Advances in Parametric Real-Time Reasoning*-*

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Abstract. We study the decidability and complexity of the reachability problem in parametric timed automata. The problem was introduced 20 years ago by Alur, Henzinger, and Vardi in [1], where they showed decidability in the case of a single parametric clock, and undecidability for timed automata with three or more parametric clocks.

By translating such problems as reachability questions in certain extensions of parametric one-counter machines, we show that, in the case of two parametric clocks (and arbitrarily many nonparametric clocks), reachability is decidable for parametric timed automata with a single parameter, and is moreover PSPACE^{NEXP}-hard. In addition, in the case of a single parametric clock (with arbitrarily many nonparametric clocks and arbitrarily many parameters), we show that [th](#page-11-0)e reachability problem is NEXP-complete, improving the nonelementary decision procedure of Alur *et al.*

1 Introduction

The problem of reachability in param[etr](#page-11-0)ic timed automata (PTA) was introduced over two decades ago in a seminal paper of Alur, H[en](#page-11-0)zinger, and Vardi [1]: given a timed automaton in which some [of](#page-11-0) the constants appearing within guards on transitions are parameters, is there some assignment of integers to the parameters such that an accepting location of the resulting concrete timed automaton becomes reachable?

In this framework, a clock is said to be *[n](#page-11-0)onparametric* if it is never compared with a par[am](#page-11-0)eter, and *parametric* otherwise. Alur *et al.* [1] showed that, for timed automat[a w](#page-11-1)ith a single parametric clock, reachability is decidable (irrespective of the number of nonparametric clocks). The decision procedure given in [1] however has provably nonelementary complexity. In addition, [1] showed that reachability becomes undecidable for tim[ed automata with at least three p](http://www.cs.ox.ac.uk/people/joel.ouaknine/publications/advances\protect _parametric14abs.html)arametric clocks.

[The decidability of reachability for PTAs](http://www.cs.ox.ac.uk/people/joel.ouaknine/publications/advances\protect _parametric14abs.html) with *two* parametric clocks (and arbitrarily many nonparametric clocks) was left open in [1], with hardly any progress (partial or otherwise) that we [are](#page-11-2) aware of in the intervening period. The problem was shown in [1] to subsume the question of reachability in Ibarra *et al.*'s "simple programs" [9], also open for over 20 years, as well as a decision problem for a fragment of Presburger arithmetic with divisibility.

 \star Full version of the paper is available at: http://www.cs.ox.ac.uk/people/ joel.ouaknine/publications/advances parametric14abs.html

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Our main results are as follows: (i) [W](#page-11-3)e show that, in the case of two parametric clocks (and arbitrarily man[y](#page-11-4) [no](#page-11-5)nparametric clocks), reachability is decidable for PTAs with a *single* parameter. Furthermore, we establish a PSPACE^{NEXP} lower bound on the complexity [of](#page-1-0) this problem. (ii) In the case of a single parametric clock (with arbitrarily many nonparametric clocks and arbitrarily many parameters), we show that the reachability problem is NEXP-complete, improving the nonelementary decision procedure of Alur *et al.*

Our results rest in part on new developments in the theory of one-counter machines [5], their encodings in Presburger arithmetic [4], and their application to reachability in (ordinary) timed automata [6,3]. We achieve this by restricting our attention to PTAs with *closed* (i.e. *non-strict*) clock constraints. As parameters are restricted to ranging over integers¹, standard digitisation techniques apply [7,15], reducing the reachability problem over dense time to discrete (integer) time. (Alternatively, our results also apply directly to timed automata interpreted over discrete time, regardless of the type of constraints used.) The restriction to integer time enables us, among others, to keep track of the values of two parametric clo[ck](#page-11-6)s using a single counter, in effect reducing the reachability problem for timed automata with two parametric clocks to a halting problem for parametric one-counter machines.

Related Work. The decidability of reachability for PTAs can be achieved in certain restricted settings, for instance by bounding the allowed range of the parameters [10] or by requiring that [pa](#page-11-7)rameters only ever appear either as upper or lower bounds, but never as both [8]: in the latter case, if there is a solution at all then there is one in which parameters are set either to zero or infinity. The primary concern in such restricted settings is usually the development of practical verificatio[n t](#page-11-4)ools, and indeed the resulting algorithms tend to have comparatively good complexity.

Miller [14] observed that over dense time and with parameters allowed to range over rational numbers, reachability for PTA becomes undecidable already with a single parametric clock. In the same setting, Doyen [2] showed undecidability of reachability for two parametric clocks even when using [ex](#page-11-4)clusively open (i.e. strict) time constraints.

A connection between timed automata and counter machines was previously established in nonparametric settings [6], and used to show that reachability for (ordinary) two-clock timed automata is polynomial-time equivalent to the halting [pro](#page-11-8)[b](#page-11-7)lem for one-counter machines, even when constants are encoded in binary. Unfortunately, it is not obvious how to extend and generalise this construction to PTA, specifically in the case of two parametric clocks and an arbitrary number of nonparametric clocks, as we handle in the present paper. The reduction of [6] was used in [3] to show that halting for bounded one-counter machines, and

¹ Other researchers have considered variations in which parameters are allowed to range over rationals, yielding different outcomes as regards the decidability of reachability; see, e.g., [14,2], discussed further below.

hence reachability for two-clock timed automata, is PSPACE-complete, solving what had been a longstanding open problem.

