



On Two Variants of Induced Matchings

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Abstract. A matching M in a graph G is an *induced matching* if the subgraph of G induced by M is the same as the subgraph of G induced by $S = \{v \in V(G) \mid v \text{ is incident on an edge of } M\}$. Given a graph G and a positive integer k , INDUCED MATCHING asks whether G has an induced matching of cardinality at least k . An induced matching M is *maximal* if it is not properly contained in any other induced matching of G . Given a graph G , MIN-MAX-IND-MATCHING is the problem of finding a maximal induced matching M in G of minimum cardinality. Given a bipartite graph $G = (X \uplus Y, E(G))$, SATURATED INDUCED MATCHING asks whether there exists an induced matching in G that saturates every vertex in Y . In this paper, we study MIN-MAX-IND-MATCHING and SATURATED INDUCED MATCHING. First, we strengthen the hardness result of MIN-MAX-IND-MATCHING by showing that its decision version remains NP-complete for perfect elimination bipartite graphs, star-convex bipartite graphs, and dually chordal graphs. Then, we show the hardness difference between INDUCED MATCHING and MIN-MAX-IND-MATCHING. Finally, we propose a linear-time algorithm to solve SATURATED INDUCED MATCHING.

Keywords: Matching · Induced matching · Minimum maximal induced matching · NP-completeness · Linear-time algorithm

1 Introduction

All graphs considered in this paper are simple, finite, connected, and undirected. For a graph G , let $V(G)$ denote its vertex set, and $E(G)$ denote its edge set. A matching M in a graph G is an *induced matching* if $G[M]$, the subgraph of G induced by M , is the same as $G[S]$, the subgraph of G induced by $S = \{v \in V(G) \mid v \text{ is incident on an edge of } M\}$. An induced matching M is *maximal* if M is not properly contained in any other induced matching of G . Given a graph G , MIN-MAX-IND-MATCHING asks to find a maximal induced matching M of minimum cardinality in G . Formally, the decision version of MIN-MAX-IND-MATCHING is defined as follows:

DECIDE-MIN-MAX-IND-MATCHING:**Input:** A graph G and a positive integer $k \leq |V(G)|$.**Question:** Does there exist a maximal induced matching M in G such that $|M| \leq k$?

The *induced matching number* of G is the maximum cardinality of an induced matching among all induced matchings in G , and we denote it by $\mu_{\text{in}}(G)$. The *minimum maximal induced matching number* of G is the minimum cardinality of a maximal induced matching among all maximal induced matchings in G , and we denote it by $\mu'_{\text{in}}(G)$. It is also known as the *lower induced matching number* of G [8]. For an example, consider the graph G with vertex set $V(G) = \{a, b, c, d, e\}$ and edge set $E(G) = \{ab, bc, cd, de\}$. $M_1 = \{bc\}$ and $M_2 = \{ab, de\}$ are two maximal induced matchings of G and M_1 is a minimum maximal induced matching of G . Therefore, $\mu'_{\text{in}}(G) = 1$.

When we restrict INDUCED MATCHING by applying a constraint, which is to saturate one of the partitions of the bipartite graph, then we obtain SATURATED INDUCED MATCHING. The motivation for SATURATED INDUCED MATCHING comes directly from the applications of INDUCED MATCHING, which are secure communication networks, VLSI design, risk-free marriages, etc. One possible application of SATURATED INDUCED MATCHING in the secure communication channel is as follows: Suppose we have a bipartite graph $G = (X \uplus Y, E(G))$ where the partitions X and Y represent broadcasters and receivers, respectively, and the edges represent the communication capabilities between broadcasters and receivers. Now, we want to select $|Y|$ edges such that all receivers should get the information, and that too from a unique broadcaster. Moreover, there should be no edge between any two active channels (i.e., edges) to avoid any interception or leakage.

Related Work. MIN-MAX-IND-MATCHING is known to be polynomial-time solvable for graph classes like chordal graphs, circular-arc graphs, and AT-free graphs [15]. The weighted version of MIN-MAX-IND-MATCHING is known to be linear-time solvable for trees [11]. MIN-MAX-IND-MATCHING for random graphs has been studied in [6]. A graph G is *bi-size matched* if there exists $k \geq 1$ such that $|M| \in \{k, k + 1\}$ for every maximal induced matching M in G . For bi-size matched graphs, DECIDE-MIN-MAX-IND-MATCHING is shown to be NP-complete in [16]. From the approximation point of view, MIN-MAX-IND-MATCHING cannot be approximated within a ratio of $n^{1-\epsilon}$ for any $\epsilon > 0$ unless $P = NP$ [15]. The MIN-MAX version of other variants of matchings, like acyclic matching and uniquely restricted matching, have also been considered in the literature [4, 5, 12].

