# **Proxy Signature Without Random Oracles**

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**Abstract.** In mobile Ad Hoc networks, the existence and availability of trusted authorities is severely limited by intrinsic network features, and problems such as "service availability" have become a crucial issue. A proxy signature scheme allows an entity to delegate his/her signing capability to another entity in such a way that the latter can sign messages on behalf of the former when the former is not available. This is an important primitive to ensure the service availability issue. Proxy signatures have found numerous practical applications such as distributed systems, mobile agent applications, etc. However, the security of the known proxy signature schemes is proven in the random oracle which does not imply security in the real world. In this paper, we propose the *first* proxy signature schemes *without* random oracle. The unforgeability of our scheme is based on the hardness of the well known Computational Diffie Hellman (CDH) problem.

**Keywords:** Proxy Signature, Without Random Oracles, CDH Problem, Bilinear Pairings.

#### **1 Introduction**

In Mobile Ad hoc Networks, permanent connections between customers and servers are unnecessary and infeasible. In order to ensure service availability to the customers distributed in the whole networks, the server must delegate his rights to some other parties in the systems, such as the mobile agents. This way, replication can be achieved and there is no need to count on a single server.

A proxy signature scheme is a variation of the standard signature schemes, in which an original signer (say, Alice) can delegate her signing right to another signer, called the proxy signer (say, Bob), for signing messages. The notion of proxy signature was introduced by Mambo, Usuda and Okamoto [\[15\]](#page-11-0). Since then, proxy signature schemes have attracted a considerable amount of interest from the cryptographic research community. Based on the delegation type, there are

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three types of proxy signatures: *full delegation*, *partial delegation*, and *delegation by warrant*. In the full delegation system, Alice's secret key is given to Bob directly so that Bob can have the same signing capability as Alice. In practice, such schemes are obviously impractical and insecure. In a partial delegation proxy signature scheme, a proxy signer possesses a key, called private proxy key, which is different from Alice's private key. Hence, proxy signatures generated by using the proxy private key are different from Alice's signatures. However, in such schemes, the messages a proxy signer can sign are *not* limited. This weakness is eliminated in delegation by a warrant that specifies what kinds of messages are delegated. Here, the original signer uses the signing algorithm of a standard signature scheme and its secret key to sign a warrant and generate a signature on the warrant which is called as delegation. The proxy signer uses the delegation and his/her secret key to create a proxy signature on behalf of the original signer. According to whether the original signer can generate a valid proxy signature, proxy signatures can be classified into *proxy-unprotected* and *proxy-protected* schemes. In a proxy-protected scheme only the proxy signer can generate proxy signatures, while in a proxy-unprotected scheme either the proxy signer or the original signer can generate proxy signatures. In many applications, proxy-protected schemes are required to avoid the potential disputes between the original signer and the proxy signer. Though there exist many proxy signature schemes, most of them are insecure [\[14,](#page-11-1)[11](#page-10-1)[,13,](#page-11-2)[16](#page-11-3)[,17](#page-11-4)[,20\]](#page-11-5).

Provable security is the basic requirement for the proxy signature schemes. Currently, all the practical secure signature schemes were proven in the random oracle model. The random oracle model was introduced by Bellare and Rogaway in [\[5\]](#page-10-2). The model replaces hash functions by truly random objects and provides probabilistic security proofs for the resulting schemes, showing that attacks against these can be turned into efficient solutions of well-known mathematical problems, such as the discrete logarithm problem or factorization. Although the model is efficient and useful, it has received a lot of criticism that the proofs in the random oracle model are not proofs. They are simply a design validation methodology capable of spotting defective or erroneous designs when they fail. Canetti *et al.* have shown that security in the random oracle model does not imply the security in the real world in that a scheme can be secure in the random oracle model and yet be broken without violating any particular intractability assumption, and without breaking the underlying hash functions [\[7\]](#page-10-3). Therefore, the search for a secure proxy signature scheme without random oracle remains an open and interesting research problem.

#### *Our Contribution*

In this paper, we propose the *first* secure proxy signature scheme whose security does *not* rely on the random oracle. We incorporate Water's signature scheme [\[19\]](#page-11-6) to obtain a concrete secure proxy signature scheme. The new scheme is proxy-protected in the sense that even the proxy signer can not forge a valid proxy signature. The security of the proposed scheme is based on the hardness of the well-known hard problem, the Computational Diffie Hellman Problem.

### *Roadmap*

The rest of this paper is arranged as follows. In next section, we provide the preliminaries of our scheme including bilinear pairings and security assumptions. In Section [3,](#page-2-0) we describe the formal models of our proxy signature scheme. We present our proxy signature scheme without random oracle in Section [4.](#page-5-0) In Section [5,](#page-6-0) we provide formal security analysis of the proposed scheme. Finally, we conclude our paper in Section [6.](#page-10-4)

# **2 Preliminaries**

In this section, we will review some fundamental backgrounds used throughout this paper, namely bilinear pairings and complexity assumption.

