

Automatic Generation of Invariants for Circular Derivations in SUP(LA)*

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Abstract. The hierarchic combination of linear arithmetic and first-order logic with free function symbols, FOL(LA), results in a strictly more expressive logic than its two parts. The SUP(LA) calculus can be turned into a decision procedure for interesting fragments of FOL(LA). For example, reachability problems for timed automata can be decided by SUP(LA) using an appropriate translation into FOL(LA). In this paper, we extend the SUP(LA) calculus with an additional inference rule, automatically generating inductive invariants from partial SUP(LA) derivations. The rule enables decidability of more expressive fragments, including reachability for timed automata with unbounded integer variables. We have implemented the rule in the SPASS(LA) theorem prover with promising results, showing that it can considerably speed up proof search and enable termination of saturation for practically relevant problems.

1 Introduction

One important aspect for successful development of automated reasoning calculi for logical languages is the potential of the calculus to act as a decision procedure for known decidable classes and to be an instrument for detecting new decidable fragments. This is because a sound and complete calculus for some logical language that can at the same time be used as a decision procedure has a high potential to be successfully applied in practice. The superposition calculus has been very successful in this respect for first-order logic, e.g., [3,10,17]. This is further illustrated by the fact that the leading first-order ATPs (E, SPASS, Vampire) are all superposition-based.

In this paper we continue this line of work for the FOL(LA) language, the hierarchic combination of first-order logic with linear arithmetic. The hierarchic superposition calculus SUP(LA) [1] is a sound calculus for FOL(LA) and together with a sufficient completeness assumption, also complete. Completeness cannot be achieved in general, because the FOL(LA) language can express second-order properties. For example, starting with LA over the reals, the naturals can be expressed in FOL(LA) [18] and it is known that the addition of a

* This work has been partly supported by the German Transregional Collaborative Research Center SFB/TR 14 AVACS.

single monadic predicate to the LA language already causes undecidability [15], in general.

Nevertheless, the SUP(LA) calculus is a decision procedure for the FOL(LA) ground case [19] and for the FOL(LA) fragment resulting from the translation of timed automata [13]. In this paper we extend the latter result to the fragment corresponding to the translation of timed automata extended with unbounded integer variables. Termination of the SUP(LA) calculus on this fragment is made possible by a new simplification technique based on the automatic generation of inductive invariants. The invariant generation rule combines ideas from acceleration for automata [16,5] with the automatic detection of infinite loops [20] in SUP(LA) derivations.

The following example illustrates the basic idea: assume we have used the clause $x = 1 \parallel \rightarrow P(x)$ in a derivation of $x = 2 \parallel \rightarrow P(x)$ (clauses are in purified form: arithmetic literals to the left of \parallel , first-order literals to the right; $x = 1 \parallel \rightarrow P(x)$ means $\forall x(x = 1 \rightarrow P(x))$). Depending on how it was derived, the same sequence of inferences may be applied to the second clause, yielding a third clause with right-hand side $P(x)$. For instance, the second clause may have been obtained by resolving the first one with $x' = x + 1 \parallel P(x) \rightarrow P(x')$. Then we could also derive $x = 3 \parallel \rightarrow P(x)$, $x = 4 \parallel \rightarrow P(x)$ and so on. The idea of the invariant generation rule is to detect such loops during proof search, in the form of clauses with the same free (i.e., non-arithmetic) part (up to variable renaming), and to determine the transformation relating their arithmetic constraints. If it is possible to express the transitive closure of this transformation as a conjunction of arithmetic literals, then a corresponding invariant clause is derived. In the above example, such a clause would be $k \geq 1, x = k \parallel \rightarrow P(x)$, where k is an integer variable.

This paper is organized as follows: Section 2 gives some preliminary definitions relating to superposition modulo linear arithmetic. Section 3 defines the constraint induction rule in its general form, and presents a class of linear arithmetic constraints for which it can be effectively implemented. In Section 4, we define timed automata extended with unbounded integer variables, and we show that SUP(LA) together with the constraint induction rule provides a decision procedure for the corresponding reachability problem. Section 5 deals with our implementation of the rule and shows some promising experimental results. We end with a summary of the results and an outlook in Section 6. Detailed definitions and proofs can be found in a technical report [12].

2 Preliminaries

We will use the notions and notations for hierarchic superposition modulo linear arithmetic SUP(LA) [4,1]. In SUP(LA), clauses appear in purified form $A \parallel \Gamma \rightarrow \Delta$ where A is a sequence of linear arithmetic literals over real and integer variables, called the *clause constraint*, and Γ, Δ are sequences of free first-order atoms, called the *free part*, sharing universally quantified variables with A . Semantically, a clause $A \parallel \Gamma \rightarrow \Delta$ is interpreted as the universal

closure of the implication $(\bigwedge A \wedge \bigwedge \Gamma) \rightarrow \bigvee \Delta$. A constrained empty clause $A \parallel \square$ represents a contradiction if A is satisfiable.

We use lowercase Latin characters x, y, z to denote variables. Vectors of variables are denoted by boldface characters (\mathbf{x}) . We use the notation $A[\mathbf{x}]$ to mean that \mathbf{x} are the variables occurring in A . When \mathbf{x} is clear from the context, we also denote by $A[\mathbf{y}]$ the result of substituting all occurrences of variables from \mathbf{x} in A by the corresponding variables from \mathbf{y} . Substitutions are denoted by lowercase Greek letters (σ, τ) . A substitution is called *simple*, if it maps every variable of arithmetic sort to an arithmetic term.

