Requirements for Remote Electronic Voting

The previous chapter specifies the requirements for stand-alone direct recording electronic voting machines. Based on this list and as a result of the development procedures from Sect. 4.1 this chapter provides the requirements for remote electronic voting systems. This standardised, consistent, and exhaustive list of requirements respects the glossary and syntax introduced in Sect. C and 4.4 respectively. The partition of this chapter is equal to the one from chapter 5: Before providing the list of requirements, the chapter-specific notation is explained (meaning those notations not used in the requirements for stand-alone direct recording electronic voting machines). Then, the exact target of evaluation is defined. The partition for the requirements is also taken over from the previous section: First, the security and functional requirements are defined and then, the assurance, usability, and operational requirements.

6.1 Citation and Additional Notations

Phase 3 in the requirement development process for remote electronic voting systems (the first draft of requirements), is based on the requirements for stand-alone direct recording electronic voting machines from chapter 5¹. Additionally, the requirements listed in the GI/BSI/DFKI Protection Profile [161]² are considered as part of phase 4 of the development process (improvement based on existing literature).

Notation. As stated in Sect. 4.4, only those requirements from existing catalogues which do not already appear in chapter 5 (because they only address

¹ Note, two requirements categorised as security requirements in Chap. 5 are shifted to functional ones in this chapter, namely: O.T.AvailInfo and O.T.SepDuty. Vise versa, O.OSP.DeleteRecord is shifted from the list of functional requirements to the list of security requirements.

 $^{^2}$ The GI/BSI/DFKI Protection Profile is introduced and discussed in Sect. 8.2.

[©] Springer-Verlag Berlin Heidelberg 2009

remote electronic voting) are referred in this chapter. To indicate the relationship between the requirements from the GI/BSI/DFKI Protection Profile [161] the security and functional requirements are labelled with "BSI name". Correspondingly, "Chap5 name" refers to requirements in the previous chapter for stand-alone direct recording electronic voting machines.

The security and functional requirements are distinguished between those involving the polling phase and those involving 'only' the phase after the polling. Moreover, the requirements are further distinguished according to the component that is addressed: the remote electronic voting system in general, the voting server, the tallying software the client-side voting software, or the audit system.

6.2 Target of Evaluation

The electronic voting system focused on in this chapter is called remote electronic voting system as defined in Sect. 2.1. The idea is to use such a system in parallel to postal voting, that is, every voter who is eligible to cast a postal vote can now choose between the postal or the electronic channel.

A remote electronic voting system can provide more or less functionality. Systems addressed here do not cover all possible implementation techniques and not all election phases. This section describes the target of evaluation.

Covered Functionality. The following operations for the poll workers are addressed:

- Identification and authentication
- Starting the polling phase
- Making a selection on the ballot
- Resuming the polling phase after any kind of exceptions, malfunction, or breakdown
- Checking the system state
- Closing the polling phase
- Starting the tallying phase

In addition, the following operations for the voters are addressed:

- Identification and authentication
- Changing a selection before casting
- Inducing vote casting
- Casting the vote
- Cancelling the voting process

Functionality Not Covered. The election setup and archiving phase are not addressed in the later security and functional requirements definition (analogously to the target of evaluation description in Sect. 5.2). Additionally, the following functionalities which might be implemented in some remote electronic voting systems are out of the scope of the following examinations:

- Running two or more polls in parallel³
- Keeping confidential who cast a vote
- Voter or universal verification procedures
- Resistant against disputations
- Changing the electoral register during the polling phase
- Statistical data collection
- Vote updating

If these are implemented, the requirement set needs to be adapted. For instance, to enable the application of more than one poll in parallel demands at least the following additional requirement: the *·remote electronic voting system*. **shall** prevent anyone from linking different *·e-votes*. from the same *·voter*. to one another when polls are run. This is caused by the following threat: an inside intruder with access to *·e-votes*. after the *·polling phase*. discovers some aspect of *·voters*'. identities by examining *·votes*. that were cast together. For instance, non-citizen residents may have limited voting rights. An intruder could determine which votes came from a particular community.

Covered Techniques. Section 2.4 illustrate that there is no best solution for the voter authentication, to ensure the secrecy of the vote, and to implement the client-side voting software. Thus, it is tried to allow all of these techniques for the target of evaluation. Any of the authorisation techniques from Sect. 2.4, are possible implementations. The supported techniques to ensure the secrecy of the vote according to Sect. 2.4 are 'anonymisation in the polling phase and the tallying phase'. The possible voting client techniques, according to Sect. 2.4, are the 'thin and the fat client' approach: that is, computations on the client-side are required.

Techniques Not Covered. Systems implementing "anonymisation in the election setup phase" as a technique to ensure the secrecy of the vote are not covered. For those systems, some of the requirements can be removed because they are passed already by design decisions. However, corresponding requirements need to be defined for the election setup phase. The application of Web browser solutions is only possible if some of the requirements are defined as assumptions about the environment. This is further discussed in Sect. 8.2.3.

