

Rewriting Systems for Reachability in Vector Addition Systems with Pairs

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Abstract. We adapt hypergraph rewriting system to a generalization of Vector Addition Systems with States (VASS) that we call vector addition systems with pairs (VASP). We give rewriting systems and strategies, that allow us to obtain reachability equivalence results between some classes of VASP and VASS. Reachability for the later is well known be equivalent to reachability in Petri nets. VASP generalize also Branching Extension of VASS (BVASS) for which it is unknown if they are more expressive than VASS. We consider here a more restricted notion of reachability for VASP than that for BVASS. However the reachability decision problem corresponding is already equivalent to decidability of the provability in Multiplicative and Exponential Linear Logic (MELL), a question left open for more than 20 years.

1 Introduction

Vector Addition Systems with Pairs (VASP) are Vector Addition Systems with States (VASS) extended with paired arcs. A VASS is a directed graph whose arcs are labeled by vectors in \mathbb{Z}^m , and nodes are used as control states. Vector addition is done when traversing an arc, starting from a value associated to the source state and producing a value associated to the target state. A VASP is a VASS, together with a set of disjoint arc pairs, where two arcs of a pair share the same source or the same target. The configurations of a VASP are multisets of vectors (values) in \mathbb{Z}^m , and its operational semantics is the following: when traversing an arc pair with shared source the value of the source state is split, and when the target is shared the values of the two sources are added. While VASS are well known to be equivalent to Petri Nets, VASP correspond to Petri Nets with split and join transitions, where a multiset of markings evolves accordingly to the transitions fired, the size of this multiset being increased or decreased when firing a split or join transition respectively.

VASP are defined as a restriction of directed hypergraph. They inherit notions of paths in hypergraph and connectedness [5], but the chosen presentation as paired graph allows us to keep also usual paths in underlying graphs without pairs (in other words paths using part of hyperarcs). Hypergraph rewriting systems give rewriting systems for VASP. Yet, (hyper- and) graph rewriting termination in general is undecidable [16]. In order to obtain termination, we look

at rewriting strategies for VASP, which we use to rewrite some classes of VASP as VASS, and to transfer VASS reachability results to these classes of VASP.

Branching Extension of VASS (BVASS also called VATA [2]) for which Karp-Miller trees were designed [18] are by the way a particular restriction of VASP, where arcs in a pair do only share their target. A motivating result about BVASS was given by [2]: the reachability decision problem for BVASS is equivalent to the open decision problem of the provability in Multiplicative and Exponential Linear Logic (MELL [8]). The VASP operational semantic we consider is restricted, so we have not full generalization of BVASS but an essential intersection. In fact we allow to traverse pairs only under a condition called division of values, that preserves the sign component-wise. However our condition is implicit for reachability problems with positive values, like in the proof given by [2] to establish their equivalence result.

Originally VASP were designed by the first author (work in progress) to work on the provability decidability in MELL. The second author gives here a slightly different presentation with explicit paths to study them by rewriting systems. We think that VASP allow to work on an adaptation of the technical proof of the reachability problem decidability for Petri nets [11,13,17,12,4], with the goal to obtain the reachability decidability for Petri nets with split and join transitions. This is a work in progress not presented here, which may imply the decidability of the provability in MELL.

Outline. We present in the first section basic definitions of VASP and ribbons, which are paths in VASP. VASP model which generalizes VASS need to introduce new material and redefine both the notions of paths and reachability. Then we give the operational semantic. It is made through promenades which give the reachable values in a VASP. Reachability decision problem is defined in this subsection.

The second section is devoted to rewriting systems for VASP. The definitions are standard in rewriting systems for hyper-graphs. We present rewriting systems and rules as a tool for reachability study. An important subsection contains the set of rules we use and our key lemma of reachability preservation when rules are applied. We also describe a limited strategy for ribbons.

In the last section we give results of reachability relationships between VASP and VASS. There is two kind of results: lemmas about reachability preservation by rewriting strategies, and corollaries about reduction of reachability decision problem for certain classes of VASP to reachability decision problem for VASS.

2 VASP and Reachability

2.1 Basic Definitions

Given $m > 0$, values are vectors in \mathbb{Z}^m . If not precised, operations done on vectors are component-wise. Components of a vectors are given by the projections $(x)_j$ for $1 \leq j \leq m$. A value $x \in \mathbb{Z}^m$ is *divided into* (x_1, x_2) when $x = x_1 + x_2$ and $\forall 1 \leq j \leq m, |(x)_j| = |(x_1)_j| + |(x_2)_j|$. Remark that positive components of a value are divided into positive integers.

