm that is inspired by generic evolutionary facts such as crossover, genetic mutation, and other operations. The solution's consistency is assessed using a ftness function.

Mi et al. [\[17\]](#page-24-16) developed a GA-based technique based on the reallocation of VMs on heterogeneous PMs with evolving workloads. The method was based on using the request forecasting module to analyze the workloads assigned to the specifc PMs. The proposed technique is a multi-objective optimization strategy that results in power conservation [[17](#page-24-16)].

In their paper, Xu et al. [[18](#page-24-17)] proposed a two-level control scheme for handling workload and VMPM mappings. This control system architecture was created to reduce overall resource waste and power usage while preventing hotspots. They used an enhanced GA with a fuzzy multi-objective assessment to achieve the goals mentioned earlier. The paper is aimed to use fuzzy logic, and the solution is further accessed using the ftness value. Using an optimization algorithm in conjunction with the GA avoids the problem of random crossover; thus, the scheme for handling workload is viable and provides better results. Fuzzy logic is used to measure the performance of the VM and PM mappings. The proposed algorithm uses less energy, produces less heat, and wastes fewer resources [\[18\]](#page-24-17).

Wang et al. [[19](#page-24-18)] modeled the VM problem using the elastic strategy. Their approach maximizes resource utilization, balances resource use across dimensions, and reduces

contact traffic. The proposed technique uses the GA to target the problem handled in the frst two objectives and was converted to restriction in the last objective. Furthermore, they enhanced the conventional crossover approach by integrating the proposed technique with the GA, and thus the optimal solution was obtained using the ftness value. The solution is feasible for the next generation. Owing to the use of a single objective formula, the suggested solution got better efficiency and the lowest contact with balance resources. The paper is limited to balancing resource use across diferent dimensions and reducing contact for viable resources. [\[19\]](#page-24-18).

Wang et al. [[20](#page-24-19)] proposed the two upper-level objective functions that occur in bi-level programming: reducing the gap problem, and it was solved using MOGA-based multiobjective GA. The server's energy usage and efficiency were taken into account. Two upper-level objective functions occur in their bilevel programming: reducing the gap. The proposed solution is also feasible for lower-level programming functions, which are used to minimize the number of diferences in server resource usage before and after scheduling [[20](#page-24-19)].

The NSGGA technique was introduced by Liu et al. [[21](#page-24-20)] to solve the VMP problem. It was designed by introducing a novel approach in which the ftness function adjusted of the VM in the current group and the evaluation of the possibilities of the VM to be placed with a contact fow and balancing the resources. The authors used to merge NSGAII's no dominated sorting function with GA's grouping feature $[21]$. Sofia et al. $[22]$ suggested a method for reducing energy use while maintaining consumer satisfaction. To fnd a collection of no dominated solutions, they used the DVFS method and the NSGAII optimization method [[22](#page-24-21)].

Riahi and Krichen [\[23\]](#page-24-22) suggested a VM migration approach using the Bernoulli simulation in conjunction with the GA. Their main goal is to introduce a novel ftness function to adjust the VM to minimize the wastage of resources. GA's ftness function is based on diferent weights, combining previously described goals into a single plan. The suggested solution has been successfully used to reduce the wastage of resources due to this work [[23](#page-24-22)]. Yousefpour et al. [[24](#page-24-23)] proposed a mathematical model to lower costs and reduce power usage. Then, to solve the issue, they suggested an algorithm that is inspired by the genetic facts as a classic evolutionary heuristic technique that attempts to approximate the optimum solution using a series of operators on the population, such as crossover, mutation, and selection. After that, a GA-based approach was used to solve the formulated problem. The amount of consumed energy at PMs was calculated to compute the consumed energy in cloud data centers [[24](#page-24-23)].

2.2 Particle swarm optimization (PSO)

PSO has the advantage of requiring fewer parameters and achieving much quicker convergence. PSO's use of cloud resource provision has been the subject of numerous publications.

