

# Location Privacy Preserving Scheme Based on Attribute Encryption

Xi Lin, Yiliang Han<sup>(✉)</sup>, Yan Ke, and Xiaoyuan Yang

Department of Electronic Technology, Engineering University of Chinese  
Armed Police Force, Xi'an 710086, China  
hanyil@163.com

**Abstract.** There are only two modes, “public” or “private” to manage the user’s location information in the social network. However, in some cases, users need to inform some people of their exact location, and the other people are only access to the inaccurate, maybe fuzzy location information. Therefore, we design a location privacy preserving scheme based on attribute encryption, which provides “precise”, “more accurate”, “fuzzy” and “private” four modes to manage the location information. The scheme based on the algorithm of WT-CP-ABE [1]. The location information is divided into three parts according to different ranks of intimacy, then we encrypt the key information and position information with attribute-based encryption and symmetric encryption respectively, and then issue the ciphertext to the social network. We analyze the security of the scheme, which shows that the scheme has the advantages of user attribute information confidentiality, data confidentiality and it can resist the collusion attack.

**Keywords:** Social network · Location · Privacy protection · Ranks of intimacy · Attribute-based encryption

## 1 Introduction

Mobile social networking is an online platform built on some certain social relations. In mobile social network, users can share their interests, hobbies, status and daily activities with friends and families to strengthen the contact each other and maintain the deep affection. Users can also use positioning technology on mobile phone or other intelligent devices to share their location information and get some sorts of location-based services (LBS).

However, as people enjoy the convenience brought by the positioning technology, personal location privacy is suffering serious threats [2]. To the protection of personal location privacy, there are mainly two kinds of methods, spatial cloaking and space twist [3, 4]. Location k-anonymity model [5] is the most commonly used among the technology of spatial cloaking. When users need to provide personal location information, it will collect and send location information of k users in a large enough area (hereinafter referred to as fuzzy area) to the Service Provider (SP). As a result, the server can’t distinguish the location of the users’. Space twist is going to generate some false positions and then both the real positions and false positions will be sent to the

server at the same time, therefore the user's location information will be hidden [3]. However, all these location privacy protection methods above assume the LBS provider as an attacker, and none of them think of the fact that the attacker may also be the user's "friends".

In fact, not all "friends" are credible and there may also be a potential attacker in the user's "friends list" [6]. Therefore, if the user publishes precise location indifferently to all friends in the network, it will inevitably cause the leakage of personal privacy and thereby users may suffer from security threats. In fact, when users post status, most of the social software, such as WeChat, Twitter provide the "visible" option, but they actually provide only "public" and "private" two options, therefore users are unable to show their precise location information to some close friends while showing fuzzy or not accurate location information to some good friends. Therefore, our paper contributes a location privacy preserving scheme based on attribute encryption. In our scheme, mobile social network users can choose "precise", "more accurate", "fuzzy" and "private" four modes for every friends according to the different ranks of intimacy, and friends in different ranks of intimacy can see different information of position. Besides, this scheme supports revocation of users' attributes, it can resist collusion attack and it is confidential in both users' attribute information and data.

## 2 Preliminary

### 2.1 Bilinear Maps

$G_1, G_2$  are two multiplicative cyclic groups of prime order  $p$ . If they satisfy the properties: (1) Bilinearity. For  $\forall u, v \in G_1$  and  $\forall a, b \in \mathbb{Z}_p$ , we have  $e(u^a, v^b) = e(u, v)^{ab}$ . (2) Non-degeneracy.  $\exists u, v \in G_1$ , let  $e(u, v) \neq 1$ . (3) Calculability.  $\forall u, v \in G_1$ , we can figure out  $e(u, v)$  in a polynomial time. We call map  $e: G_1 \times G_1 \rightarrow G_2$  as the bilinear map [7].

### 2.2 Ciphertext-Policy Attribute-Based Encryption (CP-ABE)

In our paper, we use ciphertext-policy attribute-based (CP-ABE) to encrypt the information of key. We define  $A$  as the set of all the attributes  $\{1, 2, \dots, k\}$ ,  $S$  as the non-empty subset of  $A$ .  $P$  is the attribute strategy contributed by "AND" and "OR". The commonly used policy of CP-ABE to control the access is based on the access to the tree structure [8] or linear secret sharing [9, 10]. In our paper, we use linear secret sharing to make it and the concrete process is described as follows: (1) We use  $(M, \rho)$  to express the property strategy of  $P$ .  $M$  is a matrix of  $l \times h$  and  $\rho$  is a one-way function. When  $i = 1, \dots, l$ ,  $\rho(i)$  represents the  $i$ th line associated attributes of  $M$ . (2) When the set  $S$  satisfies the attribute strategy  $P$ ,  $I = \{i \mid P(i) \in S\}$ , then we can thus calculate a constant coefficient group  $\{\theta_i \in \mathbb{Z}_p\}$  satisfying  $\sum_{i \in I} \theta_i \vec{M}_i = \{1, 0, \dots, 0\}$ , and  $\vec{M}_i$  is  $i$ th line vector of  $M$ . If  $S$  doesn't satisfy the attribute strategy  $P$ , there are no such group of constant coefficients. (3) Share the secret. We assume that  $s \in \mathbb{Z}_p$  is a secret need to share, then we randomly select  $h - 1$  value,  $v_2, v_3, \dots, v_h \in \mathbb{Z}_p$ ,

contributing a vector of  $h$  dimensions  $\vec{v} = (s, v_2, \dots, v_h)$ , and then we calculate  $\lambda_i = \vec{M}_i \vec{v}$  ( $i = 1, 2, \dots, l$ ), in which  $\lambda_i$  is the value of sharing secret. Only when the attribute set  $S$  satisfies the attribute strategy  $P$  can we figure out the secret  $s = \sum_{i \in I} \theta_i \lambda_i$ .

