

Lightweight Anonymity-Preserving Authentication and Key Agreement Protocol for the Internet of Things Environment

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Abstract. Internet of things (IoT) creates a world-wide network of interconnected objects or things that will have an active role in the Future Internet (FI). Such things will be readable, recognizable, locatable, addressable, and/or controllable via the Internet; in order for the IoT to expand there should be a trust in the IoT security infrastructure. The number of applications and services expected to be numerous so in order to access these applications and services a secure and robust authentication protocol is required. In this paper, we propose a robust and lightweight mutual authentication and key agreement protocol for the IoT environment. We have used lightweight computational cryptographic functions to maintain low computational, memory and energy consumption. The security analysis and performance evaluation prove the protocol is lightweight and resist most of known security related attacks. Moreover, formal security verification was conducted using AVISPA tool. The result shows that the proposed protocol is secure and safe.

Keywords: IoT · IoT authentication · Biometric-based authentication
Constraints network · Lightweight authentication

1 Introduction

Nowadays, more IoT applications have been implemented, such as smart home systems [1], healthcare systems, connected cars, surveillance devices, environmental monitoring, and smart wearable devices [2–4]. Huge amounts of sensitive and personal information are exchanged.

It is very important to define how the IoT things could efficiently and securely communicate and exchange information among themselves and with remote servers. Security and privacy are a key challenge to IoT [5].

Things in IoT have limited computational capability, limited energy, and small memory. They communicate using low rate and low power wireless technologies such as IEEE 802.15.4 BLE ZigBee etc. [6, 7] meanwhile; existing traditional security techniques require a considerable amount of energy for processing. Therefore, we require efficient and robust security mechanisms that provide a similar level of security of the existing traditional techniques with the limited resources of the IoT devices. In IoT, we require authentication and key agreement techniques that allow two remote

entities to mutually authenticate and negotiate secret keys that are used to protect the sensor data against various types of active and passive attacks [8].

Therefore, in this paper we proposed a secure and lightweight mutual authentication and key agreement protocol for IoT environment. We have used lightweight computational cryptographic functions such as hash function and XOR operator which is suitable to use on constrained platforms such as IoT and wireless sensor network (WSN) [9]. Also deep Security analysis and performance evaluation are conducted to prove the protocol is lightweight and robust.

The rest of the paper is organized into six sections; Sect. 2 presents a literature review of related schemes. In Sect. 3 preliminaries related to IoT authentication are discussed. In Sect. 4 we present our proposed protocol. In Sect. 5 we provide security and performance analysis. In Sect. 6 the formal security analysis using AVISPA software is conducted, and the paper is wrapped up with the conclusion in Sect. 7.

2 Literature Review

In 2012 Das et al. [10] proposed a new authentication scheme for hierarchical WSNs that support the feature of dynamic node. At the same year Liu et al.'s [11] proposed user authentication and access control scheme for IoT. The scheme uses RBAC access control. In 2013, Turkanović and Hölbl [12] and Xue et al. [13] claimed that the protocol of [10] is impractical, and proposed enhanced protocols to overcome its drawbacks. Li et al. [14] proved that the scheme of Xue et al. is prone to problems such as stolen-verifier attack, off-line password guessing attack. In 2014, Turkanović et al. [15] proposed a lightweight authentication protocol for heterogeneous WSN based on the notion of IOT. The scheme proved to be computationally lightweight and consumes less memory and energy. At the same year, Ndibanje et al. [16] found some security weakness in [11] scheme; therefore, they propose an enhanced protocol that offers user anonymity and mutual authentication. In 2015, He et al. [17] showed that the Xue et al. protocol is susceptible to off-line password guessing attacks, and user and sensor node impersonation attacks. Amin and Biswas [18] claimed that the scheme of Turkanović is not efficient in terms of energy consumption, and proposed a user authentication and key agreement scheme in multi-gateway based on WSN. In 2016, Farash et al. [19] found some security weaknesses in Turkanović et al. [15] such as off-line password guessing attacks, and man-in-the-middle attacks. Then, they proposed an enhanced user authentication and key agreement scheme for heterogeneous WSN for the IoT concept. In the same year, Amin et al. [20] revealed that the scheme of Farash et al. is insecure and susceptible to stolen-smartcard attacks, off-line password-guessing attacks, user-impersonation attacks, and fails to preserve user-anonymity. Afterwards, Arasteh et al. [21] claimed that the scheme proposed by Amin et al. in [20] has security weaknesses and is prone to Replay attacks and DoS attacks, and proposed an enhanced protocol to overcome these drawbacks. Recently in 2017, Dhillon and Kalra [22] proposed an enhanced three-factor biometric authentication protocol for IoT network based on Turkanović et al. scheme. Jiang et al. [23] proposed Lightweight Three-factor Authentication and Key Agreement Protocol for Internet-integrated WSNs based on the idea of public key primitive Rabin cryptosystem.

3 Preliminaries

3.1 One-Way Hash and Bio-Hash Function

Hash function takes arbitrary input data and returns a string with a fixed size, which is referred to as a hash value or (a message digest). One of the important properties of one-way hash function is that it is very sensitive: any small change to the input data results in a totally different output hash value. Biometric is not always a constant value; it may change with time and environment. So, the general one-way hash function is not the proper choice for hashing biometric. To resolve this issue, researchers in [25, 26] have suggested Bio-hash function which proved its accuracy and flexibility with biometrics.