Finally, parametric one-counter machines without upper bounds imposed on the value of the counter were studied in [5], where reachability was shown to be decidable. The techniques used in [5] make crucial use of the unboundedness of the counter and therefore do not appear applicable in the present setting.

2 Preliminaries

We now give definitions used throughout the rest of the paper. A *timed automaton* is a finite automaton extended with clocks; each clock measuring the time since it was last reset. A parametric timed automaton is obtained by replacing the known constants in the guards by parameters.

Formally, let P be a finite set of *parameters*. An *assignment* for P is a function $\gamma: P \to \mathbb{N}$ assigning a *natural number* to each parameter. A *parametric timed automaton (PTA)* $A = (S, s_0, C, P, F, E)$ is a tuple where S is the set of states, $s_0 \in S$ is the initial state, C is the set of clocks, P is the set of parameters, $F \subseteq S$ is the set of final states and $E \subseteq S \times S \times 2^C \times G(C, P)$ is the set of edges where $G(C, P)$ is the set of guards of the form $x \le v, x \ge v$ where x is a clock and $v \in \mathbb{N} \cup P$. An edge (s, s', R, G) is from state s to state s'. Set R specifies which clocks are reset. A clock is *parametrically constrained* if it is compared to a parameter in some guard. The class of PTAs with k parametrically constrained clocks is denoted k-PTA. If γ is an assignment to parameters then A^{γ} denotes the automaton obtained by setting each parameter $p \in P$ to $\gamma(p)$.

A **configuration** (s, ν) of A^{γ} consists of state s and function $\nu : C \to \mathbb{N}$ assigning a value to each clock. A transition exists from configuration (s, ν) to (s',ν') in A^{γ} , written $(s,\nu) \rightarrow (s',\nu')$, if either there is $t \in \mathbb{N}$ such that $\nu(c) + t = \nu'(c)$ for every clock $c \in C$ or there is an edge $e = (s, s', R, G) \in E$ such that G is satisfied for current clock values and if $c \in R$ then $\nu'(c) = 0$ and if $c \notin R$ then $\nu'(c) = \nu(c)$.

The initial clock valuation ν_0 assigns 0 to every clock. A *run* of a machine is a sequence $\pi = c_1, c_2, \ldots, c_k$ of configurations such that $c_i \to c_{i+1}$ for each i. A run is called *accepting* if c_1 is the initial configuration (s_0, ν_0) and c_k is in a final state. The *exis[ten](#page-11-0)tial halting problem*, also known as parametric reachability or the emptiness problem, asks whether there is some parameter valuation γ such that A^{γ} has an accepting run. From here onwards, we omit "existential" and write simply "halting problem". We say that two automata A_1 and A_2 have *equivalent halting problem* if A_1 halts if and only if A_2 halts.

Given a run π , we use $start(\pi) = c_1$ and $end(\pi) = c_k$ to denote the first and the last configuration of the run, respectively. If τ is a run, we write $\pi \to \tau$ if the runs can be connected by a transition, i.e. $end(\pi) \rightarrow start(\tau)$.

A *parametric timed* $0/1$ *automaton* [1] $A = (S, s_0, C, P, F, E)$ is a timed automaton such that each edge $e \in E$ is labeled by a time increment $t \in \{0, 1\}$. A transition from (s, ν) to (s', ν') is valid only if $\nu'(c) - \nu(c) = t$ for each $c \in C$ not reset by the edge giving rise to the transition.

[A](#page-11-5) *one-counter machine* is a finite-state machin[e](#page-11-9) [e](#page-11-9)quipped with a single counter. Each edge is labelled by an integer, which is added to the counter whenever that edge is taken. The counter is required to be nonnegative at all times. E.g., subtracting $c \in \mathbb{N}$ in one transition and adding c in the next transition leaves the counter unchanged but can be performed only if the counter is at least c.

A **bounded one-counter machine** also allows $\leq x$ edges. Such an edge can be taken only when the counter is at most x . Reachability in these two classes of counter machines are respectively known to be NP-complete [5] and PSPACE-complete [3] if the numbers are encoded in binary.

Parametric machines are obtained by replacing the known constants by parameters. A *parametric bounded one-counter machine (PBOCA)* $C =$ $(S, s_0, F, P, E, \lambda)$ is a tuple where S is the set of states, s_0 is the initial state, $F \subseteq S$ are the final states, P is the set of parameters, $E \subseteq S \times S$ is the set of edges and $\lambda : E \to Op$ assigns an operation to each edge and has codomain Op : ${+c, -c, +p, -p, \leq c, = c, \geq c, \leq p, = p, \geq p, +[0, p], \equiv 0 \mod c : c \in \mathbb{N}, p \in P}.$

A *parametric one-counter machine* allows only operations: $\pm c, \pm p, \geq c, \geq$ $p₁ = 0$. Note that parametric one-counter machines are a subclass of parametric bounded one-counter machines.

