RYPTOLOGY



# **Breaking RSA May Be As Difficult As Factoring**

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**Abstract.** If factoring is hard, this paper shows that straight line programs cannot efficiently solve the low public exponent RSA problem. More precisely, no efficient algorithm can take an RSA public key as input and then output a straight line program that efficiently solves the low public exponent RSA problem for the given public key— unless factoring is easy.

Keywords. RSA, Factoring, Straight line programs.

# 1. Introduction

A long-standing open question in cryptology is whether the RSA problem is as difficult as factoring. This paper provides a partial answer to this question: Solving the RSA problem with a straight line program is almost as difficult as factoring, provided that the public exponent has a small factor.

A straight line program is an algorithm limited to a fixed sequence of addition, subtraction or multiplication steps. No branching or looping is allowed, so such a program computes a fixed integer polynomial function of its input. This paper shows that any efficient algorithm that takes an RSA modulus as input and outputs an efficient straight line program that solves the corresponding low exponent RSA problem can be used to factor the RSA modulus. Therefore, if factoring is hard, then the RSA problem cannot be solved by a straight line program.

Note, however, that straight line programs also appear unable to solve certain problems that are known to be tractable, such as computing multiplicative inverses modulo an RSA number of unknown factorization. The difficulty of solving the RSA problem with algorithms that are not straight line programs is not addressed in this paper. Therefore, the existence of the efficient unlimited algorithms for solving the RSA problem, analogous to the Euclidean algorithm for finding inverses, has not been excluded.

#### 1.1. Related Work

An RSA private exponent is known to reveal the factorization of the RSA modulus. This classical result about the difficulty of the RSA problem has been attributed in [13] to de Laurentis [6] and Miller [9], while in [8], it is attributed to [14]. The result in this paper extends the class of information that reveals the factorization. Let an RSA private exponent *d* corresponds to the straight line program that takes input *x* and computes  $x^d$ . This straight line program solves the RSA problem. The extension here is that any other straight line program for solving the RSA problem also reveals the factorization.

Rabin [12], in another classic result, showed that finding *e*th roots where the RSA (Rabin) public exponent *e* has a very small factor, namely two, is equivalent to factoring. In some sense, this paper generalizes Rabin's result to larger factors of *e*, albeit adding the severe limitation to straight line programs.

Coron and May [4] improve on the results of [6,9,14], by providing a deterministic algorithm which takes an RSA exponent *d* and computes the factorization of the public modulus, whereas the previous algorithms were all probabilistic. The algorithm in this paper is probabilistic.

Okamoto and Uchiyama [11] proved that the order of an elliptic curve group over the RSA ring reveals the factorization of the RSA modulus. Although their result does not concern the RSA problem of computing *e*th roots, their technique of working over a twist of an elliptic curve, led, in part, to the results in this paper. See "Appendix 3" for more discussion.

Leander and Rupp [7] extend the results in this paper to generic ring algorithms, which unlike straight line programs, can make essentially choices based on some arbitrary representations of the ring elements. In the case of groups rather than rings, the babystep-giant-step algorithm for the computing discrete logarithms can be implemented with a straight line program, whereas as Pollard's rho algorithm cannot be implemented as a straight line program. The significance here is that Pollard's rho algorithm, while not much faster than baby-step-giant-step, is vastly more memory efficient. Pollard's rho algorithm can be implemented as a generic group algorithm. Therefore, considering generic group algorithms as opposed to merely straight line programs, one can gain some significant benefit. It is reasonable to infer that a potential analogous significant benefit in the case of rings. So Leander and Rupp show that a wider class of root-finding algorithms imply factoring algorithms. Previously, Damgård and Koprowski [5] showed that computing roots using generic algorithms limited to the multiplicative RSA group operations is difficult. Therefore, [7] also extends [5].

Aggarwal and Maurer [1] extend Leander and Rupp's result further: The public exponent e can be arbitrary, not just restricted to having a very small prime factor. Their extension has tremendous importance because of the preponderance of RSA public keys used with public exponent  $e = 2^{16} + 1$ , for which this paper gives negligible results.

Table 1 illustrates the relationship between the results of this paper and other reductions [1,4-7,9,12,14]. The vertical axis has increasing generality in terms of the public exponent in an upwards direction. The horizontal axis has increasing generality in terms of the class of root-finding algorithms in a rightwards direction. Table shows the intermediacy of this result, indicated as [0], between [4,6,9,14] and [12] and shows its supersession by [1,7]. Note that [5] is not included in this table, but could be placed in the same position as this paper [0] if the SLP column were replaced by "SLP or generic group algorithm". Note the only results not superseded in this table are [1] and [12].

#### 1.2. Organization of the Remainder of the Paper

Section 2 provides some definitions and lemmas for straight line programs and inverse pairs of polynomials. Section 3 gives reductions between factoring and solving the RSA problem with a straight line program when the public exponent has a small factor. Section 4 discusses why this paper does not contradict Boneh and Venkatesan's paper. "Appendix 1" discusses how the implications of the paper are limited. "Appendix 2" discusses the difficulty of computing inverses using a straight line program. "Appendix 3" discusses some generalizations of the RSA problem. "Appendix 4" discusses applicability of this result to variants of the RSA problem such as the strong RSA problem. "Appendix 5" discusses a non-trivial straight line program for computing cube roots, to illustrate the wider applicability of the reduction in this paper compared to previous results.

## 2. Straight Line Programs and Inverse Integer Polynomials

Straight line programs are a class of algorithms that do not branch, and whose steps are just addition, subtraction or multiplication.

**Definition 1.** A *straight line program* of length *L* is a sequence

$$P = ((i_1, j_1, \circ_i), \dots, (i_L, j_L, \circ_L))$$
(1)

of triples, such that  $-1 \leq i_k$ ,  $j_k < k$  and  $\circ_k \in \{+, -, \cdot\}$ . On input x, program P computes an output P(x) as follows.

- 1. Let  $x_{-1} = 1$  and  $x_0 = x$ .
- 2. For  $1 \leq k \leq L$ , compute  $x_k = x_{i_k} \circ_k x_{j_k}$ .
- 3. Output  $P(x) = x_L$ .

Let *R* be a ring with a unit (and all rings in this paper will be assumed to have units). If  $x \in R$ , then  $P(x) \in R$ . An important ring for this paper is the ring  $\mathbb{Z}/\langle n \rangle$  of integers modulo *n*, where *n* is the product of two large primes. This is the type of ring over which the RSA problem is defined. The ring  $\mathbb{Z}[X]$  of integer polynomials over the indeterminate *X* is useful for classifying straight line programs. The ring  $\mathbb{Z}$  has a natural embedding in any ring *R* (there is a unique homomorphism), and similarly the ring  $\mathbb{Z}[X]$ 

Table 1. Relation of this reduction [0] to other reductions between finding roots and factoring.

Any e	[4,6,9,14]		[1]	
Small $f e$		[0]	[7]	
Even e				[12]
Root-finding	Given private	Straight	Generic ring	Any
Algorithm	Exponent d	Line program	Algorithm	(Black box)

has a natural embedding in R[X] such that X maps to X. Thus, f(r) makes sense for any  $f(X) \in \mathbb{Z}[X]$  and any  $r \in R$ . Apply the straight line program P to the polynomial  $X \in \mathbb{Z}[X]$ , and let  $\hat{P}(X) \in \mathbb{Z}[X]$  be the resulting output. This makes obvious that the polynomial  $\hat{P}(X)$  characterizes the action of P in any ring, which we state and prove again for formality.

**Lemma 1.** If  $P : X \mapsto \hat{P}(X) \in \mathbb{Z}[X]$ , then  $P : r \mapsto \hat{P}(r)$  for any  $r \in R$  and any ring R.

*Proof.* In the natural embedding of  $\mathbb{Z}[X]$  into R[X], we have  $X \mapsto X$  and  $\hat{P}(X) \mapsto \hat{P}(X)$ . Therefore, in the ring R[X], we have  $P : X \mapsto \hat{P}(X)$ . Now apply the natural homomorphism  $R[X] \to R$ , such that  $X \mapsto r$ , to get in the ring R that  $P : r \mapsto \hat{P}(r)$ .

