The Parameterized Complexity of Some Geometric Problems in Unbounded Dimension

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Abstract. We study the parameterized complexity of the following fundamental geometric problems with respect to the dimension *d*:

- i) Given n points in \mathbb{R}^d , compute their minimum enclosing cylinder.
- ii) Given two *n*-point sets in \mathbb{R}^d , decide whether they can be separated by two hyperplanes.
- iii) Given a system of n linear inequalities with d variables, find a maximum size feasible subsystem.

We show that (the decision versions of) all these problems are W[1]hard when parameterized by the dimension d. Our reductions also give a $n^{\Omega(d)}$ -time lower bound (under the Exponential Time Hypothesis).

Keywords: parameterized complexity, geometric dimension, lower bounds, minimum enclosing cylinder, maximum feasible subsystem, 2linear separability.

1 Introduction

We study the parameterized complexity of the following three fundamental geometric problems with respect to the dimension of the underlying space: minimum enclosing cylinder of a set of points in \mathbb{R}^d , 2-linear separation of two point sets in \mathbb{R}^d , and maximum-size feasible subsystem of a system of linear inequalities with d variables. All these problems are NP-hard when the dimension d is unbounded and all known exact algorithms run in $n^{O(d)}$ time (basically, using brute force), where n is the total number of objects in the input sets. As with many other geometric problems in d dimensions, it is widely conjectured that the dependence on d cannot be removed from the exponent of n. However, no evidence of this has been given so far.

In terms of parameterized complexity theory the question is whether any of these problems is fixed-parameter tractable with respect to d, i. e., whether there exists an algorithm that runs in $O(f(d)n^c)$ time, for some computable function f and some constant c independent of d. Proving a problem to be W[1]-hard with respect to d, gives a strong evidence that such an algorithm is not possible, under standard complexity theoretic assumptions. We summarize our results bellow.

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Results. We study the following decision problems:

- i) Given n unit balls \mathbb{R}^d , decide whether there is a line that stabs all the balls. (Note that since the balls are unit, this is the decision version of the problem of computing the minimum enclosing cylinder of a set of n points.)
- ii) Given two *n*-point sets in \mathbb{R}^d , decide whether they can be separated by two hyperplanes.
- iii) Given a system of n linear inequalities with d variables and an integer l, decide whether there is a solution satisfying l of the inequalities.

We prove that all three problems are W[1]-hard with respect to d. This is done by fpt-reductions from the k-independent set (or clique) problem in general graphs, which is W[1]-complete [9]. As a side-result, we also show that, when restricted to equalities, problem (iii) is W[1]-hard with respect to both l and d. The reductions for problems (i) and (ii) are based on a technique pioneered in Cabello et al. [7], see next section. With the addition of these two problems this technique shows a generic trait and its potential as a useful tool for proving hardness of geometric problems with respect to the dimension.

In all three reductions the dimension is linear in the size k of the independent set (or clique), hence an $n^{o(d)}$ -time algorithm for any of the problems implies an $n^{o(d)}$ -time algorithm for the parameterized k-clique problem, which in turn implies that n-variable 3SAT can be solved in $2^{o(n)}$ -time. The Exponential Time Hypothesis (ETH) [11] conjectures that no such algorithm exists.

Related work. The dimension of geometric problems is a natural parameter for studying their parameterized complexity. However, there are only few results of this type: Langerman and Morin [12] gave fixed-parameter tractability results for the problem of covering points with hyperplanes, while the 'dual' parameterization of the maximum-size feasible subsystem problem, where parameter l is now the smallest number of inequalities one has to remove to make the system feasible is fixed-parameter tractable with respect to both l and d [4]. As for hardness results, the problems of covering points with balls and computing the volume of the union of axis parallel boxes have been shown to be W[1]-hard by Cabello et al. [7] and Chan [8] respectively. We refer the reader to Giannopoulos et al. [10] for a survey on parameterized complexity results for geometric problems.

The problem of stabbing balls in \mathbb{R}^d with one line was shown to be NP-hard when d is part of the input by Megiddo [14]. This problem is equivalent to the minimum enclosing cylinder problem for points, see Varadarajan et al. [15]. Exact and approximation algorithms for the latter problem can be found, for example, in Bădoiu et al. [5].

Megiddo [13] showed that the problem of separating two point sets in \mathbb{R}^d by two hyperplanes is NP-hard. He also showed that the general problem of separating two point sets by l hyperplanes can be solved in polynomial time when both d and l are fixed.

