

# Feynman-Kac Formula and Restoration of High ISO Images<sup>\*</sup>

Dariusz Borkowski<sup>1</sup>, Adam Jakubowski<sup>1</sup>, and Katarzyna Jańczak-Borkowska<sup>2</sup>

<sup>1</sup> Faculty of Mathematics and Computer Science, Nicolaus Copernicus University,  
Chopina 12/18, 87-100 Toruń, Poland  
{dbor, adjakubo}@mat.umk.pl

<sup>2</sup> Institute of Mathematics and Physics, University of Technology and Life Sciences  
al. prof. S. Kaliskiego 7, 85-789 Bydgoszcz, Poland  
kaja@utp.edu.pl

**Abstract.** In this paper we explore the problem of reconstruction of RGB images with additive Gaussian noise. In order to solve this problem we use Feynman-Kac formula and non local means algorithm. Expressing the problem in stochastic terms allows us to adapt to anisotropic diffusion the concept of similarity patches used in non local means. This novel look on the reconstruction is fruitful, gives encouraging results and can be successfully applied to denoising of high ISO images.

## 1 Introduction

Let  $D$  be a closed rectangular in  $\mathbf{R}^2$ ,  $u : D \rightarrow \mathbf{R}^n$  be an original image and  $u_0 : D \rightarrow \mathbf{R}^n$  be the observed image of the form  $u_0 = u + \eta$ , where  $\eta$  stands for a white Gaussian noise (added independently to all coordinates with standard deviation  $\rho$ ). We assume that  $u$  and  $u_0$  are appropriately regular. We are given  $u_0$ , the problem is to reconstruct  $u$ . This is a typical example of an inverse problem [2].

Various techniques were proposed to tackle this inverse problem. One may quote the linear filtering, DCT [23], wavelets theory [11], variational methods [19], stochastic modelling [12, 18] and methods driven by nonlinear diffusion equation [8, 17, 21, 22]. In another class, one could include methods that take advantage of the non-local similarity of patches in the image. Among the most famous, we can name non local means (in short NL-means) [5, 6], BM3D [9, 10, 13], NL-Bayes [14] and K-SVD [1, 15].

In the paper [4] the authors considered the problem of the reconstruction of grey levels images using anisotropic diffusion expressed in stochastic terms. This representation allows them to adapt to the reconstruction process the idea of patches similarity using in NL-means algorithm. This novel look on the reconstruction problem was fruitful and gave very good results for gray images. In this paper we generalise the results from [4] to colour images and apply proposed method to denoising of high ISO images taken from digital cameras.

---

<sup>\*</sup> This research was supported by the National Science Centre (Poland) under decision number DEC-2012/07/D/ST6/02534.

## 2 Feynman-Kac Formula

In order to express the anisotropic diffusion equation  $\frac{\partial u}{\partial t} = Au$  in stochastic terms, where  $Au$  is some diffusion operator, one needs to use the Feynman-Kac formula [16].

**Theorem 1 (Feynman-Kac Formula).** *Let  $u_0 \in C_0^2(\mathbf{R}^n)$  (continuously twice differentiable with compact support) then the function  $u(t, x)$  defined by*

$$u(t, x) = \mathbf{E} [u_0(X_t)] \quad (1)$$

*satisfies the diffusion equation  $\frac{\partial u}{\partial t} = Au$ , where  $X$  is some stochastic process driven by the operator  $Au$  and vice versa this operator determines a stochastic process  $X$ .*

We do not want to focus on the relationship between  $Au$  and  $X$  but for us the important information is that the anisotropic diffusion can be expressed in the form of the expected value of some stochastic process.

## 3 Non Local Means Algorithm

In this section we cite results from [5–7] and for precise definitions and deeper discussion about NL-means algorithm we refer the reader to these articles.