Guo et al. [[25](#page-25-0)] proposed a robust solution using the PSO technique and interaction graphs to optimize time and cost. The data placement problem entails mapping all job data to all data centers. They attempted to allocate all task data to the Dc, where data is realized using the graphs and labeled, indicating its signifcance [\[25\]](#page-25-0). Xu et al. [\[26\]](#page-25-1) proposed IMOPSO, a multi-objective evaluation model for dynamic VM deployment that is used to optimize the time of migration from VM to PM and the optimal use of resources. The proposed work realizes the CloudSim platform and promising results obtained [[26](#page-25-1)].

Wang et al. [[27](#page-25-2)] developed the PSO-based algorithm for the placement of VM. The algorithm is designed for data-intensive workloads in National Cloud Dc (NCDCs). The authors make no assumptions about server compatibility. The MBFD and BF algorithms are compared to the proposed PSO-based algorithm. In tree-like-topology-networked datacenters, the algorithm is energy efficient. One drawback of this research is that it assumes that each VM runs a single operation [[27](#page-25-2)].

To boost energy efficiency, Dashti and Rahmani [[28](#page-25-3)] suggested a solution to allocate migrated VMs from overloaded PMs. They proposed a hierarchical architecture to meet the needs of consumers and providers, using QoS parameters and performance metrics have been measured [\[28\]](#page-25-3). Furthermore, Li et al. [\[29\]](#page-25-4) suggested a solution for managing resource utilization to cause the migration of VMs, reduce data center energy consumption and improve resource utilization. The overloaded and under-loaded PMs are identifed by avoiding the remigration process and thus attaining the proposed goal of reducing data center energy consumption and improving resource utilization [\[29\]](#page-25-4).

2.3 Ant Colony Optimization (ACO)

ACO algorithm has gotten much attention from researchers in the last few years for solving various NP-hard problems [\[43\]](#page-25-5).

ACO-based VM placement algorithm is proposed in [\[33\]](#page-25-6) to obtain a non-dominated solution set while reducing energy consumption. The results show that VMPACS can scan the solution space more efectively to fnd a solution that uses the fewest servers and makes the most available resources. As a result of this solution's increased overall performance, less power is used $[30]$ $[30]$ $[30]$. Ferdaus et al. $[31]$ $[31]$ $[31]$ use the ACO metaheuristic to VM to the PM based on the utilized slots and history of the PM while the VM was allocated to the PM. To utilize the previous experience of the PM after the reallocation of the VM, a monitoring unit is placed, underutilization model. This is a practical solution with an excellent computation time [\[31\]](#page-25-8).

Wen et al. [\[32\]](#page-25-9) developed an ACO-based distributed VM migration strategy. The goals of the developed solution are for the VM to be allocated to the PM. To utilize the previous experience of the PM after the reallocation of the VM, a monitoring unit is placed under underutilization model usage that is rational, as well as minimizing the number of migrations. They independently track each host's resource use, overcoming the limitations of other ACO approaches' more uncomplicated trigger strategy and pheromone misuse. The authors identifed positive and negative pheromones. When a host gets overloaded, all the VMs are sorted according to the average load. The tasks are migrated when the VMs are found with high load values. [\[32\]](#page-25-9).

Tan et al. [[33](#page-25-6)] suggested a solution ACO-based VM placement algorithm using the threshold policy. They used the CPU use of physical nodes to calculate the SLA violation rate and set the threshold at 90%. They used the weighted coefficient approach to solve this problem, the proposed solution used the weighted function to avoid the M remigration problem, and the MinMax ACO system was used to improve performance. The fndings show that the solution has a positive reception since it uses fewer resources than BFD [[33](#page-25-6)].

Malekloo et al. [\[34\]](#page-25-10) suggested a new method focused on the ACO metaheuristic, which was coupled with a probabilistic decision rule and a heuristic knowledge formula. To fnd the best solutions, they used the Pareto front process. They compare MOGA to three single-objective algorithms, namely FFD, DVFS, and linear regression, for evaluation (LR). Because of its simplicity, the FFD solution obtained the highest power consumption while

taking the shortest execution time. In comparison to MOGA, MACO consumes less energy and generates better performance. However, neither of these algorithms achieved a lower energy communication rate [\[34\]](#page-25-10).