### <span id="page-2-1"></span>**2.1 Bilinear Pairing**

Let  $\mathbb{G}_1$  and  $\mathbb{G}_T$  be two groups of prime order p and let g be a generator of  $\mathbb{G}_1$ . The map  $e : \mathbb{G}_1 \times \mathbb{G}_1 \to \mathbb{G}_T$  is said to be an admissible bilinear pairing if the following three conditions hold true:

- e is bilinear, i.e.  $e(g^a, g^b) = e(g, g)^{ab}$  for all  $a, b \in \mathbb{Z}_p$ .
- e is non-degenerate, i.e.  $e(q, q) \neq 1_{\mathbb{G}_T}$ .
- $e$  is efficiently computable.

We say that  $(\mathbb{G}_1, \mathbb{G}_T)$  are bilinear groups if there exists a group  $\mathbb{G}_T$ ,  $e : \mathbb{G}_1 \times \mathbb{G}_1 \to$  $\mathbb{G}_T$  as above, and e, and the group action in  $\mathbb{G}_1$  and  $\mathbb{G}_T$  can be computed efficiently. See [3] for more details on the construction of such pairings efficiently. See [\[3\]](#page-10-5) for more details on the construction of such pairings.

## **2.2 Complexity Assumption**

**Definition 1. Computational Diffie Hellman (CDH) Problem in** G<sup>1</sup> *Given*  $g, g^a, g^b \in \mathbb{G}_1$  *for some unknown*  $a, b \in \mathbb{Z}_p$ *, compute*  $g^{ab} \in \mathbb{G}_1$ *.* 

The success probability of a polynomial algorithm  $A$  in solving the CDH problem in  $\mathbb{G}_1$  is denoted:

$$
\mathsf{Succ}_{\mathcal{A},\mathbb{G}_1}^{CDH} = Pr[\mathcal{A}(g,g^a,g^b) = g^{ab} : a, b \in_R \mathbb{Z}_p,
$$

**Definition 2. Computational Diffie Hellman (CDH) Assumption in** G<sup>1</sup> *Given*  $g, g^a, g^b \in_R \mathbb{G}_1$ , for some unknown  $a, b \in \mathbb{Z}_p$ , Succ $A_{\sqrt{G_1}}^{CDH}$  is negligible.

# <span id="page-2-0"></span>**3 Formal Models of Proxy Signatures**

Let Alice denote the original signer and Bob the proxy signer. Our proxy signature scheme consists of the following algorithms: ParaGen, KeyGen, StandardSign, DelegationGen, ProxySign and ProxyVerification.

- 1. ParaGen: Taking as input the system security parameter  $\ell$ , this algorithm<br>outputs system's parameters: Para That is: Para  $\leftarrow$  ParaGen( $\ell$ ) outputs system's parameters: Para. That is: Para ← ParaGen $(\ell)$ <br>KeyGen: Taking as input system's parameter Para, this algorith
- 2. KeyGen: Taking as input system's parameter Para, this algorithm generates a secret-public key pair  $(sk_i, pk_i)$  where  $i \in \{a, b\}$  denotes Alice and Bob, respectively. That is:  $(sk<sub>i</sub>, pk<sub>i</sub>) \leftarrow \text{KeyGen}(\text{Para})$
- 3. Standard Sign: Input system's parameter Para, the signer's secret key  $sk$  and the message  $M$  to be singed, this algorithm generates the standard signature:  $\sigma_S$ . That is:  $\sigma_S \leftarrow$  StandardSign (Para, sk, M)
- 4. DelegationGen: Input system's parameter Para, the original signer's secret key  $sk_a$  and the warrant W to be singed, this algorithm uses the StandardSign algorithm to generate the delegation:  $\sigma_W$ . That is:  $\sigma_W \leftarrow$  DelegationGen(Para,  $sk_a, W$
- 5. ProxySign: Input system's parameter Para, the warrant W, the delegation  $\sigma_w$ , the secret key  $sk_b$  of the proxy signer and the message M to be signed, this algorithm generates the proxy signature  $\sigma$ . That is:  $\sigma_M \leftarrow$  ProxySign(Para, W,  $\sigma_W$ ,  $sk_b$ ,  $M$ )
- 6. ProxyVerification: Input system's parameter Para, original signer's public keys  $pk_a$ , proxy signer's public key  $pk_b$ , the warrant W, the signed message M and the signature  $\sigma_M$ , this algorithm outputs True if  $\sigma$  is a valid proxy signature of the message M and output  $\perp$  otherwise. That is: {True,  $\perp$ } ← ProxyVerification(Para,  $pk_a$ ,  $pk_b$ ,  $W$ ,  $M$ ,  $\sigma_M$ )

