



Hunter–prey optimization: algorithm and applications

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Abstract

This paper proposes a new population-based optimization algorithm called hunter–prey optimizer (HPO). This algorithm is inspired by the behavior of predator animals such as lions, leopards and wolves, and preys such as stag and gazelle. There are many scenarios of animal hunting behavior, and some of them have transformed into optimization algorithms. The scenario used in this paper is different from the scenario of the previous algorithms. In the proposed approach, a prey and predator population, and a predator attacks a prey that moves away from the prey population. The hunter adjusts his position toward this far prey, and the prey adjusts his position toward a safe place. The search agent's position that was the best value of the fitness function considered a safe place. The HPO algorithm implemented on several test functions to evaluate its performance. Also, to performance verification, the proposed algorithm is applied to several engineering problems. The results showed that the proposed algorithm performed effective in solving test functions and engineering problems.

Keywords Hunter–Prey Optimizer · HPO Algorithm · Optimization · Meta-heuristic · Optimizer

1 Introduction

Optimization refers to the process of finding optimal values for the parameters of a given system from all the possible values to maximize or minimize its output (Mirjalili 2016). Optimization problems can be found in various fields which makes optimization methods essential, and provides an exciting research direction for researchers (Hussain et al. 2018). Optimization algorithms are an effective field of research with exceedingly important improvements in the resolve of intractable optimization problems. Significant advances have been made since the first algorithm was

proposed, and many new algorithms are still being proposed (Dokeroglu et al. 2019). Conventional optimization methods such as the Newton method (Deuffhard 2011) and quadratic programming (Hillier and Hillier 2003) have problems such as local optimization stagnation and the need to derive the search space (Simpson et al. 1994). Stochastic optimization methods have become popular in the last two decades (Spall 2003; Parejo et al. 2012; Boussaïd et al. 2013). A meta-heuristic algorithm is an algorithmic framework that can be applied to various optimization problems with slight modifications. The use of meta-algorithms significantly increases the ability to find high-quality solutions to hybrid optimization problems. In other words, a meta-heuristic algorithm is a heuristic method that can search the search space to find high-quality answers. The meta-algorithms' common goal is to solve the well-known challenging optimization problems (Dorigo and Stützle 2004). Meta-heuristic methods have the following common characteristics (Crawford et al. 2017):

- These methods are somewhat probabilistic. This approach avoids placing the algorithm in the optimal local trap.
- A meta-heuristic is a high-level strategy that guides a heuristic search process.

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- The goal is to efficiently explore the search space in order to find (close to) optimal solutions.
- Meta-heuristics are not problem-special.
- The basic concepts of meta-heuristics permit an abstract level of description.
- Meta-heuristic algorithms are approximate and generally nondeterministic.
- One of the common disadvantages in these methods is the difficulty of adjusting and matching of parameters.

Different criteria are used to classify meta-heuristic algorithms (Talbi 2009). In general, meta-heuristic algorithms are divided into two categories: one-solution-based algorithms and population-based algorithms (Boussaïd et al. 2013). A one-solution-based algorithm changes a solution during the search process (Fig. 1), whereas in the population-based algorithms, a population of solutions is considered (Fig. 2). The characteristics of these two types of algorithms are complementary to each other. One-solution-based meta-heuristic algorithms can focus on local search areas. In contrast, population-based meta-heuristic algorithms can lead the search to different solution space regions (Zhou et al. 2011).

Population-based optimization methods are inspired by human phenomena, collective intelligence, evolutionary concepts and physical phenomena (Shen et al. 2016; Wang et al. 2017; Zhang et al. 2018; Rizk-Allah 2018). Many studies have tried to classify optimization algorithms based on their type of inspiration. Figure 3 shows a type of this classification. The algorithms start with a random initial population (Heidari et al. 2017; Mafarja et al. 2018a), and this population is directed to the optimal areas in the search space by search mechanisms (Aljarah et al. 2018; Mafarja et al. 2018b). The search process involves two stages of exploration and exploitation. The well-designed algorithm and enriched random nature should explore different parts of the search space at the exploration stage. The

exploitation stage is usually performed after the exploration phase. The algorithm focuses on good solutions and improves the search operation by searching around these right solutions in this stage. A good algorithm should balance the two steps to prevent premature convergence or belated convergence. The structure of optimization algorithms is almost similar, and their main difference is in how the exploration and exploitation phases are performed. How to balance the exploration and operation phases is another indicator that differentiates the performance of algorithms.

2 Related works

This section introduces a number of popular optimization algorithms. These methods include genetic algorithms (GA) (Holland 1967; Holland and Reitman 1977), evolutionary programming (EP) (Fogel et al. 1966; Xin Yao et al. 1999), particle swarm optimization (PSO) (Eberhart and Kennedy 2002), ant colony optimization (ACO) (Colomni et al. 1991), differential evolution (DE) (Storn and Price 1995) and harmony search (HS) (Manjarres et al. 2013). Although these algorithms can solve many real and challenging problems, there are still issues that these algorithms have not been able to solve. Therefore, an algorithm can help solve one set of problems, but it is ineffective in another set of problems. Some of the new algorithms are gray wolf optimizer (GWO) (Mirjalili et al. 2014), artificial bee colony (ABC) algorithm (Basturk and Karaboga 2006), firefly algorithm (FA) (Yang 2010), imperialist competitive algorithm (ICA) (Atashpaz-Gargari and Lucas 2007), cuckoo search algorithm (CS) (Yang and Suash Deb 2009; Yang and Deb 2010; Rajabioun 2011), gravitational search algorithm (GSA) (Rashedi et al. 2009), charged system search (CSS) (Kaveh and Talatahari 2010), magnetic

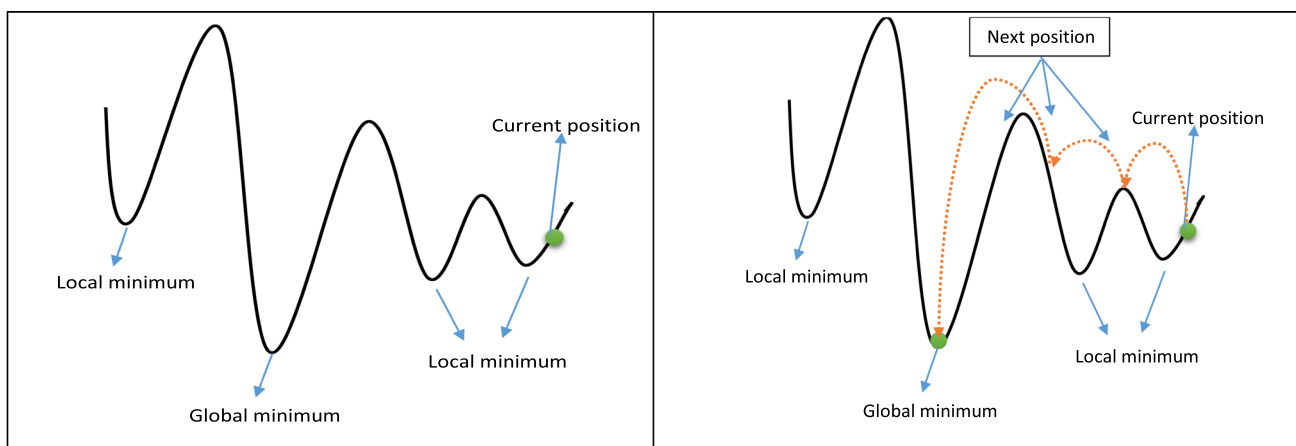


Fig. 1 One-solution-based meta-heuristic algorithm

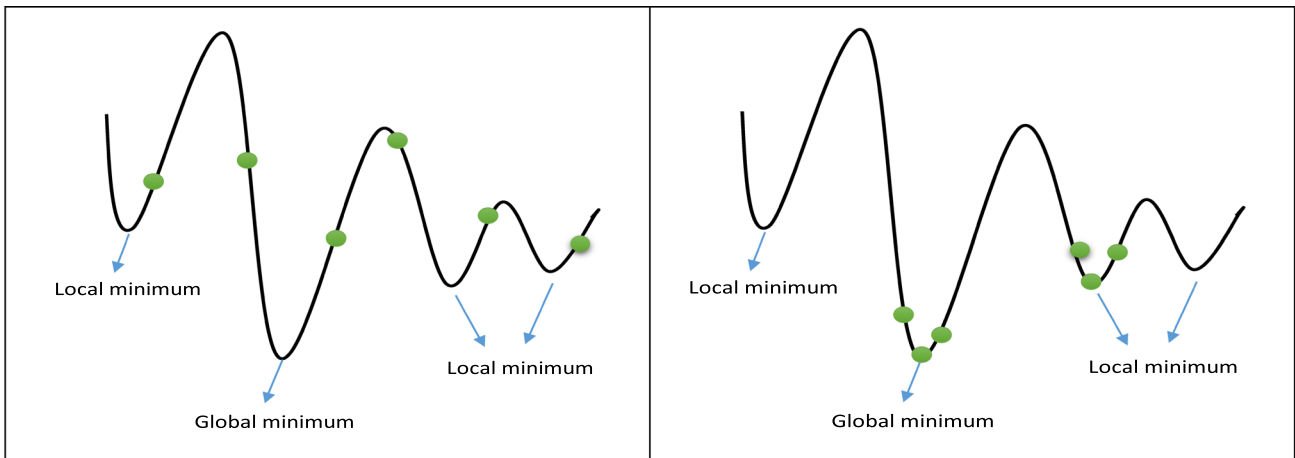


Fig. 2 Population-based meta-heuristic algorithm

Fig. 3 Categorization of meta-heuristic algorithms



charged system search (Kaveh et al. 2013), thermal exchange optimization (TEO) (Kaveh and Dadras 2017), ray optimization (RO) algorithm (Kaveh and Khayatazad 2012), colliding bodies optimization (CBO) (Kaveh and Mahdavi 2014), sea lion optimization algorithm (SLOA) (Masadeh et al. 2019), Biogeography-based optimizer (BBO) (Simon 2008), dolphin echolocation (DE) (Kaveh and Farhoudi 2013) and bat algorithm (BA) (Yang and Hossein Gandomi 2012). The ant lion optimizer (ALO) algorithm mimics the hunting mechanism of ant lions (Mirjalili 2015a). The whale optimization algorithm (WOA) is inspired by the social behavior of humpback whales and mimics the bubble-net hunting method (Mirjalili and Lewis 2016). The Harris hawks optimizer (HHO)

mimics the cooperative behavior, and chasing style of Harris’ hawks in nature called surprise pounce (Heidari et al. 2019). The Lévy flight distribution (LFD) algorithm mimics the Lévy flight random walk to find the optimal solution (Houssein et al. 2020). The tunicate swarm algorithm (TSA) is inspired by the swarm behaviors of tunicates and jet propulsion during the food search and navigation process (Kaur et al. 2020). The wild horse optimizer (WHO) algorithm mimics the social life behavior of wild horses (Naruei and Keynia 2021a).

In recent years, many optimization methods have been proposed. The question now arises why, in spite of these algorithms, it is still necessary to provide new algorithms or improve previous algorithms. This question can be

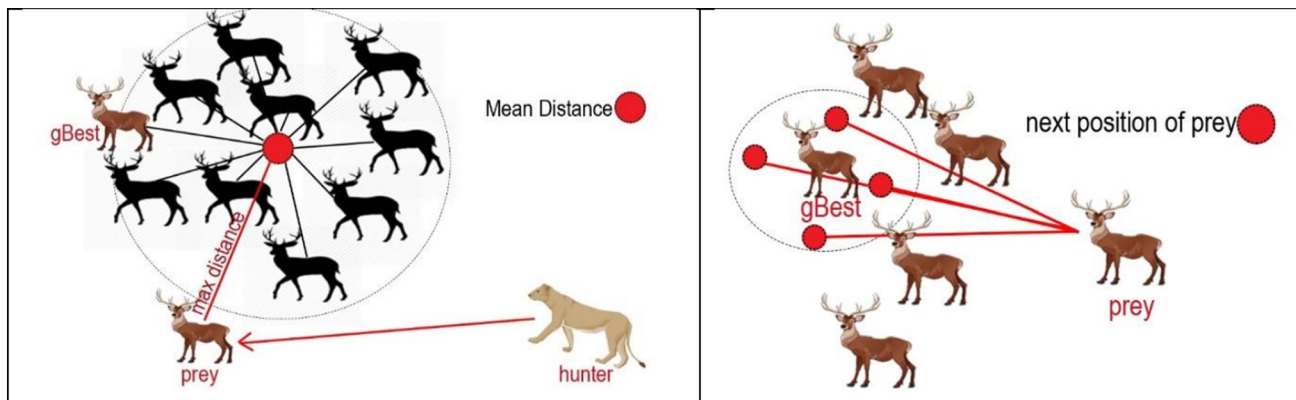


Fig. 4 Hunter behavior (left image **a**), prey behaviors (right image **b**) and next position adjustment

answered by referring to the No Free Lunch (NFL) theory (Wolpert and Macready 1997). The NFL theorem logically proves that no one can present an algorithm that can solve all problems of optimization. According to this theorem, it can be concluded that the ability of an optimization algorithm to solve a specific set of issues does not guarantee that the algorithm is able to solve other problems. Therefore, all optimizers act on average considering all optimization problems despite higher performance in a subset of optimization issues. The NFL theorem allows researchers to suggest new optimization methods or improve existing methods to solve a subset of problems in different fields. This theory motivated us to propose a novel optimization method to solve challenging problems in this area.

This paper proposes a new population-based optimization algorithm called the hunter–prey optimization algorithm. This algorithm mimics the behavior of hunters such as lions, leopards, wolves and prey such as deer, stag, gazelle with a different scenario than the previously proposed algorithms in this field.

The rest of the paper is as follows. Section 3 provides the inspiration and scenario for this work and proposes the HPO algorithm. In Sect. 4, the results of the proposed method on different test functions are presented. In Sect. 5, the performance of the proposed algorithm for solving real-world problems was evaluated. Finally, conclusions and possible new researches are presented in Sect. 6.

3 Hunter–prey optimization algorithms

In this part, first, the inspiration and hunting scenario of HPO algorithm is explained, and then the mathematical model and HPO algorithm are described in detail.

3.1 Inspiration

Nature inspiration may be a good idea to solve problems. In nature, organisms interact with each other in different ways (Han et al. 2001; Krebs 2009). One of these interactions can occur between hunter and prey behavior. Hunter–prey cycles are one of the most remarkable observations in population biology, and thus, serious debate is taking place among ecologists (Berryman 2002; Turchin 2003). There are many scenarios of how animals hunt. Some of these scenarios have been converted into optimization algorithms. The scenario considered in this paper is different from others scenarios. Our scenario is that the hunter searches for prey, and since prey is usually swarmed, the hunter chooses a prey that is far from the swarm (average herd position). After the hunter finds his prey, he chases and hunts it. At the same time, the prey searches for food and escapes in a predator attack and reaches a safe place (Berryman 1992; Krohne 2000). We consider this safe place as the place of the best prey in terms of a fitness function. Figure 4 illustrates these behaviors.

3.2 Mathematical model and algorithm

As mentioned in the previous section, the general structure of all optimization techniques is the same. First, the initial population is randomly set to $(\vec{x}) = \{\vec{x}_1, \vec{x}_2, \dots, \vec{x}_n\}$, and then the objective function is computed as $(\vec{O}) = \{O_1, O_2, \dots, O_n\}$ for all members of the population. The population is controlled and directed in the search space using a series of rules and strategies inspired by the proposed algorithm. This process is repeated until the algorithm is stopped. In each iteration, the position of each member of the population is updated according to the rules of the proposed algorithm, and the new position is evaluated with the objective function. This process causes the solutions to improve with each iteration. The position of

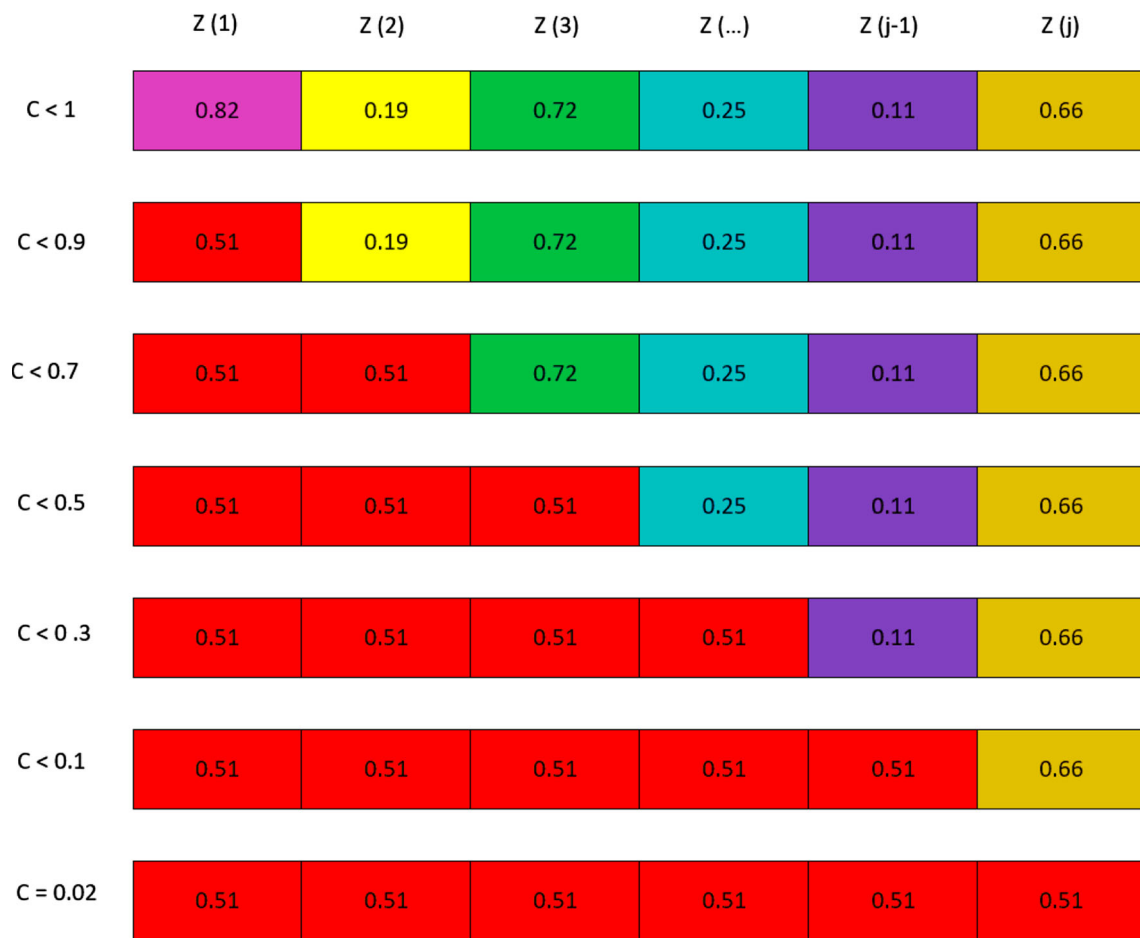


Fig. 5 Z parameter structure. R_2 is random vector (for example: [0.82, 0.19, 0.72, 0.25, 0.11 and 0.66]) and R_3 is random number (for example: with value 0.51). (j is the length of the dimension with value 6)

each member of the initial population is randomly generated in the search space by Eq. (1)

$$x_i = rand(1, d) \cdot (ub - lb) + lb \tag{1}$$

where X_i is the hunter position or prey, lb is the minimum value for the problem variables (lower boundary), ub is the maximum value for the problem variables (upper boundary), and d is the number of variables (dimensions) of the problem. Equation (2) defines the lower boundary and the upper boundary of the search space. It should be noted that a problem may have the same or different lower and upper bounds for all its variables.

