

REPRESENTING AN ISOTONE MAP BETWEEN TWO BOUNDED ORDERED SETS BY PRINCIPAL LATTICE CONGRUENCES

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Abstract. For bounded lattices L_1 and L_2 , let $f: L_1 \rightarrow L_2$ be a lattice homomorphism. Then the map $\text{Princ}(f): \text{Princ}(L_1) \rightarrow \text{Princ}(L_2)$, defined by $\text{con}(x, y) \mapsto \text{con}(f(x), f(y))$, is a 0-preserving isotone map from the bounded ordered set $\text{Princ}(L_1)$ of principal congruences of L_1 to that of L_2 . We prove that every 0-preserving isotone map between two bounded ordered sets can be represented in this way. Our result generalizes a 2016 result of G. Grätzer from $\{0, 1\}$ -preserving isotone maps to 0-preserving isotone maps.

1. Introduction and our result

We assume that the reader has some familiarity with lattices and their congruences; if not then Grätzer [13,19] and the freely down-loadable Nation [33] are recommended. Postponing some details about our motivation and a short survey of related results to Section 2, here we are going to get to our result in a short way.

For a lattice L , let $\text{Princ}(L) = \langle \text{Princ}(L); \subseteq \rangle$ denote the *ordered set of principal congruences* of L . A congruence of L is *principal* if it is of the form $\text{con}(a, b) = \text{con}_L(a, b)$ for some elements $a, b \in L$, that is, if it is generated by a single pair $\langle a, b \rangle$. If L is bounded, which means that $0, 1 \in L$, then so is $\text{Princ}(L)$. In 2013, Grätzer [14] proved the converse: up to isomorphism, every bounded ordered set is of the form $\text{Princ}(L)$ where L is a bounded lattice. Since no similar characterization is known for non-bounded ordered sets in general, we study the representability of isotone maps by principal lattice congruences only among *bounded* ordered sets. For bounded lattices

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L_1 , L_2 and a lattice homomorphism $g: L_1 \rightarrow L_2$, it is natural to consider the map

$$(1.1) \quad \begin{aligned} \text{Princ}(g): \text{Princ}(L_1) &\rightarrow \text{Princ}(L_2), \text{ defined by} \\ \text{con}_{L_1}(x, y) &\mapsto \text{con}_{L_2}(g(x), g(y)). \end{aligned}$$

It was observed by Grätzer [20] that (1.1) defines indeed a map, since one can easily show that $\text{con}_{L_1}(x_1, y_1) = \text{con}_{L_1}(x_2, y_2)$ implies that $\text{con}_{L_2}(g(x_1), g(y_1)) = \text{con}_{L_2}(g(x_2), g(y_2))$. Clearly, the map $\text{Princ}(g)$ is 0-preserving and isotone. The following definition is quite natural; analogous concepts have been used for (not necessarily principal) congruences in several earlier papers including Czédli [1] and Grätzer [20].

DEFINITION 1.1. Let $f: P_1 \rightarrow P_2$ be a 0-preserving isotone map from an ordered set P_1 with 0 to an ordered set P_2 with 0. We say that f is *representable by principal congruences of bounded lattices* if there exist lattices L_1 and L_2 , order isomorphisms $h_i: P_i \rightarrow \text{Princ}(L_i)$, for $i \in \{1, 2\}$, and a lattice homomorphism $g: L_1 \rightarrow L_2$ such that $f = h_2^{-1} \circ \text{Princ}(g) \circ h_1$, that is, the diagram

$$(1.2) \quad \begin{array}{ccc} \langle P_1; \leq_{P_1} \rangle & \xrightarrow{f} & \langle P_2; \leq_{P_2} \rangle \\ h_1 \downarrow & & h_2^{-1} \uparrow \\ \langle \text{Princ}(L_1); \subseteq \rangle & \xrightarrow{\text{Princ}(g)} & \langle \text{Princ}(L_2); \subseteq \rangle \end{array}$$

is commutative. If we can find lattices L_1 and L_2 of lengths at most m and n , respectively, such that (1.2) holds, then we say that f is *representable by principal congruences of lattices of lengths at most m and n* . We also say that the lattice homomorphism g represents f by means of principal congruences.

We say that f in (1.2) is *0-separating*, *1-preserving*, and *0-preserving* if we have that $\{x \in P_1 : f(x) = 0\} = \{0\}$, $f(1) = 1$, and $f(0) = 0$, respectively. Of course, the 1-preserving property assumes that both P_1 and P_2 have largest elements. It was proved in Czédli [3] that if f has all the three properties listed above, then it is representable by principal congruences of bounded lattices. Later, Grätzer [20] proved that the first of the three conditions can be omitted, that is, whenever f in (1.2) is 0-preserving and 1-preserving, then it is representable by principal congruences of bounded lattices. Strengthening this result even further, our aim is to prove that the preservation of 0 in itself guarantees representability; this is formulated in our theorem below.

THEOREM 1.2. *If $f: P_1 \rightarrow P_2$ is a 0-preserving isotone map from a bounded ordered set $P_1 = \langle P_1; \leq_{P_1} \rangle$ to a bounded ordered set $P_2 = \langle P_2; \leq_{P_2} \rangle$, then f is representable by principal congruences of bounded lattices of lengths at most 5 and 7.*

Theorem 1.2 gives an affirmative answer to F. Wehrung's question asked at the conference SSAOS-55, Nový Smokovec, Slovakia, 2017. Related results on ordered sets of principal congruences have recently been given in Czédli [3,4,6–9], Grätzer [14,20–23], and Grätzer and Lakser [28,29].

REMARK 1.3. If none of P_1 and P_2 is a singleton, then we can choose L_1 and L_2 in Theorem 1.2 such that L_1 is of length 5 while L_2 is of length 7.

Outline. Section 2 contains a mini survey of earlier results that motivate our present work. The rest of the paper is devoted to the proof of Theorem 1.2 and Remark 1.3. Section 3 describes the construction we need; first in a pictorial and easy-to-understand way for a concrete example, and then we expand this visual description to a general construction. Section 4 verifies our construction, whereby the theorem follows. Also, Section 4 points out why Remark 1.3 holds.

2. Motivation and a mini survey

There are so many results on congruence lattices of lattices which motivate the present paper that this section, added on April 30, 2018, is restricted only to a mini survey of them. This short section and the list of the papers referenced here are far from being complete; a complete treatment would need a whole book. For much more extensive and very deep surveys up to their publication dates, the reader is referred to the monograph Grätzer [19] and to the book chapters Grätzer [16] and [17] and Wehrung [37], [38], and [39].

By a well-known old result of Funayama and Nakayama [12], the lattice $\text{Con}(L) = \langle \text{Con}(L); \subseteq \rangle$ of all congruences of a lattice L is distributive. The converse for the finite case is due to R. P. Dilworth but, independently, it was first published in Grätzer and Schmidt [30]. This result states that every finite distributive lattice is (isomorphic to) the congruence lattice $\text{Con}(L)$ of a finite lattice L . In spite of several positive results, mile-stoned by Huhn [32] and Schmidt [35], which represent *some* infinite distributive algebraic lattices as congruence lattices of lattices; it was a real breakthrough when Wehrung [36] presented a distributive algebraic lattice D such that $D \cong \text{Con}(L)$ holds for no lattice L . Later, such a distributive algebraic lattice D of minimal cardinality was given by Růžička [34].

Compared to the infinite case, much more results have been proved on the representability of finite distributive lattices D by congruence lattices of *finite* lattices L . There are several results in which, in addition

to $D \cong \text{Con}(L)$, the lattice L has some nice properties or its automorphism group is isomorphic to a given finite group; we mention Grätzer and Knapp [24] and Grätzer and Schmidt [31] as some attracting examples of this sort. A homomorphism $f: L_1 \rightarrow L_2$ between two lattices naturally induces an isotone map from $\text{Con}(L_1)$ to $\text{Con}(L_2)$ or backwards, and various papers represent isotone maps between two finite distributive lattices in this way; see, for example, Grätzer and Lakser [25]. Several papers do this so that the lattices L_1 and L_2 have some nice properties; see, for example, Czédli [1] and Grätzer and Lakser [26] and [27]. Instead of representing a single map, there is a whole theory of representing families of isotone maps; see Wehrung [39].

In a pioneering paper, Grätzer [14] proved that every bounded ordered set $P = \langle P; \leq \rangle$ is isomorphic to $\langle \text{Princ}(L); \subseteq \rangle$ for some lattice L . This result naturally leads to the following *general problem*: find the “ $\langle P, \text{Princ}(L) \rangle$ -type” counterparts of the “ $\langle D, \text{Con}(L) \rangle$ -type” results mentioned so far in this section and, in addition, find analogous “ $\langle P \subseteq D, \text{Princ}(L) \subseteq \text{Con}(L) \rangle$ -type” representability results. Some concrete instances of this general problem are formulated at the end of Grätzer [17].

The present paper is motivated by and contributes to the progress outlined in this section above and mentioned right after Theorem 1.2. In spite of this progress, the present paper, and the very recent Czédli and Mureşan [11], we are far from the solution of the above-mentioned general problem.

