#### **MOBILE & WIRELESS HEALTH**



# **An Efficient Mutual Authentication Framework for Healthcare System in Cloud Computing**

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#### **Abstract**

The increasing role of Telecare Medicine Information Systems (TMIS) makes its accessibility for patients to explore medical treatment, accumulate and approach medical data through internet connectivity. Security and privacy preservation is necessary for medical data of the patient in TMIS because of the very perceptive purpose. Recently, Mohit et al.'s proposed a mutual authentication protocol for TMIS in the cloud computing environment. In this work, we reviewed their protocol and found that it is not secure against stolen verifier attack, many logged in patient attack, patient anonymity, impersonation attack, and fails to protect session key. For enhancement of security level, we proposed a new mutual authentication protocol for the similar environment. The presented framework is also more capable in terms of computation cost. In addition, the security evaluation of the protocol protects resilience of all possible security attributes, and we also explored formal security evaluation based on random oracle model. The performance of the proposed protocol is much better in comparison to the existing protocol.

**Keywords** Cloud computing · TMIS · Mutual authentication · Signature · Medical data

# **Introduction**

With the quick progress of information technology, the use of TMIS is increasing day by day. To offer conducive and rapid network services, a novel kind of cloud computing organization  $[8, 25]$  $[8, 25]$  $[8, 25]$  which contains of a large number of processors, memories, high-speed networks, and various appliances is expected by consumers through the internet. Cloud computing services are offered via a browser to

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access an online data applications. These computing methods can be achieved by the cloud platform. Further, the work [\[44\]](#page-24-0) explained that the cloud services will develop in the future. Therefore, the security and privacy of the cloud computing have become important issues. Various articles have proposed different issues of their apprehensions, such as: cloud security [\[9,](#page-23-2) [54\]](#page-24-1), personal privacy and cloud services [\[11,](#page-23-3) [52\]](#page-24-2). According to the article [\[12\]](#page-23-4), several operations are associated to cloud services and their uses.

With the fast development of internet appliances, people can select an appropriate hospital for high excellence of healthcare [\[2,](#page-22-0) [40\]](#page-23-5). Furthermore, for the progress of medical center superiority and the medical trade struggles the healthcare center sustains hospitals in remote localities. The medical manufacturing offers more specialized medical apparatus and improves medical maintenance superiority. With the help of medical manufacturing the healthcare centers are trying to improve their services so that patients can get easy access of medical facilities [\[36\]](#page-23-6). For an example, if the electronic medical records shared very well, the healthcare centers can share their resources through the internet. Patients need not to depict their inspection reports. On the other side, as we know if the patient has come to healthcare center, the medical employees should try to get the patient's medical reports as early as possible for the

preparation of medical treatment and to decrease errors. Moreover, the sensor planted in the patient's body is another option for the healthcare center to get his/her medical report.

In medical organization, the cloud users store medical data in the cloud database to recapture the data securely. As it is common that cloud is not completely secured, so a protected and authenticated framework required to prevent simple security attacks [\[33\]](#page-23-7). In newly years, there are several authentication schemes [\[3](#page-22-1)[–5,](#page-23-8) [13,](#page-23-9) [18,](#page-23-10) [45\]](#page-24-3) proposed for TMIS, where the patients find their treatment online. As indicated in [\[14\]](#page-23-11) TMIS proficiency medical doctor and patients to begin a conversation via public channels to support healthcare assistances precisely in the patient's residence. As attribute of TMIS, both doctors and patients can perform together through the cloud server, i.e. a patient transfer his/her manifestations to the TMIS server and the doctor collect them and uploads diagnosis data report of the patient to the cloud server as if they are collaborating precisely, and it is happening via TMIS. Furthermore, the transmission is done via public channel, so it is important to know how to get extra benefits from medical resources with secure communication. Additionally, the security obligations, data confidentiality, patient anonymity, and patient authentication are the significant appearances to retain throughout the communication. In order to keep up patient anonymity [\[19,](#page-23-12) [28,](#page-23-13) [41\]](#page-23-14), the identification of the patient need to differentiate from the others including eavesdropper. In TMIS, the patient's medical reports are extremely significant, and they have not to revealed widely. As the message shared between patients/doctors and cloud are very serious information and so, data are gathered strongly. As medical information comes under imperative data and collapse of it may reason deterioration of ones life [\[50\]](#page-24-4), thus it is essential to prove a protected scheme so that no attacker can attempt to find patient's data and mistreatment it. Newly, there have been several protocols proposed to recognize anonymity concern. Mainly of these existing schemes are not relevant to offer patient anonymity in the healthcare system.

### **Related works**

Smart card based authentication technique is the ordinary which adopted to avert unapproved access over the confident networks. There are various authentication scheme  $[35, 36, 42]$  $[35, 36, 42]$  $[35, 36, 42]$  $[35, 36, 42]$  $[35, 36, 42]$  obtainable using card  $[30]$ , where the clients accept a password and imports a smart card with it. The authentication scheme is very favorable in different use, such as wireless sensor network, medical system and adhoc networks[\[6,](#page-23-17) [7,](#page-23-18) [20](#page-23-19)[–28,](#page-23-13) [34,](#page-23-20) [40,](#page-23-5) [52](#page-24-2)[–54\]](#page-24-1). Wu et al. first suggested a password-based user authentication protocol [\[47\]](#page-24-6) and a reliable client authentication and key agreement protocol for network based hospital-acquired epidemic surveillance information system [\[49\]](#page-24-7) then, Wu-Lee et al. [\[48\]](#page-24-8) presented a secure authentication scheme for TMIS. Then, He et al. [\[18\]](#page-23-10) accumulated that Wu et al.'s protocol[\[48\]](#page-24-8) has different technical issues, like as an insider and impersonation attack, they also advised an improved scheme. In 2012, Wei et al. [\[46\]](#page-24-9) observed that earlier schemes [\[18,](#page-23-10) [48\]](#page-24-8) which are not secured across security flaws and recommended an appreciated protocol to prevent the occurring attacks. After that, Zhu [\[52\]](#page-24-2) proved that Wei et al. [\[46\]](#page-24-9) protocol is not protected against offline password guessing attack and implemented a protected authentication protocol for TMIS, which based on the RSA cryptosystem. In 2013, Jiang et al.' [\[29\]](#page-23-21) proposed privacy enhanced authentication scheme for TMIS. Kumari et al. [\[31\]](#page-23-22) proposed cryptanalysis and improvement of a privacy enhanced scheme TMIS which claimed that [\[29\]](#page-23-21) fails to offer online password guessing attack, impersonation attack, and stolen-verifier attack. Nonetheless, Mishra et al. [\[38\]](#page-23-23) presented a secure and capable chaotic map-based authenticated key agreement protocol for TMIS in which they examined that the scheme [\[29\]](#page-23-21) does not resist denialof-service attack. In current year , Liu et al.'s [\[55\]](#page-24-10) proposed authentication based a practical privacy preserving data aggregation scheme which is efficient in communication security aspects.

In 2013, Tan [\[43\]](#page-24-11) suggested a capable biometrics based authentication scheme for TMIS which is a smart card based password authentication and key agreement protocol by implementing a biometric system, and the protocol is more secure. Further, Yan et al. [\[50\]](#page-24-4) proposed a secure biometric-based authentication protocol for TMIS which validated that the scheme [\[51\]](#page-24-12) not passes to resist Denialof-Service attack. In 2014, Mishra et al. [\[37\]](#page-23-24) presented cryptanalysis and improvement of Yan et al. Biometricbased authentication method for TMIS which described that scheme [\[50\]](#page-24-4) have a number of security outlet, like as the client privacy, ineffectual password, insufficient login phase, password guessing attack, biometric update phase and three-factor authentication difficulty. To decide the above recognized complication, they as well presented an enhanced protocol. Li et al. [\[33\]](#page-23-7) presented a secure chaotic maps, and smart card based password authentication and key agreement scheme with user anonymity for TMIS and declared that the Lee et al.'s [\[32\]](#page-23-25) chaotic –maps based client authentication protocol bear security weaknesses like absence of client identifier in authentication phase, service misuse attacks, and advised a more effective explanation for accessing TMIS. In 2014 Chen et al. [\[16\]](#page-23-26) associates the cloud computing environment with mobile devices to give medical resources and uses cryptographic infrastructure to defend the patients secret information. Then, the scheme has several security flaws. Chen et al. [\[15\]](#page-23-27) also proposed a new scheme for the same environment based on the cloud computing environment, although the scheme does not support message authentication and patient anonymity. To improvise the security flaws in [\[15\]](#page-23-27), Chiou et al. [\[17\]](#page-23-28) adapted the occurring protocol and believed that the framework prepares real TMIS, message authentication and patient anonymity. In 2016, Liu et al.'s [\[56\]](#page-24-13) proposed a privacypreserving health data aggregation scheme. In 2017, Liu et al. [\[57\]](#page-24-14) presented a lightweight pseudonym authentication scheme for multi-medical server architecture for TMIS. Furthermore, Mohit et al. [\[39\]](#page-23-29) proposed mutual authentication framework for cloud environment based healthcare system, we found that it is vulnerable to stolen verifier attack, many logged-in patient attack, patient anonymity, impersonation attack and fails to protect session key.

### **Motivation and contribution**

Recently, Mohit et al. [\[39\]](#page-23-29) suggested a mutual authentication protocol for TMIS that can work in the cloud computing environment.

- It is analyzed and shown as follows:
	- Their scheme does not secure against stolenverifier attack.
	- Their protocol does not support many logged in patient attack.
	- Their protocol does not ensure the anonymity of the patient.
	- Their protocol does not secure against impersonation attack.
	- Their protocol fails to protect session key.
- In this regard, to attain security against the aforementioned attacks and to ensure the security of an entire package, a mutual authentication framework for TMIS is presented which is suitable for the cloud computing. The proposed framework has many significant characteristics, such as:
	- Mutual authentication is accomplished between healthcare center and cloud server, patients and cloud server, doctor and cloud server, and patient and healthcare centers to strengthen the safety of a structure and transforming information.
	- Furthermore, the proposed protocol is strong against many security attributes, i.e., implements security against, patient anonymity, man-in-the-middle attack, strong replay attack, known key security property, data confidentiality, data non-repudiation, message authentication, impersonation attack, session key security, stolen mobile device attack, off-line password/identity guessing attack and many logged-in patient's attack.
- We provided formal security analysis of our proposed protocol based on random oracle model.
- We evaluate the proposed scheme with other existing works and found that our scheme gets minimum computational and communication expenditure, but ensures security of the system.

### **Road map of the paper**

The rest of this paper is formulated as follows. In ["Prelim](#page-2-0)[inaries"](#page-2-0), we describe the Preliminaries. Section ["Review of](#page-3-0) [Mohit et al.'s scheme"](#page-3-0), We reviewed Mohit et al.'s scheme. Section ["Cryptanalysis of Mohit et al.'s scheme"](#page-5-0), The cryptanalysis of Mohit et al.'s Scheme. Section ["Security](#page-6-0) [model"](#page-6-0), Security model, Section ["The proposed protocol"](#page-8-0), We proposed an improved mutual authentication protocol for healthcare system in cloud computing. Section ["Security](#page-13-0) [proof"](#page-13-0), formal security analysis of the proposed protocol. Section ["Performance analysis"](#page-19-0), performance analysis of the proposed and earlier existing schemes. Finally, Section ["Conclusion"](#page-22-2), discusses about the conclusion. Moreover, we make use of the notation/symbol throughout the paper as given in Table [1.](#page-3-1)

# <span id="page-2-0"></span>**Preliminaries**

# <span id="page-2-1"></span>**Elliptic curve cryptography**

Let  $q$  be the large prime and  $\mathcal E$  denote an elliptic curve over the prime finite field  $F_q$ , an equation of elliptic curve over prime finite field is given by  $y^2 = x^3 + ax + b$  *modq* with  $a, b \in F_q$  and  $4a^3 + 27b^2 \mod q \neq 0$ . So, this is a non singular elliptic curve. Then, the additive elliptic curve group defined as  $G = \{(x, y) : x, y \in F_q\}$  $(x, y)$  ∈  $E$ }  $\bigcup$ { $\Theta$ }, where the point  $\Theta$  is known as point at infinity which works as the identity element of *G*. The scalar multiplication on the group *G* is defined as  $tP =$  $P + P_{n+1} + P(t - \text{times})$  and the point addition in G as: If  $P = (x_1, y_1), Q = (x_2, y_2) \in G$ , then  $P + Q = (x_3, y_3)$ , where  $x_3 = \lambda^2 - x_1 - x_2 \mod q$ ,  $y_3 = (\lambda(x_1 - x_2) - y_1) \mod q$ where

$$
\lambda = \begin{cases} \frac{y_2 - y_1}{x_2 - x_1} modq & if P \neq Q \\ \frac{3x_1^2 + a}{2y_1} modq & if P = Q \end{cases}
$$

The more details of elliptic curve group are given in [\[20\]](#page-23-19).