$$lb = [lb_1, lb_2, \dots, lb_d], ub = [ub_1, ub_2, \dots, ub_d] \tag{2}$$

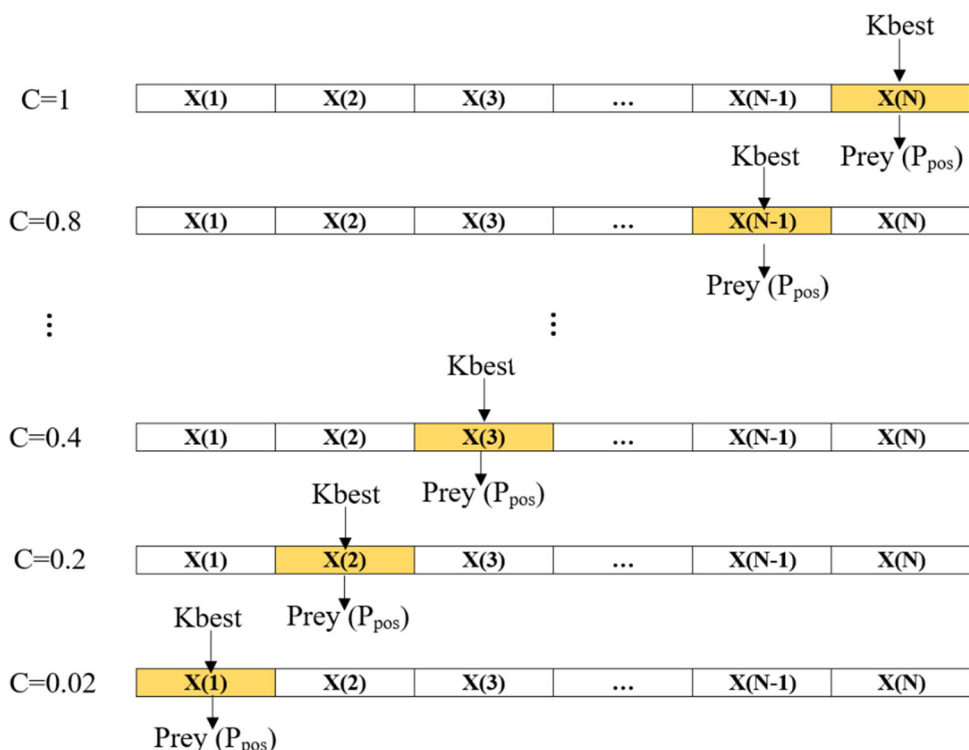
After generating the initial population and determining each agent’s position, each solution’s fitness is calculated using $O_i = f(\vec{x})$, the objective function. $F(x)$ can be maximum (efficiency, performance, etc.) or minimum (cost, time, etc.). Calculating the fitness function determines which solution is good or bad, but we do not achieve the optimal solution with a single run. A search mechanism

must be defined and repeated several times to guide the search agents to the optimal position. The search mechanism usually involves two steps: exploration and exploitation. Exploration refers to the algorithm’s tendency to highly random behaviors so that solutions change significantly. The significant changes in solutions cause further exploration of the search space and discover its promising areas. After promising regions have been found, random behaviors must be reduced so that the algorithm can search around the promising regions, and this refers to exploitation. For the hunter search mechanism, we propose Eq. (3)

$$x_{i,j}(t + 1) = x_{i,j}(t) + 0.5 \left[(2CZP_{pos(j)} - x_{i,j}(t)) + (2(1 - C)Z\mu_{(j)} - x_{i,j}(t)) \right] \tag{3}$$

Equation (3) updates the hunter position, where $x(t)$ is the current hunter position, $x(t + 1)$ is the hunter next position, P_{pos} is the prey position, μ is the mean of all positions, and Z is an adaptive parameter calculated by Eq. (4)

Fig. 6 How to calculate $Kbest$ and select prey (P_{pos}) during algorithm running



$$P = \vec{R}_1 < C ; \quad IDX = (P == 0); \tag{4}$$

$$Z = R_2 \otimes IDX + \vec{R}_3 \otimes (\sim IDX)$$

where \vec{R}_1 and \vec{R}_3 are random vectors in the range $[0,1]$, P is a random vector with values 0 and 1 equal to the number of problem variables, R_2 is a random number in the range $[0,1]$, and IDX is the index numbers of the vector \vec{R}_1 which satisfies the condition $(P = 0)$. The structure of parameter Z and its relationship with parameter C is shown in Fig. 5. It should be noted that Fig. 5 is just an example for the reader to understand. Numbers are random, and their value and order change in each iteration.

C is the balance parameter between exploration and exploitation, whose value decreases from 1 to 0.02 over the course of iterations. C is calculated as follows:

$$C = 1 - it \left(\frac{0.98}{MaxIt} \right) \tag{5}$$

where it is the current iteration value and $MaxIt$ is the maximum number of iterations. As shown in Fig. (4a), the position of the prey (P_{pos}) is calculated so that we first calculate the average of all positions (μ) based on Eq. (6) and then the distance of each of the search agents from this mean position

$$\mu = \frac{1}{n} \sum_{i=1}^n \vec{x}_i. \tag{6}$$

We calculate the distance based on Euclidean distance according to Eq. (7)

$$D_{euc(i)} = \left(\sum_{j=1}^d (x_{ij} - \mu_j)^2 \right)^{\frac{1}{2}}. \tag{7}$$

According to Eq. (8), the search agent with the maximum distance from the mean of positions is considered prey (P_{pos})

$$\vec{P}_{pos} = \vec{x}_i | i \text{ is index of } Max(end)sort(D_{euc}). \tag{8}$$

If we always consider the search agent with the maximum distance from the average position (μ) in each iteration, the algorithm will have late convergence. According to the hunting scenario, when the hunter takes the prey, the prey dies, and the next time, the hunter moves to the new prey. To solve this problem, we consider a decreasing mechanism as Eq. (9)

$$kbest = round(C \times N) \tag{9}$$

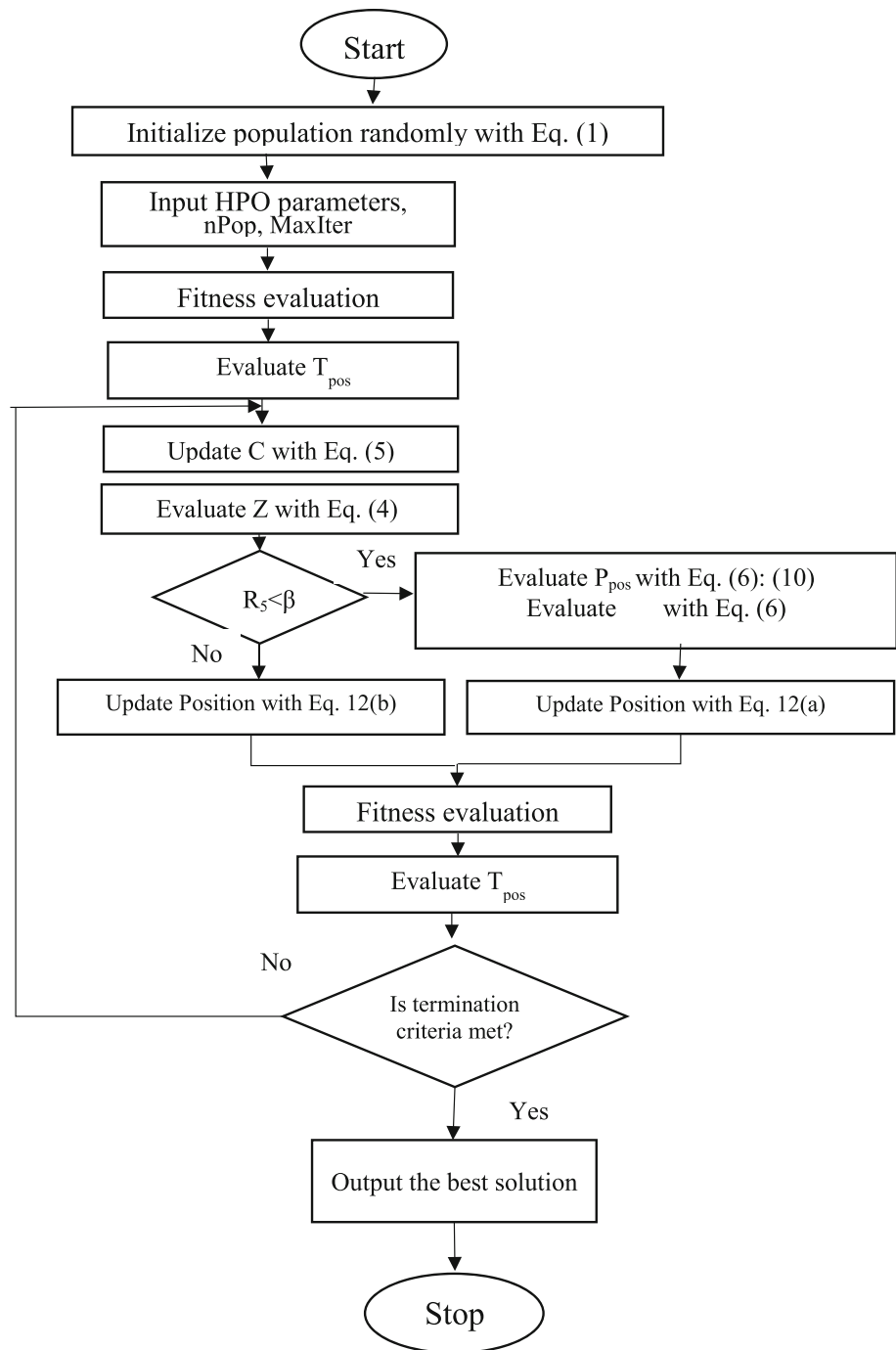
where N is the number of search agents.

Now, we change Eq. (8) and calculate the prey position as Eq. (10)

$$\vec{P}_{pos} = \vec{x}_i | i \text{ is sorted } D_{euc}(kbest). \tag{10}$$

Figure 6 shows how to calculate $Kbest$ and select prey (P_{pos}) during algorithm running. At the beginning of the algorithm, the value of $Kbest$ is equal to N (number of search agents). Therefore, the last search agent that is

Fig. 7 Flowchart of the hunter-prey optimization



farthest from the search agents' average position (μ) is selected as prey and attacked by the hunter. As shown in Fig. 6, the $Kbest$ value gradually decreases so that at the end of the algorithm, the $Kbest$ value equals the first search agent (the shortest distance from the average position of the search agents (μ)). It should be mentioned that the search agents are sorted in each iteration based on the distance from the search agents' average position (μ).

As shown in Fig. 4b, when prey is attacked, it tries to escape and reach its safe place.

We assume that the best safe position is the optimal global position because it will give the prey a better chance of survival, and the hunter may choose another prey. Equation (6) is proposed to update the prey position

$$x_{i,j}(t + 1) = T_{pos(j)} + CZ \cos(2\pi R_4) \times (T_{pos(j)} - x_{i,j}(t)) \tag{11}$$

where $x(t)$ is the current position of the prey, $x(t + 1)$ is the next position of the prey, T_{pos} is the optimum global

Table 1 Unimodal benchmark functions

Function	Dim	Range	f_{MIN}
$f_1(x) = \sum_{i=1}^n x_i^2$	30	[- 100,100]	0
$f_2(x) = \sum_{i=1}^n x_i + \prod_{i=1}^n x_i $	30	[- 10,10]	0
$f_3(x) = \sum_{i=1}^n \left(\sum_{j=1}^i x_j\right)^2$	30	[- 100,100]	0
$f_4(x) = \max\{ x_i , 1 \leq i \leq n\}$	30	[- 100,100]	0
$f_5(x) = \sum_{i=1}^{n-1} [100(x_{i+1} - x_i^2)^2 + (x_i - 1)^2]$	30	[- 30,30]	0
$f_6(x) = \sum_{i=1}^n ([x_i + 0.5])^2$	30	[- 100,100]	0
$f_7(x) = \max\{ x_i , 1 \leq i \leq n\}$	30	[- 1.28,1.28]	0

Table 2 Multi-modal benchmark functions

Function	Dim	range	F_{min}
$F_8(x) = \sum_{i=1}^n -x_i \sin(\sqrt{ x_i })$	30	[- 500,500]	- 418.9829*5
$F_9(x) = \sum_{i=1}^n [x_i^2 - 10 \cos(2\pi x_i) + 10]$	30	[- 5.12,5.12]	0
$F_{10}(x) = -20 \exp(-0.2 \sqrt{\frac{1}{n} \sum_{i=1}^n x_i^2}) - \exp(\frac{1}{n} \sum_{i=1}^n \cos(2\pi x_i)) + 20 + e$	30	[- 32,32]	0
$F_{11}(x) = \frac{1}{4000} \sum_{i=1}^n x_i^2 - \prod_{i=1}^n \cos(\frac{x_i}{\sqrt{ x_i }}) + 1$	30	[- 600,600]	0
$F_{12}(x) = \frac{\pi}{n} \left\{ 10 \sin(\pi y_1) + \sum_{i=1}^{n-1} (y_i - 1)^2 [1 + 10 \sin^2(\pi y_{i+1})] + (y_n - 1)^2 \right\}$ $+ \sum_{i=1}^n u(x_i, 10, 100, 4) + \sum_{i=1}^n u(x_i, 10, 100, 4) \quad y_i = 1 + \frac{x_i + 1}{4}$ $u(x_i, a, k, m) = \begin{cases} k(x_i - a)^m & x_i > a \\ 0 & -a < x_i < a \\ k(-x_i - a)^m & x_i < -a \end{cases}$	30	[- 50,50]	0
$F_{13}(x) = 0.1 \{ \sin^2(3\pi x_1) + \sum_{i=1}^n (x_i - 1)^2 [1 + \sin^2(3\pi x_i + 1)] + (x_n - 1)^2 [1 + \sin^2(2\pi x_n)] \} + \sum_{i=1}^n u(x_i, 5, 100, 4)$	30	[- 50,50]	0

position, Z is an adaptive parameter calculated by Eq. (4), and $R4$ is a random number in the range [-1, 1]. C is the balance parameter between exploration and exploitation, whose value decreases during the algorithm’s iteration. It is calculated according to Eq. (5). The COS function and its input parameter allow the next prey position to be positioned at global optimum different radials and angles and increase the exploitation phase’s performance.

The question that arises here is how to choose the hunter and prey in this algorithm.

To answer this question, we combine Eqs. (3) and (11) as Eq. (12)

where $R5$ is a random number in the range [0, 1], and β is a regulatory parameter whose value in this study is set to 0.1. If the $R5$ value is smaller than β , the search agent is considered a hunter, and the next position of the search agent is updated with Eq. (12a); if the $R5$ value is larger than β , the search agent will be considered prey, and the next position of the search agent will be updated with Eq. (12b). The flowchart of the proposed algorithm is shown in Fig. 7.

$$x_i(t + 1) = \begin{cases} x_i(t) + 0.5 [(2CZP_{pos} - x_i(t)) + (2(1 - c)Z\mu - x_i(t))] & \text{if } R5 < \beta \text{ (13a)} \\ T_{pos} + CZ \cos(2\pi R4) \times (T_{pos} - x_i(t)) & \text{else (13b)} \end{cases} \tag{12}$$

3.3 Assumptions of the HPO algorithm

Theoretically, the proposed HPO algorithm can provide suitable solutions to various problems for the following reasons:

- Exploring the search space by selecting the farthest search agent relative to the average search agent’s position as prey.
- Exploring the search space is guaranteed by the random selection of hunter and prey and hunters’ random movements around the prey.
- Due to random movements and random selection of hunter and prey, the probability of getting stuck in a local optimal is low.
- The prey selection mechanism with the highest prey distance from the average search agent position is adaptively reduced during the iterations, ensuring both algorithm convergence and HPO algorithm exploitation.
- The severity of the hunter and prey movement during the iterations is reduced by the adaptive parameter, ensuring the HPO algorithm’s convergence.
- During optimization, the hunter gradually moves toward the best prey position, and the balance between the exploration and exploitation phases is maintained.
- The calculation of the adaptive parameter and the random parameter for each hunter and prey in each dimension increases the population diversity.
- Each search agent (hunter or prey) in each iteration is compared with the best solution obtained so far, and the best solution is stored.

- The hunter directs the prey to promising positions in the search space.
- The HPO algorithm is a non-gradient approximation algorithm that treats the problem as a black box.
- The number of adjustment parameters of HPO algorithm is few, and some parameters are adjusted adaptively.

3.4 Computational complexity analysis

In general, the complexity of calculating the HPO algorithm depends on four components, namely initialization, updating of the hunter, updating prey and fitness evaluation. Note that with N search agents, the initialization process’s computational complexity is $O(N)$. The computational complexity of the update process is $O(T \times N) + O((1-\beta) \times T \times N \times D) + O(\beta \times T \times N \times D)$, which includes updating the position vector of all prey and hunters to find the best optimal position. The computational complexity of the update process is $O(T \times N) + O((1-\beta) \times T \times N \times D) + O(\beta \times T \times N \times D)$, T denotes the maximum number of iterations, D denotes the number of problem variables, and β is a regulatory parameter whose value in this study is set to 0.1. Therefore, the total complexity of HPO is $O(N \times (T + (1-\beta)TD + \beta TN + 1))$.