Bio-Hash function refers to a special type of one-way hash function that can be used to hash different types of biometrics such as (Fingerprint, iris, retina, and voice). The input data of biometric may vary a little bit, but the result hash value of Bio-hash function remains the same. In the contrary, if the variation is significant, the output becomes different.

3.2 Network Model

IoT is the concept of connecting smart devices to the global network (the Internet) which allows users to access the IoT services remotely. As depicted in Fig. 1 through an application on the remote user smartphone the user can directly connects to a specific IoT device inside the network (smart home). In order to lower the processing burden for the sensor node, the protocol uses the gateway node as a mediator for the authentication process [24].

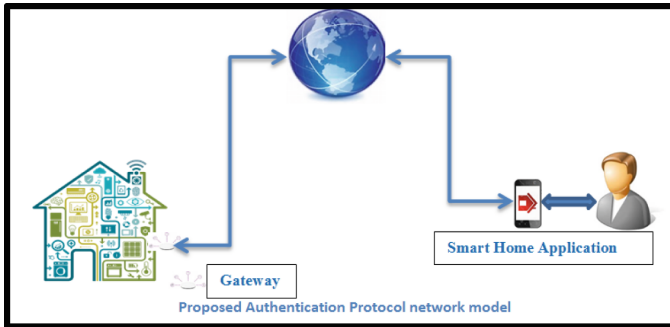


Fig. 1. Network model

4 Proposed Authentication and Key Agreement Protocol

In the following sections, we propose an authentication and key agreement protocol for IoT network. Our proposed scheme has a pre-deployment phase (system setup phase), registration phase, login phase, authentication and key agreement phase, and password change/update phase. In Table 1, there is a brief description of notations used within the protocol.

Table 1. List of notations used throughout the protocol

Symbol	Description
U_i	User
GWN	Gateway
N_j	IoT node
ID_i	Unique identity for each user U_i
PW_i	Password of the user U_i
B_i	Biometric key of f_{ngi} , where $B_i = BK(H(f_{ngi}))$
f_{ngi}	Biometric template of user U_i
X_{gui}	Unique Shared secret key between each U_i and GWN
SP	Smartphone
K_{sg}	Shared secret key between N_j and GWN
X_{gn}	Master secret key and GWN secret password
N	High entropy Nonce generated by GWN to mask its secret Key
S	Used to masked U_i identity during communication
Y	Used to masked N_j identity during communication
ID_j	Unique identity for each node N_j
CR_j	Password of IoT node N_j
K_i	Random Nonce generated by U_i to construct the session key
K_j	Random Nonce generated by N_j to construct the session key
SK	Session key to encrypt communication between U_i and N_j
T_{s1}, T_{s2}, T_1-T_4	Timestamp used throughout the Scheme
$\Delta T, T_c$	Time Range of allowed transmission delay, Current time
$h(\cdot), H(\cdot)$	One-way hash function, Bio-hashing function
\parallel, \oplus	Concatenate operation, X-OR operation
g_i, f_i, e_i	Values used to protect the identity and password of the user

4.1 System Setup Phase

This is the pre-deployment phase in which each embedded device/sensor of IoT network has to be configured with certain parameters prior to authentication. This phase is executed by the system administrator (SA) in offline mode as follows:

- **Step 1.** SA assigns a master secret key (X_{gn}) for the gateway (GWN), the master secret key X_{gn} is known only to SA and the GWN.
- **Step 2.** SA assigns unique identity ID_j for each IoT node N_j in the IoT network and also computes the password CR_j $CR_j = h(ID_j \parallel X_{gn})$. Therefore, each node will have a unique secret key CR_j .
- **Step 3.** SA chooses a random secret number K_{sg} that is shared between the GWN and the N_j .
- **Step 4.** SA embeds (ID_j, CR_j, K_{sg}) into node's tamper-proof memory and (X_{gn}, K_{sg}, ID_j) to GWN memory.

4.2 Registration Phase

Registration phase is divided into two phases. The first one is for the registration of nodes of IoT network, and the second is for the registration of the outside/remote users.

IoT Node Registration Phase. This phase is performed between the N_j and the GWN. Details of this phase are depicted in Fig. 2b.

