# **Chapter 1 The Changing Landscape of Micro/Nanoelectronics**

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**Abstract** In the past decades, the progresses of semiconductors are mainly powered by Moore's law focusing on IC miniaturization down to nanoscale, resulting in the transition from microelectronics into nanoelectronics. Recently, we have witnessed the quick development of a new area of Micro/nanoelectronics beyond the boundaries of Moore's law, called "More than Moore" (MtM). MtM creates and adds various nondigital functionalities to semiconductor products and focuses on creating high value micro/nanoelectronics systems, leading to virtually unlimited technology possibilities and application potentials. This chapter presents the changing global landscape of micro/nanoelectronics by summarizing the major ongoing technology and business development trends, especially the vision and strategy of MtM, by highlighting some potential applications, and by providing a systematic overview for the major MtM technologies.

**Keywords** Moore's s law • More than Moore • Beyond CMOS • Heterogeneous integration

# **1.1 Introduction**

The first transistor was invented at Bell Laboratories on December 16, 1947, by William Shockley, John Bardeen, and Walter Brattain. This was perhaps the most important electronics event of the twentieth century, as it later made possible the integrated circuit and microprocessor that are the basis of modern electronics. Since then, semiconductors rapidly evolved into a key enabler for providing solutions to societal, business, and consumer needs for more than half century.

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As of today, the semiconductor market has become the cornerstone of global high-tech economy. The worldwide market for electronic products in 2007 is estimated at \$1,105 billion, and the related electronics services market at around \$6,500 billion [\[1\]](#page-29-0). These product and service markets are enabled by a \$280 billion market for semiconductor components and an associated \$80 billion market for semiconductor equipment and materials. By comparison, the 2007 GWP (Gross World Product) is expected to reach \$48,900 billion, implying that more than 16% of the world economy today is built on semiconductors (Fig. [1.1](#page-1-0)). In addition to its immediate economic value, the semiconductor industry is one of the biggest investors in R&D for the knowledge society, with typical annual R&D budgets in the industry ranging from 15 to 20% of revenue.

At the same time, semiconductors have become the cornerstone of modern society, and pervaded human lives in the past 50 years. Without them, the rich multimedia experience that we enjoy in today's world of CD, MP3, DVD, and the Internet would not have been possible. Without them, we would not be able to talk to people around the world, exchange messages, or share photographs and video clips via a personal portable device that fits into our pocket. Without them, our cars would do far fewer kilometers per liter of fuel, heavily pollute the environment, and cause more accidents. Gordon Moore estimated in 2003 that the number of transistors shipped in a year had reached about  $10^{18}$ . That is about 100 times the number of ants estimated to be in the world. Semiconductors are with us everywhere and anytime.

The shift from the past era of microelectronics, where semiconductor devices were measured in microns (1 millionth of a meter) to the new era of nanoelectronics where they shrink to dimensions measured in nanometers (1 billionth of a meter) will make the semiconductor industry even more pervasive than it is today. It will allow much more intelligence and far greater interactivity to be built into many more everyday items around us, with the result that silicon chip technology will play a part in virtually every aspect of our lives, from personal health and traffic control to public security.

However, in the future, the semiconductor industry cannot be exclusively based on the same "business as usual" strategy. This is due to the facts that many aspects of the business, technology, design, and system level requirements are now

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**Fig. 1.1** Semiconductors underpin over 16% of the global economy

simultaneously changing when approaching fundamental limits at the nanoscale. The introduction of new materials and technology steps, increased process variability, tough reliability need, are all impacting system level design at the same time, confronted with extremely large and complex architectures and quasi-impossible-to-solve power density issues. On the other hand, the applications will also be different. Consumers and society at large demand new types of electronics products with more than digital function, short-time-to-market for new product creation, and continuous cost reduction. This chapter intends to draw an overview picture of the changing global landscape of semiconductors by highlighting some of the major development trends, covering both technology and business.

## **1.2 Technology Evolution**

Since the invention of transistor in 1947, semiconductors have been undergoing many rapid changes empowered by numerous innovations and technology breakthroughs. In the following some of the major technology advances, both existing and emerging, will be discussed.

#### *1.2.1 More Moore (MM)*

On April 19, 1965, the Electronics Magazine published a paper by Gordon E. Moore in which he made a prediction that the number of transistors on a chip roughly doubles every 2 years. Known as Moore's law, his prediction has enabled widespread proliferation of technology worldwide, and today has become shorthand for rapid technological change.

Moore's law is about miniaturization, and about extreme miniaturization. As one example, the Intel<sup>®</sup> 45-nm high- $k$  metal gate silicon technology packs more than 400 million transistors for dual-core processors and more than 800 million for quad-core. Intel demonstrated first 32-nm logic process with functional SRAM packing more than 1.9 billion transistors [\[2\].](#page-29-1) The total length of the interconnect lines connecting different transistors of a single IC can be as long as several kilometers.

Moore's law is about cost reduction, and about extreme cost reduction. The price per transistor on a chip has dropped dramatically since 1968 [[3,](#page-29-2) [4\]](#page-29-3). Some people estimate that the price of a transistor is now about the same as that of one printed newspaper character. In 1978, a commercial flight between New York and Paris cost around \$900 and took 7 hours. If the principles of Moore's law had been applied to the airline industry the way they have applied to the semiconductor industry since 1978, then that flight would now cost about a cent and take less than 1 s. It is this economic aspect of Moore's law that has made electronics so pervasive.

Moore's law characterized by extreme miniaturization and extreme cost reduction is not only valid for ICs; for backend technology, i.e., packaging and assembly, similar trends have also been observed. Taking some feature sizes of packaging and assembly as examples, one can see that wire diameters for bonding can be smaller than 10  $\mu$ m; the interconnect pitch of wafer level packaging can be smaller than  $20 \mu m$ ; the thickness of copper film/trace in PCB can be smaller than  $5 \mu m$ ; the microvia diameters can be smaller than 20  $\mu m$ ; and the wafer thickness can be thinner than  $20 \mu m$ . Clearly, Moore's law has not only driven the extreme miniaturization of the IC technology, but also pushed the packaging, assembly, and system level miniaturization, going beyond the visualization with our bare eyes.

Currently almost 70% of the total semiconductor components market is directly impacted by advanced CMOS miniaturization achieved by following Moore's law. This 70% comprises three component groups of similar size, namely microprocessors, mass memories, and digital logic. The analog/mixed-signal market largely relies on variants of CMOS technology that are less affected by the miniaturization race due to other constraints, such as the need to handle power and/or high voltage.

The "MM" development is defined as a relentless scaling of digital functions, and an attempt to further develop advanced CMOS technologies and reduce the associated cost per function along two axes. The first axis is a geometrical (constant field) scaling, which refers to the continued shrinking of horizontal and vertical physical feature sizes of on-chip logic and memory storage functions in order to improve integration density (reduced cost per function), performance (higher speed, lower power), and reliability values. The second axis of scaling relates to three-dimensional device structure improvements plus other nongeometrical process techniques and new materials that affect the electrical performance of the chip. This axis of "equivalent" scaling occurs in conjunction with, and also enables, continued geometrical scaling.

