Attention augmented multi-scale network for single image super-resolution

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Abstract

Multi-scale convolution can be used in a deep neural network (DNN) to obtain a set of features in parallel with different perceptive fields, which is beneficial to reduce network depth and lower training difficulty. Also, the attention mechanism has great advantages to strengthen representation power of a DNN. In this paper, we propose an attention augmented multi-scale network (AAMN) for single image super-resolution (SISR), in which deep features from different scales are discriminatively aggregated to improve performance. Specifically, the statistics of features at different scales are first computed by global average pooling operation, and then used as a guidance to learn the optimal weight allocation for the subsequent feature recalibration and aggregation. Meanwhile, we adopt feature fusion at two levels to further boost reconstruction power, one of which is intra-group local hierarchical feature fusion (LHFF), and the other is inter-group global hierarchical feature fusion (GHFF). Extensive experiments on public standard datasets indicate the superiority of our AAMN over the state-of-the-art models, in terms of not only quantitative and qualitative evaluation but also model complexity and efficiency.

Keywords Single image super-resolution · Attention mechanism · Multi-scale convolution · Feature recalibration and aggregation · Local hierarchical feature fusion · Global hierarchical feature fusion.

1 Introduction

Single Image Super-Resolution (SISR), which works to construct a high-quality high-resolution (HR) image based

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on a corresponding low-resolution (LR) one, has attracted increasing attention in both academia and industry. With an efficient and cost-saving SISR technology, the obtained HR image is expected to equip itself with pleasing visual comfort and detailed information, which is needed in many fields, such as security and surveillance imaging [\[56\]](#page-15-0), medical or satellite imaging [\[27,](#page-14-0) [44\]](#page-15-1) etc. There could be many super-resolution results for a given LR one due to the lack of information, thus SISR is a challenging and ill-posed problem. So far, a large number of SISR schemes were proposed, which are generally classified as interpolationbased [\[3,](#page-14-1) [6,](#page-14-2) [29,](#page-14-3) [34\]](#page-14-4), reconstruction-based [\[7,](#page-14-5) [53\]](#page-15-2) and learning-based methods [\[2,](#page-14-6) [9](#page-14-7)[–11,](#page-14-8) [20,](#page-14-9) [23,](#page-14-10) [37](#page-15-3)[–39,](#page-15-4) [49,](#page-15-5) [51\]](#page-15-6).

Recently, deep convolutional neural networks (DCNNs) are widely favored to solve the ill-posed SISR problem, due to the excellent representation ability of DCNNs. The DCNNs-based approaches are characterized by data-driven modeling a non-linear relationship between LR image and its HR counterpart for the optimal solution, which have shown great superiority over the traditional schemes in terms of both image recovery quality and speed. Dong et al. [\[9\]](#page-14-7) first introduced a shollow-layer CNN based method (SRCNN) for SISR reconstruction leading to deep learningbased SISR methods. Indeed, an increasing number of deep architectures are proposed successively. On one hand, some of these learning-based methods focus on wider or deeper network designs to improve the SISR performance. With a residual connection, VDSR [\[20\]](#page-14-9) holds larger receptive fields to learn more information from an LR image than SRCNN [\[9\]](#page-14-7). Both DRCN [\[21\]](#page-14-11) and DRRN [\[41\]](#page-15-7) adopt a recursivesupervision structure to expand network depth, which can extract more complicated features and efficiently control the number of parameters. Lim et al. [\[30\]](#page-14-12) proposed a very deep model (EDSR) by repeating multiple residual blocks monotonously for better characterization power. On the other hand, features of different phases along network depth can be layered, and combined to offer benefits for many high-level vision tasks [\[16,](#page-14-13) [17,](#page-14-14) [50\]](#page-15-8). Along this direction, some researchers introduced multi-path jump connections to combine features of different layers for SISR, e.g., DCSCN [\[47\]](#page-15-9), SRDenseNet [\[43\]](#page-15-10), RDN [\[55\]](#page-15-11) and SRDCNN [\[23\]](#page-14-10). Although increasing network depth and introducing dense skip connections of layered features can significantly improve performance, it can also cause problems. First, deepening network could suffer from training difficulty with the increased number of parameters. Second, overdense skip connections would make networks too complex to be practical due to the resultant slow speed and heavy memory burden.

In a deep network design, an important consideration for increasing the depth of network is to obtain a wider range of reference information. To reduce network depth, multi-scale methods such as GoogleNet [\[40\]](#page-15-12), have attracted attention. With a similar multi-branch structure, Li et al. [\[28\]](#page-14-15) designed a residual block (MSRB) to extract features on different scales, which can yield more effective results with a shallower network than most deeper ones. Similarly, MSFF [\[13\]](#page-14-16) is a compressed multi-scale fusion network with structural sparsity, taking five branches to extract rich scale information by different kernel sizes. Also, Qin et al. [\[36\]](#page-14-17) constructed a multi-scale feature fusion block, in which multi-scale features from four streams are progressively integrated to work cooperatively. The multi-stream structure not only captures affluent scale information to deal well with objects of varying sizes in an image, but also helps reduce the network complexity and speed up the model training while improving reconstruction quality.

Another point that needs to be noted in learning-based methods is that in a deep network there is not only redundancy of information, but also different degrees of importance for features from different channels and scales. How to effectively harness these features is critical to achieve high performance. Introducing an attention mechanism is an efficient solution to address this issue. Zhang et al. [\[54\]](#page-15-13) constructed a very deep residual-in-residual network (e.g., over 400 layers), by interpolating an attention structure to selectively retain or discard feature channels under the same scale. Instead of first-order statistics in RCAN [\[54\]](#page-15-13), Dai et.al [\[8\]](#page-14-18) exploited the second-order properties to filter features, and employ region-level non-local operations to capture long-range context dependencies.