### **3.1 Security Models**

Lee, Kim and Kim defined some properties that a strong proxy signature scheme should provide in [\[12\]](#page-11-7). While these informal requirements provide some intuition about the goals that a notion of security for proxy signature schemes should capture, their precise meaning is unclear. The first security model of proxy signature was proposed in [\[4\]](#page-10-6). In [\[10\]](#page-10-7), the authors also proposed a security model of the proxy signature. In the model defined in  $[10]$ , they divide the potential attackers into three kinds:

- 1. **Type I:** This type adversary  $A_I$  only has the public keys of Alice and Bob.
- 2. **Type II:** This type adversary  $\mathcal{A}_{II}$  has the public keys of Alice and Bob, he additionally has the secret key of the proxy signer Bob.
- 3. **Type III:** This type adversary  $A_{III}$  has the public keys of Alice and Bob, he additionally has the secret key of the original signer Alice.

One can find that if a proxy signature scheme is secure against Type II (or Type III) adversary, the scheme is also secure against Type I adversary. We note the above classification helps to make the security model clearer, therefore, we will use this classification to redefine and improve the security model proposed in [\[4\]](#page-10-6). In the security model defined later, we only consider the general case of the proxy signature where the original signer and the proxy signer are distinct.

In a warrant based proxy signature, the delegation is the original signer's standard signature on the warrant which contains information regarding the particular proxy signer such as the proxy signer's public key, a period of validity, and restrictions on the class of messages for which the warrant is valid. Therefore, this kind of proxy signature can prevent the misuse of the delegation. Here after, we only focus on the unforgeability of the proxy signature.

#### **Existential unforgeability against adaptive**  $A_{II}$  **Adversary**

Roughly speaking, the existential unforgeability of a proxy signature scheme under a type II attacker requires that it is difficult for a user to forge a valid proxy signature under a warrant if he does not obtain the delegation of this warrant. It is defined using the following game between the challenger  $\mathcal C$  and a type II adversary  $A_{II}$ :

- Setup:  $C$  runs the ParaGen algorithm to obtain system's parameter Para, runs KeyGen to obtain the secret-public key pairs  $(s k_a, p k_a), (s k_b, p k_b)$  of the original signer Alice and proxy signer Bob, respectively.  $\mathcal C$  then sends  $(pk_a, pk_b, sk_b)$  to the adversary  $A_{II}$ .
- Delegation queries: Proceeding adaptively,  $A_{II}$  can request the delegation on the warrant  $W$ . In response,  $C$  runs the DelegationGen algorithm to obtain  $\sigma_W$  and returns  $\sigma_W$  to the adversary  $A_{II}$ .
- ProxySign queries: Proceeding adaptively,  $A_{II}$  can request the proxy signature on the message  $M$  under the warrant  $W$ . In response,  $C$  runs DelegationGen algorithm to generate the delegation on the warrant  $W$ . Then  $\mathcal C$  runs the ProxySign algorithm to obtain the proxy signature  $\sigma_M$  and returns  $\sigma_M$ to the adversary  $A_{II}$ .
- Output: Finally,  $A_{II}$  outputs a signature  $\sigma^*$  with the warrant  $W^*$  and the message  $M^*$  such that
	- 1. <sup>W</sup><sup>∗</sup> has not been requested as one of the Delegation queries.
	- 2.  $(M^*, W^*)$  has not been requested as one of the ProxySign queries.
	- 3.  $\sigma^*$  is a valid proxy signature of the message  $M^*$  under the warrant  $W^*$ .

Compared with the model defined in [\[4\]](#page-10-6), an important refinement is that  $\mathcal{A}_{II}$ can adaptively submit the ProxySign queries under warrant whose delegation is unknown to  $\mathcal{A}_{II}$ . The only restrictions are that when  $\mathcal{A}_{II}$  outputs the forgery  $(M^*, W^*, \sigma^*)$ , he cannot submit  $W^*$  as one of the Delegation queries or submit  $(M^*, W^*)$  as one of the ProxySign queries. However, he can even submit  $(M', W^*)$ <br>to the ProxySign queries where  $M' \neq M^*$ . The success probability of an algorithm to the ProxySign queries where  $M' \neq M^*$ . The success probability of an algorithm  $A_{II}$  wins the above game is defined as Succ  $A_{II}$ .

**Definition 3.** We say a type II adversary  $A_{II}$  can  $(t, q_W, q_{PS}, \varepsilon)$  break a proxy *signature scheme if*  $A_{II}$  *runs in time at most*  $t$ ,  $A_{II}$  *makes at most*  $q_W$  Delegation *queries and at most*  $q_{PS}$  ProxySign *queries and Succ A<sub>II</sub> is at least*  $\varepsilon$ .

