CHAPTER 11

SportsStore: Administration

In this chapter, I continue to build the SportsStore application to give the site administrator a way of managing orders and products.

Managing Orders

In the previous chapter, I added support for receiving orders from customers and storing them in a database. In this chapter, I am going to create a simple administration tool that will let me view the orders that have been received and mark them as shipped.

Enhancing the Model

The first change I need to make is to enhance the model so that I can record which orders have been shipped. Listing 11-1 shows the addition of a new property to the Order class, which is defined in the Order.cs file in the Models folder.

Listing 11-1. Adding a Property in the Order.cs File in the Models Folder

```
using System.Collections.Generic;
using System.ComponentModel.DataAnnotations;
using Microsoft.AspNetCore.Mvc.ModelBinding;
namespace SportsStore.Models {
    public class Order {
        [BindNever]
        public int OrderID { get; set; }
        [BindNever]
        public ICollection<CartLine> Lines { get; set; }
        [BindNever]
        public bool Shipped { get; set; }
        [Required(ErrorMessage = "Please enter a name")]
        public string Name { get; set; }
        [Required(ErrorMessage = "Please enter the first address line")]
        public string Line1 { get; set; }
```

```
public string Line2 { get; set; }
public string Line3 { get; set; }
[Required(ErrorMessage = "Please enter a city name")]
public string City { get; set; }
[Required(ErrorMessage = "Please enter a state name")]
public string State { get; set; }
public string Zip { get; set; }
[Required(ErrorMessage = "Please enter a country name")]
public string Country { get; set; }
public bool GiftWrap { get; set; }
```

This iterative approach of extending and adapting the model to support different features is typical of MVC development. In an ideal world, you would be able to completely define the model classes at the start of the project and just build the application around them, but that happens only for the simplest of projects, and, in practice, iterative development is to be expected as the understanding of what is required develops and evolves.

Entity Framework Core migrations make this process easier because you don't have to manually keep the database schema synchronized to the model class by writing your own SQL commands. To update the database to reflect the addition of the Shipped property to the Order class, open a new command prompt or PowerShell window, navigate to the SportsStore project folder (which is the one that contains the Startup.cs file) and run the following command:

dotnet ef migrations add ShippedOrders

The migration will be applied automatically when the application is started and the SeedData class calls the Migrate method provided by Entity Framework Core.

Adding the Actions and View

The functionality required to display and update the set of orders in the database is relatively simple because it builds on the features and infrastructure that I created in previous chapters. In Listing 11-2, I have added two new action methods to the Order controller.

Listing 11-2. Adding Action Methods in the OrderController.cs File in the Controllers Folder

```
using Microsoft.AspNetCore.Mvc;
using SportsStore.Models;
using System.Linq;
namespace SportsStore.Controllers {
    public class OrderController : Controller {
        private IOrderRepository repository;
        private Cart cart;
```

}

```
public OrderController(IOrderRepository repoService, Cart cartService) {
    repository = repoService;
    cart = cartService;
}
public ViewResult List() =>
    View(repository.Orders.Where(o => !o.Shipped));
[HttpPost]
public IActionResult MarkShipped(int orderID) {
    Order order = repository.Orders
        .FirstOrDefault(o => o.OrderID == orderID);
    if (order != null) {
        order.Shipped = true;
        repository.SaveOrder(order);
    }
    return RedirectToAction(nameof(List));
}
public ViewResult Checkout() => View(new Order());
[HttpPost]
public IActionResult Checkout(Order order) {
    if (cart.Lines.Count() == 0) {
       ModelState.AddModelError("", "Sorry, your cart is empty!");
    }
    if (ModelState.IsValid) {
        order.Lines = cart.Lines.ToArray();
        repository.SaveOrder(order);
        return RedirectToAction(nameof(Completed));
    } else {
       return View(order);
    }
}
public ViewResult Completed() {
    cart.Clear();
    return View();
}
```

The List method selects all the Order objects in the repository that have a Shipped value of false and passes them to the default view. This is the action method that I will use to display a list of the unshipped orders to the administrator.

}

}

The MarkShipped method will receive a POST request that specifies the ID of an order, which is used to locate the corresponding Order object from the repository so that the Shipped property can be set to true and saved.

To display the list of unshipped orders, I added a Razor view file called List.cshtml to the Views/Order folder and added the markup shown in Listing 11-3. A table element is used to display some of the details from each other, including details of which products have been purchased.

```
Listing 11-3. The Contents of the List.cshtml File in the Views/Order Folder
```

```
@model IEnumerable<Order>
@{
  ViewBag.Title = "Orders";
  Layout = " AdminLayout";
}
@if (Model.Count() > 0) {
  NameZipDetails
     @foreach (Order o in Model) {
        @o.Name@o.ZipProductQuantity
           <form asp-action="MarkShipped" method="post">
                 <input type="hidden" name="orderId" value="@o.OrderID" />
                 <button type="submit" class="btn btn-sm btn-danger">
                   Ship
                </button>
              </form>
           @foreach (CartLine line in o.Lines) {
           @line.Product.Name@line.Quantity
              }
     }
     } else {
  <div class="text-center">No Unshipped Orders</div>
}
```

Each order is displayed with a Ship button that submits a form to the MarkShipped action method. I specified a different layout for the List view using the Layout property, which overrides the layout specified in the _ViewStart.cshtml file.

To add the layout, I used the MVC View Layout Page item template to create a file called _AdminLayout. cshtml in the Views/Shared folder, and I added the markup shown in Listing 11-4.

