

Cocks-Pinch curves of embedding degrees five to eight and optimal ate pairing computation

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Received: 29 April 2019 / Revised: 24 January 2020 / Accepted: 28 January 2020 / Published online: 7 March 2020 © Springer Science+Business Media, LLC, part of Springer Nature 2020

Abstract

Recent algorithmic improvements of discrete logarithm computation in special extension fields threaten the security of pairing-friendly curves used in practice. A possible answer to this delicate situation is to propose alternative curves that are immune to these attacks, without compromising the efficiency of the pairing computation too much. We follow this direction, and focus on embedding degrees 5 to 8; we extend the Cocks–Pinch algorithm to obtain pairing-friendly curves with an efficient ate pairing. We carefully select our curve parameters so as to thwart possible attacks by "special" or "tower" Number Field Sieve algorithms. We target a 128-bit security level, and back this security claim by time estimates for the DLP computation. We also compare the efficiency of the optimal ate pairing computation on these curves to k=12 curves (Barreto–Naehrig, Barreto–Lynn–Scott), k=16 curves (Kachisa–Schaefer–Scott) and k=1 curves (Chatterjee–Menezes–Rodríguez-Henríquez).

 $\label{eq:Keywords} \textbf{Keywords} \ \ Elliptic \ curve \cdot Cryptography \cdot Pairing \cdot Discrete \ logarithm \cdot NFS \cdot Pairing-friendly \cdot Computation$

Mathematics Subject Classification $11T71 \cdot 14G59 \cdot 94A60$

1 Introduction

Constructive pairings were introduced into cryptography in the early 2000's with a one round tripartite Diffie–Hellman key exchange [31], identity-based encryption [12], and short signatures [13]. More recently, new applications have been proposed, e.g. zero-knowledge proofs [11] used in the Zcash cryptocurrency and electronic voting.

Pairing-based cryptography relies on the hardness of the discrete logarithm (DL) problem over two groups: an elliptic curve $E(\mathbb{F}_p)$ and a finite field \mathbb{F}_{p^k} , k being the *embedding degree*. Advances on discrete logarithm computation over special field extensions \mathbb{F}_{p^k} force us to

Communicated by S. D. Galbraith.

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review not only the parameter sizes of curves used in practice, but also the families of curves used to generate parameters.

The computation of discrete logarithms in finite fields and the factorisation of large integers are both addressed by the Number Field Sieve algorithm (NFS). Its complexity is $L_{n^k}(1/3, c+$ o(1), with the notation $L_{p^k}(\alpha,c) = \exp(c(\log p^k)^{\alpha}(\log\log p^k)^{1-\alpha})$. For the families of finite fields that we consider in this paper, we have $1.526 \le c \le 2.20$. The value of c depends on the variant of the NFS algorithm. For prime fields \mathbb{F}_p , c = 1.923 and this complexity was considered as the reference for choosing the size of any finite field \mathbb{F}_{p^k} , where p is medium to large compared to p^k . However, for some degrees k the NFS algorithm can be parameterised differently, yielding a better complexity with a smaller c. The size of the finite field must then be increased so as to maintain the same security as previously thought, that is with c = 1.923. In the context of finite fields (unrelated to pairings), so-called *special* primes p are subject to the special NFS (SNFS) variant with c = 1.526: in these cases, the size of p gives a false sense of security [27,28,47,49,53]. The most efficient pairings were obtained with specific families of pairing-friendly curves, where the prime p is special (see Table 2). In 2013, Joux and Pierrot exploited this weakness [33]. In 2015, Barbulescu, Gaudry and Kleinjung revisited Schirokauer's Tower NFS (TNFS) variant, and obtained c = 1.526 in a theoretical "special Tower NFS" variant (STNFS) [9]. In 2016, Kim and Barbulescu applied the STNFS variant to finite fields of composite extension degree k and obtained, in the best case, an algorithm of complexity with c = 1.526 [36]. This means that, asymptotically, the size of the finite field \mathbb{F}_{n^k} should be roughly doubled to provide the same security as thought before.

However, the asymptotic complexity does not provide enough accuracy to deduce the sizes of the finite fields that we would like to use for cryptography today. Menezes, Sarkar and Singh already showed that the efficiency of the STNFS variants depends on the total size and the extension degree [42], and that the STNFS variant with the best asymptotic complexity is not necessarily the best variant that applies to a 3000-bit finite field. Then Barbulescu and Duquesne proposed a way to refine the estimates [7] and proposed parameters for 128 bits of security for BN, BLS, and KSS curves (where k = 12, 16 and 18).

The rule of thumb that prime fields of 3072 to 3200 bits offer 128 bits of security is extrapolated from the asymptotic complexity, re-scaled according to a record computation. It almost systematically relies on the bodacious assumption o(1) = 0 in the asymptotic formula. Since a record computation is not available for the TNFS and STNFS algorithms, the papers

Table 1	Sizes and D	I cost estimates

Parameters					Cost of DL computation			
Curve	$\log_2 p$	$\log_2 r$	k	$\log_2 p^k$	$\deg p(u)$	DL on $E(\mathbb{F}_p)$ STNFS on \mathbb{F}		S on \mathbb{F}_{p^k}
						$(\approx \sqrt{r})$	[7]	§ B
BN	254	254	12	3039	4	2127	2100	2103
BN	446	446	12	5343	4	2^{223}	_	2^{132}
BN	462	462	12	5535	4	2^{231}	2^{131}	2^{134}
BLS12	381	255	12	4572	6	2^{127}	_	2^{126}
BLS12	461	308	12	5525	6	2154	2^{132}	2^{134}
KSS16	330	257	16	5280	10	2^{128}	2^{139}	2^{141}
KSS16	339	263	16	5411	10	2^{131}	2^{139}	2^{141}



[7,42] simulate a simplified version of the new algorithms to estimate their costs. We recall in Table 1 the popular pairing-friendly curves before the STNFS algorithm (2015), and the new propositions of [7], together with our estimate of the running-time of a DL computation in the corresponding fields \mathbb{F}_{n^k} .

Generation of pairing-friendly curves. Pairings on elliptic curves map pairs in $E(\mathbb{F}_p)[r] \times E(\mathbb{F}_{p^k})[r]$ to \mathbb{F}_{p^k} , and the *embedding degree* k should be small, say $1 \le k \le 20$. The first suggested pairings used supersingular curves, because they were the first known way to produce curves with a small embedding degree. Then two other approaches were proposed (and surveyed in [26]). On the one hand, *polynomial* methods parameterise the characteristic p, the trace t, and the curve order r by polynomials. The parameterisation enables two fast variants of the Tate pairing: the ate or optimal ate pairing [52]. A Tate pairing computation contains an internal loop (the Miller loop) of length $\log_2 r$, while this length is $\log_2 (t-1)$ (resp. $(\log_2 r)/\varphi(k)$) for an ate (resp. optimal ate) pairing. On the other hand, non-polynomial methods were also proposed. Because of the large gap in pairing efficiency, the latter methods attracted less attention, and were not optimised.

Pairing-friendly curves from polynomial constructions enjoy fast implementations (e.g., [2]). However, the downside is that since p is parameterised by a polynomial, the Kim–Barbulescu STNFS algorithm applies (at least in some cases), and security estimates need to be revised. Alternatively, cryptographers look for new pairing-friendly curves. Chatterjee, Menezes and Rodríguez-Henríquez propose in [16] to revisit curves of degree one (and trace t=2), avoiding the TNFS attack. The target finite field is a prime field so it only requires $\log_2(p) \geq 3072$ to get 128-bits of security [44]. Fotiadis and Konstantinou propose in [24] families of elliptic curves from a variant of the (polynomial) Brezing–Weng method. For composite embedding degree, they increase the parameter sizes in order to get TNFS-resistant curves, but they also propose curves of prime embedding degree for which the TNFS attack is restricted to deg h=k only. Unfortunately, the prime p has a polynomial form with tiny coefficients so the special variants (SNFS and STNFS) still apply.

Our contribution. In this article, we take a different approach: to avoid having to increase the size of the target finite field \mathbb{F}_{p^k} , we choose a Cocks–Pinch curve so that p is not special and the special variants (SNFS, STNFS) do not apply. But on Cocks–Pinch curves, no optimal ate pairing is available, and the ate pairing is as slow as the Tate pairing because of a large trace t. So we modify the Cocks–Pinch method to obtain a trace of smallest possible size $(\log_2 r)/\varphi(k)$, and arrange so that the ate pairing or its variant [52, §2.2] is available. We obtain an optimal pairing as defined by Vercauteren in [52]. We generate curves of embedding degree 5 to 8 in order to compare the efficiency of the ate pairing with different sizes of parameters.

- For composite extension degrees (k = 6 and 8), we reuse some of the optimisations from the literature to obtain a pairing computation that is as efficient as with competing constructions. While it is true that by doing so, we endow our prime p with some special structure, we argue in this paper that the multivariate nature of our parameterisation offers much more flexibility than known constructions, and to our knowledge thwarts all known "special" variants of NFS.
- For prime embedding degrees (k = 5 and 7), the TNFS attack is restricted to one choice: deg h = k. It leads to a smaller target finite field than in the composite cases. But a prime embedding degree eliminates some optimisation opportunities for the pairing computation.



This article also gives cost estimates and comparisons based on existing software. We show that the added confidence in the DL hardness can be obtained without sacrificing the pairing efficiency too much.

Organisation of the paper. In Sect. 2, we recall the Tate and ate pairings, in particular the notions of Miller loop and final exponentiation. We present in Sect. 3 our Cocks—Pinch variant to construct secure curves with an efficient pairing. Section 4 addresses the cost estimates for DL computation with the known variants of the NFS algorithm. In Sect. 5 we provide parameters of curves for 128 bits of security together with the analysis of the pairing cost. We compare the pairing efficiency to their challengers: BN, BLS12 and KSS16 curves, and embedding degree one curves from [16].

1.1 Code repository

Companion code is provided for several sections in this article, including code to reproduce experimental data. The code repository is publicly accessible at:

https://gitlab.inria.fr/smasson/cocks-pinch-variant.

2 Background on pairings

We present here the computation of two pairings used in practice, the Tate and ate pairings. Then we list refinements in the case of ate pairing on BN curves.

Let E be an elliptic curve defined over \mathbb{F}_p . Let π_p be the Frobenius endomorphism $(x,y)\mapsto (x^p,y^p)$. Its minimal polynomial is X^2-tX+p and t is called the trace. Let r be a prime divisor of $\#E(\mathbb{F}_p)=p+1-t$. The r-torsion subgroup of E is denoted $E[r]:=\{P\in E(\overline{\mathbb{F}_p}), [r]P=\mathcal{O}\}$ and has two subgroups of order r (eigenspaces of π_p in E[r]) that are useful for pairing applications: $\mathbb{G}_1=E[r]\cap\ker(\pi_p-[1])$ and $\mathbb{G}_2=E[r]\cap\ker(\pi_p-[p])$. The latter is defined over \mathbb{F}_{p^k} , where the $embedding\ degree\ k$ is the smallest integer $k\in\mathbb{N}^*$ such that r divides p^k-1 . A pairing-friendly curve is an elliptic curve that satisfies the following conditions: p and r are prime numbers, t is relatively prime to p, and k should be small. The discriminant -D is the fundamental discriminant of the quadratic imaginary field defined by X^2-tX+p (so that $t^2-4p=-Dy^2$ for an integer y). All constructions require that |D| be small enough, so that the complex multiplication method is feasible (the record computation in [50] has $|D|\sim 10^{16}$). The ρ -value of E is defined by $\rho(E)=\log(p)/\log(r)$. The "ideal" case is $\rho(E)\approx 1$ when $r=\#E(\mathbb{F}_p)$.

We recall the Tate and ate pairings definition, based on the same two steps: evaluating a function $f_{s,Q}$ at a point P, and then raising it to the power $(p^k-1)/r$. (Sometimes the pairing is said *reduced* to stress the final exponentiation). The function $f_{s,Q}$ has divisor $\operatorname{div}(f_{s,Q}) = s(Q) - ([s]Q) - (s-1)(\mathcal{O})$ and satisfies for integers i and j

$$f_{i+j,Q} = f_{i,Q} f_{j,Q} \frac{\ell_{[i]Q,[j]Q}}{v_{[i+j]Q}}$$

where $\ell_{[i]Q,[j]Q}$ and $v_{[i+j]Q}$ are the two lines needed to compute [i+j]Q from [i]Q and [j]Q (ℓ through the two points, v the vertical). We compute $f_{s,Q}(P)$ with the Miller loop presented in Algorithm 1.

The Tate and ate pairings are defined by

Tate
$$(P, Q) := f_{r,P}(Q)^{(p^k-1)/r}$$
, and ate $(P, Q) := f_{t-1,Q}(P)^{(p^k-1)/r}$



Algorithm 1: MILLERLOOP(s, P, Q) – Compute $m = f_{s,Q}(P)$.

```
m \leftarrow 1; S \leftarrow Q

for b from the second most significant bit of s to the least do

m \leftarrow m^2 \cdot \ell_{S,S}(P)/v_{[2]S}(P); S \leftarrow [2]S

if b = 1 then

m \leftarrow m \cdot \ell_{S,Q}(P)/v_{S+Q}(P); S \leftarrow S + Q

return m
```

where $P \in \mathbb{G}_1 \subset E[r](\mathbb{F}_p)$ and $Q \in \mathbb{G}_2 \subset E[r](\mathbb{F}_{p^k})$. The values Tate(P, Q), and ate(P, Q) are in the "target" group \mathbb{G}_T of r-th roots of unity in \mathbb{F}_{p^k} .

Before we analyse in Sect. 5 the cost of computing pairings, we briefly comment on the CM discriminant -D. When D=3 (resp. D=4), the curve has complex multiplication by $\mathbb{Q}(\sqrt{-3})$ (resp. $\mathbb{Q}(\sqrt{-1})$), so that a twist of degree 6 (resp. 4) exists. When E has d-th order twists for some d|k, then $E[r](\mathbb{F}_{p^k})$ is isomorphic to $E'[r](\mathbb{F}_{p^k/d})$ for some twist E'. Dealing with the latter is easier. Therefore, composite extension degrees are often an invitation to choose D=3 or D=4.

3 Construction of secure curves with efficient ate pairing

In this section, we look for curves that are not threatened by recent variants of NFS. We make the following observations.

- All families of curves in [26] compute p as a polynomial evaluated at a chosen integer. This (often) enables the STNFS algorithm [33], so that the DL problem in \mathbb{F}_{p^k} is easier than in other fields of same bit length.
- While composite extension degrees are appealing for fast pairing computation (see Sect. 2), they also offer additional parameterisation choices for the TNFS algorithm [36]. This also makes DL computations in \mathbb{F}_{p^k} more efficient.

