

Algorithm / Algorithmus 47

An Algorithm for the Solution of the 0-1 Knapsack Problem

D. Fayard, Orsay, and G. Plateau, Villeneuve D'Ascq

Received November 20, 1980; revised August 5, 1981

Abstract — Zusammenfassung

Algorithm 47. An Algorithm for the Solution of the 0-1 Knapsack Problem. A new implicit enumeration algorithm for the solution of the 0-1 knapsack problem — denoted by FPK 79 — is proposed. The implementation of the associated FORTRAN IV subroutine is then described. Computational results prove the efficiency of this algorithm (practically linear time complexity including the initial arrangement of the data) whose performance is generally better than that of algorithm 37 and thus superior to that of the best known algorithms.

AMS Subject Classification: 90—04, 90 C 08, 90 C 09.

Key words: Binary knapsack, integer programming.

Algorithmus 47. Ein Algorithmus für die Lösung des 0-1 Knapsack Problems. Wir stellen einen neuen Enumerationsalgorithmus — FPK 79 genannt — für die Lösung des 0-1 Knapsack Problems vor. Dann beschreiben wir die zugehörige Fortran IV Subroutine. Die durchgeführten numerischen Versuche zeigen experimentell, daß der Algorithmus einschließlich des Sortierens der Eingangsdaten lineares Zeitverhalten aufweist. Er ist damit leistungsfähiger als der Algorithmus 37 und somit besser als die besten bekannten Algorithmen.

1. Introduction

The improvement of the three phases of the MSB implicit enumeration method described in [2]:

Phase 1: Solving the relaxed problem

Phase 2: Reduction of the size

Phase 3: Implicit enumeration (including a reduction scheme)

explains the greater efficiency of the proposed algorithm — denoted by FPK 79 — for the solution of the 0-1 knapsack problem.

Many options have been analyzed and proved in [6]; the aim of this paper is the description of the algorithm which has been actually implemented (section 3). Directions for use of the FORTRAN subroutine (section 6) are to be found in section 4. Computational results (section 5) show that algorithm FPK 79 is faster than the one of Martello and Toth (see [9]). (Algorithms have been tested both with randomly generated and concrete problems.)

2. Notations

$[\lambda]$: integer part of a real number λ

Given a set J :

$[J]$: convex hull of J

$|J|$: cardinality of J

$J \setminus U$: complement of a given subset U of J

Given an optimization problem (P) :

$v(P)$: optimal value of (P)

$\bar{v}(P)$: (resp. $\underline{v}(P)$) upper (resp. lower) bound on $v(P)$

$F(P)$: set of feasible solutions for (P)

$(P | x \in X)$: (P) with the added constraint $x \in X$
 [i.e. $(\exists j : x_j = \varepsilon)$ or $(\exists j_1, j_2 : x_{j_1} = \varepsilon_1 ; x_{j_2} = \varepsilon_2)$
 with $\varepsilon, \varepsilon_1, \varepsilon_2 \in \{0, 1\}$]

When (P) is a 0-1 problem in n variables

x^* : optimal solution for (P)

$V = \{x \in \mathbb{R}^n | x_j = 0 \text{ or } 1, j = 1, \dots, n\}$

(\bar{P}) : problem (P) when $[V]$ is substituted for V

\bar{x} : optimal solution for (\bar{P})

3. Description of the Algorithm

Algorithm FPK 79 solves the following problem

$$(B) \begin{cases} \text{maximize } cx \\ \text{subject to } ax \leq b \\ x \in V \end{cases}$$

whose data are such that:

$$\begin{cases} c, a \in \mathbb{N}_*^n, b \in \mathbb{N}_* \\ \max_{1 \leq j \leq n} a_j \leq b < \sum_{j=1}^n a_j \end{cases}$$

(These latest assumptions eliminate trivial solutions.)

Note: Only few remarks follow the algorithm; for detailed proofs, see the references included in this description; a simplified flowchart of the algorithm is presented in Fig. 1.

Algorithm FPK 79:

Phase 1: Solving (\bar{B}) : Search $U \subset I = \{1, \dots, n\}$ such that

$$\begin{cases} \sum_{j \in U} a_j \leq b < \sum_{j \in U \cup \{i\}} a_j \\ \forall j \in U \ c_j/a_j \geq c_p/a_p \ \forall p \notin U ; c_i/a_i = \max \{c_p/a_p | p \notin U\} \end{cases}$$

in order to define the optimal solution \bar{x} of (\bar{B}) : $\bar{x}_j = 1 \forall j \in U$; $\bar{x}_i = (b - \sum_{j \in U} a_j) / a_i$; $\bar{x}_j = 0 \forall j \in L = I \setminus (U \cup \{i\})$.

The following algorithm NKR (expected linear time complexity) is analyzed in [3, 4, 6] (see also [5]).

0 $I \equiv J \equiv \{1, \dots, n\}$, $U \equiv \emptyset$

1 if $|J| \leq 10$ then

Apply the following algorithm CKR (see [3, 4]):

1.1 Use the sorting method called "Insertion Sort" in [10] in order to sort in decreasing order the elements of

$$R = \bigcup_{j \in J} \{c_j/a_j\}.$$

It is assumed that the data are renumbered so that

$$c_{j_1}/a_{j_1} \geq c_{j_2}/a_{j_2} \geq \dots \geq c_{j_q}/a_{j_q} \text{ where } q = |J|$$

1.2 $k^* \leftarrow \min \left\{ k \mid \sum_{p=1}^k a_{j_p} > b - \sum_{j \in U} a_j \right\}$

1.3 $U \equiv U \cup \{j_1, j_2, \dots, j_{k^*-1}\}$

if $\sum_{j \in U} a_j = b$ then $L \equiv I \setminus U$
 else $i \leftarrow j_{k^*}$; $L \equiv I \setminus (U \cup \{i\})$;

$$\bar{x}_i \leftarrow (b - \sum_{j \in U} a_j) / a_i;$$

goto 6

2 $R \equiv \bigcup_{j \in J} \{c_j/a_j\}$

2.1 Find $k \in J$ such that c_k/a_k is the median element of the three elements located at the beginning, the middle and the end of R .

2.2 Construct the following (R, k) -partition of J :

$$U(J, R, k) \equiv \{j \in J \setminus \{k\} \mid c_j/a_j \geq c_k/a_k\};$$

$$L(J, R, k) \equiv J \setminus (U(J, R, k) \cup \{k\})$$

[elements of $\{j \in J \setminus \{k\} \mid c_j/a_j = c_k/a_k\}$ are distributed in $U(J, R, k)$ and $L(J, R, k)$ in order to minimize the number of permutations]

3 if $\sum_{j \in U \cup U(J, R, k)} a_j > b$ then $J \equiv U(J, R, k)$; goto 1
 else $U \equiv U \cup U(J, R, k)$

4 if $\sum_{j \in U} a_j = b$ then $L \equiv I \setminus U$; goto 6

- 5 if $\sum_{j \in U} a_j + a_k > b$ then $i \leftarrow k$; $L \equiv I \setminus (U \cup \{i\})$;
 $\bar{x}_i \leftarrow (b - \sum_{j \in U} a_j) / a_i$;
 goto 6
 else $U \equiv U \cup \{k\}$
 if $\sum_{j \in U} a_j = b$ then $L \equiv I \setminus U$; goto 6
 else $J \equiv L(J, R, k)$; goto 1
 6 $\bar{x}_j \leftarrow 1 \ \forall j \in U$; $\bar{x}_j \leftarrow 0 \ \forall j \in L$; $v(\bar{B}) \leftarrow c \bar{x}$

End of Phase 1

Is the solution of (\bar{B}) integral?

