Capturing Variability in Model Based Systems Engineering

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Abstract. Automotive model-based systems engineering needs to be adapted to the industry specific needs, in particular by implementing appropriate means of representing and operating with variability. We rely on existing modeling techniques as an opportunity to provide a description of variability adapted to a systems engineering model. However, we also need to take into account requirements related to backwards compatibility with current practices, given the industry experience in mass customization. We propose to adopt the product line paradigm in model-based systems engineering by extending the orthogonal variability model, and adapting it to our specific needs. This brings us to an expression closer to a description of constraints, related to both orthogonal variability, and to SysML system models. We introduce our approach through a discussion on the different aspects that need to be covered for expressing variability in systems engineering. We explore these aspects by observing an automotive case study, and relate them to a list of contextual requirements for variability management.

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1 Introduction

Product diversity has an impact on all organization levels. However, one of the areas that could benefit and improve in respect to the management of variability in automotive, is model based systems engineering (MBSE). Our purpose is to introduce a variability modeling technique in MBSE, that would bridge the gap between vehicle features and component specifications, by introducing variability management on an intermediate level. This would enable engineers to design systems for reuse. For instance, reuse modules, components, and also specifications, requirements, or documented system architectures. We aim to draw on the valuable experience provided by software product line engineering and either adopt or adapt modeling techniques for model based systems engineering context and existing product variety practices at Renault.

1.1 Motivating Examples

The problem we are facing can be analyzed from multiple perspectives: from an information systems point of view (structure, storage, accessibility of data, compatibility with legacy systems), modeling techniques and extension of systems engineering meta-models, processes and specific practices. We need to adopt a research protocol which enables us to gradually refine our research problem in respect to each of these aspects, as explained in Section 4.

However, in order to provide some insight on the context and modeling issues, we present some simple variability modeling examples.

Issue 1: Need for flexibility and detail. The Constraint Satisfaction Problem (CSP) formalisms are suited for a great variety of problems. For instance, they can be used for product configurations, and the representation of the catalog or range of products, at Renault [2]. This representation provides an efficient mean of interacting with customers through online configurators in order to create custom vehicle configurations.

For example, let's consider the following boolean variables:

1. *Door opening system*: SOPA, SOPB, SOPC (three types of door opening systems);
2. *Window lifts*: FMWL (front manual window lifts), EFWL (electric front window lifts), FAPWL (front anti-pinch window lifts), EIWL (electric impulse window lifts), FIDEP (front electric impulse for driver side and electric for passenger side);

and the constraint:

$$SOPC \Rightarrow (EFWL \lor EIWL \lor FIDEP) \qquad (1)$$

Constraint 1 imposes that variant *SOPC* of the vehicle *door opening system* requires the use of only one of the three variants of window lifts: "electric front window

lifts", "electric impulse front window lifts", or "front electric impulse for driver side and electric for passenger side window lifts".

In the case of Renault, the CSP formalism, implemented through the organization "documentary language", captures characteristics of already developed products. This is why it is only possible to take into consideration some of these constraints only once the product is fully developed and the appropriate variables and constraints were added to the lexicon (variables in the "documentary language" expressing vehicle characteristics). However, some of these constraints, as in the case of constraint 1, are technical by nature and are discovered only during system design. Furthermore, detailed requirements and design variability is not captured through the "documentary language", which would enable system engineers to apply configuration techniques for the reuse of requirements and specifications on any level of detail.

Renault's product range is very broad, leading to 10^{21} possible configurations for the Traffic van product family [2]. On the one hand, further increasing the number of variables, to capture more detailed variability for each vehicle system, would only create even more complex problems for online configurators. On the other hand, variability expression in MBSE needs to be compatible with legacy systems, although variability models could be local for each family of systems (vehicle subsystems).