The complexity of the maximum-size feasible subsystem problem was studied in Amaldi and Kann [1]. Several results on the hardness of approximability can also be found in this paper, as well as in Arora et al. [3]. For exact and approximation algorithms for this and several related problems see Aronov and Har-Peled [2].

2 Preliminaries

2.1 Methodology

As mentioned above, all three hardness results use a reduction from the k-independent set (or clique) problem. Using the technique in [7], we construct of a *scaffolding* structure that restricts the solutions to n^k combinatorially different solutions, which can be interpreted as potential k-cliques in a graph with n vertices. Additional *constraint* objects will then encode the edges of the input graph.

The main ideas are the following. We construct geometric instances which lie in Euclidean space whose dimension depends only on k. Note that the lower the dependence on k, the better the lower bound we get from the hardness result. In our case the dependence is linear. The scaffolding structure is highly symmetric. It is composed of k symmetric subsets of a linear (in n) number of objects that lie in orthogonal subspaces. Orthogonality together with the specific geometric properties of each problem allows us to restrict the solutions to n^k combinatorially different solutions. The way of placing the constraint objects is crucial: each object lies in a 4-dimensional subspace and cancels an exponential number of solutions.

Model of computation. The geometry of the constructions in Sections 3, 4 will be described as if exact square roots and expressions of the form $\sin \frac{\pi}{n}$ were available. To make the reduction suitable for the Turing machine model, the data must be perturbed using fixed-precision roundings. This can be done with polynomially many bits in a way similar to the rounding procedure followed in [7,6]. We omit the details here. The construction in Section 5 uses small integral data.

2.2 Notation

Let $[n] = \{1, \ldots, n\}$ and G([n]), E) be an undirected graph.

In sections 3, 4, it will be convenient to view \mathbb{R}^{2k} as the product of k orthogonal planes E_1, \ldots, E_k , where each E_i has coordinate axes X_i, Y_i . The origin is denoted by o. The coordinates of a point $p \in \mathbb{R}^{2k}$ are denoted by $(x_1(p), y_1(p), \ldots, x_k(p), y_k(p))$. The notions of a point and vector will be used interchangeably. We denote by C_i the unit circle on E_i centered at o.

3 Minimum Enclosing Cylinder (or Stabbing Balls with One Line)

Given an undirected graph G([n], E) we construct a set \mathcal{B} of balls of equal radius r in \mathbb{R}^{2k} such that \mathcal{B} can be stabled by a line if and only if G has an independent set of size k.

For every ball $B \in \mathcal{B}$ we will also have $-B \in \mathcal{B}$. This allows us to restrict our attention to lines through the origin: a line that stabs \mathcal{B} can be translated so that it goes through the origin and still stabs \mathcal{B} . In this section, by a line we always mean a line through the origin. For a line l, let l be its unit direction vector.

For each plane E_i , we define $2n \ 2k$ -dimensional balls, whose centers c_{i1}, \ldots, c_{i2n} are regularly spaced on the unit circle C_i . Let $c_{iu} \in E_i$ be the center of the ball $B_{iu}, u \in [2n]$, with

$$x_i(c_{iu}) = \cos(u-1)\frac{\pi}{n}, \ y_i(c_{iu}) = \sin(u-1)\frac{\pi}{n}.$$

We define the scaffolding ball set $\mathcal{B}^0 = \{B_{iu}, i = 1, ..., k \text{ and } u = 1, ..., 2n\}$. We have $|\mathcal{B}^0| = 2nk$. All balls in \mathcal{B}^0 will have the same radius r < 1, to be defined later.

Two antipodal balls B, -B are stabled by the same set of lines. A line l stabs a ball B of radius r and center c if and only if $(c \cdot l)^2 \ge ||c||^2 - r^2$. Thus, l stabs \mathcal{B}^0 if and only if it satisfies the following system of nk inequalities:

$$(c_{iu} \cdot \mathbf{l})^2 \ge ||c_{iu}||^2 - r^2 = 1 - r^2$$
, for $i = 1, \dots, k$ and $u = 1, \dots, n$.