A multi-resource overload scheme that is energy conscious has been suggested. ECVMC focused on consolidated placement, is a term coined by Li et al. [\[35\]](#page-25-11). Its main goal is to increase physical server resource usage, and thereby technique is energy conscious, and ECVMC realized to consolidate the placement. The simulation process was accurately carried out using the base model, and the performance of the diferent algorithms was tested considering the other performance metrics. The consolidation process was carried out in diferent phases, and the migration model was accurately used to minimize the energy of the proposed solution.

Liu et al. [[36](#page-25-12)] suggested an ACO algorithm-based solution in conjunction with the Machine learning algorithm as Extreme Learning Machine (ELM). Because of its success in regression and large dataset classifcation applications, the ELM is recognized as an emerging learning algorithm. ELM is used to forecast the state of servers, and the process is speeded up by arranging the scheduler to VMs for the PMs based on the VM's working capabilities and the user's demand requirements [\[36\]](#page-25-12).

2.4 Ant Bee Colony (ABC)

The ABC algorithm, which is a swarm-based meta-heuristic algorithm, is inspired by bee actions. It considers potential solutions such as bee food to fnd a suitable food supply as an optimal solution [\[42\]](#page-25-13).

$$
\sum_{r=1}^{j} pm_r ABC \le PM_{i,max} ES_i - PM_{i, current.} \forall i = 1, ..., m
$$
\n(10)

The given equation represents the power utilized during the application of ABC technique in which it is assumed that employed bees (*Beesemployed*) having a valid solution with maximum information. However, scout bees still swarming to acquire information about the food source. Such swarming behavior has been linked with the VM allocation. An iteration round has been simulated to determine the server having the least use of resources. Once the requirement is fulflled then VM is allocated [[50](#page-26-0)].

$$
\sum_{i=1}^{m} Bees_{employed} = 1, \forall i = 1, ..., n
$$
 (11)

The condition is applicable for all VMs and the server allocation process is carried out accordingly. The ordinal measures are illustrated in Table [1.](#page-10-0)

In the past, several studies presented work on VM allocation and minimum SLA violation.

Jiang et al. [\[37\]](#page-25-14) presented a model for evaluating energy performance that includes two controlling factors: GPU and CPU utilization rates. They chose the VMs that resulted in the most signifcant reduction in energy consumption using an ABC-based VM selection algorithm. They proposed a VM migration policy that is live using the ABC, in which the primary goal is to consolidate to perform live VM migration. The outcomes depict that the developed approach efficiently controls the VM migrations while using fewer resources than the current policy. Despite this, its poor scalability and long execution time remain a signifcant concern. Furthermore, Li et al. [[35](#page-25-11)] formulated that VM migration needs to be considered by demonstrating the various constraints such as energy consumption, violations, CPU utilization (CU), and efficient resource utilization. The study includes the algorithm that fnds the best map between the machines by ensuring minimum energy consumption. The results are promising but limited to mapping the VMs as fewer PMs are needed to serve requests. Moreover, the algorithm ensures service quality and maps VMs, reducing energy consumption [\[51\]](#page-26-1).

2.5 Firefy Algorithm (FFA)

The fashing behavior of frefies inspired the FA, and another MH approach focused on swarm intelligence. It has a wide range of applications in diferent felds in a short period. The literature has shown to minimize the number of used PMs and achieve an optimum placement solution with the least amount of resource waste and energy use.

Li et al. [\[38\]](#page-25-15) proposed a viable solution using the FA to place the VM at an appropriate PM. The authors had been used the weighted sum approach to achieve the desired objectives, such as energy consumption and wastage of resources[\[38\]](#page-25-15). According to Kansal et al. [[39](#page-25-16)], an FA optimization technique should be used. They try to fnd the best method to optimize energy efficiency by minimizing migrations [[39](#page-25-16)].