• **Elliptic Curve Discrete Logarithms Problem (ECDLP)**: For given *P*,  $Q \in G$ , find  $k \in \mathbb{Z}_q^*$  such that  $P = kQ$ , which is hard.

#### <span id="page-3-1"></span>**Table 1** Notations/Symbol used



• **Elliptic Curve Computational Diffie-Hellman Problem** (**ECCDHP**): For  $a, b \in \mathbb{Z}_q^*$  and  $g$  is the generator of *G*, for given (*g*, *ag*, *bg*), then to compute *abg* is hard for the group *G*.

### **Hash function**

**Definition** A one-way hash function  $H_i: \{0, 1\}^* \to \{0, 1\}^l$ , inputs an arbitrary string length take  $x \in \{0, 1\}^*$ , and outputs a finite length string *l* bit message assimilate or hash value  $h(x)$  ∈ {0, 1}<sup>\*</sup>. A best hash function should contain the following properties:

- For any given input  $x$ , it is accessible to calculate the digest  $h(x)$ .
- **One-way:** For a given hash value  $y = h(x)$ , it is computationally not feasible to obtain *x*.
- **Weak-collision resistance:** For any given input  $x$ , obtaining any other input *y*, with  $x \neq y$ , such that  $h(x) = h(y)$  is computationally infeasible.
- **Strong-collision resistance:** Finding a pair of inputs  $(x, y)$  with  $x \neq y$ , such that  $h(x) = h(y)$  is also computationally not feasible.

### **Assumptions for the mutual authentication protocol**

We take some assumptions to evaluation the invoked mutual authentication protocol.

**Assumption 1** The hash results, the random number and secret numbers stored in cloud server. They reach the secure length *l*.

**Assumption 2** The  $E_y$  (m),  $D_y$  (m) and  $h(.)$  are capable. That is to tell, in polynomial time, anybody can not decrypt the encrypted string  $E_y$  (m) without knowing  $y$  and no one find the collision of  $h(m)$ , where *m* is the string [\[58–](#page-24-15)[61\]](#page-24-16).

**Assumption 3** According to [\[2,](#page-22-0) [3,](#page-22-1) [60\]](#page-24-17), both the identity and the one time password (*OTP*) of the entity have low entropy. There are two dictionaries in which one for identities and second for *OTP*. Advisory *E* can guess them in polynomial time.

**Assumption 4** Adversary *E* can get the previous session keys, which is from the known-key attacks [\[60,](#page-24-17) [61\]](#page-24-16).

# <span id="page-3-0"></span>**Review of Mohit et al.'s scheme**

Mohit et al. proposed a standard mutual authentication scheme for cloud based healthcare environment. There are five bodies : Patient, Cloud server, Doctor, Body sensor and Healthcare center. This scheme involves of four phases: (1) Healthcare center upload phase, (2) Patient data upload phase, (3) Treatment phase and (4) Checkup phase. Those are followed as:

#### **Healthcare center upload phase (HUP)**

The patient *P* registers herself/himself in the *HC*, and the *HC* provides *OTP*. The *HC* operates authentication with *CS* and uploads the *P*'s inspection medical report to *CS* as described bellow as:

- **Step 1.** The healthcare center generates inspection record  $m_H = (ID_P, Data_P)$ , and uses unique identity  $ID_H$ of healthcare center with a elected random number *R*. The *HC* sends message  ${ID_H, m_H}$  to the *CS* via secure channel.
- **Step 2.** On receiving messages, *CS* takes secure key *x* and executes  $A = h(ID_H || R || x), S_1 = h(A)$  and  $B =$  $ID_H \oplus x$ . Sends  $\{S_1, B\}$  to *HC* via public channel.
- **Step 3.** On collecting message, *HC* computes  $x' = B \oplus$  $ID_H$ ,  $A' = h(ID_H ||x'||R)$  and checks whether  $S'_1$  $?h(A')$  holds or not. If it does not hold, *HC* exits the session. Otherwise *HC* computes session key  $SK_{HC}$  =

 $h(ID_H || A' || B), key_1 = h(ID_P || OTP)$  and encrypts the record as  $C_H = E_{key_1}(m_H)$ . Further, the *HC* computes  $MD_H = h(m_H)$ , digital signature  $Sig_H =$  $S_{PR_H}(MD_H)$ , encrypts  $C_1 = E_{SK_{HC}}(ID_P, C_H,$  $Sig_H$ ,  $SID$ ) and computes  $S_2 = h(SK_{HC}||C_1)$ . Finally sends message  $\{S_2, C_1\}$  to the *CS* via public channel.

**Step 4.** Upon gathering message, the *CS* computes session key  $SK'_{HC} = h(ID_H || A || B)$  and checks whether *S* 2  $\frac{?}{=} h(SK'_{HC}||C_1)$  hold or not. If, it does, *CS* authenticates *HC* and decrypts the message using session key  $SK'_{HC}$  to get  $(ID_P, C_H, Sig_H, SID) = D_{SK_{HC}}(C_1),$ and store  $ID_P$ ,  $C_H$ ,  $Sig_H$ ,  $SID$ . Otherwise, it fails and goes to Step.

# **Patient data upload phase (PUP)**

The *BS* is fixed in the *P*'s body. The *P* requests *BS*, to assemble the reorganized health information, and presented it to the *P* through secure mobile device. The patient inputs identity *IDP* and *OTP* of his/her mobile device. The cloud server provides a slot sequence number  $sn_i$ , inspection record card  $m_H$  to the patient which discussed below as:

- **Step 1.** *P* obtains health information message  $m_B$  =  $(ID_P, Data_B)$  from *BS* through mobile device. Then, *P* inputs his/her *IDP ,SID* and forwards message  ${ID_P, SID}$  to the *CS* through a secure channel.
- **Step 2.** On collecting messages,  $CS$  computes  $I =$  $sn_i \oplus SID$ ,  $S_3 = h(SID||I||C_H|| Sig_H)$  and sends  ${I, S_3, C_H, Sig_H}$  to *P* via open channel.
- **Step 3.** On getting information, *P* computes  $sn'_i = I \oplus$ *SID* and checks whether  $S'_3 = ?h(SID||I||C_H||Sig_H)$ grips or not. If is does, *P* authenticates *CS* and calculates session key  $SK_{PC} = h(ID_P || SID)$ ,  $key_1 =$  $h(ID_P \parallel OTP)$ . Then, *P* decrypts the ciphertext to find  $m_H = D_{key_1}(C_H)$  and computes  $MD_H = V_{PU_H}(Sign)$ . After that, checks  $m_H = ?h(MD_H)$  holds or not. If is does, computes  $key_{PD} = h(ID_P || ID_D || sn_i)$ , encrypts  $E_{key_{PD}}(m_H, m_B)$ , computes  $MD_P = h(m_B)$ , generates signature  $Sign = S_{MD_P}(MD_P)$  and computes  $S_4 =$  $h(SK_{PC} || C_P || Sig_P)$ . Sends message {*S*<sub>4</sub>*, C<sub>P</sub>, Sig<sub>P</sub>*} to *CS* over public channel.
- **Step 4.** On accepting messages,  $CS$  executes  $SK'_{PC}$  $= h(ID_P \parallel SID)$  and checks whether  $S'_4 = ?h(SK'_{PC})$  $||C_P||Sign$  holds or not. If is does, cloud store *CP , SigP* . Otherwise, terminates the session.

#### **Treatment phase (TP)**

In this phase, doctor provides treatment of authenticated patient by acting authentication between the doctor and the cloud server. Cloud contains all the medical report of patients and sends to doctor. Doctor and cloud server perform as bellow:

- **Step 1.** Doctor *D* sends his/her identity *ID<sub>D</sub>* and random number *RD* to *CS* through secure public channel.
- **Step 2.** On receiving message, *CS* sends identity  $ID<sub>D</sub>$  of the *P* and sequence number *sn<sub>i</sub>* to *D* via secure public channel. Then, *CS* computes  $S_5 = h(RD||Sig_P||sn_i)$  and sends message  $\{S_5, Sig_P, C_P\}$  to *D* through public channel.
- **Step 3.** Upon receiving message, doctor verifies whether  $S'_5$  =?*h*(*RD*||*Sigp*||*Pp*) holds or not. If it does, *D* authenticates the *CS* and computes session key  $SK_{DC}$  =  $h(ID_P \parallel RD \parallel sn_i)$ , else rejects the message. Moreover, *D* computes  $key_{PD} = h(ID_P || ID_D || sn_i)$ , and decrypts the received message as  $(m_H, m_B) = D_{key_{PD}}(C_P)$ , and verifies the patient's signature using public key of *P*, which is  $MD_P = V_{PI/p}(Sign)$  and checks whether  $MD_P = ?h(m_B)$  hold or not. If it does, *D* generates medical report  $m_D = (ID_P, Data_D)$ , encrypts ciphertext  $C_D = E_{key_{PD}}(m_H, m_B, m_D)$  and computes  $MD_D =$  $h(m_D)$ , *D* signature  $Sig_D = S_{PR_D}(MD_D)$ , and  $S_6 =$  $h(SK_{DC}||C_D||Sig_D)$  and sends message {*S*<sub>6</sub>*, C<sub>D</sub>, Sig<sub>D</sub>*} to *CS* through public channel.
- **Step 4.** On getting messages, *CS* computes  $SK'_{DC}$  =  $h(ID_P \| RD \| sn_i)$  and check whether  $S'_6 = ?h (SK'_{DC} \|$  $C_D$  *Sig<sub>D</sub>*) holds or not. If it does, *CS* store  $C_D$ ,  $Sig_D$ . Otherwise, terminates the session and goes to Step 1.

### **Check up phase (CP)**

In this phase, the *P* authenticates *CS* to encrypted medical report of the patient. The detail of the narration of this section is as follows:

- **Step 1.** The patient inputs identity  $ID_P$ , request and sends message {*IDP , Request*} to *CS* via secure public channel.
- **Step 2.** On collecting message,  $CS$  executes  $S_8$  =  $h(ID_P \parallel ID_D \parallel Sig_D)$  and sends message  $\{S_8, C_8, Sig_D\}$ to *P* via open channel.
- **Step 3.** Upon getting information, *P* checks whether  $S_8' = ?h(ID_P \parallel ID_D \parallel Sig_D)$  holds or not. If it does not hold, exits the session. Otherwise, the *P* decrypts the ciphertext with using  $key_{PD}$  to get  $(m_H, m_B, m_D)$  =  $D_{keyPD}(C_D)$  and verifies the signature  $Sig_D =$  $V_{PU_D}(Sig_D)$  and checks whether  $MD_D = ?h(m_D)$  hold or not. If it does, *P* encrypts message  $C_2 = E_{keyp}$  $(m_H, m_B, m_D)$ , computes  $S_9 = h(SID \| C_2)$  and sends message  $\{S_9, C_2\}$  to the *CS* through public channel.
- **Step 4.** On receiving message, *CS* checks whether  $S'_9$  =  $?h(SID \| C_2)$  holds or not. If it does, *CS* store  $C_2$ , otherwise terminates the session and goes to Step 1.