#### **Existential unforgeability against adaptive**  $A_{III}$  adversary

The existential unforgeability of a proxy signature scheme under a type III attacker requires that it is difficult for the original signer to generate a valid proxy signature of a message  $M^*$  which has not been singed by the proxy signer. It is defined using the following game between the challenger  $\mathcal C$  and a type III adversary  $A_{III}$ :

- Setup:  $C$  runs the ParaGen algorithm to obtain system's parameter Para, runs KeyGen to obtain the secret-public key pairs  $(s_{k_a}, p_{k_a})$ ,  $(s_{k_b}, p_{k_b})$  of the original signer Alice and proxy signer Bob, respectively.  $\mathcal C$  then sends  $(pk_a, pk_b, sk_a)$  to the adversary  $\mathcal{A}_{III}$ .
- Standard Sign: Proceeding adaptively,  $A_{III}$  can request proxy signer's standard signature on the message  $M$ . In response,  $C$  runs the StandardSign algorithm to generate the standard signature on the message  $M$  and returns to the adversary  $\mathcal{A}_{III}$ .
- ProxySign queries: Proceeding adaptively,  $A_{III}$  can request the proxy signature on the message M under the warrant W. In response,  $\mathcal C$  runs the DelegationGen algorithm to generate the delegation on the warrant  $W$ . Then C runs the ProxySign algorithm to generate the proxy signature  $\sigma_M$  and returns  $\sigma_M$  to the adversary  $\mathcal{A}_{III}$ .
- Output: Finally,  $A_{III}$  outputs a signature  $\sigma^*$  with the warrant  $W^*$  and the message  $M^*$  such that
	- 1.  $(M^*, W^*)$  has not been requested as one of the ProxySign queries.
	- 2.  $\sigma^*$  is a valid proxy signature of the message  $M^*$  under the warrant  $W^*$ .

In this model, we allow the attacker  $A_{III}$  can submit StandardSign queries, this is to guarantee that proxy signer's standard signature on the message  $M^*$  can not help the attacker to forge a valid proxy signature on the same message. The success probability of an algorithm  $\mathcal{A}_{III}$  wins the above game is defined as  $Succ$   $A_{III}$ 

**Definition 4.** We say a type III adversary  $A_{III}$  can  $(t, q_S, q_{PS}, \varepsilon)$  break a proxy *signature scheme if*  $A_{III}$  *runs in time at most*  $t$ ,  $A_{III}$  *makes at most*  $q_S$  StandardSign*queries and*  $q_{PS}$  *ProxySign queries, and Succ*  $A_{III}$  *is at least*  $\varepsilon$ *.* 

# <span id="page-5-0"></span>**4 Proposed Scheme**

In this section, we will describe our proxy signature scheme without random oracle. It consists of the following algorithms:

- 1. ParaGen: Let  $(\mathbb{G}_1, \mathbb{G}_T)$  be bilinear groups defined in Section [2.1](#page-2-1) where  $|\mathbb{G}_1|$  =  $|\mathbb{G}_T| = p$  for some prime p, g is the generator of  $\mathbb{G}_1$ . e denotes the bilinear pairing  $\mathbb{G}_1 \times \mathbb{G}_1 \to \mathbb{G}_T$ . The messages M to be signed in this scheme will be represented as bitstrings of length n. Furthermore, picks  $2n + 2$  random elements  $u', v', u_1, u_2, \dots, u_n, v_1, \dots, v_n \in_R \mathbb{G}_1$  and set  $u = (u_1, u_2, \dots, u_n)$ ,<br> $u = (u_1, u_2, \dots, u_n)$ . Then the common parameter  $\text{Parg} = (\mathbb{G}_1, \mathbb{G}_T, u_1, u_2, \dots, u_n)$  $\mathbf{v} = (v_1, v_2, \cdots, v_n)$ . Then the common parameter Para =  $(\mathbb{G}_1, \mathbb{G}_T, p, g, e, n,$  $u', v', \boldsymbol{u}, \boldsymbol{v}$ ).<br>Key Gen: T
- 2. Key Gen: The original Alice picks two secret values  $x_a, y_a \in_R \mathbb{Z}_p^*$  and set the secret key sk =  $(s_k s_k) = (x, y_k)$ . Then the signer computes the public secret key  $sk_a = (sk_{ax}, sk_{ay}) = (x_a, y_a)$ . Then the signer computes the public key  $pk_a = (pk_{ax}, pk_{ay}) = (g^{x_a}, g^{y_a})$ . Similarly, the proxy signer's secret key is  $sk_b = (sk_{bx}, sk_{by}) = (x_b, y_b)$  and the public key is  $pk_b = (pk_{bx}, pk_{by})$  $(q^{x_b}, q^{y_b})$
- 3. Standard Sign: Let  $M$  be an n-bit message to be signed and  $M_i$  denote the the standard signature is generated as follows. First, a random  $r \in \mathbb{Z}_p$ <br>is chosen. Then the standard signature is constructed as:  $\sigma_a = (\sigma_a, \sigma_a)$  $i^{th}$  bit of M, and  $\mathcal{M} \in \{1, \cdots, n\}$  be the set of all i for which  $M_i = 1$ , is chosen. Then the standard signature is constructed as:  $\sigma_S = (\sigma_{S_1}, \sigma_{S_2})$ where  $\sigma_{S_1} = g^{sk_x sk_y} (u' \prod_{i \in \mathcal{M}} u_i)^r$ ,  $\sigma_{S_2} = g^r$ . Here  $sk_x, sk_y$  denote the secret key of the signer key of the signer.
- 4. DelegationGen: Let W be an *n*-bit message to be signed by the original signer Alice and  $W_i$  denote the  $i^{th}$  bit of  $W$ , and  $W \in \{1, \dots, n\}$  be the set of all i<br>for which  $W_i = 1$ , the delegation is generated as follows. First, a random  $r \in$ for which  $W_i = 1$ , the delegation is generated as follows. First, a random  $r_a \in$  $\mathbb{Z}_p$  is chosen. Then the signature is constructed as:  $\sigma_W = (\sigma_{W_1}, \sigma_{W_2})$  where  $\sigma_{W_1} = g^{x_a y_a} (u' \prod_{i \in W} u_i)^{r_a}, \sigma_{W_2} = g^{r_a}$ . Then Alice sends the delegation  $\sigma_W$ <br>with the warrant W to the provy signer Bob with the warrant  $W$  to the proxy signer Bob.
- 5. ProxySign: Let  $M$  be an *n*-bit message to be signed by the original signer Alice and  $M_i$  denote the i<sup>th</sup> bit of M, and  $\mathcal{M} \in \{1, \dots, n\}$  be the set of all if for which  $M_i = 1$ , the proxy signature is generated as follows. First, two i for which  $M_i = 1$ , the proxy signature is generated as follows. First, two random values  $r'_a, r_b \in \mathbb{Z}_p$  are chosen. Then the signature is constructed as:

$$
\sigma_M = (\sigma_{M_1}, \sigma_{M_2}, \sigma_{M_3}) = (\sigma_{W_1}(u' \prod_{i \in W} u_i)^{r'_a} g^{x_b y_b} (v' \prod_{i \in M} v_i)^{r_b}, \sigma_{W_2} g^{r'_a}, g^{r_b}).
$$
  
=  $(g^{x_a y_a} g^{x_b y_b} (u' \prod_{i \in W} u_i)^{r_a + r'_a} (v' \prod_{i \in M} v_i)^{r_b}, g^{r_a + r'_a}, g^{r_b})$ 

6. Verification: Given the public keys  $(pk_a, pk_b)$ , a warrant  $W \in \{0, 1\}^n$ , a message  $M \in \{0,1\}^n$ , and a signature  $\sigma_M = (\sigma_{M_1}, \sigma_{M_2}, \sigma_{M_3})$ , verify whether

$$
e(\sigma_{M_1}, g) \stackrel{?}{=} e(pk_{ax}, pk_{ay})e(pk_{bx}, pk_{by})e(u'\prod_{i\in W} u_i, \sigma_{M_2})e(v'\prod_{i\in M} v_i, \sigma_{M_3}).
$$

If the equality holds the result is True; otherwise the result is  $\perp$ .

*Correctness:*

$$
e(\sigma_{M_1}, g) = e(g^{x_a y_a} g^{x_b y_b} (u' \prod_{i \in W} u_i)^{r_a + r'_a} (v' \prod_{i \in M} v_i)^{r_b}, g)
$$
  
\n
$$
= e(g^{x_a y_a}, g) e(g^{x_b y_b}, g) e((u' \prod_{i \in W} u_i)^{r_a + r'_a}, g) e((v' \prod_{i \in M} v_i)^{r_b}, g)
$$
  
\n
$$
= e(pk_{ax}, pk_{ay}) e(pk_{bx}, pk_{by}) e(u' \prod_{i \in W} u_i, g^{r_a + r'_a}) e(v' \prod_{i \in M} v_i, g^{r_b})
$$
  
\n
$$
= e(pk_{ax}, pk_{ay}) e(pk_{bx}, pk_{by}) e(u' \prod_{i \in W} u_i, \sigma_{M_2}) e(v' \prod_{i \in M} v_i, \sigma_{M_3})
$$

### <span id="page-6-0"></span>**5 Security Analysis**

In this section, we will provide the formal security analysis of the proposed proxy signature scheme.

