



The Balanced Connected Subgraph Problem

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Abstract. The problem of computing induced subgraphs that satisfy some specified restrictions arises in various applications of graph algorithms and has been well studied. In this paper, we consider the following *Balanced Connected Subgraph* (shortly, *BCS*) problem. The input is a graph $G = (V, E)$, with each vertex in the set V having an assigned color, “red” or “blue”. We seek a maximum-cardinality subset $V' \subseteq V$ of vertices that is *color-balanced* (having exactly $|V'|/2$ red nodes and $|V'|/2$ blue nodes), such that the subgraph induced by the vertex set V' in G is connected. We show that the BCS problem is NP-hard, even for bipartite graphs G (with red/blue color assignment not necessarily being a proper 2-coloring). Further, we consider this problem for various classes of the input graph G , including, e.g., planar graphs, chordal graphs, trees, split graphs, bipartite graphs with a proper red/blue 2-coloring, and graphs with diameter 2. For each of these classes either we prove NP-hardness or design a polynomial time algorithm.

Keywords: Balanced connected subgraph · Trees · Split graphs · Chordal graphs · Planar graphs · Bipartite graphs · NP-hard · Color-balanced

1 Introduction

Several problems in graph theory and combinatorial optimization involve determining if a given graph G has a subgraph with certain properties. Examples

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include seeking paths, cycles, trees, cliques, vertex covers, matching, independent sets, bipartite subgraphs, etc. Related optimization problems include finding a maximum clique, a maximum (connected) vertex cover, a maximum independent set, a minimum (connected) dominating set, etc. These well-studied problems have significant theoretical interest and many practical applications.

We study the problem in which we are given a simple connected graph $G = (V, E)$ whose vertex set V has each node being “red” or “blue” (note, the color assignment might not be a proper 2-coloring of the vertices, i.e., we allow nodes of the same color to be adjacent in G). We seek a maximum-cardinality subset $V' \subseteq V$ of the nodes such that V' is *color-balanced*, i.e. having same number of red and blue nodes in V' , and such that the induced subgraph H by V' in G is connected. We refer to this as the *Balanced Connected Subgraph (BCS)* problem:

Balanced Connected Subgraph (BCS) Problem

Input: A graph $G = (V, E)$, with node set $V = V_R \cup V_B$ partitioned into red nodes (V_R) and blue nodes (V_B).

Goal: Find a maximum-cardinality color-balanced subset $V' \subseteq V$ that induces a connected subgraph H .

1.1 Connection with the Graph Motif Problem

Here we establish a connection between the *BCS* problem and the *Graph Motif* problem [7, 14, 20]. In the Graph Motif problem, we are given the input as a graph $G = (V, E)$, a color function $col : V \rightarrow \mathcal{C}$ on the vertices, and a multiset M of colors of \mathcal{C} ; the objective is to find a subset $V' \subseteq V$ such that the induced subgraph on V' is connected and $col(V') = M$. We note that if $\mathcal{C} = \{\text{red}, \text{blue}\}$ and the motif has same number of blues and reds, then the solution of the Graph Motif problem gives a balanced connected subgraph (not necessarily a maximum balanced connected subgraph).

Fellows et al. [14] showed that the Graph Motif problem is NP-complete for trees of maximum degree 3 where the given motif is a colorful set instead of a multiset (that is, no color occurs more than once). They also showed that the Graph Motif problem remains NP-hard for bipartite graphs of maximum degree 4 and the motif contains only two colors. It is easy to observe that a solution to the Graph Motif problem (essentially) gives a solution to the *BCS* problem, with an impact of a polynomial factor in the running time. On the other hand the NP-hardness result for the *BCS* problem on a particular graph class implies the NP-hardness result for the Graph Motif problem on the same class. We conclude that *BCS* problem is a special case of the Graph Motif problem. Note that much of the work on the Graph Motif problem (e.g., [7, 14, 20]) is addressing the parameterized complexity of the Graph Motif problem.

1.2 Motivation and Possible Applications

In [7], the authors mentioned that the vertex-colored graph problems have numerous applications in bioinformatics. See the references of [7] for more specific applications. However, the Graph Motif problem is motivated by the applications in biological network analysis [20]. This problem also has applications in social or technical networks [4, 14] or in the context of mass spectrometry [6, 14].

