



A new limited memory method for unconstrained nonlinear least squares

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Abstract

This paper suggests a new limited memory trust region algorithm for large unconstrained black box least squares problems, called **LMLS**. Main features of **LMLS** are a new non-monotone technique, a new adaptive radius strategy, a new Broyden-like algorithm based on the previous good points, and a heuristic estimation for the Jacobian matrix in a subspace with random basis indices. Our numerical results show that **LMLS** is robust and efficient, especially in comparison with solvers using traditional limited memory and standard quasi-Newton approximations.

Keywords Black box least squares · Limited memory method · Trust region method · Non-monotone technique

1 Introduction

In this paper, we consider the unconstrained nonlinear least squares problem

$$\begin{aligned} \min f(x) &:= \frac{1}{2} \|E(x)\|_2^2 \\ \text{s.t. } x &\in \mathbb{R}^n, \end{aligned} \quad (1)$$

with high-dimensional $x \in \mathbb{R}^n$ and continuously differentiable $E : \mathbb{R}^n \rightarrow \mathbb{R}^r$ ($r \geq n$), possibly expensive. However, we assume that no derivative information is available.

1.1 Related work

In recent years, there has been a huge amount of literature on least squares and its applications. Here we just list a useful book and paper:

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- Ortega and Rheinboldt (2000) introduced an excellent book, both covering algorithms and their analysis.
- An excellent paper, both covering Levenberg–Marquardt algorithms, quasi-Newton algorithms, and trust region algorithms and their local analysis without non-singularity assumption, has been introduced by Yuan (2011).

Derivative free unconstrained nonlinear black box least squares solvers can be classified in two ways according to how the Jacobian matrix is estimated, and according to whether they are based on line search or on trust region:

- Quasi-Newton approximation. Sorber et al. (2012) introduced **MINLBFGS** (a limited memory BFGS algorithm) and **MINLBFGSDL** (a trust region algorithm using a dogleg algorithm and limited memory BFGS approximation).
- Finite difference approximation. There are many trust region methods using the finite difference method for the Jacobian matrix estimation such as **CoDoSol** and **STRSCNE** by Bellavia et al. (2004, 2012), **NMPNTR** by Kimiaei (2016), **NATRN** and **NATRLS** by Amini et al. (2016); Amini et al. (2016), **LSQNONLIN** from the MATLAB Toolbox, **NLSQERR** (an adaptive trust region strategy) by Deuffhard (2011), and **DOGLEG** by Nielsen (2012). They are suitable for small- and medium-scale problems. Line search methods using the finite difference approximation are **NLEQ** (a damped affine invariant

Newton method) by Nowak and Weimann (1990) and **MINFNCG** (a family of nonlinear conjugate gradient methods) by Sorber et al. (2012).

FMINUNC by MATLAB Optimization Toolbox is an efficient solver for small- and medium-scale problems. It uses the finite difference method to estimate the gradient vector and the standard quasi-Newton method to estimate the Hessian matrix. In fact, **FMINUNC** disregards the least squares structure and only has access to function values. Nevertheless, it will be shown that **FMINUNC** is more efficient than **LSQNONLIN** using the least squares structure.

To solve the least squares problem (1), trust region methods use linear approximations of the residual vectors to make surrogate quadratic models whose accuracy are increased by restricting their feasible points. These methods use a computational measure to identify whether an agreement between an actual reduction of the objective function and a predicated reduction of surrogate quadratic model function is good or not. If this agreement is good, the iteration is said successful and the trust region radius is expanded; otherwise, the iteration is said unsuccessful and the trust region radius is reduced, for more details see (Conn et al. 2000; Nocedal and Wright 1999).

The efficiency of trust region methods depends on how the trust region radius is updated (see, e.g., Ahookhosh et al. 2013; Amini et al. 2016; Amini et al. (2016); Esmaeili and Kimiaei (2014b, a, 2015); Fan (2006); Fan and Pan (2009, 2010); Kimiaei (2017); Yu and Pu (2008)) and whether non-monotone techniques are applied (see, e.g., Ahookhosh and Amini 2011; Ahookhosh et al. 2015, 2013; Amini et al. 2016; Amini et al. (2016); Deng et al. (1993); Grippo et al. (1986); Grippo and Sciandrone (2007); Kimiaei (2016, 2017); Yu and Pu (2008)). Rounding errors may lead two problems:

- (i) The model function may not decrease numerically for some iterations. In this case, if there is no decrease in the function value for such iterations, trust region radii are expanded possibly several times which is an unnecessary expansion for them,
- (ii) The model function may decrease numerically but the objective function may not decrease in the cases where iterations are near a valley, deep with a small creek at the bottom and steep sides. In this case, trust region radii are reduced possibly many times, leading to the production of quite a small radius, or even a failure.

Non-monotone techniques can be used in the hope of overcoming the second problem.

1.2 Overview of the new method

We suggest in Sect. 2 a new trust region-based limited memory algorithm for unconstrained black box least squares problems, called **LMLS**. This algorithm uses

- a non-monotone ratio and an adaptive radius formula to quickly reach the minimizer when the valley is narrow;
- a Broyden-like algorithm to get a decrease in the function value when the trust region radius is so small and iteration is unsuccessful;
- a finite difference approximation in a subspace with random basis indices to estimate the Jacobian matrix;
- either a Gauss–Newton or a dogleg algorithm in a subspace with random basis indices to solve the trust region subproblems.

Numerical results for small- to large-scale problems are given in Sect. 3 showing the fact that the new method is suitable for large-scale problems and is more robust and efficient than solvers using limited memory and standard quasi-Newton approximations.

2 The trust region method

In this section, we construct an improved trust region algorithm for handling problems in high dimensions:

- In Sect. 2.1 a Gauss–Newton direction in a subspace with random basis indices is introduced.
- In Sect. 2.2 a non-monotone term and an adaptive technique are constructed to quickly reach the minimizer in the presence of a narrow valley.
- In Sect. 2.3 a dogleg algorithm in a subspace with random basis indices is discussed.
- In Sect. 2.4 a Broyden-like technique is suggested based on the old best points.
- In Sect. 2.5 our algorithm using new enhancements is introduced.

We write $J(x)$ for the Jacobian matrix of the residual vector E at x . Then the gradient vector is $g(x) := \nabla f(x) := J(x)^T E(x)$ and the Hessian matrix is

$$G(x) := J(x)^T J(x) + \nabla^2 E(x)^T E(x)$$

If the residual vector $E(x)$ is small, the second term in $G(x)$ is small. Hence, we approximate $G(x)$ by the Gauss–Newton Hessian matrix $J(x)^T J(x)$. We define the quadratic surro-

gate objective function

$$Q(p) := \frac{1}{2} \|E + Jp\|^2 := f + p^T g + \frac{1}{2} (Jp)^T Jp, \tag{2}$$

where $f := f(x)$, $E := E(x)$, $J := J(x)$, $g := g(x) := J^T E$. We denote by $A_{:k}$ the k th column of a matrix A .

A trust region method finds a minimizer of the constrained problem

$$\begin{aligned} \min Q(p) \\ \text{s.t } p \in \mathbb{R}^n \text{ and } \|p\| \leq \Delta, \end{aligned} \tag{3}$$

whose constraint restricts feasible points by the **trust region radius** $\Delta > 0$. This problem is called the **trust region sub-problem**. Given a solution p of (3), we define the **actual reduction** in the objective function by

$$df := f - f(x + p) \tag{4}$$

and the **predicted reduction** in the model function by

$$dq := Q(0) - Q(p). \tag{5}$$

What constitutes an agreement between the actual and predicted reduction around the current iterate x must be measured by the **monotone trust region ratio**

$$\rho := \frac{df}{dq}. \tag{6}$$

If such an agreement is good according to a heuristic formula discussed in Sect. 2.2, the iteration is said **successful**, $x + p$ is accepted as a new point, said a **best point**, and the radius is expanded; otherwise, the iteration is said **unsuccessful** and so the radius is reduced.

2.1 A new subspace Gauss–Newton method

In this subsection, we have two goals: estimating the Jacobian matrix and constructing a Gauss-Newton direction in a subspace with random basis indices.

Let m_{sn} be the subspace dimension. The Jacobian matrix in a subspace with random basis indices is estimated by a new **subspace random finite difference** called **SRFD** using the following steps:

- (1) At first, an initial subspace basis indices set is a random subset of $\{1, \dots, n\}$ consisting of m_{sn} members and its complementary is $S^c := \{1, \dots, n\} \setminus S$.
- (2) Next, if the complementary of old subspace basis indices set S_{old}^c is not empty, a new index set \mathcal{I} needs to be identified before a new subspace basis indices set is determined. In this case, if \mathcal{I} consists of at least m_{sn}

members, \mathcal{I} is a random subset of $\{1, \dots, m_{sn}\}$ with the $|S_{old}^c|$ members; otherwise, it is a permutation of $\{1, \dots, |S_{old}^c|\}$. Then, a new subspace basis indices set is determined by $S := S_{old}^c(\mathcal{I})$ and its complementary is found by $S^c := S_{old}^c \setminus S$. But if S_{old}^c is empty, a new subspace basis indices set and its complementary are restarted and chosen in the same way as the initial subspace basis indices set and its complementary, respectively.

(3) For any $i \in S$,

- the step size is computed by

$$h_i := \begin{cases} \gamma_s & \text{if } x_i = 0, \\ \gamma_s(\text{sign } x_i) \max \left\{ |x_i|, \frac{\|x\|_1}{n} \right\} & \text{otherwise,} \end{cases}$$

where $0 < \gamma_s < 1$ is a tiny factor and $\text{sign } x_i$ identifies the sign of x_i , taking one of values -1 (if $x_i < 0$), 0 (if $x_i = 0$), and 1 (if $x_i > 0$).

- the random approximation coordinate direction p discussed in Kimiaei (2020) is used with the difference that its i th component is updated by $p_i = p_i + h_i$.
- the new trial residual $E(x + p)$ and the new column $(E(x + p) - E)/h_i$ of the Jacobian matrix are computed.

It is well known that standard quasi-Newton methods are more robust than limited memory quasi-Newton ones, but they cannot handle problems in high dimensions; for standard quasi-Newton methods, see (Dennis and Moré 1977; Dennis and Walker 1981; Nocedal 1992; Schnabel 1989), and for limited memory quasi-Newton methods, see (Liu and Nocedal 1989; Nazareth 1979; Nocedal 1992). On the other hand, finite difference methods are more efficient than standard quasi-Newton ones. Hence, if used in a subspace with random basis indices, they can be more efficient than limited memory quasi-Newton methods for small- up to large-scale problems.

Using S and S^c generated and updated by **SRFD**, we construct a new **subspace Gauss-Newton direction** by

$$(p_{sn})_i := 0 \text{ for } i \in S^c \text{ and } (p_{sn})_S := - (J_{:S}^T J_{:S})^{-1} J_{:S}^T E. \tag{7}$$

2.2 New non-monotone and adaptive strategies

In this subsection, a new non-monotone term – stronger than the objective function f – is constructed and a new adaptive radius formula to update Δ is derived from it. They help **LMLS** in finite precision arithmetic to quickly reach the minimizer in the cases where the valley is deep with a small creek at the bottom and steep sides.

Our non-monotone term is updated not only for successful but also for **unsuccessful** iterations that may have happened

before a successful iteration is found. This choice is based on an estimated increase in f defined below which is updated according to whether a decrease in f is found or not. It helps us to generate a somewhat strong non-monotone term when a decrease in f is not found and a somewhat weak non-monotone term otherwise. Somewhat strong non-monotone terms increase the chance of finding a point with better function value or at least a point with a little progress in the function value instead of solving trust region subproblems with high computational costs.

We denote by X a list of best points and by F a list of corresponding function values. Let m_{rs} be the maximum number of good points saved in X . In order to update X and F , we use **updateXF**. Here we describe how to work it. If m_{rs} is not exceeded, points with good function values are saved in X and their function values in F . Otherwise, the worst point and its function value are found and replaced by the best point and its function value, respectively.