We wish to avoid special primes. Furthermore, as our range of interest $5 \le k \le 8$ contains the composite degrees k = 6 and k = 8, we acknowledge the need to choose the size of p so as to compensate the TNFS attack.

The *special* variants of NFS rely on a special form of p: the prime integer should have a polynomial form p=p(u) where u is a seed and p(x) is a polynomial. Roughly put, for the special variants to apply, p(x) should have degree at least 3 and (most importantly) tiny coefficients. MNT curves of embedding degree k=6 are defined by a characteristic $p(x)=4x^2+1$, a curve order $p(x)=4x^2-2x+1$ and a trace p(x)=2x+1. One can check that $p(x)|\Phi_6(p(x))$ where $p(x)=x^2-x+1$ is the 6-th cyclotomic polynomial. Yet the prime $p(x)=x^2-x+1$ of a MNT curve is not special because $p(x)=x^2-x+1$ and p(x)=x+1. The prime $p(x)=x^2-x+1$ and p(x)=x+1. The prime $p(x)=x^2-x+1$ and the largest coefficients (one can use p(x)=x+1 in the Special setting, and the largest coefficient is 4). We will obtain families of curves where p(x)=x+1 has a degree larger than 2 but has large coefficients so that the special setting (STNFS) does not perform better than a generic setting (TNFS).

To avoid special primes, we revisit the Cocks–Pinch method, which constructs pairing-friendly curves with freely chosen embedding degree k and discriminant -D. The classical Cocks–Pinch algorithm first fixes the prime r and deduces a root of unity mod r to compute t and then p satisfying the conditions of pairing-friendly curves. Instead, we first choose T small, and then compute r such that T is a root of the k-th cyclotomic polynomial Φ_k mod r. Then we observe that $f_{T,Q}(P)$ like $f_{t-1,Q}(P)$ gives a Miller loop of a bilinear pairing.



Algorithm 2: MODIFIEDCOCKSPINCH $(k, -D, T_0, T_{\max}, \lambda_r, \lambda_p)$ – Compute a pairing-friendly curve of embedding degree k and fundamental discriminant -D, where $\lceil \log_2(p) \rceil = \lambda_p$ and $\lceil \log_2(r) \rceil = \lambda_r$.

```
for T \in \{T_0, \dots, T_{max}\} do

if r = \Phi_k(T) is not prime then continue

if \lceil \log_2(r) \rceil \neq \lambda_r or -D is not a square mod r then continue

for i in \{1, 2, \dots, k-1\} such that \gcd(i, k) = 1 do

t_0 = T^i + 1 \mod r; \ y_0 = (t_0 - 2)/\sqrt{-D} \mod r \qquad \Rightarrow \text{see Remark 3.1}
Let \pi_0 = \frac{t_0 + y_0 \sqrt{-D}}{2}.

Choose h_t and h_y such that \pi = \pi_0 + \frac{h_t + h_y \sqrt{-D}}{2}r is an algebraic integer, and \lceil \log_2(\pi\bar{\pi}) \rceil = \lambda_p.

t = t_0 + h_t r; \ y = y_0 + h_y r; \ p = \pi\bar{\pi} = (t^2 + Dy^2)/4
if p \equiv 1 \mod k then \Rightarrow optimisation; see Remark 5.1

if p is prime then return [p, r, T, t, y]
```

Our variant is given in Algorithm 2. The trace $\bar{t} \in \mathbb{Z}/r\mathbb{Z}$ can be any of $\bar{t} = T^i + 1 \mod r$ where $\gcd(i,k) = 1$, and $\pm \bar{y} = (\bar{t}-2)/\pm \sqrt{-D} \mod r$ as in the original method. We then lift $\bar{t}, \pm \bar{y}$ to $t_0, y_0 \in \mathbb{Z}$. Since $\sqrt{-D}$ is only determined up to sign, we fix the sign indetermination problem as follows.

Remark 3.1 (Normalisation of t_0 and y_0) When lifting \bar{t} , $\pm \bar{y}$ from $\mathbb{Z}/r\mathbb{Z}$ to \mathbb{Z} , we choose t_0 as the signed representative of \bar{t} with smallest absolute value, and y_0 as the smallest positive representative of $\pm \bar{y}$.

The choice of the cofactors h_t and h_y in Algorithm 2 must abide by certain rules so that the Weil number π is an algebraic integer: if $-D \equiv 0 \mod 4$, then $t_0 + h_t$ must be even, and if $-D \equiv 1 \mod 4$, then $t_0 + y_0 + h_t + h_y$ must be even. For p to have the desired bit length, we notice that h_t and h_y must be chosen in an annulus-like region given by the equation $2^{\lambda_p+1} \le (t_0 + h_t r)^2 + D(y_0 + h_y r)^2 < 2^{\lambda_p+2}$.

The Miller algorithm in the ate pairing iterates on $t - 1 = T^i$, a k-th root mod r. Iterating on another root of unity also gives a pairing, as remarked by the following statement.

Theorem 3.2 ([52, §2.2]) Let $P \in \mathbb{G}_1 = E[r] \cap \ker(\pi_p - [1])$ and $Q \in \mathbb{G}_2 = E[r] \cap \ker(\pi_p - [p])$. Let T be a k-th root of unity mod r. Then, $f_{T,Q}(P)$ defines a bilinear pairing and

$$Tate(Q, P)^L = f_{T,Q}(P)^{c(p^k-1)/N}$$

where
$$N = \gcd(T^k - 1, p^k - 1)$$
, $T^k - 1 = LN$, and $c = \sum_{i=0}^{k-1} T^{k-1-i} p^{ji}$.

In particular, our T in Algorithm 2 is convenient and defines an optimal ate pairing in the sense of [52, Definition 1]:

OptimalAte
$$(P, Q) := f_{T,Q}(P)^{\frac{p^k-1}{r}}$$
.

Does Algorithm 2 produce primes of a special form? In this paper, we will discuss in particular whether we hold to our promise that p, as issued by Algorithm 2, is not special. The prime p has the form

$$p = \frac{1}{4} \left((t_0 + h_t r)^2 + D \left(y_0 + h_y r \right)^2 \right)$$



where t_0 , y_0 are centered representatives of $T^i + 1 \mod r$ and $(t_0 - 2)/\sqrt{-D} \mod r$ resp., and both r and t_0 are low-degree polynomials in T.

If T, h_t , and h_y are chosen by Algorithm 2 as random integers of the desired bit length, and that D is arbitrary (then y_0 has no nice sparse polynomial expression in T), then the expression above is considered unlikely to yield any computational advantage to an attacker.

On the other hand, efficiency considerations may lead us to choose D specially, so as to allow extra automorphisms on the curve, for example choose -D as the discriminant of the d-th cyclotomic field $\mathbb{Q}(\zeta_d)$ for some $d \mid k$. Then $\sqrt{-D}$ typically has a low-degree polynomial expression in T. If T, h_t , and h_y are then chosen with low Hamming weight, the answer is less clear. In comparison to other pairing-based constructions however (see Table 2), we have here a *multivariate* expression for p (it depends on T, h_t , and h_y). First there exists no special-purpose NFS construction that adapts well to a bivariate polynomial. Secondly for fixed h_t and h_y , one can obtain a univariate polynomial in T. This setting will provide a notable advantage to NFS only if h_t and h_y are tiny enough to produce a sparse polynomial $p_{h_t,h_y}(T)$. As an illustration, here is the multivariate expression of 4p in the case k=8, D=4, and i=1.

$$4p = (h_t^2 + 4h_y^2)T^8 + 4h_yT^7 - (4h_y - 1)T^6 + 2(h_t - 1)T^5 + (2h_t^2 + 8h_y^2 + 2h_t + 1)T^4 + 4h_yT^3 - (4h_y - 1)T^2 + 2(h_t + 1)T + (h_t^2 + 4h_y^2 + 2h_t + 1).$$

If h_t and h_y are small, one can get a univariate expression for p and exploit the S(T)NFS variant. In [24, Remark 3, Table 3], one finds a family (denoted FK-8 in the following to stand for Fotiadis–Konstantinou) with D=4, $h_t=1$, $h_y=0$ and $p(x)=(x^8+x^6+5x^4+x^2+4x+4)/4$, $r(x)=x^4+1$, $t(x)=x+1+r(x)=x^4+x+2$, $y(x)=(x^3-x^2)/2$ (where $p(x)=(t(x)^2+4y(x)^2)/4$). In our case, for r of 256 bits and p of 544 bits, we have h_y of 16 bits, hence $p_{h_t,h_y}(T)$ has coefficients of more than 32 bits.

We design in Sect. 4 an estimation of the cost needed to compute a discrete logarithm in \mathbb{F}_{p^k} with STNFS and TNFS and compare the costs obtained for MNT-6, BLS-6 and Cocks–Pinch-6 curves, and FK-8, Cocks–Pinch-8 curves and a third k=8 family of curves (Tanaka–Nakamula curves). We show in Sect. 4.2 as well as in Appendix C that using very small h_t and h_y , the NFS variants can exploit a univariate polynomial expression and reduce

Table 2 Parameters of commonly used pairing-friendly curves

```
BN, \rho = 1, p = 36u^4 + 36u^3 + 24u^2 + 6u + 1
                          u = -2^{62} - 2^{55} - 1 (2010) [45]
 BN-254
                          u = 2^{110} + 2^{36} + 1 (2010) [45]
 BN-446
                          u = 2^{114} + 2^{101} - 2^{14} - 1 (2018) [7]
 BN-462
BLS12, \rho = 3/2, p = (u^6 - 2u^5 + 2u^3 + u + 1)/3
                          u = -(2^{63} + 2^{62} + 2^{60} + 2^{57} + 2^{48} + 2^{16}) (2017 Zcash [15])
 BLS12-381
                          u = -2^{77} + 2^{50} + 2^{33} (2018) [7]
 BLS12-461
                          p = (u^{10} + 2u^9 + 5u^8 + 48u^6 + 152u^5 + 240u^4 + 625u^2 + 2398u + 3125)/980
KSS16, \rho = 5/4
                          u = -2^{34} + 2^{27} - 2^{23} + 2^{20} - 2^{11} + 1 (2018) [7]
 KSS16-330
                          u = 2^{35} - 2^{32} - 2^{18} + 2^8 + 1 (2018) [7]
 KSS16-339
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the security of the DL over the finite field \mathbb{F}_{p^k} . But if these parameters are large enough, the advantage vanishes.

4 DL cost estimate and size requirements

In this section, we would like to determine, for each embedding degree $k \in \{5, 6, 7, 8\}$, the appropriate bit length of p so that the pairings on the curves constructed in Sect. 3 match the 128-bit security level. This leads us to assess the hardness of the DL computation in the subgroup of (256-bit) prime order r of \mathbb{F}_{p^k} . In terms of notations, we naturally search for different values of p for each k, so that p depends on k. For brevity however, we prefer to keep the notation p rather than use p_k .

We also do the same analysis for other curve families. We strive to take into account in our analysis the different known NFS variants. This complements the study in [7].

4.1 Strategy for estimating NFS cost

Estimating the computational cost of the number field sieve is a delicate task because of the inherent complexity of NFS, its numerous parameters and its variants, and moreover because of the very different nature of the different steps of the algorithm. This is a vastly different situation from, say, the assessment of the DLP hardness for elliptic curves, where the lack of any algorithm more advanced than $O(\sqrt{r})$ algorithms makes estimations comparatively easy.

The two main steps of NFS are relation collection and linear algebra. We tried to estimate both, in terms of "elementary operations" that combine a memory access (to sieve array elements, to vector coefficients) as well as arithmetic operations. Our simulation methodology is not dissimilar to the one used in [7,42]: starting from an NFS or TNFS setup, we estimate the norms involved in the relation collection step, and the associated smoothness probability. Further detail is given in Appendix B.2. We summarise here the variations that we introduce:

- In the NFS context, coprime (a, b) pairs that form the primary source of candidates for smoothness are counted as the total number of pairs in the sieve area times the factor $\frac{6}{\pi^2} = \frac{1}{\zeta(2)}$. In the TNFS context, the analogue of this scaling is given by $\frac{1}{\zeta_K(2)}$ where ζ_K is the Dedekind zeta function of the base number field [30].
- We compute the smoothness probabilities of the two norms that are deduced from (a, b) pairs as the average of the smoothness probabilities of norms over 10^6 samples, instead of the smoothness probabilities of the average norm over 25,600 samples.
- Estimating the matrix size that results from a given set of parameter choices requires to estimate the reduction factor of the so-called filtering step. As we show in Appendix B.2, recent large computations chose parameters very differently, which led to vastly different reduction factors. Based on a rationale for parameter choice that is in accordance with previous computation with the cado-nfs software, we estimate the filtering step as providing a (conservative) constant reduction factor of 9. This is very different from the reasoning in [7] and we justify this choice in Appendix B.2.



```
- Simulation in \mathbb{F}_{p^6}, Cocks-Pinch-6, TNFS-conj deg h=2
- Simulation in \mathbb{F}_{p^6}, Cocks-Pinch-6, STNFS-JP deg h=3
- Simulation in \mathbb{F}_{p^6}, MNT6, TNFS-conj deg h=2
- Simulation in \mathbb{F}_{p^6}, BLS-6, STNFS-JP deg h \in \{6,3,2\}
- L_N^0(1/3,1.923)/2^{8.2} (NFS, theoretical, re-scaled s.t. DL-768 \leftrightarrow 2^{68.32})
- L_p^0(1/3,1.526)/2^{4.5} (SNFS, theoretical re-scaled SDL-1024 \leftrightarrow 2^{64.4})
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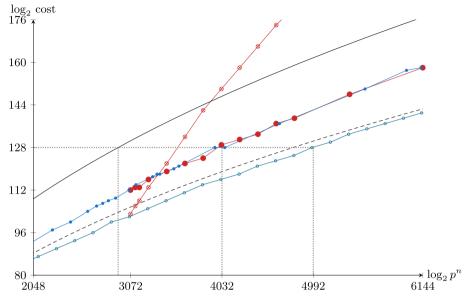


Fig. 1 TNFS vs STNFS simulations for curves with k = 6

4.2 Evolution of DL cost as h_t , h_y increase for k = 6, 8

Embedding Degree 6: MNT-6, BLS-6 and Cocks-Pinch-6 Curves

We wish to compare the effectiveness of various NFS strategies, for our Cocks–Pinch-6 curves having D=3, as well as other curves. Targeting the 128-bit security level, we fix the size of r in Cocks–Pinch-6 curves to be 256 bits, hence T is 64 bits long. We set D=3, and let p vary from 512 to 800 bits thanks to h_y of increasing size from 1 to 145 bits. For comparison, we generate MNT-6 parameters with Ben Lynn's pbc library where p runs from 126 to 2047 bits, and BLS-6 parameters where p runs from 126 to 2046 bits (r is 64 to 1024 bit long). Then we run the STNFS and TNFS DL cost estimate for each p. The results are presented in Fig. 1, where the degree of p is implicitly chosen so as to minimise the estimated cost of (S)TNFS, and the notation L_N^0 stresses the fact that the asymptotic complexity is used with o(1) set to 0.