#### <span id="page-7-0"></span>**5.1 Unforgeability Against Type II Adversary**

**Theorem 1.** If there exists a type II adversary  $A_{II}$  can  $(t, q_W, q_{PS}, \varepsilon)$  breaks *the proposed proxy signature scheme then there exists another algorithm* B *who can use*  $A_{II}$  *to solve an instance of the CDH problem in*  $\mathbb{G}_1$  *with the probability* 

$$
Succ_{\mathcal{B},\mathbb{G}_1}^{CDH} \ge \frac{\varepsilon}{27(n+1)^2} \cdot \frac{1}{(q_W + q_{PS})^2}
$$

*in time*  $t + c_1(4q_W + 7q_{PS}) + c_2((n+2)q_W + (2n+4)q_{PS})$ *. Here*  $c_1, c_2$  *are the two constants that depend on* G1*.*

*Proof.* Let  $\mathbb{G}_1$  be a bilinear pairing group of prime order p. Algorithm  $\beta$  is given  $g, g^a, g^b \in \mathbb{G}_1$  which is a random instance of the CDH problem. Its goal is to compute  $g^{ab}$ . Algorithm  $\beta$  will simulate the challenger and interact with the forger  $\mathcal{A}_{II}$  as described below.

Let's recall the definition of the type II adversary  $A_{II}$ . This type of adversary  $\mathcal{A}_{II}$  has the public key of the original signer Alice and the proxy singer Bob, he also has Bob's secret key.

1. Setup: B chooses two integers  $\ell_a, \ell_b$ , and other two integers,  $k_a, k_b$ , uniformly at random between 0 and n. Then it chooses two values  $x'$ ,  $x'$  and two at random between 0 and *n*. Then it chooses two values  $x'_a, x'_b$  and two<br>random *n*-vectors  $x = (x_1)$ ,  $x_1 = (x_2)$ , where  $x'_a, x'_b \in R$ ,  $\mathbb{Z}_p$ ,  $x'_c, x'_c \in R$ random *n*-vectors,  $x_a = (x_{ai}), x_b = (x_{bi})$  where  $x'_a, x_{ai} \in_R \mathbb{Z}_{\ell_a}, x'_b, x_{bi} \in_R \mathbb{Z}_{\ell_a}$ <br>  $\mathbb{Z}_{\ell_a}$ . Additionally, *B*, chooses two values  $y'$ ,  $y'$  and two random *n*-vectors  $\mathbb{Z}_{\ell_b}$ . Additionally, B chooses two values  $y'_a, y'_b$  and two random n-vectors  $y_a = (y_{ai}), y_b = (y_{bi})$  where  $y'_a, y'_b, y_{ai}, y_{bi} \in_R \mathbb{Z}_p$ . B keeps all the values secret.

For an *n*-bit X, we let  $X \subseteq \{1, 2, \dots, n\}$  be the set of all i for which  $X_i =$ 1. Then, for a warrant W, W be the set of all i for which  $W_i = 1$ . Similarly, for a message M, M be the set of all i for which  $M_i = 1$ . To make the notation easy to follow, we define six functions  $F_a(X)$ ,  $F_b(X)$ ,  $J_a(X)$ ,  $J_b(X)$ and  $K_a(X)$ ,  $K_b(X)$  as [\[19\]](#page-11-6):

(a)  $F_a(X) = (p - \ell_a k_a) + x'_a + \sum_{i \in \mathcal{X}} x_{ai}$  and  $F_b(X) = (p - \ell_b k_b) + x'_b + \sum_{i \in \mathcal{X}} x_{bi}$ <br>
(b)  $I(X) = y' + \sum_{i \in \mathcal{X}} x_{bi}$   $I(M) = y' + \sum_{i \in \mathcal{X}} x_{bi}$ (b)  $J_a(X) = y'_a + \sum_{i \in \mathcal{X}} y_{ai}$  and  $J_b(M) = y'_b + \sum_{i \in \mathcal{X}} y_{bi}$ <br>(e) if  $x' + \sum_{i \in \mathcal{X}} x_i = 0$  (mod  $\ell$ )

(c) 
$$
K_a(X) = \begin{cases} 0, & \text{if } x'_a + \sum_{i \in \mathcal{X}} x_{ai} \equiv 0 \pmod{\ell_a} \\ 1, & \text{otherwise} \end{cases}
$$
  
and  $K_b(X) = \begin{cases} 0, & \text{if } x'_b + \sum_{i \in \mathcal{X}} x_{bi} \equiv 0 \pmod{\ell_b} \\ 1, & \text{otherwise} \end{cases}$ 

 $\mathcal{B}$  sets the public keys of the users and the common parameter as: (a) B chooses two random numbers  $sk_{bx}$ ,  $sk_{by} \in \mathbb{Z}_p^*$  and sets

$$
pk_{ax} = g^a, pk_{ay} = g^b, pk_{bx} = g^{sk_{bx}}, pk_{by} = g^{sk_{by}}.
$$

Where  $g^a$ ,  $g^b$  are the input of the CDH problem.<br> $g_{\text{neq}} = \frac{1}{2}h^{p-k_a\ell_a + x'_a}$ ,  $y'_a = \frac{1}{2}h^{p-k_a\ell_a + x'_b}$ 

(b) B assigns  $u' = pk_{ay}^{p-k_a\ell_a + x'_a} g^{y'_a}, u_i = pk_{ay}^{x_{ai}} g^{y_{ai}}, u_a = (u_1, u_2, \dots, u_n)$ 