Our Contribution. In Sect. 3, we discuss MIN-MAX-IND-MATCHING. In particular, in Subsect. 3.1, we strengthen the hardness result of MIN-MAX-IND-MATCHING by showing that DECIDE-MIN-MAX-IND-MATCHING remains NP-complete for perfect elimination bipartite graphs, star-convex bipartite graphs, and dually chordal graphs. In Subsect. 3.2, we show the hardness difference between INDUCED MATCHING and MIN-MAX-IND-MATCHING by giving a graph class where one problem is polynomial-time solvable while the other problem

is APX-hard, and vice-versa. In Sect. 4, we introduce SATURATED INDUCED MATCHING and propose a linear-time algorithm for the same.

2 Preliminaries

For a positive integer k , let $[k]$ denote the set $\{1, \dots, k\}$. Given a graph G and a matching M , we use the notation V_M to denote the set of M -saturated vertices and $G[V_M]$ to denote the subgraph induced by V_M . In a graph G , the open and closed neighborhood of a vertex $v \in V(G)$ are denoted by $N(v)$ and $N[v]$, respectively, and defined by $N(v) = \{w \mid vw \in E(G)\}$ and $N[v] = N(v) \cup \{v\}$. The degree of a vertex v is $|N(v)|$ and is denoted by $d_G(v)$. When there is no ambiguity, we do not use the subscript G . If $d(v) = 1$, then v is a *pendant vertex*. For a graph G , the subgraph of G induced by $S \subseteq V(G)$ is denoted by $G[S]$, where $G[S] = (S, E_S)$ and $E_S = \{xy \in E(G) \mid x, y \in S\}$. A graph G is a k -regular graph if $d(v) = k$ for every vertex v of G . Let K_n and P_n denote a *complete graph* and a *path graph*, respectively. A graph G is a *bipartite graph* if its vertex set $V(G)$ can be partitioned into two sets, X and Y , such that every edge of G joins a vertex in X to a vertex in Y . We use the notation $G = (X \uplus Y, E(G))$ to represent the bipartite graph with vertex partitions X and Y . An edge xy of G is a *bisimplicial edge* if $N(x) \cup N(y)$ induces a complete bipartite subgraph of G . Let $\sigma = (x_1y_1, x_2y_2, \dots, x_ky_k)$ be a sequence of pairwise nonadjacent edges of G . Let $S_j = \{x_1, x_2, \dots, x_j\} \cup \{y_1, y_2, \dots, y_j\}$ and $S_0 = \emptyset$. Then, σ is a *perfect edge elimination ordering* for G if each edge $x_{j+1}y_{j+1}$ is bisimplicial in $G_{j+1} = G[(X \uplus Y) \setminus S_j]$ for $j = 0, 1, \dots, k-1$ and $G_{k+1} = G[(X \uplus Y) \setminus S_k]$ has no edge. A bipartite graph for which there exists a perfect edge elimination ordering is a *perfect elimination bipartite graph*. Introduced by Golumbic and Goss, the class of perfect elimination bipartite graphs is considered to be a bipartite counterpart of chordal graphs and can be recognized in polynomial time [9].

A bipartite graph G is a *tree-convex bipartite graph*, if a tree $T = (X, E^X)$ can be defined on the vertices of X , such that for every vertex y in Y , the neighborhood of y induces a subtree of T . Tree-convex bipartite graphs are recognizable in linear time, and an associated tree T can also be constructed in linear time [2]. A tree with at most one non-pendant vertex is called a *star*. If the tree T in a tree-convex bipartite graph G is a star, then G is a *star-convex bipartite graph*. The following proposition is a characterization of star-convex bipartite graphs.

Proposition 1 (Pandey and Panda [14]). *A bipartite graph $G = (X \uplus Y, E(G))$ is a star-convex bipartite graph if and only if there exists a vertex $x \in X$ such that every vertex $y \in Y$ is either a pendant vertex or is adjacent to x .*

A vertex $u \in N_G[v]$ in a graph G is a *maximum neighbor* of v if for all $w \in N_G[v]$, $N_G[w] \subseteq N_G[u]$. An ordering $\alpha = (v_1, \dots, v_n)$ of $V(G)$ is a *maximum neighborhood ordering*, if v_i has a maximum neighbor in $G_i = G[\{v_i, \dots, v_n\}]$ for all $i \in [n]$. A graph G is a *dually chordal graph* if it has a maximum neighborhood ordering. These graphs are a generalization of strongly chordal graphs and a superclass of interval graphs. Furthermore, note that dually chordal graphs can be recognized in linear time [1].