Scope. According to the description in Sect. 2.4, a remote electronic voting system includes the voting server (hardware and software), the client-side voting software, the vote-casting device, and the tallying software.

'One' Voting Server. This section only considers one voting server to be generic and to match as many different remote electronic voting systems as possible. However, existing remote electronic voting systems usually distinguish between two or even more voting servers: some are generic and provide n voting servers depending on the configuration. Note, in the case of more

 $^{^3}$ Therefore, the security requirements O.T.LinkInParalElec from Sect. 5.3.2 is not further discussed for remote electronic voting systems.

than one voting server where the voting servers communicate with each other, additional requirements for this communication must be added.

Assumptions. Remote electronic voting belongs to the voting forms where the voter casts his vote in an unprotected environment. As it is proposed to apply remote electronic voting only in parallel to postal voting, problems and corresponding requirements (like coercion resistance) caused by unprotected environments are not addressed in the requirement definition as these problems are already accepted within postal voting (assumption A.ProtectedEnvironment). In addition, for the further considerations, it is assumed that if the remote electronic voting system is set up correctly, it contains the proper electoral register and candidate list as well as the proper definition of valid and invalid votes (assumptions A.ProperConfig). However, there is a requirement (O.OSP.SelfCheck) demanding that poll workers have the possibility of checking the configuration before starting the polling phase. Moreover, it is assumed that (if necessary) the distribution of identification and authentication tokens succeeded and, thus, only but all voters have an identification and authentication token (assumption A.AuthToken).

6.3 Security Requirements

6.3.1 Security Requirements for the Polling Phase

(a) Security Requirements for the Remote Electronic Voting System

T.IneligVoter: An \cdot ineligible voter \cdot casts \cdot a \cdot vote \cdot in order to affect the \cdot election result \cdot .	BSI T.UnauthorisedVoter
O.T.IneligVoter [eq] The <i>remote electronic vot-</i> <i>ing system</i> shall unambiguously identify and au- thenticate the <i>voter</i> before storing his <i>vote</i> in the <i>ve-ballot box</i> .	CoE [82, 94a] PTB VP [1-1] BSI O.UnauthorisedVoter
T.OneVoterOneVote: A malicious $\cdot elector \cdot casts \cdot a \text{ second } \cdot vote \cdot \text{ in order to affect the } \cdot election result \cdot.$	BSI T.UnauthorisedVoter Chap5 T.UnauthVotesA
O.T.OneVoterOneVote [eq] The \cdot remote electronic voting system shall store in the \cdot e-ballot box only one \cdot vote per \cdot voter; it shall store the first received \cdot vote per \cdot voter.	CoE [5b] BSI O.UnauthorisedVoter Chap5 O.T.UnauthVotes
T.UnauthVotes: An inside intruder adds $\cdot e$ - votes to the $\cdot e$ -ballot box at the $\cdot voting$ server in order to affect the $\cdot election$ result.	BSI A.ElectionOfficers Chap5 T.UnauthVotesB

O.T.UnauthVotes [di] The *·remote electronic* Chap5 O.T.UnauthVotes *voting system*. **shall** store in the *·e-ballot box*. only ·e-votes· cast from ·eligible voters·. Any other access to the $\cdot e$ -ballot box shall be denied. **T.PersonalDataNet:** An outside intruder sniffs the network in order to collect personal data from .voters. **O.T.PersonalDataNet** [dp] The *·remote elec-*BSI O.SecretMessage tronic voting system. shall ensure the data protection law with respect to the transmission of any personal data. **T.SecretAuthNet:** An outside intruder sniffs the network to get \cdot authentication information \cdot and to use this to $\cdot cast$ a $\cdot vote$ on behalf of a $\cdot voter$ in order to affect the *election result*. **O.T.SecretAuthNet** [un] The *·remote electronic* BSI O.SecretMessage *voting system*. **shall** protect the confidentiality of the transmitted \cdot authentication information. **T.IntResultNet:** The outside intruder sniffs the BSI T.SecretMessage network in order to compute intermediate results. **O.T.IntResultNet** [fr] The *·remote electronic* BSI O.SecretMessage *voting system*. **shall** ensure the confidentiality of the transmitted $\cdot e$ -votes \cdot during the $\cdot polling phase$. T.DeleteMsgNet: Unnoticed, the outside in-BSI T.IntegrityMessage truder deletes messages in the network to exclude $\cdot voters$ from the $\cdot election$ in order to affect the *election result* or in order to confuse *voters*. **O.T.DeleteMsgNet** [un] [tr] The *·remote elec-*PTB VP[4-6a], DR[1-2b] *tronic voting system*· **shall** ensure that protocol BSI T.IntegrityMessage messages cannot be deleted undetected. T.AlterMsgNet: An outside intruder unnoticed BSI T.IntegrityMessage replays old protocol messages, sends new ones, or alters messages in order to affect the \cdot election result.