### 2.3 The Mechanism of Token Tree

A tree of tokens. Our scheme constructs a complete binary tree as a token tree whose depth is  $D$ . The maximum of nodes on each  $1 \sim D-1$  floor is  $2^{D-1}$ , and nodes in  $D$  are concentrated in the far left. Each edge of tree corresponds to a token, each node has the corresponding random key, and each leaf node corresponds to a user in the system. We define  $\Phi_x$  as a set of the leaf nodes in token tree corresponding to users in attribute group  $G(x)$  and define  $\Psi_x$  as the minimum set of nodes which could cover  $\Phi_x$ , then we call the set of all the random key corresponding to all the nodes in set  $\Psi_x$  as the minimum covering key set (MCKS) of attribute  $x$ , written as  $MCKS_x$ . If  $n_i$  presents a leaf node in the token tree, our scheme defines the set of all the random key corresponding to the nodes from  $n_i$  to the root node, including the root node and leaf nodes as the key chain set (KCS) of node  $n_i$ , written as  $KCS_i$  and defines the set of all the tokens it gets through from  $n_i$  to the root node as token chain set (TCS), written as  $TCS_i$ .

The mechanism of the token tree. Our scheme makes each leaf nodes in the token tree corresponds to a user  $u_i$  in the system and takes the random key of the leaf nodes as TDKey in users' private key. The security of the token mechanism in our scheme depends on three theorems in the token trees: (1) If you know the random key corresponds to the leaf node  $n_i$  and all tokens of all the edges it gets through on its way to the root node, then we can figure out the keychain set  $KCS_i$  corresponds to  $n_i$ . (2) If we only know the random key corresponds to the leaf node  $n_i$ , we can't get any random key corresponds to the nodes except for the nodes which get through from  $n_i$  to root node even if we get all the tokens in the token tree. (3) If the  $n_t$  represents the leaf node corresponds to user  $u_t$  ( $1 \leq t \leq m$ ), then there is only one element makes the  $KCS_i$  of  $n_t$  intersect the  $MCKS_x$  of  $G(x)$  when  $u_t \in G(x)$  ( $1 \leq x \leq k$ ).

## 3 Our Construction

### 3.1 System Model

Privacy protection social network system (PPSNS) is shown in Fig. 1. Just like literature [11, 12], we assume attribute authority AA is credible, and AA is responsible for initialization of the system, generation and distribution of user private key and management of users' attributes. Social network service provider SNSP is responsible for storing the information of the location released by data owner DO and providing users with social network service. Data owner DO is responsible for generating and distributing his own master private key and designing the strategy of encryption for data. When visitors want to get access to the DO's data, they need DO's own master private key to update their private keys. If and only if the visitor's attributes satisfy the attribute strategy of encryption can visitors decrypt the data correctly.

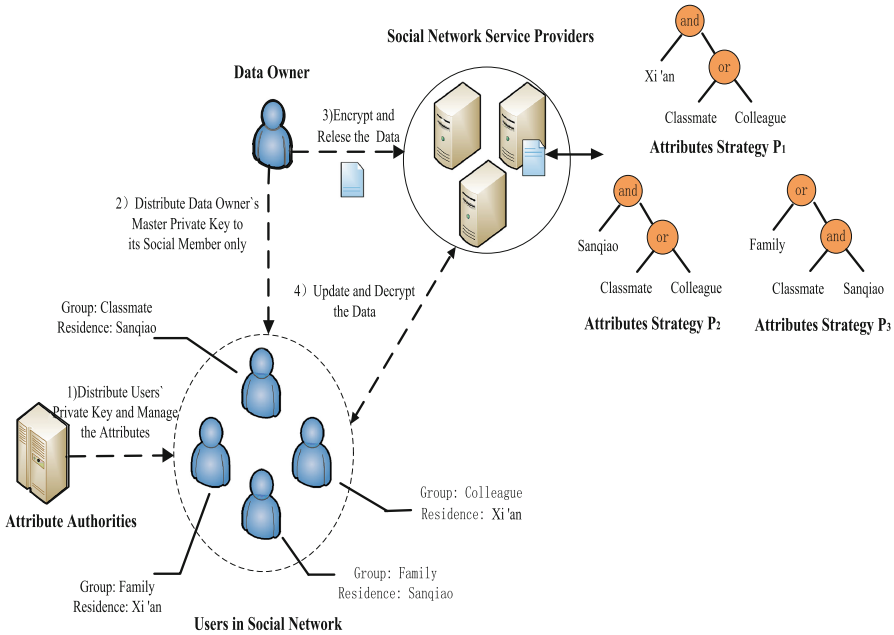


Fig. 1. Privacy protection social network system

### 3.2 Definitions

**Definition 1.** Attribute group. Users set  $U = \{u_1, \dots, u_m\}$ , attribute set  $A = \{1, 2, \dots, k\}$ , then we define the attribute group  $G(x)$  is a set of all the users who have the attribute of  $x$ .