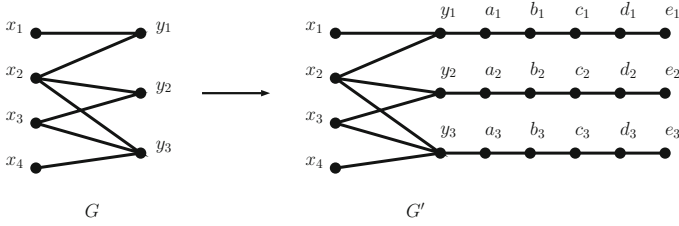


Fig. 1. An illustration of the construction of G' from G .

3 Minimum Maximal Induced Matching

3.1 NP-completeness Results

In this subsection, we first show that DECIDE-MIN-MAX-IND-MATCHING is NP-complete for perfect elimination bipartite graphs.

Theorem 2. DECIDE-MIN-MAX-IND-MATCHING is NP-complete for perfect elimination bipartite graphs.

Proof. Given a perfect elimination bipartite graph G and a matching M , it is easy to observe that DECIDE-MIN-MAX-IND-MATCHING is in NP. Next, we prove that DECIDE-MIN-MAX-IND-MATCHING is NP-hard for perfect elimination bipartite graphs by establishing a polynomial-time reduction from DECIDE-MIN-MAX-IND-MATCHING for bipartite graphs, which is known to be NP-hard [15].

Given a bipartite graph $G = (X \uplus Y, E(G))$, where $X = \{x_1, \dots, x_p\}$ and $Y = \{y_1, \dots, y_l\}$, an instance of DECIDE-MIN-MAX-IND-MATCHING, construct a graph $G' = (X' \uplus Y', E(G'))$, an instance of DECIDE-MIN-MAX-IND-MATCHING for perfect elimination bipartite graphs in the following way: For each $y_i \in Y$, introduce a path $P_i = y_i, a_i, b_i, c_i, d_i, e_i$ of length 5. Formally, $X' = X \cup \bigcup_{i \in [l]} \{a_i, c_i, e_i\}$, $Y' = Y \cup \bigcup_{i \in [l]} \{b_i, d_i\}$ and $E(G') = E(G) \cup \bigcup_{i \in [l]} \{y_i a_i, a_i b_i, b_i c_i, c_i d_i, d_i e_i\}$. See Fig. 1 for an illustration of the construction of G' from G . Note that G' is a perfect elimination bipartite graph as $(e_1 d_1, \dots, e_l d_l, c_1 b_1, \dots, c_l b_l, a_1 y_1, \dots, a_l y_l)$ is a perfect edge elimination ordering of G' . Now, the following claim is sufficient to complete the proof of the theorem.

Claim 3. G has a maximal induced matching of cardinality at most k if and only if G' has a maximal induced matching of cardinality at most $k + l$.

Proof. Let M be a maximal induced matching in G of cardinality at most k . Define a matching $M' = M \cup \bigcup_{i \in [l]} \{b_i c_i\}$ in G' . By the definition of an induced matching, note that M' is a maximal induced matching in G' and $|M'| \leq k + l$.

Conversely, let M be a minimum maximal induced matching in G' of cardinality at most $k + l$. Since M is maximal, $|M \cap \{b_i c_i, c_i d_i, d_i e_i\}| \geq 1$ for each $i \in [l]$. Furthermore, since M is an induced matching, $|M \cap \{b_i c_i, c_i d_i, d_i e_i\}| \leq 1$ for each $i \in [l]$. Thus, for each $i \in [l]$, $|M \cap \{b_i c_i, c_i d_i, d_i e_i\}| = 1$.

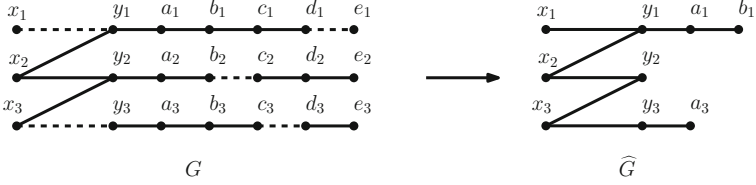


Fig. 2. An illustration of the construction of \widehat{G} from G' . Here, the dashed edges show a minimum maximal induced matching in G' .

Now, we label each $y_i \in Y$ as either Type-I vertex, Type-II vertex or Type-III vertex depending on whether $b_i c_i, c_i d_i$ or $d_i e_i$ belongs to M . For every $i \in [l]$, if y_i is a Type-I vertex, remove the vertices a_i, b_i, c_i, d_i, e_i from G' , if y_i is a Type-II vertex, remove the vertices b_i, c_i, d_i, e_i from G' , and if y_i is a Type-III vertex, remove the vertices c_i, d_i, e_i from G' . After removing all the desired vertices, let us call the graph so obtained as \widehat{G} . See Fig. 2 for an illustration of the construction of \widehat{G} from G' . Let \widehat{M} be the restriction of M to \widehat{G} . Clearly, \widehat{M} is a maximal induced matching in \widehat{G} and $|\widehat{M}| = (k + l) - l = k$. Now, we claim that there exists a maximal induced matching in G of cardinality at most k . If $\widehat{M} \subset E(G)$, then we are done, as \widehat{M} will be a desired maximal induced matching in G of cardinality at most k . So, let us assume that \widehat{M} contains an edge from the path P_j for some fixed $j \in [l]$.