3. The construction

3.1. Decomposing f . Let P_1 and P_2 be bounded ordered sets. Assume that

$$(3.1) \quad \left\{ \begin{array}{l} f: P_1 \rightarrow P_2 \text{ is a 0-preserving isotone map. Let } P_3 \text{ be the principal ideal of } P_2 \text{ generated by } f(1_{P_1}), \text{ that is, } P_3 = \downarrow f(1_{P_1}). \\ \text{Then } f \text{ decomposes as } f = f_3 \circ f_1, \text{ where } f_1: P_1 \rightarrow P_3, \text{ defined by } f_1(x) := f(x), \text{ is a } \{0, 1\}\text{-preserving isotone map and} \\ f_3: P_3 \rightarrow P_2, \text{ defined by } x \mapsto x, \text{ is a 0-preserving injective isotone map.} \end{array} \right.$$

Note that the embedding f_3 is necessarily 0-separating. We can use Czédli [7] to represent f_1 , while some ideas of Czédli [4] can be modified to represent f_3 . Finally, the composite of these two representations is what we need in order to prove Theorem 1.2. Since Czédli [4] and [7] are long papers and it would take a lot of time of the reader to extract and appropriately modify ideas from them, we are going to outline these ideas by a concrete but sufficiently general example.

From now on, we denote the bottom element and the top element of P_i by 0_i and 1_i , respectively, while those of L_i will be denoted by the boldface symbols $\mathbf{0}_i$ and $\mathbf{1}_i$. When no ambiguity threatens, we will often write $\langle P_i, \leq_i \rangle$ instead of $\langle P_i, \leq_{P_i} \rangle$. The least congruence and the largest congruence of a lattice L will be denoted by Δ_L and ∇_L , respectively. Let L be an ordered set or a lattice. For $x, y \in L$, $\langle x, y \rangle$ is called an *ordered pair* of L if $x \leq y$. If y covers x , then $\langle x, y \rangle$ is an *edge* of L . Edges and *prime intervals* are essentially the same but edges are pairs of elements while prime intervals are two-element subsets. The set of ordered pairs of L is denoted by $\text{Pairs}^{\leq}(L)$. As opposed to the concept of intervals $[x, y]$, pairs and the notation $\langle x, y \rangle$ make it clear that $S \subseteq L$ implies that $\text{Pairs}^{\leq}(S) \subseteq \text{Pairs}^{\leq}(L)$.

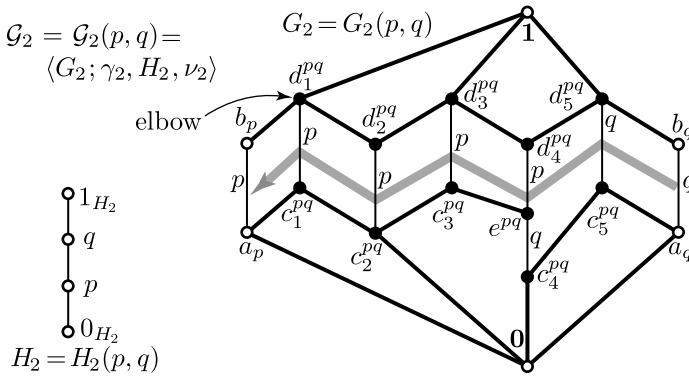


Fig. 1: Our gadget $\mathcal{G}_2 = \mathcal{G}_2(p, q) = \langle G_2; \gamma_2, H_2, \nu_2 \rangle$

3.2. Basic gadgets and their pictograms, the zigzag arrows.

Our basic tool is the lattice $G_2 = G_2(p, q)$ given on the right of Fig. 1. This lattice is taken from Czédli [7], where it is denoted by $G_2^{\text{up}}(p, q)$, because [7] also uses its “down” variant. Some details of Fig. 1 that are not needed at this stage will be explained later. Note that we can use G_2 and \mathcal{G}_2 with parameters other than p and q , and we often drop the parameters if they are not relevant or they are clear from the context. The edges $\langle a_q, b_q \rangle$ and $\langle a_p, b_p \rangle$ are called the *first edge* and the *target edge* of $G_2(p, q)$, respectively. In order to make our figures less crowded, we will often denote G_2 by a grey *zigzag arrow* that is directed from its first edge to its target edge. We also say that the zigzag arrow *goes from* the first edge *to* the target edge. Sometimes we draw a *double-lined zigzag arrow* to indicate that besides a zigzag arrow some other elements (whose set will be denoted by U_{pq} in our figures) are also added. We will explain later why we need double-lined zigzag arrows and we will define them exactly in (3.18); at present, it suffices to know that their role is the same as that of the “single-lined” zigzag arrows.

Zigzag arrows without the adjective “double-lined” are always understood as single-lined ones. Observe that $\text{con}(a_p, b_p)$ collapses only the p -labeled edges, so its non-singleton blocks are $\{a_p, b_p\}$, $\{c_1^{pq}, d_1^{pq}\}$, $\{c_2^{pq}, d_2^{pq}\}$, $\{c_3^{pq}, d_3^{pq}\}$, and $\{e^{pq}, d_4^{pq}\}$. Similarly,

$$(3.2) \quad \left\{ \begin{array}{l} \text{the non-singleton blocks of } \text{con}(a_q, b_q) \text{ are } \{a_p, b_p\}, \\ \{c_1^{pq}, d_1^{pq}\}, \{c_2^{pq}, d_2^{pq}\}, \{c_3^{pq}, d_3^{pq}\}, \{c_4^{pq}, e^{pq}, d_4^{pq}\}, \{c_5^{pq}, d_5^{pq}\}, \\ \{c_6^{pq}, d_6^{pq}\}, \text{ and } \{a_q, b_q\}. \end{array} \right.$$

The quotient lattices $G_1 := G_2/\text{con}(a_p, b_p)$ and $G_0 := G_2/\text{con}(a_q, b_q)$ and the corresponding “gadget structures” will be denoted by different kinds of grey zigzag arrow pictograms as Figs. 2 and 3 show. These arrows will have no double-lined variants.

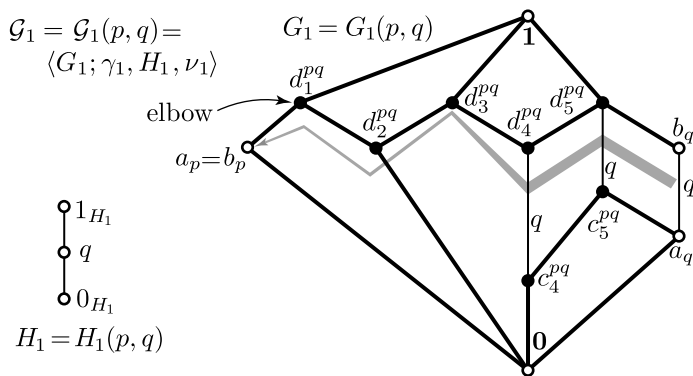


Fig. 2: The quotient gadget $\mathcal{G}_1 = \mathcal{G}_1(p, q) = \langle G_1; \gamma_1, H_1, \nu_1 \rangle$

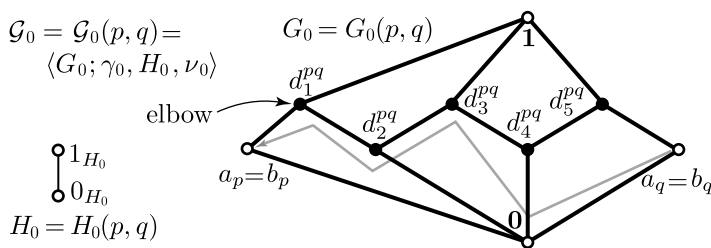


Fig. 3: The quotient gadget $\mathcal{G}_0 = \mathcal{G}_0(p, q) = \langle G_0; \gamma_0, H_0, \nu_0 \rangle$

The zigzag arrow notation in Fig. 1 and also in other figures is motivated by the way the congruences spread: $\text{con}(a_q, b_q) \geq \langle a_p, b_p \rangle$, that is,

$\text{con}(a_q, b_q)$ collapses the p -colored edge $\langle a_p, b_p \rangle$. The lattice G_2 and its quotient lattices G_1 and G_0 will be referred to as our *gadgets* or *zigzag arrows*. Sometimes, G_1 and G_0 will be called “*quotient zigzag arrows*”. Note that

$$(3.3) \quad \left\{ \begin{array}{l} \text{con}(a_p, b_p) \text{ and } \text{con}(a_q, b_q) \text{ are the only} \\ \text{nontrivial congruences of } G_2(p, q), \end{array} \right.$$

whereby we will use only two kinds of quotient zigzag arrows. So, there are three different zigzag arrows, the “non-quotient” \mathcal{G}_2 and two quotient ones, \mathcal{G}_1 and \mathcal{G}_0 . Now we premise our plans with them in our construction; this will hopefully help to enlighten the basic ideas, which will be detailed later. Note, however, that these plans will become more clear only in Subsection 3.3.

