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# **A novel feedrate scheduling method based on Sigmoid function with chord error and kinematic constraints**

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#### **Abstract**

In high-speed CNC (compute numerical control) machining, the feedrate scheduling has played an important role to ensure machining quality and machining efficiency. In this paper, a novel feedrate scheduling method is proposed for generating smooth feedrate profle conveniently with the consideration of both chord error and kinematic error. First, a relationship between feedrate value and chord error is applied to determine the feedrate curve. Then, breaking points, which can split whole curve into several blocks, can be found out using proposed two step screening method. For every block, the feedrate profile based on Sigmoid function is generated. With the consideration of kinematic limitation and machining efficiency, a time-optimal feedrate adjustment algorithm is proposed to further adjust feedrate value at breaking points. After achieving feedrate profle for each block, all blocks' feedrate profle will be connected smoothly. The resulting feedrate profle is more concise compared with the polynomial profile and more efficient compared with the trigonometric profile. Finally, simulations with two free-form NURBS curves are conducted and comparison with the sine-curve method is carried out to verify the feasibility and applicability of the proposed method. In order to further validate the feasibility of proposed method, machining simulation experiments are also conducted using Unigraphics NX.

**Keywords** Feedrate scheduling · Sigmoid function · Curve splitting · Time-optimal feedrate adjusting

# **1 Introduction**

Feedrate scheduling, which aims to generate smooth feedrate profle of tool motion under geometric and kinematic limitations, is one of the most important process in the parametric interpolation, and has important impact on machining process especially in terms of machining efficiency and quality. It is obvious that higher feedrate value leads to shorter machining time. However, on the other hand, the feedrate, which exceeds the limitation, will cause signifcant geometric deviation [[1,](#page-21-0) [2\]](#page-21-1). Specifcally, excessive feedrate value can cause larger contour error [\[1](#page-21-0)] and chord error [\[2\]](#page-21-1). Therefore, feedrate scheduling method needs to determine whether the speed should be

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increased to improve efficiency or decreased to satisfy kinematic constraints [\[3](#page-21-2)]. Meanwhile, feedrate scheduling method also should be succinct and convenient to implement.

Nowadays, a signifcant number of feedrate scheduling methods have been proposed, and the existing feedrate scheduling method can be roughly classifed as two approaches: time-optimal approach and ACC/DEC approach.

For time-optimal approach, a minimal-time control problem, which is confned with given error, is present and the shape of feedrate profle can be determined by solving diferential equations. There are two approaches to deal with differential equations: analytic approach and numeric approach. Timar and Farouki [[4\]](#page-21-3) obtained time-optimal feedrate functions under constant or speed-dependent acceleration limits by solving two diferential equations, which have closedform solutions. In the research of Zhang et al. [[5\]](#page-21-4), they reduced the chord error bound to a centripetal acceleration bound which leads to a velocity limit curve, called the chord error velocity limit curve. According to "bang-bang" control principle [\[6](#page-21-5)], the velocity limit curve was the time-optimal curve. Although analytic approach can achieve time-optimal feedrate profile, it is difficult to be applied in multiple

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constraints and high-order constraint time-optimal problems. At this time, numerical approach is used. Dong and Stori [\[7\]](#page-21-6) proposed an optimal formulate with two types of constraints which were the equations explicitly including parametric acceleration and functions only of the path geometry and parametric velocity. Many researchers have proposed various numerical time-optimal method with kinds of constraints. In the article of Sun et al. [\[8](#page-21-7)], chord error and kinematic constraints including feedrate, acceleration, and jerk constraints were involved, and the feedrate value at every point was adjusted iteratively by multiplying constant coeffcient. Bharathi and Dong [[9](#page-21-8)] proposed heuristic smooth feedrate optimization algorithm with high-order constraints. Lu et al.  $[10]$  $[10]$  used an efficient numerical method based on Pontryagin maximum principle to solve time-optimal problems with tool-tip kinematic constraints. Ye et al. [\[11\]](#page-21-10) reparameterized tool path as the function of displacement to analyze feedrate, acceleration, jerk, and contour error. Chen et al. [[12\]](#page-21-11) introduced contour error to feedrate scheduling and schedule feedrate in the contour error violate zone of tool path. A challenge for time-optimal approach is that it is difficult to solve optimal problems with many constrains efectively and accurately since constraints are usually nonlinear representation. To reduce the computational difficulty, linearization method was used in time-optimal method  $[13, 13]$  $[13, 13]$  $[13, 13]$ [14](#page-21-13)]. In other articles [\[5,](#page-21-4) [15](#page-21-14), [16](#page-21-15)], linear programming was applied to discretize the whole movement process. Though these methods can improve computational efficiency, the computational burden is still large. After solving time-optimal problem, the feedrate profle is a set of scatters which cannot be applied to interpolation conveniently. Therefore, ftting feedrate with spline is necessary to obtain continue and smooth feedrate profle [\[8](#page-21-7), [13](#page-21-12), [14](#page-21-13)].

It is obvious that time-optimal approach can generate minimum time or near minimum time feedrate profle. However, some shortcomings still exist. One is computational complexity when solving the optimal problems and ftting feedrate profle. The other is that some problems about machining quality are difficult to be solved, i.e., round-off error [\[17\]](#page-21-16). Therefore, a number of feedrate scheduling methods have been developed using a variety of acceleration/ deceleration (ACC/DEC) approach.

In this approach, the acceleration and deceleration process are designed in advance with the limitation of geometric and dynamic error. Usually, tool motion is a complex motion which contains multiple acceleration and deceleration processes. Thus, the frst step is splitting integral machining process into several phases. Feedrate value will change drastically at the interval where curvature is large. These intervals can be defned as sharp corners [\[18](#page-21-17)] or critical zones [[19\]](#page-21-18). Also, high-curvature points and C0 continue points can be determined as break points which are used to split curve [\[20](#page-21-19)]. Other way is determining feedrate-sensitive regions according to the shape of feedrate profle [[21,](#page-21-20) [22](#page-21-21)]. Then, acceleration and deceleration process can be designed using ACC/DEC model. The most widely used profles in ACC/DEC approach are polynomial and trigonometric profles. Cao and Chang [\[23](#page-21-22)] used trapezoidal-velocity profle to design the acceleration and deceleration motion in their look-ahead smoothly controlling algorithm. Smoothness of feedrate profle leads to better performance in machining quality. Erkorkmaz and Altintas [[24](#page-21-23)] applied trapezoidalacceleration profle to generate smooth trajectory. In trapezoidal-acceleration profle, the whole process is divided into 7 phases. Generally, jerk-continuous polynomial feed profle include 15 phases [\[25\]](#page-21-24). Furthermore, Wei et al. proposed a jerk-smooth feedrate profle in which whole process is divided into 31 phases [[26\]](#page-21-25). For polynomial feedrate method, it can obtain near time-optimal feedrate profle since there are several adjustable parameters.

However, polynomial method is relatively difficult to implement because of more unknown parameters. For trapezoidal-acceleration profle, it contains 3 independent parameters which should be determined under symmetrical conditions. Since the actual situation is usually asymmetrical, there are 5 independent parameters that needed to be determined, as demonstrated in Fig. [1.](#page-2-0) Therefore, trigonometric profle was also used in feedrate scheduling [\[20](#page-21-19)]. Lee et al. [[20\]](#page-21-19) proposed a novel feedrate scheduling method containing two steps: splitting curve by break points and designing ACC/DEC phase by sine curve. Nevertheless, machining efficiency was relatively low. In other articles  $[18, 26, 27]$  $[18, 26, 27]$  $[18, 26, 27]$  $[18, 26, 27]$  $[18, 26, 27]$  $[18, 26, 27]$ , some feedrate scheduling method have been proposed based on initial sine-curve method. Wang et al. [\[26](#page-21-25)] added linear term after trigonometric term so that feedrate profle was jerk-continuous. Liu et al. [[18\]](#page-21-17) designed jerk-continuous feedrate profle similar to jerk-continuous polynomial profle, and just replaced linear function with cosine function and abandoned constant non-zero phase in jerk profle. Huang and Zhu [[27\]](#page-21-26) interpolated parametric tool path using the sine series representation of jerk profle. It can be proved that its machining efficiency is higher than trigonometric profile. In fact, the low efficiency of trigonometric profile is derived from the representation of trigonometric function. Because of the lack of adjustable parameters, the shape of trigonometric profile is fixed and better efficiency cannot be achieved.