Consider the inequality asserting that l stabs B_{iu} . Geometrically, it amounts to saying that the projection l_i of l on the plane E_i lies in one of the half-planes

$$H_{iu}^{+} = \{ p \in E_i | c_{iu} \cdot p \ge \sqrt{\|c_{iu}\|^2 - r^2} \} , \ H_{iu}^{-} = \{ p \in E_i | c_{iu} \cdot p \le -\sqrt{\|c_{iu}\|^2 - r^2} \}.$$

Consider the situation on a plane E_i . Looking at all half-planes $H_{i1}^+, H_{i1}^-, \ldots, H_{in}^+$, H_{in}^- , we see that l stabs all balls B_{iu} (centered on E_i) if and and only if l_i liese in one of the 2n wedges $\pm (H_{i1}^- \cap H_{i2}^+), \ldots, \pm (H_{i(n-1)}^- \cap H_{in}^+), \pm (H_{i1}^- \cap H_{in}^-)$; see Fig. 1. The apices of the wedges are regularly spaced on a circle of radius $\lambda = \sqrt{2(1-r^2)/(1-\cos\frac{\pi}{n})}$, and define the set

$$A_{i} = \{ \pm \left(\lambda \cos(2u - 1) \frac{\pi}{2n}, \lambda \sin(2u - 1) \frac{\pi}{2n} \right) \in E_{i}, u = 1, \dots, n \}.$$

For *l* to stab all balls B_{iu} , we must have that $||l_i|| \ge \lambda$. We choose $r = \sqrt{1 - (1 - \cos \frac{\pi}{n})/(2k)}$ in order to obtain $\lambda = 1/\sqrt{k}$.

Since the above hold for every plane E_i , and since $l \in \mathbb{R}^{2k}$ is a unit vector, we have

$$1 = ||l||^2 = ||l_1||^2 + \dots + ||l_k||^2 \ge k\lambda^2 = 1.$$

Hence, equality holds throughout, which implies that $||l_i|| = 1/\sqrt{k}$, for every $i \in \{1, \ldots, k\}$. Hence, for line l to stab all balls in \mathcal{B}^0 , every projection l_i must be one of the 2n apices in A_i . Each projection l_i can be chosen independently. There are 2n choices, but since l and -l correspond to the same line, the total number of lines that stab \mathcal{B}^0 is $n^k 2^{k-1}$.

For a tuple $(u_1, \ldots, u_k) \in [2n]^k$, we will denote by $l(u_1, \ldots, u_k)$ the stabbing line with direction vector

$$\frac{1}{\sqrt{k}} \left(\cos(2u_1 - 1)\frac{\pi}{2n}, \sin(2u_1 - 1)\frac{\pi}{2n}, \dots, \cos(2u_k - 1)\frac{\pi}{2n}, \sin(2u_k - 1)\frac{\pi}{2n} \right).$$



Fig. 1. Centers of the balls and their respective half-planes and wedges on a plane E_i , for n = 4

Two lines $l(u_1, u_2, ..., u_k)$ and $l(v_1, v_2, ..., v_k)$ are said to be equivalent if $u_i \equiv v_i \pmod{n}$, for all *i*. This relation defines n^k equivalence classes $L(u_1, ..., u_k)$, with $(u_1, ..., u_k) \in [n]^k$, where each class consists of 2^{k-1} lines.

From the discussion above, it is clear that there is a bijection between the possible equivalence classes of lines that stab \mathcal{B}^0 and $[n]^k$.

3.1 Constraint Balls

We continue the construction of the ball set \mathcal{B} by showing how to encode the structure of G. For each pair of distinct indices $i \neq j$ $(1 \leq i, j \leq k)$ and for each pair of (possibly equal) vertices $u, v \in [n]$, we define a constraint set \mathcal{B}_{ij}^{uv} of balls with the property that (all lines in) all classes $L(u_1, \ldots, u_k)$ stab \mathcal{B}_{ij}^{uv} except those with $u_i = u$ and $u_j = v$. The centers of the balls in \mathcal{B}_{ij}^{uv} lie in the 4-space $E_i \times E_j$. Observe that all lines in a particular class $L(u_1, \ldots, u_k)$ project onto only two lines on $E_i \times E_j$. We use a ball \mathcal{B}_{ij}^{uv} (to be defined shortly) of radius r that is stabbed by all lines $l(u_1, \ldots, u_k)$ except those with $u_i = u$ and $u_j = v$. Similarly, we use a ball $\mathcal{B}_{ij}^{u\bar{v}}$ that is stabbed by all lines $l(u_1, \ldots, u_k)$ except those with $u_i = u$ and $u_j = \bar{v}$, where $\bar{v} = v + n$. Our constraint set consists then of the four balls

$$\mathcal{B}_{ij}^{uv} = \{\pm B_{ij}^{uv}, \pm B_{ij}^{u\bar{v}}\}.$$

We describe now the placement of a ball B_{ij}^{uv} . Consider a line $l = l(u_1, \ldots, u_k)$ with $u_i = u$ and $u_j = v$. The center c_{ij}^{uv} of B_{ij}^{uv} will lie on a line $z \in E_i \times E_j$ that is orthogonal to l, but not orthogonal to any line $l(u_1, \ldots, u_k)$ with $u_i \neq u$ or $u_j \neq v$. We choose the direction z of z as follows:

$$x_i(\boldsymbol{z}) = \mu(\cos\theta_i - 3n\sin\theta_i), \ y_i(\boldsymbol{z}) = \mu(\sin\theta_i + 3n\cos\theta_i),$$

$$x_j(\boldsymbol{z}) = \mu(-\cos\theta_j - 6n^2\sin\theta_j), \, y_j(\boldsymbol{z}) = \mu(-\sin\theta_j + 6n^2\cos\theta_j),$$

where $\theta_i = (2u-1)\frac{\pi}{2n}$, $\theta_j = (2u-1)\frac{\pi}{2n}$, and $\mu = 1/(9n^2 + 36n^4 + 2)$. It is straightforward to check that $l \cdot z = 0$.

Let ω be the angle between l' and z. We have the following lemma, whose proof can be found in the appendix:

Lemma 1. For any line $l' = l(u_1, \ldots, u_k)$, with $u_i \neq u$ or $u_j \neq v$ the angle ω between l' and z satisfies $|\cos \omega| > \frac{\mu}{\sqrt{k}}$.

This lower bound on $|\cos \omega|$ helps us place B_{ij}^{uv} sufficiently close to the origin so that it is still intersected by l', i.e., l' lies in one of the half-spaces $c_{ij}^{uv} \cdot p \ge \sqrt{\|c_{ij}^{uv}\|^2 - r^2}$ or $c_{ij}^{uv} \cdot p \le -\sqrt{\|c_{ij}^{uv}\|^2 - r^2}$, $p \in \mathbb{R}^{2k}$.

We claim that any point c_{ij}^{uv} on z with $r < \|c_{ij}^{uv}\| < \sqrt{\frac{k}{k-\mu^2}}r$ will do. For any position of c_{ij}^{uv} on z with $\|c_{ij}^{uv}\| > r$, we have $(c_{ij}^{uv} \cdot l)^2 = 0 < \|c_{ij}^{uv}\|^2 - r^2$, i.e., l does not stab B_{ij}^{uv} . On the other hand, as argued above we need that $|c_{ij}^{uv} \cdot l'| \ge \sqrt{\|c_{ij}^{uv}\|^2 - r^2}$. Since $c_{ij}^{uv} \cdot l' = \cos \omega \cdot \|c_{ij}^{uv}\|$, we have the condition $|\cos \omega| \ge \sqrt{1 - \frac{r^2}{\|c_{ij}^{uv}\|^2}}$. By Lemma 1 we know that $|\cos \omega| > \frac{\mu}{\sqrt{k}}$, hence by choosing $\|c_{ij}^{uv}\|$ so that $\frac{\mu}{\sqrt{k}} > \sqrt{1 - \frac{r^2}{\|c_{ij}^{uv}\|^2}}$ we are done.

Reduction. Similarly to [7], the structure of the input graph G([n], E) can now be represented as follows. We add to \mathcal{B}^0 the $4n\binom{k}{2}$ balls in $\mathcal{B}_V = \bigcup \mathcal{B}_{ij}^{uu}$, $1 \leq u \leq n, 1 \leq i < j \leq k$, to ensure that all components u_i in a solution (class of lines $L(u_1, \ldots, u_k)$) are distinct. For each edge $uv \in E$ we also add the balls in k(k-1) sets \mathcal{B}_{ij}^{uv} , with $i \neq j$. This ensures that the remaining classes of lines $L(u_1, \ldots, u_k)$ represent independent sets of size k. In total, the edges are represented by the 4k(k-1)|E| balls in $\mathcal{B}_E = \bigcup \mathcal{B}_{ij}^{uv}$, $uv \in E$, $1 \leq i, j \leq k, i \neq j$. The final set $\mathcal{B} = \mathcal{B}^0 \cup \mathcal{B}_V \cup \mathcal{B}_E$ has $2nk + 4\binom{k}{2}(n+2|E|)$ balls.

As noted in above, there is a bijection between the possible equivalence classes of lines $L(u_1, \ldots, u_k)$ that stab \mathcal{B} and the tuples $(u_1, \ldots, u_k) \in [n]^k$. The constraint sets of balls exclude tuples with two equal indices $u_i = u_j$ or with indices u_i, u_j when $u_i u_j \in E$, thus, the classes of lines that stab B represent exactly the independent sets of G. Thus, we have the following:

Lemma 2. Set \mathcal{B} can be stabled by a line if an only if G has an independent set of size k.