First, assume that we want to represent a single ordered set $\langle P; \leq_P \rangle$ in the form $\langle \text{Princ}(L); \subseteq \rangle$. Then we have to find a lattice L and an order isomorphism $h: \langle P; \leq_P \rangle \rightarrow \langle \text{Princ}(L); \subseteq \rangle$. It will be clear from Subsection 3.3 soon that, for $p \in P$, we will let $h(p) := \text{con}(a_p, b_p)$. Also, for $p < q$ in P , we will extend the set (in fact, the six-element sublattice) $\{0, a_p, b_p, a_q, b_q, 1\}$ to the zigzag arrow $G_2(p, q)$ of Fig. 1; the reason is that the zigzag arrow

$$(3.4) \quad G_2(p, q) \text{ forces the inequality } \text{con}(a_p, b_p) \leq \text{con}(a_q, b_q),$$

and this inequality is needed to guarantee that h is isotone. We do not need quotient zigzag arrows for this purpose, because they force only that $\Delta_L \leq \text{con}(a_q, b_q)$ and $\Delta_L \leq \Delta_L$, which automatically hold. However, even if they are superfluous at this stage, quotient zigzag arrows can be included, since they do not disturb the job of the “non-quotient” G_2 zigzag arrows.

Second, the situation becomes more involved when we want to represent the map f from (3.1) (with the subscript 2 changed to 3) from $\langle P_1; \leq_1 \rangle$ to $\langle P_3; \leq_3 \rangle$. We will represent $\langle P_1; \leq_1 \rangle$ by an order isomorphism $h_1: \langle P_1; \leq_1 \rangle \rightarrow \langle \text{Princ}(L_1); \subseteq \rangle$ without quotient zigzag arrows as explained in the previous paragraph. But then we will face the problem that for $0 <_1 p <_1 q$ in P_1 , it may happen that, say, $0_3 = f_1(p) <_3 f_1(q)$ in P_3 . Since f_1 is intended to be represented as $\text{Princ}(g_1)$, see (1.1) (but replace the subscript 2 by 3), it follows from (1.2) (after slight notational changes) that

$$(3.5) \quad \left\{ \begin{array}{l} \Delta_{L_3} = h_3(0_3) = h_3(f_1(p)) = \text{Princ}(g_1)(h_1(p)) \\ = \text{Princ}(g_1)(\text{con}(a_p, b_p)) = \text{con}(g_1(a_p), g_1(b_p)). \end{array} \right.$$

This means that g_1 collapses a_p and b_p , that is, $\langle a_p, b_p \rangle \in \text{Ker}(g_1)$. On the other hand, a calculation similar to (3.5) shows that $\langle a_q, b_q \rangle \notin \text{Ker}(g_1)$. Hence, it follows from (3.3) that g_1 maps the $G_2(p, q)$ sublattice of L_1 onto a quotient zigzag arrow G_1 . So even if G_1 would not be necessary to represent $\langle P_3; \leq_3 \rangle$ in itself, some copies of G_1 has to be included in L_3 , because otherwise we could not define an appropriate lattice homomorphism

$g_1: L_1 \rightarrow L_3$. The motivation for using G_0 is similar but it has an additional feature. Namely, if $0_3 = f_1(p) = f_1(q)$, then $\text{Ker}(g_1)$ has to collapse each of the pairs $\langle a_p, b_p \rangle$ and $\langle a_q, b_q \rangle$, but it cannot collapse a pair that is not collapsed by the congruence of $G_2(p, q)$ described in (3.2), because otherwise $\langle 0_{L_1}, 1_{L_1} \rangle$ would belong to $\text{Ker}(g_1)$ and $\text{Ker}(g_1)$ would collapse the whole lattice L_1 , so the range of $\text{Princ}(g_1)$ would be the singleton set $\{\Delta_{L_3}\}$, which is clearly not the case in general. Combining this with (3.3), it follows that g_1 has to map $G_2(p, q)$ to a copy of G_0 , provided that $0_3 = f_1(p) = f_1(q)$.

Finally, the quotient zigzag arrows that are necessarily included in L_3 will not disturb us to extend L_3 to a lattice L_2 in a way similar to the one used in Czédli [4].

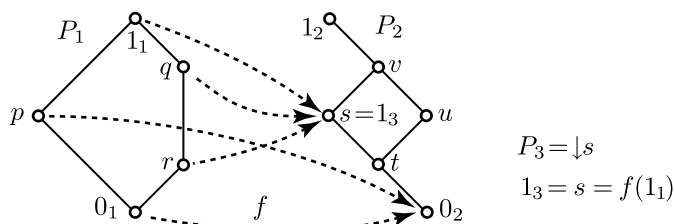


Fig. 4: An example

3.3. Describing the construction with an example.

EXAMPLE 3.1. Let $P_1 = \{0_1, p, q, r, 1_1\}$ and $P_2 = \{0_2, s, t, u, v, 1_2\}$ be the ordered sets given in Fig. 4, and let $f: P_1 \rightarrow P_2$ be the isotone map indicated by dashed arrows in the figure.

Fig. 5 shows how we represent P_1 as $\text{Princ}(L_1)$. We start with the eight element simple lattice $M_{3,3}$; in Fig. 5, $M_{3,3}$ is the sublattice of L_1 formed by the pentagon-shaped elements. One of the edges of $M_{3,3}$ that is disjoint from $\{0, 1\}$ is denoted by $\langle a_{1_1}, b_{1_1} \rangle$; this edge and all thick edges in the figure are colored by $1_1 \in P_1$. In the next step, we add the dark-grey-filled large elements. That is, for every $x \in P_1 \setminus \{0_1, 1_1\}$, we add the thin edge $\langle a_x, b_x \rangle$. We often call this edge a *basic edge*. Our goal is that the principal congruence $\text{con}(a_x, b_x)$ should represent $x \in P_1$. That is, the map

$$(3.6) \quad h_1: P_1 \rightarrow \text{Princ}(L_1), \quad \text{defined by } x \mapsto \text{con}(a_x, b_x),$$

should be an order isomorphism. At present, we are far from this goal since the principal congruences $\text{con}(a_x, b_x)$, for $x \in P_1 \setminus \{0_1, 1_1\}$, form an antichain. Therefore, we add several copies of our gadget G_2 in order to force the comparability of $\text{con}(a_x, b_x)$ and $\text{con}(a_y, b_y)$ whenever $x, y \in L \setminus \{0_1, 1_1\}$

are comparable. We can add a gadget going from the basic edge $\langle a_y, b_y \rangle$ to the basic edge $\langle a_x, b_x \rangle$ for every $\langle x, y \rangle \in \text{Pairs}^{\leq}(P_1 \setminus \{0_1, 1_1\})$, but it is often sufficient to add less gadgets because of transitivity. Note that the gadget added to $\langle p, 1_1 \rangle$, indicated only by a (thick grey) zigzag arrow, is superfluous in Fig. 5; it is in the figure to exemplify later how to deal with the f -preimages of $0_3 = 0_2$.

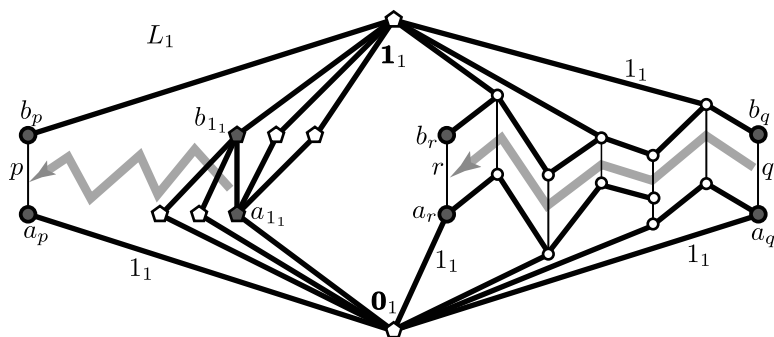


Fig. 5: $P_1(\text{Princ}(L_1))$

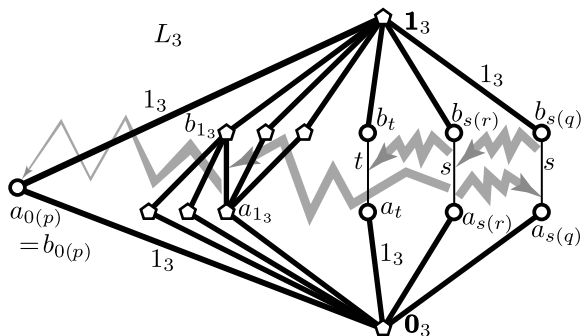


Fig. 6: $P_3(\text{Princ}(L_3))$

As Fig. 6 shows, the representation of $P_3 = \downarrow s$ as $\text{Princ}(L_3)$ is similar but we need some new features: L_3 has an extra element $a_{0(p)} = b_{0(p)}$, it has two s -colored thin basic edges, and there are gadgets, in both directions, between the s -colored basic edges. Also, to guarantee that the s -colored basic edges generate ∇_{L_3} , a zigzag arrow goes from the basic edge $\langle a_{s(q)}, b_{s(q)} \rangle$ to the edge $\langle a_{1_3}, b_{1_3} \rangle$. Note that some edges ending at $\mathbf{1}_3$ or starting from $\mathbf{0}_3$ need not indicate coverings in Fig. 6; for example, since the t -colored basic edge

$\langle a_t, b_t \rangle$ is the target edge of a zigzag arrow, we have only that $b_t < \mathbf{1}_3$ but $b_t \not\leq \mathbf{1}_3$. This will not cause any problem in what follows, and

$$(3.7) \quad h_3: P_3 \rightarrow \text{Princ}(L_3), \quad \text{defined by } x \mapsto \text{con}(a_x, b_x),$$

is an order isomorphism.