The *BCS* problem is closely related to the *Maximum Node Weight Connected Subgraph (MNWCS)* problem [12, 16]. In the *MNWCS* problem, we are given a connected graph $G(V, E)$, with an integer weight associated with each node in V , and an integer bound B ; the objective is to decide whether there exists a subset $V' \subseteq V$ such that the subgraph induced by V' is connected and the total weight of the vertices in V' is at least B . In the *MNWCS* problem, if the weight of each vertex is either $+1$ (red) or -1 (blue), and if we ask for a largest connected subgraph whose total weight is *exactly* zero, then it is equivalent to the *BCS* problem. The *MNWCS* problem along with its variations have numerous practical application in various fields (see [12] and the references therein). We believe some of these applications also serve well to motivate the *BCS* problem.

1.3 Related Work

Bichromatic input points, often referred to as “red-blue” input, has appeared extensively in numerous problems. For a detailed survey on geometric problems with red-blue points see [17]. In [5, 10, 11] colored points have been considered in the context of matching and partitioning problems. In [1], Aichholzer et al. considered the balanced island problem and devised polynomial algorithms for points in the plane. On the combinatorial side, Balanchandran et al. [2] studied the problem of unbiased representatives in a set of bicolings. Kaneko et al. [18] considered the problem of balancing colored points on a line. Later on, Bereg et al. [3] studied balanced partitions of 3-colored geometric sets in the plane.

Finding a certain type of subgraph in a graph is a fundamental algorithmic question. In [13], Feige et al. studied the dense k -subgraph problem in which we are given a graph G and a parameter k , and the goal is to find a set of k vertices with maximum average degree in the subgraph induced by this set. Crowston et al. [8] considered parameterized algorithms for the balanced subgraph problem. Kierstead et al. [19] studied the problem of finding a colorful induced subgraph in a properly colored graph. In [9], Derhy and Picouleau considered the problem of finding induced trees in both weighted and unweighted graphs and obtained hardness and algorithmic results. They have studied bipartite graphs and triangle-free graphs; moreover, they have considered the case in which the number of prescribed vertices is bounded.

1.4 Our Results

In this paper, we consider the balanced connected subgraph problem on various graph families and present several hardness and algorithmic results.

On the hardness side, in Sect. 2, we prove that the *BCS* problem is NP-hard on general graphs, even for planar graphs, bipartite graphs (with a general red/blue color assignment, not necessarily a proper 2-coloring), and chordal graphs. Furthermore, we show that the existence of a balanced connected subgraph containing a specific vertex is NP-complete. In addition to that, we prove that finding the maximum balanced path in a graph is NP-hard. Note that, Fellows et al. [14] showed that the Graph Motif problem is NP-complete for bipartite graphs with two colors. However, their reduction does not imply that the *BCS* problem on bipartite graph is NP-hard since in their reduction the motif is not color-balanced (i.e., does not include the same number of blues and reds).

On the algorithmic side, in Sect. 3, we devise polynomial-time algorithms for trees (in $O(n^4)$ time), split graphs (in $O(n^2)$ time), bipartite graphs with a proper 2-coloring (in $O(n^2)$ time), and graphs with diameter 2 (in $O(n^2)$ time). Here, n is the number of vertices in the input graphs.

2 Hardness Results

2.1 BCS Problem on Bipartite Graphs

In this section we prove that the *BCS* problem is NP-hard for bipartite graphs with a general red/blue color assignment, not necessarily a proper 2-coloring. We give a reduction from the *Exact-Cover-by-3-Sets (EC3Set)* problem [15]. In this *EC3Set* problem, we are given a set U with $3k$ elements and a collection S of m subsets of U such that each $s_i \in S$ contains exactly 3 elements. The objective is to find an exact cover for U (if one exists), i.e., a sub-collection $S' \subseteq S$ such that every element of U occurs in exactly one member of S' . During the reduction, we generate an instance $G = (R \cup B, E)$ of the *BCS* problem from an instance $X(S, U)$ of the *EC3Set* problem as follows:

Reduction: For each set $s_i \in S$, we take a blue vertex $s_i \in B$. For each element $u_j \in U$, we take a red vertex $u_j \in R$. Now consider a set $s_i \in S$ containing three elements, u_α, u_β , and u_γ , and add the three edges (s_i, u_α) , (s_i, u_β) , and (s_i, u_γ) to the edge set E . Additionally, we consider a path of $5k$ blue vertices starting and ending with vertices b_1 and b_{5k} , respectively. Similarly, we consider a path of $3k$ red vertices starting and ending with vertices r_1 and r_{3k} , respectively. We connect these two paths by joining the vertices r_{3k} and b_1 by an edge. Finally, we add edges connecting each vertex s_i with b_{5k} . This completes the construction. See Fig. 1 for the complete construction. Clearly, the numbers of vertices and edges in G are polynomial in terms of the numbers of elements and sets in X ; hence, the construction can be done in polynomial time. We now prove the following lemma.