Based on the effectiveness of the multi-scale network in reducing network complexity and that of attentional mechanism in features harness, here we propose an attention augmented multi-scale network (AAMN) for SISR, in which the attention strategy is adopted to discriminatively aggregate the features from different scales. The proposed AAMN exploits global average pooling to compute the statistics of features on different scales, all of which are further combined as a guidance to learn the optimal weight allocation for the subsequent feature recalibration and aggregation. Meanwhile, a two-level feature fusion technique is employed to further boost reconstruction power of the network, including intra-group local hierarchical feature fusion (LHFF) and inter-group global hierarchical feature fusion (GHFF) respectively. As presented in Fig. [1,](#page-1-0) the proposed AAMN can achieve 0.14 dB performance gain relative to MSRN [\[28\]](#page-14-15) with the roughly same setting, or 0.20 dB gain with the same size of MSRN. Extensive experiments on public standard datasets show that the proposed AAMN can obtain comparable results as popular EDSR [\[30\]](#page-14-12) and RDN [\[55\]](#page-15-11), while parameters of about 85% and 72% are reduced, respectively. This proves that our AAMN can take advantage of multi-scale and attention strategies for accurate reconstruction with a relatively lightweight network.

Our main contributions are listed as follows:

– An attention augmented multi-scale network (AAMN) for SISR is proposed. Benefiting from the multi-scale and attention strategies, the AAMN shows superiority in balancing performance and complexity.

Fig. 1 Comparison in terms of model size and quantitative results with the state-of-the-art methods (x4 on Set14)

- The attention strategy is incoperated into the multi-scale network to discriminatively and effectively aggregate features from different scales and improve the superresolution performance.
- Extensive experimental results on public standard datasets demonstrate that the proposed AAMN is competitive when compared to the state of the art algorithms, especially obtaining results comparable to that with EDSR and RDN, while the number of parameters is reduced by 85% and 72%, respectively.

2 Related work

Recently, SISR technology has drawn increasing attention from different domains for its active applications and impressive performance. SISR can mainly be grouped into two parts: traditional methods and data-driven learning methods. Here we briefly focus on the multi-scale strategy based SISR methods and attention mechanism, to which our proposed network relates.

2.1 Multi-scale SISR models

Multi-scale features are defined generally as ones obtained by convolution kernels of varying sizes, which are different from MDSR [\[30\]](#page-14-12), where scales refer to the input with multiple sizes. Scale features can be roundly grouped into two categories: features of layers with different depths, and those of multi-branches with various kernel sizes.

On one hand, recent DCNNs-based SISR methods mostly focus on gradually widening or deepening network arcgitechtures to increase SR reconstruction ability, e.g., VDSR [\[20\]](#page-14-9), DRCN [\[21\]](#page-14-11), DRRN [\[41\]](#page-15-7) and EDSR [\[30\]](#page-14-12). Since features along network depth have different receptive fields, they can be regarded as scale features, and are usually named as hierarchical features [\[55\]](#page-15-11). Hence, integrating them by multi-path jump connections can either promote information transfer or improve multilevel joint characterization, such as DenseNet [\[18\]](#page-14-19). For SISR, Tai et al. [\[42\]](#page-15-14) proposed a memory block, and assemble outputs from different recursive units followed by a gate unit to maintain a long-term memory. RDN [\[55\]](#page-15-11) densely reused features locally and globaly to enable full feature utilization. Similarily, SRDCNN [\[23\]](#page-14-10) contains many densely-connected modules to enhance usage of layered features. Further, sharing the similar connected pattern as DLA [\[50\]](#page-15-8) in a high-level task, Ma et al. [\[31\]](#page-14-20) presented a dense discriminative network, resorting to the attention mechanism to gradually fuse features in a tree style.

On the other hand, multi-scale features are usually analyzed in the independent multi-stream network, such as Inception [\[40\]](#page-15-12). Fan et al. [\[13\]](#page-14-16) designed a network (MSFF) for SISR, in which each MSFF module serves as a multi-scale feature extractor to help recover high-frequency details. MSRN [\[28\]](#page-14-15) introduces two filter sizes (such as 3×3 , 5×5) in each block to adaptively extract features on different scales via two branches. MSRN exceeds quite a few methods in quantitative performance, and with lower complexity. Wang et al. [\[46\]](#page-15-15) presented a new way for up-sampling, in which multiple paths with different scale kernels are applied to predict many HR images, and each scale branch would be removed or preserved by a learned weight according to its contribution. Inspired by MSRN, Qin et al. [\[36\]](#page-14-17) suggested a basic block, employing four intertwined fused paths to explore texture structures. With a multi-scale concept, Wan et al. [\[45\]](#page-15-16) designed a new module, utilizing up-sampling layers to progressively fuse feature maps of hierarchy. However, these ways treat scale information from paralleled branches equally, neglecting to their dissimilarities and redundancy.

2.2 Attention mechanism for fusion

In the visual perception of human, due to limited capability of processing the entire field of view, humans would pay orientated attention to specific areas to favor information which is needed first. Then, this information is used to guide next focusing points. Inspired by such an idea, many attempts were made to selectively focus on the most useful information for different vision tasks, including image classification, image generation, lip reading and semantic segmentation [\[12\]](#page-14-21). Hu et al. [\[15\]](#page-14-22) constructed a "Squeezeand- Excitation" (SE) block to readjust features of different channels for enhanced discriminative power of CNN. For saliency detection, Kuen et al. [\[24\]](#page-14-23) incorporated attention idea into a recurrent structure, employing an iterative way to find sub-regions for gradual saliency refinement. The attention has been demonstrated effectiveness in guiding feature learning, and becomes important in the SISR field. Zhang et al. [\[54\]](#page-15-13) exploited feature correlations by the attention mechanism like in the SE block [\[15\]](#page-14-22), to emphasize the informative features and filter useless ones. Inspired by this, Dai et al. [\[8\]](#page-14-18) utilized higher-order feature statistics for feature selection. Bai et al. [\[48\]](#page-15-17) proposed a attention-based way to adjust the original convolution. However, most of these attention-based methods just deal with single-scale features, lacking rich information, and suffer from high model complexity and unaffordable computing cost, which hinder their real applications.