The overall superposition calculus is based on a reduction ordering that is total on ground atoms. In particular all ground terms of the arithmetic sort containing only arithmetic symbols are assumed to be strictly smaller than any ground term containing a free function symbol. For example, this can be achieved by an LPO (lexicographic path ordering) where the arithmetic symbols are smaller in the precedence than any free symbol. This ordering on the ground atoms is then lifted via the usual twofold multiset extension to clauses. A ground clause C is *redundant* in some clause set N , if it follows from smaller clauses in N . Redundancy is lifted by instantiation to clauses with variables.

To keep the presentation simple, we use superposition left (ordered resolution) the only inference rule, and subsumption as the only reduction rule. We will not need factoring for the types of clause sets considered in this paper.

A clause $C_1 = A_1 \parallel \Gamma_1 \rightarrow \Delta_1$ *subsumes* a clause $C_2 = A_2 \parallel \Gamma_2 \rightarrow \Delta_2$ if there is a substitution σ such that $\Gamma_1\sigma \subseteq \Gamma_2$, $\Delta_1\sigma \subseteq \Delta_2$ and $\forall \mathbf{x} \exists \mathbf{y} (A_2 \rightarrow A_1\sigma)$ holds in the theory of linear arithmetic, where \mathbf{x} are the variables occurring in A_2 and \mathbf{y} the variables occurring in $A_1\sigma$ but not in A_2 . Note that in theorem proving derivations, forward subsumption (i.e. removing a newly derived clause which is subsumed by an old clause) does not need to be strict to maintain completeness.

The ordered resolution rule is

$$\frac{A_1 \parallel \Gamma_1, A \rightarrow \Delta_1 \quad A_2 \parallel \Gamma_2 \rightarrow \Delta_2, B}{A_3 \parallel (\Gamma_1, \Gamma_2 \rightarrow \Delta_1, \Delta_2)\sigma}$$

such that σ is the most general simple unifier of A and B ; A is strictly maximal in $\Gamma_1, A \rightarrow \Delta_1$; B is strictly maximal in $\Gamma_2 \rightarrow \Delta_2, B$.

The calculus SUP(LA) is complete for clause sets that enjoy *sufficient completeness*, meaning that every ground non-arithmetic term is equal to some arithmetic ground term. A sufficient condition for a clause set to be sufficiently complete is the absence of function symbols ranging into the arithmetic sorts (real or integer).

3 Constraint Induction

Given a relation $R \subseteq \mathbb{R}^{2n}$, the composition $R \circ R$ is the relation such that $(R \circ R)(x_1, \dots, x_n, x'_1, \dots, x'_n)$ holds if and only if there exist y_1, \dots, y_n such that $R(x_1, \dots, x_n, y_1, \dots, y_n)$ and $R(y_1, \dots, y_n, x'_1, \dots, x'_n)$. If we define $R^1 =$

R and $R^k = R^{k-1} \circ R$, then the *transitive closure* of R is the relation R^+ such that $R^+(x_1, \dots, x_n, x'_1, \dots, x'_n)$ if and only if there exists $k \geq 1$ such that $R^k(x_1, \dots, x_n, x'_1, \dots, x'_n)$.

If a clause in a derivation has an ancestor (i.e., a clause to which it is related by a sequence of rule applications) with the same free part (modulo variable renaming), then the clause can be used to derive a third clause with the same free part, and so on. This yields a potentially infinite sequence of inferences, where clauses differing only in the arithmetic constraint are being derived.

The idea of the invariant generation rule is to find the transformation relating the constraints along the sequence and to compute its transitive closure. To find the transformation, the sequence of inferences is applied to a parameterized version of the initial clause, as shown in Figure 1. If the closure can itself be expressed as a constraint, then we can derive a corresponding *inductive invariant clause* which can be used to subsume all its instances, thereby avoiding repeated applications of the same sequence of inference rules.

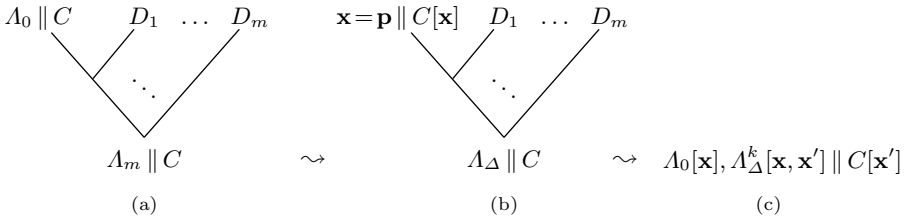


Fig. 1. After a loop has been detected during proof search (a), the corresponding inferences are replayed on a parameterized clause (b) and the inductive invariant clause is derived (c).

The parameterized clause is of the form $x_1 = p_1, \dots, x_n = p_n \parallel C[x_1, \dots, x_n]$, where p_i are fresh parameters (i.e., arithmetic constants) not appearing anywhere in the clause set, one for each arithmetic variable in the clause $A_0 \parallel C$. After the inferences leading from $A_0 \parallel C$ to $A_m \parallel C$ have been performed on the parameterized clause, a clause of the form $A_\Delta \parallel C$ is obtained. This replaying of inferences is always possible, because the SUP(LA) calculus does not take the clause constraints into account when deciding which inferences to perform (the constraints are only considered when testing for subsumption, or when checking satisfiability of an empty clause’s constraint). Also note that the parameters p_i are introduced only for the purpose of replaying the derivation, and do never appear in the actual clause set, thus they play no semantic role. The constraint A_Δ will contain variables from the free part, as well as parameters p_i , which stand for the constraint variables of the original parameterized clause¹.