However, reaching this ultimate CMOS node at the deca-nanometer level around 2015 will not be business as usual [\[5\].](#page-29-4) It will require much more innovation in the coming decade than in the past ones. Indeed, today we have reached the end of classical Dennard scaling and we are confronted with a set of cumulative interrelated challenges at all levels of the value chain from system down to atomic level, requiring enormously innovative processing steps and new materials in contrast with the Dennard scaling of the past. The art will be to manage these processes such that 10 billion of these devices can be interconnected to create reliable architectures for applications. To summarize, the main challenges for "MM" technology are as follows [\[5\]](#page-29-4):

• In the process technology domain: massive introduction of new materials, introduction of new device architectures (FD mugfets), moving to EUV litho or nanoimprint litho, the increase of random device and interconnect variability especially in memories, reaching the limit of Cu interconnects (e-migration, cross-talk, etc.), and conflicting between dynamic and static power density.

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- In the design domain: Ultimately, NRE cost may reach 1 billion  $\epsilon$  per platform if no drastic changes in design technology occur due to increased hardwaresoftware interaction on multicore platforms. Furthermore, the design metrics have changed from maximizing raw performance (servers, microprocessors) to maximizing throughput (B/s)/W cm<sup>2</sup>.
- The problem of ultimate scaling is shifting to both extremes of the value chain, i.e., coping with gigascale system-level design cost (hardware and software) on one hand and multiscale (from nano to macro) physical effects on the other hand. Most importantly, the challenges in the above-mentioned two domains are strongly inter-related, i.e., changing in process will affect the whole design process, from atomic to system level. To name a few they are as follows [\[5\]](#page-29-4).
- Achieving the above power efficiency requires a joint optimization of concurrent hardware-dependent low-power software; heterogeneous multicore architectures; and sub-1 Volt digital, RF, and analog IP libraries using novel device architectures.
- Reaching lithographic limits will require the development of highly regular yet layout-efficient computing, storage, and communication structures amenable to automated design methodologies. Otherwise, IP development costs will become unacceptable.
- Random variability will affect parametric yield and will require, besides DFM techniques, novel ways to avoid corner-based design to cope with device uncertainty, and amenable to design automation. Designers need to be trained in their applications. This will require the development of self-healing, defect, and errortolerant, yet testable design styles based on low-cost on-chip adaptive control systems.
- Reliable local and global on-chip communication in 22 nm and beyond technology will be a much more limiting factor than transistor scaling and will require, besides the investigation of optical-, wireless-, or CNT-based technologies, investigation of architectural solutions such as tile-based GALS architectures exploiting networks-on-chip. Three-dimensional integration and System-in-Package (SiP) should be studied as strong contenders to ultimate scaling for true system design, which is the ultimate goal of electronics.
- Analog and RF design will have to cope with ultimate digital scaling and further sub-1 Volt scaling. This will require extreme creativity in analog and RF system design by compensating analog deficiencies using digital techniques.

It is important to note that the "living apart together" relationship among system, platform, IP creators, and process development is no longer possible or appropriate. Currently only limited research activities are devoted to the link between the two extremes (gigascale system design and multiscale physical performance), without which the commercial exploitation of ultimate CMOS will fail. There is an urgent need for an interdisciplinary dialog and interdisciplinary teams of industry, research institutes, and academia to establish a common systemability view, roadmap, and joint effort, in order to cope with the hardware and software codesign gap (see Fig. [1.2](#page-5-0)).

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# *1.2.2 More than Moore (MtM)*

In recent years, we have witnessed the emergence of an increasingly diverse area of micro/nanoelectronics that goes beyond the boundaries of Moore's law into the area of "More than Moore" (MtM) [\[1,](#page-29-0) [6–](#page-29-5)[10\].](#page-29-6) From the technology perspective, "MtM" refers to all technologies enabling nondigital functions. They are based on or derived from silicon technology, but do not simply scale with Moore's law. From the application perspective, "MtM" enables functions equivalent with the eyes, ears, noses, arms, and legs of human beings, working together with the brain provided by microprocessor and memory subsystems. Figure [1.](#page-6-0)3 shows some typical "MtM" products, such as a mobile phone with nondigital functions (such as audio/ video player, camera, Personal Health Monitor, GPS, Identification, Compass, etc.) and a great variety and quantity of sensors and actuators required in today's cars to monitor and control engine functions, safety, navigation, and comfort support. There are many other "MtM" products being able to realize a wide range of nonelectronic functions, such as mechanical, thermal, acoustical, chemical, optical, and biomedical. These nondigital functions provide means to sense, to interact with people, to interact with environment, and to power advanced semiconductor systems (see Fig. [1.4](#page-7-0)).

Generally speaking, "MtM" adds value to conventional semiconductors products via three routes [\[5\]](#page-29-4):

• *Interfacing (sensing and interacting) to the real world*. If the interaction is based on a nonelectrical phenomenon, then specific transducers are required. Sensors, actuators, displays, imagers, fluidic or biointerfaces (DNA, protein, lab-on-chip, neuron interfaces, etc.) are in this category.

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**Fig. 1.3** Some "MtM" product examples

- *Enhancing* electronics *with nonpure electrical devices*. New devices can be used in RF or analog circuits and signal processing. Thanks to electrical characteristics or transfer functions that are unachievable by regular CMOS circuits, it is possible to reach better system performances. RF MEMS electroacoustic high *Q* resonators are a good example of this category.
- *Embedding power sources with the electronics*. Several new applications will require on-chip or in-package micro power sources (autonomous sensors or circuits with permanent active security monitoring for instance). Energy scavenging microsources and microbatteries are examples of this category.

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<span id="page-7-1"></span>**Fig. 1.4** Functions of "MtM" products



**Fig. 1.5** Intelligent systems need "MM" and "MtM"

Clearly "MtM" technologies and products provide essential functional enrichment to the digital CMOS-based mainstream semiconductors. Along with IC technology, "MtM" becomes one of the key innovation drivers to meet current and future society needs with unlimited application potentials.

The emerging and rapid developments of "MtM" technologies and products are mainly driven by three factors given as follows [\[6\]](#page-29-5).

First, the increasing social need for high-level system integration including nondigital functionalities, in order to interface to the real world in a wide range of societal relevant applications. The real world and the consumers are all analog, and digital functions alone are far from sufficient to meet the needs of human being. With industry entering into the nanoelectronics era, more and more consumers desire more functionalities beside the digital one. Figure [1.5](#page-7-1) shows that intelligent system needs not only memory and processor, but also power, RF interfaces, and sensor and actuator functions.

Second, the need to create innovative products and broaden the product portfolio using less advanced wafer technology and production lines. Due to fierce competition and high investment costs of wafer fab, it is difficult to ensure business profitability by producing commodity ICs using less advanced wafer fab. However, for many applications, "MtM" products which are less geometric size dominant and allow a time-delay for miniaturization can still add value on top of the less advanced IC technology (see Fig. [1.6\)](#page-8-0). It is worth to emphasize that although many novel "MtM" technologies and applications may not be size dependent as "MM," novel nanotechnologies will for sure provide important opportunities for the future development and success of "MtM" technologies. Besides, "MtM" technology will not only help to enlarge existing markets, but also drive the development of emerging ones – for example, Ambient Intelligence, Domotica, Lifestyle, Heath Care, Security, Food, Environment, and Energy. "MtM" is a unique opportunity for creativity, innovation, and new business creation for both small and large companies.

Finally, the need to overcome the cost and time-to-market limitations of Systemon-Chip (SoC) development. Although many nondigital functions can theoretically be integrated onto these chips, doing so would involve prohibitive development time and cost. In addition, there is little prospect of a single practical IC technology that would allow integration with large number of diverse applications in the near future. It is therefore of paramount importance to balance the benefits of integrating some "MtM" functions on a chip, while integrating other functions in the same package to create SiP solutions.