- 7 if $\bar{x} \in V$ then $x^* \leftarrow \bar{x}$; $v(B) \leftarrow v(\bar{B})$; stop

Find a lower bound on $v(B)$ by the classical greedy algorithm of [7]

- 8 Construct $x \in V$ such that

$$\left[\begin{array}{l} x_j \leftarrow 1 \ \forall j \in U; \ x_i \leftarrow 0; \text{ by denoting } L = \{l_1, l_2, \dots, l_{|L|}\} \\ x_{l_j} \leftarrow \begin{cases} 1 & \text{if } x_{l_j} \leq b - \sum_{k \in U} a_k - \sum_{k=1}^{j-1} a_{l_k} x_{l_k} \\ 0 & \text{otherwise} \end{cases} \quad j = 1, 2, \dots, |L|. \\ \underline{v}(B) \leftarrow c x \end{array} \right.$$

- 9 $\bar{v}(B) \leftarrow \lfloor v(\bar{B}) \rfloor$
 if $\underline{v}(B) = \bar{v}(B)$ then $x^* \leftarrow x$; $v(B) \leftarrow \underline{v}(B)$; stop

Phase 2: Reduction of the size of (B) :

The upper bounds on the optimal values of the following subproblems are values of the lagrangean relaxation of (B) associated with c_i/a_i (optimal multiplier associated with $a x \leq b$ for (\bar{B})); i.e. $\forall j \in \{1, \dots, n\} \ \forall \varepsilon \in \{0, 1\}$

$$\bar{v}(B | x_j = \varepsilon) = \lfloor c_i b/a_i + \max \{ (c - (c_i/a_i) a) x \mid x \in V; x_j = \varepsilon \} \rfloor$$

Notations:

$x_j \leftarrow \varepsilon$: x_j must be fixed at $\varepsilon \in \{0, 1\}$ in order to improve the current value of $\underline{v}(B)$

$$X_0 = \{j \in I \mid x_j \leftarrow 0\} \quad X_1 = \{j \in I \mid x_j \leftarrow 1\}$$

- 10 $X_0 \equiv X_1 \equiv \emptyset \quad X_2 \equiv \{1, \dots, n\}$

$$\forall j \in U \cup L, \text{ given } \varepsilon_j = \begin{cases} 0 & \text{if } j \in U \\ 1 & \text{if } j \in L, \end{cases}$$

$$\text{if } \bar{v}(B | x_j = \varepsilon_j) \leq \underline{v}(B) \text{ then } \begin{array}{l} x_j \leftarrow 1 - \varepsilon_j \\ X_{1-\varepsilon_j} \equiv X_{1-\varepsilon_j} \cup \{j\}; \ X_2 \equiv X_2 \setminus \{j\} \end{array}$$

$$\forall j \in X_2, \text{ if } a_j > b - \sum_{k \in X_1} a_k \text{ then } x_j \leftarrow 0; \ X_0 \equiv X_0 \cup \{j\}; \ X_2 \equiv X_2 \setminus \{j\}$$

11 if $X_2 = \emptyset$ then $x^* \leftarrow \underline{x}$; $v(B) \leftarrow \underline{v}(B)$; stop

12 *Hierarchy of variables: Let the variables of the reduced problem be reindexed in the following manner (see [6]):*

* when $n < 1000$: use the "Quicksort" method (see [10]) in order to arrange in increasing order the absolute values of the optimal relative costs of (\bar{B}) , that is

$$\left| c_j - \frac{c_i}{a_i} a_j \right| \quad \forall j \in X_2$$

(i always denotes the basic variable index) (see [2]).

* when $n \geq 1000$: the arrangement based on the relative costs of (\bar{B}) is realized by the Quicksort method with a threshold value — denoted by t — which leads to unsorted files of length t or less.

Note: The parameter t is an increasing function of the size $m = |X_2|$ of the reduced problem, and could be fitted at the end of phase 2. But for a practical point of view, its values are in fact chosen as a function of the size n of the given problem; for example, for the randomly generated problems of section 5, the different values of pairs (n, t) are:

n	1000	2000	5000	7500
t	8	10	35	60

Phase 3: *Implicit enumeration for the reduced problem (including a reduction scheme):*

(i) After renumbering the variables from 1 to $m = |X_2|$ (from the smallest $\left| c_j - \frac{c_i}{a_i} a_j \right|$ to the highest ones), explicit enumeration of the set of the unit cube vertices of \mathbb{R}^m is realized:

— by applying a lexicographical search for the unit cube of \mathbb{R}^{m-2} (associated with the subset of variables whose indices are in $I = \{3, 4, \dots, m\}$): starting from x_I^1 defined as $x_j^1 = \lfloor \bar{x}_j \rfloor \quad \forall j \in I$,

the 2^{m-2} other unit cube vertices $x_I^j (j = 2, \dots, 2^{m-2})$ are searched in the following order:

$$\begin{aligned} x_I^2 &: (1 - x_3^1, \quad x_4^1, \quad x_5^1, \dots, \quad x_m^1) \\ x_I^3 &: (\quad x_3^1, \quad 1 - x_4^1, \quad x_5^1, \dots, \quad x_m^1) \\ x_I^4 &: (1 - x_3^1, \quad 1 - x_4^1, \quad x_5^1, \dots, \quad x_m^1) \\ x_I^5 &: (\quad x_3^1, \quad x_4^1, \quad 1 - x_5^1, \dots, \quad x_m^1) \\ &\vdots \\ x_I^{2^{m-2}} &: (1 - x_3^1, \quad 1 - x_4^1, \quad 1 - x_5^1, \dots, \quad 1 - x_m^1) \end{aligned}$$

— by solving the following auxiliary problem for each 0-1 vector $x_1^k (k=1, \dots, 2^{m-2})$ of \mathbb{R}^{m-2} considered as parameters:

$$(PA) \quad \begin{cases} c_1 x_1^k + \max c_1 x_1 + c_2 x_2 \\ \text{s. t.} \quad a_1 x_1 + a_2 x_2 \leq b - a_1 x_1^k \\ x_1, x_2 \in \{0, 1\} \end{cases}$$

(ii) The arborecence associated with the explicit enumeration of the set of solutions is implicitly searched as follows:

Given a node of this directed tree, that is a partition $\{S_0, S_1, S_2\}$ of X_2

$$\text{where} \quad \begin{cases} S_0 = \{j | x_j = 0\} \\ S_1 = \{j | x_j = 1\} \end{cases}$$

the following tests are applied to the subproblem

$$(P) \equiv (B | x_j = 0 \quad \forall j \in X_0 \cup S_0; x_j = 1 \quad \forall j \in X_1 \cup S_1)$$

i.e.