¹ Possibly after simplification and variable elimination to get rid of variables not occurring in C .

Example 1. Consider the inference

$$\frac{x=1 \parallel \rightarrow P(x) \quad x'=x+1 \parallel P(x) \rightarrow P(x')}{x=2 \parallel \rightarrow P(x)}$$

from the introduction. We would now perform the inference

$$\frac{x=p \parallel \rightarrow P(x) \quad x'=x+1 \parallel P(x) \rightarrow P(x')}{x=p+1 \parallel \rightarrow P(x)}$$

to get $x = p + 1$ as Λ_Δ .

If we replace the parameters by their corresponding variables, and replace the remaining variables by their primed versions, we obtain $\Lambda_\Delta[x_1, \dots, x_n, x'_1, \dots, x'_n]$, which describes a relation² $R_\Delta \subseteq \mathbb{R}^{2n}$. We write Λ_Δ^k for the constraint representing R_Δ^k , if it exists. This constraint will in general contain k as an additional integer variable (we chose k to be distinct from all x_i, x'_i). Note that $(\Lambda_0[\mathbf{x}] \wedge \Lambda_\Delta^k[\mathbf{x}, \mathbf{x}', k])\{k \mapsto 1\}$ is equivalent to $\Lambda_m[\mathbf{x}]$.

Definition 2 (Constraint Induction). *Let N be a clause set containing two clauses $\Lambda_0 \parallel C, \Lambda_m \parallel C$ with identical free part (up to variable renaming) such that $\Lambda_m \parallel C$ was derived from $\Lambda_0 \parallel C$ using clauses D_1, \dots, D_m in N . The constraint induction rule is the inference rule*

$$\frac{\Lambda_0 \parallel C \quad D_1 \dots D_m \quad \Lambda_m \parallel C}{\Lambda_0[\mathbf{x}], \Lambda_\Delta^k[\mathbf{x}, \mathbf{x}', k] \parallel C[\mathbf{x}']}$$

where Λ_Δ is the constraint obtained by replaying the derivation as described above.

Proposition 3 (Soundness of Constraint Induction). *Let N be a clause set, and assume $\Lambda_0[\mathbf{x}], \Lambda_\Delta^k[\mathbf{x}, \mathbf{x}', k]$ was derived from $\Lambda_0 \parallel C, D_1, \dots, D_m, \Lambda_m \parallel C \in N$ by constraint induction. Then $N \models \Lambda_0[\mathbf{x}], \Lambda_\Delta^k[\mathbf{x}, \mathbf{x}', k]$.*

Proof:

$$C[\mathbf{p}], D_1, \dots, D_m \models \Lambda_\Delta[\mathbf{p}, \mathbf{x}'] \rightarrow C[\mathbf{x}'] \quad (1)$$

$$\implies D_1, \dots, D_m \models (C[\mathbf{p}] \wedge \Lambda_\Delta[\mathbf{p}, \mathbf{x}']) \rightarrow C[\mathbf{x}'] \quad (2)$$

$$\implies D_1, \dots, D_m \models (C[\mathbf{x}] \wedge \Lambda_\Delta[\mathbf{x}, \mathbf{x}']) \rightarrow C[\mathbf{x}'] \quad (3)$$

$$\implies D_1, \dots, D_m \models (C[\mathbf{x}] \wedge \Lambda_\Delta^k[\mathbf{x}, \mathbf{x}', k]) \rightarrow C[\mathbf{x}'] \quad (4)$$

$$\implies N \models (\Lambda[\mathbf{x}] \wedge \Lambda_\Delta^k[\mathbf{x}, \mathbf{x}', k]) \rightarrow C[\mathbf{x}'] \quad (5)$$

(1) holds by soundness of SUP(LA) and the fact that $\mathbf{x} = \mathbf{p} \parallel C[\mathbf{x}]$ is equivalent to $C[\mathbf{p}]$; (2) follows because $C[\mathbf{p}]$ is ground; (3) follows because the \mathbf{p} do not

² Some parameters and variables may not occur in Λ_Δ , we may then just consider them to be unconstrained, i.e., they can take any value in \mathbb{R} .

occur outside of $C[\mathbf{p}]$ and $\Lambda_{\Delta}[\mathbf{p}, \mathbf{x}']$; (4) follows by induction on k ; (5) follows because $D_1, \dots, D_m \in N$ and $N \models \Lambda[\mathbf{x}] \rightarrow C[\mathbf{x}]$.

Of course, the constraint induction rule is only applicable if Λ_{Δ}^k exists and can be effectively computed. We will now look at a class of linear arithmetic constraints for which this is always the case. Given two relations $R_1 \subseteq \mathbb{R}^{2n}$ and $R_2 \subseteq \mathbb{R}^{2m}$, the *product* of R_1, R_2 is the relation $R \subseteq \mathbb{R}^{2(m+n)}$ such that $R(\mathbf{x}, \mathbf{y}, \mathbf{x}', \mathbf{y}')$ if and only if $R_1(\mathbf{x}, \mathbf{x}')$ and $R_2(\mathbf{y}, \mathbf{y}')$, where $\mathbf{x} = x_1, \dots, x_n$ and $\mathbf{y} = y_1, \dots, y_m$. If R is the product of R_1, R_2 , then $R^k(\mathbf{x}, \mathbf{y}, \mathbf{x}', \mathbf{y}')$ if and only if $R_1^k(\mathbf{x}, \mathbf{x}')$ and $R_2^k(\mathbf{y}, \mathbf{y}')$. Hence we can compute the transitive closure of a product relation if we can compute the transitive closure for each component relation.