Listing 11-4. The Contents of the _AdminLayout.cshtml File in the Views/Shared Folder

```
<!DOCTYPE html>
<html>
<head>
<meta name="viewport" content="width=device-width" />
<link rel="stylesheet" asp-href-include="lib/bootstrap/dist/css/*.min.css" />
<title>@ViewBag.Title</title>
```

```
</head>
<body class="m-1 p-1">
<div class="bg-info p-2"><h4>@ViewBag.Title</h4></div>
@RenderBody()
</body>
</html>
```

To see and manage the orders in the application, start the application, select some products, and then check out. Then navigate to the /Order/List URL and you will see a summary of the order you created, as shown in Figure 11-1. Click the Ship button; the database will be updated, and the list of pending orders will be empty.

Note At the moment, there is nothing to stop customers from requesting the /Order/List URL and administering their own orders. I explain how to restrict access to action methods in Chapter 12.

C Orders	×			θ			×
- > C	localhost:60000)/Order/List				4	
Orders							
Name	Zip	Details					
Alice	10036	Product	Quantity		SI	hip	
		Lifejacket	1				
		Soccer Ball	1				

Figure 11-1. Managing orders

Adding Catalog Management

The convention for managing more complex collections of items is to present the user with two types of pages: a *list* page and an *edit* page, as shown in Figure 11-2.

List Screen		Edit Item: Kayak	
Item	Actions	Name: Kayak	
Kayak <u>Edit</u> <u>Delete</u>		Description: A boat for one pe	
Lifejacket	Edit Delete	Category: Watersports	
Soccer ball <u>Edit</u> Delete		Price (\$): 275.00	
Add N	lew Item	Save Cancel	

Figure 11-2. Sketch of a CRUD UI for the product catalog

Together, these pages allow a user to create, read, update, and delete items in the collection. Collectively, these actions are known as *CRUD*. Developers need to implement CRUD so often that Visual Studio scaffolding includes scenarios for creating CRUD controllers with predefined action methods (I explained how to enable the scaffolding feature in Chapter 8). But like all the Visual Studio templates, I think it is better to learn how to use the features of the ASP.NET Core MVC directly.

Creating a CRUD Controller

I am going to start by creating a separate controller for managing the product catalog. I added a class file called AdminController.cs to the Controllers folder and added the code shown in Listing 11-5.

Listing 11-5. The Contents of the AdminController.cs File in the Controllers Folder

```
using Microsoft.AspNetCore.Mvc;
using SportsStore.Models;
namespace SportsStore.Controllers {
    public class AdminController : Controller {
        private IProductRepository repository;
        public AdminController(IProductRepository repo) {
            repository = repo;
        }
        public ViewResult Index() => View(repository.Products);
    }
}
```

The controller constructor declares a dependency on the IProductRepository interface, which will be resolved when instances are created. The controller defines a single action method, Index, that calls the View method to select the default view for the action, passing the set of products in the database as the view model.

UNIT TEST: THE INDEX ACTION

The behavior that I care about for the Index method of the Admin controller is that it correctly returns the Product objects that are in the repository. I can test this by creating a mock repository implementation and comparing the test data with the data returned by the action method. Here is the unit test, which I placed into a new unit test file called AdminControllerTests.cs in the SportsStore.UnitTests project:

```
using System.Collections.Generic;
using System.Linq;
using Microsoft.AspNetCore.Mvc;
using Moq;
using SportsStore.Controllers;
using SportsStore.Models;
using Xunit;
namespace SportsStore.Tests {
    public class AdminControllerTests {
        [Fact]
        public void Index Contains All Products() {
            // Arrange - create the mock repository
            Mock<IProductRepository> mock = new Mock<IProductRepository>();
            mock.Setup(m => m.Products).Returns(new Product[] {
                new Product {ProductID = 1, Name = "P1"},
                new Product {ProductID = 2, Name = "P2"},
                new Product {ProductID = 3, Name = "P3"},
            }.AsQueryable<Product>());
            // Arrange - create a controller
            AdminController target = new AdminController(mock.Object);
            // Action
            Product[] result
                = GetViewModel<IEnumerable<Product>>(target.Index())?.ToArray();
            // Assert
            Assert.Equal(3, result.Length);
            Assert.Equal("P1", result[0].Name);
            Assert.Equal("P2", result[1].Name);
            Assert.Equal("P3", result[2].Name);
        }
        private T GetViewModel<T>(IActionResult result) where T : class {
            return (result as ViewResult)?.ViewData.Model as T;
        }
    }
}
```

I added a GetViewModel method to the test to unpack the result from the action method and get the view model data. I'll be adding more tests that use this method later in the chapter.

Implementing the List View

The next step is to add a view for the Index action method of the Admin controller. I created the Views/Admin folder and added a Razor file called Index.cshtml, the contents of which are shown in Listing 11-6.

```
Listing 11-6. The Contents of the Index.cshtml File in the Views/Admin Folder
```

```
@model IEnumerable<Product>
@{
  ViewBag.Title = "All Products";
  Layout = " AdminLayout";
}
ID
     Name
     Price
     Actions
  @foreach (var item in Model) {
     @item.ProductID
        @item.Name
        @item.Price.ToString("c")
        <form asp-action="Delete" method="post">
              <a asp-action="Edit" class="btn btn-sm btn-warning"</pre>
                asp-route-productId="@item.ProductID">
                Edit
              </a>
              <input type="hidden" name="ProductID" value="@item.ProductID" />
              <button type="submit" class="btn btn-danger btn-sm">
                Delete
              </button>
           </form>
        }
<div class="text-center">
  <a asp-action="Create" class="btn btn-primary">Add Product</a>
</div>
```

This view contains a table that has a row for each product with cells that contain the name of the product, the price, and buttons that will allow the product to be edited or deleted by sending requests to Edit and Delete actions. In addition to the table, there is an Add Product button that targets the Create action. I'll add the Edit, Delete, and Create actions in the sections that follow, but you can see how the products are displayed by starting the application and requesting the /Admin/Index URL, as shown in Figure 11-3.