Perumal and Murugaiyan [[40](#page-25-17)] address the VMP by integrating the FFA with the fuzzy technique to solve the VM migration problem. They planned to address two critical issues in cloud data centers: virtual machine allocation and server consolidation. They also attempted to minimize the active PMs and obtain the optimal solution with the least amount of resource waste and energy use. As a result, all of the above priorities were considered simultaneously while determining the best location for the VMs. They set a 90 percent memory and CPU power threshold for each PM to prevent resource consumption from exceeding 100 percent $[40]$.

Yavari et al. [[1](#page-24-0)] developed the VM consolidation technique using the FA, which is temperature aware. The evaluation was done considering the fve diferent metrics: reduction in energy consumption, violations of services, and migrations [\[1](#page-24-0)].

2.6 Hybrid

The hybrid approach incorporates the metaheuristic techniques described above. Cho et al. [[41](#page-25-18)] proposed an ACOPS for load balancing in the cloud. Its goals are to maximize resource usage balance while receiving as many requests as possible. To schedule, the authors took into account both CPU and memory resources (Table [2\)](#page-13-0). This algorithm

uses an accelerating phase called preselect, which checks each server's remaining memory before scheduling to minimize the solution's overall processing time and dimensions. The algorithm then uses PSO to boost the performance by generating a better solution using the global best solution. Here a ftness solution is used to resolve the local and international challenges. In each iteration round, all the ants fnd out only the global best to update the best solution's paths. This adds to the solution's efectiveness instead of fnding local and international gests. Finally, ACOPS, like other meta-heuristics, is terminated when the iteration exceeds a predetermined number of iterations or the global best solution remains constant across time. The authors cause the time complexity of ACOPS as a supplement to other ACO and PSO algorithms. Furthermore, the results show that the algorithm is good at balancing loads [[41](#page-25-18), [49\]](#page-25-19).

In summary below (see Table [3](#page-15-0)), most studies target to minimize energy consumption only in terms of CPU, while storage is an important component of energy consumption in cloud-host machines. Some of the proposed approaches use VM migration mechanisms from overloaded host machines to underloaded hosts. However, these approaches do not defne appropriate thresholds (set at runtime) to detect whether host machines are overloaded or underloaded. In addition, existing approaches do not consider the types of applications running on the VMs, which can lead to incorrect migration decisions that result in fewer energy savings and more SLA violations.

3 Proposed work algorithm

This paper introduces the novel ftness function to place the VM in the respective clusters, and the function is derived utilizing the attribute architecture of Swarm Intelligence (SI). The usage of SI has been observed in many recent articles $[11-14]$ $[11-14]$ $[11-14]$ $[11-14]$ $[11-14]$. The proposed algorithm identifed that among most of the research cited articles, colony algorithms have signifcantly impacted the selection and migration policy. The selection procedure gets incorporated at the IaaS layer when a user submits the request to the server. The server handler passes the requests to the scheduler, and to support the elasticity, the VMs are migrated from one PM to another PM, as shown in the overall system model. SI intelligence architecture is known for its up-bringing solution behavior for small data sets. Using natural computing could also have been another solution, but the computation complexity for a small group of values could be high. This is because the learning abilities of natural computing algorithm depends upon the co-relation for a bulk amount of data. Here, in the proposed solution system, one host could be assigned with few, many, or no VMs. Hence the moderation in the sample population leads us to use SI rather than a natural computing algorithm [[52](#page-26-2)].

The proposed algorithm is based on Artifcial Bee Colony (ABC) to continue the legacy. ABC algorithm comprises three bee phases: the employed bee, the onlooker bee, and the scout bee. The proposed algorithm Enhanced Artifcial Bee Colony (E-ABC) sequence divided the entire colony into k number of hives.

The algorithm is executed in the following steps.

- Step 2. Apply MBFD algorithm for allocation of VMs.
- Step 3. Based on MBFD outcomes, identify the hotspot VMs.