Table 3 Set parameters of algorithms

Algorithm	Parameter	Value
HPO	C	$\in [1,0.02]$
	β	0.1
PSO	Social and cognitive coefficient	$C1 = 2, C2 = 2$
	Inertial coefficient	Adaptively decreases from 0.9 to 0.4
WOA	a	$\in [0,2]$
	a2	$\in [-1, -2]$
HHO	β	1.5
	E_0	$\in [-1, -1]$
TSA	P_{min}	1
	P_{max}	4
LFD	Threshold	2
	CSV	0.5
	β	1.5
	$\alpha_1, \alpha_2, \alpha_3$	10,0.00005,0.005
ALO	$\hat{\alpha}_1, \hat{\alpha}_2$	0.9,0.1
	r(t)	$\in [0,1]$

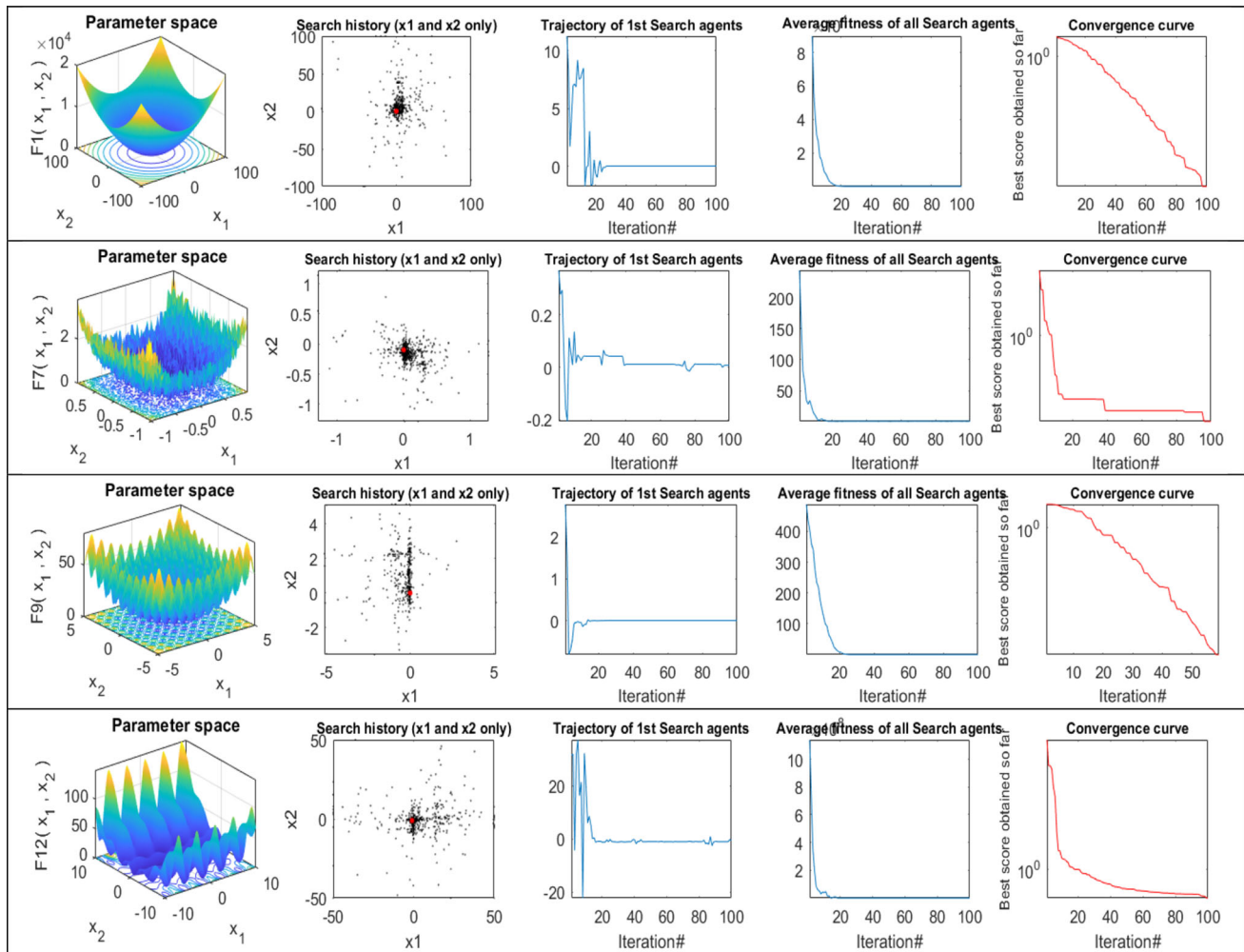


Fig. 8 Convergence behavior and search history of the proposed HPO algorithm

4 Results and discussion

In this section, the HPO algorithm is evaluated on 43 test functions. The HPO has been compared to advanced swarm-based optimization algorithms. In general, benchmark functions can be divided into four groups such as unimodal, multi-modal, hybrid functions and composition function. The first 13 benchmark functions are the classical functions used by many researchers (Mirjalili 2016; Saremi et al. 2017). From these 13 classical functions, the first seven are unimodal, and the second six are multi-modal. The unimodal functions (f1–f7) are suitable for determining algorithms' exploitation because they have a global optimum and no local optimum. Multi-modal functions (f8–13) have many local optimal and are useful for examining the exploration and avoiding the algorithms' local optimal. These benchmark functions are given in Tables 1 and 2, where *DIM* represents the dimensions of the function, *RANGE* is the boundary of the function's

search space, and *FMIN* is the optimal value. The hybrid and composite functions are a combination of different unimodal and multi-modal test functions, rotary and displacement, from the CEC2017 session (Awad et al. 2017). These functions' search space is very challenging; they are very similar to real search spaces and are useful for evaluating algorithms in terms of the balance of exploration and exploitation. To further evaluate the proposed algorithm, the HPO algorithm is implemented on nine real engineering problems such as rolling element bearing problem, reducer design problem, cantilever beam design, multi-plate disk clutch brake, welded beam, three-bar truss, step-cone pulley problem, pressure vessel designs and tension/compression spring. For justly comparison, the algorithm runs 30 times. The Wilcoxon statistical test will examine the null hypothesis that two populations are equal from the same distribution. The similarity objective can be used to determine whether two sets of solutions are statistically different. The result obtained by using the Wilcoxon statistical test is a parameter called p-value, which

Table 4 Results for the unimodal test functions

Function		PSO	WOA	ALO	LFD	TSA	HHO	HPO
F1	min	4.1929e-08	9.1868e-86	2.0758e-04	1.5743e-07	1.5625e-23	9.6839e-117	1.3483e-186
	max	4.3606e-05	1.3513e-72	0.0036	5.3000e-07	3.8843e-20	3.0576e-92	1.1673e-167
	avg	2.7368e-06	7.2644e-74	0.0010	3.1904e-07	3.5086e-21	1.1030e-93	3.8960e-169
	std	7.8979e-06	2.6139e-73	8.3478e-04	7.0385e-08	7.5860e-21	5.5816e-93	0
F2	min	8.7537e-05	7.9595e-56	0.8653	2.2253e-04	1.0225e-14	4.0014e-60	4.2018e-99
	max	0.0228	1.8836e-49	129.1467	5.0105e-04	1.0057e-12	7.4750e-48	6.0415e-91
	avg	0.0023	1.2605e-50	43.2560	3.3647e-04	1.1593e-13	2.5192e-49	2.9108e-92
	std	0.0042	3.9289e-50	47.8404	6.0363e-05	1.8668e-13	1.3643e-48	1.1177e-91
F3	min	48.6588	1.5867e + 04	657.0275	5.0909e-07	1.4390e-07	6.0866e-102	2.4279e-161
	max	676.5631	8.5120e + 04	1.2392e + 04	2.8215e-06	0.0059	5.4466e-70	2.0432e-142
	avg	236.4627	4.6712e + 04	4.4373e + 03	1.3700e-06	6.1660e-04	1.8158e-71	6.8323e-144
	std	147.1275	1.5757e + 04	2.5847e + 03	5.0401e-07	0.0013	9.9440e-71	3.7299e-143
F4	min	1.0616	0.8494	8.2454	2.8538e-04	0.0049	6.0051e-57	2.4541e-83
	max	4.5613	89.0149	35.5695	4.7177e-04	1.3984	3.4493e-46	8.2385e-76
	avg	2.6549	47.0941	16.6688	3.4946e-04	0.3257	1.3491e-47	5.4057e-77
	std	0.9912	28.9341	5.2473	4.5172e-05	0.3510	6.3104e-47	1.6203e-76
F5	min	8.7916	27.2605	26.2370	27.8536	26.1806	7.1629e-07	22.8180
	max	193.4814	28.7582	2.0738e + 03	28.2583	30.3516	0.0895	25.9952
	avg	48.5377	28.0400	330.3476	28.0628	28.3860	0.0171	23.7090
	std	41.4386	0.4365	535.2123	0.1291	0.8620	0.0223	0.7436
F6	min	6.8884e-08	0.0846	1.9036e-04	0.8371	2.8156	7.7275e-07	6.3266e-10
	max	1.3346e-05	1.1841	0.0027	2.1610	5.3077	9.4810e-04	2.2300e-06
	avg	1.5340e-06	0.3742	0.0012	1.7965	3.8706	1.2635e-04	1.2538e-07
	std	2.7959e-06	0.2228	7.4550e-04	0.3084	0.6509	2.3701e-04	4.1350e-07
F7	min	0.0118	1.4784e-04	0.1053	0.2353	0.0037	1.7007e-06	9.1589e-06
	max	0.0522	0.0200	0.4769	2.8537	0.0249	3.9630e-04	0.0020
	avg	0.0252	0.0036	0.2518	1.0900	0.0109	1.3213e-04	3.3854e-04
	std	0.0091	0.0040	0.0917	0.5959	0.0046	1.0620e-04	4.1809e-04
Friedman mean rank	5	4.29	6.14	4.71	4.57	2	1.29	
Rank	6	3	7	5	4	2	1	

measures the significance level of the algorithms. In other words, if the p-value is less than 0.05, the two algorithms are statistically significant. A nonparametric Wilcoxon statistical test was performed on 30 runs to obtain statistically significant conclusions. Such statistical tests should be performed considering the meta-heuristic algorithms' random nature (García et al. 2009; Derrac et al. 2011).

4.1 Experimental setup

The experimentations were run on a PC with a Windows 10 64-bit professional and 12 GB RAM. The algorithms were implemented by MATLAB R2017b. The maximum iteration and population size in all methods are 500 and 30, respectively. For a fair comparison, all methods are run 30 times independently and then compared based on statistical

indicators such as minimum, maximum, average and standard deviation. To verify performance, the proposed algorithm is compared with famous and new algorithms including Harris hawks optimizer, particle swarm optimization, ant lion optimizer, whale optimization algorithm, Lévy flight distribution and tunicate swarm algorithm. The parameters of the algorithms are set according to Table 3.

4.2 Convergence analysis of the proposed HPO algorithm

In optimization techniques, the search agents have sudden and abrupt movements at the beginning of the search process (exploration) and gradually shrinking their motions (exploitation) (van den Bergh and Engelbrecht 2006). Figure 8 shows the convergence behavior of the proposed

Table 5 P-values of the Wilcoxon test overall runs and number function evaluation (NFE)

Function		PSO	WOA	ALO	LFD	TSA	HHO	HPO
F1	p-value	3.020E-11	3.020E-11	3.020E-11	3.020E-11	3.020E-11	3.020E-11	–
	nfe	15,000	15,000	15,000	15,030	15,000	30,649	15,000
F2	p-value	3.020E-11	3.020E-11	3.020E-11	3.020E-11	3.020E-11	3.020E-11	–
	nfe	15,000	15,000	15,000	15,030	15,000	30,002	15,000
F3	p-value	3.020E-11	3.020E-11	3.020E-11	3.020E-11	3.020E-11	3.020E-11	–
	nfe	15,000	15,000	15,000	15,030	15,000	34,045	15,000
F4	p-value	3.020E-11	3.020E-11	3.020E-11	3.020E-11	3.020E-11	3.020E-11	–
	nfe	15,000	15,000	15,000	15,030	15,000	33,416	15,000
F5	p-value	1.2477e-04	3.020E-11	3.020E-11	3.020E-11	3.020E-11	3.020E-11	–
	nfe	15,000	15,000	15,000	15,030	15,000	36,756	15,000
F6	p-value	1.5581e-08	3.020E-11	3.020E-11	3.020E-11	3.020E-11	3.3384e-11	–
	nfe	15,000	15,000	15,000	15,030	15,000	36,114	15,000
F7	p-value	3.020E-11	2.3897e-08	3.020E-11	3.020E-11	3.020E-11	0.0156	–
	nfe	15,000	15,000	15,000	15,030	15,000	33,562	15,000

HPO algorithm, the first column showing the three-dimensional figure of the test functions. The search history of the search agents (only in the first and second dimensions of the solution) is shown in the second column. It can be seen that while dealing with different cases, HPO exhibits a similar pattern, in which search agents attempt to maximize diversity in exploring desirable areas and then exploit around best areas. The third column shows the search paths. In the early stages of the algorithm, the movements of the search agents are sudden, and gradually the movements become slower, so that in the final stages of the algorithm, the search agents gather at one point. This is due to the comparative reduction in prey selection based on Eq. (9), making the search agents gradually converge to the best point during the iterations. This behavior ensures that the HPO algorithm changes during optimization from the exploration phase to the exploitation phase. The fourth column in Fig. 8 shows all search agents' average fitness in each iteration and shows that the other search agents behave as the first search agent. The fifth column is the convergence curve that represents the best value of each iteration. In this graph, fast convergence can also be seen.

4.3 HPO algorithm exploitation analysis

The results in Table 4 shows that the hunter–prey optimizer performs better in most of the unimodal functions (F1, F2, F3, F4 and F6) than the other algorithms compared in Table 4. The HPO performed better in F5 and F7 compared to others except for the HHO algorithm. The p-values and number function evaluation (NFE) in Table 5 also prove that the proposed algorithm's superiority is significant in most cases. The point to be noted is that the HHO algorithm achieved these results with about 30,000 number function evaluations (NFE), while the HPO algorithm with

15,000 number function evaluations (NFE). This demonstrates the exploitation ability of the HPO algorithm due to the movement of prey toward the best position. An example of this is shown in Fig. 9.

4.4 HPO algorithm exploration analysis

The results in Table 6 indicate that the HPO method provides competitive results compared with other methods. In the F9, F10, F11 and F12 test functions, the proposed HPO algorithm performs better than others. The p-values in Table 7 also prove that the superiority of the HPO algorithm is significant in most cases. This indicates that the HPO method is capable of exploration, and this is due to the fact that the hunter moves toward a prey that is far from the group. This allows search agents (hunters) to explore different areas of the search space.

The results in Table 6 for the F9, F10 and F11 functions reveal that the proposed HPO algorithm and the HHO algorithm have obtained the same results. The convergence diagrams of these functions in Fig. 9 indicate that the HPO algorithm has reached the optimal point in fewer iterations compared to the HHO algorithm. Also, the number of NFEs of the HPO algorithm is less than half of the HHO algorithm. This shows that the HPO algorithm performs much better than the HHO.

4.5 Scalability analysis of the HPO algorithm

This part explains the effect of scalability on different test functions by using proposed HPO algorithm. The dimensions of the test functions varies as 10, 30, 50 and 100. The scalability results for all methods are also shown in Fig. 10. This reveals the impact of dimension on the quality of solutions for the HPO algorithm to diagnose its efficacy for