3 Proposed AAMN method

In this paper, we propose an attention augmented multiscale network (AAMN) for SISR, employing an attentiondriven strategy to guide feature selection and aggregation among multiple branches. Specifically, we synthesize information of more than one scale to reasonably refine features at each scale, instead of that of a single scale. By this way, we strenthen the reconstruction ability of our network to an extreme while with low complexity. Meanwhile, a two-level fusion technique is employed to further boost reconstruction power of AAMN, including intra-group local hierarchical feature fusion (LHFF) and inter-group global hierarchical feature fusion (GHFF). We first give an overall description for the proposed AAMN accompanying with an optimization target, and further analyze its modules in detail.

3.1 Overall network framework

As shown in Fig. [2,](#page-3-0) the proposed AAMN pipeline mainly consists of four parts, namely shallow features extraction stage (SFES), local information collection group (LICG) based deep feature extraction stage (DFES), multi-level feature fusion stage (MFFS) and reconstruction stage (RS). All parts cooperate well to take full advanyage of features with various perceptive fields to achieve an accurate SISR reconstruction. Given I_{LR} and O_{SR} as input and output of AAMN, which are an LR image and the predicted SR image respectively. Similar to [\[19\]](#page-14-24), we take a convolutional layer to obtain shallow features H_0 , which can be used for deep feature extraction and auxiliary global residual connection (GRC). Formally, we have

$$
H_0 = F_{SFES}(I_{LR})
$$
 (1)

where F_{SFES} denotes a convolution operation. Then, H_0 is fed into the next deep feature extraction stage (DFES) to explore complicated features, which involves *G* local information collection groups (LICGs). The output of the *g*-th LICG H_g can be formulated as

$$
H_g = F_{LICG}(H_{g-1})
$$
\n⁽²⁾

where F_{LLCG} denotes the operation of LICG, and $g =$ 1*,* 2*,* ...*, G*. Hierarchical information at different stages contributes to the final reconstructed result. Hence, we globally merge low-level and high-level information from all LICGs in MFFS (denoted as *FMFFS*). The final deep features *HDF* generated by the MFFS can be expressed as

$$
H_{DF} = F_{MFFS}(H_0, H_1, ..., H_g, ..., H_G)
$$
\n(3)

After the deep feature generation, it is the turn of the reconstruction stage to convert the features into the superresolution (SR) image. Following [\[55\]](#page-15-11), we choose a subpixel layer [\[39\]](#page-15-4) followed by a convolution (Conv) layer to upscale features H_{DF} into a larger and better SR image, whose size matches that of the target (HR image). Consequently, the restored SR image O_{SR} from our network can be discribed as

$$
O_{SR} = F_{RS}(H_{DF}) = F_{AAMN}(I_{LR})
$$
\n⁽⁴⁾

where F_{RS} and F_{AAMN} are functions of reconstruction stage (RS) and our AAMN respectively.

We denote the target HR image as O_{HR} and choose the L1 loss [\[30\]](#page-14-12) to optimize our AAMN for fair contrast, instead of L2 loss [\[41\]](#page-15-7) and perceptual loss [\[26\]](#page-14-25). Given *N* pairs of images as our training dataset, which can be denoted as ${I_{LR}^i, O_{HR}^i}_{i=1}^N$, where a pair of images consists of a LR input and its HR counterpart. The ultimate optimizing target

Fig. 2 Architecture of the attention augmented multi-scale network (AAMN), the local information collection group (LICG) and the discriminatively scale aggregating block (DSAB)

is defined as

$$
L(\Theta) = \frac{1}{N} \sum_{i=1}^{N} \left\| O_{SR}^{i} - O_{HR}^{i} \right\|_{1} = \frac{1}{N} \sum_{i=1}^{N} \left\| F_{AAMN}(I_{LR}^{i}) - O_{HR}^{i} \right\|_{1}
$$
\n(5)

where O_{SR}^i refers to the predicted SR image for the corresponding I_{LR}^i , and Θ represents the learnable parameters of AAMN.

3.2 Local information collection group (LICG)

Hierarchical features play an irreplaceable role in low-level tasks (e.g., SISR) [\[55\]](#page-15-11), so we construct a local information collection group (LICG) as a basic module for deep feature extraction stage (DFES). The LICG fully assembles features under different receptive fields from different stages using an intra-group local hierarchical feature fusion (LHFF) technology. As is shown in Fig. [2,](#page-3-0) the LICG contains three discriminatively scale aggregating blocks (DSABs) followed by a local residual connection (LRC). We use the subscript *g* to represent the *g*-th LICG. Let H_{g-1} and H_g be the input and output of LICG. Let $H_{g,m}$ be the output of the *m*-th DSAB in LICG, and the outputs of three blocks can be respectively formulated as

$$
H_{g,1} = F_{DSAB,1}(H_{g-1})
$$

\n
$$
H_{g,2} = F_{DSAB,2}(H_{g,1})
$$

\n
$$
H_{g,3} = F_{DSAB,3}(H_{g,2})
$$
\n(6)

where $F_{DSAB,m}$ ($m = 1, 2, 3$) denotes the m -th DSAB block. To cover various scale features of hierarchy, we perform a local hierarchical feature fusion (LHFF) operation for all the outputs mentioned above by skip connections within the LICG. Thus, the output of LHFF is formulated as:

$$
H_{L,g} = F_{L H F F}(H_{g,1}, H_{g,2}, H_{g,3}) = W_{1 \times 1}([H_{g,1}, H_{g,2}, H_{g,3}])
$$
 (7)

where $H_{L,g}$ stands for the output of LFHH, and $W_{1\times 1}$ denotes a 1×1 convolution. ([$H_{g,1}, H_{g,2}, H_{g,3}$]) refers to the concatenated output of feature maps generated by three DSABs. Then, we resort to a local residual connection (LRC) to save the output of the *g*-th LICG as

$$
H_g = F_{LICG}(H_{g-1}) = H_{g-1} + H_{L,g}
$$
\n(8)

The LRC not only lowers training difficulty of the deep network but also allows a direct flow of low-frequency information from LR images.