(c) B then assigns,  $v' = pk_0^{p-k_b\ell_b + x'_b} g^{y'_b}$ ,  $v_i = pk_{by}^{x_{bi}} g^{y_{bi}}$  and  $\boldsymbol{v} = (v_1, v_2, \dots, v_n)$ .<br>Then B returns ( $\mathbb{G}_v$ ,  $\mathbb{G}_x$  e n g u u' u' u') and ( $n_k$  integration  $v_k$  is equal to the contract of the contract Then B returns  $(\mathbb{G}_1, \mathbb{G}_T, e, p, g, \mathbf{u}, u', \mathbf{v}, v')$  and  $(pk_{ax}, pk_{ay}, pk_{bx}, pk_{by}, sk_{bx}, sk_{by})$  $sk_{by}$ ) to the Type II adversary  $A_{II}$ .

2. Delegation queries: Suppose  $\mathcal{A}_{II}$  issues a delegation query for an *n*-bit warrant W. If  $K_a(W) \neq 0$  (If we have  $K_a(W) \neq 0$  this implies  $F_a(W) \neq 0$  $p \mod{p}$ , since we can assume  $p > n \ell_a$  for any reasonable values of p, n, and  $\ell$  [10])  $\kappa$  can construct the delegation of this warrant by choosing a random  $r_a \in \mathbb{Z}_p$  and computing:  $\ell_a[19]$  $\ell_a[19]$ ,  $\beta$  can construct the delegation of this warrant by choosing a random

$$
\sigma_W = (\sigma_{W_1}, \sigma_{W_2}) = \left( p k_{ax}^{\frac{-J_a(W)}{F_a(W)}} (u' \prod_{i \in W} u_i)^{r_a}, p k_{ax}^{\frac{-1}{F_a(W)}} g^{r_a} \right)
$$

If  $K_a(W) = 0$ . B terminates the simulation and reports failure.

- 3. ProxySign queries: Suppose  $A_{II}$  issues a delegation query for an *n*-bit message M under the warrant W.
	- (a) If  $K_a(W) = 0, K_b(M) = 0, \mathcal{B}$  terminates the simulation and reports failure.
	- (b) Else  $K_a(W)=0, K_b(M) \neq 0, \mathcal{B}$  can construct the delegation of this warrant by choosing a random  $r_a, r_b \in \mathbb{Z}_p$  and computing:  $\sigma_M = (\sigma_{M_1},$  $\sigma_{M_2}, \sigma_{M_3}$ ). where

$$
\sigma_{M_1} = \left( p k_{ax}^{\frac{-J_b(M)}{F_b(M)}} (u' \prod_{i \in \mathcal{W}} u_i)^{r_a} \cdot g^{sk_{bx}sk_{by}} (v' \prod_{i \in \mathcal{M}} v_i)^{r_b} \right),
$$

$$
\sigma_{M_2} = g^{r_a}, \sigma_{M_3} = p k_{ax}^{\frac{-1}{F_b(M)}} \cdot g^{r_b}
$$

(c) Otherwise  $K_a(W) \neq 0$ . In this case,  $\beta$  can compute the delegation of the warrant W as he does in response to the delegation queries. Since  $\beta$ knows the secret key  $sk_{bx}$ ,  $sk_{by}$  of proxy signer,  $\beta$  can run the ProxySign algorithm as defined in Section [4](#page-5-0) to compute the proxy signature and return the signature to  $A_{III}$ .

Finally, the adversary  $\mathcal{A}_{II}$  outputs a proxy signature  $\sigma^* = (\sigma_1^*, \sigma_2^*, \sigma_3^*)$  of the message  $M^*$  under the warrant  $W^*$  such that the message  $M^*$  under the warrant  $W^*$  such that

- (a)  $W^*$  has not been submitted as one of the Delegation queries.
- (b)  $(M^*, W^*)$  has not been submitted as one of the ProxySign queries.
- (c)  $\sigma^* = (\sigma_1^*, \sigma_2^*, \sigma_3^*)$  is a valid signature, that is:

$$
\sigma_1^* = g^{sk_{ax}sk_{ay}} g^{sk_{bx}sk_{by}} (u' \prod_{i \in \mathcal{W}^*} u_i)^{r_a^*} (v' \prod_{i \in \mathcal{M}^*} v_i)^{r_b^*}, \sigma_2^* = g^{r_a^*}, \sigma_3^* = g^{r_b^*}
$$

If  $F_a(W^*) \neq 0$  or  $F_b(M^*) \neq 0$ , B will abort. Otherwise,  $F_a(W^*)=0$ ,  $F_b(M^*)=0$ . In this case,

$$
\sigma_1^* = g^{sk_{ax}sk_{ay}} g^{sk_{bx}sk_{by}} (u' \prod_{i \in \mathcal{W}^*} u_i)^{r_a^*} (v' \prod_{i \in \mathcal{M}^*} v_i)^{r_b^*}
$$
  