Proposition 4. *Let $R(x_1, \dots, x_n, x'_1, \dots, x'_n) \subseteq \mathbb{R}^{2n}$ be defined by*

$$\bigwedge_{i \in I} x_i + \alpha_{ij}x_j + a_i \# x'_i \wedge \bigwedge_{\alpha_{ij} \neq 0} x'_j = 0$$

for $I \subseteq \{1, \dots, n\}$, $\alpha_{ij} \in \mathbb{R}$, $\alpha_{ii} = 0$ for all $1 \leq i \leq n$, $a_i \in \mathbb{R} \cup \{-\infty, \infty\}$ and $\# \in \{<, \leq, \geq, >\}$. Then $R^k(x_1, \dots, x_n, x'_1, \dots, x'_n)$ holds if and only if

$$\bigwedge_{i \in I} x_i + \alpha_{i,j}x_j + ka_i \# x'_i \wedge \bigwedge_{\alpha_{ij} \neq 0} x'_j = 0$$

Proof: By induction on k .

Proposition 5. *Let $R(x_1, \dots, x_n, x'_1, \dots, x'_n) \subseteq \mathbb{R}^{2n}$ be defined by*

$$\bigwedge_{l=1}^m \sum_{j \in J} \beta_{lj}x_j \leq d_l \wedge \bigwedge_{j \in J} x'_j = \delta_j x_j + c_j$$

for $J \subseteq \{1, \dots, n\}$, $m \geq 1$, $\delta_j \in \{0, 1\}$ and $c_j, \beta_{lj}, d_l \in \mathbb{R}$. Then $R^k(x_1, \dots, x_n, x'_1, \dots, x'_n)$ holds for $k \geq 2$ if and only if

$$\bigwedge_{l=1}^m \left(\sum_{j \in J} \beta_{lj}x_j \leq d_l \wedge \sum_{j \in J} \beta_{lj} (\delta_j (x_j + (k-2)c_j) + c_j) \leq d_l \right) \wedge \bigwedge_{j \in J} x'_j = \delta_j (x_j + (k-1)c_j) + c_j$$

Proof: A straightforward proof using matrix operations can be found in [5].

In the following, we will apply the induction rule to constraints that describe products of the kinds of relations described in Propositions 4 and 5. It turns out that this is sufficient to turn SUP(LA) with constraint induction into a decision procedure for timed automata extended with unbounded integer variables, as

long as they satisfy certain flatness properties (Section 4) and also speed up proof search, shorten proofs and enable termination of saturation for other kinds of problems (Section 5).

If we don't insist on being able to express the transitive closure as a single conjunction, then it becomes possible to compute the transitive closure of more involved types of constraints [8,21,14,6]. For instance, if the closure can be expressed in Presburger arithmetic, we can derive several clauses that together constitute the inductive invariant (by expressing the closure in disjunctive normal form and introducing one clause per disjunct). For the time being, we restrict ourselves to constraints of the above form, as this already yields nice results. We plan to investigate extensions of the rule in future work.

4 Finite Saturation of Extended Timed Automata

For a set of variables X , the sets $\text{CC}(X)$, $\text{IG}(X)$ and $\text{IA}(X)$ of *clock constraints* and *integer guards*, respectively, are defined as

$$\begin{aligned} \text{CC}(X) : \text{cc} &::= x \circ c \mid x - y \circ c \mid \text{cc} \wedge \text{cc} \\ \text{IG}(X) : \text{ig} &::= a_1x_1 + \dots + a_nx_n \leq a \mid \text{ig} \wedge \text{ig} \end{aligned}$$

where $x \in X$, $c \in \mathbb{N}$, $\circ \in \{<, \leq, =, \geq, >\}$, and $a_i, a \in \mathbb{Z}$. The set $\text{IA}(X)$ of *integer assignments* consists of all substitutions mapping each $x \in X$ to a term of the form a or $x + a$, for $a \in \mathbb{Z}$.

Definition 6 (Extended Timed Automaton). *An extended timed automaton is a tuple*

$$\mathcal{T} = (L, l^0, X, \text{ig}_0, \{\text{inv}_l\}_{l \in L}, E)$$

where L is a finite set of locations with initial location $l^0 \in L$, X is a finite set of variables partitioned into subsets X_C, X_D of real-valued clock variables and integer-valued variables, respectively; $\text{ig}_0 \in \text{IG}(X_D)$ describes the initial values of the integer variables; $\text{inv}_l \in \text{CC}(X_C)$ is the invariant of location l ; $E \subseteq L \times \text{CC}(X_C) \times \text{IG}(X_D) \times \text{IA}(X_D) \times 2^{X_C} \times L$ is a finite set of edges. An edge $(l, \text{cc}, \text{ig}, \text{ia}, Z, l')$ represents a transition from location l to location l' . The constraints cc and ig determine when the edge is enabled, and the set Z contains the clocks to be reset to zero when taking the edge, together with the assignment ia . If $X = X_C$, \mathcal{T} is a classical timed automaton [2,13].

