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Simulating Mining‑Induced Seismicity Using the Material Point Method

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Abstract

Micro-seismic events within a mine have the potential to disturb planned daily operations as unpredictable events can lead to safety concerns. Mines are typically large-scale underground endeavours which cannot easily be modelled on the macro scale. One increasingly popular technique for simulating activity in mines is the material point method (MPM) which is a numerical algorithm designed for analysing large deformations. One attraction of the MPM over many other numerical strategies is that it does not require repeated remeshing of the underlying computational grid but this means that the MPM is not particularly suited to analysis of small-scale events. In an efort to address this dichotomy, in this work we propose an adaptation to the regular grid used in MPM together with a novel time-stepping strategy. This assists greatly in the solution of large modeling problems typical of those arising in mining contexts. We present a new approach of extracting mining induced micro-seismic events from a numerical model by converting simulated plastic strain to seismic potency with the elastoplastic Coulomb criterion used to describe tensile and shear fracturing. Our results are benchmarked against a standard geotechnical problem in order to validate our formulation. The potential practical usefulness of the model is demonstrated by applying it to a real case study consisting of 4 months of recorded micro-seismic events taken from a mine in Tasmania.

Keywords Seismic events · Material point method · Grid · Mining

Mathematics Subject Classifcation 00-01 · 99-00

List of Symbols

- L_i Level *i* grid cell size
- *t* Time
- Δ*t* Time step
- *Sl* Shape functions used to interpolate values between MPM particles and grid nodes
- G_l Derivatives of shape functions *Si*

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- C_L A list of sorted grid cells ranging from L_n to L_0
- *ml* Mass of node *l*
- V_l Velocity of node *l*
- \mathbf{v}_p Velocity of particle *p*
- Force acting on node *l*
- $\frac{\mathbf{f}_l}{\sigma_p}$ *𝜎p* Stress of particle *p*
- $\sigma_{\rm r}$ Radial stress
- σ_{θ} Tangential stress
- *𝜎*∞ Uniform applied stress in Kirces test
- *d* Radius of opening in Kirches test V_p Particle volume *l*
- Particle volume *l*
- **b** External body forces acting on a particle
- *mp* Mass of particle *p*
- \mathbf{a}_p Acceleration of node *l*
- f_{d} Damping force to remove energy from the MPM system
- \mathbf{x}_p Position of particle *p*
- $\dot{\varepsilon}_p$ *^p* Strain increment of particle *p*
- $\Delta \sigma_p^{\ p}$ Stress drop of particle *p* due to constitutive relation
- *P* Seismic potency
- *ū* Average slip calculated over seismic source area

1 Introduction

Geotechnical engineers use a plethora of information to help plan future excavations of rock mass and thereby ensure safe and reliable extraction of resources. Stress modelling is one of many tools that helps to manage risk associated with seismic hazard, especially in areas, where rock conditions are not particularly favourable to mining. Several stress modelling methods are frequently used in this industry, each with its own advantages and limitations, and choosing an appropriate one for a specifc problem must be done with careful consideration.

Two of the standard modelling techniques are based on boundary or fnite elements. The standard boundary element method (BEM) (Brebbia [1973](#page-19-0)) is ideal for modelling largescale mining confgurations and is based on the assumption of an infnite linear-elastic media. This restricts its use to situations when the rock is heterogeneous, which stimulated further work to suggest refnements that would enable nonlinear materials to be accounted for Salamon ([1993\)](#page-20-0) was the frst to attempt to simulate seismic failure with the BEM. His work was later extended by Linkov [\(2005\)](#page-20-1) in which a BEM domain was pre-seeded with potential weaknesses or slip planes. One signifcant drawback of this approach is that prior knowledge about weakness planes has to be built into the grid and that no new failure planes can be generated during a simulation. Malovichko and Basson [\(2014\)](#page-20-2) avoided this problem by further extending Linkov's work and proposing what is now known as the Salamon–Linkov method to model mining-induced seismic events. This method is currently used in numerous mines for interpretation of seismicity and forecast of seismic hazard but it is known to have its own limitations, largely owing to its dependence on the underlying BEM strategy. Included in these restrictions are the problems associated with analysing non-uniform materials together with the observation that the method struggles to model accurately seismic sources close to excavations. The BEM imposes constraints on the seeding of potential failure zones close to its elements that represent excavations. Unfortunately, it is here that seismic sources tend to be the most prominent.

Another family of models, best referred to as fnite element method (FEM) techniques, tends to be very reliable for the analysis and simulation of a spectrum of mining related problems. This approach is capable of modelling a heterogeneous medium of rock mass, but often struggles when dealing with large deformations. In this instance special remeshing of the modelling grid is necessary and this is undesirable, since seismic sources often occur in areas with numerous large deformations. This magnifes the computational complexity of the problem and often means that large mining layouts are beyond of the scope of standard FEM techniques. Nevertheless, many commercial software packages have been developed that rely on fnite elements including the popular libraries ABAQUS (Simulia [2019\)](#page-20-3) and FLAC (Itasca [2019](#page-20-4)). Discrete element methods (DEM) are also often used in the mining context and can cope with large grid distortions. They are particularly well suited to studying cave propagation or damage to the skin of excavations. However, due to the computational complexity, DEM are not often used to study macro-scale problems involving entire mining layouts. An example of DEM software often used in the mining context is 3DEC as described in Itasca ([2021](#page-20-5)).

In this paper, we investigate the feasibility of using a third group of techniques in modelling seismic events induced within a large mining layout. This will complement our knowledge of the strengths and weaknesses of both the BEM and FEM strategies. The principal attraction of this third family, often referred to as material point methods (MPM), is that it is capable of describing large deformations whilst the need to update the underlying grid is circumvented. This sidesteps the considerable computational expense associated with remeshing and is possible as the MPM discretises the mining geometry using Lagrangian material points, subsequently referred to as particles, to carry history-dependent material properties. This contrasts to other types of simulation which ascribe properties to elements as opposed to the particles. Moreover, representing the domain as a collection of points rather than elements means that it is much simpler to construct models of possibly complex mining geometry.

The original version of the MPM (Sulsky et al. [1994\)](#page-20-6) utilised a regular background grid which is not suitable for very large models for then the resolution of the grid can signifcantly infuence the results (Stefen et al. [2008](#page-20-7)). A high-grid resolution is necessary adjacent to mining excavations to ensure that important information such as stress or displacement near the voids is captured accurately. This type of grid is illustrated in Fig. [1a](#page-2-0) which shows a clear fne-grained mesh structure. Away from this region we have a relatively coarse collection of grid cells that cover the zones, where much less deformation expected. Standard MPM requires a high resolution grid over the entire domain to ensure that sufficient accuracy is achieved near mining excavations. This imposes such a high demand on computational resources that it makes it difficult to simulate even relatively simple and straightforward problems.