MNT-6 and Cocks–Pinch-6 curves of p of 672 bits (p^k of 4032 bits) provide 128 bits of security, while a BLS-6 curve of that size only provides 116 bits of security, a 832-bit p is needed for a BLS-6 curve to provide 128 bits of security. The polynomials for TNFS are given in Table 12. All parameters can be obtained in the code repository mentioned in Sect. 1.1.



-● Simulation in \mathbb{F}_{p^8} , Cocks–Pinch, TNFS-conj deg h=2- Simulation in \mathbb{F}_{p^8} , Cocks–Pinch, STNFS-JP deg h=8, r of 256 bits
- Simulation in \mathbb{F}_{p^8} , Tanaka-Nakamula, STNFS-JP deg p=6, deg h=4- Simulation in \mathbb{F}_{p^8} , Fotiadis-Konstantinou, STNFS-JP deg p=8, deg h=8- $L_p^0(1/3, 1.923)/2^{8.2}$ (NFS, theoretical, re-scaled s.t. DL-768 \leftrightarrow $2^{68.32}$)
- - - $L_{p^n}^0(1/3, 1.526)/2^{4.5}$ (SNFS, theoretical re-scaled SDL-1024 \leftrightarrow $2^{64.4}$)

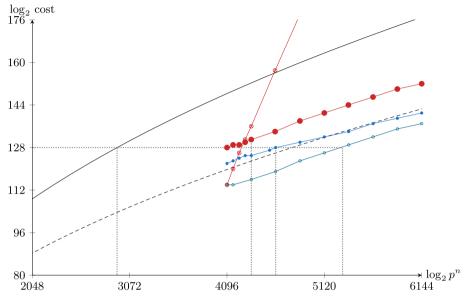


Fig. 2 TNFS vs STNFS simulation for curves with k = 8

Embedding Degree 8: Tanaka–Nakamula, Fotiadis–Konstantinou and Cocks–Pinch-8 Curves. We do the same for k = 8. We generate Cocks–Pinch-8 parameters with D = 4, r of fixed length 256 bits, and h_y growing from 1 to 128 bits, so that p grows from 512 to 768 bits. We compare to Tanaka–Nakamula curves of k = 8 (TN-8) [51] where p(x) has degree 6, and Fotiadis–Konstantinou curves of k = 8 and D = 4 (FK-8) [24, Table 3] where p(x) has degree 8. We obtain Fig. 2. Cocks–Pinch-8 curves of p(x) of 256 bits and p(x) of 16 bits) provide 128 bits of security. TN-8 curves of p(x) of 544 bits have p(x) of 362 bits and offer 125 bits of security. FK-8 curves of p(x) of 544 bits have p(x) of 576 bits (then p(x) bits long) and FK-8 curves should have p(x) of 672 bits (then p(x) bits long).

Evolution of DL cost as $\log_2 p$ **changes for** k=6, 8. It follows from Figs. 1 and 2 that the special form of p for our curves does offer an advantage compared to the generic Conjugation—TNFS algorithm only for very small sizes of p, between 512 and 560 bits for k=6, D=3 (this corresponds to $|h_t|$ and $|h_y|$ of at most 20 bits), and between 512 and 536 bits for k=8, D=4 ($|h_t|$ and $|h_y|$ of at most 12 bits). For larger parameters, the generic TNFS algorithm is faster, which supports our claim that the primes that we use are *not special*.



Original family	Curve or field	k	$\log_2 p^k$	$\log_2 r$	$\mathrm{d}h$	$\mathrm{d}f,\mathrm{d}g$	Poly	Cost
Prime fields	Oakley p	1	3072	3071	_	(5,4)	JL	2127
	Prime field	1	3200	256	-	(5,4)	JL	2^{128}
[16]		1	3072	256	-	(5,4)	JL	2^{128}
This work	k5, p663	5	3318	256	5	(6,5)	JL	2^{128}
	k6, p672, D = 3	6	4028	256	2	(6,3)	Conj	2^{128}
	k7, p512	7	3584	256	7	(6,5)	JL	2^{132}
	k8, p544, D = 4	8	4349	256	2	(8,4)	Conj	2^{131}
[26, Ex. 6.8]	BN-446	12	5343	446	6	(8,2)	JP	2^{132}
	BN-462	12	5534	462	6	(8,2)	JP	2^{135}
[26, §6.1]	BLS12-381	12	4572	255	6	(12,2)	JP	2^{126}
	BLS12-446	12	5352	299	6	(12,2)	JP	2^{132}
	BLS12-461	12	5525	309	6	(12,2)	JP	2^{134}
[26, Ex. 6.11]	KSS16-330	16	5280	257	16	(10,1)	JP	2^{141}
	KSS16-339	16	5411	263	16	(10,1)	JP	2^{141}

Table 3 Comparison of DL cost estimates

Polynomial selection methods are abbreviated as Conj for the conjugation method [8], JL for Joux–Lercier [32], JP for the Joux–Pierrot STNFS variant [33] (when it improves on JL)

4.3 Cost estimates at the 128-bit security level

Our simulation results are given in Table 3, which covers both the method in Sect. 3 as well as competing curves. In each case, only the most efficient NFS variant is retained. For reference, we also include a cost estimate, obtained with the same method, for 3072-bit prime fields. This fits reasonably well with the commonly accepted idea that this size matches 128-bit security (see e.g. [44, §5.6]).

In addition to the parameters for BLS12 and BN curves that were proposed in [7], we find it necessary to also consider curves in these families for a 446-bit prime field. As it turns out, this gives only a marginally different cost estimate for the attack, and the fact that p fits in seven 64-bit machine words is a clear implementation advantage. For BN-446 the seed $u = 2^{110} + 2^{36} + 1$ is taken from [45] and our seed for BLS12-446 is $u = -(2^{74} + 2^{73} + 2^{63} + 2^{57} + 2^{50} + 2^{17} + 1)$ so that the curve is subgroup-, twist-, and subgroup-twist-secure.

5 Pairing cost

We now count the number of operations over \mathbb{F}_p to compute the optimal ate pairing with Algorithms 3, 4 and 5. We denote by \mathbf{m}_k , \mathbf{s}_k , \mathbf{i}_k and \mathbf{f}_k the costs of multiplication, squaring, inversion, and p-th power Frobenius in \mathbb{F}_{p^k} , and by $\mathbf{m} = \mathbf{m}_1$ the multiplication in \mathbb{F}_p . We neglect additions and multiplications by small constants. In order to provide a common comparison base, we give estimated costs for \mathbf{m}_k and \mathbf{s}_k using Karatsuba-like formulas [19,22, 43]. Inversions are computed using the expression below, which relies on efficient Frobenius powers:



Algorithm 3: MILLERLOOP $(T, P \in E(\mathbb{F}_p), Q \in E(\mathbb{F}_{p^k}))$ – Compute $f_{T,Q}(P)$.

```
(m_n, m_d) \leftarrow (1, 1); S \leftarrow O
for b from the second most significant bit of |T| to the least do
      (\lambda_n, \lambda_d) \leftarrow \ell_{S,S}(P); S \leftarrow [2]S
                                                                                                                           DOUBLELINE
                                                                                                                         (\mu_n, \mu_d) \leftarrow v_S(P)
      (m_n, m_d) \leftarrow (m_n^2 \lambda_n \mu_d, m_d^2 \lambda_d \mu_n)
                                                                                                                                ⊳UPDATE1
     if b = \pm 1 then
            (\lambda_n, \lambda_d) \leftarrow \ell_{S,bO}(P); S \leftarrow S + bQ
                                                                                                                                ►ADDLINE
            (\mu_n, \mu_d) \leftarrow v_S(P)
                                                                                                                         ⊳UPDATE2
            (m_n, m_d) \leftarrow (m_n \lambda_n \mu_d, m_d \lambda_d \mu_n)
if T < 0 then (m_n, m_d) \leftarrow (m_d, m_n)
return m_n/m_d
```

Algorithm 4: ADDLINE(S, Q, P) and DOUBLELINE(S, P) – Given $S, Q \in E(\mathbb{F}_{p^k})$, compute S + Q (resp. 2S) and the evaluation of the line (SQ) (resp. the tangent at S) at $P \in E(\mathbb{F}_p)$.

```
DOUBLELINE
                                        ADDLINE
                                                                                                 (X, Y, Z, Z_2) \leftarrow S
(X, Y, Z, Z_2) \leftarrow S
(x_Q, y_Q) \leftarrow Q
                                                                                                 (x_P, y_P) \leftarrow P
(x_P, y_P) \leftarrow P
                                                                                                t_1 \leftarrow Y^2
t_1 \leftarrow x_Q \cdot Z_2 - X
                                                                                                t_2 \leftarrow 4X \cdot t_1
t_2 \leftarrow y_Q \cdot Z \cdot Z_2 - Y
                                                                                                if a = -3u^2 for a small u \in \mathbb{F}_p then
                                                                                                        t_3 \leftarrow 3(X - uZ_2) \cdot (X + uZ_2)
t_3 \leftarrow t_1^2
t_4 \leftarrow t_1 \cdot t_3
                                                                                                        t_3 \leftarrow 3X^2 + a \cdot Z_2^2
t_5 \leftarrow X \cdot t_3
                                                                                                \mathbf{X} \leftarrow t_3^2 - 2t_2
X \leftarrow t_2^2 - (t_4 + 2t_5)
                                                                                                 \mathbf{Y} \leftarrow t_3 \cdot (t_2 - \mathbf{X}) - 8t_1^2
\mathbf{Y} \leftarrow t_2 \cdot (t_5 - \mathbf{X}) - Y \cdot t_4
\mathbf{Z} \leftarrow Z \cdot t_1
                                                                                                \mathbf{Z} \leftarrow Z \cdot 2Y
\lambda_d \leftarrow \mathbf{Z}
                                                                                                \lambda_d \leftarrow \mathbf{Z} \cdot Z_2
\lambda_n \leftarrow \lambda_d \cdot (y_P - y_O) - t_2 \cdot (x_P - x_O)
                                                                                                 \lambda_n \leftarrow \lambda_d \cdot y_P - 2t_1 - t_3 \cdot (Z_2 \cdot x_P - X)
return ((\lambda_n, \lambda_d), S = (X, Y, Z, Z^2))
                                                                                                 return ((\lambda_n, \lambda_d), S = (X, Y, Z, Z^2))
```

Algorithm 5: VERTICALLINE($S \in E(\mathbb{F}_{p^k}), P \in E(\mathbb{F}_p)$) – Compute the line through S and -S evaluated at P.

$$\begin{array}{l} (X,Y,Z,Z_2) \leftarrow S; (x_P,y_P) \leftarrow P \\ \textbf{return} \ (\mu_n = Z_2 \cdot x_P - X, \mu_d = Z_2) \end{array}$$

$$a^{-1} = (\operatorname{Norm}_{\mathbb{F}_q^k/\mathbb{F}_q}(a))^{-1} \times a^q \times \dots \times a^{q^{k-1}}.$$

Remark 5.1 (Frobenius cost) For the latter to perform well, it is very useful to have $p \equiv 1 \mod k$ (as we did in Algorithm 2), and define \mathbb{F}_{p^k} as $\mathbb{F}_{p^k} = \mathbb{F}_p[x]/(x^k - \alpha)$: let $w = \sum_{i=0}^{k-1} \omega_i x^i \in \mathbb{F}_{p^k} = \mathbb{F}_p[x]/(x^k - \alpha)$. Then, $w^{p^j} = \omega_0 + \sum_{i=1}^{k-1} \omega_i x^{ip^j}$. The terms x^{ip^j} do not depend on w and are precomputed. By Euclidean division by k, $x^{ip^j} = x^{u_j k + i} = \alpha^{u_j} x^i$. Therefore we have at most $\mathbf{f}_k = (k-1)\mathbf{m}$ for any p^j -th power Frobenius. Note that for k even, we have $x^{k/2 \cdot (p^j - 1)} = \alpha^{(p^j - 1)/2} = \pm 1$ so that $x^{k/2 \cdot p^j} = \pm x^{k/2}$, whence one multiplication can be saved.

Consequences of the above are given in [48], notably $\mathbf{i}_2 = 2\mathbf{m} + 2\mathbf{s}_1 + \mathbf{i}_1$ and $\mathbf{i}_3 = 9\mathbf{m} + 3\mathbf{s}_1 + \mathbf{i}_1$, neglecting additions. Recursive application yields \mathbf{i}_k for k = 2, 3, 4, 6, 8, 12, 16. For k = 5, we compute $t := a^q \times \cdots \times a^{q^4} = ((a^q)^{1+q})^{1+q^2}$ and then use the fact that the



k	1	2	3	5	6	7	8	12	16
\mathbf{m}_k	m	3 m	6 m	13 m	18 m	22 m	27 m	54 m	81 m
\mathbf{s}_k	m	2 m	5 m	13 m	12 m	22 m	18 m	36 m	54 m
\mathbf{f}_k	0	0	2 m	4 m	4 m	6 m	6 m	10 m	14 m
$\mathbf{s}_k^{ ext{cyclo}}$					6 m		12 m	18 m	36 m
$\mathbf{i}_k - \mathbf{i}_1$	0	4 m	12 m	48 m	34 m	104 m	44 m	94 m	134 m
\mathbf{i}_k , with $\mathbf{i}_1 = 25\mathbf{m}$	25 m	29 m	37 m	73 m	59 m	129 m	69 m	119 m	159 m

Table 4 Relative cost of \mathbf{m}_k , \mathbf{s}_k and \mathbf{i}_k for our finite field extensions

norm of a is in \mathbb{F}_p to get Norm $_{\mathbb{F}_p5}/\mathbb{F}_p(a) = a \times t = a_0t_0 + \alpha \sum_{j=1}^{k-1} a_it_{k-i}$. We finally obtain that $\mathbf{i}_5 = 3\mathbf{f}_5 + 2\mathbf{m}_k + \mathbf{i}_1 + 10\mathbf{m}$, and \mathbf{i}_7 is obtained in a similar way. Table 4 summarises these estimated costs, and includes specialised costs for cyclotomic squares (see [29, §3.1]). We compared Table 4 with timings of the RELIC library [4] for primes p of 6 to 8 machine words and k = 2, 6, 12 on an Intel Core i5-4570 CPU, 3.20GHz. The accordance is satisfactory (within 10%), to the point that we use Table 4 as a base. Additionally, we also measured the relative costs of \mathbf{i}_1 , \mathbf{s}_1 , and \mathbf{m} on the same platform, leading to $\mathbf{i}_1 \approx 25\mathbf{m}$ and $\mathbf{s}_1 \approx \mathbf{m}$.