# <span id="page-5-0"></span>**Cryptanalysis of Mohit et al.'s scheme**

After reviewed the Mohit et al.'s scheme, we found five security weaknesses in the protocol. We have discussed below as:

# **Stolen-verifier attack**

The stolen-verifier attack, means that an adversary stoles the password or identity-verifier from the *CS* database and applies an off-line guessing attack on it to get patient's correct *OTP* or identity *IDP* . In Mohit et al.'s scheme, *E* stolen patient's mobile phone, and intercepts in PUP. There are two following cases possible:

# **Stolen-verifier password attack**

If an adversary *E* retrieves the store parameter  $key_1$  =  $h(ID_P \parallel OTP)$ , then he/she can successfully perform password guessing attack:

- Step 1. An adversary *E* intercept in PUP, and retrieves *IDP* .
- Step 2. *E* guesses one time password *OTP*∗ in one time password dictionary |*OTP*| and computes  $key_1 = h(ID_P || OTP^*),$  verifies  $h(ID_P || OTP) = h(ID_P || OTP)$  $?h(ID_P$  *|| OTP*<sup>∗</sup> $).$

Step 3. If the verification succeed, *E* consider *OTP*∗ as a patients's one time password. Otherwise step 2 is repeated.

The illustration of the attack is shown in Fig. [1.](#page-5-1)

# **Stolen-verifier identity attack**

If *E* retrieves the store parameter  $key_1 = h(ID_P \parallel OTP)$ , then he/she can successfully perform identity guessing attack:

Step 1. *E* intercept in *PUP*, and retrieves patient's *OTP*. Step 2. *E* guesses an identity  $ID_E$  in identity dictionary

|*ID*| and executes  $key_1 = h(ID_E \parallel OTP)$  and verifies  $h(ID_E \parallel OTP) = ?h(ID_P \parallel OTP)$ .

Step 3. If the verification succeed, consider  $ID_E$  as the patient identity, Otherwise Step 2 is repeated.

The illustration of the attack is shown in Fig. [2.](#page-6-1)

# **Many logged-in patient attack**

The many logged-in patient attack is defined as the simultaneous access of a legitimate patient's account of a *CS* by multiple adversaries using the same identity of the *P*. In Mohit et al.'s scheme, *CS* store the identity and *OTP* of the *P* in the database. But in this attack, we discuss only patient identities in PUP. Assume that legitimate identity  $ID<sub>P</sub>$  is accountably exposed to many adversaries  $E_1, E_2, E_3, \dots, E_j, \dots, E_m$ , all knows  $ID_P$  and *SID*, then performed to *CS* at the same time by executing following steps:

Step 1. Each  $E_i$  sends the message  $\{ID_P, SID\}$  to *CS*.

Step 2. The *CS* computes  $I_1 = sn_{i1} \oplus SID$ ,  $I_2 = sn_{i2} \oplus$  $SID, I_3 = sn_{i3} \oplus SID, \dots I_j = sn_{ij} \oplus SID, \dots I_m =$  $sn_{im} \oplus SID$  and  $s_3^1 = h(SID || I_1 || C_H || Sig_H), s_3^2 =$ 

<span id="page-5-1"></span>**Fig. 1** Stolen-verifier password attack



#### <span id="page-6-1"></span>**Fig. 2** Stolen-verifier identity attack



 $h(SID \| I_2 \| C_H \| Sig_H), s_3^3 = h(SID \| I_3 \| C_H \| Sig_H)$ ....  $s_3^j$  =  $h(SID||I_j|| C_H||Sig_H)$ ..... $s_3^m$  =  $h(SID||I_m||)$  $C_H || Sig_H$ ). Thus, *CS* allows all  $E_1, E_2, E_3, \dots, E_j$ ...... $E_m$  to communicates in concurrently (Fig. [3\)](#page-7-0).

#### **Patient anonymity**

In Mohit et al.'s protocol, patient has the same identity in PUP, TP and CP. There was no anonymous identity use in these phases. These offer a chance for the attacker to track patient's activity over public network.

#### **Impersonation attack**

In HUP of Mohit et al.'s protocol, *CS* store parameters  $ID_P, C_H, Sig_H, SID$  in database and  $sn_i$  is public. If *E* intercepts in PUP and perform as:

- Step 1. *E* computes  $I_E = sn_i \oplus SID$ ,  $S_{3E} = h(SID)$  $I_E \parallel C_H \parallel Sig_H$  and sends  $\{I_E, S_{3E}, C_H, Sig_H\}$  to *P*.
- Step 2. On receiving message, *P* computes  $sn'_i = I_E \oplus$  $SID, S'_3 = h(SID||I_E||C_H|| Sig_H)$  and verifies that  $S_{3E}$  =  $S'_{3}$ . Further, the *P* computes session key  $SK_{PC} = h(ID_P || SID), key_1 = h(ID_P || OTP), m_H =$  $D_{key_1}(C_H)$ ,  $MD_H = V_{PU_H}(Sig_H)$ , where  $m_H =$  $h(MD_H)$  and computes  $key_{PD} = h(ID_P || ID_D || sn_i),$ encrypts  $C_P = E_{key_{PD}}(m_H, m_B)$ , computes  $MD_P$  =  $h(m_B)$ , signature  $Sign = S_{PR_P}(MD_P)$ ,  $S_4 =$  $h(SK_{PC} || C_P || Sig_P)$  and sends  $\{S_4, C_P, Sig_P\}$  to *E*.
- Step 3. On receiving message, *E* computes  $SK_{PC}^E$  =  $h(ID_P \parallel SID)$  and  $S_4^E = h(SK_{PC}^E \parallel C_P \parallel Sig_P)$ .

Here,  $SK_{PC}^E = SK_{PC}$  and  $S_4^E = S_4$ . Thus, Mohit et al.'s scheme fails to protect the impersonation attack.

#### **Fails to protect the session key**

In PUP of Mohit et al.'s protocol. Then, *P* computes session key  $SK_{PC} = h(ID_P || SID)$ . From impersonation attack session 4.4, adversary *E* computes session key  $SK_{PC}^E$  =  $h(ID_P \parallel SID)$ . Thus *E* successfully computes the session key of the patient. Similarly, *E* got session key in HUP and TP. Hence, Mohit et al.'s scheme fails to support of session key.

# <span id="page-6-0"></span>**Security model**

In this section, we discuss the security model on the proposed scheme which is based on [\[1,](#page-22-3) [10,](#page-23-30) [53,](#page-24-18) [61\]](#page-24-16). There are two entities *U* and *V* , or every partner *I* with no difference in the proposed protocol P. *U* has an identity *ID<sub>U</sub>* and a password  $PW_U$ . *V* has an identity  $ID_V$  and a password *P WV* . All passwords are in a dictionary with size  $N$ , and elliptic curve group *G* has a generator *g* of order *q*.

Every party has several occurrence. Let  $U^S$  be the  $S^{th}$ occurrence of *U*. Similarly,  $V^S$  and  $I^S$  can be prescribed. *E* case is an oracle. We apply a simulator to provides the replay to input information. In this way, there are three cases for an oracle: accept, reject and ⊥. If an oracle finds a ordinary information, the obtain state is achieved. If an incorrect information is collected, the reject case is arrived. Otherwise, if no response is generated,  $\perp$  occurs. Once upon <span id="page-7-0"></span>**Fig. 3** Many logged-in patient attack in Mohit et al.'s scheme



a time the oracle  $U^i$  or  $V^j$  is established and determines a session key, each of them has the subsequent elements: a session identity  $(sid_{U^i})$  or  $(sid_{V^j})$ , a partner identity  $(pid_{U^i})$  or  $(pid_{V^j})$ , and a session key  $(SK_{U^i})$  or  $(SK_{V^j})$ . *E* can totally run the simulator and query oracles to destroy the security of authentication or the session keys. We list all the oracles as followings:

- *Execute*  $(U^i, V^j)$ : This query simulates the passive attack, and permits the attacker *E* to learn all the transmitted communication between the instances of entities  $U^i$  and  $V^j$ .
- *Send*  $(I, I_r^j, M)$ : This query simulates the active attack and It makes that the body *I* forwards a message *M* to the occurance  $I_r^j$ . If M is exact message and  $I_r^j$  is prepared to accept the information, the simulator will return the message which  $I_r^j$  should develop. Otherwise, if *M* is wrong, the query is aborted.
- *Reveal*  $(I^k)$ : It expresses known-key attacks and for *U* and *V*. If  $I^k$  grasps the status of partnering, the adversary *E* can obtain the session key through asking this query.
- *Corrupt*  $(I^k)$ : This query is use to check the perfect forward security property of the session key on the oracle  $I^k$ . All the messages of  $I^k$  is obtained by adversary *E* after this query, since *E* has known some message in the system, we list the specific as follow:
	- *Corrupt*  $(U^i)$ : It allows the adversary E to concession the long-term private key of the session key of *U<sup>i</sup>* .
	- *Corrupt*  $(V^{j})$ : It allows the adversary E to concession the long-term private key of the session key of  $V^j$ .

*Test*  $(I^k)$ : At last adversary *E* chooses a session to challenge. At this time *I* may be *U* or *V*. If  $I^k$  has not been approved or it is not able for the view *sf s* − *f resh* which will disclosed below, the simulator will go back ⊥. Otherwise a coin *s* is toss. The simulator will output the actual session key if  $s = 1$  appear. If  $s = 0$ appears, a random string say session key is returned to adversary *E*.

We use few definitions for the verification of proof as follows:

- *Partnering*: As the session key is created between  $U^i$  and  $V^j$ , we call  $U^i$  and  $V^j$  are partners if and only if they are established and  $sid_{U^i} = sid_{V^j}$ ,  $pid_{U^i} = V^j$ ,  $Pid_{V^j}$  $U^j$  and  $SK_{U^i} = SK_{V^j}$ .
- *pfs-fresh* (fresh with perfect forward security): We use this opinion for only  $U^i$  and  $V^j$ , we say that  $I^k$  is the *pf s* − *f resh* if no one the followings queries appears:
	- *E* Reveal( $I<sup>k</sup>$ ) occurs;
	- *E* Reveal( $pid_{ik}$ ) appears;
	- Before Test arises, *Corrupt*( $I^k$ ) or *Corrupt*( $pid_{I^k}$ ) has been asked.
- *pfs- ake security***:** we define *E*'s advantage against the protocol  $P$  is the probability that  $E$  properly guesses the coin *s* after Test( $I^k$ ) query. Of course,  $I^k$  is established and *pf s* − *f resh*.

The advantage of *E* is  $Adv_{\mathcal{P}}^{pfs-ake}(E) = 2Pro[s]$ *s* ] − 1.

Where  $E$  outputs  $s'$ . If  $Q_s$  is the number of *Send* queries and  $Adv_{\mathcal{P}}^{pfs-ake}(E)$  is negligibly longer than  $\frac{O(Q_s)}{N}$  with *l*, the protocol is *pf s* − *ake* secure.

To show the protocol, we take two new assumptions for ECC. Those are based on the ["Elliptic curve cryptography"](#page-2-1).

- **Elliptic Curve Decisional Diffie-Hellman problem (ECDDHP)**: Let  $ag, bg, cg \in G$ , The probability for *E* to determine whether  $cg = abg$  polynomial time *t* is  $Adv_{E}^{ECDDHP}(t)$  and  $\epsilon$  is an ignorably small positive real number and in fact  $Adv_{E}^{ECDDHP}(t) \leq \epsilon$ .
- **Elliptic Curve Gap Diffie-Hellman problem (ECGDHP)**: Let  $ag, bg \in G$ , The probability for *E* to execute *abg* with an ECDDHP oracle in polynomial time *t* is  $Adv_{E}^{ECDDHP}(t) \leq \epsilon$ .

# <span id="page-8-0"></span>**The proposed protocol**

authentication progress with ordering of phases

# **Architecture**

There are five components associated in the proposed protocol for conversation are as follows:

- **(1) Patient:** A person, who is applying for medical treatment.
- **(2) Doctor:** A person, who has been skilled in medical science and offer treatment to patients.
- **(3) Healthcare center:** A physical residence where the patient takes treatment.
- **(4) Cloud server:** A server to collect patient's medical data or records.
- **(5) Body sensor:** A device associated with a physical impression of the patient and sends information to the patient's mobile device.

The architecture of this proposed protocol is shown in the Fig. [4,](#page-8-1) and the details are as follows:

- Firstly *P* goes to *HC* for the routine-checkup/ inspection and takes registration, where *HC* support the report of the *P*.
- *HC* uploads the medical report/data of *P* to the *CS*. *B* installed in the *P*'s body collects the fitness information of the patient and forward to a *P*'s mobile device securely.
- *P* upload current medical record by updating the earlier data of the *HC* with the developed record by *BS* to the *CS*.
- *CS* forwards the medical information of *P* to the appreciated *D* in order of sequence number.

