Prediction and Explanation over DL-*Lite* Data Streams

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Abstract. Stream reasoning is an emerging research area focusing on the development of reasoning techniques applicable to streams of rapidly changing, semantically enhanced data. In this paper, we consider data represented in Description Logics from the popular DL-*Lite* family, and study the logic foundations of prediction and explanation over DL-*Lite* data streams, i.e., reasoning from finite segments of streaming data to conjectures about the content of the streams in the future or in the past. We propose a novel formalization of the problem based on temporal "past-future" rules, grounded in Temporal Query Language. Such rules can naturally accommodate complex data association patterns, which are typically discovered through data mining processes, with logical and temporal constraints of varying expressiveness. Further, we analyse the computational complexity of reasoning with rules expressed in different fragments of the temporal language. As a result, we draw precise demarcation lines between NP-, DP- and PSPACE-complete variants of our setting and, consequently, suggest relevant restrictions rendering prediction and explanation more feasible in practice.

1 Introduction

A data stream is a temporally ordered collection of data, representing the flow of information through a certain channel over time [1]. Semantic applications generating and consuming such streams of rapidly changing data are becoming increasingly common, with domains ranging through scientific, medical, financial, urban, and many others. As has been argued by many authors, the shift of the paradigm from traditional, static data to streaming information requires deep revisions and advancements in the area of automated reasoning. On the one hand, the capacity and velocity of data streams present a serious technological challenge for the existing reasoning systems, tailored towards static data models and softer latency requirements. On the other one, the real-time and real-world nature of streaming information encourages investigations into novel forms of reasoning, going beyond the basic, deductive query answering — forms, which could support the construction of versatile analytical tools for enhancing the understanding and utilization of knowledge conveyed in data streams [2,3]. This latter research agenda motivates directly our presented work.

In this paper, we study the logic foundations of two non-deductive types of inference over data streams: *prediction* and *explanation*, i.e., reasoning from finite segments of streaming data to conjectures about the content of the streams in the future and in the past. Thus defined notions of prediction and explanation are variations of their well-established analogs in philosophy of science, where they are often related to the classical problem of causality.[1] There, to predict is to identify the expected effects of existing causes, while to explain — inversely — to find possible causes of the observed effects [4]. In systems managing real-time information, prediction is of major importance as an inference guiding decision making processes based on the currently available data. Meanwhile, explanation is pivotal to comprehending the situation which underlies and justifies the observed data, which often requires procuring the relevant chain of circumstances leading to it or abstracting the data into higher-level knowledge. Both modes of inference are essential for achieving situation awareness in a real-time information system [5]. Although prediction (and to a lesser degree explanation) has been addressed in the context of streaming data, the focus of the relevant work lies predominantly on the data mining level, i.e., on the methodology of learning the association patterns occurring in the data and extrapolating them via statistical techniques to yet unobserved data [3,6]. On the contrary, virtually no attention has been given to predictive and explanatory reasoning in its strictly logical sense, as a symbolic inference, on the knowledge representation level. This is a critical gap whenever streams of semantically rich data are considered, as in such scenarios bridging the statistical and semantic view on the data is instrumental to designing robust reasoning techniques. To the best of our knowledge, in this work we present the first insights and results on logical and computational aspects of prediction and explanation over semantic data streams.

Following the popular paradigm of ontology-based data access, we consider data expressed as Description Logic (DL) axioms, accessed through an ontological layer expressed in DLs from the popular DL-*Lite* family [7]. Further, we define a special type of temporal "past-future" rules, grounded in Temporal Query Language [8]. Such rules can naturally accommodate complex data association patterns, identified in the data mining phase, with logical and temporal constraints of varying expressiveness. Based on this foundation, we propose a novel formalization of the two studied types of inference, as abduction of a data sequence satisfying the consequent or, respectively, the antecedent of a temporal rule. We analyse the computational complexity of such tasks over rules expressed in different fragments of the temporal language, and as a result, we draw precise demarcation lines between NP-, DP- and PSPACE-complete variants of the problem. Building on these findings, we discuss relevant restrictions to the prediction and explanation tasks which can render the reasoning feasible in practice.

The paper is organized as follows. In the next section, we recap preliminaries of DLs and conjunctive query answering. In Section 3, we systematically introduce all temporal components of the framework, including data streams, Temporal Query Language and temporal rules. Then, in Section 4, we define prediction and

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[1] See `http://plato.stanford.edu/entries/scientific-explanation/`

explanation and motivate our proposal. In Section 5, we present the complexity results and, further, discuss their consequences on the main problem. The proofs of the results are included in the full technical report [9]. An overview of related work and concluding remarks are presented in the last two sections.

2   Preliminaries

A *Description Logic* (DL) language is given by a vocabulary $\Sigma = (\mathsf{N_I}, \mathsf{N_C}, \mathsf{N_R})$ and a set of logical constructors [10]. The vocabulary consists of countably infinite sets of individual names ($\mathsf{N_I}$), concept names ($\mathsf{N_C}$) and role names ($\mathsf{N_R}$). An ABox $\mathcal{A}$ is a finite set of assertions $A(a)$ and $r(a, b)$, for $a, b \in \mathsf{N_I}$, $A \in \mathsf{N_C}$ and $r \in \mathsf{N_R}$. A TBox $\mathcal{T}$ is a finite set of terminological axioms, e.g., concept and role inclusions, whose precise syntax is determined by the given DL. The semantics is given in terms of DL interpretations $\mathcal{I} = (\Delta^{\mathcal{I}}, \cdot^{\mathcal{I}})$, defined as usual [10]. An interpretation $\mathcal{I}$ is a model of $\mathcal{T}$ and $\mathcal{A}$, denoted as $\mathcal{I} \models \mathcal{T}, \mathcal{A}$, *iff* it satisfies every axiom in $\mathcal{T}$ and $\mathcal{A}$. If $\mathcal{T}$ and $\mathcal{A}$ have a common model they are said to be consistent.