Fig. 1. A parametric timed automaton (left) and a parametric bounded one-counter machine (right). The final states are reachable if, for example, $p = 10$ and $q = 11$.

A *configuration* (s, x) of C consists of a state $s \in S$ and counter value $x \in \mathbb{N}$. Thus, the counter is always nonnegative. Machine C starts in state s_0 and counter equal to 0 and then takes individual edges updating the counter. We use $counter(s, x) = x$ to denote the counter value in a configuration. We extend the definition to runs componentwise and write $counter(\pi) \leq C$ (resp. counter(π) ≥ C) if the comparison holds for every element: $\forall i$. counter($\pi(i)$) ≤ C (resp. $\forall i$. counter $(\pi(i)) > C$).

Let Z be a (nonparametric) one-counter machine. For configurations *c*, *d* of Z and numbers $x, y \in \mathbb{N}$, we write $(c, d) \in Z(x, y)$ if there is a run $\pi : c \to d$ such that the counter stays between x and y, i.e. $x < counter(\pi) < y$.

For a parameter assignment γ , configuration (s', x') is directly reachable from (s, x) (written $(s, x) \rightarrow (s', x')$) in C^{γ} if an edge $e = (s, s') \in E$ exists such that $-$ if $\lambda(e) = \pm c, c \in \mathbb{N}$ then $x \pm c = x'$

 $-$ if $\lambda(e) = \pm p, p \in P$ then $x \pm \gamma(p) = x'$

 $-$ if $\lambda(e) = \sim c, c \in \mathbb{N}$ then $x = x'$ and $x \sim c$ where $\sim \in \{\leq, \geq\}$

 $-$ if $\lambda(e) = \sim p, p \in P$ then $x = x'$ and $x \sim \gamma(p)$ where $\sim \in \{\leq, \geq\}$

- $-$ if $\lambda(e) = +[0, p], p \in P$ then $x \leq x' \leq x + \gamma(p)$
- $-$ if λ (*e*) = ≡ 0 mod *c*, *x* ∈ ℤ then *x* = *x'* and *x* ≡ 0 mod *c*

The *existe[ntia](#page-11-10)l halting pr[obl](#page-11-11)em* asks whether there is a parameter valuation γ such that C^{γ} has an accepting run.

2.1 Presburger Arithmetic

Presburger Arithmeti[c](#page-11-3) [w](#page-11-9)ith Divisibility is the first-order logical theory of $\langle \mathbb{N}, \langle , +, |, 0, 1 \rangle$. The existential fragment (formulae of the form $\exists x_1, x_2, \ldots, x_k \varphi$ where φ has no quantifiers) is denoted as \exists PAD. The satisfiability of \exists PAD formulae was shown decidable in [12] and in NP [13]. Given a set $S \subseteq \mathbb{N}^k$ we say that S is \exists PAD *definable* if there is a finite set R of \exists PAD formulae, each formula with free variables x_1, \ldots, x_k such that $(n_1, \ldots, n_k) \in S \iff$ $\bigvee_{\varphi \in R} \varphi(n_1, \ldots, n_k)$. Note that ∃PAD sets are closed under finite union, inter-
section and projection. It was shown in [4.5] that the reachability relation of section and projection. It was shown in [4,5] that the reachability relation of parametric one-counter machines is ∃PAD definable.

Lemma 1 ([4], Lemma 4.2.2). *Given a parametric one-counter machine* B *and states* s, t, the relation $Reach(B, s, t) = \{(x, y, n_1, \ldots, n_k) \mid (s, x) \rightarrow^* (t, y)$ *in* B^{γ} *where* $\gamma(p_i) = n_i$ *} is* ∃PAD *definable.*

2.2 Nonparametric Clock Elimination

Let A be a PTA. By modifying the region construction, we show how to build a PTA with equivalent halting problem without nonparametric clocks.

Once the value of a nonparametric clock c is above the largest constant appearing in A , the precise value of c does not affect any comparison. Now, the value of c is always a natural number. Hence, we eliminate nonparametric clocks by storing in the state space of C the values of the clocks up to the largest constant. However, we must ensure that the eliminated clocks progress simultaneously with the remaining parametric ones. This motivates 0/1 timed automata where the $+1$ updates correspond to the progress of time whereas the $+0$ updates correspond to taking an edge in A. Formally:

Lemma 2 ([1]). Let $A = (S, s_0, C, P, F, E)$ be a PTA. Then there is a paramet*ric* $0/1$ *t[im](#page-4-0)ed automaton* $A' = (S', s'_0, C', P', F', E')$ *such that* $C' \subseteq C$ *contains only parametrically constrained clocks of* C *and* A *and* A *have equivalent halting p[rob](#page-5-0)lem. Moreover,* $|A'| = O(2^{|A|})$ *.*

3 One Parametric Clock

For the rest of the section, fix a 1-PTA A. We show how to decide the halting problem for A. By Lemma 2, there is an exponentially larger parametric 0/1 automaton B with one (parametrically constrained) clock and equivalent halting problem. In Lemma 4 we show how to eliminate clock resets from B by introducing -1 edges, thereby turning B into a PBOCA. Hence, to decide the halting problem for A it suffices to decide the halting problem for a PBOCA with only $-1, 0, +1$ counter updates. We establish such a result in Theorem 5. Hence:

Theorem 3. *The halting problem for* 1*-PTAs is decidable in* NEXP*.*

Decidability of the halting problem 1-PTAs originally appeared in [1], albeit with nonelementary complexity. We give a completely different proof using onecounter machines yielding a NEXP algorithm. Later we show that the problem is also NEXP-hard. In the full version of the paper we prove the technical lemma:

Lemma 4. *Let* B *be a parametric 0/1 timed one-clock automaton. Then there is a PBOCA* C *such that* B *and* C *have equivalent halting problem. Further, all updates in* C are either $-1, 0$ *or* $+1$ *and* $|C| = O(|B|)$ *.*

3.1 Decidability for Counter Machines with Constant Updates

We now show how to decide the halting problem for PBOCAs with all counter updates either $-1, 0$ or $+1$. Fix such a machine C. To show that C halts, we have to find an assignment γ and an accepting run π in C^{γ} . Even without knowing $γ$, we show that π splits into subruns of a simple form independent of $γ$ the existence of which is reducible to satisfiability of certain ∃PAD formulae.

Let γ be a parameter assignment and assume that we guessed the order of parameters, let's say, $\gamma(p_1) < \gamma(p_2) < \ldots < \gamma(p_k)$, but not their precise values. Let c_1 and c_2 be arbitrary configurations of C^{γ} such that $c_1 \rightarrow^* c_2$ in C^{γ} and consider a shortest run π : $c_1 \rightarrow c_2$. There is a constant $M \in \mathbb{N}$, determined in Lemma 7, such that the run π can be factored into subruns between successive parameters and subruns around individual parameters. Formally, $\pi = \pi_0 \rightarrow$ $\pi_1 \to \pi_2 \to \cdots \to \pi_l$ such that $(\pi_0 \text{ can be possible empty})$

- $-$ Even-indexed runs: $γ(p) M ≤ counter(π_{2i}) ≤ γ(p) + M$ for a parameter p,
- $-$ Odd-indexed runs: $γ(p_r) + M < counter(π_{2i+1}) < γ(p_{r+1}) M$ for some consecutive parameters $\gamma(p_r) < \gamma(p_{r+1}),$

– For every *i*, the runs π_i and π_{i+1} are joined by an edge $end(\pi_i) \rightarrow start(\pi_{i+1})$. Notice that every edge in C changes the counter by at most 1. Hence, we have $counter(start(\pi_{2i+1})) = p_r + M + 1$ or $counter(start(\pi_{2i+1})) = p_{r+1} - M - 1$. Thus, $start(\pi_i)$ $start(\pi_i)$ is always of the form $start(\pi_i)=(s_i, p_{f(i)} + x_i)$ for some state s_i, some $|x_i| \in \{M, M + 1\}$ and parameter $p_{f(i)}$. Hence, start (π_i) is uniquely determined by the triple $(s_i, f(i), x_i)$. Similarly, end(π_i) is uniquely determined by some triple $(t_i, g(i), y_i)$ with $|y_i| \in \{M, M + 1\}.$

By minimality, π visits every configuration only once. Hence an odd-indexed run can start in only one of $2nk$ configurations (*n* states, *k* parameters). Hence, the number of odd-indexed runs, and hence the total number of runs is $O(nk)$.

To show that there is a run from *c***¹** to *c***²** we guess a factoring of the above form. We shall show (justifying the choice of M) in Lemma 8 that the oddindexed runs π_{2i+1} correspond to runs in some one-counter machine $C_{h(2i+1)}$. By Lemma 1, the existence of a run in $C_{h(2i+1)}$ is ∃PAD expressible as: φ_{2i+1} = $Reach(C_{h(2i+1)}, s_{2i+1}, t_{2i+1})(n_{f(2i+1)} + x_{2i+1}, n_{g(2i+1)} + y_{2i+1}, n_1, \ldots, n_k).$

In Lemma 9, we show that the even-indexed runs are independent of γ , can be precomputed and the reachability relation can be hardwired into the formula. Thus, we express the existence of a particular factoring from c_1 to c_2 as $\varphi =$

 $\bigwedge_i \varphi_{2i+1} \wedge \psi(f,g,h,\vec{s},\vec{t},\vec{x},\vec{y}) \wedge \bigwedge_i (n_i + M < n_{i+1})$ where the middle term
encodes that the odd- and even-indexed runs are adjacent (directly computable) encodes that the odd- and even-indexed runs are adjacent (directly computable) and that the even-indexed runs are valid (Lemma 9). The last conjunct encodes the technical restriction $\gamma(p_i) + M < \gamma(p_{i+1})$ imposed in Lemmas 8 and 9.