States of an extended timed automaton are tuples (l, ν) consisting of a location $l \in L$ and a valuation $\nu \in \mathbb{R}^X$ for all clocks and integer variables. The initial states are of the form (l^0, ν_0) where ν_0 assigns zero to all clocks and the values of integer variables satisfy ig_0 . The automaton can stay in a location as long as the clock values satisfy the location's invariant. When the valuation of a state satisfies the guards cc and ig of an outgoing edge, the corresponding transition can be taken, resetting the clocks in Z and applying the assignment ia .

Let $\mathcal{T} = (L, l^0, X, \text{ig}_0, \{\text{inv}_l\}_{l \in L}, E)$ be an extended timed automaton. The encoding of reachability for extended timed automata is analogous to that for classical timed automata [13], except that clauses encoding discrete transitions now also include integer guards and assignments. We use a reachability predicate Reach , and constant symbols $l \in L$ for every location³. The vector \mathbf{x} contains the clock variables variables X_C , \mathbf{z} contains the integer variables X_D . The clause

$$\mathbf{x}=0, \text{ig}_0(\mathbf{z}) \parallel \rightarrow \text{Reach}(\mathbf{x}, \mathbf{z}, l^0).$$

encodes reachability of the initial states. For every location $l \in L$,

$$t \geq 0, \mathbf{x}' = \mathbf{x} + t, \text{inv}_l[\mathbf{x}'] \parallel \text{Reach}(\mathbf{x}, \mathbf{z}, l) \rightarrow \text{Reach}(\mathbf{x}', \mathbf{z}, l).$$

encodes time-reachability for location l . For a variable x and set of variables Z , we define the substitution ρ_Z to be $\rho_Z(x) = 0$ if $x \in Z$, and $\rho_Z(x) = x$ otherwise, and we extend it to vectors of variables pointwise. For every edge $e = (l, \text{cc}, \text{ig}, \text{ia}, Z, l')$ in E , the clause

$$\text{cc}[\mathbf{x}], \mathbf{x}' = \rho_Z(\mathbf{x}), \text{ig}(\mathbf{z}), \mathbf{z}' = \text{ia}(\mathbf{z}), \text{inv}_{l'}[\mathbf{x}'] \parallel \text{Reach}(\mathbf{x}, \mathbf{z}, l) \rightarrow \text{Reach}(\mathbf{x}', \mathbf{z}', l').$$

represents the discrete transition from l to l' via e . A *reachability conjecture* is a clause of the form $\Lambda \parallel \text{Reach}(\mathbf{x}, \mathbf{z}, l) \rightarrow$.

The states described by the reachability conjecture are reachable if and only if the empty clause can be derived from the clause set. In [13], we show how to ensure that the positive literals of such clauses are always strictly maximal in the clause. This guarantees that starting from the encoding of an extended timed automaton and one (or more) reachability conjecture, only negative unit clauses can be derived (that's why we don't need factoring). The inferences correspond to a backward traversal of the automaton's state space, starting from the states represented by the reachability conjecture. This restriction to backward traversal ensures termination of saturation for the encoding of classical timed automata (without integer variables). In the case of extended timed automata, this alone is no longer sufficient, since the assignments to the integer variables cannot be assumed to be monotonic. Thus assignments to integer variables that occur on a cycle may lead to non-termination of saturation, because such a cycle will induce a loop during proof search. This loop however can be handled by the constraint induction rule if the clock constraints and clock resets on such a cycle satisfy certain properties.

Definition 7 (Acceleratable cycle). *Let $(L, l^0, X, \text{ig}_0, \{\text{inv}_l\}_{l \in L}, E)$ be an extended timed automaton. A sequence (e_0, \dots, e_{n-1}) of edges $e_i = (l_i, \text{cc}_i, \text{ig}_i, \text{ia}_i, Z_i, l'_i) \in E$ is called a cycle if $l'_i = l_{i+1 \bmod n}$ for all $0 \leq i < n$. It is called a simple cycle, if additionally $l_i \neq l_j$ for all $i \neq j$. Following [16], a simple cycle is called acceleratable, if all invariants and guards on the cycle contain at most a single clock variable, which is the same for all invariants and guards on the*

³ For readability, we omit the additional terms ensuring maximality of right-hand sides [13].

cycle, and this clock, say x_m , is reset on all incoming edges to l_0 . The clock x_m is called the clock of the cycle, and l_0 is called the reset location. By acceleratable cycle, we mean an acceleratable simple cycle. By an integer cycle, we mean a cycle where at least one edge contains an assignment to integer variables.

In [16] it is shown that for any acceleratable simple cycle, there exists an interval $[a, b]$ of clock values, such that $[a, b]$ contains exactly all the possible execution times of the cycle, independently of any path prefix. It follows that any $k \geq 1$ consecutive executions of the cycle take time in $[ka, kb]$.

Let us see what happens during saturation when a cycle (e_0, \dots, e_{n-1}) is reached. We denote by C_t^i the time-reachability clause for location l_i , and by C_d^i the discrete-step clause corresponding to edge e_i . Let C_0 be a reachability conjecture referring to location l_0 . The clause C_0 can be resolved with C_d^{n-1} to yield a clause C_1 referring to location l_{n-1} , which in turn can be resolved with C_t^{n-1} . After $2n$ resolution steps, we obtain a clause C_{2n} which again refers to location l_0 , as shown in Figure 2. Since clauses C_0 and C_{2n} have the same free part $R(\mathbf{x}, \mathbf{z}, l_0) \rightarrow$, the induction rule may be applied, under the condition that replaying the derivation (as explained in Section 3) yields a constraint Λ_Δ of the required form.