Abiding by the nomenclature of ontology-based data access paradigm, we consider the ABox as *data* and the TBox as the *ontology*, which provides an additional semantic layer over the data, thus enriching the querying capabilities. A *conjunctive query* (CQ) over a DL vocabulary Σ is a first-order formula $\exists \boldsymbol{y}.\varphi(\boldsymbol{x}, \boldsymbol{y})$, where $\boldsymbol{x}, \boldsymbol{y}$ are sequences of variables, from a countably infinite set of variables $\mathsf{N_V}$. The sequence $\boldsymbol{x}$ denotes the free (answer) variables in the query, while $\boldsymbol{y}$ the quantified ones. The formula φ is a conjunction of atoms over $\mathsf{N_C}, \mathsf{N_R}$ of the form $A(u), r(u, v)$, where $u, v \in \mathsf{N_V} \cup \mathsf{N_I}$ are called terms. By $\mathsf{term}(q)$ we denote the set of all terms occurring in a CQ q and by $\mathsf{avar}(q)$ the set of all its answer variables. We call q grounded whenever $\mathsf{avar}(q) = \emptyset$. A grounded CQ q is satisfied in $\mathcal{I}$ *iff* there exists a mapping $\mu : \mathsf{term}(q) \mapsto \Delta^{\mathcal{I}}$, with $\mu(a) = a^{\mathcal{I}}$ for every $a \in \mathsf{N_I}$, such that for every $A(u)$ and $r(u, v)$ in q it is the case that $\mu(u) \in A^{\mathcal{I}}$ and $(\mu(u), \mu(v)) \in r^{\mathcal{I}}$. We say that q is entailed by a TBox $\mathcal{T}$ and an ABox $\mathcal{A}$, denoted as $\mathcal{T}, \mathcal{A} \models q$ *iff* q is satisfied in every model of $\mathcal{T}$ and $\mathcal{A}$. An *answer* to q is a mapping σ such that $\sigma : \mathsf{avar(q)} \mapsto \mathsf{N_I}$. By $\sigma(q)$ we denote the result of uniformly substituting every occurrence of x in q with $\sigma(x)$, for every $x \in \mathsf{avar(q)}$. An answer σ is called *certain* over $\mathcal{T}, \mathcal{A}$ iff $\mathcal{T}, \mathcal{A} \models \sigma(q)$. The set of all certain answers to q over $\mathcal{T}, \mathcal{A}$ is denoted by $\mathsf{cert}(\mathsf{q}, \mathcal{T}, \mathcal{A})$. By $\mathcal{Q}_{\Sigma}$ we denote the class of all conjunctive queries over the vocabulary Σ.

In this paper, we focus on logics from the DL-*Lite* family [7], such as DL-*Lite*$_{\mathcal{R}}$, DL-*Lite*$_{\mathcal{F}}$ or DL-*Lite*$_{\mathcal{A}}$, underlying the OWL 2 QL ontology language profile [2], for which CQs enjoy the so-called first-order rewritability property, defined as follows.

Definition 1 (FO rewritability [7]). *For every CQ $q \in \mathcal{Q}_{\Sigma}$ and a TBox $\mathcal{T}$, there exists a FO formula $q^{\mathcal{T}}$ such that for every ABox $\mathcal{A}$ and answer σ to q, it holds that $\sigma \in \mathsf{cert}(\mathsf{q}, \mathcal{T}, \mathcal{A})$ iff $db(\mathcal{A}) \Vdash \sigma(q^{\mathcal{T}})$, where $db(\mathcal{A})$ denotes $\mathcal{A}$ considered as a database/FO interpretation and $\Vdash$ is the FO satisfaction relation.*

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[2] See http://www.w3.org/TR/owl2-profiles/

Recall, that given $\mathcal{T}$ in any of such DLs and a grounded q, the FO rewriting $q^{\mathcal{T}}$ of q is a union of possibly exponentially many CQs, including q. The number of these CQs is bounded by $\ell(\mathcal{T})^{\ell(q)}$, where $\ell(\dagger)$ denotes the size of the input $\dagger$ measured in the total number of symbols used. Every CQ q' in $q^{\mathcal{T}}$ is of the size linear in $\ell(q)$ and is such that $\mathcal{T} \cup \{q'\} \models q$. The query entailment problem is NP-complete in the combined complexity, even when the TBox is empty, while checking consistency of $\mathcal{T}, \mathcal{A}$ is in PTime [7].

Regardless of this default focus, many of the results presented here can be naturally extended to other DLs exhibiting similar characteristics, such as other members of the DL-*Lite* family or logics in the $\mathcal{EL}$ family [11].

3   Temporal Data and Queries

We consider a discrete, linear *flow of time* $(\mathbb{Z}, <)$, with integers representing *time instants* ordered by the smaller-than relation. An *interval* over $\mathbb{Z}$ is a set $I = [I^-, I^+] = \{i \in \mathbb{Z} \mid I^- \leq i \leq I^+\}$, where $I^- \leq I^+ \in \mathbb{Z} \cup \{-\infty, +\infty\}$ denote the beginning and the end of I, respectively. We assume that $\mathbb{N} = [0, +\infty]$.

Definition 2 (A-sequence). *An* A-sequence $\mathfrak{A} = (\mathcal{A}_i)_{i \in I}$ *is a sequence of ABoxes, for some interval I over $\mathbb{Z}$.*

A-sequences represent collections of datasets ordered temporally w.r.t. the underlying time flow. The ordering of the ABoxes follows the smaller-than ordering of their indices. An A-sequence $\mathfrak{A}$ is said to be consistent with a TBox $\mathcal{T}$ if every ABox in it is consistent with $\mathcal{T}$. Consider A-sequences $\mathfrak{A} = (\mathcal{A}_i)_{i \in I}$ and $\mathfrak{B} = (\mathcal{B}_i)_{i \in J}$. We use the following notation:

- $\mathfrak{A} \subseteq \mathfrak{B}$ ($\mathfrak{A} = \mathfrak{B}$) *iff* $I \subseteq J$ ($I = J$) and $\mathcal{A}_i = \mathcal{B}_i$ for every $i \in I$,
- $\mathcal{T}, \mathfrak{A} \models \mathfrak{B}$ ($\mathfrak{A} \models \mathfrak{B}$) *iff* $J \subseteq I$ and $\mathcal{T}, \mathcal{A}_i \models \mathcal{B}_i$ ($\mathcal{A}_i \models \mathcal{B}_i$) for every $i \in J$,
- $\mathfrak{A} \rightharpoonup \mathfrak{B}$ *iff* there exists a mapping $f : I \mapsto J$, such that:
  - $i < j$ *iff* $f(i) < f(j)$, for every $i, j \in I$,
  - $\mathcal{A}_i = \mathcal{B}_{f(i)}$, for every $i \in I$,
- $\mathfrak{A} \uplus \mathfrak{B}$, whenever $I \cap J \neq \emptyset$, to denote the A-sequence $(\mathcal{C}_i)_{i \in I \cup J}$ such that:
  - $\mathcal{C}_i = \mathcal{A}_i$, for every $i \in I \setminus J$,
  - $\mathcal{C}_i = \mathcal{B}_i$, for every $i \in J \setminus I$,
  - $\mathcal{C}_i = \mathcal{A}_i \cup \mathcal{B}_i$, for every $i \in I \cap J$,
- $\mathfrak{A}_{\leq n}$ ($\mathfrak{A}_{\geq n}$), for $n \in I$, to denote the A-sequence $(\mathcal{A}_i)_{i \in I'} \subseteq \mathfrak{A}$, such that $I' = [I^-, n]$ ($I' = [n, I^+]$).

The notion of data stream adopted here specializes that of ontology stream, as introduced in [12], by considering temporal variability only on the data (ABox) level, while prohibiting changes on the ontology (TBox) level.

Definition 3 (Data stream). *A* data stream *under a TBox $\mathcal{T}$ is an A-sequence $\mathfrak{A} = (\mathcal{A}_i)_{i \in \mathbb{Z}}$ consistent with $\mathcal{T}$, with a designated subsequence $\mathfrak{A}_\omega \subseteq \mathfrak{A}$, called the* recorded segment *of $\mathfrak{A}$, where ω is a finite interval over $\mathbb{Z}$. For the* current time $n \in \mathbb{Z}$*, we call $\mathfrak{A}_{\leq n}$ the* past, *and $\mathfrak{A}_{\geq n}$ the* future *of $\mathfrak{A}$.*

In full generality, a data stream is then an infinite sequence of datasets consistent with a fixed TBox. Obviously, in practical scenarios, one can effectively know and manage only a finite fragment of the past of a given stream, while remaining agnostic about its future. What we call above the recorded segment of $\mathfrak{A}$ is precisely this finite, accessible portion of the stream.

Next, we recall a variant of Temporal Query Language, proposed in [8], to be used for accessing data streams. It is a lightweight combination of Linear Temporal Logic (LTL) [13] with CQs, where CQs are embedded in the temporal language using the epistemic semantics.

Definition 4 (Temporal Query Language). *The* temporal query language *(TQL) over a class of conjunctive queries $\mathcal{Q}_\Sigma$ is the smallest set of formulas induced by the grammar:*

$$\phi ::= [q] \mid \neg\phi \mid \phi \wedge \phi \mid \phi \mathsf{U} \phi \mid \phi \mathsf{S} \phi$$

where $q \in \mathcal{Q}_\Sigma$. By $\mathsf{avar}(\phi)$ we denote the set of free variables in ϕ. A TQL formula ϕ is called grounded *whenever $\mathsf{avar}(\phi) = \emptyset$. The entailment relation for grounded TQL formulas w.r.t. an A-sequence $\mathfrak{A} = (\mathcal{A}_i)_{i \in I}$ under a TBox $\mathcal{T}$ in time $i \in I$ is defined inductively as follows:*

$$
\begin{aligned}
\mathcal{T}, \mathfrak{A}, i &\models [q] & &\text{iff} & &\mathcal{T}, \mathcal{A}_i \models q, \\
\mathcal{T}, \mathfrak{A}, i &\models \neg\phi & &\text{iff} & &\mathcal{T}, \mathfrak{A}, i \not\models \phi, \\
\mathcal{T}, \mathfrak{A}, i &\models \phi \wedge \psi & &\text{iff} & &\mathcal{T}, \mathfrak{A}, i \models \phi \text{ and } \mathcal{T}, \mathfrak{A}, i \models \psi, \\
\mathcal{T}, \mathfrak{A}, i &\models \phi \mathsf{U} \psi & &\text{iff} & &\text{there exists } j \in I \text{ with } j > i \text{ such that} \\
& & & & &\mathcal{T}, \mathfrak{A}, j \models \psi \text{ and } \mathcal{T}, \mathfrak{A}, k \models \phi \text{ for every } k \in I \\
& & & & &\text{with } i < k < j, \\
\mathcal{T}, \mathfrak{A}, i &\models \phi \mathsf{S} \psi & &\text{iff} & &\text{there exists } j \in I \text{ with } j < i \text{ such that} \\
& & & & &\mathcal{T}, \mathfrak{A}, j \models \psi \text{ and } \mathcal{T}, \mathfrak{A}, k \models \phi \text{ for every } k \in I \\
& & & & &\text{with } i > k > j.
\end{aligned}
$$

An answer *to a TQL formula ϕ is a mapping $\sigma : \mathsf{avar}(\phi) \mapsto \mathsf{N_I}$. By $\sigma(\phi)$ we denote the result of uniformly substituting every occurrence of x in ϕ with $\sigma(x)$, for every $x \in \mathsf{avar}(\phi)$. An answer σ is called* certain *over $\mathcal{T}, \mathfrak{A}$ at $i \in I$ iff $\mathcal{T}, \mathfrak{A}, i \models \sigma(\phi)$. The set of all such answers is denoted by $\mathsf{cert}_i(\phi, \mathcal{T}, \mathfrak{A})$.*

Observe that given the epistemic interpretation of the embedded CQs, $[q]$ reads as "*q is entailed in the given time instant*", for a grounded CQ q. We can immediately paraphrase this interpretation by invoking FO rewriting of q, in the sense of Definition 1. Note that the following correspondences immediately hold:

$$\mathcal{T}, \mathfrak{A}, i \models [q] \quad \text{iff} \quad \mathcal{T}, \mathcal{A}_i \models q \quad \text{iff} \quad db(\mathcal{A}_i) \Vdash q^\mathcal{T}.$$

Consequently, the negation $\neg[q]$ is naturally interpreted as negation-as-failure, reading "*it is not true that q is entailed in the given time instant*". This warrants the following equivalences:

$$\mathcal{T}, \mathfrak{A}, i \models \neg[q] \quad \text{iff} \quad \mathcal{T}, \mathcal{A}_i \not\models q \quad \text{iff} \quad db(\mathcal{A}_i) \not\Vdash q^\mathcal{T}.$$

These observations are critical for the work presented in this paper, as they allow to study satisfaction of TQL formulas by decoupling the temporal component of the problem from the CQ component, and addressing the latter, without loss of correctness, by applying the standard FO rewriting techniques and results, recalled in Section 2. Importantly, such lightweight combination of languages allows also for a modular reuse of existing temporal reasoners and highly optimized, efficient query answering engines [8].