A straight line program P is essentially a particular algorithm to compute the polynomial  $\hat{P}$  in any ring. The length of P is a simple measure of its efficiency and an upper bound on the complexity of computing the polynomial  $\hat{P}$ . A secondary measure of efficiency, memory usage, will not be considered in this paper. Note that the degree of the polynomial f(X) that P computes is at most  $2^L$ , and similarly the largest coefficient is at most  $2^L$ .

The main results of this paper use an observation about the actions of *inverse* pairs of integer polynomials in rings. If integer polynomial functions invert each other in finite ring R, then they invert each other in any image of R:

**Lemma 2.** Let R and S be finite rings (with units) such that S is a homomorphic image of R. (That is, some surjective ring homomorphism  $\sigma : R \to S$  exists.) Let  $p(X), q(X) \in \mathbb{Z}[X]$ . If p(q(r)) = r with probability  $\mu$  for uniformly random  $r \in R$ , then p(q(s)) = s with probability at least  $\mu$  for uniformly random  $s \in S$ .

*Proof.* For each  $s \in S$ , define  $r \in R$  to have a uniformly random distribution such that  $s = \sigma(r)$ , that is, r can be chosen uniformly at random from the preimage set  $\sigma^{-1}(s)$ . (Note that in this proof about probabilities, it is not necessary to be able to efficiently generate such r: existence of the distribution for r suffices.) Each such preimage set has the same size, namely the size of the kernel of  $\sigma$ , so therefore, over uniformly random s, the resulting r is uniformly random over the whole of R. With probability  $\mu$ , we therefore have, by assumption, that p(q(r)) = r. Calculating,

$$p(q(s)) = p(q(\sigma(r)))$$
  
=  $p(\sigma(q(r)))$   
=  $\sigma(p(q(r)))$   
=  $\sigma(r)$   
=  $s$ , (2)

using the fact that the ring homomorphism  $\sigma$ , by definition, commutes, with ring operations, and consequently with application of integer polynomials. If  $p(q(r)) \neq r$ , which happens with probability  $1 - \mu$ , it may be still be the case that p(q(s)) = s, so we can only get a lower bound of  $\mu$  on the probability that p(q(s)) = s.

For the sake of greater generality, one can also consider straight line programs that include division steps, not just addition, subtraction and multiplication steps. Such straight line programs have already been considered in [3], but are also reviewed briefly in Sect. 2.1 of this paper for completeness. For even greater generality, one can also consider steps that branch based on whether two previous values are equal, which is consider in Sect. 2.2.

#### 2.1. Straight Line Programs with Division

In the rings of interest in this paper,  $\mathbb{Z}/\langle n \rangle$ , division is almost always defined, and furthermore, it can be computed via an efficient algorithm, namely the Euclidean algorithm for inversion. More precisely, failure of division of two random elements occurs with negligible probability in  $\mathbb{Z}/\langle n \rangle$  if *n* is an RSA modulus. More importantly, if a division does fail, then the factorization of *n* will generally be revealed, because the denominator will have a non-trivial gcd with *n*.

Rings like  $\mathbb{Z}/\langle n \rangle$  with the property that division is almost always defined (and can be computed effectively) will be called *near-fields*. Straight line programs with division allowed make sense for near-fields. To extend the main results of this paper to straight line programs with division, the following helps:

**Lemma 3.** Let R be a near-field and let  $g(X) \in \mathbb{Z}[X]$ . Then  $S = R[X]/\langle g(X) \rangle$  is a near-field. Any straight line program (with division) over S can implemented as a (multi-input) straight line program (with division) over R.

*Proof.* By definition, *S* is a ring, so it suffices to define inverses on *S* for almost all elements of *S*. Let *d* be the degree of g(X). Elements of *S* may be represented as polynomials in R[X] of degree at most d - 1. For almost any element  $s(X) \in S$  with this representation, we can compute  $s(X)^{-1}$  using the extended Euclidean algorithm applied to g(X) and s(X). The extended Euclidean algorithm will generally involve *d* applications of the polynomial division algorithm. Each polynomial division will require a certain number of divisions in the near-field *R*. The total number of near-field division in *R* is generally about  $\binom{d}{2}$ , when computed as above. However, upon simplification all these divisions in *R* can be consolidated into a single division, if desired.

Addition, subtraction, multiplication and division in *S* can each be implemented as multi-input straight line programs acting on the coefficients of elements of *S* when represented as polynomials in R[X].

To illustrate, suppose that  $g(X) = X^3 + aX^2 + bX + c$ , and that we want to compute the inverse of  $f(X) = rX^2 + sX + t$ . We will apply the polynomial division algorithm twice to get:

$$g(X) = q(X)f(X) + h(X)$$
(3)

$$f(X) = u(X)h(X) + k(X)$$
(4)

where q(X), h(X) and u(X) have degree one, while k(X) = k has degree zero, so is a constant scalar. Combining these equations, we get k = f - uh = f - u(g - qf) = (qu+1)f - ug. Therefore,  $f\frac{(qu+1)}{k} \equiv 1 \mod g$ . The results of the polynomial divisions give:

$$q(X) = \frac{1}{r}X + \frac{a}{r} - \frac{s}{r^2},$$
(5)

$$h(X) = \left(b - \frac{t}{r} - \frac{as}{r} + \frac{s^2}{r^2}\right)X + c - \frac{at}{r} + \frac{st}{r^2},$$
(6)

$$u(X) = \frac{r^3}{br^2 - rt - rsa + s^2} X + \frac{r^3(s(br^2 - rt - rsa + s^2) - (cr^2 - art + st))}{(br^2 - rt - rsa + s^2)^2},$$
(7)

$$k(X) = t - \frac{r(s(br^2 - rt - rsa + s^2) - (cr^2 - art + st))(cr^2 - art + st)}{(br^2 - rt - rsa + s^2)^2}.$$
 (8)

Upon simplification to a single division we get:

$$\frac{1}{rX^2 + sX + t} = \left((br^2 - rt - rsa + s^2)X^2 + (s^2a - rsa^2 - r^2c - st + r^2bc)X + t^2 + r^2b^2 - ast - acr^2 - 2brt - rsab + rsc + a^2rt + bs^2\right)$$

$$\frac{1}{r^3c^2 - bcr^2s - 2acr^2t + b^2r^2t - abrst + acrs^2 + 3crst + a^2rt^2 - 2brt^2 + t^3 - ast^2 + bs^2t - cs^3}{(9)}$$

A straight line program with division computes a rational function  $\mathbb{Q}[X]$ . Lemmas 1 and 2 can be extended accordingly, with polynomials in  $\mathbb{Z}[X]$  replaced by polynomials in  $\mathbb{Q}[X]$ , rings replaced with near-fields, straight line programs without division replaced by those allowing division. Unless specifically stated otherwise, however, straight line programs in this paper will not include division. Most of the results in this paper extend to straight line programs with division. The proofs of these extensions and the impact on tightness of the reductions depend on the lemma above and are not discussed in detail.

#### 2.2. Straight Line, Equality-Excepted Programs

Straight line programs are called so partly because they do not involve branching steps, that is, conditional statements. As such, they represent quite a narrow class of algorithms. The results of this paper would be strengthened if the affected class of algorithms were broadened. In this section, we consider a limited form of branching where equality testing is allowed, which we call a straight line, equality-branching-excepted program (SLEEP). The significance of this extension will remain debatable, however, until an convincing example is provided that a SLEEP can do more powerful things than an SLP. To formally model a SLEEP, we allow another kind of step in the form  $(i_k, j_k, l_k, m_k)$ , where  $i_j$ ,  $j_k$ ,  $l_k$ ,  $m_k < k$ , which is taken to mean that  $x_k = x_{i_k}$  if  $x_{l_k} = x_{m_k}$  and  $x_k = x_{j_k}$  otherwise.

Neither Lemmas 1 nor 2 apply when an SLP or integer polynomial is replaced by a SLEEP. Indeed, a SLEEP is capable of computing non-polynomial functions, unlike

an SLP. We therefore consider some modified lemmas and argue that these lemmas can be used in to make the proofs of the theorems apply to a SLEEP. The first lemma corresponds to something that was used as an implicit consequence of Lemma 1: that the action of a program on the product ring was the product of the actions on each ring.

