Progress Towards Petascale Applications in Biology: Status in 2006

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Abstract. Petascale computing is currently a common topic of discussion in the high performance computing community. Biological applications, particularly protein folding, are often given as examples of the need for petascale computing. There are at present biological applications that scale to execution rates of approximately 55 teraflops on a special-purpose supercomputer and 2.2 teraflops on a general-purpose supercomputer. In comparison, Qbox, a molecular dynamics code used to model metals, has an achieved performance of 207.3 teraflops. It may be useful to increase the extent to which operation rates and total calculations are reported in discussion of biological applications, and use total operations (integer and floating point combined) rather than (or in addition to) floating point operations as the unit of measure. Increased reporting of such metrics will enable better tracking of progress as the research community strives for the insights that will be enabled by petascale computing.

Keywords: Computational biology, grand challenge problem, high performance computing, life sciences, peak theoretical capacity, petabytes, petaflops, petascale computing.

1 Introduction

The worldwide high performance computing (HPC) community is at present highly focused on petascale computing – a common topic of discussion in press releases, grant solicitations, conferences, and technical papers. Biology in general and protein structure in particular are often important themes in discussion of petascale computer applications. The government of Japan and the Institute of Physical and Chemical Research (RIKEN) announced in 2003 plans to create a high performance computing system with 1 petaflops peak theoretical capability to model protein folding [1]. In the United States, the National Science Foundation (NSF) and the US Department of Energy (DOE) have each announced programs designed to develop and implement petaflops supercomputers, in both cases with biology among the driving applications. The DOE has announced

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plans to install a supercomputer with 1 petaflops peak theoretical capability in 2008 [2], while the NSF's target is 1 petaflops sustained performance achieved by 2010–2011 [3]. Most recently, the RIKEN Institute announced that their Protein Explorer system has been clocked at a peak theoretical capability of 1 petaflops [4]. The era of petascale computing in biology is here – at least by one measure.

The purpose of this paper is to assess the current state of progress toward petascale computing in biology. Petascale is used here to indicate applications that use petaflops of computing power, petabytes of data, or both. We present data combed from the literature on execution rates of applications in biology and other sciences, as well as information on the size of publicly available data sets. Based on examination of the currently available data, we make recommendations about ways in which performance of applications and size of databases could be reported so that the research community could better track progress in capabilities of biological applications.

2 Methods and Materials

There are several ways to measure computational speed: peak theoretical capability (the maximum number of operations that could possibly be completed by a computer given the number of instructions per clock cycle and number of clock cycles per second); peak achieved performance on benchmark applications (especially the Linpack benchmark program, which is used in rankings for the Top500 List of the fastest supercomputers in the world [5]); and peak achieved performance on a "real" applications that solve some current scientific problem.

To assess progress in scale of applications in biology and other disciplines, we combed the literature and the World Wide Web for examples of particularly large computations in biology and, for purposes of comparison, other scientific disciplines. Because there is little consistency in how the performance of large biological applications is reported, we also solicited information directly from leading supercomputing centers. The progress of application performance can be understood only in the context of the progress in the capabilities of hardware systems. For comparisons of hardware capabilities we compiled information on the peak theoretical capability of general and special-purpose supercomputers. Key sources of information included papers about Gordon Bell prizes from the ACM/IEEE SCxy supercomputing conferences [6, 7, 8, 9] and the Top500 List [5]. To assess progress toward petascale data used in biology, we examined the current sizes of major public biological data sources.

3 Results

Figure 1 demonstrates the well-understood progress of the peak theoretical capability of the top-ranked system on the Top500 List. In terms of systems that run the Linpack benchmark, statistical extrapolation from all previous Top500 Lists suggests that the top system on that list will reach a peak theoretical

capability of 1 petaflops in November 2009 and achieved Linpack performance of 1 petaflops in June 2012.

Figure 1 also shows peak theoretical capability of several special-purpose systems of note. The MD-GRAPE and GRAPE systems are not included on the Top500 list since they perform molecular dynamics and astrophysical N-body calculations, respectively, and cannot run the Linpack benchmark suite. Figure 1 also shows current aggregate TFLOPS for the combined BOINC project [10], and two subcomponents of that system – SETI@Home [11], the largest BOINC project overall, and ROSETTA@Home [12], the largest biological application within the BOINC system for which aggregate performance data are available. Table 1 details the systems shown in Figure 1.

