A boundary-partition-based Voronoi diagram of *d*-dimensional balls: definition, properties, and applications



Xianglong Duan¹ · Chaoyu Quan² · Benjamin Stamm³ 💿

Received: 20 December 2018 / Accepted: 24 January 2020 / Published online: 6 May 2020 © The Author(s) 2020

Abstract

In computational geometry, different ways of space partitioning have been developed, including the Voronoi diagram of points and the power diagram of balls. In this article, a generalized Voronoi partition of overlapping *d*-dimensional balls, called the boundary-partition-based diagram, is proposed. The definition, properties, and applications of this diagram are presented. Compared to the power diagram, this boundary-partition-based diagram is straightforward in the computation of the volume of overlapping balls, which avoids the possibly complicated construction of power cells. Furthermore, it can be applied to characterize singularities on molecular surfaces and to compute the medial axis that can potentially be used to classify molecular structures.

Keywords Voronoi diagram · Power diagram · Partition of *d*-dimensional balls

Mathematics Subject Classification (2010) 52C07

Communicated by: Tomas Sauer

X. Duan and C. Quan are joint first authors who contributed equally to this article.

Benjamin Stamm best@mathcces.rwth-aachen.de

- ¹ Laboratoire de Mathématiques d'Orsay, Univ Paris-Sud 11, CNRS, Université Paris-Saclay, F-91405, Orsay, France
- ² SUSTech International Center for Mathematics, Southern University of Science and Technology, Shenzhen, China
- ³ Center for Computational Engineering Science, RWTH Aachen University, Aachen, Germany

1 Introduction

The Voronoi diagram [1-3] is a partition of a Euclidean plane into regions, based on the distance to points in a specific subset of the plane. In any dimension *d*, given a finite set of points $\{\mathbf{p}_1, \mathbf{p}_2, \dots, \mathbf{p}_N\}$ in \mathbb{E}^d (the *d*-dimensional Euclidean space), the corresponding Voronoi cell $R_V(\mathbf{p}_i)$ consists of every point whose distance to \mathbf{p}_i is not greater than its distance to any other point \mathbf{p}_j . That is to say, the Voronoi region is given by

$$R_{\mathrm{V}}(\mathbf{p}_{i}) = \left\{ \mathbf{x} \in \mathbb{E}^{d} \mid |\mathbf{x} - \mathbf{p}_{i}| \le \left|\mathbf{x} - \mathbf{p}_{j}\right|, \ j = 1, \dots, N \right\},\tag{1}$$

where the notation $|\cdot|$ denotes the Euclidean norm. Each Voronoi cell is generated by the intersection of half-spaces, and hence, is a convex polygon (see Fig. 1 (left) for a graphical illustration).

The power diagram [4, 5], also called the Laguerre–Voronoi diagram, provides another partition of the plane into polygonal cells with respect to a finite set of circles. For a finite set of spheres $\{S_1, S_2, \ldots, S_N\}$ in \mathbb{E}^d with $d \ge 2$ (circles in \mathbb{E}^2), the power region $R_P(S_i)$ consists of all points whose power distances to S_i are not larger than their power distances to any other sphere S_j . The power distance from a point $\mathbf{x} \in \mathbb{E}^d$ to a sphere S_i with center \mathbf{c}_i and radius r_i is defined as

$$\operatorname{dist}_{\mathbf{P}}(\mathbf{x}, S_i) := |\mathbf{x} - \mathbf{c}_i|^2 - r_i^2.$$
(2)

The power region $R_{\rm P}(S_i)$ is then given by

$$R_{\mathbf{P}}(S_i) = \left\{ \mathbf{x} \in \mathbb{E}^d \mid \operatorname{dist}_{\mathbf{P}}(\mathbf{x}, S_i) \le \operatorname{dist}_{\mathbf{P}}(\mathbf{x}, S_j), \ j = 1, \dots, N \right\}.$$
(3)

It is worth to mention that the spheres could be overlapping and the power distance can be negative. The power diagram can be seen as a generalized Voronoi diagram, in the sense that the Euclidean norm in Eq. (1) is replaced with the power distance dist_P(\cdot , \cdot). If $r_i = 0$ for each *i*, the power diagram degenerates to be the classical Voronoi diagram. Figure 1 (middle) shows an example of the power diagram for three discs. The volume of the union of *d*-balls can be computed by summing up the volume of each power cell (see [6, 7] for details). However, computing the power cells could be tricky which involves characterizing the planar bases of pyramids [7].



Fig. 1 Left: classical Voronoi diagram of three points: middle, power diagram of three circles; right, boundary-partition-based diagram of the same three circles

In the general case, given a Euclidean subspace $X \subset \mathbb{E}^d$ endowed with a distance function and a finite number of nonempty subsets $\{A_1, A_2, \ldots, A_N\}$ in X, the corresponding Voronoi region $R_V(A_i)$ is the set of each point in X whose distance to A_i is not greater than their distance to any other set A_j . That is to say, the Voronoi region $R_V(A_i)$ is given by

$$R_{\mathcal{V}}(A_i) = \left\{ \mathbf{x} \in X \mid \operatorname{dist}(\mathbf{x}, A_i) \le \operatorname{dist}(\mathbf{x}, A_j), \ j = 1, \dots, N \right\},\tag{4}$$

where the distance function between a point \mathbf{x} and a set A defined as

$$\operatorname{dist}(\mathbf{x}, A) := \inf_{\mathbf{y} \in A} |\mathbf{x} - \mathbf{y}|.$$
(5)

Most commonly, each subset A_i is taken as a point and its corresponding Voronoi region $R_V(A_i)$ is consequently a polyhedron in \mathbb{E}^d . In particular, the Voronoi diagram in \mathbb{E}^3 can be computed and visualized by some softwares such as the Voro++ [8] and the CGAL [9]. In addition to the power diagram, there are some other generalized Voronoi diagrams, such as the Möbius diagram [10], the anisotropic diagrams [11], the Apollonius diagram [12, 13], and the centroidal Voronoi tessellations [14].

In this article, we propose a special Voronoi diagram of *d*-balls, called the boundary-partition-based (BPB) diagram, which is based on the boundary partition of the union of *d*-balls. The initial idea of this diagram started from the characterization of molecular surfaces in \mathbb{E}^3 (see [15]). Figure 1 (right) provides a simple example of this diagram of three discs in the plane, whose boundary is divided into three open circular arcs { γ_1 , γ_2 , γ_3 } and three intersection points { \mathbf{x}_1 , \mathbf{x}_2 , \mathbf{x}_3 }. We take { γ_1 , γ_2 , γ_3 , \mathbf{x}_1 , \mathbf{x}_2 , \mathbf{x}_3 } as the sets { A_i } in Eq. (4) for the generic Voronoi diagram, to obtain six BPB cells. This gives a partition of the union of discs, consisting of circular sectors and polygons. To compute the area of these discs, one can sum up simply the areas of three circular sectors (respectively in red, yellow, and blue) and one big polygon (in gray). Note that the area of a polygon is easy to compute using the Gauss–Green theorem, as its boundary is convenient for volume (area) computation, which will be presented later. In addition, it can be used to characterize the singularities of molecular surfaces.

The outline of this paper is as follows. In Section 2, we divide the boundary into patches of different dimensions and study the properties of the BPB cells in \mathbb{E}^d , by analyzing the signed distance from any point to the boundary of a union of *d*-balls. Then, in Section 3, we present the volume formula of a union of *d*-balls based on the boundary components. In Section 4, we introduce the application of the BPB diagram to characterize molecular surfaces. Finally, we draw some conclusions in Section 5.

2 Boundary-partition-based Voronoi diagram

We consider a finite set of (d-1)-dimensional spheres $\{S_1, S_2, \ldots, S_N\}$ in \mathbb{E}^d , where the (d-1)-sphere S_i has center $\mathbf{c}_i \in \mathbb{E}^d$ and radius r_i for each $1 \leq i \leq N$. The corresponding *d*-balls are consequently denoted by $\{B_1, B_2, \ldots, B_N\}$ where

$$\Omega := \bigcup_{i=1}^{N} B_i \tag{6}$$

and the boundary of this union is denoted by $\Gamma := \partial \Omega$. The open exterior region outside Ω is denoted by $\overline{\Omega}^{c} := \mathbb{E}^{d} \setminus (\Omega \cup \Gamma)$.

As the boundary Γ is a closed and compact set, for any point $\mathbf{p} \in \mathbb{E}^d$, there exists at least one closest point on Γ to \mathbf{p} . The *signed distance function* f_{Γ} with respect to Γ is then given as follows

$$f_{\Gamma}(\mathbf{p}) \coloneqq \begin{cases} -\operatorname{dist}(\mathbf{p}, \Gamma) & \text{if } \mathbf{p} \in \Omega, \\ \operatorname{dist}(\mathbf{p}, \Gamma) & \text{if } \mathbf{p} \in \Omega^{c}. \end{cases}$$
(7)

As a consequence, the sets Ω , Γ , and $\overline{\Omega}^{c}$ can be mathematically written as $\Omega = \{\mathbf{p} \mid f_{\Gamma}(\mathbf{p}) < 0\}, \Gamma = \{\mathbf{p} \mid f_{\Gamma}(\mathbf{p}) = 0\}, \text{ and } \overline{\Omega}^{c} = \{\mathbf{p} \mid f_{\Gamma}(\mathbf{p}) > 0\}.$

Remark 1 Another way to characterize Ω , Γ , and $\overline{\Omega}^{c}$ is to use the signed distance function $f_i(\mathbf{p})$ to each sphere S_i , where $f_i(\mathbf{p}) = |\mathbf{p} - \mathbf{c}_i| - r_i$, $\forall \mathbf{p} \in \mathbb{E}^d$, and $1 \le i \le N$. By defining the following function

$$F(\mathbf{p}) \coloneqq \min_{1 \le i \le N} \{ f_i(\mathbf{x}) \},\tag{8}$$

we have $\Omega = \{\mathbf{p} \mid F(\mathbf{p}) < 0\}, \Gamma = \{\mathbf{p} \mid F(\mathbf{p}) = 0\}, \text{ and } \overline{\Omega}^{c} = \{\mathbf{p} \mid F(\mathbf{p}) > 0\}.$

2.1 Boundary partition

As mentioned previously, the boundary Γ is composed of spherical patches of different dimensions from 0 to d - 1. We will provide a rigorous characterization in this subsection.