**Lemma 4.** Let R and S be rings. Let F be a SLEEP. Let  $(r, s) \in R \times S$ . Then F(r, s) = (F(r), F(s)), or in the course of running F on (r, s), one can find  $(u, v) \in R \times S$  with u = 0 or v = 0.

*Proof.* Run *F* on (r, s) and *r* and *s*. Let  $F_k$  indicate the SLEEP up to and including the *k*th step in the SLEEP. Compare  $F_k(r, s)$  and  $(F_k(r), F_k(s))$ . At the first *k* where these two values diverge, the divergence must be due to an equality testing step  $(i_k, j_k, l_k, m_k)$ , because arithmetic steps will not cause divergence. Letting  $r_k$  and  $s_k$  indicating  $F_k(r)$  and  $F_k(s)$ , one can see this divergence arises if and only if  $r_{l_k} = r_{m_k}$  and  $s_{l_k} \neq s_{m_k}$ , or vice versa. Let  $(u, v) = (r_{l_k} - r_{m_k}, s_{l_k} - s_{m_k})$ .

Similarly, we have a modified version of Lemma 2.

**Lemma 5.** Let R and S be rings. Let  $\sigma : R \to S$  be a surjective homomorphism. Let P and Q be SLEEPs. Let  $r \in R$  and  $s \in S$  be selected at uniformly random. If P(Q(r)) = r with probability at least  $\pi$ , then, with probability at least  $\pi$ , P(Q(s)) = s or during the course of computing P(Q(s)) one can find  $u \in R$  such that  $u \neq 0$  and  $\sigma(u) = 0$ .

*Proof.* For the given *s*, we may select *r* as a random preimage of *s* under  $\sigma$ . This *r* is uniformly randomly distributed in *R*, so therefore r = P(Q(r)) with probability at least  $\pi$ . Apply  $\sigma$  to both sides to get  $s = \sigma(r) = \sigma(P(Q(r)))$ . Unlike in Lemma 2, homomorphism  $\sigma$  may not commute with *P* and *Q*, because they are SLEEPs, not integer polynomials. However, it is true that  $\sigma P^{\sigma} = P\sigma$ , where  $P^{\sigma}$  is a modified SLEEP in which equality testing is done modulo the kernel of  $\sigma$ . Therefore,  $P(Q(s)) = \sigma(P^{\sigma}(Q^{\sigma}(r)))$ . If  $P(Q(r)) = P^{\sigma}(Q^{\sigma}(r))$ , then we have established that s = P(Q(s)).

Otherwise  $P(Q(r)) \neq P^{\sigma}(Q^{\sigma}(r))$  which can only happen if the divergence is due to the difference in equality testing. In the first step where divergences happens, we will be able to find nonzero u in the kernel of  $\sigma$ , by subtracting the two quantities being compared for equality, which is similar in principal to what was done in the proof of Lemma 4.

When applying these modified lemmas in the proofs of the theorems, if they fail to work just as the original lemmas, then they reveal a factor of n = pq.

#### 3. Factoring, the RSA Problem and Straight Line Programs

When the RSA public exponent e is sufficiently small, one can use an efficient straight line program for the RSA private key operation to efficiently factor the RSA modulus. The special case of e = 3 is especially simple, so is described specifically for illustration.

The general case of larger e is described with a more detailed analysis, but follows the same principles as the e = 3 case. More generally, it suffices for e to have a small factor.

#### 3.1. *Cube Roots: Public Exponent* e = 3

A straight line program that finds cube roots modulo *n* can be used to construct another straight line program that finds a factor of *n*:

**Theorem 6.** Let  $f(X) \in \mathbb{Z}[X]$ , let p and q be primes, let n = pq and let  $R = \mathbb{Z}/\langle n \rangle$ . Suppose that f(X) is efficiently computable with a straight line program F of length L, and that for random  $r \in R$ , the probability that  $f(r^3) = r$  is  $\mu$ . Then n can be factored with a probability of success at least  $\frac{2}{3}\mu$ , using a straight line program running over R of length 7L + K, for some constant K, together with a small amount of additional work.

*Proof.* Pick a random  $u \in R$ , until one is found with  $\left(\frac{u}{n}\right) = -1$ . Without loss of generality, assume that

$$\left(\frac{u}{p}\right) = 1 \text{ and } \left(\frac{u}{q}\right) = -1.$$
 (10)

Let  $U = R[X]/\langle X^2 - u \rangle$ , which is a quadratic extension of *R*. The ring *U* has structure:

$$U \cong \mathbb{F}_p \times \mathbb{F}_p \times \mathbb{F}_{q^2}.$$
 (11)

To see this, suppose that  $v^2 = u$  in  $\mathbb{F}_p$ . Let  $\psi$  be the isomorphism that maps  $a + bX \in U$ , to  $(a + bv, a - bv, a + bX) \in \mathbb{F}_p \times \mathbb{F}_p \times \mathbb{F}_{q^2}$ , where the integers a and b are reduced modulo the appropriate modulus and  $\mathbb{F}_{q^2}$  is represented as  $\mathbb{F}_q[X]/\langle X^2 - u \rangle$ . Elements of U that map to (s, 0, 0) form a subring  $S \cong \mathbb{F}_p$ , and elements mapping to the form  $(0, \bar{s}, 0)$  form a subring  $\bar{S} \cong \mathbb{F}_p$ . Elements of U that map to (0, 0, t) form a subring T (Elements of S can also be characterized as elements a + bX of U such that  $a \equiv bv \mod p$  and  $a \equiv 0 \mod q$ , while elements of  $\bar{S}$  can be characterized as those with  $a \equiv -bv \mod p$  and  $a \equiv 0 \mod q$ . Elements of T can also be characterized as those elements a + bX, with  $a, b \equiv 0 \mod p$ .)

Because  $R \cong \mathbb{F}_p \times \mathbb{F}_q$ , there are surjective homomorphisms  $\sigma : R \to S$  and  $\bar{\sigma} : R \to \bar{S}$ . Lemma 2 then implies that  $f(s^3) = s$  with probability at least  $\mu$  for a random  $s \in S$ .

Now pick a random  $r \in U$  and compute  $f(r^3)$  using straight line program F; this can be done by Lemma 1. Suppose that  $\psi(r) = (s, \bar{s}, t)$ . Because  $\psi$  is an isomorphism, we have

$$\psi(f(r^3)) = \left(f(s^3), f(\bar{s}^3), f(t^3)\right).$$
(12)

Again, with probability at least  $\mu$ , we have  $f(s^3) = s$ . In this event, we have:

$$\psi(f(r^3) - r) = (0, y, z).$$
(13)

for some  $y \in \mathbb{F}_p$  and  $z = f(t^3) - t \in \mathbb{F}_{q^2}$ .

We now show that the event  $f(t^3) = t$  can happen with probability at most  $\frac{1}{3}$ . Note that  $q^2 \equiv 1 \mod 3$ , so that  $3 \mid q^2 - 1$ . Hence,  $T \cong \mathbb{F}_{q^2}$  has an element  $\omega$  of multiplicative order 3. It follows that only one third of elements in T are perfect cubes, and each perfect cube has three cube roots. These cube roots are called conjugates. A set of such conjugates always takes the form  $\{z, \omega z, \omega^2 z\}$ , which is called a conjugacy class. For a random  $t \in T$  with a given value of  $t^3$ , each element of the conjugacy class has probability  $\frac{1}{3}$  of occurring. Given only  $t^3$ , there is at most  $\frac{1}{3}$  chance of determining t, no matter what algorithm is used. Therefore, the event  $f(t^3) \neq t$ , which is equivalent to  $z \neq 0$ , has probability at least  $\frac{2}{3}$ .

Let  $c = f(r^3) - r$ . Write c = a + bX, and let  $\bar{c} = a - bX$ . Then  $\psi(\bar{c}) = (y, 0, \bar{z})$  for some  $\bar{z} \in \mathbb{F}_{q^2}$ . The norm of c is  $c\bar{c} = a^2 - b^2u$ , and

$$\psi(a^2 - b^2 u) = \psi(c\bar{c}) = (0, y, z)(y, 0, \bar{z}) = (0, 0, z\bar{z}).$$
(14)

Therefore,  $p \mid a^2 - b^2 u$  and  $q \nmid a^2 - b^2 u$ , because  $z \neq 0$  implies  $\overline{z} \neq 0$  and  $a^2 - b^2 u = z\overline{z} \in T$ . Therefore,  $p = \gcd(n, a^2 - b^2 u)$ .