In order to guarantee the simplicity of the method and improve efficiency, a novel feedrate planning method based on Sigmoid function is proposed in this article. The method frstly obtains feedrate data with chord error constraint in the form of scatters. A feedrate detection method with chord error limitation is proposed. In this method, feedrate will be adjusted step by step, and adjusting coefficient will be recomputed in each step to ensure the accuracy. By scanning these scatters with method of two-step screening, some

<span id="page-2-0"></span>

special points are selected to split curve into some blocks. For each block, there is only one acceleration, deceleration, or constant feedrate process which is convenient to design feedrate profle. Then, a smooth feedrate profle is designed, and a time-optimal method is proposed to reach the minimum machining time. Compared with the polynomial method, the proposed method has less unknown parameters, and it has more excellent performance in terms of machining efficiency than trigonometric method.

The rest of this paper is organized as follows. In Section [2](#page-2-1), properties about Sigmoid functions are explained. The feedrate determining method with the chord error constraint and implementation is present in Section [3.](#page-4-0) In Section [4](#page-7-0), a feedrate scheduling method based on Sigmoid functions is proposed. In Section [5](#page-16-0), simulations with two free-form NURBS curves are conducted to verify the feasibility and applicability of the proposed method, and the comparison with sine method is also presented in this section. Our conclusions and future work are summarized in Section [6.](#page-20-0)

#### <span id="page-2-1"></span>**2 Sigmoid function and sine feedrate profle**

## <span id="page-2-7"></span>**2.1 Properties of Sigmoid function**

Sigmoid function is widely used to classify data because it is monotone diferentiable, arbitrary order diferentiable, and S-shape. The Sigmoid function is defned by Eq. [\(1](#page-2-2)):

$$
f(x) = \frac{1}{1 + e^{-x}}
$$
 (1)

<span id="page-2-3"></span>Domain of the Sigmoid function is  $(-\infty, +\infty)$ Then, the range of the function is (0, 1)

It is convenient to calculate frst- and second-order derivatives, according to Eqs.  $(2)$  $(2)$  and  $(3)$  $(3)$ :

$$
f'(x) = f(x)(1 - f(x))
$$
 (2)

<span id="page-2-4"></span>
$$
f''(x) = f(x)(1 - f(x)) - 2f^{2}(x)(1 - f(x))
$$
\n(3)

where  $f(x)$  can be calculated as Eq. [\(1](#page-2-2)). And Fig. [1a, b,](#page-2-0) [and c](#page-2-0) show the graphs of  $f(x)$ , first-order derivative of  $f(x)$ , and two-order derivative of  $f(x)$ , respectively.

A decreasing function  $p(x)$  is defined as reflection of  $f(x)$ about vertical axis.

$$
p(x) = f(-x) = \frac{1}{1 + e^x}
$$
 (4)

Similarly, the frst- and second-order derivatives can be calculated in the same way.

<span id="page-2-5"></span>
$$
p'(x) = p(x)(p(x) - 1)
$$
 (5)

<span id="page-2-6"></span>
$$
p''(x) = p(x)(1 - p(x)) - 2p^{2}(x)(1 - p(x))
$$
\n(6)

The graphs of  $p(x)$ ,  $p'(x)$ , and  $p''(x)$  are shown in Fig. [2d,](#page-3-0) [e, and f,](#page-3-0) respectively.

<span id="page-2-2"></span>In the next sections,  $f(x)$  and  $p(x)$  will be applied to design acceleration and declaration processes. Thus, their frst-order derivatives will be used in acceleration profle. And jerk profle will be deduced based on the two-order derivatives. Naturally, it is necessary to determine the extremes of these functions and where the extremes can be reached. There



<span id="page-3-0"></span>**Fig. 2** Graphs of increasing function  $f(x)$ , decreasing function  $p(x)$ , and their first- and two-order derivatives. **a** Graph of function  $f(x)$ ; **b** graph of first-order derivative function of  $f(x)$ ; **c** graph of two-order

derivative function of  $f(x)$ ; **d** graph of function  $p(x)$ ; **e** graph of firstorder derivative function of  $p(x)$ ; **f** graph of two-order derivative function of  $p(x)$ 

are two properties of Sigmoid function which can be easily acquired from Fig. [2](#page-3-0) and Eqs.  $(2)$  $(2)$ ,  $(3)$  $(3)$ ,  $(5)$  $(5)$ , and  $(6)$  $(6)$ .

- 1.  $f(x)$  and  $p'(x)$  have maximum or minimum values when  $x = 0.5$ . The max value of  $f(x)$  is 0.25. And the minimum value of  $p'(x)$  is  $-0.25$ .
- 2.  $f''(x)$  and  $p''(x)$  reach their extremes when  $f(x)$  or  $p(x) = 0.5 \pm \sqrt{3}/6.$

## <span id="page-3-6"></span>**2.2 Sine feedrate profle**

Since sine-curve velocity profle is a smooth curve and more concise than polynomial velocity profle, it can be used to generate the feedrate profle and its velocity equation is given as Eq. [\(7](#page-3-1)) in [[20\]](#page-21-19):

$$
v(t) = \frac{v_e - v_s}{2} \left[ \sin \pi \left( \frac{t}{T} - \frac{1}{2} \right) + 1 \right] + v_s, \ \ 0 \le t \le T \tag{7}
$$

where  $v_s$  and  $v_e$  denote the start and end feedrate. *T* denotes the time from start to end. Diferentiating Eq. ([7\)](#page-3-1) yields thegeneration under the chord error constraint acceleration equation as ([12](#page-4-1)),

$$
A(t) = \frac{v_e - v_s}{2} \frac{\pi}{T} \cos \pi \left( \frac{t}{T} - \frac{1}{2} \right), \ 0 \le t \le T
$$
 (8)

<span id="page-3-5"></span><span id="page-3-2"></span>Differentiating Eq.  $(8)$  $(8)$  $(8)$ , we can obtain the jerk equation,

$$
J(t) = -\frac{v_e - v_s}{2} \left(\frac{\pi}{T}\right)^2 \sin \pi \left(\frac{t}{T} - \frac{1}{2}\right)
$$
 (9)

The limits of tangent acceleration and jerk can be determined as Eqs.  $(10)$  $(10)$  and  $(11)$ :

$$
|A(t)| = \left|\frac{v_e - v_s}{2}\frac{\pi}{T}\cos\pi\left(\frac{t}{T} - \frac{1}{2}\right)\right| \le \left|\frac{v_e - v_s}{2}\right|\frac{\pi}{T} \le A_m\tag{10}
$$

<span id="page-3-4"></span><span id="page-3-3"></span>
$$
|J(t)| = \left|\frac{v_e - v_s}{2}\left(\frac{\pi}{T}\right)^2 \sin \pi \left(\frac{t}{T} - \frac{1}{2}\right)\right| \le \left|\frac{v_e - v_s}{2}\right| \left(\frac{\pi}{T}\right)^2 \le J_m
$$
\n(11)

<span id="page-3-1"></span>The feedrate, acceleration, and jerk profle are shown in Fig. [3](#page-4-2). According to Eqs. [\(7](#page-3-1)), ([8\)](#page-3-2), and ([9\)](#page-3-5), the feedrate curve and acceleration curve can be guaranteed to be continuous but jerk curve is discontinuous because the value of jerk is not zero at start and end point.