Tip The Edit button is inside the form element in Listing 11-6 so that the two buttons sit next to each other, working around the spacing that Bootstrap applies. The Edit button will send an HTTP GET request to the server to get the current details of a product; this doesn't require a form element. However, since the Delete button will make a change to the application state, I need to use an HTTP POST request—and that does require the form element.

	Products		
D	Name	Price	Actions
1	Kayak	\$275.00	Edit Delete
2	Lifejacket	\$48.95	Edit Delete
3	Soccer Ball	\$19.50	Edit Delete
4	Corner Flags	\$34.95	Edit Delete
5	Stadium	\$79,500.00	Edit Delete
6	Thinking Cap	\$16.00	Edit Delete
7	Unsteady Chair	\$29.95	Edit Delete
8	Human Chess Board	\$75.00	Edit Delete
9	Bling-Bling King	\$1,200.00	Edit Delete

Figure 11-3. Displaying the list of products

Editing Products

To provide create and update features, I will add a product-editing page like the one shown in Figure 11-2. These are the two parts of this job:

- Display a page that will allow the administrator to change values for the properties of a product
- Add an action method that can process those changes when they are submitted

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Creating the Edit Action Method

Listing 11-7 shows the Edit action method I added to the Admin controller, which will receive the HTTP request sent by the browser when the user clicks an Edit button.

Listing 11-7. Adding an Edit Action Method in the AdminController.cs File in the Controllers Folder

```
using Microsoft.AspNetCore.Mvc;
using SportsStore.Models;
using System.Linq;
namespace SportsStore.Controllers {
    public class AdminController : Controller {
        private IProductRepository repository;
        public AdminController(IProductRepository repo) {
            repository = repo;
        }
        public ViewResult Index() => View(repository.Products);
        public ViewResult Edit(int productId) =>
        View(repository.Products
            .FirstOrDefault(p => p.ProductID == productId));
    }
}
```

This simple method finds the product with the ID that corresponds to the productId parameter and passes it as a view model object to the View method.

UNIT TEST: THE EDIT ACTION METHOD

I want to test for two behaviors in the Edit action method. The first is that I get the product I ask for when I provide a valid ID value to make sure that I am editing the product I expected. The second behavior to test is that I do not get any product at all when I request an ID value that is not in the repository. Here are the test methods I added to the AdminControllerTests.cs class file:

```
...
[Fact]
public void Can_Edit_Product() {
    // Arrange - create the mock repository
    Mock<IProductRepository> mock = new Mock<IProductRepository>();
    mock.Setup(m => m.Products).Returns(new Product[] {
        new Product {ProductID = 1, Name = "P1"},
        new Product {ProductID = 2, Name = "P2"},
        new Product {ProductID = 3, Name = "P3"},
     }.AsQueryable<Product>());
```

```
// Arrange - create the controller
    AdminController target = new AdminController(mock.Object);
    // Act
    Product p1 = GetViewModel<Product>(target.Edit(1));
    Product p2 = GetViewModel<Product>(target.Edit(2));
    Product p3 = GetViewModel<Product>(target.Edit(3));
    // Assert
    Assert.Equal(1, p1.ProductID);
    Assert.Equal(2, p2.ProductID);
    Assert.Equal(3, p3.ProductID);
}
[Fact]
public void Cannot_Edit_Nonexistent_Product() {
    // Arrange - create the mock repository
    Mock<IProductRepository> mock = new Mock<IProductRepository>();
    mock.Setup(m => m.Products).Returns(new Product[] {
        new Product {ProductID = 1, Name = "P1"},
        new Product {ProductID = 2, Name = "P2"},
        new Product {ProductID = 3, Name = "P3"},
    }.AsOueryable<Product>());
    // Arrange - create the controller
    AdminController target = new AdminController(mock.Object);
    // Act
    Product result = GetViewModel<Product>(target.Edit(4));
    // Assert
    Assert.Null(result);
}
. . .
```

Creating the Edit View

Now that I have an action method, I can create a view for it to display. I added a Razor view file called Edit.cshtml to the Views/Admin folder and added the markup shown in Listing 11-8.