Lemma 1. *Given $m > 0$, let $x \geq y$ be values in \mathbb{Z}^m . If (y_1, y_2) is a division of y then there exists a division (x_1, x_2) of x such that $x_1 \geq y_1$ and $x_2 \geq y_2$.*

Definition 1 (VASS). *A Vector Addition System with States (VASS) (m, G, v) of dimension $m > 0$ is a directed graph $G = (Q, A)$ whose vertices are called states, together with a labeling function $v : A \mapsto \mathbb{Z}^m$, called valuation, that associates a value to each arc in A . For a given arc $a = (s, t) \in Q^2$, we call source $S(a) = s$ and target $T(a) = t$ respectively the source state and the target state of a .*

A Vector Addition System with Pairs (VASP) (m, G, P, v) of dimension m is a vector addition system with states (m, G, v) whose graph $G = (Q, A)$ is equipped with a set $P \subseteq A \times A$ of disjoint pairs, such that the two arcs of each pair in P share the same source or the same target, called a paired state. A source or target sharing pair (resp. shared arc) is called a split or join pair respectively (resp. split or join arc). An arc is called regular if it does not occur in the pair set. A paired graph (G, P) is a graph G equipped with such a pair set P . A paired graph (G', P') is a subgraph of (G, P) if and only if $P' \subseteq P$ and G' is a subgraph of G such that no arc in $G' \setminus P'$ is paired in P . A sub-VASP of a VASP V is a VASP of same dimension and valuation whose paired graph is a subgraph of that of V . The reverse of a VASP V , denoted V^{rev} , is a VASP with same dimension, valuation, states and paired states, obtained by reversing arc orientations.

Remark that VASS are VASP with empty pair set. Without lost of generality, we consider VASP of dimension m where all paired arcs are valued with the null vector denoted 0^m .¹

Definition 2 (configuration). *A single configuration of a VASP $(m, G = (Q, A), P, v)$ is a couple $(q, x) \in Q \times \mathbb{Z}^m$. A configuration of (m, G, P, v) is a multiset of single configurations. A configuration of (m, G, P, v) is positive when the value of any of its single configurations is positive. A configuration of (m, G, P, v) is divisible if the set of contained values is a division of its sum.*

With the generalization to paired graphs, there are multiple kinds of paths. We keep the simplest one from graphs but the notion of cycle is generalized. E.g. $(2, 4, 3)$ is a cycle from 2 to 3 in Fig. 1(b).

Definition 3 (path). *A path in a VASP $(m, G = (Q, A), P, v)$ is a path in the graph G . We say that (m, G, P, v) is weakly connected if G is connected when orientation is removed. We say that t is connected to s in (m, G, P, v) if there is a path from s to t in G . Given a path p in (m, G, P, v) , \bar{p} is the minimal subgraph of (G, P) containing p . We say that a path p from $s = S(a) \in \bar{p}$ to $t = S(b) \in \bar{p}$ is a cycle if $a = b$ or $\{a, b\}$ is a pair in \bar{p} . In a simple path all arcs are distinct.*

This notion of path in graphs is extended to VASP in the following way: in our paired graphs, a path is split and joined accordingly to paired arcs. We call ribbons such paths, by analogy with a (two sides) ribbon of paper cut with scissors (and sometimes paste). In order to have good properties over reversibility, ribbons are based on the notion of B-paths for which each source state must be reachable before the arc is traversable (Fig. 1(a)).

¹ This will be clarified with the reachability definition.

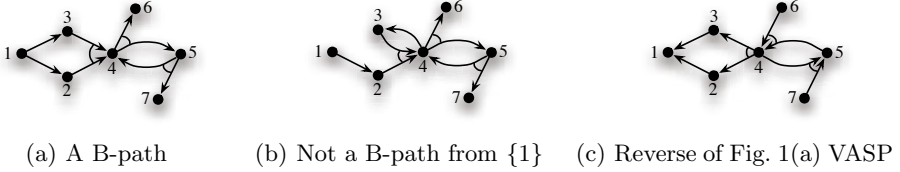


Fig. 1. Examples

Definition 4 (ribbon). Given two sets of states S and T , a Backward-path (or B-path) B from S to T in a VASP V is a minimal weakly connected sub-VASP of V with state set Q' such that *i)* $S, T \subseteq Q'$, *ii)* if $q \in Q'$ then q is connected in B to a state $s \in S$ by means of an acyclic simple path.