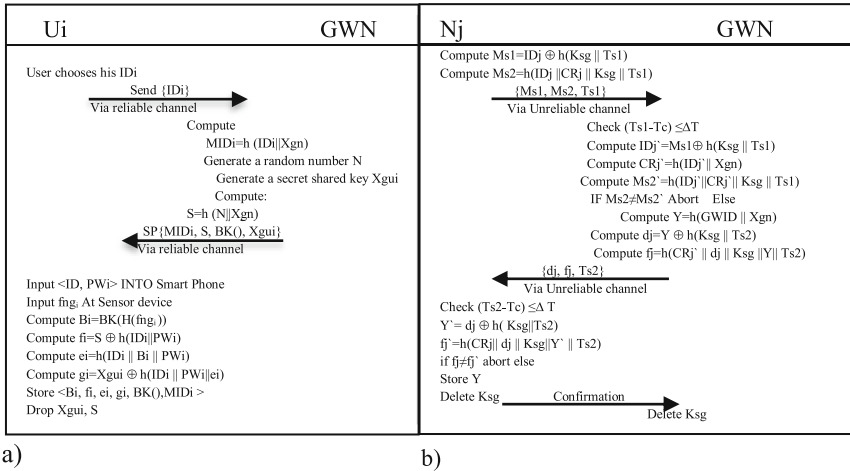


Fig. 2. Registration phase (a) user (b) IoT node

- Step 1.** In order to provide ID anonymity, IOT node N_j computes $Ms1 = IDj \oplus h(Ksg||Ts1)$ and for message verification computes $Ms2 = h(IDj||CRj||Ksg||Ts1)$. In which T1 is a fresh timestamp and sends to GWN ($Ms1, Ms2, Ts1$) through an unreliable channel.
- Step 2.** Upon the reception of the message from the N_j the GWN, first, verifies whether or not the time received T is within the allowed time span to avoid replay attack $(Ts1 - Tc) < \Delta T$. If it is not within the allowed time, the GWN refuses to accept the N_j ; otherwise, if the verification holds, GWN computes $IDj^{\wedge} = Ms1 \oplus h(Ksg||Ts1)$, $CRj^{\wedge} = h(IDj^{\wedge} || Xgn)$, $Ms2^{\wedge} = h(IDj^{\wedge} || CRj^{\wedge} || Ksg || Ts1)$, and checks whether $Ms2^{\wedge} \neq Ms2$ then the N_j is not legitimate and session is aborted. If not, the GWN authenticates the N_j . The GWN continues and computes $Y = h(GWID||Xgn)$, $dj = Y \oplus h(Ksg||Ts2)$ and $fj = h(Y||dj||Ksg||Ts2)$ then the GWN sends to $N_j\{dj, fj, Ts2\}$ through unreliable channel. When N_j received the message from the GWN, it first verifies the time for replay attacks if the time T is within the allowed time span. Then it continues with the registration process, or else, it rejects the message. If the verification holds, the N_j computes $Y^{\wedge} = dj \oplus h(Ksg||Ts2)$ and very fies if $fj^{\wedge} = fj$ holds then the GWN is legitimate and then the N_j stores Y and deletes the shared key Ksg from the device memory.
- Step 3.** In the last step, the N_j sends a confirmation message to the GWN and deletes the shared key Ksg and IDj from the GWN memory.

User Registration Phase. The second phase of registration is done with the user U_i . At the end of this phase, the user will be authorized and registered with the GWN. Details of this phase are depicted in Fig. 2a.

- **Step 1.** U_i sends his identity ID_i to the GWN via a reliable/secure channel. Upon the reception of message sent from the U_i , the GWN computes masked ID_i with the GWN master secret key X_{gn} , $MID_i = h(ID_i||X_{gn})$; then, the GWN generates a secret random key X_{gui} that will be shared between the U_i and the GWN for further secure communication.

GWN also generates a random number N with high entropy, then computes $S = h(X_{gn}||N)$ and customizes the user's smartphone (SP) with $\{X_{gui}, BK(), S, MID_i\}$ where $BK()$ refers to the biometric key generation and extraction function.

- **Step 2.** Upon the reception of the message sent from the GWN, the U_i inputs his ID_i and credentials password PW_i and fingerprint fng_i using smartphone sensor device. Using the $BK()$, the user computes $B_i = BK(H(fng_i))$, then computes $fi = S \oplus h(ID_i||PW_i)$, $ei = h(ID_i||B_i||PW_i)$, and $gi = X_{gui} \oplus h(ID_i||PW_i||ei)$.
- **Step 3.** Finally user stores $\{B_i, MID_i, fi, ei, gi, BK()\}$ in the SP and deletes X_{gui} and S from the SP memory. Note that X_{gui} is the secret key shared between the U_i and the GWN, and the value CR_i needs it to be computed at the login phase $CR_i = h(PW_i||X_{gui})$. Hence, to be safe from smartphone breach/stolen attacks and offline password guessing attacks, X_{gui} is deleted from the SP and will be recomputed at login phase. Furthermore, the value S is used to preserve the identity anonymity of the U_i when the message is exchanged in the authentication phase.

4.3 Login Phase

This Phase is done between the U_i and the N_j . After the registration phase is completed, the user logs in to initiate a request to access the desired device in the IoT network. Our proposed protocol uses the user fingerprint, username and password for login. A detailed description of this phase is as follows:

- **Step 1.** U_i opens the IoT application (smart home App) on his smartphone (SP) then inputs his fingerprint (fng_i) on the smartphone device sensor to compute $B_i' = BK(H(fng_i))$, then compares the calculated B_i' with the stored B_i if ($B_i' \neq B_i$). Then the user is rejected. Otherwise, the user is asked to enter his identity ID_i and the password PW_i . Afterwards, U_i Computes $ei' = h(ID_i||PW_i||B_i)$ and checks whether ($ei' \neq ei$). If so, the session is aborted as the user is not a legitimate user. Once the user is proved to be legitimate and his fng_i , ID_i and PW_i are correct, user proceeds to step 2.
- **Step 2.** U_i Computes $X_{gui}' = gi \oplus h(ID_i||PW_i||ei')$, $CR_i = h(PW_i||X_{gui}')$ and $S = fi \oplus h(ID_i||PW_i)$, the U_i generates a random nonce K_i which is the user part of the session key to be used to encrypt the data. Also generates a fresh timestamp $T1$ to be used to avoid a reply attack. After generating K_i and $T1$, the user starts to prepare the authentication messages that are to be sent to the IoT node N_j that U_i wants to access. To provide identity anonymity and avoid user traceability attack for the U_i 's ID_i , the U_i computes $M1 = ID_i \oplus h(S||T1)$. The identity of the user U_i is kept secret. S is a highly secure value; it is a combination of the GWN master secret