The restriction is relaxed as follows. First, if the parameters are not in the increasing order $\gamma(p_i) < \gamma(p_{i+1})$ the[n w](#page-11-11)e relabel the parameters and build the appr[op](#page-4-0)riat[e fo](#page-5-0)rmula. If $\gamma(p_i) \leq \gamma(p_{i+1}) < \gamma(p_i) + M$ then M depends only on $|C|$ (Lemma 7) and so only finitely many possibilities exist for $\gamma(p_{i+1})-\gamma(p_i)$. Hence we replace each occurrence of p_{i+1} in C by $p_i + w$ for the appropriate $w < M$.

Theorem 5. *Given states* $s, t \in C$ *the set* $G(C, s, t) = \{(x, y, n_1, \ldots, n_k) \mid s \in C \}$ $(s, x) \rightarrow^{*} (t, y)$ *in* C^{γ} *where* $\gamma(p_i) = n_i$ *} is* \exists PAD *definable.*

Recall that satisfiability of ∃PAD formulae is in NP [13] and that $|C|$ is exponential in $|A|$ (Lemmas 2 and 4). Hence, Theorem 3 follows. We have also proved the corresponding lower bound, in fact, already for a single parameter.

Theorem 6. *The halting problem for* 1*-PTAs with one parameter is* NEXP*hard.*

The proof of ∃PAD definability relied on two lemmas that we prove now. First, we show how to calculate the odd-indexed runs. Let c_1, c_2 be configurations of C^{γ} between two successive parameters: $\gamma(p_i) < counter(c_1), counter(c_2) < \gamma(p_{i+1}).$

Consider the counter machine C_i obtained from C by evaluating all comparisons as if the counter was between $\gamma(p_i)$ and $\gamma(p_{i+1})$. Formally, C_i is obtained from C by removing all $\geq p_i$ and $\leq p_k$ edges for $k \leq i < j$ and all $\leq p_j$ and $\geq p_k$ edges for $k \leq i < j$ are replaced by +0 edges. Further, for $i > 0$ and $c \in \mathbb{N}$ we also remove all $\leq c$ edges from C_i . Note that the definition of C_i 's depends only on the order of parameters in γ .

During a run π : $c_1 \rightarrow c_2$ in C_i , the counter can become less than $\gamma(p_i)$ or greater than $\gamma(p_{i+1})$. So π does not necessarily correspond to a run in C. However, notice that C_i is a one-counter machine without parameters or $\leq x$ comparisons, i.e. an ordinary one-counter machine and thus has the following property [11]: If there is a run between two configurations then there is a run where the counter does not deviate much from the initial and the final counter value:

Lemma 7 ([11], **Lemma 42).** Let C_i be as above. There is a constant M *(polynomial in* $|C_i|$ *) s.t. for any configurations* c_1 *and* c_2 *of* C_i *if* $c_1 \rightarrow^* c_2$ *then there is a run* π : $c_1 \rightarrow c_2$ *such that* $U - M \leq counter(\pi) \leq V + M$ *where* $U = min(counter(c_1), counter(c_2))$ and $V = max(counter(c_1), counter(c_2)).$

So as long as $\gamma(p_1) + M < counter(c_1), counter(c_2) < \gamma(p_2) - M$, the runs $c_1 \rightarrow c_2$ in C_i correspond to runs in C. See the full version for the proof:

Lemma 8. Let γ be an assignment with $\gamma(p_i) + M < \gamma(p_{i+1})$ for all i. Let c, d *be configurations with* $\gamma(p_i) + M < counter(c), counter(d) < \gamma(p_{i+1}) - M$. Then $(c, d) \in C^{\gamma}(\gamma(p_i), \gamma(p_{i+1})) \iff c \to^* d \text{ in } C_i^{\gamma}.$

For the even-indexed runs, the reachability around individual parameters, i.e. in intervals $(\gamma(p_i)-M, \gamma(p_i)+M)$, can be precomputed. Suppose that $\gamma(p_{i-1})$ < $\gamma(p_i)-M < \gamma(p_i)+M < \gamma(p_{i+1})$ so that the interval $(\gamma(p_i)-M, \gamma(p_i)+M)$ does not contain $\gamma(p_{i-1})$ or $\gamma(p_{i+1})$. Let $-M < x, y < M$ and let π be a run from $(s, \gamma(p_i) + x)$ to $(t, \gamma(p_i) + y)$ such that $\gamma(p_i) - M \leq counter(\pi) \leq \gamma(p_i) + M$. Then for every component $\pi(i)$, we can write $counter(\pi(j)) = \gamma(p_i) + z_j$ for some $-M \leq z_i \leq M$. But now, the run π is valid for any specific value of $\gamma(p_i)$ as only z_j determines which edges are enabled in C^{γ} . (See the full version)

Lemma 9. *Let* γ , δ *be parameter assignments with* $\gamma(p_i) + M < \gamma(p_{i+1}), \delta(p_i) +$ $M < δ(p_{i+1})$ *for all i. Let* $s, t \in c$ *be states and* $-M < x, y < M$ *integers. Then* $((s, \gamma(p_i) + x), (t, \gamma(p_i) + y)) \in C^{\gamma}(\gamma(p_i) - M, \gamma(p_i) + M) \iff$