With one run of F on the ring U, we have a probability of  $\frac{2}{3}\mu$  of obtaining a factor of n. Running F on the ring U can be implemented as a straight line program G running on the ring R. The resulting program has length at most 7L + K, because multiplication in U can be implemented as seven ring operations in R, since (a + bX)(c + dX) = (ac + bdu) + (cb + ad)X.

A small example may help illustrate. Any straight line program F for polynomial  $X^7$  finds cube roots in  $R = \mathbb{Z}/\langle 55 \rangle$ . The ring  $U = \mathbb{Z}[X]/\langle 55, X^2 - 6 \rangle$  is isomorphic to  $\mathbb{F}_5 \times \mathbb{F}_5 \times \mathbb{F}_{121}$ . For a random element of U, we can pick r = 4 + 7X. Then, we compute  $y = r^3 = 17 - 26X$  and submit y to the straight line program F, which gives  $z = F(y) = y^7 = 9 + 17X$ . Now  $c = F(r^3) - r = z - r = 5 + 10X$ . As predicted, z - r is  $0 + 0X \mod 5$  and also happens to be nonzero in U (which should happen with probability at least  $\frac{2}{3}$ ). In the proof, we computed a norm, which in this case is  $c\overline{c} = 5^2 - 10^26 \equiv 30 \mod 55$ . Computing gcd(55, 30) = 5 recovers a desired prime factor.

Given that the classical result [6,9,14] of a private exponent revealing the factorization, and that 7 is a private exponent for 3 modulo 55, one could have also used the classical results instead of Theorem 6. The example above does not illustrate the greater generality of Theorem 6. A class of polynomials outside the range of the classical result is those of the form  $X^d$  where  $d = \frac{1}{3} \mod m$ , and *m* is some proper factor of lcm(p - 1, q - 1). These have success rate  $\mu < 1$ . Technically, such a *d* is not a private exponent, even though it can be used to find cube roots for a fraction of elements in  $\mathbb{Z}/\langle pq \rangle$ . We would expect, however, that the proofs in [6,9,14], or some minor extensions thereof, apply to such *d*. The polynomial  $11X^3 + 45X^{17}$  will also compute cube roots modulo in  $\mathbb{Z}/\langle 55 \rangle$ , being derived via the Chinese remainder theorem. This polynomial is not of the form  $X^d$ , but on the other hand, the factorization of 55 is readily ascertained from its coefficients. Another class of polynomials can be derived from Cipolla's algorithm (see "Appendix 5"). While any given small example may obviously reveal the factorization by inspection, the power of Theorem 6 is that all examples will reveal the factorization. **Theorem 7.** Let A be a probabilistic algorithm that takes as input an RSA modulus n of given size with public exponent of three and outputs an efficient straight line program F that finds cube roots modulo n with probability at least  $\mu$ . Then A can be used to factor RSA numbers of the given size with probability at least  $\frac{2}{3}\mu$ . The cost of the factoring algorithm is roughly the cost of A plus seven times the cost of evaluating F.

*Proof.* To factor *n*, run algorithm *A*, then apply Theorem 6 to its output program.  $\Box$ 

Provided that  $\mu$  is not too small, that *F* is efficient and that *A* is efficient, then one can factor efficiently. The success rate of the factoring algorithm can be increased by repeating it, or by using random self-reducibility of the RSA problem to first increase the success rate of *A*. Increase of the success rate in this manner costs extra computation time in the usual trade-off.

The results above extend to straight line programs with division, although the efficiencies may change slightly due to the cost of implementing in division in the extension ring.

#### 3.2. Higher Degree Roots: Public Exponent e > 3

The results for e = 3 generalize to higher public exponents. The following result requires e to be sufficiently small to make certain approximations in the proof, but this upper bound seems well above the threshold of values for which the result has cryptological significance.

**Theorem 8.** Let  $f(X) \in \mathbb{Z}[X]$ , let e > 3 be an integer, let p and q be primes with gcd(e, (p-1)(q-1)) = 1 and  $p, q \gg e$ , let n = pq and let  $R = \mathbb{Z}/\langle n \rangle$ . Suppose that f(X) is efficiently computable as a straight line program F of length L, and for random  $r \in R$ , the probability that  $f(r^e) = r$  is  $\mu$ . Then n can be factored with an approximate probability of success at least  $\frac{(e-1)(E-1)}{\phi(e)eE}\mu$ , where E is the base of the natural logarithm, using a straight line program of length at most about  $3\phi(e)^2L + K$  running over R, together with a small amount of other work, for some constant K depending on e and R.

*Proof.* There are two phases to the factoring algorithm. In the first phase, a random polynomial  $g(X) \in R[X]$  of degree  $\phi(e)$  is selected. The second phase uses the resulting g(X), generalizes the previous proofs and is successful if g(X) has a root modulo p and is irreducible modulo q (or vice versa). After presenting the second phase, we analyze the probability that the first phase obtains this necessary condition on g(X) for the second phase to succeed.

If g(X) meets the condition, then factoring proceeds almost exactly as in the proof of Theorem 6. Let:

$$U = \mathbb{Z}[X]/\langle n, g(X) \rangle \tag{15}$$

Because of the property of g(X) and a generalization of the Chinese Remainder theorem, if g(X) is square-free, the ring U has structure:

$$U \cong \mathbb{F}_p \times \mathbb{F}_{p^{d_2}} \times \dots \times \mathbb{F}_{p^{d_s}} \times \mathbb{F}_{q^{\phi(e)}},\tag{16}$$

for some positive integers  $1 = d_1, d_2, ..., d_s$ , whose sum is  $\phi(e)$ . [These integers are the degrees of the irreducible factors of g(x) over the field  $\mathbb{F}_p$ .] [If g(X) is not square-free, then we can factor *n* by computing the discriminant of g(X). So, if the following procedure fails, then we may attempt to compute the discriminant of g(X).]

Let *S* be a subring of *U* isomorphic to  $\mathbb{F}_p$ , and let *T* be the subring isomorphic to  $\mathbb{F}_{q^{\phi(e)}}$ . Note that  $T^*$  has  $q^{\phi(e)} - 1$  elements, and that  $e \mid q^{\phi(e)} - 1$ , so that a fraction  $\frac{1}{e}$  of elements of *T* are perfect *e*th powers, and that every such perfect power has exactly *e* roots forming a conjugacy class.

Pick a random  $r \in U$ . Compute  $F(r^e)$ . Let *s* and *t* be the homomorphic projections of *r* in components *S* and *T*. Then  $F(s^e) = s$  with probability at least  $\mu$ , because  $S \cong \mathbb{F}_p$  and  $\mathbb{F}_p$  is the homomorphic image of *R*, where *F* computes *e*th roots, so Lemma 2 applies. In this event,  $F(r^e) - r$  projects to 0 in *S*. Let  $F(r^e) - r = z_0 + z_1 X + \cdots + z_{\phi(e)-1} X^{\phi(e)-1} = z(X)$ . In the proof of Theorem 6, a norm was calculated. The generalization needed here is the resultant:

$$\operatorname{Res}(z(X), g(X)) \tag{17}$$

The resultant is defined here as the determinant of the Sylvester matrix of the two polynomials. For polynomials defined over a field, the resultant is the product of all the differences between roots of the first and second polynomials, times the product of the leading coefficients each raised to the degree of the other polynomial. The resultant can be computed efficiently using a determinant or using an algorithm similar to the Euclidean algorithm. This takes approximately  $O(\phi(e)^3)$ , or  $O(\phi(e)^2)$  respectively,  $\mathbb{Z}/\langle n \rangle$  operations, including divisions. Henceforth, we absorb this as a relatively small cost, but note that for large *e*, this cost may actually be significant compared to factoring *n*.