From this lemma and since this is an fpt-reduction, we conclude:

Theorem 1. Deciding whether n unit balls in \mathbb{R}^d can be stabled with one line is W[1]-hard with respect to d.

4 Separating Two Point Sets by Two Hyperplanes

Let P and Q be two point sets in \mathbb{R}^d . Two hyperplanes split space generically into four "quarters". There are three different versions of what it means to separate P and Q by two hyperplanes:

- (a) Each quarter contains only points of one set.
- (b) The set Q is contained in one quarter only, and set P can populate the remaining three quarters.
- (c) Same as (b), but the roles of P and Q are not fixed in advance.

In the following we work only with version (a), which is the most general. For the point sets that we construct, it will turn out that if a separation according to (a) exists, it will also be valid by (b) and (c). Thus, our reduction works for all three versions of the problem.

Separation according to (a) is equivalent to requiring that every segment pq between a point $p \in P$ and a point $q \in Q$ is intersected by one of the two hyperplanes. Note that we restrict our attention to *strict* separation, i.e., no hyperplane can go through a point of P or Q. (The result extends to weak separation; see the end of this section.)

Given an undirected graph $G_0([n_0], E_0)$ with $n_0 \ge 2$ and an integer k, we construct two point sets P and Q in \mathbb{R}^{2k} with the property that they can be separated by two hyperplanes if and only if G_0 has an independent set of size k. For technical reasons, we duplicate the vertices of the graph: we build a new graph with $n = 2n_0$ vertices. Every vertex $u \in [n_0]$ of the original graph gets a second copy $u' := u + n_0$, and for every original edge uv, there are now four edges uv, uv', u'v, u'v'. The new graph G([n], E) has an independent set of size k if and only if the original graph has such a set.

On each plane E_i , i = 1, ..., k, we define a set P_i of n points regularly spaced on the circle C_i :

$$P_i = \{ p_{iu} \in E_i \mid x_i(p_{iu}) = \cos(u-1)\frac{2\pi}{n}, y_i(p_{iu}) = \sin(u-1)\frac{2\pi}{n}, u = 1, \dots, n \}.$$

For an index $u \in [n]$, it will be convenient to define its *antipodal* and *almost* antipodal partner $u' = u + \frac{n}{2}$ and $\bar{u} = u + \frac{n}{2} + 1$ respectively. (All indices are modulo n). Thus we are extending the notation u' to all (original and new) vertices u, with (u')' = u.

The scaffolding is defined by two sets $P = \bigcup P_i$ and $Q^0 = \{o\}$. We have |P| = nk.

Since the points in each P_i are regularly spaced on C_i , a hyperplane that does not contain the origin can intersect at most n/2 segments op_{iu} on each plane E_i . Hence, at least two hyperplanes are needed to separate P and Q^0 . Actually, two suffice. One hyperplane can intersect the n/2 consecutive (in a counter-clockwise order) segments $op_{i\bar{u}_i}, \ldots, op_{iu_i}$ on each E_i , for a choice of $u_i \in [n]$ (see Fig. 2). There is an infinite number of such hyperplanes, forming an equivalence class $\mathcal{H}(u_1, \ldots, u_k)$. Since the planes E_1, \ldots, E_k are orthogonal, each u_i independently defines which of the n/2 consecutive segments on



Fig. 2. Point set P_i , for n = 10, a hyperplane H in the class $\mathcal{H}(u_1, \ldots, u_k)$ and the corresponding boundary hyperplane $H(u_1, \ldots, u_k)$ for $u_i = 2$. The placement of q_{ij}^{uv} is shown in a two-dimensional analog.

 E_i are intersected by a hyperplane in $\mathcal{H}(u_1, \ldots, u_k)$. The remaining n/2 segments $-op_{i\bar{u}_i}, \ldots, -op_{iu_i}$ on each E_i can then be intersected by any hyperplane in the 'complementary' class $\mathcal{H}(u'_1, \ldots, u'_k) = \{-H \mid H \in \mathcal{H}(u_1, \ldots, u_k)\}$. Effectively, every hyperplane in $\mathcal{H}(u_1, \ldots, u_k)$ separates Q^0 from the $\frac{kn}{2}$ -point set $P(u_1, \ldots, u_k) = \{p_{1\bar{u}_1}, \ldots, p_{1u_1}\} \cup \cdots \cup \{p_{k\bar{u}_k}, \ldots, p_{ku_k}\}$. Concluding, there are n^k possible partitions of P into two groups, each separated from Q^0 by one hyperplane, in correspondence to the n^k possible tuples $(u_1, \ldots, u_k) \in [n]^k$:

Lemma 3. The possible pairs of hyperplanes that separate P from Q^0 are of the form h, h' with $h \in \mathcal{H}(u_1, \ldots, u_k)$ and $h' \in \mathcal{H}(u'_1, \ldots, u'_k)$, for some $(u_1, \ldots, u_k) \in [n]^k$.