Let  $v = \{u_0(i) | i \in I = \mathbf{Z}^2 \cap D\}$  be a discrete noisy image and  $\{w(i, j)\}$  be the weights that depend on the similarity between the pixels  $i$  and  $j$  and satisfy the usual conditions  $0 \leq w(i, j) \leq 1$  and  $\sum_j w(i, j) = 1$ . The reconstructed value  $NL(v)(i)$  for a pixel  $i$  is defined as a weighted average of all pixels in the image

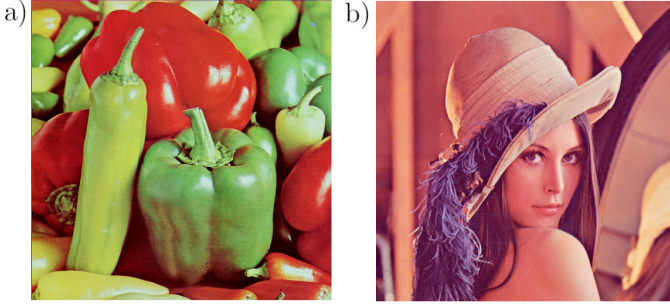
$$NL(v)(i) = \sum_{j \in I} w(N_i, N_j) v(j).$$

The weight  $w(N_i, N_j)$  depends on the similarity of the intensity gray level or colour vectors of neighbourhoods  $N_i, N_j$  centred at pixels  $i$  and  $j$  and can be defined by  $w(N_i, N_j) = \frac{1}{Z(i)} \exp\left(-\frac{d(N_i, N_j)}{s^2}\right)$  where  $Z(i)$  is the normalising factor  $Z(i) = \sum_j \exp\left(-\frac{d(N_i, N_j)}{s^2}\right)$  and  $d(N_i, N_j)$  is some measure of distance between intensity gray level or colours vectors of similarity windows. The number  $s$  is a parameter that controls the decay of the exponential function.

In [7] the authors proposed to use the following weight function for RGB images:

$$w(B_{i,r}, B_{j,r}) = \exp\left(-\frac{\max\left(\frac{\|B_{i,r} - B_{j,r}\|^2}{3(2r+1)} - 2\rho^2, 0\right)}{s^2}\right),$$

where  $B_{i,r}$  means a neighbourhood of a size  $(2r + 1) \times (2r + 1)$  RGB pixels centred at  $i$  and  $\|B_{i,r} - B_{j,r}\|$  is the Euclidean distance between  $B_{i,r}$  and  $B_{j,r}$ .



**Fig. 1.** Original test images:  $512 \times 512$  a) Peppers b) Lenna

## 4 Image Reconstruction of Colour Images Based on Feynman-Kac Formula and Non Local Means

Note that in the case of numerical scheme the Feynman-Kac formula can be written as

$$u(t, x) = \frac{1}{M} \sum_{i=1}^M u_0(X_t(\omega_i)),$$

where  $M$  is a number of iterations of Monte Carlo method. In particular, for the terminal time  $t = T$ , for which we get the reconstructed image,

$$u(x) = u(T, x) = \frac{1}{M} \sum_{i=1}^M u_0(X_T(\omega_i)).$$

Now we need to construct a stochastic process  $X$  driven by a geometry of a colour image. Unfortunately, we can not use the gradient function as it was for grey levels images [4]. And therefore we propose to use the following stochastic process  $X$  being a particular case of a general model taken from [3].