Subsequent studies have sought to generalise the original MPM formulation. In particular, we note that there have been a number of refnements (Al-Kafaji [2013](#page-19-1); Hamad [2014](#page-20-8); Pantev [2016](#page-20-9)) that have used either non-regular or non-structured meshes for MPM simulations. Typically these grids use triangular meshes for two-dimensional applications

Fig. 1 Top: section view of a pit of an Australian gold mine. The three panels illustrate the commonly used MPM mesh refnement techniques. In the top panel there is a relatively fne regular grid such that the region of excavation can be accurately captured. This grid confguration requires extensive computational resources. The middle panel shows a tetrahedral mesh typically used in three-dimensional simulations. The bottom diagram shows the MGMPM philosophy in which several layers of sub-grids are embedded. A rectangular region around the excavation is identifed and the cells are repeatedly subdivided until the desired level of refnement is achieved. Note that due to the rectangular nature of the methods, there is inevitable overrefnement in certain parts of the grid that is relatively remote from the excavation; this is shown in more detail in Fig. [2](#page-3-1)

and tetrahedral meshes in three dimensions. This allows one to refne in zones that require high accuracy. Although this approach reduces the number of background grid cells needed in a simulation, it does suffer from a few drawbacks. In three dimensions, tetrahedral meshes are complicated to produce and it is normally necessary to appeal to an advanced grid generator to do this. (An example of an intri-cate tetrahedral grid is shown in Fig. [1](#page-2-0)b.) This difficulty with the grid is particularly prevalent when modelling mining excavations which include development tunnels that typically are of arbitrary orientation and dimensions. Another major disadvantage arises from the fact that, in contrast to linear hexahedron elements, the derivatives of the shape functions for a linear tetrahedron are constant over the element (Hughes [1987](#page-20-10)). Stresses and strains may then become highly inaccurate, making it unreliable for stress analysis. To solve this problem higher order interpolation techniques are required, which increases the complexity of the simulation. Therefore, as a precursor to using the MPM to simulate seismic sources for a large scale mining layout, we need to address some of these meshing problems and discuss these in Sect. [2](#page-3-0) below.

Several attempts have been made to include local refnement in areas of high deformation for the regular MPM grid. Lian et al. ([2014\)](#page-20-11) introduced the tied interface grid material point method (TIGMPM), which allows for several layers of sub-grids to be present within the main background mesh of the MPM. Vertices that share a common interface between the diferent grid layers are identifed as being tied to that interface and transmit various properties such as the velocity, acceleration and force across the interface. Subsequent work (Lian et al. [2015](#page-20-12)) described the so-called mesh-grading material point method (MGMPM) and although this shared commonalities with the TIGMPM, vertices that sit on the interface of sub-grids are introduced as an additional degree of freedom in the grid. Standard tri-linear shape functions are then modifed to include special treatment when these vertices are present. The work by Gao ([2017](#page-20-13)) presented an adaption to the generalized material point method (Bardenhagen and Kober [2004](#page-19-2)) which shares similarities with the TIGMPM in the sense that interface nodes are tied to the common interface, but extended to use higher-order basis functions.

Figure [1](#page-2-0) illustrates a section view of a typical model of a pit in an Australian gold mine with a selection of possible grid structures. The first example demonstrates a classic MPM grid which is of very high resolution in the region near excavations and is likely to be computationally expensive. The tetrahedral grid shown in the second panel requires fewer computational resources, but requires complex mesh generators to construct this grid. The TIGMPM and MGMPM refinements illustrated in the third case attempts to combine the advantages enjoyed by the previous approaches; it requires signifcantly fewer cells which in turn means reduced computational requirements.

In this work, we investigate some of the above MPM grid adaptations to determine their applicability to large mining layout modeling, with an emphasis on large deformation and the extraction of seismic sources. We adapt these approaches to improve grid generation for mining applications and test our proposals on a conceptual model in Sect. [3.](#page-8-0) We apply our methods to a real mining example in Sect. [4](#page-14-0) and conclude with some discussion and proposals for further work in Sect. [5.](#page-19-3)

2 A Multi‑level MPM Grid

To construct a mining model using the MPM framework, material points (particles) are seeded throughout the entire domain which represent the solid rock. Where excavations like tunnels, stopes or caves are present, the particles that fall inside these voids are often simply ignored and removed. As an alternative to this rather crude approach, these particles may instead be assigned diferent material properties so that they can continue to exert some infuence within the overall model. For example, caves in mines may be flled with residual rock, thereby creating a region at a lower density than its immediate surroundings, but still able to afect the nearby environment owing to gravitational loading. An Eulerian background grid is then placed over the domain and plays the role of a communication tool between the particles, where information such as stress, velocities, mass and other constitutive material properties are continuously interpolated from particles to and from the background grid. As already mentioned, the cell size of the background grid can signifcantly infuence the performance of the model. Therefore, the introduction of areas of local refnement near mining excavations is vital to capture any fne detail that may otherwise be missed. We frst review briefy the work done by others in this direction (Gao [2017](#page-20-13); Lian et al. [2014,](#page-20-11) [2015](#page-20-12)) before proposing a novel method of grid refnement developed with applications to the mining industry specifcally in mind.

In Sect. [1,](#page-1-0) we described both the TIGMPM and MGMPM. In their generic forms both use layers of grid refnement in which the cell size of each lower level grid is half the cell size of its parent layer. These methods are also constrained by the fact that all sub-grid layers must be rectangular in design. The restriction to rectangular sub-grids means that it can be difficult to resolve adequately solution behaviour in a simulation, especially in three dimensions and can lead to unnecessary work. We refer the reader to the cartoon, Fig. [2,](#page-3-1) as a simple illustration of this phenomenon. Here we have a triangular region of excavation within the computational zone. Clearly we ought to introduce a refned grid over the

Fig. 2 Example of the grid refnement needed for TIGMPM and MGMPM. Here the need to introduce a subgrid to cover the excavated region, together with the requirement that the sub-grid itself must be rectangular, means that over the highlighted zones there is unnecessary refnement which adds to the already substantial computational overhead

excavation but the fact that the sub-layer region has to be rectangular itself means that we are forced to refne parts of the grid, where this is not really necessary. This adds to the computational expense, and while this increase may be minimal and probably inconsequential in simple examples, it can be of great signifcance in the more complex geometries typically encountered in practical problems that includes mining tunnels such as stopes, declines and other development.

A second disadvantage of classical TIGMPM and MGMPM is that refnement regions must not be allowed to intersect, since this may cause some grid vertices to acquire negative mass. A vertex that has a negative mass possesses a negative momentum and when this happens instability in the MPM normally sets in with a consequent severe loss of accuracy (Anderson and Anderson [2007\)](#page-19-4). Figure [3](#page-4-0) shows two potentially feasible examples involving three layers of refnement. In one case the refnement is valid (left) in the sense that no problems are anticipated but the other case the local refnement is likely to fail, because two of the subgrids intersect at a few particle nodes. Experience suggests that local refnement regions should ideally use arbitrary shapes and the minimal number of vertices necessary to describe the area; an example of this is shown in Fig. [4.](#page-4-1)

The study by Gao (2017) (2017) adapted the ideas behind the generalized material point methods (Bardenhagen and Kober [2004\)](#page-19-2) so that the usual constraint of a rectangular grid shape could be relaxed. They demonstrate examples of two arbitrarily shaped hyper-elastic jello squares that collide and illustrated how during each MPM time step the grid is able to adapt thereby capturing areas of high deformation. In these simulations intricate interpolation functions were used in preference to the standard tri-linear shape functions of the MPM but incorporating these more complicated methods into the mining context is not straightforward. The difficulty arises when simulating small excavations, like tunnels, as particles may communicate with grid vertices outside their containing cells, making it awkward to represent faithfully the discontinuity