Lemma 1. *The instance X of the EC3Set problem has a solution if and only if the instance G of the BCS problem has a connected balanced subgraph T with $12k$ vertices ($6k$ red and $6k$ blue).*

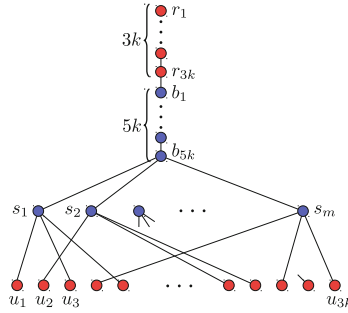


Fig. 1. Construction of the instance G of the BCS problem. (Color figure online)

Proof. Assume that $EC3Set$ problem has a solution. Let S^* be an optimal solution in it. We choose the corresponding vertices of S^* in T . Since this solution covers all u_j 's. So we select all u_j 's in T . Finally we select all the $5k$ blue and $3k$ red vertices in T , resulting in a total of $6k$ red and $6k$ blue vertices.

On the other hand, assume that there is a balanced tree T in G with $6k$ vertices of each color. The solution must pick the $5k$ blue vertices b_1, \dots, b_{5k} . Otherwise, it exclude the $3k$ red vertices r_1, \dots, r_{3k} , and reducing the size of the solution. Since the graph G has at most $6k$ red vertices, at most k vertices can be picked from the set s_1, \dots, s_m and need to cover all the $3k$ red vertices corresponding to u_j for $1 \leq j \leq 3k$. Hence, this k sets give an exact cover. \square

It is easy to see that the graph we constructed from the ($EC3Set$) problem in Fig. 1 is indeed a bipartite graph. Hence we conclude the following theorem.

Theorem 1. *The BCS problem is NP-hard for bipartite graphs.*

2.2 NP-Hardness: BCS Problem on Special Classes of Graphs

In this section, we show that the BCS problem is NP-hard even if we restrict the graph classes to be planar, or chordal graphs.

Planar Graphs: In this section we prove that BCS problem is NP-hard for planar graphs. We give a reduction from the *Steiner Tree problem in planar graphs (STPG)* [15]. In this problem, we are given a planar graph $G = (V, E)$, a subset $X \subseteq V$, and a positive integer $k \in \mathbb{N}$. The objective is to find a tree $T = (V', E')$ with at most k edges such that $X \subseteq V'$. Without loss of generality we assume that $k \geq |X| - 1$, otherwise the $STPG$ problem has no solution.

Reduction: We generate an instance $H = (R \cup B, E(H))$ for the BCS problem from an instance $G = (V, E)$ of the $STPG$ problem. We color all the vertices, V , in G as blue. We create a set of $|X|$ red vertices as follows: for each vertex $u_i \in X$,

we create a red vertex u'_i in H , and we connect u'_i to u_i via an edge. Additionally, we take a set Z of $(k + 1 - |X|)$ red vertices in H and the edges (z_j, u'_1) into $E(H)$, for each $z_j \in Z$. Hence we have, $B = V$, and $R = Z \cup \{u'_i; 1 \leq i \leq |X|\}$. Note that $|R| < |B|$ and $|R| = (k + 1)$. This completes the construction. For an illustration see Fig. 2. Clearly the number of vertices and edges in H are polynomial in terms of vertices in G . Hence the construction can be done in polynomial time. We now prove the following lemma.

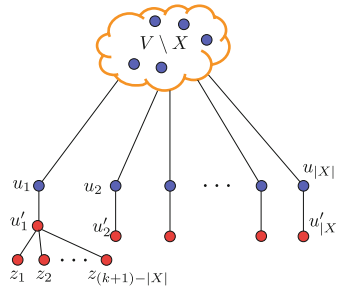


Fig. 2. Schematic construction for planar graphs. (Color figure online)

Lemma 2. *The STPG problem has a solution if and only if the instance H of the BCS problem has a balanced connected subgraph with $(k + 1)$ vertices each of the two colors.*

Proof. Assume that STPG has a solution. Let $T = (V', E')$ be the resulting Steiner tree, which contains at most k edges and $X \subseteq V'$. If $|V'| = (k + 1)$ then the subgraph of H induced by $(V' \cup R)$ is connected and balanced with $(k + 1)$ vertices of each color. If $|V'| < (k + 1)$ then we take a set Y of $((k + 1) - |V'|)$ many vertices from V such that the subgraph of G induced by $(V' \cup Y)$ is connected. Clearly $|V' \cup Y| = (k + 1)$. Now the subgraph of H induced by $(V' \cup Y \cup R)$ is connected and balanced with $(k + 1)$ vertices of each red and blue color.

