Global optimization and simulated annealing

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Received September 1988 Revised manuscript received 21 June 1989

In this paper we are concerned with global optimization, which can be defined as the problem of finding points on a bounded subset of \mathbb{R}^n in which some real valued function f assumes its optimal (maximal or minimal) value.

We present a stochastic approach which is based on the simulated annealing algorithm. The approach closely follows the formulation of the simulated annealing algorithm as originally given for discrete optimization problems. The mathematical formulation is extended to continuous optimization problems, and we prove asymptotic convergence to the set of global optima. Furthermore, we discuss an implementation of the algorithm and compare its performance with other well-known algorithms. The performance evaluation is carried out for a standard set of test functions from the literature.

Key words: Global optimization, continuous variables, simulated annealing.

1. Introduction

A global minimization problem can be formalized as a pair (S, f), where $S \subset \mathbb{R}^n$ is a bounded set on \mathbb{R}^n and $f: S \to \mathbb{R}$ an *n*-dimensional real-valued function. The problem now is to find a point $x_{\min} \in S$ such that $f(x_{\min})$ is globally minimal on S. More specifically, it is required to find an $x_{\min} \in S$ with

$$\forall_{x \in S}: \quad f(x_{\min}) \leq f(x). \tag{1.1}$$

Here we restrict ourselves to minimization. This can be done without loss of generality, since a global maximum can be found the same way by reversing the sign of f.

Global optimization problems arise in many practical application areas such as economics and technical sciences. Despite its importance and the efforts invested so far, the situation with respect to algorithms for solving global minimization problems is still unsatisfactory. The situation is satisfactory only for relatively simple functions f, where f is differentiable and the zero points of the derivative can be computed analytically.

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For the minimization of more complicated functions one usually resorts to numerical solution methods. Many of these numerical methods cannot produce optimal results, but merely return a value 'close to' a global minimum, where 'close to' can be formalized by the following definitions:

Definition 1.1. For $\varepsilon > 0$, $B_x(\varepsilon)$ is the set of points close to a minimal point, i.e.

$$B_{x}(\varepsilon) = \{ x \in S \mid \exists_{x_{\min}} : \| x - x_{\min} \| < \varepsilon \}.$$
(1.2)

Definition 1.2. For $\varepsilon > 0$, $B_f(\varepsilon)$ is the set of points with a value close to the minimal point, i.e.

$$B_f(\varepsilon) = \{ x \in S \,|\, \exists_{x_{\min}} : |f(x) - f(x_{\min})| < \varepsilon \}.$$
(1.3)

Definition 1.3. For $\varepsilon > 0$, a point $x \in S$ is near-minimal if

$$x \in B(\varepsilon),$$
 (1.4)

where $B(\varepsilon) = B_f(\varepsilon) \cup B_x(\varepsilon)$.

Numerical global optimization methods can be divided into two classes: (i) deterministic, and (ii) stochastic methods. In stochastic methods, the minimization process depends partly on probabilistic events, whereas in deterministic methods no probabilistic information is used.

The disadvantage of deterministic methods is that they find the global minimum only after an exhaustive search over S and additional assumptions on f. The faster among these methods have the additional disadvantage that even more assumptions must be made about f, or that there is no guarantee of success (Rinnooy Kan and Timmer, 1984).

Stochastic methods, in contrast, can almost all be proven to find a global minimum with an asymptotic convergence guarantee in probability, i.e., these methods are asymptotically successful with probability 1. Furthermore, the computational results of the stochastic methods are, in general, better than those of the deterministic methods (Rinnooy Kan and Timmer, 1984). For this reason we concentrate on stochastic methods.

An important problem in global minimization is to recognize a local minimum. To quantify this problem we need the following definition:

Definition 1.4. A region of attraction $B_{x_{loc}}$ is defined as a subset of S, surrounding a local minimum $x_{loc} \in S$, such that applying a strict descending local search procedure to each point of $B_{x_{loc}}$ will yield x_{loc} .

Local minimality is no guarantee of global minimality. So a fundamental concern in global minimization is to avoid getting stuck in a local minimum. Up to now, there are two classes of methods known to overcome this difficulty in stochastic minimization: the first class constitutes the so-called *two-phases methods*; the second class is based on *simulated annealing*. In two-phases methods, the search for a global minimum is divided into two steps: first, a number of points are sampled (randomly) from S; second, for each of these points a local minimum is detected, i.e., for each point, the local minimum is determined for the region of attraction to which the point belongs, and each of these local minima is considered as a candidate for a global minimum. Determination of a local minimum is done by a local search procedure. Reviews of two-phases methods are given by Dixon and Szegö (1978) and Rinnooy Kan and Timmer (1984). Local search procedures are reviewed by Scales (1985). As examples of two-phases methods we mention:

- Pure Random Search (Rinnooy Kan and Timmer, 1984, 1987a);
- Controlled Random Search (Price, 1978);
- Multistart (Rinnooy Kan and Timmer, 1984, 1987a);
- Clustering methods (Törn, 1978; Rinnooy Kan and Timmer, 1987a; De Biase and Frontini, 1978; Gomulka, 1978b);
- Multi Level Single Linkage (Rinnooy Kan and Timmer, 1984, 1987a, 1987b).

Methods based on simulated annealing apply a probabilistic mechanism that enables search procedures to escape from local minima. This approach is extensively discussed in the remainder of this paper. This paper is organized as follows: In Sections 2 and 3 a simulated annealing method, which is known from discrete minimization, is transformed into a global minimization method for real-valued functions; Section 2 contains the mathematical model of the algorithm and the proof of the asymptotic convergence to a global minimum; Section 3 describes a detailed implementation of the algorithm, which fits into the theoretical framework of Section 2. In Section 4 the simulated annealing algorithm is compared to some well known methods by using a set of test functions from the literature. Section 5 concludes the paper with some inferences and remarks.

2. Simulated annealing: theory

2.1. Origin of the algorithm

Simulated annealing is a stochastic method to avoid getting stuck in local, non-global minima, when searching for global minima. This is done by accepting, in addition to transitions corresponding to a decrease in function value, transitions corresponding to an increase in function value. The latter is done in a limited way by means of a stochastic acceptance criterion. In the course of the minimization process, the probability of accepting deteriorations descends slowly towards zero. These 'deteriorations' make it possible to 'climb' out of local minima and explore S entirely. This procedure will lead to a (near) global minimum.

Simulated annealing originates from the analogy between the physical annealing process and the problem of finding (near) minimal solutions for discrete minimization problems. The physical annealing process is known in condensed matter physics as a thermal process for obtaining low energy states of a solid in a heat

bath. As far back as 1953, Metropolis et al. (1953) proposed a method for computing the equilibrium distribution of a set of particles in a heat bath using a computer simulation method. In this method, a given state with energy E_1 is compared to a state that is obtained by moving one of the particles of the state to another location by a small displacement. This new state, with energy E_2 , is accepted if $E_2 - E_1 \leq 0$, i.e., if the move brings the system in a state of lower energy. If $E_2 - E_1 \geq 0$, the new state is not rejected, but accepted with probability $\exp(-(E_2 - E_1)/(kT))$, where k is the Boltzmann constant and T the temperature of the heat bath. So a move to a state of higher energy, a 'deterioration', is accepted in a limited way. By repeating this process for a large enough number of moves, Metropolis et al. (1953) assumed that the canonical distribution, known as the Boltzmann distribution, is approached at a given temperature.

The first authors that linked the simulated annealing of solids with combinatorial minimization were Kirkpatrick et al. (1983). They replaced the energy by a cost function, and the states of a physical system by solutions of a combinatorial minimization problem. The perturbation of the particles in the physical system then becomes equivalent to a trial in the combinatorial minimization problem. The minimization is done by first 'melting' the solution space at effectively a high temperature (temperature now simply being a control parameter), and then slowly lowering the temperature until the system is 'frozen' into a stable solution.

This algorithm, when applied to combinatorial minimization problems, can be proven to converge to a global minimum with a guarantee in the probabilistic sense. It is generally applicable because no specific information about the cost function or solution space is needed a priori. Furthermore, it is easy to implement and shows good performance. For an overview of the applications of the simulated annealing algorithm to combinatorial optimization problems the reader is referred to Aarts and Korst (1988) and Van Laarhoven and Aarts (1987).