Let

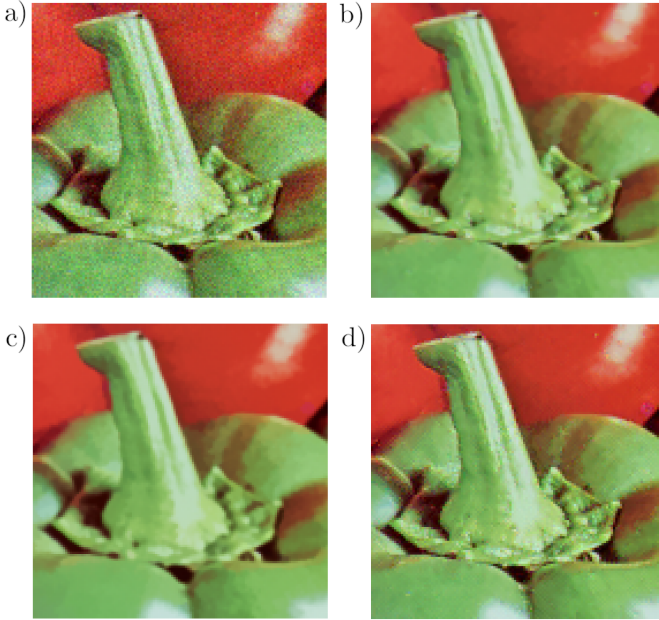
$$\begin{aligned} X_0 &= x, \\ H_k &= \Pi_D(X_{k-1} + h \cdot (\Phi_{0,1}, \Phi_{0,1})) \\ X_k &= \begin{cases} H_k, & \text{if } \Theta, \\ X_{k-1}, & \text{elsewhere,} \end{cases} \quad k = 1, 2, \dots, \tau_m, \end{aligned}$$

where  $\Pi_D(x)$  denotes a projection of  $x$  on the set  $D$  and  $\Phi_{0,1}$  is a random number generator from the normal distribution with mean 0 and standard deviation 1. By  $\Theta$  we mean the condition

$$\|(G_\delta * u_0)(H_k) - (G_\delta * u_0)(X_{k-1})\| \leq 0.8 \cdot \rho$$

where  $G_\delta$  is  $3 \times 3$  Gaussian mask and by  $\tau_m$

$$\tau_m = \min\{k; k \geq m \text{ and } \Theta \text{ is true } m \text{ times}\}.$$



**Fig. 2.** a) Noisy image  $\rho = 10$  b) New method c) Anisotropic diffusion d) NL-means

The interpretation of the process  $X$  is the following. First, note that the stochastic process  $\tilde{X}$ , where  $\tilde{X}_0 = x$  and  $\tilde{X}_k = \tilde{X}_{k-1} + h \cdot (\Phi_{0,1}, \Phi_{0,1})$  is a discrete approximation of 2-dimensional Wiener process with time step parameter equals  $h$ . Modification of this Wiener process by adding the condition  $\Theta$  ensures that the process  $X$  will move to the homogeneous areas. The above construction of  $X$  has two important advantages. Firstly, we do not use gradient function or its equivalence for colour images. Secondly, since we can use large value of time step parameter, the process  $X$  can be simulated fast (see details in [3]).

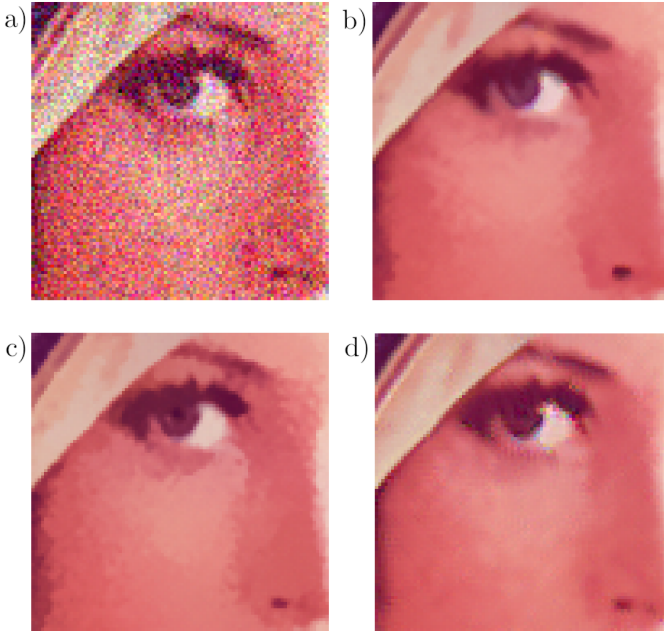
Since the process  $X$  is considered on the random interval with the terminal time  $\tau_m$ , the model of stochastic anisotropic diffusion based on Feynman-Kac formula has the following form:

$$u(x) = \sum_{i=1}^M \frac{1}{M} u_0(X_{\tau_m(\omega_i)}(\omega_i)), \quad (2)$$

which means that each pixel  $u_0(X_{\tau_m(\omega_i)}(\omega_i))$  is weighted with the same value  $\frac{1}{M}$ . But since pixels have different colours we may consider them with different weights depending on their neighbourhood. We follow NL-means algorithm and propose to think of weights that depend on patches similarity. Finally, we can introduce a new method of the image restoration based on Feynman-Kac formula

$$u(x) = \frac{1}{Z} \sum_{i=1}^M u_0(X_{\tau_m(\omega_i)}(\omega_i)) w(B_{x,r}, B_{X_{\tau_m(\omega_i)}(\omega_i), r}). \quad (3)$$

The meaning of the parameters in the new method is the same as in original approaches [3, 7]. Very good results we can obtain with  $(M, m, h) = (50, 10, 4)$  for which the time of the reconstruction is comparable to NL-means.

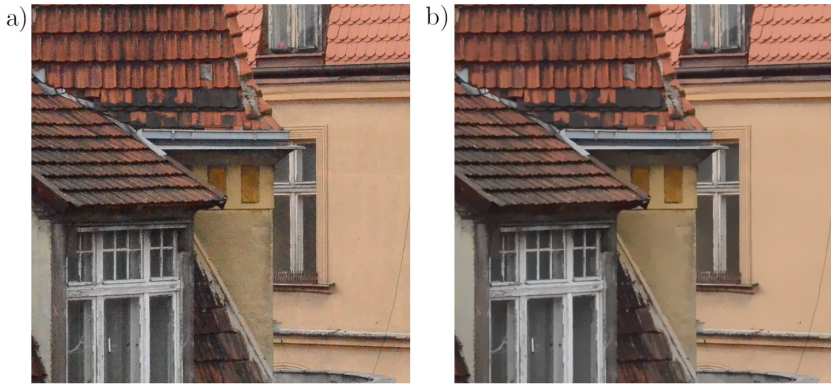


**Fig. 3.** a) Noisy image  $\rho = 30$  b) New method c) Anisotropic diffusion d) NL-means

## 5 Experimental Results

Some measures of quality for our evaluation experiments regarding new method, non local means algorithm and anisotropic stochastic diffusion are presented in Table 1, Table 2, Fig. 2 and Fig. 3. The results refer to RGB colour images *Lenna* and *Peppers* corrupted (independent all channels) with the Gaussian noise with standard deviation  $\rho$ . Noisy images have been reconstructed with using vector analysis in RGB space. The maximum values of Peak Signal to Noise Ratio (in short PSNR) and Structural SIMilarity (in short SSIM) index obtained using tested methods are given in tables. Parameters of SSIM were set to the default values as recommended by [20].

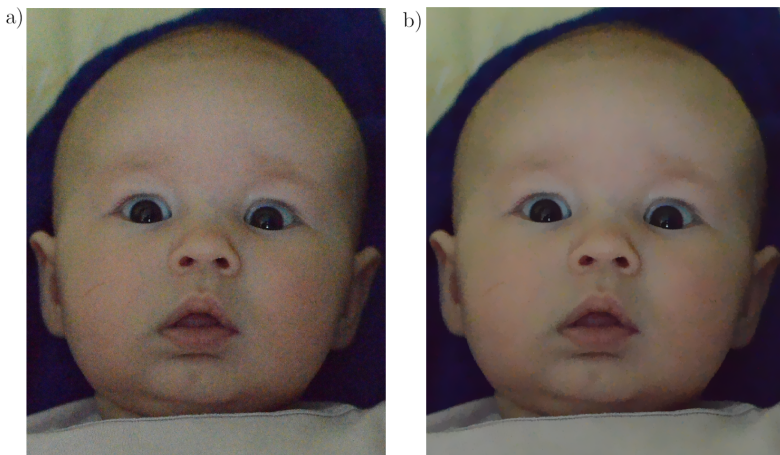
The analysis of the measures of image quality shows that the new method performs better. Moreover, when comparing the figures one can observe that the image created by the new method is visually more pleasant. The reason for this



**Fig. 4.** a) Input high ISO image b) Result of the reconstruction using new method

is that the NL-means approach shows clear evidence of a halo of noise effect around the edges whereas anisotropic diffusion smooths details too much and shows a block image.