**Definition 2.** Attribute trapdoor. If there is always an attribute trapdoor for each attribute  $x \in A$ , if and only if the user  $u_t \in G(x)$  can the user obtain the attribute trapdoor for attribute  $x$ .

**Definition 3.** Location information. We divide the location information  $m$  of DO into  $m_1, m_2, m_3$ , for example, divide  $m = \text{"Qitian hotel, town of Sanqiao, Xi'an, Shaanxi province"}$  into  $m_1 = \text{"Xi'an, Shaanxi province"}$ ,  $m_2 = \text{"town of Sanqiao"}$ ,  $m_3 = \text{"Qitian hotel"}$ .

**Definition 4.** Rank of intimacy. According to user's relationship with the DO (strangers, ordinary, friendly and intimate), we can divide DO's friends into four ranks of intimacy, written as 0,1,2,3. And we design three kinds of attribute strategy  $P_1, P_2, P_3$ . If the user is in the rank of the "ordinary", then set the user's rank = 1 and user's attributes set  $S$  satisfies strategy  $P_1$ , If "friendly", then set rank = 2 and  $S$  satisfies strategy  $P_2$ , and if "intimate", then set rank = 3 and  $S$  satisfies strategy  $P_3$ .

### 3.3 Our Algorithm

In this paper, we divide data needs to encrypt into two parts, location information and key information. Then we use traditional symmetric encryption to encrypt the location information and use WT-CP-ABE [1] encryption algorithm to encrypt key information. WT-CP-ABE algorithm is based on CP-ABE. WT-CP-ABE let AA and DO complete the generation of key together, and add attribute trapdoors and attribute revocation function to CP-ABE. Our algorithm includes Setup (), KeyGen (), EncryptM (), EncryptK (), KeyUpdate (), DecryptK () and DecryptM () seven sub function.

(1) Setup ( $1^\lambda$ )

According to a given security parameter  $1^\lambda$ , AA choose a multiplicative group whose order is  $p$  and generator is  $g$ , then there is a bilinear mapping  $e : G_1 \times G_1 \rightarrow G_2$ . We define attribute set in the system  $A = \{1, 2, \dots, k\}$  and choose  $\eta_x$  and  $TD_x \in Z_p$  randomly for attributes  $x \in A$  ( $1 \leq x \leq k$ ), then we calculate  $T_x = g^{\eta_x \cdot TD_x}$ . Randomly select  $\beta \in Z_p$ , generate system master private key  $ASK = \langle \beta, \{TD_x\} \rangle$ , and issue public key  $APK = \langle G_1, g, g^\beta, \{T_x\}_{x \in A} \rangle$ . Finally, DO select  $\alpha \in Z_p$  randomly, calculate users private key  $OSK = \langle g^\alpha \rangle$  and issue the users' public key  $OPK = \langle e(g, g)^\alpha \rangle$ .

(2) KeyGen (ASK, S)

Use master private key ASK to generate private key corresponding to the attribute set. Randomly choose  $t \in Z_p$ , calculate  $D = g^{\beta t}$ ,  $L = g^t$ . Calculate  $D_x = g^{\eta_x t}$  for any attribute  $x \in S$ . Randomly select the trapdoor key TDKey, making up the user's private key  $SK = \langle D, L, \{D_x\}_{x \in S}, TDKey \rangle$ . In order to avoid collusion attack, we add a random number  $t$  to  $D_x$  to randomize user's private key. Using the trapdoor key TDKey, we can restore the corresponding attributes trapdoor.

(3) EncryptM ( $m, k_1, k_2, k_3$ )

Use symmetric encryption to encrypt location information  $m$ . First of all, randomly choose three randomly generated symmetric key  $k_1, k_2, k_3$ , then divide location information  $m$  into  $m_1, m_2, m_3$  according to the definitions in Sect. 3.2 and use  $k_1, k_2, k_3$  to encrypt  $m_1, m_2, m_3$ . Then, we can get  $E_{k_1}(m_1), E_{k_2}(m_2)$  and  $E_{k_3}(m_3)$ . Output the cipher of location information CM :

$$CM = \langle E_{k_1}(m_1), E_{k_2}(m_2), E_{k_3}(m_3) \rangle$$

(4) EncryptK (APK, OPK,  $P_{rank}, K_{rank}$ )