A Forward-path (or F-path) from S to T in a VASP is a B-path from T to S in the reversed VASP. A ribbon (or BF-path) from S to T in a VASP is both a B-path and a F-path from S to T . A state t is B-connected (respectively F-connected, BF-connected) to state s if there exists a B-path (respectively F-path, BF-path) from $\{s\}$ to $\{t\}$. A bridge in a ribbon ρ from S to T is a regular arc or an arc pair which disconnects ρ into two or three connected components when it is removed, such that each of them gives a partition of S or T but not of both.

Paths in VASP subsume paths in graphs whereas B-path, F-path and BF-path are paths in hypergraph considering that paired arcs are hyperarcs. E.g. the VASP in Fig. 1(b) is not a B-path from $\{1\}$ because the only path connecting 3 to 1 contains the cycle $(2, 4, 3)$. However the cycle $(4, 5, 4)$ in Fig. 1(a) is not contained in any simple path from 1 to 7. See Fig. 2 for ribbon examples.

Proposition 1 ([5]). Given a B-path from $\{s\}$ containing an arc pair $\{a, b\}$, states $S(a)$ and $S(b)$ are B-connected to state s .

2.2 Reachability

When starting from a positive configuration $\{(s, x_s)\}_{s \in S}$ of a VASP, values reached following a ribbon from S are given by a promenade:

Definition 5 (promenade, reachability). Given a VASP $V = (m, G, P, v)$ with a positive configuration S , a promenade p on V from S is a sequence of configurations $(C_i)_{i=0, \dots, f}$ associated to a ribbon ρ in V from states of S such that the initial configuration of p is $C_0 = S$ and,

- given $c = (q, x) \in C_i$ and a regular arc $a = (q, q') \in \rho$, then $C_{i+1} = C_i - \{c\} \cup \{c'\}$ where $c' = (q', x + v(a))$,
- given $c_1 = (q_1, x_1) \in C_i$ and $c_2 = (q_2, x_2) \in C_i$ and a join pair of ρ (q_1, q') and (q_2, q') , then $C_{i+1} = C_i - \{c_1, c_2\} \cup \{c'\}$ where $c' = (q', x')$, and (x_1, x_2) is a division of x' (\star),
- given $c = (q, x) \in C_i$ and a split pair of ρ (q, q_1) and (q, q_2) , then $C_{i+1} = C_i - \{c\} \cup \{c'_1, c'_2\}$ where $c'_1 = (q_1, x_1)$, $c'_2 = (q_2, x_2)$ and x is non-deterministically divided into (x_1, x_2) .

A *promenade* from S to the final configuration T is a promenade associated to a ribbon from states of S to states of T such that division conditions are valid. A positive promenade on a VASP is a promenade whose configurations are positive. We say that the final configuration C_f of a positive promenade on V is reachable from the initial one C_0 . We denote it by: $C_0 \rightsquigarrow_V C_f$.

Remark that our strong definition of both ribbons and division conditions for arc pairs in promenades imply that $C_0 \rightsquigarrow_V C_f \Leftrightarrow C_f \rightsquigarrow_{V^{rev}} C_0$. Remark also that ribbons in a VASS coincide with paths, and a promenade (respectively a positive promenade) on a VASS V , considering it as a VASP with empty pair set, is then a sequence of single configurations (respectively with values in \mathbb{N}^m) associated to a path in V . So the classical reachability decision problem for VASS coincides with the one for VASP restricted to an empty pair set:

Reachability decision problem for VASP, denoted \mathcal{RP}_{VASP} :

Input: Given a VASP V , two sets of single configurations S and T of V ,

Question: Is there a positive promenade on V between configurations whose underlying sets are S and T respectively?

Remark that contrary to BVASS case, \mathcal{RP}_{VASP} is equivalent to a simpler restriction: Given a VASP V and two configurations S and T of V , is there a positive promenade on V between S and T ?