O.T.AlterMsgNet [all] The *·remote electronic voting system ·* **shall** verify the freshness, authenticity, integrity, and format correctness of all messages before processing them.

T.DeleteRecord: An outside intruder uses the \cdot voter's \cdot vote-casting device after the \cdot voter \cdot cast his \cdot vote in order to compromise the secrecy of the vote.

O.T.DeleteRecord [se] The *·remote electronic* voting system shall delete any records related to the *·voter's* ·*voting process* from the *·vote-casting* device when finishing the *·voting process*.

T.ElecSecrecyNet: An outside intruder sniffs the network in order to compromise the secrecy of the vote.

O.T.ElecSecrecyNet [fr] The *·remote electronic* voting system shall not provide any information in the transmitted protocol messages, which allows to construct the link between a particular *·voter*. and his *·vote*. The *·remote electronic voting sys*tem shall ensure that neither the *vote* itself nor the number of chosen *·voting options* (including an empty *·ballot*), nor a *·spoilt ·vote* (for example, by using the length of the protocol messages) can be linked to a particular *·voter*. In addition, it shall be ensured that the sequence of messages does not reveal the link.

T.ProofGenA: A malicious $\cdot elector$ uses all information either sent to, displayed on, and/or sent from his $\cdot vote$ -casting device to construct a proof in order to sell his $\cdot vote$.

T.ProofGenB: A malicious *·elector* · uses all information from T.ProofGenA and intermediate results calculated on his *·vote-casting device* · to construct a proof in order to sell his *·vote*.

O.T.ProofGen [se] The *·remote electronic vot ing system* **shall** ensure that *·voters ·* are not able to construct a receipt proving their *·vote ·*. Neither information sent to, displayed on, sent from, nor intermediate results calculated on his *·vote-casting device* · or protocol messages sequences **shall** serve as proof.

<i>ronic</i> hen- mes-	BSI O.IntegrityMessage
the $cast$ f the	BSI A.Buffer
ronic ed to sting	Chap5 O.OSP.DeleteRecord
sniffs crecy	BSI T.SecretMessage
ronic ation lows oter- sys- f nor ding cam- ages) tion, sages	BSI O.SecrecyOfVoting
l in- sent proof	BSI T.Proof
l in- e re- con-	BSI T.Proof
<i>vot</i> - able ither	CoE [93b] BSI O.Proof Chap5 O.OSP.DeleteRecord

(b) Security Requirements for the Voting Server

T.WrongSW: An outside intruder disseminates manipulated *client-side voting software* in order to reach any of his goals.

O.T.WrongSW [all] The *voting server*. shall communicate only with the authentic and unaltered *client-side voting software*.

T.TamperServerA: An outside intruder gets access to the *voting server* over the network and tampers with it in arbitrary ways in order to reach any of his goals.

T.TamperServerB: An inside intruder tampers with the *voting server* in arbitrary ways in order to reach any of his goals.

O.T.TamperServer [all] The *voting server*. **should** be tamper-resistant. The *voting server*. **shall** be tamper-evident.

T.AC: An outside intruder gets access to the $\cdot vot$ ing server without knowing or having the access tokens to tamper with the $\cdot voting \ server$ in order to reach any of his goals.

O.T.AC [all] The *voting server* shall implement an access control policy for the *voll worker interface* which

- restricts all activities to <u>particular</u> ·user·-roles and
- requires physical presence.

T.ElectionSecrecyA: An outside intruder accesses the \cdot *election data* after the \cdot *polling phase* in order to compromise the secrecy of the vote.

T.ElectionSecrecyB: An inside intruder gets access to the *voting server* and uses stored information in order to compromise the secrecy of the vote.

BSI A.ElectionServer

BSI A.ElecttionOfficers Chap5 T.Tamper

PTB VP[2-3] Chap5 O.T.Tamper

BSI P.AuthElectionOfficers A.ServerRoom Chap5 T.AC

BSI O.AuthElectionOfficers Chap5 O.T.AC

BSI T.ArchivingSecrecyOfV. Chap5 T.ElectionSecrecy

BSI A.ElectionOfficers Chap5 T.ElectionSecrecy 99

O.T.ElectionSecrecy [se] The *voting server*. **should** not store any information which could link the *voter* with his *vote* after the completion of the *voting process*. Where any information which could link the *voter* to his *vote* is stored on the *voting server*, it **shall** only be accessible to those with appropriate authority.

(c) Security Requirements on the Client-Side

T.TamperClient: An outside intruder runs malware on the *vote-casting device*, which either reads the *vote* (in order to compromise the secrecy of the vote), alters the *vote*, or reads the authentication information to *cast* a *vote* or to bar the *voter* from *casting a vote* (in order to affect the *velection result*).