 $((s, \delta(p_i) + x), (t, \delta(p_i) + y)) \in C^{\delta}(\delta(p_i) - M, \delta(p_i) + M)$ $((s, \delta(p_i) + x), (t, \delta(p_i) + y)) \in C^{\delta}(\delta(p_i) - M, \delta(p_i) + M)$ $((s, \delta(p_i) + x), (t, \delta(p_i) + y)) \in C^{\delta}(\delta(p_i) - M, \delta(p_i) + M)$

Furthermore, it is decidable in polynomial time whether $((s, \gamma(p_i)+x), (t, \gamma(p_i)+x))$ (y)) $\in C^{\gamma}(\gamma(p_i) - M, \gamma(p_i) + M)$ *for any (and all) such assignment* γ *.*

4 Two Parametric Clocks

We now show that the halting problem for 2-PTAs is equivalent to the halting problem for PBOCAs. The equivalence is used in Section 4.2 to show decidability of the halting problem in certain classes of 2-PTAs.

First, observe that a counter can be stored as a difference of two clocks, which can be used (see the full version) to show the easier direction of the equivalence.

Theore[m](#page-4-0) [1](#page-4-0)0. *Let* C *be a PBOCA. Then there is a* 2*-PTA* A *such that* A *and* C *have equivalent halting problem. Moreover, if* C *has no* $\equiv 0 \mod c$ *edges then* A *has no nonparametric clocks. Otherwise,* A *has one nonparametric clock.*

4.1 Reduction to Parametric Bounded One-Counter Machines

For the converse, fix A to be a 2-PTA. We reduce A to a PBOCA C. To begin, we construct (Lemma 2) a parametric $0/1$ timed automaton B with two parametrically constrained clocks, denoted x and y , with the halting problem equivalent to A. We then transform B to C . Denote the counter of C by z .

For the time being, we need to relax the assumption that z stays nonnegative. That is, subtracting 5 when the counter is 2 results in the counter being -3 . In Remark 12 we later show how to restore the nonnegativity of the counter.

The idea of the reduction is that, after a clock of B is reset, that clock equals zero, so we use z to store the value of the other clock. We construct C in such a way that after a reset of y , counter z stores the value of x and after a reset of x, counter z stores $-y$. Initially C starts with the counter equal to 0.

Machine C then operates in phases. Each phase corresponds to a run of B between two consecutive resets of some (possibly different) clock.

Suppose γ was the last clock to reset. After the reset, the configuration of B is $(s,(z,0))$ for some state $s \in B$ and the counter $z = x$. We show how C calculates the configuration after the next clock reset in B.

After time Δ , the clocks go from configuration $(z, 0)$ to $(z + \Delta, \Delta)$. Based on the guards, different edges in B^{γ} are enabled as time progresses. Precisely, suppose we know the order of the parameters $p_1 < p_2 < \ldots < p_k$. Then let *region* $R_{(i,j)}$ be the set of clock valuations $[p_i, p_{i+1}] \times [p_j, p_{j+1}]$. Then the set of enabled edges depends only on the region $R_{(i,j)}$ the clocks (x, y) lie in.²

Therefore, machine C guesses the regions $R_{(i_0,j_0)}, R_{(i_1,j_1)},...,R_{(i_m,j_m)}$ in the order in which they are visited by the clocks (x, y) and it also guesses the states s_0, s_1, \ldots, s_m of B when each region R_l is visited for the first time, the state t in which the next reset occurs and which clock is reset next (see Fig 2).

Machine C checks that the sequence is valid as follo[ws.](#page-8-0) First, C checks, that $(z, 0)$ lies in R₀. Second, it checks that the regions are adjacent: $i_{l+1} - i_l =$ $1 \wedge j_{l+1} = j_l$ or $i_{l+1} = i_l \wedge j_{l+1} - j_l = 1$ or $i_{l+1} - i_l = j_{l+1} - j_l = 1$. The last case corresponds to the clocks [hi](#page-8-0)tting a corner of a region. Then, C checks that starting in clock configuration $(z, 0)$, the regions can be visited in the guessed order.

Consider region $R_{(u,v)}$ $R_{(u,v)}$ $R_{(u,v)}$ for some u, v . When the region is visited for the first time, then either clock x equals p_u or clock y equals p_v . In the former case, the clock configuration is $(p_u, p_u - z)$, in the latter case, it is $(p_v + z, p_v)$. The configuration depends on the direction in which $R_{(u,v)}$ is visited. See Fig. 2.

– If $i_{l+1}-i_l = 1$ then C checks that clock x reaches $p_{i_{l+1}}$ before clock y reaches p_{j_l+1} . That is, $p_{i_{l+1}} - z \leq p_{j_l+1}$. Equivalently, $p_{i_{l+1}} \leq z + p_{j_l+1}$, which can be easily tested by a PBOCA. In Fig. 2 this corresponds to region $R_{(1,0)}$, which is visited before $R_{(2,0)}$.

Similarly, if $j_{l+1} - j_l = 1$. E.g, in Fig. 2 region $R_{(2,1)}$ is visited before $R_{(2,2)}$. We say $R_{(u,v)}$ was *reached from left* in the first and that $R_{(u,v)}$ was *reached from bottom* in the second case. See Fig. 2 for the intuition behind the names.