<span id="page-4-2"></span>**Fig. 3** Sine feedrate profle

## <span id="page-4-0"></span>**3 Feedrate generation under the chord error constraint**

To generate feedrate profle of given parametric curve, an ofine process for pre-interpolation and feedrate data scanning, which is aimed to determine the feedrate data of curve, is developed. In the stage of pre-interpolation, the feedrate data of the whole curve is determined in the form of scatters.

By using an approximate ratio relationship, feedrate data which satisfes the chord error constraint is obtained to prepare for the following stage. In the next stage, the breaking points are determined by two steps. Above all, screening factor is computed at every feedrate point frstly. According to these screening factors and given standard value, the candidates of breaking points can be selected when the screening factors are greater than the standard value. In candidate points, there are some noise points which are not compatible with the definition of breaking point. Then, a symbolic function is defned to distinguish the noise points from the true breaking points. The feedrate curve can be split into some sub-curves via these points. In order to record these interval segments, a structure called block is defned containing the start position parameter  $u_{\epsilon}$ , end position parameter  $u_{\epsilon}$ , start feedrate  $v_s$ , end feedrate  $v_e$ , time *T*, shape parameter *s*, and displacement *L*. The displacement is computed via numerical integration, and the shape parameter and time will be computed in Section [4.](#page-7-0)

#### **3.1 Chord error constraint**

In parametric interpolation, the desired trajectory is approximated by numerous interpolation points with a fxed time interval  $T<sub>s</sub>$ . For establishing the relationship between curve parameter *u* and time *t*, two-order Taylor expansion is utilized in [[28](#page-21-27)].

<span id="page-4-1"></span>
$$
u_{i+1} = u_i + \frac{v_i T_s}{\left\| \frac{dC(u)}{du} \right\|_{u=u_i}} - \frac{\left(\frac{dC(u)}{du} \frac{d^2 C(u)}{du^2}\right)}{2 \cdot \left\| \frac{dC(u)}{du} \right\|_{u=u_i}^4} v_i^2 T_s^2
$$
(12)

where  $T<sub>s</sub>$  is the sampling time,  $C(u)$  is the parametric curve, and  $v_i$  is the feedrate value within a sampling time.

The parametric curve's approximation via small segments results in deviation between small segments and desired trajectory when the curvature is not zero, as shown in Fig. [4a](#page-4-3).



<span id="page-4-3"></span>**Fig. 4 a** Parametric curve approximated by two short straight lines, **b** schematic diagram of chord error



<span id="page-5-3"></span>**Fig. 5** Flow chart of pre-interpolation process



<span id="page-5-1"></span>**Fig. 6 a** A cubic parametric curve, **b** comparison of feedrate profles determined by proposed method and common method, **c** comparison of chord error profles produced by proposed method and common method

The chord error is defned as the maximum distance between the parametric curve and actual tool path. Many researches [\[2,](#page-21-1) [20](#page-21-19), [29\]](#page-21-28) use an approximate model shown in Fig. [4b](#page-4-3) to construct the relationship between feedrate and curvature as Eq. [\(13](#page-5-0)):

$$
v = \frac{2}{T_s} \sqrt{\delta(2\rho - \delta)}\tag{13}
$$

However, Eq. [\(13\)](#page-5-0) is deduced from an approximate model so that chord error cannot be absolutely limited as shown in Fig. [6c](#page-5-1). Then, an iterative approach, which is aimed at determining credible feedrate, is adopted. Since chord error is very small, the quadratic term can be ignored. If chord error tolerance  $\delta_m$  is given and smaller than current chord error  $\delta$ , the feedrate is updated by Eq. [\(14](#page-5-2)) until the updated feedrate suffice chord error constraint.

$$
v_m = \sqrt{\delta_m/\delta}v\tag{14}
$$

The iterative feedrate determining approach has the following steps:

- Step 1 according to the given parameter of current point  $u_i$ , computing the parameter of next sampling  $u'_{i+1}$ ;
- <span id="page-5-0"></span>Step 2 computing the chord error  $\delta$  between the two points  $C(u_i)$  and  $C(u'_{i+1})$ , and comparing with the chord error tolerance  $\delta_m$ . If  $\delta > \delta_m$ , then go to step 3. Else  $\delta \leq \delta_m$ , go to step 4;
- Step 3 adjusting the feedrate just as Eq.  $(14)$  $(14)$ . Then go to step 1;
- Step 4 let  $u_{i+1} = u'_{i+1}$ .

<span id="page-5-2"></span>To determine the feedrate profle about whole parametric curve, a pre-interpolation process is proposed. In this process, two-order Taylor expansion is used to compute the parameter *u*. Then the above strategy is applied to compute the feedrate at the current point. When the parameter is equal



<span id="page-6-0"></span>**Fig. 7 a** Breaking point in the curve; **b** noise point and breaking points in the curve

to 1, the process ends. The whole process is shown in the follow flow chart Fig. [5.](#page-5-3)

A cubic parametric curve is used as an example to display the diference, which is shown in Fig. [6a,](#page-5-1) between our approach and common approach, Eq. [\(13\)](#page-5-0). Figure [6b](#page-5-1) [and c](#page-5-1) demonstrate that our approach can absolutely limit chord error; however, chord error in common approach still exceeds limitation.

#### **3.2 Feedrate profle splitting**

In order to simplify the process of feedrate scheduling, feedrate profle, which is determined by the pre-interpolation process mentioned above, should be split into several segments which consist of three types: acceleration, deceleration, and constant feedrate.

These segments are divided by breaking points that are extreme points on feedrate profle, as shown in Fig [7a](#page-6-0). On the left of point A, it is acceleration segment. On the right of point A, it is deceleration segment. Therefore, point A is the breaking point.

These points can be determined through two steps. The frst step is computing the screening factor for each point. Assume that there are three points of feedrate profile,  $(u_{i-1}, v_{i-1}), (u_i, v_i)$ , and  $(u_{i+1}, v_{i+1})$ .

Denoting screening factor at  $u_i$  as  $\mu_i$ , and it can be computed by the following equation ([15\)](#page-6-1):

$$
\mu_i = \left| \frac{v_{i+1} - v_i}{u_{i+1} - u_i} - \frac{v_i - v_{i-1}}{u_i - u_{i-1}} \right| \tag{15}
$$

When the screening factor is greater than a given standard value  $\mu_{\rm s}$ , the point is a candidate of breaking points. However, there are some points which are not breaking points but their screening factors are also greater than  $\mu_s$ , as



<span id="page-6-3"></span>**Fig. 8** Feedrate curve split into 4 blocks

shown in Fig. [7b](#page-6-0). Points A and C are breaking points, but the screening factor at point B can also be greater than  $\mu_s$ . Obviously, point B is not the breaking point. So, it is necessary to identify true breaking points. In the second step, the points, which constitute monotonous sequence of points with two neighbor points, are deleted. In order to separate the false infection point from the true infection point, a symbolic function can be calculated as the Eq. [\(16\)](#page-6-2):

<span id="page-6-2"></span>
$$
w(i) = \begin{cases} 1, (v_{i+1} - v_i)(v_i - v_{i-1}) > 0 \\ -1, (v_{i+1} - v_i)(v_i - v_{i-1}) < 0 \end{cases}, 0 \le i \le n \quad (16)
$$

<span id="page-6-1"></span>where  $v_{i+1}$ ,  $v_i$ , and  $v_{i-1}$  are the feedrate of points  $(u_{i+1}, v_{i+1}), (u_i, v_i)$ , and  $(u_{i-1}, v_{i-1})$  respectively. When  $w(i)$ is equal to  $-1$ , the point  $(u_i, v_i)$  is the breaking point which satisfy the requirements.