Let $\gamma_t \in (0, 1)$, $\underline{\gamma} \in (0, 1)$, $\gamma^{\text{init}} > 0$, and $\bar{\gamma} > 1$ be the tuning parameters and let

$$f_{\max}^k := \max_{i=1:m_{rs}} \{F_i^k\} \quad \text{for all } k = 0, 1, 2, \dots \tag{8}$$

Before a new non-monotone term is constructed, an estimated increase in f needs to be estimated by

$$\delta_f^k := \begin{cases} \gamma^{\text{init}} |f^0| & \text{if } k = 0, f^0 \in (0, \infty), \\ 1 & \text{if } k = 0, f^0 \in \{-\infty, 0, \infty\}, \\ \frac{1}{\bar{\gamma}} (f^{k-1} - f(x^{k-1} + p^{k-1})) & \text{if } k \geq 1, f(x^{k-1} + p^{k-1}) < f^{k-1}, \\ \max(\bar{\gamma} \delta_f^{k-1}, \underline{\gamma} (|f(x^{k-1} + p^{k-1})| + |f_{\max}^k|)) & \text{if } k \geq 1, f(x^{k-1} + p^{k-1}) \geq f^{k-1}. \end{cases} \tag{9}$$

Accordingly, the new non-monotone formula is defined by

$$f_{\text{nm}}^k := \begin{cases} f^0 & \text{if } k = 0, \\ f^k + \delta_f^k & \text{if } k \geq 1 \end{cases} \tag{10}$$

and the new adaptive radius is constructed by

$$\Delta_{\text{nm}}^k := \lambda^k \sqrt{f_{\text{nm}}^k}, \tag{11}$$

where $\Delta_{\text{nm}}^0 > 0$ is a tuning parameter and λ^k is updated according to

$$\lambda^k := \begin{cases} \sigma_1 \lambda^{k-1}, & \text{if } \rho_{\text{nm}}^{k-1} < \gamma_t, \\ \min(\bar{\lambda}, \max(\sigma_2 \lambda^{k-1}, \underline{\lambda})), & \text{otherwise.} \end{cases} \tag{12}$$

Here $\lambda^0 > 0$, $0 < \sigma_1 < 1 < \sigma_2$, and $\bar{\lambda} > \underline{\lambda} > 0$ are the tuning parameters and the new non-monotone trust region

ratio is defined by

$$\rho_{\text{nm}}^{k-1} := \frac{f_{\text{nm}}^{k-1} - f(x^{k-1} + p^{k-1})}{\tilde{Q}^{k-1}(0) - \tilde{Q}^{k-1}(p^{k-1})}, \tag{13}$$

where p^{k-1} is a solution of the following trust region subproblem in a subspace with the random basis indices set S by **SRFD**

$$\begin{aligned} \min \tilde{Q}^{k-1}(p) &:= \frac{1}{2} \|E^{k-1} + J_{:S}^{k-1} p\|^2 := f^{k-1} + p^T g_S^{k-1} \\ &\quad + \frac{1}{2} (J_{:S}^{k-1} p)^T J_{:S}^{k-1} p \\ \text{s.t } p &\in \mathbb{R}^{m_{\text{sn}}} \text{ and } \|p\| \leq \Delta_{\text{nm}}^{k-1} \end{aligned} \tag{14}$$

with $f^{k-1} := f(x^{k-1})$, $E^{k-1} := E(x^{k-1})$, $J_{:S}^{k-1} := J_{:S}(x^{k-1})$, and $g_S^{k-1} := (J_{:S}^{k-1})^T E^{k-1}$.

2.3 A subspace dogleg algorithm

We define the **Cauchy step** by

$$\begin{aligned} p_c &:= -t^* g_S, \\ t^* &:= \operatorname{argmin}\{\tilde{Q}(-t g_S) \mid t \geq 0, \|t g_S\| \leq \Delta_{\text{nm}}\}. \end{aligned} \tag{15}$$

The goal is to solve the trust region subproblem (14) such that

$$\|p\| \leq \Delta_{\text{nm}} \text{ and } \tilde{Q}(p) \leq \tilde{Q}(p_c) \tag{16}$$

hold. After the subspace Gauss-Newton direction is computed by (7), if it is outside a trust region, a **subspace dogleg algorithm**, called **subDogleg**, is used resulting in an estimated step enforcing (16).

The model function \tilde{Q} is reduced by (15) if $dq_{\text{sn}} := \tilde{Q}(0) - \tilde{Q}(p_{\text{sn}}) > 0$. **subDogleg** first identifies whether $dq_{\text{sn}} > 0$ or not. Then we have one of the following cases:

CASE 1. If $dq_{\text{sn}} > 0$, the **scaled steepest descent step**

$$p_{\text{sd}} := - \frac{g_S^T g_S}{(J_S g_S)^T (J_S g_S)} g_S \tag{17}$$

is computed. If it is outside the trust region, an estimated solution of (3) is either the Cauchy step computed by (15) or

the **dogleg** step

$$p_{dg} := p_{sd} + t(p_{sn} - p_{sd}); \tag{18}$$

both of (17) and (18) are on the trust region boundary. Here t is found by solving the equation $\|p_{sd} + t(p_{sn} - p_{sd})\| = \Delta_{nm}$. If the condition $dp := (p_{sd})^T(p_{sn} - p_{sd}) \leq 0$ holds, a positive root is computed by

$$t := \frac{-dp + \sqrt{dp^2 + \|p_{sn} - p_{sd}\|(\Delta_{nm}^2 - \|p_{sd}\|^2)}}{\|p_{sn} - p_{sd}\|^2} \in (0, 1). \tag{19}$$

Otherwise, t is computed by

$$t := \frac{\Delta_{nm}^2 - \|p_{sd}\|^2}{dp + \sqrt{dp^2 + \|p_{sn} - p_{sd}\|(\Delta_{nm}^2 - \|p_{sd}\|^2)}} \in (0, 1); \tag{20}$$

e.g., see Nielsen 2012.

CASE 2. If $dq_{sn} \leq 0$, the model function \tilde{Q} is convex since the matrix $(J_S g_S)^T (J_S g_S)$ is symmetric and positive semidefinite. An estimated solution of (3) is either p_{sd} computed by (17) if it is inside the trust region or the Cauchy step $p := \Delta_{nm}(p_{sd}/\|p_{sd}\|)$ according to p_{sd} , otherwise.

2.4 Broyden-like technique

Before a successful iteration is found by a trust region algorithm, the trust region subproblems may be solved many times with high computational cost. Instead, our idea is to use a new algorithm based on the previous best points in the hope of finding a point with good function value.

Whenever **LMLS** cannot decrease the function value, a new Broyden-like technique, called **BroydenLike**, is used in the hope of getting a decrease in the function value. Let $x^1, \dots, x^{m_{rs}}$ be the m_{rs} best point stored in X . Then a point in the affine space spanned by such points has the following form

$$x_z := Xz, \quad z \in \mathbb{R}^{m_{rs}}, \quad e^T z = 1, \tag{21}$$

where $e \in \mathbb{R}^{m_{rs}}$ is a vector all of whose components are one. Given $B := \begin{pmatrix} X \\ e \end{pmatrix}$, the linear approximation $E(x_z) \approx Bz$ is used to replace (1) by the surrogate problem

$$\begin{aligned} \min & \frac{1}{2} \|Bz\|_2^2 \\ \text{s.t.} & \quad e^T z = 1. \end{aligned} \tag{22}$$

This is a quality constrained convex quadratic problem in m_{rs} variables and hence can be solved in closed form. Then a QR factorization is made in the form $B = QR$, where Q is an orthogonal matrix and R is a square upper triangular matrix. By setting $Z := R^{-1}$, we make the substitution $z := Zy$, define $a^T := e^T Z$, and obtain the m_{rs} -dimensional minimal norm linear feasibility problem

$$\begin{aligned} \min & \frac{1}{2} \|y\|_2^2 \\ \text{s.t.} & \quad a^T y = 1 \end{aligned} \tag{23}$$

whose solution is $y := a/\|a\|_2$. Hence, a new trial point for the next algorithm is

$$x^{\text{trial}} := x_z := X R^{-1} a / \|a\|_2. \tag{24}$$

BroydenLike tries to find a point with better function value when no decrease in f is found along p . It takes $X, F, x, E, B, f, \delta_f$, and f_{nm} as input and uses the following tuning parameter:

- $\gamma \in (0, 1)$ (tiny factor for adjusting δ_f),
- $\bar{\gamma} > 1$ (parameter for expanding δ_f),
- γ_s (tiny parameter for the finite difference step size),
- m_{rs} (memory for affine space),
- $0 < \gamma_r < 1$ (tiny parameter for adjusting the scaled random directions).

It returns a new value of δ_f and f_{nm} (and f, X, F, E, S , and J_S if a decrease in f is found) as output.

Algorithm 1 BroydenLike, a Broyden-like method

-
- QR factorization of the matrix B
 - 1: Make a QR factorization for the matrix B and get the square upper triangular matrix R .
 - Computation of a new trial point
 - 2: Compute the new trial point x^{trial} by (24).
 - 3: Compute $E^{\text{trial}} := E(x^{\text{trial}})$ and set $f^{\text{trial}} := 0.5\|E^{\text{trial}}\|^2$.
 - Check whether the function value is improved or not?
 - 4: **if** $f^{\text{trial}} \leq f_{nm}$ **then** ▷ the new trial point is accepted
 - 5: Set $x := x^{\text{trial}}, E := E^{\text{trial}}$, and $f := f^{\text{trial}}$.
 - 6: Save x in X and f in F by **updateXF**.
 - 7: Compute S and $J_S := J_S(x)$ by **SRFD**.
 - 8: **end if**
 - 9: Update δ_f by (9) and compute f_{nm} by (10).
-

Since the Jacobian matrix may be singular or indefinite, a new point may move toward either a maximum point or saddle point. To remedy this disadvantage, **BroydenLike** does not lead to accept such a point with largest function value.

2.5 A limited memory trust region algorithm

We describe all steps of a new **limited memory algorithm**, called **LMLS** using the new subspace direction (7), the new non-monotone technique (10), the new adaptive radius strategy (11), and **BroydenLike**.

In each iteration, an estimated solution of the trust region subproblem (14) is found. Whenever the condition $\rho_{nm} \geq \gamma_t$ holds, the iteration is **successful** while updating both the non-monotone term (10) and adaptive radius formula (11), and estimating the Jacobian matrix in a subspace with random basis indices by **SRFD**. Otherwise, the iteration is unsuccessful. In this case, **BroydenLike** is performed in the hope of finding a decrease in the function value. If a decrease in the function value is found, the iteration becomes successful; otherwise, it remains unsuccessful while reducing the radius and updating the non-monotone term (10) until a decrease in the function value is found and the iteration becomes successful.

LMLS solves unconstrained nonlinear black box least squares problem. This algorithm takes the initial point x^0 , and maximal number of function evaluations (nfm_{max}). It uses the following tuning parameters:

- m_{sn} (subspace dimension),
- $\gamma_t \in (0, 1)$ (parameter for trust region),
- $0 < \sigma_1 < 1 < \sigma_2$ (parameters for updating λ),
- γ^{init} (parameter for updating the initial δ_f),
- $\gamma \in (0, 1)$ (tiny factor for adjusting δ_f),
- $\bar{\gamma} > 1$ (parameter for expanding δ_f),
- $\underline{\lambda}$ (lower bound for λ),
- $\bar{\lambda}$ (upper bound for λ),
- γ_s (tiny parameter for adjusting finite difference step sizes),
- $0 < \gamma_r < 1$ (tiny parameter for adjusting random approximation coordinate directions).

It returns a solution x^{best} of a nonlinear least squares problem as output.

LMLS was implemented in MATLAB; the source code is available at

<http://www.mat.univie.ac.at/~neum/software/LMLS>.

Algorithm 2 LMLS, limited memory method for least squares problems

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Initialization
1: Choose  $\lambda^0 \in (\underline{\lambda}, \bar{\lambda})$ .
2: Compute  $E^0 := E(x^0)$  and set  $f^0 := 0.5 \|E^0\|^2$ . Then set  $X := x^0$  and  $F := f^0$ .
3: Identify the initial subspace basis indices set  $S$  and  $J_{:S}(x^0)$  by SRFD.
4: Compute  $g_S^0 := J_{:S}^T(x^0)E^0$  and  $\delta_f^0$  by (9).
5: for  $\ell = 0, 1, 2, \dots$  do
    Compute the  $\ell$ th search direction  $p^\ell$ 
6:   Compute the subspace Gauss-Newton direction  $p^\ell := p_{sn}^\ell$  by (7).
7:   if  $\|p_{sn}^\ell\| > \Delta_{nm}^\ell$  then
8:     Obtain an approximated solution  $p^\ell$  of (14) by subDogleg.
    

subDogleg is a variant of dogleg.m, available at http://www.math.ubc.ca/~loew/m604/mfiles.htm but with the difference that
        

- $t$  is recomputed by (20) when  $t$  computed by (19) is not positive,
- it can handle problems in high dimensions,
- the concavity of  $\mathcal{Q}$  is ignored,
- it is restricted to the subspace with random basis indices.