key X_{gn} and a high entropy random number N which makes it difficult for an attacker to break. In $M2 = CR_i \oplus h(MID_i || X_{gui} || T1)$, the user CR_i is safely protected from man in the middle attack and replay attack by using the shared password X_{gui} and the fresh time $T1$. Note that these messages are sent through an unreliable channel and the one-way hash function h maintains the integrity of these messages, and any tiny change to the hash value is discovered. The third message $M3 = K_i \oplus h(CR_i || X_{gui} || T1)$ carries the U_i part of the session key K_i , and eventually $M4 = h(K_i || CR_i || MID_i || X_{gui} || T1)$ verifies that the previously sent values $M1, M2, M3$ are not changed, modified, or deleted by any attacker.

- **Step 3.** U_i chooses the IoT node N_j he wishes to access and send $\{M1, M2, M3, M4, T1\}$ to it via an unreliable channel.

4.4 Authentication Phase

After the deployment of the IoT network and registration of both users and IoT nodes, the user logs in and chooses the desired node he wants to access. The authentication phase comes to mutually authenticate a user with chosen node and the gateway. Moreover, manages a secure key agreement by securely exchanging key parts of the session key between the U_i and N_j . authentication phase is completed in 4 messages handshakes, a user who wants to access data from IoT network can directly access a specific IoT device without the need to access the gateway first. The gateway works as an authenticator for both the IoT node and user. Details of this phase is depicted in Fig. 3. Authentication steps are as follows:

- **Step 1.** Upon the reception of the login message $\{M1, M2, M3, M4, T1\}$ from U_i , N_j verifies the time $|T1 - T_c| < \Delta T$. If T is within the allowed time span, then N_j proceeds with the authentication. Otherwise, the user is considered illegitimate and the session is aborted.
- **Step 2.** After the verification of the freshness of $T1$ passes, N_j computes $MID_j = ID_j \oplus h(Y || T2)$. The identity of the node ID_j is masked with the value $Y = h(GWID || X_{gn})$, and fresh time stamp $T2$ to avoid any replay attack and to preserve the identity anonymity of N_j . Then Next N_j generates a random nonce K_j which is the N_j part of the session key to be used to encrypt the data in further communication with the U_i .
- **Step 3.** N_j continues to prepare the necessary values for authentication, and computes $M5 = K_j \oplus h(CR_j || T1 || T2)$, and the verification message $M6 = h(CR_j || ID_j || T1 || T2 || K_j)$.
- **Step 4.** As the node N_j is a constrained device, it delegates the authentication of the U_i to the GWN by sending the message received from $U_i \{M1, M2, M3, M4, T1\}$, along with its own message $\{MID_j, M5, M6, T2\}$.
- **Step 5.** After receiving the message sent from the N_j , the GWN checks the time freshness of the received messages $|T2 - T_c| < \Delta T$. If the time difference between the sent time $T2$ and the current time of the GWN T_c is within the allowed time span, the GWN continues with the Authentication of the N_j , or else it aborts the session and sends a rejection message to the N_j .