Issue 2: Representation of "complex" constraints. One of the modeling techniques for variability, the orthogonal variability model (OVM), was introduced by Pohl et al. [16] to manage variability in the context of software product lines. The formalism, presented in Figure 1, enables the representation of constraints such as "requires" and "excludes" between variants and variation points. To express constraints 1 using OVM, we need to introduce an auxiliary variation point - *AuxiliaryVP* - as shown in the diagram[1] from Figure 1.
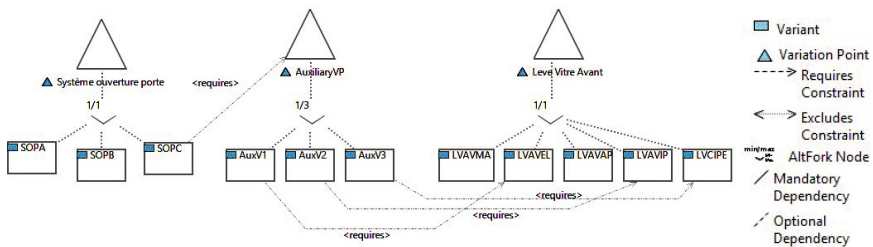

Fig. 1 Using an auxiliary variation point to express constraints using OVM notation

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[1] Diagram realized using the VARMOD Prime Tool
(http://www.sse.uni-due.de/en/projects/varmod-prime)

Issue 3: Variability in system architectures. Another formalism for variability modeling is the Feature Model (FM) [13]. FMs have become the most widely accepted modeling technique for variability management in the field of software product lines . FMs have the advantage of being easy to understand and independent of specific domains. Figure 2 presents two possible ways for modeling the functional decomposition for the electric parking brake system (EPB): (a) using the FM hierarchy to represent common and optional functions[2] and (b) applying the stereotype << *variableElement* >> [26] to distinguish common and optional functions in SysML(UML).

In the case of system architectures, hierarchies are already introduced through decomposition, such as the functional or physical structures, which means we can imagine two scenarios to make use of FMs. In the first case, a partial feature structure may be deduced from variability in the system architecture along with the constraints imposed by the semantics of the SysML system model. However, characteristics defined in the "documentary language" are not structured in the same hierarchical way. In a second case, the system engineer would create hierarchies for both variability and architectures. However, this would result in redundant information and increase in the model complexity.
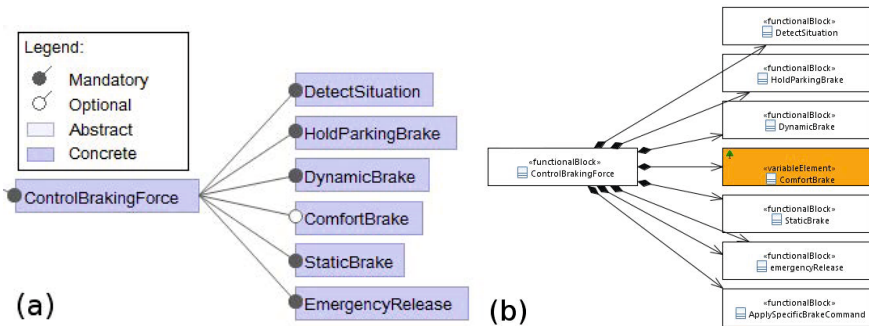

Fig. 2 Electric Parking Brake system (partial) functional decomposition (a) using the FM notation; (b) using stereotyped "optional" SysML block elements

We propose in this article to adopt an extended orthogonal variability model Co-OVM (Constraint Oriented Orthogonal Variability Model) to cover specific needs for systems engineering at Renault. Co-OVM is implemented as a UML profile in the SysML modeler Papyrus as an extension to Tessier's Sequoia plug-in [26].

The article is structured in 7 parts. Following the introduction, we present in Section 2 an overview of existing variability modeling techniques. Section 3 develops the subject around different aspects that should be taken into account to introduce variability management in our MBSE framework. Section 4 introduces the

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[2] Diagram realized using FeatureIDE
`http://wwwiti.cs.uni-magdeburg.de/iti_db/research/`
`featureide/`

requirements for a variability management approach in the context of systems engineering at Renault and the meta-model based on the identified concepts. Section 6 explains the implementation and results regarding MBSE variability management tools, based on the modeler Papyrus. Finally, Section 7 concludes the paper by some perspectives to our work.

2   Related Work

Many variability modeling techniques exist [13][16][26][22]; however, the simple implementation of such an approach in a large organization would have some shortcomings and challenges, as pointed out by Filho et al. [10]. They would have to be adapted to the specific context of the organization.

Variability models diverged into numerous dialects through extension, adaptation or through application in general purpose modeling languages.