\n
$$
= g^{ab} g^{sk_{bx}sk_{by}} (g^{J_a(W^*)})^{r_a^*} (g^{J_b(M^*)})^{r_b^*}
$$
  
\n
$$
= g^{ab} g^{sk_{bx}sk_{by}} (g^{r_a^*})^{J_a(W^*)} (g^{r_b^*})^{J_b(M^*)}
$$
  
\n
$$
= g^{ab} g^{sk_{bx}sk_{by}} (\sigma_2^*)^{J_a(W^*)} (\sigma_3^*)^{J_b(M^*)}
$$

Therefore, B can compute  $g^{ab} = \frac{\sigma_1^*}{g^{sk_{bx}sk_{by}}(\sigma_2^*)^{J_a(W^*)}(\sigma_3^*)^{J_b(M^*)}}$ 

This completes the description of the simulation. It remains to analyze the probability of  $\beta$  not aborting.  $\beta$  will not abort if all the following cases happen:

A :  $K_a(W) \neq 0 \pmod{\ell_a}$  during Delegation queries  $B: K_a(W) \neq 0 \pmod{\ell_a}$  or  $K_b(M) \neq 0 \pmod{\ell_b}$  during ProxySign queries  $C: F_a(W^*) = 0 \pmod{p}$  and  $F_b(M^*) = 0 \pmod{p}$ 

The success probability is  $Succ^{CDH}_{\mathcal{B}} = Pr[A \wedge B \wedge C] \varepsilon$ .

$$
\Pr[A \wedge B \wedge C] = \Pr[\bigwedge_{i=1}^{q_W} K_a(W_i) \neq 0 \bigwedge_{i=1}^{q_{PS}} \left( K_a(W_i) \neq 0 \bigvee K_b(M_i) \neq 0 \right)
$$

$$
\bigwedge F_a(W^*) = 0 \pmod{p} \bigwedge F_b(M^*) = 0 \pmod{p}
$$

$$
\geq \frac{1}{(n+1)^2 \ell_a \ell_b} (1 - \frac{2(q_W + q_{PS})}{\ell_a})
$$

Therefore,  $Succ_{B,\mathbb{G}_p}^{CDH} \geq \frac{1}{(n+1)^2 \ell_a \ell_b} \left(1 - \frac{2(q_W + q_{PS})}{\ell_a}\right) \varepsilon$ . We can optimize it by setting  $\ell_a = \ell_b = 3(q_W + q_{PS}),$  then

$$
Succ_{\mathcal{B},\mathbb{G}_1}^{CDH} \ge \frac{\varepsilon}{27(n+1)^2} \cdot \frac{1}{(q_W + q_{PS})^2}
$$

Algorithm  $\mathcal{B}$ 's running time is the same as  $\mathcal{A}_{II}$ s running time plus the time<br>takes to respond to  $g_{yy}$  Delegation queries and  $g_{\text{DG}}$  ProvySign queries. Each it takes to respond to  $q_W$  Delegation queries and  $q_{PS}$  ProxySign queries. Each Delegation query requires 4 exponentiation operations and  $n + 2$  multiplication operations in  $\mathbb{G}_1$ . Each ProxySign query requires at most 7 exponentiation operations and  $2n + 4$  multiplication operations in  $\mathbb{G}_1$ . If we assume each exponentiation takes time  $c_1$  and each multiplication takes time  $c_2$ , the total running time is at most  $t + c_1(4q_W + 7q_{PS}) + c_2((n+2)q_W + (2n+4)q_{PS})$ . This completes the proof. the proof. 

#### **5.2 Unforgeability Against Type III Adversary**

**Theorem 2.** *If there exists a type III adversary*  $A_{III}$  *can*  $(t, q_S, q_{PS}, \varepsilon)$  *breaks the proposed proxy signature scheme then there exists another algorithm* B *who can use*  $A_{III}$  *to solve an instance of the CDH problem in*  $\mathbb{G}_1$  *with the probability* 

$$
Succ_{\mathcal{B},\mathbb{G}_1}^{CDH} \ge \frac{\varepsilon}{27(n+1)^2} \cdot \frac{1}{(q_S + q_{PS})^2}
$$

*in time*  $t + c_1(4q_W + 7q_{PS}) + c_2((n+2)q_W + (2n+4)q_{PS})$ *. Here*  $c_1, c_2$  *are the two constants that depend on* G1*.*

*Proof.* It is similar to the proof of Theorem [1.](#page-7-0)

## <span id="page-10-4"></span>**6 Conclusion**

In this paper, we proposed the first proxy signature scheme without random oracle based on Water's signature scheme [\[19\]](#page-11-6). We showed that our scheme is unforgeable against an adaptively chosen message attacker. Even the original signer can not forge a valid proxy signature of our scheme. The security of our scheme is based on the Computational Diffie Hellman problem.

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