Use public key APK, OPK and attribute strategy  $P_{rank}$  to encrypt the information of symmetrical key  $K_{rank}$ . First of all, DO can design three attribute strategies  $P_1, P_2, P_3$  according to the "ordinary", "friendly", "intimate" three ranks of intimacy. According to [9], we can get  $(M, \rho)$  representing the attribute strategy  $P_{rank}$ ,  $rank \in \{1, 2, 3\}$ .  $M$  is a matrix of  $l \times h$ ,  $\rho$  is a one-way function. Then randomly select a vector of  $h$  dimensions  $\vec{v} = (s, v_2, \dots, v_h) \in Z_p$  and calculate  $\tilde{C} = K_{rank} \cdot e(g, g)^{zs}, C = g^s$ . For any  $i \in \{1, 2, \dots, l\}$ , let  $\vec{M}_i$  be the  $i$ th row vector of  $M$  and calculate  $\lambda_i = \vec{M}_i \vec{v}$ . Then, choose random numbers  $r_1, \dots, r_l \in Z_p$  and calculate  $C_i = g^{\beta \lambda_i T_{\rho(i)}^{-r_i}}, C'_i = g^{r_i}$ , Output the ciphertext  $CK_{rank}$ :

$$CK_{rank} = \langle (M, \rho), \tilde{C}, C, \{C_i, C'_i\}_{i \in \{1, 2, \dots, l\}} \rangle$$

In the ciphertext, each  $C_i$  can be figured out through  $T_{\rho(i)}$ , but only get the attribute trapdoor  $TD_{\rho(i)}$  can we figure out  $T_{\rho(i)}$ . Therefore, if and only if get the attributes trapdoors  $TD_{\rho(i)}$  can we get  $C_i$  and decrypt the ciphertext.

When  $rank = 1, 2, 3$ , we use attribute strategies  $P_1, P_2, P_3$  to complete encryption.  $K_1, K_2$  and  $K_3$  represent  $k_1, k_1 \parallel k_2$  and  $k_1 \parallel k_2 \parallel k_3$  respectively. Then we can get  $CK_1, CK_2, CK_3$  after the calculation, making up ciphertext of key:

$$CK = \langle CK_1, CK_2, CK_3 \rangle$$

(5) KeyUpdate (OSK, SK)

Use OSK to update private key SK. Get new SK:

$$SK = \langle D = g^\alpha g^{\beta t}, L, \{D_x\}_{x \in S}, TDKey \rangle$$

(6) DecryptK (SK, CK)

Decrypt the ciphertext of key  $CK_{rank}$ . If and only if the attribute set S of private key SK satisfies the attribute strategy  $P_{rank}$  adopted in encryption of  $CK_{rank}$  can users decrypt the ciphertext and get the key  $CK_{rank}$ . Let  $I = \{i \mid \rho(i) \in S\}$ ,  $W = \{\rho(i) \mid \rho(i) \in S\}$  and assume that we has figure out the attributes trapdoor  $TD_{\rho(i)}$  for each attribute  $\rho(i) \in W$  by using the trapdoor key TDKey.

First, use the method referred in literature [9] to figure out a set of constant coefficients  $\{\theta_i\}_{i \in I}$  and let the  $\sum_{i \in I} \theta_i \lambda_i = s$ . Then, calculate

$$\begin{aligned} A &= \prod_{i \in I} (e(C_i, L) e(C'_i, D_{\rho(i)}^{TD_{\rho(i)}}))^{\theta_i} \\ &= \prod_{i \in I} (e(g^{\beta \lambda_i} g^{-r_i \eta_{\rho(i)}} TD_{\rho(i)}, g^t) e(g^{r_i}, g^{\eta_{\rho(i)} t} TD_{\rho(i)}))^{\theta_i} \\ &= e(g, g)^{t \beta \sum_{i \in I} \lambda_i \theta_i} \\ &= e(g, g)^{t \beta s} \end{aligned}$$

Finally, we can get

$$\begin{aligned} K_{rank} &= \tilde{C} / (e(C, D) / A) \\ &= \tilde{C} / (e(g^s, g^\alpha g^{\beta t}) / e(g, g)^{t \beta s}) \end{aligned}$$

If the attribute set S of private key SK doesn't satisfy the strategies  $P_1, P_2, P_3$  represented by  $(M, \rho)$  in  $CK_1, CK_2$  or  $CK_3$ , we can't get  $K_{rank}$ ; If the attribute set S of private key SK satisfies the strategy  $P_1$  represented by  $(M, \rho)$  in  $CK_1$ , we can get  $K_1$ ; If the attribute set S of private key SK satisfies the strategy  $P_2$  represented

by  $(M, \rho)$  in  $CK_2$ , we can get  $K_2$ ; If the attribute set  $S$  of private key  $SK$  satisfies the strategy  $P_3$  represented by  $(M, \rho)$  in  $CK_3$ , we can get  $K_3$ .