5.1 Miller loop

The Miller loop evaluates functions defined over \mathbb{F}_{p^k} , at a point of $E(\mathbb{F}_p)$. Algorithm 3 is essentially a repetition of Algorithm 1 with a few modifications related to practice: it is desirable to separate numerators and denominators so as to compute only one inversion at the end. Furthermore, the argument T may conveniently be handled in binary non-adjacent form $T = \sum_{i=0}^n b_i 2^i = (b_n b_{n-1} \dots b_2 b_1 b_0)_{2\text{-NAF}}$ with $b_i \in \{-1, 0, 1\}$. We use the notation $HW_{2\text{-NAF}}$ for the number of non-zero b_i .

Algorithm 3 uses three helper functions that are detailed as Algorithms 4 and 5. The input point S as well as the output point S in these algorithms are in Jacobian coordinates [20]: the quadruple (X, Y, Z, Z^2) represents the affine point $(X/Z^2, Y/Z^3)$. This saves inversions and multiplications.

In Table 5, we give the cost of the line computations for $5 \le k \le 8$. As it turns out, the embedding degree k affects the pairing cost in multiple ways. As mentioned in Sect. 2 (see also [3,21]), twists allow efficient computations for 6|k (resp. 4|k) if we set D=3 (resp. D=4). During Algorithm 3, the factors in proper subfields of \mathbb{F}_{p^k} are neutralised during the final exponentiation, and hence are not computed. In particular, λ_d and m_d are omitted from the Miller loop computation for these curves. Algorithms 4 and 5 are also simplified. Table 5 takes adaptations of these optimisations into account when twists are available, while the

³ The Edwards model is not available for a quartic or sextic twist because there is no 4-torsion point on these twists, only the quadratic twist can be in Edwards form [41]. The Jacobi quartic model is not available for a cubic or sextic twist because there is no 2-torsion point on the twist. The Hessian model is compatible with cubic twists but not sextic twists.



¹ The approximation $i_1 \approx 25m$ in Table 4 is clearly implementation-dependent. Since it has negligible bearing on the final cost anyway, we stick to that coarse estimate.

² In particular, the line computations involve some sparse products, e.g. $(\sum a_i x^i) \times (\sum b_i x^i)$ in \mathbb{F}_{p^8} over \mathbb{F}_{p^2} with $a_1 = 0$ (see [21]), which costs $8\mathbf{m}_2$ by Karatsuba. Note that [54] claims $7\mathbf{m}_2$ but with no explicit formula. We were not able to match this. The work [35, §3.3] obtained $7\mathbf{m}_2$ in favorable cases at a cost of extra precomputations.

Table 5 Miller loop cost (see Equation (1))

k	-D	ADDLINE and DOUBLELINE	VERTICALLINE	UPDATE1 and UPDATE2	Ref
Weierst	rass m	odel			
5	Any	$10\mathbf{m}_5 + 3\mathbf{s}_5 6\mathbf{m}_5 + 4\mathbf{s}_5 + 10\mathbf{m}$	5 m	$\begin{array}{l} 4\mathbf{m}_5 + 2\mathbf{s}_5 \\ \mathbf{m}_5 \end{array}$	Alg. 4,5
7	Any	$10\mathbf{m}_7 + 3\mathbf{s}_7 6\mathbf{m}_7 + 4\mathbf{s}_7 + 14\mathbf{m}$	7 m	$4\mathbf{m}_7 + 2\mathbf{s}_7 4\mathbf{m}_7$	Alg. 4,5
6 <i>k</i>	-3	$10\mathbf{m}_{k/6} + 2\mathbf{s}_{k/6} + (k/3)\mathbf{m} 2\mathbf{m}_{k/6} + 7\mathbf{s}_{k/6} + (k/3)\mathbf{m}$	0	$\mathbf{s}_k + 13\mathbf{m}_{k/6} \\ 13\mathbf{m}_{k/6}$	[21, §5]
6 <i>k</i>	-3	$11\mathbf{m}_{k/6} + 2\mathbf{s}_{k/6} + (k/3)\mathbf{m} 3\mathbf{m}_{k/6} + 6\mathbf{s}_{k/6} + (k/3)\mathbf{m}$	0	$\mathbf{s}_k + 13\mathbf{m}_{k/6} \\ 13\mathbf{m}_{k/6}$	[5, §4,6]
4 k	-4	$9\mathbf{m}_{k/4} + 5\mathbf{s}_{k/4} + (k/2)\mathbf{m}$ $2\mathbf{m}_{k/4} + 8\mathbf{s}_{k/4} + (k/2)\mathbf{m}$	0	$\mathbf{s}_k + 8\mathbf{m}_{k/4} \\ 8\mathbf{m}_{k/4}$	[21, §4]
Jacobi o	quartic	model (not for cubic or sextic twist)			
4 k	-4	$12\mathbf{m}_{k/4} + 7\mathbf{s}_{k/4} + 1\mathbf{m}\mathbf{c}_{k/4} + (k/2)\mathbf{m} 3\mathbf{m}_{k/4} + 7\mathbf{s}_{k/4} + 1\mathbf{m}\mathbf{c}_{k/4} + (k/2)\mathbf{m}$	0	$\mathbf{s}_k + 8\mathbf{m}_{k/4} \\ 8\mathbf{m}_{k/4}$	[23]
2 k	Any	$16\mathbf{m}_{k/2} + 1\mathbf{s}_{k/2} + 4\mathbf{m}\mathbf{c}_{k/2} + k\mathbf{m}$ $4\mathbf{m}_{k/2} + 8\mathbf{s}_{k/2} + 1\mathbf{m}\mathbf{c}_{k/2} + k\mathbf{m}$	0	$\mathbf{s}_k + \mathbf{m}_k$ \mathbf{m}_k	[25 , §3.2]
Hessian	mode	l (not for quartic twist)			
6 <i>k</i>	-3	$7\mathbf{m}_{k/3} + 4\mathbf{m}_{k/6} + (2k/3)\mathbf{m}$ $2\mathbf{m}_{k/6} + \mathbf{s}_{k/6} + 4\mathbf{m}_{k/3} +$ $2\mathbf{s}_{k/3} + (k/2)\mathbf{m}$	0	$\mathbf{s}_k + 13\mathbf{m}_{k/6} \\ 2\mathbf{m}_{k/3}$	[18]
Edward	s mod	el (not for quartic, cubic or sextic twist)			
2 k	Any	$12\mathbf{m}_{k/2} + \mathbf{m}\mathbf{c}_{k/2} + k\mathbf{m} 4\mathbf{m}_{k/2} + 7\mathbf{s}_{k/2} + 2\mathbf{m}\mathbf{c}_{k/2} + k\mathbf{m}$	0	$\mathbf{s}_k + \mathbf{m}_k$ \mathbf{m}_k	[25,41]

We assume a=0 when $6 \mid k$ and D=3, b=0 when $4 \mid k$ and D=4, and a=-3 otherwise. The second option for $6 \mid k$ is reported by [5, § 4] to perform slightly better

data for k = 5 and k = 7 comes straight from Algorithms 3, 4 and 5. We denote by \mathbf{mc}_k the cost of multiplying a constant $c \in \mathbb{F}_p$ by an element of \mathbb{F}_{p^k} . A consequence of Table 5 is that the Jacobi quartic, Hessian, and Edwards models induce comparatively expensive pairing computations, and the Weierstrass model is preferred in practice.

The final cost of Algorithm 3 is given by the following formula, where the notation \mathbf{c}_X denotes the cost of step X, or algorithm X.

$$\mathbf{c}_{\text{MILLERLOOP}} = (\log_2(T) - 1) \left(\mathbf{c}_{\text{DOUBLELINE}} + \mathbf{c}_{\text{VERTICALLINE}} \right) \\ + (\log_2(T) - 2) \mathbf{c}_{\text{UPDATE1}} \\ + (\text{HW}_{2\text{-NAF}}(T) - 1) \left(\mathbf{c}_{\text{ADDLINE}} + \mathbf{c}_{\text{VERTICALLINE}} + \mathbf{c}_{\text{UPDATE2}} \right) \\ + (\text{only if } k \in \{5, 7\}) \mathbf{i}_k. \tag{1}$$

5.2 Final exponentiation, first and second part

The final exponentiation to the power $(p^k-1)/r$ is computed in two steps, named first and second part, corresponding to the two factors of the exponent: $\frac{p^k-1}{\Phi_k(p)} \times \frac{\Phi_k(p)}{r}$.



k	$(p^k-1)/\Phi_k(p)$	$\mathbf{c}_{FIRSTEXP}$	Comment
5	p - 1	$(4\mathbf{m}) + \mathbf{i}_5 + \mathbf{m}_5$	Can omit $\mathbf{f}_5 = 4\mathbf{m}$ which appears in \mathbf{i}_5
6	$(p+1)(p^3-1)$	$\mathbf{f}_6 + \mathbf{m}_6 + 2\mathbf{s}_3 + 3\mathbf{m}_3 + \mathbf{i}_3$ = $4\mathbf{m} + \mathbf{m}_6 + \mathbf{i}_6 + \mathbf{m}_3$	Uses $\mathbb{F}_{p^6} = \mathbb{F}_{p^3}(y) = \mathbb{F}(x)(y)$ with $y^2 = x$ and $x^3 = \beta$
7	p - 1	$(6\mathbf{m}) + \mathbf{i}_7 + \mathbf{m}_7$	Can omit $\mathbf{f}_7 = 6\mathbf{m}$ which appears in \mathbf{i}_7
8	$p^4 - 1$	$\mathbf{i}_8 + \mathbf{m}_8$	

Table 6 Cost c_{FirstExp} of the first part of the final exponentiation

The first part of the exponentiation uses few Frobenius powers and inversions and its cost (Table 6) depends on the value of $\Phi_k(p)$. Its computation is very efficient because of Frobenius powers (Remark 5.1). In particular, for $x \in \mathbb{F}_{p^8}$, x^{p^4} is almost free: it is simply the conjugate of x seen in a quadratic extension of \mathbb{F}_{p^4} .

The second part of the exponentiation is more expensive and is specific to each curve. The key ingredient is the base-p representation of the exponent, since Frobenius powers p^i are computed efficiently. Notice that in Algorithm 2, we have $p \equiv (t-1) \equiv (t_0-1) \mod r$. Let c be such that $p+1-t_0=c\cdot r$. The expression $(\Phi_k(p)-\Phi_k(t_0-1))/r$ simplifies, and we obtain a nice generic formula in p and t_0 for each embedding degree. The actual expression depends on the exponent i in Algorithm 2, as well as on congruence conditions on T. We only detail a few examples. Formulas for the other cases can be obtained with the companion software mentioned in Sect. 1.1.

For k = 8, we choose D = 4 so that $\sqrt{-D} = 2T^2$. When for instance we choose i = 1 in Algorithm 2, we have $t_0 = T + 1 \mod r$. This leads to the following expression, where h_u denotes the integer $(h_t + 1)/2$.

$$\Phi_8(p)/r = \Phi_8(t_0 - 1)/r + (p + t_0 - 1)(p^2 + (t_0 - 1)^2)c,$$

$$c = ((((h_u^2 - h_u + h_y^2 + 1/4)T + h_y)T - h_y + 1/4)T + h_u - 1)T + h_u^2 + h_y^2$$
(2)

where $\Phi_8(t_0 - 1)/r = \Phi_8(T)/r = 1$ by construction. To raise to the power $\Phi_8(p)/r$, we use the fact that T is even to deal with fractional values in the exponent. We obtain the following upper bound on the cost, using \mathbf{c}_T , \mathbf{c}_u , \mathbf{c}_y to denote the cost of raising to the power T, h_u , and h_y , respectively:

$$\mathbf{c}_{\text{SECONDEXP},k=8} = (3\mathbf{c}_T + 2\mathbf{f}_k + 3\mathbf{m}_k) + (11\mathbf{m}_k + 4\mathbf{c}_T + 2\mathbf{c}_u + 2\mathbf{c}_v).$$

For k = 6, we choose D = 3 so that $\sqrt{-D} = 2T - 1$. We obtain expressions that vary slightly depending on i, and on the congruence class of h_t mod 2 and T mod 3. It also appears that it is more convenient to compute the cube of the pairing. When for instance we choose i = 1 in Algorithm 2, and that $T \mod 3 = 1$ and $h_t \mod 2 = 1$, we have the following expression, where $u = (h_t + 1)/2$, $w = h_v/2$, and $T' = T - (T \mod 3) = T - 1$:

$$3\Phi_{6}(p)/r = 3\Phi_{6}(t_{0} - 1)/r + 3(p + t_{0})c,$$

$$3c = ((3u^{2} + 9w^{2} - 3u - 3w + 1)T' +$$

$$3u^{2} + 9w^{2} - 6w)T' + 3u^{2} + 9w^{2} + 3u - 9w.$$
(3)



Raising to the power $3\Phi_k(p)/r$ thus has the following cost (we give an upper bound on all possible congruence conditions). We use \mathbf{c}_u , \mathbf{c}_w , \mathbf{c}_T and $\mathbf{c}_{T'}$ to denote the cost of raising to the powers u, w, T and T' = T - (T mod 3), respectively.

$$\mathbf{c}_{\text{SECONDEXP},k=6} = (\mathbf{c}_T + \mathbf{f}_k + 2\mathbf{s}_k + 4\mathbf{m}_k) + (12\mathbf{m}_k + 2\mathbf{s}_k + 2\mathbf{c}_u + 2\mathbf{c}_w + 2\mathbf{c}_{T'})$$

For k = 5 and k = 7, we use $p = (t_0 - 1) + c\Phi_k(T)$ to reduce $\Phi_k(p)/\Phi_k(T)$ (rational fraction in the indeterminate T) to the form

$$\Phi_k(p)/r = \sum_{0 \le j \le k-2} p^j a_j(c, T).$$

The exact expression of the coefficients $(a_j)_j$ depends on k and i, and so does the cost of raising to these powers. For example, for k = 5 and i = 2, we have

$$(a_i)_{0 \le i \le 3} = (-cT^3 - T + 1, -cT^3 - (c+1)T + 1, cT^2 + c + 1, c).$$

By applying this method, we found that for k = 5 and k = 7, raising to the power $\Phi_k(p)/r$ costs at most

$$\mathbf{c}_{\text{SECONDEXP},k \in \{5,7\}} = 2\mathbf{i}_k + (k-2)(\mathbf{f}_k + \mathbf{c}_T + 2\mathbf{m}_k) + \mathbf{c}_c + \mathbf{m}_k$$

where the two inversions can be saved in the favorable case i = 1, and \mathbf{c}_T and \mathbf{c}_c are the costs of raising to the powers T and c, respectively.