The LICG can exploit and unite scale features of different levels, which is conducive to further enhance the multiscale representation power of AAMN. Compared to multiscale residual blocks in MSRN [\[28\]](#page-14-15), our LICG captures wider-range dependencies of images by stacking DSABs, and fully harnesses scale information of hierarchy by skip connections. Different from RDN [\[55\]](#page-15-11), which connects multiple results from simple Conv layers, the LICG aims to collect outputs of multi-scale residual blocks (DSABs) for information aggregation. In addition, although there is no dense and direct access from the preceding layer to all the subsequent layers as in RDN, the LICG also enables sufficient information flow and supplement by combination of residual connections and skip connections at a lower computational complexity. Also, instead of repeating general residual blocks simply as in RCAN [\[54\]](#page-15-13), our LICG takes the multi-branch residual block as a basic module to capture more scale information of an image, and collects outputs of blocks for local fusion to fully reuse rich and hierarchical features. Before making a further step towards the discriminatively scale aggregating blocks (DSABs) to prove advantages of LICG, let us introduce the attention mechanism simply.

3.3 Attention mechanism (AM)

To select the most effective features in a full image, the global information is needed as a guidance to attach corresponding weights to features in accordance of their contributions. Due to the local operation in CNN, each output value can not summarize the holistic dependencies of the whole image. Let the input be $X = [x_1, ..., x_c, ..., x_C]$, which contains *C* feature maps with dimension of $H \times$ *W*. The attention mechanism is described in Fig. [3.](#page-5-0) In the first step, a global average pooling [\[15\]](#page-14-22) is applied to obtain the global statistics, which are denoted as $Z =$ $[z_1, ..., z_c, ..., z_C]$. Then, the *c*-th element of *Z* is defined as

$$
z_c = F_{GAP}(x_c) = \frac{1}{H \times W} \sum_{i=1}^{H} \sum_{j=1}^{W} x_c(i, j)
$$
(9)

where $x_c(i, j)$ is the value at the position of (i, j) in the *c*th feature map x_c , with F_{GAP} denoting a global average pooling (GAP) operation. Next, we model the nonlinear interaction and non-mutually-exclusive relationship among different feature channels, i.e., an attention learning (AL) process. The operation can be formulated as

$$
W = F_{AL}(Z) = s(W_2 \delta(W_1 Z))
$$
\n⁽¹⁰⁾

where F_{AL} means an AL process to learn the appropriate weight for each channel, and *s* and *δ* are the sigmoid function and ReLU function $[35]$ respectively. The W_1 and *W*² are parameters of two full connected (FC) layers. The sigmoid gating allows a selection of multiple important channels, not a one-hot activation [\[15\]](#page-14-22). Assume that *Z* has *C* channels. The output of the first FC layer has $\frac{C}{r}$ channels (*r* is a reduction ratio), and that of the second is back to *C* channels, to reduce model complexity. Finally, we apply the learned weight set *W* to reweight the input, so that the *c*-th feature map y_c of output *Y* is computed by

$$
y_c = w_c x_c \tag{11}
$$

where x_c and w_c mean the *c*-th map of input *X* and the corresponding weight factor, respectively. By this way, the input is rescaled adaptively to focus on the important features and neglect the others.

3.4 Discriminatively scale aggregating blocks (DSABs)

Now, we go deep into the discriminative scale aggregation for three different blocks. First, we combine three convolutional kernels (e.g., 3×3 , 5×5 , and 7×7) in pairs into triplicates, which are used for three discriminatively scale aggregating blocks (DSABs) respectively. Then, in each block two paralleled branches are utilized to generate features with different perceptive fields, as shown in Fig. [2.](#page-3-0) After that, we use an attention-driven strategy to distinctively aggregate scale features. To reduce the number of parameters, we replace the kernel of 5×5 with two kernels of 3×3 , and the kernel of 7×7 with three 3×3 .

Taking the first discriminatively scale aggregating block (DSAB 1) in the *g*-th LICG as an example (see Fig. [2](#page-3-0)), in which the input is given as H_{g-1} . The block consists of two parts: multi-scale feature extraction unit (MFEU) and discriminatively aggregating unit (DAU) based on the attention mechanism (Fig. [3\)](#page-5-0). DSAB 1 mainly serves as a merger of information produced by convolutional kernels of 3×3 and 5×5 . The outputs of MFEU can be computed by

$$
H_{MFEU,3} = F_{MFEU,3}(H_{g-1})
$$

\n
$$
H_{MFEU,5} = F_{MFEU,5}(H_{g-1})
$$
\n(12)

where *HMFEU,*³ and *HMFEU,*⁵ denote scale features from two paths respectively, with *FMFEU,*³ and *FMFEU,*⁵ being the corresponding functions. The multi-scale structure is capable of capturing more comprehensive structural and contextual information.