9:   end if
    Enforcing the descent condition  $(g^\ell)^T p^\ell < 0$  if it needs
10:  if  $(g^\ell)^T p^\ell \geq 0$  then ▷ Due to rounding errors
11:    Find  $ind := \{i \mid g_i^\ell p_i^\ell > 0\}$ .
12:    Set  $p_i^\ell := -p_i^\ell$  for  $i \in ind$ .
13:  end if
    Computation of a new trial point and its function value
14:  Compute  $x^{trial} := x^\ell + p^\ell$ ,  $E^{trial} := E(x^{trial})$ , and  $f^{trial} := 0.5 \|E^{trial}\|^2$ .
    Stopping test
15:  if nfmmax is exceeded then
16:    LMLS ends, resulting  $x^{best} = x^\ell$ .
17:  end if
    Identify whether the  $\ell$ th iteration is successful or not
18:  Compute  $\rho_{nm}^\ell$  by (13).
19:  if  $\rho_{nm}^\ell < \gamma_t$  then ▷ Unsuccessful iteration
20:    Call BroydenLike with the goal of satisfying  $f^{trial} \leq f_{nm}$ .
21:    if  $f^{trial} > f_{nm}$  then ▷ BroydenLike cannot decrease  $f$ 
22:      Update  $\delta_f^{\ell+1}$  by (9) and  $f_{nm}^{\ell+1}$  by (10).
23:      Reduce  $\lambda^{\ell+1}$  to (12) and the radius  $\Delta_{nm}^{\ell+1}$  to (11).
24:    end if
25:  else ▷ Successful iteration
26:    Set  $x^{\ell+1} := x^{trial}$ ,  $f^{\ell+1} := f^{trial}$ , and  $E^{\ell+1} := E^{trial}$ .
27:    Compute the new indices set  $S$  and  $J_{:S}(x^{\ell+1})$  by SRFD.
28:    Compute  $g_S^{\ell+1} := J_{:S}(x^{\ell+1})^T E^{\ell+1}$ .
29:    Update  $\delta_f^{\ell+1}$  by (9) and  $f_{nm}^{\ell+1}$  by (10).
30:    Expand  $\lambda^{\ell+1}$  to (12) and  $\Delta_{nm}^{\ell+1}$  to (11).
31:    Store  $x^{\ell+1}$  in  $X$  and  $f^{\ell+1}$  in  $F$  by updateXF.
32:  end if
33: end for

```

3 Numerical results

We updated the test environment constructed by Kimiaei and Neumaier (2019) to use test problems suggested by Lukšan et al. (2018). **LMLS** is compared with unconstrained least squares and unconstrained optimization solvers, for some of which we had to choose options different from the default to make them competitive in the first subsection.

3.1 Codes compared

Least squares solvers:

- **CoDoSol** is a solver for constrained nonlinear systems of equations, obtained from

<http://codosol.de.unifi.it>.

It combines Newton method and a trust region method, see Bellavia et al. (2012). The following option was used

```
parms = [maxit, maxnf, tr, delta, scaling,
outflag] = [inf, nfm, 1, -1, 0, 2].
```

Note that $\text{delta} = -1$ means that $\Delta_0 = 1$. According to our numerical results, **CoDoSol** was not sensitive for the initial radius; hence, the default was used.

- **STRSCNE** is a solver for constrained nonlinear systems of equations, obtained from

<http://codosol.de.unifi.it>.

It combines Newton method and a trust region procedure, see Bellavia et al. (2004). The option

```
parms = [maxit, maxnf, delta, outflag]
= [inf, nfm, -1, 0]
```

was used. Note that $\text{delta} = -1$ means that $\Delta_0 = 1$. According to our numerical results, **STRSCNE** was not sensitive for the initial radius; hence, the default was used for Δ_0 .

- **NLEQ1** is a damped affine invariant Newton method for nonlinear systems, obtained from

http://elib.zib.de/pub/elib/codolib/nleq1_m/nleq1.m

and suggested by Deuffhard (2011) and written by Nowak and Weimann (1990). The default tuning parameters were used; only $\text{i opt.jacgen} = 2$, $\text{i opt.qrank1} = 1$, and $\text{wk.fmin} = 1e - 50$ were selected.

- **NLEQ2** is the same as **NLEQ1**; only $\text{i opt.qrank1} = 0$ was selected.

- **MINLBFGS** is a L-BFGS with line search algorithm, obtained from

<https://www.tensorlab.net/>

and written by Sorber et al. (2012). The default parameters were used, except for m . **MINLBFGS1** and **MINLBFGS2** are **MINLBFGS** with $m = \min(n, 30)$ and $m = \min(n, 100)$, respectively.

- **MINLBFGSDL** is a L-BFGS with dogleg trust region algorithm with the option set $\text{MaxIter} = \text{nfm}$, $\text{TolFun} = 1e - 50$, $\text{TolX} = 1e - 50$. The default parameters were chosen for **PlaneSearch** and M . **MINLBFGSDL1**, **MINLBFGSDL2**, **MINLBFGSDL3**, and **MINLBFGSDL4** are **MINLBFGSDL** with

- (1) $\text{PlaneSearch} = \text{false}$ and $M = \min(30, n)$,
- (2) $\text{PlaneSearch} = \text{false}$ and $M = \min(100, n)$,
- (3) $\text{PlaneSearch} = \text{true}$ and $M = \min(30, n)$,
- (4) $\text{PlaneSearch} = \text{true}$ and $M = \min(100, n)$.

According to our results, **MINLBFGSDL1** was the best.

- **MINFNCG** is a nonlinear conjugate gradient solver, obtained from

<https://www.tensorlab.net/>

and written by Sorber et al. (2012). We used the following option set

```
MaxIter = nfm; TolFun = 1e - 50;
TolX = 1e - 50.
```

The other tuning parameter was $\text{Beta} \in \{\text{HS}, \text{HSm}, \text{PR}, \text{FR}, \text{PRm}, \text{SD}\}$. **MINFNCG1**, **MINFNCG2**, **MINFNCG3**, **MINFNCG4**, **MINFNCG5**, and **MINFNCG6** are **MINFNCG** with $\text{Beta} = \text{HS}$, $\text{Beta} = \text{HSm}$, $\text{Beta} = \text{PR}$, $\text{Beta} = \text{FR}$, $\text{Beta} = \text{PRm}$, and $\text{Beta} = \text{SD}$, respectively.

- **NLSQERR** is a global unconstrained Gauss-Newton method with error oriented convergence criterion and adaptive trust region strategy Deuffhard (2011), obtained from

<http://elib.zib.de/pub/elib/codolib/NewtonLib/index.html>

The following options were used

```
iniscalx = 0; rescalx = 0; xthrsh = ones(n, 1);
xtol = 1.e - 50; ftol = 1.e - 50; kmax = nfm;
printmon = 2; printsol = 1; fid = 1;
```

```
numdif = 1;
lambda0 = eps; lambdamin = 1e - 50;
ftol = 1.e - 50.
```

- **NMPNTR**, non-monotone projected Newton trust region method, is a bound constrained solver Kimiaei (2016). **NMPNTR1**, **NMPNTR2**, **NMPNTR3**, and **NMPNTR4** are **NMPNTR** with $\Delta_0 = 1$, $\Delta_0 = 10$, $\Delta_0 = 100$, and $\Delta_0 = 500$, respectively. According to our results, **NMPNTR2** was the best.
- **NATRN** is a non-monotone trust region algorithm Amini et al. (2016) using the full finite difference approximation. The subproblem was solved in the same way as **LMLS**. **NATRN1**, **NATRN2**, **NATRN3**, and **NATRN4** are **NATRN** with $\Delta_0 = 1$, $\Delta_0 = 10$, $\Delta_0 = 100$, and $\Delta_0 = 500$, respectively. According to our results, **NATRN1** had the best performance.
- **NATRLS** is a non-monotone line search and trust region algorithm Amini et al. (2016) using the full finite difference approximation. The subproblem was solved in the same way as **LMLS**. **NATRLS1**, **NATRLS2**, **NATRLS3**, and **NATRLS4** are **NATRLS** with $\Delta_0 = 1$, $\Delta_0 = 10$, $\Delta_0 = 100$, and $\Delta_0 = 500$, respectively. According to our results, **NATRLS1** had the best performance.
- **LSQNONLIN1**, obtained from the MATLAB Optimization Toolbox at,

<https://de.mathworks.com/help/optim/ug/lsqnonlin.html>

is a nonlinear least squares solver with the following options:

```
options = optimoptions(@lsqnonlin,'Algorithm','levenberg-marquardt','FiniteDifferenceType','forward','MaxIter',Inf,'MaxFunEvals',nfmax,'TolX',0,'SpecifyObjectiveGradient','false').
```

- **LSQNONLIN2**, obtained from the MATLAB Optimization Toolbox at,

<https://de.mathworks.com/help/optim/ug/lsqnonlin.html>

is a nonlinear least squares solver with the following options:

```
options = optimoptions(@lsqnonlin,'Algorithm','trust-region reflective','FiniteDifferenceType','forward','MaxIter',Inf,'MaxFunEvals',nfmax,'TolX',0,'SpecifyObjectiveGradient','false').
```

- **DOGLEG** is Powell’s dogleg method for least squares problems, which is the best algorithm from the toolbox of `immoptibox.zip` Nielsen (2012), available at

<http://www2.imm.dtu.dk/projects/immoptibox/>

The following option was used

```
opts = [\Delta_0, tolg, tolx, tolr, maxeval]
       = [\Delta_0, 1e - 50, 1e - 50, 1e - 50, nfmax].
```

DOGLEG1, **DOGLEG2**, **DOGLEG3**, and **DOGLEG4** are **DOGLEG** with $\Delta_0 = 1$, $\Delta_0 = 10$, $\Delta_0 = 100$, and $\Delta_0 = 500$, respectively. The best version was **DOGLEG1**.

Unconstrained solvers:

- **FMINUNC**, obtained from the MATLAB Optimization Toolbox at

<https://ch.mathworks.com/help/optim/ug/fminunc.html>,

is a standard quasi-Newton algorithm. We used **FMINUNC** with