<span id="page-8-1"></span>

- *D* executes medical treatment by looking into the medical data and uploads latest information with the digital signature to the *CS*.
- *CS* sends the final medical report to *P*.

### **Protocol description**

This scheme contains of five phases: (1) Healthcare center upload phase, (2) Patient data upload phase, (3) Treatment phase, (4) Checkup phase, and (5) Emergency phase. The details are as follows:

### **Healthcare center upload phase (HUP)**

The patient registers herself/himself in *HC*, and *HC* assigns *OTP* and a dynamic pseudo random identity *SID* to *P* through secure mobile device. In this phase, *HC* performs mutual authentication with *CS* and uploads the *P*'s medical report to *CS* as displayed in the Fig. [5](#page-9-0) and expressed as below:

- **Step 1.** The healthcare center generates inspection report  $M_H$  =  $(ID_P, Data_P)$ , random number  $r \in Z_q^*$ , and inputs unique identity  $ID<sub>H</sub>$  and  $r$ . Furthermore, *HC* sends  $M_1 = \{ID_H, r, T_{H1}\}\$ to *CS* via a secure channel.
- **Step 2.** On collecting message, *CS* verifies  $T_{C1} T_{H1} \leq$  $\Delta T$ . If it does not hold, the *CS* terminates the session. Otherwise, generates random number  $x \in Z_q^*$  and computes  $H_1 = h(ID_H ||r||x), A = ID_H \oplus x, H_2 =$  $h(H_1||A||r)$ . Further, generates another random number



 $b \in Z_q^*$  and sends message  $M_2 = \{H_2, A, b, T_{C2}\}\$  to  $HC$ via public channel.

- **Step 3.** On getting messages, *HC* checks  $T_{H2} T_{C2} \leq$  $\Delta T$ . If it does not hold, *HC* terminates the session. Otherwise, computes  $y = A \oplus ID_H$ ,  $H_3 = h(ID_H ||r||y)$ ,  $H_2^* = h(H_3||A||r)$  and verifies whether  $H_2^* = ?H_2$ hold or not. If it does not hold, *HC* exits the session. Otherwise, *HC* authenticates *CS* and generates random number  $a \in Z_q^*$ . Further, *HC* computes  $SK_{HC} = h(ID_H||H_3||A||brg), K_1 = h(ID_P||$  $OTP$ <sup>*IID<sub>H</sub>*), encrypts  $C_H = E_{K_1}(M_H)$ , computes</sup>  $MD_H = h(M_H), Sig_H = Sp_{R_H}(MD_H), H_4 =$  $h(SK_{HC}||C_H||Sig_H||abg||T_{H3})$  and again encrypts  $C_1$  =  $E_{SK_{HC}}(ID_P, a, C_H, H_4, Sig_H, SID, T_{H3})$ . Finally, the *HC* sends ,message  $M_3 = \{C_1, T_{H3}\}\$ to the *CS* via public channel.
- **Step 4.** Upon receiving message, the *CS* verifies  $T_{C3} - T_{H3} \leq \Delta T$ . If it does not hold, *CS* terminate the session. Otherwise, computes  $SK_{CH} = h(ID_H||H_1||A||brg),$  decrypts  $(ID_P, a, C_H, H_4,$  $h(ID_H \| H_1 \| A \| brg),$  decrypts  $Sig_H$ ,  $SID$ ,  $T_{H3}$ ) =  $D_{SK_{CH}}(C_1)$ , computes  $H_5$  =  $h(SKCH \| C_H \| Sig_H \| abs \| T_H3)$  and verifies whether  $H_5 = ?H_4$  hold or not. If it does, *CS* authenticates *HC* and *CS* stores *IDP , CH , SigH* and *SID*. Otherwise, *CS* terminates the session.

#### **Patient data upload phase (PUP)**

The patient requests to *BS*, to gather the updated fitness information, and arranges it to the *P* through the mobile device securely. The *P* makes the request using his/her

<span id="page-9-0"></span>**Fig. 5** Healthcare cen phase (HUP)

identity *IDP* and *OTP* of the mobile device. *CS* contributes an engagement sequence number *sni*, inspection data report  $M_H$  to P as displayed in the Fig. [6](#page-10-0) and discussed as below:

- **Step 1.** The patient gets report  $M_B = (ID_P, Data_B)$ from body sensor via secure mobile device. Then, *P* takes his/her identity *IDP* and dynamic pseudo random *SID* and sends message  $M_4 = \{ID_P, SID, T_{P1}\}\$  to *CS* via secure channel.
- **Step 2.** Upon collecting message, *CS* verifies  $T_{C4}$  −  $T_{P1} \leq \Delta T$ . If it does not hold, *CS* terminate the session. Otherwise, computes  $N = sn_i \oplus h(SID||ID_P)$ , generates random number  $c \in Z_q^*$ , computes  $H_6 = h(SID \| sn_i \| C_H \| Sig_H \| T_{C5})$ , encrypts  $L_1 =$  $E_{\text{sn}_i}(Sig_H, C_H, H_6, ID_H, c, T_{C5})$  and sends message  $M_5 = \{L_1, N, T_{C5}\}$  to *P*.
- **Step 3.** On receiving message, *P* checks  $T_{P2} T_{C5} \leq$  $\Delta T$ . If it does not hold, *P* stops the session. Otherwise, computes  $N_1 = N \oplus h(SID || ID_P)$ , decrypts  $(Sig_H, C_H, H_6, ID_H, c, T_{C5}) = D_{N_1}(L_1)$ , computes  $H_7 = h(SID||N_1||C_H ||Sig_H ||T_{C5})$  and verifies whether  $H_7 = ?H_6$  hold or not. If it does not hold, *P* exits the session. Otherwise he/she authenticates *CS*, and generates random number  $d \in Z_q^*$ . Further, computes  $SK_{PC} = h(ID_P || ID_H || N_1 || H_7 || cdg)$  and  $K_2 =$  $h(ID_P \parallel OTP \parallel ID_H)$ . Moreover, *P* decrypts the report  $M_H^* = D_{K_2}(C_H)$  and checks whether  $M_H^* = ?M_H$  hold or not. If it does not hold, *P* exits the session. Otherwise,

<span id="page-10-0"></span>

computes  $MD_{H}^{*} = V_{PU_{H}}(Sig_{H})$  and verifies  $MD_{H}^{*} =$ ?*MD<sub>H</sub>*. if it hold, computes  $K_{PC} = h(ID_P || ID_H || N_1)$ , encrypts  $C_P = E_{K_{PC}}(M_H, M_B)$ , computes  $MD_P$  =  $h(M_B)$ , makes digital signature  $Sign = S_{PR_P}(MD_P)$ , computes  $H_8 = h(SK_{PC} || C_P || Sig_P || cdg|| T_{P3})$ , again encrypts  $L_2 = E_{N_1}(d, H_8, Sig_P, C_P, ID_P, T_{P3})$  and sends message  $M_6 = \{L_2, T_{P3}\}\$ to *CS* via public channel.

**Step 4.** Upon receiving message, the *CS* verifies  $T_{C6} - T_{P3} < \Delta T$ . If it does not hold, *CS* terminate the session. Otherwise, decrypts *(d, H*8*, SigP , CP ,*  $ID_P, T_{P3}$  =  $D_{sn_i}(L_2)$ , computes session key  $SK_{CP} = h(ID_P || ID_H || sn_i || H_6 || cdg), H_9 = h(SK_{CP})$  $\|C_P\|$ *Sigp*  $\|cdg\|$ *Tp*<sub>3</sub> $)$  and checks whether *H*<sub>9</sub> =?*H*<sub>8</sub> hold or not. If it does, *CS* authenticates *P* and stores *CP , SigP* . Otherwise, terminates the session.

# **Treatment phase (TP)**

In this phase, the doctor and cloud server authenticates to each other and the doctor performs treatment of the patients. If they are valid entities, the cloud server uses the identity of doctor  $ID<sub>D</sub>$  to find all of the *D*'s requests by *P*, who have prepared medical appointments, and forwards the *P*'s treatment description to doctor as displayed in the Fig. [7](#page-11-0) and described as below:

**Step 1.** The Doctor generates random number  $e \in Z_q^*$  and sends message  $M_7 = \{ID_D, e, T_{D1}\}\$ to the *CS* via a secure channel.



#### <span id="page-11-0"></span>**Fig. 7** Treatment phase ( TP) Doctor  $D$ Cloud Server  $CS$ Inputs  $ID_D$  and random number  $e \in Z_a^*$  $M_7 = \{ID_D, e, T_{D1}\}\$  $T_{C7}-T_{D1} \leq \Delta T$  $N_2 = sn_i \oplus \overline{h(SID||ID_D||ID_P)}$  $f \in Z_q^*$ <br> $H_{10} = h(e||sn_i||Sign||C_P||T_{CS})$ (via secure channel)  $L_3 = E_{sn_i}(Sig_P, C_P, ID_P, ID_H, H_{10}, f, T_{C8})$  $M_8 = \{L_3, N_2, T_{C8}\}\$  $T_{D2}-T_{C8}\leq\triangle T$  $N_3 = N_2 \oplus \overline{h}(SID||ID_D||ID_P)$ (via public channel)  $(Sig_P, C_P, ID_P, ID_H, H_{10}, f, T_{C8}) = D_{N_3}(L_3)$  $H_{11} = h(e||N_3||Sign||C_P||T_{C8})$  $H_{11} = ?H_{10}$  $SK_{DC} = h(ID_P || ID_D || N_3 || H_{11} || efg)$  $K_{DC} = h(ID_P || ID_H || N_3)$  $(M_H, M_B) = D_{K_{DC}}(C_P)$  $\begin{array}{l}\n\stackrel{\cdot}{MD}_{P}^{*} = V_{PU_{P}}(Sign) \\
MD_{P}^{*} = ?MD_{P}\n\end{array}$  $M_D = (ID_P, Data_D)$  $\begin{array}{l} C_D = E_{K_{DC}}(M_H, M_B, M_D) \\ MD_D = h(M_D) \end{array}$  $\label{eq:sign} \operatorname{Sig}_D = \operatorname{Sp}_{R_D}(MD_D)$  $H_{12} = h(S\ddot{K}_{DC}||C_D||Sig_D||Sig_P||efg||T_{D3})$  $L_4 = E_{N_3}(Sig_D, C_D, H_{12}, T_{D3})$  $M_9 = \{L_4, T_{D3}\}\$  $T_{C9} - T_{D3} \leq \Delta T$  $(Sig_D, C_D, H_{12}, T_{D3}) = E_{sn_i}(L_4)$  $SK_{CD} = h(ID_P || ID_D || sn_i || H_{10} || e fg)$ via public channel  $H_{13}=h(SK_{CD}||C_D||Sig_D||Sig_P||efg||T_{D3})$  $H_{13} = ?\dot{H}_{12}$ Stores  $C_D$ , Sian