It should be emphasized that "MM" and "MtM" are not competing with each others, but rather complimentary. To drive the future success of semiconductors, it is essential to integrate "MM" technology focusing mainly on digital functions with "MtM" technology focusing mainly on nondigital functions via heterogeneous system integration (see Fig. [1.7](#page-9-0)).

<span id="page-8-0"></span>The technology challenges for "MtM" are application and product specific. Each type of technology, such as RF, sensors/actuators, biofluidics, HV and power,



Fig. 1.6 Dimension delay of "MtM" products

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Fig. 1.7 ITRS nanoelectronics technology roadmap

Solid-State Lighting, MEMS/NEMS, has their own issues. Examples of some generic challenges are given below [\[11\]](#page-30-0):

- The introduction of new nanomaterials and nanotechnologies: To some extend, the success of nanoelectronics depends on the profound understanding of the properties and behavior of materials and their interfaces under manufacturing, qualification testing, and use conditions; and the capability to tailor the material design for the requirements of specific applications. This issue is already acute in the design of microelectronics. It is even more so for nanoelectronics and "MtM" technologies, wherein both multiscale size effect and multimaterial compatibility, stability, and reliability will be key to success. Among many challenges, characterization and modeling of material and their interface behavior need more attention, especially for multiscale, multiphysics, and time-dependent situations.
- Integrated process development via mastering the requirements and interaction among IC, package, and multifunctional systems.
- Establishing reusable design platform, process, and assembly environment for cost-effective mass implementation of a wide range CMOS compatible "MtM" devices, such as sensor, actuator, MEMS, and NEMS.
- Multiscale and multiphysical simulation, modeling, and characterization for "MtM" processes and products.
- Novel multifunctional system architecture and design.
- Designing for reliability, testability, compatibility, and manufacturability.

## *1.2.3 Beyond CMOS*

"Beyond CMOS" covers the most advanced research activities to allow scaling of logic and memory functions to continue beyond the physical limits of Silicon-based CMOS technology [\[1,](#page-29-0) [5\]](#page-29-4).

After more than 40 years of scaling according to Moore's law, we are rapidly approaching the CMOS scaling limit because we are reaching a point where an increase in power consumption coincides with an insufficient increase in operating speed. These highly undesirable effects are caused by a decrease in channel mobility and an increase in the interconnection resistance for smaller process geometries. The power consumption is largely due to increased leakage currents, short channel effects, source-drain tunneling, and p/n junction tunneling. Moreover, interconnections are increasingly becoming a limiting factor: the decrease in the pitch of interconnections and in the size of contacts and vias is causing an increase in overall resistance, while the reduced spacing is increasing propagation capacitances. The consequence is an increase in propagation delays and in the power consumption related to charging and discharging of interconnects to a point that already in today's 90-nm logic devices, a significant portion of transistors is dedicated only to driving interconnection lines, without playing any computational role. Physical limits of existing materials have been reached, and no significant progress can be expected in this area.

On top of that, the increasing impact of defects and the high level of complexity in both lithography and design have resulted in manufacturing costs rising dramatically. At the same time, the variability induced by the process variation at this nanoscale impacts also the yield and thus the cost. Even without taking into account the physical limits, all these combined effects push us closer to a point of reaching the limit of CMOS scaling.

There are a large numbers of different "beyond CMOS" options – but most are in an embryonic preindustrial phase. They can be realized via two different approaches. One is a gradual and evolutionary approach, by introducing new concepts and structures into the conventional CMOS technology. Another is the disruptive technology for replacing CMOS for some specific applications.

The evolutionary approach is based on the introduction of a new device, architecture, material, or process step inside the conventional CMOS technology, to solve one specific issue. It imposes the important constraint of CMOS compatibility, but has the advantage of reusing the huge amount of know-how developed till now. Examples are carbon nanotube transistor, nanowires, single electron devices, Resistance Change Memory, Ferroelectric FET Memory, defect and variation tolerant architectures, optical interconnect, RF interconnect, III-V compounds, magnetic materials, etc.

For disruptive approach, one can take the future computation scaling as one example, which requires capability using new state variables, efficient information transfer, and managing the heat transfer more efficiently.

**New State Variables** Many different information carriers need to be explored in addition to charge and none of them currently stands out as a clear winner. Examples include spin, molecular state, photons, phonons, nanostructures, mechanical state, resistance, quantum state (including phase), and magnetic flux.

Spintronics (spin-based electronics) has many potential advantages, including low power operation, nonvolatility, and co-localization of data processing and storage. Metal-based spintronics is likely to be first introduced for data storage applications using either spin torque switching or domain wall effects. Semiconductor-based spintronics could find application in data processing, though major breakthroughs are needed in materials (e.g., semiconductors with a higher critical temperature), devices (e.g., injection/detection trade-off), cointegration with CMOS, or in exploring promising physical phenomena (e.g., "dissipationless" spin current). Spintronics using half-metals and molecules also need to be explored. It should be stressed that no clear information processing device has so far emerged as a promising candidate to replace or supplement CMOS logic.

Molecular electronics is targeted at creating functional blocks at the molecular or supramolecular level that could be assembled in more complex functions. Fully molecular-based complex systems including interconnected molecular logic and molecular memory devices have still to be demonstrated. Limited molecular logic, memory, and interconnect functions have been shown, based on different types of molecules, but their integration into a single chip is still an issue. The first potential application is using the bistable behavior of certain molecules to produce memories with an extremely high density. We are still at a very early stage, where the reproducibility of reported results is not always evident. Specific issues, such as contacting the molecule, carrying enough current to provide noise immunity and a reasonable fan-out, and the addressing and read out of specific blocks remain to be solved.

**Information Transfer** Although significant research is carried out worldwide on "alternative" devices, no significant technological breakthrough has been achieved so far on information transfer in an integrated circuit. One of the more likely contenders to replace electromagnetic communication (i.e., information transfer through charge current in a metallic wire) is photon communication (i.e., light in the visible or IR range). More specifically, the very dynamic fields of nanophotonics, including plasmonics, allow the confinement and interaction of photons and electrons in a small volume, opening up the possibility of processing data at high frequency without compromising integration density.

It should be stressed that significant progress will come not only from breakthroughs in materials and device research, but also more significantly from the creative interaction of technology progress with progress in layout, design, software, and system research. For example, an optimized architecture through a better coding and localization of data is likely to bring significant improvement in information transfer techniques. Finally, more disruptive approaches such as stochastic resonance need to be explored.

**Heat Transfer Management** The emerging field of phononics aims to control phonon movement by using engineered nanostructures. It brings new opportunities in the interaction between quasiparticles (electrons, photons, spins, etc.) and phonons, potentially allowing better heat removal, isolation from thermal noise, and better carrier mobility.

Beside the computation scaling, the following issues are also important for the successful implementation of disruptive "beyond CMOS" technologies.

**System Architecture** At the device level, it is important to pay attention to the "systemability" of emerging devices, i.e., the capacity of a device to be integrated into a complex system. Moving up to functional block level, some emerging devices may offer new information processing paradigm by performing "dissipationless" computation in limited domains where information carriers will not encounter scattering (in a "ballistic" regime) or where phase information is maintained (as in quantum computing before decoherence occurs).

Emerging devices are expected to be more defective, less reliable, and less controlled in both their position and physical properties. It is therefore important to go beyond simply developing fault-tolerant systems that monitor the device at runtime and react to error detection. It will be necessary to consider error as a specific design constraint and to develop methodologies for error resiliency, accepting that error is inevitable, and trading off error rate against performance (speed, power consumption, etc.) in an application-dependent manner.