Listing 11-8. The Contents of the Edit.cshtml File in the Views/Admin Folder

```
@model Product
@{
    ViewBag.Title = "Edit Product";
    Layout = "_AdminLayout";
}
<form asp-action="Edit" method="post">
    <input type="hidden" asp-for="ProductID" />
```

```
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```

```
<div class="form-group">
        <label asp-for="Name"></label>
        <input asp-for="Name" class="form-control" />
   </div>
   <div class="form-group">
        <label asp-for="Description"></label>
        <textarea asp-for="Description" class="form-control"></textarea>
   </div>
   <div class="form-group">
        <label asp-for="Category"></label>
        <input asp-for="Category" class="form-control" />
   </div>
   <div class="form-group">
        <label asp-for="Price"></label>
        <input asp-for="Price" class="form-control" />
   </div>
   <div class="text-center">
        <button class="btn btn-primary" type="submit">Save</button>
        <a asp-action="Index" class="btn btn-secondary">Cancel</a>
   </div>
</form>
```

The view contains an HTML form that uses tag helpers to generate much of the content, including setting the target for the form and a elements, setting the content of the label elements, and producing the name, id, and value attributes for the input and textarea elements.

You can see the HTML produced by the view by starting the application, navigating to the /Admin/Index URL, and clicking the Edit button for one of the products, as shown in Figure 11-4.

Tip I have used a hidden input element for the ProductID property for simplicity. The value of the ProductID is generated by the database as a primary key when a new object is stored by Entity Framework Core, and safely changing it can be a complex process. For most applications, the simplest approach is to prevent the user from changing the value.

🗅 Edit Product 🗙 📃		θ		×
\leftrightarrow \rightarrow C (localhost:60000/Admin/Edit?productId=3			☆]:
Edit Product				
Name				
Soccer Ball				
Description				
FIFA-approved size and weight				
Category				
Soccer				
Price				
19.50				
Save	cel			

Figure 11-4. Displaying product values for editing

Updating the Product Repository

Before I can process edits, I need to enhance the product repository so that it is able to save changes. First, I added a new method to the IProductRepository interface, as shown in Listing 11-9.

Listing 11-9. Adding a Method to the IProductRespository.cs File in the Models Folder

```
using System.Linq;
namespace SportsStore.Models {
    public interface IProductRepository {
        IQueryable<Product> Products { get; }
        void SaveProduct(Product product);
    }
}
```

I can then add the new method to the Entity Framework Core implementation of the repository, which is defined in the EFProductRepository.cs file, as shown in Listing 11-10.

Listing 11-10. Implementing the New Method in the EFProductRepository.cs File in the Models Folder

```
using System.Collections.Generic;
using System.Linq;
namespace SportsStore.Models {
    public class EFProductRepository : IProductRepository {
        private ApplicationDbContext context;
        public EFProductRepository(ApplicationDbContext ctx) {
            context = ctx;
        }
        public IQueryable<Product> Products => context.Products;
        public void SaveProduct(Product product) {
            if (product.ProductID == 0) {
                context.Products.Add(product);
            } else {
                Product dbEntry = context.Products
                    .FirstOrDefault(p => p.ProductID == product.ProductID);
                if (dbEntry != null) {
                    dbEntry.Name = product.Name;
                    dbEntry.Description = product.Description;
                    dbEntry.Price = product.Price;
                    dbEntry.Category = product.Category;
                }
            }
            context.SaveChanges();
        }
    }
}
```

The implementation of the SaveChanges method adds a product to the repository if the ProductID is 0; otherwise, it applies any changes to the existing entry in the database.

I do not want to go into details of Entity Framework Core because, as I explained earlier, it is a topic in itself and not part of ASP.NET Core MVC. But there is something in the SaveProduct method that has a bearing on the design of the MVC application.

I know I need to perform an update when I receive a Product parameter that has a ProductID that is not zero. I do this by getting a Product object from the repository with the same ProductID and updating each of the properties so they match the parameter object.

I can do this because Entity Framework Core keeps track of the objects that it creates from the database. The object passed to the SaveChanges method is created by the MVC model binding feature, which means that Entity Framework Core does not know anything about the new Product object and will not apply an update to the database when it is modified. There are lots of ways of resolving this issue, and I have taken the simplest one, which is to locate the corresponding object that Entity Framework Core *does* know about and update it explicitly.

The addition of a new method in the IProductRepository interface has broken the fake repository class—FakeProductRepository—that I created in Chapter 8. I used the fake repository to kick-start the development process and demonstrate how services can be used to seamlessly replace interface implementations without needing to modify the components that rely on them. I don't need the fake repository any further, and in Listing 11-11, you can see that I have removed the interface from the class declaration so that I don't have to keep modifying the class as I add repository features.

Listing 11-11. Removing the Interface in the FakeProductRepository.cs File in the Models Folder

```
using System.Collections.Generic;
using System.Linq;
namespace SportsStore.Models {
    public class FakeProductRepository /* : IProductRepository */ {
        public IQueryable<Product> Products => new List<Product> {
            new Product { Name = "Football", Price = 25 },
            new Product { Name = "Surf board", Price = 179 },
            new Product { Name = "Running shoes", Price = 95 }
        }.AsQueryable<Product>();
    }
}
```

Handling Edit POST Requests

I am ready to implement an overload of the Edit action method in the Admin controller that will handle POST requests when the administrator clicks the Save button. Listing 11-12 shows the new action method.

Listing 11-12. Defining an Action Method in the AdminController.cs File in the Controllers Folder

```
using Microsoft.AspNetCore.Mvc;
using SportsStore.Models;
using System.Linq;
namespace SportsStore.Controllers {
    public class AdminController : Controller {
        private IProductRepository repository;
        public AdminController(IProductRepository repo) {
            repository = repo;
        }
        public ViewResult Index() => View(repository.Products);
        public ViewResult Edit(int productId) =>
            View(repository.Products
            .FirstOrDefault(p => p.ProductID == productId));
        [HttpPost]
```