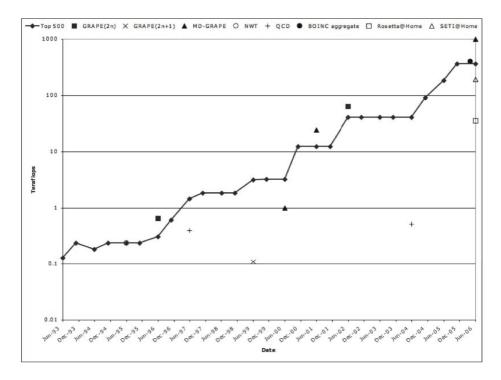


Fig. 1. Peak theoretical capacity of high performance computing systems over time. Shown are the peak theoretical capacity of the #1 ranked system on the Top500 List since its inception, along with the peak theoretical capability of selected special-purpose computing systems. Special-purpose systems represented include the Numerical Wind Tunnel, GRAPE family, MD-GRAPEs, specialized QCD systems, and distributed BOINC applications [4], [5], [8], [10,11,12,13,14,15,16,17,18,19].

Figure 2 shows progress in sustained performance on several applications since the inception of the Top500 List. Included are the top achieved Linpack performance from the Top500 List and the top performance achieved on several heroic applications. Table 2 details the applications shown in Figure 2.

	Peak theoretical				
System	Classification	capacity	Year F	Reference	
MDGRAPE-3	MD-GRAPE	1 PF	2006	[4]	
BOINC combined statistics	s BOINC aggregate	400.85 TF	2006	[10]	
SETI@Home	SETI@Home	191.233 TF	2006	[11]	
GRAPE-6	GRAPE(2n)	63.4 TF	2002	[13]	
Rosetta@Home	Rosetta@Home	35.654 TF	2006	[12]	
MDGRAPE-2	MD-GRAPE	24.6 TF	2001	[14]	
MDGRAPE-2	MD-GRAPE	1 TF	2000	[15]	
GRAPE-4	GRAPE(2n)	0.66 TF	1996	[8]	
QCDOC	QCD	0.512 TF	2004	[16]	
QCDSP	QCD	$0.4 \mathrm{TF}$	1997	[17]	
Numerical Wind Tunnel	$\overline{\mathrm{NWT}}$	0.2 TF	1995	[18]	
GRAPE-5	GRAPE(2n+1)	0.11 TF	1999	[19]	

Table 1. Data about systems in Figure 1

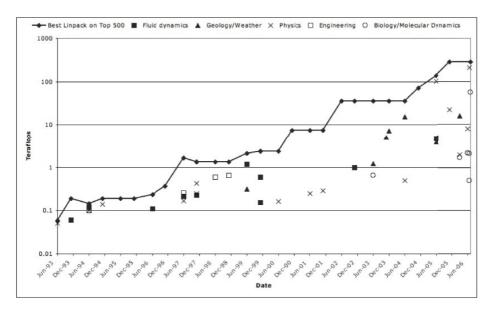


Fig. 2. Achieved floating point computation rates for applications in several disciplines. Included are the Linpack performance data of the #1 system on the Top500 List since its inception, and other applications that have reported high floating point operation rates. [5,6,7,8,9], [20,21,22,23,24,25,26,27,28,29,30,31,32,33,34,35,36,37,38,39,40,41,42,43,44].

We collected information about the size of data sets used in several fields of research in order to study progress in data-centric life sciences research as compared to other disciplines. Table 3 shows the sizes of several important data sets. In many cases these databases tend to report their size in terms of numbers