6 Comparisons with previous curves

We compare curves generated with Algorithm 2 of embedding degree 5 to 8 with the state of the art: BN and BLS12 curves [3], KSS16 curves [21, §4], and k = 1 curves [16]. Note that several estimates below differ marginally from [7], which uses a different estimated cost $\mathbf{i}_{12} = \mathbf{i}_1 + 97\mathbf{m}$, and also reproduce the $7\mathbf{m}_2$ estimate that we mentioned in footnote 4 on page 14.

BN curve with a 462-**bit prime** p. Barbulescu and Duquesne give in [7] parameters of a BN curve for 128 bits of security. The curve is defined from the parameter $u = 2^{114} + 2^{101} - 2^{14} - 1$ and has a prime p of 462 bits (see Table 2). An estimation of the optimal ate pairing on this curve is also given in [7], we reproduce the final count. The Miller loop iterates on T = 6u + 2, of 117 bits and NAF-Hamming-weight 7. Reusing Eq. (1) and Tables 4 and 5, and taking into account the correcting terms of the Miller loop for BN curves [52], we get:

$$\begin{aligned} \mathbf{c}_{\text{MILLERLOOP}} &= 116(3\mathbf{m}_2 + 6\mathbf{s}_2 + 4\mathbf{m}) + 115(\mathbf{s}_{12} + 13\mathbf{m}_2) \\ &+ 6(11\mathbf{m}_2 + 2\mathbf{s}_2 + 4\mathbf{m} + 13\mathbf{m}_2) \\ &+ (11\mathbf{m}_2 + 2\mathbf{s}_2 + 4\mathbf{m}) + 4\mathbf{m}_2 + 4\mathbf{m} + 2(13\mathbf{m}_2) + 4(10\mathbf{m}) \\ &= 12180\mathbf{m}. \end{aligned}$$

According to [34, Corollary 4.1], raising to the power u costs

$$\mathbf{c}_u = 4(114 - 1)\mathbf{m}_2 + (6 \cdot 3 - 3)\mathbf{m}_2 + 3\mathbf{m}_{12} + 3 \cdot 3\mathbf{s}_2 + \mathbf{i}_2 = 1585\mathbf{m} + \mathbf{i}.$$

The final exponentiation costs

$$\mathbf{c}_{\text{FINALEXP}} = \mathbf{i}_{12} + 12\mathbf{m}_{12} + 3\mathbf{s}_{12}^{\text{cyclo}} + 4\mathbf{f}_{12} + 3\mathbf{c}_{u} = 5591\mathbf{m} + 4\mathbf{i}$$



where \mathbf{s}_{12}^{cyclo} is the cost of cyclotomic squarings (see [34]), namely $\mathbf{s}_{12}^{cyclo}=18\text{m}$. The optimal ate pairing on the BN-462 curve costs in total 17771m+4i.

BLS12 curve with a 461-bit prime p. We reproduce the results from [3] adapted to the parameter $u = -2^{77} + 2^{50} + 2^{33}$ from [7]. We obtain:

$$\begin{aligned} \mathbf{c}_{\text{MILLERLOOP}} &= 76(3\mathbf{m}_2 + 6\mathbf{s}_2 + 4\mathbf{m}) + 75(\mathbf{s}_{12} + 13\mathbf{m}_2) \\ &+ 2(11\mathbf{m}_2 + 2\mathbf{s}_2 + 4\mathbf{m} + 13\mathbf{m}_2) \\ &= 7685\mathbf{m}. \end{aligned}$$

As above, we adapt [34, Corollary 4.1]. Raising to the power u costs

$$\mathbf{c}_u = 4(77 - 1)\mathbf{m}_2 + (6 \cdot 1 - 3)\mathbf{m}_2 + 2\mathbf{m}_{12} + 3 \cdot 2 \cdot \mathbf{s}_2 + \mathbf{i}_2$$

= 1045\mathbf{m} + \mathbf{i}.

The final exponentiation costs

$$\mathbf{c}_{\text{FINALEXP}} = \mathbf{i}_{12} + 12\mathbf{m}_{12} + 2\mathbf{s}_{12}^{\text{cyclo}} + 4\mathbf{f}_{12} + 5\mathbf{c}_u$$

= $6043\mathbf{m} + 6\mathbf{i}$.

The optimal ate pairing on the BLS12-461 curve costs in total $13728\mathbf{m} + 6\mathbf{i}$.

KSS16 curve with a 339-bit prime p. We reproduce the results from [21] with the parameter $u = 2^{35} - 2^{32} - 2^{18} + 2^8 + 1$ from [7]. We obtain:

$$\begin{aligned} \mathbf{c}_{\text{MILLERLOOP}} &= 34(2\mathbf{m}_4 + 8\mathbf{s}_4 + 8\mathbf{m}) + 33(\mathbf{s}_{16} + (8\mathbf{m}_4)) + 4(9\mathbf{m}_4 + 5\mathbf{s}_4 + 8\mathbf{m}) \\ &+ 3(14\mathbf{m}) + 5\mathbf{m}_4 + \mathbf{s}_4 + 16\mathbf{m} + 6(8\mathbf{m}_4) \\ &= 7691\mathbf{m}. \end{aligned}$$

Raising to the power u costs $34\mathbf{s}_{16}^{\text{cyclo}} + 4\mathbf{m}_{16} = 1548\mathbf{m}$, and the final exponentiation costs:

$$\mathbf{c}_{\text{FINALEXP}} = \mathbf{i}_{16} + 32\mathbf{m}_{16} + 34\mathbf{s}_{16}^{\text{cyclo}} + 8\mathbf{f}_{16} + 24\mathbf{m}_4 + 9(1684\mathbf{m})$$

= 18210 $\mathbf{m} + \mathbf{i}$.

The optimal ate pairing on the KSS16-339 curve costs in total $25901\mathbf{m} + \mathbf{i}$.

Curves of embedding degree one. The curves suggested by [16] are resistant to TNFS because the target finite field is \mathbb{F}_p , with p as large as 3072 bits. The ate pairing is not available on these curves because the trace is t = 2, so the Tate pairing must be used. Its cost is given in [16]: for a 256-bit r, the Miller loop costs $4626\mathbf{m} + \mathbf{i}$ and the final exponentiation costs $4100\mathbf{m}$. The total cost is finally $8726\mathbf{m} + \mathbf{i}$.

6.1 Our new STNFS-resistant curves at the 128-bit security level

We generate four curves of embedding degree 5, 6, 7 and 8 with Algorithm 2 combined with the CM method and estimate the cost of the new optimal ate pairing on these curves. Code to reproduce this search can be found in the repository mentioned in Sect. 1.1.

Twist-secure and subgroup-secure parameters. We checked our curves for twist- and subgroup-security (see [10]). For each curve, we checked the size of the cofactors of the curve and its quadratic twist on \mathbb{G}_1 and \mathbb{G}_2 . A curve E is η -subgroup-secure over \mathbb{F}_q if all the factors of $E(\mathbb{F}_q)$ are at least as large as r, except those of size η . A curve is twist-subgroup secure if its quadratic twist is subgroup-secure. This makes five criteria: subgroup-



and twist-subgroup- security for both \mathbb{G}_1 and \mathbb{G}_2 , as well as subgroup security for \mathbb{G}_T (with respect to $\Phi_k(p)$). We selected four curves that are subgroup and twist-subgroup secure for \mathbb{G}_1 with $\eta=13$. Except in the k=7 case, the curve containing the subgroup \mathbb{G}_2 is also subgroup-secure. For embedding degree 5 and 6, this curve is also twist-subgroup-secure. We did not investigate the \mathbb{G}_T subgroup-security: together with the Cocks-Pinch conditions, it would require finding parameters such that $\Phi_k(p)/r$ is prime or almost prime. With the sizes provided in the following paragraph, $1088 \leq \log_2(\Phi_k(p)/r) \leq 2816$ so it is difficult to factor this thousand-bit integer entirely and it will very unlikely be prime.

Parameter choices. We explain our choices of parameter sizes in Algorithm 2:

Size of the prime p. We target a size for the finite field \mathbb{F}_{p^k} that determines the size of p. These values can be read in Table 3.

Hamming weight (or 2-NAF weight) of T. We restrict to low weight T in order to get an efficient Miller loop. We choose $HW_{2-NAF}(T) = 4$ for the k = 5 curve, or $HW_{2-NAF}(T) = 5$ for others.

Discriminant. For efficiency, we target curves with as many automorphisms as possible. For k=6 (resp. 8), we set D=3 (resp. 4) so that a sextic (resp. quartic) twist is available. For k=5, we chose arbitrarily $D\approx 10^{10}$, which is well within the feasible range for the CM method. For k=7, the size of p (512 bits) restricts us to small discriminants, since we must have $4p=t^2+Dy^2$ with $\log_2(t),\log_2(y)\approx\log_2(r)=256$.

Hamming weight (or 2-NAF weight) of h_t **and** h_y . As explained in Sect. 5.2, for k = 6 and k = 8 we restrict to low weight cofactors h_t and h_y so as to accelerate the exponentiation to the power c in the second part of the final exponentiation (see Equations (2) and (3)).

Allowing a cofactor of 13 bits, we obtain twist- and subgroup-secure elliptic curves of embedding degree five to eight. We denote by E^t the quadratic twist of E and \tilde{E} the degree d twist of E such that $E(\mathbb{F}_{p^k})[r] \simeq \tilde{E}(\mathbb{F}_{p^{k/d}})[r]$. Points on E can be represented with the Edwards model if we restrict to curves with 4-torsion points. For the remainder of this section, the notation p_N denotes an arbitrary prime of N bits.

Curve of embedding degree 5. The curve $E: y^2 = x^3 - 3x + b_5$ defined over \mathbb{F}_p with

 $b_5 = 0 \times 3 \text{dd} 2 \text{dd} 2 \text{bob} 2 \text{e} 68770 \text{bf} 01 \text{b4} 1946 \text{ab8} 67390 \text{cf} 9 \text{ecc4} \text{a8} 58004 \text{fc} 769 \text{c} \\ 278 \text{fo} 79574677 \text{c} 7 \text{db} 3 \text{e} 7201 \text{cg} 38 \text{bog} 99 \text{f8} 5 \text{eb} 6 \text{e8} 5 \text{f2} 200 \text{bg} 5 \text{a8} 0 \text{b2} 4 \text{fd} \text{b} \\ \text{df} 584098 \text{d6} 90 \text{c6} \text{bg} 1 \text{b2} 1 \text{d0} 0 \text{f5} 2 \text{cc} 79473 \text{a} 11123 \text{b0} 8 \text{ab2} \text{a6} 16 \text{b4} \text{a} 4 \text{fb} \text{f} \\ p = 0 \times 40000138 \text{cd} 26 \text{ab9} 4 \text{b8} 6 \text{e1} \text{b2} \text{f7} 482785 \text{fa} 18 \text{f8} 77591 \text{d2} \text{a} 4476 \text{b4} 760 \\ 217 \text{f8} 60 \text{bf} \text{e8} 674 \text{e2} \text{a4} 610 \text{d6} 69328 \text{bd} \text{a} 13044 \text{co} 30 \text{e8} \text{cc} 836 \text{a5} \text{b3} 63 \text{f2} \text{d} \\ 4 \text{c8} \text{abca} \text{b7} 1 \text{b1} 2091356 \text{bb} 4695 \text{c5} 626 \text{bc} 319 \text{d3} 8 \text{bf} 65768 \text{c5} 695 \text{f9} \text{ad9} 7 \\ \text{d5} \text$

satisfies

$$\begin{split} \#E(\mathbb{F}_p) &= 2^2 \cdot p_{405} \cdot r \quad \#\tilde{E}(\mathbb{F}_{p^5}) = p_{2393} \cdot (2^2 \cdot p_{405} \cdot r) \cdot r \\ \#E^t(\mathbb{F}_p) &= 2^2 \cdot p_{661} \quad \#E^t(\mathbb{F}_{p^5}) = p_{2649} \cdot (2^2 \cdot p_{661}) \\ r &= 0 \times 9610000000015700 \text{ab}80000126012600c4007000a800e00} \\ &= 0 \times 961000200040008001 \end{split}$$

The additional parameters to obtain the curve from Algorithm 2 are:

$$T=2^{64}-2^{61}+2^{15},\,D=10^{10}+147,\,i=1,\,h_t=3,\,h_y=$$
 0x11e36418c7c8b454 and \mathbb{F}_{p^5} can be defined as $\mathbb{F}_p[x]/(x^5-5)$.



Curve of embedding degree 6. The curve $E: y^2 = x^3 - 1$ defined over \mathbb{F}_p with

p = 0x9401ff90f28bffb0c610fb10bf9e0fefd59211629a7991563c5e468 d43ec9cfe1549fd59c20ab5b9a7cda7f27a0067b8303eeb4b31555cf4 f24050ed155555cd7fa7a5f8aaaaaaad47ede1a6aaaaaaab69e6dcb

satisfies

The additional parameters to obtain the curve from Algorithm 2 are:

$$T=2^{128}-2^{124}-2^{69}, D=3, i=1, h_t=-1, h_y=2^{80}-2^{70}-2^{66}-\text{0x3fe0}$$
 and \mathbb{F}_{p^6} can be defined as $\mathbb{F}_p[x]/(x^6-2)$.

Curve of embedding degree 7. The curve $E: y^2 = x^3 - 3u^2x + b_7u^3$ defined over \mathbb{F}_p with

 $b_7 = 0 \times 15d384c76889d377dd63600fbe42628e0c386a3e87$ 915790188d944845aab2b649964f386dc90b3a9b612 0af5da9a2aaead5e415dd958c5cfa80ea61aac268b0 $p = 0 \times 8f591a9876a6d2344ae66dd7540ea2fd28174755d1$

p = 0x8f591a9876a6d2344ae66dd7540ea2fd28174755d3
6c4ae5c5cd5c1d208e639271b48c8ba7453c95a2a9b
e6434f2455504d419f13e35062aa5ebbc49ecfd30f9

u = 11

satisfies

#
$$E(\mathbb{F}_p) = 2^2 \cdot 3^2 \cdot p_{251} \cdot r$$
 # $E^t(\mathbb{F}_{p^7}) = 2^5 \cdot 5 \cdot p_{504}$
 $r = 0 \text{xb63ccd541c3aa13c7b7098feb312eecf5648fd215c0d29}$
 $16714b429d14e8f889$

The additional parameters to obtain the curve from Algorithm 2 are:

$$T = 2^{43} - 2^{41} - 0$$
x47dfdb8, $D = 20, i = 6, h_t = -2, h_y = 0$

and \mathbb{F}_{p^7} can be defined as $\mathbb{F}_p[x]/(x^7-2)$.