Using a similar approach, analog blocks of low complexity built with emerging devices may eventually find more extended use in balancing power consumption, in analog-digital partitioning and in signal restoration.

Von Neumann architectures – or more generally, programmable digital systems – will have to be reconsidered, especially with respect to optimizing the localization of data processing and storage and in coengineering the software and the architecture (e.g., parallel processing), without underestimating the legacy of more than 40 years of continuous development in classical electronic systems.

Open issues such as giving up deterministic computation (e.g., in neural networks or DNA computing) or addressing emergent behavior in complex systems are new research fields where multidisciplinarity is the key.

Physicists, designers, and system researchers cannot afford to work in isolated mode any more, focusing on their own field and having well-defined interfaces and handover mechanisms to other areas. The main challenge is to close the triangle between applications, emerging devices, and design resource constraints in order to manage complex interaction between the different levels of system development. It is therefore essential to develop real multidisciplinary cooperation between all those stakeholders who play a part in optimizing the overall performance of a system.

**Manufacturing Opportunities** As we enter into the nm scale, the ability to manufacture billions of devices on a chip while maintaining full control over their properties is an overwhelming challenge that will probably lead to unbearable development and production costs. While it is difficult to predict which new processes will make their way into future manufacturing lines, there may be a comeback for chemistry, especially as development of the so-called "supramolecular toolbox" progresses and selective processes (e.g., surface functionalization) become more commonly used. Directed self-assembly (a "bottom-up approach") and possibly bioinspired and templated assembly are attractive concepts for low-cost manufacturing that need further investigation, although the fabrication of complex nonregular integrated systems has still to be demonstrated. Bioinspired manufacturing processes may be useful to address defect-resiliency and the self-repair of defective systems.

Future successful technologies may have to combine novel bottom-up and more traditional top-down manufacturing to achieve increased performance and cost effectiveness. Finally, as discussed in the previous paragraphs, research into new architectures may also help to relax the need for a deterministic approach to controlling the properties of the elementary devices.

**Enabling "MtM"** While a longer time frame is expected to implement disruptive "beyond CMOS" technology for IC, a significant achievement can be realized in a short or middle term, by developing "beyond CMOS" technology for novel "MtM" applications. At the moment, one can actually buy a handful of electronic products made with carbon nanotubes (CNT). Examples are CNT sensors (see Fig. [1.](#page-13-0)8), probe tips, and transparent conductive films. As one of the novel solid materials, nanowires have also received much attention from the R&D community as components for electrical circuits, sensors, or light emitting sources based on CMOS compatible processes. Although the R&D activities for CNT and nanowires were initiated to address the future need of IC technologies beyond the physical limits of CMOS, more and more R&D activity nowadays is devoted to using CNT and

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**Fig. 1.8** Cell interacting with nanotube structure

nanowires to create "MtM" products. Other examples are using spin-torque for RF detection, plasmonics for more sensitive optical sensors, nanodevices for molecular recognition, or nanostructured materials for enhanced energy efficiency. It is expected that increased effort in developing disruptive "beyond CMOS' technology for "MtM" applications will eventually speed up the development and implementation to replace CMOS.

Today there is no acceptable candidate to replace CMOS devices in terms of the four essential metrics needed for successful applications: dimension (scalability), switching speed, energy consumption, and throughput. Moreover, when adding reliability, design-ability, and mixed-signal capability as other key metrics, CMOS dominance is even more obvious. ITRS Emerging Research Devices [\[12\]](#page-30-1) proposes criteria to evaluate the potential of emerging devices and circuits, wherein continuity is largely dominant, and these criteria are to evaluate the potential of emerging technologies in terms of their added value compared to scaled CMOS, and clearly oriented toward dense computing and memory applications. The analysis presented in the ITRS-ERD document is based on defining a set of criteria for logic and another for memories, and applying them to potential technologies such as given below.

- *Logic*. Scalability, performance, energy dissipation, gain, operational reliability, operating temperature, CMOS technological and architectural compatibility
- *Memories*. Scalability, performance, energy dissipation, OFF/ON ratio, operational reliability, operating temperature, CMOS technological and architectural compatibility

The metrics above primarily address the CMOS and thus concern the pursuit of the "MM" approach and target a "beyond CMOS" technology corresponding to "an information processing technology that enhances the scaling of functional density and performances while simultaneously reducing the energy dissipated per functional operation and that could be realized using a highly manufacturable fabrication process."

However, it is also essential to consider complementary criteria that take into account the system-related issues, such as, system-ability; ability to co-host memory, logic, and communication; handling of device variability; existence of an appropriate architecture; handling of analog and mixed signals; and potentials for combining "MM" and "MtM."

Finally, attention is needed to the timeline of "beyond CMOS" development. Emerging devices are likely to be introduced initially in the form of low complexity blocks integrated into complex systems, before moving to more complex regular structures and, at a later stage, to complex random logic computing blocks. After the basic functionality of an emerging device ("proof of concept") has been demonstrated, it is expected that a few optimized components integrated into a system would be the next logical step. At this point, major issues will still need to be resolved regarding manufacturing techniques and the reproducibility of performance, as well as in terms of design methodologies and system architectures.

## *1.2.4 Systems Architecture and Design*

System architecture and design are increasingly important for semiconductor solutions [\[5\].](#page-29-4) The increasing complexity of solutions driven by the creation in many areas of new industrial and consumer applications requires an increasingly modular design approach, developing more innovative building blocks and flexible system architectures with higher integration capabilities. The semiconductor value chain is becoming more differentiated and traditional players are moving forward along the entire value chain to provide systems solutions as required by the market. The trend includes moving from components to solutions, e.g., in radio frequency (RF), from modules to fully integrated solutions and from components business to systems business (e.g., camera systems with sensors, mechanics, lenses; telecom systems; and architectural systems).

The increasing gap between nanoelectronics hardware technology and complex system design is an urgent problem to be solved yet. As a consequence, we are now facing the reality of being able to develop new technology nodes every 2–3 years while the time frame for new design tools is in the order of 10 years. This discrepancy is unacceptable in the future and a profound change in people's mindset and substantially increased effort in development are needed.

Moving to nanoelectronics and emerging of "MtM" technologies enable a tremendous increase in the functionality of electronics systems and in the applications of SoC and SiP products. The demanding solutions must be capable of capturing formal design specifications provided by system houses, allowing high-level system and architecture exploration within the underlying constraints of available implementation technologies. All aspects of product development must be embraced, including digital, analog/mixed signal, power electronics, and embedded software in conjunction with nonelectrical components like MEMS and NEMS. This will require expertise drawn from the many different disciplines involved in product design (system level design, HW and SW codesign, IC-packaging-system co-design, product/process and equipment codesign, verification, and physical implementation with constraints for test, reliability, and manufacturability). Several challenges should be solved with respect to design [\[1,](#page-29-0) [11\]:](#page-30-0)

**Design for Heterogeneous System** The complex and heterogeneous system assemblies will increasingly be interconnected three-dimensionally (wafer level packaging, TSV), and controlled by an ever increasing amount of software. The design of these smart and heterogeneous systems will require new methods and approaches to compose these compact systems. Interfaces linking digital/analog, hardware/software, electrical/mechanical, etc. need to be handled at different abstraction levels. Another important issue is the design platform and reuse technology. The current trend toward compact and heterogeneous systems such as SiP requires extension of the classical SoC-centric design flow to efficiently support the "MtM" needs, which is, by definition, extremely diverse. To design compact systems in the "MtM" domain, an "MtM" integration platform will be required, which can serve as a "virtual prototyping" environment. It is economically not sustainable without developing a design platform and reuse technology to account for the needs of very diverse "MtM" product characteristics.