On the other hand, assume that there is a balanced connected subgraph H' of H with $(k + 1)$ vertices of each color. Note that, except vertex u'_1 , in H all the red vertices are of degree 1 and connected to blue vertices. Let G' be the subgraph of G induced by all blue vertices in H' . Since H is connected and there is no edge between any two red vertices, G' is connected. Since G' contains $(k + 1)$ vertices, any spanning tree T of H' contains k edges. So T is a solution of the STPG problem. □

Theorem 2. *The BCS problem is NP-hard for planar graphs.*

Chordal Graphs: We prove that the BCS problem is NP-hard where the input graph is a chordal graph. The hardness construction is similar to the construction in Sect. 2.1; we modify the construction so that the graph is chordal.

In particular, we add edges between s_i and s_j for each $i \neq j, 1 \leq i, j \leq m$. For this modified graph, it is easy to see that a lemma identical to Lemma 1 holds. Hence, we conclude that the *BCS* problem is NP-hard for chordal graphs.

2.3 NP-Hardness: BCS Problem with a Specific Vertex

In this section we prove that the existence of a balanced subgraph containing a specific vertex is NP-complete. We call this problem the *BCS-existence* problem. The reduction is similar to the reduction used in showing the NP-hardness of the *BCS* problem; we also use here a reduction from the *EC3Set* problem (see Sect. 2.1 for the definition).

Reduction: Assume that we are given a *EC3Set* problem instance $X = (U, S)$, where set U contains $3k$ elements and a collection S of m subsets of U such that each $s_i \in S$ contains exactly 3 elements. We generate an instance $G(R, B, E)$ of the *BCS-existence* problem from X as follows. The red vertices R are the elements $u_j \in U$; i.e., $R = U$. The blue vertices B are the 3-element sets $s_i \in S$; i.e., $B = S$. For each blue vertex $s_i = \{u_\alpha, u_\beta, u_\gamma\} \in S = B$, we add the 3 edges (s_i, u_α) , (s_i, u_β) , and (s_i, u_γ) to the set E of edges of G . We instantiate an additional set of $2k$ blue vertices, $\{b_1, \dots, b_{2k}\}$, and add edges to E to link them into a path $(b_1, b_2, \dots, b_{2k})$. Finally, we add an edge from b_{2k} to each of the blue vertices s_i . Refer to Fig. 3.

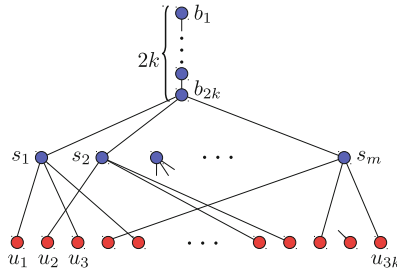


Fig. 3. Construction of the instance G of the *BCS* problem containing b_1 . (Color figure online)

Clearly, the number of vertices and edges in G are polynomial in terms of number of elements and sets in the *EC3Set* problem instance X , and hence the construction can be done in polynomial time. We now prove the following lemma.

Lemma 3. *The instance X of the *EC3Set* problem has a solution iff the instance G of the corresponding *BCS* existence problem has a balanced subgraph T containing the vertex b_1 .*

Proof. Assume that the *EC3Set* problem has a solution, and let S^* be the collection of $k = |S^*|$ sets of S in the solution. Then, we obtain a balanced subgraph T that contains b_1 as follows: T is the induced subgraph of the $3k$ red vertices U , together with the k blue vertices S^* and the $2k$ blue vertices b_1, \dots, b_{2k} . Note that T is balanced and connected and contains b_1 .

Conversely, assume there is a balanced connected subgraph T containing b_1 . Let t be the number of (blue) vertices of S within T . First, note that $t \leq k$. (Since T is balanced and contains at most $3k$ red vertices, it must contain at most $3k$ blue vertices, $2k$ of which must be $\{b_1, \dots, b_{2k}\}$, in order that T is connected.) Next, we claim that, in fact, $t \geq k$. To see this, note that each of the t blue vertices of T that corresponds to a set in S is connected by edges to 3 red vertices; thus, T has at most $3t$ red vertices. Now, T has $2k+t$ blue vertices (since it has t vertices other than the path (b_1, \dots, b_{2k})), and T is balanced; thus, T has exactly $2k+t$ red vertices, and we conclude that $2k+t \leq 3t$, implying $k \leq t$, as claimed. Therefore, we need to select exactly k blue vertices corresponding to the sets S , and these vertices connect to all $3k$ of the red vertices. The k sets corresponding to these k blue vertices is a solution for the *EC3Set* problem. \square