Let *s* be the root of g(X) in  $\mathbb{F}_p$  that was assumed to exist. A polynomial  $u(X) \in \mathbb{Z}[X]$  regarded as an element of *U* projects to the subring *S* as u(s). Since z(X) projects to 0 in *S*, we have z(s) = 0 in *S*. Therefore, z(X) and g(X) have a common root *s* in *S*. Thus, the resultant projects to zero in *S*. But the resultant is a polynomial of degree zero and is thus an element of  $\mathbb{Z}/\langle n \rangle$ . Being an integer and belonging to *S* implies being divisible by *p*. Therefore:

$$p \mid \gcd(n, \operatorname{Res}(z(X), g(X))) \tag{18}$$

With probability at most  $\frac{1}{e}$ , this gcd is *n*, which corresponds to *F* having guessed correctly which of the *e* conjugates *t* was. Note that g(X) is irreducible modulo *q*, so the only chance of having common factors with z(X) is if g(X) | z(X), and thus *F* found a root in  $\mathbb{F}_{q^{\phi(e)}}$ . Therefore, with probability at least  $\frac{e-1}{e}$ , the gcd is *p*, which gives the desired factor of *n*.

In the first phase, a random monic polynomial  $g(X) \in R[X]$  of degree  $d = \phi(e)$  was selected. We now calculate the probability of the polynomial having a root or being irreducible in the field  $\mathbb{F}_p$ , to determine the success rate of the second phase. The total number of monic polynomials of degree d is  $p^d$ . The number of irreducible polynomials of degree d is:

$$\frac{1}{d} \sum_{f|d} \mu\left(\frac{d}{f}\right) p^f,\tag{19}$$

where  $\mu(\cdot)$  is the Möbius function. This can be seen by applying the inclusion–exclusion principle to the degrees of elements in extension fields of  $\mathbb{F}_p$ . For large *p*, the probabil-

ity of being irreducible is thus approximately  $\frac{1}{d}$ . For large *p*, this approximation is very tight. The number of g(X) with at least one root is:

$$\sum_{f=1}^{a} (-1)^{f-1} \binom{p}{f} p^{d-f}.$$
 (20)

This can be seen by the inclusion–exclusion principle on the set of roots. Therefore, for large p, the probability of having a root in  $\mathbb{F}_p$  is approximately  $\frac{E-1}{E}$ , where E is the base of the natural log (not to be confused with the RSA public exponent), with a better approximation for larger d. A more accurate estimate for the probability, especially for smaller e, is

$$\frac{1}{1!} - \frac{1}{2!} + \dots \pm \frac{1}{\phi(e)!},\tag{21}$$

which approaches  $\frac{E-1}{E}$  quite quickly. Estimate (21) uses the approximation  $\binom{p}{f} \approx \frac{p^f}{f!}$ , which is only accurate if  $p \gg f$ . Once *e* gets large enough, other estimates may take over with the alternating sum in (20) being quite different from (21).

The straight line program F, as run over U, can be translated into a longer straight line program G running over R. Each multiplication step in F involves at most about  $2\phi(e)^2$  multiplication steps in G and  $\phi(e)^2$  addition steps.

To increase the success rate of the factoring algorithm, one can repeat the process. A better improvement may be possible, however, with a more judicious selection of g(X). For example, increasing the chance that g(X) is irreducible may be possible by selecting g(X) to be irreducible over the integers. It is not clear, however, when doing so, what the probability of having a root is. Alternatively, one may select  $g(X) = X^d - u$ , with u random. The factorization of such binomials is well understood: It depends on the field size and the order of u in the field. Such polynomials are never irreducible over  $\mathbb{F}_p$  if  $4 \mid t$  and  $p \equiv 3 \mod 4$ , but otherwise, they can be irreducible for certain choices of u. This approach has the potential to increase the probability of finding g(X) by preprocessing u through computation of higher degree equivalents of the Jacobi symbol, resorting to higher degree equivalents of the Jacobi symbol, resorting to higher degree equivalents of quadratic reciprocity.

Instead of the resultant in the proof, a greatest common divisor of polynomials could have been used. Modulo p, the polynomials z(X) and g(X) have a common root, namely s, so (X - s) | gcd(z(X), g(X)), so the gcd has degree at least 1. Modulo q, they do not have a root, so gcd(z(X), g(X)) has degree 0. Modulo n, we should therefore have gcd(z(X), g(X)) as a polynomial of degree at least 1, all of whose non-constant coefficients are zero modulo q. Therefore, one of the nonzero non-constant coefficients cis such that gcd(c, n) = p. The only problem with this approach is defining the greatest common divisor over the ring  $\mathbb{Z}[X]/\langle n \rangle$ . The resultant has the advantage of being easily definable as the determinant of the Sylvester matrix, so it is not necessary to deal with a generalized definition of greatest common denominators in the proof.

One may be able use smaller extension degrees than used in the proof of Theorem 8. For example, if algorithm F fails to find eth roots in  $\mathbb{F}_{p^2}$  or  $\mathbb{F}_{q^2}$ , even though unique eth roots exist in both these fields, it is sufficient to work in a quadratic extension. In the proof, we cannot make such an assumption, so we use an extension of higher degree. It is possible to devise a factoring strategy that tries a quadratic extensions first, then extensions of degree of successive higher factors  $d \mid \phi(e)$ , which may succeed in factoring more often (or quickly, in iterated form), except in the worst case.

The analog of Theorem 7 about algorithms that take an RSA modulus and output a straight line program for finding roots is:

**Theorem 9.** Let A be a probabilistic algorithm that, on input n of an RSA number of given size with public exponent of a fixed e, outputs an efficient straight line program F that finds eth roots modulo n with probability at least  $\mu$ . Then A can be used to factor RSA numbers of the given size, with probability at least  $\frac{(e-1)(E-1)}{\phi(e)eE}\mu$  where E is the base of the natural logarithm, and with similar cost to the cost of A plus the  $3\phi(e)^2$  times cost of the straight line program it outputs.

*Proof.* To factor n, run algorithm A, then apply Theorem 8 to its output program.  $\Box$ 

If *A* is as slow as factoring, then the straight line program *F* can be very efficient, such as exponentiating by the private exponent. The opposite extreme is with *A* very efficient, almost negligible compared to the cost of factoring, which entails a method to solve the RSA problem almost purely with a straight line program. We can consider how low the cost of *F* can be in this case. Essentially, the cost of solving the RSA problem almost purely with a straight line program is at least  $\frac{(E-1)(e-1)}{3E\phi(e)^3}$  times the cost of factoring. This estimate uses Theorem 9 and incorporates a strategy of repeating *F* as often as necessary until the factorization is obtained.

With the commonly used public exponent  $e = 2^{16} + 1$ , key size  $n \approx 2^{1,024}$  and standard estimate that factoring costs the equivalent of about  $2^{80}$  operations in  $\mathbb{Z}/\langle n \rangle$  for this key size, then the estimated lower bound on the difficulty of solving the associated RSA problem purely with a straight line program is about  $2^{30}$  operations in  $\mathbb{Z}/\langle n \rangle$ . This very loose estimate may be made more precise by more careful accounting in the proofs (and perhaps it can be improved as well, with some optimization of the proof algorithms, such as Karatsuba).

The results above extend to straight line programs with division, although the efficiencies may change slightly due to the cost of implementing in division in the extension ring.

It must be emphasized that the actual difficulty of the RSA problem may be higher than the bounds proven here, or lower when not limited to straight line programs.

# 3.3. Security of the Hybrid Public Exponent $e = 3(2^{16} + 1)$

If the public exponent *e* has a small factor *f*, then any algorithm for finding *e*th roots can be used to find *f* th roots, simply by calculating the *e*th root and then exponentiating by  $\frac{e}{f}$ . Therefore, the theorems above extend to when the public exponent is any multiple of stated public exponent.

The smaller the smallest factor of an RSA public exponent is, the tighter the bounds between the RSA problem and factoring given in the theorems above are. Furthermore, with a smallest factor of two, the classical reduction [12] between finding square roots and factoring can applied. This is very a tight reduction, and moreover is not limited to straight line programs. With a smallest factor of three, the reduction described here is quite tight, but limited to straight line programs.

