# **The New Multilayer Ensemble Classifier for Verifying Users Based on Keystroke Dynamics**

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Abstract. In this work we proposed the new multilayer ensemble classifier which can be applied in many domains, especially in the biometric systems. Proposed classifier works on database which comprises data from keystroke dynamics. Such kind of data allows us to recognize computer users who use password. It is a typical case among the users every day work. Obtained results confirm that proposed multilayer ensemble classifier gives the high security level. For this reason our method can be used to protect computer resources against forgers and imposters.

**Keywords:** Keystroke dynamics · Ensemble classifiers · Biometrics

#### **1 Introduction**

The increasing use of internet and computers makes that in practice our work can be observed by illegitimate users. Today internet service is widely available, hence many, even remotely, users have access to computers and resources [7]. For example, almost everyday we need to check our bank account, e-mail account or we have to fill out online forms, so we need to use our personal information. There are several ways to protect the sensitive information. Biometric techniques are, where we analysis voice samples, fingerprint, iris, lip prints [\[18](#page-7-0)[,19](#page-7-1)], digital signature, gait, etc. allow us to increase the security of the computer system. Keystroke dynamic is one of the important features in biometrics because it does not need any additional devices to install on computer and it could be fully implemented by means of the software  $[8]$ ,  $[12-14]$  $[12-14]$ ,  $[17]$  $[17]$ . A password is also one of the best solutions to increase the computer system security [4]. Although the password has a lot of benefits, in some cases it raises the danger. When someone illegally gets the password, the system cannot correctly recognize the person, then impostor can obtain unauthorized access to computer resources.

One way to overcome this problem is behavioral biometric of keystroke dynamics [\[4\]](#page-6-2). The keystroke rhythms of a user are measured to develop a unique biometric template of the user's typing pattern for future authentication [\[7\]](#page-6-3).

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Keystroke dynamics allows to measure timing patterns which could be used to recognize individuals. In this technique time durations between two keystrokes and pressure on the key can be measured  $[8]$ ,  $[12–14]$  $[12–14]$  $[12–14]$ . It allows us to build a unique pattern for the individuals. Keystroke dynamics is developed  $[1]$ ,  $[9,10]$  $[9,10]$ and accuracy of this biometric is improved. In our paper we used a machine learning technique to improve the recognition of authorized (legitimated) and unauthorized (illegitimated) users [\[9](#page-6-5)[–11\]](#page-6-7).

#### **2 Ensemble Classifier**

To make a pattern for each user, each of them types by means of the computer keyboard the password "try-mbs" 10 times [\[5](#page-6-8)[,6](#page-6-9)]. In practice password is represented by the vector  $\mathbf{v}_j^k = [156\ 188\ 266\ 375\ 343\ 219\ 203\ k]$ , where numbers indicate time between two consecutive pressed keys.  $k$  is a label of a given user indicate time between two consecutive pressed keys, *k* is a label of a given user, and  $j = 1, \ldots, 10$  is number of pattern. Mentioned above vectors will be supplied to an input of classifiers. By means of computer keyboard, user registers the password which was mentioned above, the password consists of eight letters and it ends by label. Such data forms a vector that is parallelly supplied to the inputs of four classifiers (see Fig. 1).



**Fig. 1.** The general structure of proposed classifier devoted to computer user's recognition.

It could be seen that proposed classifier consists of three ensemble-based sub-classifiers. The main part of a system is ensemble of the classifiers  $EC_i$ ,  $i = 1, \ldots, 3$  which consists of four single classifiers:  $c_1, c_2, c_3$  and  $c_4$ . The ensemble classifiers *ECi* work paralelly and each of them has the same structure.

In practice different types of classifiers can be applied, but we propose the following classifiers:  $Kstar(c_1)$ , BayesNet $(c_2)$ , LibSVM $(c_3)$  and HoeffdingTree $(c_4)$ .

**Kstar:** is an instance-based classifier. The classifier works on the training instance dataset. And for classification some similarity functions are used. It differs from other instance-based learners in that it uses entropy as distance function. The fundamental assumption of such a classifier is that similar instances will have similar classifications.