By drawing on comparisons and classifications [7][6][1][23] for an overview of variability modeling techniques, we propose the following synthesis: (a) distinct conceptual models for variability; (b) embedding variability in existing modeling languages or artifacts; and (c) realization techniques [23], enabling technologies (e.g., off-the-shelf solvers for constraints). A short summary presenting the classification of these techniques is presented in table 1, which do not take into account aspect oriented modeling for variability, as we considered this to be a software specific technique.

Our aim is to embed variability concepts in SysML models, while providing compatibility to the company "documentary language" and support for our MBSE framework [5].

Table 1 Classification of variability modelling techniques

VM technique class	Standalone variability models	Applied/ embedded variability	Enabling techniques
Feature Model based	FODA[13] , FeatuRSEB, FORE, FOPLE, GP, CBFM, Forfamel	UML Integration of features [17]; RequiLine (requirement engineering) [14]	
Variation Point based	Orthogonal Variability Model (OVM)[16], Gomma and Weber, Quality Aware OVM [19], COVAMOF[23], VSL[3]	UML integration of OVM: Halmans and Pohl [12]; von der Maßen and Lichter [14]	
Constraint Based		Sequoia (Tessier et al.)[26], Feature Modelling Constraint Language (FMCL) [11]	Salinesi et al.[22], Streitferdt et al. [24]

3   Identification of Concepts for the Representation of Variability in Systems Engineering

System models alone are not able to completely ensure traceability from requirements to the implementation when variability is present. For example, variability traceability needs to be ensured in relation to the project or business context and system assets, answering to the questions: who specifies variability?, what is the rationale for increasing variety?, to which context does a particular expression of variability apply? Based on our industrial experience, we can claim that variability is present not only on the client offer level, but also on the solution level through design alternatives and replaceable components.

The system model needs to be complemented with relevant information for capturing variability. Several aspects are essential for the representation of variability in model based systems engineering, which shall be discussed in this section.

Types of Variability. The central concept, implicit in all variability languages is *the choice* [15]. The act of performing *choices* can be regarded either as creating a configuration (e.g., online configurators) or as decision making, involving specific engineering domain information, with impact on the final derived system model.

Indeed, approaches such as DOPLER [18] refer to choices as decisions, and the "decision oriented" model represents a link between the domain of assets and the derived system. "Features" capture high level variability in requirements, exposed to the customer (or stakeholders) and enable system configuration from a higher level of abstraction, without focus on decisional impact.

In respect to the design space, a decision oriented derivation would be directed from the problem to the solution space, whereas a non-decision oriented configurations would not take into account any particular workflow. To our opinion all these approaches are useful at certain phases in the lifecycle of the system. We can thus identify: *design* decisions with impact on the system model, characteristics that contribute to products *diversity* and replaceable system parts (e.g., *components* from different suppliers, and COTS).

Sources of Variability. Because existing vehicle level variants further impact the development each subsystem, it is important to trace their origin, where they first occur. For example, variations for the gear box (automatic or manual), indirectly require the development of alternative behaviors for the electric parking brake (EPB) system. Since not all vehicle models propose both automatic and manual gearboxes, it is important to trace the origin of variability and the targeted configurations.

The source may be one of the system levels of decomposition, abstraction level (operational scope, behavior, physical), technical context (enabling systems), environment (climate, country external conditions etc.), stakeholder viewpoints, or the "documentary language". When the system model does not provide sufficiently fine grained information for traceability, it is possible to add more detailed information in respect to the variation source, to point to specific model elements. Once introduced, the variation may further impact lower levels of abstraction. (e.g., functional variability may induce the same variations of a physical level). One interesting

aspect of automotive systems is that there is much more physical variability in systems - related to alternative or shifting technologies, and component suppliers - rather than functional variability.

Legacy Variability Specification. Product variety is not a new concern in the automotive industry. new. As systems engineering takes into account variability, both the tools and existing knowledge for mass customization need to remain compatible and provide a base for new MBSE tools.

The "documentary language" enables the description of variability on the vehicle level. Astesana et al.[2] describe the way variety (or "diversity") is expressed and exploited at Renault: as constraint satisfaction problem variables.

From a representation of data point of view, variables are grouped by the corresponding variation subject (e.g., type of fuel : diesel, gasoline etc.), which brings us closer to the modeling techniques known in product line engineering. In the case of the documentary language, there is no distinction between "mandatory" or "optional" variables and all defined variables need to be assigned a value [2]. Other semantic properties (like commercial packs of options, default options, preferences etc.) are specific to marketing and commercial activities. They are neither specific to systems engineering, nor crucial for compatibility.