To do this, we define an index mapping \mathcal{I} as follows:

$$\mathbf{x} \in \Gamma \mapsto \mathcal{I}(\mathbf{x}) \coloneqq \{i_1, i_2, \dots, i_m \mid \mathbf{x} \in S_{i_t}, \ t = 1, \dots, m\} \subseteq \{1, 2, \dots, N\}, \quad (9)$$

where $\mathcal{I}(\mathbf{x})$ collects all indices of the spheres containing \mathbf{x} and m is the number of these spheres. Then, we define the intersection set of these spheres as follows:

$$S_{\mathbf{i}} := \bigcap_{t=1}^{m} S_{i_t},\tag{10}$$

where the subscript $\mathbf{i} = \mathcal{I}(\mathbf{x}) = \{i_1, i_2, \dots, i_m\}$ depends on \mathbf{x} (see an example in Fig. 2). Further, the affine space generated by the associated centers

$$\mathbf{c}_{\mathbf{i}} \coloneqq \{\mathbf{c}_{i_1}, \mathbf{c}_{i_2}, \dots, \mathbf{c}_{i_m}\}$$
(11)

is denoted by

$$\Lambda_{\mathbf{i}} := \{ \mathbf{y} \mid \mathbf{y} = \sum_{t=1}^{m} \lambda_t \mathbf{c}_{i_t}, \ \sum_{t=1}^{m} \lambda_t = 1, \ \lambda_t \in \mathbb{E} \}.$$
(12)



Fig. 2 2D schematic diagram of the index set $\mathbf{i} = \mathcal{I}(\mathbf{x})$ at the boundary of three discs

With the above notations, we propose the following lemma:

Lemma 1 In the case when S_i is non-empty and $\dim(\Lambda_i) \leq d - 1$, S_i is either a *k*-dimensional sphere (*k*-sphere) with

$$k = \dim(S_{\mathbf{i}}) = d - \dim(\Lambda_{\mathbf{i}}) - 1, \tag{13}$$

or a point (in the tangent case), where $dim(\cdot)$ denotes the dimension. Note that the 0-dimensional sphere is a pair of points. Furthermore, in the case when S_i is non-empty and $dim(\Lambda_i) = d$, S_i is a point.

Proof Let us take an arbitrary point $\mathbf{x}_0 \in S_i$. We rewrite S_i in the following form:

$$S_{\mathbf{i}} = \{ \mathbf{x} \mid |\mathbf{x} - \mathbf{c}_{i_t}|^2 - |\mathbf{x}_0 - \mathbf{c}_{i_t}|^2 = 0, \ 1 \le t \le m \}$$

= $S_{i_1} \cap P_{\mathbf{i}},$ (14)

where

$$P_{\mathbf{i}} = \{ \mathbf{x} \mid |\mathbf{x} - \mathbf{c}_{i_{t}}|^{2} - |\mathbf{x}_{0} - \mathbf{c}_{i_{t}}|^{2} = |\mathbf{x} - \mathbf{c}_{i_{1}}|^{2} - |\mathbf{x}_{0} - \mathbf{c}_{i_{1}}|^{2}, \ 2 \le t \le m \}$$

= $\{ \mathbf{x} \mid (\mathbf{x} - \mathbf{x}_{0}, \mathbf{c}_{i_{t}} - \mathbf{c}_{i_{1}}) = 0, \ 2 \le t \le m \}.$ (15)

Here, P_i is the intersection of m - 1 hyperplanes that contain \mathbf{x}_0 . It is an affine space with dim $(P_i) = d - \dim(\Lambda_i)$ and satisfies $P_i - \mathbf{x}_0 \perp \Lambda_i - \mathbf{c}_{i_1}$.

In the case of dim $(\Lambda_i) \leq d - 1$, we then have dim $(P_i) \geq 1$. Note that S_i is the intersection of the sphere S_{i_1} and the affine space P_i . If S_i is non-empty, then it is either a sphere with dim $(S_i) = d - \dim(\Lambda_i) - 1$, or a single point in the degenerate case when P_i is tangent to S_i . We mention that in this degenerate case, S_i is a point contained in Λ_i with dim $(\Lambda_i) \leq d - 1$. Furthermore, in the case of dim $(\Lambda_i) = d$, we have dim $(P_i) = 0$ and P_i is consequently the point \mathbf{x}_0 . If S_i is nonempty, then S_i is just the point \mathbf{x}_0 .

For a given set of indices $\mathbf{i} \subseteq \{1, 2, ..., N\}$, if dim $(S_{\mathbf{i}}) \ge 1$, we can define the following set:

$$\Gamma_{\mathbf{i}} := \{ \mathbf{x} \in \Gamma \mid \mathcal{I}(\mathbf{x}) = \mathbf{i} \} \subseteq S_{\mathbf{i}} \cap \Gamma,$$
(16)

which is open in S_i . In this case, we can further divide Γ_i as follows:

$$\Gamma_{\mathbf{i}} = \bigcup_{j} \gamma_{\mathbf{i},j}^{(k)},\tag{17}$$

where $\gamma_{\mathbf{i},j}^{(k)} \subseteq \Gamma_{\mathbf{i}}$ is an open connected *k*-patch and $k = \dim(S_{\mathbf{i}}) = \dim(\gamma_{\mathbf{i},j}^{(k)})$ denotes the dimension. This means that $\Gamma_{\mathbf{i}}$ has been divided into different *k*-patches. For the sake of simplicity, we can reorder all patches $\{\gamma_{\mathbf{i},j}^{(k)}\}$ based on the dimension *k*, by replacing the subscripts (\mathbf{i}, j) with only one subscript *i*. As a consequence, the whole boundary Γ is classified into a set of patches $\{\gamma_i^{(k)}\}$ with $0 \le k \le d-1$, $1 \le i \le n_k$, that is,

$$\Gamma = \bigcup_{k=0}^{d-1} \bigcup_{i=1}^{n_k} \gamma_i^{(k)},\tag{18}$$

where n_k is the number of k-patches and $\gamma_i^{(k)}$ is an open connected k-patch when $k \ge 1$. In particular, $\gamma_i^{(0)}$ is simply an intersection point and $\gamma_i^{(1)}$ is a circular arc or a circle. From the derivation of $\gamma_i^{(k)}$, we know that $\mathcal{I}(\mathbf{x})$ remains the same for any point $\mathbf{x} \in \gamma_i^{(k)}$. Therefore, we can generalize the definition of \mathcal{I} as follows:

$$\mathcal{I}(\gamma_i^{(k)}) \coloneqq \mathcal{I}(\mathbf{x}),\tag{19}$$

where $\mathbf{x} \in \gamma_i^{(k)}$ is an arbitrary point on $\gamma_i^{(k)}$.

Next, we analyze the signed distance f_{Γ} to the boundary Γ , which involves in finding one closest point to any given point **p** (note that the uniqueness of the closest point is not guaranteed).

2.2 Analysis of the signed distance function

We want to analyze the signed distance f_{Γ} from an arbitrary point to the boundary Γ of the union of *d*-balls. We first consider the case when the point lies outside the union and give the following lemma. The proof of this lemma is trivial and therefore skipped here.

Lemma 2 For any point $\mathbf{p} \in \overline{\Omega}^{c}$, $f_{\Gamma}(\mathbf{p}) = dist(\mathbf{p}, \Gamma) = F(\mathbf{p})$.

We now focus our attention to the case when $\mathbf{p} \in \overline{\Omega}$. In fact, this case is studied from another perspective, in the sense that for any point \mathbf{x} on Γ , we study the set of all points in $\overline{\Omega}$ that have \mathbf{x} as a closest point on Γ . We therefore define a mapping \mathcal{R} such that $\forall \mathbf{x} \in \Gamma$,

$$\mathcal{R}(\mathbf{x}) = \{\mathbf{p} \in \overline{\Omega} \mid \operatorname{dist}(\mathbf{p}, \Gamma) = |\mathbf{p} - \mathbf{x}|\} \subseteq \overline{\Omega},$$
(20)

which represents the region consisting of the points having **x** as a closest point. It therefore holds for any $\mathbf{x} \in \Gamma$ and $\mathbf{p} \in \mathcal{R}(\mathbf{x})$, $f_{\Gamma}(\mathbf{p}) = -\text{dist}(\mathbf{p}, \Gamma) = -|\mathbf{p} - \mathbf{x}|$. Further, the convexity of the set $\mathcal{R}(\mathbf{x})$ is ensured according to the following lemma.

Lemma 3 $\forall \mathbf{x} \in \Gamma$, the set $\mathcal{R}(\mathbf{x})$ is convex. Further, it holds that $conv(\mathbf{x}, \mathbf{c_i}) \subseteq \mathcal{R}(\mathbf{x})$, where $\mathbf{i} = \mathcal{I}(\mathbf{x}) = \{i_1, i_2, \dots, i_m\}$. Here, the notation conv denotes the convex hull of a set of points.