If $y_j a_j \in \widehat{M}$ and y_j is a Type-II (or Type-III) vertex, then we claim that one of the following conditions will hold:

- i) $(\widehat{M} \setminus \{y_j a_j\}) \cup \{y_j x_k\}$ is a maximal induced matching in \widehat{G} for some $x_k \in N(y_j)$.
- ii) $\widehat{M} \setminus \{y_j a_j\}$ is a maximal induced matching in $\widehat{G} \setminus \{a_j\}$ or $\widehat{G} \setminus \{a_j, b_j\}$ depending on whether y_j is a Type-II vertex or a Type-III vertex, respectively.

If Condition i) holds, then we are done. So, let us assume that $(\widehat{M} \setminus \{y_j a_j\}) \cup \{y_j x_k\}$ is not a maximal induced matching in \widehat{G} for any $x_k \in N(y_j)$. This implies that the edges incident on y_j (except $y_j a_j$) are dominated by edges from the edge set $E(G) \cap \widehat{M}$. So, in other words, if we remove the edge $y_j a_j$ from \widehat{M} , then all edges except $y_j a_j$ will be dominated by the rest of \widehat{M} . This further implies that $\widehat{M} \setminus \{y_j a_j\}$ is a maximal induced matching in $\widehat{G} \setminus \{a_j\}$ or $\widehat{G} \setminus \{a_j, b_j\}$ depending on whether y_j is a Type-II or a Type-III vertex. Similarly, if $a_j b_j \in \widehat{M}$, then we claim that either $(\widehat{M} \setminus \{a_j b_j\}) \cup \{y_j a_j\}$ is a maximal induced matching in \widehat{G} or $\widehat{M} \setminus \{a_j b_j\}$ is a maximal induced matching in $\widehat{G} \setminus \{a_j, b_j\}$. So, we have proved that every edge $e \in \widehat{M} \cap P_j$ can either be replaced by an edge in $E(G)$ or can be removed without disturbing the maximality of the matching restricted to $E(G)$. Therefore, G has a maximal induced matching of cardinality at most k . \square

Hence, DECIDE-MIN-MAX-IND-MATCHING is NP-complete for perfect elimination bipartite graphs. \square

Next, we show that DECIDE-MIN-MAX-IND-MATCHING is NP-complete for star-convex bipartite graphs.

Theorem 4. DECIDE-MIN-MAX-IND-MATCHING is NP-complete for star-convex bipartite graphs.

Proof. Given a star-convex bipartite graph G and a matching M , it is easy to observe that DECIDE-MIN-MAX-IND-MATCHING is in NP. Next, we prove that DECIDE-MIN-MAX-IND-MATCHING is NP-hard for star-convex bipartite graphs by establishing a polynomial-time reduction from DECIDE-MIN-MAX-IND-MATCHING for bipartite graphs, which is known to be NP-hard [15].

Given a bipartite graph $G = (X \uplus Y, E(G))$, where $X = \{x_1, \dots, x_p\}$ and $Y = \{y_1, \dots, y_q\}$ for $q \geq 3$, an instance of DECIDE-MIN-MAX-IND-MATCHING, we construct a star-convex bipartite graph $G' = (X' \uplus Y', E(G'))$, an instance of DECIDE-MIN-MAX-IND-MATCHING in the following way:

- Introduce a vertex x_0 and make x_0 adjacent to y_i for each $i \in [q]$.
- Introduce the vertex set $\{\bar{y}_1, \dots, \bar{y}_q\}$ and make x_0 adjacent to \bar{y}_i for each $i \in [q]$.
- Introduce the edge set $\bigcup_{i,j \in [q]} \{x_{ij}y_{ij}\}$. For each $i \in [q]$, make \bar{y}_i adjacent to x_{ij} for every $j \in [q]$.

Formally, $X' = X \cup \{x_0\} \cup \bigcup_{i,j \in [q]} \{x_{ij}\}$ and $Y' = Y \cup \bigcup_{i \in [q]} \{\bar{y}_i\} \cup \bigcup_{i,j \in [q]} \{y_{ij}\}$. See Fig. 3 for an illustration of the construction of G' from G . Note that every vertex in Y' is either adjacent to x_0 or is a pendant vertex. So, by Proposition 1, it is clear that the graph G' is a star-convex bipartite graph. Now, the following claim is sufficient to complete the proof of the theorem.