Fig. 3 Valid and invalid confgurations of TIGMPM and MGMPM. Left: a valid configuration of main grids with associated sub grids. Right: a potential problematic confguration of a main grid with two

Fig. 4 Example of the steps of grid refnement for the multi-level grid. This process is described in Sect. [2.1](#page-4-2)

of the opening. For example, when the size of an excavation spans only one grid cell, then when using higher order interpolation functions, such as the ones used in GIMP, the presence of the opening may be smeared over the background grid as material points are allowed to communicate to nodes of grid cells outside of its containing cell. When using standard linear interpolation functions, the presence of the opening is preserved, because material points are only allowed to communicate to the nodes of the cell in which it is contained. We, therefore, base our approach to grid refnement on that described in Gao [\(2017\)](#page-20-13) but incorporate modifcations better suited to mining-specifc

intersecting sub grids with a zoomed-in view. Filled cells with problematic vertices are highlighted to indicate those areas, where vertices may acquire negative mass

situations. We chose to use standard tri-linear shape functions for interpolation as and when required.

An example of a three-dimensional grid cell of length *L* is sketched in Fig. [5](#page-5-0). This cell is connected to four lowerlevel (child) cells each of size *L*/2. In this figure, the red vertices are referred to as parent nodes and they the follow conventional MPM methodology; hence mass, momentum and forces are interpolated using tri-linear shape functions from particles to these nodes. The vertices shaded green are denoted child nodes and they each inherit their properties from its parents. To be more specifc, in Fig. [5](#page-5-0) the child node *ab* derives its various properties simply as averages of the values at the two parent nodes *a* and *b*. In a similar way, the properties of child node labelled *abcd* are the averaged values at the four parents *a*, *b*, *c*, and *d*. We point out that there is no formal restriction on how many faces of a parent cell are connected to child cells. Instead, only one constraint needs to be imposed here; that child cells sharing an interface with a parent must have a dimension that is one half that of the higher level cell. One consequence of this requirement is that a parent cell cannot be connected to a child that is more than one level lower than itself.

Given this outline of the computational strategy to be employed, we next delve deeper into two key components of the method; the generation of the grid and how the solution is advanced in time.

2.1 Construction of the Grid

We again make use of the pit used in Fig. [1](#page-2-0) to explain the procedure . Here a two-dimensional slice of the pit is taken to provide a simple example for illustration of the method characterised in Fig. [4](#page-4-1). While this case is straightforward, it is easily extendable to higher dimensions. In order to

Fig. 5 Three-dimensional example of a grid cell with one of its faces connected to lower-level grid cells. Parent and child nodes are distinguished red and green, respectively (colour fgure online)

describe the process of constructing the underlying mesh, it is helpful to introduce some notation. Let L_i denote the dimension of a grid cell grid at level *i*, where $0 \le i \le n$; then the initial (coarsest) grid has size L_0 and denotes the lowest level cell resolution, while L_n is the highest resolution (smallest size) used in the grid.

The grid is then constructed following a sequence of steps. For defniteness, let us describe the procedure for the type of problem exemplifed by Fig. [4](#page-4-1) so that we aim to form a grid around some line lying in the computational domain. First, the entire domain is seeded with a regular background grid of size L_0 which follows exactly the procedure that is used in standard MPM (Sulsky et al. [1994\)](#page-20-6). Then we identify all those cells through which the pit boundary passes together with their immediate neighbouring cells. These cells are subdivided into smaller entities of dimension $L_1 = \frac{1}{2}L_0$.

This method then proceeds iteratively. Suppose we have reached the stage, where the smallest cell has size L_I for some integer $I \leq n$). Once again we identify the cells on the pit boundary, together with their neighbours, and consider whether these cells are viable candidates for subdivision. A cell of size L_i can only be successfully subdivided if none of its neighbours are at a level higher than *Lj* with $j > i + 1$. There is guaranteed at least one cell of size L_i that can be subdivided thereby producing cells of dimension L_{I+1} . We can now repeat the process successively refining the grid further until once $L_{I+1} = L_n$ no further subdivision is permitted and the fnal grid is obtained.

If these ideas are applied to examples taken from the mining industry, it is found that the result is a grid that is only refned close to excavations as is desired. Once the grid is fixed all the cells are sorted from highest level L_n to the lowest level L_0 and this is then used to inform the size of the appropriate MPM time step. This is discussed next.

2.2 Implementation of the Time Step

A comprehensive review of the standard MPM algorithm may be found in Nairn [\(2003\)](#page-20-14) and so our focus here will be to describe those facets of the modifed problem that need to be considered when advancing the solution forward in time. An overview of the process is provided in the schematic, Fig. [6.](#page-6-0) After setting the grid using the method outlined above, we then populate it with particles and initialise each of them with appropriate stress, velocity and material properties (Fig. [6a](#page-6-0)). In order to describe the implementation of the advancement in time it will prove necessary to make reference to both the nodes of the grid and the particles sitting within the grid; to this end we indicate with a subscript *l* quantities relating to the grid, while the subscript *p* is an index that enumerates over particles. Given that, the strategy underpinning the application of the timestep is broadly as follows: suppose we have the solution at time *t* and we intend to move the solution forward to the time $t + \Delta t$. We do this in three parts: frst we need to map the existing particle properties onto the grid, then we update the properties of the grid and lastly map these back onto the particles. Let us describe each of these stages.

2.2.1 Stage (i): Mapping the Existing Particle Properties onto the Grid

Suppose that C_L denotes the list of sorted grid cells, where *L* ranges from L_n to L_0 as described in Sect. [2.1](#page-4-2). The standard tri-linear shape function S_l , commonly used in FEM to describe linear elements, is used to interpolate information between each particle and its connecting node and we denote the gradient of this function G_l . For each node we can compute its mass m_l and associated

Fig. 6 Flow diagram illustrating the six stages required to advance the MPM through one time step. **a** The particles (shown as blue dots) contain the current state of the system and include stress, velocity and material properties. **b** The particle states are mapped to the nodes of their respective containing cell within the background grid to deduce the mass, momentum and internal forces using Eqs. [\(1](#page-6-2)) and ([2\)](#page-6-1) of Sect. [2.2.1.](#page-5-1) **c** The mass, momentum and force contributions of the parent nodes are updated from their respective child

nodes. **d** The background grid is then stepped forward in time. The parent node acceleration and velocity are updated using Eq. ([3](#page-6-3)) and ([4](#page-6-4)) of Sect. [2.2.2.](#page-6-5) **e** The particle states can now be updated. Position, velocity, and strain increments are calculated using Eqs. [\(5\)](#page-7-0) and ([6](#page-7-1)) of Sect. [2.2.3.](#page-7-2) At this point the appropriate constitutive relation is applied to update stress. **f** Finally, the background grid is reset in preparation for the next timestep (colour fgure online)

momentum $(m\nu)_l^t$ by simply summing these quantities across all the particles that are sitting in that cell (Fig. [6](#page-6-0)b). Hence

$$
m_l = \sum_p m_p S_l \quad \text{and} \quad (m\nu)_l^t = \sum_p S_l m_p \nu_p^t; \tag{1}
$$

here the superscript *t* simply designates the value of each particular quantity at time t . The force f_l at the node due to particle stress can be deduced from

$$
f_l^t = -\sum_p \left(G_l \sigma_p^t V_p + m_p b S_l \right), \qquad (2)
$$

where V_p represents the volume of a particle, \boldsymbol{b} denotes any external force that may be acting on the particle and σ_p^t is the particle stress. Having worked out m_l , $(mv)_l^t$ and $f_l^{t'}$ for each node, we can transfer these quantities for each child node to their connected parents for all C_L (Fig. [6](#page-6-0)c). If a child node has two parents (so that it sits on the edge of a higher level grid cell) then half of these quantities are given to each parent and if a child has four parents then a quarter goes to each of them.