Because of the success of the simulated annealing algorithm in combinatorial minimization problems, we have been investigating its potential for solving continuous minimization problems.

2.2. Simulated annealing and continuous minimization

Application of simulated annealing to the minimization of a continuous valued function has been addressed by a number of authors. The proposed approaches can be divided into the following two classes.

In the first class, applications of the algorithm are described that follow closely the original physical approach introduced by Kirkpatrick et al. (1983). For example Vanderbilt and Louie (1983) use a covariance matrix for controlling the transition probability. This matrix should in some way reflect the topology of the search space and the acceptance criterion. Khachaturyan (1986) presents a method that is closely related to a physical system as described by Metropolis et al. (1953). Bohachevsky et al. (1986) present a simple and easy to implement method in which the length of a generation step is constant. Kushner (1987) describes an appropriate method for cost functions, for which the values can only be sampled via a Monte Carlo method. If no sampling noise exists, this method is a regular version of the simulated annealing algorithm.

In the second class of approaches, the annealing process is described by Langevin equations, and proven to converge to the set of global minima. A global minimum is then found by solving stochastic differential equations. Aluffi-Pentini et al. (1985) propose the computation of global minima by following the paths of a system of stochastic differential equations. They use a time-dependent function for the acceptance criterion which tends to zero in a suitable way. Their method finds a global minimum for all test functions that were used. The papers of Geman and Hwang (1986) and Chiang et al. (1987) consider the same concept. A continuous path seeking a global minimum will, in general, be forced to 'climb hills', with a standard n-dimensional Brownian motion, as well as follow down-hill gradients. The Brownian motion is controlled by a time dependent factor, tending to zero as time goes to infinity. The convergence proof given by Geman and Hwang (1986) is based on Langevin equations. They make use of an inhomogeneous Markov chain, and the probability distribution function they use is the same as the one used in Theorem 2.2 (see below). Recently, it was brought to our attention that similar work was done by Tovey et al. (1989).

The simulated annealing algorithm, as described in this paper, fits in neither of these two classes. Our algorithm is a transformation of the simulated annealing method for discrete minimization to one for continuous minimization. The definition and the convergence proof of the algorithm are analogous to the ones given for the algorithm when applied to discrete optimization problems, and are based on the equilibrium distribution of Markov chains (see Aarts and Korst, 1988; and Van Laarhoven and Aarts, 1987).

2.3. Mathematical model of the algorithm

We now present a mathematical model of the simulated annealing algorithm for continuous optimization based on the ergodic theory of Markov chains.

Definition 2.1. X(k) is a random variable denoting the outcome of the kth trial by simulated annealing. The outcome of a trial is a point $x \in S$ and depends only on the outcome of the previous trial. A Markov chain in the simulated annealing algorithm is a sequence of trials.

Definition 2.2. g_{xy} is the generation probability distribution function, i.e., the probability distribution function for generating a point y from point x at a fixed value of the control parameter $c \in \mathbb{R}^+$.

Definition 2.3. $A_{xy}(c)$ is the acceptance probability, i.e., the probability of accepting point y if x is the current point in a Markov chain and y is generated as a possible new point.

Definition 2.4. The *transition probability* of transforming $x \in S$ into a point $y \in T \subset S$ is the probability of generating and accepting a point in T if $x \notin T$. Thus, if x is the current point of the Markov chain, then the probability that an element out of T is the next point of the Markov chain is

$$P(T|x; c) = \begin{cases} \int_{y \in T} p_{xy}(c) \, dy & \text{for } x \notin T, \\ \int_{y \in T} p_{xy}(c) \, dy + \left(1 - \int_{y \in S} p_{xy}(c) \, dy\right) & \text{for } x \in T, \end{cases}$$
(2.1)

where

$$p_{xy}(c) = g_{xy} \cdot A_{xy}(c) \tag{2.2}$$

and

$$P(T|x; c) = \mathbb{P}\{X(l) \in T | X(l-1) = x; c\}.$$
(2.3)

Note that $p_{xy}(c)$ is not a proper probability distribution function, for

$$\int_{y \in S} p_{xy}(c) \, \mathrm{d}y \neq 1. \tag{2.4}$$

Therefore, $p_{xy}(c)$ is called the *quasi probability distribution function*. In this paper, the acceptance probability $A_{xy}(c)$ is chosen to be equal to the Metropolis criterion, i.e.,

$$A_{xy}(c) = \min\{1, \exp(-(f(y) - f(x))/c)\}.$$
(2.5)

2.4. Asymptotic convergence of the algorithm

In this section it is shown that the procedure given above converges asymptotically to a point x, where $x \in B_f(\varepsilon)$ (Definition 1.2), i.e., we prove that

$$\forall_{\varepsilon>0}: \lim_{c\downarrow 0} \lim_{k\to\infty} \mathbb{P}\{X(k) \in B_f(\varepsilon) \mid c\} \ge 1 - \varepsilon$$
(2.6)

for all starting points X(0).

The proof is based on the convergence proof of the simulated annealing algorithm when applied to the discrete minimization problem (see Aarts and Korst, 1988; and Van Laarhoven and Aarts, 1987). Essential to the proof of the convergence algorithm is the fact that under certain conditions there exists a unique stationary probability distribution function of a homogeneous Markov chain.

Definition 2.5. A probability distribution function r(x, c) is stationary if

$$\forall_{x \in S}: \quad r(x, c) = \int_{y \in S} r(y, c) p_{yx}(c) \, \mathrm{d}y + r(x, c) \left(1 - \int_{y \in S} p_{xy}(c) \, \mathrm{d}y \right) \quad (2.7)$$

and

$$\int_{x \in S} r(x, c) \, \mathrm{d}x = 1. \tag{2.8}$$

Definition 2.6. The probability that a point $x \in S$ is transformed into a point $y \in T \subset S$ in k trials is

$$P^{(k)}(T | x; c) = \begin{cases} \int_{y \in T} p_{xy}^{(k)}(c) \, dy & \text{for } x \notin T, \\ \int_{y \in T} p_{xy}^{(k)}(c) \, dy + \left(1 - \int_{y \in S} p_{xy}(c) \, dy\right)^k & \text{for } x \in T, \end{cases}$$
(2.9)

where

$$p_{xy}^{(k)}(c) = \int_{z \in S} p_{xz}^{(k-1)}(c) p_{zy}(c) dz + p_{xy}^{(k-1)}(c) \left(1 - \int_{z \in S} p_{yz}(c) dz\right) + \left(1 - \int_{z \in S} p_{xz}(c) dz\right)^{k-1} p_{xy}(c)$$
(2.10)

i.e., $p_{xy}^{(k)}(c)$ is the quasi probability distribution function of transforming x into y in k trials, and hence $p_{xy}^{(k)}(c)$ is equal to the summation of three terms:

(i) the first term is the quasi probability distribution function of transforming x into z in k-1 trials, and from z to y in the next trial integrated over all z;

(ii) the second term is the quasi probability distribution function of transforming x into y in k-1 trials and then rejecting the kth trial;

(iii) the third term is the quasi probability distribution function of transforming x into y in one trial after k-1 rejected trials from x.

Lemma 2.1. For the Markov chain, given by Definition 2.1, S is the unique ergodic set and S has no cyclically moving subsets (Doob, 1953), if

$$\forall_{x_0 \in S} \forall_{T \subset S}: \quad m(T) > 0 \implies \int_{y \in T} g_{x_0 y}(c) \, \mathrm{d}y > 0, \tag{2.11}$$

where m(T) is the Lebesgue measure of the set T (Weir, 1973).

Proof. For each $x_0 \in S$ we have

$$\forall_{T \subset S} \colon m(T) < m(S) \implies 1 = P^{(k)}(S | x_0; c)$$

= $P^{(k)}(T | x_0; c) + P^{(k)}(S \setminus T | x_0; c).$ (2.12)

Condition (2.11) assures that $P^{(k)}(S \setminus T | x_0; c) > 0$, and hence

$$\forall_{x_0} \forall_{T \in S}: \quad P^{(k)}(T | x_0; c) < 1.$$
(2.13)

So S is the only invariant set (Doob, 1953). Now S has to be decomposed into disjoint invariant sets and a transient set (Doob, 1953), but S is the only invariant set and the complement of S is empty, and therefore S is a unique ergodic set.