**Design for Manufacturability** Design for manufacturability (D4M) is aimed to accelerate process ramp-up and to enhance process yield, robustness, and reliability. To be able to do so, effort is needed to develop and enable random and systematic yield loss estimations from design through yield models and processaware design flows, enabling yield optimization early in the design flow and reducing costly iterations. In future, estimation of the effect of systematic yield hazards on the final yield of a complex SoC or SiP will become extremely difficult. Given the very large expected increase in NRE and development costs, this will have to be done at an early stage of the design cycle and will be an indispensable step.

**Design for Reliability** Design for reliability (D4R) is aimed to predict, optimize, and design upfront the reliability of products and processes. It is also called virtual prototyping method. D4R requires a range of research activities including gaining a basic understanding of material behavior, degradation and failure mechanisms under multiloading conditions, by accelerated reliability qualification tests and advanced failure analysis, in combination with various accurate and efficient multiphysical and multiscale simulation models in order to predict the failure evolution. Other issues are increasing occurrence of soft errors, variability, and soft failure mechanisms beyond 90-nm technology, which demand research into self-repairing circuits and self-modifying architectures. The issues that need special attention are as follows:

- Integrated multiscale (from atomistic to macro, considering the strong size and surface effect), multiphysics (electrical, mechanical, thermal, physics, chemical, etc.), multidamage (cracks, delamination, fatigues, electromigration, voids, creep, degradations, etc.), and multiprocess (wafer, micromachining, packaging, assembly, qualification and application profile) modeling incorporating the important loading history in order to understand and predict the performance and reliability. Herein, new algorithms and simulation tools have to be developed.
- Advanced failure analysis techniques and correlation methods to localize the multiphysics-based failure modes and the associated process for multifunctional SiP, and to understand the failure mechanisms and their interaction.
- Novel experimental methods and techniques to extract material/interface and total system behavior, in order to provide inputs for modeling and simulation on one hand, and to verify the modeling results and design rules on the other hand, covering both nano- and macroscales.
- Reliable and efficient reliability qualification methods and physics of failurebased correlation models to accelerate reliability qualification tests.

**Design for Testability** Design for testability (D4T) is to secure functionality, quality, and reliability before release. It is a challenging issue especially for "MtM" applications with multifunction products, wherein test strategy, methodology, and equipment need to be further developed. Other reasons of D4T concern are the growing costs for Automatic Testing Equipment systems and test programming that are needed for testing high-volume, high-speed, and high-quality products. According to the ITRS roadmap, testing's share of the total manufacturing cost tends to approach 50% if no effective counteractions are taken. Besides the cost issue, the increasingly tightening time-to-market windows, the multifunction design targets, and the growing customers' expectations for further improvement of product quality cause equally serious problems. Key test development activities include test specifications/test bench conception and diagnostic; test program development (test vector conversion/test program synthesis); test program debug and optimization (test characterization/optimization); and test pattern generation. Several challenges associated with the testability of compact "MtM" systems are identified as follows:

- Testers are typically specialized to different functions. With compact "MtM" system, all technologies can be present in the package which makes conventional testing with just one tester type a big challenge. Multiple insertion testing is an option.
- A compact "MtM" system is truly a system and it is easy to put components into such a system in a way that is inaccessible from the outside pins, which means that testing of a chip may have to be done through another device, most likely in a "functional" way instead of a "structural" way. Thus test time and test completeness are big challenges.
- For the multifunctional SiP, the test problems potentially get more difficult, depending on the test requirements of the MEMS. Some types of MEMS may require a physical stimulus as part of the test process (pressure, acceleration, etc.), which can lead to test fixturing difficulties.
- For software testability means that configurable functions exist that can perform selftests. In addition, functions should have clear semantics and results that do not depend too much on the order of calling. Separation of concerns in the software is crucial. Advanced component- and aspect-oriented development methods will aid to this.
- Testing strategies become increasingly platform based. Driven by the specific application market, they are becoming more local and more supported by dedicated application engineers. As a consequence, the development and implementation of such test platform systems require increased flexibility and ease of access globally. The flexibility of platforms will allow their being more widely used in probe, final test, or engineering environments.

# *1.2.5 Software*

Software is playing more and more important role in semiconductors. The knowhow of dedicated semiconductor applications is increasingly implemented in software. Despite the portable nature of software, the close interaction between

software and hardware in embedded control is still essential for effective implementation. The functionality and market appeal of "MM," "MtM," and their integrations strongly depend on the contribution of the software that is embedded in it. Superior hardware technology alone cannot guarantee business success of future semiconductors. As a well-known example, huge effort is made to lower dielectric constant *k* in the IC backend stacks from 2.3 to 2.0, which is a 15% improvement, but this effort so far leads to serious yield issues while better software optimization can improve power efficiency and performance by factors between 2 and 10 [\[5\].](#page-29-4) It becomes obvious that simultaneous changes are needed in process technology, materials, device architectures, and design technologies coping with the need to create software-dominated platforms for future applications.

There is a clear trend for more and more software with greater functional diversity and architectural complexity. Taking the automotive industry as an example, it is estimated that 70% of future innovations will be software related and most other sectors are moving in a similar direction. The growing need for embedded software is fuelled by a need for additional and heterogeneous functionality, realtime performance, distribution across subsystems, reuse for multiple systems or in a platform, and long life time reliability needs. As systemability is becoming one of the key success criteria for future technology development, there is an urgent need to integrate nanoelectronics technology with embedded systems and system level design.

Another trigger for hardware and software codesign is due to the fact that the dramatically increased number of design tasks and their complexity are already leading to a phenomenon known as the "design gaps" - the difference between what should theoretically be integrated into systems and what can practically be designed into them, and what should be manufactured vs. what has been designed.

The main characteristics of this software trend are as follows [[13](#page-30-2)]:

- Any complex semiconductor system embeds electronic parts and related software. There is a clear correlation between the attractiveness of the product and the total amount of electronics it embeds (hardware and software). The software controls the user-visible part and determines the price point and margin of the product. The software part is often used to create differentiation among products with similar dedicated hardware.
- The increasing complexity and focus of semiconductor applications on dedicated solutions and systems integration, implying sophisticated software and human interface functionalities, requires increasingly specialized software capabilities that only providers with a critical mass of skills and service resources are able to offer.
- Semiconductor vendors are required to provide the software ecosystem. Therefore, software providers increasingly offer full integration and services packages. Besides, the semiconductor industry is also required to provide more and more reference design and platforms. This means that the semiconductor industry provides not only ICs but also the systems software on top of which the OEMs can customize their products, including hardware and system software. The implementation of a complex platform already requires more software designers than hardware designers.
- As the variety of applications is broadening, the development of more advanced SW tools and packages is becoming increasingly sophisticated.
- In information processing, the trend is toward multiple cores. This will likely push design challenges even more toward SW. As a consequence of the increasing role of SW development by the semiconductor industry, design and embedded software R&D costs are rising faster than any other costs.