$$\begin{cases} \sum_{j \in X_1 \cup S_1} c_j + \max \sum_{j \in S_2} c_j x_j \\ \text{s. t.} \quad \sum_{j \in S_2} a_j x_j \leq b(P) = b - \sum_{j \in X_1 \cup S_1} a_j \\ x_j = 0 \text{ or } 1 \quad \forall j \in S_2 \end{cases}$$

(The upper bound used is the value of the lagrangean relaxation of (B) associated with c_j/a_j

$$\text{i.e. } \bar{v}(P) = c_1 b/a_1 + \max \{ (c - (c_j/a_j) a) x | x_j = 0 \quad \forall j \in X_0 \cup S_0; \\ x_j = 1 \quad \forall j \in X_1 \cup S_1; x_j = 0 \text{ or } 1 \quad \forall j \in S_2 \} :$$

$$13.0 \quad z \leftarrow \sum_{j \in X_1 \cup S_1} c_j$$

13.1 if $\bar{v}(P) \leq \underline{v}(B)$ then $\nexists x \in F(P) : cx > \underline{v}(B)$
goto 13.13

13.2 if $b(P) < 0$ then $F(P) \equiv \emptyset$; goto 13.13

13.3 if $b(P) = 0$ then $x_j \leftarrow 0 \quad \forall j \in S_2$
 $S_0 \equiv S_0 \cup S_2; S_2 \equiv \emptyset$;
goto 13.10

13.4 $\forall j \in S_2$: if $a_j > b(P)$ then $x_j \leftarrow 0; S_0 \equiv S_0 \cup \{j\}$
 $S_2 \equiv S_2 \setminus \{j\}$

13.5 if $S_2 = \emptyset$ then goto 13.10

- 13.6** if $\sum_{j \in S_2} a_j \leq b(P)$ then $x_j \leftarrow 1 \ \forall j \in S_2$
 $S_1 \equiv S_1 \cup S_2; S_2 \equiv \emptyset$
 $z \leftarrow v(P) = \sum_{j \in X_1 \cup S_1} c_j$
goto 13.10
- 13.7** if $\bar{v}(P) \leq \underline{v}(B)$ then $\exists x \in F(P) : cx > \underline{v}(B)$
goto 13.13
- 13.8** Let $x(P)$ be the optimal solution of a relaxation of (P)
 if $x(P) \in F(P)$ then $z \leftarrow v(P) = cx(P)$
goto 13.10
- 13.9** Find $\underline{v}(P)$ by any heuristic method; $z \leftarrow \underline{v}(P)$
- 13.10** if $z > \underline{v}(B)$ then $\underline{v}(B) \leftarrow z$
 if $\underline{v}(B) = \bar{v}(B)$ then $v(B) \leftarrow \underline{v}(B)$; stop.
reduction of the size of (B) :
 $\forall j \in (U \setminus X_1) \cup (L \setminus X_0)$, given $\varepsilon_j = \begin{cases} 0 & \text{if } j \in U \setminus X_1 \\ 1 & \text{if } j \in L \setminus X_0 \end{cases}$
 if $\bar{v}(B | x_j = \varepsilon_j) \leq \underline{v}(B)$ then $x_j \leftarrow 1 - \varepsilon_j$
 $X_{1-\varepsilon_j} \equiv X_{1-\varepsilon_j} \cup \{j\}$
 $X_2 \equiv X_2 \setminus \{j\}$
 if $X_2 = \emptyset$ or $X_1 \cap S_0 \neq \emptyset$ or $X_0 \cap S_1 \neq \emptyset$ then $x^* \leftarrow x$; $v(B) \leftarrow \underline{v}(B)$; stop
 if $z = v(P)$ then **goto** 13.13
- 13.11** *reduction of the size of (P)*
 $\forall j \in S_2$, given $\varepsilon_j = \begin{cases} 0 & \text{if } j \in U \cap S_2 \\ 1 & \text{if } j \in L \cap S_2 \end{cases}$
 if $\bar{v}(P | x_j = \varepsilon_j) \leq \underline{v}(B)$ then $x_j \leftarrow 1 - \varepsilon_j$
 $S_{1-\varepsilon_j} \equiv S_{1-\varepsilon_j} \cup \{j\}$
 $S_2 \equiv S_2 \setminus \{j\}$
- 13.12** if $S_2 = \emptyset$ then
 if $x \in F(P)$ and $cx > \underline{v}(B)$ then
 $\underline{v}(B) \leftarrow cx$
 if $\underline{v}(B) = \bar{v}(B)$ then $x^* \leftarrow x$; $v(B) \leftarrow \underline{v}(B)$; stop
 repeat the phase of reduction of (B) (step 13.10)
goto 13.13
 else *Branching step in the lexicographical search framework*
- 13.13** *Backtracking step in the lexicographical search framework*

Note:

- (i) Two other algorithms with a linear time complexity for solving the knapsack relaxation are also proposed in [1, 8].
- (ii) *Reduction phases*: $x_j \leftarrow \varepsilon \in \{0, 1\}$ does not imply that $x_j^* = \varepsilon$ (when $v(B) = \underline{v}(B)$, for example). The dominance relations between variables described in [4, 6, 11, 12] are not implemented in this code.

(iii) Steps 13.8 and 13.9 are not performed for problems with randomly generated data.