Proof We first need to prove that $\forall \mathbf{p}_1, \mathbf{p}_2 \in \mathcal{R}(\mathbf{x})$ and $\forall \lambda \in [0, 1], \mathbf{p}_0 = \lambda \mathbf{p}_1 + (1 - \lambda)\mathbf{p}_2 \in \mathcal{R}(\mathbf{x})$. To do this, we construct a function as follows:

$$h(\mathbf{p}) = \operatorname{dist}(\mathbf{p}, \Gamma)^2 - |\mathbf{p} - \mathbf{x}|^2 = \inf_{\mathbf{y} \in \Gamma} \left\{ 2(\mathbf{x} - \mathbf{y}, \mathbf{p}) + |\mathbf{y}|^2 - |\mathbf{x}|^2 \right\}, \qquad \mathbf{p} \in \mathbb{E}^d.$$
(21)

As a consequence, **x** is a closest point on Γ to **p** if and only if $h(\mathbf{p}) = 0$. As an obvious fact, we have $h(\mathbf{p}) \leq 0$, $\forall \mathbf{p} \in \mathbb{E}^d$. Since **x** is a closest point on Γ to \mathbf{p}_1 and to \mathbf{p}_2 , we have $h(\mathbf{p}_1) = h(\mathbf{p}_2) = 0$. Then, we can compute

$$h(\mathbf{p}_{0}) = \inf_{\mathbf{y}\in\Gamma} \left\{ 2(\mathbf{x}-\mathbf{y}) \cdot \left[\lambda \mathbf{p}_{1} + (1-\lambda)\mathbf{p}_{2} \right] + |\mathbf{y}|^{2} - |\mathbf{x}|^{2} \right\}$$

$$\geq \lambda \inf_{\mathbf{y}\in\Gamma} \left\{ 2(\mathbf{x}-\mathbf{y}) \cdot \mathbf{p}_{1} + |\mathbf{y}|^{2} - |\mathbf{x}|^{2} \right\}$$

$$+ (1-\lambda) \inf_{\mathbf{y}\in\Gamma} \left\{ 2(\mathbf{x}-\mathbf{y}) \cdot \mathbf{p}_{2} + |\mathbf{y}|^{2} - |\mathbf{x}|^{2} \right\}$$

$$= \lambda h(\mathbf{p}_{1}) + (1-\lambda)h(\mathbf{p}_{2})$$

$$= 0.$$
(22)

This means that **x** is also a closest point to \mathbf{p}_0 . To prove that $\mathbf{p}_0 \in \mathcal{R}(\mathbf{x})$, we should show further that $\mathbf{p}_0 \in \overline{\Omega}$. As **x** is a closest point to \mathbf{p}_1 , we know that the ball centered at \mathbf{p}_1 with radius $|\mathbf{p}_1 - \mathbf{x}|$ is covered by $\overline{\Omega}$, i.e.,

$$B(\mathbf{p}_1, |\mathbf{p}_1 - \mathbf{x}|) \subseteq \overline{\Omega}.$$

Similarly, we have $B(\mathbf{p}_2, |\mathbf{p}_2 - \mathbf{x}|) \subseteq \overline{\Omega}$. Notice that the line segment $\overline{\mathbf{p}_1 \mathbf{p}_2}$ is covered by the union of these two balls (intersecting at \mathbf{x}), which implies that $\mathbf{p}_0 \in \overline{\mathbf{p}_1 \mathbf{p}_2} \subseteq \overline{\Omega}$. Since \mathbf{p}_0 has \mathbf{x} as a closest point and $\mathbf{p}_0 \in \overline{\Omega}$, we therefore have $\mathbf{p}_0 \in \mathcal{R}(\mathbf{x})$. So far, we have proved that $\mathcal{R}(\mathbf{x})$ is convex.

Further, if there exists a set of spheres $\{S_{i_t}\}_{t=1,...,m}$ each containing $\mathbf{x} \in \Gamma$, it is obvious that \mathbf{x} is a closest point of \mathbf{c}_{i_t} . In addition, we know that $\mathbf{x} \in \Gamma$ is a closest point to itself. Due to the convexity of $\mathcal{R}(\mathbf{x})$, we then have $\operatorname{conv}(\mathbf{x}, \mathbf{c}_i) \subseteq \mathcal{R}(\mathbf{x})$.

Remark 2 It is well-known that the Voronoi cells of a finite number of points are convex. In Lemma 3, we have actually proved that this convexity also holds for an infinite number of points (forming the boundary surface).

Theorem 1 Given a point $\mathbf{x} \in \Gamma$ and $\mathbf{i} = \mathcal{I}(\mathbf{x}) = \{i_1, i_2, \dots, i_m\}$, the following statements hold:

(1) $\mathcal{R}(\mathbf{x}) \subseteq cone(\mathbf{x}; \mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_m)$, where $\mathbf{v}_t \coloneqq \mathbf{c}_{i_t} - \mathbf{x}$ and $cone(\mathbf{x}; \mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_m) = \{\mathbf{y} \mid \mathbf{y} = \mathbf{x} + \sum_{t=1}^m \lambda_t \mathbf{v}_t, \ \lambda_t \ge 0\}$ represents a convex cone (as in linear algebra) with apex \mathbf{x} .

(2) If there exists another point $\mathbf{x}' \in \Gamma$ satisfying $\mathbf{x}' \neq \mathbf{x}$ and $\mathbf{x}' \in S_{\mathbf{i}}$, then $\mathcal{R}(\mathbf{x}) = conv(\mathbf{x}, \mathbf{c}_{\mathbf{i}})$.

Proof (1) According to Theorem 19.1 in the book [16], we can write

$$\operatorname{cone}(\mathbf{x};\mathbf{v}_1,\mathbf{v}_2,\ldots,\mathbf{v}_m) = \bigcap_{s=1}^{N_0} H_s,$$
(23)

where $H_s := \{\mathbf{y} \mid (\mathbf{y}, \mathbf{n}_s) \leq b_s\}$ is a half-space in \mathbb{E}^d , \mathbf{n}_s denotes its normal vector, $b_s = (\mathbf{x}, \mathbf{n}_s)$ is a real number, N_0 denotes the number of half-spaces, and (\cdot, \cdot) denotes the Euclidean scalar product in \mathbb{E}^d equivalent to the \cdot notation. Each half-space H_s corresponds to a hyperplane P_s defined by

$$P_s \coloneqq \{\mathbf{y} \mid (\mathbf{y}, \mathbf{n}_s) = b_s\}.$$

Without loss of generality, we suppose that $|\mathbf{n}_s| = 1$ for each half-space H_s . Furthermore, each hyperplane P_s is supposed to contain at least one ray starting from \mathbf{x} in a direction among $\{\mathbf{v}_1, \mathbf{v}_2, \ldots, \mathbf{v}_m\}$. In fact, the half-space H_s can be removed in Eq. (23) if P_s does not contain any such ray. To prove the first statement of the theorem, it suffices to show that $\forall \mathbf{p} \in \mathcal{R}(\mathbf{x})$ and $\forall 1 \le s \le N_0$, it follows that $\mathbf{p} \in H_s$.

Let $\mathbf{p} \in \mathcal{R}(\mathbf{x})$ and *s* be fixed. As mentioned above, P_s contains a ray starting from \mathbf{x} in direction \mathbf{v}_r , for some $1 \le r \le m$. Then, we have $(\mathbf{x} + \lambda \mathbf{v}_r, \mathbf{n}_s) = b_s$, $\forall \lambda \ge 0$, which implies that $(\mathbf{v}_r, \mathbf{n}_s) = 0$.

We now construct a small curve $\zeta_s(x)$ starting from **x** in the direction of **n**_s lying on Γ , of the form

$$\zeta_s(x) = \mathbf{x} + x\mathbf{n}_s + \alpha(x)\mathbf{v}, \qquad x \in [0, \varepsilon], \tag{24}$$

where $\alpha(x) \ge 0$ is a function with respect to x satisfying $\alpha(0) = 0$, v is a nonzero vector in \mathbb{E}^d , and ε is a sufficiently small positive number. In order to choose v, we define the following nonempty set:

 $\mathcal{A}_s = \{\mathbf{v}_t \mid (\mathbf{v}_t, \mathbf{n}_s) = 0, \ 1 \le t \le m\} \ni \mathbf{v}_r.$

As a consequence, the vector **v** and the function $\alpha(x)$ can be constructed as follows:

$$\mathbf{v} = c_s \mathbf{v}_r,\tag{25}$$

and

$$\alpha(x) = 1 - \sqrt{1 - \frac{x^2}{|\mathbf{v}|^2}} \in [0, 1], \qquad 0 \le x \le |\mathbf{v}|, \tag{26}$$

where $c_s = \max_{\mathbf{v}_t \in \mathcal{A}_s} \frac{(\mathbf{v}_t, \mathbf{v}_r)}{|\mathbf{v}_r|^2} = \frac{(\mathbf{v}_{t_0}, \mathbf{v}_r)}{|\mathbf{v}_r|^2} \ge 1$ for some $\mathbf{v}_{t_0} \in \mathcal{A}_s$. The aboveconstructed **v** has the following two properties:

$$(\mathbf{v}, \mathbf{v} - \mathbf{v}_{t_0}) = (\mathbf{v}, \mathbf{v}) - (\mathbf{v}, \mathbf{v}_{t_0}) = \frac{(\mathbf{v}_{t_0}, \mathbf{v}_r)^2}{|\mathbf{v}_r|^2} - \frac{(\mathbf{v}_{t_0}, \mathbf{v}_r)^2}{|\mathbf{v}_r|^2} = 0$$
(27)

and

$$(\mathbf{v}, \mathbf{v} - \mathbf{v}_t) = \frac{(\mathbf{v}_{t_0}, \mathbf{v}_r)^2}{|\mathbf{v}_r|^2} - \frac{(\mathbf{v}_{t_0}, \mathbf{v}_r)(\mathbf{v}_t, \mathbf{v}_r)}{|\mathbf{v}_r|^2} \ge 0, \qquad \forall \mathbf{v}_t \in \mathcal{A}_s.$$
(28)

Deringer

With the above construction of $\zeta_s(x)$ and the properties of **v**, we can now state the following claim.

Claim $\exists \varepsilon > 0$, s.t., $\zeta_s(x) \in \Gamma$, $\forall x \in [0, \varepsilon]$.

The proof of this claim is presented in Appendix 1. Let us focus on the proof of the first statement in Theorem 1. For any point $\mathbf{p} \in \mathcal{R}(\mathbf{x})$, we know that \mathbf{x} is a closest point on Γ to \mathbf{p} and $\zeta_s(x) \in \Gamma$, $\forall x \in [0, \varepsilon]$. Therefore, we have

$$\frac{\mathrm{d}}{\mathrm{d}x} \left(|\zeta_s(x) - \mathbf{p}|^2 \right)|_{x=0} \ge 0, \tag{29}$$

which yields that $(\mathbf{x} - \mathbf{p}, \zeta'_s(0)) \ge 0$. It is not difficult to find that $\zeta'_s(0) = \mathbf{n}_s$ and we then obtain $(\mathbf{p}, \mathbf{n}_s) \le (\mathbf{x}, \mathbf{n}_s) = b_s$. This implies that $\mathbf{p} \in H_s$ for each subscript *s*. The proof of the first statement in the theorem is complete.