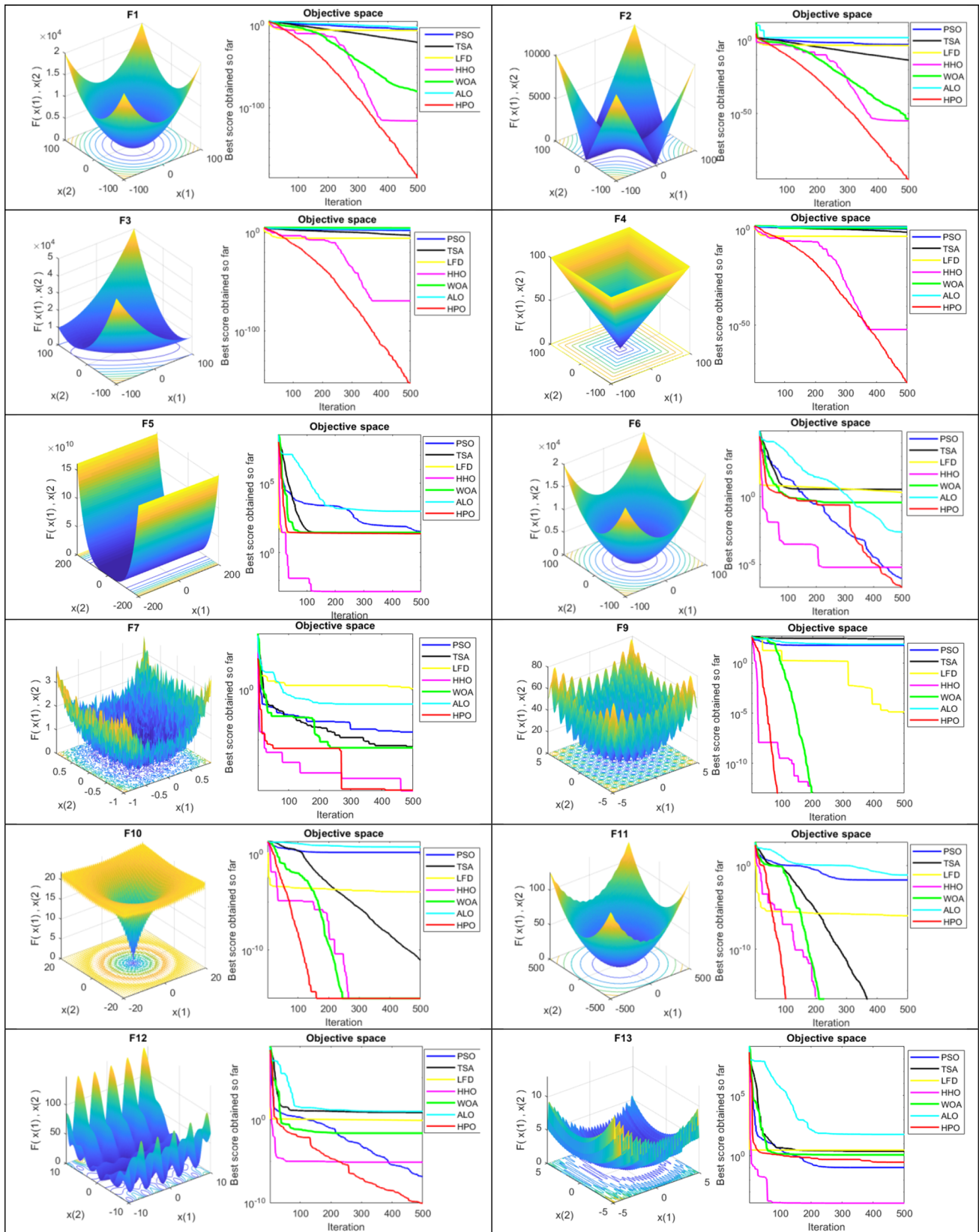


Fig. 9 Convergence curve of the methods on classical functions

Table 6 Results for the multi-modal benchmark functions

Function		PSO	WOA	ALO	LFD	TSA	HHO	HPO
F8	min	- 7.8120e + 03	- 1.2565e + 04	- 8.5214e + 03	- 5.0651e + 03	- 6.9100e + 03	- 1.2569e + 04	- 9.7233e + 03
	max	- 4.9494e + 03	- 7.0219e + 03	- 5.4177e + 03	- 3.2773e + 03	- 4.3158e + 03	- 1.2565e + 04	- 7.3509e + 03
	avg	- 6.2641e + 03	- 1.0020e + 04	- 5.6298e + 03	- 4.0512e + 03	- 5.9093e + 03	- 1.2569e + 04	- 8.8439e + 03
	std	773.1355	1.7649e + 03	598.9912	413.8118	562.0738	0.9315	598.0833
F9	min	21.8891	0	39.7995	9.5044e-08	115.9126	0	0
	max	67.6571	5.6843e-14	151.2331	2.2914e-05	260.9939	0	0
	avg	46.5640	1.8948e-15	81.3609	5.1798e-06	184.6362	0	0
	std	10.1715	1.0378e-14	24.3112	5.4679e-06	40.2045	0	0
F10	min	1.5447e-04	8.8818e-16	1.3414	9.7034e-05	2.0579e-12	8.8818e-16	8.8818e-16
	max	2.7383	7.9936e-15	13.2214	1.8362e-04	4.5968	8.8818e-16	8.8818e-16
	avg	1.1543	3.8488e-15	4.3800	1.2910e-04	1.2947	8.8818e-16	8.8818e-16
	std	0.8514	2.8119e-15	2.7934	2.0618e-05	1.6500	0	0
F11	min	2.7242e-07	0	0.0167	4.2184e-07	0	0	0
	max	0.1350	0	0.1202	1.3533e-06	0.0211	0	0
	avg	0.0231	0	0.0625	8.5391e-07	0.0053	0	0
	std	0.0281	0	0.0265	2.2683e-07	0.0074	0	0
F12	min	9.7696e-09	0.0060	6.4120	0.5363	1.3866	1.8766e-08	5.4631e-11
	max	1.5771	0.1155	36.9798	1.0026	17.3209	5.4219e-05	1.1089e-08
	avg	0.2156	0.0289	13.5841	0.7195	9.2604	6.4135e-06	8.1369e-10
	std	0.3789	0.0233	6.8544	0.1128	4.1775	1.0672e-05	2.0305e-09
F13	min	1.7055e-08	0.1375	0.1117	2.8223	1.7243	1.1862e-06	6.4274e-09
	max	0.5407	1.2581	64.2053	2.9661	4.2009	0.0012	0.5926
	avg	0.0297	0.4814	30.1711	2.9581	2.9450	1.1887e-04	0.1478
	std	0.1000	0.2599	17.9875	0.0309	0.6237	2.2897e-04	0.1409
Friedman mean rank	3.29	2.72	4.57	2.71	4	1.72	1.71	
Rank	5	4	7	3	6	2	1	

Table 7 P-values of the Wilcoxon test overall runs and number function evaluation (NFE)

Function		PSO	WOA	ALO	LFD	TSA	HHO	HPO
F8	p-value	4.9752e-11	0.0392	4.7456e-11	3.020E-11	3.020E-11	3.020E-11	-
	nfe	15,000	15,000	15,000	15,030	15,000	37,137	15,000
F9	p-value	1.2118e-12	0.3337	1.2118e-12	1.2118e-12	1.2118e-12	NaN	-
	nfe	15,000	15,000	15,000	15,030	15,000	36,775	15,000
F10	p-value	1.2118e-12	7.6453e-07	1.2118e-12	1.2118e-12	1.2118e-12	NaN	-
	nfe	15,000	15,000	15,000	15,030	15,000	36,219	15,000
F11	p-value	1.2118e-12	NaN	1.2118e-12	1.2118e-12	2.9329e-05	NaN	-
	nfe	15,000	15,000	15,000	15,030	15,000	36,280	15,000
F12	p-value	3.6897e-11	3.020E-11	3.020E-11	3.020E-11	3.020E-11	3.020E-11	-
	nfe	15,000	15,000	15,000	15,030	15,000	36,358	15,000
F13	p-value	2.6806e-04	1.3594e-07	7.3891e-11	3.020E-11	3.020E-11	6.3560e-05	-
	nfe	15,000	15,000	15,000	15,030	15,000	36,274	15,000

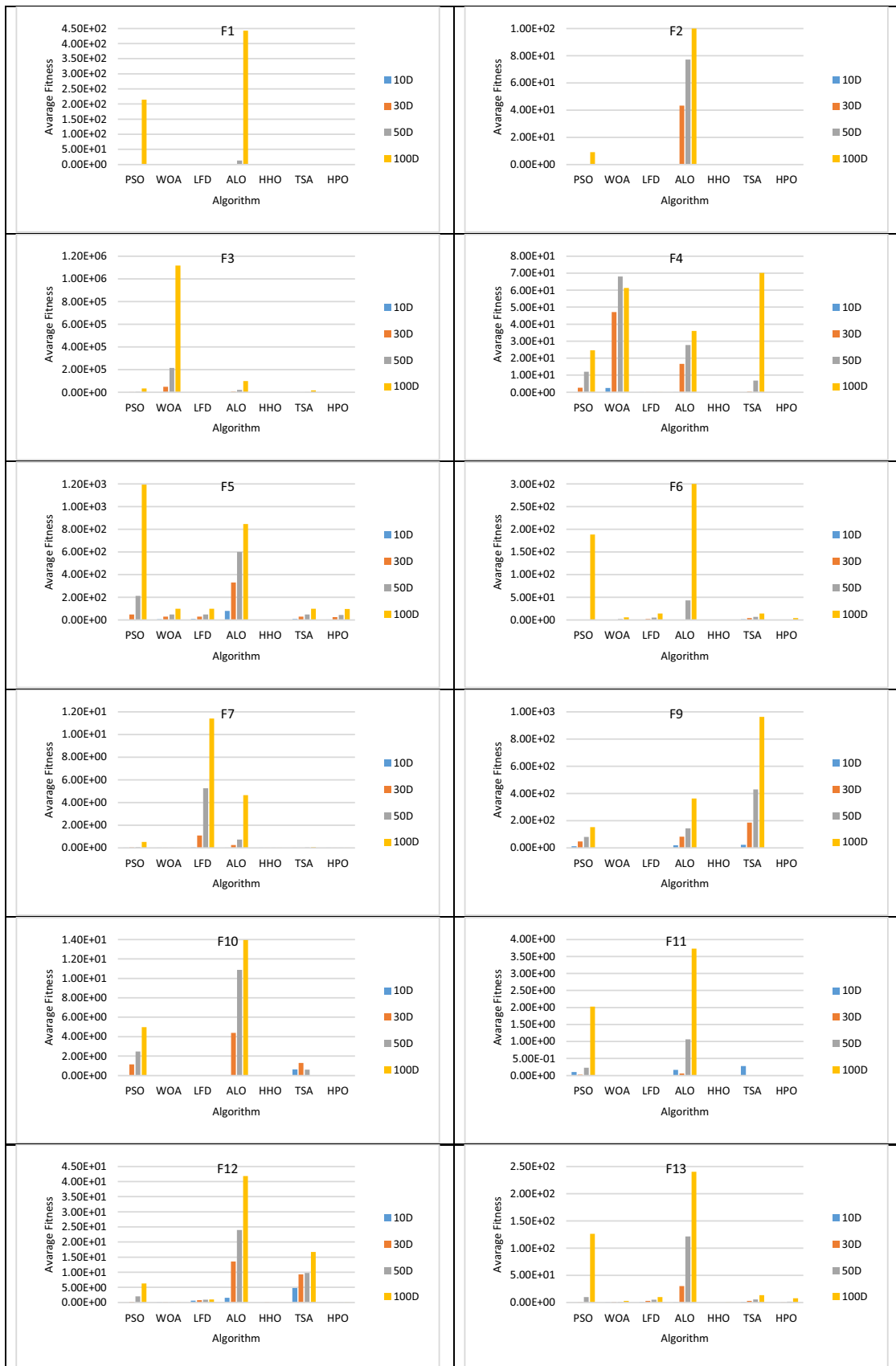


Fig. 10 Scalability of different methods on classical functions

Table 8 Comparison of average running time (with 1000 dimensions and 30 independent runs)

Function		PSO	WOA	ALO	LFD	TSA	HHO	HPO
F1	avg	0.8868	1.6677	477.0267	18.4953	1.8273	0.7652	1.1179
	std	0.0350	0.0806	3.2761	0.1376	0.0549	0.0839	0.0491
F2	avg	0.8968	1.6666	476.6731	3.2290	1.8667	0.7750	1.1621
	std	0.0390	0.0544	3.1742	0.0806	0.0249	0.0335	0.0597
F3	avg	24.0046	25.0240	502.2110	41.9845	25.4720	55.1191	24.3754
	std	0.1258	0.2702	2.3877	0.1457	0.1650	2.3150	0.1582
F4	avg	0.8810	1.6398	479.5388	18.6519	2.0522	0.9421	1.1163
	std	0.0538	0.0439	2.2317	0.1377	0.1818	0.0444	0.0654
F5	avg	0.9615	1.7738	480.0975	18.2776	1.8925	1.3174	1.1857
	std	0.0824	0.0919	1.9048	0.0500	0.0365	0.0651	0.0331
F6	avg	0.8961	1.6361	475.6420	18.5080	2.0374	1.1213	1.1211
	std	0.0356	0.0406	1.9587	0.1201	0.0979	0.0277	0.0460
F7	avg	2.2686	2.7341	477.3803	33.8539	2.9844	3.4807	2.3877
	std	0.1341	0.0449	2.1679	0.1937	0.0284	0.0589	0.0711
F8	avg	1.4018	1.9342	479.8049	18.1480	2.2017	2.1021	1.5796
	std	0.0581	0.0739	1.9587	0.2370	0.0479	0.0544	0.0258
F9	avg	1.3984	1.7663	477.0510	8.2852	2.0892	1.6453	1.3559
	std	0.1611	0.0736	1.5111	0.1298	0.0470	0.0637	0.0490
F10	avg	1.2925	1.7626	477.5186	18.8905	2.1152	1.6899	1.3732
	std	0.0405	0.0220	1.4021	0.1299	0.0847	0.0683	0.0405
F11	avg	1.4080	1.9048	478.0581	19.2788	2.1679	1.9587	1.5241
	std	0.0550	0.0582	1.7926	0.1010	0.0493	0.0460	0.0370
F12	avg	3.7003	4.2255	479.8028	21.4206	4.5373	7.5103	3.8722
	std	0.0582	0.0463	2.0802	0.1860	0.0724	0.0437	0.0629
F13	avg	3.7426	4.4563	481.2474	21.2718	4.5273	7.5211	3.8573
	std	0.0340	0.3063	2.0844	0.1397	0.0494	0.0667	0.2430

problems with lower dimensions and higher dimension. This is due to the better capability of the proposed HPO for balancing between exploitation and exploration.

To more scrutinize the performance of HPO algorithm, the algorithms were tested on classical functions (F1–F13) with high dimensions (1000 variables), and the execution time of each algorithm was calculated and given in Table 8. Looking at the results in Table 8, it can be seen that the proposed HPO algorithm showed competitive and logical performance in solving high-dimensional classical functions than other algorithms. According to the results of the average execution time of algorithms on classical functions, the HPO performs faster than WOA, ALO, LFD and TSA algorithms. The HPO algorithm performed faster than the HHO algorithm in all functions except F 1, F 2 and F 4.

4.6 The performance of the hunter and prey optimizer on the CEC2017

In this section, we evaluate the performance of the proposed HPO algorithm on the CEC2017 challenging function set. The CEC2017 set includes 30 functions, of which

the first ten are unimodal and multi-modal functions, the second ten are hybrid functions, and the last ten are composition functions (Awad et al. 2017). Details of these functions are given in Table 9.

The hunter–prey optimization (HPO) was tested on CEC2017 test functions and compared with whale optimization algorithm (WOA), particle swarm optimization (PSO), ant lion optimizer (ALO), Harris hawks optimizer (HHO), tunicate swarm algorithm (TSA) and Lévy flight distribution (LFD). Each algorithm tested 30 times with 60 search agents and 1000 iterations. The dimensions of all functions are considered 10. The functions were divided into three groups, such as unimodal–multi-modal, hybrid and composition. The result of unimodal and multi-modal functions given in Table 10. The Friedman test is used to find the differences in treatments or algorithms across multiple test attempts. This test ranks the data within each row (or block) and tests for a difference across columns. We adopt Friedman test to compare the comprehensive performance of every algorithm on each group of problems of CEC 2017 benchmark (Derrac et al. 2011). Hence, the Friedman test method allows us to determine which

Table 9 CEC 2017 test functions (Range = [-100, 100], Dimension = 10)

Type	NO	Functions	Global min
Unimodal function	F1	Bent cigar function (shifted and rotated)	100
	F2	Sum of different power function (shifted and rotated)	200
	F3	Zakharov function (shifted and rotated)	300
Multi-modal functions	F4	Rosenbrock’s function (shifted and rotated)	400
	F5	Rastrigin’s function (shifted and rotated)	500
	F6	Expanded Schaffer’s function (shifted and rotated)	600
	F7	Lunacek bi-Rastrigin function (shifted and rotated)	700
	F8	Non-continuous Rastrigin’s function (shifted and rotated)	800
	F9	Levy function (shifted and rotated)	900
	F10	Schwefel’s function (shifted and rotated)	1000
Hybrid functions	F11	Rastrigin’s, Rosenbrock and Zakharov	1100
	F12	Bent cigar, modified Schwefel and high-conditioned elliptic	1200
	F13	Lunache bi-Rastrigin, Rosenbrock and Bent ciagr	1300
	F14	Rastrigin, Schaffer, Ackley and elliptic	1400
	F15	Bent cigar, HGBat, Rastrigin and Rosenbrock	1500
	F16	Modified Schwefel, Rosenbrock, HGBat and expanded Schaffer	1600
	F17	Rastrigin, modified Schwefel, expanded Griewank plus Rosenbrock, Ackley and Katsuura	1700
	F18	Discus, HGBat, Rastrigin, Ackley and high-conditioned elliptic	1800
	F19	Expanded Schaffer, Weierstrass, expanded Griewank plus Rosenbrock, Rastrigin and bent cigar	1900
	F20	Schaffer, modified Schwefel, Rastrigin, Ackley, Katsuura and Happycat	2000
Composition functions	F21	Rastrigin, high-conditioned elliptic and Rosenbrock	2100
	F22	Modified Schwefel’s and Rastrigin’s, Griewank’s	2200
	F23	Rastrigin, modified Schwefel, Ackley and Rosenbrock	2300
	F24	Rastrigin, Griewank, high-conditioned elliptic and Ackley	2400
	F25	Rosenbrock, discus, Ackley, Happycat and Rastrigin	2500
	F26	Rastrigin, Rosenbrock, Griewank, modified Schwefel and expanded Scaffer	2600
	F27	Expanded Schaffer, high-conditioned elliptic, bent cigar, modified Schwefel, Rastrigin and HGBat	2700
	F28	Expanded Schaffer, HappyCat, Rosenbrock, Griewank, discus and Ackley	2800
	F29	Lunacek bi-Rastrigin, expanded Schaffer and shifted and rotated Rastrigin	2900
	F30	Levy function, non-continuous Rastrigin and shifted and rotated Rastrigin	3000

algorithms are significantly better/worse. The results in Table 10 show that the PSO algorithm performed better than the other algorithms. However, the HPO algorithm ranks second, and it was able to discover the closest optimal value in most functions.

The algorithms were implemented with the same conditions of the first group on the functions of the second group of CEC2017, which are hybrids. The results of this experiment are shown in Table 11. From the results of Table 11, it can be seen that the HPO algorithm has the best performance in most hybrid functions compared to the PSO, WOA, ALO, LFD, TSA and HHO algorithms. The proposed algorithm was able to take the first rank in solving the hybrid functions of CEC2017. This shows the HPO algorithm has a good balance between exploration and exploitation phase.

Table 12 shows the results of the implementation of algorithms on the third group of functions that are composition. The results show that the HPO algorithm and PSO algorithm show better performance than other algorithms on the composition functions. However, the proposed algorithm is ranked first.

The nonparametric Wilcoxon statistical test can effectively evaluate the overall performance of algorithms. The Wilcoxon statistical test was performed at 95% significance level ($\alpha = 0.05$) to detect significant differences between the results obtained from different algorithms. The results of the Wilcoxon statistical test are shown in Table 13.