Because there are various security concerns about low public exponent RSA, see [2] for a survey of such attacks and the theoretical work of Boneh and Venkatesan [3], it has been natural to doubt the general security of the low public exponent RSA problem, and especially, the equivalence of its security to factoring. This paper may set aside some doubts, but only in a limited way because of the restriction to straight line programs. Therefore, it still remains prudent to use a moderately large public exponent, rather than, say, e = 3. By the same token, it may also be prudent to use a public exponent that is not product of small exponents. Otherwise, if the RSA problem is solvable for each of the small exponents, then it is solvable for their product. In this light, the commonly used prime public exponent  $e = 2^{16} + 1$  enjoys some security properties: It resists the known attacks and yet is small enough to offer very competitive performance of public key operations. The exponent  $e = 2^{16} + 1$ , though, does not enjoy significantly the benefits of this paper, especially when compared to e = 3. The results of this paper are the strongest when e = 3, or a multiple thereof.

Fortunately, there are public exponents that enjoy some of the benefits of both e = 3 and  $e = 2^{16} + 1$ . Consider the exponent  $e = 3(2^{16} + 1)$ . Computing *e*th roots is at least as difficult as computing cube roots, and thereby the results described in this paper provide some assurance, however limited it may be, of the hardness of the RSA problem for public exponent  $e = 3(2^{16} + 1)$ . Conversely, computing *e*th roots are as difficult as computing  $(2^{16} + 1)$ th roots, so this choice of *e* is at least as secure as the exponent  $2^{16} + 1$ , which is in widespread use today. Public exponent  $3(2^{16} + 1)$  is only slightly more expensive to implement than  $2^{16} + 1$ , so the cost of extra security benefit may be low enough to warrant such a practice.

## 4. Why this Paper does not Contradict Boneh and Venkatesan's

The results of this paper, not to mention the classical results [6,9,12,14], do not immediately contradict the results of Boneh and Venkatesan [3], despite being results in opposite directions. Neither this paper nor [3] claim to resolve the open question of whether the RSA problem is as difficult as factoring—both papers only provide evidence toward one possible answer—so there is no contradiction between the opposite sounding claims, at least without inspecting the details. Nevertheless, even though each piece of evidence is inconclusive in its own right, one naturally wonders how such conflicting pieces of evidence could coexist, so a few words of explanation are worthwhile to explain the lack of contradiction.

Recall that Boneh and Venkatesan show that any factoring algorithm that is a straight line program that also uses an oracle for solving the RSA problem can be made into another factoring algorithm that is a straight line program that does not use an oracle for solving the RSA problem. In other words, if the initial factoring algorithm is a *straight line reduction*, then factoring is easy. The reduction is this paper is not such a straight line reduction, because it does not treat the root-finder (RSA breaker) as an oracle. Rather, the reduction assumes that the root-finder is a straight line program, and then, indeed manipulates the inner workings of root-finding algorithm via this straight line program description of the root-finding algorithm. (Similarly, the results in [6,9,12,14] do not assume an oracle for solving the RSA problem, but rather an algorithm of a specific type.)

The straight line reductions defined in [3] are very powerful in that they do not look inside the RSA problem solving oracle. Any proof about such powerful reductions does not apply to reductions that violate this condition, such as ours. In other words, results such as [3] about straight line reductions, or more generally reductions with oracle-only access to the RSA problem solving algorithm, are weak in the sense that they are limited to a very special kind of reduction. Our reduction is much less powerful, in that it needs to look inside the RSA problem solver.

Normally, in direct reductions, having oracle-only access is the strongest possible condition. In *metareductions*, reductions about reductions, however, oracle-only access becomes a weaker condition on the results. At first, this appears counter intuitive, but once one gets use to the idea of metareductions such as [3], it should become clearer. Since our reductions are direct reductions, not metareductions, the fact that we use more than oracle-only access means that our results are weaker than the strongest possible. Oracle-only access strengthens direct reductions but weakens metareductions. Therefore, both the result of this paper and [3] are weaker than they could theoretically be.

#### 5. Conclusions

Solving the low public exponent RSA problem with a straight line program (even one that depends on the RSA public key) is as difficult as factoring. If factoring is hard, then no efficient algorithm can output a straight line program that solves the RSA problem efficiently, provided the public exponent has a small enough factor. The reduction is loose for the common public exponent  $e = 2^{16} + 1$ , but is quite tight for public exponents divisible by three. It must be emphasized that this work in no way rules out algorithms that solve the RSA problem other than by a straight line program.

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Steven Galbraith pointed out a major mistake in a previous paper of the author. The author's efforts to correct this mistake ultimately led to this paper. Alfred Menezes provided extensive comments on the presentation of this paper. (One of which led to the correction: the condition that g(X) should be square-free, which can be used to factor if it fails.) Adrian Antipa, Rob Lambert, Scott Vanstone, Rene Struik and John Goyo also provided comments. Andy Rupp provided several comments. Anonymous reviewers provided valuable comments.

# **Appendix 1: Limited Implications**

The implications of the results in this paper are limited in at least the four following senses.

#### A.1 Small Factors Required in the Public Exponent

The results in this paper require the RSA public exponent to have a small factor. Otherwise, the extension degree gets quite large, and factoring with this result becomes much

slower than solving the RSA problem. The results in this paper do not apply, for example, to large prime public exponents e, and thus do not provide any lower bounds on the RSA problem in these instances. Somewhat surprisingly, past work (see [2,13] for surveys and the theoretical results of Boneh and Venkatesan's [3])has generally shown security concerns with low public exponent RSA. The results of this paper in no way undo such past work. Despite the results here in favor of low exponent RSA, low exponent RSA should be avoided. At least, countermeasures to the known attacks are necessary, if low exponent RSA must be used for some reason.

# A.2 Algorithms Exist that Solve SLP-Hard Problems

Inverses in  $R = \mathbb{Z}/\langle n \rangle$  can be found efficiently using the Euclidean algorithm. The Euclidean algorithm neither requires the factorization of *n* nor is known to help significantly in factoring *n*. Straight line programs for computing inverses in *R*, however, typically compute a polynomial  $X^{k\phi(n)-1}$ . If one can extract the exponent from the program, then one can factor *n* as long as *k* is small enough. Moreover, it may be possible to extend the results here to show that any straight line program for computing inverses in  $\mathbb{Z}/\langle n \rangle$  can be used to factor *n*. Preliminary attempts (see "Appendix 2") to do this involve using an extension whose degree grows with the length of the straight line program, and if this works out, it is likely to be a far looser reduction than between the RSA problem and factoring

Indeed, it can be seen that efficient straight line programs can only evaluate a very small proportion of all integer polynomials. The number of straight line programs of length L is  $3^{L}(L + 1)!^{2}$ . Consider the field  $\mathbb{F}_{p}$  with  $p \approx 2^{512}$ . The number of polynomial functions is  $p^{p} \approx 2^{2^{521}}$ . In the context of RSA factorization, we may consider a straight line program to be efficient if  $L \leq 2^{80}$ . The number of such straight line programs is quite a bit less than  $2^{2^{88}}$ . Certain integer polynomial may not be efficiently computable with a straight line program, but may be computable by other algorithms (inverses may be an example of such). If so, these polynomials with their efficient implementations, could somehow be useful for solving the RSA problem, and this paper shows nothing to the contrary.

#### A.3 Most Functions Over $\mathbb{Z}/\langle n \rangle$ are not Polynomials

Not all functions in an RSA ring  $R = \mathbb{Z}/\langle n \rangle$  can be computed with a polynomial. All functions from a field to itself can be computed with a polynomial, but only a negligible proportion of functions  $f: R \to R$  can be expressed as polynomial functions. If n = pq, then the number of polynomial functions is  $p^pq^q$ , which is considerably smaller than the total number of functions, which is  $(pq)^{pq}$ . The probability that a random function on R is a polynomial is thus approximately  $n^{-\sqrt{n}}$ . Non-polynomial functions can be very simple: The function  $f(x) = \lfloor \frac{2x}{n} \rfloor$ , where  $0 \leq x < n$  cannot be expressed as a polynomial. Also, the Jacobi symbol cannot be expressed as an integer polynomial, since it is not true that  $x \equiv y \mod p$  implies  $\left(\frac{x}{n}\right) \equiv \left(\frac{y}{n}\right) \mod p$ . If it is the case that efficient non-polynomial functions can be used solve the RSA problem, then this paper's results would not apply to give a factoring algorithm.