Claim 5. G has a maximal induced matching of cardinality at most k if and only if G' has a maximal induced matching of cardinality at most $k + q$.

Proof. Let M be a maximal induced matching in G of cardinality at most k . Define a matching M' in G' as follows: $M' = M \cup \bigcup_{i \in [q]} \{\bar{y}_i x_{ii}\}$. Clearly, M' is a maximal induced matching in G' and $|M'| \leq k + q$.

Conversely, let M be a minimum maximal induced matching in G' of cardinality at most $k + q$. Let M_G denote a maximum induced matching in G . Note that $|M_G| \leq q$. Now consider the following matching: $M' = \bigcup_{i \in [q]} \{\bar{y}_i x_{ii}\} \cup M_G$. Note that M' is a maximal induced matching in G' of cardinality at most $2q$. Thus, $|M| \leq 2q$. Now, we will show that there exists a maximal induced matching in G of cardinality at most k .

If $x_0 \bar{y}_i \in M$ for some fixed $i \in [q]$, then $\bar{y}_k x_{kj} \notin M$ for any $k, j \in [q]$. Also, $x_0 \bar{y}_k \notin M$ for any $k \in [q] \setminus \{i\}$. So, edges of the form $x_{kj} y_{kj}$ must belong to M for every $k \in [q] \setminus \{i\}$ and $j \in [q]$. Thus, $|M| \geq q(q - 1) + 1$, which is a contradiction to the fact that $|M| \leq 2q$. Therefore, $x_0 \bar{y}_i \notin M$ for any $i \in [q]$. Now, there are two possibilities. If $x_{ij} y_{ij} \in M$ for some $i \in [q]$, then $x_{ij} y_{ij} \in M$ for every $j \in [q]$. On the other hand, if for each $i \in [q]$ there exists some $j \in [q]$ such that $\bar{y}_i x_{ij} \in M$, then only q edges will suffice to make M maximal. So, in

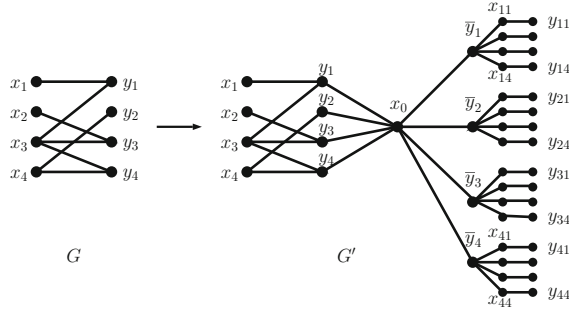


Fig. 3. An illustration of the construction of G' from G .

any minimum maximal induced matching M , it is always better to choose edges of the form $\bar{y}_i x_{ij}$ in M for all $i, j \in [q]$. Thus, M restricted to $E(G)$ is a desired maximal induced matching in G of cardinality at most k . \square

Hence, by Claim 5, DECIDE-MIN-MAX-IND-MATCHING is NP-complete for star-convex bipartite graphs. \square

As the class of tree-convex bipartite graphs is a superclass of star-convex bipartite graphs, the following corollary is a consequence of Theorem 4.

Corollary 6. DECIDE-MIN-MAX-IND-MATCHING is NP-complete for tree-convex bipartite graphs.

Next, we show that DECIDE-MIN-MAX-IND-MATCHING is NP-complete for dually chordal graphs. Note that the reduction is similar to the reduction given for star-convex bipartite graphs.

Theorem 7. DECIDE-MIN-MAX-IND-MATCHING is NP-complete for dually chordal graphs.

Proof. Given a dually chordal graph G and a subset $M \subseteq E(G)$, it can be checked in polynomial time whether M is a maximal induced matching in G or not. So, DECIDE-MIN-MAX-IND-MATCHING belongs to the class NP for dually chordal graphs. To show the NP-hardness, we give a polynomial-time reduction from DECIDE-MIN-MAX-IND-MATCHING for general graphs, which is already known to be NP-complete [15].

Given a graph G , where $V(G) = \{v_1 \dots, v_n\}$ and $n \geq 3$, an instance of DECIDE-MIN-MAX-IND-MATCHING, we construct a dually chordal graph G' , an instance of DECIDE-MIN-MAX-IND-MATCHING in the following way:

- Introduce a vertex v_0 and make v_0 adjacent to v_i for each $i \in [n]$.
- Introduce the vertex set $\{w_1, \dots, w_n\}$ and make v_0 adjacent to w_i for each $i \in [n]$.
- Introduce the edge set $\bigcup_{i,j \in [n]} \{p_{ij} q_{ij}\}$. For each $i \in [n]$, make w_i adjacent to p_{ij} for every $j \in [n]$.