Through the two steps, the feedrate profle can be divided into several sub-curves. Feedrate between the two adjacent breaking points may be increased, decreased, or unchanged. Then, each sub-curve contains the process of feedrate change, and each sub-curve needs to be recorded. Hence, a structure named as block, which consists of start position parameter, end position parameter, start feedrate, end feedrate, time, displacement, and shape parameter, is defned.

An example of feedrate profile splitting is shown in Fig. [8](#page-6-3). The feedrate profle is shown in Fig. [6b](#page-5-1) and obtained via proposed method. As shown in Fig. [8,](#page-6-3) point 2, point 3, and point 4 are breaking points. Point 1 is the start point in which the parameter is equal to 0. Similarly, point 5 is the end point in which the parameter is equal to 1. These points split the feedrate curve into 4 blocks. The displacement in the each block is acquired by computing integral.

$$
L = \int_{u_s}^{u_e} ds = \int_{u_s}^{u_e} \sqrt{x'^2(u) + y'^2(u) + z'^2(u)} du \tag{17}
$$

where  $x'(u)$ ,  $y'(u)$ , and  $z'(u)$  are the first-order derivative of parameter curve coordinate components  $x(u)$ ,  $y(u)$ , and *z*(*u*) respectively.

The other elements, namely shape parameter and time, will be computed in the next section.

## <span id="page-7-0"></span>**4 Feedrate scheduling based on Sigmoid function**

When the pre-interpolation process has finished, crucial information of each block for feedrate scheduling are obtained and stored. In this section, feedrate profle for each block will be constructed based on the Sigmoid function depending on the type of block. When start feedrate is



<span id="page-7-7"></span>**Fig. 9** Feedrate profle consist of 3 sections

smaller than end feedrate, the expression of feedrate can be deduced from  $f(x)$ ; otherwise, the feedrate is designed based on  $p(x)$ . Furthermore, kinematic constraints should be considered; consequently, an optimal method is carried out to adjust parameters of blocks with purpose of balancing machining efficiency and kinematic characters.

#### **4.1 Feedrate profle based on Sigmoid functions**

When tool movement needs acceleration or deceleration, feedrate designing is necessary to smooth tool movement and constraint kinematic characters. Because the procedures for acceleration and deceleration are similar, acceleration process is involved as an instance in this section. For a block which represents accelerated process, the function (1)  $f(x)$ mentioned in the Section [2](#page-2-1) can be used.

Suppose that a section symmetrical about the origin is intercepted from the real number axis by  $f(x)$ , which is recorded as [−*s*,*s*]. Then, the function range is [*f*(−*s*),*f*(*s*)], where the parameter *s* is the shape parameter. There are two functions that have contributed to deduce feedrate profle, which are established as Eqs.  $(18)$  $(18)$  and  $(19)$  $(19)$  $(19)$ .

<span id="page-7-1"></span>
$$
g_1: [0, T] \mapsto [-s, s] \ g_1 = \frac{2s}{T}t - s \tag{18}
$$

<span id="page-7-2"></span>
$$
g_2: [f(-s), f(s)] \mapsto [v_s, v_e] \ g_2 = \frac{v_e - v_s}{f(s) - f(-s)} (f(g_1) - f(-s)) + v_s
$$
\n(19)

The feedrate equation is given as the following equation  $(20)$  $(20)$ :

<span id="page-7-3"></span>
$$
v(t) = g_2 \circ f \circ g_1 = \frac{v_e - v_s}{f(s) - f(-s)} \left( f\left(\frac{2s}{T}t - s\right) - f(-s) \right) + v_s
$$
\n(20)

where *T* is the time in block. Time *T* and displacement *L* satisfy the integral equation  $(21)$  $(21)$ :

<span id="page-7-4"></span>
$$
L = \int_{0}^{t} v(\tau) d\tau
$$
 (21)

However, due to the symmetry of the velocity function, Eq.  $(21)$  $(21)$  can be simplified to Eq.  $(22)$  $(22)$ :

<span id="page-7-5"></span>
$$
L = \frac{(v_s + v_e)}{2}T\tag{22}
$$

Then, diferentiating Eq. [\(20](#page-7-3)) yields the acceleration Eq. ([23\)](#page-7-6),

<span id="page-7-6"></span>
$$
A(t) = \frac{2s}{T} \frac{v_e - v_s}{f(s) - f(-s)} f\left(\frac{2s}{T}t - s\right) \left(1 - f\left(\frac{2s}{T}t - s\right)\right) \tag{23}
$$

Differentiating Eq.  $(23)$  $(23)$ , one obtains the jerk Eq.  $(24)$  $(24)$ :

$$
J(t) = \left(\frac{2s}{T}\right)^2 \frac{v_e - v_s}{f(s) - f(-s)} \left(f\left(\frac{2s}{T}t - s\right)\left(1 - f\left(\frac{2s}{T}t - s\right)\right) - 2f^2\left(\frac{2s}{T}t - s\right)\left(1 - f\left(\frac{2s}{T}t - s\right)\right)\right)
$$
(24)

Considering limits of acceleration and jerk, condition [\(25\)](#page-8-1) can be obtained:

$$
\begin{cases} |A(t)| \le A_m \\ |J(t)| \le J_m \end{cases} \tag{25}
$$

Using the properties in Section [2](#page-2-1), the inequality can be further reduced to the following inequality  $(26)$  $(26)$ :

$$
\begin{cases} \frac{s}{2f(s)-1} \frac{v_e - v_s}{T} \frac{1}{2} \leq A_m\\ \frac{4s^2}{2f(s)-1} \frac{v_e - v_s}{T^2} |2k^3 - 3k^2 + k| < J_m, k = 0.5 - \sqrt{3}/6 \end{cases} (26)
$$

where the  $A_m$  and  $J_m$  are the maximum acceleration and jerk which the machine tool can provide, respectively. What is mentioned above is under the premise that tool movement is acceleration process. Otherwise, if it is deceleration process, the feedrate profle can be obtained in similar way as long as  $f(x)$  is replaced by  $p(x)$ .

#### **4.2 Feedrate smoothing strategy**

Although feedrate profile established in Section [2.2](#page-3-6) is smooth and high-order diferentiable, the derivative at 0 and *t* are not zero, which means discontinues at junctions of blocks. To obtain continuous acceleration profle, a feedrate smoothing strategy is applied.

For one block, whole movement is divided into 3 parts, [0, *T*/3], [*T*/3, 2*T*/3], and [2*T*/3, *T*]. In the parts [0, *T*/3] and [2*T*/3,*T*], original feedrate profles are replaced by two cubic curves as Eq.  $(27)$  $(27)$ :

$$
\bar{v}(t) = \begin{cases}\n a_1 t^3 + a_2 t^2 + a_3 t + a_4 & t \in [0, T/3] \\
 b_1 (T - t)^3 + b_2 (T - t)^2 + b_3 (T - t) + b_4 & t \in [2T/3, T]\n\end{cases}
$$
\n(27)

Then, the acceleration and jerk profles can be obtained as Eqs. [\(28](#page-8-4)) and ([29\)](#page-8-5):

$$
\bar{A}(t) = \begin{cases}\n3a_1t^2 + 2a_2t + a_3 & t \in [0, T/3] \\
-3b_1(T-t)^2 - 2b_2(T-t) - b_3t \in [2T/3, T]\n\end{cases}
$$
\n(28)

$$
\bar{J}(t) = \begin{cases} 6a_1t + 2a_2 \ t \in [0, T/3] \\ 6b_1(T-t) + 2b_2 t \in [2T/3, T] \end{cases}
$$
(29)

In order to obtain the acceleration continues curve, Eqs. ([27\)](#page-8-3) and ([28](#page-8-4)) should meet feedrate and acceleration constraints at 0, T/3, 2T/3, and T.