Variation. Branching VASS (BVASS) are VASP where we allow only regular arcs and join arcs. Compared to the operational semantic of BVASS, the operational semantic of VASP is restricted by the division condition for arc pairs in promenades, denoted (\star) in the definition. Nevertheless the reachability decision problem for VASP without split arcs is equivalent to \mathcal{RP}_{BVASS} . Indeed, in both cases, promenades are positive. It turns out that \mathcal{RP}_{VASP} implies \mathcal{RP}_{BVASS} , which is equivalent to the decidability of MELL provability [2].

3 VASP Rewriting Systems

In this section we establish results concerning VASP reachability. For this purpose, we consider different restrictions of VASP, such as the separated ribbon (Figure 2).

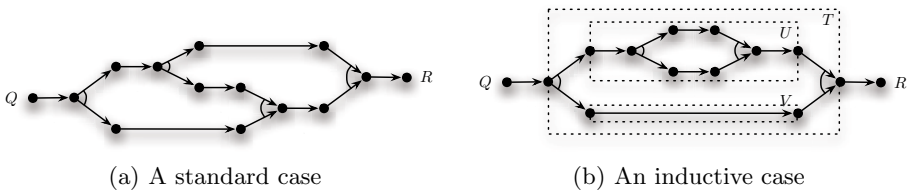


Fig. 2. Examples of separated ribbons

Definition 6 (Separated ribbon). A 2-tree with root s and leave set L is a ribbon from $\{s\}$ to L which contains no join arc and whose underlying graph is a rooted binary tree. A separated ribbon from $\{s\}$ to $\{t\}$ (Fig. 2) is a ribbon whose paired graph consists of a 2-tree with root s and leaves set L , and a reversed 2-tree from t to L . An inductive ribbon is a sequence of regular arcs, or is a separated ribbon that consists of 1) two disjoint inductive ribbons (like U, V in Fig. 2(b)), related by 2) a sequence of regular arcs which finishes by a split pair, and by 3) a join pair which finishes by a sequence of regular arcs.

The separation refers to the set of arc pairs that is separated accordingly to split pairs and join pairs. In an inductive ribbon we can “glue” the sub-ribbons and then reduce reachability to VASS reachability:

Lemma 2. Let V be a inductive ribbon from $\{s\}$ to $\{t\}$ with valuation v . Let W be a VASP of same dimension which is only a regular arc (s', t') valued by $\Sigma v(a)$ for all regular arc $a \in V$. We have:

$$\{(s', x)\} \rightsquigarrow_W \{(t', y)\} \Rightarrow \{(s, x)\} \rightsquigarrow_V \{(t, y)\}.$$

Proof. Remark that by definition of inductive ribbons we have equality of the underlying binary subtree heights. Given $m > 0$, we define an inductive ribbon $S_{U,V}$ of dimension m inductively on $size(S_{U,V}) = 1 + \max\{size(U), size(V)\}$, where U, V are the two disjoint inductive ribbons of the definition (like in Fig. 2(b)). The result is obtained by strong induction on this size.

Corollary 1. The reachability problem for inductive ribbon reduces to the reachability problem for VASS (via many-one reductions).

3.1 Rewriting System Definitions

We generalize the previous approach by using rewriting systems for VASP as a tool for reachability proofs. We present rewriting systems as a restriction of hypergraph rewriting system. The goal is to give reachability results between VASP and rewritten VASP depending on rewriting systems and chosen strategies. As consequence, when we rewrite a VASP as a VASS, we have transfer reachability results from VASS to VASP.

Definition 7 (Morphism). A morphism $f : V \rightarrow V'$ between two VASP $V = (m, G = (Q, A), P, v)$ and $V' = (m, G' = (Q', A'), P', v')$ consists of two functions $f_q : Q \rightarrow Q'$ and $f_a : A \rightarrow A'$ preserving arcs, paired states and valuations. Such a morphism is an isomorphism if the functions f_q and f_a are bijective. In this case V and V' are isomorphic, which is denoted by $V \simeq V'$.

Definition 8 (Rule, Rewrite step). A rule $r = (m, L \supseteq K \subseteq R)$ is a triple of VASP of dimension m such that K is a sub-VASP of both L and R . The VASP L and R are called the left- and right-hand side of r , and K is the interface.