Constraints, The Core of Product Line Engineering. Existing vehicle features (at Renault) are represented as Boolean expressions. At the core of product line engineering practices is constraint programming [21][15][4][2], which enables both the representation and the analysis of product line models. This is indeed the aspect addressed by all variability models, which is essential for the derivation of a single system model. At Renault, constraints are introduced through the commercial offer and stakeholder requirements, and also due to technical, architectural dependencies or supplier constraints. Technical constraints are the result of dependencies to variable resources from within the system or from external enabling systems. Sometimes technical constraints need to be rendered visible for the commercial offer (e.g., the technical constraint *a navigation system requires the presence of a CD player* needs to be visible for the commercial offer). Finally, we need to be able to express constraints both in variability models and in system architecture, to asses impact of variant selection.

Variability in System Architecture Models. Tseng & Jiao [27] define *variety generation* as a "way in which the distinctiveness of product features can be created". They also define the basic methods in which variety can be generated: attaching (*presence*), swapping (*replacement*), and scaling (*parametrization*). More complex *variety generation* techniques can be created based on the repeated use of these basic methods. The purpose of these techniques is to introduce *variety* through components, by proposing different configuration items which satisfy system requirements, for the conception of the system. These concepts are also present in the Common Variability Language (CVL) [25], described with slightly different vocabulary: existence, value assignment, substitution.

The variability model is linked to the architecture model through mapping relationships. We considered an "*n to n*" relation for the mapping of variant choices on system model elements (binding). In this case, the semantics of the mapping relationships should be specified by the user as follows: (i) *at least one selection* of the linked variants validates the presence of the system element, or (ii) *all selections* of the linked variants validate the presence of the system element. This type of relationships can be represented as constraints, which are specific to the architecture of the family of systems.

Multiple Viewpoints. It is useful to take into account existing system viewpoints to navigate through the available variability, and relate variability choices to the system analysis being performed. The definition of additional viewpoints on variability can broaden the scope of the system analysis (e.g., taking into account supported variability for suppliers may influence decisions for component selection). Furthermore, in our case, we also rely on the definition of viewpoints to partially define the flow of choices for product line derivation [9]. Successive partial derivations enable the engineer to gradually reduce the solution space and generate specific deliverables for each project milestone.

Customer Oriented Variability. The customer is represented within the organization by the "product department", which manages, structures and proposes the commercial offer, by defining the vehicle *options*, *packs of options* and *levels of equipment*. From a systems engineering point of view we consider the commercial offer as a part of the stakeholder requirements and we choose not to have any additional representations for this type of variability.

4   Research Approach and Requirements for the Description of Variability in Renault MBSE

The research protocol we used to define the model is based on the development of engineering scenarios for families of systems[8] as well as an ontology for variability. The ontology served as a mean of aggregation of concepts relative to engineering practices from within the organization, and from relevant literature on product lines. This approach is represented in Figure 3. At the same time the variability management ontology provides the specifications for developing tool support for MBSE, based on Papyrus SysML modeler.

The use of ontologies for variability has several benefits in our context. Ruiz & Hilera [20] define the objectives for using ontologies in software design and development. In particular they mention the following applications: specification to specify the requirements and components definitions or the system functionality; knowledge acquisition to rely on ontologies as a guide for the knowledge acquisition process.

Experimenting with the example of the Electric Parking Brake System (EPB) allowed us to better understand and confirm the issues that we identified through interviews and exploration of the company practices.
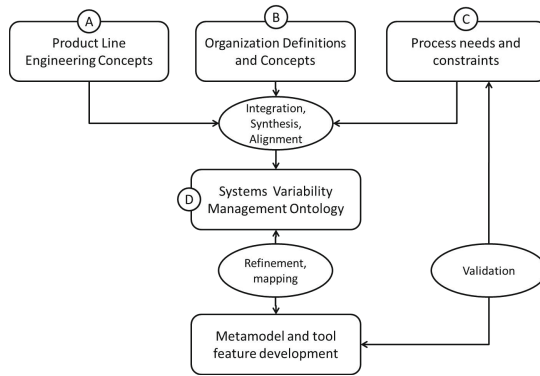
Fig. 3 Approach for the discovery of variability concepts

While we have identified requirements in a more exhaustive manner, we present briefly the core requirements that the method for variability management should satisfy:

R#01. The approach shall provide a representation for reuse, in extension to the system modeling paradigm (used at Renault).