(2) We now prove the second statement in Theorem 1. Suppose that there exists another point $\mathbf{x}' \in \Gamma$ such that $\mathbf{x}' \neq \mathbf{x}$ and $\mathbf{x}' \in S_{i_t}$, $\forall 1 \leq t \leq m$. According to Lemma 3, we only need to prove that $\mathcal{R}(\mathbf{x}) \subseteq \operatorname{conv}(\mathbf{x}, \mathbf{c_i})$. For any point $\mathbf{p} \in \mathcal{R}(\mathbf{x})$, since $\mathcal{R}(\mathbf{x}) \subseteq \operatorname{cone}(\mathbf{x}; \mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_m)$ from the first statement, there exist a set of positive numbers $\lambda_t \geq 0$, s.t.,

$$\mathbf{p} = \mathbf{x} + \sum_{t=1}^m \lambda_t \mathbf{v}_t$$

Since $\mathbf{x}, \mathbf{x}' \in S_{i_t}$ for each $1 \le t \le m$, we have

$$0 = |\mathbf{x} - \mathbf{c}_{i_t}|^2 - |\mathbf{x}' - \mathbf{c}_{i_t}|^2 = -|\mathbf{x}' - \mathbf{x}|^2 + 2(\mathbf{x}' - \mathbf{x}) \cdot \mathbf{v}_t,$$

which yields that

$$2(\mathbf{x}'-\mathbf{x})\cdot\mathbf{v}_t=|\mathbf{x}-\mathbf{x}'|^2, \qquad 1\leq t\leq m.$$

Furthermore, since **x** is a closest point on Γ to **p**, we have

$$|\mathbf{p} - \mathbf{x}|^2 \le |\mathbf{p} - \mathbf{x}'|^2 = |\mathbf{p} - \mathbf{x}|^2 + 2(\mathbf{p} - \mathbf{x}) \cdot (\mathbf{x} - \mathbf{x}') + |\mathbf{x} - \mathbf{x}'|^2,$$

and therefore,

$$|\mathbf{x} - \mathbf{x}'|^2 \ge 2(\mathbf{x}' - \mathbf{x}) \cdot (\mathbf{p} - \mathbf{x})$$
$$= 2\sum_{t=1}^m \lambda_t (\mathbf{x}' - \mathbf{x}) \cdot \mathbf{v}_t$$
$$= \left(\sum_{t=1}^m \lambda_t\right) |\mathbf{x} - \mathbf{x}'|^2.$$

Since $\mathbf{x}' \neq \mathbf{x}$, we consequently have the inequality

$$\sum_{t=1}^m \lambda_t \le 1,$$

which means that $\mathbf{p} \in \operatorname{conv}(\mathbf{x}, \mathbf{c}_i)$. Then, we have $\mathcal{R}(\mathbf{x}) \subseteq \operatorname{conv}(\mathbf{x}, \mathbf{c}_i)$.

Page 9 of 25 44

Corollary 1 For each boundary component $\gamma_i^{(k)}$ of Γ , if $k \ge 1$, then $\forall \mathbf{x} \in \gamma_i^{(k)}$, $\mathcal{R}(\mathbf{x}) = conv(\mathbf{x}, \mathbf{c_i})$, where $\mathbf{i} = \mathcal{I}(\gamma_i^{(k)}) = \{i_1, i_2, \dots, i_m\}$.

Proof In the case of $k \ge 1$, $\gamma_i^{(k)}$ contains infinitely many points, each of which is contained and only contained by the set of spheres $\{S_{i_1}, S_{i_2}, \ldots, S_{i_m}\}$. Therefore, the second statement in Theorem 1 can be applied.

Remark 3 For an intersection point $\mathbf{x} = \gamma_i^{(0)}$, $\mathcal{R}(\mathbf{x}) = \operatorname{conv}(\mathbf{x}, \mathbf{c_i})$ might not hold.

2.3 Partition of the union of *d*-balls

In this part, we introduce the general concept of the BPB diagram, which gives a partition of \mathbb{E}^d . According to Lemma 1, the partition of $\overline{\Omega}^c$ is directly based on the simple function $F(\cdot)$ given by Eq. (8). Alternatively, one can also decompose $\overline{\Omega}^c$ using the power distance or even simply treat $\overline{\Omega}^c$ as one entire cell. Thus, we are only interested in the partition of $\overline{\Omega}$.

The mapping \mathcal{R} maps any point $\mathbf{x} \in \Gamma$ to a subregion of $\overline{\Omega}$ that collects all points having \mathbf{x} as a closest point. We now generalize the definition 20 of \mathcal{R} as follows:

$$\mathcal{R}(\gamma) = \bigcup_{\mathbf{x} \in \gamma} \mathcal{R}(\mathbf{x}) \subseteq \overline{\Omega}, \qquad \forall \gamma \subseteq \Gamma,$$
(30)

which maps any subset γ of Γ to a subregion of $\overline{\Omega}$ such that each point in the subregion has a closest point in γ . Further, we define the BPB cell corresponding to $\gamma_i^{(k)}$ as follows:

$$R_{\rm BP}(\gamma_i^{(k)}) = \left\{ \mathbf{x} \in \mathbb{E}^d \mid \operatorname{dist}(\mathbf{x}, \gamma_i^{(k)}) \le \operatorname{dist}(\mathbf{x}, \gamma_j^{(l)}), \ \forall 0 \le l \le d-1, \ 1 \le j \le n_k \right\},\tag{31}$$

where the distance function dist(\cdot , \cdot) is given by Eq. (5). As a consequence, each BPB cell $R_{\text{BP}}(\gamma_i^{(k)})$ satisfies the following relationship:

$$R_{\rm BP}(\gamma_i^{(k)}) \cap \overline{\Omega} = \mathcal{R}(\gamma_i^{(k)}), \qquad \forall 0 \le k \le d-1, \ 1 \le i \le n_k.$$
(32)

According to Theorem 1 and Corollary 1, in the case of $1 \le k \le d - 1$, $\mathcal{R}(\gamma_i^{(k)})$ can be characterized by

$$\mathcal{R}(\gamma_i^{(k)}) = \bigcup_{\mathbf{x} \in \gamma_i^{(k)}} \operatorname{conv}(\mathbf{x}, \mathbf{c_i}), \qquad \forall 1 \le k \le d-1, \ 1 \le i \le n_k,$$
(33)

where $\mathbf{i} = \mathcal{I}(\gamma_i^{(k)})$. In the case of k = 0, $\gamma_i^{(0)}$ is an intersection point (0-patch). Then, according to the first statement in Theorem 1, we have

$$\operatorname{conv}(\gamma_i^{(0)}, \mathbf{c_i}) \subseteq \mathcal{R}(\gamma_i^{(0)}) \subseteq \operatorname{cone}(\gamma_i^{(0)}; \mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_m),$$
(34)

where $\mathbf{i} = \mathcal{I}(\gamma_i^{(0)}) = \{i_1, i_2, \dots, i_m\}$ and $\mathbf{v}_t = \mathbf{c}_t - \gamma_i^{(0)}$ with $1 \le t \le m$.

To better understand the cell $\mathcal{R}(\gamma_i^{(0)})$, we define the following subregion of $\overline{\Omega}$ by

$$R_0 := \bigcup_{i=1}^{n_0} \mathcal{R}(\gamma_i^{(0)}). \tag{35}$$

Suppose that the classical Voronoi diagram of all intersection points $\{\gamma_i^{(0)}\}_{1 \le i \le n_0}$ is given, which divides \mathbb{E}^3 into different Voronoi cells. The Voronoi cell corresponding to $\gamma_i^{(0)}$ is denoted by Vor $(\gamma_i^{(0)})$. As a consequence, the cell $\mathcal{R}(\gamma_i^{(0)})$ can be written as

$$\mathcal{R}(\gamma_i^{(0)}) = R_0 \cap \operatorname{Vor}\left(\gamma_i^{(0)}\right), \qquad 1 \le i \le n_0.$$
(36)

 R_0 will be further analyzed later in Section 3.

Here, we provide two examples of the BPB diagram. Figure 3 provides a partition of some discs in \mathbb{E}^2 , respectively, obtained from the power diagram (computed by F. McCollum's package [17]) and the proposed BPB diagram. In the BPB diagram, the union of these discs is divided into circular sectors and polygons (constituting R_0). Note that the boundary of R_0 is composed of line segments with the disc centers and the intersection points as endpoints. As a consequence, the area of R_0 can be obtained directly using the Gauss–Green theorem, while the power cells could be complicated to compute.

Figure 4 provides an example of the power diagram and the BPB diagram of three intersected balls in \mathbb{E}^3 . The union of these 3-balls is divided into spherical sectors (in red), double-cone cells (in yellow), and tetrahedrons (in blue), respectively, corresponding to the 2-patches, 1-patches (circular arcs) and 0-patches (intersection points) on Γ . The volumes of BPB cells are can be computed conveniently, similarly to the 2D case, which will be explained with details in Section 3.

In summary, the group of subregions $\{\mathcal{R}(\gamma_i^{(k)})\}$ with $0 \le k \le d-1$ and $1 \le i \le n_k$ provides a partition of $\overline{\Omega}$. In fact, for any point $\mathbf{p} \in \overline{\Omega}$, we have $\mathbf{p} \in \mathcal{R}(\gamma_i^{(k)})$ if and



Fig. 3 The power diagram (left) and the BPB diagram (right) of 15 random circles in the plane. In the BPB diagram, R_0 is composed of those polygons enclosed by the red segments and its subdivisions are not shown



Fig. 4 The power diagram (left) and the BPB diagram (right) of three intersected 3-balls. In the BPB diagram, R_0 is composed of the polyhedron enclosed by the blue triangles and its subdivisions are not shown

only if **p** has a closest point in $\gamma_i^{(k)}$. Therefore, this newly proposed diagram allows to find efficiently a closest point on Γ to **p** and consequently allows to compute the signed distance $f_{\Gamma}(\mathbf{p})$. Since Lemma 3, Theorem 1, and Corollary 1 provide an accurate description of any cell $\mathcal{R}\left(\gamma_i^{(k)}\right)$, we emphasize that the volume (resp. area) of the union of balls (resp. discs) can be computed based on the BPB diagram, which is explained in the next section.

3 Volume of the union of *d*-balls

The BPB diagram can be used to calculate the volume of Ω , given all components of Γ . In \mathbb{E}^2 and \mathbb{E}^3 , the boundary components are easy to compute, while this could be difficult in higher dimension (so as the power diagram). In \mathbb{E}^d with $d \ge 4$, the BPB diagram builds a relationship between the boundary and the volume through the mapping \mathcal{R} .