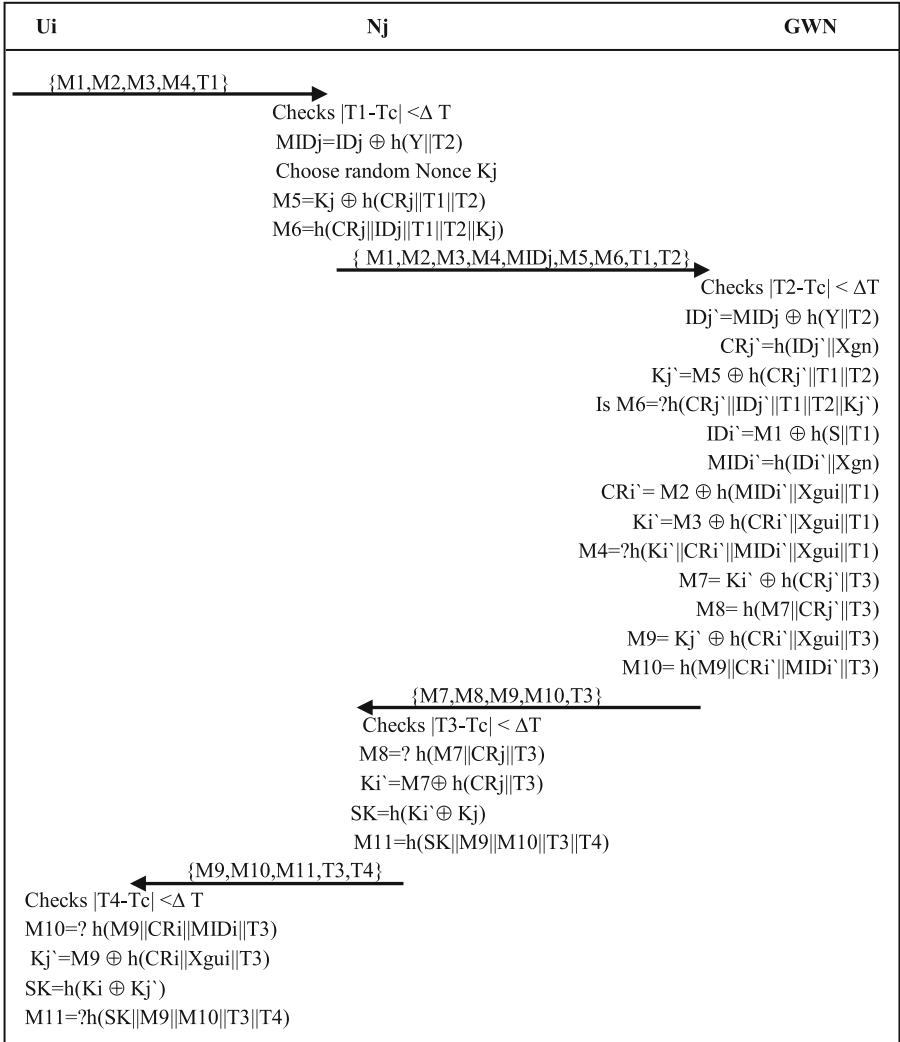


Fig. 3. Authentication and key agreement phase of the proposed protocol

- **Step 6.** After the time verification passes, the GWN first checks the legitimacy of N_j. The GWN computes the $ID_j' = MID_j \oplus h(Y || T2)$ using the secret value which was previously stored by the GWN in the N_j memory. It should be noted that only GWN can compute the value of Y user, as it is the only part that has the hashed value of Y. Using the newly computed ID_j' , the GWN computes $CR_j' = h(ID_j' || X_{gn})$.
- **Step 7.** Using the newly computed ID_j' and CR_j' , the GWN extracts the N_j session key part by computing $K_j' = M5 \oplus h(CR_j' || T1 || T2)$. T1 and T2 are used to avoid the replay attack.

- **Step 8.** The GWN checks if the received value $M6 = h(CR_j || ID_j || T1 || T2 || K_j)$ is equal to the GWN version of $M6 = h(CR_j || ID_j || T1 || T2 || K_j)$, if so, then the N_j is authenticated and considered legitimate. Therefore, GWN proceeds to check the authenticity of U_i ; otherwise, GWN rejects N_j and aborts any further transaction.
- **Step 9.** After the GWN verifies the legitimacy of the N_j , it has to check the authenticity of the U_i . The GWN extracts the identity of the U_i by computing $ID_i = M1 \oplus h(S || T1)$. The identity of the user U_i is kept secret to maintain the ID anonymity and avoid user traceability attacks. S is a highly secure value; it is a combination of the GWN master secret key and the high entropy random number N . Using the newly computed ID_i , the GWN computes the masked identity of the U_i $MID_i = h(ID_i || X_{gn})$ using the GWN secret key X_{gn} . It should be noted that S can be computed only by the GWN and stored in a hash format in the U_i 's Smartphone memory during registration.
- **Step 10.** Using the newly computed MID_i and the GWN- U_i shared password X_{gui} , the GWN extract $CR_i = M2 \oplus h(MID_i || X_{gui} || T1)$. Then using newly computed CR_i and the shared password X_{gui} , GWN extracts the U_i session key part $K_i = M3 \oplus h(CR_i || X_{gui} || T1)$.
- **Step 11.** The GWN checks if its version of $M4 = h(K_i || CR_i || MID_i || X_{gui} || T1)$ is equal to the $M4$ sent from U_i . If so, the user U_i is legitimate; if not, GWN declines the U_i and sends a message to N_j stating that U_i is not a legitimate user, then session is aborted.
- **Step 12.** After GWN verifies the authenticity of both U_i and N_j and extracts their session key parts K_i and K_j , GWN prepares the messages $\{M7, M8, M9, M10\}$ and sends to the N_j , then to the U_i so that both the U_i and the N_j mutually authenticate with the GWN. Therefore, the N_j and the U_i can compute the session key (SK) and start encrypting their communication.
- **Step 13.** GWN computes $M7 = K_i \oplus h(CR_j || T3)$, $M8 = h(M7 || CR_j || T3)$, $M9 = K_j \oplus h(CR_i || X_{gui} || T3)$, $M10 = h(M9 || CR_i || MID_i || T3)$, $M7$ and $M8$ are used by the N_j , $M7$ is used to mask the user part of the session key K_i , and $M8$ to ensure the legitimacy of the GWN. The same applies to $M9$ and $M10$. They are used by the user U_i in which $M9$ is used to mask the N_j part of the session key K_j , and $M10$ to ensure the legitimacy of the GWN. The message $\{M7, M8, M9, M10, T3\}$ is sent to N_j .
- **Step 14.** Upon the receipt of the message sent from the GWN, the N_j checks the time $|T3 - Tc| < \Delta T$. If T is within the allowed time span, N_j proceeds with the authentication; if not, the GWN is considered illegitimate and the session is aborted.
- **Step 15.** After the time verification passes, using the stored value of $CR_j = h(ID_j || X_{gn})$ and the lately received $M7$, N_j verifies if the received value of $M8 = h(M7 || CR_j || T3)$. If the verification holds, then GWN is legitimate, and thus N_j and GWN are mutually authenticated; otherwise, the message is intercepted and changed by an attacker, and the session is aborted, and a rejection message is sent to the GWN.
- **Step 16.** If the verification of the legitimacy of the GWN holds, N_j computes $K_i = M7 \oplus h(CR_j || T3)$ to extract the U_i session key part K_i , and then construct the session key (SK) using its own session key part K_j and the newly computed K_i .

