



Sturm–Liouville and Carroll: at the heart of the memory effect

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Abstract

For a plane gravitational wave whose profile is given, in Brinkmann coordinates, by a 2×2 symmetric traceless matrix $K(U)$, the matrix Sturm–Liouville equation $\ddot{P} = KP$ plays a multiple and central rôle: (i) it determines the isometries; (ii) it appears as the key tool for switching from Brinkmann to BJR coordinates and vice versa; (iii) it determines the trajectories of particles initially at rest. All trajectories can be obtained from trivial “Carrollian” ones by a suitable action of the (broken) Carrollian isometry group.

Keywords Gravitational waves · Sturm–Liouville equation · Carroll group

1 Introduction

The motion of test particles under the influence of a gravitational wave (GW), called the *Memory Effect* [1,2], has attracted considerable attention as a potential tool to detect gravitational waves. Approximating a gravitational wave by an exact plane wave reveals, in particular, that particles initially at rest will move, after the wave has passed, with constant but non-vanishing relative velocity: this is the *Velocity Effect* [3–11].

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In this Letter we point out the central role played by (i) a *matrix Sturm–Liouville equation* [12]

$$\ddot{P} = KP, \tag{1.1}$$

where $K(U)$ is the profile of the wave, and (ii) by Carroll(type) symmetry [13,14]. Equation (1.1) (i) determines the isometries; (ii) appears as the key tool for switching from Brinkmann (B) to Baldwin–Jeffery–Rosen (BJR) coordinates and vice versa; (iii) determines the trajectories of particles initially at rest.

In BJR coordinates the symmetries and the trajectories are both conveniently determined in terms of another matrix, $H(u)$ in (2.8) below. In terms of B coordinates, this role is overtaken by the matrix $Q = PH$ in (3.5), which satisfies again the Sturm–Liouville equation above.

Generic gravitational waves have long been known to have a 5-parameter isometry group [4,15,16], recently identified as *the subgroup of the Carroll group with rotations omitted* [13,14,17].¹

Carroll symmetry has long been considered as a mathematical curiosity irrelevant for physics, for the good reason that a *particle with Carroll symmetry can not move* [13,14,18–20]. In this Letter we point out that (broken) Carroll symmetry does play a fundamental rôle, namely in describing *particle motion* in a gravitational wave background.

2 Killing vectors and isometries

In Brinkmann (B) coordinates (\mathbf{X}, U, V) the profile of a plane gravitational wave is given by the symmetric and traceless 2×2 matrix $K(U) = K_{ij}(U)$ [15,16,21],

$$ds^2 = \delta_{ij}dX^i dX^j + 2dUdV + K_{ij}(U)X^i X^j dU^2, \tag{2.1a}$$

$$K_{ij}(U)X^i X^j = \frac{1}{2}\mathcal{A}_+(U) \left((X^1)^2 - (X^2)^2 \right) + \mathcal{A}_\times(U) X^1 X^2, \tag{2.1b}$$

where \mathcal{A}_+ and \mathcal{A}_\times are the + and \times polarization-state amplitudes. Previously we studied : (i) linearly polarized waves: $\mathcal{A}_\times = 0$ and \mathcal{A}_+ is typically a [derivative of a] Gaussian [8,9,22] or a Dirac delta [22,23]; (ii) circularly polarized sandwich waves² [11]:

$$\mathcal{A}_+(U) = C^2 \frac{\lambda}{\sqrt{\pi}} e^{-\lambda^2 U^2} \cos(\omega U), \quad \mathcal{A}_\times(U) = C^2 \frac{\lambda}{\sqrt{\pi}} e^{-\lambda^2 U^2} \sin(\omega U); \tag{2.2}$$

(iii) circularly polarized waves with periodic profile [11]

$$\mathcal{A}_+(U) = C^2 \cos(\omega U), \quad \mathcal{A}_\times(U) = C^2 \sin(\omega U). \tag{2.3}$$

¹ The Carroll group [13,14] is the subgroup of the Bargmann group with no time translations; the latter is itself the subgroup of the Poincaré group which leaves ∂_V invariant. The Bargmann group is a 1-parameter central extension of the Galilei group upon which it projects when translations along V are factored out. For circularly polarised periodic waves the symmetry can be extended to a 6-parameter group [11,16].

² A sandwich wave is one which vanishes outside some finite interval $[U_i, U_f]$ [6,15].