Clearly, G' is a dually chordal graph as $(q_{11}, \dots, q_{1n}, q_{21}, \dots, q_{2n}, \dots, q_{n1}, \dots, q_{nn}, p_{11}, \dots, p_{1n}, p_{21}, \dots, p_{2n}, \dots, p_{n1}, \dots, p_{nn}, w_1, w_2, \dots, w_n, v_1, v_2, \dots, v_n, v_0)$ is a maximum neighborhood ordering of G' . Now, the following claim is sufficient to complete the proof.

Claim 8. G has a maximal induced matching of cardinality at most k if and only if G' has a maximal induced matching of cardinality at most $k + n$.

Proof. Let M be a maximal induced matching in G of cardinality at most k . Define a matching M' in G' as follows: $M' = M \cup \bigcup_{i \in [n]} \{w_i p_{ii}\}$. Clearly, M' is a maximal induced matching in G' and $|M'| \leq k + n$.

Conversely, let M be a minimum maximal induced matching in G' of cardinality at most $k + n$. Now, we will show that there exists a maximal induced matching in G of cardinality at most k . Let M_G denote a maximum induced matching in G . Note that $|M_G| \leq \frac{n}{2}$.

If $v_0 w_i \in M$ for some fixed $i \in [n]$, then $w_k p_{kj} \notin M$ for any $k, j \in [n]$. Also, $v_0 w_k \notin M$ for any $k \in [n] \setminus \{i\}$. So, edges of the form $p_{kj} q_{kj}$ must belong to M for each $k \in [n] \setminus \{i\}$ and $j \in [n]$. Thus, $|M| \geq n(n-1) + 1$, which is a contradiction as $M' = \bigcup_{i \in [n]} \{w_i p_{ii}\} \cup M_G$ is a maximal induced matching in G' of cardinality at most $\frac{n}{2} + n$ and cardinality of M cannot be greater than the cardinality of M' . Therefore, $v_0 w_i \notin M$ for any $i \in [n]$. Now, there are two possibilities. If $p_{ij} q_{ij} \in M$ for some $i, j \in [n]$, then $p_{ik} q_{ik} \in M$ for every $k \in [n]$. On the other hand, if for each $i \in [n]$ there exists some $j \in [n]$ such that $w_i p_{ij} \in M$, then only n edges will suffice to make M maximal. So, in any minimum maximal induced matching M , it is always better to choose edges of the form $w_i p_{ij}$ in M for all $i, j \in [n]$. Thus, M restricted to $E(G)$ is a desired maximal induced matching in G of cardinality at most k . \square

Hence, DECIDE-MIN-MAX-IND-MATCHING is NP-complete for dually chordal graphs. \square

3.2 Hardness Difference Between Induced Matching and Minimum Maximal Induced Matching

In this subsection, we show that MIN-MAX-IND-MATCHING and INDUCED MATCHING differ in hardness; that is, there are graph classes in which one problem is polynomial-time solvable while the other is APX-hard, and vice versa. For this purpose, consider the following definition.

Definition 9 (GC_3 graph). A graph H is a GC_3 graph if it can be constructed from some graph G , where $V(G) = \{v_1, \dots, v_n\}$ in the following way: For each vertex v_i of G , introduce a cycle v_i, a_i, b_i, v_i of length 3 in H . Formally, $V(H) = V(G) \cup \bigcup_{i \in [n]} \{a_i, b_i\}$ and $E(H) = E(G) \cup \bigcup_{i \in [n]} \{v_i a_i, a_i b_i, v_i b_i\}$.

Now, consider the following straightforward observation that follows from the definition of maximal induced matching.

Observation 10. Let M be an induced matching in a GC_3 graph H . Then, M is maximal in H iff for each $i \in [n]$, either v_i is saturated by M or $a_i b_i \in M$.

Now, we will show that INDUCED MATCHING is polynomial-time solvable for GC_3 graphs, and MIN-MAX-IND-MATCHING is APX-hard for GC_3 graphs.

Theorem 11. *Let H be a GC_3 graph constructed from a graph G , where $V(G) = \{v_1, \dots, v_n\}$, as in Definition 9. Then, $\mu_{\text{in}}(H) = n$.*

Proof. Let $M = \bigcup_{i \in [n]} \{a_i b_i\}$. It is easy to see that $|M| = n$ and $G[V_M]$ is a disjoint union of K'_2 's. So, M is an induced matching in H . Hence, $\mu_{\text{in}}(H) \geq n$.