Given a VASP V of dimension m and a set of rules \mathcal{R} , there is a rewrite step from V based on \mathcal{R} if there is a rule $r = (m, L \supseteq K \subseteq R)$ in \mathcal{R} and a morphism

$f : L \rightarrow V$ satisfying the following conditions: No arc in $V - f(L)$ is incident to any state in $f(L) - f(K)$, and for all distincts items $x, y \in L$, $f(x) = f(y)$ only if $x, y \in K$. We called $f(L)$ a redex for the rule r . The result (or reduct) of such a rewrite step is isomorphic to the VASP W of dimension m constructed as follows: let U be the sub-VASP of V obtained by removing all arcs and states in $f(L) - f(K)$ and by restricting the valuation of V , let W be obtained from U by adding disjointly all arcs, states and valuations in $R - K$.

Rewrite steps from V to W based on \mathcal{R} define the relation $\rightarrow_{\mathcal{R}}$ between V and W . We denote $\rightarrow_{\mathcal{R}}^*$ the transitive and reflexive closure of $\rightarrow_{\mathcal{R}}$, and relation sequences denote the composition. We abusively denote a rewriting rule $r = (m, L \supseteq K \subseteq R)$ as a rewrite step from the left-hand side $L \rightarrow_{\{r\}} R$ where valuation is given, since K is clear from the context.

Definition 9 (Rewriting system). Given some $n \geq 0$, a rewriting of length n from V to V' based on \mathcal{R} is a sequence of the form $V \simeq V_0 \rightarrow_{\mathcal{R}} V_1 \rightarrow_{\mathcal{R}} \dots \rightarrow_{\mathcal{R}} V_n = V'$. A rewriting system (m, \mathcal{R}) is an integer $m > 0$ and a finite set \mathcal{R} of rules of dimension m . A rewriting system (m, \mathcal{R}) is terminating if there is not an infinite sequence of rewrite steps based on \mathcal{R} . Given a rewriting system (m, \mathcal{R}) , a VASP V of dimension m is in normal form if there is not a VASP W such that $V \rightarrow_{\mathcal{R}} W$, and V has a normal form if there is a finite sequence from V to some normal form.

3.2 Our Rewriting Rules and Strategies

When a rule interface is only a set of states, we give it by states labelled with capital letters Q, R, S, \dots . Given $m > 0$, we consider rules given in Fig. 3 called *Regular Sum* (RSum), *Backward Zip* (BZip), *Backward Swap* (BSwap), *Collapse* (Col), *Zed* (Zed) and *Backward Expansion* (BExp). For each rule, valuations are *divided*: that is, the valuation (of the regular arcs) of one side is a division of the valuation (of the regular arcs) of the other side. So they are set of rules.abusively we consider rule sub-cases with the same name: BZip where one of the left-hand side regular arc is erased (and the corresponding source and target are merged), and BExp without regular arcs both side (then corresponding source and target are merged). We define rules called *Forward Zip* (FZip), *Forward Swap* (FSwap) and *Forward Expansion* (FExp) by respectively BZip, BSwap and BExp on the reversed VASP. We denote r^{-1} the reversed relation of rule r : r^{-1} goes from right-hand side of rule r to left-hand side of rule r .

Remark that *Zed*, *Col* and *RSum* rules are their own reversed. Remark that by definition of rules and rewrite steps, there is no arc other than those indicated, to or from states which are not in a rule interface.

Lemma 3 (Key lemma). Let $m > 0$, let $r = (m, L \supseteq K \subseteq R)$ be one of the previously defined rules except *Zed*, but including reversed and inverted rules. Let \mathcal{C} be a configuration of zero in-degree states of L (labelled Q, Q' for Backward rules in Fig.3). Let \mathcal{C}' be a configuration of zero out-degree states of R . Then,

$$\mathcal{C} \rightsquigarrow_L \mathcal{C}' \Leftrightarrow \mathcal{C} \rightsquigarrow_R \mathcal{C}'.$$