LTL with operators U and S, standing for (strict) *until* and *since*, which captures precisely the temporal component of TQL, is known to be expressively complete over $(\mathbb{Z}, <)$ [14]. Apart from the full TQL, in what follows we consider also some of its strict subsets. By $\mathrm{TQL}^{\exists}$ we denote the fragment in which the syntax of U- and S-formulas is restricted to the form $\top\mathsf{U}\phi$ and $\top\mathsf{S}\phi$, where $\top$ is a constant symbol denoting the logical truth. This restriction corresponds to LTL with operators *sometime in the future* and *sometime in the past*, in place of U and S. Further, with TQL^{+} we refer to the positive fragment of TQL, i.e., TQL without the negation operator. Finally, by $\mathrm{TQL}^{\exists,+}$, we denote the intersection of $\mathrm{TQL}^{\exists}$ and TQL^{+}.

Following the temporal separation approach of Gabbay [14], we consider TQL formulas belonging to two disjoint categories:

- **past-present**: formulas without the operators of type U,
- **future-present**: formulas without the operators of type S.

By the semantics of TQL, it follows that for any TQL formula ϕ, TBox $\mathcal{T}$, A-sequence $\mathfrak{A} = (\mathcal{A}_i)_{i \in I}$, and time point $n \in I$, the equivalences below hold:

- $\mathsf{cert}_n(\phi, \mathcal{T}, \mathfrak{A}) = \mathsf{cert}_n(\phi, \mathcal{T}, \mathfrak{A}_{\leq n})$, whenever ϕ is past-present,
- $\mathsf{cert}_n(\phi, \mathcal{T}, \mathfrak{A}) = \mathsf{cert}_n(\phi, \mathcal{T}, \mathfrak{A}_{\geq n})$, whenever ϕ is future-present.

Given the distinction above, we define the notion of temporal rules, which is closely related to Gabbay's concept of executable temporal logic [14]. Temporal rules straightforwardly embody the "*declarative past–imperative future*" pattern over TQL.

Definition 5 (Temporal rules). *A temporal rule in TQL is an expression of the form:*

$$\psi \Rightarrow \phi$$

where ψ, ϕ are TQL formulas such that ψ is past-present and ϕ is future-present. The rule $\psi \Rightarrow \phi$ is satisfied for a substitution $\varrho = \sigma \cup \sigma'$, for some $\sigma : \mathsf{avar}(\psi) \mapsto \mathsf{N}_\mathsf{I}$ and $\sigma' : \mathsf{avar}(\phi) \mapsto \mathsf{N}_\mathsf{I}$ agreeing on $\mathsf{avar}(\psi) \cap \mathsf{avar}(\phi)$, over a TBox $\mathcal{T}$ and an A-sequence $\mathfrak{A} = (\mathcal{A}_i)_{i \in I}$, at time $n \in I$ iff $\sigma \in \mathsf{cert}_n(\psi, \mathcal{T}, \mathfrak{A})$ implies $\sigma' \in \mathsf{cert}_n(\phi, \mathcal{T}, \mathfrak{A})$.

Temporal rules are equipped with well-defined semantics and allow for relatively easy control of the expressiveness-complexity trade-off, due to their close relationship with LTL. They are also a natural formalism for expressing association rules discoverable in time series data by means of various data mining

techniques. This sort of association rules typically combine diverse data patterns with logical and temporal constraints [15]. Although lacking some essential probabilistic and real-time features, not present in the basic variants of LTL, temporal rules can arguably provide a robust logic foundation for target learning languages over streaming DL-*Lite* data. As an example, we present a prototypical temporal association rule used in a climate application predicting droughts in certain regions of India [16]

Climate application example: Consider a temporal rule $\psi \Rightarrow \phi$ encoding a correlation between several measurements and weather phenomena occurring in specific geographic locations, in a specific order, known to be a good predictor of drought. The rule is defined by the TQL formulas:

$$\psi = (\neg[\exists y.(HeavyRainIn(y) \wedge locIn(y, north))] \; \mathsf{S} \; [\exists y, z.(SST(y, low) \wedge NAO(z, high)])$$
$$\wedge \; [locIn(x, northeast)]$$
$$\phi = \top \; \mathsf{U} \; ([DroughtIn(x)] \wedge ([DroughtIn(x)] \; \mathsf{U} \; [SevereDroughtIn(x)]))$$

It states that if at some point in the past the SST (sea surface temperature) was found out to be low, the NAO (North Atlantic Oscillation) was high, and since then there has been no heavy rain recorded in North province, then at some point in the future there will be drought in x, whenever x is located in Northeast, which will persist until severe drought occurs in x. □

4   Prediction and Explanation

By adopting temporal rules as the language of association patterns in streaming data, we are able to formulate very intuitive and clear-cut definitions of prediction and explanation over data streams: *a prediction (explanation) is a possible future (past) of the data stream, which entails the consequent (antecedent) of a temporal rule, given its antecedent (consequent) is entailed by the recorded segment.* This meaning of the two types of inference is schematically depicted in Figure 1 and further made precise in the following two definitions. We consider a data stream $\mathfrak{A}$ under a TBox $\mathcal{T}$, with the recorded segment $\mathfrak{A}_\omega \subseteq \mathfrak{A}$, where ω is a finite interval over $\mathbb{Z}$.