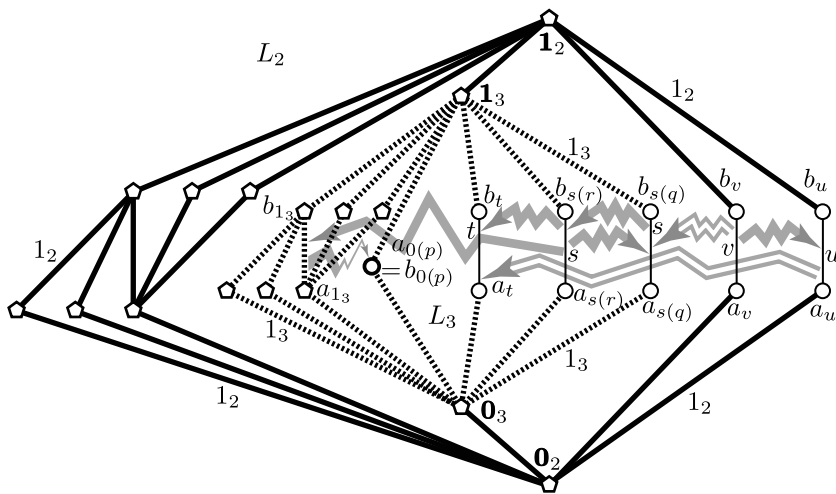


Fig. 7: $P_2(\text{Princ}(L_2))$

The required homomorphism $g_1: L_1 \rightarrow L_3$ is defined as follows. It maps the $M_{3,3}$ sublattice, which is the collection of the pentagon-shaped elements of L_1 , onto the $M_{3,3}$ sublattice of L_3 such that $g_1(a_{1_1}) = a_{1_3}$ and $g_1(b_{1_1}) = b_{1_3}$. Motivated by $f(p) = 0_3$, f maps both a_p and b_p to $a_{0(p)} = b_{0(p)}$. The element $s \in P_3$ has two f -preimages in $P_1 \setminus \{1_1\}$; this explains why L_3 has two s -colored thin basic edges. The pairs $\langle a_q, b_q \rangle$ and $\langle a_r, b_r \rangle$ are mapped to the pairs $\langle a_{s(q)}, b_{s(q)} \rangle$ and $\langle a_{s(r)}, b_{s(r)} \rangle$, respectively. The left and the right grey zigzag arrows (representing copies of G_2) of L_1 are mapped to the leftmost grey zigzag arrow and the rightmost upper zigzag arrow, respectively. Since G_1 , the leftmost zigzag arrow in Fig. 6, is a homomorphic image of G_2 , it is easy to see that the map g_1 we have just defined is a lattice homomorphism. It is straightforward to see, at least for Example 3.1, that

$$(3.8) \quad g_1 \text{ represents } f_1 \text{ by means of principal congruences;}$$

see Definition 1.1. Note that since $\text{con}(a_q, a_r) = \nabla_{L_1}$, it follows from (1.1) and $f = \text{Princ}(g)$ that $g(a_q) \neq g(a_r)$; this explains why we need two s -colored basic edges in L_3 . So far, we have not used any double-lined zigzag arrow.

As the last step of the construction, we extend L_3 to a lattice L_2 as shown in Fig. 7. In this figure, L_3 is the interval $[0_3, 1_3]$, and

$$(3.9) \quad \left\{ \begin{array}{l} \text{each of the thick dotted edges of } L_3 \text{ generates} \\ \text{a congruence that corresponds to } 1_3 \in P_3. \end{array} \right.$$

In order to take care of the comparability $u \leq v$, there is a new (single-lined) zigzag arrow in L_2 with first edge $\langle a_v, b_v \rangle$ and target edge $\langle a_u, b_u \rangle$. (“New” means that it is not in L_3 .) This is possible because at the beginning, as previously, the top element b_u of the target edge is a coatom in L_2 , so the new zigzag arrow lies in L_2 basically in the same way as the zigzag arrows lied in L_1 and L_3 . However, we use double-lined zigzag arrows in L_2 to take care of the comparabilities $s \leq v$ and $t \leq u$; we will explain later in (3.18) what these double-lined zigzag arrows are, and we will point out why a single-lined zigzag arrow cannot work if there is an edge τ in the filter generated by the top of its target edge such that $\text{con}(\tau) \neq \nabla_{L_2}$.

Now that the new arrows, single-lined and double-lined, take care of each of the comparabilities $u \leq v$, $s \leq v$, $t \leq s$, and $t \leq u$, it follows that

$$(3.10) \quad h_2: P_2 \rightarrow \text{Princ}(L_2), \quad \text{defined by } x \mapsto \text{con}(a_x, b_x),$$

is an order isomorphism. Let g_3 be the natural embedding

$$(3.11) \quad g_3: L_3 \rightarrow L_2, \quad \text{defined by } x \mapsto x.$$

It is straightforward to see, at least for Example 3.1, that

$$(3.12) \quad g_3 \text{ represents } f_3 \text{ by means of principal congruences.}$$

Let $g = g_3 \circ g_1$; it is a lattice homomorphism from L_1 to L_2 . We know from Czédli [6,7] and it is easy to see that Princ is a functor, whereby

$$(3.13) \quad \text{Princ}(g_3) \circ \text{Princ}(g_1) = \text{Princ}(g_3 \circ g_1) = \text{Princ}(g).$$

For $i \in \{1, 3\}$, let $h_i: P_i \rightarrow \text{Princ}(L_i)$ denote the order isomorphism defined by $x \mapsto \text{con}(a_x, b_x)$; see (3.6), (3.7), and (3.10). By (1.2), (3.8) and (3.12) mean that

$$(3.14) \quad f_1 = h_3^{-1} \circ \text{Princ}(g_1) \circ h_1 \quad \text{and} \quad f_3 = h_2^{-1} \circ \text{Princ}(g_3) \circ h_3.$$

Combining (3.13) and (3.14), we obtain that

$$\begin{aligned} f &= f_3 \circ f_1 = (h_2^{-1} \circ \text{Princ}(g_3) \circ h_3) \circ (h_3^{-1} \circ \text{Princ}(g_1) \circ h_1) \\ &= h_2^{-1} \circ \text{Princ}(g_3) \circ \text{Princ}(g_1) \circ h_1 = h_2^{-1} \circ \text{Princ}(g) \circ h_1. \end{aligned}$$

Hence, g is representable by principal congruences of lattices of lengths 5 and 7.

3.4. The construction for the general case. The construction for the general case is almost the same as that for Example 3.1. Hence, it suffices to point out the differences. The construction of L_1 is essentially the same as in the example.

For each $p \in f^{-1}(0_2)$, L_3 has to contain an element $a_{0(p)} = b_{0(p)}$ that is an atom and also a coatom in L_2 . Remember that $0_2 = 0_3$. Of course, g_1 maps the elements a_p and b_p of L_1 to the element $a_{0(p)} = b_{0(p)} \in L_3$. Note that for $p, p' \in f^{-1}(0_2)$, if $p \neq p'$, then $a_{0(p)} \neq a_{0(p')}$. For each $s \in f(P_1) \setminus \{0_3\}$, we need as many s -colored thin basic edges in L_3 as the size $|f^{-1}(s) \setminus \{1_1\}|$ of $f^{-1}(s) \setminus \{1_1\}$. So if $f^{-1}(s) \setminus \{1_1\} = \{q, r, \dots\}$, then we include the s -colored basic edges $\langle a_{s(q)}, b_{s(q)} \rangle, \langle a_{s(r)}, b_{s(r)} \rangle, \dots$ in L_3 . In order to guarantee that every s -colored edge generates the same congruence of L_3 , we let a zigzag arrow go between any two s -colored basic edges in both directions. (Note that it often suffices to use fewer zigzag arrows; we only need that the “reflexive and transitive closure of the zigzag arrows” is the full relation on the set of s -colored edges of L_3 .) So far, we have seen what L_3 is and we have defined the action of g_1 for the $M_{3,3}$ sublattice of L_1 and for the thin basic edges of L_1 .

In the next step, we extend the action of g_1 to the gadgets. For each gadget, that is, for each zigzag arrow $Z \cong G_2$ of L_1 , we do the following. Let $\langle a_h, b_h \rangle$ and $\langle a_w, b_w \rangle$ be the target edge and the first edge of Z , respectively, and observe that since Z is included in L_1 , we have that $h \leq_1 w$ in P_1 . Thus, $f(h) \leq_3 f(w)$ in P_3 since f is isotone, and there are three cases to consider.