```
opts = optimoptions(@fminunc,'Algorithm','quasi-newton','Display','Iter','MaxIter',Inf,'MaxFunEvals',nfmax,'TolX',0,'TolFun',0,'ObjectiveLimit',-1e-50).
```

- **FMINUNC1** is **FMINUNC** with the limited memory quasi-Newton approximation by Liu and Nocedal (1989). It were added to **FMINUNC** by the present authors. The option set for it was used the same as **FMINUNC**; only the memory $m = 10$ was added to the option set.

3.2 Default for tuning parameters of LMLS

The tuning parameters for our new method (**LMLS**) are chosen as

$m_{nm} = 10; m_{rs} = 10;$	$\gamma_r = 10^{-30}; \gamma_p = 5\epsilon_m;$
$\gamma_s = \sqrt{\epsilon_m}; \gamma_t = 0.1;$	$\sigma_1 = 0.5; \lambda^0 = 1;$
$\sigma_2 = 1; \gamma^{init} = 10^{-8};$	$\gamma_m = 10^{-30}; \underline{\lambda} = 10^{-4};$
$\Delta^0 = 10; \Delta^{min} = 10^{-6};$	$\bar{\lambda} = 10^5.$

The remaining tuning parameter m_{sn} is varied in the experiment: **LMLS1**, **LMLS2**, **LMLS3**, and **LMLS4** are **LMLS** with $m_{sn} = 3$, $m_{sn} = \min(10, n)$, $m_{sn} = \min(30, n)$, and $m_{sn} = \min(100, n)$, respectively.

3.3 Test problems used, initial point, and stopping tests

Test problems suggested by Lukšan et al. (2018) are classified in Table 1 according to whether they are **overdetermined** ($r > n$) or not ($r = n$). A shifted point for these problems is done like Kimiaei and Neumaier (2020) as $\chi_i := (-1)^{i-1} 2/(2+i)$ for all $i = 1, \dots, n$. This means that the initial point is chosen by $x_i^0 = \chi_i$ for all $i = 1, \dots, n$ and the initial function value is computed by $f^0 := f(x^0)$, while the other function values are computed by $f^\ell := f(x^\ell + \chi)$ for all $\ell \geq 1$.

We denote nf and msec as the number of function evaluations and time in milliseconds, respectively. nfmax and secmax are the upper bounds for them, chosen as

$$\text{nfmax} \in \begin{cases} \{10n, 50n, 100n, 500n\} & \text{if } 1 \leq n \leq 100, \\ \{10n, 50n, 100n\} & \text{if } 101 \leq n \leq 1000 \\ \{10n, 100n\} & \text{if } 1001 \leq n \leq 10000 \end{cases}$$

and

$$\text{secmax} := \begin{cases} 300 & \text{if } 1 \leq n \leq 100, \\ 800 & \text{if } 101 \leq n \leq 10000. \end{cases}$$

Denote by f^0 the function value of the starting point (common to all solvers), by f^{so} the best point found by the solver so , and by f^{opt} the best point known to us. Then, if the target accuracy satisfies

$$q^{so} := \frac{(f^{so} - f^{\text{opt}})/(f^0 - f^{\text{opt}})}{\leq \begin{cases} 10^{-8} & \text{if } 1 \leq n \leq 100, \\ 10^{-3} & \text{if } 101 \leq n \leq 10000, \end{cases}$$

then the problem is solved by the solver so . Otherwise, the problem is unsolved by it; either nfmax or secmax is exceeded, or the solver fails.

3.4 The efficiency and robustness of a solver

For a given collection S of solvers, the strength of a solver $so \in S$ —relative to an ideal solver that matches on each problem the best solver—is measured, for any given cost measure c_s by the number, e_{so} defined by

$$e_{so} := \begin{cases} \frac{\min_{s \in S} c_s}{c_{so}}, & \text{if the solver } so \text{ solves the problem,} \\ 0, & \text{otherwise,} \end{cases}$$

called the **efficiency** of the solver so with respect to this cost measure. Two cost measures nf and msec are used.

The **robustness** of a solver is how many test problems it can solve. Efficiency and robustness are two adequate tools to

determine which solver is competitive. In fact, the robustness of a solver is more important than its efficiency. We use two different performance plots in terms of the robustness and efficiency of solvers:

- The first performance plot is the data profile by Moré and Wild (2009) for $\text{nf}/(\text{best nf})$ and $\text{msec}/(\text{best msec})$ as well; but it is the percentage of problems solved within the number of function evaluations and time in milliseconds.