3.1 General formula

Consider an arbitrary k-patch $\gamma_i^{(k)}$ on Γ , $1 \le k \le d-1$, $1 \le i \le n_k$. We suppose that $\gamma_i^{(k)}$ is part of a k-sphere with center $\mathbf{c}_i^{(k)}$ and radius $r_i^{(k)}$ (see Lemma 1). According to Eq. 33, we can compute

$$\mathcal{R}(\gamma_i^{(k)}) = \bigcup_{\mathbf{x}\in\gamma_i^{(k)}} \operatorname{conv}(\mathbf{x}, \mathbf{c}_i)$$

=
$$\left\{ \mathbf{y} \mid \mathbf{y} = \lambda \mathbf{x} + \sum_{t=1}^m \lambda_t \mathbf{c}_{i_t}, \ \mathbf{x}\in\gamma_i^{(k)}, \ \lambda + \sum_{t=1}^m \lambda_t = 1, \ 0 \le \lambda, \lambda_t \le 1 \right\}$$

=
$$\left\{ \mathbf{y} \mid \mathbf{y} = \lambda \mathbf{x} + (1-\lambda)\mathbf{z}, \ \mathbf{x}\in\gamma_i^{(k)}, \ \mathbf{z}\in\operatorname{conv}(\mathbf{c}_i), \ 0 \le \lambda \le 1 \right\}, \quad (37)$$

where $\mathbf{i} = \mathcal{I}(\gamma_i^{(k)}) = \{i_1, i_2, \dots, i_m\}$. Then, we propose the following lemma on calculating the *d*-dimensional volume (*d*-volume) of the cell $\mathcal{R}(\gamma_i^{(k)})$ when $k \ge 1$.

Lemma 4 Let $\gamma_i^{(k)}$ be an arbitrary k-patch with $1 \le k \le d-1$ contained on a k-sphere. The d-volume of $\mathcal{R}(\gamma_i^{(k)})$ can be characterized as follows:

$$Vol^{(d)}\left(\mathcal{R}(\gamma_i^{(k)})\right) = r_i^{(k)} \operatorname{B}(k+1, d-k) \operatorname{Vol}^{(k)}\left(\gamma_i^{(k)}\right) \operatorname{Vol}^{(d-k)}(\operatorname{conv}(\mathbf{c_i})), \quad (38)$$

where $Vol^{(k)}(\gamma)$ denotes the k-volume of a k-dimensional surface γ , $r_i^{(k)}$ denotes the radius of the k-sphere containing $\gamma_i^{(k)}$ and $B(\cdot, \cdot)$ is the Beta function.

Proof We define two sets $\Sigma := \gamma_i^{(k)} - \mathbf{c}_i^{(k)}$ and $\Pi := \operatorname{conv}(\mathbf{c_i}) - \mathbf{c}_i^{(k)}$, where $\mathbf{c}_i^{(k)}$ is the center of the *k*-sphere containing $\gamma_i^{(k)}$. From Lemma 1, we then conclude that $\Sigma \perp \Pi$. Further, Σ and Π are respectively of dimension *k* and d - k - 1. According to Eq. 37, we can write $\mathcal{R}(\gamma_i^{(k)})$ as follows:

$$\mathcal{R}(\gamma_i^{(k)}) = \left\{ \mathbf{y} \mid \mathbf{y} = \mathbf{c}_i^{(k)} + \frac{r}{r_i^{(k)}}\sigma + \left(1 - \frac{r}{r_i^{(k)}}\right)\tau, \ \sigma \in \Sigma, \ \tau \in \Pi, \ 0 \le r \le r_i^{(k)} \right\}.$$
(39)

Since $\Sigma \perp \Pi$, the volume infinitesimal dy can be written as

$$d\mathbf{y} = \left(\frac{r}{r_i^{(k)}}\right)^k \left(1 - \frac{r}{r_i^{(k)}}\right)^{d-k-1} dr d\sigma d\tau.$$

We can consequently compute

$$\operatorname{Vol}^{(d)}\left(\mathcal{R}(\gamma_{i}^{(k)})\right) = \int_{0}^{r_{i}^{(k)}} \left(\frac{r}{r_{i}^{(k)}}\right)^{k} \left(1 - \frac{r}{r_{i}^{(k)}}\right)^{d-k-1} \mathrm{d}r \int_{\Sigma} \mathrm{d}\sigma \int_{\Pi} \mathrm{d}\tau$$
$$= r_{i}^{(k)} \left(\int_{0}^{1} \lambda^{k} (1 - \lambda)^{d-k-1} \mathrm{d}\lambda\right) \operatorname{Vol}^{(k)}\left(\gamma_{i}^{(k)}\right) \operatorname{Vol}^{(d-k-1)}\left(\operatorname{conv}(\mathbf{c_{i}})\right)$$
$$= r_{i}^{(k)} \operatorname{B}(k+1, d-k) \operatorname{Vol}^{(k)}\left(\gamma_{i}^{(k)}\right) \operatorname{Vol}^{(d-k-1)}\left(\operatorname{conv}(\mathbf{c_{i}})\right).$$
(40)

where $B(\cdot, \cdot)$ is the Beta function [18].

We now consider an arbitrary intersection point $\gamma_i^{(0)}$ with $0 \le i \le n_0$. Suppose that $\gamma_i^{(0)}$ is an endpoint of some 1-patches (circular arcs) denoted by $\{\gamma_{ij}^{(1)}\}_{j=1,...,K_i}$. Recall that $\Lambda_{\mathcal{I}(\gamma_i^{(0)})}$ denotes the affine space defined in Eq. 12. In the degenerate case, $\gamma_i^{(0)}$ lies in the affine space $\Lambda_{\mathcal{I}(\gamma_i^{(0)})}$ which is in this case of dimension

$$\dim\left(\Lambda_{\mathcal{I}(\gamma_i^{(0)})}\right) \le d-1,\tag{41}$$

as presented in the proof of Lemma 1. In this case, $\gamma_i^{(0)}$ is actually generated by a (d-1)-sphere and a tangent affine space. According to Theorem 1, we have $\mathcal{R}(\gamma_i^{(0)}) \subseteq \Lambda_{\mathcal{I}(\gamma_i^{(0)})}$ and therefore,

$$\dim\left(\mathcal{R}(\gamma_i^{(0)})\right) \le d - 1. \tag{42}$$

As a consequence, the volume of the BPB cell corresponding to a degenerate intersection point is

$$\operatorname{Vol}^{(d)}\left(\mathcal{R}(\gamma_i^{(0)})\right) = 0. \tag{43}$$

This implies that the degenerate intersection points can be ignored in the computation of Vol^(d) (R_0). In the nondegenerate case, $\gamma_i^{(0)}$ is generated by the intersection of a (d-1)-sphere and some line passing through the sphere. In this case, there exists some 1-patches having $\gamma_i^{(0)}$ as an endpoint, implying that $K_i > 0$. Further, it holds that

$$\dim\left(\Lambda_{\mathcal{I}(\gamma_{ij}^{(1)})}\right) = d - 2, \qquad \forall j = 1, 2, \dots, K_i,$$
(44)

according to Lemma 1. Then, we can denote the (d - 1)-dimensional face corresponding to $\gamma_{ii}^{(1)}$ by

$$F_{ij} := \operatorname{conv}\left(\gamma_i^{(0)}, \mathbf{c}_{\mathcal{I}(\gamma_{ij}^{(1)})}\right), \tag{45}$$

where $\mathbf{c}_{\mathcal{I}(\gamma_{ij}^{(1)})}$ is a set of spherical centers given by Eq. 11 and F_{ij} is actually a tetrahedron in some (d-1)-hyperplane. We define the set of all nondegenerate intersection points as \tilde{P}_0 . Then, we propose the following lemma for computing Vol^(d) (R_0) where R_0 is defined in Eq. 35.

Lemma 5 The volume of R_0 can be computed as

$$Vol^{(d)}(R_0) = \sum_{i=1}^{n_0} \sum_{j=1}^{K_i} \frac{1}{d} \left(\mathbf{n}_{ij} \cdot \gamma_i^{(0)} \right) Vol^{(d-1)} \left(F_{ij} \right),$$
(46)

where \mathbf{n}_{ij} denotes the outward-pointing normal vector of F_{ij} . We make a convention that $\mathbf{n}_{ij} = \mathbf{0}$ when $\gamma_i^{(0)}$ is a degenerate intersection point.

Proof Denote by \widetilde{R}_0 the union of all BPB cells associated with nondegenerate intersection points in \widetilde{P}_0 , that is,

$$\widetilde{R}_0 = \mathcal{R}\left(\widetilde{P}_0\right). \tag{47}$$

According to the definition Eq. 35 of R_0 and Eq. 43, we know that

$$\operatorname{Vol}^{(d)}(R_0) = \operatorname{Vol}^{(d)}\left(\widetilde{R}_0\right).$$
(48)

Claim The boundary of \widetilde{R}_0 can be characterized as

$$\partial \widetilde{R}_0 = \bigcup_{\substack{1 \le i \le n_0 \\ 1 \le j \le K_i}} F_{ij} \bigcup F_0, \tag{49}$$

where F_0 is some subset on $\partial \widetilde{R}_0$ with dim $(F_0) \leq d - 2$.

$$\operatorname{Vol}^{(d)}(\widetilde{R}_{0}) = \int_{\widetilde{R}_{0}} \frac{1}{d} (\nabla \cdot \mathbf{y}) \, \mathrm{d}\mathbf{y}$$

$$= \frac{1}{d} \int_{\partial \widetilde{R}_{0}} (\mathbf{n} \cdot \mathbf{y}) \, \mathrm{d}\sigma_{\mathbf{y}}$$

$$= \sum_{i=1}^{n_{0}} \sum_{j=1}^{K_{i}} \frac{1}{d} \int_{F_{ij}} (\mathbf{n}_{ij} \cdot \mathbf{y}) \, \mathrm{d}\sigma_{\mathbf{y}}$$

$$= \sum_{i=1}^{n_{0}} \sum_{j=1}^{K_{i}} \frac{1}{d} \left(\mathbf{n}_{ij} \cdot \gamma_{i}^{(0)} \right) \operatorname{Vol}^{(d-1)}(F_{ij}), \qquad (50)$$

where $d\sigma_{\mathbf{y}}$ denotes the surface measure. In the last equality, we use the fact that F_{ij} lies in a hyperplane and that $\mathbf{n}_{ij} \cdot \mathbf{y}$ is constant.