Clearly, the *BCS* existence problem is in NP. Hence, we conclude:

Theorem 3. *It is NP-complete to decide if there exists a connected balanced subgraph that contains a specific vertex.*

2.4 NP-Hardness: Balanced Connected Path Problem

In this section we consider the *Balanced Connected Path (BCP)* Problem and prove that it is NP-hard. In this problem instead of finding a balanced connected subgraph, our goal is to find a balanced path with a maximum cardinality of vertices. To prove the *BCP* problem is NP-hard we give a polynomial time reduction from the *Hamiltonian Path (Ham-Path)* problem which is known to be NP-complete [15]. In this problem, we are given an undirected graph Q , and the goal is to find a Hamiltonian path in Q i.e., a path which visits every vertex in Q exactly once. In the reduction we generate an instance G of the *BCP* problem from an instance Q of the *Ham-Path* problem as follows:

Reduction: We make a new graph Q' from Q . Let us assume that the graph Q contains m vertices. If m is even then $Q' = Q$. If m is odd, then we add a dummy vertex u in Q , connect to every other vertices in Q by edges with u and attach a path of length 2 to u . The resulting graph is our desired Q' . It is easy to observe that, Q has a Hamiltonian path if and only if Q' has a Hamiltonian path.

Now we have a *Ham-Path* instance Q' with even number of vertices, say n . We arbitrary choose any $n/2$ vertices in Q' and color them red and color the remaining $n/2$ vertices blue. Let G be the colored graph. This completes the construction. Clearly, this can be done in polynomial time.

Lemma 4. *Q' has a Hamiltonian path T if and only if G has a balanced path P with exactly n vertices.*

Proof. Assume that Q' has a Hamiltonian path T . This implies that, T visits every vertex in Q' . Since by the construction there are exactly half of the vertices in G is red and remaining are blue, the same path T is balanced with $n/2$ vertices of each color. On the other hand, assume that there is a balanced path P in G with exactly $n/2$ vertices of each color. Since, G has a total of n vertices, the path P visits every vertex in G . Hence, P is a Hamiltonian path. \square

Theorem 4. *The BCP problem is NP-hard for general graph.*

3 Algorithmic Results

In this section, we consider several graph families and devise polynomial time algorithms for the BCS problem. Notice that, if the graph is a path or cycle, the optimal solution is just a path. Hence, one can do brute-force search to obtain the maximum balanced path. In case of a complete graph K_n , we output a subgraph H of K_n induced by V , where $|V| = 2|B|$, $B \subset V$, and B is the set of all blue vertices in K_n (assuming that, the number of blue vertices is at most the number of red vertices in K_n). Clearly, H is the maximum-cardinality balanced connected subgraph in K_n . We consider trees, split graphs, bipartite graphs (properly colored), graphs of diameter 2, and present polynomial algorithms for each of them.

3.1 Trees

In this section we give a polynomial time algorithm for the BCS problem where the input graph is a tree. We first consider the following problem.

Problem 1: Given a tree $T = (V, E)$, and a root $t \in V$ where $V = V_R \cup V_B$. The vertices in V_R and V_B are colored red and blue, respectively. The objective is to find maximum balanced tree with root t .

We now design an algorithm to solve this problem. Let v be a vertex in G . We associate a set P_v of *pairs* of the form (r, b) to v , where r is the count of red vertices and b is the count of blue vertices. A single pair (r, b) associated with vertex v indicates that there is a subtree rooted at v having r red and b blue vertices. Note that r may not be equal to b . Now for any k pairs, the sum is also a pair which is defined as the element-wise sum of these k pairs. Let A_1, A_2, \dots, A_k be k sets. The Minkowski sum $\sum_{i=1}^k A_i$ denotes the set of sums of k elements one from each set A_i i.e., $\sum_{i=1}^k A_i = A_1 \oplus A_2 \oplus \dots \oplus A_k$. We use \oplus to denote Minkowski sum between sets. For example, for the Minkowski sum of the sets A and B , we write $A \oplus B$ and it means $A \oplus B = \{a + b : a \in A, b \in B\}$.

Now we are ready to describe the algorithm to solve Problem 1. In Algorithm 1, we describe how to get maximum balanced subtree with root t for a tree T rooted at t .

Algorithm 1. Construct red-blue pair-sets in a rooted tree.