<span id="page-8-0"></span>(30)  $\bar{v}(0) = v_s \bar{v}(T/3) = v(T/3) \bar{v}(2T/3) = v(2T/3) \bar{v}(T) = v_e$  $\bar{A}(0) = 0 \bar{A}(T/3) = A(T/3) \bar{A}(2T/3) = A(2T/3) \bar{A}(T) = 0$ 

<span id="page-8-1"></span>Because of the kinematic constraints, the inequalities [\(25](#page-8-1)) are necessary. Through the given conditions, the parameters in the cubic function can be solved as Eq. ([31](#page-8-6))

$$
a_4=v_s
$$

<span id="page-8-2"></span> $b_4 = v_e$ 

<span id="page-8-6"></span>
$$
a_2 = -b_2 = \frac{27(v(T/3) - v_s)}{T^2} - \frac{3A(T/3)}{T}
$$
 (31)

$$
a_1 = -b_1 = \frac{9A(T/3)}{T^2} - \frac{54(v(T/3) - v_s)}{T^3}
$$

Combining Sections [2.2](#page-3-6) and [2.2,](#page-3-6) an acceleration-continuous feedrate profle shown in Fig. [9](#page-7-7) is constructed with three parts, and the frst and third parts depend on the second part which is discussed in Section [2.2](#page-3-6).

#### **4.3 Time‑optimal adjustment of feedrate**

<span id="page-8-3"></span>Although the feedrate blocks obtained via methods in Section [2.1](#page-2-7) meet the chord error limitation, not all blocks can meet the kinematic constraint. For some blocks with short displacement and large diference between start and end feedrate, their maximum acceleration and jerk values may exceed the limits of acceleration  $A_m$  and jerk  $J_m$ . Hence, a method to further adjust these blocks is vital to ensure that acceleration and jerk under the kinematic limits. There are six situations that will be encountered in adjusting these blocks, as shown in Fig. [10.](#page-9-0) The frst is the process whose feedrate is increased frstly and then constant, in Fig. [10a.](#page-9-0) The second situation is just the opposite of frst situation as shown in Fig. [10b.](#page-9-0) The next is the process whose feedrate is increased frstly and then decreased, in Fig. [10c.](#page-9-0) The fourth one is the process which contains the constant feedrate phase, in Fig. [10d.](#page-9-0) For the last two situations in Fig. [10e and](#page-9-0) [f,](#page-9-0) two blocks in each situation have identical monotonicity, and these situations will happen because feedrate may be changed after adjusting.

<span id="page-8-5"></span><span id="page-8-4"></span>Machining efficiency is a significant factor that is necessary to be considered. Then, for two-block situations,











 $L_{2}$  $v_{2}$  $v_2^{\prime}$  $\left[u_{i+1}\right]$  $u_i$  $u'_{i+1}$  $u_i$  $v_3$ Ъ, L.  $u_{i+2}$  $u_{i-1}$  $L_3$  $L_{1}^{'}$ 





<span id="page-9-0"></span>**Fig. 10 a** Feedrate adjusting for two blocks with acceleration and constant feedrate phase, **b** feedrate adjusting for two blocks with constant feedrate and deceleration phase, **c** feedrate adjusting for two

blocks with no constant feedrate phase, **d** feedrate adjusting for three blocks, **e** feedrate adjusting for two acceleration blocks, **f** feedrate adjusting for two deceleration blocks

expect for ffth and sixth situations; whole motion time can be expressed as Eq. [\(32\)](#page-10-0)

$$
T = T_1 + T_2 = \frac{2L_1}{v_1 + v_2} + \frac{2L_2}{v_2 + v_3}
$$
 (32)

where  $L_1$  and  $L_2$  are the displacements of block<sub>i−1</sub> and block*<sup>i</sup>* respectively. Considering acceleration and jerk constraints, an optimal problem with the constraints is established in Eq.  $(33)$  $(33)$ .

Min 
$$
\frac{L_1}{v_1 + v_2} + \frac{L_2}{v_2 + v_3}
$$
 (33)

 $\mathbf{I}$  $\mathbf{I}$ ⎪  $\frac{1}{2}$  $\mathbf{I}$  $\mathbf{I}$  $\overline{a}$  $\begin{aligned} |A_i(t)| &\le A_m, i = 1, 2 \\ |J_i(t)| &\le J_m, i = 1, 2 \\ |\overline{A}_i(t)| &\le A_m, i = 1, 2 \\ |\overline{I}(t)| &\le L, i = 1, 2 \end{aligned}$  $\left| \frac{\overline{A}_{i}(t)}{\overline{J}_{i}(t)} \right| \leq A_{m}, i = 1, 2$ <br> $\left| \frac{\overline{J}_{i}(t)}{\overline{J}_{i}(t)} \right| \leq J_{m}, i = 1, 2$  $\left| J_i(t) \right| \leq J_m, i = 1, 2$ 

Substituting Eqs.  $(26)$  $(26)$  and  $(31)$  into Eq.  $(33)$  $(33)$ :

$$
\frac{v_2 - v_1}{f(s) - f(-s)} \frac{s(v_2 + v_1)}{L_1} \frac{1}{4} \le A_m
$$
  

$$
\frac{v_3 - v_2}{p(s) - p(-s)} \frac{s(v_3 + v_2)}{L_2} \frac{1}{4} \le A_m
$$

$$
\frac{v_2 - v_1}{f(s) - f(-s)} \frac{s^2 (v_2 + v_1)^2}{L_1^2} \lambda_1 \le J_m
$$
\n(34)





<span id="page-10-2"></span>**Fig. 11** The trends of  $\mu_3$ ,  $\mu_4$ , and  $\mu_5$  with the change of shape parameter



<span id="page-10-0"></span>

<span id="page-10-3"></span><span id="page-10-1"></span>**Fig. 12** Sigmoid function–based feedrate profle with diferent shape parameters and sine-based feedrate profle

 $\max \left| \overline{A_i} \right| \leq A_m \ i = 1, 2$  $\max (12a + 16a + 26)$  $\max(|2a_{i,2}|, |6a_{i,1}+2a_{i,2}|) \le J_m$  *i* = 1, 2

where the parameter  $\lambda_1$  is the value of Eq. ([3\)](#page-2-4) in Section [2](#page-2-1) when the *k* is  $0.5 - \sqrt{3}/6$  in block<sub>*i*−1</sub>, and the parameters  $a_{1,1}$  and  $a_{1,2}$  are the coefficients of cubic term and quadratic term of frst cubic function respectively in block*i*−1. Similarly, the parameter  $\lambda_2$  $\lambda_2$  is the value of Eq. ([6](#page-2-6)) in Section 2 when the *k* is  $0.5 + \sqrt{3}/6$ . The parameters  $a_{2,1}$  and  $a_{2,2}$ are the coefficients of cubic term and quadratic term of first cubic function respectively in block*<sup>i</sup>* .

<span id="page-10-4"></span>For this optimal problem, the constraints are polynomials about  $v_2$ . It is obvious that the value of  $v_2$  should be as large as possible. Then, for each inequality, when the equal sign is established, the value of the  $v_2$  reaches the maximum value. The minimum value of these maximum values is the solution of the optimal problem.

Due to what is discussed above, for the frst two situations, displacement of constant feedrate blocks can be decreased. When displacements of constant feedrate blocks become 0, feedrate in constant blocks need to be adjusted, just as shown in Fig. [10a and b](#page-9-0).