Throughout this Letter, we limit ourselves to sandwich waves with C^1 profile. Impulsive waves with Dirac delta-function profiles have been studied elsewhere [22, 23].

A particularly clear approach to isometries is that of Torre [24] who pointed out that, in Brinkmann coordinates (\mathbf{X}, U, V) , the Killing vectors are

$$S_i(U)\partial_i + \dot{S}_i(U)X^i \partial_V, \quad \partial_V, \tag{2.4}$$

where the dot means d/dU , and where S_i , $i = 1, 2$ is a solution of the vector equation

$$\ddot{S}_i(U) = K_{ij}(U)S_j(U). \tag{2.5}$$

The simplest example is that of Minkowski space, $K_{ij} \equiv 0$, when (2.5) is solved by $S_i = \gamma_i + \beta_i U$ and (2.4) is a combination of translations in the transverse plane and two infinitesimal Galilei boost lifted to (2.1) viewed as a Bargmann space [25,26],

$$Y = (\gamma_i + U\beta_i)\partial_i + (\delta + X^i\beta_i) \partial_V. \tag{2.6}$$

The fifth isometry is the “vertical translation” generated by ∂_V .

Things become more complicated if the profile is non-trivial. In the linearly polarized case $\mathcal{A}_\times = 0$ with a time independent profile $\mathcal{A}_+ = D \neq 0$ a real constant, for example, transverse translations are no longer isometries. In this simple but rather non-physical (non-sandwich) case Eq. (2.5) decouples into two time-independent equations of the oscillator-form, one of them attractive and the other repulsive, depending on the sign of D . The solution of (2.5) is therefore a 4-parameter linear combinations which mixes $\sinh(\sqrt{|D|}U)$ and $\cosh(\sqrt{|D|}U)$ in the repulsive, and $\sin(\sqrt{|D|}U)$ and $\cos(\sqrt{|D|}U)$ in the attractive component. But when $D \neq \text{const.}$, the Sturm–Liouville problem (2.5) has no analytic solution in general, and in the polarized case with time dependent profile everything becomes even worse. Various properties of the Killing vector fields and the group they generate were explored in [27].

The problem of solving the Sturm–Liouville equation (2.5) was circumvented by Souriau [4] who suggested using BJR coordinates [28–30] instead, in terms of which the metric may be written as

$$a_{ij}(u) dx^i dx^j + 2du dv, \tag{2.7}$$

with $a(u) = (a_{ij}(u))$ a positive definite 2×2 matrix, which is an otherwise arbitrary function of “non-relativistic time”, u .³ Then natural translations $\mathbf{x} \rightarrow \mathbf{x} + \mathbf{c}$, $v \rightarrow v + w$ are manifest isometries. Moreover, implementing $\mathbf{b} \in \mathbb{R}^2$ through the 2×2 matrix valued function

$$H(u) = \int_{u_0}^u a^{-1}(w)dw, \tag{2.8}$$

³ The BJR coordinates are valid only in finite intervals before becoming singular [6], see Sect. 3.

as [4,17],

$$\mathbf{x} \rightarrow \mathbf{x} + H(u) \mathbf{b}, \tag{2.9a}$$

$$u \rightarrow u, \tag{2.9b}$$

$$v \rightarrow v - \mathbf{b} \cdot \mathbf{x} - \frac{1}{2} \mathbf{b} \cdot H(u) \mathbf{b}, \tag{2.9c}$$

yields two further isometries. Souriau’s form (2.9) allows one to determine the group structure with the remarkable result that the above-mentioned generic 5-parameter isometry group [15,16] we denote here by G may be identified, for any profile, as the subgroup of the Carroll group with rotations omitted [17].

The transformations (2.9) generated by \mathbf{b} are, in particular, boosts, implemented in an unusual way. In the Minkowski case $a = \text{Id}$ is the unit matrix so that $H_{\text{Mink}}(u) = (u - u_0) \text{Id}$ and the standard extension of the Galilei group [lifted to flat Bargmann space] is recovered.