Curve of embedding degree 8. The curve $E: y^2 = x^3 + 2x$ defined over \mathbb{F}_p with

p = 0xbb9dfd549299f1c803ddd5d7c05e7cc0373d9b1ac15b 47aa5aa84626f33e58fe66943943049031ae4ca1d2719b 3a84fa363bcd2539a5cd02c6f4b6b645a58c1085e14411

satisfies

$$\#E(\mathbb{F}_p) = 2^2 \cdot 3^2 \cdot 5 \cdot 41 \cdot p_{275} \cdot r \qquad \#E^t(\mathbb{F}_p) = 2^4 \cdot p_{540} \quad \#\tilde{E}(\mathbb{F}_{p^2}) = 2 \cdot 89 \cdot p_{824} \cdot r$$

$$r = 0 \times \text{ff0060739e18d7594a978b0ab6ae4ce3dbfd52a9}$$

$$\text{d00197603fffdf0000000101}$$

The additional parameters to obtain the curve from Algorithm 2 are:

$$T = 2^{64} - 2^{54} + 2^{37} + 2^{32} - 4$$
, $D = 4$, $i = 1$, $h_t = 1$, $h_y = 0 \times dc 0 4$



and \mathbb{F}_{p^8} can be defined as $\mathbb{F}_p[x]/(x^8-5)$.

6.2 Comparison with the state of the art

In order to compare the pairing on our curves with the computation on BN, BLS12, KSS16, and k = 1 curves, we need to determine the cost of a multiplication \mathbf{m} for different sizes of p. Indeed, a multiplication in the 3072-bit field of k = 1 curves is much more expensive than in a 512-bit prime field. Table 7 shows the benchmarks with RELIC [4] for base field arithmetic with the different primes involved in our pairings.

Pairing computation. The costs of the Miller loop and the first part of the final exponentiation are given by Eq. (1), Tables 5, and 6. The second part of the final exponentiation is covered by Sect. 5.2. This part is specific to each set of curve parameters, in particular $HW_{2-NAF}(h_t)$ and $HW_{2-NAF}(h_y)$. Appendix A goes into more detail for our curve with k=8. Further detail for the second part of the final exponentiation for all exponents, covering the various cases, can be found in the code repository (see Sect. 1.1).

Table 8 summarises our comparison results for pairing computations. We warn the reader that timings of Table 8 are not real pairing computations, as we simply used as a base the arithmetic operations of RELIC [4], and the multiplication costs that we detailed in the paragraphs above. This being said, for the curves where an actual implementation of the optimal ate pairing is available with RELIC (BN and BLS12 curves), the estimation that we obtain is within 10% of the actual computation time. This gives reasonable confidence for the validity of the other projected timings.

Miller loop. We obtain a faster Miller loop for k = 6 and k = 8 curves compared to BN and BLS12 curves. The k = 8 curve has a shorter Miller loop (64-bit) compared to the BN and BLS12 ones (117-bit). The k = 6 curve has a sextic twist that allows to compute $f_{T,Q}(P)$ on \mathbb{F}_p of 672 bits, compared to a quadratic field of 922 bits for BN and BLS12 curves. As for the cases k = 5 and k = 7, the Miller loop is not as efficient because no twist is available, and the computation is done over \mathbb{F}_{p^k} . Comparisons between k = 6 and k = 7 curves show that using a curve with twists is a better option than having a short Miller loop. The best option is obviously to have a short Miller loop and a curve with twists, as for k = 8 curves.

Final exponentiation. The rewriting tricks used in Sect. 5.2 for the final exponentiation apply for any curve obtained with Algorithm 2 with the optimisation $r = \Phi_k(T)$. For k = 6 and k = 8 the cofactor is smaller, and the discriminant D = 3, resp. D = 4, gives formulas that are as good as for BN and BLS12 curves. For k = 5 and k = 7 curves, the exponentiation is less efficient because fast cyclotomic squaring formulas are not available.

Total cost. Table 8 shows that our new pairing is almost as efficient as the optimal ate pairing on the BLS12 and KSS16 curves. Given the nature of Table 8 which gives estimated timings, it is however more appropriate to say that the performance difference is within the error margin. Additionally, we estimate that the optimal ate pairing on our k = 8 curve is up to 22 times more efficient than the Tate pairing on k = 1 curves [16].

Remark 6.1 We also estimated the cost of a Tate pairing on Cocks-Pinch curves without twists for k=5,7 where the first input point P has coordinates in \mathbb{F}_p and the second input point Q has coordinates in \mathbb{F}_{p^k} . The doublings and additions of points now take place in \mathbb{F}_p , but the accumulations still require \mathbb{F}_{p^k} arithmetic. The costs are $\mathbf{c}_{\text{ADDLINE}} = 8\mathbf{m} + 3\mathbf{s} + 2k\mathbf{m}$, $\mathbf{c}_{\text{DOUBLELINE}} = 7\mathbf{m} + 4\mathbf{s} + 2k\mathbf{m}$, $\mathbf{c}_{\text{VERTICALLINE}} = k\mathbf{m}$, $\mathbf{c}_{\text{UPDATE1}} = 2\mathbf{m}_k + \mathbf{s}_k$,



Table 7 \mathbb{F}_p multiplication timing for RELIC on a Intel Core i7-8700 CPU, 3.20GHz with TurboBoost disabled

Prime size	Building block for	\mathbb{F}_p multiplication
$192 < \log_2(p) \le 256$		32 ns
$320 < \log_2(p) \le 384$	KSS16	65 ns
$384 < \log_2(p) \le 448$	BN, BLS12	85 ns
$448 < \log_2(p) \le 512$	BN, BLS12, $k = 7$	106 ns
$512 < \log_2(p) \le 576$	k = 8	129 ns
$576 < \log_2(p) \le 640$		154 ns
$640 < \log_2(p) \le 704$	k = 5, k = 6	181 ns ^a
$3008 < \log_2(p) \le 3072$	[16]	3800 ns ^b

^aEstimation because no bench is available for 11 machine words primes.

 Table 8 Pairing cost and timing extrapolation from Table 7

Curve	Prime	Miller loop time esti- mation	Exponentiation time estimation	Total	Time estimation
<i>k</i> = 5	663-bit	14,496 m 2.6ms	9809 m 1.8ms	24,305 m	4.4 ms
k = 6	672-bit	4601 m 0.8ms	3871 m 0.7ms	8472 m	1.5 ms
k = 7	512-bit	18,330 m 1.9ms	13,439 m 1.4ms	31,769 m	3.4 ms
k = 8	544-bit	4502 m 0.6ms	7056 m 0.9ms	11,558 m	1.5 ms
BN	446-bit	11,620 m 1.0ms	5349 m 0.5ms	16,969 m	1.4 ms
BLS12	446-bit	7805 m 0.7ms	7723 m 0.7ms	15,528 m	1.3 ms
BN	462-bit	12,180 m 1.3ms	5727 m 0.6ms	17,907 m	1.9 ms
BLS12	461-bit	7685 m 0.8ms	6283 m 0.7ms	13,968 m	1.5 ms
KSS16	339-bit	7691 m 0.5ms	18,235 m 1.2ms	25,926 m	1.7 ms
k = 1	3072-bit	4651 m 17.7ms	4100 m 15.6ms	8751 m	33.3 ms

and $\mathbf{c}_{\text{UPDATE2}} = 2\mathbf{m}_k \ (m_d \in \mathbb{F}_p \text{ is not computed since it would be 1 after the final exponentiation)}$. The Miller length is (k-1) times longer, of length $\log_2 r$ instead of $\log_2 T$. The accumulation steps $\mathbf{c}_{\text{UPDATE1}} \cos(k-1)$ times more. The Miller loop of a Tate pairing would cost roughly $(\log_2(r)-1)(\mathbf{c}_{\text{DOUBLELINE}}+\mathbf{c}_{\text{VERTICALLINE}})+(\log_2(r)-2)\mathbf{c}_{\text{UPDATE1}}+(HW_{2-\text{NAF}}(r)-1)(\mathbf{c}_{\text{ADDLINE}}+\mathbf{c}_{\text{VERTICALLINE}}+\mathbf{c}_{\text{UPDATE2}})+\mathbf{i}_k$. For k=5 we have $\log_2(r)=256$ and $HW_{2-\text{NAF}}(r)=39$, which gives $18585\mathbf{m}$. For k=7 we have $\log_2(r)=256$ and $HW_{2-\text{NAF}}(r)=90$, which gives $31817\mathbf{m}$. The gain of swapping P and Q in the Tate pairing is counterbalanced by the much longer Miller loop and finally, the Miller loop of a Tate



^bBenched with GNU MP

pairing would require more multiplications in \mathbb{F}_p compared to an optimal ate Miller loop costing 14496**m** for k = 5 and 18830**m** for k = 7 (see Table 8).

Elliptic curve scalar multiplication in \mathbb{G}_1 and \mathbb{G}_2 . Our generation of curve leads to large prime value (up to eleven 64-bit words instead of eight for BN and BLS12 curves). The scalar multiplication cost on \mathbb{G}_1 is not affected by slow finite field multiplications because our curves benefit of other improvements: BN (resp. BLS) curves parameters for 128 bits of security lead to scalar multiplications [k]P on \mathbb{G}_1 and \mathbb{G}_2 with $\log_2(k) \approx 448$ (resp. 300). For our curves of embedding degree five to eight, we choose r of minimal size (256 bits to withstand the Pollard rho attack). Some curves get benefits of efficient group law arithmetic: curves of embedding degree 5, 7, and 8 use the Edwards model. The k=6 curve use the efficient formulas available for a = 0 curves, widely used in practice. The Gallant-Lambert-Vanstone (GLV) method can be performed on k = 6 and k = 8 curves in order to reduce the number of doubling and addition steps. Over \mathbb{G}_2 , the scalar multiplication is often accelerated by using a twist of the curve. The trick is available for curves of degree 6 and 8, but not for k=5 and 7. Even if the main topic of this paper is about pairing computations, various protocols also compute scalar multiplications. Curves of embedding degree 5 and 7 do not benefit of twists and GLV optimisation, so the cost over \mathbb{G}_2 is too expensive for practical applications.

7 Conclusion

We modified the Cocks–Pinch method to generate pairing-friendly elliptic curves with an optimal Miller loop length $\log r/\varphi(k)$ to compute efficiently an optimal ate pairing. Moreover the parameters are carefully chosen so that the curves withstand the recent STNFS attacks on discrete logarithms. Our projected timings for optimal ate pairing computation on our k=6 and k=8 curve seems to be close to the BN or BLS12 curves, and the difference is very probably within the error margin between this projected analysis and an actual impementation. Compared to k=1 curves presented in [16], pairing computations on the curves suggested here are expected to be 7 (k=5) to 22 (k=8) times faster.

One lesson of our work is that the Miller loop length is very important for an efficient pairing, even in the Cocks–Pinch case. It matters much more than the ρ value.

With respect to the threats on pairing summarised in Table 1, users fearing the progress of NFS variants should prefer the more conservative choice of our modified Cocks–Pinch curves: unlike BN, BLS12, and KSS16 curves, we do not have to use much larger parameters to be STNFS-resistant.

We finally note that the short Miller loop on our k = 6 and k = 8 curves is well-suited to protocols where the product of several pairings is computed, the final exponentiation being computed only once, after the Miller loops. This is the case for the translation in the prime-order setting of the Boneh–Boyen IBE scheme: the product of six pairings is computed in the decryption step, and for the hierarchical identity-based encryption based on Lewko–Waters scheme: the product of ten pairings is computed in the decryption step [40].

Acknowledgements The second author thanks P. Zimmermann for his help with Pari/Gp, and P. Gaudry and T. Kleinjung for their contribution to Table 9.



Appendix A: second part of the final exponentiation for k = 8

As an illustration, we give here pseudo-code that raises a finite field element a to the power $c = (p+1-t_0)/r$, in the case k=8 and i=1 (code for all cases can be found in the code repository mentioned in Sect. 1.1). Recall that since the first part of the final exponentiation has been done, we know that $a^{p^4+1}=0$ so that $a^{-1}=a^{p^4}=\overline{a}$ where the conjugate is taken over the subfield \mathbb{F}_{p^4} . The formula below is specific to i=1, but we let T=4U+2V which is the most general form (with $V \in \{0,1\}$). If we apply this to the parameters in § 6.1, we can do some simplifications using V=0 (in square brackets below).

$$\begin{aligned} a_{y} &= a^{y}; \ a_{u} = a^{u}; \ a_{Q} = a_{y}^{y} a_{u}^{u}; \ b = a_{Q} \overline{a_{u}}; \\ b &= b^{2}; \ b = (b^{2}a)^{U} b^{V}; \ b = b a_{y}; \\ b &= b^{2}; \ [b &= b a^{V}]; \ b &= (b^{2})^{U} b^{V}; \ b &= b \overline{a_{y}}; \\ b &= b^{2}; \ b &= (b^{2}a)^{U} b^{V}; \ b &= b a_{u}; \ b &= b \overline{a}; \\ b &= b^{2}; \ [b &= b a^{V}]; \ b &= (b^{2})^{U} b^{V}; \ b &= b a_{Q}; \end{aligned}$$

$$(\mathbf{c}_{T} + \mathbf{m}_{k}[+\mathbf{m}_{k}])$$

$$(\mathbf{c}_{T} + \mathbf{m}_{k}[+\mathbf{m}_{k}])$$

The cost is $11\mathbf{m}_k + 4\mathbf{c}_T + 2\mathbf{c}_u + 2\mathbf{c}_y$ in general, and $2\mathbf{m}_k$ less if V = 0, using the notations of Sect. 5.2. Here we use \mathbf{c}_T to represent the cost of any set of operations whose cost is similar to $b = b^2$ followed by $b = (b^2)^U b^V$, although scheduling above is sometimes different.

Appendix B: estimating the cost of NFS, NFS-HD and TNFS

We would like to measure with the same methodology as Barbulescu and Duquesne in [7] the cost of computing a discrete logarithm in $\mathbb{F}_{p_5^5}$, $\mathbb{F}_{p_6^6}$, $\mathbb{F}_{p_7^7}$, and $\mathbb{F}_{p_8^8}$, and compare it with a prime field \mathbb{F}_{p_1} of 3072 bits. In our setting the primes p_1 , p_5 , p_7 have no structure so we cannot use the Joux–Pierrot (JP) polynomial selection. We would like to show that the primes p_6 and p_8 have some structure but not enough to provide an advantage to the JP method (see Sect. 3). We compare the NFS, NFS-HD and TNFS variants. We give the best parameters we have found to minimise the running-time of the relation collection and the linear algebra steps, in the sense of [7]. Moreover we make available all the needed SageMath code to run our experiments (see Sect. 1.1)

Contrary to [37], we not only estimate the size of the norms but we generate polynomials for each polynomial selection method available, we find parameters (see Sect. B.2) so that enough relations are obtained, and we compare the estimated cost.