- The second performance plot is the performance profile by Dolan and Moré (2002) for $\text{nf}/(\text{best nf})$ and $\text{msec}/(\text{best msec})$; the percentage of problems solved within a factor τ of the best solvers.

All tables and data/performance profiles are given in Sects. 4.2–4.4. In Sects. 3.5–3.7, we summarize them as two new performance plots.

3.5 Small scale: $n \in [1, 100]$

A comparison among **LMLS1**, **LMLS2**, **LMLS3**, **LMLS4**, and solvers using quasi-Newton is shown in Subfigures (a) and (b) of Fig. 1, so that

- **LMLS4** using the full estimated Jacobian matrix is the best in terms of the number of solved problems and the nf efficiency;
- **LMLS3**, **LMLS2**, and **LMLS1** are more efficient than solvers using quasi-Newton approximation (**FMINUNC**, **FMINUNC1**, **MINFLBFGS1**, and **MINFLBFGSDL1**) in terms of the nf efficiency;
- **FMINUNC** and **MINFLBFGSDL1** are comparable with **LMLS3**—only for very large budget—in terms of the number of solved problems but **LMLS3**, **LMLS2**, and **LMLS1** are more efficient than **FMINUNC** and **MINFLBFGSDL1** in terms of the nf efficiency not only for very large budget but also for small up to large budgets.

To determine whether our new non-monotone and adaptive radius strategies are effective or not, we compare **LMLS4** with solvers using other non-monotone and adaptive radius strategies, shown in Subfigures (c) and (d) of Fig. 1. All solvers use the full Jacobian matrix and the trust region subproblems are solved by the same algorithm. As can be seen, **LMLS4** is much more efficient and robust than **NATRLS1**, **NMPGTR2**, and **NATRN1** in terms of the number of solved problems and the nf efficiency.

We compare **LMLS4** with four famous solvers **LSQNONLIN1**, **CoDoSol1**, **NLEQ1**, and **DOGLEG1** shown in Subfigures (e) and (f) of Fig. 1. It is seen that **LMLS4** and **CoDoSol1** are the two best solvers in terms of the nf

Table 1 A classification of test problems

Dimensions n	3	5	10	16	30	50	100	300	500	1000	5000	10,000
Total number of least squares problems ($r \geq n$)	49	69	76	83	83	83	83	83	83	83	83	83
Number of square problems ($r = n$)	43	53	55	62	62	62	62	62	62	62	62	62
Number of least squares problems with $r > n$	6	16	21	21	21	21	21	21	21	21	21	21

efficiency while **LMLS4** and **DOGLEG1** are the two best solvers in terms of the number of solved problems.

Another comparison is among **LMLS3**, **LMLS2**, and **LMLS1** using the Jacobian matrix in an adaptive subspace basis indices set and **LSQNONLIN1** and **NLEQ1** using the full Jacobian matrix. We conclude from Subfigures (g) and (h) of Fig. 1 that

- **LMLS3** is the best in terms of the number of solved problems and the n.f efficiency;
- **LMLS2** is the second best solver in terms of the number of solved problems and the n.f efficiency for medium, large, and very large budgets;
- **LMLS1** with lowest subspace dimension is more efficient than **LSQNONLIN1** in terms of the number of solved problems and the n.f efficiency; even it is more efficient than **NLEQ1** for very large budget in terms of the n.f efficiency.

As a result, **LMLS** is competitive for small-scale problems in comparison with the state-of-the-art solvers.

3.6 Medium scale: $n \in [101, 1000]$

In this subsection, we compare **LMLS1**, **LMLS2**, **LMLS3**, and **LMLS4** using the estimated Jacobian matrices in a subspace with random basis indices with **FMINUNC** using standard BFGS approximations and **FMINUNC1** using limited memory BFGS ones (Fig. 2).

From Subfigures (a) and (b) of Fig. 1, we conclude that

- **LMLS4**, **LMLS3**, and **LMLS2** are the three best solvers in terms of the n.f efficiency, respectively;