Since by construction, the graph G has the property that $uv \in E$ iff $u'v' \in E$, the separating pairs of hyperplanes h, h' can be used to encode the potential independent sets $\{u_1, \ldots, u_k\}$: it does not matter which of h and h' we choose, the corresponding vertex set will be an independent set in both cases, or a dependent set in both cases.

4.1 Constraint Points

For each pair of indices $i \neq j$ $(1 \leq i, j \leq k)$ and for each pair of (possibly equal) vertices $u, v \in [n]$, we will define a constraint point $q_{ij}^{uv} \in E_i \times E_j$ with

the following property: in every class $\mathcal{H}(u_1, \ldots, u_k)$, there is a hyperplane that separates $\{q_{ij}^{uv}\}$ from $P(u_1, \ldots, u_k)$ except those classes with $u_i = u$ and $u_j = v$ (in which case no such hyperplane exists). In this way, no partition of P into sets $P(u_1, \ldots, u_k)$ and $P(u'_1, \ldots, u'_k)$ with $u_i = u$ and $u_j = v$ will be possible such that each set is separated from $Q^0 \cup \{q_{ij}^{uv}\}$ by a hyperplane.

Let $H(u_1, \ldots, u_k)$ be the unique hyperplane through the 2k affinely independent points $p_{1u_1}, p_{1\bar{u}_1}, \ldots, p_{ku_k}, p_{k\bar{u}_k}$. Note that $H(u_1, \ldots, u_k)$ is not in the class $\mathcal{H}(u_1, \ldots, u_k)$, since we want strict separation; informally, $H(u_1, \ldots, u_k)$ lies at the boundary of $\mathcal{H}(u_1, \ldots, u_k)$, with an appropriate parameterization of hyperplanes: moving $H(u_1, \ldots, u_k)$ towards the origin by a sufficiently small amount leads to a hyperplane in $\mathcal{H}(u_1, \ldots, u_k)$.

We define the constraint point q_{ij}^{uv} as the centroid of $p_{iu}, p_{i\bar{u}}, p_{jv}, p_{j\bar{v}}$. Its nonzero coordinates are

$$x_i = \frac{\cos\theta_i + \cos\bar{\theta}_i}{4}, y_i = \frac{\sin\theta_i + \sin\bar{\theta}_i}{4}, x_j = \frac{\cos\theta_j + \cos\bar{\theta}_j}{4}, y_j = \frac{\sin\theta_j + \sin\bar{\theta}_j}{4},$$

for $\theta_i = (u-1)\frac{2\pi}{n}, \ \bar{\theta}_i = (\bar{u}-1)\frac{2\pi}{n}, \ \theta_j = (v-1)\frac{2\pi}{n}, \text{ and } \ \bar{\theta}_j = (\bar{v}-1)\frac{2\pi}{n}.$

Lemma 4. If $u_i = u$ and $u_j = v$, no hyperplane in $\mathcal{H}(u_1, \ldots, u_k)$ separates q_{ij}^{uv} from $P(u_1, \ldots, u_k)$.

Proof. Such a hyperplane would in particular have to separate point q_{ij}^{uv} from $p_{iu}, p_{j\bar{v}}, p_{j\bar{v}}, p_{j\bar{v}}$, which is impossible.

To see that q_{ij}^{uv} does not "destroy" the classes $\mathcal{H}(u_1, \ldots, u_k)$ with $u_i \neq u$ or $u_j \neq v$, let us consider a fixed pair of indices $i \neq j$. All points q_{ij}^{uv} , $(u, v \in [n])$ lie on a sphere S_{ij} around the origin in $E_i \times E_j$ (of radius $\sqrt{1/2} \cdot \sin \frac{\pi}{n}$). The intersection $H(u_1, \ldots, u_k) \cap (E_i \times E_j)$ is a 3-dimensional hyperplane $F_{ij}^{u_i u_j}$ uniquely defined by u_i and u_j : $F_{ij}^{u_i u_j}$ goes through the four points $p_{iu_i}, p_{i\bar{u}_i}, p_{ju_j}, p_{j\bar{u}_j}$. Moreover, $q_{ij}^{u_i u_j}$ is the point where $F_{ij}^{u_i u_j}$ touches the sphere S_{ij} . (This follows from symmetry considerations, and it can also be checked by a straightforward calculation that the vector $q_{ij}^{u_i u_j}$ is perpendicular to the hyperplane $F_{ij}^{u_i u_j}$.) This allows us to conclude:

Lemma 5. If $u_i \neq u$ or $u_j \neq v$, then q_{ij}^{uv} lies on the same side of the hyperplane $H(u_1, \ldots, u_k)$ as the origin o.