- **Step 17.** The N_j computes the session key $SK = h(K_i \oplus K_j)$ and $M11 = h(SK || M9 || M10 || T3 || T4)$, and sends $\{M9, M10, M11, T3, T4\}$ to U_i . $M10$ is used by the U_i to verify the legitimacy of the GWN, and $M11$ to verify the legitimacy of the N_j .
- **Step 18.** Upon the receipt of the message sent from the N_j , the U_i checks the time $|T4 - Tc| < \Delta T$. If T is within the allowed time span, the U_i proceeds with the authentication. Otherwise, the N_j is considered illegitimate and session is aborted.
- **Step 19.** If the time verification holds, then using the values CR_i and MID_i the U_i checks whether the received $M10 = h(M9 || CR_i || MID_i || T3)$. If correct, then the GWN is legitimate; if not, the GWN is impersonated and session is aborted.
- **Step 20.** U_i extracts the session key part of the N_j using its secret values CR_i and $X_{gui} K_j = M9 \oplus h(CR_i || X_{gui} || T3)$ and using its stored session key K_i and newly computed K_j U_i constructs its version of the session key $SK = h(K_i \oplus K_j)$.
- **Step 21.** Finally the U_i check if the received $M11 = h(SK || M9 || M10 || T3 || T4)$ then, the N_j is legitimate. So, U_i authenticates N_j and GWN and starts using SK for further messages encryption between the user U_i and the IoT node N_j . Otherwise, the U_i rejects the N_j and considers it a malicious attacker.

4.5 Password Change/Update Phase

For reliability and security purposes, the facility of changing/updating the password should be considered when designing any authentication protocol in the case of IoT and constrained networks. It is preferred to keep messages exchanged and communication at minimum so, this phase is executed locally at the user side without interfering with SA or GWN.

- **Step 1.** The user opens the smart home application on his SP and using the password change form. He is asked to inputs his fingerprint on the SP's sensor device then verifies his fingerprint. If the verification passes, the user then is asked to enter his ID $_i$ and Password PW_i and verifies if stored $e_i = h(ID_i || PW_i || Bi)$. If verification holds, go to step 2.
- **Step 2.** The user is asked to enter his new password PW_{inew} , in order to extract the values S and X_{gui} SP compute $S = f_i \oplus h(ID_i || PW_i)$ and $X_{gui} = g_i \oplus h(ID_i || PW_i || Bi)$. Then U_i computes $e_{inew} = h((ID_i || PW_{inew} || Bi))$ $f_{inew} = S \oplus h(ID_i || PW_{inew})$, $g_{inew} = X_{gui} \oplus h(ID_i || PW_{inew} || Bi)$.
- **Step 3.** Replace the old values of e_i , f_i , g_i , with the new values e_{inew} , f_{inew} , g_{inew} .

5 Security Analysis and Performance Evaluation of the Proposed Protocol

In this section, we illustrate the security features and detailed security evaluation of the proposed protocol. The evaluation is conducted by two different methods. The first one proves the high security of the protocol through theoretical analysis and a comparison with some other related protocols. The second method of the evaluation conducted a formal security analysis using AVISPA simulation software.

5.1 Security Analysis of the Proposed Protocol

Security features and comparison with the related protocol is presented in Table 2.

Table 2. Security features comparison with other protocols

Security feature	Farash [19]	Yeh [30]	Amin [20]	Proposed scheme
Mutual authentication	Yes	Yes	Yes	Yes
Key agreement	Yes	Yes	Yes	Yes
Password protection	No	Yes	Yes	Yes
Password-change	Yes	Yes	Yes	Yes
Dynamic node addition	Yes	No	Yes	Yes
User anonymity	No	No	No	Yes
Node anonymity	Yes	No	Yes	Yes
Stolen SP&SC breach attack resilience	Yes	No	Yes	Yes
Traceability attack resilience	No	Yes	No	Yes
Replay attack resilience	Yes	No	No	Yes
Privileged-insider attack resilience	No	Yes	Yes	Yes
Stolen verifier attack resilience	No	Yes	yes	Yes
Impersonation attack resilience	Yes	No	Yes	Yes
Many logged-in with same id attack resilience	Yes	–	Yes	Yes
Password change attack resilience	Yes	–	Yes	Yes

Mutual Authentication. In the proposed protocol the U_i , the N_j and the GWN all of them authenticate each other. The GWN authenticates U_i and N_j by computing M_4 and M_6 respectively. In contrary N_j and the U_i both authenticate the GWN by computing M_8 and M_{10} respectively and finally U_i receives M_{11} and authenticate the N_j and GWN.

Key Agreement. The U_i and the N_j contribute individually to produce a secure session key, in login phase, the U_i generate a nonce K_i and computes $M_3 = K_i \oplus h(\text{CR}_i || X_{\text{gui}} || T_1)$, K_i is securely protected by the shared password X_{gui} and the one-way hash function. The IoT node N_j also generates a nonce K_j , its part of the session key and computes $M_5 = K_j \oplus h(\text{CR}_j || T_1 || T_2)$ K_j is securely protected by the password $\text{CR}_j = h(\text{ID}_j || X_{\text{gn}})$ and the one-way hash function. Both the U_i and the N_j successfully compute $\text{SK} = h(K_i || K_j)$.