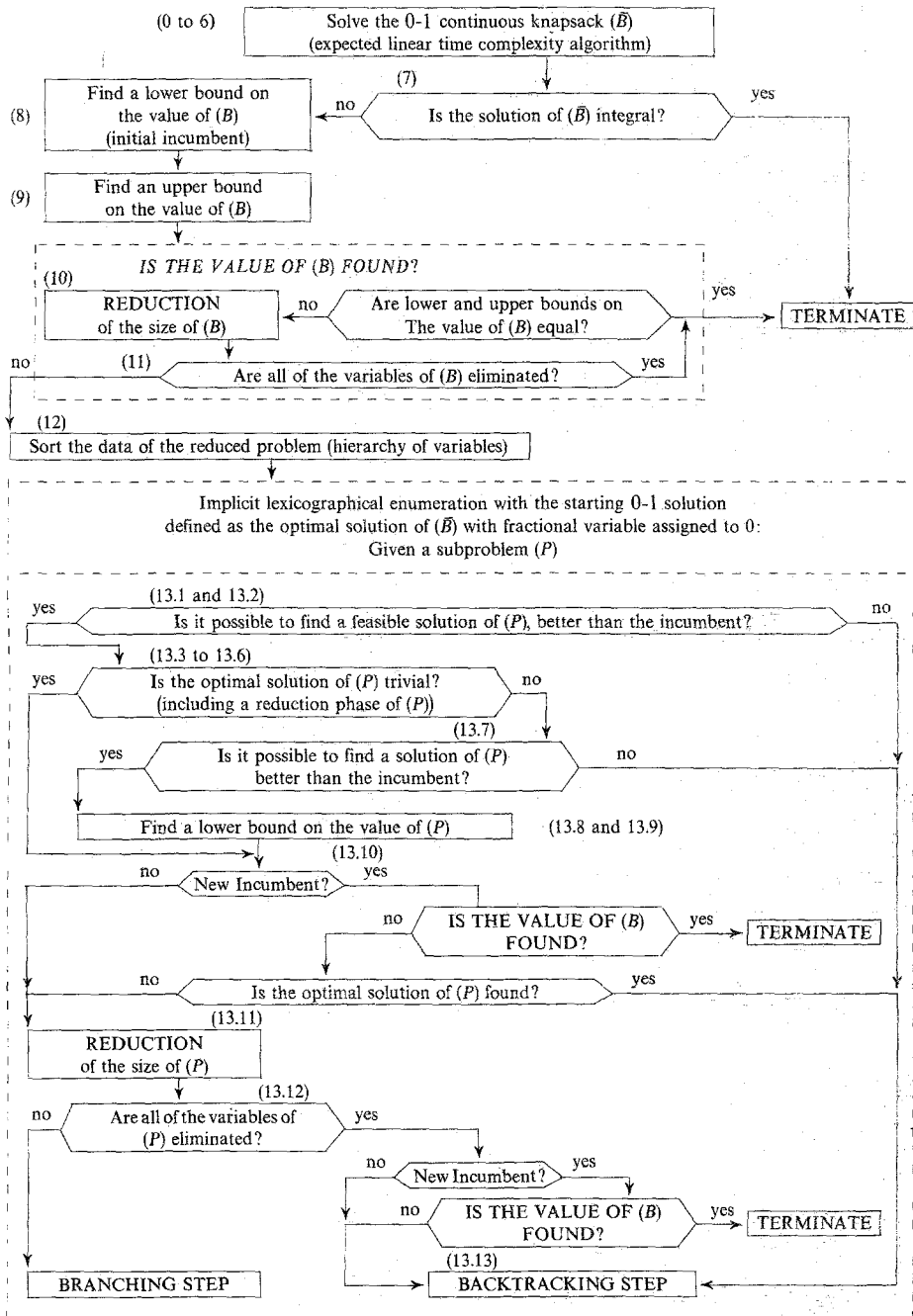


Fig. 1. A flowchart of the algorithm

4. The FORTRAN Subroutine

4.1 Parameter List

Parameters of the FORTRAN IV subroutine FPK 79 are described at the beginning of the code (see section 6); entrance to the subroutine is achieved by using the statement

CALL FPK 79 (C, A, B, N, XG, N1, ISORT).

All the parameters are integer; their meanings and the associated mathematical notation (in brackets) are:

Input parameters

<i>C</i>	objective function (vector)	(<i>c</i>)
<i>A</i>	left hand-side of the constraint (vector)	(<i>a</i>)
<i>B</i>	right-hand side of the constraint (scalar)	(<i>b</i>)
<i>N</i>	problem size (scalar)	(<i>n</i>)
ISORT	scalar associated with the data arrangement for the reduced problem, in connection with the increasing order of the absolute values of the optimal reduced costs of (\bar{B})	
	=0 if Quicksort method is performed	
	>0 (see phase 3 (ii)) if Quicksort method with a threshold value is used.	(<i>t</i>)

Output parameters

<i>XG</i>	optimal solution of (<i>B</i>)	(x^*)
<i>N1</i>	optimal value of (<i>B</i>)	($v(B)$)

4.2 Main Local Variables

a) n-dimensional vectors:

XE = current solution (i.e. associated with $v(B)$) before algorithm stops; optimal solution of (*B*) at the end of the algorithm (indices are not in the initial order)

XG = solution \bar{x} with $\bar{x}_i = 0$

IP = reference to the initial order of variables and to the heuristic solution:

$$\forall j \in L \quad \bar{x}_j = \begin{cases} 1 & \text{if } IP(j) < -100\,000 \\ 0 & \text{if } -n < IP(j) < 0 \end{cases}$$

X: given a current solution x , allows to compare values of x_j and \bar{x}_j :

$$X(j) = \begin{cases} 1 & \text{if } j \in S_0 \cap U \text{ or } j \in S_1 \cap L \\ 0 & \text{otherwise} \end{cases}$$

b) (n+1)-dimensional vector:

DA = absolute values of the reduced costs arranged in decreasing order

c) scalars:

M = number of variables (n)

$L1$ = right hand-side of the constraint (b)

FVC = $v(\bar{B})$

SUP = $\min \{j \mid x_j \text{ not eliminated}\}$

$IZ41$ = $\lfloor v(\bar{B}) \rfloor = \bar{v}(B)$

N = $\sum_{j \in X_1 \cup S_1} c_j$

$N1$ = $\underline{v}(B)$

$N3 + K2 = \bar{v}(P)$ defined in phase 3 (ii)

DIF = $b - \sum_{j \in X_1 \cup S_1} a_j - \sum_{j \in S_2 \cup U} a_j$

$K2R$ = $\sum_{j \in S_2} a_j$

4.3 Code Structure

	<i>Statements</i>
(i) Phase 1: – Relaxation	12 to 154
(ii) Phase 2: – Heuristic method	155 to 176
– Elimination of variables	178 to 216
(iii) Phase 3: – Hierarchy of variables	217 to 322
– First current solution	323 to 355
– Parameters for solving problem (PA)	356 to 380
– Resolution of problem (PA)	381 to 435
– New current solution	437 to 470
– Implicit enumeration	471 to 570
– Solution in the initial order of indices	571 to 596

5. Computational Results

Subroutine FPK 79 has been tested on a CII HB IRIS 80, on an IBM 370/168 and on a UNIVAC 1110 with a lot of problems with randomly generated – up to 7500 variables – and concrete – up to 200 variables – data; no breakdown occurred.

All the times are in milliseconds on a UNIVAC 1110; n denotes the size of problems.

Tables 1, 2, 3 and 5 concern $n = 50$ -, 100 -, 500 -, 1000 -, 2000 -, 5000 -, 7500 -variable problems with data generated from a uniform distribution:

$$\forall j \in \{1, \dots, n\} c_j \in [0, 100[\quad a_j \in]0, 100[$$

and

$$(i) \quad b \in \left[\max_{1 \leq j \leq n} a_j, \sum_{j=1}^n a_j \right] \text{ for tables 1, 2 and 5}$$

- (ii) $b = \alpha \sum_{j=1}^n a_j$ with $\alpha = .2, .5, .8$ for table 3 (only for $n = 1000$); a set of 50 problems is considered for each size.

Tables 4 and 6 consider more realistic cases: $n = 75$ -, 100 -, 150 -, 200 -variable problems with a concrete origin, whose features are summarized in Table 7 (see [3, 11] for more details).

Computational times of Tables 1, 2, 3 and 4 include times for the data arrangement which leads to the solving of the relaxed problem. Tables 5 and 6 are relative to problems whose data are supposed to be arranged so that

$$c_j/a_j \geq c_{j+1}/a_{j+1} \quad j = 1, 2, \dots, n-1.$$

Table 1 summarizes times phase by phase for algorithm FPK 79 whose total times are compared to those of algorithm MSB 71 (with the use of Quicksort method [10] for data sorting).

Tables 2 to 6 contain comparisons between algorithms FPK 79, MSB 71 and the algorithm 37 of Martello and Toth (the authors' code published in [9] and Quicksort method for data sorting were used). Algorithm FPK 79 is shown to be the fastest method in all these cases.

More extensive computational results can be found in [6].