**BayesNet:** Bayesian networks (BNs), belong to the family of probabilistic models. This classifier is used to represent knowledge about an uncertain domain. In particular, each node in this network represents a random variable, while the connections between network nodes represent probabilistic dependencies between corresponding random variables. These conditional dependencies are often estimated by using known statistical methods. Hence, BNs combine principles from network, and probability theory, as well as computer science, and statistics.

**LibSVM:** implements algorithm for kernelized support vector machines (SVMs). This classifier utilized well known support vector classification. It is special library which allow us to accelerate computation.

**HoeffdingTree:** Hoeffding tree is an incremental, anytime decision tree induction algorithm that is capable of learning from massive data streams, assuming that the distribution generating examples does not change over time. Hoeffding trees exploit the fact that a small sample can often be enough to choose an optimal splitting attribute. This idea is supported mathematically by the Hoeffding bound, which quantifies the number of observations needed to estimate some statistics within a prescribed precision [\[3\]](#page-6-10).

This selection follows from the fact that mentioned classifiers give the best accuracy level compared to other classifiers. Each the  $i$ <sup>th</sup> classifier  $c_i$  on its output calculates probability  $P_i \in [0, 1]$  that a given individual is legitimated or not. The  $EC<sub>i</sub>$  structure is presented in Fig. 2. The local IF THEN rule creates a local *ECi* ensemble decision.



**Fig. 2.** Single ensemble classifier structure (one out of three).

Let  $S_g$  be a total probability generated by all classifiers. Let  $S_f$  be a probability that a given user password is forged. For such assumptions, we have:

$$
S_g = \sum_{i=1}^{4} P_i,
$$
 (1)

$$
S_f = \sum_{i=1}^{4} (1 - P_i),
$$
 (2)

where *<sup>P</sup>i* is probability of legitimate user password produced by the *<sup>i</sup>*'th classifier.

The classifiers  $c_1, c_2, c_3$  and  $c_4$  are single classifiers and local rule produce results of classification - password was authorized ("*a*") or not ("*u*"). For such assumption, the local rule can be formulated as follow:

$$
if \t S_g > S_f \t then \t user is legitimated ("a")otherwise \t user is illegitimated ("u")
$$
\t(3)

#### **3 Classifier in the Training Mode**

Learning set for a given user consists of 10 genuine and 10 forged passwords [\[5](#page-6-8)[,6](#page-6-9)]. In practice password is changing to a vector form, which has been shown in the previous section. Our database comprises only original passwords  $[5,6]$  $[5,6]$  $[5,6]$ , therefore forged examples have to be formed from the genuine passwords of other users.

Let  $O^k = \{ \mathbf{v}_1^k, \mathbf{v}_2^k, ..., \mathbf{v}_{10}^k \}$  be a set of genuine passwords of the person *k*. The database *W* includes passwords of 100 users and each of them typed the same password 10 times, therefore  $W = \{O^k\}, k = 1, ..., 100$ . Each ensemble classifier  $EC_i$ ,  $i = 1, ..., 3$  (see Fig. 2) is learned separately by means of the three kinds of learning sets  $DS_1^k$ ,  $DS_2^k$  and  $DS_3^k$ , respectively. For such assumptions the forged  $(F^a ⊂ W)$  and genuine  $(O^k ⊂ W)$  passwords of legitimated user *k* are marked below as follows:

$$
DS_1^k = O^k \cup F^a, \qquad DS_2^k = O^k \cup F^b, \qquad DS_3^k = O^k \cup F^c
$$
  
\n
$$
a \neq b \neq c \neq k \quad \text{and} \quad k = 1, ..., 100
$$
  
\n(4)

It should be noticed that password *F<sup>a</sup>* is a genuine password of the person *a* but it is treated as a forged password for the person *k*.

The classifiers  $c_1$ ,  $c_2$ ,  $c_3$  and  $c_4$  work in supervised mode. After training, classifier can be switched into verified mode.

#### **4 Classifier in the Verify Mode**

Unlike the other approaches  $[1], [4], [16]$  $[1], [4], [16]$  $[1], [4], [16]$  $[1], [4], [16]$  $[1], [4], [16]$  $[1], [4], [16]$  instead of mixing biometric features we used different machine learning algorithms only. As was explained above, the global classifier has a multi-layer structure which brightly follows from Fig. 1.