R#02. The approach shall be compatible/integrated to existing legacy tools and processes in respect to variability.

R#03. The approach shall support current reuse strategies.

R#04. The approach shall be scalable, applicable to multiple levels of system decomposition.

In Table 2 we relate these requirements to the aspects regarding the representation of variability for systems from the Section 3, without regarding the requirement refinement details.

5   An Orthogonal Variability Meta-model for the Context of Renault Systems Engineering

Choosing a variation point based model for the description of variability, means that we can use a similar description for the different types of variability (design decisions, system characteristics etc.) and at the same time we can rely on the existing "documentary language" model which is in use in legacy systems. It is also a convenient representation when taking into account viewpoints, since the simple variation point based structure does not pose consistency problems.

The implementation is based on the the modeler Papyrus[3] and it extends the plug-in for product lines, Sequoia [26]. Sequoia already supports expression of variability

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[3] http://www.eclipse.org/papyrus

Table 2 Overview of the covered aspects of variability

Aspect	Specific Concepts	Requirements
Types of variability	Diversity, DesignDecision, ComponentChoice	R#01
Sources of variability	FunctionalScope, PhysicalScope, TechnicalContext, OperationalScope, SystemEnvironement, Stakeholders, DocumentaryLanguage	R#01
Legacy variability specification	Object, Criteria, MTC	R#02
Constraints	Dependencies, VariantState, Seqouia VariationGroup[26]	R#01
Impact of choices on system elements	Binding, VariationForm	R#01
System model variability visibility	VariabilityImpact	R#01
Methodology support	DiversityContext, DiversityUseCase, Target (Vehicle) Project	R#01, R#01, R#04
Customer oriented variability	Vehicle Options, Packs of Options, Levels of Equipment etc.	not included

by using constraints between optional SysML/UML model items. However, we need to adapt it's functionalities in respect to the specific MBSE context at Renault.

Variability concepts were defined as a UML profile, that extends current notions present in SysML and in the SysML-R profiles [5]. It is worth pointing out, that variants are implemented as stereotypes on use-cases, which was also proposed by Halmans et al. [12], and by von der Maßen and Lichter [14]. This, along with the existing Sequoia profiles for modeling constraints, allowed us to adapt the use-case diagrams for modeling constraints between variants. To the model to be orthogonal, variability is stored separately from the system model and may be reused across different system models. We also take advantage of the existing Sequoia representation of constraints in UML to capture constraints issued by the definition of the product line through the representation of variability dependencies in the variability model, but also constraints issued from the propagation of variability on the system's architecture. The concepts for representing variability are presented in Figure 5.

6 Modeling Tool Example

We have used two simple systems to experiment with our models : the electric parking brake (EPB) and the automatic lighting system. They were exploratory case studies simple enough to provide us with valuable information through examples and observation.

The EPB model we considered, contains variations on all abstraction levels, and allowed us to exercise several scenarios [8] in respect to the sequence of choices that lead to different configurations :

(a) reuse of two alternative designs (based on a single DC motor and a puller cable, or caliper mounted electrical actuators);

(b) reuse of problem definition and introducing new solution alternatives (based on reduced power design, and relying on complementing braking force from the hydraulic brakes);

(c) separating or combining optional system functions thorough allocation alternatives (i.e., providing of the "hill start assistant" function through the hydraulic or electric parking brakes)