User Anonymity. User anonymity means hiding the identity of the communicating parties during the authentication and key agreement process. The proposed scheme never transmits the identity of the user ID_i without protection, and never saves inside the smartphone unmasked.

When U_i sends a message $\{M_1, M_2, M_3, M_4, T_1\}$ to the N_j , $M_1 = \text{ID}_i \oplus h(S || T_1)$. The identity of the user ID_i is protected with one way hash function $h(S || T)$ where $S = h(X_{\text{gn}} || N)$ and T_1 is the fresh time sent by U_i , X_{gn} is GWN secret key which is

known only by GWN, and N is a high entropy random number generated by the GWN to mask its secret key. The combination of both values with one-way hash function keeps them secure, and also keeps the identity of the U_i secure. On other messages, the identity is masked and sent only inside one way hash function $h(\text{MID}_i || \text{X}_{\text{gui}} || \text{T}_1)$, $h(\text{K}_i || \text{CR}_i || \text{MID}_i || \text{X}_{\text{gui}} || \text{T}_1)$ which makes it infeasible to retrieve U_i identity by any attacker. ID_i is sent unmasked only one time during the registration through a secure channel.

Security Against Smartphone Stolen/Breach Attack. According to [27] a good hacker might use some power analyzing techniques to get the data inside the smart device. The proposed protocol is resistant to such attacks as we are going to explain.

Password Off-Line Guessing Attack. In the proposed protocol each value has the password (e_i , f_i , g_i) is combined with other values and hashed by one way hash function making it hard to break or get the password. The values $S = h(\text{X}_{\text{gn}} || N)$ which are sent from the GWN to the U_i during registration is combined with two values; X_{gn} which is the secret key of the GWN, known only by him, and N which is a highly entropy random number known only by the GWN. After computing f_i and g_i , both variables S and the secret shared key X_{gui} (which is known by the GWN and the U_i) will be deleted from the smartphone.

Identity Off-Line Guessing Attack. The Identity of the user is securely stored inside the smartphone, and each value has $\text{ID}_i(\text{MID}_i, e_i, f_i, g_i)$ is secure with one way hash function. So, to get ID_i we need to know PW_i , S , X_{gui} , X_{gn} and B_i .

User/Node Impersonate Attack. Impersonating a legitimate user/node happens when an attacker uses the private values of a legitimate user/node such as identity or password or intercepts and forges a message sent from the U_i/N_j to other participants. ID_i and PW_i are secured as we mentioned in phone/card breach attacks. When U_i sends the login message to N_j $\{\text{M}_1, \text{M}_2, \text{M}_3, \text{M}_4, \text{T}_1\}$ the attacker needs to have ID_i , CR_i , S , X_{gui} , and K_i to compute $(\text{M}_1 - \text{M}_4)$. Each message in the login is hashed using different secret keys. Therefore, to calculate M_1 the attacker needs to know ID_i and S which both are known only by the U_i and the GWN. In M_2 also, the attacker needs to know the shared secret key X_{gui} and MID_i which are known only by the U_i and GWN. The same applies to M_3 in which the attacker needs to know K_i , CR_i , and X_{gui} which are all kept secret from attackers also when the node N_j sent MID_j , M_5 , M_6 , T_2 to the GWN the attacker doesn't know ID_j , CR_j , Y and K_j and is computationally infeasible to compute way hash function.

User Traceability. The attacker can trace user U_i when sending a login message. The attacker compares two different login messages and finds constant values, and hence can differentiate between users. In the proposed protocol, the user sends $\text{M}_1 = \text{ID}_i \oplus h(S || \text{T}_1)$ where the user ID_i is hidden and also M_1 value is dynamically changed because of the time T_1 which is different in every login.

Node Traceability. The same with the N_j , when sending the masked identity $\text{MID}_j = \text{ID}_j \oplus h(Y || \text{T}_2)$, the value of masked identity of the node is changeable in every login by the timestamp T_2 so, The proposed protocol is safe against tractability attacks.

Privileged Insider and Stolen-Verifier Attacks. In the proposed scheme, GWN does not store user password PW_i in any tables. It attaches its master secret key X_{gn} and the shared secret password X_{gui} to U_i verifiers (ID_i and PW_i) during the registration phase. Accordingly, a malicious privileged user can't get any user sensitive information. Therefore, an attacker cannot impersonate the user. Furthermore, when the U_i initiates the authentication phase, the N_j forwards the hashed message to the GWN, whereby a privileged user cannot extract U_i 's password. The one-way property of the hash function prevents any attacker from getting any information. Consequently, the proposed scheme is resilient against both privileged Insider and Stolen-Verifier Attack.

Other Type of Attacks. *Many logged-in users with the same login-id attack, Password Change Attack and Replay attack:* Our proposed scheme uses a smartphone for a user's login or to Password Change. An attacker needs a legitimate smartphone to login or to change the password and also the user's fingerprint and password to successfully execute the login and change password phase. Timestamps are used in every message exchanged in login and authentication phase to prevent the replay attack. Therefore the proposed scheme is resilient against these attacks.