A remark about Special NFS and TNFS. We consider that a prime p in our set or primes $(p_1, p_5, p_6, p_7, p_8)$ is special and provides a notable advantage to the SNFS or STNFS algorithm if it can be written p = P(u) where $u \approx p^{1/d}$, and P is a polynomial of degree at least 3 and whose coefficients are much smaller than $p^{1/d}$.

As a counterexample, for any prime p we can use the base-m polynomial selection method. It chooses $m = \lfloor p^{1/d} \rceil$, writes p in basis m and outputs the corresponding polynomial P such that p = P(m). Then $\|P\|_{\infty} = m$, and the coefficients are large.

The vulnerabilities of pairing-friendly curves are the following:

- a special prime p given by a polynomial of degree > 2 and tiny coefficients, for instance $p(x) = 36x^4 + 36x^3 + 24x^2 + 6x + 1$ for BN curves [26, Ex. 6.8]. In that case, the Joux-Pierrot polynomial selection method (SNFS) allows a better complexity of NFS, in $L_{p^k}(1/3, 1.923)$ instead of $L_{p^k}(1/3, 2.201)$.



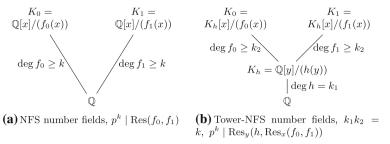


Fig. 3 Extensions of number fields for NFS and Tower variants

- a composite embedding degree k allowing the Kim-Barbulescu variant of TNFS. Note that the original TNFS algorithm where deg h=k does apply but usually is not efficient when it is not combined with the Special variant.
- We note that the effectiveness of STNFS is not very clear. In [7], the authors found that for the KSS curves with k = 16, the optimal choice is deg h = k = 16, which is the original setting of Tower NFS, as in [9]. The key point is the special form of p: the prime is given by a polynomial $p(s) = (s^{10} + 2s^9 + 5s^8 + 48s^6 + 152s^5 + 240s^4 + 625s^2 + 2398s + 3125)/980$.

B.1 Choices of polynomials

Figure 3 shows the polynomials on the NFS setting and in the Tower–NFS setting.

Polynomial h. In the Tower-NFS setting, the degree of the polynomial h divides the degree k of the extension. For k = 6, we can take deg $h \in \{2, 3, 6\}$ for example. We search for all monic polynomials h of chosen degree, coefficients in $\{0, 1, -1\}$ to minimise the norms, and of small Dedekind-zeta value $\zeta_{K_h}(2)$, so that its inverse $1/\zeta_{K_h}(2)$ is as close as possible to 1 (in practice, we observed that this value is in the interval]0.4, 1.0[).

Polynomials f_0 , f_1 . These two polynomials are selected according to a polynomial selection method: JLSV₁, JLSV₂, Joux–Lercier, Generalised Joux–Lercier, Conjugation, Joux–Pierrot (Special case), Sarkar–Singh (see for example [8,33,46]).

B.2 Methodology for cost estimation

Relation collection cost. To estimate this cost, we need first to discuss how relation collection will be performed. We make the conservative assumption that a sieving method can always be used. While this is of course commonplace for NFS computations, the same does not hold for TNFS, which needs $(2 \deg h)$ -dimensional sieving for tuples of the form $(a_0, \ldots, a_{\deg h-1}, b_0, \ldots, b_{\deg h-1})$. As a consequence of this assumption, the relation collection cost can be approximated as the size of the set of tuples. (Alternatively, relation collection can also use smoothness detection algorithms based on remainder trees, which can perform well in practice, see e.g. [39].)

We estimate the size of the set of tuples $(a_0, \ldots, a_{\deg h-1}, b_0, \ldots, b_{\deg h-1})$ processed in the relation collection of the TNFS algorithm to be

$$S_{\text{TNFS}}^{0}(h, A) = (2A+1)^{2 \deg h}/2 \tag{4}$$



and its core part (duplicates removed) to be

$$S_{\text{TNFS}}^{1}(h, A) = (2A + 1)^{2 \deg h} / (2w(h)\zeta_{K_{h}}(2)).$$
 (5)

We consider that the cost of the relation collection is proportional to the first quantity $S_{\text{TNFS}}^0(h, A)$, and to simplify, we assume that this is $S_{\text{TNFS}}^0(h, A)$. We estimate that the number of unique relations obtained is $S_{\text{TNFS}}^1(h, A)$ times the average smoothness probability. For the NFS-HD algorithm, we estimate the size of the set of tuples $(a_0, \ldots, a_{\dim -1})$ to be

$$S_{\text{NFS-HD}}^{0}(\dim, A) = (2A+1)^{\dim}/2$$
 (6)

and its core part (duplicates removed) to be

$$S_{\text{NFS-HD}}^{1}(\dim, A) = (2A+1)^{\dim}/(2\zeta(\dim))$$
 (7)

Again, we consider that the cost of the relation collection is $S_{NFS-HD}^0(\dim, A)$, and the number of unique relations obtained is $S_{NFS-HD}^1(\dim, A)$ times the average smoothness probability.

In the NFS algorithm, the elements in the relation collection are pairs of integers (a, b). We need a, b to be coprime: the probability is $1/\zeta(2) = 6/\pi^2 \approx 0.60$. For NFS-HD, the probability that a tuple of random integers $(a_0, \ldots, a_{\dim -1})$ has gcd 1 is $1/\zeta(\dim)$. To avoid duplicates, the leading coefficient is chosen positive ((a, b)) and (-a, -b) give the same relation).

The generalisation to pairs of coprime ideals depends on the number field K_h defined by h. The probability that two ideals of K_h are coprime is $1/\zeta_{K_h}(2)$. In practice we observed that it can vary from 0.44 to 0.99. Then as in [7, §5.2], we consider torsion units of K_h (it happens if h is a cyclotomic polynomial). Let w be the index of $\{1, -1\}$ in the group of roots of unity in K_h . If q is a prime ideal in K_f , then uq is also a prime ideal giving the same relation, where u is any root of unity of K_h . We can detect and avoid the case u = -1 but (up to now) there does not exist a way to avoid the other roots of unity. The number of tuples that will contribute to distinct relations is divided by 2w.

The non-torsion units do not contribute to duplicates: their coefficients being quite large, the coefficients of the ideal u_1q overpass the bound A and are not considered in the relation collection.

Average smoothness probability. To compute an average smoothness probability, we took at random 10^6 coprime tuples a of coefficients in [-A, A] and positive leading coefficient (this requires about $\zeta(\dim) \cdot 10^6$ random tuples), resp. 10^6 pairs of coprime ideals of K_h (this requires about $\zeta_{K_h}(2) \cdot 10^6$ random tuples). Then we compute the resultants N_f , N_g on both sides (f and g) and we compute the smoothness probability of that tuple as

$$Pr(a) = Pr(N_f \text{ is } B\text{-smooth}) \times Pr(N_g \text{ is } B\text{-smooth})$$
. (8)

We compute the average smoothness probability as the average over all the random unique tuples, that is $10^{-6} \sum_{\text{random } a, \text{ coprime}} \Pr(a)$.



We estimate the smoothness probability on one side with the formula

$$\Pr(N \text{ is } B\text{-smooth}) \approx \delta(u) + (1 - \gamma) \frac{\delta(u - 1)}{\log N}, \text{ where } u = \frac{\log N + \alpha}{\log B}$$
 (9)

where $\gamma \approx 0.577$ is Euler's constant, and δ is the Dickman rho function.⁴

Linear algebra cost (filtering, block-Wiedemann). We assume that the input of this step is a set of unique relations. Usually, a certain amount of *excess* is required: there are up to twice more relations than prime ideals involved in the relations (at this point, the matrix would be a vertical rectangle of twice more rows than columns). Before the linear algebra, the relations are processed to produce a dense matrix of good quality, in order to ease the linear algebra step. The *filtering* step removes the singletons (the prime ideals corresponding to columns that appear only in one relation). Doing this produces new singletons, so this step is done several times (two to ten times for example). Then a "clique removal" is performed, that also reduces part of the excess. Finally, a *merge* step increases the density of the matrix to some target density, reaching 125 to 200 non-zero entries per row in the recent record computations. The yield of the filtering step varies a lot in the literature: it reduced the size of the set of relations by a factor 9 for the SNFS-1024 DLP record [27], and by a factor 386 for the NFS-768 DLP record [39]

$$c_{\text{filtering,min}} = 9$$
, $c_{\text{filtering,max}} = 386$.

We summarise in Table 9 the parameters of the filtering step for the recent record-breaking integer factorisations and discrete logarithm computations^{5,6}. When we were not able to collect the data we put a question mark. Contrary to [7], we propose a different interpretation of the filtering step yield: in our point of view, it is highly software-dependent and cryptanalyst-dependent. Indeed, the low values correspond to records by the cado-nfs team, while the high values correspond to Kleinjung et al. record computations (the software being not available in the latter case). At first glance, it seems to be due to software performance differences. To refine this impression, we decided to compare the two integer factorisation records of $2^{1039} - 1$ and $2^{1061} - 1$ by the SNFS algorithm: for $2^{1039} - 1$, Kleinjung et al. have chosen a large prime bound of 2^{36} to 2^{38} , while Childers has chosen the *lower* value 2^{33} for the *larger* integer $2^{1061} - 1$ (Table 9). We can also compare the RSA-220 and RSA-768 record factorisations (220 and 232 decimal digits resp.) and obtain the same conclusion.

In fact, a strategy of oversieving was deployed for the DLP-768 record computation. The large prime bound was increased to 2^{36} , while a bound of 2^{31} could have been enough (but it would have required a much higher effort in the linear algebra step). The ratio of ratios is 386.34/8.84 = 43.7 and part of it is explained by the factor $2^5 = 32$ in the large prime bound choice. The larger set of relations to feed the filtering step allowed to obtain a matrix of better quality, reducing the linear algebra step. The density of rows seems more under control: from 134 to 200. We choose an upper bound: we assume that the density of a row is

Weight per row
$$= 200$$
.

⁶ We mention that there was a typo in [7, Table 3]: in the factorisation of $2^{1039} - 1$, there were 66.7M rows after filtering, not 82.8M, and the reduction factor of the filtering step is 143, not 167.



⁴ We depart from the conventional notation ρ for the Dickman rho function, to avoid confusion with $\rho = \log p / \log r$.

⁵ For the RSA-768 record factorisation, we used the corrected value 46.7G instead of 47.7G, according to P. Zimmermann's webpage https://members.loria.fr/PZimmermann/papers/#rsa768.

Table 9 Data from recent record computations

	•						
	cado-nfs			Kleinjung et al.			NFS@HOME
Record	DL-1024 (S)	RSA-220	DL-180	DF-768	RSA-768	$2^{1039} - 1$ (IF)	$2^{1061} - 1 \text{ (IF)}$
Year, Ref	2017 [27]	2016 [6]	2014 [14]	2017 [39]	2010 [38]	2007 [1]	2012 [17]
After sieving							
1pb	2 ³¹	2 ³⁴	$2^{29}, 2^{30}$	2 ³⁶	2^{37} to 2^{40}	2 ³⁶ to 2 ³⁸	2 ³³
Unique rows (R_0)	248.94 M	1.17 G	179.29 M	9.08 G	46.76 G	13.8 G	671 M
Prime ideals	210.20 M	1.52 G	82.60 M	5.75 G	11.17 to 82.41 G	5.75 to 21.73 G	787 M
Columns (C_0)	210.18 M	1.21 G	81.80 M	5.08 G	35.29 G	ن	ن
Excess (R_0/C_0)	1.184	0.97	2.19	1.79	1.32		
After rm singleton							
Rows (R_1)	222.77 M	613 M	ı	7.84 G	24.62 G	٠	٠
Columns (C_1)	173.58 M	594 M	I	≥3.77 G	$\approx 15 \mathrm{G}$	3	ż
Excess (R_1/C_1)	1.28	1.03	I	≥2.07 G	1.64		
Ratio R_0/R_1	1.12	1.91	ı	1.16	1.90		
a. rm clique+singl							
Rows (R_2)	95.93 M	496 M	21.46 M	1528 M	2.46 G	755.7 M	282 M
Columns (C_2)	95.93 M	496 M	21.46 M	M 070	1.70 G	594.2 M	ċ
Excess (R_2/C_2)	1.00	1.00	1.00	2.28	1.45	1.27	
Weight/row	27.68	18.48	28.84	\$ 22.73	ż	3	ż
Ratio R_0/R_2	2.595	2.36	8.40	5.94	19.02	18.26	2.38
After merge							
Rows (R_3)	28.15 M	132 M	7.29 M	23.5 M	192.80 M	W 2.99	90.3 M
Columns (C_3)	28.15 M	132 M	7.29 M	23.5 M	192.80 M	M 299	90.3 M
Weight/row	200	175	150	134	144	143	125
Ratio R_2/R_3	3.40	3.76	2.95	65.04	12.75	11.33	3.12
Ratio R_0/R_3	8.84	8.86	24.60	386.34	242.55	207	7.43

as log_integral(lpb0) + log_integral(lpb1). the PURGE step removes singletons, cliques, and for cado-nfs: removes the excess, for Kleinjung et al. records: removes part of the Additional data for the DL-1024, DL-180, and DL-768 computations was collected from their respective authors (the cado-nfs-team and T. Kleinjung). The number of prime ideals is computed excess, the MERGE step increases the weight per row, reduces the number of rows and columns, and for Kleinjung et al. records: removes the final excess



We estimate the time of the matrix-vector multiplications in the block-Wiedemann algorithm of the linear algebra step to be

$$(number of rows)^2 \times w \times (weight per row)$$
 (10)

where w is the word-size of subgroup order (in our case, $\log_2 r = 256$ bits and w = 4 words of 64 bits).

Appendix C: comparison of (S)TNFS cost for curves with k = 6, 8

In this section we explain how we obtained Figs. 1 and 2.

We estimate the cost of STNFS for three families of curves of respective embedding degree k=6 and k=8. To put a long story short, the important parameters in STNFS are the three polynomials f_0 , f_1 , h. The polynomial h is chosen to define the first extension, its degree is a divisor of k. With k=6, we have $\deg h \in \{2,3,6\}$ and with k=8, then $\deg h \in \{2,4,8\}$; moreover h is chosen with tiny coefficients, so that $\|h\|_{\infty}=1$ or k=1. The two other polynomials k=10 and k=11 are chosen such that k=12 k=13. One uses the Joux-Pierrot polynomial selection method to select them.