Definition 6 (Prediction). *Let $\psi \Rightarrow \phi$ be a temporal rule and $\sigma \in \mathsf{cert}_n(\psi, \mathcal{T}, \mathfrak{A}_\omega)$, for a time $n \in \omega$. A* prediction *at n from $\psi \Rightarrow \phi$ and σ over $\mathcal{T}, \mathfrak{A}_\omega$ is an A-sequence $\mathfrak{D} = (\mathcal{D}_i)_{i \in [n, +\infty]}$ such that $\sigma' \in \mathsf{cert}_n(\phi, \mathcal{T}, \mathfrak{A}_\omega \uplus \mathfrak{D})$, for some σ' agreeing with σ on $\mathsf{avar}(\psi) \cap \mathsf{avar}(\phi)$.*

Definition 7 (Explanation). *Let $\psi \Rightarrow \phi$ be a temporal rule and $\sigma \in \mathsf{cert}_n(\phi, \mathcal{T}, \mathfrak{A}_\omega)$, for a time $n \in \omega$. An* explanation *of σ at n based on $\psi \Rightarrow \phi$ is an A-sequence $\mathfrak{D} = (\mathcal{D}_i)_{i \in [-\infty, n]}$ such that $\sigma' \in \mathsf{cert}_n(\psi, \mathcal{T}, \mathfrak{A}_\omega \uplus \mathfrak{D})$ for some σ' agreeing with σ on $\mathsf{avar}(\psi) \cap \mathsf{avar}(\phi)$.*

From a high-level perspective, prediction and explanation are classifiable as strictly different types of inference in that the former is deductive (following from
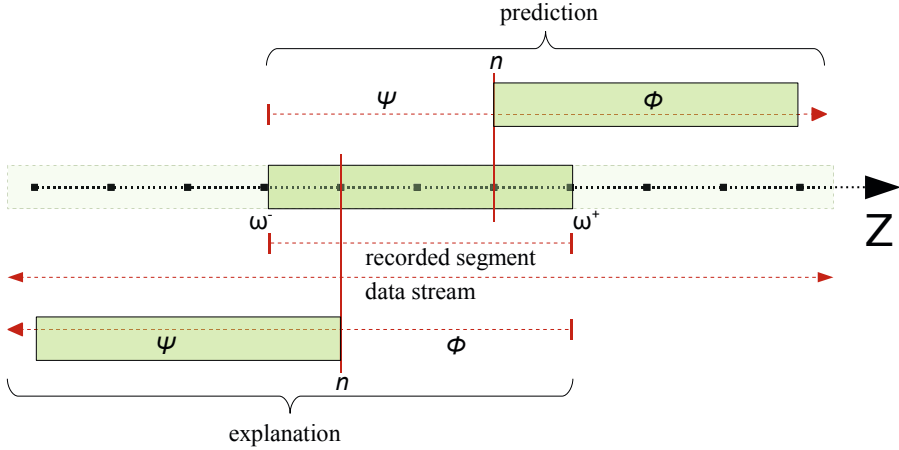
Fig. 1. Prediction and explanation over data streams

the antecedent to the consequent), while the latter abductive (from the consequent to the antecedent) [4]. Technically, however, it is strikingly apparent that the gist of both inferences is essentially the same and comes down to solving two identical subproblems: 1) verifying that a certain TQL formula (ψ in prediction and ϕ in explantation) is entailed by the recorded segment, thus triggering the particular inference, and 2) finding an A-sequence which entails the second TQL formula in the temporal rule (ϕ in prediction and ψ in explantation). As far as the former task, reducible to deductive entailment, is relatively well-understood, and hence is only shortly addressed in the next section, the latter has not yet been formulated in the literature, and is the central problem studied in the remainder of this paper. The problem has a strongly abductive flavour and is conceptualized here based on the nomenclature coined in [17,18,19].

Definition 8 (A-sequence abduction). *An* A-sequence abduction problem *is a tuple* $(\mathcal{T}, \mathfrak{A}, \phi)$*, where* $\mathcal{T}$ *is a TBox,* $\mathfrak{A} = (\mathcal{A}_i)_{i \in I}$ *is an* A-sequence, *for some* $I^-, I^+ \in \mathbb{Z}$*, and* ϕ *is a grounded future-present (resp. past-present) TQL formula. A solution to* $(\mathcal{T}, \mathfrak{A}, \phi)$ *is an* A-sequence $\mathfrak{D} = (\mathcal{D}_i)_{i \in J}$ *with* $J = [I^-, +\infty]$ *(resp.* $J = [-\infty, I^+]$*), such that* $\mathfrak{A} \uplus \mathfrak{D}$ *is consistent with* $\mathcal{T}$*, and* $\mathcal{T}, \mathfrak{A} \uplus \mathfrak{D}, 0 \models \phi$*. The solution* $\mathfrak{D}$ *is called:*

- $\preceq_e$-**minimal** iff *for every solution* $\mathfrak{D}'$*, if* $\mathfrak{D} \models \mathfrak{D}'$ *then* $\mathfrak{D}' \models \mathfrak{D}$,
- $\preceq_b$-**minimal** iff *for every solution* $\mathfrak{D}'$*, if* $\mathcal{T}, \mathfrak{A} \uplus \mathfrak{D} \models \mathfrak{D}'$ *then* $\mathcal{T}, \mathfrak{A} \uplus \mathfrak{D}' \models \mathfrak{D}$,
- $\preceq_s$-**minimal** iff *for every solution* $\mathfrak{D}'$*, if* $\mathfrak{D}' \rightharpoonup \mathfrak{D}$ *then* $\mathfrak{D} = \mathfrak{D}'$.

As usually in the context of abductive reasoning, we employ several minimality criteria which help to reduce the solution space to a computationally manageable level. The first two are generalizations of criteria known in the classical, atemporal abduction. Intuitively, $\preceq_e$-minimality (for *entailment*) places the

Table 1. Data stream in the climate application example

...	-2	-1	0	1	...
	$locIn(l_1, north)$	$locIn(l_1, north)$	$locIn(l_1, north)$	$locIn(l_1, north)$	
	$locIn(l_2, northeast)$	$locIn(l_2, northeast)$	$locIn(l_2, northeast)$	$locIn(l_2, northeast)$	
		$DroughtIn(l_2)$	$SevereDroughtIn(l_2)$		
		$SST(m_1, low)$	$RainIn(l_1)$		
		$NAO(m_2, high)$			

Table 2. Predictions (up) and explanations (down) in the climate application example

	1	2	3	4	...
$\mathfrak{D}_1$:		$DroughtIn(l_2)$	$SevereDroughtIn(l_2)$		
$\mathfrak{D}_2$:	$RainIn(l_1)$	$DroughtIn(l_2)$	$SevereDroughtIn(l_2)$		
$\mathfrak{D}_3$:		$SevereDroughtIn(l_2)$	$SevereDroughtIn(l_2)$		
$\mathfrak{D}_4$:		$DroughtIn(l_2)$	$DroughtIn(l_2)$	$SevereDroughtIn(l_2)$	