```
public IActionResult Edit(Product product) {
```

}

```
if (ModelState.IsValid) {
    repository.SaveProduct(product);
    TempData["message"] = $"{product.Name} has been saved";
    return RedirectToAction("Index");
    } else {
        // there is something wrong with the data values
        return View(product);
    }
}
```

I check that the model binding process has been able to validate the data submitted by the user by reading the value of the ModelState.IsValid property. If everything is OK, I save the changes to the repository and redirect the user to the Index action so they see the modified list of products. If there is a problem with the data, I render the default view again so that the user can make corrections.

After I have saved the changes in the repository, I store a message using the *temp data* feature, which is part of the ASP.NET Core session state feature. This is a key/value dictionary similar to the session data and view bag features I used previously. The key difference from session data is that temp data persists until it is read.

I cannot use ViewBag in this situation because ViewBag passes data between the controller and view and it cannot hold data for longer than the current HTTP request. When an edit succeeds, the browser is redirected to a new URL, so the ViewBag data is lost. I could use the session data feature, but then the message would be persistent until I explicitly removed it, which I would rather not have to do.

So, the temp data feature is the perfect fit. The data is restricted to a single user's session (so that users do not see each other's TempData) and will persist long enough for me to read it. I will read the data in the view rendered by the action method to which I have redirected the user, which I define in the next section.

UNIT TEST: EDIT SUBMISSIONS

For the POST-processing Edit action method, I need to make sure that valid updates to the Product object, which is received as the method argument, are passed to the product repository to be saved. I also want to check that invalid updates (where a model validation error exists) are not passed to the repository. Here are the test methods, which I added to the AdminControllerTests.cs file:

```
...
[Fact]
public void Can_Save_Valid_Changes() {
    // Arrange - create mock repository
    Mock<IProductRepository> mock = new Mock<IProductRepository>();
    // Arrange - create mock temp data
    Mock<ITempDataDictionary> tempData = new Mock<ITempDataDictionary>();
    // Arrange - create the controller
    AdminController target = new AdminController(mock.Object) {
        TempData = tempData.Object
    };
    // Arrange - create a product
    Product product = new Product { Name = "Test" };
    // Act - try to save the product
    IActionResult result = target.Edit(product);
```

```
// Assert - check that the repository was called
    mock.Verify(m => m.SaveProduct(product));
    // Assert - check the result type is a redirection
    Assert.IsType<RedirectToActionResult>(result);
    Assert.Equal("Index", (result as RedirectToActionResult).ActionName);
}
[Fact]
public void Cannot Save Invalid Changes() {
    // Arrange - create mock repository
    Mock<IProductRepository> mock = new Mock<IProductRepository>();
    // Arrange - create the controller
    AdminController target = new AdminController(mock.Object);
    // Arrange - create a product
    Product product = new Product { Name = "Test" };
    // Arrange - add an error to the model state
    target.ModelState.AddModelError("error", "error");
    // Act - try to save the product
    IActionResult result = target.Edit(product);
    // Assert - check that the repository was not called
    mock.Verify(m => m.SaveProduct(It.IsAny<Product>()), Times.Never());
    // Assert - check the method result type
    Assert.IsType<ViewResult>(result);
}
. . .
```

Displaying a Confirmation Message

I am going to deal with the message I stored using TempData in the _AdminLayout.cshtml layout file, as shown in Listing 11-13. By handling the message in the template, I can create messages in any view that uses the template without needing to create additional Razor expressions.

Listing 11-13. Handling the ViewBag Message in the _AdminLayout.cshtml File

Tip The benefit of dealing with the message in the template like this is that users will see it displayed on whatever page is rendered after they have saved a change. At the moment, I return them to the list of products, but I could change the workflow to render some other view, and the users will still see the message (as long as the next view also uses the same layout).

I now have all the pieces in place to edit products. To see how it all works, start the application, navigate to the /Admin/Index URL, click the Edit button, and make a change. Click the Save button. You will be redirected to the /Admin/Index URL, and the TempData message will be displayed, as shown in Figure 11-5. The message will disappear if you reload the product list screen because TempData is deleted when it is read. That is convenient since I do not want old messages hanging around.

	All Products X		
Edit Product	← → C O localhost 60000/Admin/In	dex	Å
Vame	All Products		
Green Kayak	Green Kayak has been saved		
Description	Oleen kayak nas been saved		
A boat for one person	ID Name	Price	Actions
	1 Green Kayak	\$275.00	Edit Delete
Category	2 Lifejacket	\$48.95	Edit Delete
Watersports	3 Soccer Ball	\$19.50	Edit Delete
lice	4 Corner Flags	\$34.95	Edit Delete
275.00	5 Stadium	\$79,500.00	Edit Delete
213.00	6 Thinking Cap	\$16.00	Edit Delete
	Save 7 Unsteady Chair	\$29.95	Edit Delete
	8 Human Chess Board	\$75.00	Edit Delete
	9 Bling-Bling King	\$1,200.00	Edit Delete

Figure 11-5. Editing a product and seeing the TempData message

Adding Model Validation

I have reached the point where I need to add validation rules to the model classes. At the moment, the administrator could enter negative prices or blank descriptions, and SportsStore would happily store that data in the database. Whether or not the bad data would be successfully persisted would depend on whether it conformed to the constraints in the SQL tables created by Entity Framework Core, and that is not enough protection for most applications. To guard against bad data values, I decorated the properties of the Product class with attributes, as shown in Listing 11-14, just as I did for the Order class in Chapter 10.

Listing 11-14. Applying Validation Attributes in the Product.cs File in the Models Folder