(7) DecryptM ( $K_{rank}$ , CM)

Use the symmetric key  $k_1, k_2, k_3$  we get from  $K_{rank}$  to decrypt cipher CM. When we get  $K_1$ , due to  $K_1 = k_1$ , we can use  $k_1$  to decrypt  $E_{k_1}(m_1)$  in CM.  $D_{k_1}(E_{k_1}(m_1))$  and we can get fuzzy location information  $m_1$ ; When we get  $K_2$ , due to  $K_2 = k_1 \parallel k_2$ , we can use  $k_1, k_2$  to decrypt  $E_{k_1}(m_1)$  and  $E_{k_2}(m_2)$  in CM.  $D_{k_1}(E_{k_1}(m_1)), D_{k_2}(E_{k_2}(m_2))$  and we can get more accurate location information  $m_1 \parallel m_2$ ; When we get  $K_3$ , due to  $K_3 = k_1 \parallel k_2 \parallel k_3$ , we can use  $k_1, k_2, k_3$  to decrypt  $E_{k_1}(m_1), E_{k_2}(m_2)$  and  $E_{k_3}(m_3)$  in CM.  $D_{k_1}(E_{k_1}(m_1)), D_{k_2}(E_{k_2}(m_2)), D_{k_3}(E_{k_3}(m_3))$  and we can get precise location information  $m_1 \parallel m_2 \parallel m_3$ .

### 3.4 Our Scheme

System initialization. According to the security parameters  $1^\lambda$  chosen, AA run  $Setup(1^\lambda)$  to get the system's master private key ASK and public key APK. Then, each DO goes to generate his own master private key OSK and public key OPK together with AA.

New user registration. When new users  $u_t$  join social networks, AA generates the corresponding attribute set  $S$  according to the information of  $u_t$  and executes the KeyGen (ASK,  $S$ ) to generate the private key  $SK$  associated with attribute set  $S$ , then distribute  $SK$  to  $u_t$ . In addition, the AA also need to build corresponding attribute group according to the user's attribute. If the attribute sets of users  $u_1, u_2, u_3$  are respectively  $\{1, 2\}, \{1, 2, 3\}, \{2, 3\}$ , the corresponding attribute groups are  $G(1) = \{u_1, u_2\}, G(2) = \{u_1, u_2, u_3\}, G(3) = \{u_2, u_3\}$ .

Trapdoor information release. AA goes to build a token tree according to the method referred in Sect. 2.3. Each leaf node in the tree corresponds to a user in the system and the random keys of the leaf nodes are regarded as TDKey in user's private key. According to the attribute group  $G(x)$  corresponds to  $x \in A(1 \leq x \leq k)$ , we can determine the minimum cover key set  $MCKS_x$  and then figure out the trapdoor information  $TDM_x = \{E_{RK_j}(TD_x)\}_{RK_j \in MCKS_x}$ . We define  $RK_j$  as the random key, define  $TD_x$  as the attribute trapdoor of  $x$  and define  $E$  as a fast symmetric encryption algorithm, such as exclusive or operation. Release the trapdoor information  $TDM = \{TDM_x\}_{x \in A}$  and token chain  $TCS = \{TCS_i\}_{i \in \{1, 2, \dots, m\}}$ .

Establish social contact. DOs go to distribute their master private key OSK to their own social members through a security channel (such as SSL protocol).

Release private data. We only describe how data owner DO deals with single location information  $m$  here: (1) Use three groups of randomly generated symmetric key  $k_1, k_2, k_3$  to encrypt the three parts  $m_1, m_2, m_3$  of location information  $m$  and we can get  $E_{k_1}(m_1), E_{k_2}(m_2), E_{k_3}(m_3)$  ( $E$  is a symmetric encryption algorithm), then they make up the ciphertext CM of the location information. (2) Run algorithm EncryptK (APK, OPK,  $P_{rank}, K_{rank}$ ) to encrypt symmetric key information  $K_1, K_2, K_3$  according to the three kinds of attribute strategies  $P_1, P_2, P_3$  corresponding to the ranks of intimacy, then we can get  $CK_1, CK_2, CK_3$  and they make up the ciphertext CK of key

information. (3) Let  $V = \{\rho(i) \mid 1 \leq i \leq l\}$ , then calculate the trapdoor  $TDM_x$  for any attribute  $x \in V$  to make up the trapdoor information  $TDM_{DO} = \{TDM_x\}_{x \in V}$ . (4) Release the location information file  $ID_m \parallel ID_{DO} \parallel CM$  and key information file  $ID_{DO} \parallel TDM_{DO} \parallel CK$  in the social network ( $ID_m$  is the unique number created for location information  $m$  and  $ID_{DO}$  is the unique number created for the data owner  $DO$ ).