- **Step 2.** On receiving message, *CS* verifies  $T_{C7} T_{D1} \leq$  $\Delta T$ . If it does not hold, *CS* exits the session. Otherwise, computes  $N_2 = sn_i \oplus h(SID || ID_D || ID_P),$ generates random number  $f \in$  $Z_q^{\star}$ , computes  $H_{10} = h(e||sn_i||Sign||C_P||T_{C8}), L_3 = E_{sn_i}(Sign,$  $C_P$ ,  $ID_P$ ,  $ID_H$ ,  $H_{10}$ ,  $f$ ,  $T_{C8}$ ). Further, sends the message  $M_8 = \{L_3, N_2, T_{\text{CS}}\}$  to *D* via public channel.
- **Step 3.** On receiving message, *D* checks  $T_{D2} T_{C8} \leq$  $\triangle T$ . If it does not hold, *D* terminates the session. Otherwise, computes  $N_3 = N_2 \oplus h(SID)$  $ID_D \parallel ID_P$  and decrypts  $(Sig_P, C_P, ID_P, ID_H,$ <br> $H_{10}, f, T_{C8}$  =  $D_{N_3}(L_3)$ . Further, D computes  $=$   $D_{N_3}(L_3)$ . Further, *D* computes  $H_{11} = h(e||N_3||\text{Sig}_P||C_P||T_{C8})$ , verifies whether  $H_{11}$  =? $H_{10}$  hold or not. If it does not hold, *D* exits the session. Otherwise, he/she authenticates to the *CS* and computes  $SK_{DC} = h(ID_P || ID_D || N_3 || H_{11} || efg),$  $K_{DC}$  =  $h(ID_P || ID_H || N_3)$ . Moreover, *D* decrypts the report as  $(M_H, M_B) = D_{K_{DC}}(C_P)$ , computes  $MD_{P}^{*}$  =  $V_{PU_{P}}(Sign)$  and checks whether  $MD_P^*$  =?*MD<sub>P</sub>* hold or not. If it does not hold, then *D* stops the session. Otherwise, *D* makes a medical diagnosis report based on  $M_D = (ID_P, Data_D)$  and encrypts  $C_D = E_{K_{DC}}(M_H, M_B, M_D)$ . Furthermore, *D* computes  $MD_D = h(M_D)$  and makes digital signature message  $Sig_D = S_{PR_D}(MD_D)$ . In additionally, *D* computes  $H_{12} = h(SK_{DC} \| C_D \| Sig_D \| Sig_P \| efg \| T_{D3})$ , encrypts  $L_4 = E_{N_3} (Sig_D, C_D, H_{12}, T_{D3})$  and sends message  $M_9 = \{L_4, T_{D3}\}\$  to *CS* via public network.<br>**ep 4.** On accepting message, *CS*
- **Step 4.** On accepting message, *CS* verifies  $T_{C9} - T_{D3} \leq \Delta T$ . If it does not hold, *CS* terminates the session. Otherwise, *CS* decrypts *(SigD, CD*,

 $H_{12}, T_{D3}$  =  $E_{sn_i}(L_4)$ , computes  $SK_{CD} = h(ID_P)$  $\|ID_D\|sn_i\|H_{10}\|efg, H_{13} = h(SK_{CD}\|C_D\|SigD)$  $\|Sig_P \| efg \| T_{D3}$  and checks whether  $H_{13} = ?H_{12}$ hold or not. If it does, *CS* authenticates *D* and stores *CD, SigD*. Otherwise, *D* terminates the session.

### **Checkup phase (CP)**

In this phase, *P* and *CS* authenticate to each other. Then, *CS* sends the encrypted the report to *P*. The detail description of this phase as displayed in the Fig. [8](#page-12-0) and explained as below:

- **Step 1.** The patient takes his/her identity  $ID_P$ , as request and sends message  $M_{10} = \{ID_P, request, T_{P4}\}$  to CS via a secure channel.
- **Step 2.** Upon collecting message, *CS* verifies  $T_{C10}$  −  $T_{P4} \leq \Delta T$ . If it does not hold, *CS* exits the session. Otherwise, computes  $N_4 = h(ID_P || sn_i)$ . Further, generates random number  $f_1 \in Z_q^*$ , computes  $H_{14} = h(ID_P \parallel C_D \parallel Sig_D \parallel Sig_P \parallel T_{C11}), L_5 = E_{N_4}(H_{14},$  $Sig_D, C_D, f_1, T_{C11}$  and sends message  $M_{11}$  =  ${L_5, T_{C11}}$  to *P* via public channel.
- **Step 3.** On receiving message, *P* checks  $T_{P4} T_{C11} \leq$  $\Delta T$ . If it does not hold, *P* stop the session. Otherwise, computes  $N_5 = h(ID_P || N_1)$ , decrypts  $(H_{14}, Sig_D,$  $C_D$ ,  $f_1$ ,  $T_{C11}$  =  $D_{N_5}(L_5)$ , and computes  $H_{14}^*$  =  $h(ID_P \parallel C_D \parallel Sig_D \parallel Sig_P \parallel T_{C11})$ , and verifies whether  $H_{14}^*$  =?*H*<sub>14</sub> hold or not. If it does not hold, *D* stops the session. Otherwise he/she authenticates *CS*. Then, *P* decrypts the report as  $(M_H, M_B, M_D) = D_{K_{PC}}(C_D)$ ,

#### <span id="page-12-0"></span>**Fig. 8** Checkup phase (CP)



and computes  $MD_D^* = V_{PU_D}(Sign)$  to checks whether  $MD_D^*$  =?*h*(*M<sub>D</sub>*) hold or not. If it does not hold, then stops the session. Otherwise, generates random number  $f_2 \in Z_q^*$ , encrypts  $C_2 = E_{K_{PC}}(M_H, M_B, M_D, f_2)$ , computes  $H_{15} = h(N_5 \|C_2\| \text{Sig}_P \| \text{Sig}_D \| f_1 f_2 g \| T_{P6}),$ again encrypts  $L_6 = E_{N_5}(C_2, H_{15}, f_2, T_{P_6})$  and sends message  $M_{12} = \{L_6, T_{P6}\}\$  to *CS* via public channel.

**Step 4.** Upon receiving message, *CS* verifies  $T_{C12} - T_{P5} \leq \Delta T$ . If it does not hold, *CS* terminates the session. Otherwise, *CS* decrypts computes  $(C_2, H_{15}, f_2, T_{P6}) = D_{N_4}(L_6)$ , computes  $H_{15}^* = h(N_4 \|C_2\| \text{Sign}\| \text{Sign}\| \text{Arg}\| \text{Arg}\| \text{Tr}_{P6})$  and also verifies whether  $H_{15}^*$  =? $H_{15}$  hold or not. If it does, *CS* authenticates  $P$  and stores  $C_2$ . Otherwise, terminates the session.

#### **Emergency phase (EP)**

The patients use the body sensors network, and relocate the regular medical information to the cloud server. If the patient has an emergency, then the patient inputs his/her identity, sequence number and request sends to *CS*. Then, *CS* sends the information to *HC*. After verification the doctor provides treatment to the patients. The detail description of this phase as shown in the Fig. [9](#page-13-1) and discussed as below:

- **Step 1.** *P* inputs his/her identity *IDP , N*5*, request*, computes  $H_{16} = h(ID_P||N_5|| T_{EP1})$ , encrypts  $L_7 =$  $E_{N<sub>5</sub>}(H_{16}, T_{EP1})$  and sends message  $M_{E1} = \{L_7, T_{EP1}\}$  to *CS* via public channel.
- **Step 2.** On receiving message,  $CS$  verifies  $T_{EC1}$   $T_{EPI} \leq \Delta T$ . If it does not hold, *CS* terminates the session. Otherwise, decrypts  $(H_{16}, T_{EP1}) = D_{N_4}(L_7)$ ,

computes  $H_{16}^* = h(ID_P || N_4 || T_{EP1})$  and checks whether  $H_{16}^*$  =?*H*<sub>16</sub> hold or not. If it does not hold, *CS* terminates the session. Otherwise, generates random number  $p \in$  $Z_q^*$ , computes  $H_{17} = h(ID_P || ID_H || Sig_H || Sig_P || T_{EC2})$ ,  $L_8$  =  $E_{SK_{CH}}(H_{17}, p, Sig_P, ID_P, T_{EC2})$  and sends message  $M_{E2}$  = { $L_8$ ,  $T_{EC2}$ } to *HC* via public network.

- **Step 3.** On receiving messages, *HC* verifies  $T_{EH1}$  −  $T_{EC2} \leq \Delta T$ . If it does not hold, *HC* terminates the session. Otherwise, decrypts  $(H_{17}, p, Sig_P)$ ,  $ID_P, T_{EC2}$  =  $D_{SK_{HC}}(L_8)$ , computes  $H_{17}^*$  =  $h(ID_P \parallel ID_H \parallel Sig_H \parallel Sig_P \parallel T_{EC2})$  and verifies  $H_{17}^*$  =?*H*<sub>17</sub> hold or not. If it does not hold, *HC* terminates the session. Otherwise, generates random number  $s \in Z_q^*$ , computes  $SK_{HP} = h(ID_P || ID_H || Sig_H)$  $\|Sig_P \| psg$ ,  $H_{18} = h(ID_P \| ID_H \| p \| s \| T_{EH2})$ ,  $L_9 = E_{SK_{HC}}(s, H_{18}, T_{EH2})$  and sends message  $M_{E3} = \{L_9, T_{EH2}\}\$ to *CS* via public channel.
- **Step 4.** On receiving message,  $CS$  verifies  $T_{EC3}$   $T_{EH2} \leq \Delta T$ . If it does not hold, *CS* stops the session. Otherwise, *CS* decrypts  $(s, H_{18}, T_{EH2}) = D_{SKCH}(L_9)$ , computes  $H_{18}^* = h(ID_P || ID_H || p || s || T_{EH2})$  and verifies  $H_{18}^*$  =?*H*<sub>18</sub> hold or not. If it does not hold, *CS* terminates the session. Otherwise, authenticates *HC* by computing  $H_{19} = h(Sig_P \| Sig_H \| pg \| sg \| T_{EC4})$ , encrypts  $L_{10} =$  $E_{N_4}(ID_H, p, s, H_{19}, T_{EC4})$  and sends message  $M_{E4} =$  ${L_{10}, T_{EC4}}$  to *P* via public network.
- **Step 5.** Upon receiving message, *P* verifies  $T_{EP2}$  −  $T_{EC4}$  <  $\Delta T$ . If it does not hold, *P* terminates the session. Otherwise, decrypts  $(ID_H, p, s, H_19, q)$  $T_{EC4}$ ) =  $D_{N_5}(L_{10})$ , computes  $H_{19}^*$  =  $h(Sig_P \|$  $Sig_H \Vert pg \Vert sg \Vert T_{EC4}$ , and verifies whether  $H_{19}^* = ?H_{19}$ hold or not. If it does not hold, *P* terminates the session.

<span id="page-13-1"></span>

**Fig. 9** Emergency phase (EP)

Otherwise, *P* authenticates *CS* and computes session key  $SK_{HP} = h(ID_P || ID_H || Sig_H || Sig_P || psg)$ .

# <span id="page-13-0"></span>**Security proof**

### **Formal proof of the proposed protocol**

**Theorem:** Patient data upload phase (PUP) of our protocol P employees a additive cyclic group *G* on an elliptic curve with a large prime order  $q$ .  $N$  is the size of one time password dictionary D. If adversary *E* makes no more than  $Q_s$  send queries,  $Q_h$  hash queries, and  $Q_e$  execute queries, then

$$
Adv_{\mathcal{P}}^{pfs-ake}(E) \le \frac{O(Q_h)^2 + O(Q_s + Q_e)^2}{2^l} + \frac{O(Q_s + Q_e)^2}{(q-1)} + \frac{O(Q_h) + O(Q_s)}{2^{l-1}} + \frac{O(Q_s)}{N} + O(Q_h(Q_s + Q_e)^2 + 1) + \times Adv_{E}^{ECDDH}(t')
$$

Where  $t' = t + (O(Q_e) + O(Q_s))T_M$  and  $T_M$  is the time of one multiplication in *G*.

**Proof:** We prove this theorem with the help of a sequence of games. There are total eight games from  $G_0$  to  $G_7$ . *Succ*<sub>j</sub> is the action for adversary *E* accurately guessing the coin *s* through the investigation session in Game  $G_i$ . Since, there is one patient *P* in these games, *E* want to computes or guesses  $P$ 's identity  $ID_P$ . We have to discuss the games following as:

Game G<sub>0</sub>: This game is the actual game against the proposed authentication scheme of PUP with the random oracle model, from the definition, we have

$$
Adv_{\mathcal{P}}^{pfs-ake}(E) = 2Pro[Succ_0] - 1
$$
 (1)

Furthermore, If various atypical circumstances occur, a random *s*∗ is called as a report. The list of the atypical circumstances as follows:

- The game exit or cancels or since *E* does not present the predicted *s*∗.
- More queries than the prearranged upper bound are used by *E*.
- More time than the deliberated upper bound is used by *E*.
- Game G<sub>1</sub>: In this game, we take addition of all counterfeited queries. Moreover, there are only three lists to accumulate the answers to the queries.
	- $-L_H$ : For the answer to all hash queries.
	- $-L_P$ : For the transcription of the communication.
	- $-L_E$ : It is for the respond of the two random oracles queried precisely by adversary *E*.