2.2.2 Stage (ii): Updating the Existing Properties of the Grid

We now update the status of the grid (Fig. [6d](#page-6-0)). We begin by considering those nodes that have *no parents*; call this set of points $\{N_l\}$. The acceleration of these nodes is expressed as

$$
a_l^t = \frac{1}{m_l} (f_l^t + f_l^d); \tag{3}
$$

the force term on the right hand side comprises the stress component [\(2](#page-6-1)) and $f_l^d = -c|f_l^t| \text{sgn}(v_l^t)$ which is a damping
force that is included to ensure the system reaches quasiforce that is included to ensure the system reaches quasistatic equilibrium. Empirical evidence suggests that the constant *c* should lie somewhere between 0.7 and 0.85 [see Cundall [\(2009\)](#page-19-5) or Wang et al. [\(2015\)](#page-20-15)]. The velocity of the node is then updated using

$$
\nu_l^{t+\Delta t} = \frac{(m\nu)_l^t}{m_l} + a_l^t \Delta t,\tag{4}
$$

where the superscript $t + \Delta t$ on a quantity reminds us that this is now an updated value.

This describes how we can advance the states of those nodes without parents. Those with parents can be updated quite easily as for these the quantities $v_l^{t+\Delta t}$ and a_l^t are simply the respective averages taken over the connected parents.

2.2.3 Stage (iii): Mapping the Grid Properties Back onto the Particles

The fnal stage in applying the timestep is to map the updated grid properties back onto the particles themselves (Fig. [6e](#page-6-0)). We use the list C_L of nodes to update the connected particle positions and velocities using

$$
x_p^{t+\Delta t} = x_p^t + \Delta t \sum_l v_l^{t+\Delta t} S_l \text{ and}
$$

$$
v_p^{t+\Delta t} = v_p^t + \Delta t \sum_l a_l^{t+\Delta t} S_l.
$$
 (5)

The increment in strain of the particle can be calculated using

$$
\dot{\varepsilon}_p = \frac{\Delta t}{2} \sum_{l} \left[G_l v_l^{t + \Delta t} + \left(G_l v_l^{t + \Delta t} \right)^{\mathrm{T}} \right],\tag{6}
$$

which can then be used in the appropriate constitutive relation in order to determine the particle stress. At this point the particles contain the updated state and the grid is reset (Fig. [6f](#page-6-0)).

2.2.4 Summary of the Time‑Stepping Process

We reiterate the sequence in which the time-stepping process is implemented. Given a collection of particles and their properties at time *t*, we map these onto the underlying grid, update the state of the grid and then infer the properties of the particles. This increments the state of the whole system and these modifcations to the timestepping process in the standard MPM enables us to model large scale mining geometries in an efficient way. One attraction of the approach is that grid refnement is only required near those cells containing the mining geometry.

We emphasise that the new method is designed to address quasi-static problems related to mining induced stresses. Some modifcations may be necessary if it is used to address dynamic problems. For example, if the grid is used to propagate a stress wave through the medium, the wave may be distorted as it passes through the grid in areas, where diferent size cells exist. Further investigation is needed to address this issue.

With the gridding problem now hopefully resolved, we need to switch our attention to a novel method of extracting information from the numerical models regarding seismic events induced by the mining. Before doing this, however, we need to be assured that our methods are sufficiently robust and well behaved and so conduct a few validation tests.

2.3 Grid Validation

The well established Kirsch's solution, see Ryder and Jager [\(2002](#page-20-16)), was chosen as a suitable candidate against which the performance of the new MPM grid could be benchmarked. This solution gives the exact solutions for the stress concentrations around a circular hole in an infnite linear elastic plate. If a uniform stress σ_{∞} is applied to the plate then there are analytical expressions for the radial stress σ_r and the tangential stress σ_{θ} at a point distance *r* from the centre a the hole of radius *d*. In particular

$$
\sigma_{\rm r} = \frac{\sigma_{\infty}}{2} \left(1 - \frac{d^2}{r^2} \right) \quad \text{and} \quad \sigma_{\theta} = \frac{\sigma_{\infty}}{2} \left(1 + \frac{d^2}{r^2} \right). \tag{7}
$$

Two two-dimensional models were constructed as shown in Fig. [7](#page-7-3) to compare the performance of our new multilevel grid with that of a more conventional MPM regular

Fig. 7 Left: the regular MPM grid consisting of a (uniform) dense distribution of 160,000 cells. Right: a sparser grid with four levels of grid cell refnement and a total of 11,550 cells structure. The domain was chosen to be of size 200×200 m and a hole of radius 10 m was drilled in its centre. A uniform stress of 30 MPa was applied to all boundaries. The models were composed of an elastic material of density 2700 kg/ m^3 , bulk modulus 3.9×10^9 and shear modulus 2.8×10^9 . The conventional MPM grid consisted of cells of dimension 0.5×0.5 m which were sufficiently small that the shape of the circular opening could be captured; this grid contained a total of 160,000 grid cells.

The second model, which incorporates our suggested refnements, contains four levels of grid cells. The coarsest level consisted of square cells of side 4 m so that the fner grids were composed of square elements of side 2, 1 and 0.5 m; the composite grid contained 11,550 cells. Both models have a distribution of eight material points per cell.

The forms of σ_r and σ_θ as computed by the simulations are presented in terms of heat maps, as depicted in Fig. [8.](#page-8-1) From here it is clear that the calculations give qualitatively similar results and it is not easy to spot signifcant diferences between them. A more meaningful comparison is provided in Fig. [9](#page-9-0). Here the analytical predictions given by expressions [\(7\)](#page-7-4) are shown by the solid blue and red lines. The corresponding calculated profles are shown by the markers superimposed on the fgure. Both models generated results

that almost coincide with the analytical forms, with the variations manifesting as relatively minor discrepancies very close to the edge of the hole. Further testing confrmed that this disagreement can be ameliorated by reducing the grid cell size. Moreover, the use of a triangular grid alleviates the remnant of this artifact even more. The insistence that the underlying grid be rectangular limits the ability of the computational scheme to capture the edge of the hole accurately. The salient conclusion we draw for the purposes of this study that relies on the output of quasi-static solutions, is that the multilevel grid MPM can produce results that are of similar quality to those given by the conventional regular gridding of the MPM but can do so with signifcantly fewer points and effort. We conclude that with given computational resources the multi-grid approach can be confdentially expected to produce concomitantly better outcomes.