```
using System.ComponentModel.DataAnnotations;
using Microsoft.AspNetCore.Mvc.ModelBinding;
```

```
namespace SportsStore.Models {
    public class Product {
        public int ProductID { get; set; }
        [Required(ErrorMessage = "Please enter a product name")]
        public string Name { get; set; }
        [Required(ErrorMessage = "Please enter a description")]
        public string Description { get; set; }
        [Required]
        [Range(0.01, double.MaxValue,
            ErrorMessage = "Please enter a positive price")]
        public decimal Price { get; set; }
        [Required(ErrorMessage = "Please specify a category")]
        public string Category { get; set; }
    }
}
```

In Chapter 10, I used a tag helper to display a summary of validation errors at the top of the form. For this example, I am going to use a similar approach, but I am going to display error messages next to individual form elements in the Edit view, as shown in Listing 11-15.

Listing 11-15. Adding Validation Error Elements in the Edit.cshtml File in the Views/Admin Folder

```
@model Product
@{
   ViewBag.Title = "Edit Product";
    Layout = " AdminLayout";
}
<form asp-action="Edit" method="post">
    <input type="hidden" asp-for="ProductID" />
    <div class="form-group">
        <label asp-for="Name"></label>
        <div><span asp-validation-for="Name" class="text-danger"></span></div>
        <input asp-for="Name" class="form-control" />
    </div>
    <div class="form-group">
        <label asp-for="Description"></label>
        <div><span asp-validation-for="Description" class="text-danger"></span></div>
        <textarea asp-for="Description" class="form-control"></textarea>
    </div>
    <div class="form-group">
        <label asp-for="Category"></label>
```

```
<div><span asp-validation-for="Category" class="text-danger"></span></div>
<input asp-for="Category" class="form-control" />
</div>
<div class="form-group">
<label asp-for="Price"></label>
<div><span asp-validation-for="Price" class="text-danger"></span></div>
<label asp-for="Price" class="text-danger"></span></div>
<label asp-for="Price" class="text-danger"></span></div>
<label asp-for="Price" class="text-danger"></span></div>
</div>
</div>
</div>
</div class="text-center">
```

When applied to a span element, the asp-validation-for attribute applies a tag helper that will add a validation error message for the specified property if there are any validation problems.

The tag helpers will insert an error message into the span element and add the element to the inputvalidation-error class, which makes it easy to apply CSS styles to error message elements, as shown in Listing 11-16.

Listing 11-16. Adding CSS to the _AdminLayout.cshtml File in the Views/Shared Folder

```
<!DOCTYPE html>
<html>
<head>
    <meta name="viewport" content="width=device-width" />
    <link rel="stylesheet" asp-href-include="lib/bootstrap/dist/css/*.min.css" />
    <title>@ViewBag.Title</title>
    <style>
        .input-validation-error { border-color: red; background-color: #fee ; }
    </style>
</head>
<body class="m-1 p-1">
    <div class="bg-info p-2"><h4>@ViewBag.Title</h4></div>
    @if (TempData["message"] != null) {
        <div class="alert alert-success mt-1">@TempData["message"]</div>
    }
    @RenderBody()
</body>
</html>
```

The CSS style I defined selects elements that are members of the input-validation-error class and applies a red border and background color.

Tip Explicitly setting styles when using a CSS library like Bootstrap can cause inconsistencies when content themes are applied. In Chapter 27, I show an alternative approach that uses JavaScript code to apply Bootstrap classes to elements with validation errors, which keeps everything consistent but is also more complex.

You can apply the validation message tag helpers anywhere in the view, but it is conventional (and sensible) to put it somewhere near the problem element to give the user some context. Figure 11-6 shows the validation messages and cues that are displayed, which you can see by running the application, editing a product, and submitting invalid data.

🗅 Edit Product 🛛 🗙	θ	-		×
← → C () localhost:60000/Admin/Edit			☆] :
Edit Product				
Name				
Please enter a product name				
Description				
Please enter a description				_
				1
Category				
Please specify a category				
Price				
Please enter a positive price				
-200				
Save				

Figure 11-6. Data validation when editing products

Enabling Client-Side Validation

Currently, data validation is applied only when the administration user submits edits to the server, but most users expect immediate feedback if there are problems with the data they have entered. This is why developers often want to perform *client-side validation*, where the data is checked in the browser using JavaScript. MVC applications can perform client-side validation based on the data annotations I applied to the domain model class.

The first step is to add the JavaScript libraries that provide the client-side feature to the application, which is done in the bower.json file, as shown in Listing 11-17.