The type of high ISO sensor noise produced by a typical digital camera sensor can be modelled as an additive white Gaussian distribution with zero mean and a standard deviation proportional to the value of ISO. In figures Fig. 4., Fig. 5. we see images taken at high ISO value and the result of reconstruction using the new algorithm.



**Fig. 5.** a) Input high ISO image b) Result of the reconstruction using new method

**Table 1.** Maximum values of PSNR

| Image   | Noise $\rho$ | NL-means algorithm | Stoch. anisotropic diffusion | New method     |
|---------|--------------|--------------------|------------------------------|----------------|
| Peppers | 10           | 32.9404            | 32.3572                      | <b>33.1289</b> |
|         | 20           | 30.2984            | 30.6057                      | <b>31.0984</b> |
|         | 30           | 27.3031            | 29.2140                      | <b>29.8178</b> |
|         | 40           | 26.6428            | 28.1988                      | <b>28.6991</b> |
|         | 50           | 25.9941            | 27.2549                      | <b>27.8611</b> |
|         | 60           | 25.5353            | 26.5094                      | <b>27.0802</b> |
| Lenna   | 10           | 34.0127            | 33.0964                      | <b>34.3550</b> |
|         | 20           | 31.5780            | 31.1301                      | <b>31.8386</b> |
|         | 30           | 29.6376            | 29.6041                      | <b>30.2871</b> |
|         | 40           | 28.6433            | 28.5068                      | <b>29.0773</b> |
|         | 50           | 27.7377            | 27.5843                      | <b>28.1308</b> |
|         | 60           | 27.0094            | 26.7234                      | <b>27.3205</b> |

**Table 2.** Maximum values of SSIM

| Image   | Noise $\rho$ | NL-means algorithm | Stoch. anisotropic diffusion | New method    |
|---------|--------------|--------------------|------------------------------|---------------|
| Peppers | 10           | 0.9536             | 0.9470                       | <b>0.9548</b> |
|         | 20           | 0.9194             | 0.9146                       | <b>0.9232</b> |
|         | 30           | 0.8898             | 0.8866                       | <b>0.8994</b> |
|         | 40           | 0.8645             | 0.8645                       | <b>0.8759</b> |
|         | 50           | 0.8383             | 0.8447                       | <b>0.8564</b> |
|         | 60           | 0.8284             | 0.8229                       | <b>0.8362</b> |
| Lenna   | 10           | <b>0.9588</b>      | 0.9467                       | 0.9573        |
|         | 20           | 0.9224             | 0.9115                       | <b>0.9232</b> |
|         | 30           | 0.8929             | 0.8790                       | <b>0.8930</b> |
|         | 40           | 0.8640             | 0.8528                       | <b>0.8648</b> |
|         | 50           | 0.8377             | 0.8289                       | <b>0.8414</b> |
|         | 60           | 0.8174             | 0.8050                       | <b>0.8176</b> |

## 6 Conclusion

In this paper we proposed a new method of digital image denoising. Applying the Feynman-Kac formula to express anisotropic diffusion allows us to adapt the idea from non local means. The new method can be used successfully to reconstruction of high ISO images by giving what is the best from anisotropic diffusion and non local means method.