3 Brinkmann \Leftrightarrow BJR

The relation between Brinkmann and BJR coordinates is [12]

$$\mathbf{X} = P(u) \mathbf{x}, \quad U = u, \quad V = v - \frac{1}{4} \mathbf{x} \cdot \dot{a}(u) \mathbf{x} \quad \text{with} \quad a(u) = P^T(u) P(u), \tag{3.1}$$

where the 2×2 matrix P satisfies

$$\ddot{P} = K P, \quad P^T \dot{P} - \dot{P}^T P = 0. \tag{3.2}$$

The first of these is a matrix Sturm–Liouville equation for P . If this is satisfied, then $P^T \dot{P} - \dot{P}^T P = 0$ is shown to be a constant of the motion. The second equation is therefore satisfied when it holds at an arbitrary moment.

We emphasise that while the B-coordinates are global, the BJR coordinates are valid only in a finite interval: the mapping (3.1) necessarily becomes singular when

$$\det(a) = 0 \quad \text{or equivalently} \quad \det(P) = 0. \tag{3.3}$$

The mapping (3.1) trades the quadratic “potential” $K_{ij}(U) X^i X^j$ in (2.1) for a “time”-dependent transverse metric $a(u) = (a_{ij}(u))$ in (2.7) and vice versa.

When expressed in B coordinates, the natural BJR transverse translations $\mathbf{x} \rightarrow \mathbf{x} + \mathbf{c}$ become “time-dependent translations of the Newton–Hooke form” [31,32]

$$\mathbf{X} \rightarrow \mathbf{X} + P(u) \mathbf{c}. \tag{3.4}$$

Further insight is gained by introducing the 2×2 matrix

$$Q(U) = (PH)(U) = P(U) \int_{U_0}^U (P^{-1}(P^T)^{-1})(w) dw. \tag{3.5}$$

Then combining (2.9) with (3.1) yields, for boosts,

$$\mathbf{X} \rightarrow \mathbf{X} + Q \mathbf{b}, \tag{3.6a}$$

$$V \rightarrow V - \mathbf{X} \cdot \dot{Q} \mathbf{b} - \frac{1}{2} Q \mathbf{b} \cdot \dot{Q} \mathbf{b}. \tag{3.6b}$$

Equation (3.6) can be tested by inserting the Minkowskian values; reassuringly, the usual Galilean expression is recovered. Moreover, a straightforward calculation using (2.8), (3.1) and (3.2) shows that Q satisfies the same matrix Sturm–Liouville equations (3.2) as P does,

$$\ddot{Q} = K Q, \quad Q^T \dot{Q} - \dot{Q}^T Q = 0. \tag{3.7}$$

Working infinitesimally, only those terms which are linear in \mathbf{b} contribute, and we recover the rule (2.4) of Torre [24] with $S_i = P \mathbf{c}_i$, $\mathbf{c}_1 = (1, 0)$ and $\mathbf{c}_2 = (0, 1)$ for translations, and $S_i = Q \mathbf{b}_i$ for boosts, respectively.

4 Trajectories

The G -symmetry implies that⁴

$$\mathbf{p} = a(u) \dot{\mathbf{x}}, \quad \mathbf{k} = \mathbf{x}(u) - H(u) \mathbf{p}, \tag{4.1}$$

interpreted as conserved *linear and boost-momenta*. Reversing these relations, the geodesics may be expressed using the Noetherian quantities above [4,8,9],

$$\mathbf{x}(u) = H(u) \mathbf{p} + \mathbf{k}, \quad v(u) = -\frac{1}{2} \mathbf{p} \cdot H(u) \mathbf{p} + e u + v_0, \tag{4.2}$$

where

$$e = \frac{1}{2} g_{\mu\nu} \dot{x}^\mu \dot{x}^\nu \tag{4.3}$$

is another constant of the motion, whose sign only depends on the nature (time-like/spacelike or null) of the geodesic. v_0 is a constant of integration. Once the values of the conserved quantities are fixed, the only quantity to be calculated is the matrix-valued function $H(u)$ in (2.8), which thus determines both how the isometries act, (2.9), and also the evolution of causal geodesics, (4.2). $H(u)$ is in turn related to the Sturm–Liouville solution P in (3.2). In flat Minkowski space $H(u) = u \text{Id}$ yields free motion, $\mathbf{x}(u) = (u - u_0) \mathbf{p} + \mathbf{k}$, $v(u) = (u - u_0)(-\frac{1}{2} |\mathbf{p}|^2 + e) + v_0$.