Fig. 2. Regions for parameters $p_1 < p_2 < p_3$.
The dotted line shows an evolution The dotted line shows of clock configuration, which visits

Finally, C checks reachability within individual regions. For $l =$ (u, v) , let c_l be the configuration in which the region R_l is visited for the first time. Then C checks that a run from c_l to c_{l+1} exists in R_l .

 $R_{(0,0)}, R_{(1,0)}, R_{(2,0)}, R_{(2,1)}, R_{(2,2)}, R_{(3,2)}, R_{(3,3)}$ to the region $R_{(i,j)}$ in the same way Now, with each $R_{(i,j)}$, we introduce a one-[co](#page-4-2)unter machine $B_{(i,j)}$ obtained from B assuming clock $x \in$ $[p_i, p_{i+1}]$ and clock $y \in [p_i, p_{i+1}]$, instantiating all comparisons accordingly and by removing all edges resetting a clock. Each $B_{(i,j)}$ corresponds automata C_i corresponded to onedimensional regions in Section 3.

² Our definition of rectangular regions differs slightly from the one usually given in the literature. However, as all inequalities are nonstrict the regions are sufficient. For ease of presentation, we also use the convention $p_0 = 0$ and $p_{k+1} = \infty$.

Notice that $B_{(i,j)}$'s are 0/1 automata without resets or comparisons, i.e. onecounter machines. In particular, the reachability relation for $B_{(i,j)}$'s is semilinear. For a pair of states s and t of a one-counter machine X define $\Pi(X, s, t)$ to be the set of counter values reachable at t by a run starting in state s and counter equal to 0: $\Pi(X, s, t) = \{v \mid \exists \pi \in X. start(\pi) = (s, 0) \land end(\pi) = (t, v)\}.$

Lemma 11. *Let* X *be a one-counter machine with 0/1 updates. Then for any states* $s, t \in X$ *the set* $\Pi(X, s, t)$ *is effectively semilinear:* $\Pi(X, s, t) = N \cup$ $\bigcup_{j=1}^{j=r} \{a_j + b_j \mathbb{N}\}\$ *where* $N \subseteq \mathbb{N}$ *is finite and* $a_j, b_j \in \mathbb{N}$ *.*

Now, to check that a run from c_l to c_{l+1} c_{l+1} c_{l+1} exists in R_l , machine C distinguishes whether R_l and R_{l+1} are reached from bottom or from left and uses the semilinearity of the reachability relation of the corresponding $B_{(i,j)}$.

The translation is mundane and is given in the full version of the paper. For example, suppose $R_l = R_{(p_x, p_y)}$ for parameters p_x and p_y . Then $c_l = (s_l, (p_x, p_x$ z)) or $c_l = (s_l,(p_y+z,p_y))$ depending on the direction. If R_l was reached from left and R_{l+1} from bottom then C checks that $(s_{l+1},(p_{y+1} + z, p_{y+1}))$ is reachable from $(s_l,(p_x,p_x-z))$. That is, that $z + p_{y+1} - p_x \in \Pi(B_l,s_l,s_{l+1})$. All such constraints can be checked using ' $\equiv 0 \mod c$ ' edges (see Fig. 3).

Finally note that once the value of a clock becomes larger than p_k its exact value is irrelevant to any future comparison. Hence, C tracks x and y only up to p_k and remembers which clocks exceed it. Hence, we can assume that the counter of C is always inside $[-p_k, p_k]$.

$$
\rightarrow \xrightarrow{+p_x} \xrightarrow{-p_y} \xrightarrow{-a} \xrightarrow{\equiv 0 \bmod{b}} \xrightarrow{+a} \xrightarrow{+p_y} \xrightarrow{-p_x}
$$

Fig. 3. Gadget testing that for given $a, b \in \mathbb{N}$ there is $k \in \mathbb{N}$ such that $z + p_x - p_y =$ $a + kb$, i.e. $z + p_x - p_y - a \equiv 0 \mod b$. Letter *z* denotes the current counter value.

Next, we modify C to ensure that the counter is always nonnegative. Let C' be obtained from C by adding a new initial state and a $+p_k$ edge from the new to the original initial state. Further, any comparison edge (s, G, t) (e.g., where G is $\leq p_i$) is replaced by a gadget of three edges $(s, -p_k, q)$, (q, G, q') and $(q', +p_k, t)$
which subtract n, from the counter parform the original sheel and then add n which subtract p_k from the counter, perform the original check and then add p_k to the counter thereby offsetting the counter by p_k .

Remark 12. We [ca](#page-11-4)n assume that the counter of [C](#page-11-4) is always inside $[0, 2p_k]$.

Note that the construction depends on the order of parameters. However, we can build an automaton for each possible order, check the order of parameters and then transition into the automaton for the appropriate order.

Theorem 13. *Given a* 2*-PTA there is a PBOCA with equivalent halting problem.*

The reduction was inspired by [6] (see Related Work). Unlike [6], we exploit semilinearity in individual regions and perform one phase in a single stage of C.