Dealing with all features equally limits the discriminative learning ability of CNNs, and leads to unbalanced source allocation. Therefore, a DAU (Fig. [4\)](#page-5-1) is used to fuse scale features according to their contribution indexes. We first adaptively assign proper weights to different scales for feature selection, and then fuse these recalibrated features. This method contributes to strengthen aggregation for information with different properties. First, we apply the global average pooling (GAP) operation [\[15\]](#page-14-22) for all scale features to obtain their corresponding and global compressed statistics, which can be formulated as

$$
H_{GAP,3} = F_{GAP}(H_{MFEU,3})
$$

\n
$$
H_{GAP,5} = F_{GAP}(H_{MFEU,5})
$$
\n(13)

where $H_{GAP,3}$ and $H_{GAP,5}$ represent outputs of the GAP operation for dual-path scale features. Then, these statistics are concatenated as a guidance to allow a reasonable weight allocation for each scale. The process is represented as

$$
H_{GAP} = Concate(H_{GAP,3}, H_{GAP,5})
$$
\n(14)

$$
H_{AL} = F_{AL}(H_{GAP})
$$
\n⁽¹⁵⁾

where $Concate(\cdot)$ is a concatenation operation for twoscale feature maps along channel dimension. Next, the overall GAP outputs are feed into a series of convolution operations called the attention learning (AL) process in Fig. [3,](#page-5-0) which models interaction among the statistics for different scales to decide weight values *HAL*. Further, we split *HAL* back into two parts to recalibrate the corresponding scale features respectively (see the split operation and element-wise product operation in Fig. [4\)](#page-5-1). The re-adjusted features for two branches are named as $H_{R,3}$ and $H_{R,5}$, and input into a 1×1 convolutional layer $(W_{1\times1})$ for feature aggregation and dimension reduction

Fig. 4 Discriminatively aggregating unit (DAU) through attention learning where \odot denotes element-wise product

simultaneously:

$$
H_{DAU} = F_{1\times 1}(H_{R,3}, H_{R,5}) = W_{1\times 1}([H_{R,3}, H_{R,5}])
$$
 (16)

where the $[H_{R,3}, H_{R,5}]$ refers to a concatenation output, with H_{DAU} being the output of feature aggregation for 3×3 and 5×5 scales. Finally, to enhance information flow and stabilize network training, we obtain the final result with help of a skip residual connection:

$$
H_{DSAB,1} = F_{DSAB,1}(H_{g-1}) = H_{DAU} + H_{g-1}
$$
 (17)

where *FDSAB,*¹ and *HDSAB,*¹ denote the operation and output of the first DSAB, respectively.

Here, we perform the global pooling operation (GAP) on scale features to keep their own properties independent and not spoiled, instead of working on the fused features as in [\[31\]](#page-14-20). Then, these statistics *HGAP ,*³ and *HGAP ,*⁵ are further concatenated as a guidance in the form of H_{GAP} , which synthesizes global and comprehensive information from different scale features, and properly decides which scale information should be removed or preserved. It is worth noting that, different from previous attention-based SISR models [\[8,](#page-14-18) [54\]](#page-15-13), which mainly select important information on single scale, we combine information from multiple scales to guide feature selection. Furthermore, when compared to MSRN, which fuses scale features by a naïve 1×1 convolution, the proposed method has two advantages. One is that the AAMN motivates an excellent feature selection by taking multi-branch information as a guide to learn weight allocation for each scale. The other one is that the multi-path guidance provides an implicit supervision for subsequent feature aggregation by a mechanism of selection and fusion. In this way, we enhance discriminative learning and multi-scale joint representation power of the network.

As shown in Fig. [2,](#page-3-0) DSAB 2 and DSAB 3 are in charge of merging information produced with the convolutional kernels of 5×5 and 7×7 , 3×3 and 7×7 . Due to the fact that three blocks share the same aggregating mechanism, we will not describe the DSAB 2 and DSAB 3 further.

3.5 Multi-level feature fusion stage (MFFS)

The residual connections in LICGs help overcome gradient disappearance as network deepening, and ease training. While the features from different LICGs are also hierarchical, most of which would vanish gradually when being delivered along network depth [\[28\]](#page-14-15). To take full advantage of low- and high-level multi-scale information for more accurate reconstruction, we perform fusion for features from all the LICGs followed by a global residual connection. We first integrate these features by a 1×1 and 3×3 convolution (F_{GHFF}) as H_{GF} :

$$
H_{GF} = F_{GHFF}(H_1, ..., H_g, H_G)
$$

= $W_{3\times 3}(W_{1\times 1}([H_1, ..., H_g, H_G]))$ (18)

where $[H_1, ..., H_g, H_G]$ stands for a concatenation of shallow and deep features from LICG 1*,* ...*, g,* ...*, G*, $W_{1\times1}$ and $W_{3\times3}$ denote 1×1 and 3×3 convolutions respectively. To enhance information flow and alleviate gradient vanishment, we add a global residual connection (GRN) to obtain the final output H_{DF} as

$$
H_{DF} = H_{GF} + H_0 \tag{19}
$$

GHFF could make the best of layered features from different stages to guide information restoration, which is neglected in RCAN [\[54\]](#page-15-13). Furthermore, different from global fusion in MSRN [\[28\]](#page-14-15), AAMN uses a global residual connection (GRC) to hold the final fused result. GRC not only speeds up the training process but also boosts expression power of the network. Finally, sharing similar ways of fusion, AAMN fully utilizes features from multiscale residual modules, while RDN [\[55\]](#page-15-11) devotes to reusing those from the dense residual block (RDB). Different from the intra-group LHFF technology within LICG, GHFF targets an inter-group pattern. With the two-level fusion technique, AAMN covers longer-range structural and contextual information to ensure width and depth of information, which further boosts reconstruction power of the network.

4 Implementation setup

In our implementation, we set different convolution kernel sizes for specific modules. Concretely, kernels of 3×3 and 5×5 are used in DSAB1, 5×5 and 7×7 in DSAB 2, and 3×3 and 7×7 in DSAB 3, respectively. We use the size of 3×3 for other kernels except for fusion and attention with 1×1 .

For each LICG, we stack three DSABs followed by a 1×1 filter to obtain its outputs. Similar to [\[54\]](#page-15-13), the reduction ratio *r* in the attention module is set to 16. Furthermore, our network contains an adjustable number of LICGs, which is denoted as *G*. Except for extra notes, all layers have 64-channel filters. Finally, we choose ESPCN [\[39\]](#page-15-4) for reconstruction, followed by a threefilter convolutional layer, producing the final RGB HR image.