O.T.TamperClient [all] The *client-side voting* software shall ensure that its operations and data are unaffected by other applications running on the *vote-casting device*.

T.WrongServer: An outside intruder tries to redirect the *voter* to a faked *voting server* in order to reach any of his goals.

O.T.WrongServer [all] The *client-side voting* software shall only communicate with the authentic and unaltered *voting server*.

6.3.2 Security Requirements for the Tallying Phase

T.IntegVotes: An inside intruder tampers with $\cdot e$ -votes after the $\cdot polling \ phase$ and before the $\cdot tallying \ phase$ in order to affect the $\cdot election$ result.

O.T.IntegVotes [di] The *voting server* shall protect the integrity and authenticity of *e-votes* after the *volling phase*.

O.T.AuthCheckCount [di] The \cdot tallying software shall verify the integrity and authenticity of $\cdot e$ -votes.

BSI O.ArchivingSecrecyOfV. Chap5 O.T.ElectionSecrecy

BSI A.VoteCastingDevice Chap5 T.Tamper

Chap5 O.T.Tamper

BSI T.AuthenticityServer

CoE [90b] BSI O.AuthenticityServer

Chap5 T.IntegVotes

BSI O.ArchivingIntegrity Chap5 O.T.IntegVotes

Chap5 O.T.AuthCheckC.

T.IntegElecData: An inside intruder tampers with \cdot election data \cdot after the \cdot tallying phase \cdot in order to affect the *election result* in case of recounts.

O.T.IntegElecData [di] The *.tallying software*. shall protect the integrity and authenticity of \cdot election data \cdot as soon as the tallying is completed.

T.AffectCounting: An inside intruder installs malware on the machine running the *tallying soft*ware in order to affect the *election result*.

O.T.AffectCounting [di] The *tallying software* shall ensure that its operations and data are unaffected by other applications.

BSI T.ArchivingIntegrity Chap5 T.IntegElecData

BSI O.ArchivingIntegrity Chap5 O.T.IntegElecData

BSI A.ElectionOfficers Chap5 T.AffectCounting

Chap5 O.T.AffectCounting

6.4 Functional Requirements

6.4.1 Functional Requirements for the Polling Phase

(a) Functional Requirements for the Remote Electronic Voting System

O.OSP.VoteRight [un] [di] The *·remote elec-*BSI P/O.OneVoterOneVote tronic voting system shall ensure that no voter. looses his voting right without having *cast a vote*.

O.OSP.NoInteract [un] The *·remote electronic* voting system shall prevent voter interactions in case of exceptions and malfunctions.

O.OSP.Confirmation [tr] The *·remote electronic voting system* **shall** provide a confirmation to the $\cdot voter \cdot regarding the status of his \cdot vote - at least$ the information that his $\cdot e$ -vote \cdot has been successfully stored.

Appl. Note: In case the *voter* does not receive the confirmation, he shall get this information as soon as he logs on again.

O.OSP.Feedback [un] The *·remote electronic voting system* \cdot **shall** provide feedback to the \cdot *poll* workers. in form of error messages in case of exceptions, malfunctions, and breakdowns. Where a $\cdot voter$ is in the $\cdot voting \ process$ at that time he shall also get a feedback.

Chap5 O.OSP.NoInteract

BSI P/O.Acknowledgement Chap5 O.OSP.PosFeedback

Chap5 O.OSP.NegFeedback

O.OSP.DataLoss [di] The *remote electronic voting system* shall prevent data loss during normal operations and in case of exceptions, malfunctions, and breakdowns.

O.OSP.Availability [un] [non-core] The *·remote* electronic voting system \cdot should be available during the whole *·polling phase*.

Appl. Note: The \cdot remote electronic voting system shall be robust against power outage at the \cdot voting server, unexpected \cdot user activity, environmental effects (for instance, mechanical, electromagnetic, and climatic) to the \cdot voting server, and network problems.

O.OSP.VoteRightExc [un] [di] The *·remote* electronic voting system shall ensure that in case of exceptions, malfunctions, and breakdowns no *·voter* looses his right to *·cast* a *·vote* nor get the possibility to *·cast* two *·votes*.

Appl. Note: The *·remote electronic voting system·* shall be capable to determine whether a particular *·voter· ·cast·* a vote and his *·e-vote·* was successfully stored in case of exceptions, malfunctions, and breakdowns.

(b) Functional Requirements for the Voting Server

O.OSP.SepDuty [all] The access control mechanism shall only allow access to the *voting server* if at least two different *vusers* are logged on.

O.OSP.Auditing [tr] The *voting server* shall BSI P be capable of producing <u>comprehensive</u> audit data. Chapt

- the number of $\cdot votes \cdot cast$ so far and
- its current state.