Step 1. Initiate a number of VMs and PMs to start the selection and placement process of VMs.

Table 2 Comparative analysis of existing work based on nature-inspired optimization algorithms

raview techniques **Table 3** Summary of literature review techniques α f lita Ĵ

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- Step 4. Aggregate the hotspot VMs from the overutilized PM.
- Step 5. The division of VMs is done into "k" number of clusters based on the architecture utilized in [[8\]](#page-24-7)
- Step 6. Initialize ABC algorithm and for each employed bee a onlooker bee is defned.
- Step 7. Call ABC ftness function. If ftness is satisfed, reject the migration otherwise migrate the VM.
- Step 8. Repeat the process until all the VMs are covered.
- Step 9. Create and store the information in a defned repository
- Step 10. Information stored in the repository is further used for reducing the computation complexity of the system.

The High-Level Architecture of Optimal Meta-Heuristic Elastic Scheduling is further illustrated using Fig. [3](#page-16-0). The frst step is to initialize an empty allocation table and divide the data into "k" number of clusters. As nectar or the food collection behaviour of honey bees is utilized in the proposed work. The information of various hosts for VM's is updated using fower pollination. An index is selected from fower pollination and VM is migrated to the fower index.

The position of VM is validated and information is stored in a defned repository. Information stored in the repository is further used for reducing the computational complexity of the system. The proposed algorithm uses specifcally E-ABC to refect optimized metaheuristic elastic scheduling. In cloud computing, virtualization is done to manage the underlying resources of the workstation and hosts. The tasks are distributed among the

Fig. 3 High Level Architecture of Optimal Meta-Heuristic Elastic Scheduling (OMES) [[52\]](#page-26-2)

VMs so as to maintain the optimal performance of the PM by avoiding them getting overloaded. The process starts with the initialization of the number of VMs and PMs. This is followed by the sorting of the VMs using MBFD based on load, service quality etc.

It incorporates the requirements from the VMs and allocates the VM to the best possible PM that allocates the VM on minimum cost. The process holds unique signifcance as it helps in the identifcation of the hotspot VMs. The hotspot VMs are then aggregated from the overutilized PM and divided into k groups. At this stage ABC is applied on each group and for each employed bee, an onlooker bee is defned. In case the bee ftness is satisfed, the VMs are not migrated and stay on the same PM otherwise VM is migrated to other PM. The process of refnement using ABC continuous until all the VMs are covered.

The outcomes of the process are further validated for service quality, energy con-sumption, CPU utilization in the next chapter. The Fig. [4](#page-17-0) depicts the flowchart for High Level Architecture of Optimal Meta-Heuristic Elastic Scheduling.

Algorithm OMES:

Input: Host List (H_L) , VM List (V_L)

Output: Re-allocated List (RaL)

Initialize Ral=[]

Step1: Arrange Clusters based on the CPU utilization in decreasing order.

Step2: Tfg=k;

Where Tfg is the total number of fly groups k is the total number of groups. **Step3:** For each Tfg in Tfg:

Fig. 4 High level architecture fowchart of omes algorithm

- a. Arrange VMs in the decreasing order of utilization.
- b. LI required (required fight intensity).

$$
F_{structure.append} = f(x(W, \text{tms}, PC))
$$
\n(12)

fx is the function that aggregates the three components of ABC i.e. the total amount of workload as 'wL', total passed memory set instruction as 'tms', and total power consumption as 'PC'.