Table 2. Data about applications in Figure 2

	F	Peak achieved			
Application	Discipline	rate		Year Reference	
Qbox	Physics	207.3 TF	2006	[20]	
Solidification simulations	Physics	103 TF	2005	[21]	
Peptide simulation	Biology/Molecular dynamics	55 TF	2006	[22]	
Qbox	Physics	22.02 TF	2005	[23]	
Corona simulation	Geology/Weather	15.6 TF	2006	[24]	
Earth Simulator	Geology/Weather	15.2 TF	2004	[25]	
LSMS	Physics	8 TF	2006	[26]	
Weather forecast (NWS)	Geology/Weather	7.3 TF	2003	[27]	
Earth Simulator	Geology/Weather	5 TF	2003	[28]	
Lattice Boltzmann model	Fluid dynamics	$4.7~\mathrm{TF}$	2005	[29]	
Weather forecast (NOAA)	Geology/Weather	$4 \mathrm{TF}$	2005	[30]	
Blue Matter	Biology/Molecular dynamics	2.2 TF	2006	[31]	
NAMD	Biology/Molecular dynamics	2.08 TF	2006	[32]	
VASP	Physics	2 TF	2006	[33]	
CPMD	Biology/Molecular dynamics	1.7 TF	2006	[33]	
Wave propagation solver	Geology/Weather	1.21 TF	2003	[34]	
Turbulence simulation	Fluid dynamics	1.18 TF	1999	[35]	
DOWSER	Fluid dynamics	1 TF	2002	[36]	
First principles calculation	Engineering	0.657 TF	1998	[37]	
NAMD	Biology/Molecular dynamics	0.65 TF	2003	[38]	
Parallel Eigensolver	Engineering	0.605 TF	1998	[39]	
Turbulence simulation	Fluid dynamics	0.6 TF	1999	[35]	
NAMD	Biology/Molecular dynamics	0.5 TF	2006	[32]	
Finite element analyses	Physics	0.5 TF	2004	[40]	
Tree-code method	Physics	0.43 TF	1997	[9]	
Hairpin vortices simulation	Geology/Weather	0.319 TF	1999	[41]	
Cactus	Physics	0.292 TF	2001	[42]	
MP-QUEST	Engineering	0.256 TF	1997	[9]	
Cactus	Physics	0.249 TF	2001	[42]	
Quark modeling	Physics	0.246 TF	1997	[9]	
Pronto	Fluid dynamics	0.225 TF	1997	[9]	
MPSalsa	Fluid dynamics	0.212 TF	1997	[9]	
Tree-code method	Physics	0.17 TF	1997	[9]	
Bunyip	Physics	0.163 TF	2000	[43]	
Unstructured mesh CFD	Fluid dynamics	0.156 TF	1999	[44]	
Sound wave computation	Physics	0.143 TF	1994	[7]	
Numerical Wind Tunnel	Fluid dynamics	0.12 TF	1994	[7]	
Numerical Wind Tunnel	Fluid dynamics	$0.111~\mathrm{TF}$	1996	[8]	
Composite modeling	Engineering	0.1 TF	1994	[7]	
Radar scattering	Physics	$0.1~\mathrm{TF}$	1994	[7]	
Boltzmann equation	Fluid dynamics	0.06 TF	1993	[6]	
Crack modeling on CM-5	Physics	0.05 TF	1993	[6]	

of records (or in the case of sequence databases number of sequences). Indiana University maintains a repository of copies of many of these data sets, and we determined the size in petabytes of these data sets from those copies.

Table 3. Current size of some exemplars of databases used in the life sciences as of summer 2006, compared with key exemplars from other disciplines. The size of datasets marked with an * were determined from copies of data downloaded to Indiana University from the original resources.

Database name	Discipline	Current estimated size
BaBar	High-energy physics	2 PB [45]
National Virtual Observatory	Astronomy	$\sim 0.5 \; {\rm PB} \; [46]$
NCBI*	Biology	$0.005~\mathrm{PB}$
Regenstrief Medical Records System	Medicine	0.004 PB [47]
Protein Data Bank	Biology	0.0007 PB [48]
EarthScope	Geology	0.0004 PB [49]
PubChem*	Chemistry	0.0001 PB
Swiss-Prot*	Biology	0.00000087 PB

4 Discussion

There are notable accomplishments in terms of peak performance of biological applications. The top performance in terms of floating point execution rate that we have been able to find for a biological application is 55 teraflops on a specialpurpose MDGRAPE-3 system with a peak theoretical capability of 415 teraflops (an efficiency of 13.25%) [22]. This application simulated the formation of amyloid fibrils including 14 million atoms. The top performance in terms of floating point execution rates on a general-purpose supercomputer is approximately 2.2 teraflops with Blue Matter software on 80% of an 11.5 teraflops Blue Gene/L supercomputer (an efficiency of approximately 24%) [31], using the 92,000 atom ApoA1 benchmark. (The Blue Matter software is discussed in this volume in the paper by Fitch et al, "Progress in Scaling Biomolecular Simulations to Petaflop Scale Platforms.") Another application of note in terms of instruction rate is NAMD, which can operate at 2.08 teraflops in a 2.7 million atom simulation on a system with a peak theoretical capacity of 9.83 teraflops (an efficiency of approximately 21%) [32]. Based on the data we have been able to obtain, these seem to be the top biologically-oriented applications in terms of rates of floating point executions. There is a fairly strong contrast between the achieved rate of floating point operations on biological codes, the peak theoretical performance of systems available today, and the peak achieved performance on other scientific applications.