The convergence curve of the methods in all 30 functions is shown in Fig. 11. It can be found that in most

Table 10 Results for the CEC2017 test functions (unimodal and multi-modal)

Function		PSO	WOA	ALO	LFD	TSA	HHO	HPO
F1	min	100.3335	6.6725e + 04	8.8078e + 09	2.0455e + 09	7.6935e + 06	6.7222e + 04	100.1119
	max	1.1318e + 04	1.4432e + 07	3.3940e + 10	7.0880e + 09	7.7544e + 09	6.8564e + 05	1.2741e + 04
	avg	1.4407e + 03	1.2024e + 06	1.9224e + 10	3.8239e + 09	1.7501e + 09	3.0476e + 05	5.6629e + 03
	std	2.1777e + 03	2.6326e + 06	6.2907e + 09	1.1656e + 09	1.9578e + 09	1.7304e + 05	4.5371e + 03
F2	min	200	1104	3.7030e + 10	9,934,158	8064	200	200
	max	200	2,446,619	1.7844e + 16	1.1117e + 10	3.1292e + 10	15,268	201
	avg	200	143,220	7.1056e + 14	2.6541e + 09	5.0113e + 09	1.9650e + 03	200.1000
	std	0	4.4677e + 05	3.2502e + 15	3.1110e + 09	8.0403e + 09	4.0898e + 03	0.3051
F3	min	300	328.1045	2.5125e + 04	5.2120e + 03	526.4445	300.1734	300.0000
	max	300.0000	2.1768e + 03	2.8661e + 06	1.8234e + 04	1.8664e + 04	302.7382	300.0000
	avg	300	882.0293	2.7020e + 05	1.2784e + 04	1.0477e + 04	301.2657	300.0000
	std	3.9495e-14	553.4807	5.9332e + 05	3.2152e + 03	5.4428e + 03	0.6645	8.6024e-12
F4	min	400.2036	403.5653	1.1264e + 03	487.8636	402.5429	400.0196	400.1992
	max	408.3034	572.4386	3.4610e + 03	773.1190	792.4691	488.0464	400.8251
	avg	403.7248	424.1228	2.3370e + 03	650.8894	494.0990	423.0511	400.3703
	std	2.9488	39.2210	654.5091	68.9828	88.3054	31.0169	0.1613
F5	min	515.9193	519.7263	594.0551	539.8437	524.3893	526.4103	503.9798
	max	559.6973	605.5651	698.7312	575.2589	622.8365	575.0000	549.7477
	avg	532.6014	549.3775	647.9928	560.4726	556.8053	551.1613	526.4024
	std	10.4046	22.1945	26.6382	9.0874	24.8914	14.5799	10.3670
F6	min	600	617.3973	658.0840	618.4575	608.3568	609.7232	600.0000
	max	622.0582	666.1594	726.7402	646.1767	666.9672	655.2942	612.8558
	avg	606.6721	633.7535	698.2065	634.8130	628.0914	631.2847	602.3421
	std	6.5948	12.3247	16.9382	5.4716	13.3051	12.2824	3.1498
F7	min	714.0140	736.0757	921.5228	790.5101	740.1315	753.7464	725.6064
	max	741.4200	854.7155	1.2984e + 03	833.3167	846.8011	827.0057	768.2235
	avg	726.4628	778.2208	1.1531e + 03	813.2098	783.1846	780.0214	740.9441
	std	7.1699	31.2622	85.5322	9.7414	23.5888	19.5062	11.6220
F8	min	808.9546	815.9955	891.0628	840.9710	818.1020	817.0544	805.9698
	max	836.8134	880.6324	958.5254	873.6454	862.7627	847.1642	841.7881
	avg	817.4118	844.9085	936.6075	860.0993	838.0162	829.8183	823.6945
	std	6.6449	19.3296	16.5164	8.6212	11.9368	6.9328	9.6310
F9	min	900	1.0216e + 03	2.4766e + 03	1.1221e + 03	918.2225	956.7325	900.0000
	max	918.6377	2.3434e + 03	7.3050e + 03	2.0510e + 03	3.2197e + 03	1.8342e + 03	1.7123e + 03
	avg	900.6213	1.5025e + 03	4.5175e + 03	1.5375e + 03	1.4280e + 03	1.4439e + 03	979.1277
	std	3.4028	325.6067	1.2298e + 03	233.4753	523.0850	288.6303	154.2818
F10	min	1.2374e + 03	1.0159e + 03	2.9441e + 03	1.7631e + 03	1.5864e + 03	1.5359e + 03	1.1224e + 03
	max	2.4820e + 03	2.7987e + 03	4.1909e + 03	2.6908e + 03	2.5668e + 03	2.3913e + 03	2.4365e + 03
	avg	1.8659e + 03	2.0068e + 03	3.6914e + 03	2.3014e + 03	2.0250e + 03	1.9048e + 03	1.8050e + 03
	std	309.5024	420.3168	256.7451	189.3770	274.3471	234.7766	308.3789
Friedman mean rank	1.4	4.2	7	5.8	4.5	3.5	1.6	
Rank	1	4	7	6	5	3	2	

Table 11 Results for the CEC2017 hybrid test functions

Function		PSO	WOA	ALO	LFD	TSA	HHO	HPO
F11	min	1.1117e + 03	1.1187e + 03	2.7434e + 03	1.2210e + 03	1.1128e + 03	1.1117e + 03	1.1040e + 03
	max	1.1783e + 03	1.4428e + 03	9.7013e + 04	1.6675e + 03	5.6665e + 03	1.3690e + 03	1.1336e + 03
	avg	1.1355e + 03	1.2042e + 03	2.0267e + 04	1.4752e + 03	1.7909e + 03	1.1629e + 03	1.1172e + 03
	std	15.0440	82.4060	1.9601e + 04	116.1770	1.5193e + 03	53.9183	8.7811
F12	min	1.8848e + 03	7.3867e + 03	2.6430e + 08	1.1885e + 07	6.6769e + 04	4.4734e + 03	3.0170e + 03
	max	5.5241e + 04	1.6165e + 07	4.5537e + 09	1.7882e + 08	3.4632e + 06	7.9466e + 06	6.2324e + 04
	avg	1.4715e + 04	4.3501e + 06	1.8460e + 09	7.4129e + 07	1.0463e + 06	2.1511e + 06	2.0882e + 04
	std	1.3570e + 04	5.0030e + 06	1.0696e + 09	4.6075e + 07	1.0316e + 06	2.2410e + 06	1.7196e + 04
F13	min	1.3934e + 03	2.1368e + 03	2.9212e + 06	2.0314e + 03	4.5065e + 03	2.1721e + 03	1.3586e + 03
	max	2.2513e + 04	4.9296e + 04	9.3756e + 08	6.9288e + 04	2.8878e + 04	3.1948e + 04	4.5066e + 03
	avg	9.7998e + 03	1.7524e + 04	1.9327e + 08	1.7738e + 04	1.3902e + 04	1.5389e + 04	1.8643e + 03
	std	6.8674e + 03	1.3921e + 04	2.2074e + 08	1.8122e + 04	7.2055e + 03	9.0987e + 03	608.8909
F14	min	1.4258e + 03	1.4766e + 03	3.3010e + 03	1.4774e + 03	1.4513e + 03	1.4595e + 03	1.4352e + 03
	max	3.3814e + 03	5.0046e + 03	1.0508e + 08	2.8387e + 03	5.2743e + 03	1.7477e + 03	1.7121e + 03
	avg	1.6818e + 03	1.7129e + 03	1.1467e + 07	1.8098e + 03	3.4798e + 03	1.5303e + 03	1.5007e + 03
	std	473.7783	653.5951	2.0925e + 07	292.0676	1.8847e + 03	50.5499	55.9308
F15	min	1.5095e + 03	1.7400e + 03	3.6033e + 04	1.9506e + 03	1.5547e + 03	1.5752e + 03	1.5026e + 03
	max	3.2460e + 03	1.8667e + 04	1.0625e + 08	1.2991e + 04	2.3678e + 04	6.3665e + 03	1.9290e + 03
	avg	1.7290e + 03	6.0473e + 03	1.7799e + 07	5.4373e + 03	7.7534e + 03	3.0154e + 03	1.5645e + 03
	std	321.2525	4.3270e + 03	3.1615e + 07	2.9027e + 03	7.1112e + 03	1.3153e + 03	87.5326
F16	min	1.6006e + 03	1.6511e + 03	2.2702e + 03	1.7192e + 03	1.6466e + 03	1.6041e + 03	1.6015e + 03
	max	2.0570e + 03	2.1622e + 03	3.0826e + 03	2.0412e + 03	2.2501e + 03	2.1596e + 03	2.0174e + 03
	avg	1.8323e + 03	1.8418e + 03	2.6847e + 03	1.8719e + 03	1.9272e + 03	1.8273e + 03	1.7850e + 03
	std	127.2654	122.4871	204.5139	89.7046	151.5610	131.1514	128.4766
F17	min	1.7219e + 03	1.7356e + 03	1.9878e + 03	1.7662e + 03	1.7431e + 03	1.7287e + 03	1.7182e + 03
	max	1.8031e + 03	2.1208e + 03	2.7484e + 03	1.8659e + 03	1.9576e + 03	1.9646e + 03	1.8654e + 03
	avg	1.7489e + 03	1.8178e + 03	2.3624e + 03	1.8125e + 03	1.8273e + 03	1.7990e + 03	1.7718e + 03
	std	20.3463	74.0312	211.2303	28.5784	62.8552	55.9787	47.2362
F18	min	1.9290e + 03	2.2511e + 03	4.3338e + 06	2.7740e + 03	3.0223e + 03	1.8881e + 03	1.8881e + 03
	max	5.5240e + 04	3.7439e + 04	1.7160e + 09	1.5294e + 05	5.5740e + 04	3.4902e + 04	2.2481e + 04
	avg	1.1022e + 04	1.2381e + 04	4.3233e + 08	2.1067e + 04	2.2089e + 04	1.3984e + 04	4.1175e + 03
	std	1.0442e + 04	8.4396e + 03	4.2172e + 08	3.0507e + 04	1.5295e + 04	1.1304e + 04	3.9591e + 03
F19	min	1.9110e + 03	1.9531e + 03	1.0019e + 04	1.9544e + 03	1.9317e + 03	2.0178e + 03	1.9035e + 03
	max	7.3022e + 03	4.3309e + 05	4.6308e + 08	3.1994e + 04	2.6794e + 05	3.2377e + 04	2.0422e + 03
	avg	3.2471e + 03	3.2402e + 04	4.2881e + 07	6.9176e + 03	2.3324e + 04	1.0561e + 04	1.9332e + 03
	std	1.5377e + 03	8.2526e + 04	8.4667e + 07	6.5469e + 03	6.6563e + 04	1.0059e + 04	39.2552
F20	min	2.0223e + 03	2.0366e + 03	2.2322e + 03	2.0699e + 03	2.0467e + 03	2.0494e + 03	2.0213e + 03
	max	2.2298e + 03	2.3345e + 03	2.6731e + 03	2.1992e + 03	2.4306e + 03	2.2826e + 03	2.1602e + 03
	avg	2.0956e + 03	2.1442e + 03	2.4926e + 03	2.1254e + 03	2.1738e + 03	2.1540e + 03	2.0677e + 03
	std	62.2516	68.0855	105.9201	29.6452	85.3777	54.7183	48.6816
Friedman mean rank	2	4.5	7	4.7	5.2	3.4	1.2	
Rank	2	4	7	5	6	3	1	

Table 12 Results for the CEC2017 composition test functions

Function		PSO	WOA	ALO	LFD	TSA	HHO	HPO
F21	min	2200	2.2110e + 03	2.3614e + 03	2.2131e + 03	2.2051e + 03	2.2036e + 03	2.2000e + 03
	max	2.3676e + 03	2.3840e + 03	2.4792e + 03	2.3072e + 03	2.3658e + 03	2.3685e + 03	2.3612e + 03
	avg	2.3023e + 03	2.3234e + 03	2.4464e + 03	2.2509e + 03	2.3237e + 03	2.3236e + 03	2.3043e + 03
	std	58.9363	61.4838	22.6579	20.8729	50.0590	54.8047	58.8420
F22	min	2.2275e + 03	2.3051e + 03	3.1505e + 03	2.3679e + 03	2.3089e + 03	2.3046e + 03	2.2241e + 03
	max	2.3055e + 03	3.6662e + 03	4.9698e + 03	2.7317e + 03	3.6750e + 03	2.3273e + 03	2.3137e + 03
	avg	2.2977e + 03	2.3602e + 03	4.0072e + 03	2.5368e + 03	2.5391e + 03	2.3136e + 03	2.3012e + 03
	std	19.0744	246.8083	472.6296	106.2993	305.4145	6.3606	14.9762
F23	min	2.6544e + 03	2.6149e + 03	2.7437e + 03	2.5762e + 03	2.6395e + 03	2.6236e + 03	2.6124e + 03
	max	2.7652e + 03	2.7042e + 03	2.9432e + 03	2.7180e + 03	2.7675e + 03	2.7124e + 03	2.6720e + 03
	avg	2.6894e + 03	2.6552e + 03	2.8392e + 03	2.6779e + 03	2.6828e + 03	2.6661e + 03	2.6323e + 03
	std	25.7810	23.0100	46.7610	22.8367	34.8402	25.6549	14.1667
F24	min	2500	2.5103e + 03	2.8415e + 03	2.6343e + 03	2.5127e + 03	2.7470e + 03	2.5000e + 03
	max	2.8536e + 03	2.8341e + 03	3.2084e + 03	2.8281e + 03	2.8851e + 03	2.8972e + 03	2.7981e + 03
	avg	2.7223e + 03	2.7659e + 03	3.0065e + 03	2.7531e + 03	2.8005e + 03	2.8097e + 03	2.7452e + 03
	std	138.5768	69.1731	78.5597	51.4355	78.2055	43.1536	67.7618
F25	min	2.6001e + 03	2.9037e + 03	3.2478e + 03	3.0049e + 03	2.8987e + 03	2.6113e + 03	2.8979e + 03
	max	2.9464e + 03	3.6025e + 03	5.1168e + 03	3.2064e + 03	3.3252e + 03	2.9735e + 03	3.0244e + 03
	avg	2.9126e + 03	2.9673e + 03	4.2638e + 03	3.1185e + 03	3.0303e + 03	2.9311e + 03	2.9406e + 03
	std	63.2366	121.3296	550.4555	52.8685	115.2854	63.0897	33.3675
F26	min	2.8000e + 03	2.6055e + 03	3.6896e + 03	3.1271e + 03	3.0230e + 03	2.6085e + 03	2.6000e + 03
	max	4.5065e + 03	4.3860e + 03	5.5380e + 03	3.6117e + 03	4.4069e + 03	4.4757e + 03	4.2176e + 03
	avg	3.0874e + 03	3.2965e + 03	4.7471e + 03	3.4041e + 03	3.4251e + 03	3.3120e + 03	3.0802e + 03
	std	446.0531	446.2029	487.4479	115.1949	326.5004	482.0550	363.8518
F27	min	3.1051e + 03	3.0925e + 03	3.2099e + 03	3.1068e + 03	3.0969e + 03	3.0951e + 03	3.0895e + 03
	max	3.3259e + 03	3.2282e + 03	3.6317e + 03	3.1520e + 03	3.2397e + 03	3.2361e + 03	3.1931e + 03
	avg	3.1665e + 03	3.1212e + 03	3.4340e + 03	3.1265e + 03	3.1433e + 03	3.1459e + 03	3.1023e + 03
	std	54.9809	33.3036	121.8437	13.3818	40.1819	41.5257	24.6708
F28	min	2.8000e + 03	3.1020e + 03	3.4325e + 03	3.2683e + 03	3.1704e + 03	3.1678e + 03	3.1000e + 03
	max	3.4465e + 03	3.7362e + 03	4.6043e + 03	3.5088e + 03	3.8474e + 03	3.4611e + 03	3.7362e + 03
	avg	3.2105e + 03	3.3794e + 03	4.0653e + 03	3.4142e + 03	3.4499e + 03	3.3892e + 03	3.3340e + 03
	std	158.5970	140.8683	290.1687	62.3776	209.0705	80.3515	155.1064
F29	min	3.1663e + 03	3.2043e + 03	3.3916e + 03	3.2119e + 03	3.1964e + 03	3.1763e + 03	3.1370e + 03
	max	3.3926e + 03	3.4403e + 03	4.3402e + 03	3.4254e + 03	3.4420e + 03	3.5315e + 03	3.4771e + 03
	avg	3.2383e + 03	3.3136e + 03	3.9282e + 03	3.2999e + 03	3.2945e + 03	3.3302e + 03	3.2704e + 03
	std	57.5350	67.6805	210.4884	53.9732	67.3381	92.8523	81.8499
F30	min	5.0274e + 03	7.5637e + 03	2.5335e + 07	1.3086e + 05	2.3189e + 04	1.7377e + 04	3.9759e + 03
	max	1.2551e + 06	4.4022e + 06	1.7699e + 08	8.1772e + 06	1.0433e + 07	3.2042e + 06	1.2518e + 06
	avg	1.9623e + 05	8.7166e + 05	9.0789e + 07	2.9422e + 06	1.4958e + 06	6.4400e + 05	3.7477e + 05
	std	3.9119e + 05	1.2567e + 06	4.5756e + 07	2.2208e + 06	2.4098e + 06	8.9853e + 05	4.7518e + 05
Friedman mean rank	2.2	3.6	7	4.2	5.1	4	1.9	
Rank	2	3	7	5	6	4	1	

Table 13 P-values of the Wilcoxon rank-sum test overall runs

Function	PSO	WOA	ALO	LFD	TSA	HHO
F1	5.2637e-05	3.0180e-11	3.0180e-11	3.0180e-11	3.0180e-11	3.0180e-11
F2	0.0814	3.1507e-12	3.1507e-12	3.1507e-12	3.1507e-12	1.0173e-09
F3	1.4459e-11	3.0142e-11	3.0142e-11	3.0142e-11	3.0142e-11	3.0142e-11
F4	6.3330e-07	3.4971e-09	3.0199e-11	3.0199e-11	2.1544e-10	2.0023e-06
F5	0.0314	1.4294e-05	3.0180e-11	9.9127e-11	4.3088e-08	5.5305e-08
F6	0.0042	3.0199e-11	3.0199e-11	3.0199e-11	4.5043e-11	4.5043e-11
F7	8.1975e-07	1.8731e-07	3.0199e-11	3.0199e-11	7.3803e-10	5.5727e-10
F8	0.0053	1.2486e-05	3.0161e-11	3.3342e-11	2.2768e-05	0.0044
F9	1.9359e-11	7.3763e-10	3.0180e-11	2.3701e-10	6.5238e-07	4.1804e-09
F10	0.3871	0.0232	3.0199e-11	5.5329e-08	0.0091	0.1624
F11	8.1975e-07	7.3803e-10	3.0199e-11	3.0199e-11	1.0105e-08	1.1567e-07
F12	0.1087	6.7220e-10	3.0199e-11	3.0199e-11	3.0199e-11	3.4971e-09
F13	1.2541e-07	1.6132e-10	3.0199e-11	1.7769e-10	3.3384e-11	8.1527e-11
F14	0.6520	2.3885e-04	3.0199e-11	6.0104e-08	3.9881e-04	0.0281
F15	1.3250e-04	3.6897e-11	3.0199e-11	3.0199e-11	9.9186e-11	2.1544e-10
F16	0.4119	0.0484	3.0199e-11	0.0083	1.7836e-04	0.2116
F17	0.1494	0.0012	3.0199e-11	3.0059e-04	7.6588e-05	0.0156
F18	5.6073e-05	1.5964e-07	3.0199e-11	7.0881e-08	1.3111e-08	1.5292e-05
F19	4.3106e-08	4.9752e-11	3.0199e-11	9.9186e-11	5.0922e-08	4.0772e-11
F20	0.1715	2.5974e-05	3.0199e-11	1.4067e-04	8.1975e-07	1.2860e-06
F21	0.3040	0.0012	3.0199e-11	3.9881e-04	0.0207	0.0051
F22	0.7283	5.4617e-09	3.0199e-11	3.0199e-11	1.2057e-10	1.6980e-08
F23	1.3289e-10	3.5923e-05	3.0199e-11	9.7555e-10	1.6947e-09	1.6062e-06
F24	0.0434	0.0061	3.0199e-11	0.9470	1.4294e-08	3.5708e-06
F25	3.5905e-05	0.0615	3.0199e-11	4.5043e-11	0.0013	0.3953
F26	0.1018	1.4932e-04	6.0658e-11	1.1567e-07	3.2555e-07	0.0421
F27	3.8249e-09	1.4298e-05	3.0199e-11	2.1947e-08	5.5329e-08	3.0811e-08
F28	3.9389e-05	0.0013	3.3876e-11	0.0023	0.0319	0.0043
F29	0.1154	0.0339	3.6897e-11	0.1154	0.1907	0.0163
F30	0.1809	0.0025	3.0180e-11	1.8492e-08	0.0011	0.0070

functions, the proposed algorithm has better convergence than other algorithms.