#### Appendix 2: An Easy but SLP-Hard Problem: Finding Inverses

Finding inverses in  $\mathbb{Z}/\langle n \rangle$  is easy with the Euclidean algorithm. Straight line programs can also find inverses, just as they can be used to find cube roots. Typical straight line programs for finding inverses reveal the factorization of *n*. In this section, we investigate whether any such straight line program reveals the factorization. If so, then finding inverses is an example of a problem that is (a) similar to the RSA problem, in that it can be solved with a straight line program but only if the factorization is known, but (b) dissimilar to the RSA problem in that we know how to solve it easily with another kind of algorithm. If finding inverses is an easy but SLP-hard problem, then the RSA problem might be too.

Suppose  $f(X) \in \mathbb{Z}[X]$  is such that  $xf(x) \equiv 1 \mod n$  for any  $x \in \mathbb{Z}/\langle n \rangle$  and that f(X) is efficiently computable as a straight line program (SLP) of length *L*. Note that the degree of f(X) is at most  $2^L$  and that Xf(X) - 1 has at most  $2^L + 1$  roots in any field.

Let  $g(X) \in \mathbb{Z}[X]$  be a polynomial that is irreducible over  $\mathbb{F}_q$  with degree d such that  $q^d \gg 2^L + 1$ . Suppose that g(X) has a root in  $\mathbb{F}_p$ . The ring  $R = \mathbb{Z}/\langle n, g(X) \rangle$  has subrings isomorphic to the fields  $\mathbb{F}_p$  and  $\mathbb{F}_{q^d}$ . In the field  $\mathbb{F}_{q^d}$ , the polynomial Xf(X) - 1 has a negligible proportion of zeros. For random  $r \in R$ , the probability that rf(r) = 1 in R is thus negligible. However, the image of rf(r) in the subring isomorphic to  $\mathbb{F}_p$  will be 1. Write rf(r) - 1 in R as z(X) for some  $z(X) \in \mathbb{Z}[X]$ . Then, as before,  $gcd(n, \operatorname{Res}(z(X), g(X))) = p$  gives the desired factorization.

The efficiency and success rate of the procedure above depends on the degree d of g(X). Larger d reduces the efficiency, and larger L increases d. We can bound d above by  $2^{L}$ . The highest possible degree of f(X) is  $2^{L}$ , which is attained only by  $f(X) = X^{2^{L}}$ . For this f(X) of this maximum degree, there is only one root. But the polynomial  $X^{2^{L}} - 1$  has length L + 1 and  $2^{L}$  distinct roots of over the algebraic closure  $\overline{\mathbb{F}}_{q}$ .

Therefore, finding inverses modulo an RSA modulus of unknown factorization using a straight line program (without division) may be somewhat difficult, at least to do with a very short straight line program.

# **Appendix 3: Generalized RSA**

For some rings  $\mathbb{Z}/\langle n \rangle$ , the function  $E(x) = x^e$  is a bijection. The bijectivity of this function is the basis for the RSA public key cryptosystem. One may generalize this by taking E(x) to be some other rational function, rather than a monomial. (More generally, one need not confine oneself to rings  $\mathbb{Z}/\langle n \rangle$ .) This leads to a couple questions:

- 1. When is a rational function E(x) a bijection over  $\mathbb{Z}/\langle n \rangle$ , and how does one compute its inverse?
- 2. When can such a bijective rational function E(x) over  $\mathbb{Z}/\langle n \rangle$  serve securely as a public key operation, thus generalizing the RSA public key cryptosystem? In particular, when do the results of this paper generalize to such an E(x)?

To address these questions, write  $E(x) = \frac{e_1(x)}{e_0(x)}$  where  $e_0$  and  $e_1$  are polynomials. For *E* to be a bijection the equation E(x) = E(y) must imply x = y for  $x, y \in R$ . Therefore,

consider the expression E(x) - E(y) = 0. Multiply this by  $e_0(x)e_0(y)$  to a get a polynomial in x and y. This polynomial is zero whenever x = y, so we may divide out by the factor x - y, to get another polynomial  $e_2(x, y)$  in two variables

$$e_2(x, y) = \frac{(E(x) - E(y))(e_0(x)e_0(y))}{x - y} = \frac{e_1(x)e_0(y) - e_0(x)e_1(y)}{x - y}$$
(22)

In fact, the factor x - y may actually divide  $e_2(x, y)$  as defined above, once again. So instead, we will define  $e_2(x, y)$  by dividing the highest power of (x - y) possible. Bijectivity of E(x) over the ring R is now essentially characterized by the condition that the curve  $e_2(x, y) = 0$  has no points in  $R \times R$ .

The results of this paper may apply if we can find extension rings S of ring R, such that we can ensure that with a sufficiently larger probability for a given x there exists a y with  $e_2(x, y) = 0$  in one field component of the ring S, but not for the other field component. The problem is then to start with fields in which the curve defined by  $e_2$  has no points, and extending the field until the curve has some points.

Some examples may illustrate the general applicability of the framework above.

- Let  $E(x) = x^e$ . Then  $e_2(x, y) = \prod_{j=1}^{e-1} (u^j x y)$ , where *u* is a primitive *e*th root of unity. The curve  $e_2 = 0$  has an *R*-rational point if and only if  $u^j \in R$  for some  $1 \leq j \leq e-1$ . This example is just the classic RSA case. For  $R = \mathbb{Z}/\langle n \rangle$ , there are no such  $u^j$ , but in the reductions of this paper, we found extensions for which such  $u^j$  existed.
- Let E(x) = 1/x. Then  $e_2(x, y) = -1$ . The curve  $e_2 = 0$  has no *R*-rational points for any ring *R*. The inverse function is bijective, but since the curve  $e_2 = 0$  never has any points for any ring, it is much harder to apply the results of this paper (but see Sect. 2). Much more importantly, the function E(x) is completely insecure as a public key operation, since it is its own inverse.
- Let

$$E(x) = \frac{(3x^2 + a)^2}{4(x^3 + ax + b)} - 2x,$$
(23)

which is the formula for computing the x-coordinate of the double of point (x, y) on an elliptic curve defined by  $y^2 = x^3 + ax + b$ . If p is an odd prime, and this curve has an odd number of points modulo p, then E(x) is essentially invertible in  $\mathbb{F}_p$ . In this case,  $e_2(x, y)$  has a rather complicated expression:

$$e_{2}(x, y) = x^{3}y^{3} + axy(x^{2} + xy + y^{2}) + 2ax^{2}y^{2} + b(x^{3} + x^{2}y + xy^{2} + y^{3}) + 8bxy(x + y) - 2a^{2}xy - a^{2}(x^{2} + xy + y^{2}) - 2ab(x + y) - 8b - a^{3},$$
(24)

from which not a lot is immediately obvious. However, knowing that E(x) represents a point doubling formula, we realize that if we find an extension of  $\mathbb{F}_p$  over which  $y^2 = x^3 + ax + b$  has an even number of points, we can expect E(x) to be at least two-to-one over this extension. In other words, we need a point of order two, which must have form (x, 0), so that  $x^3 + ax + b = 0$ . Note that because the curve order is odd over  $\mathbb{F}_p$ , the polynomial  $x^3 + ax + b$  has no roots in  $\mathbb{F}_p$ , and thus is irreducible. In a third degree extension of  $\mathbb{F}_p$ , the polynomial  $x^3 + ax + b$  always has at least one root, so the curve order over  $\mathbb{F}_{p^3}$  is always even. If the curve order is even, then ensure E(x) = x' has at least two solutions x for every  $x' \in \mathbb{F}_{p^3}$ . Suppose algorithm A takes an RSA modulus n for which E(x) is invertible over  $\mathbb{Z}/\langle n \rangle$  and outputs a straight line program F that inverts E(x). Take a random third degree polynomial  $g(X) \in \mathbb{Z}[X]$ and form the ring  $R = \mathbb{Z}[X]/\langle n, g(X) \rangle$ . As usual, with reasonable probability, we will have that g(X) is irreducible modulo q, but has a root modulo p. As in the reductions between root-finding algorithms and factoring, compute F(E(r)) for random  $r \in R$ . Note that F(E(r)) = r modulo p, or more precisely that this holds in a projection to a subring isomorphic to  $\mathbb{F}_p$ . Meanwhile, modulo q, we will have  $F(E(r)) \neq r$ , with probability at least  $\frac{1}{2}$ . As before, in this event a resultant and a gcd can be used to find p. This gives some evidence that E(x) could be used securely as a public key encryption function.