The progress of the peak theoretical capability of HPC systems, and of Linpack performance on these systems, is progressing steadily toward petascale computing. Special-purpose systems based on GRAPE and MD-GRAPE boards have on several occasions managed faster peak theoretical capability than the top system on the Top500 List. This trend is in evidence at present, as the MDGRAPE-3 is the basis for the RIKEN Institute's Protein Explorer, the first system with a reported peak theoretical capability of 1 petaflops. The fastest supercomputer in the world according to the June 2006 Top500 List (among those capable of running the Linpack Benchmark) is the 367 teraflops IBM BlueGene/L

system at Lawrence Livermore National Laboratory, larger than but otherwise similar to the system used for the Blue Matter software calculations mentioned above. Plans announced by the US Department of Energy and National Science Foundation will thus result in implementation of systems of 1 petaflops peak theoretical capability (2008) and 1 petaflops achieved performance (2010–2011) more quickly than would be predicted on the basis of extrapolation from the existing Top500 list data.

In terms of performance of applications other than Linpack, the highest rate of floating point executions reported to date are from simulation of crack formation in 1,000 Molybdenum atoms with the Qbox application [20], [23]. Qbox on the 367 teraflops LLNL BlueGene/L system has achieved a peak execution rate of 207.3 teraflops – 56.5% of peak theoretical capability (as compared to 73.8% of peak achieved on the Linpack benchmark). Another notable physics application is LSMS [26], which ran on Pittsburgh Supercomputer Center's Cray XT3 at just over 8 teraflops – 82% of peak theoretical capability (as compared to 80.2% of peak achieved on the Linpack benchmark.) This LSMS run performed an ab initio quantum calculation of an iron nanoparticle of more than 4,400 atoms.

There seem to be fewer data available at present regarding high rates of floating point executions for heroic biological applications – and fewer than seem available for other disciplines. This is at least in part because HPC applications in biology have been in existence for less time (and are still less prevalent) than disciplines such as material science, physics, and computational fluid dynamics. In addition, performance results for biological codes are most often reported in ways that are directly meaningful to the time to solution of the particular problem at hand. Wall clock times, and decreases thereof, to solve a particular problem are perhaps the most common metric overall; total CPU hours used is also a common metric. In the case of protein folding, wall clock time per time step (or simulated time steps per unit wall clock time) is often used. In the case of genome sequence comparisons, number of sequences compared per unit time is a common metric. In the case of phylogenetic inference, the number of evolutionary trees analyzed per wall clock hour is commonly used. Researchers in the life sciences often do not collect and report the performance of their applications in terms of floating point operations. For example, two of the authors of this paper participated in an HPC Challenge project at SC2003, in which many collaborators created a global computational grid to run fastDNAml, a program for inferring evolutionary relationships [50]. We reported our results in terms of rate of analysis of trees, total number of processors used, etc. but did not instrument the code to measure actual floating point executions. Had we tried to do so, we would not have managed to get the application running during the time period of the HPC Challenge at SC2003. Similarly, high throughput applications such as Folding@home [51] and fightAIDS@home [52] involve thousands of computers working simultaneously on particular parts of a large-scale biological problem, but the rate at which work is done is not reported in terms of floating point calculation rates.

Floating point operation rates are mentioned specifically in major grant solicitations, and are thus of some practical import to the high performance computing community [53]. However, rates of floating point operations have two limitations as a measure of biological applications. One is that improving time to solution may involve decreasing execution rates. For example, the floating point rates for NAMD today are roughly 30% lower than in the code version in 2002 [38] because the underlying algorithms are more efficient [32].

A second limitation, perhaps more specific to biological operations, is the relative importance of integer operations in biological applications. The performance of the DOTTER program [54] was carefully analyzed in terms of total operations because of the predominance of integer mathematics in that application [55]. Understanding the application performance was possible only by including integer operations in the analysis. BLAST and other important bioinformatics applications also use integer operations extensively. Roughly two thirds of the mathematical operations in NAMD are integer operations [32]. To the extent that execution rates provide a means to compare the behavior of diverse biological applications, total operation rates (integer and floating point) would likely be a better basis for comparison than floating point operation rates alone. This poses the question of how to factor in the importance of operand length. Double precision reals are the basis for the standard Linpack benchmark, and there seems little reason at present to deviate from that approach in general (although there may be interesting exceptions [56]). As regards integer operations, when reporting rates it is probably best to specify the integer length – but it may make sense in the context of biological applications to count operations without regard to operand length. To do otherwise and somehow correct for length would likely penalize clever coding schemes that take advantage, for example, of the four letter alphabet of nucleotides (A,C,G,T).