Figure 12 shows the Friedman mean rank of all the compared methods for unimodal and multi-modal functions (group 1), hybrid functions (group 2) and composition functions (group 3). As per results of Fig. 12, HPO has indicated a trustworthy and sure behavior in two groups (hybrid and composition function) compared to the other algorithms.

5 Performance of HPO algorithm on constrained problems

Engineers and decision makers face problems that increase their complexity daily. These problems create different fields such as research in operation, mechanical systems, image processing and electronics design (Kumar et al.

2020). In all these areas, the problem can be expressed as an optimization problem. In optimization problems, one or more objective functions are defined that should be minimized or maximized considering all the parameters. Usually, constraints are defined in optimization problems. All solutions must apply to these constraints. Otherwise, the solutions will not be justified. There are nine real-world problems in engineering design that are used by many researchers, namely reducer design problem, rolling element bearing problem, cantilever beam design, multi-plate disk clutch brake, welded beam, three-bar truss, step-cone pulley problem, pressure vessel designs and tension/compression spring. Unlike basic test functions, real-world problems have equality and inequality constraints, so HPO should be equipped with a constraints control method to optimize such problems. Unlike basic test functions, real-world problems have equality and inequality constraints, so

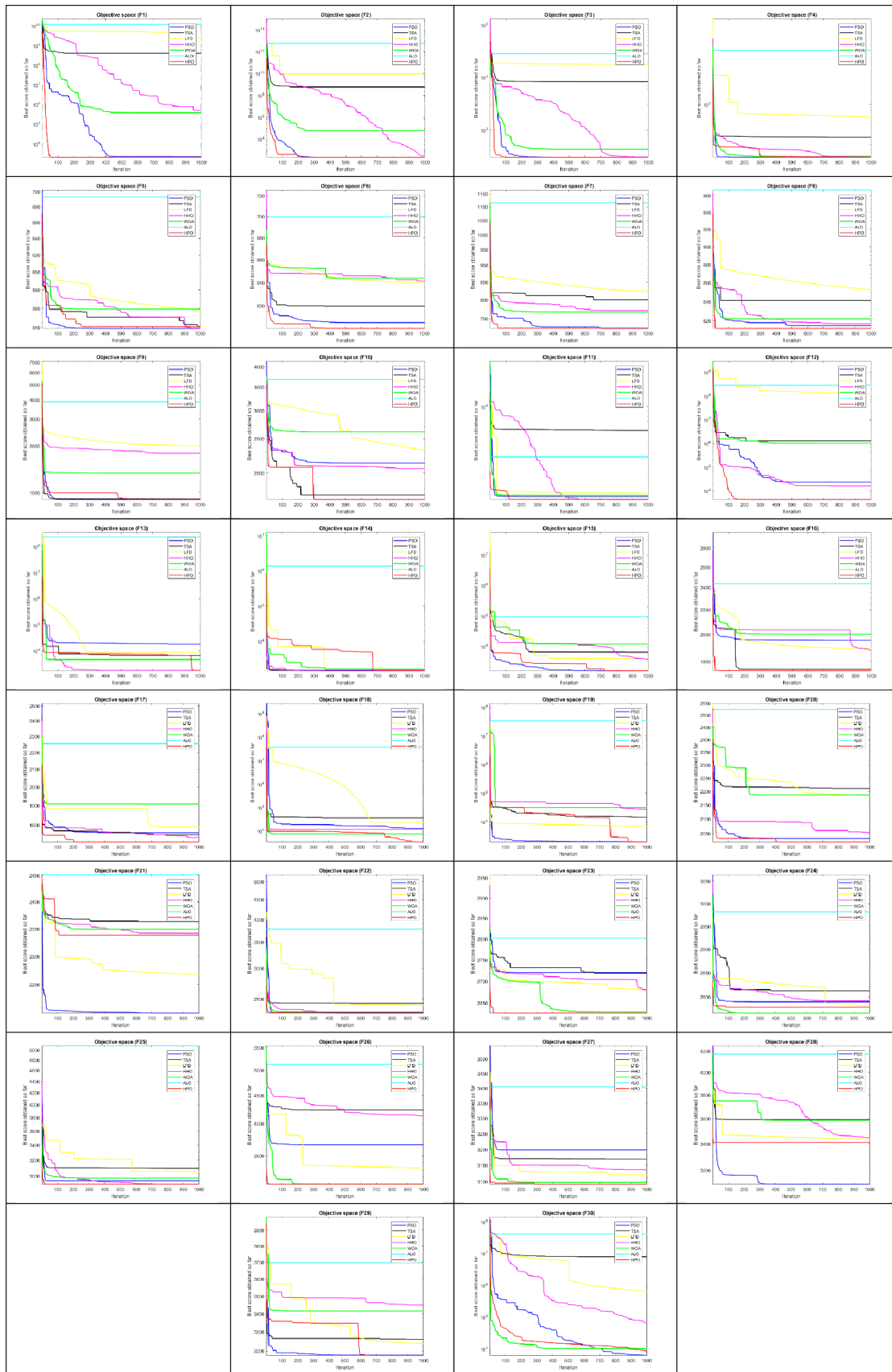


Fig. 11 Convergence curve of the methods on the CEC2017 test function

HPO should be equipped with a constraints control method to optimize such problems.

The performance of the algorithm in dealing with constrained optimization problems is significantly influenced by the employed constraint handling technique (CHT). In recent decades, many constraint control methods have been developed for optimization algorithms. Some popular CHTs among them are death penalty, co-evolutionary, adaptive, annealing, dynamic and static (Coello Coello 2002). The death penalty function is the simplest method, which assigns a big objective value. This method eliminates impossible solutions by optimization algorithms during optimization process. The advantages of this method are low computational cost and simplicity (Mirjalili and Lewis 2016). To compare the methods, we used the death penalty method because most of the algorithms used the same. The results of the HPO algorithm were compared with the algorithms that previously solved these problems. For all problems, the number of search agents are set to 30, and the maximum number of iterations are set to 500. Details of these problems are given in Table 14.

Real-world problems have been used by many researchers, and any researcher may have tested these problems under different conditions, so only the best solution obtained by algorithms is reported.

5.1 Three-bar truss design problem

In general, one of the most important issues in the field of civil engineering is truss design. The goal in this problem is to design a truss with the least weight so that it does not violate any of the constraints of buckling, deflection and stress. The structure of this problem and its parameters are shown in Fig. 13.

Table 14 Details of the nine constrained problems. *h* is the number of equality constraints, *g* is the number of inequality constraints, and *D* is the number of problem variables

No	Name	<i>h</i>	<i>g</i>	<i>D</i>	Objective
1	Three-bar truss	0	3	2	Minimize
2	Reducer design problem	0	11	7	Minimize
3	Cantilever beam design	1	1	5	Minimize
4	Welded beam design	0	7	4	Minimize
5	Tension/compression spring	0	4	3	Minimize
6	Step-cone pulley problem	0	1	4	Minimize
7	Multi-plate disk clutch brake	0	8	5	Minimize
8	Pressure vessel design	0	4	4	Minimize
9	Rolling element bearing problem	1	9	10	Maximize

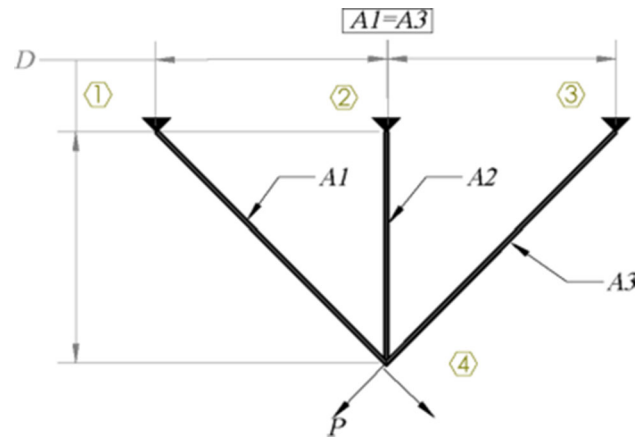


Fig. 13 Three-bar truss design problem (Mirjalili et al. 2016)

The formula for this problem and its constraints are in the form of Eq. (13).

Fig. 12 Friedman mean rank (CEC2017)

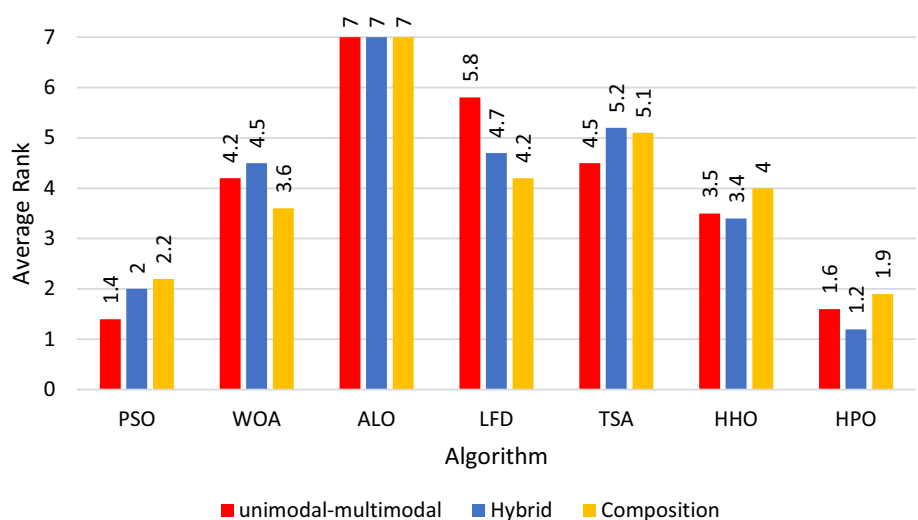


Table 15 Results for the three-bar truss design problem

Algorithm	Optimal values for variables		Optimal weight
	X ₁	X ₂	
HPO	0.788643655	0.4083373345	263.895844104
CS	0.78867	0.40902	263.9716
DEDS	0.78867513	0.40824828	263.8958434
GOA	0.788897555578973	0.407619570115153	263.8958814
HHO	0.788662816	0.408283133832900	263.8958434
MBA	0.7885650	0.4085597	263.8958522
MFO	0.788244771	0.409466905784741	263.8959797
MVO	0.78860276	0.408453070000000	263.8958499
PRO	0.7886475	0.4083262	263.8958439
PSO-DE	0.7886751	0.4082482	263.8958433
Ray and Sain	0.795	0.395	264.3
SC-GWO	0.78941	0.40617	263.8963
SSA	0.788665414	0.408275784444547	263.8958434

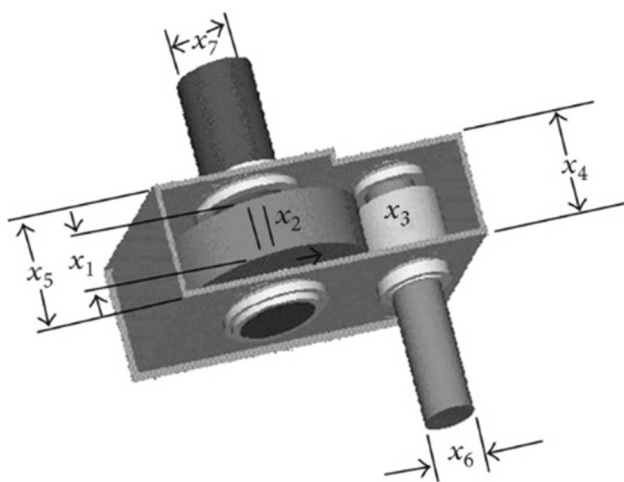


Fig. 14 Speed reducer design (Hassan et al. 2005)

Minimize : $f(A_1, A_2) = (2\sqrt{2A_1} + A_2) \times l$
 Subject to :

$$g_1 = \frac{\sqrt{2A_1} + A_2}{\sqrt{2A_1^2 + 2A_1A_2}} P - \sigma \leq 0$$

$$g_2 = \frac{A_2}{\sqrt{2A_1^2 + 2A_1A_2}} P - \sigma \leq 0$$

$$g_3 = \frac{1}{A_1 + \sqrt{2A_2}} P - \sigma \leq 0$$

(13)

where
 $0 \leq A_1 \leq 1$ and $0 \leq A_2 \leq 1$; $l = 100$ cm,
 $P = 2KN/cm^2$, $\sigma = 2KN/cm^2$.

The performance of the proposed HPO algorithm on this problem was compared with cuckoo search algorithm (CS) (Gandomi et al. 2013), differential evolution with dynamic stochastic selection (DEDS) (Zhang et al. 2008),

grasshopper optimization algorithm (GOA) (Saremi et al. 2017), Harris hawks optimizer (HHO) (Heidari et al. 2019), mine blast algorithm (MBA) (Sadollah et al. 2013), moth-flame optimization (MFO) algorithm (Mirjalili 2015c), multi-verse optimizer (MVO) (Mirjalili et al. 2016), poor and rich optimization (PRO) algorithm (Samareh Moosavi and Bardsiri 2019), particle swarm optimization with differential evolution (PSO-DE) (Liu et al. 2010), Ray and Sain (RAY and SAINI 2001), sine cosine gray wolf optimizer (SC-GWO) (Gupta et al. 2020) and salp swarm algorithm (SSA) (Mirjalili et al. 2017). The comparison results are shown in Table 15. The results in Table 15 show that the proposed HPO algorithm offers competitive results with the HHO, SSA, DEDS and PSO-DE algorithms. The HPO algorithm also performs better than other compared methods.

5.2 Speed reducer design problem

The speed reducer design problem has seven design variables (Gandomi et al. 2013), as shown in Fig. 14. This test problem’s objective is to minimize the weight of a speed reducer with subject to different constraints on surfaces stress, bending stress, stresses in the shafts and transverse deflections of the shafts (Mezura-Montes and Coello, 2005). The formula for this problem and its constraints are in the form of Eq. (14)

Consider $\bar{z} = [z_1 z_2 z_3 z_4 z_5 z_6 z_7] = [b m p l_1 l_2 d_1 d_2]$,

$$\text{Minimize } f(\bar{z}) = 0.7854z_1z_2^2(3.3333z_3^2 + 14.9334z_3 - 43.0934) - 1.508z_1(z_6^2 + z_7^2) + 7.4777(z_6^3 + z_7^3) + 0.7854(z_4z_6^2 + z_5z_7^2),$$

Subject to :

$$g_1(\bar{z}) = \frac{27}{z_1z_2^2z_3} - 1 \leq 0,$$

$$g_2(\bar{z}) = \frac{397.5}{z_1z_2^2z_3} - 1 \leq 0,$$

$$g_3(\bar{z}) = \frac{1.93z_4^3}{z_2z_7^4z_3} - 1 \leq 0,$$

$$g_4(\bar{z}) = \frac{1.93z_4^3}{z_2z_7^4z_3} - 1 \leq 0,$$

$$g_5(\bar{z}) = \frac{[(745(z_4/z_2z_3))^2 + 16.9 \times 10^6]^{1/2}}{110z_6^3} - 1 \leq 0,$$

$$g_6(\bar{z}) = \frac{[(745(z_5/z_2z_3))^2 + 157.5 \times 10^6]^{1/2}}{85z_7^3} - 1 \leq 0,$$

$$g_7(\bar{z}) = \frac{1.93z_4^3}{z_2z_7^4z_3} - 1 \leq 0,$$

$$g_8(\bar{z}) = \frac{z_2z_3}{40} - 1 \leq 0,$$

$$g_9(\bar{z}) = \frac{5z_2}{z_1} - 1 \leq 0,$$

$$g_{10}(\bar{z}) = \frac{z_1}{12z_2} - 1 \leq 0,$$

$$g_{11}(\bar{z}) = \frac{1.5z_6 + 1.9}{z_4} - 1 \leq 0,$$

$$g_{12}(\bar{z}) = \frac{1.1z_7 + 1.9}{z_5} - 1 \leq 0,$$

where,

$$2.6 \leq z_1 \leq 3.6, \quad 0.7 \leq z_2 \leq 0.8, \quad 17 \leq z_3 \leq 28, \quad 7.3 \leq z_4 \leq 8.3, \\ 7.3 \leq z_5 \leq 8.3, \quad 2.9 \leq z_6 \leq 3.9, \quad 5.0 \leq z_7 \leq 5.5.$$

(14)

The proposed HPO algorithm was tested on this problem, and the results were compared with artificial ecosystem-based optimization (AEO) (Zhao et al. 2020), chaotic multi-verse optimization (CMVO) (Sayed et al. 2018), Coot optimization algorithm (COOT) (Naruei and Keynia 2021b), emperor penguin optimizer (EPO) (Dhiman and Kumar 2018), genetic algorithm (GA), gray prediction evolution algorithm based on accelerated even (GPEAae) (Gao et al. 2020), gray wolf optimizer (GWO) (Mirjalili et al. 2014), sine cosine gray wolf optimizer (SC-GWO) (Gupta et al. 2020), artificial bee colony with enhanced food locations (I-ABC) (Sharma and Abraham 2020), spotted hyena optimizer (SHO) (Dhiman and Kumar 2017) and tunicate swarm algorithm (TSA) (Kaur et al. 2020).

The compared results are shown in Table 16. As it is clear from the results, the proposed HPO algorithm has shown a very good performance for this problem. The HPO algorithm has found a better optimal value than other compared methods.

5.3 Cantilever beam design problem

Cantilever beams are one of the most important problems in the field of mechanics and civil engineering. The purpose of this problem is to minimize the weight of the beam. As shown in Fig. 15, a cantilever beam consists of five hollow elements with a square cross section. Each element is defined by a variable, and the thickness of all of them is constant. This problem has a constraint that should not be violated. The formula for this problem and its constraints are in the form of Eq. (15)

Minimize :

$$\bar{x} = [x_1 x_2 x_3 x_4 x_5],$$

$$f(\bar{x}) = 0.6224(x_1 + x_2 + x_3 + x_4 + x_5), \tag{15}$$

$$g(\bar{x}) = \frac{61}{x_1^3} + \frac{37}{x_2^3} + \frac{19}{x_3^3} + \frac{7}{x_4^3} + \frac{1}{x_5^3} \leq 1,$$

$$0.01 \leq x_1, x_2, x_3, x_4, x_5 \leq 100.$$

The performance of the proposed HPO algorithm on this problem was compared with AEO, ALO, COOT, CS, GPEAae, MVO, interactive autodidactic school (IAS) (Jahangiri et al. 2020) and symbiotic organisms search (SOS) (Cheng and Prayogo 2014). The comparison results are shown in Table 17. The results of Table 17 show that the proposed HPO algorithm offers a better solution to solve this problem at the lowest cost.

5.4 Welded beam design

This test problem’s objective is to minimize the welded beam’s fabrication cost shown in Fig. 16. This problem has four constraints such as end deflection of the beam (δ), buckling load on the bar (P_c), bending stress in the beam (σ), shear stress in weld (τ) and side constraints.