Next, consider a maximum induced matching, say M_{in} in H . If $|M_{\text{in}}| > n$, then M_{in} must contain at least one edge from the edge set $E(G)$, i.e., $v_i v_j \in M_{\text{in}}$ for some $i, j \in [n]$. Define $M = (M_{\text{in}} \setminus \{v_i v_j\}) \cup \{a_i b_i, a_j b_j\}$. By Observation 10, M is an induced matching in H and $|M| > |M_{\text{in}}|$, which is a contradiction as M_{in} is a maximum induced matching in H . Thus, $\mu_{\text{in}}(H) \leq n$. \square

Proposition 12 (Gotthilf and Lewenstein [10]). *Let G be a graph with maximum degree Δ . Then, $\mu_{\text{in}}(G) \geq \frac{|E(G)|}{1.5\Delta^2 - 0.5\Delta}$.*

Proposition 13 (Duckworth et al. [7]). *INDUCED MATCHING is APX-complete for r -regular graphs for every fixed integer $r \geq 3$.*

Theorem 14. *MIN-MAX-IND-MATCHING is APX-hard for GC_3 graphs.*

Proof. Given a 3-regular graph G , an instance of INDUCED MATCHING, we construct a GC_3 graph H , an instance of MIN-MAX-IND-MATCHING by attaching a cycle v_i, a_i, b_i, v_i of length 3 to each $v_i, i \in [n]$. Next, let Type-A edges = $\bigcup_{i \in [n]} \{a_i b_i\}$ and Type-B edges = $E(G)$. Now, consider the following claim whose proof follows from Observation 10 and the fact that every edge of the form $v_i a_i$ or $v_i b_i$ (where $i \in [n]$) can be replaced with $a_i b_i$.

Claim 15. *For every maximal induced matching M in a GC_3 graph H , there exists a maximal induced matching M' such that $|M'| = |M|$ and M' contains edges of Type-A and Type-B only.*

Claim 16. *Let M_B^* be a minimum maximal induced matching in H and M_A^* be a maximum induced matching in G . Then, $|M_B^*| = n - |M_A^*|$.*

Proof. Since M_A^* is a maximum induced matching in G , this implies that $2|M_A^*|$ vertices are saturated, and $n - 2|M_A^*|$ vertices are unsaturated by M_A^* in G . Define a matching $M_B = M_A^* \cup \{a_i b_i \mid v_i \text{ is unsaturated by } M_A^*\}$ in H . By Observation 10, M_B is a maximal induced matching in H . Since $|M_B| = (|M_A^*| + n - 2|M_A^*|) = n - |M_A^*|$, $|M_B^*| \leq n - |M_A^*|$.

By Claim 15, there exists a minimum maximal induced matching M_B^* in H such that M_B^* contains edges of Type-A and Type-B only. Let $T^* \cup S^*$ be a partition of M_B^* such that T^* contains Type-A edges and S^* contains Type-B edges. Since M_B^* is maximal, $|T^*| = n - 2|S^*|$. This implies that $|M_B^*| = |S^*| + (n - 2|S^*|) = n - |S^*|$. Since $S^* \subset M_B^*$, S^* is an induced matching in G and $|S^*| \leq |M_A^*|$. As $|S^*| = n - |M_B^*|$, $n - |M_B^*| \leq |M_A^*|$. This completes the proof of Claim 16. \square

We now return to the proof of Theorem 14. By Proposition 12, we know that any 3-regular graph G satisfies the inequality $|M_A^*| \geq \frac{n}{8}$. Therefore, we have $|M_B^*| = n - |M_A^*| \leq 8|M_A^*| - |M_A^*| = 7|M_A^*|$. Further, let M be a maximal induced matching in H . By Claim 15, there exists a maximal induced matching in H such that $|M_B| = |M|$ and M_B contains edges of Type-A and Type-B only. Let $T_B \cup S_B$ be a partition of M_B such that T_B contains Type-A edges and S_B contains Type-B edges. Since M_B is maximal, $|T_B| = (n - 2|S_B|)$. Hence, $|M_B| = n - |S_B|$. Here, S_B is a desired induced matching in G . Let $S_B = M_A$. Now, $|M_A^*| - |M_A| = |M_A^*| - |M_A| + n - n = (n - |M_A|) - (n - |M_A^*|) \leq |(|M_B^*| - M_B)|$. From these two inequalities and Proposition 13, it follows that it is an L-reduction with $\alpha = 7$ and $\beta = 1$. Thus, MIN-MAX-IND-MATCHING is APX-hard for GC_3 graphs. \square

Next, consider the following definition.

Definition 17 (G_{x_0} graph). A bipartite graph $G' = (X' \uplus Y', E(G'))$ is a G_{x_0} graph if it can be constructed from a bipartite graph $G = (X \uplus Y, E(G))$, where $Y = \{y_1, \dots, y_l\}$ in the following way: Introduce a new vertex x_0 and make x_0 adjacent to each $y_i \in Y$. Formally, $X' = X \cup \{x_0\}$, $Y' = Y$, and $E(G') = E(G) \cup \{x_0y_i \mid y_i \in Y\}$.