In summary, given the components of its boundary Γ , we obtain an explicit expression of the volume of the union of balls Ω according to Lemmas 4 and 5 as follows:

$$\operatorname{Vol}^{(d)}(\Omega) = \sum_{k=1}^{d-1} \sum_{i=1}^{n_k} r_i^{(k)} \operatorname{B}(k+1, d-k) \operatorname{Vol}^k\left(\gamma_i^{(k)}\right) \operatorname{Vol}^{d-k}\left(\operatorname{conv}\left(\mathbf{c_i}\right)\right) \\ + \sum_{i=1}^{n_0} \sum_{j=1}^{K_i} \frac{1}{d} \left(\mathbf{n}_{ij} \cdot \gamma_i^{(0)}\right) \operatorname{Vol}^{(d-1)}\left(F_{ij}\right).$$
(51)

3.2 Analytical volume in 3D

We have given an explicit formula of the volume of Ω , which is based on the BPB diagram. In the cases of \mathbb{E}^2 and \mathbb{E}^3 , the different components of Γ are not difficult to compute. In this subsection, we consider the case of \mathbb{E}^3 as an illustration.

The boundary of the union of 3-balls is constituted by the intersection points, the circular arcs (or circles), and the spherical 2-patches. The length of a circular arc is easy to compute and the area of a spherical 2-patch can be computed by the Gauss–Bonnet theorem [19]. For the sake of completeness, we present here the explicit formula of the area of a spherical 2-patch γ with the notations in Fig. 5 as follows: (see [15] for details)

$$\sum_{j} \alpha_{j} + \sum_{j} k_{e_{j}} |e_{j}| + \frac{1}{r^{2}} \operatorname{Area}\left(\gamma\right) = 2\pi \chi, \qquad (52)$$

where α_j is the angle at vertex v_i between two neighboring circular arcs e_{j-1} and e_j , k_{e_j} is the geodesic curvature of e_j , $|e_j|$ is the length of e_j , and Area (γ) is the area of γ . In addition, χ is the Euler characteristic of γ , which equals to 2 minus the number of loops forming the boundary of γ . From the volume formulation Eq. 51 in

Fig. 5 3D schematic diagram of notations associated with the spherical patch γ with center **c** and radius *r*. α_j is the angle variation between two neighboring circular arcs e_{j-1} and e_j at the vertex v_j of γ



the previous subsection, we obtain the volume of the union (still denoted by $\overline{\Omega}$) of balls in \mathbb{E}^3 :

$$\operatorname{Vol}^{(3)}(\Omega) = \frac{1}{3} \sum_{i=1}^{n_2} r_i^{(2)} \operatorname{Area}(\gamma_i^{(2)}) + \frac{1}{6} \sum_{i=1}^{n_1} r_i^{(1)} d_i^{(1)} \left| \gamma_i^{(1)} \right| \\ + \frac{1}{3} \sum_{i=1}^{n_0} \sum_{j=1}^{K_i} \left(\mathbf{n}_{ij} \cdot \gamma_i^{(0)} \right) \operatorname{Area}\left(F_{ij} \right),$$
(53)

where $r_i^{(2)}$ denotes the radius of the 2-patch $\gamma_i^{(2)}$, $r_i^{(1)}$ denotes the radius of the circular arc $\gamma_i^{(1)}$, $d_i^{(1)}$ denotes the distance between the centers of the two spheres generating $\gamma_i^{(1)}$, and Area $(\gamma_i^{(2)})$ is computed according to Eq. 52. The faces $\{F_{ij}\}$ are 2D polygons enclosed by specific line segments (connecting the sphere centers and the intersection points) and in the common case are triangles. The above formula Eq. 53 is convenient to be computed.

The computation of the volume of molecular cavities is an elementary problem in biology and chemistry. There are plenty of works on it using the power diagram, such as [20–24]. Based on the proposed BPB diagram, we test 18 molecules in Matlab, with the geometry data derived from the Protein Data Bank (PDB), including caffeine, 1yjo, 1etn, 1b17, 101m, 2k4c, 3wpe, 1kju, 1a0t, 1a0c, 4xbg, 4cql, 5any, 4wht, 4qy1, 4by9, 4u8u, and 4y5z. The numerical results are presented in Table 1 and Fig. 6. We should mention that these volumes are exact if the machine errors are not taken into account. In addition, the run time appears to scale roughly linearly with respect to N.

Remark 4 The volume formula Eq. 53 of the BPB diagram only involves the computation of boundary components. In other words, any buried ball does not contribute to the volume. While the power diagram requires to compute more, because one has to compute not only the boundary components but also the boundaries of all power cells, which could be tricky and nonrobust due to the possible degenerate cases as pointed out in [7]. From this point of view, the BPB diagram is more convenient to be implemented and can save computational cost for the volume computation.

PDB ID	Ν	<i>n</i> ₀	n_1	<i>n</i> ₂	Volume (Å ³)	Time (s)
Caffeine	24	56	85	31	2.1703e+02	7.1000e-01
1yjo	67	174	269	90	9.7922e+02	9.6000e-01
1etn	160	550	847	282	1.5936e+03	9.6000e-01
1b17	483	1308	2154	668	7.1927e+03	1.3500e+00
101m	1413	4388	6987	2114	2.0476e+04	2.6500e+00
2k4c	2443	9032	13,691	4412	2.2762e+04	4.8400e+00
3wpe	5783	18,404	28,568	8470	8.0276e+04	8.8700e+00
1kju	7671	26,858	41,680	12,257	1.0550e+05	1.2490e+01
1a0t	10,077	32,430	50,834	14,644	1.3923e+05	1.5360e+01
1a0c	15,116	48,048	76,952	22,416	2.1503e+05	2.3920e+01
4xbg	20,282	63,522	98,952	29,032	2.8060e+05	3.3720e+01
4cql	26,833	85,046	133,223	39,112	3.7450e+05	5.2120e+01
5any	35,620	112,000	172,843	51,366	4.8399e+05	7.0990e+01
4wht	40,099	127,982	200,208	58,037	5.6224e+05	8.6080e+01
4qy1	48,138	154,450	241,906	70,948	6.7187e+05	1.0895e+02
4by9	49,984	209,296	318,007	99,517	4.2904e+05	1.4133e+02
4u8u	59,163	196,422	303,695	91,414	8.1057e+05	1.4600e+02
4y5z	86,922	283,224	442,363	128,651	1.2061e+06	2.0266e+02

N represents the number of balls (atoms). n_0 , n_1 , and n_2 represent the number of intersection points, the number of circular arcs (or circles), and the number of spherical patches on the boundary



Fig. 6 The run time for volume computation with respect to the number of atoms, implemented in Matlab on a mac with processor 2.5-GHz Intel Core i7

Remark 5 In the high-dimensional space \mathbb{E}^d with d > 3, it is difficult to compute the surface volumes of the boundary components on Γ in a general case. As a consequence, one cannot compute the analytical volume easily based on the BPB diagram, unless the boundary components are known. Nevertheless, the same difficulty exists for the power diagram.

In the next section, we will discuss about another application of the BPB diagram for characterizing molecular surfaces.

4 Characterization of molecules

For the sake of completeness, we introduce briefly how the BPB diagram can be used to characterize molecules in \mathbb{E}^3 .

4.1 Singularity problem

In computational chemistry, the "smooth" molecular surface [25] is actually defined as the level set of a signed distance function, which strictly speaking is not always smooth. The related singularities have caused trouble when meshing or visualizing molecular surfaces. Some meshing algorithms of molecular surfaces even fail when the surface contains singularities. However, the BPB diagram allows us to compute all surface singularities a priori, which was first introduced in our previous work [15, 26]. In the following content, we will briefly present the basic idea.

In an implicit solvation model, the solute molecule is commonly regarded as a union of atomic balls, such as the van der Waals balls with radii $r_{v,i}$. Meanwhile, the solvent molecules are simply idealized as spherical probes with radius r_p . The solvent-excluded surface (SES), denoted by Γ_{ses} , is the boundary of the cavity where solvent probes can not touch (the solute atoms and the solvent probes can not overlap). We take Γ as the boundary of the union of balls with atomic centers and radii $r_i = r_{v,i} + r_p$. Then, the SES can be represented mathematically as the following level set:

$$\Gamma_{\text{ses}} \coloneqq f_{\Gamma}^{-1}(-r_{\text{p}}),\tag{54}$$

where f_{Γ} is the signed distance defined in Eq. 7. Figure 7 illustrates the signed distance of the benzene molecule in the *XY* plane. The SES is the so-called smooth molecular surface, which however might have plenty of singularities.

The BPB diagram gives a partition of the union of balls, based on the signed distance to different boundary components. As a consequence, given any point \mathbf{x} in the union, one can find conveniently its closest point(s) on Γ by determining which BPB cell this point lies in. Note that any point $\mathbf{x} \in \Gamma_{ses}$ is a singularity (in the sense that f_{Γ} is nondifferentiable at \mathbf{x}) if and only if \mathbf{x} has more than one closest points on Γ . However, the number of closest points can be counted directly as soon as the BPB diagram is constructed, which means that all surface singularities can be computed a priori.



Fig. 7 Boundary surface Γ (left) of benzene molecule with $r_p = 1$ Å and the signed distance f_{Γ} (right) in the *XY* plane where the color represents the distance value

Figure 8 illustrates the SES of a protein (generated by our MolSurfComp package [27]), where the green curves highlight singularities. It is well known that Γ_{ses} is composed of three types of patches: convex spherical patches (in red), toroidal patches (in yellow), and concave spherical patches (in blue). These patches correspond respectively to the 2-patches, the 1-patches (circular arcs in yellow), and the



Fig. 8 The SES of the molecule 1mbg with 905 atoms and the probe radius $r_p = 1$ Å. The green arcs are SES-singularities, computed by our MolSurfComp package

0-patches (intersection points in blue) on Γ . With the same notations as previously, we can write each SES-patch corresponding to the *k*-patch $\gamma_i^{(k)} \subset \Gamma$, denoted by $P_i^{(k)}$, as follows:

$$P_i^{(k)} \coloneqq \mathcal{R}(\gamma_i^{(k)}) \cap f_{\Gamma}^{-1}(-r_{\rm p}) = \mathcal{R}(\gamma_i^{(k)}) \cap f_{\gamma_i^{(k)}}^{-1}(-r_{\rm p}), \qquad k = 0, 1, 2.$$
(55)

where $\mathcal{R}(\gamma_i^{(k)})$ is the BPB cell and $f_{\gamma_i^{(k)}}$ is the signed distance to $\gamma_i^{(k)}$. The above formula is computable as soon as the BPB cell is given (see [15] for details). In particular, the singularities on each SES-patch lie on the boundary of the BPB cell, because any interior point of the BPB cell has only one closest point on Γ .