Problem variables are thickness of the bar (b), the height of the bar (t), length of the attached part of the bar (l) and the thickness of weld (h). The formula for this problem and its constraints are in the form of Eq. (16)

Table 16 Comparison results for speed reducer design problem

Algorithm	Optimum variables							Optimum cost
	b	m	p	L ₁	L ₂	D ₁	D ₂	
HPO	3.241297	0.7	17	7.3	7.7153199	3.350215	5.28665	2892.7292
AEO	3.5	0.7	17	7.3	7.7153199	3.3502146	5.2866545	2994.471066
CMVO	3.5	0.7	17	7.3	7.715319	3.350214	5.286654	2994.471
COOT	3.24132	0.7	17	7.3	7.715336	3.350215	5.28665	2892.7461
EPO	3.50123	0.7	17	7.3	7.8	3.33421	5.26536	2994.2472
GA	3.510253	0.7	17	8.35	7.8	3.362201	5.287723	3067.561
GPEAae	3.499997	0.7	17	7.300001	7.715311	3.350214	5.286653	2994.468240
GWO	3.506690	0.7	17	7.380933	7.815726	3.357847	5.286768	3001.288
I-ABC greedy	3.50021	0.7	17	7.3	7.71531189	3.3502147	5.2866554	2994.4710315
PSO	3.500019	0.7	17	8.3	7.8	3.352412	5.286715	3005.763
SC-GWO	3.50064	0.7	17	7.30643	7.80617	3.35034	5.28694	2996.9859
SHO	3.50159	0.7	17	7.3	7.8	3.35127	5.28874	2998.5507
TSA	3.50120	0.7	17	7.3	7.8	3.33410	5.26530	2990.9580

$$\begin{aligned}
 \vec{x} &= [x_1 \ x_2 \ x_3 \ x_4] = [hlbt], \\
 f(\vec{x}) &= 1.10471x_1^2x_2 + 0.04811x_3x_4(14.0 + x_2), \\
 g_1(\vec{x}) &= \tau(\vec{x}) - \tau_{\max} \leq 0, \\
 g_2(\vec{x}) &= \sigma(\vec{x}) - \sigma_{\max} \leq 0, \\
 g_3(\vec{x}) &= \delta(\vec{x}) - \delta_{\max} \leq 0, \\
 g_4(\vec{x}) &= x_1 - x_4 \leq 0, \\
 g_5(\vec{x}) &= P - P_c(\vec{x}) \leq 0, \\
 g_6(\vec{x}) &= 0.125 - x_1 \leq 0, \\
 g_7(\vec{x}) &= 1.10471x_1^2x_2 + 0.04811x_3x_4(14.0 + x_2) - 5.0 \leq 0 \\
 0.1 &\leq x_1 \leq 2, \\
 0.1 &\leq x_2 \leq 10, \\
 0.1 &\leq x_3 \leq 10, \\
 0.1 &\leq x_4 \leq 2 \\
 \tau(\vec{x}) &= \sqrt{(\tau')^2 + 2\tau'\tau\frac{x_2}{2R} + (\tau)^2}, \\
 \tau' &= \frac{P}{\sqrt{2}x_1x_2}, \tau = \frac{MR}{J}, M = P(L + \frac{x_2}{2}), \\
 R &= \sqrt{\frac{x_2^2}{4} + \left(\frac{x_1 + x_3}{2}\right)^2}, \\
 J &= 2\left\{\sqrt{2}x_1x_2\left[\frac{x_2^2}{4} + \left(\frac{x_1 + x_3}{2}\right)^2\right]\right\}, \\
 \sigma(\vec{x}) &= \frac{6PL}{x_4x_3^2}, \delta(\vec{x}) = \frac{6PL^3}{Ex_3^2x_4} \\
 P_c(\vec{x}) &= \frac{4.013E\sqrt{\frac{x_3^2x_4^6}{36}}}{L^2}\left(1 - \frac{x_3}{2L}\sqrt{\frac{E}{4G}}\right), \\
 P &= 6000 \text{ lb}, L = 14 \text{ in.}, \delta_{\max} = 0.25 \text{ in.}, \\
 E &= 30 \times 10^6 \text{ psi}, G = 12 \times 10^6 \text{ psi}, \\
 \tau_{\max} &= 13600 \text{ psi}, \sigma_{\max} = 30000 \text{ psi}.
 \end{aligned}$$

(16)

The optimal results of HPO versus those attained by AEO, an effective co-evolutionary differential evolution (CDE) (Huang et al. 2007), CMVO, GPEAae, GSA, HHO, HS, I-ABC, IAS, LFD, SHO and TSA are given in Table 18. The results showed that the proposed HPO algorithm found a better optimal value than other compared methods. It is noteworthy that the optimal value found by the HPO algorithm is very different from the optimal values found by other methods.

5.5 Tension/Compression spring design problem

The engineering test problem used is the tension/ compression spring design problem. The goal is to minimize the cost of building a spring with three parameters, namely number of active loops (*N*), average coil diameter (*D*) and wire diameter (*d*) (Arora 2017). Figure 17 shows the details of the spring and its parameters. The spring design problem has a number of inequality constraints, which are given in Eq. (17)

$$\begin{aligned}
 \vec{x} &= [x_1 \ x_2 \ x_3] = [dDN], \\
 f(\vec{x}) &= (x_3 + 2)x_2x_1^2, \\
 g_1(\vec{x}) &= 1 - \frac{x_2^3x_3}{71785x_1^4} \leq 0, \\
 g_2(\vec{x}) &= \frac{4x_2^2 - x_1x_2}{12566(x_2x_1^3 - x_1^4)} + \frac{1}{5108x_1^2} \leq 0, \\
 g_3(\vec{x}) &= 1 - \frac{140.45x_1}{x_2^2x_3} \leq 0, \\
 g_4(\vec{x}) &= \frac{x_1 + x_2}{1.5} - 1 \leq 0, \\
 0.05 &\leq x_1 \leq 2.00, \\
 0.25 &\leq x_2 \leq 1.30, \\
 2.00 &\leq x_3 \leq 15.0.
 \end{aligned}$$

(17)

Fig. 15 Cantilever beam design problem (Mirjalili et al. 2016)

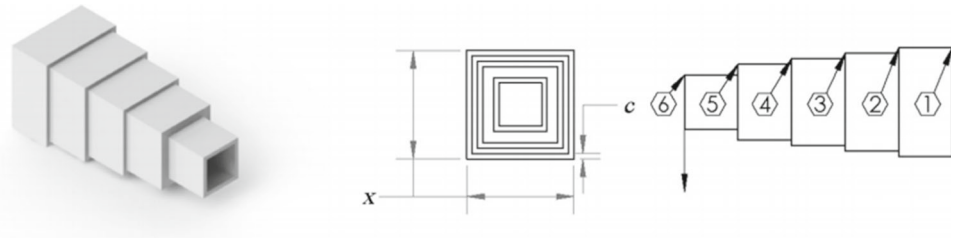
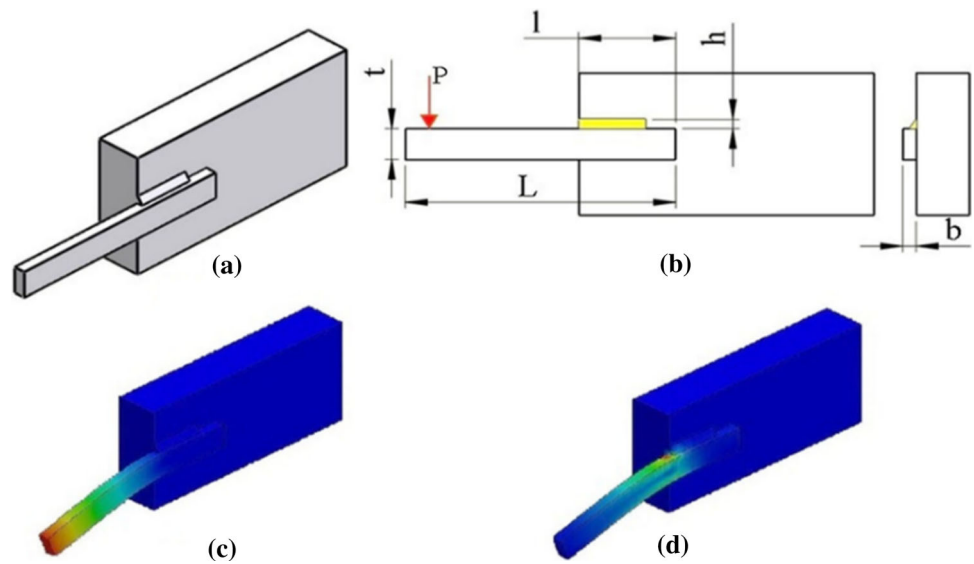


Table 17 Comparison results for the cantilever design problem

Algorithm	Optimal values for variables					Optimal weight
	X_1	X_2	X_3	X_4	X_5	
HPO	6.0055233569	5.30591367	4.49474956	3.51336235	2.154234	1.33652825
AEO	6.028850	5.316521	4.462649	3.508455	2.157761	1.339965
ALO	6.01812	5.31142	4.48836	3.49751	2.158329	1.33995
COOT	6.02743657	5.3385748	4.4904867	3.483437	2.134591	1.3365745
CS	6.0089	5.3049	4.5023	3.5077	2.1504	1.33999
GPEAae	6.014808	5.306724	4.493232	3.505168	2.153781	1.339982
IAS	5.99140	5.30850	4.51190	3.50210	2.16010	1.34000
MVO	6.0239402	5.3060112	4.4950113	3.496022	2.1527261	1.3399595
SOS	6.01878	5.30344	4.49587	3.49896	2.15564	1.33996

Fig. 16 Welded beam design (Khalilpourazari and Khalilpourazary 2019)



The problem of spring design has been solved by many researchers. The proposed HPO algorithm was tested to solve this problem and compared with popular and new methods such as AEO, BA, COOT, co-evolutionary particle swarm optimization (CPSO) (He and Wang 2007a), GPEAae, GSA, GWO, HHO, stochastic fractal search (SFS) (Salimi 2015), SHO, SSA, water cycle algorithm (WCA) (Eskandar et al. 2012), water evaporation optimization (WEO) (Kaveh and Bakhshpoori 2016) and WOA. Table 19 shows the comparison results of different

methods to solve the spring design problem. The proposed HPO algorithm was able to solve this problem better than all the compared methods and find better values for the problem variables with the least weight.

5.6 Step-cone pulley problem

One of the important problems in the field of engineering is the problem of step-cone pulley. The goal is to minimize the weight of the four step-cone pulleys. Figure 18 shows

the structure and parameters of this problem. As shown in Fig. 18, this problem has five variables, four of which are related to the diameter of the pulley, and one variable is the width of the pulley. The step-cone pulley is to be designed for transmitting a power of at least 0.75 hp. The formula for this problem and its constraints are in the form of Eq. (17)

Minimize:

$$f(\bar{x}) = \rho\omega \left[d_1^2 \left\{ 11 + \left(\frac{N_1}{N}\right)^2 \right\} + d_2^2 \left\{ 1 + \left(\frac{N_2}{N}\right)^2 \right\} + d_3^2 \left\{ 1 + \left(\frac{N_3}{N}\right)^2 \right\} + d_4^2 \left\{ 1 + \left(\frac{N_4}{N}\right)^2 \right\} \right]$$

Subject to:

$$\begin{aligned} h_1(\bar{x}) &= C_1 - C_2 = 0, \\ h_2(\bar{x}) &= C_1 - C_3 = 0, \\ h_3(\bar{x}) &= C_1 - C_4 = 0, \\ g_{i=1,2,3,4}(\bar{x}) &= -R_i \leq 2, \\ g_{i=1,2,3,4}(\bar{x}) &= (0.75 \times 745.6998) - P_i \leq 0 \\ \text{where,} \\ C_i &= \frac{\pi d_i}{2} \left(1 + \frac{N_i}{N} \right) + \frac{\left(\frac{N_i}{N} - 1\right)^2}{4a} + 2a, \quad i = (1, 2, 3, 4), \\ R_i &= \exp \left(\mu \left\{ \pi - 2 \sin^{-1} \left\{ \left(\frac{N_i}{N} - 1\right) \frac{d_i}{2a} \right\} \right\} \right), \quad i = (1, 2, 3, 4), \\ P_i &= st\omega(1 - R_i) \frac{\pi d_i N_i}{60}, \quad i = (1, 2, 3, 4), \\ t &= 8mm, \quad s = 1.75MPa, \quad \mu = 0.35, \\ \rho &= 7200kg/m^3, \quad a = 3mm. \end{aligned} \tag{18}$$

A schematic view of this problem is shown in Fig. 18. The proposed HPO algorithm was tested on this problem and the results were compared with artificial electric field algorithm (AEFA) (Anita and Kumar 2020), passing vehicle search (PVS) (Savsani and Savsani 2016), artificial bee colony (ABC) (Rao et al. 2011) and Coot optimization algorithm (COOT). The results are shown in Table 20. As shown in Table 20, the HPO algorithm has discovered better optimal values than other algorithms and has been able to rank first.

5.7 Multiple disk clutch brake

The purpose of this test problem is to minimize the multi-disk clutch brake mass. This problem has five discrete decision variables, namely friction levels (Z), inner radius (ri), disk thickness (t), driving force (F) and outer radius (r0). The structure and parameters of this problem are shown in Fig. 19. The formula for this problem and its constraints are in the form of Eq. (19)

Minimize :

$$f(\bar{x}) = \pi(x_2^2 - x_1^2)x_3(x_5 + 1)_\rho$$

subject to :

$$\begin{aligned} g_1(\bar{x}) &= -p_{\max} + p_{rz} \leq 0, \\ g_2(\bar{x}) &= p_{rz}v_{sr} - v_{sr,\max}P_{\max} \leq 0, \\ g_3(\bar{x}) &= \Delta R + x_1 - x_2 \leq 0, \\ g_4(\bar{x}) &= -L_{\max} + (x_5 + 1)(x_3 + \delta) \leq 0, \\ g_5(\bar{x}) &= sM_s - M_h \leq 0, \\ g_6(\bar{x}) &= T \geq 0, \\ g_7(\bar{x}) &= -v_{sr,\max} + v_{sr} \leq 0, \\ g_8(\bar{x}) &= T - T_{\max} \leq 0, \end{aligned}$$

where

$$\begin{aligned} M_h &= \frac{2}{3} \mu x_4 x_5 \frac{x_2^3 - x_1^3}{x_2^2 - x_1^2} N.mm, \\ \omega &= \frac{\pi n}{30} rad/s, \\ A &= \pi(x_2^2 - x_1^2)mm^2, \\ p_{rz} &= \frac{x_4}{A} N/mm^2, \\ v_{sr} &= \frac{\pi R_{sr} n}{30} mm/s, \\ R_{sr} &= \frac{2x_2^3 - x_1^3}{3x_2^2 x_1^2} mm, \\ T &= \frac{I_z \omega}{M_h + M_f}, \\ \Delta R &= 20mm, L_{\max} = 30mm, \mu = 0.6, \\ v_{sr,\max} &= 10m/s, \delta = 0.5mm, s = 1.5, \\ T_{\max} &= 15s, n = 250rpm, T_z = 55Kg.m^2, \\ M_s &= 40Nm, M_f = 2Nm, \text{ and } p_{\max} = 1. \end{aligned} \tag{19}$$

with bounds :

$$\begin{aligned} 60 &\leq x_1 \leq 80, 90 \leq x_2 \leq 110, 1 \leq x_3 \leq 3, \\ 0 &\leq x_4 \leq 1000, 2 \leq x_5 \leq 9. \end{aligned}$$

The proposed HPO algorithm was tested on this problem, and the results were compared with AEO, CMVO, flying squirrel optimizer (FSO) (Azizyan et al. 2019), HHO, I-ABC greedy, PVS, quantum-behaved simulated annealing algorithm-based moth-flame optimization (QSMFO) (Yu et al. 2020), TLBO and WCA. The compared results are shown in Table 21. As it is clear from the results, the proposed HPO algorithm has shown a very good performance for this problem. The HPO algorithm has found a better optimal value than other compared methods, while other algorithms have performed almost similarly.