First, if f maps none of h and w to 0_3 , then $\langle g_1(a_h), g_1(b_h) \rangle = \langle a_{f(h)}, b_{f(h)} \rangle$ and $\langle g_1(a_w), g_1(b_w) \rangle = \langle a_{f(w)}, b_{f(w)} \rangle$ are basic edges of L_3 and L_3 contains a zigzag arrow $Z' \cong G_2$ from $\langle g_1(a_w), g_1(b_w) \rangle$ to $\langle g_1(a_h), g_1(b_h) \rangle$ by the construction of L_3 . In this case, g_1 restricted to Z will be an isomorphism from Z to Z' .

Second, if $f(h) = 0_3 \neq f(w)$, then we modify L_3 by adding a quotient zigzag arrow G_1 that goes from $\langle g_1(a_w), g_1(b_w) \rangle = \langle a_{f(w)}, b_{f(w)} \rangle$ to $\langle g_1(a_h), g_1(b_h) \rangle = \langle a_{0(h)}, b_{0(h)} \rangle$. Observe that $a_{0(h)} = b_{0(h)}$ and so

$$\text{con}(a_{0(h)}, b_{0(h)}) = \Delta_{L_3}.$$

Hence, the new zigzag arrow does not spoil the construction of L_3 since its only effect is to force the inequality $\Delta_{L_3} \leq \text{con}(a_{f(w)}, b_{f(w)})$, which holds automatically.

Third, if $f(h) = 0_3 = f(w)$, then we add a quotient zigzag arrow G_0 going from the “degenerate” (singleton) edge $\langle g_1(a_w), g_1(b_w) \rangle = \langle a_{0(w)}, b_{0(w)} \rangle$ to the degenerate edge $\langle g_1(a_h), g_1(b_h) \rangle = \langle a_{0(h)}, b_{0(h)} \rangle$; this does not spoil anything.

Finally, we extend L_3 to L_2 and we define g_3 in the same way as in Example 3.1. Since P_3 is a (principal) order ideal in P_2 , there are only two

sorts of comparabilities $u \leq v$ in P_2 that we still have to force, namely,

$$(3.15) \quad \begin{cases} \text{either } u, v \in P_2 \setminus P_3 \text{ and } u \leq v, \\ \text{or } u \in P_3 \text{ and } v \in P_2 \setminus P_3 \text{ and } u \leq v. \end{cases}$$

In case of the first alternative mentioned in (3.15), every edge $\langle x, y \rangle$ with $x \geq b_u$ is a thick and solid edge and generates the largest congruence; as a consequence to be clarified later, we use a (single-lined) zigzag arrow in this case. In the second case, we use a double-lined zigzag arrow; we are going to point out a few lines later why.

Note at this point that

$$(3.16) \quad \begin{cases} \text{a zigzag arrow “arrives” at its target edge from} \\ \text{above and “departs” from its first edge upwards;} \end{cases}$$

see our figures. Therefore, as it will be explained later (with reference to the present paragraph), it needs a special attention whether all the edges above the target edge are thick and solid or not, but it is irrelevant whether the same holds below the target edge and below the first edge. As opposed to Czédli [4], now since all edges above b_v are thick and solid for both alternatives given in (3.15), the first edges of the new single-lined or double-lined zigzag arrows will need no special care.

For $p \in P_3 \setminus \{0_3\}$, let

$$(3.17) \quad U_p := [b_p, \mathbf{1}_3], \text{ which is a filter in } L_3 \text{ and an interval in } L_2.$$

The element d_1^{pq} in Fig. 1 will be called the *elbow* of $G_2(p, q)$. By the construction of L_3 , U_p consists of $b_p, \mathbf{1}_3$, and the elbows of the zigzag arrows in L_3 with target edge $\langle a_p, b_p \rangle$. (It may happen that there is no such elbow; then $|U_p| = 2$. If $|U_p| > 2$, then it is a modular lattice of length 2.) For $p \in P_3 \setminus \{0_3\}$ and $q \in P_2 \setminus P_3$, *inserting a double-lined zigzag arrow* with first edge $\langle a_q, b_q \rangle$ and target edge $\langle a_p, b_p \rangle$ means that

$$(3.18) \quad \begin{cases} \text{first we insert a (single-lined) zigzag arrow, and} \\ \text{then we add a new interval } U_{pq} \text{ isomorphic to} \\ U_p \text{ such that } [b_p, 1_{U_{pq}}] \text{ is isomorphic to the direct} \\ \text{product of } U_p \text{ and the two-element chain } \{0, 1\} \\ \text{such that } U_p \text{ corresponds to } U_p \times \{0\} \text{ in } [b_p, 1_{U_{pq}}]; \end{cases}$$

see Figs. 8 and 9 for illustration. In both figures, U_p is the lowest grey-filled interval and it consists of the black-filled circles and the black-filled pentagon, while the interval U_{pq} is also grey-filled and it consists of the grey-filled square elements.

Note that (3.9) is still valid; in fact, our intention to preserve its validity explains why we cannot use (single-lined) zigzag arrows instead of

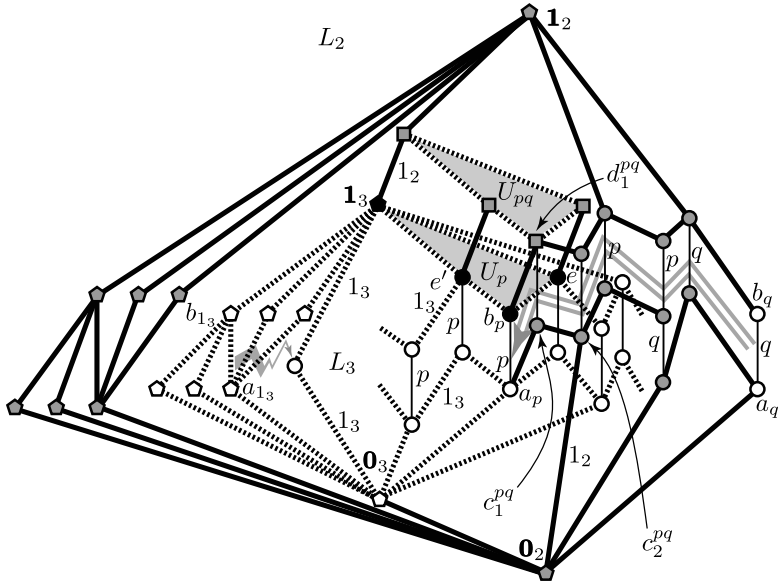


Fig. 8: $U_p = \{\text{black-filled elements}\}$, a double-lined zigzag arrow from $\langle a_q, b_q \rangle$ to $\langle a_p, b_p \rangle$, and a part of L_2 (not for Example 3.1)

double-lines ones here. Namely, continuing the paragraph containing (3.16), remember that the bottom element of U_{pq} is d_1^{pq} , the elbow element of the zigzag arrow $G_2(p, q)$. Assume that we delete $U_{pq} \setminus \{d_1^{pq}\}$ from Fig. 8 or from Fig. 9. Then the elbow d_1^{pq} becomes a coatom and $\langle d_1^{pq}, 1_2 \rangle$ becomes a solid thick edge, that is, it generates the largest congruence of L_2 and so it corresponds to the top 1_2 of P_2 . However, then the dotted thick edge $\langle b_p, e' \rangle$ and the solid thick edge $\langle d_1^{pq}, 1_2 \rangle$ become transposed, and so they generate the same congruence, which violates (3.9). Furthermore, it remains true that any two thick dotted edges generate the same congruence, and it turns out that no congruence of L_2 corresponds to $1_3 \in P_3$; this is what we surely have to avoid. It will turn out that the usage of double-lined zigzag arrows is sufficient to keep the validity of (3.9), and our L_2 does the job.

As opposed to the top element b_p of the basic edge associated with $p \in P_3 \setminus \{0_3\}$, its bottom element a_p does not cause a similar difficulty. So, as opposed to U_{pq} inserted above the single-lined part Z of the double-lined zigzag arrow from $\langle a_q, b_q \rangle$ to $\langle a_p, b_p \rangle$, we do not have to add extra elements below Z . In order to give a first impression why this is so, note that the ideal $\downarrow c_1^{pq} = \{0_2, 0_3, a_p, c_2^{pq}, c_1^{pq}\}$ is a sublattice isomorphic to N_5 ; see Figs. 8 and 9. Obviously, the congruence $\text{con}_{\downarrow c_1^{pq}}(0_3, a_p)$ generated by the dotted thick edge of this sublattice does not collapse any solid thick edge in this sublattice; much less obviously, the same will turn out to hold for $\text{con}_{L_2}(0_3, a_p)$ in the whole lattice L_2 .