3 Simulation of Mining‑Induced Seismic Events

Salamon ([1993\)](#page-20-0) developed the prototype method used to simulate the seismicity associated with mining. There were several subsequent refnements introduced; for instance,

Fig. 8 Distribution of the stress components σ_{θ} (top row) and σ_{r} (bottom row) around the hole. Results using the conventional MPM grid are shown in the left column and those using the multi-level grid in the right column

Fig. 9 Simulated vs analytical output for the distribution of σ_r (blue) and σ_θ (red) around the hole using the conventional MPM grid (top) and multi-level grid (bottom) (colour fgure online)

Linkov ([2005\)](#page-20-1) extended it to model both seismic and aseismic events, while Malovichko and Basson ([2014](#page-20-2)) introduced the so-called Salamon–Linkov method based on boundary elements which focuses only on seismic events. There is evidence that the Salamon–Linkov method is currently being widely used in mining to interpret mine seismicity and to assess seismic hazard (Mendecki [2016](#page-20-17)). We have already mentioned that a weakness in this strategy is the inability to describe a medium with nonuniform material properties. Moreover, there appear to be difficulties in simulating volumetric seismic sources as all failure is assumed to be of shear type. These aspects persuade us of the viability of MPM as an alternative is worthy of exploration. That MPM might be an attractive option is motivated primarily by the recognition that it can cater for the presence of several materials and is capable of simulating both volumetric and shear sources.

In this section, we describe a method designed to identify seismic events from inelastic (plastic) strains of failed elements within a MPM model; here the solid phase is represented as a continuum. First, we need to be able to identify a failed element; within the MPM formulation, such an element is recognised as a particle that experiences a stress that exceeds the yield surface of a suitable constitutive relation (such as the Coulomb or Hoek–Brown relation) and which has undergone a stress drop Δ*𝜎*^p to return to the yield surface. We defne the seismic potency *P* of a single dislocation source as the product of the average slip \bar{u} over a source area A_c (Mendecki [2016](#page-20-17)); this creates the link between the modelled stress drop of a failed element to that of the stress drop of a real seismic event. This means that

$$
P_s = \bar{u}A_s \tag{8}
$$

and for a complex volumetric seismic source, this expression becomes

$$
P_{\rm s} = \Delta \epsilon V_{\rm s},\tag{9}
$$

where $\Delta \epsilon = \Delta \sigma / \mu$, $\Delta \sigma$ is the averaged stress drop and μ is the rigidity of the rock mass surrounding the source volume *V*s, (Madariaga [1979\)](#page-20-18). If we assume that the modelled stress drop of the element is proportionally equal to the stress drop of the seismic source, then we can defne the seismic potency of a failed element to be

$$
P = \Delta \epsilon^p V,\tag{10}
$$

where Δε^p denotes the element plastic strain change calculated from $\Delta \sigma^p$ and *V* is the volume of the element. Equation (10) (10) closely models potency as a first-order approximation of a single failed element. However, if two neighbouring elements fail simultaneously, then it is acceptable to combine them into one single larger seismic event if their mechanisms of failure are similar but not if the mechanisms are diferent. This points to the need for a robust grouping procedure that takes into account the spectrum of spatial and similarity information and thus guides us as to when amalgamation of failed elements is appropriate.

We appeal to the focal mechanism (or seismic potency tensor) of a seismic event to combine failed elements into families whose members have common failure mechanisms. This tensor contains useful information that describes the deformation in a source region. In the case of a shear-type event, the tensor enables us to infer the orientation of the slipped fault plane together with the direction of slip, whereas for failure under tensile conditions it provides knowledge of the degree of dilation that occurred. Michael ([1984](#page-20-19)) suggested that the principal components of a focal mechanism can be a used as a proxy for the direction of stress in the rock mass. It was proposed that the *P*-axis (the largest eigen-component) of the mechanism is a good guide to the direction of the major principal stress σ_1 . Taking the analogy further, it seems that the *B*- and *T*-vectors of the mechanism are approximately oriented parallel to the intermediate stress σ_2 and σ_3 , respectively. We make use of these assumptions in our derivation of a direct relationship between the seismic potency tensor and the modelled plastic strain of a failed element.

Consider a set of rectangular elements, as shown in Fig. [10](#page-10-1) (left panel). The elements are assumed to be one of three states, either intact or failed via one of two possible mechanisms. A quick visual inspection suggests how the failed elements can be clustered into two groups as shown in Fig. [10](#page-10-1). We refer to this grouping as a closeness separation; in other words, members of the same set are likely to be outcomes of the same failure mechanism. We now cluster each group based on their relative spatial relation which we refer to as the spatial separation. Each one of these subsequent spatial groups, as indicated by the blue circles in Fig. [10](#page-10-1) is likely to be the result of separate seismic events. The total potency of the event is then expressed as

$$
P^{\mathrm{T}} = \sum \Delta \epsilon^{\mathrm{p}} V. \tag{11}
$$

The extraction of seismic events from numerical models is conceptually intuitive but does not implicitly encompass different failure mechanisms (although this does depend on the constitutive relation).

The following sections aim to clarify this issue as it is manifest in both the closeness and spatial separation stages.

Fig. 10 Two-dimensional illustration of spatial and closeness information of a numerical simulation that has intact and failed elements. Left: result of a numerical simulation with failed elements arising from one or other of two mechanisms. Middle: failed elements of

mechanism 1 extracted from the simulation. Right: failed elements of mechanism 2 extracted from the simulation. Each group of elements falling inside a blue circle represent a single seismic event

3.1 Closeness Separation

We shall assume that there is a direct relationship between the plastic strain of a failed element and the seismic potency tensor of an event. The difficult task of deciding which portion of the plastic strain is related to aseismic failure compared to the seismic is discussed in Sect. [3.3](#page-12-0) below. Rewritten in tensor notation, Eq. ([10](#page-10-0)) becomes

$$
P_{ij} = \Delta \epsilon_{ij}^{\rm p} V \tag{12}
$$

and this enables us to obtain information regarding the failure mechanism of the element and for it to be extracted using standard seismological techniques. We remind the reader that the purpose of Fig. [10](#page-10-1) was to show a simple toy model in which all failed elements could be divided into two closeness groups; moreover, all events in each group shared similar potency tensors. In some later work, Michael ([1987\)](#page-20-20) proposed that a normalised scalar product of two tensors could usefully be taken as a measure of similarity between two focal mechanisms. For two tensors X_{ii} and Y_{ii} their closeness is defned to be