O.OSP.StoreAllVotes [di] The voting servershall store in the $\cdot e$ -ballot box all $\cdot e$ -votes $\cdot cast$ by $\cdot eligible$ voters \cdot during the $\cdot polling$ phase. PTB VP [2-1b] BSI A/OE.DataStorage Chap5 O.OSP.DataLoss

PTB CF [2-1] BSI A/OE.Availability Chap5 O.OSP.Avaliability Chap5 O.OSP.Robust

PTB VP[1-5] BSI P/O.OneVoterOneVote Chap5 O.OSP.LastVote

BSI P/O.AuthElectionO. Chap5 O.T.SepDuty BSI P/O.Audit Chap5 O.OSP.Autditng Chap5 O.OSP.InfoPW Chap5 O.OSP.StoreAllVotes **O.OSP.PWClosePoll** [un] The \cdot poll worker interface shall warn the \cdot poll workers if they try to close the \cdot election before the final date.

O.OSP.AvailInfo [tr] The *voting server*. **shall** not provide any information about the *voting process*. except the current state and the number of *votes*. *vcast* so far.

O.OSP.SelfCheck [all] The *voting server*. **should** <u>regularly</u> perform automatic selfchecks and report the results to the *voll workers*. The *voting server*. **shall** be capable of performing self-checks.

O.OSP.ErrorRecovery [di] [un] The *voting* server shall run a self-check before a resuming is possible. In case of irreversible problems the *voting server* shall prevent a resuming of the *voling phase*.

O.OSP.PWInterface [se] [fr] The only functionality provided by the \cdot poll worker interface is

- identification and authentication,
- starting the *·polling phase* which is only possible once,
- resuming the *polling phase* after any kind of exceptions, malfunctions, and breakdowns according to O.OSP.ErrorRecovery,
- closing the *polling phase* after which the actions 'starting' and 'resuming' are disabled,
- starting the *tallying phase* only after having closed the *polling phase*,
- performing self-checks,
- checking that the *voting server* has been set up correctly (for example, order of *voting options* and empty *ve-ballot box*),
- checking the current state according to O.OSP.InfoPW, and
- reading the audit trails.

Appl. Note: The \cdot voting server \cdot shall not provide any functionality to reach any of the intruder's goals described in Sect. 4.3.

BSI P/O.EndingElection Chap5 O.OSP.PWClosePoll

BSI P/O.SecrecyOfVotingElec. Chap5 O.T.AvailInfo

BSI P/O.Failure Chap5 O.OSP.SelfCheck

BSI P.Failure Chap5 O.OSP.ErrorRecovery

- BSI P/O.EndOfElection P/O.IntegrityElectionOfficers P/O.IntermediateResult P/O.Failure P/O.Audit P/O.StartTallying
 - P/O.Start Tallying
- Chap5 O.OSP.PWInterface O.OSP.PWCheck

104 6 Requirements for Remote Electronic	Voting	
O.OSP.SecrecyAfterBreakd [se] In case of exceptions, malfunctions, and breakdowns, the \cdot voting server \cdot shall not reveal the link from the last \cdot voter \cdot to his \cdot selections \cdot or \cdot vote \cdot .	Chap5 O.T.SecrecyAfterBr.	
O.OSP.ClosePoll [un] [non-core] The acceptance of <i>·e-votes</i> into the <i>·e-ballot box</i> should remain open for a <u>sufficient</u> phase of time to allow for any delay of data transport.	PTB DR[1-2a] CoE [96b]	
O.OSP.AdequNoVotes [un] [non-core] The \cdot voting server \cdot shall be capable of recording an adequate number of \cdot votes \cdot .	Chap5 O.OSP.AdequNoVotes	
O.OSP.AdequNoBallotOpt [fr] [non- core] The <i>voting server</i> . shall support an adequate number of <i>voting options</i> .	Chap5 O.OSP.AdequNoBall.	
(c) Functional Requirements for the Client-Side Voting Software		
 O.OSP.Interface [fr] The <i>·client-side voting so</i> ware <i>·</i> shall provide the following functionality the <i>·voter ·</i>: Identification and authentication Make a choice on the <i>·ballot</i>. Change <i>·selections</i> · before <i>·casting a vote</i>. Initialise vote casting <i>·Vote casting</i>. Cancel his <i>·voting process</i> · at any time 		
O.OSP.AccurDisp [fr] The \cdot voting server \cdot sha accurately display the authentic and unalter \cdot ballot.		
O.OSP.Transmission [un] The \cdot client-side v ing software shall immediately transmit the votes to the \cdot voting server, whenever a \cdot voter b	·e-	

104 6 R

 $\cdot cast \cdot his \cdot vote \cdot$.