The queries are established in Fig. [10.](#page-14-0) According to the situations mentioned above, *Game G*<sup>1</sup> and <span id="page-14-0"></span>**Fig. 10** Simulation of queries Simulation of queries For a hash query, if there exists a record data  $(s, r)$  in  $L_H$ , r is returned as the reply. Otherwise, the simulator chooses a random string  $r \in \{0,1\}^l$ , reply with r and sets  $(s,r)$  in  $L_H$ . For  $h_1(s)$ , like steps have to be completed the record  $(1, s, r)$ For a  $Send(P^i, INIT)$  query, the simulator executes the following steps:  $M_B = (ID_P, Data_B)$ Inputs  $ID_P, SID$ Return  $M_4 = \{ID_P, SID, T_{P1}\}\$ as the answer. For a Send  $(P^i, CS^j, M_4)$  query, the simulator does the following steps:<br>Verify  $T_{C4} - T_{P1} \leq \Delta T$ , Computes  $N = sn_i \oplus h(SID || ID_P)$ <br>Generates Checks  $c \in Z_q^*$ Computes  $H_6 = h(SID||sn_i||C_H||Sig_H||T_{C5})$ Encrypts  $L_1 = E_{sn_i}(Sig_H, C_H, H_6, ID_H, c, T_{C5})$ Then answer the query with message  $M_5 = \{L_1, N, T_{C5}\}\$ For a Send  $(CS^j, P^i, M_5)$  query, the simulator computes the following steps: Verify  $T_{P2} - T_{C5} \leq \Delta T$ Computes  $N_1 = N \oplus h(SID||ID_P)$ Decrypts  $(Sig_H, C_H, H_6, ID_H, c, T_{C5}) = D_{N_1}(L_1)$ Computes  $H_7 = h(SID||N_1||C_H||Sig_H||T_{C5})$ Verifies  $H_7 = ?H_6$ If does not hold, exit the session. Otherwise Generates  $d \in Z_q^*$ Computes  $SK_{PC} = h(ID_P || ID_H || N_1 || H_7 || cdg), K_2 = h(ID_P || OTP || ID_H), M_H^* = D_{K_2}(C_H)$ Verifies  $M_H^* = ?M_H$ If does not hold, exit the session. Otherwise computes  $MD_{H}^{*} = V_{PU_{H}}(Sig_{H})$ Again verifies  $MD_H^* = ?MD_H$ <br>If does not hold, terminates the session. Otherwise, computes  $K_{PC} = h(ID_P || ID_H || N_1)$ ,  $C_P = E_{K_{PC}}(M_H, M_B), MD_P = h(M_B)$   $Sig_P = S_{PR_P}(MD_P),$   $H_8 = h(SK_{PC} || C_P || Sig_P || cdg|| T_{P3})$ Encrypts  $\tilde{L}_2 = E_{N_1}(d, H_8, Sign, C_P, ID_P, T_{P3})$ Then answer the query with message  $M_6 = \{L_2, T_{P3}\}\$ For a Send  $(P^i, CS^j, M_6)$  query, the simulator does the following steps: Verify  $T_{C6} - T_{P3} \leq \Delta T$ <br>Decrypts  $(d, H_8, Sign, C_P, ID_P, T_{P3}) = D_{sn_i}(L_2)$ Computes  $SK_{CP} = h(ID_P || ID_H || sn_i || H_6 || cdg), H_9 = h(SK_{CP} || Cp|| Sig_P || cdg||Tp_3)$ Checks  $H_9 = ?\overline{H_8}$ If does not verify, rejects the query. Otherwise, Stores  $C_P$ ,  $Sig_P$ For an *Execute*  $(P^i, CS^j)$  query, all *Send* queries are consecutively completed and the massage  $(M_4, M_5, M_6)$ is returned. For a Reveal  $(I^K)$  query, if the occurrence  $I^K$  has been established and produced a session key, return  $SK_{CP}$  or  $SK_{PC}$ . Otherwise a  $\perp$  is the reply. For a Corrupt  $(I^K)$  query, all the information of  $I^K$  is ouput.

For a Test  $(I^K)$  query, if  $I^K$  is not  $pfs - fresh$ , return  $\perp$ . Otherwise a coin s is tossed If  $s = 0$ , a random string with the length l is returned If  $s = 1$ , the exact session key is returned.

*Game G*<sup>0</sup> are indistinguishable and we can notice that

$$
Pro[Succ_1] = Pro[Succ_0]
$$
 (2)

- *Game G*<sub>2</sub>: In this game, we avoid the collisions in the transcriptions. There are three types of collisions. As stated in the birthday paradox, we display the probabilities of them:
	- $c, d \in \mathbb{Z}_q^{\star}$  may collide particular session and upper bound for the case is

$$
\frac{O(Q_s + Q_e)^2}{2(q-1)}
$$

− Dynamic pseudo random identity *SID* ∈  $Z_q^*$ may collide in different session and upper bound for the case is

$$
\frac{O(Q_s + Q_e)^2}{2^{l+1}}
$$

– The hash function results may collide and upper bound for the case is

$$
\frac{O(Q_h)^2}{2^{l+1}}.
$$

From *Game G*<sup>2</sup> and *Game G*<sup>1</sup> are indistinguishable except the collisions occur. We observe that

$$
|Pro[Succ_2] - Pro[Succ_1]| \le \frac{O(Q_s + Q_e)^2}{2(q - 1)} + \frac{O(Q_h)^2 + O(Q_s + Q_e)^2}{2^{l+1}}
$$
(3)

*Game G*<sub>3</sub>: In this game, we consider the probability of the attack that adversary *E* fakes message *M*4. Since the simulator permits the answer as *CS*, we attach some steps on  $Send(P^i, CS^j, M_4)$  the simulator wants to verify if  $M_4 \in L_P$ . If it is failing the query will stop. Here *Game G*<sub>3</sub> and *Game G*<sub>2</sub> are indistinguishable if the verifiers are under deliberation. We can obtain

$$
|Pro[Succ_3] - Pro[Succ_2]| \leq \frac{O(Q_s)}{2^l}
$$
 (4)

Game G<sub>4</sub>: In this game, we deal with the probability of the attack that adversary *E* fakes message  $M_5$ . Since the simulator permits the answer as *P*, we attach some steps on *Send*( $CS^j$ ,  $P^i$ ,  $M_5$ ) the simulator wants to verify if  $M_5 \in L_P$  and,  $(\star \| ID_P, \star), (\star \| sn_i \| C_H \| Sig_H \| T_{CS}, H_6) \in L_E$ . If it is failing the query will stop. Here *Game G*<sup>4</sup> and *Game G*<sup>3</sup> are indistinguishable if the verifiers are under deliberation. We can obtain

$$
|Pro[Succ_4] - Pro[Succ_3]| \leq \frac{O(Q_s + Q_e)}{2^l} \tag{5}
$$

*Game G*<sub>5</sub>: In this game, we consider the probability of fake message  $M_6$ . Since the simulator gives the response as the *CS*. We append some steps on  $Send(P<sup>i</sup>, CS<sup>j</sup>, M<sub>6</sub>)$ . The simulator wants to validate if  $M_6 \in L_P$  and  $(\star \| ID_P, \star), (\star \| \star \| C_H \| Sig_H \|$  $T_{C5}, H_7$ ,  $(1, ID_P \parallel ID_H \parallel \star \parallel \star \parallel \star, \star), (ID_P \parallel ID_H \parallel \star, \star)$  $K_{PC}$ ),  $(\star \|C_P\| \text{Sign } \star \|T_{P3}, H_8) \in L_E$ . If it is failing the query will stop. Here *Game G*<sub>5</sub> and *Game G*<sup>4</sup> are indistinguishable if the verifiers are under deliberation. We can obtain  $(\star \| ID_P, \star), (\star \| \star)$  $\|C_H\|{\rm Sig}_H\|T_{C_2}, H_7), (1, ID_P\|ID_H\| \star \| \star \star \star),$  $(ID_P || ID_H ||\star, K_{PC}), (\star || C_P || Sig_P || \star || T_{P3}, H_8)$  ∈ *LE*. So we found that

$$
|Pro[Succ_5] - Pro[Succ_4]| \leq \frac{O(Q_h + Q_s)}{2^l} \tag{6}
$$

Game G<sub>6</sub>: In this game, we take on ECGDHP. If adversary *E* can obtain the actual session key via hash oracle and be the success, we judge that *E* crack the problem. We adjust the hash oracle as follows: On one occasion *E* queries  $(1, ID<sub>P</sub> || ID<sub>H</sub> || sn<sub>i</sub> || X || X, X),$  $(X \| C_P \| Sig_P \| X \| X \| T_{P3})$ , the simulator first verifies if  $(1, ID_P || ID_H || sn_i || H_6 || \star$ ,  $SK_{PC}$ ),  $(SK_{PC} || C_P || Sig_P ||$  $\star$  *T<sub>P3</sub>*)  $\in$  *L<sub>E</sub>*. If it is in, *SK<sub>PC</sub>* is returned. Otherwise, the simulator utilizes the ECGDHP oracle to evaluator  $X =$ ?*ECGDHP*(*cg, dg*). If it is unsuccessful, the query is dropped. Otherwise, the simulator selects a random string  $SK_{PC} \in \{0, 1\}^l$  outputs it and adds  $(1, ID<sub>P</sub> || ID<sub>H</sub> || sn<sub>i</sub> || X || X, SK<sub>PC</sub>)$  to  $L<sub>E</sub>$ .

We analyze this game with two characteristics: the active attack and the passive attack. First *E* asks a *Corrupt* query and obtains all information:

- It is for online *OTP* guessing attacks. *E* could embrace judge a *OTP* from the dictionary. Since  $E$  can utilize Send query  $Q_s$  and the size of  $\overline{OTP}$  dictionary is  $N$ , the probability for *E* to guess the exact *OTP* by loading a session is bounded by  $\frac{Q_s}{N}$ .
- For the passive attacks. There are two methods in this case:
	- $\Diamond$  The first is *E* finds information, he/she asks *Execute* queries. At the end *E* asks the hash query to succeed and cracks ECGDHP. We can find  $cdg$ . From  $L<sub>E</sub>$  with the probability  $1/Q<sub>h</sub>$ . So the probability for this case is bounded by  $Q_h A d v_E^{ECGDHP}(t +$  $O(Q_e)T_M$ ).
	- The other is *E* asks Send queries successively. Like the first kind of a passive attack, we can find that the upper bound probability of this case is  $Q_h A d v_E^{ECGDHP} (t + O(Q_s) T_M)$

The probability for the two types of the passive attack is

$$
Q_h A d v_E^{ECGDHP}(t + O(Q_e)T_M) + Q_h A d v_E^{ECGDHP}
$$
  
× $(t + O(Q_s)T_M)$   
≤  $Q_h A d v_E^{ECGDHP}$ . $(2t + [O(Q_s) + O(Q_e)]T_M)$ 

Let  $t' = (2t + [O(Q_s) + O(Q_e)]T_M)$ , then we got

$$
|Pro[Succ_6] - Pro[Succ_5]| \le \frac{Q_s}{\mathcal{N}} + Q_h Adv_E^{ECGDHP}(t')
$$
\n(7)

*Game G*<sub>7</sub>: This game is for perfect forward security. *E* can determine all planned *Corrupt* queries. But according to the approach of *sf s* − *f resh*, *Corrupt* queries should be asked after the *Test* query. So adversary *E* can only exploit the historical queries and transcripts. In this last game, we can obtain  $(1, ID<sub>P</sub> || ID<sub>H</sub> || sn<sub>i</sub> || X || X, SK<sub>PC</sub>)$  in  $L<sub>E</sub>$ . The probability of getting *cg* and *dg* in the same session is  $1/(Q_s + Q_e)^2$  and we have

$$
|Pro[Succ_7] - Pro[Succ_6]| \le Q_h(Q_s + Q_e)^2 Adv_E^{ECGDHP}(t')
$$
\n(8)

Combining the above games, there is no benefit for *E* to guess the session key and  $Pro[Succ_6] = \frac{1}{2}$ . Taking the sum of all results of these games, Theorem can be proved.

**Remark : Similarly the formal security proof of** Healthcare center upload phase (HUP), Treatment phase (TP) and Emergency phase (EP) can also be analyzed.

# **Informal security analysis**

In this phase, we evaluated that the prospective scheme has the capability to resist different cryptographic attacks.