Table 1. Average times in milliseconds for randomly generated problems (when data have to be sorted for solving the relaxed problem)

n	Relaxation	Reduction	Implicit Enumeration	Total Time	gain % MSB 71
50	3.0	1.2	2.4	6.6	31.3
100	5.6	2.4	5.2	13.2	36.8
500	27.9	10.6	11.5	50.0	51.2
1000	50.7	23.6	9.6	83.9	59.5
2000	112.2	31.8	21.2	165.2	62.0
5000	281.0	81.1	28.8	390.9	—
7500	394.3	105.5	33.8	533.6	—

Table 2. Average times (Maximum times) in milliseconds for randomly generated problems (when data have to be sorted for solving the relaxed problem)

<i>n</i>	MSB 71	FPK 79	MT 78
50	9.6 (17.0)	6.6 (13.2)	10.3 (20.2)
100	20.9 (31.7)	13.2 (31.3)	22.0 (37.2)
500	102.4 (213.0)	50.0 (105.6)	110.7 (151.2)
1000	207.4 (309.3)	83.9 (142.8)	203.8 (268.2)
2000	435.3 (720.6)	165.2 (266.0)	416.1 (469.9)
5000	—	390.9 (532.0)	1109.0 (1370.0)
7500	—	533.6 (1042.0)	—

Table 3. Average times in milliseconds for randomly generated problems in 1000 variables (when data have to be sorted for solving the relaxed problem)

		FPK 79				MT 78
		Relaxation	Reduction	Implicit Enumeration	Total Time	
$b = \alpha \sum a_j$	$\alpha = 0.2$	56.2	25.9	13.4	95.5	205.7
	$\alpha = 0.5$	55.3	25.0	14.2	94.5	209.2
	$\alpha = 0.8$	50.1	23.6	8.4	82.1	219.9
$\max a_j \leq b < \sum a_j$		50.7	23.6	9.6	83.9	203.8

Table 4. Average times (Maximum times) in milliseconds for concrete problems ([3, 11], Table 7) (when data have to be sorted for solving the relaxed problem)

Series	<i>n</i>	MSB 71	FPK 79	MT 78
1	200	42.1 (78.8)	25.8 (60.0)	42.1 (56.5)
2	100	19.2 (25.8)	12.6 (19.2)	19.0 (23.2)
3	100	28.3 (37.9)	16.1 (26.2)	22.2 (34.8)
4	100	26.2 (37.9)	16.1 (22.0)	22.5 (35.2)
5	100	19.8 (25.4)	12.3 (16.2)	18.5 (22.2)
6	150	259.1 (2581.7)	239.0 (2540.6)	673.2 (7570.8)
7	75	108.8 (1315.7)	52.6 (259.4)	174.2 (1969.2)

Table 5. Average times (Maximum times) in milliseconds for randomly generated problems (when data are supposed to be arranged so that $c_j/a_j \geq c_{j+1}/a_{j+1} \ j = 1, \dots, n-1$)

n	MSB 71	FPK 79	MT 78
50	4.9 (11.5)	4.1 (9.6)	5.6 (15.6)
100	10.2 (22.4)	8.4 (26.1)	11.3 (26.6)
500	32.7(111.3)	25.5 (85.3)	36.8 (77.4)
1000	55.1 (156.9)	40.3 (101.5)	51.5 (116.0)
2000	104.0 (390.5)	67.5 (134.0)	84.8 (138.6)
5000	—	143.4 (243.4)	183.1 (444.2)

Table 6. Average times (Maximum times) in milliseconds for concrete problems [3, 11] (when data are supposed to be arranged so that $c_j/a_j \geq c_{j+1}/a_{j+1} \ j = 1, \dots, n-1$)

Series	n	MSB 71	FPK 79	MT 78
1	200	17.0 (53.7)	16.9 (48.4)	17.0 (31.4)
2	100	8.6 (15.1)	7.7 (11.2)	8.3 (12.6)
3	100	12.6 (27.2)	10.9 (20.8)	11.5 (24.2)
4	100	15.6 (27.2)	10.6 (17.0)	11.8 (24.6)
5	100	9.1 (14.7)	7.6. (11.8)	7.9 (11.6)
6	150	238.9 (2561.5)	232.3 (2535.2)	653.0 (7550.6)
7	75	99.9 (1306.7)	48.2 (255.2)	165.2 (1960.4)

Table 7. Data features of the concrete problems described in [3, 11]

Series	n	number of problems	set of			mean values	
			c_j	a_j	b	c_j	a_j
1	200	10	[1, 222]	[1, 283]	[500, 12000]	56.1	67.4
2	100	10	[1, 99]	[1, 99]	[200, 4500]	48.4	49.4
3	100	10	[4, 222]	[2, 283]	[500, 6000]	63.7	61.2
4	100	10	[13, 174]	[15, 254]	[500, 6000]	68.9	78.8
5	100	10	[1, 98]	[30, 85]	[200, 4500]	49.5	57.4
6	150	12	[1, 1200]	[1, 3541]	[500, 8000]	91.4	149.1
7	75	22	[1, 1000]	[1, 3541]	[1500, 14000]	160.7	273.9

6. FORTRAN Subroutine FPK 79

```

0002      SUBROUTINE FPK79 (C,A,B ,N,XG,NI,ISORT)
          THIS SUBROUTINE SOLVES THE 0-1 KNAPSACK PROBLEM
          ... NI=C* $XG$ =MAXIMIZE  $C(1)*X(1)+...+C(N)*X(N)$ 
          (B) : SUBJECT TO
          ...  $A(1)*X(1)+...+A(N)*X(N) \leq B$ 
          ...  $X(J)=0$  OR  $1$   $J=1,...,N$  WITH  $N \geq 2$ 
          ALL PARAMETERS ARE INTEGER
          INPUT PARAMETERS :
          - VECTORS C AND A ..... INCLUDED IN (B)
          - SCALARS B AND N ..... INCLUDED IN (B)
          - SCALAR ISORT DEALS WITH THE SORTING OF THE DATA
            OF THE REDUCED PROBLEM BY DECREASING
            ORDER OF THE REDUCED COSTS IN ABSOLUTE VALUE
            ..... 0 IF QUICKSORT ALGORITHM IS USED
          ISORT = ..... THRESHOLD VALUE UNDER WHICH THE
            SUBFILES PRODUCED DURING SORTING ARE IGNORED
          OUTPUT PARAMETERS :
          - SCALAR NI = OPTIMAL VALUE ..... OF (B)
          - VECTOR XG = OPTIMAL SOLUTION .....
0003      INTEGER A(N),C(N),XG(N)
0004      DIMENSION IP(7500),DA(7501),IAUX1(100),IAUX2(100)
0005      INTEGER XE(7500),X(7500)
0006      INTEGER SUP,DI,CM,CM2,SUP2,VF,EV,XM,XM1,XM2,PLUS
0007      INTEGER EX,XGM,S,B
0008      REAL K2,K2R,IVAL
0009      DO 2 I=1,N
0010      2 IP(I)=1
0011      L1=B
          CALL THE TIMING SUBROUTINE
          SOLVING THE RELAXED PROBLEM
0012      S=0
0013      ISFUL=10
0014      K=0
0015      DO 10 I=1,N
0016      R=A(I)
0017      X(I)=C(I)
0018      10 DA(I)=C(I)/R
0019      IB=1
0020      IC1=N
0021      12 IB=IP1
0022      IH=IC1
0023      IF(IH-IB.GE.ISFUL) GOTO 5
0024      J1=IB+1
0025      23 IF(J1.GT.IH) GOTO 301
0026      J2=J1-1
0027      91 IF(J2.LT.IB) GOTO 92
0028      IF(DA(J2).GE.DA(J2+1)) GOTO 92
0029      J3=J2+1
0030      IPV=IP(J2)
0031      VAL=DA(J2)
0032      IVAL=A(J2)
0033      IP(J2)=IP(J3)
0034      A(J2)=A(J3)
0035      DA(J2)=DA(J3)
0036      A(J2)=IVAL
0037      IP(J2)=IPV
0038      DA(J2)=VAL
0039      J2=J2-1
0040      GOTO 91
0041      92 J1=J1+1
0042      GOTO 23
0043      5 J1=IB
0044      J4=(IH+IB)/2
0045      J2=J4
0046      IF(CA(J1).LE.DA(J2)) GOTO 95
0047      J1=J4
0048      J2=IB
0049      95 J3=IH
0050      IF(DA(J3).GE.DA(J2)) GOTO 96
0051      J2=IH
0052      IF(DA(J1).GE.DA(J2)) J2=J1
0053      96 VAL=DA(J2)
0054      IVAL=A(J2)
0055      IPV=IP(J2)
0056      CA(J2)=CA(IH)
0057      A(J2)=A(IH)
0058      IP(J2)=IP(IH)
0059      IF(IB.GE.IH) GOTO 8
0060      6 IF (DA(IB).LT. VAL) GOTO 7
0061      K=K+A(IB)
0062      IE=IE+1
0063      IF(IB.GE.IH) GOTO 8
0064      GOTO 6
0065      7 DA(IH)=DA(IB)
0066      A(IH)=A(IB)
0067      IP(IH)=IP(IB)
0068      4 IH=IH-1
0069      IF(IH.GE.IH) GOTO 8
0070      IF(CA(IH).LE.VAL) GOTO 4
0071      DA(IE)=CA(IH)
0072      A(IE)=A(IH)
0073      IP(IE)=IP(IH)
0074      K=K+A(IH)
0075
0076
0077
0078
0079
0080
0081
0082
0083
0084
0085
0086