Data access. When user  $u_t$  wants to access location information file whose number is  $ID_m$ , SNSP goes to search for the corresponding key information file according to the number  $ID_{DO}$  and returns the location information  $CM$ , key information  $TDM_{DO} \parallel CK$  and the user's token chain  $TCS_t$ . First, user  $u_t$  needs to decrypt  $TDM_{DO}$  to get the attribute trapdoor information, and then decrypt  $CK_{rank}$  in file  $CK$  with its own private key to  $SK$  and the attribute trapdoor got from the decryption of  $TDM_{DO}$ . After that, we can get the symmetric key  $K_{rank}$ . Then, we can decrypt location information file  $CM$  with symmetric key  $K_{rank}$  to get the location information. The process can be described as follow: (1) Decryption of  $TDM_{DO}$ . According to the first theorem of the token tree referred in Sect. 2.3, we can know that the key chain set  $KCS_t$  in token tree can be figured out with the trapdoor key  $TDKey$  in user  $u_t$  own private key  $SK$  and token chain set  $TCS_t$ . Obviously, if and only if the attribute set of user  $u_t$  own private key  $SK$  satisfies the attribute strategy represented by  $(M, \rho)$  can the user decrypts  $CK$ . It means that as for  $W = \{\rho(i) \mid 1 \leq i \leq l \text{ and } \rho(i) \in S\}$ , any attribute  $x \in W$  and its corresponding attribute group  $G(x)$ , there must be a user  $u_t \in G(x)$ . According to the third theorem of the token tree referred in Sect. 2.3, we can know that as for the minimum cover key set  $MCKS_x$  of  $G(x)$ , there must be a random key  $RK_y$  which could satisfy that  $RK_y \in KCS_t$  and  $RK_y \in MCKS_x$ . It means that the user can use  $RK_y$  to decrypt  $TDM_x$  to get the corresponding attribute trapdoor  $TD_x$  of attribute  $x$ . Therefore, user  $u_t$  is able to get all the attribute trapdoors through the decryption of  $TDM_{DO}$  and then we can decrypt  $CK$ . (2) Decryption of  $CK$ . User  $u_t$  goes to run  $KeyUpdate$  ( $OSK, SK$ ) to update the private key  $SK$  with owner's  $OSK$ , then run  $DecryptK$  ( $SK, CK$ ) to decrypt  $CK$  to get  $K_{rank}$  with using the updated private key. (3) Decryption of  $CM$ . then,  $u_t$  runs  $DecryptM$  ( $K_{rank}, CM$ ) to decrypt  $CM$  to get the corresponding location information with the  $K_{rank}$  we got.

Revocation of attributes. When it need to change user's attributes, AA goes to complete the revocation of attributes. We define the revocation set of attribute as  $R$  and the user whose attribute is revoked as  $u_r$ . The process of revocation is described as follow: (1) AA goes to update the attribute trapdoor information. As for any attribute  $x \in R$ , AA randomly generates new attribute trapdoor  $TD'_x$  and forms new attribute group  $G(x)$  of attribute  $x$ . Obviously, as for the user  $u_r$  whose attribute is revoked, there must be  $u_r \notin G(x)$ . Then, rebuild the minimum cover key sets  $MCKS'_x$ , generate  $TDM'_x = \{E_{RK_j}(TD'_x)\}_{RK_j \in MCKS'_x}$ , and take  $TDM'_x$  in the place of the original  $TDM_x$ . (2) AA goes to update  $APK$  and  $ASK$ . For any attribute  $x \in R$ , AA goes to update the corresponding component in the  $APK$

$$T'_x = T_x^{TD'_x/TD_x}$$

and take  $TD'_x$  in the place of  $TD_x$  in  $ASK$ . (3)  $DO$  encrypts the ciphertext of key information again. First of all, randomly generate three groups new symmetric



encryption key  $k'_1, k'_2, k'_3$  and form  $K'_1, K'_2, K'_3$ . Execute EncryptK () three times to get  $CK'_1, CK'_2, CK'_3$  and form new  $CK'$  to take the place of the original CK. Then, update the information of attribute group. The process is described as follow: let the  $V = \{p(i) \mid 1 \leq i \leq l\}$ ,  $VR = V \cap R$  ( $R$  is the set revocation set of attribute). If  $VR = \emptyset$ , it doesn't need to update; If the  $VR \neq \emptyset$ , then for any  $x \in VR$ , we calculate the corresponding  $TDM'_x$  of  $x$  and take it in the place of the original  $TDM_x$ , forming new trapdoor information

$$TDM'_{DO} = \{TDM'_x\}_{x \in V}$$

(4) Release the new key information file  $ID_{DO} \parallel TDM'_{DO} \parallel CK'$  again.

## 4 Security Analysis

### 4.1 Confidentiality of Attributes

The revocation of attribute in literature [12, 13] inevitably reveal the attribute information of users. In this paper, AA generates users' private key and completes the management of users' attributes independently. Therefore, if we assume AA is fully trusted, then the information of users' attributes is confidential.

### 4.2 Confidentiality of Data

The confidentiality of data in this paper only depends on the ciphertext's confidentiality of the location information file and the ciphertext's confidentiality of key information file. Our scheme adopts the method of mixed encryption to encrypt files, therefore, if we assume the symmetric encryption algorithm used to encrypt location information file is secure, we can get that the confidentiality of data only depends on the security of attribute encryption algorithm used to encrypt key information file and the security of revocation. Our scheme uses the WT-CP-ABE encryption algorithm, which is based on CP-ABE and makes some changes: (1) Change its previous key generation model. In our scheme, users need to get data owner DO's master private key OSK and then use OSK to update their own private key, then they can decrypt the ciphertext correctly. (2) Add the mechanism of token tree. Our paper constructs a complete binary tree and introduce the mechanism of token tree to control users' access to the attribute trapdoor  $TD_x$  so as to realize the management of attributes. Use the random key in token tree to encrypt the attribute trapdoor  $TD_x$ , therefore, if the symmetric encryption algorithm and the length of the random key adopted satisfy the requirements of security, according to the first theorem and the second theorem of the token tree referred in Sect. 2.3, we can prove the mechanism of token tree to be secure. Because the CP-ABE [10] algorithm is judgmental PBDHE mathematical problems and proved to be secure under the standard model. Therefore, WT-CP-ABE encryption algorithm is also secure under the standard model.