```
Listing 11-17. Adding JavaScript Packages in the bower.json File
```

```
{
   "name": "asp.net",
   "private": true,
   "dependencies": {
      "bootstrap": "4.0.0-alpha.6",
      "fontawesome": "4.7.0",
      "jquery": "3.2.1",
      "jquery-validation": "1.17.0",
      "jquery-validation-unobtrusive": "3.2.6"
   }
}
```

Client-side validation is built on top of the popular jQuery library, which simplifies working with the browser's DOM API. The next step is to add the JavaScript files to the layout so they are loaded when the SportsStore administration features are used, as shown in Listing 11-18.

Listing 11-18. Adding the Validation Libraries to the _AdminLayout.cshtml File in the Views/Shared Folder

```
<!DOCTYPE html>
<html>
<head>
    <meta name="viewport" content="width=device-width" />
    <link rel="stylesheet" asp-href-include="lib/bootstrap/dist/css/*.min.css" />
    <title>@ViewBag.Title</title>
    <style>
        .input-validation-error { border-color: red; background-color: #fee ; }
    </style>
    <script src="/lib/jquery/dist/jquery.min.js"></script>
    <script src="/lib/jquery-validation/dist/jquery.validate.min.js"></script>
    <script
     src="/lib/jquery-validation-unobtrusive/jquery.validate.unobtrusive.min.js">
    </script>
</head>
<body class="m-1 p-1">
    <div class="bg-info p-2"><h4>@ViewBag.Title</h4></div>
    @if (TempData["message"] != null) {
        <div class="alert alert-success mt-1">@TempData["message"]</div>
    }
    @RenderBody()
</body>
</html>
```

Enabling client-side validation doesn't cause any visual change, but the constraints specified by the attributes applied to the C# model class are enforced at the browser, preventing the user from submitting the form with bad data and providing immediate feedback when there is a problem. See Chapter 27 for more details.

Creating New Products

Next, I will implement the Create action method, which is the one specified by the Add Product link in the main product list page. This will allow the administrator to add new items to the product catalog. Adding the ability to create new products will require one small addition to the application. This is a great example of the power and flexibility of a well-structured MVC application. First, add the Create method, shown in Listing 11-19, to the Admin controller.

Listing 11-19. Adding the Create Action to the AdminController.cs File in the Controllers Folder

```
using Microsoft.AspNetCore.Mvc;
using SportsStore.Models;
using System.Linq;
namespace SportsStore.Controllers {
    public class AdminController : Controller {
        private IProductRepository repository;
        public AdminController(IProductRepository repo) {
            repository = repo;
        }
        public ViewResult Index() => View(repository.Products);
        public ViewResult Edit(int productId) =>
            View(repository.Products
                .FirstOrDefault(p => p.ProductID == productId));
        [HttpPost]
        public IActionResult Edit(Product product) {
            if (ModelState.IsValid) {
                repository.SaveProduct(product);
                TempData["message"] = $"{product.Name} has been saved";
                return RedirectToAction("Index");
            } else {
                // there is something wrong with the data values
                return View(product);
            }
        }
        public ViewResult Create() => View("Edit", new Product());
    }
}
```

The Create method does not render its default view. Instead, it specifies that the Edit view should be used. It is perfectly acceptable for one action method to use a view that is usually associated with another view. In this case, I provide a new Product object as the view model so that the Edit view is populated with empty fields.

Note I have not added a unit test for this action method. Doing so would only be testing the ASP.NET Core MVC ability to process the result from the action method result, which is something you can take for granted. (Tests are not usually written for framework features unless you suspect there is a defect.)

That is the only change that is required because the Edit action method is already set up to receive Product objects from the model binding system and store them in the database. You can test this functionality by starting the application, navigating to /Admin/Index, clicking the Add Product button, and populating and submitting the form. The details you specify in the form will be used to create a new product in the database, which will then appear in the list, as shown in Figure 11-7.

← → C ③ localhost:60000/Admin/Create	All Products ×		⊖ – □ ×
Edit Product	\leftrightarrow \Rightarrow C () localhost:60000/Admin/Index		\$
Name	All Products		
Snorkel	Snorkel has been saved		
Description			
Breathe underwater	ID Name	Price	Actions
	1 Green Kayak	\$275.00	Edit Delete
Category	2 Lifejacket	\$48.95	Edit Delete
Watersports	3 Soccer Ball	\$19.50	Edit Delete
	4 Corner Flags	\$34.95	Edit Delete
Price	5 Stadium	\$79,500.00	Edit Delete
10.50	6 Thinking Cap	\$16.00	Edit Delete
Save	7 Unsteady Chair	\$29.95	Edit Delete
	8 Human Chess Board	\$75.00	Edit Delete
	9 Bling-Bling King	\$1,200.00	Edit Delete
	10 Snorkel	\$10.50	Edit Delete

Figure 11-7. Adding a new product to the catalog

Deleting Products

Adding support for deleting items is also simple. The first step is to add a new method to the IProductRepository interface, as shown in Listing 11-20.

Listing 11-20. Adding a Method to Delete Products to the IProductRepository.cs File in the Models Folder using System.Ling;

```
namespace SportsStore.Models {
    public interface IProductRepository {
        IQueryable<Product> Products { get; }
        void SaveProduct(Product product);
        Product DeleteProduct(int productID);
     }
}
```

Next, I implement this method in the Entity Framework Core repository class, EFProductRepository, as shown in Listing 11-21.

Listing 11-21. Implementing Deletion Support in the EFProductRepository.cs File in the Models Folder

```
using System.Collections.Generic;
using System.Linq;
namespace SportsStore.Models {
    public class EFProductRepository : IProductRepository {
        private ApplicationDbContext context;
        public EFProductRepository(ApplicationDbContext ctx) {
            context = ctx;
        }
        public IQueryable<Product> Products => context.Products;
        public void SaveProduct(Product product) {
            if (product.ProductID == 0) {
                context.Products.Add(product);
            } else {
                Product dbEntry = context.Products
                    .FirstOrDefault(p => p.ProductID == product.ProductID);
                if (dbEntry != null) {
                    dbEntry.Name = product.Name;
                    dbEntry.Description = product.Description;
                    dbEntry.Price = product.Price;
                    dbEntry.Category = product.Category;
                }
            }
            context.SaveChanges();
        }
```

}