O.OSP.Spoil [fr] [non-core] The <i>client-side vot-</i> <i>ing software</i> . should provide the functionality for the <i>voter</i> . to <i>spoil</i> his <i>vote</i> .	Chap5 O.OSP.Spoil
O.OSP.SpoilWarning [fr] [non-core] The \cdot client- side voting software \cdot should warn the \cdot voter \cdot when he tries to \cdot spoil \cdot his \cdot vote \cdot in one or more \cdot polls \cdot .	Chap5 O.OSP.SpoilWarning
O.OSP.EqualPres [fr] The \cdot client-side voting software \cdot shall ensure equality and accuracy of presentation of \cdot voting options on any \cdot vote-casting device \cdot .	Chap5 O.OSP.EqualPres
Appl. Note: The <i>remote electronic voting system</i> shall avoid the display of other influencing messages.	
O.OSP.AccurRep [fr] The \cdot client-side voting software \cdot shall ensure that the \cdot voter's \cdot selections are accurately represented in the \cdot e-vote \cdot .	Chap5 O.OSP.AccurRep
O.OSP.CompatClient [fr] [non-core] The \cdot client-side voting software should be compatible with <u>any</u> \cdot vote-casting device \cdot and with devices used by people with disabilities where <u>appropriate</u> .	Chap5 O.OSP.CompatClient

6.4.2 Functional Requirements for the Tallying Phase

O.OSP.ReadToOtherSystems [tr] The <i>·remote</i>	Chap5 O.OSP.ReadToO.
electronic voting system shall provide the func-	
tionality to upload $\cdot e$ -votes into any $\cdot tallying$	
software.	

O.OSP.DeleteData [di] The <i>voting server</i> .	Chap5 O.OSP.Delete
shall provide the functionality to completely	
delete all data from previous $\cdot elections \cdot$.	

O.OSP.AccurCalc [di] The *.tallying software*. shall accurately calculate results using the appropriate algorithm based on all (authorised) $\cdot e$ *votes* stored in the $\cdot e$ -ballot box and only based on these $\cdot e$ -votes.

BSI P/O.Tallying Chap5 O.OSP.AccurCalc

6.4.3 Functional Requirements for the Audit System

O.OSP.Audit1 [tr] The *audit system* shall Chap5 OSP.Audit.1 provide the functionality to record, monitor, and verify audit data. **O.OSP.Audit2** [tr] The *audit system* shall Chap5 O.OSP.Audit.2 protect the integrity and authenticity of audit records. Chap5 O.OSP.Audit.3 **O.OSP.Audit3** [tr] The *·audit system·* shall have access to a reliable time source. BSI OE.SystemTime **O.OSP.Audit4** [tr] The *audit system* shall Chap5 O.OSP.Audit.4 record system configuration (including software version numbers) and *·election* · configuration (including $\cdot voting option \cdot information$) on the $\cdot voting$ server \cdot at least at the following points beginning and end of \cdot polling phase, as well as • before and after tallying. **O.OSP.Audit5** [tr] The *·audit system·* shall Chap5 O.OSP.Audit.5 check the $\cdot e$ -ballot box, the $\cdot ballot$ content, and the ·authentication data· for evidence of tampering.

O.OSP.Audit6 [tr] The \cdot and its system \cdot and its Chap5 O.OSP.Audit.6 BSI OE.AuditTrailProt. records should be tamper-resistant and shall be tamper-evident.

O.OSP.Audit7 [tr] For every action performed by <i>·poll workers·</i> the <i>·audit system·</i> shall record	Chap5 O.OSP.Audit.7
 a timestamp, the nature of the action, and the ID of the particular <i>·poll worker</i> (where available). 	
O.OSP.Audit8 [tr] The \cdot audit system \cdot shall record (with timestamps, where appropriate)	Chap5 O.OSP.Audit.8
 breakdowns, exceptions, malfunctions, and results of any self-checks. 	
O.OSP.Audit9 [tr] The <i>audit system</i> shall implement the access control policy defined by the <i>responsible election authority</i> .	Chap5 O.OSP.Audit.9
O.OSP.Audit10 [tr] The <i>audit system</i> should not record any information which might endanger the secrecy of the vote. Where such information is stored it shall only be accessible to those with appropriate authority.	Chap5 O.OSP.Audit.10
O.OSP.Audit11 [dp] The \cdot audit system \cdot shall ensure the data protection law.	CoE [110]

6.5 Assurance Requirements

Some of the assurance requirements are additionally labelled with small letters. These are used in Sect. 7.3 to refer to parts of a particular requirement.