Our scheme uses updating the information of trapdoor to realize the revocation of user's attributes. Among them, AA randomly generate new  $TD_x$ , then use symmetric encryption to encrypt  $TD_x$  with a new random key selected from the token tree. If we assume symmetric encryption is secure, the user whose attributes are revoked cannot decrypt and get the new  $TD_x$ . Therefore, the user whose attributes are revoked cannot decrypt the data, which guarantees the security of revocation of attributes.

### 4.3 Resist Collusion Attack

The collusion of SNSP and the user whose attributes are revoked is one of the most common attacks [12–15]. Our scheme adopts the mechanism of token tree, DO directly encrypts the ciphertext of key information when some attributes are revoked, therefore, even if the user whose attributes are revoked in collusion with the SNSP can't he gets the updated data.

The collusion attack from unauthorized users is another threat. If two users conspire, normally they can't decrypt the ciphertext because neither of the sets of attributes they have can satisfy the conditions of decryption. But they may get some unauthorized key information if they combine their private keys. Like the methods used in literature [8, 10], our scheme embeds the random numbers in each user's private key so that the co-conspirators cannot decrypt by combining their private keys. According to the process of decryption referred in the Sect. 3.3, we can know  $K_1, K_2, K_3$  are tied together with  $e(g, g)^{zs}$ , and if the attacker wants to get  $K_1, K_2, K_3$ , he must go to get  $e(g, g)^{zs}$  first. If someone wants to get  $e(g, g)^{zs}$ , he need to calculate  $(C, D)/e(g, g)^{t\beta_s}$ , namely calculate  $e(g, g)^{t\beta_s}$ . As a result, as for any attribute  $\rho(i)$  ( $i \in I$ ), the attacker must calculate

$$e(C_i, L)e(C'_i, D_{\rho(i)}^{TD_{\rho(i)}})$$

Our scheme embeds the users' unique random number  $t$  in  $L$  and  $D_i$ , so it cannot complete the above calculation through the combination of different user's private key. Therefore, the co-conspirators cannot get the information of symmetric key  $K_1, K_2, K_3$ .

## 5 Efficiency Analysis

In this section, we will compare our scheme with EASiER in [14]. We define OSKC, OSKS OENC, ODEC to represent the time complexity for DO to generate the private key, the space complexity to store the user's private key, time complexity for DO to encrypt data and time complexity for the user to decrypt data.

When it goes to generate the private key, DO in our scheme only need to generate OSK, thus OSKC is  $O(1)$ . In EASiER, however, DO need to compute each user's private key, therefore OSKC is  $O(na)$ , among them,  $n$  represents the average number of social members DO have and  $a$  represents the number of attributes associated with user's private key. When it goes to the storage of private keys, users in our scheme only

need to keep their own private key SK and the OSK obtained from the DO, therefore, OSKS is  $O(m) + O(a)$ , among them,  $m$  represents the average number of users who build a relationship with DO. In EASiER, however, each DO need to distribute its private key SK to users and users have to store all of them, therefore, OSKS is  $O(ma)$ .

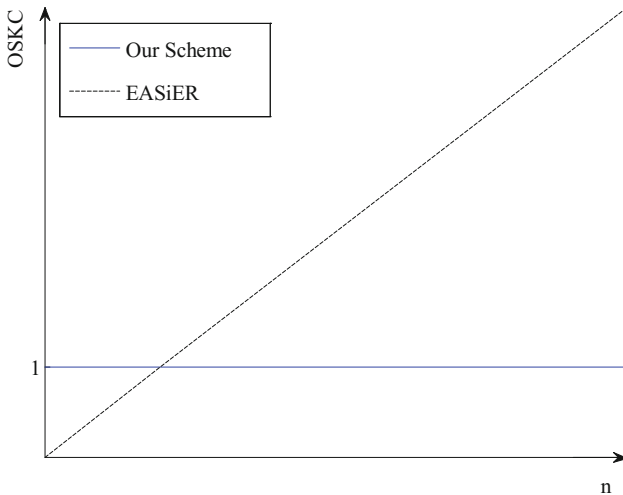
Both our scheme and EASiER adopt the method of mixed encryption, while our scheme need to use attribute encryption three times to encrypt the information file of symmetrical key. Therefore, in EASiER, OENC is  $O(D) + O(b)$  and ODEC is  $O(D) + O(c)$ . OENC in our paper is  $O(D) + O(3b)$  and ODEC is  $O(D) + O(3c)$ , among them,  $D, b, c$  respectively represents the size of location information file, the average number of the attributes associated with ciphertext when it encrypts and the average number of attributes needed for decryption.