Input : (i) A rooted tree $T = (B \cup R, E)$ with root t .
(ii) B and R are colored blue and red respectively.

Output: A set of pairs at each node in T .

```

1 if  $v$  is a leaf with red color then
2   |  $P_v = \{(0, 0), (1, 0)\}$ ;
3 if  $v$  is a leaf with blue color then
4   |  $P_v = \{(0, 0), (0, 1)\}$ ;
5 if  $v$  be a vertex with red color and  $v$  has  $k$  children  $u_1, u_2, \dots, u_k$  in  $T$  with root
   at  $r$ , then
6   |  $P_v = \{(0, 0)\} \cup \{^M \sum_{i=1}^k P_{u_i} \oplus \{(1, 0)\}\}$ ; // Here  $\oplus$  denotes Minkowski
   Set sum.
7 if  $v$  be a vertex with blue color and  $v$  has  $k$  children  $u_1, u_2, \dots, u_k$  in  $T$  with root
   at  $r$ , then
8   |  $P_v = \{(0, 0)\} \cup \{^M \sum_{i=1}^k P_{u_i} \oplus \{(0, 1)\}\}$ ;
9 return  $P_t$ 

```

In Algorithm 1 we compute a finite set P_t of pairs $\{(r, b)\}$ at the root t in T . To do so, we recursively calculate the set of pairs from leaf to the root. For an internal vertex v , the set P_v is calculated as follows: let the color of v is red and it has k children u_1, u_2, \dots, u_k . Then, $P_v = \{(0, 0)\} \cup \{^M \sum_{i=1}^k P_{u_i} \oplus \{(1, 0)\}\}$. We now prove the following lemma.

Lemma 5. *Let T be rooted tree with t as a root. Then Algorithm 1 produces all possible balanced subtrees rooted at t in $O(n^6)$ time.*

Proof. Notice that in Algorithm 1, at each node $v \in T$, we store a set P_v of pairs $\{(r_i, b_i)\}$, where each (r_i, b_i) indicates that there exists a subtree T' with root v such that number of red and blue vertices in T' are r_i and b_i , respectively. Note that r_i may not be the same as b_i . When we construct the set P_v , all the sets corresponding to its children are already calculated. Finally, in steps 6 and 8 of Algorithm 1 we calculate the set P_v based on the color of v . Hence, when Algorithm 1 terminates, we get the set P_t where t is the root of T .

Now we calculate the time taken by Algorithm 1. Clearly, steps 2 and 4 take $O(1)$ time to construct the P_v when v is a leaf. Note that, the size of P_v , for an internal node v is $O(n^2)$. Since there are at most n blue and red vertices in the subtree rooted at v . If v has k children then we have to take Minkowski sum of the sets corresponds to the children of v . To get the sum of two sets it takes $O(n^4)$ time. As there are at most n children of node v , so the time taken by steps 6 and 8 are $O(n^5)$. Finally, we traverse the tree from bottom to the root. Hence, the total time taken by the algorithm is $O(n^6)$. \square

We can now improve the time complexity by slightly modifying the Algorithm 1. For an internal vertex v , we actually do not need all the pairs to get the maximum balanced subtree. Suppose there are two pairs (a, b) and (c, d) in P_v , where $(b - a) = (d - c)$ and $a < c$. Then, instead of using the

subtree with pair (a, b) , it is better to use the subtree with pair (c, d) , since it may help to construct a larger balance subtree. Therefore, in a set P_v if there are k pairs $\{(a_i, b_i); 1 \leq i \leq k\}$ such that $(b_i - a_i) = (b_j - a_j)$ whenever $i \neq j, 1 \leq i, j \leq k$. Then we remove the $(k - 1)$ pairs and store only the pair which is largest among all these k pairs. We say (a_m, b_m) is largest when $a_m > a_i$ and $b_m > b_i$ for $1 \leq i \leq k, i \neq m$. So we reduce the size of P_v for each vertex $v \in T$ from $O(n^2)$ to $O(n)$. Let $T(n)$ be the time to compute red-blue pairset for the root vertex t in the tree T with size n . If r has k children u_1, u_2, \dots, u_k with size n_1, n_2, \dots, n_k . Then the recurrence is $T(n) = T(n_1) + T(n_2) + \dots + T(n_k) + O(\sum_{i=1}^{k-1} (n_1 + n_2 + \dots + n_i)n_{i+1})$. Now $\sum_{i=1}^{k-1} (n_1 + n_2 + \dots + n_i)n_{i+1} \leq \sum_{i=1}^{k-1} nn_{i+1} = n \sum_{i=1}^{k-1} n_{i+1} \leq n^2$. which gives the solution that $T(n) = O(n^3)$. Hence, we conclude the following lemma.