Returning to the general metric (2.7), requiring that our particles be at rest before the gravitational wave arrives implies, by (4.1), $\mathbf{p} = 0$ for all profiles:

$$\mathbf{x} = \mathbf{x}_0 \equiv \mathbf{k} = \text{const.}, \quad v = (u - u_0)e + v_0. \tag{4.4}$$

⁴ The conserved quantity associated with the “vertical” Killing vector ∂_V can be used to show that proper time and u are proportional.

With tongue-in-cheek, we call it “Carrollian”, since there is no (transverse) motion—the hallmark of “Carrollian” physics [13,14,18–20].⁵

Remarkably, every geodesic is obtained from a simple one of the form (4.4) by a suitable symmetry transformation [3,4,17]. Equation (4.2) says indeed that any geodesic determines and is, conversely, determined by six constants of the motion. Then we note that the isometry group G acts on the constants of the motion $\Phi = (\mathbf{p}, \mathbf{k}, e, v_0)$ according to [4,17]

$$(\mathbf{p}, \mathbf{k}, e, v_0) \rightarrow (\mathbf{p} + \mathbf{b}, \mathbf{k} + \mathbf{c}, e, v_0 + f - \mathbf{b} \cdot \mathbf{k}). \tag{4.5}$$

This action leaves e in (4.3) invariant, however for any fixed value of e we can find an appropriate element of G which brings $\Phi = (\mathbf{p}, \mathbf{k}, e, v_0)$ to $\Phi_0 = (\mathbf{p} = 0, \mathbf{k} = 0, e, v_0 = 0)$. Conversely, any given set Φ can be reached from Φ_0 by the action of an isometry. The geodesic with parameters Φ_0 is (4.4) with $x_0 = 0$ and $v_0 = 0$, for which the trajectory is simply $\mathbf{x}(u) = 0, v(u) = (u - u_0)e$. Conversely, the geodesic with parameters Φ is obtained in turn by implementing the $\Phi_0 \rightarrow \Phi$ isometry as in (2.9), as illustrated on Fig. 3 of [17].

One can wonder how all this looks in B coordinates. The answer can be obtained by “exporting” the trajectories from BJR to B using (3.1).⁶ Choosing $\mathbf{X}_0 = \mathbf{x}_0$ in the before zone,

$$\mathbf{X}(U) = P(U) \mathbf{X}_0, \tag{4.6a}$$

$$V(U) = (U - U_0)e + v_0 - \frac{1}{4} \frac{d(\mathbf{X}^2)}{dU}(U) \tag{4.6b}$$

which, for $\mathbf{X}_0 = 0$ and $v_0 = 0$, remains “Carrollian” in that $\mathbf{X}(U) = 0, V(U) = (U - U_0)e$.

5 Illustration: polarized sandwich waves

Let us indeed consider a circularly polarised oscillating sandwich wave with Gaussian envelope (2.2), shown in Fig. 1. The simple $\mathbf{p} = 0$ trajectory (4.4) describes the motion of a particle at rest in the before zone. BJR coordinates are valid between caustics, which appear where $\det(P(u_1)) = 0$; numerically, we found, in the neighborhood of $u_0 = 0, u_1 = -2.80 < u < u_2 = 2.74$; Brinkmann coordinates work for all U .

Then (4.6) can be plotted after solving the Sturm–Liouville eqn (3.2) numerically. Figure 2 shows, however, that even such simple trajectories become complicated-looking, with the exception of the one for $\mathbf{X}_0 = 0$.

⁵ Remember that the 4D gravitational wave spacetime is in fact the “Bargmann space” for both a non-relativistic and for a Carroll particle in the transverse plane [19,25]; geodesics in 4D project to motions in $2 + 1$ dimensions.

⁶ Comparison with the trajectories obtained by solving directly the equations of motion numerically shows a perfect overlapping. This is a third appearance of the solution P of the SL eqn (3.2). In Souriau’s approach it is the determinant of the metric (2.1) which satisfies a Sturm–Liouville equation.