Furthermore, S cannot be divided into t disjunct sets T_1, \ldots, T_t such that

$$\forall_{x \in T_i}: P(T_{i+1} | x_0; c) = 1, \qquad 1 \le i \le t,$$
(2.14)

(where T_{t+1} is interpreted as T_1) (Doob, 1953), because of (2.11). Hence, S has no cyclically moving subsets. This completes the proof of Lemma 2.1. \Box

Theorem 2.1 (A continuous analogue of Feller's theorem (Feller, 1957, 356–357)). The stationary probability distribution function of a homogeneous Markov chain as in Definition 2.1 exists if S is the unique ergodic set and has no cyclically moving subsets. Moreover, this probability distribution function q is defined as

$$q(x, c) = \lim_{k \to \infty} p_{yx}^{(k)}(c)$$
(2.15)

for arbitrary $y \in S$, and is uniquely determined by the following equations

(i)
$$\forall_{x \in S}: q(x, c) > 0;$$
 (2.16)

(ii)
$$\int_{x \in S} q(x, c) \, \mathrm{d}x = 1;$$
 (2.17)

(iii)
$$\forall_{x \in S}$$
: $q(x, c) = \int_{y \in S} q(y, c) p_{yx}(c) \, dy + q(x, c) \left(1 - \int_{y \in S} p_{xy}(c) \, dy\right).$ (2.18)

Reformulation: If the above holds, then for an arbitrary initial probability distribution function u_x , we obtain as $k \rightarrow \infty$,

$$u_x^{(k)} = \int_{y \in S} u_y p_{yx}^{(k)}(c) \, \mathrm{d}y + u_x \left(1 - \int_{y \in S} p_{xy}(c) \, \mathrm{d}y \right)^k \to q(x, c).$$
(2.19)

Proof. Note that for all n > 0 we have

$$P^{(n)}(S|x;c) = \int_{y \in S} p_{xy}^{(n)}(c) \, \mathrm{d}y + \left(1 - \int_{y \in S} p_{xy}(c) \, \mathrm{d}y\right)^n = 1, \qquad (2.20)$$

which implies that

$$\int_{y \in S} p_{xy}^{(n)}(c) \, \mathrm{d}y \le 1.$$
(2.21)

Since S is the unique ergodic set and S has no cyclically moving subsets, $\lim_{n\to\infty} p_{xy}^{(n)}(c)$ exists as an ordinary limit, and is independent of x (Doob, 1953). Hence, we obtain

$$\int_{y \in S} q(y, c) \, \mathrm{d}y = \int_{y \in S} \lim_{n \to \infty} p_{xy}^{(n)}(c) = \lim_{n \to \infty} \int_{y \in S} p_{xy}^{(n)}(c) \leq 1.$$
(2.22)

Furthermore, we have

$$p_{xy}^{(m+1)}(c) = \int_{z \in S} p_{xy}^{(m)}(c) p_{zy}(c) dz + p_{xy}^{(m)}(c) \left(1 - \int_{z \in S} p_{yz}(c) dz\right) + \left(1 - \int_{z \in S} p_{xz}(c) dz\right)^m p_{xy}(c).$$
(2.23)

Now, as $m \to \infty$ we obtain

$$q(y, c) = \lim_{m \to \infty} p_{xy}^{(m+1)}(c)$$

= $\lim_{m \to \infty} \int_{z \in S} p_{xz}^{(m)} p_{zy}(c) dz + \lim_{m \to \infty} p_{xy}^{(m)}(c) \left(1 - \int_{z \in S} p_{yz}(c) dz\right)$
+ $\lim_{m \to \infty} \left(1 - \int_{z \in S} p_{xz}(c) dz\right)^m p_{xy}(c)$
= $\int_{z \in S} q(z, c) p_{zy}(c) dz + q(y, c) \left(1 - \int_{z \in S} p_{yz}(c) dz\right) + 0.$ (2.24)

Note that $\int_{y \in S} q(y, c) dy \le 1$. Next, define

$$r(y,c) = q(y,c) / \left[\int_{z \in S} q(z,c) \, \mathrm{d}z \right], \qquad (2.25)$$

then

(i) r(y, c) > 0, because S is the unique ergodic set; (2.26)

(ii)
$$\int_{y \in S} r(y, c) \, \mathrm{d}y = \left[\int_{y \in S} q(y, c) \, \mathrm{d}y \right] / \left[\int_{z \in S} q(z, c) \, \mathrm{d}z \right] = 1; \quad (2.27)$$

(iii)
$$r(y, c) = q(y, c) / \left[\int_{z \in S} q(z, c) dz \right]$$

$$= \frac{\int_{x \in S} q(x, c) p_{xy}(c) dx + q(y, c) \left(1 - \int_{x \in S} p_{yx}(c) dx \right)}{\int_{z \in S} q(z, c) dz}$$

$$= \int_{x \in S} r(x, c) p_{xy}(c) dx + r(y, c) \left(1 - \int_{x \in S} p_{yx}(c) dx \right). \quad (2.28)$$

Hence, at least one stationary probability distribution function exists.

Lemma 2.2. Let r(z, c) be any distribution satisfying Definition 2.5. Then we have

$$r(z, c) = \int_{x \in S} r(x, c) p_{xz}^{(k)}(c) \, \mathrm{d}x + r(z, c) \left(1 - \int_{x \in S} p_{zx}(c) \, \mathrm{d}x \right)^k.$$
(2.29)

Proof (by induction). For k = 1 (2.29) holds. Now assume (2.29) is correct for k. Then, multiplying (2.29) by $p_{zy}(c)$ and integrating over $z \in S$ yields

$$\int_{z \in S} r(z, c) p_{zy}(c) dz = \int_{z \in S} \int_{x \in S} r(x, c) p_{xz}^{(k)}(c) p_{zy}(c) dx dz + \int_{z \in S} r(z, c) p_{zy}(c) \left(1 - \int_{x \in S} p_{zx}(c) dx\right)^k dz. \quad (2.30)$$

Next, using Definition 2.5 and (2.10) we obtain

$$r(y, c) - r(y, c) \left(1 - \int_{x \in S} p_{yx}(c) \, dx\right)$$

= $\int_{x \in S} r(x, c) \left\{ p_{xy}^{(k+1)}(c) - p_{xy}^{(k)}(c) \left(1 - \int_{z \in S} p_{yz}(c) \, dz\right) - \left(1 - \int_{z \in S} p_{xz}(c) \, dz\right)^{k} p_{xy}(c) \right\} dx$
+ $\int_{z \in S} \left\{ r(z, c) p_{zy}(c) \left(1 - \int_{x \in S} p_{zx}(c) \, dx\right)^{k} \right\} dz.$ (2.31)

So, using (2.29) for k,

$$r(y, c) = \int_{x \in S} r(x, c) p_{xy}(k+1)(c) dx$$

- $\left(1 - \int_{z \in S} p_{yz}(c) dz\right) \left\{ r(y, c) - r(y, c) \left(1 - \int_{x \in S} p_{yx}(c) dx\right)^{k} \right\}$
+ $r(y, c) \left(1 - \int_{x \in S} p_{yx}(c) dx\right)$
= $\int_{x \in S} r(x, c) p_{xy}^{(k+1)}(c) dx + r(y, c) \left(1 - \int_{z \in S} p_{yz}(c) dz\right)^{k+1}.$ (2.32)

Thus (2.29) is correct for k+1. This completes the proof of Lemma 2.2

We now complete the proof of Theorem 2.1. As $k \rightarrow \infty$, (2.29) transforms into

$$\lim_{k \to \infty} r(z, c) = \lim_{k \to \infty} \left\{ \int_{x \in S} r(x, c) p_{xz}^{(k)}(c) \, dx + r(z, c) \left(1 - \int_{x \in S} p_{zy}(c) \, dx \right)^k \right\}$$
$$= \int_{x \in S} r(x, c) q(z, c) \, dx + 0 = q(z, c) \int_{x \in S} r(x, c) \, dx = q(z, c).$$
(2.33)

Hence, any distribution satisfying Definition 2.5 is equal to the probability distribution function q. So, q is unique. This completes the proof of Theorem 2.1. \Box

Theorem 2.2. Let $p_{xy}(c)$ be given by Definition 2.4 and let S be the only ergodic set not having any cyclically moving subsets for the Markov chain induced by P(T|x; c) (Definition 2.4). Furthermore, let the following conditions be satisfied:

(i)
$$\forall_{x,y\in S}: g_{xy}(c) = g_{yx}(c);$$
 (2.34)

(ii) $g_{xy}(c)$ is not dependent on c (and can therefore be written as g_{xy}). (2.35) Then the stationary probability distribution function is given by

$$q(x,c) = \exp(-(f(x) - f_{\min})/c) / \left[\int_{y \in S} \exp(-(f(y) - f_{\min})/c) \, \mathrm{d}y \right], \quad (2.36)$$

where f_{\min} is the minimal function value, i.e., $f_{\min} = f(x_{\min})$ for all x_{\min} (see (1.1)).