**Proposition 1** *The proposed framework could assure the man-in-the-middle attack.*

*Proof* In our protocol, every step of every phase has timestamp condition  $T_i - T_j \leq \Delta T$  and hash condition  $H_i =$  $?H_i$ . If possible, an attacker inter in these phases after verifying the times-tamp condition then, check the hash condition  $H_i = ?H_i$  which not possible by the definition one way hash function is secure. Thus adversary will not get success in any phase. Therefore, our protocol protects the man-in middle attack.  $\Box$ 

**Proposition 2** *The proposed protocol could assure the patient anonymity.*

*Proof* We describe the patient anonymity in each authentication phase:

- During HUP, the patient identity  $ID<sub>P</sub>$  is encrypted by screening original identity. Here, patient identity  $ID_P$  in encrypted with session key  $SK_{HC}$  =  $h(ID_H \| H_1 \| A \| brg)$ , as get  $C_1 = E_{SK_{HC}}(ID_P, a, a)$  $C_H$ ,  $H_4$ ,  $Sig_H$ ,  $SID$ ,  $T_{H3}$ ) and only be decrypt by cloud server  $(ID_P, a, C_H, H_4, Sig_H, SID, T_{H3}) =$  $D_{SKCH}(C_1)$  with containing session key  $SKCH =$  $h(ID_H \parallel H_1 \parallel A \parallel brg)$  and verifies the condition  $H_5 =$  $?H_4$  then, stores  $ID_P$ ,  $C_H$ ,  $Sig_H$ ,  $SID$ .
- During PUP, the patient identity *IDP* is encrypted by screening original identity. Here, patient identity *IDP* in encrypted with session key  $N_1 = N \oplus h(ID_0 SID \parallel ID_P)$ , as get  $L_2 = E_{N_1}(d, H_8, Sig_P, C_Pa, C_H, ID_P, T_{P3})$  and only be decrypt by cloud server  $(d, H_8, Sig_P, C_P, a)$ ,  $C_H$ ,  $ID_P$ ,  $T_{P3}$  =  $D_{sn_i}(L_2)$ , where,  $sn_i$  is the sequence number of patient and verified hash condition  $H_9 = ?H_8$  then, stores  $C_P$ ,  $ID_P$ ,  $Sig_P$ .

Similarly, the patient anonymity is hold in TP, CP and EP. Therefore, our protocol provides patient anonymity.  $\Box$ 

**Proposition 3** *The proposed protocol could protect the strong replay attack.*

*Proof* Replay attack is a common attack in authentication procedure. However, the common countermeasures are time-stamps and random number. In our protocol, we adopt the time-stamp and random number as a counter-measure in every steps of every phases, receiver will check it. the timestamps is legal or not by checking the valid time interval with equation  $T_i - T_j \leq \Delta T$ , where  $\Delta T$  is the valid time interval. Further, random number used random number to computing session key, hash values and different keys. Therefore, replay attack could not work in the proposed protocol.  $\Box$ 

**Proposition 4** *The proposed protocol could provide the known-key security property.*

*Proof* The proposed scheme describes the different session keys in different phases:

- During HUP, the *HC* computes session key  $SK_{HC}$  =  $h(ID_H||H_3||A||brg)$  and *CS* computes session key  $SK_{CH} = h(ID_H || H_1 || A || brg).$
- During PUP, *P* computes session key  $SK_{PC} = h(ID_P)$  $\|ID_H \|N_1 \|H_7\|cdg$  and *CS* computes  $SK_{CP}$  =  $h(ID_P || ID_H || sn_i || H_6 || cdg).$
- During TP, *D* computes session key  $SK_{DC} = h(ID_{P} || ID_{D} || N_{3} || H_{11} || e f g)$  and *CS* computes  $h(ID_P || ID_D || N_3 || H_{11} || efg)$  $SK_{CD} = h(ID_P || ID_D || sn_i || H_{10} || efg).$
- During EP,  $P$  computes session key  $SK_{PH}$  =  $h(ID_P \parallel ID_H \parallel Sig_P \parallel Sig_H \parallel psg)$  and *HC* computes  $SK_{HP} = h(ID_P || ID_H || Sig_P || Sig_H || psg).$

The proposed protocol, presents different session key in a different phase. Even if the adversary abducts the earlier session key, she/he cannot computes the session key for the new phase. Thus, the proposed scheme has the quality of known-key security.  $\Box$ 

**Proposition 5** *The proposed framework could protect the data Confidentiality.*

*Proof* Confidentiality is the method to security on transferring of data from the attacker. The encryption and description of data are given below:

- During HUP,  $HC$  encrypts the report as  $C_H$  =  $E_{K_1}(M_H)$  with using key  $K_1 = h(ID_P || OTP || ID_P)$ and upload to cloud server.
- During PUP, the patient encrypts  $C_P = E_{K_{PC}}$  $(M_H, M_B)$  with using key  $K_{PC} = h(ID_P || ID_D || N_1)$ and upload to *CS*.
- During TP, *D* encrypts ciphertext  $C_D = E_{K_{DC}}$  $(M_H, M_B, M_D)$  with using key  $K_{DC} = h(ID_P ||$  $ID<sub>D</sub>$ <sup> $||N<sub>3</sub>$ </sup><sup> $||N<sub>3</sub>$ <sup> $||N<sub>3</sub>$ <sup> $||N<sub>3</sub>$ <sup> $||N<sub>3</sub>$ <sup> $||N<sub>3</sub>$ <sup> $||N<sub>3</sub>$ </sup> $||N<sub>3</sub>$ <sup> $||N<sub>3</sub>$ <sub> $||N<sub>3</sub>$ <sup> $||N$
- During CP, *P* decrypts  $C_2 = E_{K_{PC}}(M_H, M_B, M_D, f_2)$ using key  $K_{PC} = h(ID_P || ID_D || N_1)$  and upload to *CS*.

Thus, if an attacker tries to find data information during the transmission, she/he encrypts message which cannot be decrypted without the key and the hash value of inputs, as the definition of hash function is secure and one way. Therefore, the proposed protocol protect the confidentiality.  $\Box$ 

**Proposition 6** *The proposed scheme could protect the data Non-repudiation.*

*Proof* The proposed protocol describes data Nonrepudiation in different phases:

- During  $HUP$ ,  $HC$  signs a message  $Sig_H = S_{PR_H}$  $(MD_H)$ .
- During PUP, *P* verified *HC*'s signature by computing  $MD_{H}^{*} = V_{PU_{H}}(Sig_{H})$  and Verifies if  $MD_{H}^{*}$  $\stackrel{?}{=} MD_H$ hold or not. After that, *P* computes signature  $Sig_P =$  $S_{PR_p}(MD_P)$ .
- During TP, *D* verified *P*'s signature by computing  $MD_{P}^{*} = V_{PU_{P}}(Sign)$ , checks whether  $MD_{P}^{*} = ?M_{P}$ hold or not and makes signature  $Sig_D = S_{PR_D}(MD_D)$ .
- During CP, *P* verified *D*'s signature by computing  $MD_D^*$  =  $V_{PU_D}(Sig_D)$ , checks whether  $MD_D^*$  =  $?h(MD_D)$  hold or not.

Thus, the patient verifies the health records. If the medical data have similar complications, the responsible person cannot be refused. The non-repudiation facts are stored in the cloud. Therefore, our proposed protocol protested data non-repudiation (Table [2\)](#page-17-0).  $\Box$ 

**Proposition 7** *The proposed protocol could provide Message authentication.*

*Proof* Message authentication is a method used to authenticate the integrity of the information. We describe message authentication in different phases below as:

- In HUP, *HC* receives message  $M_2 = {H_2, A, b}$ ,  $T_{C2}$  and verifies the validity by checking time-stamps condition  $T_{H2} - T_{P2} \leq \Delta T$  and hash function  $H^* =$ ?*H*<sub>2</sub>. Similarly, *CS* receives message  $M_3 = \{C_1, T_{H3}\}$ and verifies the validity by checking timestamps condition  $T_{C3} - T_{H3} \leq \Delta T$ , and hash function  $H_5 =$ ?*H*4. If any attacker endeavors alter any change of the message *CS* will recognize it.
- In PUP, *P* receives message  $M_5 = \{L_1, N, T_{C5}\},\$ verifies the validity by checking time-stamps condition  $T_{P2} - T_{C5} \leq \Delta T$ , hash condition  $H_7 = ?H_6$  and  $M_H^*$  =?*M<sub>H</sub>*, *MD*<sup>\*</sup><sub>*H*</sub> =?*MD<sub>H</sub>*. Similarly, *CS* receives message  $M_6 = \{L_2, T_{P3}\}\$ and verifies the validity by checking time-stamps condition  $T_{C6} - T_{P3} \leq \Delta T$  and hash condition  $H_9 = ?H_8$ . If any of the validation fails message will not be established.
- In TP, *D* receives message  $M_8 = \{L_3, N_2, T_{C8}\}\$ and verifies the validity by checking the time-stamp condition  $T_{D2} - T_{C8} \leq \Delta T$  and hash function  $H_{11}$  =? $H_{10}$  and  $MD_P^*$  =? $MD_P$ . Further, *CS* receives message  $M_9 = \{L_4, T_{D3}\}\$ and verifies the validity by checking the time-stamp condition  $T_{C9} - T_{D3} \leq \Delta T$



Note  $\Longrightarrow$  √: Attributes protected by the protocol, ×: Attributes not protected by the protocol, *P*<sub>1</sub>:Man-inthe-middle attack,  $P_2$ :Patient anonymity,  $P_3$ :Replay attack,  $P_4$ :Stolen mobile device attack,  $P_5$ :Known-key security property, *P*<sub>6</sub>:Data Confidentiality, *P*<sub>7</sub>:Data Non-repudiation, *P*<sub>8</sub>:Message authentication, *P*<sub>9</sub>:Session key security, *P*10:Off-line password/ identity guessing attack, *P*11:Many logged-in patient's attack and *P*12:Session key security.

<span id="page-17-0"></span>**Table 2** Comparison of Functionality features

and hash function  $H_{13} = ?H_{12}$ . Message authentication verified between the *D* and the *CS*.

- In CP, *P* receives message  $M_{11} = \{L_5, T_{C11}\}\$ and verifies the validity by checking the time-stamp condition  $T_{P4} - T_{C11} \leq \Delta T$  hash function  $H_{14}^* = ?H_{14}$ and  $MD_{D}^{*}$  =?*h*( $M_{D}$ ). Again *CS* receives message  $M_{12} = \{L_6, T_{P6}\}\$ and verifies the validity by checking time-stamps condition  $T_{C12} - T_{P6} \leq \Delta T$  and hash condition  $H_{15}^* = ?H_{15}$ . If any of the verification fails message will not be accepted.
- In EP, *HC* receives message  $M_{E2} = \{L_7, T_{EC2}\}\$ and verifies the validity by checking time-stamps condition  $T_{EH1} - T_{EC2} \leq \Delta T$  and hash condition  $H_{17}^* =$ ?*H*<sub>17</sub>. *CS* receives message  $M_{E1} = \{L_8, T_{E1}\}\$ and verifies the validity by checking time-stamps condition  $T_{EC1} - T_{EP1} \leq \Delta T$  and hash condition  $H_{16}^* = ?H_{16}$ , and *CS* also receives message  $M_{E3} = \{L_9, T_{EH2}\}\$ and verifies the validity by checking time-stamps condition  $T_{EC3} - T_{EH2} \leq \Delta T$  and hash condition  $H_{18}^* = ?H_{18}$ . Further, *P* receives message  $M_{E4} = \{L_{10}, T_{EC4}\}\$ and verifies the validity by checking time-stamps condition  $T_{EP2} - T_{EC4} \leq \Delta T$ , hash function  $H_{19}^* = ?H_{19}$ . If any of the verification fails message will not be accepted.