 $F_{structure}$ is the structure of fire-flies of every fly group. For the normalization of the attributes using Eq. ([11](#page-10-1))

I.
$$
f_1^{out} = \{wL_n, \text{tms}, PC_n\}
$$
 (13)

II.
$$
f_2^{out} = Grouped - Host
$$
 (14)

 $f2$ Assembles the host out of H_L to accommodate all VMs of one group to one host. /* Arrangement of Onlooker Hives **Step 4:** Activate f_2

- a) Gather information for available hosts.
- b) Calculate f_{21} by applying Eqs. [\(15](#page-18-0)), [\(16\)](#page-18-1), and [\(17\)](#page-18-2).

$$
f_{21} = \frac{\int_{ni=0}^{hL, host_count} WL_{ni}}{\sum_{j=1}^{hL.host_count} WL_j}
$$
(15)

$$
f_{22} = \frac{\int_{ni=1}^{hL.host_count} t s_{ni}}{\sum_{j=1}^{hL.host_count} t m s_{ni}}
$$
 (16)

$$
f_{33} = \frac{\int_{ni=0}^{hL, host_count} PC_{ni}}{\sum_{j=0}^{hL, host_count} PC_{ni}} \tag{17}
$$

The role of f_3 is to segregate the hosts based on the information collected by F_{21} light intensity.

Step 5: f_2 .input = f_2 .*Output*

$$
f_1. Output = \left\{ \frac{f_{21}}{f_{22} + f_{33}} \right\}
$$
 (18)

The proposed algorithm utilizes the fower Pollination concept and takes a time interval of (f_0-f_n) .

Where n is the total number of intervals.

Which gives the actual behavior of the PMs and thieves of n other light attained intensities which could be from the current intensity values to program to the intensity a random probability. If the probability is below 5, the fy intensity at the next time slot will be reduced by 10% and vice-versa.

Step 6: $f_{2_{0i}} = \text{Prepare } \{f_{2_{t_0,\dots t_n}}\}$ **Step 7:** Total intensity value desired=k. **Step 8:** Apply the Nashaat rule over $f_{2\alpha}$ Where $f_{2\alpha}$ is the preliminary output of f_2 .

Step 9: For each intensity group calculates the requirement of the group.

 $Min_{PCg} = max(PC); most_{suitable} = 0$

Step 10: For each hosts group in hL:

Step 11: If Costgroup.Satisfed (VM group, CPU demand).

Compute *PCg* =Allocated on group consumption.

Where *PCg* power consumption of group to accommodate VMs.

$$
if PCg < \text{Min}_{PCg}
$$

$$
\begin{aligned} \nMin_{PCg} &= PCg\\ \nMost_{suitable} \n\end{aligned}
$$

End if

Step12 (a): End for

Step 12 (b): Embed to RaL.

Step 13: Prepare RaL.

Step 14: Return RaL.

The proposed algorithm uses specifcally Artifcial Bee Colony. To validate the results, the evaluations over service parameters have been done and the illustration is given in the next section.

4 Results and validations

Based on the analysis, the following parameters have been evaluated.

SLA-V: SLA-V has a lot of ways of measurement. In most of the research articles, the evaluation has been made on the base of power consumption. The proposed algorithm uses Eq. [\(19\)](#page-18-3) to evaluate the SLA-V.

$$
SLA - V = \frac{TPC_{\text{UnderutilizedState}} + TPC_{\text{OverutilizedState}}}{Total \text{ Consumed Power}}
$$
\n(19)

where, *TPC*_{UnderutilizedState} represents Total Power Consumed for underutilized states and *TPC_{OverutilizedState* represents Total Power Consumed for over utilized states.}

Migration count: It is the count of total number of migrations that took place in a given time interval.

Total consumed power: It is the total consumption of power in all states.

The illustration of the ordinal measures and the results are given by Tables [4](#page-20-0) and [5.](#page-21-0)

The proposed work shows signifcant improvement due to the selection of appropriate VMs on the appropriate host by utilizing the idol time of the VMs at the hosts. As a result, more power is preserved as shown in Table [5](#page-21-0) when analyzing over 10,000

VMs. The migration analysis shows that the average VM migrations observed for Nashaat et al. are 2802.18 which is 2123.18 using Masdari and Khezri. In comparison to these two works, the OMES achieved only 1637.41 migrations. This exhibits an average improvement of 1164.76 and 485.76 observed for OMES concerning Nashaat et al. and Masdari and Khezri, respectively. The unit improvement concerning the increase in the number of VMs is further illustrated in Fig. [5.](#page-22-0) It is observed that the unit improvement in terms of VM migrations lies between 0.3838 and 0.4766 with an average unit improvement of 0.4275.