	...	-5	-4	-3	-2
$\mathfrak{D}_5$:				$SST(m_1, low)$ $NAO(m_2, high)$	
$\mathfrak{D}_6$:				$SST(m_1, low)$ $NAO(m_2, high)$	$locIn(l_2, northeast)$
$\mathfrak{D}_7$:			$SST(m_1, low)$ $NAO(m_2, high)$		

precedence over solutions which are logically weakest — they assume the least possible data in every given state — irrespectively of the background knowledge. The $\preceq_b$-minimality (for entailment w.r.t. *b*ackground knowledge) takes also into account the assumed TBox and ABox. Observe that $\preceq_b$-minimality is strictly stronger than $\preceq_e$-minimality, i.e., whenever a solution $\mathcal{D}$ is $\preceq_b$-minimal it must be $\preceq_e$-minimal, while the converse does not hold in general. Note that whenever a problem has a solution at all, it must have a $\preceq_b$-minimal (and thus an $\preceq_e$-minimal) solution. The $\preceq_s$-minimality criterion (for *s*tructure) is a novel one, tailored specifically for abduction problems, whose solutions are sequential structures. It ensures the identified sequence $\mathfrak{D}$ has no redundant subsequences. To rephrase it, $\mathfrak{D}$ is not minimal in the sense of $\preceq_s$ whenever one can obtain a solution distinct from $\mathfrak{D}$ simply by removing some ABoxes from $\mathfrak{D}$.

The minimality criteria, discussed above, are consequently applied to predictions and explanations. In fact, the abductive procedures developed in the next section are complete for $\preceq_s$- and $\preceq_e$-minimal solutions, and in practice, we also tend to favor $\preceq_b$-minimal solutions, as more basic. For a more intuitive illustration of the two tasks and the minimality criteria we elaborate further on the climate application scenario, introduced in the previous section.

Climate application example cntd.: Let $\psi \Rightarrow \phi$ be the temporal rule as before, grounded with the substitution $\sigma = \{x \mapsto l_2\}$. Consider TBox $\mathcal{T} =$

{*SevereDroughtIn* $\sqsubseteq$ *DraughtIn*, *HeavyRainIn* $\sqsubseteq$ *RainIn*} and data stream $\mathfrak{A}$ with the recorded segment $\mathfrak{A}_\omega \subseteq \mathfrak{A}$, where $\omega = [-2, 1]$, defined as in Table 1. Table 2 presents several predictions from $\psi \Rightarrow \phi$ and σ, at time 1 ($\mathfrak{D}_1$-$\mathfrak{D}_4$) and explanations of σ based on $\psi \Rightarrow \phi$, at time -2 ($\mathfrak{D}_5$-$\mathfrak{D}_7$). To put equivalently, these are possible solutions to the A-sequence abduction problems ($\mathcal{T}, \mathcal{A}_1, \phi$) and ($\mathcal{T}, \mathcal{A}_{-2}, \psi$), respectively. Note, that all empty and hidden cells in the table are empty ABoxes. Observe that $\mathfrak{D}_1$ and $\mathfrak{D}_5$ are both $\preceq_s$- and $\preceq_b$-minimal. Equivalently, Solutions $\mathfrak{D}_2$ and $\mathfrak{D}_6$ are still $\preceq_s$-minimal but not $\preceq_e$-minimal, and hence not $\preceq_b$-minimal either. In the case of $\mathfrak{D}_2$ axiom $RainIn(l_1) \in \mathcal{D}_1$, although not undermining the prediction, is not necessary for the solution to hold. In $\mathfrak{D}_6$, axiom $locIn(l_2, northeast) \in \mathcal{D}_{-2}$ is simply redundant, as it is already present in the data stream. Prediction $\mathfrak{D}_3$ is $\preceq_s$-minimal and $\preceq_e$-minimal, yet not $\preceq_b$-minimal. Note that considering the background knowledge constraint *SevereDroughtIn* $\sqsubseteq$ *DraughtIn*, axiom $DraughtIn(l_2)$ is logically weaker than the assumed *SevereDroughtIn*$(l_2) \in \mathcal{D}_2$, and could be possibly used to replace the latter in the solution. Finally, $\mathfrak{D}_4$ and $\mathfrak{D}_7$ are $\preceq_b$-minimal but not $\preceq_s$-minimal, as both can be turned into distinct solutions by subtracting the state $\mathcal{D}_2$ from the former and either of the empty states $\mathcal{D}_{-3}$ or $\mathcal{D}_{-2}$ from the latter.

5   Complexity of Reasoning

In this section, we study the combined complexity of reasoning problems comprising different variants of prediction and explanation tasks. The proofs are included in the full technical report [9]. Note that a "recognition" result with respect to a minimality criterion signals that the underlying decision procedure is complete but not necessarily sound, i.e. the identified solutions might require an additional check for being minimal in the given sense. A "computation" result implies soundness as well [19].

We start by considering ABox abduction, i.e., the task of abducing a minimal ABox ensuring entailment and non-entailment of selected CQs, which is later generalized to sequences of such problems.

Definition 9 (ABox abduction). *An ABox abduction problem is a tuple $\Omega = (\mathcal{T}, \mathcal{A}, P, N)$, where $\mathcal{T}$ is a TBox, $\mathcal{A}$ an ABox, and $P, N \subseteq \mathcal{Q}_\Sigma$ are sets of grounded CQs. An ABox $\mathcal{D}$ is called a solution to problem Ω iff $\mathcal{A} \cup \mathcal{D}$ is consistent with $\mathcal{T}$ and:*

1. *$\mathcal{T}, \mathcal{A} \cup \mathcal{D} \models [q]$, for every $q \in P$,*
2. *$\mathcal{T}, \mathcal{A} \cup \mathcal{D} \models \neg[q]$, for every $q \in N$.*

Note, that $\preceq_e$- and $\preceq_b$-minimality criteria transfer immediately from Definition 8, on considering a single ABox as an A-sequence with exactly one element. The $\preceq_s$-minimality does not apply in the context of ABox abduction. The results obtained here rest on and extend some of those presented in [19].