Proof. If q(x, c) satisfies (2.16), (2.17) and (2.18), it is the unique stationary probability distribution function (Theorem 2.1):

(i)
$$\forall_{x \in S}: q(x, c) = \frac{\exp(-(f(x) - f_{\min})/c)}{\int_{y \in S} \exp(-(f(y) - f_{\min})/c) \, dy} > 0;$$
 (2.37)
(ii) $\int_{x \in S} q(x, c) \, dx = \frac{\int_{x \in S} \exp(-(f(x) - f_{\min})/c) \, dx}{\int_{y \in S} \exp(-(f(y) - f_{\min})/c) \, dy} = 1;$ (2.38)

(iii) Let N(c), $S^{-}(x)$ and $S^{+}(x)$ be defined as follows:

$$N(c) = \int_{y \in S} \exp(-(f(y) - f_{\min})/c) \, \mathrm{d}y;$$
 (2.39)

$$S^{-}(x) = \{ y \in S | f(y) \leq f(x) \};$$
(2.40)

$$S^{+}(x) = \{ y \in S | f(y) > f(x) \}.$$
(2.41)

Then

$$\begin{aligned} \int_{y \in S} q(y, c) p_{yx}(c) \, dy \\ &= \int_{y \in S^{-}(x)} \frac{1}{N(c)} \exp(-(f(y) - f_{\min})/c) \\ &\times g_{yx} \min\{1, \exp(-(f(x) - f(y))/c)\} \, dy \\ &+ \int_{y \in S^{+}(x)} \frac{1}{N(c)} \exp(-(f(y) - f_{\min})/c) \\ &\times g_{yx} \min\{1, \exp(-(f(x) - f(y))/c)\} \, dy \end{aligned}$$

$$= \int_{y \in S^{-}(x)} \frac{1}{N(c)} \exp(-(f(x) - f_{\min})/c) g_{xy} \, dy \\ &+ \int_{y \in S^{+}(x)} \frac{1}{N(c)} \exp(-(f(y) - f_{\min})/c) g_{xy} \, dy \end{aligned}$$

$$= q(x, c) \int_{y \in S^{-}(x)} g_{xy} \, dy + \int_{y \in S^{+}(x)} q(y, c) g_{xy} \, dy \qquad (2.42)$$

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and

$$q(x, c) \left(1 - \int_{y \in S} p_{xy}(c) \, dy\right)$$

= $q(x, c) \left\{1 - \int_{y \in S^{-}(x)} g_{xy} \min\{1, \exp(-(f(y) - f(x))/c)\} \, dy$
 $- \int_{y \in S^{+}(x)} g_{xy} \min\{1, \exp(-(f(y) - f(x))/c)\} \, dy\right\}$
= $q(x, c) - q(x, c) \int_{y \in S^{-}(x)} g_{xy} \, dy$
 $- \int_{y \in S^{+}(x)} \frac{1}{N(c)} \exp(-(f(y) - f_{\min})/c)$
 $\times g_{yx} \min\{1, \exp(-(f(x) - f(y))/c)\} \, dy$
= $q(x, c) - q(x, c) \int_{y \in S^{-}(x)} g_{xy} \, dy - q(x, c) \int_{y \in S^{+}(x)} g_{xy} \, dy.$ (2.43)

Combining (2.42) and (2.43) yields

$$\forall_{x \in S}: \quad \int_{y \in S} p_{yx}(c) g_{yx} \, \mathrm{d}y + q(x, c) \left(1 - \int_{y \in S} p_{xy}(c) \, \mathrm{d}y \right) = q(x, c). \tag{2.44}$$

This completes the proof of Theorem 2.2. \Box

We now prove that the simulated annealing algorithm converges to a near minimal solution if the stationary probability distribution function is given by (2.36).

Theorem 2.3.

$$\forall_{\varepsilon>0}: \lim_{c\downarrow 0} \int_{y\in B_{f}(\varepsilon)} q(y,c) \, \mathrm{d}y > 1-\varepsilon$$
(2.45)

if the number of local minima is finite and f is uniformly continuous.

Proof. Since the number of local minima is finite we have

$$\exists_{\varepsilon_1 > 0} \colon |f(x_{loc}) - f_{\min}| > \varepsilon_1, \tag{2.46}$$

$$\exists_{\varepsilon_2 > 0} \forall_{x_{\min}} \colon \|x_{loc} - x_{\min}\| > \varepsilon_2, \tag{2.47}$$

where $f_{\min} = f(x_{\min})$ for all x_{\min} (see (1.1)) and x_{loc} is a local, non-global minimum. Now choose ε , such that

$$0 < \varepsilon < \min\{\frac{1}{4}\varepsilon_1, \frac{1}{4}\varepsilon_2\}. \tag{2.48}$$

(If all minima are global then ε should be chosen such that $\exists_{x \in S} : f(x) - f_{\min} > \varepsilon$.) Because f is uniformly continuous we have

$$\exists_{\delta_1 > 0} \forall_{x, y \in S} \colon \|x - y\| \le \delta_1 \implies |f(x) - f(y)| < \frac{1}{2}\varepsilon.$$
(2.49)

Let δ be chosen as follows:

$$\delta = \min\{\frac{1}{2}\delta_1, \varepsilon\}.\tag{2.50}$$

Then we have

$$\forall_{y \in B_x(\delta)}: f(y) - f_{\min} < \frac{1}{2}\varepsilon,$$
(2.51)

where $B_x(\delta)$ is given by Definition 1.1.

Now take a point

$$x_0 \in S \setminus B_x(\delta), \quad \text{with } f(x_0) - f_{\min} = \varepsilon.$$
 (2.52)

(This is possible because f is continuous.) Then

$$\lim_{c\downarrow 0} q(x_0, c) = \lim_{c\downarrow 0} \frac{\exp(-(f(x_0) - f_{\min})/c)}{\int_{y\in S} \exp(-(f(y) - f_{\min})/c) \, dy}$$

$$= \lim_{c\downarrow 0} \frac{\exp(-\varepsilon/c)}{\int_{y\in S} \exp(-(f(y) - f_{\min})/c) \, dy}$$

$$= \lim_{c\downarrow 0} \left[\int_{y\in S} \exp((\varepsilon - (f(y) - f_{\min}))/c) \, dy \right]^{-1}$$

$$= \lim_{c\downarrow 0} \left[\int_{y\in S\setminus B_x(\delta)} \exp((\varepsilon - (f(y) - f_{\min}))/c) \, dy \right]^{-1}$$

$$\leq \lim_{c\downarrow 0} \left[\int_{y\in B_x(\delta)} \exp((\varepsilon - (f(y) - f_{\min}))/c) \, dy \right]^{-1}$$

$$\leq \lim_{c\downarrow 0} \left[\int_{y\in B_x(\delta)} \exp((\varepsilon - (f(y) - f_{\min}))/c) \, dy \right]^{-1}$$

$$= \left[\lim_{c\downarrow 0} \int_{y\in B_x(\delta)} \exp((\varepsilon - (f(y) - f_{\min}))/c) \, dy \right]^{-1}$$

$$(2.53)$$

So, with m(S) as before the Lebesgue measure of S,

$$\exists_{c_0>0} \forall_{c

$$(2.54)$$$$

Hence

$$\forall_{c < c_0} \forall_{x \in S^+(x)} \colon q(x, c) \leq q(x_0, c) < \frac{\varepsilon}{m(S)}$$
(2.55)

and

$$\forall_{c < c_0} \forall_{x \in S^-(x)}: \quad f(x) - f_{\min} < \varepsilon, \tag{2.56}$$

where $S^{-}(x)$ and $S^{+}(x)$ as in (2.40) and (2.41).