Also, the author erroneously attempted to use this function as an example of an easily invertible function not revealing the factorization. The author's inversion algorithm was a straight line program involving the order of the elliptic curve over the ring  $\mathbb{Z}/\langle n \rangle$ . Steven Galbraith alerted the author to the general proof of Okamoto and Uchiyama [11, Theorem 10] that order of an elliptic curve over  $\mathbb{Z}/\langle n \rangle$  reveals the factorization of *n*. Okamoto's proof involves considering the twist of an elliptic curve. The twist of an elliptic curve may be regarded as taking a quadratic extension of the underlying field. This explains the use of Jacobi symbol in both Okamoto and Uchiyama's result, and our reduction in the special e = 3, because the latter also uses a quadratic extension.

#### **Appendix 4: Variant RSA Problems**

It is not uncommon in cryptology to consider easier variants of the RSA problem, because the security of certain RSA-based cryptographic schemes can be proven more easily and more tightly related to the easier variant RSA problems than to the classic RSA problem. For example:

- In the *strong RSA problem*, the exponent is part of the solution. The input is (n, y), where *n* is the RSA modulus, and the output is (e, x) such that  $x^e \equiv y \mod n$  for some e > 1. The strong RSA problem is easier than the classic RSA problem.
- The oracle RSA problem is m + 1 copies of the classic RSA problem except that the solver gets *m* accesses to an oracle for solving the classic RSA problem. The input is  $(n, e, y_1, \ldots, y_{m+1})$ , and the output is  $(x_1, \ldots, x_{m+1})$ , such that  $x_i^e \equiv y_i \mod n$ . Before generating its output, the solver may select any  $(w_1, \ldots, w_m)$  and receive  $(z_1, \ldots, z_m)$  such that  $z_i^e \equiv w_i \mod n$ .

It is natural to ask whether the results of this paper say anything about the difficulty of such variants of the RSA problem. For the strong RSA problem, it appears that nothing can be said because the results in this paper say nothing for large public exponent e.

For the oracle RSA problem, the public exponent would have to be small for our results to apply, but a complication arises from answering the oracle queries. It appears to be possible to simulate correct oracle responses by using extension rings, as follows. Apply the reduction in this paper until the problem solver makes its first oracle query.

Note what this element is and then start over with a larger extension ring in which the oracle input has a root. This process must be repeated *m* times, with the extension ring expanding *m* times. The field component of the final extension ring look like  $\mathbb{F}_{p^{e^m}}$ . In order for the ring operations to be efficient, *m* has to be quite small.

#### Appendix 5: Cipolla's Algorithm for Cube Roots Over Composite Rings

This appendix outlines an example of a straight line program for computing cube roots that is not a trivial variation of exponentiation by the private exponent. This example shows that the widening of the class of root-finding algorithms that our reduction handles, compared to [4, 6, 9, 14], has non-trivial examples.

Choose two large primes p < q. Suppose that:

$$gcd(p^2-1,q^2-1) | q-p$$
 (25)

Let *D* be such that:

$$D \equiv p + 1 \mod p^2 - 1$$
  

$$D \equiv q + 1 \mod q^2 - 1$$
(26)

The Chinese remainder theorem, together with (25), ensures that *D* exists. If  $p \equiv q \equiv 2 \mod 3$ , then  $D \equiv 0 \mod 3$ . Let d = D/3. Let  $c = \operatorname{lcm}(\frac{p^2-1}{3}, \frac{q^2-1}{3})$ . Let n = pq and let  $t \in \mathbb{Z}/\langle n \rangle$ . Define the ring:

$$R_t = \mathbb{Z}[X, Y] / \langle n, Y^2 - tY + X \rangle \tag{27}$$

Every element in this ring can be represented in the form a(X) + b(X)Y, where  $a(X), b(X) \in \mathbb{Z}[X]/\langle n \rangle$ , by repeatedly substituting  $Y^2 = tY - X$  until no higher powers of *Y* remain. Use this observation to define a polynomial f(X) with the property:

$$(r+sY)^{c}Y^{d} = f(X) + g(X)Y,$$
 (28)

where *r*, *s* are some random elements of  $\mathbb{Z}/\langle n \rangle$ . For a fixed *t* and random  $x \in \mathbb{Z}/\langle n \rangle$ , then  $f(x)^3 = x$  with probability about  $\frac{1}{36}$ . To see this, we work in the ring  $R_{t,x} = R_t/\langle X - x \rangle = \mathbb{Z}[Y]/\langle n, Y^2 - tY + x \rangle$ . Suppose that  $Y^2 - tY + x$  is irreducible in  $\mathbb{F}_p[Y]$  and  $\mathbb{F}_q[Y]$ , which happens with probability about  $\frac{1}{4}$ . In this case:

$$R_{t,x} \cong \mathbb{F}_{p^2} \times \mathbb{F}_{q^2}.$$
(29)

Consider the image of  $Y^D$  in  $\mathbb{F}_{p^2}$ :

$$Y^{D} = Y^{p+1} = YY^{p}. (30)$$

The roots of the polynomial  $Y^2 - tY + x$  in  $\mathbb{F}_{p^2}$  are *Y* and  $Y^p$  (with a slight abuse of notation). The product of the roots is the constant coefficient, so  $Y^D = x$ . The same holds in  $\mathbb{F}_{q^2}$  and thus in  $R_{t,x}$ . Therefore,  $Y^d$  is a cube root of *x*, which is what we seek, but is not yet in the correct form.

Again, working in  $\mathbb{F}_{p^2}$ , note that  $Y^d$  is a cube root of  $x \in \mathbb{F}_p$ , but it may not be the case that  $Y^d \in \mathbb{F}_p$ . But since,  $p \equiv 2 \mod 3$ , there exists exactly one cube of x in  $\mathbb{F}_p$ , say y. Therefore,  $Y^d$  is y or a conjugate of y. Let u be a primitive cube root of unity in  $\mathbb{F}_{p^2}$ , which exists since  $3 \mid p^2 - 1$ . Then we have  $y \in \{Y^d, uY^d, u^2Y^d\}$ . One approach is to compute u, then try each conjugate of  $Y^d$  in order to find y. A slightly different approach is to take random  $v = r + sY \in \mathbb{F}_{p^2}$  and compute  $v^{(p^2-1)/3}Y^d$ , because  $v^{(p^2-1)/3} \in \{1, u, u^2\}$ . The latter approach gives a  $\frac{1}{3}$  probability of obtaining y. This holds in  $\mathbb{F}_{q^2}$  and thus in  $R_{t,x}$ . The left-hand side of (28) equals y, the unique cube root of x in the ring  $\mathbb{Z}/\langle n \rangle$ , with probability  $\frac{1}{4} \times \frac{1}{3} \times \frac{1}{3}$ . When this happens, the right hand side is in  $\mathbb{Z}/\langle n \rangle$ , because y is, therefore, the second coefficient g(x) = 0. It thus suffices to consider only the polynomial f(X).

To be a relevant example for this paper, the polynomial f(X) should be efficiently computable via a straight line program. This can be done using a square-and-multiply algorithm to compute the powers in (28), with reduction modulo  $Y^2 - tY + X$  done at every step. Each intermediate value in the straight line program for f(X), will be either  $Y^0$  or the  $Y^1$  coefficient of some intermediate value of the square-and-multiply algorithm for  $(r + sY)^c Y^d$ . Of course, the values c and d may be inspected from the description of the straight line program, can could perhaps be used factor n more directly than by using our reduction.

This example used a quadratic extension to find cube roots. Other degree extensions can be used to find other degree roots. The point is simply that a large variety of straight line programs do indeed exist for solving the RSA problem. This paper shows that finding any of these programs without knowing the factorization is almost as difficult as factoring.

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