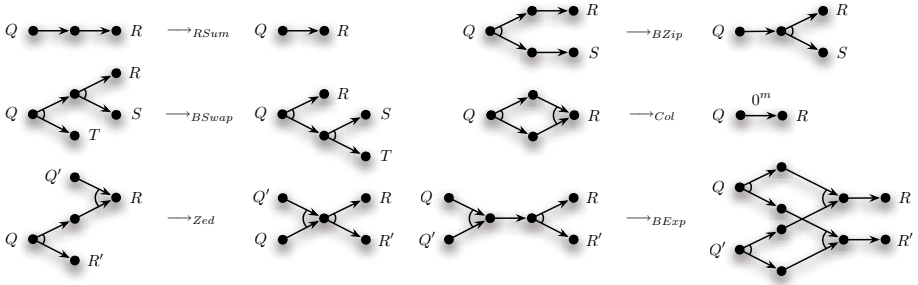


Fig. 3. Rewriting rules

Proof. Let $r \in \mathcal{R}$. Since by definition \mathcal{C} and \mathcal{C}' are configurations of the interface of rule r , they are configurations of R . The result is easily obtained by a case analysis because of a division of a split pair is the “reverse” of a division of a join pair, and reciprocally. Notably, the result is obvious for $BSwap$, Col and $RSum$, for all reversed Backward rules, and for inverse rules when proved for the corresponding rule. An interesting case is for the $BZip$ rule: the right implication is clear. For the converse let us denote by c the regular arc of R , and a and b the regular arcs of L . By definition of $BZip$ we have a divided valuation: $(v(a), v(b))$ is a division of $v(c)$. Let $\mathcal{C} = \{(Q, x)\}$, if $\mathcal{C} \rightsquigarrow_R \mathcal{C}'$ then $x \geq v(c)$ in R , and for any division (x_1, x_2) of $x - v(c)$ we have $\mathcal{C}' = \{(R, x_1), (S, x_2)\}$. By lemma 1 let us take a division (x_1, x_2) of $x - v(c)$ such that $x_1 \geq v(a)$ and $x_2 \geq v(b)$. This is the requirement for reachability from \mathcal{C} in L : we obtain $\mathcal{C} \rightsquigarrow_L \mathcal{C}' \Leftarrow \mathcal{C} \rightsquigarrow_R \mathcal{C}'$.

For $BZip$ rules, it is important to understand that only the requirement of divided valuation in VASP gives the left implication. Remark that only $\mathcal{C} \rightsquigarrow_L \mathcal{C}' \Rightarrow \mathcal{C} \rightsquigarrow_R \mathcal{C}'$ holds for rule Zed.

From a reachability point of view, we cannot use a rewriting system without knowing if it is terminating, but (hyper- and) graph rewriting termination is undecidable [16]. Here we present a notion of strategies for a rewriting system that allows us to study termination of rewriting systems in a restricted case. Other methods are certainly useful but we are just interested in reachability. A strategy for a rewriting system is a VASP transformation that defines when a rewrite step is performed and what rule it takes:

Definition 10 (Strategy). *Given a VASP rewriting system \mathcal{S} , a strategy is a function $f_{\mathcal{S}}$ from VASP set to itself. A strategy $f_{\mathcal{S}}$ is normalizing if whenever V has a normal form, then there is some n so that $f_{\mathcal{S}}^n(V)$ is a normal form.*

Given a rewriting system with a singleton rule set $\{r\}$, a strategy is usually a function that maps a VASP V with a redex into $f_{\mathcal{S}}(V)$, the corresponding reduct obtained by one rewrite step from V . Sharper strategies give an order on the redexes for determining which redex is rewritten. A strategy implementation is often an algorithm for VASP traversal with a decision function to choose rules to be applied. We use in what follows this set of rules: $\mathcal{R}_2 = \{RSum, BZip^{-1}, FZip^{-1}, BSwap, FSwap, BExp\}$.

We consider the following *separation* strategy using \mathcal{R}_2 rules, which is a recursive function that maps a VASP V with a ribbon ρ to an isomorphic VASP where ρ is rewritten into a separated ribbon by pushing away every split arcs to the left of join arcs (or the converse, from join arcs pushed away to the right, or by mixing them). *BExp* rule allows to cross in the right direction two arc pairs with “opposite” sharing. We are interested in termination of the separation strategy, but the *BExp* rule may create new *BExp* redexes. However we have:

Lemma 4. *Given a rewriting system $(m, \{BExp\})$, there is no infinite sequence of rewrite steps in a ribbon.*

Proof. We give a sketch by generalizing VASP pairs of paired graphs to hyperarcs of hypergraphs. In this case there is a measure that decreases in every *BExp* redex context, so termination for this rewrite rule generalizes to hyperarcs. This gives us a bound on the number of *BExp* rewrite steps in the VASP by simulating with a fixed maximal number of steps the rule for hyperarcs.