The relation collection step enumerates bivariate polynomials

$$a = (a_0 + a_1 y + ... + a_7 y^7) + (b_0 + b_1 y + ... + b_7 y^7) x : |a_i|, |b_i| < A$$

computes the integers $N_{f_0} = |\operatorname{Res}(\operatorname{Res}(\mathbf{a}, f_0), h)|$, $N_{f_1} = |\operatorname{Res}(\operatorname{Res}(\mathbf{a}, f_1), h)|$ and factors these integers. The *B*-smooth integers produce a relation, where *B* is the smoothness bound. The aim of setting the STNFS parameters is to find the optimal *A* and *B* associated to a triple of polynomials (f_0, f_1, h) . Without an implementation of STNFS, we can only simulate the parameters of the algorithm and estimate *A* and *B*. The quantity to minimize for a faster running-time of STNFS is

$$A^{(\deg h)(\deg f_0 + \deg f_1)} \|f_0\|_{\infty}^{\deg h} \|f_1\|_{\infty}^{\deg h}$$
(11)

under the constraint of collecting enough relations.

The BLS-6 curves have deg p=4, while MNT-6 curves have deg p=2. For a same bitlength of p, the seed u is two times larger for MNT-6 curves. The TN-8 curves have deg p=6, while FK-8 curves (with D=4) have deg p=8. For polynomial selection in NFS, it implies that for the same bit length of p, the seed u will be 33% smaller for the second curves. Since u appears in the coefficients of the low degree polynomial f_1 in the Special setting, this second polynomial will produce smaller norms. On the contrary, the high degree polynomial f_0 will have a higher degree for the second curves and will produce larger norms. So the yield of Special-TNFS polynomials will be different for these two families. For our modified Cocks–Pinch, we have chosen to increase the coefficients of the polynomial p(x) (that is, increasing h_t and h_y) in order to increase $\|f_0\|_{\infty}^{\text{deg}\,h}$ in Eq. (11).

C.1 Comparison of curves with k = 6

We compare MNT6 and BLS6 curves [26, Theorem 5.2, Construction 6.6] to Cocks–Pinch k = 6 curves (CP-6). The parameters are given in Tables 10 and 11. The polynomials for simulating the Tower-NFS are given in Table 12. The graph of results is given in Fig. 1.



Table 10 Parameters of families with k = 6

Miyaji–Nakabayashi–Takano,
$$k = 6$$
, $D > 4$
 $p(x) = 4x^2 + 1$
 $r(x) = 4x^2 - 2x + 1$
 $t(x) = 1 + 2x$
Barreto–Lynn–Scott, $k = 6$, $D = 3$
 $p(x) = (x^4 - 3x^3 + 4x^2 + 1)/3$, $x = 1 \mod 3$
 $r(x) = x^2 - x + 1$
 $t(x) = x + 1$
Cocks–Pinch, $k = 6$, $D = 3$, $t = x + 1 + h_t r$ $(i = 1)$, $x = 1 \mod 3$
 $p(x) = (3(h_t + 1)^2 + (3h_y + 2)^2) - 6(h_t^2 + 3h_y^2 + 2h_y - 1)x$
 $+(9h_t^2 + 27h_y^2 + 18h_y + 7)x^2 - 6(h_t^2 - h_t + 3h_y^2 + h_y)x^3 + (3h_t^2 + (3h_y + 1)^2)x^4$
 $r(x) = x^2 - x + 1$
 $t(x) = x + 1 + h_t r(x)$

Table 11 Parameter sizes for curves with k = 6 to obtain 128 bits of security

Curves	p (bits)	u (bits)	r (bits)	p^k (bits)	STNFS cost
MNT-6	677	338	650	4061	2129
BLS-6	830	208	416	4980	2^{128}
Cocks-Pinch-6	672	128	256	4028	2^{128}

We were not able to obtain MNT curve parameters with p of exactly 672 bits but it would offer 128 bits of security as for Cocks–Pinch-6 curves

C.2 Comparison of curves with k = 8

We compare Tanaka–Nakamula (TN-8) curves [51], Fotiadis–Konstantinou (FK-8, D=4) curves [24, Table 3 row 4] and our Cocks–Pinch k=8 curves (CP-8). The parameters are given in Tables 13 and 14. The polynomials for simulating the Tower-NFS are given in Table 15 and 16. The experimental data is summarized in Tables 17. The graph of results is given in Fig. 2. We conclude that to target a 128-bit security level (with some margin error), one needs a TN-8 curve with p=4 of 576 bits, or an FK-8 curve with p=4 and p=4 of 664 bits, or a Cocks–Pinch p=4 are p=4 curve, the Miller loop length is the bit length of the seed p=4. This is (roughly) 96 bits for TN-8 curves, 84 bits for FK-8 curves, and 64 bits for our Cocks–Pinch curves. It means our Cocks–Pinch p=4 are shorter Miller loop over a smaller prime field: it will be much faster. For the hard part of the final exponentiation, the advantage of Cocks–Pinch curves is less straightforward concerning its length, but the extension field is smaller anyway: p=4 has length 4352 bits for Cocks–Pinch curves, 4608 for TN curves and 5312 bits for FK curves.



Table 12 Polynomial pairs for (S)TNFS in \mathbb{F}_{p^6}

Generic Conjugation-TNFS (estimated cost: 2128)

$$h = y^2 + y - 1$$

$$a(s) = s^2 + s + 1, a(s_1/s_2) = 0 \mod p$$

$$f_0 = \text{Res}_x(a(s), x^3 - sx^2 - (s - 3)x - 1) = x^6 + x^5 - 4x^4 - 3x^3 + 6x^2 + 5x + 1$$

$$f_1 = s_2 x^3 - s_1 x^2 - (s_1 - 3s_2)x - s_2$$

$$s_1 = -122905194668850709647805404905847501719057036254879$$

355545242747763567571058029799602123603529449149814

$$s_2 = 614525973344253548239026515677282852420600144415237$$

17976990859218373107209067904628285417501563194043

Special-TNFS (estimated cost: 2¹⁵⁰)

$$h = v^3 + v^2 - 2v - 1$$

$$f_0 = \text{Res}(x^2 - sx + 1, 4p(s))$$

$$\begin{aligned} 12p(T) &= 13126232785046106562527572577872419378996894836100 \\ &- 26252465570092213125055130663687546546590687512960 T \\ &+ 39378698355138319687582695995531319819886031269456 T^2 \\ &- 26252465570092213125055123417658900440889136433356 T^3 \end{aligned}$$

$$-26252465570092213125055123417658900440889136433356\ T^3\\+13126232785046106562527565331843773273295343756484\ T^4$$

$$f_1 = x^2 - ux + 1$$

MNT-6 (estimated cost: 2¹²⁸)

$$D = 594739$$
, $p(x) = 4x^2 + 1$, p has 677 bits

$$h = v^2 + v - 1$$

$$f_0 = \text{Res}_s(x^3 - sx^2 - (s+3)x - 1, 4s^2 + 1) = 4x^6 - 23x^4 - 6x^3 + 37x^2 + 24x + 4$$

$$f_1 = x^3 - ux^2 - (u - 3)x - 1$$

BLS-6 (estimated cost: 2¹²⁸)

$$p(x) = (x^4 - 3x^3 + 4x^2 + 1)/3$$
, p has 830 bits

$$h = v^3 + v^2 - 2v - 1$$

$$f_0 = x^8 - 3x^7 + 8x^6 - 9x^5 + 15x^4 - 9x^3 + 8x^2 - 3x + 1 = \text{Res}_{s}(3p(s), x^2 - sx + 1)$$

$$f_1 = x^2 - ux + 1$$



Curve BLS-6 MNT-6 Cocks-Pinch-6 modified 830 677 672 672 p (bits) p^k (bits) 4978 4061 4028 4028 u (bits) 208 338 128 128 Polynomials JΡ JΡ JΡ Coni 3 2 3 2 deg h 8 6 8 6 $\deg f_0$ 2 2 3 $\deg f_1$ 3 $\sim 2^{165}$ 37 $||f_0||_{\infty}$ 15 $u \sim 2^{207}$ $u \sim 2^{337}$ $u \sim 2^{127}$ $p^{1/2} \sim 2^{336}$ $||f_1||_{\infty}$ A 1.185.949 2,858,087,529 14,956,378 2,402,798,577 265.926 266.104 277.569 266.339 В 370.6 Average N_f (bits) 495.8 377.4 1067.1 Average N_g (bits) 741.5 858.0 523.7 853.9 1237.2 1235.4 1590.8 1224.5 $N_f \cdot N_g$ (bits) 2 - 64.122 - 66.022 - 74.412 - 64.63Av. B-smooth. Pr 2126.07 2128.65 2148.01 2127.648 Rel. col. space 261.44 261.62 272.85 261.85 Factor basis 261.85 262.41 273.50 262.80 Rels. obtained

2129

2150

2128

Table 13 STNFS and TNFS parameters for curves with k = 6

Table 14 Parameters of families with k = 8 and D = 4

2128

Tanaka-Nakamula

Total cost

$$p(x) = 10x^6 + 32x^5 + 72x^4 + 94x^3 + 85x^2 + 46x + 10, x = 1 \mod 2$$

$$r(x) = 2x^4 + 4x^3 + 6x^2 + 4x + 1$$

$$t(x) = 2x^3 + 2x^2 + 4x + 2$$

$$V = [2x + 1, -1, -1, -1] \text{ (for the Miller loop)}$$
Fotiadis–Konstantinou, $k = 8, D = 4$

$$p(x) = (x^8 + x^6 + 5x^4 + x^2 + 4x + 4)/4, x = 0 \mod 2$$

$$r(x) = x^4 + 1$$

$$t(x) = x^4 + x + 2$$

$$V = [x, -1, 0, 0] \text{ (for the Miller loop)}$$

$$\text{Cocks-Pinch, } k = 8, D = 4, t = x + 1 + h_t r \text{ } (i = 1), x = 0 \mod 2$$

$$4p(x) = (h_t^2 + 4h_y^2 + 2h_t + 1) + (2h_t + 2)x + (4h_y + 1)x^2 - 4h_y x^3 + (2h_t^2 + 8h_y^2 + 2h_t + 1)x^4 + (2h_t - 2)x^5 + (4h_y + 1)x^6 - 4h_y x^7 + (h_t^2 + 4h_y^2)x^8$$

$$r(x) = x^4 + 1$$

$$t(x) = x + 1 + h_t r(x)$$



Table 15	Parameter sizes f	for curves with $k =$	- 8 to obtain	128 bits of security

Curves	p (bits)	u (bits)	p^k (bits)	STNFS cost
Tanaka–Nakamula	576	96	4608	2128
Fotiadis–Konstantinou, $k = 8$, $D = 4$	664	84	5312	2^{128}
Cocks–Pinch $k = 8$	544	64	4352	2^{132}

Table 16 Polynomial pairs for (S)TNFS

Cocks-Pinch-8

$$u=T=0$$
xffc00020ffffffffc, $D=4, h_t=0, h_y=-0$ xdc04, $i=1$

Special:
$$h = y^8 + y^5 - y^4 - y + 1$$

$$f_0 = x - 18428729816933990396$$

$$f_1 = 12689571905x^8 + 225296x^7 - 225295x^6 + 25379143813x^4 + 225296x^3 - 225295x^2 + 4x + 12689571908$$

Generic conjugation

$$h = v^2 + v - 1$$

$$a(s) = -2 + 2s + s^2$$
, $a(s_1/s_2) = 0 \mod p$

$$f_{0,s}(x) = x^4 - (sy)x^3 - 6x^2 + (sy)x + 1$$

$$f_0 = s_2 x^4 - s_1 y x^3 - 6s_2 x^2 + s_1 y x + s_2 = s_2 f_{0.51/s_2}(x)$$

$$f_1 = \operatorname{Res}_s(a(s), f_{0,s}(x))$$

$$f_1 = x^8 + 2yx^7 + (2y - 14)x^6 - 14yx^5 - (4y - 42)x^4 + 14yx^3 + (2y - 14)x^2 - 2yx + 1$$

$$s_2 = 162864519974884677147422107716476347321391536277005488798382062894256532958129284$$

TN-8 (Tanaka–Nakamula) estimated DL cost: 2¹²⁸

$$u = 0 \times a0000000000002800002000001, D = 4$$

Special:
$$h = y^4 + 2y^3 + y^2 + 2y + 1$$

$$f_0 = 10x^{12} + 32yx^{10} + 72y^2x^8 + 94y^3x^6 - 85(2y^3 + y^2 + 2y + 1)x^4 + 46(3y^3 + 3y + 2)x^2 - 60y^3 - 40y - 30$$

$$f_1 = x^2 - 49517601571415914683440300033y$$

FK-8 (Fotiadis-Konstantinou) estimated DL cost: 2¹²⁸

Special:
$$h = y^8 + y^7 + y^6 - y^3 - y^2 - y - 1$$

$$f_0 = x^8 + x^6 + 5x^4 + x^2 + 4x + 4$$

$$f_1 = x - 10882693559843500498911232$$



Curve	FK-8		TN-8			Cocks-Pinch-8 modified	
p (bits)	511	664	512	512	576	544	544
p^k (bits)	4081	5307	4093	4093	4603	4349	4349
u (bits)	65	84	85	85	96	64	64
Polynomials	JP	JP	JP	JP	JP	JP	Conj
$\deg h$	8	8	8	4	4	8	2
$\deg f_0$	8	8	6	12	12	8	8
$\deg f_1$	1	1	1	2	2	1	4
$ f_0 _{\infty}$	5	5	94	94	170	25379143813	42
$ f_1 _{\infty}$	$u\sim 2^{64}$	$u\sim 2^{83}$	$u\sim 2^{84}$	$u\sim 2^{84}$	$u\sim 2^{95}$	$u\sim 2^{64}$	$\sim p^{1/2} \sim 2^{272}$
A	62	118	91	17995	30217	166	3646034133
В	$2^{58.491}$	$2^{66.039}$	$2^{62.969}$	$2^{62.969}$	$2^{66.039}$	2 ^{70.427}	$2^{67.872}$
Average N_f (bits)	448.6	505.7	384.9	711.7	752.8	797.5	504.4
Average N_g (bits)	562.7	722.7	732.7	449.9	499.8	574.0	791.3
$N_f \cdot N_g$ (bits)	1011.3	1228.4	1117.6	1161.6	1252.6	1371.5	1295.7
Av. B-smooth. Pr	$2^{-55.74}$	$2^{-61.29}$	$2^{-59.81}$	$2^{-63.91}$	$2^{-62.98}$	$2^{-67.04}$	$2^{-65.82}$
Rel. col. space	$2^{110.45}$	$2^{125.22}$	$2^{119.25}$	$2^{120.08}$	$2^{126.06}$	$2^{133.07}$	$2^{130.05}$
Factor basis	$2^{54.19}$	$2^{61.56}$	$2^{58.56}$	$2^{58.56}$	$2^{61.56}$	$2^{65.85}$	$2^{63.34}$
Rels. obtained	$2^{54.63}$	$2^{62.18}$	$2^{59.40}$	$2^{58.69}$	$2^{61.99}$	265.95	264.01
Total cost	2113	2^{128}	2^{122}	2^{122}	2^{128}	2^{136}	2131

Table 17 STNFS and TNFS parameters for curves with k = 8 and D = 4

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