Now for all $c < c_0$ we have

$$1 = \int_{y \in S} q(y, c) \, \mathrm{d}y = \int_{y \in S^{-}(x_{0})} q(y, c) \, \mathrm{d}y + \int_{y \in S^{+}(x_{0})} q(y, c) \, \mathrm{d}y$$
$$< \int_{y \in B_{f}(\varepsilon)} q(y, c) \, \mathrm{d}y + \int_{y \in S^{+}(x_{0})} \frac{\varepsilon}{m(S)} \, \mathrm{d}y \leq \int_{y \in B_{f}(\varepsilon)} q(y, c) \, \mathrm{d}y + \varepsilon. \quad (2.57)$$

Note that $B_f(\varepsilon) = S^-(x_0)$ and that there is no local minimum in $B_f(\varepsilon)$ because of (2.47) and (2.48). Hence we have

$$\lim_{c \downarrow 0} \int_{y \in B_{f}(\varepsilon)} q(y, c) \, \mathrm{d}y > 1 - \varepsilon, \tag{2.58}$$

which completes the proof of Theorem 2.3. \Box

1 0

In conclusion, we have shown in this section that the simulated annealing algorithm for continuous minimization, modelled as a Markov chain with the following transition probability (Definition 2.4)

$$P(T | x; c) = \begin{cases} \int_{y \in T} p_{xy}(c) \, \mathrm{d}y & \text{for } x \notin T, \\ \int_{y \in T} p_{xy}(c) \, \mathrm{d}y + \left(1 - \int_{y \in S} p_{xy}(c) \, \mathrm{d}y\right) & \text{for } x \in T, \end{cases}$$

where

$$p_{xy}(c) = g_{xy}(c) \cdot A_{xy}(c)$$

and

$$P(T|x; c) = \mathbb{P}\{X(l) \in T | X(l-1) = x; c\}.$$

converges to the set of minimal points of a function $f: S \rightarrow \mathbb{R}$.

Thus

$$\lim_{c \downarrow 0} \lim_{l \to \infty} \mathbb{P}\{X(l) \in B_f(\varepsilon) \mid c\} > 1 - \varepsilon$$
(2.59)

if the following conditions are met

- (i) $f: S \to \mathbb{R}$ is uniformly continuous;
- (ii) S is a bounded subset of \mathbb{R}^n and all the minima are interior points of S;
- (iii) the number of minima is finite;
- (iv) the acceptance criterion $A_{xy}(c)$ is given by (2.5),

$$A_{xy}(c) = \min\{1, \exp(-(f(y) - f(x))/c)\};$$

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(v) the generation probability distribution function $g_{xy}(c)$ is defined by

Finally, we mention that these conditions are sufficient but not necessary.

3. Simulated annealing: Practice

3.1. Cooling schedule

The simulated annealing algorithm described in the previous section can be viewed as an infinite number of homogeneous Markov chains of infinite length. This is due to the two limits of (2.59), i.e., $\lim_{k\to\infty}$ and $\lim_{c\downarrow 0}$. Clearly, an implementation of the algorithm according to this prescription is impracticable. In this section, a more explicit and practicable approach is given, which is similar to the approach given by Aarts and Van Laarhoven (1985) for discrete minimization. This approach realizes a finite-time implementation of the simulated annealing algorithm by generating homogeneous Markov chains of finite length at a finite sequence of (descending) values of the control parameter. To achieve this, a set of parameters must be specified that governs the convergence of the algorithm. This set of parameters constitutes a so-called 'cooling schedule'.

Definition 3.1. A cooling schedule specifies

- an initial value of the control parameter c;
- a decrement function for decreasing the value of the control parameter;
- a final value of the control parameter, i.e., a stop criterion;
- a finite length, L, of each Markov chain.

The above leads to the following simulated annealing algorithm in pseudo-PASCAL:

```
PROCEDURE SIMULATED ANNEALING; (3.1)

begin

"initialize (c, x)";

stopcriterion := false;

while stopcriterion = false do

begin

for i := 1 to L do

begin

"generate y from x";

if f(y) - f(x) \le 0
```

```
then accept

else if \exp(-(f(y)-f(x))/c) > random [0, 1) then accept;

if accept then x \coloneqq y

end;

"lower c"

end

end.
```

Below, we elaborate on the parameters of the cooling schedule in more detail. We mention beforehand that a guarantee that this finite-time implementation of the simulated annealing algorithm will eventually succeed in finding a global minimum cannot be given; this is because of the finite length and finite number of Markov chains. However, the probability of finding a global minimum is still large, and can be increased by using longer Markov chains and a more careful decrease of the control parameter. This will, however, affect the efficiency, and therefore a compromise has to be made between effectiveness and efficiency.

We now briefly summarize the cooling schedule as introduced by Aarts and Van Laarhoven (1985).

Initial value of the control parameter

The basic assumption underlying the calculation of the initial value of the control parameter c_0 is that it should be sufficiently large, such that approximately all transitions are accepted at this value. This can be achieved by generating a number of trials, say m_0 , and requiring that the *initial acceptance ratio* $\chi_0 = \chi(c_0)$ is close to 1, where $\chi(c)$ is defined as the ratio between the number of accepted transitions and the number of proposed transitions. The initial value of c is then obtained from the following expression

$$c_0 = \overline{\Delta f^+} \left(\ln \frac{m_2}{m_2 \chi_0 + (1 - \chi_0) m_1} \right)^{-1}$$
(3.2)

where m_1 and m_2 denote the number of trials $(m_1 + m_2 = m_0)$ with $\Delta f_{xy} \leq 0$ and $\Delta f_{xy} > 0$, respectively, and Δf^+ the average value of those Δf_{xy} -values, for which $\Delta f_{xy} > 0$ $(\Delta f_{xy} = f(y) - f(x))$.

Decrement of the control parameter

The new value of c, say c', is calculated from the following expression

$$c' = c \left(1 + \frac{c \ln(1+\delta)}{3\sigma(c)} \right)^{-1}, \tag{3.3}$$

where $\sigma(c)$ denotes the standard deviation of the values of the cost function of the points in the Markov chain at c, and is a small positive real number. The constant δ is called the *distance parameter* and determines the speed of the decrement of the control parameter.

Final value of the control parameter

The stop criterion is based on the idea that the average function value \overline{f} of a Markov chain is an increasing function of c, i.e., if c is decreased then \overline{f} will also decrease, such that $\overline{f}(c)$ converges to $f(x_{\min})$ as $c \downarrow 0$. The algorithm is terminated if

$$\left|\frac{\mathrm{d}\bar{f}_{s}(c)}{\mathrm{d}c}\frac{c}{\bar{f}(c_{0})}\right| < \varepsilon_{s},\tag{3.4}$$

where $\overline{f}(c_0)$ is the mean value of the points found in the initial Markov chain, $\overline{f}_s(c)$ is the smoothed value of \overline{f} over a number of chains in order to reduce the fluctuations of $\overline{f}(c)$, and ε_s is a small positive real number, called the *stop parameter*.

Length of the Markov chains

The length of the Markov chains is based on the assumption that they should be sufficiently large to enable the algorithm to explore the neighbourhood of a given point in all directions. A straightforward choice, therefore, is given by the following relation

$$L = L_0 \cdot n, \tag{3.5}$$

where *n* denotes the dimension of S and L_0 a constant called the *standard length*. Note that this choice leads to a chain length which is constant for a given problem instance.

3.2. Generation of points

There are several possibilities for generating new points from a given point. The only requirement is that the generation mechanism should satisfy (2.11), (2.34) and (2.35). We discuss two alternatives.