Remark 6 Generally speaking, given an arbitrary surface in 3D, the signed distance from one point to the surface is expensive to compute. However, in the special case for balls, the BPB diagram allows to compute this value directly.

4.2 Medial axis of molecule

The medial axis of an object is the set of all points having more than one closest point on the object's boundary. According to the definition of BPB cells, we can claim that the medial axis of a molecule is part of the boundaries of BPB cells. The concept of medial axis was first introduced by Blum [28] and was originally referred to as the topological skeleton. It has been shown that the medial axis of an object is always homotopy equivalent to the object itself [29] and the medial axis is useful for shape descriptions. As a consequence, it is potentially a good idea to use the medial axes of molecules for classifying their structures.

In fact, the theory on the BPB diagram allows us to compute the medial axis of 3-balls. As mentioned above, the boundary of the union of 3-balls is composed of *k*-patches with k = 0, 1, 2. Given a *k*-patch $\gamma_i^{(k)}$, let $\mathbf{i} = \mathcal{I}(\gamma_i^{(k)})$ be the indices of the 3-balls generating this *k*-patch. In the case when k = 1, 2, according to Corollary 1, we can claim that conv($\mathbf{c_i}$) is part of the medial axis. The reason is that $\forall \mathbf{x} \in \text{conv}(\mathbf{c_i})$, any point on $\gamma_i^{(k)}$ is a closest point of \mathbf{x} . In other words, \mathbf{x} has infinite number of closest points. In the case when k = 0, given an arbitrary intersection point $\gamma_i^{(0)}$, it



Fig. 9 Molecule 1yjo (left) and its medial axis (right), composed of red points, yellow line segments, and blue faces, which are part of the boundaries of BPB cells

is easy to find that the set $\partial \mathcal{R}(\gamma_i^{(0)}) \cap \text{Vor}(\gamma_i^{(0)})$ is part of the medial axis, where Vor represent the classical Voronoi cell (see Section 2.3).

For the sake of illustration, we provide a simple example of the medial axis of molecule 1yjo in Fig. 9. As mentioned above, the molecule and its medial axis are homotopy equivalent.

5 Conclusion

In this article, we have introduced the so-called boundary-partition-based (BPB) Voronoi diagram of *d*-balls in the Euclidean space \mathbb{E}^d , which can be seen as an alternative partition to the power diagram. We have studied the properties of this diagram and presented its applications. Compared to the power diagram, the BPB diagram is more convenient to be implemented for volume computations of balls, avoiding the possibly complicated computation of power cells. In addition, this BPB diagram can be used to compute singularities on molecular surfaces and to compute the molecular medial axis for possible structure classification in the context of protein–ligand binding affinity prediction. At this moment, these applications are restricted to \mathbb{E}^2 and \mathbb{E}^3 just like the power diagram. We expect nevertheless possible applications in higher dimensions.

Funding Information Open Access funding provided by Projekt DEAL. This work is partially supported by the National Natural Science Foundation of China (Grant No. 11901281).

Open Access This article is licensed under a Creative Commons Attribution 4.0 International License, which permits use, sharing, adaptation, distribution and reproduction in any medium or format, as long as you give appropriate credit to the original author(s) and the source, provide a link to the Creative Commons licence, and indicate if changes were made. The images or other third party material in this article are included in the article's Creative Commons licence, unless indicated otherwise in a credit line to the material. If material is not included in the article's Creative Commons licence and your intended use is not permitted by statutory regulation or exceeds the permitted use, you will need to obtain permission directly from the copyright holder. To view a copy of this licence, visit http://creativecommons.org/ licenses/by/4.0/.

Appendix 1. Proof of Claim 2.2

First, we consider a sphere $S_{i_t} \ni \mathbf{x}$ for a fixed $1 \le t \le m$. According to the definition (24) and Eq. 26, we can compute

$$\begin{aligned} |\zeta_s(x) - \mathbf{c}_{i_t}|^2 &= |\mathbf{x} - \mathbf{c}_{i_t}|^2 \\ &= |x\mathbf{n}_s + \alpha(x)\mathbf{v}|^2 - 2(\mathbf{v}_t, x\mathbf{n}_s + \alpha(x)\mathbf{v}) \\ &= \left(\alpha^2(x)|\mathbf{v}|^2 + x^2\right) + 2x\alpha(x)(\mathbf{n}_s, \mathbf{v}) - 2\alpha(x)(\mathbf{v}, \mathbf{v}_t) - 2x(\mathbf{v}_t, \mathbf{n}_s) \\ &= 2\alpha(x)(\mathbf{v}, \mathbf{v} - \mathbf{v}_t) - 2x(\mathbf{v}_t, \mathbf{n}_s) \\ &= 2x \left[-(\mathbf{v}_t, \mathbf{n}_s) + \frac{x}{|\mathbf{v}|^2(2 - \alpha(x))}(\mathbf{v}, \mathbf{v} - \mathbf{v}_t) \right], \end{aligned}$$
(56)

where in the third and forth equality, we use the fact that $\alpha^2(x)|\mathbf{v}|^2 + x^2 = 2\alpha(x)|\mathbf{v}|^2$ and $(\mathbf{n}_s, \mathbf{v}) = 0$ as $\mathbf{v}_r \in \mathcal{A}_s$. Since $(\mathbf{x} + \lambda \mathbf{v}_t, \mathbf{n}_s) \leq b_s$, $\forall \lambda \geq 0$, we know that $(\mathbf{v}_t, \mathbf{n}_s) \leq 0$. In the case of $(\mathbf{v}_t, \mathbf{n}_s) < 0$, according to Eq. 56, there exists a small enough number $\varepsilon_{i_t} > 0$ such that $\forall x \in [0, \varepsilon_{i_t}]$,

$$|\zeta_s(x) - \mathbf{c}_{i_t}| \ge |\mathbf{x} - \mathbf{c}_{i_t}| = r_{i_t}.$$

Besides, in the case of $(\mathbf{v}_t, \mathbf{n}_s) = 0$ implying $\mathbf{v}_t \in \mathcal{A}_s$, according to Eq. 28 and (56), we have $\forall 0 \le x \le |\mathbf{v}|$,

$$|\zeta_s(x) - \mathbf{c}_{i_t}| \ge |\mathbf{x} - \mathbf{c}_{i_t}| = r_{i_t}.$$

In particular, when $t = t_0$, we have both $(\mathbf{v}_t, \mathbf{n}_s) = 0$ and $(\mathbf{v}, \mathbf{v} - \mathbf{v}_t) = 0$. As a consequence,

$$|\zeta_s(x) - \mathbf{c}_{i_t}| = |\mathbf{x} - \mathbf{c}_{i_t}| = r_{i_t},$$

which means that $\zeta_s(x) \in S_{i_{t_0}}$. So far, we have proved that $\forall x \in [0, \varepsilon_{i_t}], \zeta_s(x)$ does not lie in the interior of S_{i_t} and lies on the sphere $S_{i_{t_0}}$.

Second, we consider a sphere $S_j \notin \{S_{i_1}, S_{i_2}, \ldots, S_{i_m}\}$ that does not contain **x**. In this case, we have $|\mathbf{x} - \mathbf{c}_j| - r_j > 0$. Therefore, there exists a small number $\varepsilon_j > 0$ such that $\forall x \in [0, \varepsilon_j]$,

$$|\zeta_s(x) - \mathbf{x}| \le \frac{1}{2}(|\mathbf{x} - \mathbf{c}_j| - r_j).$$

This yields that $\forall x \in [0, \varepsilon_j]$,

$$|\zeta_s(x) - \mathbf{c}_j| \ge |\mathbf{x} - \mathbf{c}_j| - |\zeta_s(x) - \mathbf{x}| \ge \frac{1}{2}(|\mathbf{x} - \mathbf{c}_j| + r_j) > r_j,$$

that is to say, $\zeta_s(x)$ lies outside the sphere S_i .

In summary, there exists a possibly small number $\varepsilon > 0$ such that $\forall x \in [0, \varepsilon]$, $\zeta_s(x)$ does not cross any sphere S_i and lies on the sphere $S_{i_{t_0}}$, which implies that $\zeta_s(x) \in \Gamma$.

Appendix 2. Proof of Claim 3.1

Recall the definition of the face

$$F_{ij} := \operatorname{conv}\left(\gamma_i^{(0)}, \mathbf{c}_{\mathcal{I}(\gamma_{ij}^{(1)})}\right), \qquad 1 \le i \le n_0, \ 1 \le j \le K_i.$$
(57)

Given a nondegenerate intersection point $\gamma_i^{(0)}$ and the associated 1-patch $\gamma_{ij}^{(1)}$, the (d-1)-face F_{ij} is actually a subset of \widetilde{R}_0 , since, according to Lemma 3, F_{ij} is a subset of $\mathcal{R}(\gamma_i^{(0)})$. Further, taking any point $\mathbf{y} \in \gamma_{ij}^{(1)}$, we have the following result:

$$\mathcal{R}(\mathbf{y}) = \operatorname{conv}\left(\mathbf{y}, \mathbf{c}_{\mathcal{I}(\gamma_{ij}^{(1)})}\right) \subseteq \mathcal{R}\left(\gamma_{ij}^{(1)}\right).$$
(58)

As **y** tends to $\gamma_i^{(0)}$, $\mathcal{R}(\mathbf{y})$ tends to F_{ij} . Any interior point of $\mathcal{R}(\mathbf{y})$ has **y** as a unique closest point, which implies that the interior of $\mathcal{R}(\mathbf{y})$ lies completely outside \widetilde{R}_0 . For any point $\mathbf{x} \in F_{ij}$, we can then find a sequence of points $\{\mathbf{x}_n\}$ outside \widetilde{R}_0 converging to **x**. Therefore, we have $F_{ij} \subseteq \partial \widetilde{R}_0$.