Assur.1 [all] The <i>responsible election authority</i> - shall define the trust model for their particular <i>election</i> .	Chap5 Assur.1
Assur.2 [un] The \cdot manufacturer \cdot shall develop the \cdot electronic voting system \cdot (a) according to software engineering best practice, including use of (b) version control, and (c) bug tracking for all documents and source code.	Chap5 Assur.2

108 6 Requirements for Remote Electronic Voting

Assur.3 [all] The *manufacturer* shall produce Chap5 Assur.3 the following documents ensuring that they are exhaustive, consistent, unambiguous, appropriate, comprehensible, and concise:

- (a) Complete system specification
- (b) Implemented security functions
- (c) Requirement conformance claim
- (d) Description of each component
- (e) Environmental assumptions
- (f) Testing record
- (g) Development security measures
- (h) User-guide containing
 - normal use instructions for all *·users*· for all phases
 - appropriate responses to all system messages
- (i) delivery procedure

Assur.4 [un] The \cdot manufacturer \cdot shall build Chap5 Assur.4 the \cdot electronic voting system \cdot from reliable components.

Assur.5 [tr] The *manufacturer* shall disclose Chap5 Assur.5 (a) the documentation from Assur.2, (b) executable program, (c) source code, (d) bug tracking, and (e) version control (at least to the *testing authority*).

Assur.6 [all] The \cdot manufacturer \cdot shall test the Chap5 Assur.6 \cdot electronic voting system \cdot , including functional and usability tests.

Assur.7 [fr] [un] [non-core] The \cdot manufacturer. Chap5 Assur.7 should involve \cdot users. in the interface development process.

Assur.8 [all] The *testing authority* shall do a Chap5 Assur.8 risk analysis based on the <u>threat model</u>.

Assur.9 [all] The \cdot manufacturer \cdot shall limit Chap5 Assur.9 the functionality of the \cdot electronic voting system and \cdot tallying software \cdot to that necessary for the \cdot election \cdot .

Assur.10 [all] The *testing authority* shall evaluate the *electronic voting machines* against the requirements. Tests shall include penetration, and usability tests.

Assur.11 [all] The *itesting authority* shall Chap5 Assur.11 examine the *imanufacturer's* (a) documentation from Assur.2, (b) executable program, (c) source code, (d) bug tracking, and (e) version control for compliance with <u>requirements</u> and software engineering best practice.

Assur.12 [all] The *testing authority* shall examine (a) the delivery procedures for the *electronic voting system*, (b) the identified development security measures, and (c) the applied software engineering approach.

6.6 Additional Requirements

6.6.1 Usability Requirements

Usab.1 [un] All user interfaces shall be user-friendly.	Chap5 Usab.1
Usab.2 [un] [fr] All system messages provided by all user interfaces shall be <u>understandable</u> .	Chap5 Usab.2
Usab.3 [un] The $\cdot vote\text{-}casting interface \text{-} shall make provision for \cdot voters \cdot with \text{ disabilities}.$	Chap5 Usab.3
Usab.4 [tr] The \cdot vote-casting interface shall provide immediate feedback to the \cdot voter regarding the status of his \cdot vote.	Chap5 Usab.5

110 6 Requirements for Remote Electronic Voting

 $\label{eq:Usab.5} \begin{array}{l} \mbox{[fr] The \cdotvote-casting interface$ shall pro-} & \mbox{Chap5 Usab.6} \\ \mbox{tect the \cdotvote$} & \mbox{from accidentally \cdotcasting$ his \cdotvote$} \end{array}$

Usab.6 [all] The \cdot poll worker interface shall Chap5 Usab.7 protect the \cdot poll workers from taking any action accidentally.

Usab.7 [un] [tr] All used methods shall be efficient, thus, the *voting process* does not take more time as necessary.

Usab.8 [un] The \cdot client-side voting software · Chap5 Usab.9 shall be <u>easy</u> to install on the \cdot vote-casting device ·.

6.6.2 Operational Requirements

Op.1 [tr] The *·responsible election authority*. Chap5 Op.5 **shall** develop a contingency plan describing appropriate responses to at least the following circumstances:

- results produced by recount or alternative *tallying software* do not agree with original result
- number of $\cdot votes \cdot$ recorded does not match number of $\cdot electors \cdot$
- any kind of exceptions, malfunctions, and breakdowns

Op.2 [all] The *·responsible election authority*. Chap5 Op.7 **shall** define (for all *·election* · phases):

- timetables
- access control policy (including separation of duties and minimum team size) inclusive audit data and system related access control
- administration activities
- $\cdot user \cdot roles$
- key management policy
- incident levels
- reporting procedures

Op.3 [un] The *responsible election authority*shall provide additional channels to *cast* the *vote* other than the remote electronic voting one.