4.2 The One-Parameter Case

Suppose that the 2-PTA \tilde{A} uses only a single parameter p and consider the corresponding PBOCA C. We show that all ' $\equiv 0 \mod c$ ' and '+[0, p]' edges can be eliminated from C. Using Remark 12, we show in Lemma 15 how to decide the halting problem in the resulting class of PBOCAs.

Inspecting the detailed proof of the reduction from A to C (as found in the full version), observe that $\mathcal{L}^{\{0\}}$ edges are introduced only when two successive regions are both visited from left or both visited from bottom. For a single parameter, only regions $[0, p] \times [0, p], [0, p] \times [p, \infty], [p, \infty] \times [0, p], [p, \infty] \times [p, \infty]$ exist. Simple case analysis shows that this can occur only when the counter starts at 0—this can be treated separately thereby eliminating $\div [0, p]'$ edges from C.

Next, we also eliminate ' $\equiv 0 \mod c$ ' edges from C. Intuitively, C shall store in its state space the counter modulo c_i for each c_1,\ldots,c_r appearing as ' $\equiv 0 \mod c_i$ ' in C. The construction depends on the value of p mod c_i for each i.

Given $D = (d_1, \ldots, d_r)$, let C_D be the one-counter machine obtained from C which tracks the counter modulo each c_i assuming $p \equiv d_i \mod c_i$. Formally, the states of C_D are $S \times \mathbb{Z}_{c_1} \times \ldots \times \mathbb{Z}_{c_r}$ where S are the states of C and \mathbb{Z}_{c_i} denotes the ring of integers modulo c_i . The machine C_D contains all comparison edges of C. Further, let $(v_1,\ldots,v_r) \in \mathbb{Z}_{c_1} \times \ldots \times \mathbb{Z}_{c_r}$. Let E be the edges of C, then C_D also contains the following edges:

 $-$ ((q, v₁,..., v_r), ±c, (q', v₁ ± c, ..., v_r ± c) if (q, ±c, q') ∈ E,

 $-$ ((q, v₁,..., v_r), ±p, (q', v₁ ± d₁,..., v_r ± d_r) if (q, ±p, q') ∈ E,
((a, v₁, v₁), 0 (a', v₁, v₂))) if y₁ = 0 and (a = 0 mod)

 $\begin{array}{c} \mathcal{L} = ((q, v_1, \ldots, v_r), +0, (q', v_1, \ldots, v_r)) \text{ if } v_i = 0 \text{ and } (q_i \equiv 0 \text{ mod } c_i, q') \in E. \end{array}$

Notice that there are no ' $\equiv 0 \mod c$ ' edges in C_D . By construction, runs in C_D^{γ} are equivalent to runs C^{γ} provided $d_i \equiv \gamma(p) \mod c_i$. That is:

Lemma 14. Let γ be an assignment such that $\gamma(p) = d_i \text{ mod } c_i$ for each i. Let $(s, x), (t, y)$ *be configu[rat](#page-6-1)ions of* C. Then $(s, x) \rightarrow^* (t, y)$ *in* C^{γ} *if and only if* $((s, x \mod c_1, \ldots, x \mod c_r), x) \rightarrow^* ((t, y \mod c_1, \ldots, y \mod c_r), y) \text{ in } C_D^{\gamma}.$

For given D, finding an accepting run π such that $counter(\pi) \leq 2 \cdot \gamma(p)$ suffices (Remark 12) to decide the halting problem for C_D . For [any](#page-5-1) such run π and index i we can write $counter(\pi(i)) = a\gamma(p) + b$ where $a \leq 2$ and $b < \gamma(p)$.

Since a is bounded, we can build a one-counter machine G keeping a in the state space and b in the counter. We do not enforce $b < \gamma(p)$ (or any other $\leq x$ constraint) in G. Instead, we use Lemma 7 on G and split π into subruns close to and far from a multiple of $\gamma(p)$. We write $\pi = \tau_0 \to \pi_1 \to \tau_1 \ldots \pi_l \to \tau_l$ such that for every τ_i the value $counter(\tau_i) \mod \gamma(p) \in [0,\ldots,M] \cup [\gamma(p)-M,\gamma(p))$. For every π_i we have counter(π_i) mod $\gamma(p) \in (M, \gamma(p)-M)$. Then we use techniques on factoring of runs analogous to those used for one 1-PTAs (Section 3.1). In general, we have: (See the full version)

Lemma 15. *Given* C *with one parameter* p, no $\equiv 0 \mod c'$ *and no* $\neq [0, p]$ ['] *edges,* $k \in \mathbb{N}$ *and states* $s, t \in C$ *the set* $G(C, s, t, k) = \{(x, y, q) \mid \exists \pi : (s, x) \rightarrow$ $(t, y) \in C^{\gamma}$ *s.t.* counter $(\pi) \leq k \cdot q$ where $q = \gamma(p)$ is \exists PAD definable.

Theorem 16. *The halting problem is decidable for* 2*-PTAs with one parameter.*

This settles the case of 2-PTAs with a single parameter. However, even the case of only two parameters is open. On the other hand, already for a single parameter, we have the following lower bound. (See the full version)

Theorem 17. *The decidability of the halting problem for* 2*-PTAs with a single parameter is* PSPACENEXP*-hard.*

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