

EDITORIAL POLICY

MATHEMATICAL PROGRAMMING publishes original articles dealing with every theoretical, computational, and applicational aspect of mathematical programming; that is, everything of direct or indirect use for questions surrounding the problem of finding the extreme values of functions of many variables. Included, along with the conventional topics of linear, nonlinear, integer and stochastic programming, are computer experimentation, techniques for formulating and applying mathematical programming models, computer programming devices of special interest to the subject, unconstrained optimization, convexity, polytopes, and control and game theory done in the spirit of mathematical programming.

Expositions and surveys, original research, and contributions to several special sections are published. "Computer Communications" contains short descriptions of newly available computer routines and summaries of computational experiments. "Short Communications" contains research announcements, research problems, and summaries of applications. "Publications" contains book reviews and a briefly annotated bibliography listing papers, books and programs germane to mathematical programming and appearing elsewhere. All matter to be published must be refereed; however, the usual refereeing procedures are curtailed for short reports destined for the special sections to assure rapid review.

The language of the journal is English.