5 Experiments

5.1 Experimental settings

Our training dataset derives from 800 high-resolution (HR) images in DIV2K [\[1\]](#page-14-27) dataset, in which 800 images for training, 100 images for validation, and 100 images for test. We perform a Bicubic down-sample on 800 images at three scale factors (\times 2, \times 3, and \times 4) to gain LR input patches, which cooperate with HR images in pairs. All training images are augmented by randomly rotating 90◦, 180◦, 270◦ and flipping horizontally to increase diversity of data. For each mini-batch, we randomly crop 16 LR images with size of 48×48 as inputs. Our model is optimize by Adam [\[22\]](#page-14-28) with $\beta_1 = 0.9$, $\beta_2 = 0.999$ and $\varepsilon = 10^{-8}$. The learning rate is initialized 10−⁴ for the AAMN network, and reduced half every 200 epochs.

For evaluation, we utilize five standard benchmark datasets: Set5 [\[4\]](#page-14-29), Set14 [\[52\]](#page-15-18), BSD100 [\[32\]](#page-14-30), Urban 100 [\[32\]](#page-14-30) and Manga 109 [\[33\]](#page-14-31), which involve various characteristics and resolutions. And with PSNR and structural similarity as a metric, the proposed method is evaluated quantitatively on luminance channel, namely Y part of transformed YCbCr space, and higher value of which means more accurate restoration. All experiments are conducted on PyTorch platform with a NVIDIA GTX 1080Ti GPU.

5.2 Analysis of DAU and G

To verify advantages of the discriminatively aggregating unit (DAU) on SISR reconstruction task, we design another two variants to replace DAU, called DAU_A and DAU_B

for comparison. Similar to $[31]$, DAU A first fuses the concatenated features with 1×1 convolution, then apply an attention mechanism to select the informative features. While, based on the motivation of choosing the best for combination, DAU B firstly select the best parts for different scales respectively, then followed by a 1×1 fusion. But the DAU_{-B} doesn't consider if these best parts directly can be fused well to work best. Consequently, the DAU C synthesizes multi-scale information as a guidance to learn the weight allocation for feature selection, which enables an implicit supervision for later feature aggregation. Different to DAU A, we compute global statistics for all the scale features to keep their own characteristics undestroyed. With the number of LICG as 12, Table [1](#page-7-0) shows performance comparison between the DAU-based and the other two methods on Set5 in 6×10^5 iterations. It can be found that the DAU_{-C} can obtain better results, increasing by 0.03 dB than DAU_A and 0.08dB than DAU_B, which shows effectiveness of the proposed DAU.

Network depth plays a significant role on improving reconstruction performance. Consequently, we study the influence of number of LICGs (i.e., *G*), with *G* increasing from 8 to 12. Figure [5](#page-7-1) shows convergence analysis of proposed AAMN with different *G* for scaling factor \times 4 on Set14 and DIV2K. As depicted in graph Fig. [5,](#page-7-1) higher value of *G* will contribute to performance improvement due to the excellent non-linear abstract ability of deep network. So does in Fig. [5,](#page-7-1) as *G* increasing from 8 to 12, the loss will tend to converge more quickly. Meanwhile, it can be observed that the learning curves will tend to make a slight difference after *G*=10, which can be called saturated phenomenon of deeper network. In addition,

Fig. 5 Convergence analysis on Set14 and DIV2K with scaling factor \times 4

Schemes	Base	A	В	C	D	Е	F	G	H
Multi-scale	\times								
DAU	\times	X	v	\times	X	\times			
LHFF	\times	X	X		X	\times			
GHFF	\times	\times	X	\times	√	\times	\times	v	v
GRC	\times	\times	\times	\times	\times	√	\times	\times	
PSNR	32.09	32.19	32.31	32.24	32.30	32.28	32.32	32.33	32.37

Table 2 Ablation investigations of multi-scale structure (Multi-scale), discriminatively aggregating unit (DAU), local hierarchical feature fusion (LHFF), global hierarchical feature fusion (GHFF) and global residual connection (GRC)

The best results on Set5 $(\times 4)$ in 200 epochs are shown

although with only *G*=8 LICGs, the relatively shallow AAMN is still superior to the MSRN [\[28\]](#page-14-15), from which our design motivation derives. In later sections, we set *G*=12 for all experiments to balance the performance and model parameters.

5.3 Ablation experiments

In this section, we decompose our AAMN to explore effectiveness of each module, namely the multi-scale structure (Multi-scale), discriminatively aggregating unit (DAU), intra-group local hierarchical features fusion (LHFF), inter-group global hierarchical features fusion (GHFF) and global residual connection (GRC). Here, the LHFF operation is always tied with the local residual connection (LRC) together to promote information flow. Our base model (denoted as Base) remove these five parts, with a single path to replace two-branch structure. Specifically, we just reserve a largest kernel $(5 \times 5$ path in DSAB 1, 7×7 path in DSAB 2, and 7×7 path in DSAB 3). So in the Base scheme, each DSAB will be a simple residual block. Setting the number of LICG as 12, the best results on

Fig. 6 Convergence analysis on Set5 with scaling factor \times 4

Set5 for scale factor \times 4 in 200 epochs are summarized as Table [2](#page-8-0)

From the Table [2,](#page-8-0) the Base network performs poorly, just gaining PSNR=32.09 dB. Then, we add each module to the Base respectively to investigate the effectiveness of five modules, resulting in A, B, C D and E schemes in Table [2.](#page-8-0) Compare to the baseline, the A increases by 0.10 dB, owing to that the multi-scale structure can capture more abundant scale structure and provide adequate clues to guide infommation recovery. Furthermore, the B model with DAU makes about 0.22 dB improvements on PSNR over the Base because of advantages of scale aggreagting technology. Also, the other three models (C, D, E) achieve obvious quantitative performance gains (shown from the 5 th to 7-th column in Table [2\)](#page-8-0) This is mainly because the hierarchical feature fusion and residual learning contribute a lot to information reuse and supplement.