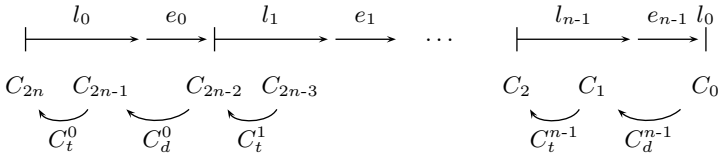


Fig. 2. Backward traversal of a cycle (e_0, \dots, e_{n-1})

The parameterized version of C_0 has the form $\mathbf{x} = \mathbf{q}, \mathbf{z} = \mathbf{p} \parallel \text{Reach}(\mathbf{x}, \mathbf{z}, l_0) \rightarrow$ where \mathbf{p}, \mathbf{q} are vectors of fresh parameters, one for each x_i and z_i , respectively. This clause is successively resolved with the clauses $C_d^{n-1}, C_t^{n-1}, \dots, C_d^0$, yielding $\Lambda_\Delta[\mathbf{p}, \mathbf{q}, \mathbf{x}, \mathbf{z} \parallel \text{Reach}(\mathbf{x}, \mathbf{z}, l_0) \rightarrow$. Since there are no atomic constraints containing both variables from X_C and from X_D , the constraint Λ_Δ is of the form $\Lambda_x[\mathbf{p}, \mathbf{x}], \Lambda_z[\mathbf{q}, \mathbf{z}]$ and hence represents a product of two independent relations. After renaming we obtain two constraints $\Lambda_x[\mathbf{x}, \mathbf{x}']$ (referring only to clock variables) and $\Lambda_z[\mathbf{z}, \mathbf{z}']$ (referring only to integer variables) which can be shown to be of the forms required by Proposition 4 and Proposition 5, respectively, by induction over the derivation.

Theorem 8. *Let \mathcal{T} be an extended timed automaton such that any integer cycle is acceleratable, and any location belongs to at most one integer cycle. Let N be a clause set containing the encoding of \mathcal{T} and a reachability conjecture. Then N can be finitely saturated by SUP(LA) with constraint induction.*

Proof: Consider a fair derivation $N = N_0, N_1, N_2, \dots$ from N where $N_{i+1} = N_i \cup \{C_i\}$ and C_i is the non-redundant result of an inference from clauses from N_i ,

and no clause in N_i subsumes C_i . Assume for contradiction that the derivation is infinite. Since there are only finitely many locations, there must be infinitely many clauses in the derivation referring to the same location, say l , (those are clauses of the form $\Lambda \parallel \text{Reach}(\mathbf{x}, \mathbf{z}, l) \rightarrow$) and hence l must lie on a cycle. If no path from l back to itself involves any integer operations, then l can only repeat finitely often ([13], Theorem 4.6). Hence l must lie on an integer cycle, which by assumption is unique and acceleratable, and at least one of its locations is a reset location, say l_r . Furthermore, l_r must also repeat infinitely often, hence there is an infinite sequence C_{i_1}, C_{i_2}, \dots of clauses referring to l_r . Since the derivation is fair, we eventually apply the constraint induction rule to two successive such clauses, say C_{i_j} and $C_{i_{j+1}}$. Assume the rule is applied at step j of the derivation i.e., the resulting invariant clause is C_j . Writing $\Lambda_{i_j}, \Lambda_{i_{j+1}}$ for the constraints of clause $C_{i_j}, C_{i_{j+1}}$, respectively, the invariant clause has the form $\Lambda_{i_j}[\mathbf{x}], \Lambda_{\Delta}^k[\mathbf{x}, \mathbf{x}', k] \parallel \text{Reach}(\mathbf{x}', l_r) \rightarrow$. This clause cannot be eliminated by forward subsumption, for otherwise there would have to be a clause $\Lambda' \parallel \text{Reach}(\mathbf{x}, l_r) \rightarrow$ in N_j such that

$$\forall \mathbf{x}, \mathbf{x}', k. (\Lambda_{i_j}[\mathbf{x}], \Lambda_{\Delta}^k[\mathbf{x}, \mathbf{x}', k] \rightarrow \exists \mathbf{y}. \Lambda'[\mathbf{x}', \mathbf{y}])$$

would have to hold, where \mathbf{y} are the variables of Λ' different from $\mathbf{x}, \mathbf{x}', k$. But then the last premise of the constraint induction rule would also be subsumed, because $\Lambda_{i_{j+1}}$ is equivalent to $(\Lambda_{i_j}[\mathbf{x}], \Lambda_{\Delta}^k[\mathbf{x}, \mathbf{x}', k]) \{k \mapsto 1\}$, and so the rule could not have been applied in the first place. It follows that the invariant clause is contained in N_{j+1} and all subsequent clause sets, since backward subsumption has to be strict. The invariant clause can be resolved with the clauses corresponding to the edges in the cycle, yielding clauses of the form $\Lambda[\mathbf{x}, \mathbf{x}', k] \parallel \text{Reach}(\mathbf{x}', l) \rightarrow$ for every location l on the cycle. Any further traversal of the cycle then yields clauses of the form $\Lambda[\mathbf{x}, \mathbf{x}', k+1] \parallel \text{Reach}(\mathbf{x}', l) \rightarrow$, which are subsumed, as

$$\forall \mathbf{x}, \mathbf{x}', k. (\Lambda[\mathbf{x}, \mathbf{x}', k+1] \rightarrow \exists k'. \Lambda[\mathbf{x}, \mathbf{x}', k'])$$

holds. Finally, all clauses $C_{i_{j+m}}$, $m > 0$, are instances of C_j (via instantiation of k), and hence eliminated by forward subsumption, so the sequence C_{i_1}, C_{i_2}, \dots cannot be infinite, a contradiction.