Lemma 1 (Solving ABox abduction problems). *Let Ω be an ABox abduction problem and $\mathcal{D}$ an $\preceq_e$-minimal solution to Ω. Then:*

1. *computing $\mathcal{D}$ for $\Omega = (\mathcal{T}, \emptyset, P, \emptyset)$ is in* PTime, *if $\mathcal{T} = \emptyset$ or $\mathcal{D}$ is $\preceq_b$-minimal,*
2. *recognizing $\mathcal{D}$ for $\Omega = (\mathcal{T}, \mathcal{A}, P, \emptyset)$ is* NP-*complete, if $\mathcal{T} \neq \emptyset$ or $\mathcal{A} \neq \emptyset$,*
3. *computing $\mathcal{D}$ for $\Omega = (\mathcal{T}, \mathcal{A}, P, N)$ is* DP-*complete, if $P \neq \emptyset$ and $N \neq \emptyset$, even when $\mathcal{A} = \emptyset$ and irrespective of deciding $\preceq_b$-minimality,*

where $\mathfrak{D}$ is fixed up to renaming individuals in the included ABoxes.

The PTime result in the first case follows by observing that the addressed ABox abduction problems can be solved immediately by grounding the conjuncts of the CQs. Solving the second type of problems might involve NP-complete CQ entailment checks and/or a nondeterministic choice from an exponential number of queries in the FO rewriting of a CQ. For the last case, recall that DP denotes the intersection of the classes of NP and coNP problems. The result is due to the simultaneous presence of positive and negative CQs, which requires entailment and non-entailment checks, with the latter in coNP.

Next we focus on solving A-sequence abduction problems in TQL. Since technically abduction for future-present formulas is symmetric to abduction for past-present formulas, we only study the former setting, noting that all results transfer automatically to the latter. The central challenge to be addressed is that solutions to such problems are in principle of infinite length, which makes their computation generally impossible in finite time. However, we are able to identify certain finite structures which can be unambiguously unfolded into the corresponding A-sequences. Thus, rather than searching for A-sequences directly, we focus on finding their finite representations, called *A-structures*.

Definition 10 (A-structures). *An A-structure is a tuple $\mathfrak{S} = (S, \mathcal{S}_0, \rightarrow)$, where S is a finite set of ABoxes, $\mathcal{S}_0 \in S$ is the initial ABox, and $\rightarrow: S \mapsto S$ is a transition function. The* unfolding *of $\mathfrak{S}$ is an A-sequence $\mathcal{S}_0, \ldots, \mathcal{S}_i, \mathcal{S}_{i+1}, \ldots$, where for every $i \in \mathbb{N}$, $\mathcal{S}_i \in S$ and $\mathcal{S}_i \rightarrow \mathcal{S}_{i+1}$.*

The key to the abductive algorithms we develop here is ensuring existence of an upper bound on the size of the A-structures that are to be found. Technically, the proofs rest on the construction of so-called *quasimodels*, which link A-structures with the input abductive problems. Intuitively, a quasimodel $\boldsymbol{s} = (s_i)_{i \in \mathbb{N}}$ is an abstraction of an infinite sequence of temporal states entailing a given A-sequence. Each s_i-th element $(t_i, \mathcal{A}(t_i))$ in that sequence consists of the set t_i of subformulas of ϕ that must be entailed in i and the minimal ABox $\mathcal{A}(t_i)$ that must hold at i for ϕ to be true at time 0. Particularly instrumental are special quasimodels called ultimately periodic, which consist of a finite initial sequence called the head, followed by an infinite repetition of some terminal subsequence of the head, called the period. We show that every $\preceq_e$- and $\preceq_s$-minimal solution to an A-sequence abduction problem corresponds to an ultimately periodic quasimodel, which can be further associated with an A-structure of a particular size, linear in the length of the head of the quasimodel.

For A-sequence abduction over full TQL formulas the relevant A-structures are consist of at most exponentially many states in the size of the given abduction problem. This resonates closely with the "small model" property of LTL, which

rests on similarly defined bounds [13]. Recall that by $\ell(\dagger)$ we denote the total size of the input $\dagger$.

Lemma 2 (A-sequence vs. A-structure). *Let $\mathfrak{D}$ be an $\preceq_e$- and $\preceq_s$-minimal solution to an A-sequence abduction problem $\Omega = (\mathcal{T}, \mathfrak{A}, \phi)$, where $\mathfrak{A} = (\mathcal{A}_i)_{i \in I}$ and ϕ is a TQL formula. Then there exists an A-structure $\mathfrak{S} = (S, \mathcal{S}_0, \rightarrow)$ whose unfolding is $\mathfrak{D}$, such that $|S| = f(\ell(\Omega))$, for some function $f(x) \in O(2^x)$.*

The basic algorithm which recognizes $\preceq_e$- and $\preceq_s$-minimal solutions to A-sequence abduction problems is an adaptation of Sistla and Clarke's decision procedure for LTL [13]. In principle, the underlying computation model has to be changed from finite-state automata to finite-state transducers, i.e., Turing machines using additional write-only output tapes, as a recognized solution needs to be effectively presented. This revision, however, does not affect the complexity of the algorithm, which remains PSPACE-complete, irrespectively of the possibly exponential size of solutions.

Theorem 1 (Recognizing A-sequence solutions). *Recognizing an $\preceq_e$- and $\preceq_s$-minimal solution to an A-sequence abduction problem $\Omega = (\mathcal{T}, \mathfrak{A}, \phi)$, where ϕ is a TQL formula, is PSPACE-complete.*

In case of $\text{TQL}^{\exists}$ and TQL^+ we are able to show that the upper bound on the size of the relevant A-structures is smaller — in fact, linear in the size of the input.