```

```

0087      IB=IE+1
0088      IF( (IS,LT,IH) GOTO 6
0090      8 CA(IB)=IVAL
0091      A(IB)=IVAL
0092      K=K+IVAL
0093      IP(IB)=IPV
0094      IF( (K,LT,L1) GOTO 11
0096      K=K-A(IB)
0097      IF( (K,LE,L1) GOTO 200
0099      K=S
0100      IC1=IB-1
0101      GOTO 12
0102      11 IB1=IB+1
0103      S=K
0104      GOTO 12
0105      200 IC=0
0106      DO 152 I=1,N
0107      K13=IP(I)
0108      152 C(I)=X(K13)
0109      IC1=IB-1
0110      IF( (IC1,EQ,0) GOTO 98
0112      DO 99 I=1,IC1
0113      99 IC=IC+C(I)
0114      98 VE=L1-K
0115      IF( (VE,EQ,0) GOTO 307
0117      IF( (VE,NE,A(IB)) GOTO 199
0119      VE=0
0120      IC1=IB
0121      IC=IC+C(IB)
0122      GOTO 307
0123      199 R=A(IB)
0124      R=IC+VE*C(IB)/R
0125      GOTO 307
0126      301 IC=0
0127      S=IB-1
0128      DO 151 I=1,N
0129      K13=IP(I)
0130      151 C(I)=X(K13)
0131      IF( (IB,EQ,1) GOTO 310
0133      DO 303 I=1,S
0134      303 IC=IC+C(I)
0135      310 CONTINUE
0136      DO 304 I=IB,IH
0137      J=I
0138      K=K+A(I)
0139      IC=IC+C(I)
0140      IF( (K,GE,L1) GOTO 305
0142      304 CONTINUE
0143      305 VE=L1-K
0144      IC1=J
0145      IF( (VE,EQ,0) GOTO 307
0147      IB=J
0148      R=A(IB)
0149      VE=VE+A(IB)
0150      IC=IC-C(IB)
0151      R=IC+VE*C(IB)/R
0152      307 IV2=VE
0153      N1=IC
0154      M=N
C
C
C      CALL THE TIMING SUBROUTINE
C
C
C      GREEDY ALGORITHM FOR A LOWER ROUND ON THE VALUE OF {B}
C
0155      IF( (VE,EQ,0) GOTO 70
0157      EV=VE
0158      IB1=IB+1
0159      DO 13 I=IB1,N
0160      IF( (VE,LT,A(I)) GOTO 13
0162      N1=N1+C(I)
0163      VE=VE-A(I)
0164      IP(I)=IP(I)+100000
0165      13 IP(I)=-IP(I)
0166      IP(IB)=-IP(IB)
0167      IZ41=R
0168      FVC=0
0169      R=A(IB)
0170      R=C(IB)/R
0171      M1=N+1
0172      M2=N-1
0173      M3=N-2
0174      CA(M1)=R
0175      N1E=N1
0176      IF( (IZ41,EQ,N1) GOTO 188
C
C
C      REDUCTION ALGORITHM
C
0176      I=1
0179      SUP=1
0180      16 DA(I)=ABS(C(I)-R*A(I))
0181      NAV=FVC-DA(I)
0192      IF( (NAV,LE,N1) GOTO 15
0184      17 CA(M)=ABS(C(M)-R*A(M))
0185      NAV=FVC-DA(M)
0186      IF( (NAV,LE,N1) GOTO 14
0188      M=M-1
0189      IF( (M,NE,I) GOTO 17
0191      SUP=1
0192      GOTO 12
0193      14 R1=CA(M)
0194      CA(M)=DA(I)
0195      CA(I)=R1
0196      H=IP(M)
0197      IP(M)=IP(I)
0198      IP(I)=H
0199      F=A(M)
0200      A(M)=A(I)
0201      A(I)=H
0202      F=C(M)
0203      C(M)=C(I)