## References

1. Aharon, M., Elad, M., Bruckstein, A.: K-SVD: An algorithm for designing over-complete dictionaries for sparse representation. *IEEE Trans. Image Process.* 54(11), 4311–4322 (2006)
2. Aubert, G., Kornprobst, P.: *Mathematical problems in image processing*. Springer, New York (2002)

3. Borkowski, D.: Stochastic approximation to reconstruction of vector-valued images. In: Burduk, R., Jackowski, K., Kurzynski, M., Wozniak, M., Zolnierok, A. (eds.) CORES 2013. AISC, vol. 226, pp. 395–404. Springer, Heidelberg (2013)
4. Borkowski, D., Jańczak-Borkowska, K.: Image restoration using anisotropic stochastic diffusion collaborated with non local means. In: Saeed, K., Chaki, R., Cortesi, A., Wierzchoń, S. (eds.) CISIM 2013. LNCS, vol. 8104, pp. 177–189. Springer, Heidelberg (2013)
5. Buades, A., Coll, B., Morel, J.M.: A non local algorithm for image denoising. *IEEE Computer Vision and Pattern Recognition* 2, 60–65 (2005)
6. Buades, A., Coll, B., Morel, J.M.: A review of image denoising algorithms, with a new one. *Multiscale Model. Simul.* 4(2), 490–530 (2006)
7. Buades, A., Coll, B., Morel, J.M.: Non-local means denoising. *Image Processing on Line* (2011)
8. Catte, F., Lions, P.L., Morel, J.M., Coll, T.: Image selective smoothing and edge detection by nonlinear diffusion. *SIAM J. Numer. Anal.* 29(1), 182–193 (1992)
9. Dabov, K., Foi, A., Katkovnik, V., Egiazarian, K.: Image denoising by sparse 3D transform-domain collaborative filtering. *IEEE Trans. Image Process.* 16(8), 2080–2095 (2007)
10. Danielyan, A., Katkovnik, V., Egiazarian, K.: Bm3d frames and variational image deblurring. *IEEE Trans. Image Process.* 21(4), 1715–1728 (2012)
11. Donoho, D.L., Johnstone, I.M.: Ideal spatial adaptation via wavelet shrinkage. *Biometrika* 81(3), 425–455 (1994)
12. Geman, S., Geman, D.: Stochastic relaxation, gibbs distributions and the bayesian restoration of images. *IEEE Pat. Anal. Mach. Intell.* 6, 721–741 (1984)
13. Katkovnik, V., Danielyan, A., Egiazarian, K.: Decoupled inverse and denoising for image deblurring: variational BM3D-frame technique. In: 2011 18th IEEE International Conference on Image Processing (ICIP), pp. 3453–3456 (2011)
14. Lebrun, M., Buades, A., Morel, J.M.: Implementation of the Non-local Bayes image denoising. *Image Processing on Line* (2011)
15. Mairal, J., Elad, M., Sapiro, G.: Sparse representation for color image restoration. *IEEE Trans. Image Process.* 17(1), 53–69 (2008)
16. Oksendal, B.: *Stochastic differential equations: an introduction with applications*, 3rd edn. Springer (1992)
17. Perona, P., Malik, J.: Scale-space and edge detection using anisotropic diffusion. *IEEE Trans. Pattern Anal. Mach. Intell.* 12(7), 629–639 (1990)
18. Richardson, W.H.: Bayesian-based iterative method of image restoration. *JOSA* 62(1), 55–59 (1972)
19. Rudin, L.I., Osher, S., Fatemi, E.: Nonlinear total variation based noise removal algorithms. *Phys. D* 60, 259–268 (1992)
20. Wang, Z., Bovik, A.C., Sheikh, H.R., Simoncelli, E.P.: Image quality assessment: From error visibility to structural similarity. *IEEE Trans. Image Process.* 13(4), 600–612 (2004)
21. Weickert, J.: Theoretical foundations of anisotropic diffusion in image processing. *Computing Supplement* 11, 221–236 (1996)
22. Weickert, J.: Coherence-enhancing diffusion filtering. *Int. J. Comput. Vision* 31(2/3), 111–127 (1999)
23. Yaroslavsky, L.P.: Local adaptive image restoration and enhancement with the use of DFT and DCT in a running window. In: *Proceedings of SPIE 2825*, pp. 2–13 (1996)