# *1.2.6 Heterogeneous Integration and Packaging*

In the past several decades, semiconductors have been spending tremendous effort in developing and commercializing the Moore's law, leading to not only many breakthroughs and revolution in ICT, but also noticeable changes in the way of living of human being. While this trend will still be valid, reflected in the "MM" and "beyond CMOS," there are ever-increasing awareness, R&D effort, and business drivers to push the development and application of "MtM" enabling various nondigital functionalities. The future business opportunities and technology challenges will be the integration of Moore's law focusing mainly on digital functions with "MtM" focusing on mainly nondigital functions via heterogeneous integration and packaging.

Heterogeneous integration and packaging, at the center of any micro/nanoelectronics system creation, and the bridge between nano/micro semiconductor technology with macroscale applications, is the final manufacturing process transforming semiconductor devices into functional products for the end users. It provides electrical and multiphysical connections (e.g., bio connection for bio-SiP) for multisignal transmission, power input, and voltage control. It also provides for thermal dissipation, construction carrier, and the physical protection required for reliability. In the process of "MM" and "MtM" integration, heterogeneous integration and packaging play an essential role as the key enabler governing the multifunctional performance, size, weight, cost, and reliability of the final products. Heterogeneous integration will not only bring various multifunctional components together into one package but also provide an interface to the application environment. It therefore represents the glue between the world of micro/nanoelectronics devices and systems that humans can interact with. Heterogeneous integration has to ensure not only the integration of components based on different technologies and materials, but also the targets for miniaturization.

As one of the important packaging technologies, SiP refers to (multi-) functional systems built up using semiconductors and/or in combination with other technologies in an electronic package dimension. SiP focuses on achieving the highest value for a single system package, by extreme miniaturization, heterogeneous function (such as electrical, optical, mechanical, bio-, etc.) integration, shorttime-to-market, and competitive function/cost ratio. Its concept applies to quite diverse technologies, such as semiconductors, sensors, actuators, power, RF modules, solid-state lighting, and various healthcare devices. To distinguish between

<span id="page-20-0"></span>

**Fig. 1.9** Examples of three types of SiP

various SiPs, one can characterize SiPs into three categories (see Fig. [1.9](#page-20-0)). The first category refers to packages with multi-dies, such as McM, PiP, and PoP. The second category refers to subsystems built up using more than just IC process, such as passive integration. The last, the most challenging one, refers to compact system with more than electric functions, built up using multitechnologies and heterogeneous integration.

In the current semiconductor business, unfortunately heterogeneous integration and packaging are undervalued and underdeveloped. Many people consider packaging as low-tech and easy manageable process. There is a large gap between strong CMOS-based semiconductor device innovation capability and limited heterogeneous integration and packaging knowledge and know-how. It is also reflected by the fact that there are no industry-implementable roadmaps for nano-interconnect, nanopackaging, nanoassembly, and multifunction integration platform. For the coming decade, heterogeneous integration and packaging will be the bottleneck for the success of semiconductor industry, wherein packaging design concept, packaging architecture (often equivalent to system architecture), materials, manufacturing process, equipment, and system integration technology all need innovations and breakthroughs in an unprecedented speed.

On top of the above-mentioned roadmap issue, industries are confronted with ever-increased design complexity, dramatically decreased design margins, increased chances and consequences of failures, decreased product development and qualification times, and increased difficulties to meet quality, robustness, and reliability requirements. Other challenges for heterogeneous integration and packaging are given below:

*Heterogeneity*. From material perspective, future micro/nanoelectronics will be made of very different materials, which have to coexist despite their differences in behaviors (e.g., thermal expansion and biochemical interactions). From functional perspective, different functionality will be needed which requires large heterogeneity of processing, memory, communication resources, and input and output devices. From process technology perspective, various process platforms and building blocks are needed. These building blocks are prepared using various processes nodes, and will be exposed to a broad range of environmental constraints.

*Complexity*. Most of these systems are designed and built to embed intelligence and to enable products with the ability to react to their environment and to provide relevant and ergonomic information to their users. The amount of multimodal data to be processed by the system is very large. The user interfaces have to cope with complex and variable environments while taking into account the context of use and rapidly changing user behaviors.

*Autonomous solutions*. Most of the basic functions embedded in the systems have to be designed according to strong power requirements exploiting the most relevant energy sources. In many applications, energy resources are often the main bottleneck preventing larger market penetration of autonomous devices in both industrial and consumer products.

*Multiscale*. Multiscale nature (in both geometric and time domains) will have a very strong impact on the whole value chain of product creation process, from technology development to industrialization. Various constituting elements of SiP cover a very large-scale difference of geometric features, ranging from nanometers to millimeters. Moving from "Micro" to "Nano," and from nano- to multiscale will come with a paradigm shift.

*Multidisciplinary*. Micro/nanoelectronics innovation requires a large body of know-how. Taking a biosensor SiP as an example, it needs knowledge of not only electronic engineering, but also chemistry and bioengineering. Chemistry, thermal, metallurgy, physics, electrical, mechanics, optics, electromagnetics, and biology may all be involved in future product creation, which will require both hardware and software engineering.

*Stochastic in nature*. For micro/nanoelectronics, it is virtually impossible to design and manufacture products, and to process them with deterministic performance. For design parameters, such as material/interface properties, geometric dimensions, process window, and loading intensities, the deviations represented by different statistic characteristics and magnitudes are inevitable. With the IC technology moving toward "beyond CMOS" domain, control of multivariability at different scales become vital, especially if the performance at an atomistic level has to be linked with micro- or macrolevel requirements.

*Product/process and equipment codesign*. Yet another important challenge for the success of heterogeneous integration is product/process and backend equipment codesign.

The first challenge for backend equipment is driven by Moore's law. Nano IC needs backend equipment to be able to work on nanopackaging, nanointerconnecting, and nanoassembly, which are not available yet. As an example, wire bonding on this nanochip is a critical issue in the packaging and assembly processes, mainly because of the following reasons:

- IC (especially the Cu/low-*k* chip beyond 90 nm) and packages (especially SiP) become weaker
- Bonding pitch and wire diameter become smaller, and material will move from Au to Cu
- Product and process design windows are dramatically shrunken
- New and "green" materials are introduced with less structural robustness

Another challenge for backend equipment is driven by "MtM," which requires that backend equipment enable heterogeneous integration and assembly. Packaging can be difficult enough when the package contains the entire system integrated onto a single silicon die – the so-called SoC approach. It becomes even more difficult when multiple die and multifunctional devices are integrated into a single package to incorporate functions that are technically difficult or commercially inconvenient to incorporate into a SoC. These multiple device implementations normally contain a heterogeneous mix of silicon and non-silicon technologies, which further complicates package equipment design.

The ultimate challenge for backend equipment is to enable "MM" and "MtM" integration. It will be needed in the near future to integrate front-end equipment with backend equipment to meet the needs of high value heterogeneous system integration. Bringing "MM" and "MtM" together in semiconductor products is the battlefield of "Heterogeneous Integration," where nanoscale and microscale technologies meet. One cannot win this battle, without breakthrough in the associated equipment development.

## **1.3 Business Development Trends**

The semiconductor business history in the last two decades shows unique characteristics with high average growth rate and cyclical pattern. Although it is not easy to highlight the key business development trends under the fast evolving macroeconomic situation, the following observations can be summarized [\[1,](#page-29-0) 1[3](#page-30-2)].

**Economic Scale** It has been shown that the top ten companies control about 40% of global markets share, and top 50 companies control more than 75% of the global market share. Number 1 or 2 in any market segment can make money, below number 5 it is very difficult, due to the clear correlation between market share and margins.