Now, we show that MIN-MAX-IND-MATCHING is polynomial-time solvable for G_{x_0} graphs, and INDUCED MATCHING is APX-hard for G_{x_0} graphs.

Theorem 18. Let $G' = (X' \uplus Y', E(G'))$ be a G_{x_0} graph constructed from a bipartite graph $G = (X \uplus Y, E(G))$, where $Y = \{y_1, \dots, y_l\}$, as in Definition 17. Then, $\mu'_{\text{in}}(G') = 1$.

Proposition 19 (Panda et al. [13]). Let G' be a G_{x_0} graph constructed from an r -regular ($r \geq 3$) bipartite graph G by introducing a vertex x_0 and making x_0 adjacent to every vertex in one of the partitions of G . Then, G has an induced matching of cardinality at least k if and only if G' has an induced matching of cardinality at least k .

Now, we are ready to prove the following theorem by giving a polynomial-time reduction from INDUCED MATCHING.

Theorem 20. INDUCED MATCHING is APX-hard for G_{x_0} graphs.

Proof. Given an r -regular graph G , an instance of INDUCED MATCHING, we construct a G_{x_0} graph H , an instance of INDUCED MATCHING by introducing a vertex x_0 and making it adjacent to every vertex of G (see Definition 17). Now, we have the following claim from Proposition 19.

Claim 21. If M_B^* is a maximum induced matching in G' and M_A^* is a maximum induced matching in G , then $|M_B^*| = |M_A^*|$.

We now return to the proof of Theorem 20. By Claim 21, it is clear that $|M_B^*| = |M_A^*|$. Further, let M_B be an induced matching in G' . By Proposition 19,

Algorithm 1. ALGO-SIM(G)**Input:** A bipartite graph $G = (X \uplus Y, E(G))$;**Output:** A saturated induced matching M_S or a variable reporting that G has no saturated induced matching; $M_S \leftarrow \emptyset$;**for** every $y \in Y$ **do** **if** (there exists some $x \in N(y)$ such that $d(x) = 1$) **then** $M_S \leftarrow M_S \cup \{xy\}$; **else** **return** 0;**return** M_S ;

there exists an induced matching M_A in G such that $|M_A| \geq |M_B|$. By Claim 21, it follows that $|M_A^*| - |M_A| \leq |M_B^*| - |M_B|$. From these two inequalities, it follows that it is an L-reduction with $\alpha = 1$ and $\beta = 1$. Therefore, MIN-MAX-IND-MATCHING is APX-hard for Gx_0 graphs. \square

4 Saturated Induced Matching

In this section, we will first introduce SATURATED INDUCED MATCHING and then propose a linear-time algorithm to solve it.

SATURATED INDUCED MATCHING:

Input: A bipartite graph $G = (X \uplus Y, E(G))$.

Question: Does there exist an induced matching in G that saturates each vertex of Y ?

It is well-known that INDUCED MATCHING is NP-complete for bipartite graphs [3]. However, when we restrict INDUCED MATCHING to SATURATED INDUCED MATCHING, then the problem becomes linear-time solvable. To prove this, consider the following lemma.

Lemma 22. *Let M_S be an induced matching in a bipartite graph $G = (X \uplus Y, E(G))$ that saturates all vertices of Y . Then, an edge $x_i y_j \in M_S$ only if $d(x_i) = 1$.*

Proof. Targeting a contradiction, let us suppose that there exists an edge $x_i y_j \in M_S$ such that $d(x_i) > 1$. Let $y_k \in Y \setminus \{y_j\}$ be such that $x_i y_k \in E(G)$. Now, since $x_i y_j \in M_S$, therefore $x_i y_k \notin M_S$ (as $x_i y_k$ and $x_i y_j$ are adjacent). However, since M_S is a saturated induced matching, this implies that there is an edge incident on y_k that belongs to M_S . This, in turn, implies that the edge $x_i y_k$ is dominated twice, a contradiction to the fact that M_S is an induced matching. \square

Based on Lemma 22, we have Algorithm 1 that finds a saturated induced matching M_S in a given bipartite graph, if one exists. Since we are just traversing the adjacency list of every vertex in the X partition of the bipartite graph G , we have the following theorem.

Theorem 23. *Given a bipartite graph G , the SATURATED INDUCED MATCHING problem can be solved in $\mathcal{O}(|V(G)| + |E(G)|)$ time.*

5 Open Problems

Exploring the parameterized complexity of MIN-MAX-IND-MATCHING is an interesting future direction.

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