Closeness
$$
=\frac{\sum_{i=1}^{3} \sum_{j=1}^{3} X_{ij} Y_{ij}}{\sqrt{\left(\sum_{i=1}^{3} \sum_{j=1}^{3} X_{ij}^{2}\right)} \sqrt{\left(\sum_{i=1}^{3} \sum_{j=1}^{3} Y_{ij}^{2}\right)}};
$$
 (13)

this takes a value between 1 for (when the tensors are exactly parallel) and −1 when they are directly opposite. (In many ways this is just a generalisation of the scalar product of vectors to tensors.) The application of Eq. (13) (13) to all pairs of failed elements should, at least in theory, enable them to be easily be separated into distinct closeness groups (recall that in Fig. [10](#page-10-1) we have two such groups coloured red and green). Unfortunately, in practice, it is rare to fnd the closeness of two tensors to be exactly equal to 1 which means some kind of threshold needs to be introduced; if the closeness of two failed elements is not unity, but not too far from it, how do we decide whether it is likely that their failure is due to the same mechanism? This is a slightly delicate matter: if the threshold is set to be too stringent then we risk having numerous closeness groups corresponding to small seismic events being identifed. Then it might seem that all the failed elements arise from separate seismic events. On the other hand, if the threshold is set too lax then it is likely that many elements would all be ascribed to one of a few larger events. Once the threshold is fxed, this generates a list of closeness groups, each containing elements all with similar potency tensors with the total potency P_{ij}^T of each group given by the tensor form of Eq. (11) (11) . (We point out that the total simulated potency of all failed elements across all groups is of course fxed as each failed element belongs to precisely one closeness group irrespective of how they are divided up.) Therefore, by modifying the closeness threshold, the potency can be distributed to more or fewer groups. Our experiments found thresholds larger than about 0.8 provided acceptable results in most simulations.

3.2 Spatial Separation

The output of the closeness separation calculation is next spatially clustered using the method described below. The nature of seismic sources means that clustering would normally would tend to form elliptical shapes, as illustrated in Fig. [11](#page-11-1). This figure indicates two ways in which closeness groups may be clustered. In the left panel the data are clustered into two parts in the obvious way but one of these has assumed a rather peculiar shape. The data maybe better clustered into three parts as depicted in the right panel. This simplistic example shows that care must be taken in the choice of the clustering algorithm; we do not want to select a technique that could generate some oddly-shaped clusters.

We experimented with several spatial clustering algorithms as possible candidates to be applied to our problem. Dynamic clustering, also known as k-means clustering

Fig. 11 Example of how spatial clustering may be performed on a closeness group of failed elements (denoted by the coloured cells). Left: the output from an algorithm that identifes two clusters. Right: possible confguration if three clusters are suggested (colour fgure online)

(MacQueen [1967](#page-20-21)) is one of the most popular clustering algorithms. We found that it tended to create spherical clusters in the feature space. Its drawback though is that it requires prior knowledge about the number of clusters to be created. Single-link clustering (Davis and Frolich [1991\)](#page-19-6) was also somewhat unsatisfactory as it was liable to produce elongated clusters. In contrast, density-based spatial clustering of applications with noise (DBSCAN) (Ester et al. [1996\)](#page-19-7) is a non-parametric estimator which groups densities in the feature space. Tests suggested that it seemed to retain the elliptical shape of points and it performed signifcantly better than the other two methods. Figure [12](#page-12-1) that shows a conceptual example, where a comparison is made between the tested spatial clustering algorithms. The k-means algorithm is designed such that all points must belong to a cluster. The Single Link algorithm generates only one cluster containing all points. This cluster is not desirable as the point confguration is spatially elongated. Finally the DBSCAN algorithm creates three clusters, where points of high density are groups together. This is a more desired confguration for the creation of seismic events from the model.

Therefore, this spatial clustering algorithm was implemented in our further study of spatial separation of closeness groups. It is worth emphasising that in the context of our work a cluster is defned as a single seismic event whose potency is given by Eq. (11) (11) . The location of the event is equal to the potency weighted average of the cluster and pinpoints the area of the event with the most deformation.

3.3 Seismic vs Aseismic Modelled Seismicity

By defnition, seismic failure occurs when a part of a material experiences a sudden inelastic deformation. The energy released by this process releases a wave that is propagated through the material, which is easily detectable by modern day seismic sensors. On the other hand, aseismic failure occurs at a very low frequency, typically spanning from a few seconds to years, and in the majority of cases is undetectable. We assume a direct relationship between plasticity and seismicity. However, there are many materials, where plastic deformation occurs and does not lead to seismic failure so that all deformation occurs aseismically. One feature of the method described above is that it does not distinguish between seismic and aseismic failure, making it difficult to compare modelled seismic events to real seismic outcomes. Therefore, a decision needs to be made about what proportion of Δε^p of a failed element may be associated to seismic events. A rather simplistic way of tackling this issue is to just prescribe the percentage of $\Delta \epsilon^p$ that occurs seismically. This has the effect that a constant α , ranging somewhere between 0 and 1, needs to be introduced into Eq. ([10\)](#page-10-0) so that it is modifed to

$$
P = \alpha \Delta \epsilon^{\mathcal{P}} V. \tag{14}
$$

A reasonable estimate for α is best derived by comparing numerical models with some real historical seismicity observed in a mine.

A rather more sophisticated approach to separating seismic from aseismic failure in the model is to presume that "strain-softening" is taking place when an element fails. Usually when a constitutive relation (such as Coulomb) is used, perfect plasticity is assumed, which implies that if an element fails, it can do so repeatedly without changing the material properties. The introduction of strain softening permits the material properties of a failed element to be modifed so that it can represent the damaged material. Cundall [\(2009\)](#page-19-5) describes in some detail many constitutive relations that allow for strain softening. Of the various possibilities, we chose to use the Coulomb relation to model failure of elements in our calculations; in particular, we assume that if an intact element fails for the frst time, the stress drop $\Delta \sigma^p$ occurs seismically and the friction angle and cohesion properties of the element are decreased to residual values. Any subsequent failure of the element at lower material values is assumed to occur aseismically and does not contribute to any further increase of $\Delta \epsilon^p$. Figure [13](#page-13-0) shows a model example of the classical stress–strain curve for a material that fails when it initially reaches the yield point. At this point, a stress drop is recorded and material failure criteria change to residual values. Only the plastic strain derived from the initial stress drop (as highlighted) contributes to the potency of the seismic event and any other subsequent stress drops are disregarded.

Fig. 12 Conceptual example of clusters created by k-means, single link, and DBSCAN clustering algorithms on a given distribution of points

Fig. 13 Typical stress–strain curve showing the onset of the frst stress drop which is used to estimate the contribution of plastic strain to a simulated event

3.4 Method Validation

New methods are usually best validated by comparing with known theoretical solutions. Since the theoretical data directly pertaining to the forecasting of seismicity are rather sparse, the next best option is to benchmark the method against a laboratory study. For validating our method, we have chosen the Brazilian disk test frst described by Fairhurst ([1964](#page-20-22)). Subsequently, this experiment has been repeated many times and the outcome is now well-known and established. The test involves applying a uni-axial load to a cylindrical disk. The work of Wei et al. [\(2019](#page-20-23)) is of particular interest to this study, since in their tests, they placed acoustic emission sensors within a specimen and mapped the location and sizes of seismic events that occurred during the experiment. Since our method is focused on simulating seismic data we make use of their seismic observations to compare to our simulated data by repeating their experiment numerically. Mention should also be made of the results of Liao et al. ([2019\)](#page-20-24). They used numerical simulations of the Brazilian test using a FEM-based code, rock failure process analysis (RFPA), to simulate the failure process of the disk and to derive artifcial acoustic emission events.