- **LMLS4** is the best solver in terms of the number of solved problems; only **FMINUNC** is the best for large budget.

3.7 Large scale: $n \in [1001, 10000]$

In this subsection, we compare **LMLS1**, **LMLS2**, **LMLS3**, **LMLS4** using the estimated Jacobian matrices in a subspace with random basis indices with **FMINUNC1** using limited memory BFGS approximations.

In terms of the n.f efficiency and the number of solved problems, Subfigures (a) and (b) of Fig. 3 result in the fact that

- **LMLS4**, **LMLS3**, and **LMLS2** are the three best solvers, respectively;
- **LMLS1** with lowest subspace dimension is more efficient than **FMINUNC1** for small budget while **FMINUNC1** is more efficient than **LMLS1** for large budget.

4 Additional material for LMLS

4.1 Summarizing tables

In all tables, efficiencies are given as percentages, rounded (towards zero) to integers. Larger efficiencies imply a better average behavior, while a zero efficiency indicates failure.

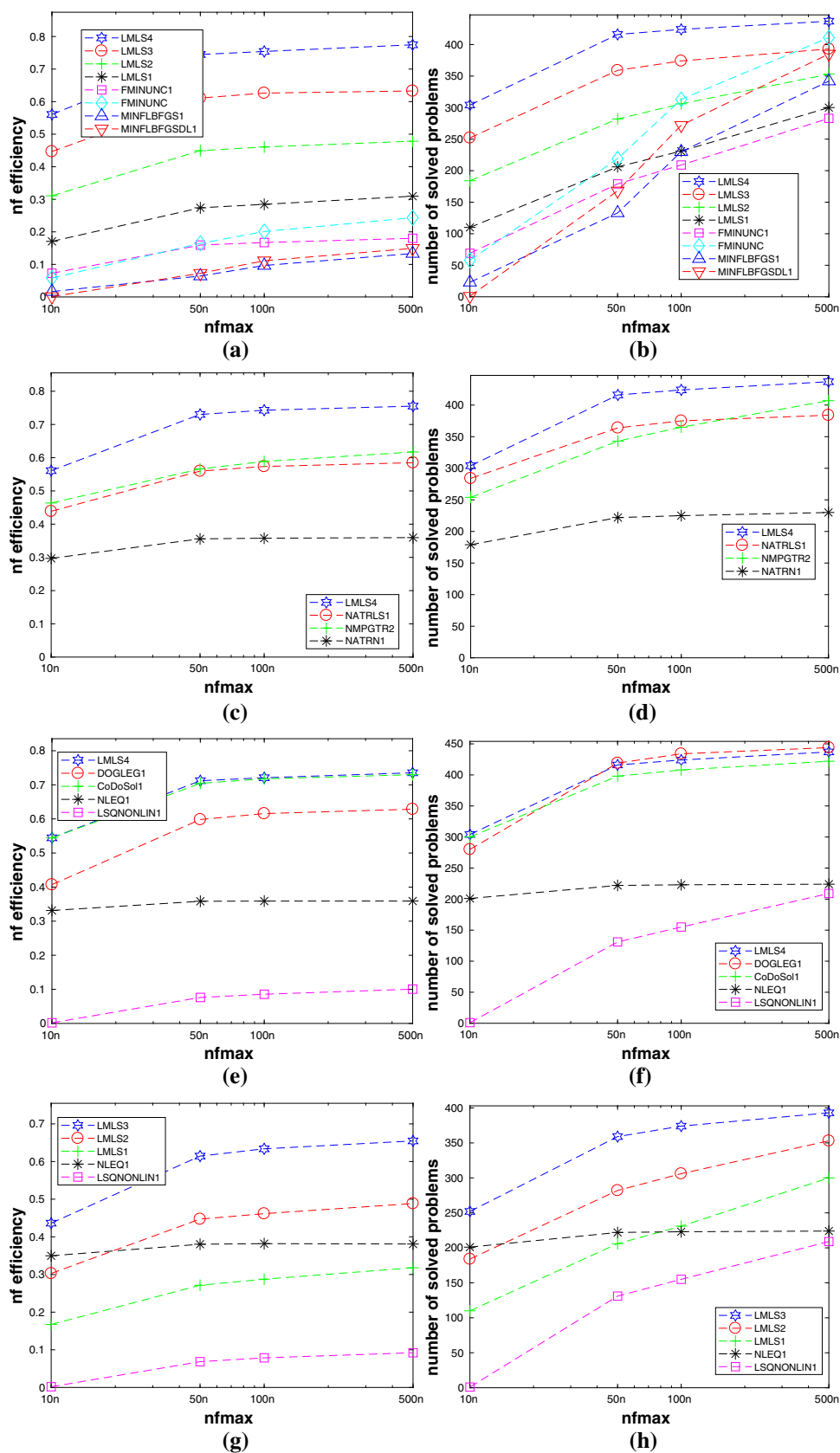
#100 is the total number of problems for which the solver so was best with respect to n.f ($e_{so} = 1 = 100\%$). !100 is the total number of problems solved for which the solver so was better than all other solvers with respect to n.f.

We denote the time in seconds without the setup time for the objective function by sec . In tables, a sign

- n indicates that $n.f \geq n.f_{max}$ was reached.
- t indicates that $sec \geq sec_{max}$ was reached.
- f indicates that the algorithm failed for other reasons.

T_{mean} is the mean of the time in seconds needed by a solver to solve the test problems chosen from the list of test problems \mathcal{P} , ignoring the times for unsolved problems. It can be a good measure when solvers have approximately the same number of solved problems.

Fig. 1 Performance plots for small-scale problems. **a–b**: A comparison of limited memory solvers, **c–d**: A comparison among LMLS in a full subspace with random basis indices and solvers using other non-monotone and adaptive radius techniques, **e–f**: A comparison among LMLS in a full subspace with random basis indices and other famous solvers, **g–h**: A comparison among low-dimensional LMLS1, LMLS2, LMLS3, and NLEQ1 and LSQNONLIN1 using full estimated Jacobian



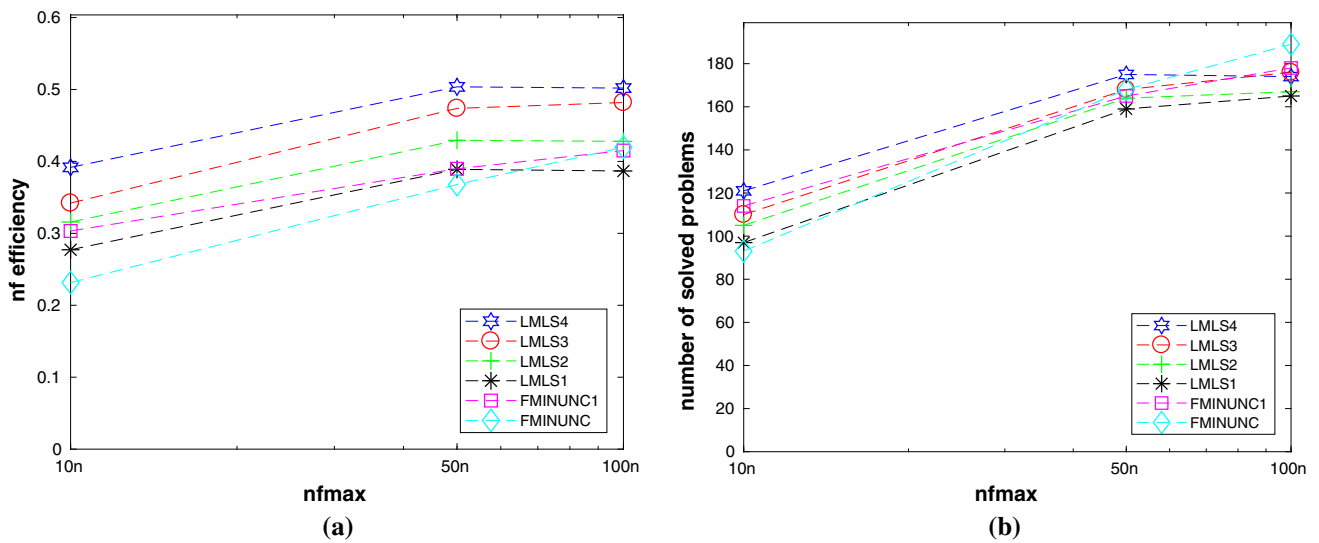


Fig. 2 a–b: Performance plots for medium-scale problems

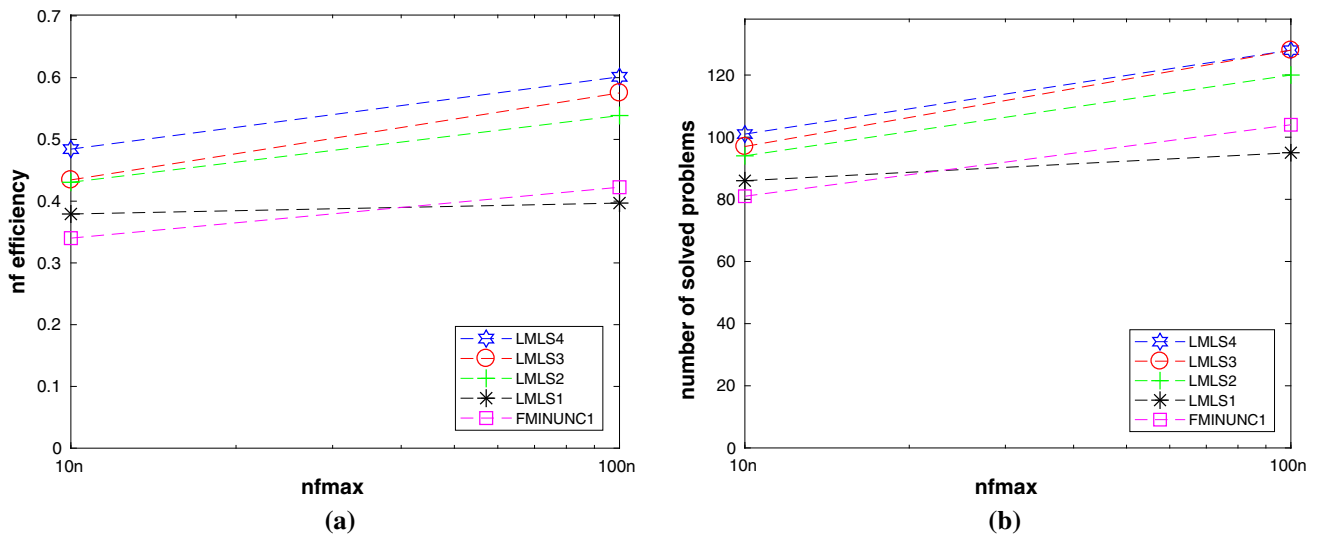


Fig. 3 a–b: Performance plots for large-scale problems

4.2 Tables and data/performance profiles for $1 \leq n \leq 100$

This section contains Tables 2, 3, 4, 5 and Figs. 4, 5, 6, 7, summaries of which were discussed in Sect 3.5.

Table 2 Results for small-scale and small budget

Stopping test: $q^{so} \leq 1e-08, \quad sec \leq 300, \quad nf \leq 10*n$						# of anomalies			Mean efficiency in %	
367 of 526 problems without bounds solved									For cost measure	
dim \in [1,100]										
Solver		Solved	#100	!100	T_{mean}	#n	#t	#f	nf	msec
LMLS4	lmtr4	304	204	15	52	222	0	0	53	46
CoDoSol1	codol	300	197	30	56	219	0	7	52	40
NATRLS1	natrs1	284	63	8	67	242	0	0	40	30
DOGLEG1	dogleg1	280	70	11	98	246	0	0	38	22
NMPGTR2	nmpg2	254	172	8	55	272	0	0	43	31
LMLS3	lmtr3	252	156	4	53	274	0	0	42	35
NLEQ1	nleq1	201	42	30	77	145	0	180	33	16
LMLS2	lmtr2	184	91	7	75	342	0	0	29	22
NATRN1	natrn1	179	54	11	89	347	0	0	26	18
LMLS1	lmtr1	110	47	20	112	416	0	0	16	10
STRSCNE1	strs1	70	69	0	28	107	0	349	13	7
FMINUNC1	func1	69	2	0	123	455	0	2	6	4
FMINUNC	func	58	2	0	139	468	0	0	5	4
MINFLBFGS1	lbfgs1	23	0	0	227	449	0	54	1	0
LSQNONLIN1	lsqn1	1	1	1	50	525	0	0	0	0
MINFLBFGSDL1	minlbfgs1	1	0	0	30	525	0	0	0	0
MINFNCG1	MINFNCG1	0	0	0	–	514	0	12	0	0

Table 3 Results for small-scale and medium budget

Stopping test: $q^{so} \leq 1e-08, \quad sec \leq 300, \quad nf \leq 50*n$						# of anomalies			Mean efficiency in %	