As the number of VMs increases, there is a considerable increase in power consumption using existing works or the OMES. However, it is observed that the average power consumption of OMES is only 286.62 in comparison to 512.20 using Nashaat et al. and 378.29 using Masdari and Khezri. In other words, this shows that the OMES exhibits 225.57 and 910.66 units less power consumption than Nashaat et al. and Masdari and Khezri, respectively. The unit-wise improvement observed against two existing works is illustrated in Fig. [6,](#page-22-1) which shows that the unit improvement for power consumption ranges from 0.376 to 0.485 for Nashaat et al. and from 0.202 to 0.294 for Masdari and Khezri's work. The average unit improvement demonstrated by OMES against Nashaat et al. and Masdari and Khezri is 0.435 and 0.243, respectively.

The quality of service delivered on the client side is determined by the number of SLA-V. The SLA-V analysis of the OMES shows that it exhibits the least SLA-V with an average value of 0.7011 followed by Masdari and Khezri of 0.759 and Nashaat et al. of 0.769. This shows that OMES exhibits 0.058 and 0.068 less SLA-V as compared to the average SLA-V of Masdari and Khezri and Nashaat et al., respectively when analyzed over 10,000 VMs.

The unit improvement in SLA-V observed for OMES against each variation in the number of VMs used for the experimentation is shown in Fig. [7.](#page-22-2) It is observed that the unit improvement lies between 0.0025 and 0.3059 when compared to Nashaat et al. and between 0.0072 and 0.234 when compared to Masdari and Khezri. In other words, OMES exhibits an average unit improvement of 0.091 and 0.792 units against Nashaat et al. and Masdari and Khezri, respectively. The detailed simulation analysis of three critical criteria shows that the OMES successfully reduced the number of VM migrations even with an increase in the number of VMs in each step. Moreover, the comparative feature analysis shows that the proposed work exhibited maximum improvement against Nashaat et al.. Therefore, a glimpse of the feature analysis of the proposed work performed against Nashaat et al. work is also summarised in Table [6.](#page-23-1)

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Fig. 5 Unit improvements for migrations

Fig. 6 Unit improvements for power consumption

Fig. 7 Unit improvements for SLA-V

Further, it is observed that in comparison to the existing studies. OMES exhibits the least power consumption and SLA-Vs. when analyzed using 10,000 VMs. Table [7](#page-23-2) illustrates the comparative analysis of CPU utilization by diferent techniques. The proposed technique shows the least CPU utilization.

Table 7 Comparative Analysis of CPU utilization

5 Conclusion

The Swarm Intelligence (SI) is aimed to fnd the best optimal solution in terms of VMs to minimize the need for a large number of migrations. In the paper, Enhance ABC is used as an SI technique that guides the selection of VM using the ABC ftness function and concept of fower pollination. The simulation studies were performed using 10,000 VMs evaluated in terms of SLA violations, energy consumption, and several VM migrations. The extensive experimentation and analysis show that OMES requires reduced VM migrations that conserve unnecessary power consumption and exhibit the least SLA-Vs. It is concluded that OMES indicates the most considerable unit improvement of 0.476 in terms of SLA-V, 0.485 for power consumption, CPU utilization least, and 0.305 for VM migrations compared with two existing studies. In the future, the author looks forward to integrating other SI techniques to design a hybrid optimization architecture to further reduce energy consumption by improving the VM selection process and minimizing VM migrations.

Authors' contributions The author declares that both the authors have same contribution.

Data availability No Datasets are used in this research.

Declarations

Ethical approval The author declares that manuscript in part or in full has not been submitted or published anywhere.

Competing interests The authors declare that they have no known competing fnancial interests or personal relationships that could have appeared to infuence the work reported in this paper.

Confict of interest The authors declare that they have no confict of interest.

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