It is sufficient to prove that any point $\mathbf{x} \in \partial \widetilde{R}_0$ belongs to either some face F_{ij} or some set F_0 with dim $(F_0) \leq d - 2$. $\partial \widetilde{R}_0$ can be divided into two sets

$$U_1 := \{ \mathbf{x} \in \partial \widetilde{R}_0 \mid \text{ all closest points of } \mathbf{x} \text{ belong to } \widetilde{P}_0 \},$$
(59)

and

 $U_2 := \{ \mathbf{x} \in \partial \widetilde{R}_0 \mid \text{ there exists a closest point of } \mathbf{x} \text{ not contained in } \widetilde{P}_0 \}.$ (60)

In the following content, we prove that if $\mathbf{x} \in U_1$, then \mathbf{x} belongs to a certain face F_{ij} , while if $\mathbf{x} \in U_2$, then \mathbf{x} belongs to F_0 which will be defined later.

Step 1: In the case of $\mathbf{x} \in U_1$, we can find a sequence of points $\{\mathbf{x}_n\}$ in $\Omega \setminus R_0$ such that \mathbf{x}_n tends to \mathbf{x} . Correspondingly, there exists a sequence of points $\{\mathbf{a}_n\}$ on Γ , where \mathbf{a}_n is one closest point of \mathbf{x}_n . Since \mathbf{x} has finitely many closest points in \widetilde{P}_0 and the total number of *k*-patches is finite, we can extract a subsequence of \mathbf{a}_n such that this subsequence lies on some *k*-patch $\gamma^{(k)}$ with $k \ge 1$ and converges to some nondegenerate intersection point $\gamma_i^{(0)}$. Without loss of generality, we can therefore suppose that \mathbf{a}_n tends to $\gamma_i^{(0)}$ and $\mathbf{a}_n \in \gamma^{(k)}$, $\forall n$. As a consequence, $\gamma_i^{(0)}$ is on the boundary of $\gamma^{(k)}$ and further, there exists a 1-patch $\gamma_{ii}^{(1)}$ on $\overline{\gamma}^{(k)}$, satisfying

$$\mathbf{c}_{\mathcal{I}(\gamma^{(k)})} \subseteq \mathbf{c}_{\mathcal{I}(\gamma_{ii}^{(1)})}.$$
(61)

Due to the fact that

$$\mathbf{x}_{n} \in \operatorname{conv}\left(\mathbf{a}_{n}, \mathbf{c}_{\mathcal{I}(\boldsymbol{\gamma}^{(k)})}\right), \tag{62}$$

we then have

$$\mathbf{x} \in \operatorname{conv}\left(\gamma_i^{(0)}, \mathbf{c}_{\mathcal{I}(\gamma^{(k)})}\right) \subseteq \operatorname{conv}\left(\gamma_i^{(0)}, \mathbf{c}_{\mathcal{I}(\gamma_{ij}^{(1)})}\right) = F_{ij}, \tag{63}$$

by taking $n \to \infty$.

Step 2: In the case of $\mathbf{x} \in U_2$, we want to prove that \mathbf{x} belongs to some F_0 . According to the definition of U_2 , \mathbf{x} has at least one closest point \mathbf{a} that is not a nondegenerate intersection point. Here, we mention the fact that for any point \mathbf{y} belonging to the open line segment $\overline{\mathbf{ax}}$ with endpoints \mathbf{a} and \mathbf{x} , \mathbf{a} is the unique closest point of \mathbf{y} on Γ , which can be easily proven by contradiction.

On the one hand, if **a** is not an intersection point, then **a** lies on some k-patch $\gamma^{(k)}$ with $k \ge 1$. According to Theorem 1, we know that

$$\mathcal{R}(\mathbf{a}) = \operatorname{conv}\left(\mathbf{a}, \mathbf{c}_{\mathcal{I}(\gamma^{(k)})}\right).$$
(64)

Considering that the latter convex hull, we obtain that $\mathbf{x} \in \operatorname{conv}(\mathbf{c}_{\mathcal{I}(\gamma^{(k)})})$ of dimension dim $(\operatorname{conv}(\mathbf{c}_{\mathcal{I}(\gamma^{(k)})})) \leq d-2$, since otherwise, \mathbf{x} will has a unique closest point on Γ . On the other hand, if \mathbf{a} is a degenerate intersection point, then we have $\mathbf{a} \in \Lambda_{\mathcal{I}(\mathbf{a})}$ with dim $(\Lambda_{\mathcal{I}(\mathbf{a})}) \leq d-1$. Since $\mathcal{R}(\mathbf{a}) \subseteq \Lambda_{\mathcal{I}(\mathbf{a})}$ according to Theorem 1, it holds that dim $(\mathcal{R}(\mathbf{a})) \leq d-1$. Here, we actually have $\mathbf{a} \in \mathcal{R}(\mathbf{a})$ and $\mathcal{R}(\mathbf{a})$ is a convex set from Lemma 3. Due to the fact mentioned above, we obtain that $\mathbf{x} \in \mathcal{R}(\mathbf{a})$ only lies on $\partial \mathcal{R}(\mathbf{a})$ of dimension dim $(\partial \mathcal{R}(\mathbf{a})) \leq d-2$.

As the number of k-patches and degenerate intersection points are finite, we can conclude that

$$\mathbf{x} \in \bigcup_{k \ge 1} \operatorname{conv}(\mathbf{c}_{\mathcal{I}(\gamma^{(k)})}) \bigcup_{\gamma_i^{(0)} \notin \widetilde{P}_0} \partial \mathcal{R}(\gamma_i^{(0)}), \quad \forall \mathbf{x} \in U_2,$$
(65)

where $\gamma_i^{(0)}$ in the second union is taken as all degenerate intersection points. Note that the union on the right-hand side of Eq. 65 is of dimension less than or equal to d-2. This implies that dim $(U_2) \le d-2$. Therefore, we can define $F_0 = U_2$, which satisfies dim $(F_0) \le d-2$.

References

- Drysdale, R.L.S. III: Generalized Voronoi Diagrams and Geometric Searching. PhD thesis, Stanford University, Stanford, CA, USA. AAI7917225 (1979)
- Dwyer, R.A.: Higher-dimensional Voronoi diagrams in linear expected time. Discrete. Comput. Geom. 6(3), 343–367 (1991)
- Okabe, A., Boots, B., Sugihara, K., Chiu, S.N.: Spatial Tessellations: Concepts and Applications of Voronoi Diagrams, vol. 501. Wiley, New York (2009)
- Imai, H., Iri, M., Murota, K.: Voronoi diagram in the laguerre geometry and its applications. SIAM J. Comput. 14(1), 93–105 (1985)
- 5. Aurenhammer, F.: Power diagrams: Properties, algorithms and applications. SIAM J. Comput. **16**(1), 78–96 (1987)
- Avis, D., Bhattacharya, B.K., Imai, H.: Computing the volume of the union of spheres. Visual Comput. 3(6), 323–328 (1988)
- Cazals, F., Kanhere, H., Loriot, S.: Computing the volume of a union of balls: a certified algorithm. ACM Trans. Math. Softw. 38(1), 3 (2011)
- 8. Rycroft, C.: Voro++: A three-dimensional Voronoi cell library in C++ (2009)
- 9. CGAL, Computational Geometry Algorithms Library. https://www.cgal.org
- Boissonnat, J.D., Karavelas, M.I.: On the combinatorial complexity of Euclidean Voronoi cells and convex hulls of d-dimensional spheres. In: Proceedings of the Fourteenth Annual ACM-SIAM Symposium on Discrete Algorithms, pp. 305–312. Society for Industrial and Applied Mathematics (2003)
- Boissonnat, J.D., Wormser, C., Yvinec, M.: Anisotropic diagrams: Labelle Shewchuk approach revisited. Theor. Comput. Sci. 408(2–3), 163–173 (2008)
- Emiris, I.Z., Karavelas, M.I.: The predicates of the Apollonius diagram: Algorithmic analysis and implementation. Comput. Geom. 33(1–2), 18–57 (2006)
- Boissonnat, J.D., Wormser, C., Yvinec, M.: Curved voronoi diagrams. In: Effective Computational Geometry for Curves and Surfaces, pp. 67–116. Springer (2006)
- Qiang, D., Faber, V., Gunzburger, M.: Centroidal voronoi tessellations: applications and algorithms. SIAM Rev. 41(4), 637–676 (1999)
- Quan, C., Stamm, B.: Mathematical analysis and calculation of molecular surfaces. J. Comput. Phys. 322, 760–782 (2016)
- Rockafellar, R.T.: Convex Analysis, Volume 28 of Princeton Mathematics Series. Princeton University Press, Princeton (1970)
- 17. McCollum, F.: Power Diagrams (2014)
- Olver, F.W.J.: NIST Handbook of Mathematical Functions Hardback and CD-ROM. Cambridge University Press, Cambridge (2010)
- Do Carmo, M.P., Do Carmo, M.P.: Differential Geometry of Curves and Surfaces, vol. 2. Prentice-Hall, Englewood Cliffs (1976)
- Brendan, J., McConkey, V.S., Edelman, M.: Quantification of protein surfaces, volumes and atomatom contacts using a constrained Voronoi procedure. Bioinformatics 18(10), 1365–1373 (2002)

- Rother, K., Hildebrand, P.W., Goede, A., Gruening, B., Preissner, R.: Voronoia: Analyzing packing in protein structures. Nucleic Acids Res. 37(suppl_1), D393–D395 (2008)
- Till, M.S., Ullmann, G.M.: McVol-A program for calculating protein volumes and identifying cavities by a Monte Carlo algorithm. J. Mol. Model. 16(3), 419–429 (2010)
- 23. Gerstein, M., Richards, F.M.: Protein geometry: Volumes areas and distances (2012)
- Cazals, F., Dreyfus, T.: The structural bioinformatics library: modeling in biomolecular science and beyond. Bioinformatics 33(7), 997–1004 (2016)
- 25. Connolly, M.L.: Analytical molecular surface calculation. J. Appl. Crystallogr. 16(5), 548–558 (1983)
- Quan, C., Stamm, B.: Meshing molecular surfaces based on analytical implicit representation. J. Molec. Graph. Modell. 71, 200–210 (2017)
- 27. Quan, C., Stamm, B.: Molecular surface computation package. https://github.com/quanchaoyu/ MolSurfComp
- Bium, H.: A transformation for extracting new descriptions of shape. In: Symposium on Models for the Perception of Speech and Visual Form (1964)
- Lieutier, A.: Any open bounded subset of rn has the same homotopy type as its medial axis. Comput. Aided Des. 36(11), 1029–1046 (2004)

Publisher's note Springer Nature remains neutral with regard to jurisdictional claims in published maps and institutional affiliations.