During verification procedure three ensembles of classifiers form the answer in the majority voting scheme, which is presented synthetically in Fig. 3. The voting scheme uses IF THEN rule to build ultimate decision whether the password of a given user is authorized  $({}^{\omega}a^{\omega})$  or unauthorized  $({}^{\omega}u^{\omega})$  [\[9](#page-6-5)[–11\]](#page-6-7):

$$
if \quad \bigcup_{i=1}^{3} \{a\}_{EC_i} > \bigcup_{i=1}^{3} \{u\}_{EC_i} \ then \ user \ is \ legitimate \ ("a") \quad (5)
$$
  
otherwise \nuse r is illegitimated ("u")



**Fig. 3.** Ensemble of classifiers work in the password verification mode.

#### **5 Results Obtained**

Experiments carried out allow us comparing the obtained results with other methods. In the consecutive experiments, the best structure of classifiers has been established. The results have been gathered in Table 1. In this experiment instead of ensemble, various single classifiers have been checked. Table 1 presents accuracy of the best five single classifiers from many others which were tested.

Classifier	Accuracy $[\%]$
NaiveBayesUpdatable	84.85
<b>RBFClassifier</b>	84.56
NaiveBayesSimple	84.25
HoeffdingTree	84.22
NaiveBayes	82.98

**Table 1.** Computer users recognizing accuracy of the best single classifiers.

In the next investigation we built a different ensemble classifiers. Instead of single classifier, the one-layer ensemble with different members  $(c_1, c_2, c_3 \text{ and } c_4)$ have been tested. Table 2 presents the accuracy results for the best two one-layer ensemble classifiers.

From Table 2 follows that accuracy of ensemble classifiers is still not enough in professional biometric systems. Such results should be improved. To realize this task we proposed the new type of multilayer ensemble classifiers. The general structure of these ensembles have been already presented in Fig 1. In the long time investigation carried out, we found the best classifier members of ensemble classifiers. Members of the three ensemble classifiers have been presented in Table 3 as well as the best accuracy which such classifiers reached.

Additionally we built confusion matrix for the ensemble which worked in the computer users verification mode. It presented in Table 4. Confusion matrix has



	Ensemble Classifiers Accuracy [%]		
$c_1$	BayesNet		
$\overline{c_2}$	NaiveBayesSimple		
$\frac{c_3}{c_4}$	<b>IRK</b>	88.7	
	<b>RandomForest</b>		
$\frac{c_1}{c_2}$	Kstar		
$\overline{c_2}$	HoeffdingTree		
$\overline{c_3}$	<b>NaiveForest</b>	87.7	
$\overline{c_4}$	<b>IsolationForest</b>		

**Table 3.** The best selection of the ensemble classifier members (like as in Fig 3) for keyboard dynamics - based biometric system.

$_{c_1}$	Kstar	
$c_2$	BayesNet	
$c_3$	LibSVM	98.4
$\scriptstyle{c_4}$	HoeffdingTree	

**Members of ensemble of ensemble classifiers Accuracy [%]**

**Table 4.** Confusion matrix for the best ensemble classifier selection.

$$
\frac{TP = 971|FN = 29}{FP = 3} \frac{TN = 997}{TN = 997}
$$

**Table 5.** Accuracy comparison with different methods.

Method			Accuracy  %  Database Used feature(s) Nr of users	
Proposed method	98.40	try4-mbs	latency	100
Loy $[5]$	96.14	$\text{try4-mbs}$	latency	100
Monrose [7]	92.14	private	variuos	63
Guven [2]	95.00	private	variuos	12
Sung $[15]$	98.13	practice	variuos	100

**Method Accuracy [%] Database Used feature(s) Nr of users**

been built for ensemble with members from Table 3. Our results were compared with other investigations, which is presented in Table 5. Form this table follows that proposed multilayer classifier structure gives the best accuracy level compared to state of the art proposition announced in literature. It means that in some cases biometric systems can be simply improved.

### **6 Conclusions**

From obtained results follow that new type of multilayer classifier gives the highest accuracy level compared to single classifier approaches and for other single layer ensemble classifier structures. Accuracy of 98.4% is promising result and can be treated as very high biometric factor. Hence our method can be included into the professional biometric systems based on the keystroke dynamics. The newest literature announced that it is possible to obtain the highest accuracy level compare to our proposition, but it needed more sophisticated method what causes that system works slowly.

In future we will try to investigate other ensemble classifiers with various members.

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