```
public Product DeleteProduct(int productID) {
    Product dbEntry = context.Products
        .FirstOrDefault(p => p.ProductID == productID);
    if (dbEntry != null) {
        context.Products.Remove(dbEntry);
        context.SaveChanges();
    }
    return dbEntry;
}
```

The final step is to implement a Delete action method in the Admin controller. This action method should support only POST requests because deleting objects is not an idempotent operation. As I explain in Chapter 16, browsers and caches are free to make GET requests without the user's explicit consent, so I must be careful to avoid making changes as a consequence of GET requests. Listing 11-22 shows the new action method.

Listing 11-22. Adding the Delete Action Method in the AdminController.cs File in the Controllers Folder

```
using Microsoft.AspNetCore.Mvc;
using SportsStore.Models;
using System.Linq;
namespace SportsStore.Controllers {
    public class AdminController : Controller {
        private IProductRepository repository;
        public AdminController(IProductRepository repo) {
            repository = repo;
        }
        public ViewResult Index() => View(repository.Products);
        public ViewResult Edit(int productId) =>
            View(repository.Products
                .FirstOrDefault(p => p.ProductID == productId));
        [HttpPost]
        public IActionResult Edit(Product product) {
            if (ModelState.IsValid) {
                repository.SaveProduct(product);
                TempData["message"] = $"{product.Name} has been saved";
                return RedirectToAction("Index");
            } else {
                // there is something wrong with the data values
                return View(product);
            }
        }
```

```
public IActionResult Create() => View("Edit", new Product());
[HttpPost]
public IActionResult Delete(int productId) {
    Product deletedProduct = repository.DeleteProduct(productId);
    if (deletedProduct != null) {
        TempData["message"] = $"{deletedProduct.Name} was deleted";
    }
    return RedirectToAction("Index");
}
```

}

UNIT TEST: DELETING PRODUCTS

I want to test the basic behavior of the Delete action method, which is that when a valid ProductID is passed as a parameter, the action method calls the DeleteProduct method of the repository and passes the correct ProductID value to be deleted. Here is the test that I added to the AdminControllerTests.cs file:

```
. . .
   [Fact]
   public void Can Delete Valid Products() {
       // Arrange - create a Product
      Product prod = new Product { ProductID = 2, Name = "Test" };
       // Arrange - create the mock repository
      Mock<IProductRepository> mock = new Mock<IProductRepository>();
      mock.Setup(m => m.Products).Returns(new Product[] {
           new Product {ProductID = 1, Name = "P1"},
           prod,
           new Product {ProductID = 3, Name = "P3"},
       }.AsQueryable<Product>());
       // Arrange - create the controller
      AdminController target = new AdminController(mock.Object);
       // Act - delete the product
      target.Delete(prod.ProductID);
       // Assert - ensure that the repository delete method was
      // called with the correct Product
      mock.Verify(m => m.DeleteProduct(prod.ProductID));
  }
. . .
```

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You can see the delete feature by starting the application, navigating to /Admin/Index, and clicking one of the Delete buttons in the product list page, as shown in Figure 11-8. As shown in the figure, I have taken advantage of the TempData variable to display a message when a product is deleted from the catalog.

		<u> </u>	\leftrightarrow \rightarrow C 🛈 localhost:60000/Admi	n/Index	\$
II Products			All Products		
D Name	Price	Actions			
1 Green Kayak	\$275.00	Edit Delete	Snorkel was deleted		
2 Lifejacket	\$48.95	Edit Delete	ID Name	Belas	A selence
3 Soccer Ball	\$19.50	Edit Delete	1 Green Kauak	5275.00	Actions
4 Corner Flags	\$34.95	Edit Delete		\$275.00	Edit Delete
5 Stadium	\$79,500.00	Edit Delete	2 Lifejacket	\$48.95	Edit Delete
6 Thinking Cap	\$16.00	Edit Delete	3 Soccer Ball	\$19.50	Edit Delete
7 Unsteady Chair	\$29.95	Edit Delete	4 Corner Flags	\$34.95	Edit Delete
8 Human Chess Board	\$75.00	Edit Delete	5 Stadium	\$79,500.00	Edit Delete
9 Bling-Bling King	\$1,200.00	Edit Delete	6 Thinking Cap	\$16.00	Edit Delete
10 Snorkel	\$10.50	Edit Delete	Unsteady Chair	\$29.95	Edit Delete
			8 Human Chess Board	\$75.00	Edit Delete
A	dd Product		9 Bling-Bling King	\$1,200.00	Edit Delete

Figure 11-8. Deleting a product from the catalog

Note You will find that you get an error if you delete a product for which you have previously created an order. When an Order object is stored in the database, it is transformed into an entry in a database table that contains a reference to the Product object with which it is associated, known as a *foreign key relationship*. The means that, by default, the database won't allow a Product object to be deleted if an Order has been created for that Product because doing so would create an inconsistency in the database. There are a number of ways to approach this issue, including automatically deleting Order objects when the Product they relate to is deleted or changing the relationship between Product and Order objects. See the Entity Framework Core documentation for details.

Summary

In this chapter, I introduced the administration capability and showed you how to implement CRUD operations that allow the administrator to create, read, update, and delete products from the repository and mark orders as shipped. In the next chapter, I show you how to secure the administration functions so that they are not available to all users, and I deploy the SportsStore application into production.