<span id="page-10-5"></span>**Table 1** Parameters of kinematic constraints and feedrate scheduling method for WM curve

Parameters	Symbols	Units
Sampling time Chord error Maximum feedrate Maximum acceleration Maximum jerk Shape parameter	T, $V_{\text{max}}$ $A_{max}$ $J_m$ S	1 <sub>ms</sub> $0.0005$ mm $100$ mm/s $2000$ mm/s <sup>2</sup> $26000$ mm/s <sup>3</sup> 3.3



<span id="page-11-0"></span>**Fig. 13 a** Feedrate profle confned on chord error and breaking points, **b** WM-shaped curve

For the third situation, feedrate at midpoint decreases frstly, and the maximum acceleration and jerk should be judged whether it exceeds limits. It should be noted that third situation possibly becomes frst or second situation.



<span id="page-11-1"></span>**Fig. 14 a** Feedrate profle of proposed method, **b** acceleration profle of proposed method, **c** jerk profle of proposed method, **d** Chord error profle of proposed method

For the last situation, as shown in Fig. [10d](#page-9-0), there are three processes. From  $u_{i-1}$  to  $u_i$ , block<sub>i-1</sub> is accelerated and the displacement is  $L_1$ . From  $u_i$  to  $u_{i-1}$ , it is a constant feedrate phase and its displacement can be denoted as  $L_2$ . Similarly, from  $u_{i+1}$  to  $u_{i+2}$ , block<sub>i+2</sub> is decelerating whose displacement is remarked as  $L_3$ . To ensure the demand of chord error and reduce machining time as much as possible, *L*1, *L*3, and the feedrate value of constant feedrate phase need to be adjusted.

In the fourth situation, the machining time can be expressed as Eq. ([35\)](#page-12-0):

$$
T = T_1 + T_2 + T_3 = \frac{2L_1}{v_1 + v_2} + \frac{L_2}{v_2} + \frac{2L_3}{v_2 + v_3}
$$
(35)

where  $v_1$  and  $v_3$  are the feedrate at  $u_{i-1}$  and  $u_{i+2}$  respectively. Then, an optimal problem also can be obtained.

<span id="page-12-1"></span>Min 
$$
\frac{L_1}{v_1 + v_2} + \frac{L_2}{v_2} + \frac{L_3}{v_2 + v_3}
$$
 (36)

$$
\begin{cases} |A_i(t)| \le A_m, i = 1, 3\\ |J_i(t)| \le J_m, i = 1, 3\\ \left| \frac{\overline{A}_i(t)}{\overline{A}_i(t)} \right| \le A_m, i = 1, 3\\ \left| \overline{J}_i(t) \right| \le J_m, i = 1, 3\\ L_1 + L_2 + L_3 = L(\text{constant}) \end{cases}
$$

Substituting Eqs.  $(26)$  $(26)$  and  $(31)$  $(31)$  into  $(36)$  $(36)$  $(36)$ :

<span id="page-12-0"></span>
$$
\frac{v_2-v_1}{f(s)-f(-s)}\frac{s\left(v_2+v_1\right)}{L_1}\frac{1}{4}\leq A_m
$$



<span id="page-12-2"></span>**Fig. 15 a** *X*-axis feedrate profle of proposed method, **b** *Y*-axis federate profle of proposed method, **c** *X*-axis acceleration profle of proposed method, **d** *Y*-axis acceleration profle of proposed method



<span id="page-13-1"></span>**Fig. 16 a** Feedrate profle of sine-curve method, **b** acceleration profle of sine-curve method, **c** jerk profle of sine-curve method, **d** chord error profle of sine-curve method

$$
\frac{v_3 - v_2}{p(s) - p(-s)} \frac{s(v_3 + v_2)}{L_3} \frac{1}{4} \le A_m
$$
  

$$
\frac{v_2 - v_1}{f(s) - f(-s)} \frac{s^2(v_2 - v_1)^2}{L_1^2} \lambda_1 \le J_m
$$
  

$$
\frac{v_3 - v_2}{p(s) - p(-s)} \frac{s^2(v_2 + v_3)^2}{L_3^2} \lambda_2 \le J_m
$$
  

$$
\max\left(\overline{A}_i\right) \le A_m \ i = 1, 3
$$
  

$$
\max(2a_{i,2}!, |6a_{i,1} + 2a_{i,2}|) \le J_m \ i = 1, 3
$$
  

$$
L_1 + L_2 + L_3 = L = \int_{u_{i-1}}^{u_{i+2}} \sqrt{x'^2 + y'^2 + z'^2} du
$$
(37)

The solution of the above time-optimal problem is desired parameters reconciling kinematic limits and machining efficiency. The optimal problem mentioned above is very simple

 $v_2 - v_2$ 

so that there are many methods to solve it such as penalty function–based method and GA (genetic algorithm) after determining the value of *s*. In the following section, how to ascertain shape parameter *s* is presented.

For the optimal problem, if the feedrate  $v_2$  is fixed, the longer the phase with constant feedrate, the shorter the time. Hence, it is noted that the optimal problem can also be solved in an analytical way.

At last, for the last and two situations, feedrate at breaking points is changed from one point to another as shown in Fig. [10e and f.](#page-9-0)

*Discussing the Sigmoid function based feedrate profle*

<span id="page-13-0"></span>In our method, shape parameters have a signifcant efect on maximum value of acceleration and jerk. Given the limits of acceleration and jerk, feedrate profle constructed by the above method has diferent ability to speed up and slow down. For Sigmoid function–based feedrate profle, the expressions of acceleration and jerk can be represented as Eq. ([38\)](#page-14-0)



<span id="page-14-1"></span>**Fig. 17 a** *X*-axis feedrate profle of sine-curve method, **b** *Y*-axis feedrate profle of sine-curve method, **c** *X*-axis acceleration profle of sine-curve method, **d** *Y*-axis acceleration profle of sine-curve method

<span id="page-14-0"></span>
$$
(v_e - v_s)\mu_1 - TA_m \le 0
$$
  
\n
$$
(v_e - v_s)\mu_2 - TA_m \le 0
$$
  
\n
$$
(v_e - v_s)\mu_3 - T^2J_m \le 0
$$
  
\n
$$
(v_e - v_s)\mu_4 - T^2J_m \le 0
$$
  
\n
$$
(v_e - v_s)\mu_4 - T^2J_m \le 0
$$
  
\n
$$
(v_e - v_s)\mu_4 - T^2J_m \le 0
$$
  
\n
$$
(v_e - v_s)\mu_5 - T^2J_m \le 0
$$
  
\n
$$
(v_e - v_s)\mu_5 - T^2J_m \le 0
$$
  
\n
$$
(v_e - v_s)\mu_5 - T^2J_m \le 0
$$
  
\n
$$
(38)
$$
  
\n
$$
\mu_1 = \frac{1}{2} \frac{s}{f(s) - f(-s)}
$$
  
\n
$$
\mu_2 = \frac{1}{(f(s) - f(-s))} \left| \frac{81q^2 + 4s^2p^2 - 36spq}{6sp - 18q} \right|,
$$
  
\n
$$
(39)
$$
  
\n
$$
\mu_1 = \frac{1}{2} \frac{s}{f(s) - f(-s)}
$$
  
\n
$$
\mu_2 = \frac{1}{(f(s) - f(-s))} \left| \frac{81q^2 + 4s^2p^2 - 36spq}{6sp - 18q} \right|,
$$
  
\n
$$
(39)
$$

<span id="page-14-2"></span>**Table 2** Simulation results of WM-shape curve

Method	Max federate	Max acceleration	Max jerk	Max chord error	Total time	Number of points
Proposed	100mm/s	$928$ mm/s <sup>2</sup>	$25986$ mm/s <sup>3</sup>	$5 \times 10^{-4}$ mm	0.702s	701
Sine-curve	100mm/s	$768$ mm/s <sup>2</sup>	$26772$ mm/s <sup>3</sup>	$5 \times 10^{-4}$ mm	0.721s	ררד