5.2 Performance Evaluation of the Proposed Protocol

Computational Cost of the Proposed Protocol. Computational cost varies from one scheme to another depending on the number of security features, number of attacks the scheme resists, and the type of cryptographic security primitives that the scheme uses. The proposed scheme uses the most lightweight cryptographic security primitives that are XOR and Hash; and thus provides a robust security against most of the well-known attacks. The security features comparison between our scheme and others authentication schemes is summarized in Table 2. In addition, the computational cost comparison of our scheme and others related schemes are summarized in Table 3.

Table 3. Computational cost of the proposed protocol with other related protocols

Protocol	User	IoT sensor	Gateway	Total computational cost
Farash [19]	11 T_h	7 T_h	14 T_h	32 T_h
Yeh [30]	1 T_h + 2 $T_{(d/e)}$	3 T_h + 2 $T_{(d/e)}$	4 T_h + 4 $T_{(d/e)}$	8 T_h + 8 $T_{(d/e)}$
Amin [20]	13 T_h	5 T_h	16 T_h	34 T_h
Proposed scheme	13 T_h	7 T_h	13 T_h	33 T_h

The proposed protocol uses a total number of 33 hashes. Although the protocol of Farash used 1 hash operation less than our protocol but we have solved the security drawbacks in Farash protocol as it fails to preserve user-anonymity, stolen-smartcard attacks, off-line password-guessing attack and user-impersonation attack. Our protocol also uses biometric for user login. Therefore for the extra security features that our protocol provides this difference can be neglected.

The author in [28] conducted an experiment to measure the energy cost on a sensor (i.e. CrossBow's MICA2) on an average message size of 24 bytes when hashed using SHA1 and for encryption/decryption using AES. The result was ≈ 0.075 J(Ws) and 0.241 J(Ws) for SHA1 and AES encryption/decryption respectively. Our scheme uses 7 hashes. Accordingly, the total energy cost consumed by the sensor is 0.525 J for each authentication cycle.

Storage Cost of the Proposed Protocol. Storage cost analysis is made for sensor and smartphone memory most of the protocols shown in Fig. 4 present the same storage cost for the smartphone memory. For sensor storage cost we have taken the measurements when the sensor has the maximum number of bits (moment of peak) it shows that the sensor in proposed protocol holds 256 bits as shown in Fig. 5 where its way far of typical sensor storage which is 128,000 bits.

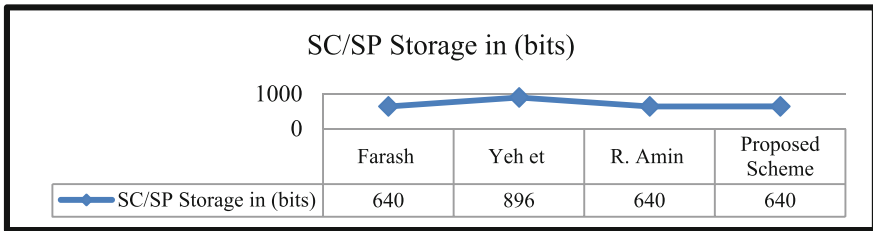


Fig. 4. Smartphone storage cost of the proposed protocol and other related protocols

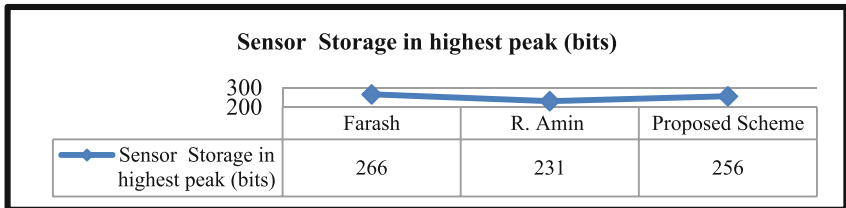


Fig. 5. Sensor storage cost of the proposed protocol and other related protocols

Communication Cost of the Proposed Protocol. In the proposed protocol four messages are exchanged between the U_i , the N_j and the GWN. In the first, third and fourth messages the packet size is 99 bytes and 98 bytes respectively. Their size is below the standard packet size (i.e. 127) and for that can be carried out without extra processing except for the second message that is sent from the N_j to the GWN as it carries both messages that come from the U_i and from the N_j as our protocol uses the direct approach where the user directly contacts the IoT device, not the gateway. The total number of bytes is 178 which can be handled by 6LoWPan (IPv6 over Low power Wireless Personal Area Networks) layer. The idea behind the design of 6LoWPan layer was for such situation where the packet size is more than 127 bytes of the regular


```
SUMMARY
SAFE

DETAILS
BOUNDED_NUMBER_OF_SESSIONS
TYPED_MODEL

PROTOCOL
/home/span/span/testsuite/results/outgus.if

GOAL
As Specified

BACKEND
CL-AtSe

STATISTICS

Analysed : 0 states
Reachable : 0 states
Translation: 0.37 seconds
```

Fig. 7. AVISPA output result of the proposed protocol

7 Conclusion

This paper proposed a remote biometric mutual authentication and key agreement protocol for the IoT environment. The user contacts the IoT node directly without contacting the gateway at first. It is best for a scenario where data has to be retrieved on-demand directly from the IoT node. We have conducted a deep security analysis for possible security attacks also we have implemented the protocol using AVISPA tool to make sure of its robustness and security. In addition, we have also done a performance evaluation of the protocol to prove its efficiency for the IoT environment.

The result shows that the proposed protocol resists to most known security attacks and lightweight in term of computation, memory, and communication costs which is suitable for the IoT environment.

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