In Figure 4 we represent the context diversity for the EPB system: variants that contribute to defining the scope of the system, relative to stakeholder requirements and the system environment (e.g., the system is design only for Temperate Climate, EU countries). Usually engineers design a system for particular ranges of vehicles, meaning that they target from the start of the project certain configurations. Variants and constraints for a particular vehicle project my also be represented as individual diagrams. The design should be realized with the largest possible scope of re-usability, within budget, performance and time constraints, but these initial configurations have to be satisfied in the first place and represent the focus of the system design.
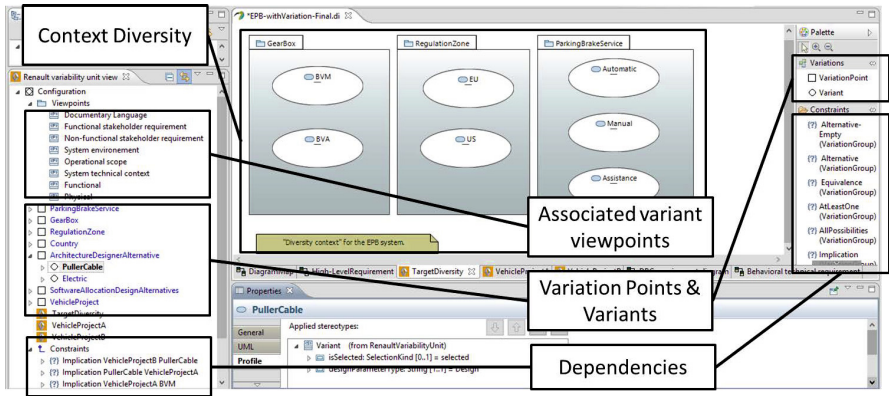

Fig. 4 Papyrus modeler including extensions for variability modeling Co-OVM

The EPB system model contains 21 variation points with 46 related variants representing system requirements (characteristics), design decisions and choices related to components. The model also contains 36 constraints directly related to variants, and 44 constraints issued from binding to the system model and from propagation of optional elements. It is often the case that in practice, both system and constraint models are far more complex. While in the EPB case the Co-OVM model satisfied our requirements, we still have to experiment with larger system models.
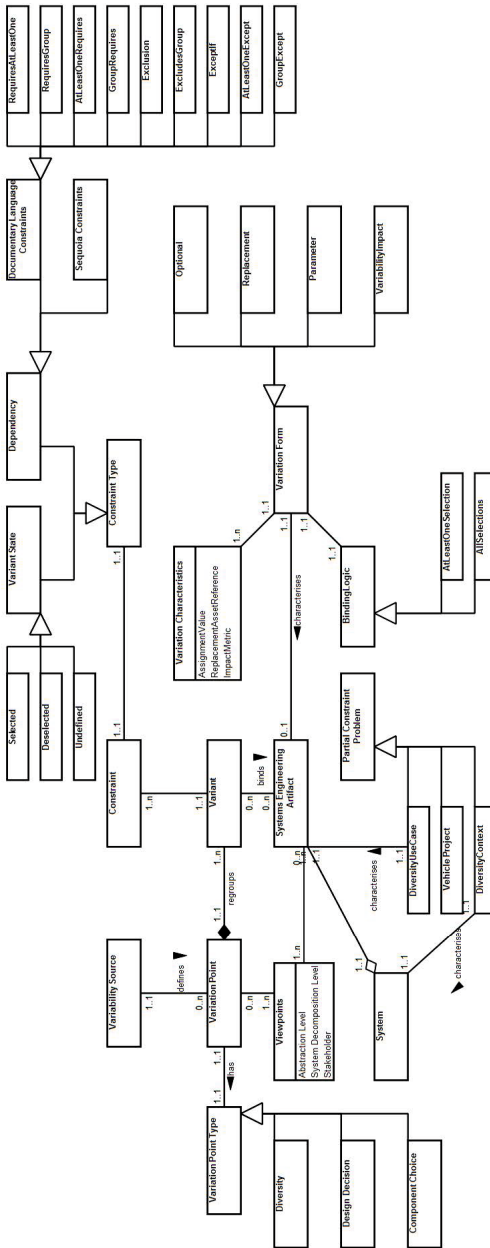
Fig. 5 Variability concepts in our MBSE framework

7 Conclusion and Perspectives

We proposed the adoption of a model for system variability in model based system engineering, based on concepts coming from the software product line literature and existing organization practices.

Our purpose was to:

- Provide explicit representation of variability during system conception for reuse of requirements and model elements across families of systems.
- Early documentation of configuration information for vehicle components in respect to the "documentary language".
- Facilitate the discovery and modeling of technical constraints for introducing them in the "documentary language".

We intend to further exploit the representation of variability to allow the engineer to obtain valuable information about the family of systems : calculate the coverage of the requirements of the family of systems for partial product configurations, calculate the coverage of the vehicle range for a family of systems, calculate the coverage of all possible system configurations containing a given component, and system variability or commonality index.

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