<span id="page-15-0"></span>**Fig. 18** Simulation result of WM-shaped curve

$$
\mu_3 = \frac{s^2}{4(f(s) - f(-s))} \lambda_1
$$

$$
\mu_4 = \frac{1}{(f(s) - f(-s))} |54q - 12sp|
$$

$$
\mu_5 = \frac{1}{(f(s) - f(-s))} |24sp - 54q|
$$
  
\n
$$
q = f\left(-\frac{s}{3}\right) - f(-s) p = f\left(-\frac{s}{3}\right) \left(1 - f\left(-\frac{s}{3}\right)\right)
$$
  
\nwhere  $\mu_1, \mu_2, \mu_3$  and  $\mu_4$  reflect the strict

where  $\mu_1$ ,  $\mu_2$ ,  $\mu_3$ ,  $\mu_4$ , and  $\mu_5$  reflect the strictness of constraints. When motion time and start feedrate are given, end feedrate only depends on these parameters.  $\mu_1$  and  $\mu_2$  are constraints for the second part and frst part of acceleration profile. Meanwhile,  $\mu_3$ ,  $\mu_4$ , and  $\mu_5$  are constraints for the second part and frst part of jerk profle. To satisfy acceleration and jerk constraints simultaneously, determining

<span id="page-15-1"></span>**Table 3** Parameters of kinematic constraints and feedrate scheduling method for butterfy curve

Parameters	Symbols	Values
Sampling time	$T_{S}$	1 <sub>ms</sub>
Chord error	δ	$0.0005$ mm
Maximum feedrate	$V_{\text{max}}$	$100$ mm/s
Maximum acceleration	$A_{max}$	$3000$ mm/s <sup>2</sup>
Maximum jerk	$J_{\rm max}$	$55000$ mm/s <sup>3</sup>
Shape parameter	S	3.3

which constraint is more rigorous is important. Thus, there are three cases.

- Case 1: Acceleration constraint is more rigorous;
- Case 2: Jerk constraint is more rigorous;

Case 3: Two constraints are similar.

In most actual circumstances, situations 1 and 2 are more common. In order to distinguish three situations, a displacement*̄l*can be calculated with feasible acceleration *Am* and *S* which can take 3 using Eq. [\(26\)](#page-8-2). Then, the maximum jerk *J̄* is computed using the displacement  $\bar{l}$  and Eq. [\(26](#page-8-2)). Finally, if  $\bar{J} < J_m$ , it is case 1. If  $\bar{J} > J_m$ , it is case 2. Otherwise, it is case 3.

For case 1, acceleration constraints are only considered, and considering jerk constraints are enough in case 2. For case 3, all constraints need to be considered. In fact,  $\mu_1$ is increasing with *s*, and  $\mu_2$  depend on the moving time. Analogously,  $\mu_3$  is increasing with *s*,  $\mu_4$  is decreasing with *s*, and  $\mu_5$  is increasing so that max $(\mu_3, \mu_4, \mu_5)$  have a minimum value as shown in Fig. [11](#page-10-2).

Similarly, sine-based feedrate profle can also be represented as the same formulation in Eq.  $(39)$  $(39)$ .



<span id="page-15-2"></span>**Fig. 19 a** Feedrate profle confned on the chord error and breaking points, **b** butterfy-shaped curve

$$
\left(v_e - v_s\right) \frac{\pi}{2} - TA_m \le 0
$$

$$
\left(v_e - v_s\right) \frac{\pi^2}{2} - T^2 J_m \le 0\tag{39}
$$

In case 1, when  $s = 2.5$  and moving time is rather small,  $\max(\mu_1, \mu_2) < \frac{\pi}{2}$  which means Sigmoid function–based feedrate profile is more efficient. In case 2, when  $s = 3.3$ , max  $(\mu_3, \mu_4, \mu_5) < \frac{\pi^2}{2}$ .

An example is presented in Fig. [11.](#page-10-2) Simply, start feedrate, moving time, maximum acceleration, and jerk are set as  $10 \text{mm/s}, 0.1 \text{s}, 3000 \text{mm/s}^2$ , and  $55000 \text{mm/s}^3$ , respectively. And the value of *s* is taken as 2.5, 2.9, 3.3, and 4.0, successively. In Fig. [12](#page-10-3), when *s* has taken 3.3, end feedrate is maximal.

For avoiding the jumps and discontinuities at the junctions, repeated checking is necessary. If a discontinuity happens, the federate at the junction is need to be set as minimum value. Then, blocks which have been updated should be adjusted with updated federate. The process continues until there are no jumps.

## <span id="page-16-1"></span><span id="page-16-0"></span>**5 Simulation and experimental verifcation**

In this section, two typical NURBS curve with diferent degrees are used to validate the proposed feedrate scheduling method. The frst one is an open WM-shaped seconddegree NURBS curve with 8 control points. The other is a closed butterfy-shaped third-degree NURBS curve with 51 control points. Threshold of chord error and kinematic constraints which are maximum velocity, acceleration, and jerk are given in advance. Then, the proposed method is applied to generate feedrate profle. To compare the efectiveness between the proposed method and the sine-curve method, sine-based feedrate curve is used to design feedrate profle of each block via just replacing constraint conditions in Eqs.  $(34)$  $(34)$  and  $(37)$  $(37)$  with Eq.  $(39)$  $(39)$ . In order to further verify the feasibility of the method, two machining simulation



<span id="page-16-2"></span>**Fig. 20 a** Feedrate profle of proposed method, **b** acceleration profle of proposed method, **c** jerk profle of proposed fle, **d** chord error profle of proposed method



<span id="page-17-0"></span>**Fig. 21 a** *X*-axis feedrate profle of proposed method, **b** *Y*-axis feedrate profle of proposed method, **c** *X*-axis acceleration profle of proposed method, **j** *Y*-axis acceleration profle of proposed method

experiments about these NURBS curves are carried out using Unigraphics NX, and the results are shown in Figs. [18](#page-15-0) and [24](#page-20-1).

In the interpolation stage, two-order Taylor interpolation algorithms are also performed to verify the efficiency of the proposed method with the interpolation parameters illustrated in Tables [1](#page-10-5) and [3.](#page-15-1) Since there is truncation error in initial two-order Taylor interpolation method, an iterative process based on dichotomy method is applied to calculate accuracy parameter *u* which corresponds to interpolation step length *L*. The theoretical machining time is calculated according to Eq. (85). Machining time is also used to compare machining efficiency.

$$
T_{\text{total}} = \sum_{i=1}^{N} t_i
$$
\n(40)

where  $N$  is the number of blocks, and  $t_i$  is the element of block*<sup>i</sup>* after feedrate adjusting.

<sup>2</sup> Springer

The simulations are conducted on a personal computer with Intel(R) Core (TM) i7-6500U 2.59-GHz CPU, 8.00-GB SDRAM, and Windows 10 operating system. All the algorithms for the simulations are developed and implemented on Dev-C++ by C language.