Proof. The point q_{ij}^{uv} lies on the sphere $S_{ij} \in E_i \times E_j$ centered at the origin. This sphere lies on the same side of $H(u_1, \ldots, u_k)$ as the origin, except for the point where it touches $H(u_1, \ldots, u_k)$. But this touching point $q_{ij}^{u_i u_j}$ is different from q_{ij}^{uv} .

This means that q_{ij}^{uv} and the points in $P(u_1, \ldots, u_k)$ are on different sides of the hyperplane $H(u_1, \ldots, u_k)$ (except for the points $p_{1u_1}, p_{1\bar{u}_1}, \ldots, p_{ku_k}, p_{k\bar{u}_k}$, which lie on it). Since $q_{ij}^{uv} \notin H(u_1, \ldots, u_k)$, every sufficiently close translate of $H(u_1, \ldots, u_k)$ in $\mathcal{H}(u_1, \ldots, u_k)$ with $u_i \neq u$ or $u_j \neq v$ separates $P(u_1, \ldots, u_k)$ and $\{q_{ij}^{uv}\}$. Reduction. Similarly to the reduction in Section 3, we encode the structure of G by adding to Q^0 the $n\binom{k}{2}$ constraint points q_{ij}^{uu} $(1 \le u \le n, 1 \le i < j \le k)$ and $2|E|\binom{k}{2}$ constraint points q_{ij}^{uv} ($uv \in E$ and $i \ne j$). Let Q be the resulting point set. Then the possible partitions of P into two sets, each separated from Q by one hyperplane, represent the independent sets of G.

Lemma 6. Sets P and Q can be separated by two hyperplanes if and only if G has an independent set of size k.

From this lemma, and since this is an fpt-reduction, we conclude with the following:

Theorem 2. Deciding whether two point sets P, Q in \mathbb{R}^d can be separated by two hyperplanes is W[1]-hard with respect to d.

Remark. The construction above depends on requiring strict separation, i.e., the separating hyperplanes are not allowed to go through the given points. For the fixed-precision approximation that is necessary to make the reduction suitable for a Turing machine, we have to move the constraint points q_{ij}^{uv} a little bit further away from the center before rounding them to rational coordinates. The statement of Lemma 4 is refined and excludes the possibility of separating $P(u_1, \ldots, u_k)$ from the set $\{o, q_{ij}^{uv}\}$ rather than from the point q_{ij}^{uv} alone.

These modifications are also suitable for the version of the problem where weak separation is allowed, i. e., points on the separation boundary can be from P or Q arbitrarily. In this case $\binom{2k}{2}$ additional points on the coordinate planes close to the origin must be added to Q^0 , in order to eliminate the coordinate hyperplanes as potential separating hyperplanes.

5 Maximum-Size Feasible Subsystem

We first consider the special problem: Given a system of linear equations find a solution that satisfies as many equations as possible. (Note that this problem is dual to the problem of covering as many points as possible by a hyperplane through the origin.) The decision version of this problem is as follows: Given a set of n hyperplanes in \mathbb{R}^d and an integer l, decide whether there exists a point in \mathbb{R}^d that is covered by at least l of the hyperplanes.

In the following, $\boldsymbol{x} = (x_1, \ldots, x_k) \in \mathbb{R}^k$ denotes a k-dimensional vector (a notation that is slightly different from the one used in the previous sections). We identify the grid $[n]^k$ with the set of vectors in \mathbb{R}^k with integer coordinates in [n].

For a set \mathcal{H} of hyperplanes in \mathbb{R}^k and a point $\boldsymbol{x} \in \mathbb{R}^k$ we define

$$depth(\boldsymbol{x}, \mathcal{H}) = |\{h \in \mathcal{H} \mid \boldsymbol{x} \in h\}|.$$

Given an undirected graph G([n], E) and $k \in \mathbb{N}$, we will now construct a set $\mathcal{H}_{G,k}$ of $nk+2|E|\binom{k}{2}$ hyperplanes in \mathbb{R}^k such that G has a clique of size k if and only if there is a point $\boldsymbol{x} \in \mathbb{R}^k$ with depth $(\boldsymbol{x}, \mathcal{H}_{G,k}) = k + \binom{k}{2}$.