Lemma 3 (A-sequence vs. A-structure for $\text{TQL}^{\exists}, \text{TQL}^+$). *Let $\mathfrak{D}$ be an $\preceq_e$- and $\preceq_s$-minimal solution to an A-sequence abduction problem $\Omega = (\mathcal{T}, \mathfrak{A}, \phi)$, where $\mathfrak{A} = (\mathcal{A}_i)_{i \in I}$ and ϕ is a $\text{TQL}^{\exists}$ or TQL^+ formula. Then there exists an A-structure $\mathfrak{S} = (S, \mathcal{S}_0, \rightarrow)$ whose unfolding is $\mathfrak{D}$, such that $|S| \leq f(\ell(\phi))$, for some $f(x) \in O(x)$.*

Given the linear size of the solutions, the worst case complexity of recognizing A-sequence solutions for $\text{TQL}^{\exists}$ drops to DB. In this case, it is sufficient to guess a linearly long head of a candidate quasimodel and verify it satisfies all the necessary structural conditions. As states in the quasimodel can contain positive and negative occurrences of CQs, the abduction of the respective minimal ABoxes is DB-complete.

Theorem 2 (Recognizing A-sequence solutions for $\text{TQL}^{\exists}$). *Recognizing an $\preceq_e$- and $\preceq_s$-minimal solution to an A-sequence abduction problem $(\mathcal{T}, \mathfrak{A}, \phi)$, where ϕ is a $\text{TQL}^{\exists}$ formula, is DB-complete.*

In case of TQL^+, the complexity of abductive reasoning is even smaller, in fact NP-complete, as no negative CQs have to be considered. Reducing the TQL language further down to $\text{TQL}^{\exists,+}$ does not yield any additional gain, even when $\preceq_b$-minimality is considered. This is a consequence of the non-determinism involved in choosing the order in which U-formulas are fulfilled in the consecutive states. In the worst case, all permutations must be considered, which enables reduction from the NP-hard Hamiltonian path problem.

Lemma 4 (Recognizing A-sequence solutions for $\mathrm{TQL}^+, \mathrm{TQL}^{\exists,+}$). *Recognizing a $\preceq_e$- and $\preceq_s$-minimal solution to an A-sequence abduction problem $\Omega = (\mathcal{T}, \mathfrak{A}, \phi)$, where ϕ is a TQL^+ or $\mathrm{TQL}^{\exists,+}$ formula, is NP-complete. The result holds even for $\preceq_b$-minimal solutions and when $\mathfrak{A} = \emptyset$.*

Note that in most cases computing A-sequence solutions, as opposed to recognizing them, is bound to be of a higher complexity due to the necessity of conducting pairwise comparisons between exponentially many alternatives.

As the last task considered in this section, we address entailment of TQL formulas by finite A-sequences. As explained in Section 4, this problem corresponds to deciding whether the antecedent of a temporal rule, in case of prediction, or its consequent, in explanation, is entailed by a given fragment of the recorded segment. In the following theorem, we show that the problem is DP-complete in general or NP-complete in a special case, where the difference is determined by the presence of lack of negative CQ occurrences.

Theorem 3 (Entailment by finite A-sequences). *Let $\mathcal{T}$ be a TBox and $\mathfrak{A} = (\mathcal{A}_i)_{i \in I}$ an A-sequence, where I is a finite interval over $\mathbb{Z}$. Deciding $\mathcal{T}, \mathfrak{A}, n \models \phi$, for some $n \in \mathbb{Z}$, is DP-complete iff ϕ is a grounded TQL or $\mathrm{TQL}^{\exists}$ formula, and NP-complete iff ϕ is a grounded $\mathrm{TQL}^{\exists,+}$ formula.*

The analysis above shows that prediction and explanation are computationally hard in general, but can be made easier by progressively simplifying the assumed setting. Notably, by restricting the expressiveness of temporal operators and eliminating negation from the underlying TQL, the complexity of reasoning can be reduced from PSPACE- to NP-complete. The remaining non-determinism, warranting NP-hardness, can be mostly attributed to the size of FO rewritings of CQs and the number of alternative orders in which U/S-subformulas are to be fulfilled over time. Can these too be tamed granting an even lower complexity? Most likely, yes. We suspect that by considering $\preceq_b$-minimal solutions and allowing only formulas whose structure unambiguously determines the order of fulfilment of U/S-subformulas, the combined complexity of prediction and explanation should drop further to PTIME. Less assumptive predictions and explanations (such as based on the $\preceq_b$-minimality criterion) and a simpler language for learning temporal association rules might moreover offer conjectures of a higher likelihood, thus offering another reward for the lost expressiveness.

6   Related Work

To the best of our knowledge, prediction and explanation in the conceptual and technical sense considered here have not been addressed in the literature. Lecue and Pan study prediction over ontology streams in [3], but clearly follow the data mining approach to the problem, focusing on detection of statistical correlations in data and their future projections. Such a perspective is orthogonal to ours, as here we deal exclusively with the knowledge representation and reasoning level, assuming that relevant association rules are already given and symbolically

expressed as temporal rules. In the report [5], Thirunarayan *et al.* propose to use abductive logic programming for generating explanations, understood as abstractions of quantitative data into qualitative descriptions, as an integral component of a situation awareness framework over the Semantic Sensor Web. Although the preliminary nature of this proposal does not allow for a detailed comparison with ours, it clearly follows a similar motivation and formal direction.

Other types of reasoning services over semantic streaming data, not of immediate relevance to this work, have been considered in a number of papers, e.g., [1,12,2]. Yet more remotely related work deals with prediction and temporal association rule mining in the field of relational databases [6,15], aspects of abductive reasoning in temporal logics [20], logics for causal reasoning [21], and prediction and explanation in other AI contexts [4].

7   Conclusions and Outlook

In this paper, we have introduced a novel formalization of predictive and explanatory reasoning over DL-*Lite* data streams, and delivered a number of results characterizing the computational complexity of both tasks using different variants of the underlying temporal rule formalism. We believe that the approach we propose, which allows for studying prediction and explanation from the purely logical and computational perspective, is vital for the development of robust stream reasoning techniques applicable to semantically rich data, as it introduces a symbolic layer which can usefully mediate between the semantic and statistical view on the data.

An especially promising direction of advancing this work further is to investigate the use of other temporal logics for expressing temporal rules, in particular those offering real-time and probabilistic features, e.g., PCTL [22]. Arguably, such rules could be tighter aligned with typical models of causal reasoning [21] and the practice of temporal association rule learning [15]. As an alternative to the probabilistic approach, a qualitative one, based on defeasible semantics [23], could be also potentially useful. Considering the implementation prospects, a natural and technically feasible approach is likely to be found in combining temporal databases, recently supported via SQL:2011 [24], with existing reasoning tools enabling execution of temporal logic programs, such as METATEM [25].

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