**FOCUS**

# RETRACTED ARTICLE: Simulation of rural landscape standardization effects by using 3D image reconstruction and virtual reality

Miaomiao Zhu[1] · Younghwan Pan[2] · Kang Huai[3]

The publisher has retracted this article in agreement with the Editor-in-Chief. The article was submitted to be part of a guest-edited issue. An investigation by the publisher found a number of articles, including this one, with a number of concerns, including but not limited to compromised editorial handling and peer review process, inappropriate or irrelevant references or not being in scope of the journal or guest-edited issue. Based on the investigation's findings the publisher no longer has confidence in the results and conclusions of this article.

Kang Huai and Younghwan Pan have not responded to correspondence regarding this retraction. Miaomiao Zhu has not explicitly stated has not explicitly stated whether he agrees to this retraction notice.

The online version of this article contains the full text of the retracted article as Supplementary Information.

**Supplementary Information** The online version contains supplementary material available at https://doi.org/10.1007/s00500-023-08805-6.

✉ Kang Huai
  12112032222@sdupsl.edu.cn

1  College of Art and Design, Huainan Normal University, Huainan 232038, Anhui, China

2  Technical Design Institute, Kookmin University, Seoul 02707, Korea

3  School of Fine Arts, Shandong University of Technology, Zibo 255000, Shandong, China