Fig. 1 Polarized sandwich wave with Gaussian envelope as given in (2.2). The colors refer to the \mathcal{A}_+ and the \mathcal{A}_\times polarisation components (color figure online)

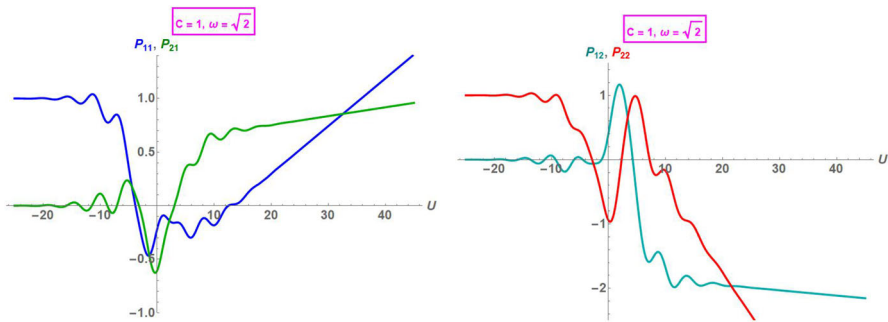
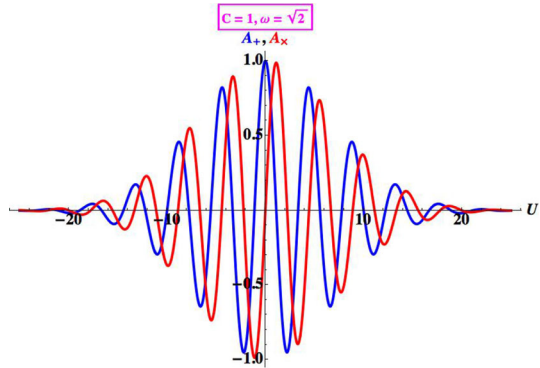


Fig. 2 The images under the $B \Leftrightarrow$ BJR map (4.6) of the simple trajectories (4.4) initially at rest for $u_0 < 0$ at $\mathbf{x}_0^1 = \mathbf{X}_0^{(1)} = (1, 0)$ and at $\mathbf{x}_0^2 = \mathbf{X}_0^{(2)} = (0, 1)$, respectively, are, B coordinates, the two columns of the P matrix. The motion is complicated in the inside-zone but follows straight lines with constant velocity in the after-zone

Having calculated (numerically) the matrix P , we can proceed to calculating $a = P^T P$ and then H in (2.8), allowing us to plot finally how boosts are implemented in BJR coordinates in a neighborhood of the origin, $\mathbf{x} \rightarrow \mathbf{x} + \delta\mathbf{x}$, $\delta\mathbf{x} = H(u)\mathbf{b}$, cf. (2.9), shown on Fig. 3. The implementation differs substantially from the Galilean one, $\delta\mathbf{x} = u\mathbf{b}$.

6 Conclusion

The Memory Effect boils down to solving the Sturm–Liouville equation (1.1)—a task which can, in general, be done only numerically.

Particles at rest in the before zone have vanishing momenta, implying that in BJR coordinates the trajectory is trivial : all those complicated-looking trajectories obtained before [8,9,11,22] are in fact images of the trivial ‘‘Carrollian’’ ones in (4.4) resp. (4.6b) by a suitable broken-Carroll isometry [3,4,17] : all complications are hidden in the Sturm–Liouville equation (1.1). This can be viewed as the gravitational-wave generalization of the observation that *any free non-relativistic motion is obtained from*

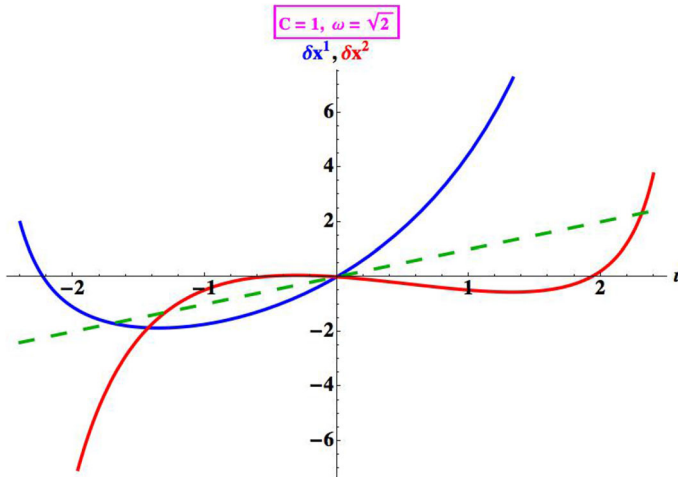


Fig. 3 In BJR coordinates boosts act according to (2.9). The implementation differs substantially from the Galilean one (dashed). We took here $\mathbf{b} = (1, 1)$

static equilibrium by a Galilei transformation. The “no motion” defect of Carrollian dynamics [13,14,18–20] is thus turned into an advantage.

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