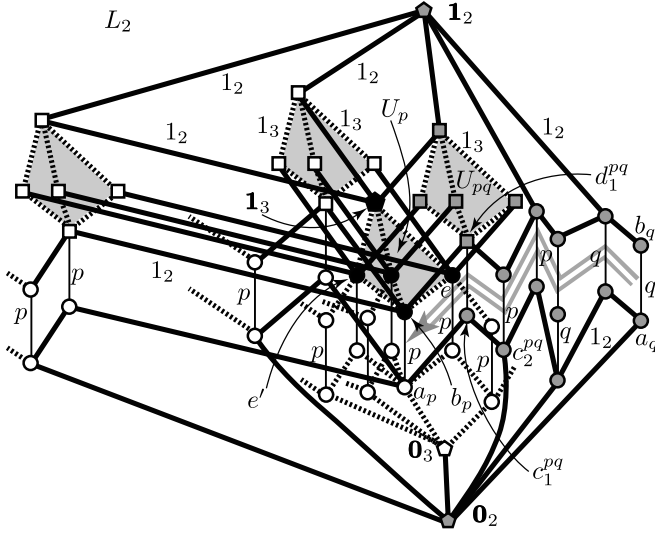


Fig. 9: Adding the third double-lined zigzag arrow with target edge $\langle a_p, b_p \rangle$ and a part of L_2 (not for Example 3.1)

4. Proving that our construction works

In this section, we are going to prove that our construction has the properties stated in Section 3; this will imply Theorem 1.2. A direct proof given in a self-contained way with all details would result in an extremely long paper, which we want to avoid. Therefore, we organize the proof so that it relies on very similar considerations, even if this makes it necessary to reference some long proofs in addition to some statements from earlier papers. First, we claim that (3.8) holds in general, not only for our example.

LEMMA 4.1. *The lattice homomorphism $g_1: L_1 \rightarrow L_3$ constructed in the previous section represents f_1 by means of principal congruences.*

PROOF. The proof of the main result in Czédli [7] yields this lemma as the particular case where only one 0-preserving isotone map between two bounded ordered sets has to be represented. In order to make this observation clear, note that the main difference between the present construction and that in [7] is the following. Here we use only one gadget G_2 to force an inequality mentioned in (3.4). The same inequality in [7] is forced twice; once with G_2 and once with the dual of G_2 . The reason is that [7] constructs selfdual lattices; we do not pursue a similar target, because that would make the rest of this section much more complicated.

Clearly, the above-mentioned “main difference” does not threaten the validity of Lemma 4.1, because of two obvious reasons. First, it suffices to

force an inequality from (3.4) only once. Second, it is even safer to force it only once, because otherwise it is more difficult to show that a different additional forcing does not force non-desired inequalities. \square

4.1. Quasi-colored lattices. In this subsection, we recall a concept, which has been useful in Czédli [1,4]; it will be used while proving that the lattice homomorphism (in fact, embedding) $g_3: L_3 \rightarrow L_2$ represents f_3 . A *quasiordered set*, also known as a *preordered set*, is a structure $\langle H; \nu \rangle$ where $H \neq \emptyset$ is a set and $\nu \subseteq H^2$ is a reflexive and transitive relation on H . We often use the notation $x \leq_\nu y$ instead of $\langle x, y \rangle \in \nu$. For $X \subseteq H^2$, the least quasiorder on H that includes X is denoted by $\text{quo}(X)$. We write $\text{quo}(x, y)$ instead of $\text{quo}(\{\langle x, y \rangle\})$. The advantage of using quasiorders over partial orderings is that $\text{quo}(X)$ always exists. This fact is extremely useful in constructions where we modify a quasiorder by adding new pairs to it. Since antisymmetry is inherited by smaller relations, it follows that

$$(4.1) \quad \left\{ \begin{array}{l} \text{If } \{\nu_i : i \in I\} \text{ is a set of quasiorders on } H \text{ such that there} \\ \text{is a partial order } \hat{\nu} \text{ with } \nu_i \subseteq \hat{\nu} \text{ for all } i \in I, \text{ then all the} \\ \nu_i \text{ and } \text{quo}(\bigcup_{i \in K} \nu_i) \text{ are also partial orders on } H. \end{array} \right.$$

Following Czédli [1,4], a *quasi-colored lattice* is a structure $\mathcal{L} = \langle L; \gamma, H, \nu \rangle$ where L is a lattice, $\langle H; \nu \rangle$ is a quasiordered set, $\gamma: \text{Pairs}^{\leq}(L) \rightarrow H$ is a surjective map, and for all $\langle u_1, v_1 \rangle, \langle u_2, v_2 \rangle \in \text{Pairs}^{\leq}(L)$,

- (C1) if $\gamma(\langle u_1, v_1 \rangle) \leq_\nu \gamma(\langle u_2, v_2 \rangle)$, then $\text{con}(u_1, v_1) \leq \text{con}(u_2, v_2)$;
- (C2) if $\text{con}(u_1, v_1) \leq \text{con}(u_2, v_2)$, then $\gamma(\langle u_1, v_1 \rangle) \leq_\nu \gamma(\langle u_2, v_2 \rangle)$.

For example, $\mathcal{G}_2 = \mathcal{G}_2(p, q) = \langle G_2; \gamma_2, H_2, \nu_2 \rangle$ in Fig. 1 is a quasi-colored lattice. In this figure, all the thick edges are $1 = 1_{H_2}$ -colored. Furthermore, if $x < y$, then $\gamma_2(\langle x, y \rangle)$ is the join of the colors of the edges in $[x, y]$ in the figure; the join is taken in the chain $\langle H_2, \nu_2 \rangle$. This quasi-colored lattice as well as the quasi-colored lattices in Figs. 2 and 3 are taken from Czédli [7]. If $\langle H; \nu \rangle$ happens to be an ordered set, then \mathcal{L} above is a *colored lattice*. As a consequence of (4.1),

$$(4.2) \quad \left\{ \begin{array}{l} \text{all the quasi-colored lattices we are going construct} \\ \text{in this paper will be colored lattices.} \end{array} \right.$$

The importance of (4.2) lies in the fact that we know from Czédli [7] or, less explicitly, from [4, Lemma 2.1] that for every *colored* lattice $\mathcal{L} = \langle L; \gamma, H, \nu \rangle$, the map

$$(4.3) \quad h: H \rightarrow \text{Princ}(L), \quad \text{defined by } p \mapsto \text{con}(\text{a } p\text{-colored edge}),$$

is an order isomorphism. Note that h above is well defined, since (C1) implies that no matter which p -colored edge is considered in (4.3).

4.2. Completing the proof with [4]. If P_i is a singleton and $P_i \cong \text{Princ}(L_i)$, then L_i is necessarily the 1-element lattice, which cannot be obtained by our construction. However, if $|P_i| = 1$ for some $i \in \{1, 2\}$, then Theorem 1.2 follows from Grätzer [14], which represents P_{3-i} as $\text{Princ}(L_{3-i})$ with L_{3-i} of length at most 5. Hence, in what follows, we assume that none of P_1 and P_2 is a singleton. In order to complete the proof of Theorem 1.2, we need to show only the following lemma.

LEMMA 4.2. (3.12) holds in general, that is, g_3 represents f_3 by means of principal congruences.

We present two proofs, which are close to each other; the first one is less detailed and it is recommended only to those who are familiar not only with the statements but also with the proofs given in Czédli [4].

FIRST PROOF OF LEMMA 4.2. The lemma follows from straightforward modifications of the method used in Czédli [4]. While extracting the proof of Lemma 4.2 from [4], the following three facts have to be taken into account.

First, since [4] deals with lattices without bottom and top elements and infinitely many lattice homomorphisms corresponding to our g_3 are constructed for an increasing sequence of ordered sets, [4] uses wider gadgets. Analyzing the proof of [4], one can see that \mathcal{G}_2 also works in the present particular case. There is another possibility: after constructing L_1 , L_3 , and $g_1: L_1 \rightarrow L_3$, we could change our zigzag arrow \mathcal{G}_2 to the gadget used in [4]; see [4, Figure 2]; this would change the definition of L_2 and g_3 but Lemma 4.2 would remain valid.

Second, the role of our U_{pq} corresponds to that of U_p^q in [4] and some similar convex sublattices also occur there; see the grey-filled sublattices in [4, Figure 8]. The purpose of these convex sublattices is the generalization of (3.9), which cannot be achieved without some auxiliary subsets; see the last two paragraphs of Section 3 here. Here the situation is easier, because some of the grey-filled convex sublattices of [4, Figure 8] are singletons here and, as it was pointed out in the last paragraph of Section 3, some others cause no problem.

Third, whenever we add a gadget together with new grey-filled convex sublattices in [4], the length of the lattice can increase; this is not a problem there since at the end of the transfinite process, a lattice of infinite length is constructed. As opposed to [4], when we add a new double-lined zigzag arrow, then the new interval U_{pq} is never put above an earlier $U_{p'q'}$. Hence, the length of the lattice does not increase when we add the second, third, etc. double-lined zigzag arrows. This is why we use U_{pq} rather than the set U_p^q from [4]. However, this modification does not change the argument of [4] significantly.