Table 18 Results for the welded beam

Algorithms	τ	σ	Pc	δ	Optimal cost
HPO	0.198811887	3.3377539	9.1920155	0.1988326	1.670240392337
AEO	0.2057296	3.4704886	9.0366239	0.2057296	1.7248520
CDE	0.203137	3.542998	9.033498	0.206179	1.733462
CMVO	0.20573	3.4705	9.03662	0.20573	1.724852
GPEAae	0.205731	3.470467	9.036624	0.205730	1.724851
GSA	0.182129	3.856979	10	0.202376	1.879952
HHO	0.204039	3.531061	9.027463	0.206147	1.73199057
HS	0.2442	6.2231	8.2915	0.2443	2.3807
I-ABC greedy	0.2057294	3.47048861	9.03662389	0.20572876	1.7248210
IAS	0.2057	3.4705	9.0366	0.2057	1.7249
LFD	0.1857	3.9070	9.1552	0.2051	1.77E + 00
SHO	0.205563	3.474846	9.035799	0.205811	1.725661
TSA	0.203290	3.471140	9.035100	0.201150	1.721020

Fig. 17 Tension/compression spring design problem (Mirjalili 2015b)

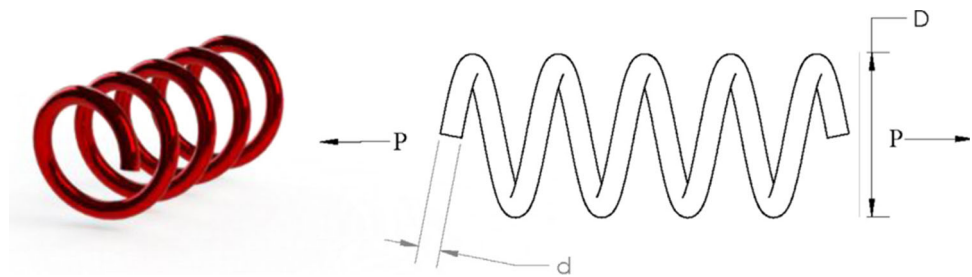


Table 19 Results for tension/compression spring

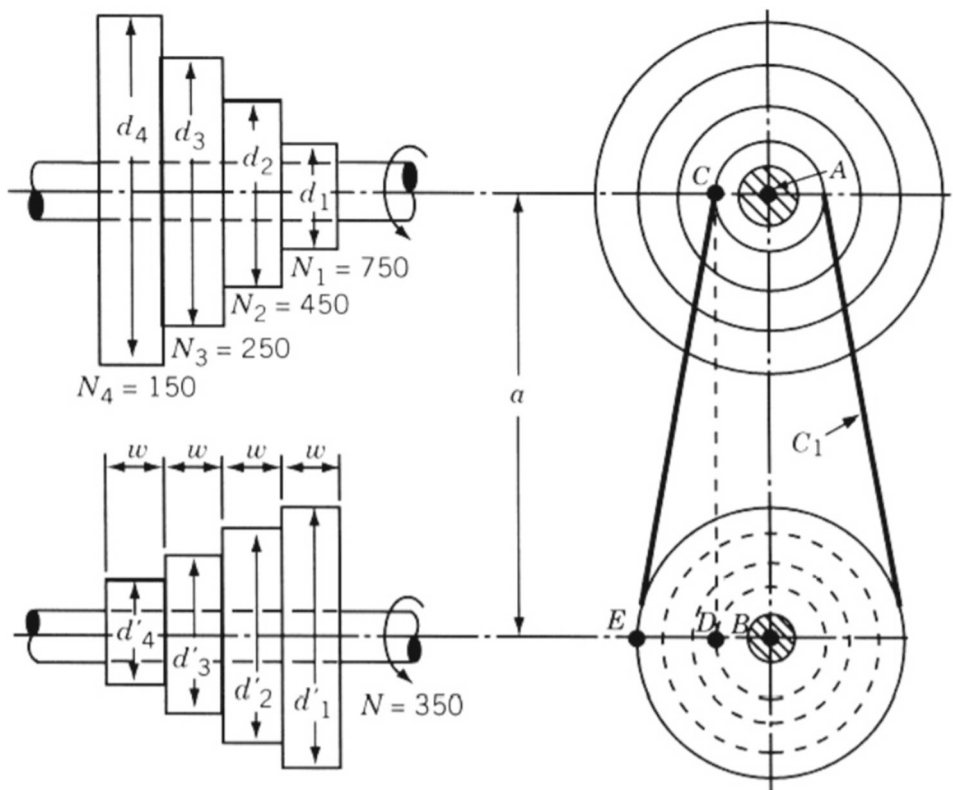
Algorithms	N	D	d	Weight
HPO	11.21536452893	0.3579796674	0.0517414615	0.012665282823723
AEO	10.879842	0.361751	0.051897	0.0126662
BA	11.2885	0.35673	0.05169	0.012665
COOT	11.34038	0.35584	0.05165	0.012665293
CPSO	11.244543	0.357644	0.051728	0.012674
GPEAae	11.294000	0.356631	0.051685	0.012665
GSA	13.525410	0.323680	0.050276	0.012702
GWO	11.28885	0.356737	0.05169	0.012666
HHO	11.138859	0.359305355	0.051796393	0.012665443
SFS	11.288966	0.356717736	0.051689061	0.012665233
SHO	12.09550	0.343751	0.051144	0.012674000
SSA	12.004032	0.345215	0.051207	0.0126763
WCA	11.30041	0.356522	0.05168	0.012665
WEO	11.294103	0.356630	0.051685	0.012665
WOA	12.004032	0.345215	0.051207	0.0126763

5.8 Pressure vessel design

The problem of designing pressure vessels is another common engineering test problem in the optimization algorithm design. As shown in Fig. 20, one side of the dish is hemispherical, while the other side is flat. Problem parameters for optimization are length of cylindrical

section without considering head (L), internal radius (R), head thickness (Th) and shell thickness (Ts). The problem of designing pressure vessels is formulated in Eq. (20)

Fig. 18 Step-cone pulley problem (Savsani and Savsani 2016)



$$\begin{aligned}
 \vec{x} &= [x_1 \ x_2 \ x_3 \ x_4] = [T_s T_h R L], \\
 f(\vec{x}) &= 0.6224x_1x_3x_4 + 1.7781x_2x_3^2 + 3.1661x_1^2x_4 + 19.84x_1^2x_3, \\
 g_1(\vec{x}) &= -x_1 + 0.0193x_3 \leq 0, \\
 g_2(\vec{x}) &= -x_3 + 0.00954x_3 \leq 0, \\
 g_3(\vec{x}) &= -\pi x_3^2 x_4 - \frac{4}{3}\pi x_3^3 + 1296000 \leq 0, \\
 g_4(\vec{x}) &= x_4 - 240 \leq 0, \\
 0 &\leq x_1 \leq 99, \\
 0 &\leq x_2 \leq 99, \\
 10 &\leq x_3 \leq 200, \\
 10 &\leq x_4 \leq 200.
 \end{aligned}
 \tag{20}$$

The proposed HPO algorithm was tested to solve the pressure vessel design problem. The results of this experiment were compared with methods such as AEO, BA, charged system search (CSS) (Kaveh and Talatahari 2010), GA, GPEAae, Gaussian quantum-behaved particle swarm optimization (G-QPSO) (dos Santos Coelho 2010), GWO, HHO, hybrid particle swarm optimization (HPSO) (He and Wang 2007b), MFO, SC-GWO, WEO and WOA. Table 22

shows the results of this comparison. As can be seen from the results, the proposed HPO algorithm has found better values for the variables of this problem and solved it better than other methods.

5.9 Rolling element bearing design problem

Rolling element bearings have different geometric shapes that are optimized for different applications. The main goal of this problem is to maximize the dynamic load capacity by considering ten geometric design variables and nine constraints based on geometric and assembly constraints. Out of ten design variables, one design variable (number of balls in the bearing) is required to obtain the correct value. The formula for this problem and its constraints are in the form of Eq. (21)

Maximize:

$$f(\vec{x}) = \begin{cases} f_c Z^{2/3} D_b^{1.8} & , \text{if } D_b \leq 25.4 \text{ mm} \\ 3.647 f_c Z^{2/3} D_b^{1.4} & , \text{otherwise} \end{cases}$$

Subject to:

$$\begin{aligned}
 g_1(\bar{x}) &= Z - \frac{\phi_0}{2 \sin^{-1}(D_b/D_m)} - 1 \leq 0, \\
 g_2(\bar{x}) &= 2D_b - K_{D\min}(D - d) > 0, \\
 g_3(\bar{x}) &= K_{D\max}(D - d) - 2D_b \geq 0, \\
 g_4(\bar{x}) &= \zeta B_w - D_b \leq 0, \\
 g_5(\bar{x}) &= D_m - 0.5(D + d) \geq 0, \\
 g_6(\bar{x}) &= (0.5 + e)(D + d) - D_m < 0, \\
 g_7(\bar{x}) &= 0.5(D - D_m - D_b) - \varepsilon D_b \geq 0, \\
 g_8(\bar{x}) &= f_i \geq 0.515, \\
 g_9(\bar{x}) &= f_0 \geq 0.515,
 \end{aligned}
 \tag{21}$$

where

$$f_c = 37.91 \left[1 + \left\{ 1.04 \left(\frac{1 - \gamma}{1 + \gamma} \right)^{1.72} \left(\frac{f_i(2f_0 - 1)}{f_0(2f_i - 1)} \right)^{0.41} \right\}^{10/3} \right]^{-0.3},$$

$$\gamma = \frac{D_b}{D_m}, f_i = \frac{r_i}{D_b}, f_0 = \frac{r_0}{D_b},$$

$$\phi_0 = 2\pi - 2$$

$$\times \cos^{-1} \left(\frac{\{(D - d)/2 - 3(T/4)\}^2 + \{D/2 - (T/4) - D_b\}^2 - \{d/2 + (T/4)\}^2}{2\{(D - d)/2 - 3(T/4)\}\{D/2 - (T/4) - D_b\}} \right)$$

$$T = D - d - 2D_b, D = 160, d = 90, B_w = 30.$$

With bounds:

- $0.5(D + d) \leq D_m \leq 0.6(D + d),$
- $0.15(D - d) \leq D_b \leq 0.45(D - d),$
- $4 \leq Z \leq 50,$
- $0.515 \leq f_i \leq 0.6,$
- $0.515 \leq f_0 \leq 0.6,$
- $0.4 \leq K_{D\min} \leq 0.5,$
- $0.6 \leq K_{D\max} \leq 0.7,$
- $0.3 \leq \varepsilon \leq 0.4,$
- $0.02 \leq e \leq 0.1,$
- $0.6 \leq \zeta \leq 0.85.$

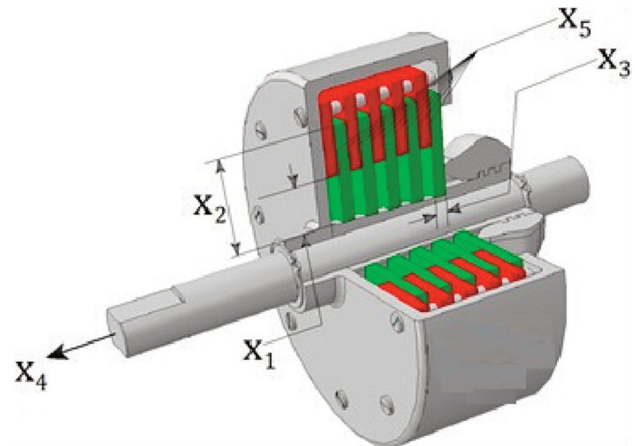


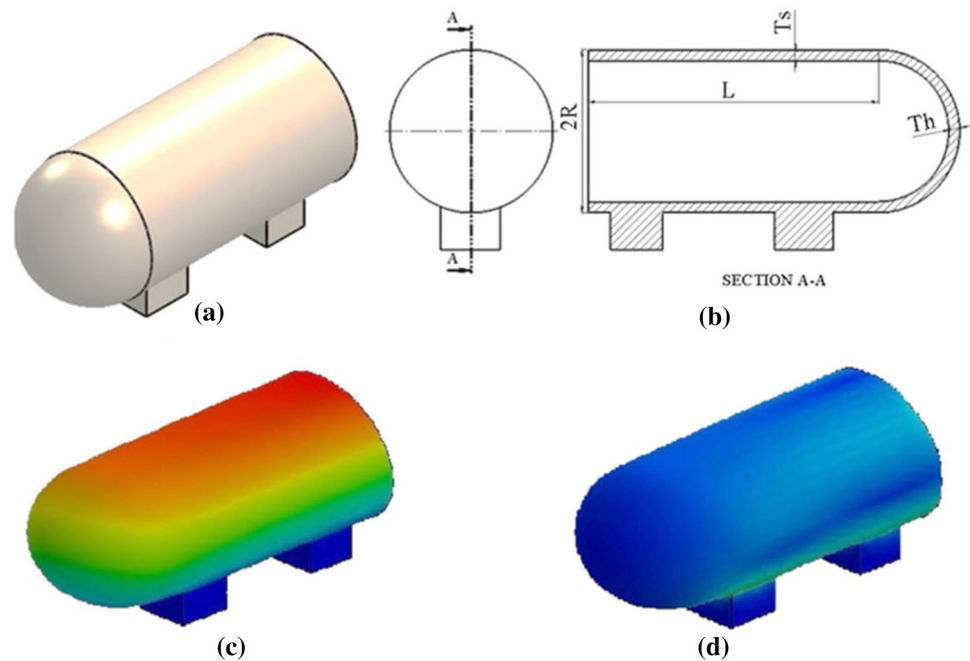
Fig. 19 Multiple disk clutch brake (Azizyan et al. 2019)

Table 20 Comparison of results for step-cone pulley problem

Algorithm	X ₁	X ₂	X ₃	X ₄	X ₅	Optimal weight
HPO	38.414146	52.858892	70.473035	84.496123	90	16.09042816
AEFA	39.25346	54.01469	72.01386	86.34195	89.03809	16.6218705
PVC	40	54.76430219	73.013177	88.428419	85.98624	16.63450513
ABC	NAN	NAN	NAN	NAN	NAN	16.634655
TLBO	40	54.7643	73.01318	88.42842	85.98624	16.63451
COOT	38.58523	53.09449	70.78712	84.87239	89.82746	16.203291

Table 21 Comparison of optimized designs for multi-plate disk clutch brake

Algorithm	$r_1(x_1)$	$r_0(x_2)$	$t(x_3)$	$F(x_4)$	$Z(x_5)$	Optimal cost
HPO	70	90	1	907.769	2	0.23524245
AEO	70	90	1	810	3	0.3136566
CMVO	70	90	1	910	3	0.313656
FSO	70	90	1	870	3	0.313657
HHO	69.9999999992493	90	1	1000	2.3128	0.259768993
I-ABC greedy	70	90	1	900	3	0.313766
PVS	70	90	1	980	3	0.31366
QSMFO	80	101.3002	3	600	9	0.2902
TLBO	70	90	1	810	3	0.313656
WCA	70	90	1	910	3	0.313656

Fig. 20 Pressure vessel design (Khalilpourazari and Khalilpourazary 2019)**Table 22** Results for the pressure vessel

Algorithms	T_s	T_h	R	L	Weight
HPO	0.778168	0.384649	40.3196187	200	5885.33277
AEO	0.8374205	0.413937	43.389597	161.268592	5994.50695
BA	0.812500	0.437500	42.098445	176.636595	6059.7143
CSS	0.812500	0.437500	42.103624	176.572656	6059.0888
GA	0.812500	0.437500	42.097398	176.654050	6059.9463
GPEAae	0.812500	0.437500	42.098497	176.635954	6059.708025
G-QPSO	0.812500	0.437500	42.0984	176.6372	6059.7208
GWO	0.8125	0.4345	42.089181	176.758731	6051.5639
HHO	0.81758383	0.4072927	42.09174576	176.7196352	6000.46259
HPSO	0.812500	0.437500	42.0984	176.6366	6059.7143
MFO	0.8125	0.4375	42.098445	176.636596	6059.7143
SC-GWO	0.8125	0.4375	42.0984	176.63706	6059.7179
WEO	0.812500	0.437500	42.098444	176.636622	6059.71
WOA	0.812500	0.437500	42.0982699	176.638998	6059.7410

Fig. 21 Rolling element bearing problem (Heidari et al. 2019)

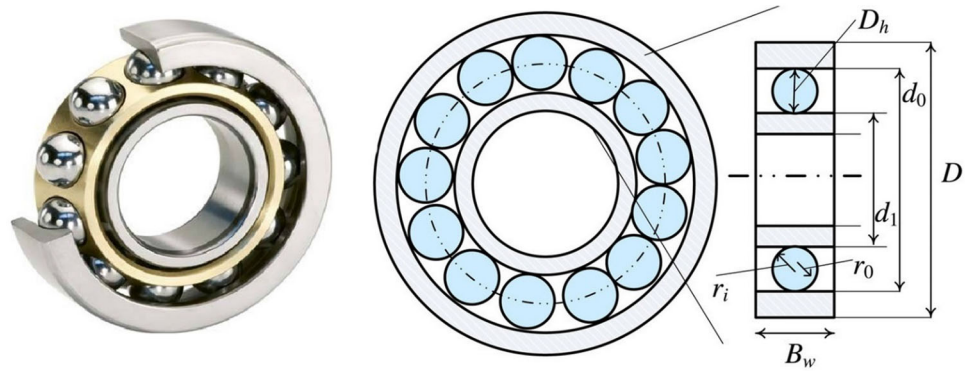


Table 23 Comparison of optimized designs for rolling element bearing design problem

Algorithm	SCA	PVS	TLBO	GA4	HHO	HPO
ε	0.3	0.300000	0.300000	0.300043	0.300000	0.3000
e	0.02778	0.079990	0.068858	0.022300	0.050474	0.0290
ζ	0.62912	0.700000	0.799498	0.751000	0.600000	0.6000
D_b	21.14834	21.425590	21.42559	21.423000	21.000000	21.8750
D_m	125	125.719060	125.7191	125.717100	125.000000	125.0000
F_0	0.515	0.515000	0.515000	0.515000	0.515000	0.5150
F_i	0.515	0.515000	0.515000	0.515000	0.515000	0.5150
K_{Dmax}	0.7	0.680160	0.633948	0.651000	0.600000	0.7000
K_{Dmin}	0.5	0.400430	0.424266	0.415900	0.400000	0.4000
Z	10.92928	11.000000	11.000000	11.000000	11.092073	10.7770
Maximum cost	83,431.117	81,859.741210	81,859.74	81,843.30	83,011.88329	83,918.4925

The structure and parameters of the rolling element bearing design problem are shown in Fig. 21.

The proposed HPO algorithm was tested to solve the rolling element bearing design problem, which is a maximization problem. The results of this experiment were compared with methods such as Harris hawks optimizer

(HHO), passing vehicle search (PVS), teaching–learning-based optimization (TLBO), genetic algorithm (GA) and sine cosine algorithm (SCA). The results of this comparison are shown in Table 23. As can be seen from the results, the proposed HPO algorithm was able to provide the best solution to solve this problem.

As mentioned before, in real-world problems, the best solutions obtained by different algorithms are reported. However, many of these algorithms achieved these results in better conditions, including more iterations, more population and number function evaluations (NFE). Despite all this, the proposed HPO algorithm still performed better in solving these problems. In summary, the best optimal value obtained by the proposed HPO algorithm for real-world problems is given in Table 24.

Table 24 Results of the proposed HPO algorithm in solving real-world engineering problems

No	Name	Optimal value	Rank
1	Three-bar truss	263.895844104	7
2	Reducer design problem	2892.7292	1
3	Cantilever beam design	1.33652825	1
4	Welded beam design	1.670240392337	1
5	Tension/compression spring	0.012665282823723	1
6	Step-cone pulley problem	16.09042816	1
7	Multi-plate disk clutch brake	0.23524245	1
8	Pressure vessel design	5885.33277	1
9	Rolling element bearing problem	83,918.4925	1

6 Conclusion

In this paper, a new population-based optimization algorithm is proposed that is inspired by hunters’ behavior such as lions and leopards and prey such as deer and gazelle.

The unique characteristics, such as hunting a prey out of the group and moving the prey toward the leader in front of the group, are the main motivation to create this optimization algorithm. In order to evaluate the algorithm in terms of exploration, exploitation and scalability, 43 test functions including seven unimodal test functions to evaluate algorithm exploitation, six multi-modal test functions to evaluate algorithm exploration, and CEC2017 test functions containing 30 functions which at least half of the functions are among the challenging hybrid and composition functions, to evaluate escape from the local optimal and the evaluation of the balance between the exploration phase and exploitation phase were used. The results showed that the proposed HPO algorithm has sufficient exploration and exploitation power to solve unimodal and multi-modal problems and establishes a good balance between these two phases. The HPO algorithm presented very competitive results compared to the well-known and new optimization algorithms. To further evaluate, the proposed algorithm was tested on nine real-world problems. The results showed that the proposed algorithm provided better solutions to solve these problems, while some algorithms were tested with better conditions. For future work, the proposed algorithm can be used to solve problems in different fields of study. The development of binary and the multi-objective versions is also proposed.

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Data availability We used own data and we used own coding.

Declarations

Conflict of interest I. Naruei, Dr. F. Keynia and A. Sabbagh Mola-hosseini declared that they have no conflict of interest.

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