In addition to measuring rates of operation execution, it will likely be useful to measure the total amount of computation that contributed to a particular analysis or simulation. For example, some of the largest biological computations performed to date in terms of total computer operations involve NAMD simulations of an entire ribosome in 2005 [57] and the tobacco mosaic satellite virus [58]. The former seems to be the largest simulation of a biological structure (in terms of CPU hours) ever published; the latter is the first ever molecular simulation of an entire life form. A useful measure of total calculation effort comparable across applications and systems might be simply total operations, or a measure analogous to the kilowatt-hour – that is, the PetaOPS-hour. Given the diversity of biologically oriented applications, it simply may not be possible to capture the performance of applications with a single metric. However, reporting total operation rates (integer and floating point) and total operation counts or PetaOPS-hours, in addition to other measures, will enable better comparisons among biological applications. Such comparisons are only a means, and the ends desired are biological insights rather than high operation rates. Still, tracking the progress of operation rates as a means will enable us to better determine if the oft-discussed ends (new insights and knowledge) are in evidence as the capabilities of our means progress.

The sizes of public biological data sets are growing rapidly, but life sciences data sets are still well away from the petabytes range and well smaller than the size of data sets found in other disciplines. Data sets in the range of 2 petabytes are available now in high energy physics research with 20 petabytes planned by 2008 [45]. The Terashake earthquake simulation run at the San Diego Supercomputer Center generated a data set of 45 TB [59]. In contrast, the largest publicly available biological data set is at present approximately 5 TB. Graphs of the amount of data contained in NCBI's Genbank data set show dramatic rates of growth [60], and that dramatic rate of growth creates an impression that may obscure the size of the actual data set: in 2006, the actual aggregate size of the data set is still well under a terabyte. Likewise, a recent demonstration at Indiana University included an analysis of some of the chemical properties of all of the compounds in PubChem [61] in less than 10 minutes – a significant accomplishment from the standpoint of obtaining information from a comparatively large data set (more than 19 million records), yet the input data amounted to less than 100GB. Other very large and notable data-centric initiatives in the life sciences include BIRN [62], eDiaMoND [63], and NEON [64]. Aggregated sets of data in clinical practice and held by pharmaceutical companies may be much larger. For example, the Regenstrief Institute [47] holds an aggregate of 4 TB of clinical data. While reporting of biological database size in number of records, or number of sequences, or number of compounds is common, more routine reporting of database size in terms of actual disk storage space would be useful in comparability across disciplines in discussing the size of data sets.

Sterling et al [65] produced the first careful analysis of the opportunities and challenges in achieving petascale computing. In their 1994 workshop, they identified several candidates for petaflops applications, including protein folding, modeling of circulation in the human body, and data-intensive applications using petabytes or exabytes of data. Stevens [66], CIBIO [67], and Atkins [68] provide more recent analyses of opportunities for petascale biological applications. Stevens [66] outlined eight categories of potential petascale applications; of these, five categories were related to molecular structure, function, and dynamics; other categories included sequence analysis, whole genome metabolic modeling, and population modeling. A recent NSF-sponsored workshop on petascale applications in biology reinforced many of these ideas, and added novel ideas such as ecological simulations linked to climate models and real-time patient profiling [69].

Based on data currently available, molecular dynamics codes clearly scale to the highest operation rates achieved on monolithic supercomputers and are likely candidates to be the first applications to achieve petaops calculation rates. One model of circulatory function in the human body – ATREE – creates large-scale models of biological function by employing computational physics codes (including turbulence) to solve biological problems. These codes have been implemented

on the NSF-funded TeraGrid [70], linking simulation of many components of the human arterial system. By linking many HPC systems ATREE is a likely candidate to achieve extremely high mathematical operation rates in a grid environment. In terms of data-intensive applications, several examples given by Stevens [66] involve coarse-grained (and often very complex) parallel analyses of large data sets; such data-parallel applications are also good candidates for achieving very high operation rates. All in all, the current state of affairs is consistent with many of the predictions made by Sterling et al. more than a decade ago.

5 Conclusion

There are many ways to count what are petascale applications in biology; by one measure at least the era of petascale biology begins in 2006 with the successful operation of the Protein Explorer at a peak theoretical capability of 1 petaflops. Many obstacles remain between the state of the art in 2006 and biological applications that achieve petaops calculation rates and process petabytes of data. In tracking the progress toward petascale biological applications it will be helpful to report application characteristics in ways that will enable better comparisons across applications. For applications, routine reporting of calculation rates in terms of total petaoperations per second, and total computing power in petaoperations or PetaOPS-hours for particular simulations, would be helpful. For data-intensive applications, more routine reporting of data set size in tera- or petabytes would be helpful. Petascale applications are only a means to an end; the ends are new insights about the function of biological systems and better human health. Still, tracking progress of the means will enable some insight as to whether the ends anticipated are being achieved.

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