Taking the above-mentioned three facts into account, the method of [4] proves Lemma 4.2. \square

SECOND PROOF OF LEMMA 4.2. It follows from the construction of L_3 that we have a coloring $\gamma' : \langle H_3, \leq_3 \rangle \rightarrow \text{Pairs}^{\leq}(L_3)$. Namely, for a prime interval \mathfrak{p} , $\gamma'(\mathfrak{p})$ is the label of the edge \mathfrak{p} . If an edge is not labeled because of space considerations, then $\gamma'(\mathfrak{p})$ is defined by the following two rules: the thick solid edges of L_3 are labeled by 1_3 , and if \mathfrak{r} and \mathfrak{r}' are transposed edges in the same gadget \mathcal{G}_2 , then $\gamma'(\mathfrak{r}') = \gamma'(\mathfrak{r})$. Of course, $\gamma'(\langle x, x \rangle) = 0_3 = 0_2$. Furthermore, if $\mathfrak{r} = \langle x, y \rangle$ such that $x < y$ but y does not cover x , then take a maximal chain $x = z_0 \prec z_1 \prec \dots \prec z_n = y$ in the interval $[x, y]$ and let

$$(4.4) \quad \gamma'(\mathfrak{r}) = \gamma'(\langle x, y \rangle) := \bigvee_{i=1}^n \gamma'(\langle z_{i-1}, z_i \rangle),$$

where the join is taken in $\langle P_3, \leq_3 \rangle$. Of course, $\langle P_3, \leq_3 \rangle$ is not a lattice and joins in it do not make sense in general. However, the set on the right of (4.4) is a finite chain or it contains 1_3 , the top element of P_3 , whereby the join in (4.4) always makes sense; compare this with Lemma [4, Chain Lemma 4.6]. Furthermore, it is easy to see from the structure of L_3 that the join above does not depend on the choice of the maximal chain in $[x, y]$. Compare (4.4) also with the well-known fact that in a lattice of finite length, if $x = z_0 \prec z_1 \prec \dots \prec z_n = y$ is a maximal chain in an interval $[x, y]$, then

$$(4.5) \quad \text{con}(x, y) = \bigvee_{i=1}^n \text{con}(z_{i-1}, z_i) = \bigvee \{ \text{con}(\mathfrak{r}') : x \leq 0_{\mathfrak{r}'} \prec 1_{\mathfrak{r}'} \leq y \}.$$

Since $\langle \text{Princ}(L_3); \subseteq \rangle$ represents $\langle P_3, \leq_3 \rangle$, it is straightforward to derive from its construction that γ' is a quasi-coloring; in fact, it is a coloring.

The construction of L_2 begins with adding some new edges to L_3 that are either labeled or their thick solid style means that their labels are 1_2 ; the earlier 1_3 -labeled edges become *dotted* and thick; see Figs. 7–9 without the zigzag arrows; at this stage, we have an “initial” lattice $L_{2,0}$ whose edges are labeled by the elements of P_2 . For syntactical reasons, we will often denote \leq_3 and \leq_2 by ν_3 and ν_2 , respectively; for example, $\langle P_3, \nu_3 \rangle = \langle P_3, \leq_3 \rangle$. Letting

$$(4.6) \quad \nu_{2,0} := \text{quo}(\nu_3 \cup (\{0_2\} \times P_2) \cup (P_2 \times \{1_2\})),$$

$\langle P_2; \nu_{2,0} \rangle$ turns out to be a quasiordered set with bottom element $0_2 = 0_3$ and top element 1_2 . In fact, it is an ordered set; see (4.1) and (4.2). Since each edge of $L_{2,0}$ is either labeled, or thick and dotted (corresponding to the label 1_3), or thick and solid (corresponding to 1_2), or transposed to other edges in the same gadget, we can uniquely define a quasi-coloring

$$(4.7) \quad \gamma_0^* : \text{Pairs}^{\leq}(L_{2,0}) \rightarrow \langle P_2; \nu_{2,0} \rangle$$

analogously to (4.4). By construction, it is straightforward to see that γ_0^* is a coloring and it extends γ' ; let us remind to (4.2) at this point. Let

$$(4.8) \quad \{\langle u_\iota, v_\iota \rangle : 1 \leq \iota < \kappa\} := \nu_2 \setminus (\nu_3 \cup \{\langle x, x \rangle : x \in P_2\}) \cup \{\langle 0_2, x \rangle : x \in P_2\}$$

be the set of the comparabilities we intend to force by zigzag arrows; see (3.15) and (3.16). (Note that any smaller set whose union with ν_3 generates ν_2 as a quasiorder would do.) In (4.8), κ is an ordinal number, that is, we have chosen a well-ordered index set. We let $\nu_{2,\iota} := \text{quo}(\nu_{2,0} \cup \{\langle u_\mu, v_\mu \rangle : 1 \leq \mu < \iota\})$. By transfinite induction, we define lattices $L_{2,\iota}$, quasiordered (in fact, ordered) sets $\langle P_2; \nu_{2,\iota} \rangle$ and quasi-colorings (in fact, colorings)

$$(4.9) \quad \gamma_\iota^* : \text{Pairs}^{\leq}(L_{2,\iota}) \rightarrow \langle P_2; \nu_{2,\iota} \rangle$$

in the following way. The case $\iota = 0$ is settled by (4.6) and (4.7). If ι is a limit ordinal, then the ordering $\nu_{2,\iota}$ is the directed union of $\{\nu_{2,\mu} : \mu < \iota\}$. Let the lattice $L_{2,\iota}$ and the coloring γ_ι^* be the directed union of $\{L_{2,\mu} : \mu < \iota\}$ and that of $\{\gamma_\mu^* : \mu < \iota\}$, respectively; it is straightforward to see that γ_ι^* is a (quasi-) coloring. So the real task is to step from an ordinal ι to the next ordinal, $\mu := \iota + 1$. In order to accomplish this step, assume as an induction hypothesis that γ_ι^* from (4.9) is a coloring. Then $\nu_\mu = \text{quo}(\nu_\iota \cup \{\langle u_\iota, v_\iota \rangle\})$ and we obtain L_μ from L_ι by adding, from the v_ι -colored basic edge $\langle a_{v_\iota}, b_{v_\iota} \rangle$ to the u_ι -colored basic edge $\langle a_{u_\iota}, b_{u_\iota} \rangle$,

- (A) a zigzag arrow if $u_i o t a \in P_3 \setminus P_2$, or
- (B) a double-lined zigzag arrow if $u_i o t a \in P_2 \setminus \{0_3\}$.

In both cases, the purpose of the arrow we add is to force the inequality in

$$(4.10) \quad \gamma_\mu^*(\langle a_{u_\iota}, b_{u_\iota} \rangle) = \text{con}(a_{u_\iota}, b_{u_\iota}) \leq \text{con}(a_{v_\iota}, b_{v_\iota}) = \gamma_\mu^*(\langle a_{v_\iota}, b_{v_\iota} \rangle).$$

Hence, it is straightforward to check the validity of (C1) for γ_μ^* as follows. Assume that $r := \gamma_\mu^*(\langle x_1, x_2 \rangle) \leq_{\nu_\mu} \gamma_\mu^*(\langle x_3, x_4 \rangle) =: r'$ for $\langle x_1, x_2 \rangle, \langle x_3, x_4 \rangle \in \text{Pairs}^{\leq}(L_\mu)$. Since $\nu_\mu = \text{quo}(\nu_\iota \cup \{\langle u_\iota, v_\iota \rangle\})$, there is a finite sequence $r = s_0, s_1, \dots, s_n = r'$ of elements in P_2 such that for each $i \in \{1, \dots, n\}$,

$$(4.11) \quad s_{i-1} \leq_{\nu_\iota} s_i \quad \text{or} \quad \langle s_{i-1}, s_i \rangle = \langle u_\iota, v_\iota \rangle.$$

Since $\gamma_\iota^* : \text{Pairs}^{\leq}(L_\iota) \rightarrow P_2$ is a surjective map by the definition of quasi-colorings, we can pick pairs $\langle c_i, d_i \rangle \in \text{Pairs}^{\leq}(L_\mu)$ such that $\langle c_0, d_0 \rangle = \langle x_1, x_2 \rangle$, $\langle c_n, d_n \rangle = \langle x_3, x_4 \rangle$, $\gamma_\iota^*(\langle c_i, d_i \rangle) = s_i$ for all $i \in \{0, \dots, n\}$, and, in addition, $\langle c_i, d_i \rangle = \langle a_{u_\iota}, b_{u_\iota} \rangle$ if $s_i = u_\iota$ and $\langle c_i, d_i \rangle = \langle a_{v_\iota}, b_{v_\iota} \rangle$ if $s_i = v_\iota$. Observe that for all $i \in \{1, \dots, n\}$, we have that $\text{con}_{L_\mu}(c_{i-1}, d_{i-1}) \leq \text{con}_{L_\mu}(c_i, d_i)$ either because (4.11) and the validity of (C1) for γ_ι^* , or because the (single-lined or double-lined) zigzag arrow forces that $\text{con}_{L_\iota}(c_{i-1}, d_{i-1}) = \text{con}_{L_\iota}(a_{u_\iota}, b_{u_\iota}) \leq \text{con}_{L_\iota}(a_{v_\iota}, b_{v_\iota}) = \text{con}_{L_\iota}(c_i, d_i)$. Therefore, by transitivity, we conclude that

$$\text{con}_{L_\mu}(x_1, x_2) = \text{con}_{L_\mu}(c_0, d_0) \leq \text{con}_{L_\mu}(c_n, d_n) = \text{con}_{L_\mu}(x_3, x_4).$$

Thus, γ_μ^* satisfies (C1).