474 of 526 problems without bounds solved									For cost measure	
dim \in [1,100]										
Solver		Solved	#100	!100	T_{mean}	#n	#t	#f	nf	msec
DOGLEG1	dogleg1	419	80	17	148	107	0	0	55	30
LMLS4	lmtr4	416	228	17	108	110	0	0	66	59
CoDoSol1	codol	398	226	52	90	107	0	21	65	54
NATRLS1	natrs1	364	79	21	81	162	0	0	51	39
LMLS3	lmtr3	359	177	8	124	167	0	0	55	46
NMPGTR2	nmpg2	343	191	22	79	183	0	0	53	40
LMLS2	lmtr2	282	111	16	197	244	0	0	40	29
NATRN1	natrn1	222	63	17	117	304	0	0	31	22
NLEQ1	nleq1	222	42	30	77	122	0	182	35	18
FMINUNC	func	219	4	3	167	292	0	15	13	11
LMLS1	lmtr1	206	49	21	253	320	0	0	24	15
FMINUNC1	func1	179	8	7	177	345	0	2	13	10
MINFLBFGSDL1	minlbfgs1	168	0	0	286	358	0	0	5	5
MINFLBFGS1	lbfgs1	133	0	0	200	339	0	54	5	4
LSQNONLIN1	lsqn1	131	1	1	314	395	0	0	5	4
STRSCNE1	strs1	72	69	0	28	1	0	453	13	8
MINFNCG1	MINFNCG1	47	0	0	698	458	0	21	1	1

Table 4 Results for small-scale and large budget

Stopping test:		$q^{so} \leq 1e-08, \quad sec \leq 300, \quad nf \leq 100*n$							Mean efficiency in %	
493 of 526 problems without bounds solved									For cost measure	
dim $\in[1,100]$						# of anomalies				
Solver		Solved	#100	!100	T_{mean}	#n	#t	#f	nf	msec
DOGLEG1	dogleg1	434	82	19	167	92	0	0	56	31
LMLS4	lmtr4	424	229	17	113	102	0	0	67	59
CoDoSol1	codol1	408	227	53	103	88	0	30	66	54
NATRLS1	natrs1	375	87	27	104	151	0	0	53	39
LMLS3	lmtr3	374	177	9	150	152	0	0	56	48
NMPGTR2	nmpg2	365	196	25	103	160	0	1	54	40
FMINUNC	func	313	6	4	351	170	0	43	16	14
LMLS2	lmtr2	306	106	12	257	220	0	0	41	31
MINFLBFGSDL1	minlbfgs1	272	2	2	453	244	0	10	9	8
LMLS1	lmtr1	231	53	24	437	295	0	0	25	17
MINFLBFGS1	lbfgs1	230	0	0	349	232	0	64	8	6
NATRN1	natrn1	225	65	19	121	301	0	0	32	22
NLEQ1	nleq1	223	43	30	79	121	0	182	35	17
FMINUNC1	func1	209	8	6	327	297	0	20	14	12
LSQNONLIN1	lsqn1	155	1	1	374	371	0	0	6	4
MINFNCG1	MINFNCG1	136	0	0	524	365	0	25	2	2
STRSCNE1	strs1	72	69	0	28	1	0	453	13	7

Table 5 Results for small-scale and very large budget

Stopping test:		$q^{so} \leq 1e-08, \quad sec \leq 300, \quad nf \leq 500*n$							Mean efficiency in %	
509 of 526 problems without bounds solved									For cost measure	
dim $\in[1,100]$						# of anomalies				
Solver		Solved	#100	!100	T_{mean}	#n	#t	#f	nf	msec
DOGLEG1	dogleg1	444	79	18	220	82	0	0	57	31
LMLS4	lmtr4	437	229	18	159	89	0	0	68	58
CoDoSol1	codol1	422	226	54	172	61	0	43	67	55
FMINUNC	func	411	8	7	761	20	0	95	19	17
NMPGTR2	nmpg2	407	194	25	378	110	1	8	56	42
LMLS3	lmtr3	393	178	9	343	133	0	0	56	47
MINFLBFGSDL1	minlbfgs1	385	6	6	723	69	0	72	11	12
NATRLS1	natrs1	384	89	31	143	142	0	0	54	41
LMLS2	lmtr2	353	107	14	998	173	0	0	42	31
MINFLBFGS1	lbfgs1	342	4	4	973	56	0	128	10	9
LMLS1	lmtr1	300	53	25	1302	226	0	0	27	17
MINFNCG1	MINFNCG1	283	0	0	990	194	0	49	3	4
FMINUNC1	func1	283	8	7	534	205	0	38	15	13
NATRN1	natrn1	230	63	17	178	296	0	0	32	22
NLEQ1	nleq1	224	42	30	82	120	0	182	35	18
LSQNONLIN1	lsqn1	209	1	1	690	316	1	0	6	5
STRSCNE1	strs1	72	69	0	29	1	0	453	13	6

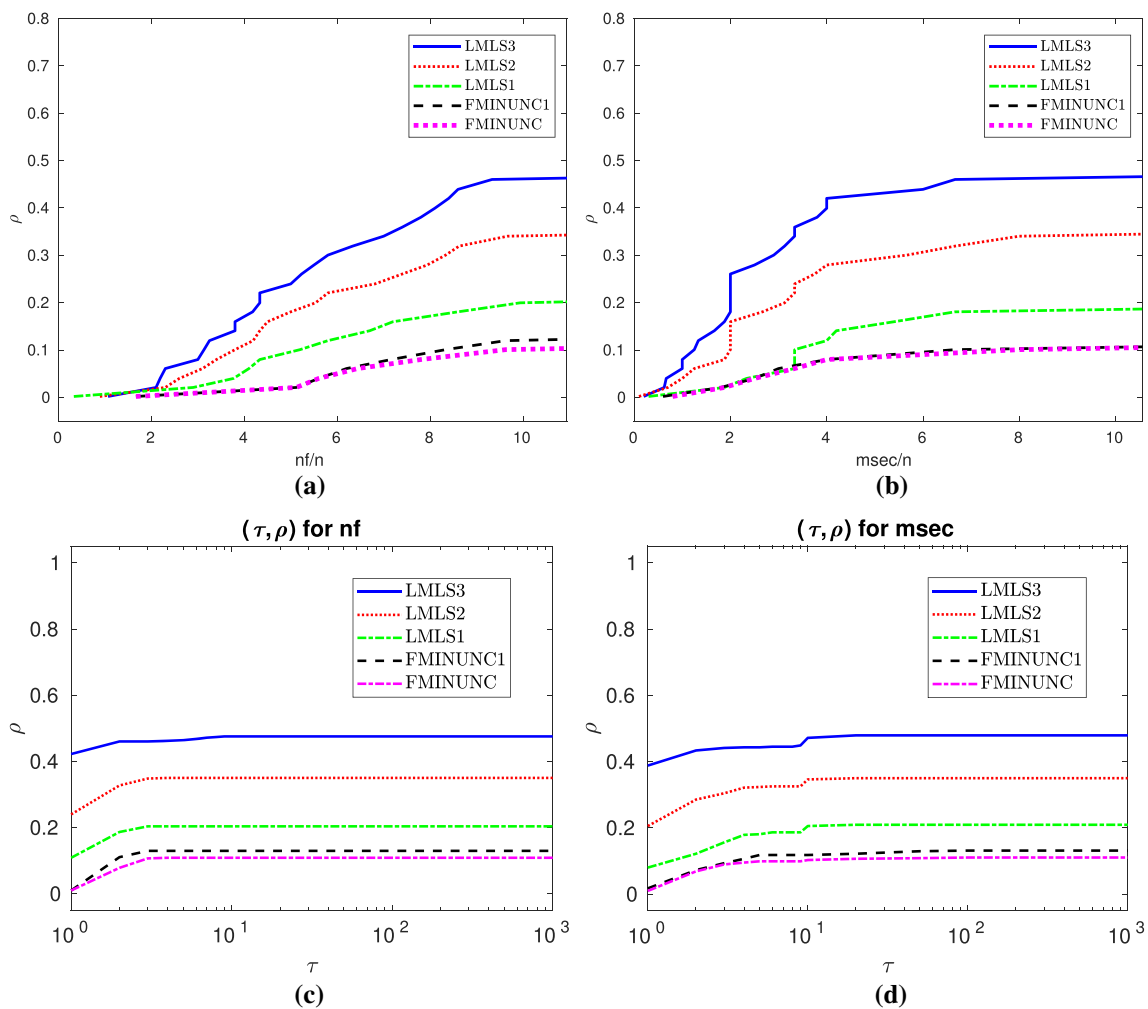


Fig. 4 a and b: Data profiles for $nf/(best\ nf)$ and $msec/(best\ msec)$, respectively. ρ designates the fraction of problems solved within the number of function evaluations and time in milliseconds used by the best solver. Problems solved by no solver are ignored. **c–d:** Performance

profiles for $nf/(best\ nf)$ and $msec/(best\ msec)$, respectively. ρ designates the fraction of problems solved within the number of function evaluations and time in milliseconds used by the best solver. Problems solved by no solver are ignored

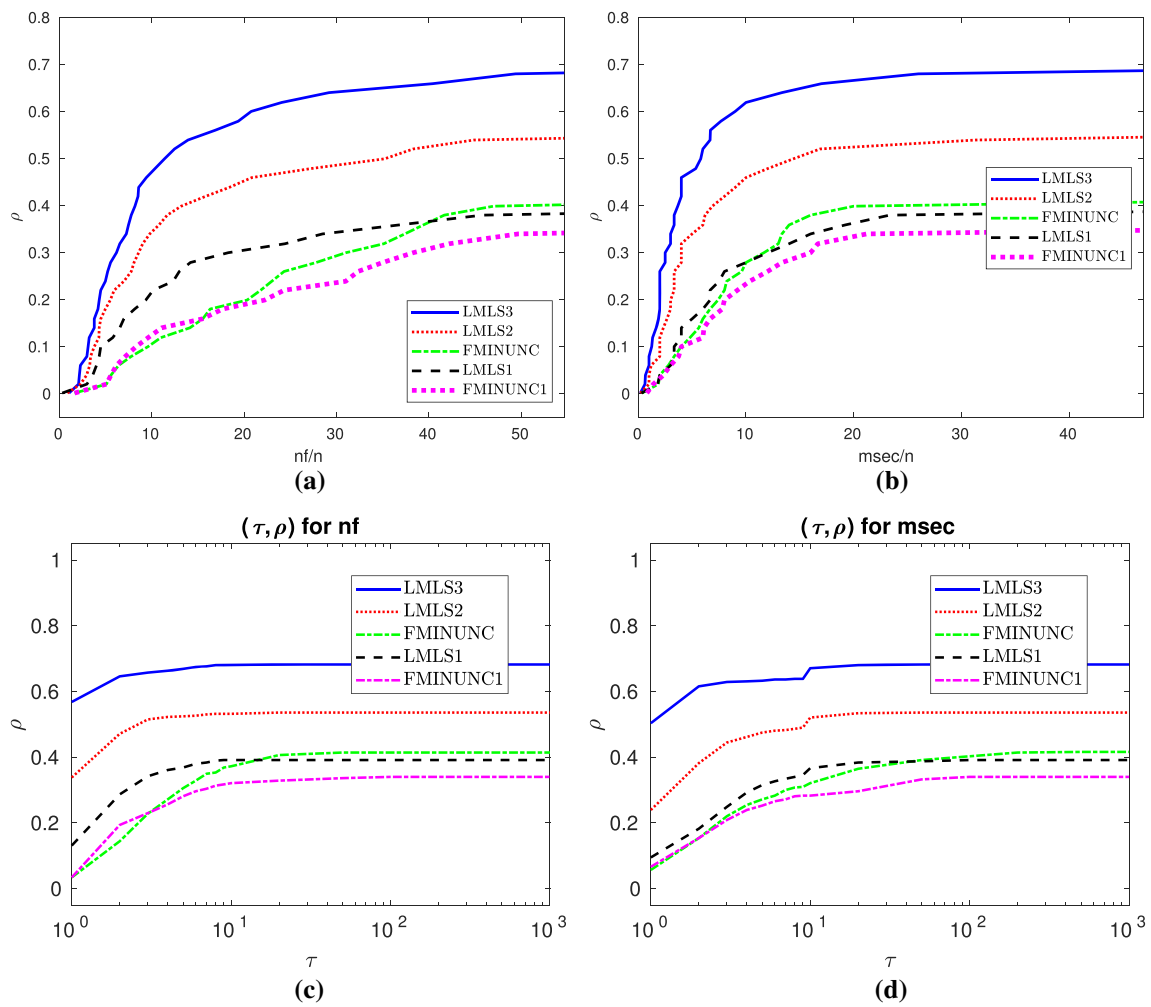


Fig. 5 Details as in Fig. 4

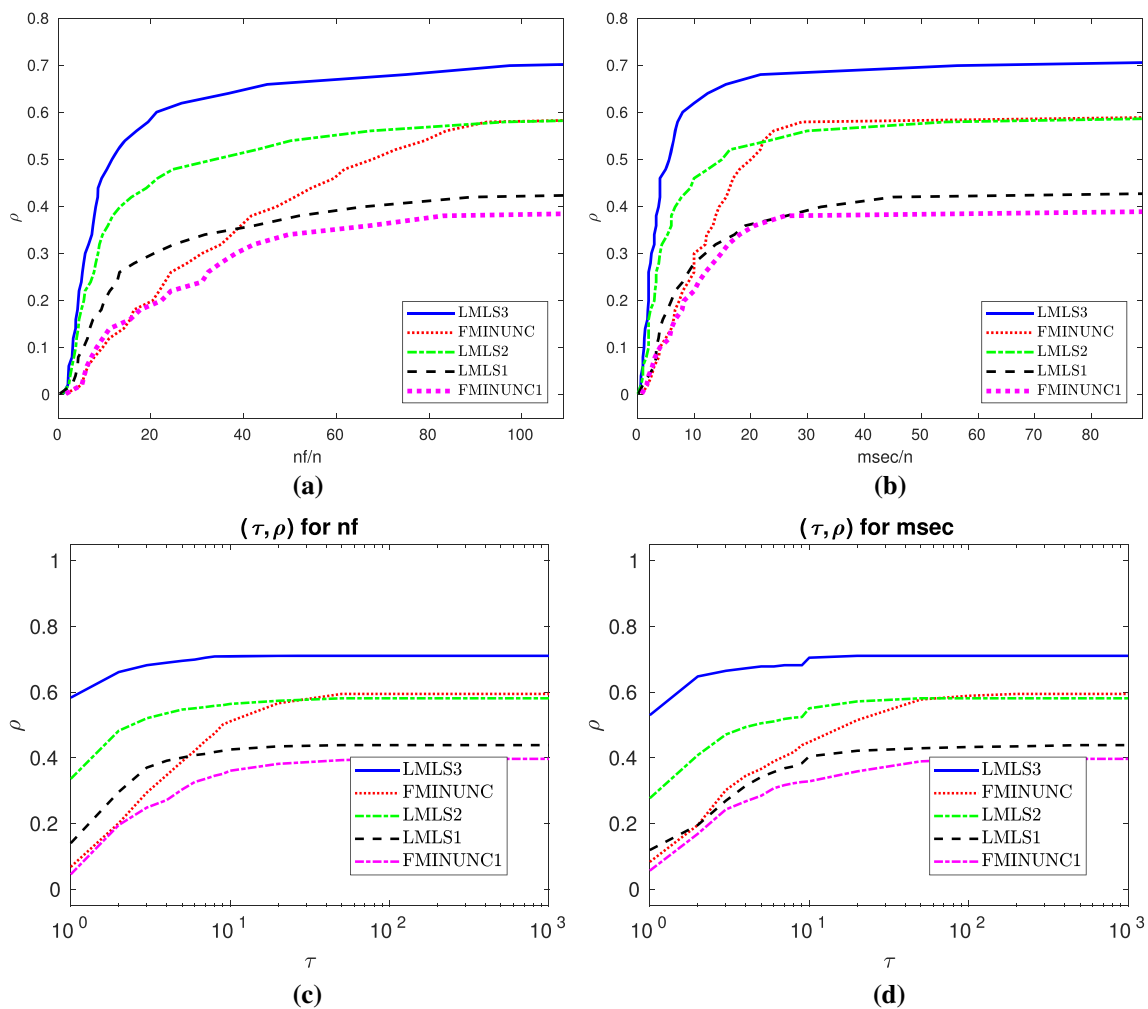


Fig. 6 Details as in Fig. 4

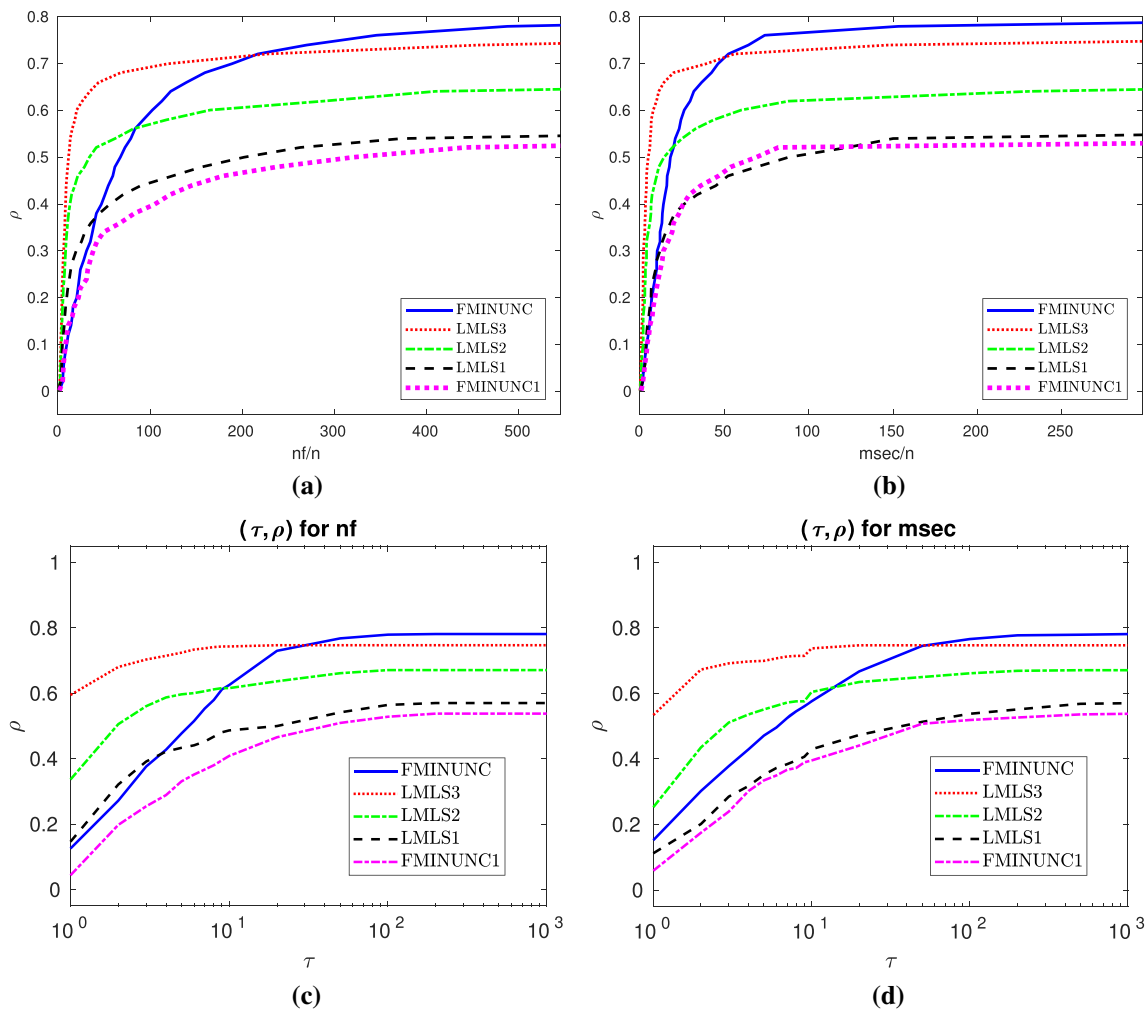


Fig. 7 Details as in Fig. 4

4.3 Tables and data/performance profiles for $101 \leq n \leq 1000$