```

```

0204      C(I)=F
0205      M=M-1
0206      15 IF (I.GE.M)GOTO 19
0206      I=I+1
0206      GOTO 16
0210      19 SUP=I+1
0211      19 IF (SUP.LT.N) GOTO 88
0213      188 IV2=-1
0214      SUP=M1
0215      M=N
0216      GOTO 93
0217      88 ISEUIL=B
0218      IF (ISORT.NF=C) ISEUIL=ISORT
C
C      SORTING OF THE DATA OF THE REDUCED PROBLEM
0220      J=1
0221      IBE=SLP
0222      IBI=N
0223      202 IB=IBB
0224      I=IBI
0225      IF (I--IE.GE.ISEUIL) GOTO 203
0227      IF (ISORT.NE.3) GOTO 207
0229      J1=I+1
0230      20 IF (J1.GT.IH) GOTO 207
0232      J2=J1-1
0233      21 IF (J2.LT.IB) GOTO 22
0235      IF (CA(J2).GE.CA(J2+1)) GOTO 22
0237      J3=J2+1
0238      IPC=C(J2)
0239      IPB=A(J2)
0240      IPV=IP(J2)
0241      IVAL=CA(J2)
0242      IP(J2)=IP(J3)
0243      CA(J2)=CA(J3)
0244      A(J2)=A(J3)
0245      C(J2)=C(J3)
0246      A(J2)=IPB
0247      C(J2)=IPC
0248      CA(J2)=IVAL
0249      IP(J2)=IPV
0250      J2=J2-1
0251      GOTO 21
0252      22 J1=J1+1
0253      GOTO 20
0254      203 J1=IB
0255      J4=(IH+IB)/2
0256      J2=J4
0257      IF (DA(J1).LE.DA(J2)) GOTO 35
0259      J1=J4
0260      J2=IB
0261      35 J3=IH
0262      IF (CA(J3).GE.DA(J2)) GOTO 36
0264      J2=I
0265      IF (CA(J1).GE.DA(J2)) J2=J1
0267      36 IVAL=DA(J2)
0268      IPV=IP(J2)
0269      IPB=A(J2)
0270      IPC=C(J2)
0271      DA(J2)=CA(1BB)
0272      IP(J2)=IP(1BB)
0273      A(J2)=A(1BB)
0274      C(J2)=C(1BB)
0275      IF (IB.GE.IH) GOTO 210
0277      206 IF (DA(IH).GT.IVAL) GOTO 205
0279      IH=IH-1
0280      IF (IB.GE.IH) GOTO 210
0282      GOTO 206
0283      205 DA(IH)=CA(IH)
0284      IP(IH)=IP(IH)
0285      A(IH)=A(IH)
0286      C(IH)=C(IH)
0287      204 IB=IB+1
0288      IF (IS.GE.IH) GOTO 210
0290      IF (CA(IE).GE.IVAL) GOTO 204
0292      CA(IH)=CA(IE)
0293      IP(IH)=IP(IE)
0294      C(IH)=C(IE)
0295      A(IH)=A(IE)
0296      IH=IH-1
0297      IF (IB.LT.IH) GOTO 206
0299      210 CA(IE)=IVAL
0300      IP(IE)=IPV
0301      A(IE)=IPB
0302      C(IE)=IPC
0303      I=IE
0304      IF (J.GT.100) GOTO 201
0306      I AUX1(J)=I
0307      I AUX2(J)=IBI
0308      J=J+1
0309      IF (I.LE.IBB+1) GOTO 207
0311      IBI=I-1
0312      GOTO 202
0313      207 J=J-1
0314      IF (J.EQ.0) GOTO 208
0316      I=IAUX1(J)+1
0317      IBI=IAUX2(J)
0318      IF (IBI.LE.I) GOTO 207
0320      IBB=I
0321      GOTO 202
0322      208 CONTINUE
0323      IF (SUP.EQ.1) GOTO 73
0325      93 ISU2=SUP-1
0326      DO 74 I=1,ISU2
0327      XE(I)=1
0328      XG(I)=1
0329      IF (IP(I).GT.0) GOTO 74
0331      XE(I)=0
0332      XG(I)=0
0333      IP(I)=-IP(I)

```



```

0334      IF(IP(I).LE.100000) GOTO 74
0336      XE(I)=1
0337      IP(I)=IP(I)-100000
0338 74 CONTINUE
0339      IF(I*LT.0) GOTO 70
0341 73 DO 75 I=SUP,N
0342      X(I)=0
0343      IF(IP(I).GT.0) GOTO 76
0345      XE(I)=0
0346      XG(I)=0
0347      IP(I)=-IP(I)
0348      IF(IP(I).LE.100000) GOTO 75
0350      IP(I)=IP(I)-100000
0351      XE(I)=1
0352 76 GOTO 75
0353      XE(I)=1
0354      XG(I)=1
0355 75 CONTINUE

C
C
C      PARAMETERS FOR THE RESOLUTION OF
C      THE AUXILIARY PROBLEM (DENOTED BY (P.A.))
C
0356      LM=A(N)
0357      LM2=A(M2)
0358      CM=C(N)
0359      CM2=C(M2)
0360      EX=XG(M2)
0361      XGM=XG(N)
0362      IF(LM-LM2.LF.C) GOTO 81
0364      SUP2=LW
0365      INF=LM2
0366      J=N
0367      GOTO 82
0368 81 SUP2=LM2
0369      INF=LM
0370      J=N-1
0371 82 I=0
0372      IF(C(J).LT.C(2*N-1-J)) IH=1
0374      LS=LM+LM2
0375      C IF=EV+LM2*EX+LM*XGM
0376      M=N
0377      N3=IC
0378      N=N3-CM2*EX-CM*XGM
0379      S=SUP-1
0380      K=SLP

C
C
C      IMPLICIT ENUMERATION ALGORITHM
C      NEW CURRENT SOLUTION BY SOLVING (P.A.)
C
C
C      CALL THE TIMING SUBROUTINE
C
0381      GOTO 86
0382 56 X(K)=1
0383      TP2=N
0384      DIF1=DIF
0385      IF(XG(K).NE.1)GOTO 27
0387      N=N-C(K)
0388      C IF=C IF+A(K)
0389      GOTO 28
0390 27 N=N+C(K)
0391      DIF=C IF-A(K)
0392      N=N-PLUS
0393      IF(C IF.CE.0) GOTO 86
0395      IF(K.NE.M3)GOTO 58
0397      X(K)=0
0398      IF(XG(K).EQ.0)K2R=K2R+A(K)
0400      DIF=DIF1
0401      N=TP2
0402      GOTO 48
0403 86 IF(DIF.CE.LS) GOTO 66
0405      IF(DIF.LT.INF) GOTO 65
0407      IF(IH.EQ.1) GOTO 61
0409      IF(C IF.CE.SUP2) GOTO 64
0411 61 IF(INF.EQ.LM) GOTO 63
0413 62 XM2=1
0414      XM=C
0415      XM1=DIF-LM2
0416      GOTO 67
0417 63 XM2=0
0418      XM=1
0419      XM1=DIF-LM
0420      GOTO 67
0421 64 IF(INF.EQ.LM) GOTO 62
0423      GOTO 63
0424 65 XM2=0
0425      XM=C
0426      XM1=DIF
0427      GOTO 67
0428 66 XM2=1
0429      XM=1
0430      XM1=DIF-LS
0431 67 CONTINUE
0432      PLLS=CM2*XM2+CM*XM
0433      N=N+PLUS
0434      N3=N
0435      IF(N.LE.N1)GOTO 47

C
C
C      NEW CURRENT OPTIMAL SOLUTION
C
0437      N1=N
0438      IF(SUP.GT.M3)GOTO 43
0440      DO 42 I=SUP,M3
0441      XE(I)=XG(I)
0442      IF(X(I).EQ.1) XE(I)=1-XG(I)
0444 42 CONTINUE
0445 43 XE(M2)=XM2
0446      XE(N)=XM
0447      VE=XM1
0448      IF(I241.EQ.N1) GOTO 70