Alternative A. A uniform distribution on S, i.e.

$$g_{xy} = 1/m(S).$$
 (3.6)

Clearly, this alternative satisfies conditions (2.11), (2.34) and (2.35). An obvious disadvantage of this choice is that no structural information about function values is used. This disadvantage can be circumvented by introducing an additional mechanism that uses descent directions. For each new generation there are two possibilities: either a point is drawn from a uniform distribution over S; or a step is made into a descent direction from the current point, i.e.,

Alternative B.

$$g_{xy} = \begin{cases} LS(x) & \text{if } w > t, \\ 1/m(S) & \text{if } w \le t, \end{cases}$$
(3.7)

where t is a fixed number in the interval [0, 1), and w a random number drawn from U[0, 1). LS(x) is a Local Search procedure that generates a point y in a descent

direction of x, thus with $f(y) \le f(x)$ (y is not necessarily a local minimum). This generation mechanism seems more efficient, because of its local search steps. There is one drawback to this generation mechanism: $g_{xy} \ne g_{yx}$, and thus (2.34) is no longer satisfied. It can be shown, however, that this method still converges to $B_f(\varepsilon)$ (Definition 1.2).

Theorem 3.1. Let P denote the transition probability associated with the simulated annealing algorithm (Definition 2.4), and let the random variables X(k) and Y(k) be defined as the outcomes of the trials in the simulated annealing algorithm using Alternative A and Alternative B, respectively. Then

$$\forall_{\varepsilon>0} \colon \lim_{c\downarrow 0} \lim_{k\to\infty} \mathbb{P}\{Y(k) \in B_f(\varepsilon) \mid c\} \ge \lim_{c\downarrow 0} \lim_{k\to\infty} \mathbb{P}\{X(k) \in B_f(\varepsilon) \mid c\} > 1-\varepsilon.$$

$$(3.8)$$

Proof.

$$\mathbb{P}\{Y(k) \in B_{f}(\varepsilon) \mid Y(k-1) \in B_{f}(\varepsilon); c\}$$

$$= t \mathbb{P}\{X(k) \in B_{f}(\varepsilon) \mid X(k-1) \in B_{f}(\varepsilon); c\}$$

$$+ (1-t) \mathbb{P}\{LS(Y(k-1)) \in B_{f}(\varepsilon) \mid Y(k-1) \in B_{f}(\varepsilon); c\}$$

$$= t \mathbb{P}\{X(k) \in B_{f}(\varepsilon) \mid X(k-1) \in B_{f}(\varepsilon); c\} + (1-t);$$

$$\mathbb{P}\{Y(k) \in B_{f}(\varepsilon) \mid Y(k-1) \notin B_{f}(\varepsilon); c\}$$

$$= t \mathbb{P}\{X(k) \in B_{f}(\varepsilon) \mid X(k-1) \in B_{f}(\varepsilon); c\}$$

$$+ (1-t) \mathbb{P}\{LS(Y(k-1)) \in B_{f}(\varepsilon) \mid Y(k-1) \notin B_{f}(\varepsilon); c\}$$

$$= t \frac{m(B_{f}(\varepsilon))}{m(S)} + (1-t)t \mathbb{P}\{LS(Y(k-1)) \in B_{f}(\varepsilon) \mid Y(k-1) \notin B_{f}(\varepsilon); c\};$$

$$(3.10)$$

$$\mathbb{P}\{Y(k) \notin B_{f}(\varepsilon) \mid Y(k-1) \in B_{f}(\varepsilon); c\}$$

$$= t \mathbb{P}\{X(k) \notin B_{f}(\varepsilon) \mid X(k-1) \in B_{f}(\varepsilon); c\}$$

$$+ (1-t) \mathbb{P}\{LS(Y(k-1)) \notin B_{f}(\varepsilon) \mid Y(k-1) \in B_{f}(\varepsilon); c\}$$

$$= t(1-\mathbb{P}\{X(k) \in B_{f}(\varepsilon) \mid X(k-1) \in B_{f}(\varepsilon); c\};$$

$$= t \mathbb{P}\{X(k) \notin B_{f}(\varepsilon) \mid Y(k-1) \notin B_{f}(\varepsilon); c\}$$

$$= t \mathbb{P}\{X(k) \notin B_{f}(\varepsilon) \mid X(k-1) \notin B_{f}(\varepsilon); c\}$$

$$+ (1-t) \mathbb{P}\{LS(Y(k-1)) \notin B_{f}(\varepsilon) \mid Y(k-1) \notin B_{f}(\varepsilon); c\}$$

$$= t \left(1 - \frac{m(B_{f}(\varepsilon))}{m(S)}\right)$$

$$+ (1-t) (\mathbb{P}\{LS(Y(k-1)) \in B_{f}(\varepsilon) \mid Y(k-1) \notin B_{f}(\varepsilon); c\}).$$

$$(3.12)$$

Consequently, using

$$PB(c) = \mathbb{P}\{X(k) \in B_f(\varepsilon) | X(k-1) \in B_f(\varepsilon); c\},$$
(3.13)

$$PLS(c) = \mathbb{P}\{LS(Y(k-1)) \in B_f(\varepsilon) \mid Y(k-1) \notin B_f(\varepsilon); c\}:$$
(3.14)

 \mathbb{E} (waiting time of Y(k) in $B_f(\varepsilon)|c$)

$$= \sum_{k=0}^{\infty} \mathbb{P}\{\forall_{0 \le i \le k} : Y(i) \in B_{f}(\varepsilon) \text{ and } Y(k) \notin B_{f}(\varepsilon) \mid Y(0) \in B_{f}(\varepsilon); c\}$$

$$= \sum_{k=0}^{\infty} k(t \cdot PB(c) + (1-t))^{k-1}(t(1-PB(c)))$$

$$= t(1-PB(c)) \sum_{k=0}^{\infty} k(t \cdot PB(c) + (1-t))^{k-1}$$

$$= t(1-PB(c)) \frac{1}{(t(1-PB(c)))^{2}} = (t(1-PB(c)))^{-1}.$$
(3.15)

Similarly

$$\mathbb{E}(\text{waiting time of } Y(k) \text{ in } S \setminus B_f(\varepsilon) | c) = \left(t \frac{m(B_f(\varepsilon))}{m(S)} + (1-t) \text{PLS}(c) \right)^{-1},$$
(3.16)

E(waiting time of
$$X(k)$$
 in $B_f(\varepsilon)|c) = (1 - PB(c))^{-1}$, (3.17)

 $\mathbb{E}(\text{waiting time of } X(k) \text{ in } S \setminus B_f(\varepsilon) | c) = m(S) / m(B_f(\varepsilon)).$ (3.18)

From Theorem 2.2 we have

$$\forall_{\varepsilon>0}: \lim_{c\downarrow 0} \lim_{k\to\infty} \mathbb{P}\{X(k)\in B_f(\varepsilon) \mid X(0)\in S; c\} > 1-\varepsilon.$$
(3.19)

Furthermore, we have

 $\lim_{k\to\infty} \mathbb{P}\{X(k)\in B_f(\varepsilon)\,|\,X(0)\in S;\,c\}$

$$= \frac{\mathbb{E}(\text{waiting time of } X(k) \text{ in } B_f(\varepsilon) | c)}{\mathbb{E}(\text{waiting time of } X(k) \text{ in } B_f(\varepsilon) | c) + \mathbb{E}(\text{waiting time of } X(k) \text{ in } S \setminus B_f(\varepsilon) | c)}$$
$$= \frac{(1 - \text{PB}(c))^{-1}}{(1 - \text{PB}(c))^{-1} + m(S)/m(B_f(\varepsilon))}.$$
(3.20)

Hence

$$\forall_{\varepsilon>0}: \quad \lim_{c\downarrow 0} \frac{(1-\operatorname{PB}(c))^{-1}}{(1-\operatorname{PB}(c)^{-1}+m(S)/m(B_f(\varepsilon)))} > 1-\varepsilon.$$
(3.21)

Finally, we obtain

 $\forall_{\varepsilon>0}: \quad \lim_{c\downarrow 0} \lim_{k\to\infty} \mathbb{P}\{Y(k) \in B_f(\varepsilon) \mid Y(0) \in S; c\}$

 $= \frac{\mathbb{E}(\text{waiting time of } Y(k) \text{ in } B_f(\varepsilon) | c)}{\mathbb{E}(\text{waiting time of } Y(k) \text{ in } B_f(\varepsilon) | c) + \mathbb{E}(\text{waiting time of } Y(k) \text{ in } S \setminus B_f(\varepsilon) | c)}$

$$= \frac{(t(1 - PB(c)))^{-1}}{(t(1 - PB(c)))^{-1} + (t(m(B_f(\varepsilon))/m(S)) + (1 - t)PLS(c))^{-1}}$$

$$\ge \frac{(t(1 - PB(c)))^{-1}}{(t(1 - PB(c)))^{-1} + m(S)/[tm(B_f(\varepsilon))]}$$

$$= \frac{(1 - PB(c))^{-1}}{(1 - PB(c))^{-1} + m(S)/m(B_f(\varepsilon))} > 1 - \varepsilon.$$
(3.22)

So

$$\forall_{\varepsilon>0}: \lim_{c\downarrow 0} \lim_{k\to\infty} \mathbb{P}\{Y(k)\in B_f(\varepsilon) \mid Y(0)\in S; c\}>1-\varepsilon.$$
(3.23)

This completes the proof of the theorem. \Box

4. Numerical results

The performance of the simulated annealing algorithm presented in Sections 2 and 3 is compared with the performance of a number of two-phases methods known from the literature. There are three criteria that determine the performance of an algorithm:

- (i) the number of function evaluations;
- (ii) the running time; and
- (iii) the quality of the final result.