From the Table 1, we can see though our scheme is greater in the time complexity of encryption and decryption process compared to the EASiER, we have obvious advantages in both the time complexity for DO to generate the private key and the space complexity to store the user’s private key.

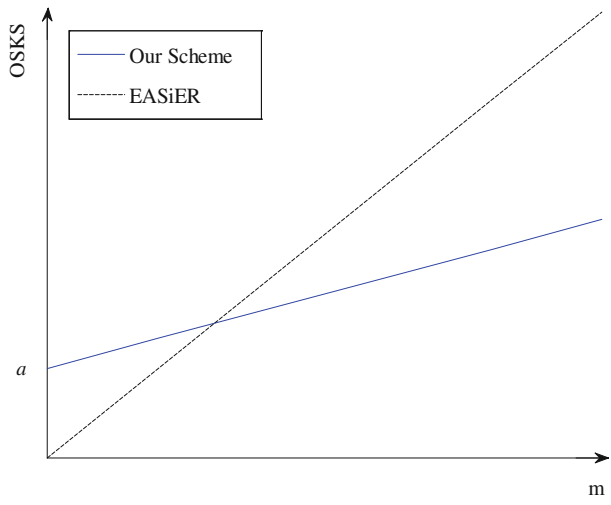
**Table 1.** Analysis of complexity

Scheme	<i>OSKC</i>	<i>OSKS</i>	<i>OENC</i>	<i>ODEC</i>
EASiER	$O(na)$	$O(ma)$	$O(D) + O(b)$	$O(D) + O(c)$
Our scheme	$O(1)$	$O(m) + O(a)$	$O(D) + O(3b)$	$O(D) + O(3c)$

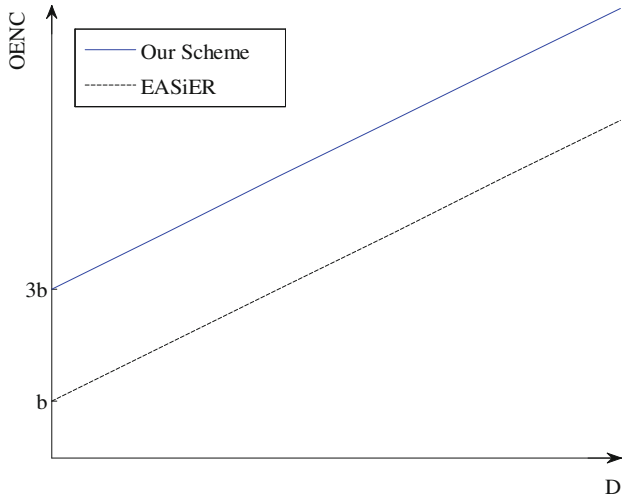
From the Figs. 2, 3, 4 and 5, we can easily see the relationship between OSKC, OSKS, OENC, ODEC and  $n, m, D$ . When  $n, m$  is large, our scheme has more advantages in OSKC and OSKS compared with the EASiER. And with the increase in  $D$ , the increasing rate of OENC, ODEC in our scheme is the same to those in the EASiER.



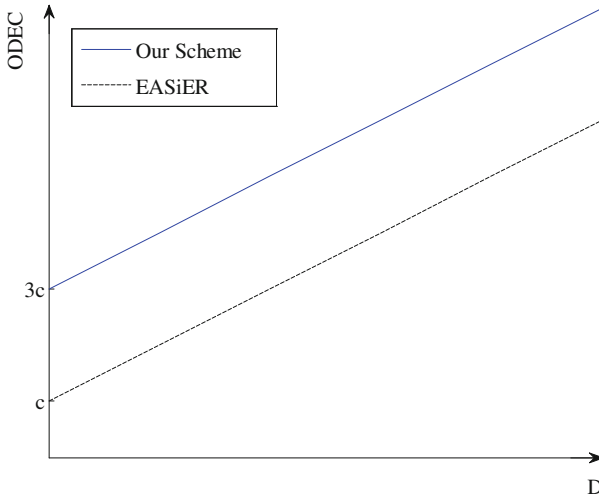
**Fig. 2.** Relation between OSKC and  $n$



**Fig. 3.** Relation between OSKS and  $m$



**Fig. 4.** Relation between OENC and  $D$



**Fig. 5.** Relation between ODEC and  $D$

## 6 Conclusions

In our paper, we put forward a location privacy preserving scheme based on attribute encryption, which provides “precise”, “more accurate”, “fuzzy” and “private” four modes to manage the location information. Data owner DO can divide the location information into three parts according to the rank of intimacy, then use symmetric encryption and WT-CP-ABE algorithm to encrypt location information file and key information file, finally release ciphertext to social networks. By using the combination of symmetric encryption and public key encryption method, it makes the encryption of information more efficient. If and only if the key changes, the user needs to encrypt the ciphertext of key information again. However, in order to realize to decrypt the location information hierarchically, we need to use attribute encryption three times to encrypt the information of key, which increases the amount of calculation. Therefore, we will further study on how to combine symmetric encryption and attribute encryption better, reduce the tedious encryption procedures and improve the efficiency of our scheme in the future.

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