For $1 \le i \le k$ and $1 \le v \le n$ we define the hyperplane $h_i^v = \{ \boldsymbol{x} \mid x_i = v \}$. The scaffolding hyperplane set $\mathcal{H}^0 = \{ h_i^v \mid 1 \le i \le k, 1 \le v \le n \}$ consists of nkhyperplanes. Any point x is contained in at most k hyperplanes in \mathcal{H}^0 ; equality is realized for the points in $[n]^k$:

Lemma 7. depth $(\boldsymbol{x}, \mathcal{H}^0) \leq k$ for any $\boldsymbol{x} \in \mathbb{R}^k$, and depth $(\boldsymbol{x}, \mathcal{H}^0) = k$ if and only if $x \in [n]^k$.

For $1 \leq i < j \leq k$ and $1 \leq u, v \leq n$ we define the hyperplane h_{ij}^{uv} = { \pmb{x} | $(x_i - u) + n(x_j - v) = 0$. This hyperplane contains only those points x of the grid for which $x_i = u$ and $x_i = v$:

Lemma 8. $x \in h_{ij}^{uv} \cap [n]^k$ if and only if $x_i = u$ and $x_j = v$.

Proof. Assume $\boldsymbol{x} \in h_{ij}^{uv} \cap [n]^k$, i.e. $(x_i - u) + n(x_j - v) = 0$ and $x_i, x_j \in [n]$. If $x_i \neq u$, the left-hand side of the equation is not divisible by n and thus cannot be 0. Therefore, $x_i = u$ and thus, $x_j = v$. The other direction is obvious.

For $1 \leq i < j \leq k$ we define the set $\mathcal{H}_{ij}^E = \{h_{ij}^{uv} \mid uv \in E \text{ or } vu \in E\}$ of 2|E|hyperplanes. All these hyperplanes are parallel; thus a point is contained in at most one hyperplane of \mathcal{H}_{ij}^E . By Lemma 8, a point $x \in [n]^k$ is contained in a hyperplane of \mathcal{H}_{ij}^E if and only if $x_i x_j$ is an edge of E.

We define the set $\mathcal{H}^E = \bigcup_{1 \leq i < j \leq k} \mathcal{H}^E_{ij}$ consisting of $2|E|\binom{k}{2}$ hyperplanes. From the above, we have the following facts:

Lemma 9. (a) depth $(\boldsymbol{x}, \mathcal{H}^E) \leq {\binom{k}{2}}$ for any $\boldsymbol{x} \in \mathbb{R}^k$. (b) Let $\boldsymbol{x} \in [n]^k$. Then depth $(\boldsymbol{x}, \mathcal{H}^E) = |\{(i, j) \mid 1 \leq i < j \leq k, x_i x_j \in E\}|$ (c) Let $\boldsymbol{x} \in [n]^k$. Then depth $(\boldsymbol{x}, \mathcal{H}^E) = {\binom{k}{2}}$ iff $\{x_1, \ldots, x_k\}$ is a k-clique in G.

For the set $\mathcal{H}_{G,k} = \mathcal{H}^0 \cup \mathcal{H}^E$, Lemmas 7 and 9 immediately imply:

Lemma 10. depth $(\boldsymbol{x}, \mathcal{H}_{G,k}) = k + \binom{k}{2}$ if and only if $\boldsymbol{x} \in [n]^k$ and $\{x_1, \ldots, x_k\}$ is a k-clique in G.

Note that the above construction of the set $\mathcal{H}_{G,k}$ is an fpt-reduction with respect to both the depth of the set of hyperplanes, i.e., the maximum number of hyperplanes covering any point, and the dimension. Hence, we have the following:

Theorem 3. Given a set of n of linear equations on d variables and an integer l, deciding whether there exists a solution that satisfies l of the equations is W[1]-hard with respect to both l and d.

Replacing each equation by 2 inequalities, an instance of the above problem is transformed into an instance with linear inequalities such that there exists a solution satisfying l out of the n equations of the original instance if and only if there exists a solution satisfying n + l out of the 2n inequalities of the final instance; the number of variables stays the same. Hence, we have the following:

Theorem 4. Given a set of n linear inequalities on d variables and an integer l, deciding whether there exists a solution that satisfies l of the inequalities is W[1]-hard with respect to d.

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