**Cost for Operation** First of all, the wafer manufacturing becomes extremely expensive. The set-up costs for a fabrication line increase substantially over time.

The steadily growing cost of investments in new, advanced CMOS manufacturing plants based on the most advanced process technologies is likely to continue. The costs for a leading-edge manufacturing line double between two CMOS technology generations. Today a wafer fab for 65 nm and 800k wafers/year costs around 4–5 billion US dollars. Even after a fabrication line has been built, rapid technological advance makes it likely that it will need to be upgraded several times during its productive life. Hence the most important cost factor in wafer production is the depreciation of equipment, buildings, and facilities. Semiconductors have been and remain highly R&D intensive. Semiconductor companies on average spend on the order of 18% of their sales revenues on R&D. The costs for process nodes, libraries, IP blocks, and system architectures also increased dramatically. Currently each new system platform technology costs about 300–500 million US dollars, process technology about 500 million US dollars per node, and libraries and IP blocks are needed for each new node. Costs for packaging and testing have also increased in recent years, and will continue to increase with a much higher rate to cope with the application needs of "MtM" and heterogeneously integrated multifunctional compact systems.

**Devirtualization** Before, many electronic system providers had own IC manufacturing, in order to ensure supply security and to keep competitive advantage for special and proprietary processes. In the last decade, this model became impractical due to rising capital spending, growing complexity of technologies, and subscale manufacturing capability. Almost all system houses have spun-out their IC division (e.g., Siemens – Infineon, Motorola – Freescale, Lucent – Agere, Philips – NXP Semiconductors), or sold/JV-ed their IC group to a semiconductor company (e.g., Alcatel – STMicroelectronics, Sony – Toshiba).

**Specialization** In the early days of semiconductors, Independent Device Makers (IDMs) could handle the entire value chain, sometimes even extending their business into manufacturing equipment and materials at one end and electronic products and services at the other. To address the exponential expanding in costs, critical know-how, and "MtM"-related application needs, semiconductors companies are changing from extremely broad portfolio to break-up and spin-out of product divisions. Today, IDMs typically outsource shareable tasks to more recently established businesses such as Original Design Manufacturers (ODMs), Electronics Manufacturing Services (EMS), and Design Houses. Many successful fablite and fabless companies (semiconductor companies relying totally on third-party foundries for manufacturing) have emerged. As a consequence, this trend is lowering the entry threshold for new companies into the semiconductor market.

In response to the consolidation toward common design and process platforms and their relative commoditization, competitive pressure is increasing for semiconductor companies to focus their R&D on accelerating the differentiation of their devices. This trend impacts the strategic priorities given to types of products and

application segments. Choices concerning research investments made in-house or outsourced under collaborative funding schemes in order to optimize the use of dedicated process technologies and design activities are thus also affected. It is a clear and key trend of increasing specialization and pace of differentiation of semiconductors by product and/or market type. This trend applies primarily to sizeable IDMs keen to differentiate their product portfolio and to offer specific sets of products in order to maintain differentiating competitive advantages. The examples of spinning out of memory specialists are Micron, Spansion, Elpida, Hynix, Qimonda, and Numonyx. The examples of microprocessor specialists are Intel and AMD. The standard and multimarket IC specialists are ON, Fairchild, and NXP. One of the main challenges, however, is achieving this target cost effectively by using common platforms, standards, and reusable process while retaining key differentiators.

Marketwise, semiconductors are more than ever becoming the key enablers for forward-looking innovations in areas such as environmental controls, ambient intelligence, energy management, and biomedical applications. These new opportunities will accelerate and amplify dedicated R&D and engineering efforts to achieve more differentiated knowledge on a very large scale.

**Advanced CMOS Manufacturing Has Become a Commodity** With the cost of developing a next-generation CMOS technology platform increasing faster than the revenues of the semiconductor industry, many IDMs have also entered into industrial alliances in order to jointly develop common design, process platforms and their relative commoditization, so that they can get access to advanced CMOS technology platforms (at 32 nm and below) at affordable costs. The standard IP blocks provide little differentiation and advanced CMOS manufacturing has become a commodity.

Since it becomes increasingly difficult for any single company to bear the cost of advanced production facilities and to balance both increasing investment and ROI requirements, companies pool such production resources to achieve economies of scale. This also gives rise to increased specialization along three distinct manufacturing models based on emerging technology trends, market characteristics, and companies' strategic choices [[13](#page-30-2)]:

- Fabrication lines for memories and standard products characterized by very high volume products such as microprocessors: Here one or two similar processes run with very few mask sets. These fabrication lines are maintained fully loaded, and the product cost is just a function of manufacturing efficiency, including investment cost and cost of capital, manpower, overhead and taxes, and size.
- Fabrication lines for logic products made using standard CMOS processes: Here a few processes run with a high number of products (mask sets). These fabrication lines are maintained fully loaded. In this foundry model, key cost parameters are: investment cost and cost of capital, manpower, overhead and taxes, size, flexibility on product mix within few processes, and cycle time.

• Fabrication lines for dedicated products with differentiated processes: These fabrication lines run different processes in parallel with a high number of products. The processes are largely tuned to each product and this is where the design and device interaction is maximal. Key cost parameters are cost of capital, manpower, overheads and taxes, flexibility on product mix within a large number of processes, cycle time, and design and control of a large number of different process routes. The investment cost is less than an issue in niche markets like MEMS where the standard is still 6-in. wafers.

**System Knowledge** System knowledge will continue to provide differentiation. The opportunities for semiconductor product providing dedicated functions and technologies focused on specific application areas are closely linked to end-user industries. Semiconductor companies may benefit strongly from access to, and proximity of, end-user industries.

Except the direct business alliance or partnership with application companies, system knowledge can also be developed by engagement with cluster or center of excellence with different critical innovation areas (due to less synergies between different application areas). In order to gain access to knowledge continuously with nonconventional semiconductor nature and new markets, it is essential for semiconductor industry to actively engage in clusters or center of excellence that include suppliers and end-users and focus on new applications and solutions. Forming such centers of excellence based on common interests and complementary capabilities enables IP generation while ensuring competitive differentiation and capturing new market opportunities through standardization.

**Function Integration** Customer expectations from semiconductor suppliers shift toward platforms, system integration, and services. This is mainly driven by many emerging "MtM" applications and the blurring boundaries between semiconductor players and OEMs. As specialized semiconductor applications increasingly provide full-systems solutions to end-user customers, there is a tendency for OEM systems design to migrate to semiconductor suppliers, opening up new collaborative opportunities for providing full R&D development and engineering for such solutions. This means that more systems knowledge is being integrated into semiconductor products.

Continuing disparity between life cycles for technology innovation (as much as 3 years) and application innovation (as low as 6 months), increasing market demand for first-time-right and zero-defect products, and the need for semiconductor companies to provide complete hardware/software reference designs have drastically changed the position of IDMs. No longer "arms-length" suppliers to their customers, semiconductor companies are now at the very heart of the innovation process in System Houses and OEMs. As a result, the formerly linear high-tech supply chain has expanded into a series of multiple interconnected ecosystems, all of which have the semiconductor industry as an essential common element.