This section contains Tables 6, 7, 8 and Figs. 8, 9, 10, summaries of which were discussed in Sect 3.6.

Table 6 Results for medium-scale and small budget

Stopping test: $q^{so} \leq 0.001, \quad sec \leq 800, \quad nf \leq 10*n$										
154 of 249 problems without bounds solved										
$dim \in [101, 1000]$										
Solver		Solved	#100	!100	T_{mean}	# of anomalies			Mean efficiency in %	
						#n	#t	#f	For cost measure	
									nf	msec
LMLS4	lmls4	119	49	48	13738	129	1	0	37	37
FMINUNC1	func1	114	40	14	11271	133	2	0	29	35
LMLS3	lmtr3	110	30	28	15401	138	1	0	34	28
LMLS2	lmtr2	105	22	21	15006	143	1	0	31	20
LMLS1	lmtr1	97	15	15	18207	151	1	0	27	21
FMINUNC	func	93	26	0	13702	154	2	0	22	24

Table 7 Results for medium-scale and budget

Stopping test: $q^{so} \leq 0.001, \quad sec \leq 800, \quad nf \leq 50*n$										
188 of 249 problems without bounds solved										
$dim \in [101, 1000]$										
Solver		Solved	#100	!100	T_{mean}	# of anomalies			Mean efficiency in %	
						#n	#t	#f	For cost measure	
									nf	msec
LMLS4	lmtr4	169	58	56	11582	78	2	0	50	46
LMLS3	lmtr3	168	48	47	12980	79	2	0	47	37
FMINUNC	func	168	32	5	11064	78	3	0	36	42
FMINUNC1	func1	165	43	16	10503	81	3	0	39	50
LMLS2	lmtr2	164	16	15	15614	84	1	0	43	25
LMLS1	lmtr1	159	20	20	15399	88	2	0	38	28

Table 8 Results for medium-scale and large budget

Stopping test: $q^{so} \leq 0.001, \quad sec \leq 800, \quad nf \leq 100*n$										
198 of 249 problems without bounds solved										
$dim \in [101, 1000]$										
Solver		Solved	#100	!100	T_{mean}	# of anomalies			Mean efficiency in %	
						#n	#t	#f	For cost measure	
									nf	msec
FMINUNC	func	189	44	18	14603	55	3	2	41	48
FMINUNC1	func1	178	46	20	12133	66	3	2	41	52
LMLS3	lmtr3	176	39	37	16832	71	2	0	48	36
LMLS4	lmtr4	174	53	51	18938	73	2	0	50	47
LMLS2	lmtr2	167	24	24	18182	81	1	0	42	24
LMLS1	lmtr1	165	20	20	28711	84	0	0	38	26

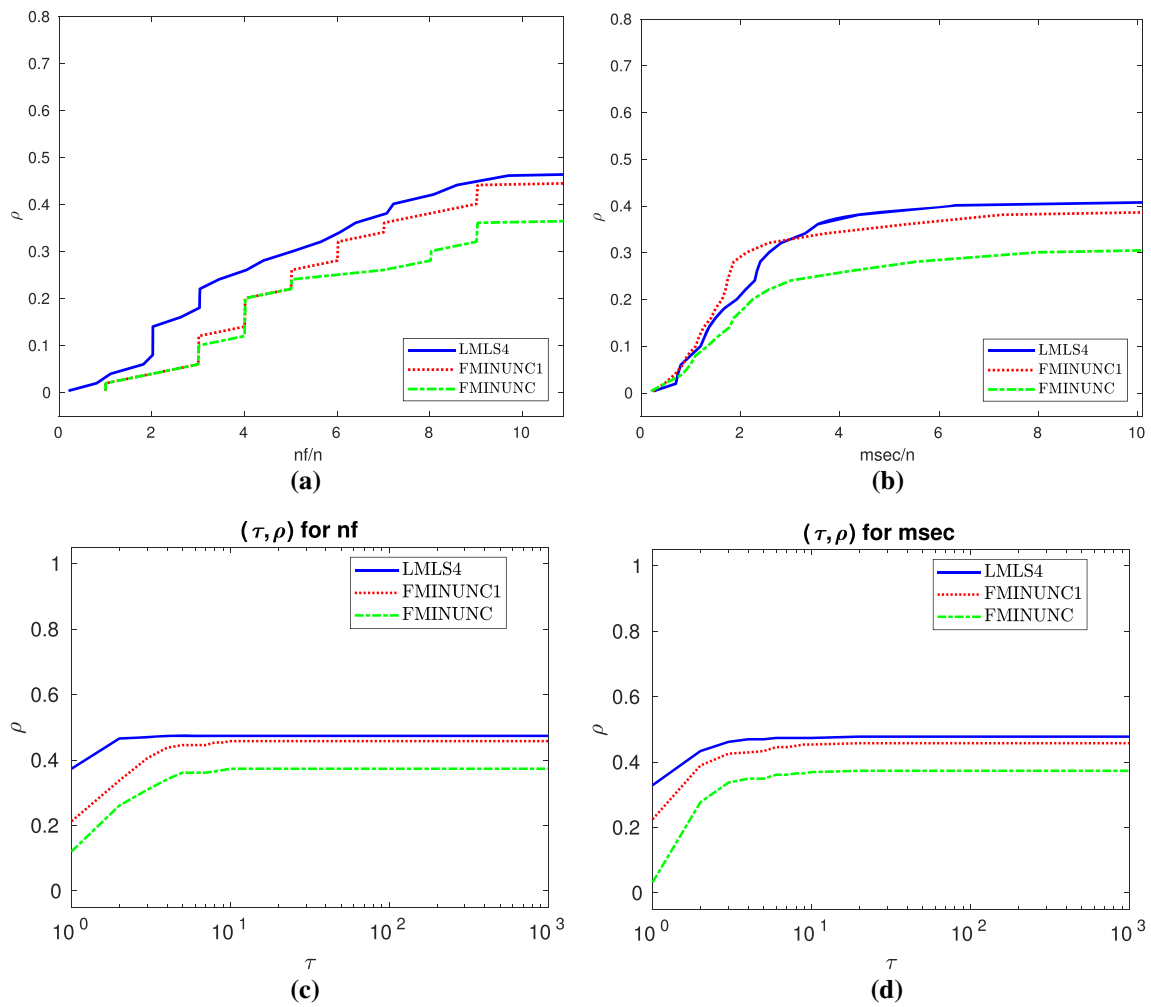


Fig. 8 Details as in Fig. 4

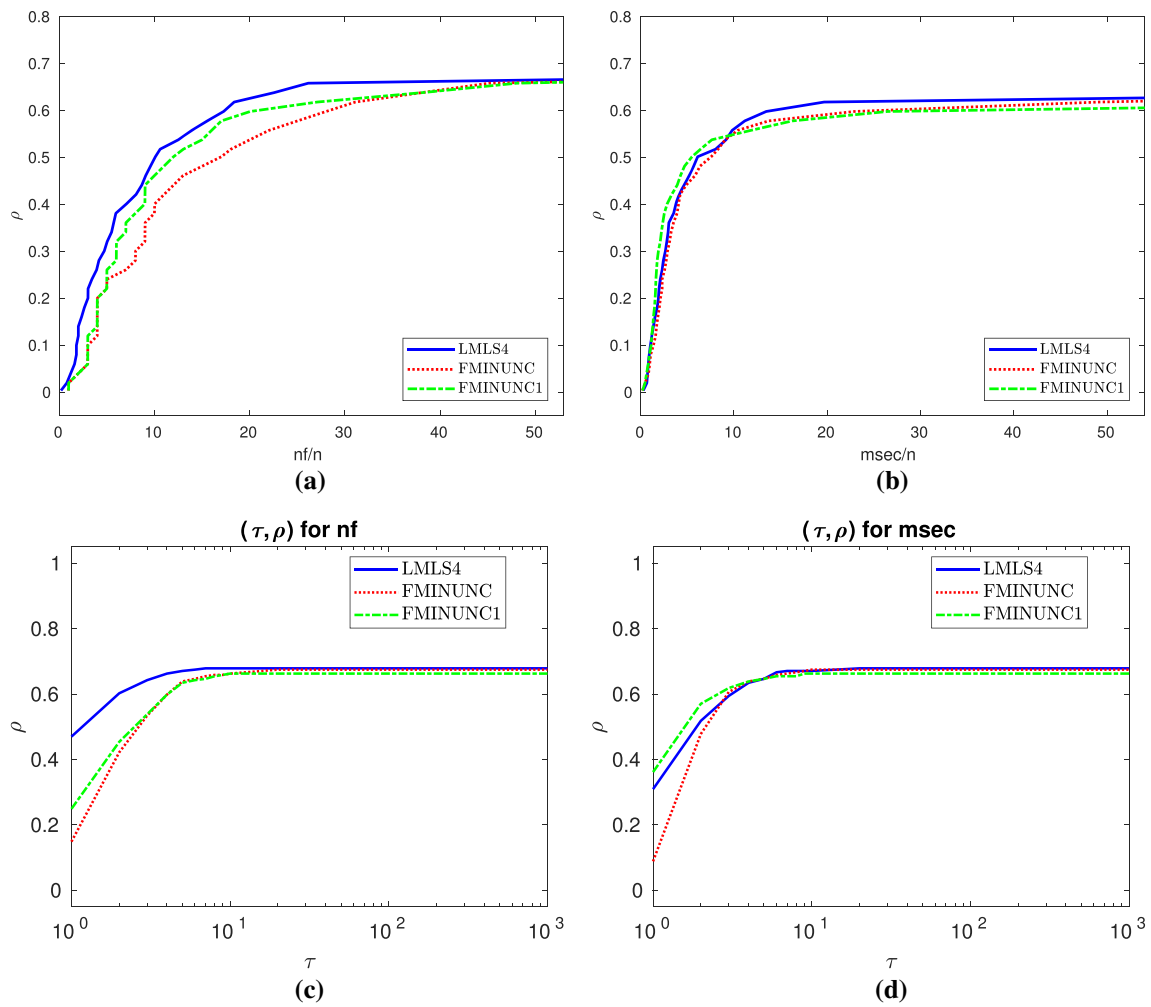


Fig. 9 Details as in Fig. 4

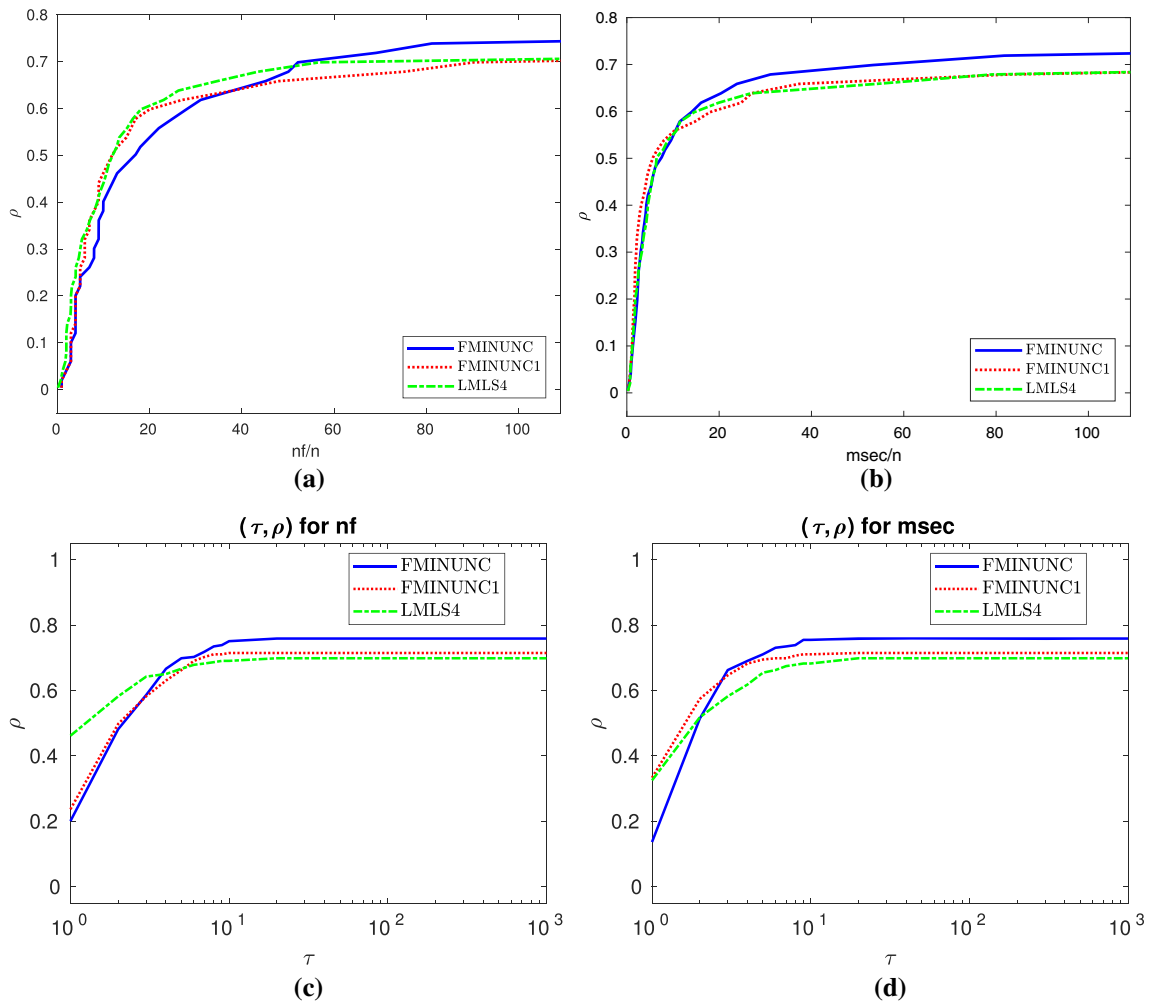


Fig. 10 Details as in Fig. 4

4.4 Tables and data/performance profiles for $1001 \leq n \leq 10000$

This section contains Tables 9, 10 and Figs. 11, 12, summaries of which were discussed in Sect 3.7.

Table 9 Results for large-scale and small budget

Stopping test: $q^{so} \leq 0.001, \quad sec \leq 800, \quad nf \leq 10*n$										
132 of 166 problems without bounds solved										
$dim \in [1001, 10000]$										
Solver	Solved	#100	!100	T_{mean}	# of anomalies			Mean efficiency in %		
					#n	#t	#f	For cost measure	nf	msec
LMLS4	lmtr4	101	47	44	265873	47	17	1	48	45
LMLS3	lmtr3	97	22	19	242590	57	10	2	43	42
LMLS2	lmtr2	94	11	10	262404	60	8	4	43	41
LMLS1	lmtr1	86	22	21	302069	60	14	6	37	32
FMINUNC1	func1	81	36	35	197750	60	24	1	34	37

Table 10 Results for large-scale and budget

Stopping test: $q^{so} \leq 0.001, \quad sec \leq 800, \quad nf \leq 100*n$										
147 of 166 problems without bounds solved										
$dim \in [1001, 10000]$										
Solver	Solved	#100	!100	T_{mean}	# of anomalies			Mean efficiency in %		
					#n	#t	#f	For cost measure	nf	msec
LMLS3	lmtr3	128	32	29	313348	0	38	0	57	55
LMLS4	lmtr4	128	49	47	325880	0	38	0	60	55
LMLS2	lmtr2	120	17	15	306190	0	46	0	53	49
FMINUNC1	func1	104	37	36	236336	0	61	1	42	47
LMLS1	lmtr1	95	18	17	332592	0	71	0	39	33

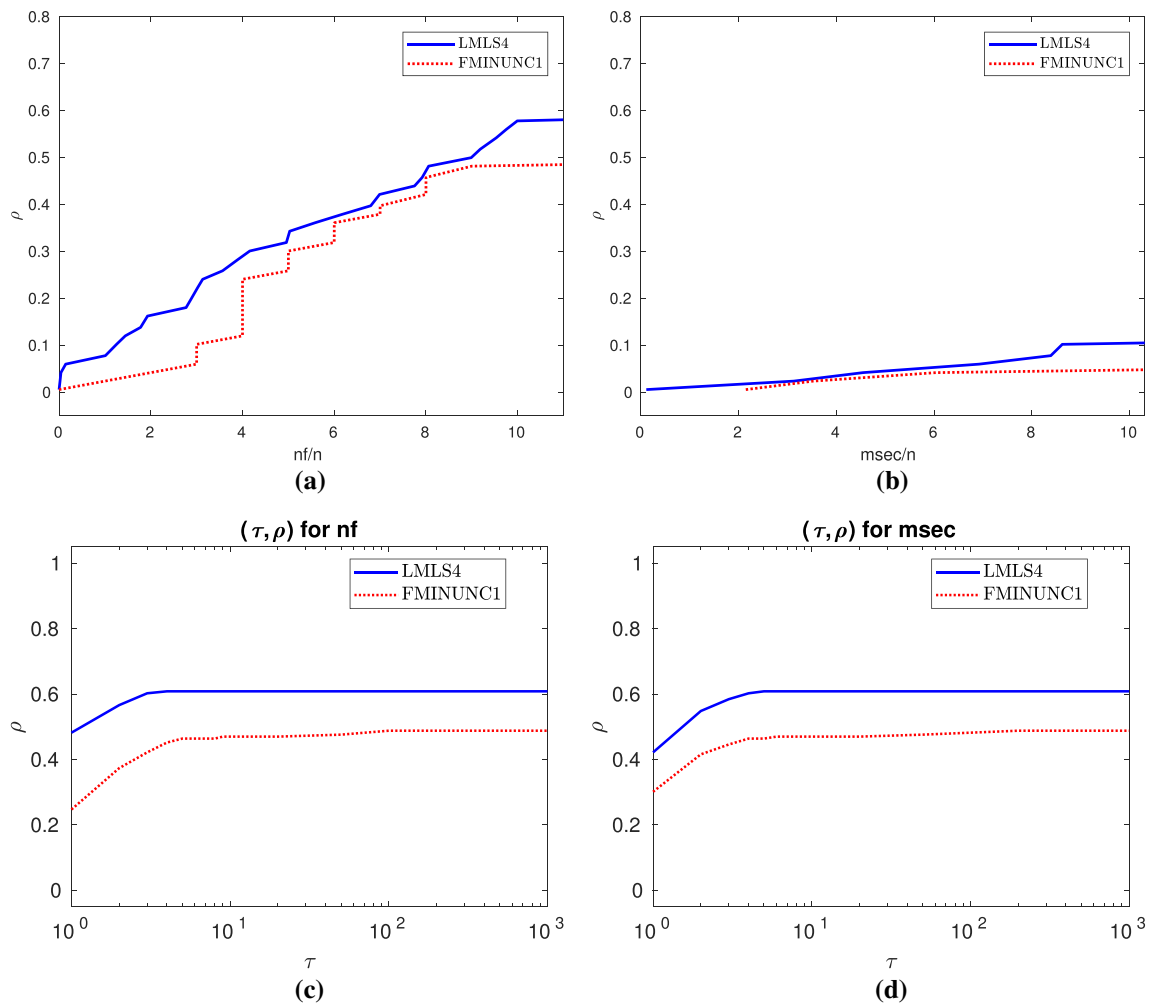


Fig. 11 Details as in Fig. 4

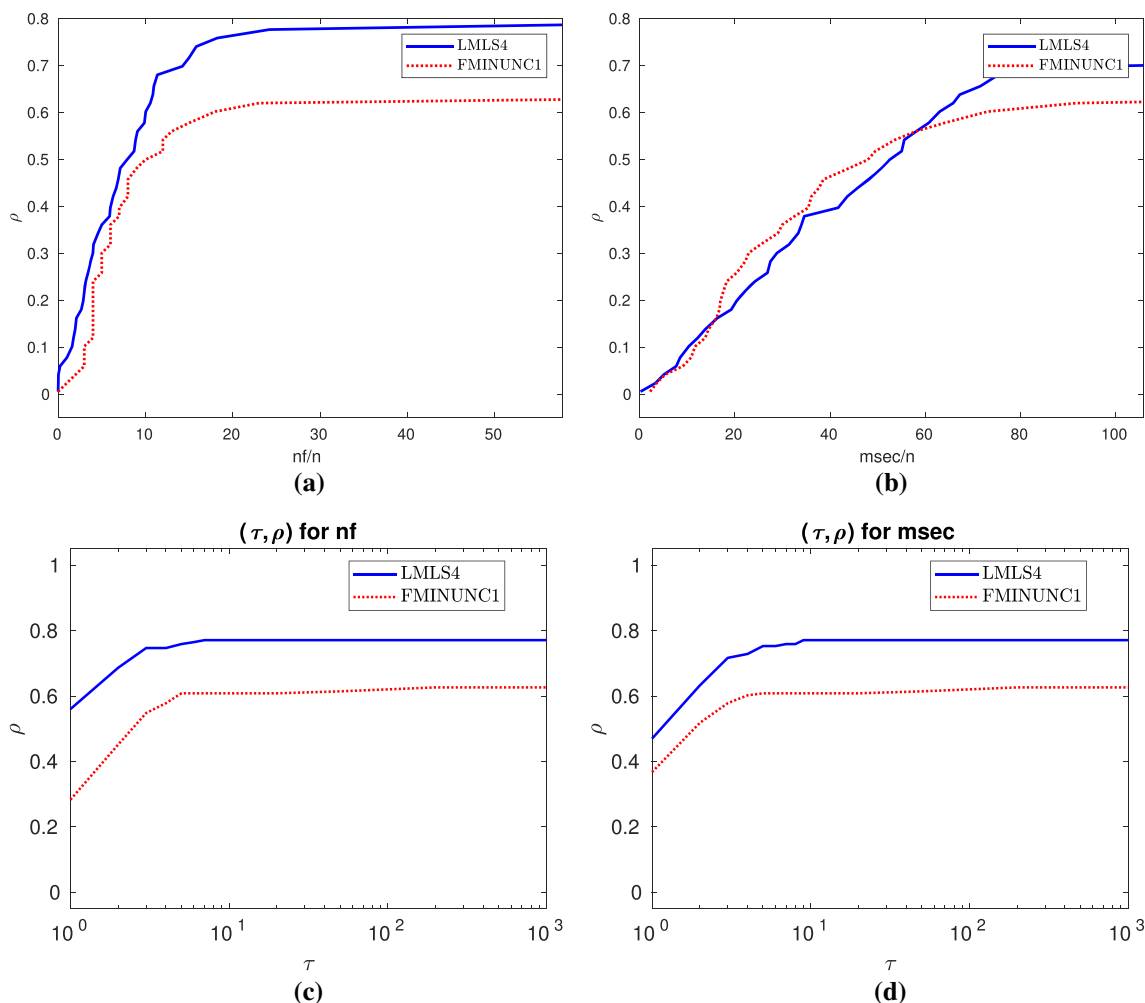


Fig. 12 Details as in Fig. 4

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Declarations

Conflict of interest The authors declare that they have no conflict of interest

Human and animal rights This study does not contain any studies with human participants or animals performed by any of the authors.

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