4 Reachability Relationship between VASP and VASS

We give a simple example illustrating how rewriting systems are used as a tool to obtain a reachability equivalence. With VASP rewriting system we just need to consider an ad-hoc strategy to rewrite a separated ribbon into a VASS.

Lemma 5. *Let V be a separated ribbon from $\{s\}$ to $\{t\}$ with valuation v . Let W be a VASP of same dimension which is only a regular arc (s', t') valued by $\Sigma v(a)$ for all regular arc $a \in V$. We have:*

$$\{(s, x)\} \rightsquigarrow_V \{(t, y)\} \Leftrightarrow \{(s', x)\} \rightsquigarrow_W \{(t', y)\}$$

Proof. Let V be a separated ribbon from $\{s\}$ to $\{t\}$ of dimension $m > 0$ and valuation v . Let W be the regular arc defined in the lemma hypothesis. Let $\mathcal{V} = (m, \{RSum, Col, BZip, FZip\})$ be a rewriting system. Let U be the normal form of V obtained by the following strategy on \mathcal{V} : firstly from s we apply $\overrightarrow{\mathcal{F}} = (\rightarrow_{RSum}^* \rightarrow_{BZip}^*)^*$ on the 2-tree with root $\{s\}$, and we apply from t the same reversed strategy, that is $\overleftarrow{\mathcal{F}} = (\rightarrow_{RSum}^* \rightarrow_{FZip}^*)^*$, on the reversed 2-tree with root $\{t\}$. Secondly we apply \rightarrow_{Col}^* and we finish with \rightarrow_{RSum}^* .

Corollary 2. *The reachability problem for separated ribbon between states reduces to the reachability problem for VASS (via many-one reductions).*

Now we give an example using a separation strategy which preserves reachability.

Lemma 6. *Let V be a ribbon from $\{s\}$ to $\{t\}$. Let $\mathcal{V} = (m, \mathcal{R}_2)$ be a rewriting system. There is separating strategy for \mathcal{V} rewriting V into a separated ribbon W from $\{s'\}$ to $\{t'\}$ such that:*

$$\{(s, x)\} \rightsquigarrow_V \{(t, y)\} \Leftrightarrow \{(s', x)\} \rightsquigarrow_W \{(t', y)\}$$

Proof. Let V be a ribbon from $\{s\}$ to $\{t\}$. Let the separation strategy be:

For each shared source of pairs, we call it d ,
 if a path p from s to d is not a branch of a 2-tree from s
 then apply $BExp$, using other \mathcal{R}_2 rules in order to reduce
 the length of p and to reveal $BExp$ redexes.

Remark that if there is a subpath p' of p from a shared target of a pair to a d state, then its length can always be reduced to zero by applying rules of $\mathcal{R}_2 - \{BExp\}$. It follows that in a not separated ribbon, $BExp$ redexes can always be revealed. If the d states to treat are chosen with smallest distance from s then by lemma 4 the strategy terminates. Remark that \mathcal{V} rewrites a ribbon into a ribbon. So V is rewritten into a ribbon such that every shared source paired states are in a branch of a 2-tree from s . In other words this ribbon is separated.

Remark that a ribbon is defined to be both B-path and F-path, and this is essential to ensure that the strategy terminates by building a separated ribbon: there is no Zed rule to apply to build a new $BExp$ redex, so one can continue the strategy preserving reachability, or we have already a separated ribbon.

Corollary 3. *The reachability problem for ribbon between states reduces to the reachability problem for separated ribbon between states.*

We easily extend the lemma 6 to ribbons from $\{s\}$ to an arbitrary set T : the implemented separation strategy both terminates and normalizes in a separated ribbon from $\{s\}$ to T (extended as expected) preserving the reachability.

This is generalizable to separation for ribbons between arbitrary sets when there is a bridge between S and T (Definition 4). We are interested in bridged ribbons because they are always associated to a positive promenade in a BVASS.

Lemma 7. *Let V be a bridged ribbon from S to T . Let $\mathcal{V} = (m, \mathcal{R}_2)$ be a rewriting system. There is a separating strategy for \mathcal{V} rewriting V into a separated ribbon W from S to T such that:*

$$S' \rightsquigarrow_V T' \iff S' \rightsquigarrow_W T'.$$

Proof. Let ρ be a ribbon from S to T with a bridge such that the, at most three, simply connected components are denoted by V_i^ρ , $i \in I$. Let $i \in I$. V_i^ρ is by definition a ribbon from S_i to T_i where either S_i or T_i is a singleton, whose state is a state of the bridge. W.l.g. let $S_i = \{s_i\}$ be an arbitrary such singleton. By the previous extension of lemma 7, V_i^ρ is separable in W_i^ρ between the same sets such that reachability is preserved. Let W be the normal form by separation strategy of the ribbon which consists of the bridge of ρ added to the W_i^ρ ribbon. We have that W is the normal form of ρ and again reachability is preserved.