Next, we further add three components (LHFF, GHFF and GRC) to the B model successively to validate effectiveness of combined modules, yielding F, G and H schemes in Table [2.](#page-8-0) Comparing the results, we can find that the model with multiple components performs better than the rest. Among them, the AAMN obtain the best performance when equipping with five modules, which is also presented in Fig. [6](#page-8-1) (visualization of convergence process for these nine schemes on Set5). Furthermore, we can see that the residual learning and integration of layered features help to stabilize training process, which makes the AAMN avoid too much PSNR fluctuation.

5.4 Model complexity

Table [3](#page-9-0) shows comparisons with some mainstream approaches with scaling factor of 4 on Set14, in term of model parameters and quantitative performance. First, compare to MSRN [\[28\]](#page-14-15), by which our method is inspired. Keeping the same number of blocks (*G*=12) as MSRN, our AAMN can gain higher PSNR by a large margin (0.20 dB) with slightly less parameters. This Here, "M" denotes million. Then, ours can achieve comparable performance

Methods	SRCNN	DRRN	DCAN	EDSR	MSRN	D-DBPN	RDN	Ours
Parameters PSNR/dB	0.05M 27.49	0.3M 28.21	.7 M 28.30	43M 28.80	6.4M 28.60	10M 28.82	22.3M <u>28.81</u>	6.3M 28.80

Table 3 Comparison of model size and quantitative results

The best quantitative performance is shown in **bold**, and the second best is underlined

as EDSR $[30]$, D-DPBN $[14]$ and RDN $[55]$, while just possess much fewer parameters and storage. So the proposed method AAMN can performs better on keeping a trade-off between the performance and model complexity, when compared with these state-of-the-arts. Consequently, the combination of attention and multi-scale branch allows the AAMN to be more practical in real world.

5.5 Running time evaluations

In this section, we make comparisons with 9 typical approaches in terms of running time to demonstrate efficiency of AAMN. They include SRCNN [\[9\]](#page-14-7), FSRCNN [\[10\]](#page-14-33), VDSR [\[20\]](#page-14-9), LapSRN [\[25\]](#page-14-34), DCAN [\[48\]](#page-15-17), DRRN [\[41\]](#page-15-7), EDSR [\[30\]](#page-14-12), MSRN [\[28\]](#page-14-15) and RDN [\[55\]](#page-15-11). Here, we do not consider SAN [\[8\]](#page-14-18), which takes much time and storage to conducted, so less suitable to real applications. The evaluation results are exhibited in Fig. [7,](#page-9-1) which describes the trade-off between the mean PSNR and running time on Set5 dataset at scaling factor x4. With the comparable performance, the AAMN is slightly slower than EDSR with an acceptable rate, and holds a faster speed when compared to RDN. Although not the fastest, the AAMN outperforms the rest of methods by a large margin (at least over 0.20 dB) in reconstruction performance at relative fast inference speed. The reason is that the AAMN need some time to

Fig. 7 The trade-off of between the reconstructed accuracy and running time on Set5 for scaling factor \times 4. Ours is marked in red

generate global statistics and reweight the features in DAU process. In summary, the proposed model can restore an accurate SR image with high efficiency.

5.6 Comparisons with state-of-the-art approaches

For model evaluation, We apply Bicubic down-sampling operation to generate LR images from the original HR images. We compare the proposed model with 11 state-ofthe-art methods on five standard test datasets to evaluate effectiveness of AAMN from a quantitative perspective. These methods includes Bicubic, SRCNN [\[9\]](#page-14-7), FSRCNN [\[10\]](#page-14-33), VDSR [\[20\]](#page-14-9), DRRN [\[41\]](#page-15-7), DCAN [\[48\]](#page-15-17), SRDCNN [\[23\]](#page-14-10), LapSRN [\[25\]](#page-14-34), EDSR [\[30\]](#page-14-12), ,D-DPBN [\[14\]](#page-14-32) and RDN [\[55\]](#page-15-11). Here, we leave out three models: MDSR [\[30\]](#page-14-12) which takes multi-scale patches as input, RCAN [\[54\]](#page-15-13) whose number of layers is quadruple of ours (i.e., over 400 layers in RCAN), and SAN [\[8\]](#page-14-18) which take too much time and memory. Following [\[30\]](#page-14-12), we apply a self-ensemble strategy to our network, resulting in AAMN+. Table [4](#page-10-0) reports quantitative comparisons for scaling factors \times 2, \times 3 and \times 4. Results of these are gained by executing their publicly available source codes.

As is shown in Table [4,](#page-10-0) our AAMN+ can almost perform best on all the datasets for three scaling factors. Although without the self-ensemble strategy, ours can still reach comparable level as EDSR [\[30\]](#page-14-12), D-DPBN [\[14\]](#page-14-32), and RDN [\[55\]](#page-15-11), while with much lower model parameters (see Table [3\)](#page-9-0) and storage consumption. It indicates our AAMN can hold a great balance for quantitative performance and model complexity. Furthermore, the AAMN can obtain more enhanced results by a remarkable margin (at least 0.08dB) on five datasets for all the scaling factors, when compared to the rest approaches. There are mainly some reasons accountable for this. First, the multi-scale structure allows AAMN to explore more diverse structure and texture dependencies, thus can provide adequate clues to guide information restoration. Second, the scale aggregating unit (DAU) can comprehensively synthesize features at different scales to assign the reasonable weight value for each scale, which can motivate these recalibrated features to be effectively fused. Third, two-level fusion technique (LHFF and GHFF) allows to aggregate information from different phases maximallly for more accurate reconstruction.