Op.4 [all] The *·responsible election authority***shall** develop procedures covering all stages of the *·election*·, including

- secure $\cdot voting \ server \cdot storage$ at all times
- ·voting server configuration (including ·ballot details, order on ·voting server, and ·tallying software)
- checking *voting server* (including configuration and empty *ve-ballot box*)
- response to any kind of exceptions, malfunctions, and breakdowns
- recording of *·poll worker* activities, *·voting server* state changes, system resuming, etc.
- ensuring that the *·voting server*· is in the appropriate state at every stage in the *·election phase*·.
- closing the $\cdot poll(s)$, including disabling $\cdot voting$ server.
- tallying and re-tallying
- comparing number of $\cdot votes$ recorded with number of $\cdot electors$.
- \cdot archiving phase, including data deletion at the end
- *.identification and authentication token.* delivery, their storage and management where necessary

Op.5 [all] The *·responsible election authority* **shall** define all *·responsible election authority* variables, prescribe the certification process (including decertification and recertification), appoint the *·testing authority* , and the *·certification authority*.

Chap5 Op.6

Op.6 [un] The *·responsible election authority*·**shall** coordinate the different channels, for instance, it **shall** prevent *·voters · casting one vote*· per possible channel and **shall** develop a procedure to merge the results from different channels.

CoE [6, 7, 37, 41, 44, 45, 53] PTB CF[2-4]

CoE [4]

Chap5 Op.4

Op.7 [tr] [non-core] Before the \cdot election the \cdot responsible election authority shall publicly disclose all technical information about the \cdot electronic voting system (including design, configuration, version numbers, etc.).

Remark: Exceptions are only acceptable where it can be shown that such a disclosure would either endanger the security of the \cdot electronic voting system \cdot or genuinely endanger the intellectual property of the \cdot manufacturer.

Op.8 [all] The \cdot responsible election authority. Chap5 Op.1 shall educate \cdot poll workers. in the use of the \cdot electronic voting system. and shall ensure that information provided to them is understandable.

Op.9 [di] The \cdot responsible election authority. Chap5 Op.2 shall ensure that \cdot election data is stored with its authentication codes (and, where applicable, from the \cdot tallying software) for the prescribed \cdot archiving phase.

Op.10 [all] The $\cdot poll$ workers \cdot shall follow the Chap5 Op.13 procedures described by the $\cdot responsible$ election authority \cdot .

Op.11 [all] The $\cdot poll$ workers \cdot shall respond to Chap5 Op.14 system messages in accordance with the userguide.

Op.12 [fr] [un] The *·responsible election authority* Chap5 Op.3 **shall** educate *·voters* in the use of the *·electronic voting system* and **shall** ensure that the information provided to them is understandable.

Op.13 [tr] [non-core] The *responsible election au*thority should arrange alternative *tallying software* to check results.

Op.14 [un] [non-core] The *·responsible election* Chap5 Op.10 authority shall clearly indicate whether the *·electronic voting system* are being used in a real *·election*.

Op.15 [fr] [non-core] The *·responsible election au-* Chap5 Op.11 *thority* **· should** ensure that all *·electronic voting system* · display the *·ballot* · in a uniform way.

6.7 Summary

This chapter defines the exact type of considered remote electronic voting systems and itemises all requirements for this type of electronic voting systems. This list contains 71 system requirements (while these are divided in 21 security requirements, 42 functional requirements, and eight usability requirements), 12 assurance and 15 operational requirements. According to Chap. 4 the requirements are labelled by election principle(s). The requirements refer either direct or indirect to corresponding requirements in in [37], [143], and [62] (indirect by referring to requirements from Chap. 5).

Section 6.1 clarifies the relationship between the requirements in this chapter and those provided in the GI/BSI/DFKI Protection Profile [161]. The notations used to refer to the Protection Profile and to requirements from the previous chapter are introduced. Afterwards, Sect. 6.2 describes the exact target of evaluation: the considered functionality for voters and poll workers is defined and it is stated that systems implementing "anonymisation in the election setup phase" as a technique to ensure the secrecy of the vote are not covered as well as systems using the Web browser approach, while all other approaches discussed in Chap. 2.4 are considered. Moreover, it is decided that the evaluation only covers the functionality for the polling phase and the tallying phase. Besides these functional aspects, it is explained why different possible voting servers are subsumed to one voting server. In addition, the assumptions to the environment are presented (A.ProtectedEnvironment, A.ProperConfig, and A.AuthToken).

The 21 security requirements in Sect. 6.3 are deduced from corresponding threats which are also specified. These requirements are divided into those for the polling phase and those for the tallying phase. The functional requirements in Sect. 6.4 are composed of 28 requirements for the polling phase, three requirements for the tallying phase, and 11 requirements for the audit system. Assurance requirements in Sect. 6.5 address either the tasks of the manufacturer (and thus the development process), the testing authority (how to evaluate the system), or the responsible election authority. In addition, Sect. 6.6 specifies the list of usability and organisational requirements. The last category addresses only responsible election authority tasks and mainly document and procedures to define.

As the focus of this book is on security issues, the security, functional, and assurance requirements are treated as input for the next part – the evaluation part – while the organisational and usability requirements are not further discussed.