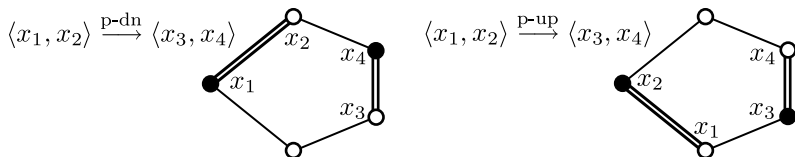


Fig. 10: Prime perspectivities

Next, in order to prove the validity of (C2) for γ_μ^* , we begin with a weaker statement; namely, we are going to show that for every $x_1, \dots, x_4 \in L_\mu$,

$$(4.12) \quad \begin{cases} \text{if } x_1 \prec x_2, x_3 \prec x_4, \text{ and } \text{con}_{L_\mu}(x_1, x_2) \leq \text{con}_{L_\mu}(x_3, x_4), \\ \text{then } \gamma_\mu^*(\langle x_1, x_2 \rangle) \leq_{\nu_\mu} \gamma_\mu^*(\langle x_3, x_4 \rangle). \end{cases}$$

Following Grätzer [18] and using the definition given in Czédli, Grätzer, and Lakser [10], we say that the edge $\langle x_1, x_2 \rangle$ is *prime-perspectively down* to the edge $\langle x_3, x_4 \rangle$, in notation $\langle x_1, x_2 \rangle \xrightarrow{p\text{-dn}} \langle x_3, x_4 \rangle$, if $x_2 = x_1 \vee x_4$ and $x_1 \wedge x_4 \leq x_3$; see Fig. 10, where the double-lined edges denote coverings, and observe the role of the black-filled elements in this definition. The *upward prime perspectivity* $\langle x_1, x_2 \rangle \xrightarrow{p\text{-up}} \langle x_3, x_4 \rangle$ is defined dually. Since its proof uses induction on length, the Prime Projectivity Lemma of Grätzer [18] is valid for every lattice of finite length; this lemma asserts that $\text{con}_{L_\mu}(x_1, x_2) \leq \text{con}_{L_\mu}(x_3, x_4)$ if and only if there exists a finite sequence $\mathfrak{p}_0 = \langle x_3, x_4 \rangle, \mathfrak{p}_1, \dots, \mathfrak{p}_{k-1}, \mathfrak{p}_k = \langle x_1, x_2 \rangle$ of edges such that, for each $i \in \{1, \dots, k\}$, $\mathfrak{p}_{i-1} \xrightarrow{p\text{-dn}} \mathfrak{p}_i$ or $\mathfrak{p}_{i-1} \xrightarrow{p\text{-up}} \mathfrak{p}_i$. Hence, by the transitivity of ν_μ , the required (4.12) would follow if we proved that

$$(4.13) \quad \begin{cases} \text{if } \langle x_3, x_4 \rangle \xrightarrow{p\text{-dn}} \langle x_1, x_2 \rangle \text{ or } \langle x_3, x_4 \rangle \xrightarrow{p\text{-up}} \langle x_1, x_2 \rangle, \\ \text{then } \gamma_\mu^*(\langle x_1, x_2 \rangle) \leq_{\nu_\mu} \gamma_\mu^*(\langle x_3, x_4 \rangle). \end{cases}$$

If $x_1, \dots, x_4 \in L_\iota$, then the premise of (4.13) gives

$$\text{con}_{L_\iota}(x_1, x_2) \leq \text{con}_{L_\iota}(x_3, x_4),$$

whereby $\gamma_\mu^*(\langle x_1, x_2 \rangle) = \gamma_\iota^*(\langle x_1, x_2 \rangle) \leq_{\nu_\mu} \gamma_\iota^*(\langle x_3, x_4 \rangle) = \gamma_\mu^*(\langle x_3, x_4 \rangle)$ since (C2) holds for γ_ι^* and $\nu_\iota \subseteq \nu_\mu$. So (4.13) holds if $x_1, \dots, x_4 \in L_\iota$. It also holds if x_1, \dots, x_4 belong to the last added (single-lined or double-lined) zigzag arrow, because \mathcal{G}_2 is a colored lattice and U_{pq} is isomorphic to U_p . We are left with the case where exactly one of the edges $\langle x_1, x_2 \rangle$ and $\langle x_3, x_4 \rangle$ belongs to $\text{Pairs}^{\leq}(L_\iota)$. There are a lot of cases depending on the position of the edge

not belonging to $\text{Pairs}^{\leq}(L_\iota)$ but, similarly to Czédli [4], each of these cases can be settled in a straightforward way. Figs. 8 and 9 reflect these cases satisfactorily but the rather tedious further details are omitted even if the present task based on the Prime Projectivity Lemma is slightly easier than the method used in Czédli [4]. After settling the above-mentioned cases, (4.13) follows, and it implies the validity of (4.12).

Next, for $\langle x_1, x_2 \rangle, \langle x_3, x_4 \rangle \in \text{Pairs}^{\leq}(L_\mu)$ that are not necessary edges, assume that $\text{con}_{L_\mu}(x_1, x_2) \leq \text{con}_{L_\mu}(x_3, x_4)$. Clearly, we can assume that $x_1 < x_2$ and $x_3 < x_4$. Let $x_1 = y_0 \prec y_1 \prec \dots \prec y_m = x_2$ and $x_3 = z_0 \prec z_1 \prec \dots \prec z_n = x_4$ be maximal chains in the corresponding intervals. The structure of L_μ makes it clear that in every chain of L_μ , the set of γ_μ^* -colors of the edges of this chain has a largest element. Hence, it follows from Czédli [4, Lemma 4.6], which says that (4.4) holds in every quasi-colored lattice with coloring map γ' , that there are subscripts $i \in \{1, \dots, m\}$ and $j \in \{1, \dots, n\}$ such that

$$(4.14) \quad \gamma_\mu^*(\langle x_1, x_2 \rangle) = \gamma_\mu^*(\langle y_{i-1}, y_i \rangle) \quad \text{and} \quad \gamma_\mu^*(\langle x_3, x_4 \rangle) = \gamma_\mu^*(\langle z_{j-1}, z_j \rangle).$$

Larger colors mean larger generated congruences since γ_μ^* satisfies (C1). Using this fact together with (4.5), it follows that

$$(4.15) \quad \text{con}_{L_\mu}(x_1, x_2) = \text{con}_{L_\mu}(y_{i-1}, y_i) \quad \text{and} \quad \text{con}_{L_\mu}(x_3, x_4) = \text{con}_{L_\mu}(z_{j-1}, z_j).$$

Combining (4.12), (4.14), and (4.15), it follows immediately that the assumption $\text{con}_{L_\mu}(x_1, x_2) \leq \text{con}_{L_\mu}(x_3, x_4)$ implies that $\gamma_\mu^*(\langle x_1, x_2 \rangle) \leq_{\nu_\mu} \gamma_\mu^*(\langle x_3, x_4 \rangle)$. Thus, γ_μ^* satisfies (C2). This completes the induction, whence we know that $\langle L_\iota; \gamma_\iota^*, P_2, \nu_\iota \rangle$ is a quasi-colored lattice for all $\iota \leq \kappa$. In particular, $\langle L_2; \gamma_2, P_2, \leq_2 \rangle := \langle L_\kappa; \gamma_\kappa^*, P_2, \nu_\kappa \rangle$ is a colored lattice and the map $h_2: \langle P_2; \leq_2 \rangle \rightarrow \langle \text{Princ}(L_2); \subseteq \rangle$ defined in (3.10) is an order isomorphism by (4.3). Finally, for $x \in P_3$,

$$\begin{aligned} \text{Princ}(g_3)(h_3(x)) &\stackrel{(3.7)}{=} \text{Princ}(g_3)(\text{con}_{L_3}(a_x, b_x)) \stackrel{(1.1)}{=} \text{con}_{L_2}(g_3(a_x), g_3(b_x)) \\ &\stackrel{(3.11)}{=} \text{con}_{L_2}(a_x, b_x) \stackrel{(3.1)}{=} \text{con}_{L_2}(a_{f_3(x)}, b_{f_3(x)}) \stackrel{(3.10)}{=} h_2(f_3(x)). \end{aligned}$$

Hence, $\text{Princ}(g_3) \circ h_3 = h_2 \circ f_3$. Multiplying both sides by h_2^{-1} from the left, we obtain that $f_3 = h_2^{-1} \circ \text{Princ}(g_3) \circ h_3$. This means that g_3 represents f_3 by means of principal congruences, completing the second proof of Lemma 4.2. \square

Now, we are in the position to complete the paper with two easy proofs as follows.

PROOF OF THEOREM 1.2. Armed with Lemmas 4.1 and 4.2, the argument between (3.13) and Subsection 3.4 applies. \square

PROOF OF REMARK 1.3. Let $M_{3,3,3,3}$ be one of the lattices that we can obtain from two copies of $M_{3,3}$ by means of a Hall–Dilworth gluing over a two-element intersection. If we replace $M_{3,3}$ by the simple lattice $M_{3,3,3,3}$ of length 5, then our construction yields L_1 and L_2 such that they are of lengths 5 and 7, respectively. \square

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