The latter criterion can be quantified by the difference in the value of the cost function between the obtained minimum and the global minimum. Our performance analysis is carried out for a set of test functions known from the literature. The test functions are taken from Dixon and Szegö (1978b), and from Aluffi-Pentini et al. (1985) (see Appendix A and Appendix B, respectively). Because all methods were implemented on different machines we used the standard unit of time as introduced by Dixon and Szegö (1978b). One unit of time then is the running time needed for 1000 evaluations of the Shekel 5 function in the point (4, 4, 4, 4) (see Appendix A).

It should be mentioned that a comparison between the various methods will never be entirely fair. The implementation of the methods is done by different persons on different machines, and this always gives rise to some discrepancies in the results. Furthermore, different implementations emphasize different aspects, namely a compromise is made between efficiency and reliability, where reliability refers to the probability of obtaining a (near) global minimum. Choosing for efficiency will affect the reliability, and vice versa.

4.1. Implementation of the simulated annealing algorithm

The simulated annealing algorithm has been implemented on a Burroughs B7900 of the Eindhoven University of Technology using the programming language PASCAL.

For the cooling schedule we used the following parameters (see Section 3.1): $\chi_0 = 0.9$, $\delta = 0.1$, $\varepsilon_s = 10^{-4}$ and $L_0 = 10$. Generation of points was done according to alternative B, where t = 0.75. The local search procedure is taken as a combination of steepest descent in the early stages of the optimization and Quasi-Newton in the latter stages. The Quasi-Newton procedure is implemented as the Broyden-Fletcher-Goldfarb-Shanno procedure, as presented by Scales (1985). This local search is done along one descent direction.

4.2. Results

In this section the computational results of the methods listed in Table 1 are summarized.

In Table 2 the number of function evaluations are given of methods A-G for the set of test functions proposed by Dixon and Szegö (1987b) (see Appendix A). In Table 3 the running time in units of standard time for these methods is given. There are no results for method G, because there is no running time available in units of standard time, only in absolute computer time.

Method	Name	Reference
A	Multistart	Rinnooy Kan and Timmer (1984)
В	Controlled Random Search	Price (1978)
С	Density Clustering	Törn (1978)
D	Clustering with distribution function	De Biase and Frontini (1978)
E	Multi Level Single Linkage	Rinnooy Kan and Timmer (1987b)
F	Simulated Annealing	This paper
G	Simulated Annealing based on stochastic differential equations	Aluffi-Pentini et al. (1985, 1989)

Table 1				
Listing of different	methods	used i	in the	comparison

Table	2
-------	---

Number of function	evaluations
--------------------	-------------

Function method	GP	BR	Н3	H6	S 5	S7	S10
A	4400	1600	2500	6000	6500	9300	11 000
В	2500	1800	2400	7600	3800	4900	4400
С	2499	1558	2584	3447	3649	3606	3874
D	378	597	732	807	620	788	1160
Е	148	206	197	487	404	432 ^a	564
F	563	505	1459	4648	365 ^a	558	797
G	5439	2700	3416	3975	2446	4759	4741

^aThe global minimum was not found in one of the four runs.

Function Method	GP	BR	H3	H6	S 5	S7	S10
A	4.5	2	7	22	13	21	32
В	3	4	8	46	14	20	20
С	4	4	8	16	10	13	15
D	15	14	16	21	23	20	30
E	0.15	0.25	0.5	2	1	1^{a}	2
F	0.9	0.9	5	20	0.8^{a}	1.5	2.7

Running time in units of standard time

^aThe global minimum was not found in one of the four runs.

It should be mentioned that for most methods the number of function evaluations and the running time used for the generation of the initial random sample are not taken into account. This benefits some methods. The Multi Level Single Linkage method, for instance, uses 1000 function evaluations for the random sample, and consequently the corresponding running time is not negligible; whereas for simulated annealing the initialization uses $m_0 = 10n$ function evaluations (see (3.2)), where *n* is the dimension. This number is clearly less than in the Multi Level Single Linkage method.

Tables 2 and 3 show that Multi Level Single Linkage is the best method, and that our simulated annealing algorithm is a good alternative. However, the Multi Level Single Linkage algorithm is implemented in an efficient dynamic way: the data are handled without extra costs in running time. Simulated annealing, on the other hand, is tested using a rather primitive implementation, which is not fully optimized. Hence, we may anticipate an increase in efficiency of the latter algorithm by using a more sophisticated implementation.

In Table 4 the results of methods F and G are given for some of the test functions used by Aluffi-Pentini et al. (1985) (see Appendix B). For method F, both the running time and the number of function evaluations are given; for method G only

Function	F	G	
	#f.e. ^b	running time	#f.e. ^b
P3	780 ^a	3.5ª	241 215
P8	2667	7	72 851
P16	9018	33	66 365
P22	1677	2.3	74 194

Table 4 Results for methods F and G

^aThe global minimum was not found in one of the four runs. ^b#f.e. is the number of function evaluations.

Table 3

the number of function evaluations is presented. Again, the running time for this method is given in absolute time on a specific machine. Table 4 shows a striking difference in the number of function evaluations used by both methods. Unfortunately, no appropriate figures are available on the running time of method G, which makes us unable to draw any further conclusions. It does, however, seem that our simulated annealing method is much faster. For method G the results are taken from the trials with the weakest stop criterion.

The effectiveness of all methods seems acceptable for the set of test functions we have been investigating. These functions (especially those of Dixon and Szegö, 1978b) have only a few local minima, and their dimensions range from 2 to 6. For functions with more local minima or of higher dimension, the performance may be worse: Multistart, both clustering methods, and Multi Level Single Linkage then have to store all minima found during execution of the algorthm (this can be as many as 30^n for some functions, where n is the dimension; see, for instance, Aluffi-Pentini et al., 1985, problem 12). For higher dimensions this number is too large to handle, and this will cause those methods to fail. Simulated annealing has the advantage that Markov chains are used, for which only the last point has to be stored. But the convergence of simulated annealing may become slow for these kind of functions.

5. Conclusion and suggestions for further research

The problem discussed in this paper concerns the global minimization of real valued functions over \mathbb{R}^n . There are several methods available from the literature to solve this problem. The best method, up to now, is the Multi Level Single Linkage method developed by Rinnooy Kan and Timmer (1987a, 1987b). This method is capable of finding the global minimum with a high probability in a reasonable amount of computer time, as long as the function has a moderate number of minima and the dimension of the search space is small. For higher dimensional spaces, problems occur due to the enormous amount of data that has to be stored; to cope with this problem a different approach seems to be necessary. Simulated annealing is proposed as such an approach. The amount of data that has to be stored while running the simulated annealing algorithm is negligible; only the current point in a Markov chain and some data used for updating some parameters are needed. Furthermore, if the dimension or the number of local minima increases, this has no effect on the amount of data stored. Therefore, simulated annealing is a method that can cope with such problems. The simulated annealing algorithm performs slightly worse than the Multi Level Single Linkage method in the sense that, for most functions, a slightly larger running time is required. However, there is evidence that the total running time (including the initialization overheads) compares favourably.