Lemma 6. *Let T be rooted tree with t as a root. We can produce all possible balanced subtrees rooted at t in $O(n^3)$ time and $O(n^2)$ space complexity.*

Optimal Solution for BCS Problem in Tree

If there are n nodes in the tree T , then, for each node $v_i, 1 \leq i \leq n$, we consider T to be a tree rooted at v_i . We then apply Algorithm 1 to find maximum-cardinality balanced subtree rooted at v_i ; let T_i be the resulting balanced subtree, having m_i vertices of each color. Then, to obtain an optimal solution for the *BCST* problem in T we choose a balanced subtree that has $\max\{m_i; 1 \leq i \leq n\}$ vertices of each color. Now we can state the following theorem.

Theorem 5. *Let T be a tree whose n vertices are colored either red or blue. Then, in $O(n^4)$ time and $O(n^2)$ space, one can compute a maximum-cardinality balanced subtree of T .*

3.2 Split Graphs

A graph $G = (V, E)$ is defined to be a split graph if there is a partition of V into two sets S and K such that S is an independent set and K is a complete graph. There is no restriction on edges between vertices of S and K . Here we give a polynomial time algorithm for the *BCS* problem where the input graph $G = (V, E)$ is a split graph. Let V be partitioned into S and K where S and K induce an independent set and a clique respectively in G . Also, let S_B and S_R be the sets of blue and red vertices in S , respectively. Similarly, let K_B and K_R be the sets of blue and red vertices in K , respectively. We argue that there exists a balanced connected subgraph in G , having $\min\{|S_B \cup K_B|, |S_R \cup K_R|\}$ vertices of each color.

Note that if $|S_B \cup K_B| = |S_R \cup K_R|$ then G itself is balanced. Now, w.l.o.g., we can assume that $|S_B \cup K_B| < |S_R \cup K_R|$. We will find a connected balanced subgraph H of G , where the number of vertices in H is exactly $2|S_B \cup K_B|$. To do so, we first modify the graph $G = (V, E)$ to a graph $G' = (V, E')$. Then, from G' , we will find the desired balanced subgraph with $|S_B \cup K_B|$ many vertices of each color. Moreover, this process is done in two steps.

Step 1: Construct $G' = (V, E')$ from $G = (V, E)$.

For each $u \in S_B$, if u is adjacent to at least a vertex u' in K_R , then remove all adjacent edges with u except the edge (u, u') . Similarly, for each $v \in S_R$, if v is adjacent to at least a vertex v' in K_B , then remove all adjacent edges with v except the edge (v, v') .

Step 2: Delete $|S_R \cup K_R| - |S_B \cup K_B|$ vertices from G' .

Let $k = |S_R \cup K_R| - |S_B \cup K_B|$. Now we have following cases.

Case 1: $|S_R| \geq k$. We remove k vertices from S_R in G' . Clearly, after this modification, G' is connected, and we get a balanced subgraph having $|S_B \cup K_B|$ vertices of each color.

Case 2: $|S_R| < k$. Then we know, $|K_R| > |K_B \cup S_B|$. Let $S'_B \subseteq S_B$ be the set of vertices in G' such that each vertex of S'_B has exactly one neighbor in K_R . Then, we take a set $X \subset K_R$ with cardinality $|K_B \cup S_B|$ such that X contains all adjacent vertices of S'_B . Now we take the subgraph H of G' induced by $(S_B \cup K_B \cup X)$. H is optimal and balanced.

Running Time: Step 1 takes $O(|E|)$ time to construct G' from G . Now in step 2, both Case 1 and Case 2 take $O(|V|)$ time to delete $|S_R \cup K_R| - |S_B \cup K_B|$ vertices from G' . Hence, the total time taken is $O(n^2)$, where n is the number of vertices in G . We conclude in the following theorem.

Theorem 6. *Given a split graph G of n vertices, with r red and b blue ($n = r+b$) vertices, then, in $O(n^2)$ time we can find a balanced connected subgraph of G having $\min\{b, r\}$ vertices of each color.*

3.3 Bipartite Graphs, Properly Colored

In this section, we describe a polynomial-time algorithm for the *BCS* problem where the input graph is a bipartite graph whose nodes are colored red/blue according to proper 2-coloring of vertices in a graph. We show that there is a balanced connected subgraph of G having $\min\{b, r\}$ vertices of each color where G contains r red vertices and b blue vertices. Note that we earlier showed that the *BCS* problem is NP-hard in bipartite graphs whose vertices are colored red/blue arbitrarily; here, we insist on the coloring being a proper coloring (the construction in the hardness proof had adjacent pairs of vertices of the same color). We begin with the following lemma.