Our model follows the experiments described by Wei et al. ([2019\)](#page-20-23). They used a sandstone material that had elastic properties as listed in Table [1.](#page-13-1) For this study, we applied the Coulomb relation to the model and although Wei et al. did not explicitly specify the failure criteria of their samples, we assumed properties that are typical of sandstone.

An MPM model of the Brazilian test was constructed, as shown in Fig. [14](#page-13-2). The cylinder was taken to be 80 mm in diameter with a thickness of 40 mm and was placed on the bottom boundary of the MPM domain. Fixed displacement boundaries were applied to all edges of the domain, although only the lower part of the disk touched a boundary. For this study, a regular grid with cubic cells of side 1 mm

Table 1 The various material properties used in our simulation of the Brazilian test

Young's modulus (GPa)	9.81
Poisson's ratio	0.35
Density (kg/m^3)	2223
Friction angle (intact residual) $(°)$	30125
Dilation angle (intact residual) $(°)$	30 30
Cohesion (intactlresidual) (MPa)	410

was used with the total model comprising approximately 4 million material points. The sample was loaded from above by applying an external force to those top layer material points that lie within angle $\phi = 20^{\circ}$, as shown in Fig. [14.](#page-13-2) Initially, the external force magnitude was low and was gradually increased linearly as the simulation progressed to simulate the the plate loading of the laboratory experiment. The simulation was stopped once a crack formed through the centre of the sample and no further failure occurred and sufficient damage was observed.

Our results are summarised in Figs. [15](#page-14-1) and [16.](#page-14-2) The left panel of Fig. [15](#page-14-1) reproduces the seismic event distributions that were recorded by the acoustic emission sensors used in the experiment detailed in Wei et al. [\(2019\)](#page-20-23). Events are coloured and sized according to the recorded energy. The right-hand panel of Fig. [15](#page-14-1) illustrates the damage distribution recorded by the RFPA experiment conducted by Liao et al. ([2019](#page-20-24)). The results of our implementation are

Fig. 14 Schematic layout of the MPM model used to simulate the Brazilian test. The force is applied to top layer points within the wedge of angle $\phi = 20^\circ$

Fig. 15 Left: seismic event distribution obtained from the acoustic emission data of Wei et al. [\(2019](#page-20-23)). The events are sized and coloured according to the released energy. Right: simulated data taken from Liao et al. [\(2019](#page-20-24)), where blue and red circles represent tensile and shear failure, respectively (colour fgure online)

Fig. 16 Seismic event distribution taken at six diferent times within our MPM simulation. The source mechanisms are represented by beach balls; solid coloured areas of these balls denote regions that dilated (where tensile failure occured), whereas white areas indicate those parts that experience compression (colour fgure online)

shown in Fig. [16](#page-14-2) and represent the seismic event distribution for six diferent time steps of the simulation. Note that the seismic source mechanisms are represented by 'beach balls' each of which consist of coloured and white areas; the coloured regions of a beach ball indicate regions that have been dilated, while the white areas denote those parts that have experienced compression. The frst three time steps of our MPM output replicate the observations of Wei et al. [\(2019\)](#page-20-23) and it is unfortunate that their seismic catalog is not available to enable a more comprehensive comparison of our results with theirs. When our simulation reaches time step 4 it is apparent that our damage distribution is somewhat reminiscent of the fndings of Liao et al. ([2019\)](#page-20-24) and shown in Fig. [15](#page-14-1)b. Their results suggest a mixture of tensile and shear failure, whereas our catalog provides a more detailed overview of the failure mechanisms. We allowed our simulation to run on until quite extensive failures occurred within

the disk such that as exhibited in the images at steps 5 and 6. We believe the failure patterns observed in our MPM output gives reassuringly good agreement with previous observations recorded in the literature.

4 A Case Study: The Renison Bell Tin Mine

Renison Bell is an underground mine located on the west coast of the island state of Tasmania. It is the largest tin producer within Australia whose output is arguably of highest grade worldwide. The ore body is oriented North-South with the major principal stress directed parallel to the ore body. Various laboratory tests have been performed on the rock properties over the life of the mine and although diferent materials are present, they can be modelled by two main repositories. The frst of these is

the host rock that consists of carbonates and sulphide mineralizations, while the rest of the rock can be taken to be talcose intrusions that are dominantly altered carbonates. Seismic activity appears to be on the rise as mining continues and currently experiences events of moment magnitude up to 1.6. The mine frequently uses advanced modeling techniques to identify potentially seismically hazardous areas when designing the layout of new mining areas (see Fig. [17](#page-15-0)). The Salamon–Linkov method (as previously described) is currently used to simulate mininginduced seismicity and is a principal vehicle for providing hazard assessment. However, the fact that the method is unable to simulate volumetric sources and is restricted to a single elastic material is somewhat unsatisfactory. Our proposed strategy alleviates these difficulties and may lead to improved results and predictions. We shall simulate seismicity over four consecutive months and the seismic output compared with real recorded seismicity over the same period.

4.1 Model Geometry and Input Parameters

Figure [18](#page-16-0) shows the layout of the mine. The model domain (which is highlighted in blue) spans 1100 m in a North-South direction and extends roughly 750 m both East-West and in the vertical. Due to the extensive size of this model, a conventional MPM using a regular grid is not suited for modelling purposes as the sheer size of the problem makes its computationally infeasible. To alleviate this problem, the gridding technique described in Sect. [2](#page-3-0) was implemented. In this, the coarsest grid was composed of cells that were cubes of side 10 m. Four levels of refnement were applied to the grid so that the smallest cells (lowest level cells) had dimension 1.25 m. All mining excavations were captured by these cells and thereby represent areas of potential large deformation. In total, our grid contained roughly 6.5 million cells which is signifcantly less than the 320 million cells needed in a conventional MPM with a regular grid throughout the domain.

Fig. 18 Layout of the renison bell mine. Seismicity is simulated within the region highlighted in red. Left: a section view of the mining layout looking to the East. Middle: the model domain of dimen-

sions $1100 \times 750 \times 750$ m. Right: the mining steps performed. The coloured boxes with numbers denote areas that were extracted in the order indicated (colour fgure online)

Insitu stress and material properties of the host rock that were used in this experiment were provided by the mine and are listed in Table [2.](#page-16-1) Note that talcose materials were excluded in this simulation as none of this material is considered present in the study area. A Coulomb constitutive relation was used to simulate failure in the model and the properties of particles in the areas that failed were reduced from intact values to a residual value following the procedure as described in Sect. [3.3.](#page-12-0) Excavated mining areas were flled with a weak elastic material to prevent a dynamic failure of the model. Otherwise failed particles can be ejected into the void, which signifcantly hinders the model from reaching an equilibrium state.