#### **5.1 Simulation results of WM‑shaped curve**

In the simulation of WM-shaped curve, the curve is shown in Fig. [13b](#page-11-0), and the constraints and interpolation periods are listed in Table [1.](#page-10-5) The feedrate curve under the chord error is shown in Fig. [13a](#page-11-0) which illustrates the proposed algorithm on how to detect the breaking points. The red points are breaking points which also contain start and end points of NURBS curve. Totally, there are 20 breaking points and 19 blocks. Between two adjacent points, the process is one of three types, acceleration, deceleration, and constant feedrate. As the given parameters, it is classifed as case 2 so that shaped parameter s is selected as 3.3. Then, the optimal



<span id="page-18-0"></span>**Fig. 22 g** Feedrate profle of sine-curve method, **h** acceleration profle of sine-curve method, **c** jerk profle of sine-curve method, **d** chord error of sine-curve method

problem Eqs. [\(33\)](#page-10-1) or [\(36](#page-12-1)) for each block is solved depending on which situation does the current block belongs to. Finally, the feedrate profle generated by the proposed method is planned as shown in Fig. [14a](#page-11-1). As shown in Fig. [14b–d,](#page-11-1) the profles of acceleration, jerk, and chord error generated by the proposed method are almost constrained on the values of  $2000$ mm/s<sup>2</sup>,  $26000$ mm/s<sup>3</sup>, and 0.5  $\mu$ m, respectively. Meanwhile, Fig.  $15a$ , b, c and d show that the motion of each axis is smooth.

The results of the sine-curve method are demonstrated in Figs. [16](#page-13-1) and [17.](#page-14-1) In Fig. [16,](#page-13-1) the profle of acceleration, jerk, and chord error is almost constrained by given limits. The feedrate and acceleration of *X*-axis and *Y*-axis are also shown in Fig. [17.](#page-14-1) Comparing the proposed method with the sine-curve method, the proposed method is rather efficient. In the feedrate profle of the proposed method, the value of point A is 100mm/s, while it is only 97mm/s in the sinecurve method. Also, the displacement of the frst and end blocks in Fig. [14a](#page-11-1) is 7.38 and 9.96mm, respectively, but the displacement of the same blocks is 7.14 and 8.22mm,

respectively, using the sine-curve method. For maximum acceleration, it can reach  $928$ mm/s<sup>2</sup> in the proposed method and is just  $768$ mm/s<sup>2</sup> in the sine-curve method. Finally, after interpolation calculation, there are 701 interpolation points in the results of the proposed method and 722 interpolation points in the results of the sine-curve method.

The simulation results show that not only the proposed method can confne the chord error under the 0.5 μm but also the acceleration and jerk are bounded (Table [2\)](#page-14-2). Besides, in high-speed machining, efficiency of the proposed method slightly improved compared to that of the sine-curve method. The machining simulation experiment is also conducted, and the result shows that our method can guarantee precision requirement in machining as shown in Fig. [18.](#page-15-0)

#### **5.2 Simulation results of butterfy‑shaped curve**

For the simulation butterfy-shaped curve, the curve is shown in Fig. [19b](#page-15-2) and the parameters of simulations are listed in Table [3.](#page-15-1) Through the feedrate curve scanning, 37 breaking



<span id="page-19-0"></span>**Fig. 23 a** *X*-axis feedrate profle of sine-curve method, **b** *Y*-axis feedrate profle of sine-curve method, **c** *X*-axis acceleration profle of sine-curve method, **d** *Y*-axis feedrate profle of sine-curve method

<span id="page-19-1"></span>

points are determined using the strategy in Section [2.1](#page-2-7) as shown in Fig. [19a.](#page-15-2) Then, totally 36 blocks are divided via these breaking points. According to the given parameters, jerk constraint is stricter. Then, feedrate adjusting for each block is implemented. After feedrate adjusting, some blocks will degrade into points in which the start parameters are equal to the end parameters. For example, the points where the parameter *u* is 0.346605 and 0.653272 respectively are degenerated from the original blocks, in Fig. [20a.](#page-16-2)

In Fig. [20a–d,](#page-16-2) profle of acceleration, jerk, and chord error generated by the proposed method is shown and almost constrained on the values of  $3000 \text{mm/s}^2$ ,  $55000 \text{mm/s}^3$ , and 0.5 μm. The feedrate and acceleration profle of *X*-axis and *Y*-axis are shown in Fig. [21.](#page-17-0) Meanwhile, the feedrate profle generated by the proposed method is shown in Fig. [19b.](#page-15-2)

Then, Fig. [22a–d](#page-18-0) show the profile of feedrate, chord error, acceleration, and jerk generated by the sine-curve method. Besides, feedrate and acceleration profle for each axis are



<span id="page-20-1"></span>**Fig. 24** Simulation result of butterfy-shaped curve

also shown in Fig [23.](#page-19-0) Comparing Figs. [19a](#page-15-2) and [22a,](#page-18-0) the total time of blocks is 4.360 and 4.417s, respectively. At the points where parameter *u* is 0.346605 and 0.653272, the feedrate at these points are 95.806648 and 96.284721 mm/s, respectively. The feedrate generated by the sine-curve method at these points is 93.044418 and 93.507507 mm/s. In Figs. [19c](#page-15-2) and [22c,](#page-18-0) maximum value of jerk in the sine-curve method is greater than jerk limitation, and the proposed method can strictly meet jerk constraint. After interpolation calculation, there are 4360 points using the proposed feedrate scheduling method and there are 4420 points using the sine-curve method. Then, the simulation results for butterfy curve are presented in Table [4.](#page-19-1) In Fig. [24](#page-20-1), the machining simulation result of butterfy-shaped curve indicates that the motion of tool is smooth and that precision requirement can be satisfed.

#### <span id="page-20-0"></span>**5.3 Discussion**

From the feedrate profles demonstrated above, it can be observed that not only tangential feedrate ensure smoothness but also the motion for each axis is smoothness. For chord error constraint, two chord error profles are constrained by given chord error threshold. So, the feedrate determining method in Section [2.1](#page-2-7) can guarantee constraint of chord error. It is noted that the value of  $\mu_s$  should be consistent with NURBS curve. From Tables [2](#page-14-2) and [4,](#page-19-1) the kinematic characteristics containing acceleration and jerk are confned on the given value. Therefore, the proposed feedrate scheduling method based on Sigmoid function can guarantee that kinematic characteristics do not exceed the preset value. Comparing the two methods, the theoretical machining time of the proposed method is shorter than that of the sine-curve method for two NURBS curve. And the number of interpolation points for the proposed method is less than that of the sine-curve method. According to the data, proposed feedrate scheduling method has a certain extent of advantages in the term of machining efficiency compared with the sine-curve method. Besides, the proposed method can reach higher acceleration than the sine-curve method. It indicates that kinematic constraints can be more fully used in the proposed method than in the sine-curve method.

# **6 Conclusion**

This paper proposes a Sigmoid function–based feedrate scheduling method with chord error constraints and kinematic constraints. An approximate relationship between feedrate and chord error is used to calculate accurate feedrate value in pre-interpolation process. Through the preinterpolation process, the shape of feedrate curve with chord error constraint is determined. Then, a two-step scanning algorithm, which aims to fnd a breaking point, is carried out to scan the whole feedrate curve, and feedrate curve will be divided into three kinds of blocks: acceleration, deceleration, and constant feedrate block according the breaking point. In every block, the feedrate profle will be designed by Sigmoid function with compounding two linear functions and local polynomial ftting. The feedrate profle is "one master, two slaves" method of which the connection of three parts is closer than the polynomial method, and expression ability is better than the trigonometric method. Therefore, the proposed method is more convenient to be applied than the polynomial method and has the advantage in efficiency than the sine-curve method. Since kinematic constraints are also needed to be considered, a time-optimal formulate is established to adjust the feedrate value at breaking points. Although the proposed method is a jerk-limited method, it can become jerk-continuous by using high-order polynomial to ft. Meanwhile, contour error and kinematic characteristics of each axis need to be considered. Both two aspects will be introduced in future work.

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#### **Declarations**

**Ethical approval** The research does not involve human participants and/or animals.

**Consent** Consent to submit the paper for publication has been received explicitly from all co-authors.

**Conflict of interest** The authors declare no competing interests.

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