Lemma 7. *Consider a tree T (which is necessarily bipartite) and a proper 2-coloring of its nodes, with r red nodes and b blue nodes. If $r < b$, then T has at least one blue leaf.*

Proof. We prove it by contradiction. Let there is no blue leaf. Now assign any blue node say b_r as a root. Note that it always exists. Now b_r is at level 0 and b_r has degree at least 2. Otherwise, b_r is a leaf with blue color. We put all the adjacent vertices of b_r in level 1. This level consists of only red vertices. In level 2 we put all the adjacent vertices of level 1. So level 2 consists of only blue vertices. This way we traverse all the vertices in T and let that we stop at k^{th} -level. k cannot be even as all the vertices in even level are blue. So k must be odd. Now

for each $0 \leq i \leq \frac{k-1}{2}$, in the vertices of (level $2i \cup$ level $(2i + 1)$), number of blue vertices is at most the number of red vertices. Which leads to the contradiction that $r < b$. Hence there exists at least one leaf with blue color. \square

Now we describe the algorithm. We first find a spanning tree T in G . If $r = b$ then T itself is a maximum balanced subtree (subgraph also) of G . Without loss of generality assume that $r < b$. So by Lemma 7, T has at least 1 blue leaf. Now we remove that blue leaf from T . Using similar reason, we repetitively remove $(b - r)$ blue vertices from T . Finally, T becomes balanced subgraph of G , with r vertices of each color.

Running Time: Finding a spanning tree in G requires $O(n^2)$ time. To find all the leaves in the tree T requires $O(n)$ time (breadth first search). Hence the total time is needed is $O(n^2)$.

Now, we state the following theorem.

Theorem 7. *Given a bipartite graph G with a proper 2 coloring (r red or b blue vertices), then in $O(n^2)$ time we can find a balanced connected subgraph in G having $\min\{b, r\}$ vertices of each color.*

3.4 Graphs of Diameter 2

In this section, we give a polynomial time algorithm for the *BCS*-problem where the input graph has diameter 2. Let $G(V, E)$ be such a graph which contains b blue vertex set B and r red vertex set R . We find a balanced connected subgraph H of G having $\min\{b, r\}$ vertices of each color. Assume that $b < r$. This can be done in two phases. In phase 1, we generate an induced connected subgraph G' of G such that (i) G' contains all the vertices in B , and (ii) the number of vertices in G' is at most $(2b - 1)$. In phase 2, we find H from G' .

Phase 1: To generate G' , we use the following result.

Lemma 8. *Let $G = (V, E)$ be a graph of diameter 2. Then for any pair of non adjacent vertices u and v from G , there always exists a vertex w such that both $(u, w) \in E$ and $(v, w) \in E$.*

We first include B in G' . Now we have the following two cases.

Case 1: The induced subgraph $G[B]$ of B is connected. In this case, G' is $G[B]$.

Case 2: The induced subgraph $G[B]$ of B is not connected. Assume that $G[B]$ has $k(> 1)$ components. Let B_1, B_2, \dots, B_k be k disjoint sets of vertices such that each induced subgraph $G[B_i]$ of B_i in G is connected. Now using Lemma 8, any two vertices $v_i \in B_i$ and $v_j \in B_j$ are adjacent to a vertex say $u_\ell \in R$. We repetitively apply Lemma 8 to merge all the k subgraphs into a larger graph. We need at most $(k - 1)$ red vertices to merge k subgraph. We take this larger graph as the graph G' .

Phase 2: In this phase, we find the balanced connected subgraph H with b vertices of each color. Note that the graph G' generated in phase 1 contains b blue and at most $(b - 1)$ red vertices. Assume that G' contains b' red vertices. We add $(b - b')$ red vertices from $G \setminus G'$ to G' . This is possible since G is connected.

Running Time: In phase 1, first finding all the blue vertices and its induced subgraph takes $O(n^2)$ time. Now to merge all the k components into a single component which is G' needs $O(n^2)$ time. In phase 2, adding $(b-b')$ red vertices to G' takes $O(n^2)$ time as well. Hence, total time requirement is $O(n^2)$.

Theorem 8. *Given a graph $G = (V, E)$ of diameter 2, where the vertices in G are colored either red or blue. If G has b blue and r red vertices then, in $O(n^2)$ time we can find a balanced connected subgraph in G having $\min\{b, r\}$ vertices of each color.*

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