4.2 Model Solution and Identifcation of Seismic Events

The MPM grid as outlined in the previous section was initialized based on the geometry of the mining confguration, as sketched in Fig. [18](#page-16-0). Grid nodes positioned on the boundary of the domain were fxed, implying there is no displacement over the edge of the computational region. Each grid cell was seeded with a single particle. Insitu stresses and material properties of particles sitting within the host rock were initialized using the parameters listed in Table [2.](#page-16-1) Particles that fell in voids were assigned zero stress and weak material properties to reduce the computational cost.

The MPM time-stepping scheme described in Sect. [2.2](#page-5-2) above was run to an equilibrium state assuming all materials were initially elastic. This reduces the possibility of artifcial failure within the model, since the introduction of the entire mine layout into the model in a single epoch is unrealistic and may cause instability. In other words, if a large excavation to the scale of an entire mining layout is made in a nonlinear material then dynamic failure may occur and the simulation may become unstable, whereas in reality these excavations were made over a long period of time. This problem is circumvented by allowing the model to initially reach elastic equilibrium. Once equilibrium was achieved, particles that possessed the host rock material properties were permitted to fail by changing the constitutive relation to the Coulomb relation. At this point, the simulation was again allowed to reach equilibrium. Finally, simulated seismic events were extracted from the model.

The simulation was repeated several times to optimise the residual values of friction angle, dilation angle and cohesion. This was done such that the total modelled seismic potency defned by Eq. ([10\)](#page-10-0) best matches the total observed seismic potency in the area over the same period and these optimised values are those given in Table [2.](#page-16-1) Once these values were decided, the closeness variable of Eq. ([13](#page-11-0)) was calibrated so that a best match between the modelled event size and the practically observed sizes was found. For this experiment, a closeness of about 0.8 provided a good correlation between modelled and observed data.

Fig. 19 Spatial correlation of the actual (left) and modelled (right) seismicity. The spheres mark the locations of seismic event; their colour indicates the time of the event, while their radius indicates the strength of the activity (colour fgure online)

Fig. 20 Potency frequency distribution of real (left) and modelled (right) seismicity. A good correlation is observed between the two sets

4.3 Results

Approximately 750 real microseismic events, encompassing a range of activities with log *P* ∈ [−4, 0.9], were recorded in the study area between August and November 2019. Two of these events were so strong that $\log P > 0$. These were excluded from further consideration, since the large numerical values on the logarithmic scale overwhelmed all other events. Therefore, we restricted our focus to reproducing those events of strength with $-4 \le \log P \le 0$.

Three measures were taken to compare the modelled and real seismic events. First, there should be a good agreement between the three-dimensional location of modelled seismic events and that of the observed data. Therefore, the spatial correlation (see Fig. [19\)](#page-17-0) between the real and simulated data was assessed. It is seen that in both cases the majority of the seismicity is concentrated in the mining areas that were extracted. In addition the real data contained some scattered seismicity below the mining excavations, which is absent from the model data; these events may arise from heterogeneities in the material which was unknown at the time of the experiment and not accounted for in our model. The second measure of correlation focused on the size distribution of both sets. Figure [20](#page-17-1) illustrates the potency frequency distribution (also commonly referred to as the Gutenberg–Richter plot) (Mendecki [2016](#page-20-17)). In seismology the Gutenberg–Richter law is expressed as $N(> P) = aP^{-b}$, where the power-law exponent is commonly known as the *b* value, *N* is the number of events greater than *P* and *a* quantifes the level of seismicity that is determined by the ground deformation. For $b = 1$ the number of events increase by a factor of 10 with each integer decrease in its potency. In this plot, bars indicate the number of events that fall within a specifc potency range that is represented by the bar width. Circles represent the cumulative distribution of events that has potency greater than the representative size. The model (as expressed above) is then ftted to the data and the slope of the line represents the *b* value. This value for the real and modelled data in Fig. [20](#page-17-1) is very similar indicating a very good correlation over the range *M*, where −3.5 *<* log *P*. This suggests strongly that the parameters used in the model of seismicity are likely to be useful in gauging the potential seismic hazard for future mining activities in the area.

The third indicator of correlation is provided by a comparison of the directions of the principal components of the potency tensors of the various seismic events. The *P*-axis

Fig. 21 Plots showing the *P* (left column), *B* (middle column) and *T* (right column) axes of seismicity. Data in the top row pertain to the real mine, while the model simulation results are shown in the bottom row. A good correlation is observed for the *P*- and *B* axes and a rotation in the *T* axis is seen for the modelled data. Both *P* axes are

oriented about 160[°] and dip around 10[°]. The *B* axes in both scenarios are oriented about 70◦ and dip 0 ◦ . The real seismic data show that the *T* axis is oriented about 310° and dip approximately 85° , whereas the simulated data show that it is oriented about 70° with zero dip

of the tensor corresponds to the eigenvector with the largest eigenvalue. Similarly the *B*- and *T* axes corresponds to the eigenvectors with the intermediate and smallest eigenvalues, respectively. Figure [21](#page-18-0) shows some stereonet projections for each of the principal axes of both the real and model datasets. In general, a favourable comparison is observed between the two sets, especially with respect to the orientations of the P- and B axes, while there is a discernible slight rotation in the T axes for the modelled mechanisms when compared to the real data. Taken together, the three measures of comparison between real seismic data and the modelled seismicity all suggest strongly that there is value in deploying the model for the purpose intended. Despite a few small discrepancies, promising results have been obtained, indicating that there is value in using the modifed MPM in mining applications.

5 Conclusions

Large scale mining problems have traditionally been modelled using either fnite element or boundary element techniques. Both of these methods can be difficult and computationally expensive to implement, owing principally to the cost of generating the underlying grid. The Material Point Method has the attraction that permits a relatively easy way to construct quite complex grids, but the standard version of this procedure requires a standard uniform mesh. This makes the application to mining situations less than straightforward, principally because the size of the problem makes the practical solution of the numerous equations infeasible. In this paper we have suggested a composite technique that serves to address twin problems; on the one hand we have an MPM which retains the attractiveness of ease of mesh generation, but have proposed a new gridding technique specifcally focused on quasi-static mining related problems. Combined with a novel way of time-stepping the method, we have a strategy that is able to simulate microseismic events in a largescale mine, which is efficient with regards to the required computational resources.

The performance of the new grid refnement technique was validated using the well-known Kirch solution. The output of our grid was compared to that of the classical regular MPM grid and to the predicted values of the analytical expressions for this problem. In both cases there were excellent agreements. Our new method of extracting seismic events from the numerical model was also validated using the Brazilian Disk Test experiment. We compared the output of our procedure with some results already reported in the literature. We again found a good agreement between the output of our method and this previous work. This theoretical work has been complemented by a real case study which gave a good comparison between real recorded seismic data and simulated events. Some relatively minor discrepancies were observed, which suggests further work could usefully be directed toward asking how the calibration of failure parameters might be improved. However, the principal outcome of our considerations is the demonstration that our refnement makes it feasible to use adapted MPM ideas to tackle some large-scale mining problems that contain micro-seismicity. The algorithm for extracting seismic events showed encouraging results and could potentially be used to simulate future scenarios of seismic hazard in mines. All in all then, this strengthens the case that the MPM family has a prominent role to play in analysing large-scale miningrelated problems.

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Code Availability Not applicable.

Declaration

 Conflict of interest The authors declare that they have no confict of interest.

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