Remark that there is a bridge in all ribbons from S to T if at least one of these sets is a singleton. In fact one bridge is the arc or arc pair which is to or from the state of the singleton set. So bridged ribbons generalize ribbons from a singleton to a set.

To compare bridged ribbon reachability to VASS reachability, we want to reduce reachability of arbitrary separated ribbon to VASS reachability. We have:

Lemma 8. *Let ρ be a separated ribbon between arbitrary sets S and T . Let s and t be two states not in ρ . Let $\theta_{s,S}$ (respectively $\theta_{T,t}$) be a VASP of same dimension than ρ consisting of a binary tree of split pairs (respectively of join pairs) from $\{s\}$ to S (respectively from T to $\{t\}$). Let W be the ribbon from $\{s\}$ to $\{t\}$ which consists of $\theta_{s,S}$ composed with ρ and composed with $\theta_{T,t}$ (by identity morphism on S and T). We have: if x (respectively y) is a division of $\{x_i\}_{1 \leq i \leq |S|}$ (respectively of $\{y_j\}_{1 \leq j \leq |T|}$) then*

$$\{(s_i, x_i)_{s_i \in S}\} \rightsquigarrow_{\rho} \{(t_j, y_j)_{t_j \in T}\} \Leftrightarrow \{(s, x)\} \rightsquigarrow_W \{(t, y)\}$$

Remark that the ribbon W is separable, therefore there is a reduction between reachability for bridged ribbon and VASS reachability using a separability strategy. So by lemma 7 and 8 we have:

Corollary 4. *The reachability problem for bridged ribbons reduces to the reachability problem for VASS (via many-one reductions). Then the former is decidable.*

We finish a last step further with a strategy for VASP which are not ribbons:

Repeat

rewrite a ribbon between arbitrary sets by separation strategy
 Until all ribbons are separated.

This (too strong) strategy does not always terminate, sometimes for bad reasons: rules cannot be applied because of interface restrictions, for example, when there is an arc to a node of the left-hand side of a rule, whose target or source is not in the interface. Rewriting rules with interfaces which consist of all the states of the left-hand side are quite inextricable (from a reachability point of view). Thus we are even far from semidecidability.

Lemma 9. *Given a VASP V , if the separation strategy terminates for V in a normal form W , we have: $S \rightsquigarrow_V T \Rightarrow S \rightsquigarrow_W T$.*

In such a normal form, all ribbons are separated. So by corollary 4 we have:

Proposition 2. *Given a VASP V , if the separation strategy terminates for V , then the reachability problem for V with divisible initial and final configurations reduces to VASS reachability problem.*

5 Conclusion

We introduce a generalization of VASS called Vector Addition Systems with Pairs (VASP) by pairing arcs with same source or with same target. These correspond to split and joint transitions with a multiset of vectors. The reachability decision problem for VASP $\mathcal{RP}_{\text{VASP}}$ subsumes the one for BVASS (as a sub-case of VASP without split pairs) which is equivalent to the open MELL provability decision problem. There is also a natural simplification of $\mathcal{RP}_{\text{VASP}}$ not valid for BVASS.

We present graph rewriting systems in order to study paths in VASP. This tool permits reduction between restricted forms of VASP and VASS, preserving reachability properties. Notably the reachability problem is decidable for VASP in which our separation strategy terminates.

Other strategies, like *zipping* one using $\{RSum, BZip, BSwap, BCol\}$ rules and reversed rules, can be used to obtain reachability for other kind of VASP. By zipping strategy we think to rewrite a ribbon starting from a source state and applying rules step-by-step on each outgoing arcs (source paired or not), making synchronization on each target paired state by reducing the remaining branch of ribbon before it.

The main other way for reachability decision is to adapt the original proof of reachability for VASS to VASP. It seems approachable to obtain decidability associated to Karp and Miller “trees” for VASP.

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