Therefore, this protocol protects the message authentication in every phase.  $\Box$ 

**Proposition 8** *The proposed protocol could protect the impersonation attack.*

*Proof* We discussed the details of impersonation attacks in HUP as below:

- Any *E* tries to masquerade as a valid *CS*, and eavesdrop the transferred information message  $M_2$  =  ${H_2, A, b, T_{C2}}$  and tries to computes  $H_2$ , where  $H_1 =$  $h(ID_H ||r||x), A = ID_H \oplus x, H_2 = h(H_1 ||A||r).$ *E* cannot compute  $H_1$ , which the hash attribute of parameters  $ID_H$ , r, x where  $ID_H$  is the unique identity of the *HC*, *r* is a random number which generated by the *HC* and *x* is the secret value of *CS*. Note that, guessing of all three value at the same time is impossible. Further,  $E$  cannot compute  $H_2$  which the hash value of  $H_1$ ,  $A$ ,  $r$ . Thus the adversary cannot impersonate as valid *CS*.
- *E* tries to impersonate as a valid a *HC*. If *E* breaks the time-stamp condition  $T_{H2} - T_{C2} \leq \Delta T$ , guesses the identity of  $HC$  as  $ID_E = ID_H$  and random number *r*. Then, computes  $y_E = A \oplus ID_E$ ,  $H_{E3} =$  $h(ID_E || r || y_E)$  and  $H_{E2} = h(H_3 || A || r)$ . Verifies the condition  $H_{E2}^* = ?H_2$  which not hold, as  $H_2^*$  is the hash value of parameters  $H_3$ , A, and r. By the definition of

hash function,  $H_2^*$  is the secure value. Thus, *E* cannot impersonate as the valid *HC*.

Similarly, impersonation attacks not possible in PUP, TP, CP and EP phases. Hence, the protocol is secured against the impersonation attack. П

**Proposition 9** *The proposed scheme could protect the session key security.*

*Proof* The proposed protocol having four session keys those are compute between 1) *HC* and *CS*, 2) *P* and *CS*, 3) *D* and *CS*, and 4) *P* and *HC*. Here, we have discuss the session key security of HUP. However, the approach is the similar other remaining phases.

• In HUP, the session key between the *HC* and *CS* is  $SK_{HC}$  =  $SK_{HC}$ , where  $SK_{HC}$  =  $h(ID_H$ *H*<sub>3</sub>||*A*||*brg*) and *SK<sub>CH</sub>* =  $h(ID_H || H_1 || A || brg)$ . *E* cannot computes the session key  $SK_{HC}$  or  $SK_{HC}$ , where  $H_1 = h(ID_H ||r||x), H_3 = h(ID_H ||r||y), A = h$  $ID_H \oplus x$ ,  $H_2^* = h(ID_H ||A||r)$ . With the help of Proposition 8,  $H_1$  and  $H_2^*$  cannot be computed by *E*. Further, For  $b, r \in Z_q^*$  and  $g$  is the generator of  $G$ , given *(g, bg, rg)*, then compute *brg* is hard to the group *G* by ECCDHP in the elliptic curve cryptography. Thus, the session key can only be generated by the authenticated party.

Similarly, session key generated in PUP, TP and EP. Hence the proposed scheme could protect the session key  $\Box$ 

**Proposition 10** *The proposed framework could protect the stolen mobile device attack.*

*Proof* Suppose that *E* stolen the mobile phone of the authorized *P*, *E* cannot find any secret communication of the *P*. As the mobile phone accepts the message, which is reachable only by inputs valid identity of *P* and *OTP* of mobile phone. In PUP, *P* computes key  $K_2$  =  $h(ID_P \parallel OTP \parallel ID_H)$ . Where  $OTP$  is the unique one time password of *P*'s mobile device and h(.) is the one way hash function which is secure by define it. Therefore, *E* cannot break the system even if she/he gets the mobile device of the valid patient.

Similarly, in HUP adversary does not break the system even if she/he grabs the mobile phone of the registered *P*. Thus, the proposed framework assures the stolen mobile device attack.  $\Box$ 

**Proposition 11** *The proposed protocol could protect the off-line password/ identity guessing attack.*

*Proof* We discussed this attack in PUP. If possible, any *E* interprets in PUP and guesses the identity  $ID_E$  of valid  $P$ ,

then compute  $N_E = N \oplus h(SID || ID_E)$  and key  $K_{E1} =$  $h(ID_E \parallel OTP \parallel ID_H)$ , Where  $OTP$  is the unique  $OTP$  of *P*. Thus,  $N_E \neq N_1$  and  $K_E \neq K_2$  because *SID* is unique for each patient,  $N_1 = N \oplus h(SID||ID_P)$  and  $ID_H$  is identity of *HC* which is also unique. On the other hand, if possible he/she guesses one time password  $OTP<sub>E</sub>$  of legal patient, then computes  $K_{E2} = h(ID_E || OTP_E || ID_H)$ . As a result,  $K_{E2} \neq K_2$ . Hence, off-line password/identity guessing attack cannot work in PUP of the proposed protocol.

Similarly, off-line password/identity guessing attack not possible in HUP, TP, CP and EP. Thus, off-line password/ identity guessing attack not possible in the proposed framework.  $\Box$ 

**Proposition 12** *The proposed framework could resist many logged-in patient attack.*

*Proof* We discussed this attack in PUP. Suppose that many adversaries  $E_1, E_2, E_3, \dots, E_j, \dots, E_m$  having same identity  $ID_P$  and sends messages  $\{ID_P, SID, T_{E_1}\}, \{ID_P, SID, T_{E_2}\}$ *TE*<sup>2</sup> }*,*{*IDP ,SID,TE*<sup>3</sup> }*,* ......{*IDP,SID,TEj* }*,*.....{*IDP,SID,*  $T_{E_m}$  to *CS*, where  $T_{E_i}$  is current message sending time of  $j<sup>th</sup>$  adversary. Here, we discuss about only adversary  $E_j$ . On receiving message from adversary  $E_j$ , then  $CS$ verifies  $T_{C4} - T_{E_i} \leq \Delta T$ , If possibly hold, the *CS* computes  $N = sn_i \oplus h(SID||ID_P)$ , generates random number  $c \in Z_q^*$ , computes  $H_6 = h(SID \| sn_i \| C_H \| Sig_H \| T_{CS})$ , encrypts  $L_1 = E_{sn_i}(Sig_H, C_H, H_6, ID_H, c, T_{C5})$  and

<span id="page-19-1"></span>**Table 3** Computation cost of our protocol with related protocols

sends message  $M_5 = \{L_1, N, T_{C5}\}\$  to  $E_j$  via public channel. On receiving message  $E_j$  verifies  $T_{E_j} - T_{C} \leq \Delta T$ and computes  $N_1^E = N \oplus h(SID||ID_P)$ , decrypts  $(Sig_H, C_H, H_6, ID_H, c, T_{C5}) = D_{N_1^E}(L_1)$ , computes  $H_7^E = h(SID||N_j^E||C_H||Sig_H||T_{CS})$ . Here,  $H_7^{E_j} \neq H_6$  as  $sn_i$ ,  $SID$ ,  $T_{C5}$  are different and unique for each patients. Thus many logged-in patient's attack is not work in PUP.

Similarly, many logged-in patient attack does not work in in CP and EP. Therefore, our protocol protected against many logged-in patient's attack.  $\Box$ 

# <span id="page-19-0"></span>**Performance analysis**

In this section, we estimate performance of the proposed framework with the relevant schemes worked in cloud environment for secure medical data communication, such as Chen et al. [\[15\]](#page-23-27), Chiou et al. [\[17\]](#page-23-28), Chen-Yang et al. [\[16\]](#page-23-26) and Mohit et al. [\[39\]](#page-23-29) protocols. The comparison performed in all the phases of framework like HUP, PUP, TP, CP and EP bellow as:

We have adopted different cryptographic operations in this paper based on the information applicable in Chiou et al. [\[17\]](#page-23-28) to test the computation cost of the proposed protocol still existing relevant research. Chiou et al. [\[17\]](#page-23-28), Windows 7 OS and Android phone used and the system structure of mobile phone is Android 4.4.4KTU84P along with a 2GB RAM and 1.8 GHz processor. The configurations of computer system is Windows 7, Professional with an



<span id="page-20-0"></span>

Intel (R) core (TM) 2 Quad CPU Q8300, 2GB RAM and @2.50Hz. The execution time in second for the different time complexity symbols are as follows:

- *TSign* :The time for calculating execute/verify a signature  $(T_{Sign} \approx 0.3317 \text{sec})$ .
- $T_A$ : the time for calculating asymmetric encryption/ decryption operation  $(T_A \approx 0.3057 \text{sec})$ .
- $T_M$ : the time for calculating multiplication operation  $(T_M \approx 0.0503$ *sec*).
- $T_P$ : the time for calculating a bilinear pairing operation  $(T_P \approx 0.0621$ *sec*).
- $T<sub>S</sub>$ : the time for calculating symmetric encryption/ decryption operation  $(T<sub>S</sub> \approx 0.0087 \text{sec})$ .

 $T_H$  : the time for calculating one-way hash function  $(T_H \approx 0.0005$ *sec*).

Table [3](#page-19-1) recaps the computation cost of the proposed scheme with relevant schemes. It is famous that the computational cost of XOR  $(\oplus)$  and concatenation ( $\parallel$ ) operations treated as imperceptible analyzed to other operations like as symmetric encryption/decryption, multiplication, pairing free, bilinear pairing, etc. There are following observation about computation cost and security information:

In Fig. [11](#page-20-0) shows that the computation cost of the HUP of the protocol is  $\approx 0.3538$ *sec* which is greater than Mohit et al.'s scheme<sup>[\[39\]](#page-23-29)</sup>. The proposed scheme is

<span id="page-20-1"></span>

#### <span id="page-21-0"></span>**Fig. 13** Computation cost in TP



<span id="page-21-1"></span>



<span id="page-21-2"></span>

<span id="page-22-4"></span>

secured but Mohit et al. and other schemes have security weaknesses.

- In Fig. [12](#page-20-1) shows that the computation cost of the PUP of the protocol is  $\approx 0.7031$ *sec* which is greater than Mohit et al.'s scheme<sup>[\[39\]](#page-23-29)</sup>, Chiou et al.'s [\[17\]](#page-23-28) and less than Chen et al.'s  $[15]$  and Yang et al.'s  $[16]$ . The proposed protocol is secured but other relative schemes have security weaknesses.
- In Fig. [13](#page-21-0) shows that the computation cost of the TP of the protocol is  $\approx 0.7026$ *sec* which is greater than Mohit et al.'s scheme<sup>[\[39\]](#page-23-29)</sup>. The proposed framework is secured but Mohit et al. and other schemes have security weaknesses.
- In Fig. [14](#page-21-1) shows that the computation cost of the CP of the protocol is  $\approx 0.3689$ *sec* which is greater than Mohit et al.'s scheme[\[39\]](#page-23-29) and less than Chiou et al.'s [\[17\]](#page-23-28). Therefore, the proposed protocol is secured but Mohit et al.'s and Chiou et al.'s scheme are not secure.
- In Fig. [15](#page-21-2) shows that the computation cost of the EP of the protocol is  $\approx 0.0506$ *sec* which is more less than Yang et al.'s scheme[\[16\]](#page-23-26). But in this phase, presented protocol is secured and efficient but Yang et al.'s scheme is not secure and efficient.

Liu et al.'s [\[57\]](#page-24-14) is lightweight pseudonym authentication scheme for multi-server architecture in TMIS. This work efficient for authentication and key agreement process in TMIS. In the proposed protocol, we used single cloud server and patient, doctor and healthcare center. So, Liu et al.'s scheme is not applicable in this domain. It is clear from Fig. [16](#page-22-4) that the the proposed protocol has less computation cost than the earlier protocols worked in a cloud environment for medical communication of data exchange. The computation cost of the proposed protocol is greater than Mohil et al.'s protocol, but Mohit et al.'s scheme has no emergency phase and have some security weaknesses.

# <span id="page-22-2"></span>**Conclusion**

The evolution of information technology offers conveniences to humanize medical services, maintaining patients with effectual treatment with enlarged convenience and security. In this paper, we have reviewed Mohit et al.'s mutual authentication scheme described for a TMIS using cloud computing environment. On cryptanalysis, we found that the protocol is susceptible to stolen-verifier attack, many logged-in patient attack, patient anonymity, impersonation attack and fails to protect session key. Then, we proposed an improved, secure and efficient mutual authentication scheme in the same environment. Further, we proved that the proposed protocol provides better security than other previous protocols by the security analysis. The proposed protocol is also profitable in terms of performance like as computation overheads.

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