The best performance is shown in **bold**, and the second best is underlined

Furthermore, we make comparisons between the proposed AAMN with some similar networks with multi-scale concept for SISR on Set14 for all scaling factors, and the evaluations are listed in Table [5.](#page-11-0) These comparisons contain PSRN, network depth and parameters. This net-works include MSFF [\[13\]](#page-14-16), MSRN [\[28\]](#page-14-15), MSRCAN [\[5\]](#page-14-35) and PRNet [\[45\]](#page-15-16). Among these, MSFF [\[13\]](#page-14-16) presents a compressed multi-scale feature fusion module, utilizing five

Method	x2	x ₃	x4	Depth	Para.
MSFF $[13]$	33.04/0.913	29.80/0.832	28.07/0.768	10	0.047M
MSRN [28]	33.74/0.917	30.34/0.839	28.60/0.775	25	6.4M
MSRCAN _[5]	33.37/0.915	30.09/0.837	28.33/0.775	24	4.4M
PRNet $[45]$	34.02/0.921	30.57/0.847	28.86/0.788	232	17.5M
AAMN (Ours)	33.88/0.920	30.53/0.846	28.80/0.787	113	6.3M

Table 5 Comparisons of Quantitative result, model depth and parameters (for x4) with some similar multi-scale methods on Set14

The best performance is shown in **bold**, and the second best is underlined (PSNR /SSIM)

branches with different kernel sizes to capture rich structure information. Then, MSRN [\[28\]](#page-14-15) introduces two paths to adaptively detect features at different scales, and integrate them into a multi-scale grid block by a skip connection. MSRCAN [\[5\]](#page-14-35) places a attention module after the fused scale features to select key information in both LR and HR space, which is equivalent to the mentioned DAU A scheme (Table 1). And the PRNet $[45]$ presents a new way to gradually aggregate feature maps of hierarchy and different sizes for image reconstruction by a series of upsampling operations. From the results, we can find that the AAMN performs well with reasonable model complexity. here, "M" denotes million. Especially, although keeping a lighter architecture, the AAMN still reach a comparable level as PRNet. Furthermore, involving dense-connected up-sampling operations, the PRNet would occupy too much storage and time. All of these prove effectiveness and applicability of AAMN.

Fig. 8 Visual result comparisons for "barbara" (top) from Set14 and "img 024"(bottom) from Urban100 at scaling factor \times 3. (Zoom in for best view)

To further validate the advantages of our AAMN, we continue to make qualitative result analyses on some representative images from the standard datasests. For the scaling factor of $\times 3$ and $\times 4$, we choose two images for comparison respectively (shown in Fig. [8](#page-11-1) and Fig. [9\)](#page-12-0). It can be shown that the AAMN can gain a sharper and visually comfortable HR image than all the comparative methods. More important, benefiting from the multi-scale structure and scale aggregating unit, the AAMN is capable to distinguish minute details from a complex structure. Take the image "barbara" as an example. Most of the compared models can just predict a single direction of the grid structure. However, our AAMN can restore a complete grid shape. Also, for the image "img 024" and "YumeiroCooking", the AAMN can gain clear strip shapes, while the rest models tend to generate artifact or twining

 (g) RDN/22.93

 (f) DRRN/21.92

 (h) Ours/23.57

Fig. 9 Visual result comparisons for "img₋₀₇₃" (top) from Urban100, and "YumeiroCooking" (bottom) from Manga109 at scaling factor ×4. (Zoom in for best view)

 (g) RDN/20.65

 (h) Ours/21.27

(a) $HR/PSNR$

(d) $LapSRN/26.92$

 (h) Ours/29.39

shapes. That is because the proposed AAMN can take rich information to comprehensively decide which parts should be reserved or neglected, thus not be interfered by other scale features unexpectedly.

In addition, we also display visual comparisons with two mainstream models (EDSR [\[28\]](#page-14-15) and RDN [\[25\]](#page-14-34)) in several complicated images from Urban100 and BSD100 in Fig. [10.](#page-13-0) For the images "img 004" and "img 092", both the other two models bring obvious artifacts and make more ambiguous prediction. Moreover, when dealing with the tiny and intricate stripes, EDSR and RDN tend to restore false direction, as shown on the image "img 092" and "8023". This phenomenon may be due to that EDSR and RDN are not good at processing more subtle structures, or make a proper feature selection from a complicated background. On the contrary, with the multi-scale structure and scale aggregating module, the AAMN can (1) grasp a variety of scale information to deal well with objects at varying sizes in an image; (2) take global information as a guidance

to selectively keep correct scale and discard the rest, which provides a potential supervision for effective scale feature aggregation. Consequently, the proposed method is qualified to distinguish error-prone shapes from complex structures and infer accurate and sharper details, which fit to the Ground Truth better.

6 Conclusions

In this paper, we have proposed an attention augmented multi-scale network (AAMN), which can sufficiently and efficiently merge features of different perceptual fields from multiple paralleled branches. Specifically, an attentiondriven aggregating strategy is designed to fully aggregate scale features in the discriminatively scale aggregating block (DSAB). This way allows to synthesize multi-cale information to allocate weights for features at different scales, which guides subsequent feature aggregation. Also,

Fig. 10 Visual result comparisons for "img_{-004"} (top) and "img 092" (middle) from Urban 100, and "8023" from BSD100 (bottom) at scaling factor ×4. (Zoom in for best view)

a two-level fusion technique is proposed to further boost the reconstruction power of the network, which involves intra-group local hierarchical feature fusion (LHFF) and inter-group global hierarchical feature fusion (GHFF). The technique not only fully harnesses scale features of hierarchy within a local information collection group(LICG) but also integrates information from all LICGs, to strengthen information transmission and ease training difficulty. With these advantages, AAMN boost discriminative learning ability and multi-scale joint characterization power of the network. Experimental results on benchmark datasets demonstrate the superiority of our AAMN over the state-ofthe-art methods, in terms of quantitative and qualitative performance, model complexity and reconstruction efficiency, which is critically important for real-world applications. In the future, we will extend the proposed attention-driven

aggregating strategy to the related image restoration tasks, and explore more effective algorithms for accurate and efficient SISR reconstruction.

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Compliance with Ethical Standards

Conflict of interests The authors declare that they have no conflict of interest.

Availability of data and material We declare that all data generated or analysed during this study are included in this article. And the datasets are used during the current study are available online.

Code availability We declare all code generated or used during the study is available from the corresponding github repository of authors.

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