```

```

0450      IF(SUP .GT.M1)GOTO 45
0452      ISU2=SUP
0453      DO 44 I=ISU2,M1
0454      NAV=FVC-DA(I)
0455      IF(NAV.GT.N1) GOTO 45
0457      SUP=SUP+1
0458      IF(X(I).EQ.1)GOTO 70
0460      44 CONTINUE
0461      45 IF(SUP .GE.M)GOTO 70
0463      IF(ISORT.NE.0) GOTO 47
0465      46 IF(X(SUP).NE.1) GOTO 47
0467      SUP=SUP+1
0468      IF(SUP.GE.M)GOTO 70
0470      GOTC 46

C
C      IMPLICIT LEXICOGRAPHICAL SEARCH
C
0471      47 K=M2
0472      Z=DA(M1)*XM1
0473      K2R=DIF
0474      IF(XM2.NE.EX)Z=Z+DA(M2)
0476      IF(XM.NE.XGM) Z=Z+DA(M)
0478      48 IF(K.EQ.SUP)GOTO70
0480      K=K-1
0481      IF(X(K).NE.1)GOTO 50
0483      X(K)=0
0484      IF(XG(K).NE.1)GOTO 49
0486      DIF=DIF-A(K)
0487      N=N+C(K)
0488      GOTC 51
0489      49 DIF=DIF+A(K)
0490      N=N-C(K)
0491      K2R=K2R+A(K)
0492      51 Z=Z+DA(K)
0493      GOTC 48
C
C      STEP 6
0494      50 K2=-DA(K)+Z
0495      IF(N3+K2.LE.N1)GOTO 57
0497      IF(XG(K).NE.1)GOTO 52
0499      K2C=K2R+A(K)
0500      GOTC 53
0501      52 K2P=K2R-A(K)
C
C      STEP 1 AND STEP 2
0502      53 CONTINUE
0503      IF(K2R.GE.0)GOTO 54
0505      IF(XG(K).EQ.0) K2P=K2R+A(K)
0507      GOTC 48
C
C      STEP 3,5 AND 6
0508      54 EV=K2R
0509      IS2=K+1
0510      IF(IS2.GT.M) GOTO 77
0512      DO 55 I=IS2,M
0513      IF(A(I).LE.K2R)EV=EV-A(I)
0515      55 CONTINUE
0516      IF(EV.LT.0)GOTO 56
0518      77 IF(N3+K2-DA(M1)+EV.GT.N1)GOTO 83
0520      IF(XG(K).EQ.0)K2P=K2R+A(K)
0522      GOTC 48
0523      57 IF(XG(K).EQ.1) K2R=K2R+A(K)
0525      GOTC 48
0526      83 IF(IS2.GT.M3) GOTO 56
0528      DO 58 I=IS2,M3
0529      IF(A(I).GT.K2R) GOTO 87
0531      IF(XG(I).EQ.1) GOTO 84
0533      X(I)=1
0534      DIF=DIF-A(I)
0535      N=N+C(I)
0536      GOTC 84
0537      87 IF(XG(I).EQ.0) GOTO 84
0539      X(I)=1
0540      DIF=DIF+A(I)
0541      N=N-C(I)
0542      84 CONTINUE
0543      GOTC 56

C
C      EXPLICIT LEXICOGRAPHICAL SEARCH
C
0544      58 I=2
0545      J=M-I
0546      IF(X(I).EQ.1) GOTO 60
0548      IF(XG(J).EQ.0) GOTO 69
0550      X(J)=1
0551      DIF=DIF+A(J)
0552      N=N-C(J)
0553      IF(DIF.GE.0) GOTO 86
0555      GOTC 58
0556      60 X(J)=0
0557      N=N+C(J)
0558      DIF=DIF-A(J)
0559      H=H+1
0560      IF(J.GT.K+1)GOTO 59
0562      IF(K.EQ.SUP)GOTO 70
0564      X(K)=0
0565      IF(XG(K).EQ.0)K2R=K2R+A(K)
0567      N=TP2
0568      DIF=DIF-1
0569      GOTC 48
0570      70 CONTINUE

C
C      CALL THE TIMING SUBROUTINE
C
C      ALL OF THE RESULTS ARE GIVEN IN
C      THE INITIAL DATA ORDERING
C
0571      IF(IV2.NE.0) GOTO 89
0573      DO 173 I=1,IC1
0574      173 XE(I)=1
0575      IC1=IC1+1
0576      DO 175 I=IC1,M

```

```

0577      175 XE(I)=0
0578          GOTO 312
0579      69  IF(N1E,EQ,N1) GOTO 312
0581          IF(S=EQ,0) GOTO 312
0583          DO 311 I=1,S
0584      311  XE(I)=XG(I)
0585      312  N=M
0586          DO 71 I=1,M
0587          K=IP(I)
0588          X(K)=C(I)
0589      71  XG(K)=XE(I)
0590          DO 104 I=1,M
0591          K=IP(I)
0592      104  XE(K)=A(I)
0593          DO 103 I=1,M
0594          C(I)=X(I)
0595      103  A(I)=XE(I)
0596          RETURN
0597      201  WRITE(6,102)
0598      102  FORMAT(' ARRAY OUT OF BOUNDS IN QUICKSORT SUBROUTINE ')
0599          RETURN
0600          END

```

References

- [1] Balas, E., Zemel, E.: An algorithm for large zero-one knapsack problems. *Operations Research* 28, 1130—1154 (1980).
- [2] Fayard, D., Plateau, G.: Resolution of the 0-1 knapsack problem: comparison of methods. *Mathematical Programming* 8, 272—307 (1975).
- [3] Fayard, D., Plateau, G.: Techniques de résolution du problème du knapsack en variables bivalentes: partie III. Publication 91, Laboratoire de Calcul, Université des Sciences et Techniques de Lille I, France (1977).
- [4] Fayard, D., Plateau, G.: Reduction algorithms for single and multiple constraints 0-1 linear programming problems. *Proceedings of the Congress Methods of Mathematical Programming, Zakopane, Poland, 1977.*
- [5] Fayard, D., Plateau, G.: On "an efficient algorithm for the 0-1 knapsack problem, by Robert M. Nauss". *Management Science* 24, 918—919 (1978).
- [6] Fayard, D., Plateau, G.: Contribution à la résolution des programmes mathématiques en nombres entiers, Thèse d'Etat, Université des Sciences et Techniques de Lille I, France, 1979.
- [7] Greenberg, H., Hegerich, R. L.: A branch search algorithm for the knapsack problem. *Management Science* 16, 327—332 (1970).
- [8] Lawler, E. L.: Fast approximation algorithms for knapsack problems. *Mathematics of Operations Research* 4, 339—356 (1979).
- [9] Martello, S., Toth, P.: Algorithm for the solution of the 0-1 single knapsack. *Computing* 21, 81—86 (1978).
- [10] Sedgewick, R.: Implementing Quicksort programs. *Communications of ACM* 21, 847—857 (1978).
- [11] Walukiewicz, S.: The size reduction of a binary knapsack problem. *Bulletin of the Polish Academy of Sciences, Series Sciences and Technics* 23 (1975).
- [12] Zoltners, A. A.: A direct descent binary knapsack problem. *Journal of ACM* 25, 304—311 (1978).

D. Fayard
I. U. T. Orsay
Plateau du Moulon
B.P. 23
91406 Orsay Cedex
France

G. Plateau
U. S. T. Lille I
IEEA Informatique
Bât. M 3
59655 Villeneuve D'Ascq Cedex
France