Since the encoding of extended timed automata does not introduce any function symbols ranging into the arithmetic sorts, it is sufficiently complete, and SUP(LA) is therefore refutationally complete for such encodings. Together with Theorem 8, this implies that SUP(LA) is a decision procedure for the reachability problem in extended timed automata.

5 Implementation and Results

We have implemented the constraint induction rule in our SPASS(LA) theorem prover [1]. SPASS(LA) currently uses Z3 [9] as a back end for constraint solving, both for satisfiability and implication checking. Although Z3 supports

mixed real/integer constraints, it turned out that when checking implication between two constraints both containing integer variables (as they arise in our approach), Z3 almost always returned “unknown”. Since the implication check is needed for subsumption and hence is ultimately the key to termination, we decided to implement our own implication test for mixed constraints. The test consists of a preprocessing step, which tries to eliminate all conjuncts containing integer variables from the right-hand side of the implication, followed by a call to Z3 with the resulting implication problem. The preprocessing works as follows: suppose we are trying to prove the implication $\forall \mathbf{x}. \Lambda_2 \Rightarrow \exists \mathbf{y}. \Lambda_1$, where Λ_1, Λ_2 are constraints, \mathbf{x} are the variables of Λ_2 and \mathbf{y} are the variables of Λ_1 not occurring in Λ_2 . Suppose there are atomic constraints $\phi_1 \in \Lambda_1, \phi_2 \in \Lambda_2$ such that $\phi_1 = x - \sum_{i=1}^n \alpha_i k_i \# c$ and $\phi_2 = x - \sum_{j \in J} \alpha_j k'_j \# c + d$, where $\#$ is one of $<, \leq, =, \geq$ or $>$, x is a real (or integer) variable, k_i, k'_j are integer variables and $c, d \in \mathbb{R}$. If $d = \sum_{L \subseteq \{1, \dots, n\}} m_l \alpha_{i_l}$ (where m_l are integer constants ≥ 1) such that L contains at least the indices missing from J , i.e., $(\{1, \dots, n\} \setminus J) \subseteq L$, then ϕ_2 implies $\exists (k'_j)_{j \in J}. \phi_1$: assign m_l to k'_l , and either k_j or $k_j + m_j$ to the other k'_j . In this case, we can remove ϕ_1 from Λ_1 . In the implementation, we currently only consider the case where $L = \{i\}$ for some $i \in \{1, \dots, n\}$, and either $J = \{1, \dots, n\}$ or $J = \{1, \dots, n\} \setminus L$, which is enough to handle all implication problems arising in our examples. Nevertheless, we are investigating the use of other solvers that implement complete quantifier elimination for mixed constraints.

Example 9 (Extended timed automaton). Consider the extended timed automaton in Figure 3, where x_1, x_2 are clocks and z_1, z_2 are integer variables. We want to check whether location L_2 is reachable with a valuation such that $z_1 \geq z_2$ and $x_2 < 12$. Since x_2 is never reset to zero, its value represents the total time elapsed since first entering L_1 . As the cycle at L_1 must be traversed four times before z_1 has overtaken z_2 , and each cycle traversal takes at least three time units, such a state is not reachable.

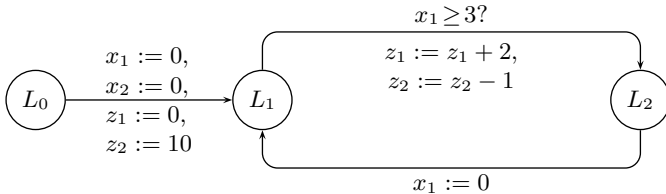


Fig. 3. An extended timed automaton

This problem can be encoded by the following clause set, where the last clause is the negated conjuncture:⁴

⁴ For simplicity, we use $L_i(\dots)$ instead of $\text{Reach}(\dots, L_i)$, and we also omit L_0 .

$$\begin{array}{l}
 x_1=0, x_2=0, z_1=0, z_2=0 \parallel \rightarrow L_1(x_1, x_2, z_1, z_2) \\
 t \geq 0, x'_1=x_1+t, x'_2=x_2+t \parallel L_1(x_1, x_2, z_1, z_2) \rightarrow L_1(x'_1, x'_2, z_1, z_2) \\
 \quad z'_1=z'_1+2, z'_2=z'_2-1 \parallel L_1(x_1, x_2, z_1, z_2) \rightarrow L_2(x_1, x_2, z'_1, z'_2) \\
 t \geq 0, x'_1=x_1+t, x'_2=x_2+t \parallel L_2(x_1, x_2, z_1, z_2) \rightarrow L_2(x'_1, x'_2, z_1, z_2) \\
 \quad x'_1=0 \parallel L_2(x_1, x_2, z_1, z_2) \rightarrow L_1(x'_1, x_2, z_1, z_2) \\
 z_1 \geq z_2, x_2 < 12 \parallel L_2(x_1, x_2, z_1, z_2) \rightarrow
 \end{array}$$

The clause set is satisfiable, and without the constraint induction rule, SPASS(LA) does not terminate. With constraint induction activated, the invariant clause

$$k \geq 1, x_1=0, x_2 \geq 3k, z_1=2k, z_2=10-k \parallel \rightarrow L_1(x_1, x_2, z_1, z_2)$$

is derived as soon as the cycle has been traversed once, and is used to subsume all other L_1 -clauses. SPASS(LA) terminates with the answer “completion found”⁵ after deriving 23 clauses.