**Fablite and Fabless** Design complexity caused by "MM" and "MtM," cost constraint, and time-to-market requirements lead to increased differentiation of providers offering IP blocks, specialized designs, and market functional blocks that are incorporated in SoC and SiP. The traditional business model of a semiconductor company as an IDM is shifting toward a model that increasingly seeks to optimize the combination of in-house manufacturing and service activities with outsourced ones. This dynamic is contributing to reshaping the semiconductor landscape, moving progressively away from the traditional IDM model and increasingly contracting related IC design and manufacturing services and/or acquire IP blocks from external suppliers who are not considered critical from a competitive differentiation point of view on the open market. Fablite and fabless are the business models emerging from this trend.

**Ecosystems** Ecosystems for nanoelectronics innovation are evolving in various parts of the world, yet it is clear that the only ones to survive will be those in which all players (industry, academia, and public authorities) cooperate with one another. For companies operating in the nanoelectronics value chain, optimized alliances and R&D involvement are critical to staying in the race. Long-term commitments, both in terms of money and people, are required by private and public stakeholders. Successful ecosystems must also recognize that SMEs and academia (universities and institutes) are fertile breeding grounds for new ideas.

## **1.4 Making it Happen**

Future micro/nanoelectronics will be driven by two engines, namely "Moore's law" and "MtM," and they will be much more than miniaturization. They are becoming multifunctionality, multidesign requirements, multidiscipline, multiscale, multitechnology, multimaterial/interface, multiprocess, multidamage and failure mode, and multivariability. Future micro/nanoelectronics will be much more than technology. They are becoming multiapplication and market, multi-infrastructure, multiinnovation complexity, multibillon investment, multisupply chain, and multibusiness model.

The success of future micro/nanoelectronics depends on not only the availability of the required technologies, design, and the associated competencies, but also the existence of industrial visions, strategies, and business models that allow optimization of entire value chains to fit the characteristics and needs of specific applications. It is worth to mention that for all technology building blocks of "MtM," beside the functional requirements, cost, reliability, and time-to-market are dominating factors that will determine the ultimate success of the future semiconductors. Other aspects that deserve more attention are as given below.

Several elements need to be considered in defining new "MtM" business models. First, with more functions being integrated into a single compact system, partitioning in the value chain changes both in terms of the involvement of the different parties and in terms of their profitability. This may lead to changes in the supply chain management. Another challenge associated with supply chain management is the immaturity of many "MtM" markets and little consolidation in the number of industrial players involved. Second, new and quantitatively reliable cost models have to be developed. Currently some of the nonmature "MtM" technologies have unclarified cost consequences. Even for the nearly mature "MtM" technologies, the cost of heterogeneous integration is not always well defined. This is the case, for example, with the "knowngood-die" requirement. The winning business models will be those that integrate and optimize all these important, interlinked, sometimes controversial elements.

It is important to know that due to the tremendously broad application scopes, it is not cost effective to develop individual technology for each specific application. The business success of future micro/nanoelectronics depends on the capability to combine the application-specific functional needs with cost, time-to-market, and reliability requirements. Therefore, it is vital to develop system architecture, codesign methods and tools, generic design platform and design flow, standardization, reuse technology, and modular processes.

The success of Moore's law has been enabled by an excellent ecosystem consisting of public awareness; the availability of resources (man-power, materials, finance, etc.); the existence of R&D, manufacturing, and supply chain infrastructures; and market maturity. To create effective and efficient ecosystems in the "MtM" business, partnerships will be essential from different aspects.

First, partnerships among the semiconductor sector should be further strengthened. In the past decade, many of the semiconductor companies have abandoned their vertical operation model and focused on their core business. More than ever before, they are now interlinked with each other in the industrial value chain. Collaboration on precompetitive content is a common practice, despite the fact that the business competition between them has been intensified. For the "MtM" business, there is a clear need to standardize and commoditize some of the required technologies and designs in order to enable product manufacturing to be quickly ramped up to an economically feasible scale. This can only be achieved by establishing structure cooperation within the semiconductor sector.

Second, partnership between semiconductor companies and system houses (including nonelectronic sectors, such as automotive, energy, health care, etc.) will be vital. For "MtM"-related technology and new product development, it is important to know the market requirements and trends in order to master the required application knowledge, share the R&D costs, and gain access to markets beyond the traditional operating scope of semiconductor companies. By joining forces with system houses, it will be possible not only to enlarge existing markets (for example, automotive and lighting), but also to drive the emergence and growth of new markets (for example, health care, personal wellness, energy).

Finally, partnership between industries and academia should be enhanced. The associated benefits are twofold. First, it will help to speed up the creation of fundamental knowledge in order to solve the gap between application requirements of future semiconductors (such as "beyond CMOS" and "MtM") and the availability of the underlying fundamental knowledge. Without the desperately needed fundamental knowledge, industry has to rely on the trial-and-error methodologies in technology development. Due to the ever-increasing competition pressure, companies worldwide are spending less effort on long-term research and predevelopment. More than ever, industry depends on academic institutions to deliver the needed fundamental knowledge. Collaboration between industry and academia will improve the efficiency and industrial relevance of fundamental research. Second, it will greatly enlarge the success rate of research and innovation conducted in academic institutions. In the past two decades, the academic community has invested a lot of effort in developing certain "MtM"-related technologies and even in product creation (for example, sensors and MEMS). However, these achieved technological feasibility and IP do not lead to business success, because academic institutions usually do not have suitable industrialization infrastructure, marketing and supply chain expertise, and know-how for business and cost modeling. This has hampered the beneficial commercialization and economic impact of some excellent R&D results.

Cooperation between multinational corporations and SMEs is also important for future micro/nanoelectronics. Due to the application diversity and many nonsolved challenges of "MtM" technologies and large number of alternatives of "beyond CMOS" technologies, it is a perfect playground for highly innovative SMEs to play an essential role in developing IPs by exploring both evolutionary and disruptive technologies. SMEs can also contribute to market scooting and market development by quickly bringing a small volume of prototypes and products to the users, and to serve some low-volume application needs. However, SMEs alone cannot push "MtM" technologies and products into mass consumer markets without the leading electronic industries committing their resource and capabilities. Teaming up between multinational corporations and SMEs will speed up the development of new technology and new markets and broaden the application scopes.

## **1.5 Conclusions**

Gordon E. Moore ever stated, "The most exciting thing about new applications going forward will be the surprises I cannot predict. The most important things are usually the ones that people within the industry do not see. They tend to develop outside the industry. I do not know. I just wait to be surprised with the next one that comes along." However, without attempting to predict exactly what will happen in the future, by reviewing the history of semiconductors, one could have some inspiration for possible direction of future development.

The history of semiconductors can be roughly divided into three phases. The first phase is from 1970s to 1985. In this period of time, applications of semiconductors are mainly mainframe computers, TV, VCR, etc., with very limited penetration in consumer products. The second phase is from 1985 to 2005. In this period of time, semiconductors have gained wide applications in consumer products, such as PC, CD, mobile phone, digital camera, Internet, video and audio devices, etc. However, semiconductors have only touched the tip of the iceberg of potential

consumer applications. The third phase, starting from 2005 and driven by the two engines (Moore's law and "MtM"), will focus on the creation of heterogeneous and intelligent systems, with unlimited potentials of applications, covering Ambient Intelligence, Domotica, Lifestyle, Heath care, Food, etc., which have never been experienced and imaged before. The third development phase will be characterized by a paradigm shift of semiconductors' technology and business from conventional IC centric to application system driven "MM" and "MtM" integration, wherein cost will remain the key for all consumer applications.

The future of semiconductors is bright, if and only if one can keep following Charles Darwin's statement: "It is not the strongest of the species that survives, nor the most intelligent, but the one most responsive to changes."

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