The simulated annealing algorithm presented in this paper should be seen as a first step. Preliminary results show that the method is quite effective and efficient.

However, further research may yield more efficient generation mechanisms. Perhaps a more sophisticated step than the one based on a uniformly distributed one can be found, in which information gathered during the minimization is used. It might also be possible to make local search steps at more suitable moments, to avoid a relatively expensive local search step being followed by the acceptation of a large deterioration.

It is certainly possible to improve the implementation (the local search procedure was implemented in a rather primitive way), which will influence the performance positively.

It can be concluded that there are several stochastic algorithms for global minimization that perform satisfactorily but none of these algorithms is perfect. Global optimization remains a challenging research topic.

Appendix A

Test functions proposed by Dixon and Szegö (1978b) (x_i denotes the *i*th coordinate of x):

GP (Goldstein and Price).

$$f(x_1, x_2) = [1 + (x_1 + x_2 + 1)^2 (19 - 14x_1 + 3x_1^2 - 14x_2 + 6x_1x_2 + 3x_2^2)] \\ \times [30 + (2x_1 - 3x_2)^2 (18 - 32x_1 + 12x_1^2 + 48x_2 - 36x_1x_2 + 27x_2^2)].$$

$$S = \{x \in \mathbb{R}^2 | -2 \le x_i \le 2, i = 1, 2\}, \quad x_{\min} = (0, -1), \quad f(x_{\min}) = 3.$$

~

There are four local minima.

BR (Branin).

$$f(x_1, x_2) = a(x_2 - bx_1^2 + cx_1 - d)^2 + e(1 - f) \cos(x_1) + e$$

where $a = 1, b = 5.1/(4\pi^2), c = 5/\pi, d = 6, e = 10, f = 1/(8\pi).$
$$S = \{x \in \mathbb{R}^2 | -5 \le x_1 \le 10 \text{ and } 0 \le x_2 \le 15\},$$
$$x_{\min} = (-\pi, 12.275); (\pi, 2.275); (3\pi, 2.475), f(x_{\min}) = 5/(4\pi).$$

There are no more minima.

H3 and H6 (Hartmann's family).

$$f(x) = -\sum_{i=1}^{m} c_i \exp\left(-\sum_{j=1}^{n} a_{ij} (x_i - p_{ij})^2\right).$$

~

Table A.1 H3 (n = 3 and m = 4)

a_{ij}			c _i	p_{ij}		
3	10	30	1	0.3689	0.1170	0.2673
0.1	10	35	1.2	0.4699	0.4387	0.7470
3	10	30	3	0.1091	0.8732	0.5547
0.1	10	35	3.2	0.038150	0.5743	0.8828
	<i>a_{ij}</i> 3 0.1 3 0.1	$egin{array}{ccccc} a_{ij} & & & & \\ \hline 3 & 10 & & \\ 0.1 & 10 & & \\ 0.1 & 10 & & \\ \end{array}$	a _{ij} 3 10 30 0.1 10 35 3 10 30 0.1 10 35	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$

Ta He	Table A.2 H6 $(n = 6 \text{ and } m = 4)$												
i	• 						c _i	<i>p</i> _{ij}					
1	10	3	17	3.5	1.7	8	1	0.1312	0.1696	0.5569	0.0124	0.8283	0.5886
2	0.05	10	17	0.1	8	14	1.2	0.2329	0.4135	0.8307	0.3736	0.1004	0.9991
3	3	3.5	1.7	10	17	8	3	0.2348	0.1451	0.3522	0.2883	0.3047	0.6650
4	17	8	0.05	10	0.1	14	3.2	0.4047	0.8828	0.8732	0.5743	0.1091	0.0381

S = {x $\in \mathbb{R}^n | 0 \le x_i \le 1, 1 \le i \le n$ }. These functions both have four local minima, $x_{\text{loc}} \approx (p_{i1}, \dots, p_{in}), f(x_{\text{loc}}) \approx -c_i$.

S5, S7 and S10 (Shekel's family).

$$f(x) = -\sum_{i=1}^{m} ((x-a_i)^{\mathrm{T}}(x-a_i)+c_i)^{-1}$$

with the dimension n = 4, m = 5, 7, 10 for S5, S7, S10, respectively, $x = (x_1, ..., x_n)^T$ and $a_i = (a_{i1}, ..., a_{in})^T$.

Table . S5, S7,	Table A.3 S5, S7, S10									
	<i>a_{ij}</i>				c _i					
1	4	4	4	4	0.1					
2	1	1	1	1	0.2					
3	8	8	8	8	0.2					
4	6	6	6	6	0.4					
5	3	7	3	7	0.4					
6	2	9	2	9	0.6					
7	5	5	3	3	0.3					
8	8	1	8	1	0.7					
9	6	2	6	2	0.5					
10	7	3.6	7	3.6	0.5					

 $S = \{x \in \mathbb{R}^4 | 0 \le x_j \le 1, 1 \le j \le 4\}$. These functions have 5, 7 and 10 local minima for S5, S7 and S10, respectively, $x_{loc} \approx a_i$, $f(x_{loc}) \approx 1/c_i$ for $1 \le i \le m$.

Appendix B

In this Appendix, four other test functions, used by Aluffi-Pentini et al. (1985), are given. These functions contain an additional penalty term, for Aluffi-Pentini et al.,

minimized over \mathbb{R}^n . For simulated annealing the minimization is done over S, where S contains only unpenalized points. The penalty function is defined by

$$u(x_{i}, a, k, m) = \begin{cases} k(x_{i} - a)^{m}, & x_{i} > a, \\ 0, & -a \le x_{i} \le a, \\ k(-x_{i} - a)^{m}, & x_{i} < -a. \end{cases}$$

P3 (two-dimensional penalized Schubert function).

$$f(x_1, x_2) = \left\{ \sum_{i=1}^5 i \cos[(i+1)x_1+1] \right\} \left\{ \sum_{i=1}^5 i \cos[(i+1)x_2+1] \right\}$$
$$+ u(x_1, 10, 100, 2) + u(x_2, 10, 100, 2).$$
$$S = \{ x \in \mathbb{R}^2 | -10 \le x_i \le 10, i = 1, 2 \}.$$

This function has 760 local minima, 18 of which are global.

P8.

$$f(x) = (\pi/n) \left\{ k_1 \sin^2(\pi y_1) + \sum_{i=1}^{n-1} (y_i - k_2)^2 [1 + k_1 \sin^2(\pi y_{i+1})] + (y_n - k_2)^2 \right\}$$
$$+ \sum_{i=1}^n u(x_i, 10, 100, 4),$$

where $y_i = 1 + \frac{1}{4}(x_i + 1)$, $k_1 = 10$ and $k_2 = 1$.

$$S = \{x \in \mathbb{R}^3 \mid -10 \le x_i \le 10, \ i = 1, 2, 3\}, \quad x_{\min} = (1, 1, 1), \quad f(x_{\min}) = 0$$

This function has roughly 5³ local minima.

P16.

$$f(x) = k_3 \left\{ \sin^2 (\pi k_4 x_1) + \sum_{i=1}^{n-1} (x_i - k_5)^2 [1 + k_6 \sin^2 (\pi k_4 x_{i+1})] + (x_n - k_5)^2 [1 + k_6 \sin^2 (\pi k_7 x_n)] \right\} + \sum_{i=1}^n u(x_i, 5, 100, 4),$$

with $k_3 = 0.1$, $k_4 = 3$, $k_5 = 1$, $k_6 = 1$, $k_7 = 2$.

$$S = \{x \in \mathbb{R}^5 \mid -5 \le x_i \le 5, i = 1, \dots, 5\}, \quad x_{\min} = (1, 1, 1, 1, 1), \quad f(x_{\min}) = 0.$$

This function has roughly 15^5 local minima.

P22.

$$f(x) = 10^{k} x_{1}^{2} + x_{2}^{2} - (x_{1}^{2} + x_{2}^{2})^{2} + 10^{l} (x_{1}^{2} + x_{2}^{2})^{4}$$

with k = 5 and l = -5.

$$S = \{x \in \mathbb{R}^2 | -20 \le x_i \le 20, \ i = 1, 2\},\$$

$$x_{\min} = (0, 15); \ (0, -15), \quad f(x_{\min}) = -24775.$$

The origin is a local minimum.

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