The next example shows that the induction rule is also useful for speeding up proof search and finding shorter proofs in the case of unsatisfiable clause sets.

Example 10 (Water tank controller). Figure 4 depicts a water tank controller [1] monitoring the water level x in a water tank, into which water is flowing with a constant rate c_{in} . Whenever the water level is greater than 200, the controller opens a valve through which water leaves the tank at a constant rate of c_{out} .

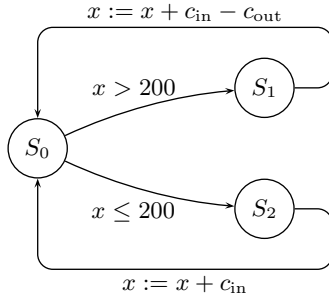


Fig. 4. Water tank controller

We may want to prove that, starting from an empty tank, the water level can reach $200 + c_{in}$. This problem can be encoded by the following clause set:

$$\begin{array}{l}
 x > 200 \parallel S_0(x) \rightarrow S_1(x) \\
 x \leq 200 \parallel S_0(x) \rightarrow S_2(x) \\
 x' = x + c_{in} - c_{out} \parallel S_1(x) \rightarrow S_0(x') \\
 x' = x + c_{in} \parallel S_2(x) \rightarrow S_0(x') \\
 x = 0 \parallel \rightarrow S_0(x) \\
 x \geq 201 \parallel S_0(x) \rightarrow
 \end{array}$$

⁵ A completion is a satisfiable saturation of the initial clause set.

For $c_{\text{in}} = 1$ and $c_{\text{out}} = 2^6$, SPASS(LA) without constraint induction needs to derive 1212 clauses before finding a proof of length 211. The proof consists of repeated traversals of the $S_0 \rightarrow S_1 \rightarrow S_0$ cycle with increasing values of x , until $x = 201$ is reached.

With constraint induction activated, as soon as the clause $x = 1 \parallel \rightarrow S_0(x)$ has been derived from the initial clause $x = 0 \parallel \rightarrow S_0(x)$ (using the second and fourth clause) SPASS(LA) detects the cycle and derives the invariant clause

$$1 \leq k \leq 201, x = k \parallel \rightarrow S_0(x).$$

which is resolved with the negated conjecture, yielding the empty clause. The proof has length 9 and SPASS(LA) finds it after deriving 13 clauses in total.

If we replace the last clause with $x > 201 \parallel S_0(x) \rightarrow$, the clause set becomes satisfiable. Without constraint induction, SPASS(LA) now derives 1214 clauses before answering “completion found”, whereas with constraint induction, only 23 clauses need to be derived (among them the above invariant clause).

Table 1 shows the results from the above examples, together with the total time spent on the problem.

Table 1. Summary of experimental results

Problem		SUP(LA)		SUP(LA)+ind	
		clauses derived	time	clauses derived	time
Extended TA	sat	–	–	23	0.25s
Water tank	unsat	1212	33s	13	0.15s
Water tank	sat	1214	33s	23	0.18s

6 Conclusion

We have presented the constraint induction rule that automatically generates inductive invariants during proof search in the context of superposition modulo linear arithmetic. The rule applies to loops in which repeated applications of the same sequence of inferences yield clauses which differ only in their arithmetic constraints (their free parts being identical up to renaming of universally quantified variables). The derived invariant summarizes these clauses by representing the transitive closure of the transformation relating the clauses in the loop. The loop can thus be avoided, by using the invariant clause to subsume its instances, provided that the invariant clause is smaller in the clause ordering (which is required to maintain completeness of the calculus). In order to find a well-founded ordering for which this is the case, one has to ensure that the constraint induction rule is only applied a finite number of times.

⁶ In principle, c_{in} and c_{out} don't need to be instantiated, since the invariant computation does not care about the values of constants, but our implementation does not yet handle constant symbols in constraints.

As evidenced by our implementation, the constraint induction rule can considerably speed up proof search, enabling termination of saturation in cases where it would otherwise diverge, and allowing shorter proofs to be found. Since the induction rule applies to clauses with the same free part and invariants thus only talk about the arithmetic constraints, their computation does not require proof generalization and schematization techniques that are necessary to compute invariants for the full first-order setting [20]. Nevertheless, the induction rule significantly increases the power of the SUP(LA) calculus, making it possible to turn it into a decision procedure for reachability in timed automata extended with unbounded integer variables. The decidability of the reachability problem for extended timed automata is not a new result in itself, as it can be obtained from results on counter automata [8,7]. However, we are able to obtain the result using a general-purpose approach like superposition (which applies to full first-order logic), extended with an induction rule that is also applicable outside the specific automata setting.

Preliminary testing of our implementation shows that the rule enables termination of saturation and the finding of short proofs for practically interesting problems. We are currently evaluating the use of the rule for problems from program and protocol verification (particularly in the setting of first-order probabilistic timed automata [11]) and ontology reasoning. Finally, we are working on extending the rule to handle wider classes of constraints.

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